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NRL Memorandum Report 754

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**SUMMARY OF NAVY STUDY PROGRAM
FOR
F4H-1 and F8U-3 WEAPON SYSTEMS
Parameter Plots for Pull-Up Attacks
✓ VOLUME VIII**

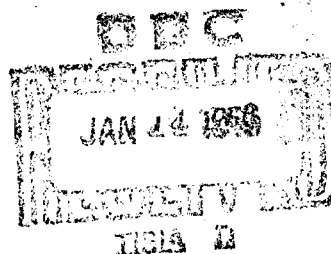
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R.L. Lister, C.M. Loughmiller
I.N. Bellavin and J.C. Ryon

RADAR DIVISION

December 1958

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⑥ SUMMARY OF NAVY STUDY PROGRAM
FOR
F4H-1 and F8U-3 WEAPON SYSTEMS.

Parameter Plots for Pull-Up Attacks.

VOLUME VIII [6]

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① Men J. Rept.,
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⑪ Dec 58, ⑫ 952 p.

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12

CONTENTS

INTRODUCTION	1
SPACE GEOMETRY	1
PARAMETER VARIATIONS	3
ACKNOWLEDGEMENTS	9
REFERENCES	10

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INTRODUCTION

An investigation is reported of

The Bureau of Aeronautics has contracted with Westinghouse, Air Arm Division, for analytical services to be used in a study to establish the tactical use capability of the F4H-1 and F8U-3 Weapon Systems. This study is conducted under the technical direction of the Naval Research Laboratory with all inputs derived from Navy sources. Westinghouse, using these inputs, will submit analytical results to the Navy. Recommendations and conclusions to be drawn from analytical results are assumed to be a Navy responsibility and in particular the responsibility of the technical directors (NRL). This report is the eighth in a series directed toward carrying out this responsibility.

In Volumes I and III of this series, the effective attack zones for perfectly vectored, head-on pull-up attacks were presented. Selected samples of plots of parameter variations during the various fire control runs were presented. This volume is a continuation of the parameter plots for this head-on pull-up case. All of the runs presented are for the system employing the current AI radar (AN/APQ-50). These runs originate at the 85% probability of detection point for this radar (12-13 n.mi. head-on against B-47 size target). A later volume will present the results for runs made with a system utilizing the improved radar (AN/APQ-72).

SPACE GEOMETRY

Figure A gives a pictorial representation of a sample run for the ideal pull-up situation. As shown on this drawing, the target is non-maneuvering. All attacks occur in a vertical plane through the target and interceptor with no vectoring inaccuracy superimposed. The conditions for this study phase were:

- a. Aircraft characteristics - F4H-1³
- b. Target altitudes - 30,000, 50,000, and 65,000 ft
- c. Interceptor altitudes - as capable from below
- d. Reflective area - B-47 size target, assumed the same as for the co-altitude case
- e. Velocities - interceptor velocity at altitude, V_{max} and V_{cruise}

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- f. Target velocities used were M 2.0 and M 0.9
- g. Perfect vectoring
- h. Straight line flight path (target)
- i. AI detection capability - current AN/APQ-50, 85% probability
- j. Seeker capability - current Sparrow III
- k. Missile aerodynamics - current Sparrow III
- l. Gimbal angle limitations of current radar - $\pm 41^\circ$ azimuth, $\pm 47^\circ$ - 38° elevation
- m. Interceptor restricted to 3g pull-up or C_{imax}

The top sketch of Fig. B further illustrates the pull-up attack geometry. A definition of the parameters involved are as follows:

- R = Range between interceptor and target positions
- V_F = Fighter velocity
- λ = Total lead angle (angle between line of sight to target and line of flight of the interceptor)
- V_T = Target velocity
- γ = Target aspect angle (angle between line of sight to target and line of flight of the target)
- ψ = Fighter heading angle measured with respect to space reference
- H_F = Fighter altitude
- H_T = Target altitude

The lower sketch of Fig. B illustrates the aircraft coordinate system used in this study. Definition of the additional parameters involved are as follows:

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- α = Fighter angle of attack. This is the angle between the frame reference line (FRL) and the fighter flight path
- λ_e = Elevation gimbal angle. This is the angle between the radar gimbal mechanical axis (RGMA) and the line of sight (LOS)
- ω_j = Elevation antenna rate. This is equivalent to the rate of change of the LOS

In addition to the parameters illustrated on Fig. B, the following parameters are of interest and are presented later in the report.

- L/W = Load factor
- $\dot{\lambda}$ = Rate of change of the total lead angle
- $\dot{\lambda}_e$ = Rate of change of the elevation gimbal angle
- \dot{R} = Range rate

Referring again to Fig. A, it is seen that a sample air battle is plotted. At the start of the engagement the interceptor is flying at 30,000 ft altitude and the target is flying at 50,000 ft altitude. AI radar 85% probability of detection occurs at zero time. Radar lock-on and start of 3g pull-up occurs 10 seconds later. At 15.8 seconds, the interceptor has corrected its flight path to that required for the correct lead pursuit course. At 32 seconds the interceptor has closed the range to the maximum aerodynamic range of the missile (R_{max}). Missile-target impact for firing at R_{max} occurs at 44 seconds. The minimum aerodynamic range is reached 50 seconds after detection.

PARAMETER VARIATIONS

Table 1 gives a complete index of the pull-up runs investigated. A preliminary examination of this table may help the reader in using the somewhat cumbersome numbering system. Referring to the table, it is seen that it is an index of runs along with the initial conditions for each run. The runs have been separated by families. The first family is associated with the following initial conditions.

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Target altitude (H_T) = 65,000 ft

Fighter altitude (H_F) = 58,000 ft

Target velocity (V_T) = M 2.0

Fighter velocity (V_F) = V_{max}

The variable parameter in the initial conditions of a given family is pull-up delay after detection.

There are 20 figures associated with this first family grouping. These figures give the parameter variation during the run, starting from the above initial conditions, for 13 parameters. Each of the runs shown are associated with a particular pull-up time delay after AI radar detection.

Figure C is the effective attack zone for pull-up attacks associated with the first family of the index. This is a copy of the effective attack zone originally submitted in Volume I. Referring to this figure we see that this first family (Figs. 1 thru 20) results from the runs represented by the top row of points on the effective attack zone (as can be seen from Fig. C, 15 seconds delay was not plotted since it was obviously an unsuccessful run).

With the preceding background information it is now in order to investigate the actual parameter variation plots. The details of the success or failure of each run and the associated reasons are given in Volumes I and III and will not be repeated here. However, a complete description of the first family is in order as an assist to the reader in using the remaining graphs. Throughout this report the first graph of each family will show the resulting variation in range versus time. This is presented not only so the variation in range can be seen, but in order that a ready transformation of the data on the following graphs can be made (some of the parameters are plotted versus time, others versus range). In addition, on this first curve of each family the following points are labeled:

+ = start of pull-up

▷ = start of lead pursuit

⊙ = R_{max}

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X = impact for launch at R_{\max} or start of lead pursuit
 \otimes = R_{\min}
 = $C_L - C_{L\max}$

These labeled points can then be transferred readily to the other plots in the associated family.

As far as possible two graphs have been included on one sheet and under one figure number. Thus Fig. 1 is composed of two graphs showing the range variation versus time for family 1 where the pull-up starts at detection, and at 5 seconds after detection. Figure 2 shows the range variation versus time for pull-ups starting at 10 and 15 seconds after detection. On each of the runs the actual computer (IBM 704) start occurred at the time of pull-up. The dashed portion of the curves (except for those starting at detection) represents an extension of the run to show the parameter variation prior to pull-up. This prepull-up phase will be shown by the dashed curve for all parameters where this time interval is of importance (or conditions are different than those at pull-up).

Figures 3 and 4 give range rate versus range for the initial conditions of family 1. The dashed portion of the curves again indicate the prepull-up period. Referring to the upper graph of Fig. 3 it is seen that the range rate (\dot{R}) varies from -3620 ft/sec to -3000 ft/sec during the run. The negative value arbitrarily indicates a closing velocity.

The graphs of Fig. 5 give the variation in elevation gimbal angle (λ_e) versus range. This is the angle between the RGMA and LOS. Referring to curves No. 1 and No. 2 one might ask why the abrupt change in λ_e . For example on curve No. 1 this abrupt change occurs at approximately 62,000 ft range. Comparing this curve with the corresponding range versus time plot on Fig. 1, it is seen that it is at this point that the interceptor changed from a $C_{L\max}$ course to a lead pursuit course (lead pursuit was achieved). On curves 3 and 4 it is seen that there is no such abrupt change. Again, a comparison with the corresponding range versus time plots of Fig. 2 gives the answer. Lead pursuit conditions were never achieved. The dashed portion of the curves again give an approximate picture of the variation of this parameter during the phase between detection and pull-up. Referring to curve No. 2 it is seen that there is a gradual change (dashed line) in elevation gimbal angle until pull-up starts at which time the angle goes more negative. The next abrupt

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change occurs at the start of lead pursuit. The negative sign arbitrarily represents the condition where the line of sight is below the RGMA (normal condition for a differential altitude attack).

The elevation antenna rate (ω_j) as a function of range is shown on Figs. 6 and 7 for the condition of family 1. ω_j is actually rate of rotation of the IOS in space. Thus, as one would expect, the resulting curves will, in general, be free of abrupt changes during the early part of the runs. However, at short ranges where the problem requirements are exceeding the capability of the interceptor, these abrupt changes will occur.

Figure 8 gives the variation in heading angle (ψ) versus range. The heading angle is the angle between the horizontal reference plane and the fighter velocity vector. The dashed line does not appear on these curves for obvious reasons. Prior to pull-up, the interceptor velocity vector is in the horizontal reference plane, thus all runs will start with zero heading angle.

The graphs of Figs. 9 and 10 give the variation in load factor (L/W) versus range. Some pertinent points about this parameter can be shown from a comparison of the lower graph of Fig. 9 with the corresponding range versus time plot given on the lower graph of Fig. 1. The dashed portion of the curve indicates, as before, the prepull-up phase. During this period the interceptor is flying straight and level and the pilot would feel the force of gravity on the "seat of his pants" ($1g$). At 62,000 ft pull-up is initiated. At this point there is a rapid transition from the straight and level flight conditions to a C_{Lmax} condition. At approximately 37,000 ft a lead pursuit course is reached, thus the L/W requirements drop down to 1.25g's. The L/W requirements peaks up again around 12,000 ft range where a C_{Lmax} condition is again encountered.

Figure 11 gives the resulting variation in angle of attack (α). The angle of attack is the angle between the FRL and the fighter velocity vector. Referring to curve No. 2, it is seen that the angle of attack remains constant (interceptor flying under constant speed conditions) between detection and pull-up. At the time of pull-up, the angle of attack builds up rapidly while the interceptor is flying a C_{Lmax} course. When lead pursuit conditions are reached, the angle of attack decreases rapidly and then builds back up to a peak again when the interceptor again reaches C_{Lmax} conditions.

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The graphs of Fig. 12 give the variation in fighter speed (V_F) as a function of time. Referring to the upper graph of Fig. 12 and to curve No. 2, some of the points brought out previously can be further illustrated. During the period between detection and pull-up (dashed line) the interceptor is flying at a constant velocity (V_{max} conditions). At pull-up the interceptor starts to slow down. For this particular run the interceptor slows down from 1700 ft/sec to 1340 ft/sec in 13 seconds.

The variations in fighter altitude (H_F) during the runs of family 1 are shown on Figs. 13 and 14.

Figures 15 and 16 give the rate of change of elevation gimbal angle ($\dot{\chi}_e$) versus range. The reader is cautioned about the use of different scales (necessary for example on the lower graph of Fig. 15 where the variation is very small).

Figure 17 gives the total lead angle (angle between LOS and interceptor velocity vector) versus range for the conditions of family 1 and for the same time-delays as described above (0, 5, 10, and 15 second pull-up delay). Again different scales have been used for the two graphs. Referring to the lower graph of Fig. 17, it is seen that the total lead angle (λ) varies from -5° at the beginning of the run to $+8.8^\circ$ at 8000 ft range and then drops sharply to -8° .

The graphs of Figs. 18 and 19 give the rate of change of lead angle ($\dot{\lambda}$) versus range for the same conditions as above. Referring to the upper graph of Fig. 18 one might ask why the abrupt change in rate of change of lead angle at approximately 62,000 ft range. Comparing this curve with the corresponding range versus time plot on Fig. 1, it is seen that it is at this point that the interceptor changed from a C_{Imax} course to a lead pursuit course (lead pursuit was achieved). On Fig. 19 it is seen that there is no such abrupt change. Again, a comparison with the corresponding range versus time plot of Fig. 2 gives the answer. Lead pursuit conditions were never achieved.

The curves on the graphs of Fig. 20 show the target aspect (angle between LOS and target flight path) as a function of range. The upper graph shows the results of pull-up runs starting at 0, 10, and 15 seconds after detection. The lower graph shows the results for a pull-up run starting at 5 seconds after detection. Referring to the lower graph of Fig. 20 (pull-up 5 seconds after detection), it is seen that target aspect angle (τ) varies from 5° to 45° during the run.

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The remainder of the graphs in this report will be grouped in families in the same order as described above. To aid the reader, each family will be indicated by a tab on the edge of the report. By cross referencing the particular parameter plot with the corresponding range versus time plot and by inspection of the applicable effective attack zone given in Volumes I and II, the reader should be able to interpret each of the presented curves.

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ACKNOWLEDGEMENTS

The data presented in this report represents a continuation of the results of the Navy's Air-to-Air Missile Study Program. The analytical results, including those from which the figures were derived, are the results of the computation work underway at Westinghouse Air Arm Division. The authors would like to thank the Analytical Section of this Division for their major contribution to this report. In addition the authors would like to thank Laurence F. Gilchrist of the Equipment Research Branch, Naval Research Laboratory for his assistance in the preparation of this report.

CONFIDENTIAL

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3. "Summary of Navy Study Program for F4H-1 and F8U-3 Weapon Systems, Volume II," Appendices to NRL Memorandum Report 754, Confidential 1957

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TABLE 1
INDEX OF RUNS
(Initial Conditions)

FAMILY 1

Target altitude - 65,000 ft
Fighter altitude - 58,000 ft
Target velocity - M 2.0
Fighter velocity - V_{max}
Pull-up Delay After Detection = PDAD (Variable)

- Figure 1 - Range vs Time (PDAD - 0 and 5 secs)
- Figure 2 - Range vs Time (PDAD - 10 and 15 secs)
- Figure 3 - Range Rate vs Range (PDAD - 0 and 5 secs)
- Figure 4 - Range Rate vs Range (PDAD - 10 and 15 secs)
- Figure 5 - Elevation Gimbal Angle vs Range (PDAD - 0, 5, 10, and 15 secs)
- Figure 6 - Elevation Antenna Rate vs Range (PDAD - 0 and 5 secs)
- Figure 7 - Elevation Antenna Rate vs Range (PDAD - 10 and 15 secs)
- Figure 8 - Heading Angle vs Range (PDAD - 0, 5, 10, and 15 secs)
- Figure 9 - Load Factor vs Range (PDAD - 0 and 5 secs)
- Figure 10 - Load Factor vs Range (PDAD - 10 and 15 secs)
- Figure 11 - Angle of Attack vs Time (PDAD - 0, 5, 10, and 15 secs)
- Figure 12 - Fighter Velocity vs Time (PDAD - 0, 5, 10, and 15 secs)
- Figure 13 - Fighter Altitude vs Range (PDAD - 0 and 5 secs)
- Figure 14 - Fighter Altitude vs Range (PDAD - 10 and 15 secs)
- Figure 15 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 5 secs)

CONFIDENTIAL

Figure 16 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 10 and 15 secs)

Figure 17 - Total Lead Angle vs Range (PDAD - 0, 5, 10, and 15 secs)

Figure 18 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 5 secs)

Figure 19 - Rate of Change of Lead Angle vs Range (PDAD - 10 and 15 secs)

Figure 20 - Target Aspect Angle vs Range (PDAD - 0, 5, 10, and 15 secs)

FAMILY 2

Target altitude - 65,000 ft

Fighter altitude - 55,000 ft

Target velocity - M 2.0

Fighter velocity - V_{max}

Pull-up Delay After Detection = PDAD (Variable)

Figure 21 - Range vs Time (PDAD - 0 and 5 secs)

Figure 22 - Range vs Time (PDAD - 10 and 12 secs)

Figure 23 - Range vs Time (PDAD - 15 secs)

Figure 24 - Range Rate vs Range (PDAD - 0 and 5 secs)

Figure 25 - Range Rate vs Range (PDAD - 10 and 12 secs)

Figure 26 - Range Rate vs Range (PDAD - 15 secs)

Figure 27 - Elevation Gimbal Angle vs Range (PDAD - 0, 5, 10, 12, and 15 secs)

Figure 28 - Elevation Antenna Rate vs Range (PDAD - 0 and 5 secs)

Figure 29 - Elevation Antenna Rate vs Range (PDAD - 10, 12, and 15 secs)

Figure 30 - Heading Angle vs Range (PDAD - 0, 5, 10, 12, and 15 secs)

Figure 31 - Load Factor vs Range (PDAD - 0 and 5 secs)

(CONFIDENTIAL

- Figure 32 - Load Factor vs Range (PDAD - 10 and 12 secs)
Figure 33 - Load Factor vs Range (PDAD - 15 secs)
Figure 34 - Angle of Attack vs Time (PDAD - 0, 5, 10, 12, and 15 secs)
Figure 35 - Fighter Speed vs Time (PDAD - 0, 5, 10, 12, and 15 secs)
Figure 36 - Fighter Altitude vs Range (PDAD - 0, 5, 10, 12 and 15 secs)
Figure 37 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 5 secs)
Figure 38 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 10 and 12 secs)
Figure 39 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 15 secs)
Figure 40 - Total Lead Angle vs Range (PDAD - 0, 5, 10, 12 and 15 secs)
Figure 41 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 5 secs)
Figure 42 - Rate of Change of Lead Angle vs Range (PDAD - 10 and 12 secs)
Figure 43 - Rate of Change of Lead Angle vs Range (PDAD - 15 secs)
Figure 44 - Target Aspect Angle vs Range (PDAD - 0, 5, 10, 12 and 15 secs)

FAMILY 3

Target altitude - 65,000 ft
Fighter altitude - 45,000 ft
Target velocity - M 2.0
Fighter velocity - V_{max}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 45 - Range vs Time (PDAD - 0 and 5 secs)
Figure 46 - Range vs Time (PDAD - 10 and 12 secs)
Figure 47 - Range vs Time (PDAD - 15 and 17 secs)

CONFIDENTIAL

- Figure 48 - Range Rate vs Range (PDAD - 0 and 5 secs)
- Figure 49 - Range Rate vs Range (PDAD - 10 and 12 secs)
- Figure 50 - Range Rate vs Range (PDAD - 15 and 17 secs)
- Figure 51 - Elevation Gimbal Angle vs Range (PDAD - 0, 5, 10, 12, 15 and 17 secs)
- Figure 52 - Elevation Antenna Rate vs Range (PDAD - 0, 5, 10, 12, 15 and 17 secs)
- Figure 53 - Heading Angle vs Range (PDAD - 0, 5, 10, 12, 15 and 17 secs)
- Figure 54 - Load Factor vs Range (PDAD - 0 and 5 secs)
- Figure 55 - Load Factor vs Range (PDAD - 10 and 12 secs)
- Figure 56 - Load Factor vs Range (PDAD - 15 and 17 secs)
- Figure 57 - Angle of Attack vs Time (PDAD - 0, 5, 10, 12, 15 and 17 secs)
- Figure 58 - Fighter Speed vs Time (PDAD - 0, 5, 10, 12, 15 and 17 secs)
- Figure 59 - Fighter Altitude vs Range (PDAD - 0, 5, 10, 12, 15, and 17 secs)
- Figure 60 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 5 secs)
- Figure 61 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 10 and 12 secs)
- Figure 62 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 15 secs)
- Figure 63 - Total Lead Angle vs Range (PDAD - 0, 5, 10, 12, 15 and 17 secs)
- Figure 64 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 5 secs)
- Figure 65 - Rate of Change of Lead Angle vs Range (PDAD - 10 and 12 secs)
- Figure 66 - Rate of Change of Lead Angle vs Range (PDAD - 15 and 17 secs)
- Figure 67 - Target Aspect Angle vs Range (PDAD - 0 and 5 secs)
- Figure 68 - Target Aspect Angle vs Range (PDAD - 10 and 12 secs)
- Figure 69 - Target Aspect Angle vs Range (PDAD - 15 and 17 secs)

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FAMILY 4

Target altitude - 65,000 ft
Fighter altitude - 35,000 ft
Target velocity - M 2.0
Fighter velocity - V_{\max}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 70 - Range vs Time (PDAD - 0 and 5 secs)
- Figure 71 - Range vs Time (PDAD - 10 and 12 secs)
- Figure 72 - Range vs Time (PDAD - 15 secs)
- Figure 73 - Range Rate vs Range (PDAD - 0 and 5 secs)
- Figure 74 - Range Rate vs Range (PDAD - 10 and 12 secs)
- Figure 75 - Range Rate vs Range (PDAD - 15 secs)
- Figure 76 - Elevation Gimbal Angle vs Range (PDAD - 0, 5, 10, 12 and 15 secs)
- Figure 77 - Elevation Antenna Rate vs Range (PDAD - 0, 5, 10, 12 and 15 secs)
- Figure 78 - Heading Angle vs Range (PDAD - 0, 5, 10, 12 and 15 secs)
- Figure 79 - Load Factor vs Range (PDAD - 0 and 5 secs)
- Figure 80 - Load Factor vs Range (PDAD - 10 and 12 secs)
- Figure 81 - Load Factor vs Range (PDAD - 15 secs)
- Figure 82 - Angle of Attack vs Time (PDAD - 0, 5, 10, 12 and 15 secs)
- Figure 83 - Fighter Speed vs Time (PDAD - 0, 5, 10, 12 and 15 secs)
- Figure 84 - Fighter Altitude vs Range (PDAD - 0, 5, 10, 12 and 15 secs)
- Figure 85 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 5 secs)
- Figure 86 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 10 and 12 secs)

CONFIDENTIAL

Figure 87 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 15 secs)

Figure 88 - Total Lead Angle vs Range (PDAD - 0, 5, 10, 12 and 15 secs)

Figure 89 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 5 secs)

Figure 90 - Rate of Change of Lead Angle vs Range (PDAD - 10 and 12 secs)

Figure 91 - Rate of Change of Lead Angle vs Range (PDAD - 15 secs)

Figure 92 - Target Aspect Angle vs Range (PDAD - 0 and 5 secs)

Figure 93 - Target Aspect Angle vs Range (PDAD - 10 and 12 secs)

Figure 94 - Target Aspect Angle vs Range (PDAD - 15 secs)

FAMILY 5

Target altitude - 65,000 ft

Fighter altitude - 54,000 ft

Target velocity - M 2.0

Fighter velocity - V_{cruise}

Pull-up Delay After Detection = PDAD (Variable)

Figure 95 - Range vs Time (PDAD - 0 and 5 secs)

Figure 96 - Range vs Time (PDAD - 10 and 15 secs)

Figure 97 - Range Rate vs Range (PDAD - 0 and 5 secs)

Figure 98 - Range Rate vs Range (PDAD - 10 and 15 secs)

Figure 99 - Elevation Gimbal Angle vs Range (PDAD - 0 and 5 secs)

Figure 100 - Elevation Gimbal Angle vs Range (PDAD - 10 and 15 secs)

Figure 101 - Elevation Antenna Rate vs Range (PDAD - 0 and 5 secs)

Figure 102 - Elevation Antenna Rate vs Range (PDAD - 10 and 15 secs)

Figure 103 - Heading Angle vs Range (PDAD - 0, 5, 10 and 15 secs)

(
CONFIDENTIAL

- Figure 104 - Load Factor vs Range (PDAD - 0 and 5 secs)
- Figure 105 - Load Factor vs Range (PDAD - 10 and 15 secs)
- Figure 106 - Angle of Attack vs Time (PDAD - 0, 5, 10 and 15 secs)
- Figure 107 - Fighter Speed vs Time (PDAD - 0, 5, 10 and 15 secs)
- Figure 108 - Fighter Altitude vs Range (PDAD - 0, 5, 10 and 15 secs)
- Figure 109 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 5 secs)
- Figure 110 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 10 and 15 secs)
- Figure 111 - Total Lead Angle vs Range (PDAD - 0 and 5 secs)
- Figure 112 - Total Lead Angle vs Range (PDAD - 10 and 15 secs)
- Figure 113 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 5 secs)
- Figure 114 - Rate of Change of Lead Angle vs Range (PDAD - 10 and 15 secs)
- Figure 115 - Target Aspect Angle vs Range (PDAD - 0 and 5 secs)
- Figure 116 - Target Aspect Angle vs Range (PDAD - 10 and 15 secs)

FAMILY 6

Target altitude - 65,000 ft
Fighter altitude - 45,000 ft
Target velocity - M 2.0
Fighter velocity - V_{cruise}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 117 - Range vs Time (PDAD - 0 and 10 secs)
- Figure 118 - Range vs Time (PDAD - 15 and 20 secs)
- Figure 119 - Range Rate vs Range (PDAD - 0 and 10 secs)
- Figure 120 - Range Rate vs Range (PDAD - 15 and 20 secs)

CONFIDENTIAL

- Figure 121 - Elevation Gimbal Angle vs Range (PDAD - 0, 10, 15 and 20 secs)
Figure 122 - Elevation Antenna Rate vs Range (PDAD - 0, 10, 15 and 20 secs)
Figure 123 - Heading Angle vs Range (PDAD - 0, 10, 15 and 20 secs)
Figure 124 - Load Factor vs Range (PDAD - 0 and 10 secs)
Figure 125 - Load Factor vs Range (PDAD - 15 and 20 secs)
Figure 126 - Angle of Attack vs Time (PDAD - 0, 10, 15 and 20 secs)
Figure 127 - Fighter Speed vs Time (PDAD - 0, 10, 15 and 20 secs)
Figure 128 - Fighter Altitude vs Range (PDAD - 0, 10, 15 and 20 secs)
Figure 129 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
Figure 130 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 15 and 20 secs)
Figure 131 - Total Lead Angle vs Range (PDAD - 0, 10, 15 and 20 secs)
Figure 132 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)
Figure 133 - Rate of Change of Lead Angle vs Range (PDAD - 15 and 20 secs)
Figure 134 - Target Aspect Angle vs Range (PDAD - 0, 10, 15 and 20 secs)

FAMILY 7

Target altitude - 65,000 ft
Fighter altitude - 35,000 ft
Target velocity - M 2.0
Fighter velocity - Vcruise

Pull-up Delay After Detection = PDAD (Variable)

- Figure 135 - Range vs Time (PDAD - 0 and 10 secs)
Figure 136 - Range vs Time (PDAD - 15 secs)
Figure 137 - Range Rate vs Range (PDAD - 0 and 10 secs)

CONFIDENTIAL

- Figure 138 - Range Rate vs Range (PDAD - 15 secs)
- Figure 139 - Elevation Gimbal Angle vs Range (PDAD - 0, 10 and 15 secs)
- Figure 140 - Elevation Antenna Rate vs Range (PDAD - 0, 10 and 15 secs)
- Figure 141 - Heading Angle vs Range (PDAD - 0, 10 and 15 secs)
- Figure 142 - Load Factor vs Range (PDAD - 0 and 10 secs)
- Figure 143 - Load Factor vs Range (PDAD - 15 secs)
- Figure 144 - Angle of Attack vs Time (PDAD - 0, 10 and 15 secs)
- Figure 145 - Fighter Speed vs Time (PDAD 0, 10 and 15 secs)
- Figure 146 - Fighter Altitude vs Range (PDAD - 0, 10 and 15 secs)
- Figure 147 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
- Figure 148 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 15 secs)
- Figure 149 - Total Lead Angle vs Range (PDAD - 0, 10 and 15 secs)
- Figure 150 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)
- Figure 151 - Rate of Change of Lead Angle vs Range (PDAD - 15 secs)
- Figure 152 - Target Aspect Angle vs Range (PDAD - 0, 10 and 15 secs)

FAMILY 8

Target altitude - 65,000 ft
Fighter altitude - 58,000 ft
Target velocity - M 0.9
Fighter velocity - V_{max}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 153 - Range vs Time (PDAD - 0 and 15 secs)
- Figure 154 - Range vs Time (PDAD - 20 and 25 secs)

CONFIDENTIAL

- Figure 155 - Range Rate vs Range (PDAD - 0 and 15 secs)
- Figure 156 - Range Rate vs Range (PDAD - 20 and 25 secs)
- Figure 157 - Elevation Gimbal Angle vs Range (PDAD - 0, 15, 20 and 25 secs)
- Figure 158 - Elevation Antenna Rate vs Range (PDAD - 0, 15, 20 and 25 secs)
- Figure 159 - Heading Angle vs Range (PDAD - 0, 15, 20 and 25 secs)
- Figure 160 - Load Factor vs Range (PDAD - 0 and 15 secs)
- Figure 161 - Load Factor vs Range (PDAD - 20 and 25 secs)
- Figure 162 - Angle of Attack vs Time (PDAD - 0, 15, 20 and 25 secs)
- Figure 163 - Fighter Speed vs Time (PDAD - 0, 15, 20 and 25 secs)
- Figure 164 - Fighter Altitude vs Range (PDAD - 0, 15, 20 and 25 secs)
- Figure 165 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 15 secs)
- Figure 166 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 20 and 25 secs)
- Figure 167 - Total Lead Angle vs Range (PDAD - 0, 15, 20 and 25 secs)
- Figure 168 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 15 secs)
- Figure 169 - Rate of Change of Lead Angle vs Range (PDAD - 20 and 25 secs)
- Figure 170 - Target Aspect Angle vs Range (PDAD - 0, 15, 20 and 25 secs)

FAMILY 9

Target altitude - 65,000 ft
Fighter altitude - 55,000 ft
Target velocity - M 0.9
Fighter velocity - V_{max}

Pull-up Delay After Detection = PDAD (Variable)

CONFIDENTIAL

- Figure 171 - Range vs Time (PDAD - 10 and 15 secs)
Figure 172 - Range vs Time (PDAD - 20 secs)
Figure 173 - Range Rate vs Range (PDAD - 10 and 15 secs)
Figure 174 - Range Rate vs Range (PDAD - 20 secs)
Figure 175 - Elevation Gimbal Angle vs Range (PDAD - 10, 15 and 20 secs)
Figure 176 - Elevation Antenna Rate vs Range (PDAD - 10, 15 and 20 secs)
Figure 177 - Heading Angle vs Range (PDAD - 10, 15 and 20 secs)
Figure 178 - Load Factor vs Range (PDAD - 10 and 15 secs)
Figure 179 - Load Factor vs Range (PDAD - 20 secs)
Figure 180 - Angle of Attack vs Time (PDAD - 10, 15 and 20 secs)
Figure 181 - Fighter Speed vs Time (PDAD - 10, 15 and 20 secs)
Figure 182 - Fighter Altitude vs Range (PDAD - 10, 15 and 20 secs)
Figure 183 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 10 and 15 secs)
Figure 184 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 20 secs)
Figure 185 - Total Lead Angle vs Range (PDAD - 10, 15 and 20 secs)
Figure 186 - Rate of Change of Lead Angle vs Range (PDAD - 10 and 15 secs)
Figure 187 - Rate of Change of Lead Angle vs Range (PDAD - 20 secs)
Figure 188 - Target Aspect Angle vs Range (PDAD - 10, 15 and 20 secs)

FAMILY 10

Target altitude - 65,000 ft
Fighter altitude - 45,000 ft
Target velocity - M 0.9
Fighter velocity - V_{max}
Pull-up Delay After Detection = PDAD (Variable)

CONFIDENTIAL

- Figure 189 - Range vs Time (PDAD - 0 and 5 secs)
- Figure 190 - Range vs Time (PDAD - 10 and 20 secs)
- Figure 191 - Range vs Time (PDAD - 25 secs)
- Figure 192 - Range Rate vs Range (PDAD - 0 and 5 secs)
- Figure 193 - Range Rate vs Range (PDAD - 10 and 20 secs)
- Figure 194 - Range Rate vs Range (PDAD - 25 secs)
- Figure 195 - Elevation Gimbal Angle vs Range (PDAD - 0, 5, 10, 20 and 25 secs)
- Figure 196 - Elevation Antenna Rate vs Range (PDAD - 0 and 5 secs)
- Figure 197 - Elevation Antenna Rate vs Range (PDAD - 10, 20 and 25 secs)
- Figure 198 - Heading Angle vs Range (PDAD - 0, 5 and 10 secs)
- Figure 199 - Heading Angle vs Range (PDAD - 20 and 25 secs)
- Figure 200 - Load Factor vs Range (PDAD - 0 and 5 secs)
- Figure 201 - Load Factor vs Range (PDAD - 10 and 20 secs)
- Figure 202 - Load Factor vs Range (PDAD - 25 secs)
- Figure 203 - Angle of Attack vs Time (PDAD - 0, 5, 10, 20 and 25 secs)
- Figure 204 - Fighter Speed vs Time (PDAD 0, 5, 10, 20 and 25 secs)
- Figure 205 - Fighter Altitude vs Range (PDAD - 0, 5, 10, 20 and 25 secs)
- Figure 206 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 5 secs)
- Figure 207 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 10 and 20 secs)
- Figure 208 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 25 secs)

CONFIDENTIAL

- Figure 209 - Total Lead Angle vs Range (PDAD - 0, 5, 10, 20 and 25 secs)
Figure 210 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 5 secs)
Figure 211 - Rate of Change of Lead Angle vs Range (PDAD - 10 and 20 secs)
Figure 212 - Rate of Change of Lead Angle vs Range (PDAD - 25 secs)
Figure 213 - Target Aspect Angle vs Range (PDAD - 0, 5, 10, 20 and 25 secs)

FAMILY 11

Target altitude - 65,000 ft
Fighter altitude - 35,000 ft
Target velocity - M 0.9
Fighter velocity - V_{max}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 214 - Range vs Time (PDAD - 0 and 5 secs)
Figure 215 - Range vs Time (PDAD - 10 and 15 secs)
Figure 216 - Range vs Time (PDAD - 20 secs)
Figure 217 - Range Rate vs Range (PDAD - 0 and 5 secs)
Figure 218 - Range Rate vs Range (PDAD - 10 and 15 secs)
Figure 219 - Range Rate vs Range (PDAD - 20 secs)
Figure 220 - Elevation Gimbal Angle vs Range (PDAD - 0, 5, 10, 15 and 20 secs)
Figure 221 - Elevation Antenna Rate vs Range (PDAD - 0, 5 and 10 secs)
Figure 222 - Elevation Antenna Rate vs Range (PDAD - 15 and 20 secs)
Figure 223 - Heading Angle vs Range (PDAD - 0, 5, 10, 15 and 20 secs)
Figure 224 - Load Factor vs Range (PDAD - 0 and 5 secs)
Figure 225 - Load Factor vs Range (PDAD - 10 and 15 secs)

CONFIDENTIAL

- Figure 226 - Load Factor vs Range (PDAD - 20 secs)
- Figure 227 - Angle of Attack vs Time (PDAD - 0, 5, 10, 15 and 20 secs)
- Figure 228 - Fighter Speed vs Time (PDAD - 0, 5, 10, 15 and 20 secs)
- Figure 229 - Fighter Altitude vs Range (PDAD - 0, 5, 10, 15 and 20 secs)
- Figure 230 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 5 secs)
- Figure 231 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 10 and 15 secs)
- Figure 232 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 20 secs)
- Figure 233 - Total Lead Angle vs Range (PDAD - 0, 5, 10, 15 and 20 secs)
- Figure 234 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 5 secs)
- Figure 235 - Rate of Change of Lead Angle vs Range (PDAD - 10 and 15 secs)
- Figure 236 - Rate of Change of Lead Angle vs Range (PDAD - 20 secs)
- Figure 237 - Target Aspect Angle vs Range (PDAD - 0 and 5 secs)
- Figure 238 - Target Aspect Angle vs Range (PDAD - 10 and 15 secs)
- Figure 239 - Target Aspect Angle vs Range (PDAD - 20 secs)

FAMILY 12

Target altitude - 65,000 ft
Fighter altitude - 54,000 ft
Target velocity - M 0.9
Fighter velocity - V_{cruise}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 240 - Range vs Time (PDAD - 0 and 10 secs)
- Figure 241 - Range vs Time (PDAD - 15 and 20 secs)

CONFIDENTIAL

- Figure 242 - Range Rate vs Range (PDAD - 0 and 10 secs)
- Figure 243 - Range Rate vs Range (PDAD - 15 and 20 secs)
- Figure 244 - Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
- Figure 245 - Elevation Gimbal Angle vs Range (PDAD - 15 and 20 secs)
- Figure 246 - Elevation Antenna Rate vs Range (PDAD - 0 and 10 secs)
- Figure 247 - Elevation Antenna Rate vs Range (PDAD - 15 and 20 secs)
- Figure 248 - Heading Angle vs Range (PDAD - 0, 10, 15 and 20 secs)
- Figure 249 - Load Factor vs Range (PDAD - 0 and 10 secs)
- Figure 250 - Load Factor vs Range (PDAD - 15 and 20 secs)
- Figure 251 - Angle of Attack vs Time (PDAD - 0, 10, 15 and 20 secs)
- Figure 252 - Fighter Speed vs Time (PDAD - 0, 10, 15 and 20 secs)
- Figure 253 - Fighter Altitude vs Range (PDAD - 0, 10, 15 and 20 secs)
- Figure 254 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
- Figure 255 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 15 and 20 secs)
- Figure 256 - Total Lead Angle vs Range (PDAD - 0 and 10 secs)
- Figure 257 - Total Lead Angle vs Range (PDAD - 15 and 20 secs)
- Figure 258 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)
- Figure 259 - Rate of Change of Lead Angle vs Range (PDAD - 15 and 20 secs)
- Figure 260 - Target Aspect Angle vs Range (PDAD - 0 and 10 secs)
- Figure 261 - Target Aspect angle vs Range (PDAD - 15 and 20 secs)

CONFIDENTIAL

FAMILY 13

Target altitude - 65,000 ft
Fighter altitude - 45,000 ft
Target velocity - M 0.9
Fighter velocity - Vcruise

Pull-up Delay After Detection = PDAD (Variable)

- Figure 262 - Range vs Time (PDAD - 0 and 10 secs)
- Figure 263 - Range vs Time (PDAD - 20 and 30 secs)
- Figure 264 - Range vs Time (PDAD - 35 secs)
- Figure 265 - Range Rate vs Range (PDAD - 0 and 10 secs)
- Figure 266 - Range Rate vs Range (PDAD - 20 and 30 secs)
- Figure 267 - Range Rate vs Range (PDAD - 35 secs)
- Figure 268 - Elevation Gimbal Angle vs Range (PDAD - 0, 10, 20, 30 and 35 secs)
- Figure 269 - Elevation Antenna Rate vs Range (PDAD - 0 and 10 secs)
- Figure 270 - Elevation Antenna Rate vs Range (PDAD - 20, 30 and 35 secs)
- Figure 271 - Heading Angle vs Range (PDAD - 0, 10, 20, 30 and 35 secs)
- Figure 272 - Load Factor vs Range (PDAD - 0, 10, 20, 30 and 35 secs)
- Figure 273 - Angle of Attack vs Time (PDAD - 0, 10, 20, 30 and 35 secs)
- Figure 274 - Fighter Speed vs Time (PDAD - 0, 10, 20, 30 and 35 secs)
- Figure 275 - Fighter Altitude vs Range (PDAD - 0, 10, 20, 30 and 35 secs)
- Figure 276 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
- Figure 277 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 20 and 30 secs)

CONFIDENTIAL

Figure 278 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 35 secs)

Figure 279 - Total Lead Angle vs Range (PDAD - 0, 10, 20, 30 and 35 secs)

Figure 280 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)

Figure 281 - Rate of Change of Lead Angle vs Range (PDAD - 20 and 30 secs)

Figure 282 - Rate of Change of Lead Angle vs Range (PDAD - 35 secs)

Figure 283 - Target Aspect Angle vs Range (PDAD - 0, 10, 20, 30 and 35 secs)

FAMILY 14

Target altitude - 65,000 ft
Fighter altitude - 35,000 ft
Target velocity - M 0.9
Fighter velocity - V_{cruise}

Pull-up Delay After Detection = PDAD (Variable)

Figure 284 - Range vs Time (PDAD - 0 and 10 secs)

Figure 285 - Range vs Time (PDAD - 20 and 25 secs)

Figure 286 - Range vs Time (PDAD - 30 secs)

Figure 287 - Range Rate vs Range (PDAD - 0 and 10 secs)

Figure 288 - Range Rate vs Range (PDAD - 20 and 25 secs)

Figure 289 - Range Rate vs Range (PDAD - 30 secs)

Figure 290 - Elevation Gimbal Angle vs Range (PDAD - 0, 10, 20, 25 and 30 secs)

Figure 291 - Elevation Antenna Rate vs Range (PDAD - 0, 10, 20, 25 and 30 secs)

Figure 292 - Heading Angle vs Range (PDAD - 0, 10, 20 and 25 secs)

Figure 293 - Heading Angle vs Range (PDAD - 30 secs)

Figure 294 - Load Factor vs Range (PDAD - 0 and 10 secs)

CONFIDENTIAL

- Figure 295 - Load Factor vs Range (PDAD - 20 and 25 secs)
- Figure 296 - Load Factor vs Range (PDAD - 30 secs)
- Figure 297 - Angle of Attack vs Time (PDAD - 0, 10, 20, 25 and 30 secs)
- Figure 298 - Fighter Speed vs Time (PDAD - 0, 10, 20, 25 and 30 secs)
- Figure 299 - Fighter Altitude vs Range (PDAD - 0, 10, 20, 25 and 30 secs)
- Figure 300 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
- Figure 301 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 20 and 25 secs)
- Figure 302 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 30 secs)
- Figure 303 - Total Lead Angle vs Range (PDAD - 0 and 10 secs)
- Figure 304 - Total Lead Angle vs Range (PDAD - 20 and 25 secs)
- Figure 305 - Total Lead Angle vs Range (PDAD - 30 secs)
- Figure 306 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)
- Figure 307 - Rate of Change of Lead Angle vs Range (PDAD - 20 and 25 secs)
- Figure 308 - Rate of Change of Lead Angle vs Range (PDAD - 30 secs)
- Figure 309 - Target Aspect Angle vs Range (PDAD - 0, 10, 20, 25 and 30 secs)

FAMILY 15

Target altitude - 50,000 ft
Fighter altitude - 40,000 ft
Target velocity - M 2.0
Fighter velocity - V_{max}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 310 - Range vs Time (PDAD - 0 and 5 secs)
- Figure 311 - Range vs Time (PDAD - 10 secs)

CONFIDENTIAL

- Figure 312 - Range Rate vs Range (PDAD - 0 and 5 secs)
Figure 313 - Range Rate vs Range (PDAD - 10 secs)
Figure 314 - Elevation Gimbal Angle vs Range (PDAD - 0, 5 and 10 secs)
Figure 315 - Elevation Antenna Rate vs Range (PDAD - 0 and 5 secs)
Figure 316 - Elevation Antenna Rate vs Range (PDAD - 10 secs)
Figure 317 - Heading Angle vs Range (PDAD - 0, 5 and 10 secs)
Figure 318 - Load Factor vs Range (PDAD - 0 and 5 secs)
Figure 319 - Load Factor vs Range (PDAD - 10 secs)
Figure 320 - Angle of Attack vs Time (PDAD - 0, 5 and 10 secs)
Figure 321 - Fighter Speed vs Time (PDAD - 0, 5 and 10 secs)
Figure 322 - Fighter Altitude vs Range (PDAD - 0, 5, and 10 secs)
Figure 323 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 5 secs)
Figure 324 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 10 secs)
Figure 325 - Total Lead Angle vs Range (PDAD - 0, 5 and 10 secs)
Figure 326 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 5 secs)
Figure 327 - Rate of Change of Lead Angle vs Range (PDAD - 10 secs)
Figure 328 - Target Aspect Angle vs Range (PDAD - 0, 5 and 10 secs)

FAMILY 16

Target altitude - 50,000 ft
Fighter altitude - 30,000 ft
Target velocity - M 2.0
Fighter velocity - V_{max}

Pull-up Delay After Detection = PDAD (Variable)

CONFIDENTIAL

- Figure 329 - Range vs Time (PDAD - 0 secs)
- Figure 330 - Range Rate vs Range (PDAD - 0 secs)
- Figure 331 - Elevation Gimbal Angle vs Range (PDAD - 0 secs)
- Figure 332 - Elevation Antenna Rate vs Range (PDAD - 0 secs)
- Figure 333 - Heading Angle vs Range (PDAD - 0 secs)
- Figure 334 - Load Factor vs Range (PDAD - 0 secs)
- Figure 335 - Angle of Attack vs Time (PDAD - 0 secs)
- Figure 336 - Fighter Speed vs Time (PDAD - 0 secs)
- Figure 337 - Fighter Altitude vs Range (PDAD - 0 secs)
- Figure 338 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 secs)
- Figure 339 - Total Lead Angle vs Range (PDAD - 0 secs)
- Figure 340 - Rate of Change of Lead Angle vs Range (PDAD - 0 secs)
- Figure 341 - Target Aspect Angle vs Range (PDAD - 0 secs)

FAMILY 17

Target altitude - 50,000 ft
Fighter altitude - 40,000 ft
Target velocity - M 2.0
Fighter velocity - V_{cruise}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 342 - Range vs Time (PDAD - 0 and 10 secs)
- Figure 343 - Range vs Time (PDAD - 15 and 20 secs)
- Figure 344 - Range Rate vs Range (PDAD - 0 and 10 secs)
- Figure 345 - Range Rate vs Range (PDAD - 15 and 20 secs)

CONFIDENTIAL

- Figure 346 - Elevation Gimbal Angle vs Range (PDAD - 0, 10, 15 and 20 secs)
- Figure 347 - Elevation Antenna Rate vs Range (PDAD - 0 and 10 secs)
- Figure 348 - Elevation Antenna Rate vs Range (PDAD - 15 and 20 secs)
- Figure 349 - Heading Angle vs Range (PDAD - 0, 10, 15 and 20 secs)
- Figure 350 - Load Factor vs Range (PDAD - 0 and 10 secs)
- Figure 351 - Load Factor vs Range (PDAD - 15 and 20 secs)
- Figure 352 - Angle of Attack vs Time (PDAD - 0, 10, 15 and 20 secs)
- Figure 353 - Fighter Speed vs Time (PDAD - 0, 10, 15 and 20 secs)
- Figure 354 - Fighter Altitude vs Range (PDAD - 0 and 10 secs)
- Figure 355 - Fighter Altitude vs Range (PDAD - 15 and 20 secs)
- Figure 356 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
- Figure 357 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 15 and 20 secs)
- Figure 358 - Total Lead Angle vs Range (PDAD - 0 and 10 secs)
- Figure 359 - Total Lead Angle vs Range (PDAD - 15 and 20 secs)
- Figure 360 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)
- Figure 361 - Rate of Change of Lead Angle vs Range (PDAD - 15 and 20 secs)
- Figure 362 - Target Aspect Angle vs Range (PDAD - 0 and 10 secs)
- Figure 363 - Target Aspect Angle vs Range (PDAD - 15 and 20 secs)

CONFIDENTIAL

FAMILY 18

Target altitude - 50,000 ft
Fighter altitude - 30,000 ft
Target velocity - M 2.0
Fighter velocity - V_{cruise}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 364 - Range vs Time (PDAD - 0 and 10 secs)
- Figure 365 - Range vs Time (PDAD - 15 and 20 secs)
- Figure 366 - Range Rate vs Range (PDAD - 0 and 10 secs)
- Figure 367 - Range Rate vs Range (PDAD - 15 and 20 secs)
- Figure 368 - Elevation Gimbal Angle vs Range (PDAD - 0, 10 and 15 secs)
- Figure 369 - Elevation Gimbal Angle vs Range (PDAD - 20 secs)
- Figure 370 - Elevation Antenna Rate vs Range (PDAD - 0, 10, 15 and 20 secs)
- Figure 371 - Heading Angle vs Range (PDAD - 0, 10, 15 and 20 secs)
- Figure 372 - Load Factor vs Range (PDAD - 0 and 10 secs)
- Figure 373 - Load Factor vs Range (PDAD - 15 and 20 secs)
- Figure 374 - Angle of Attack vs Time (PDAD - 0, 10, 15 and 20 secs)
- Figure 375 - Fighter Speed vs Time (PDAD - 0, 10, 15 and 20 secs)
- Figure 376 - Fighter Altitude vs Range (PDAD - 0 and 10 secs)
- Figure 377 - Fighter Altitude vs Range (PDAD - 15 and 20 secs)
- Figure 378 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
- Figure 379 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 15 and 20 secs)

CONFIDENTIAL

- Figure 380 - Total Lead Angle vs Range (PDAD - 0 and 10 secs)
Figure 381 - Total Lead Angle vs Range (PDAD - 15 and 20 secs)
Figure 382 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)
Figure 383 - Rate of Change of Lead Angle vs Range (PDAD - 15 and 20 secs)
Figure 384 - Target Aspect Angle vs Range (PDAD - 0 and 10 secs)
Figure 385 - Target Aspect Angle vs Range (PDAD - 15 and 20 secs)

FAMILY 19

Target altitude - 50,000 ft
Fighter altitude - 20,000 ft
Target velocity - M 2.0
Fighter velocity - V_{cruise}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 386 - Range vs Time (PDAD - 0 and 10 secs)
Figure 387 - Range vs Time (PDAD - 15 secs)
Figure 388 - Range Rate vs Range (PDAD - 0 and 10 secs)
Figure 389 - Range Rate vs Range (PDAD - 15 secs)
Figure 390 - Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
Figure 391 - Elevation Gimbal Angle vs Range (PDAD - 15 secs)
Figure 392 - Elevation Antenna Rate vs Range (PDAD - 0, 10 and 15 secs)
Figure 393 - Heading Angle vs Range (PDAD - 0, 10 and 15 secs)
Figure 394 - Load Factor vs Range (PDAD - 0 and 10 secs)
Figure 395 - Load Factor vs Range (PDAD - 15 secs)
Figure 396 - Angle of Attack vs Time (PDAD - 0, 10 and 15 secs)
Figure 397 - Fighter Speed vs Time (PDAD - 0, 10 and 15 secs)

CONFIDENTIAL

- Figure 398 - Fighter Altitude vs Range (PDAD - 0 and 10 secs)
Figure 399 - Fighter Altitude vs Range (PDAD - 15 secs)
Figure 400 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
Figure 401 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 15 secs)
Figure 402 - Total Lead Angle vs Range (PDAD - 0, 10 and 15 secs)
Figure 403 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)
Figure 404 - Rate of Change of Lead Angle vs Range (PDAD - 15 secs)
Figure 405 - Target Aspect Angle vs Range (PDAD - 0, 10 and 15 secs)

FAMILY 20

Target altitude - 50,000 ft
Fighter altitude - 10,000 ft
Target velocity - M 2.0
Fighter velocity - V_{cruise}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 406 - Range vs Time (PDAD - 0 and 10 secs)
Figure 407 - Range vs Time (PDAD - 15 secs)
Figure 408 - Range Rate vs Range (PDAD - 0 and 10 secs)
Figure 409 - Range Rate vs Range (PDAD - 15 secs)
Figure 410 - Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
Figure 411 - Elevation Gimbal Angle vs Range (PDAD - 15 secs)
Figure 412 - Elevation Antenna Rate vs Range (PDAD - 0, 10 and 15 secs)
Figure 413 - Heading Angle vs Range (PDAD - 0, 10 and 15 secs)

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CONFIDENTIAL

- Figure 414 - Load Factor vs Range (PDAD - 0 and 10 secs)
- Figure 415 - Load Factor vs Range (PDAD - 15 secs)
- Figure 416 - Angle of Attack vs Time (PDAD - 0, 10 and 15 secs)
- Figure 417 - Fighter Speed vs Time (PDAD - 0 and 10 secs)
- Figure 418 - Fighter Speed vs Time (PDAD - 15 secs)
- Figure 419 - Fighter Altitude vs Range (PDAD - 0 and 10 secs)
- Figure 420 - Fighter Altitude vs Range (PDAD - 15 secs)
- Figure 421 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
- Figure 422 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 15 secs)
- Figure 423 - Total Lead Angle vs Range (PDAD - 0 and 10 secs)
- Figure 424 - Total Lead Angle vs Range (PDAD - 15 secs)
- Figure 425 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)
- Figure 426 - Rate of Change of Lead Angle vs Range (PDAD - 15 secs)
- Figure 427 - Target Aspect Angle vs Range (PDAD - 0 and 10 secs)
- Figure 428 - Target Aspect Angle vs Range (PDAD - 15 secs)

FAMILY 21

Target altitude - 50,000 ft
Fighter altitude - 40,000 ft
Target velocity - M 0.9
Fighter velocity - V_{max}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 429 - Range vs Time (PDAD - 0 and 10 secs)
- Figure 430 - Range vs Time (PDAD - 15 secs)

CONFIDENTIAL

- Figure 431 - Range Rate vs Range (PDAD - 0 and 10 secs)
Figure 432 - Range Rate vs Range (PDAD - 15 secs)
Figure 433 - Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
Figure 434 - Elevation Gimbal Angle vs Range (PDAD - 15 secs)
Figure 435 - Elevation Antenna Rate vs Range (PDAD - 0, 10 and 15 secs)
Figure 436 - Heading Angle vs Range (PDAD - 0, 10 and 15 secs)
Figure 437 - Load Factor vs Range (PDAD - 0 and 10 secs)
Figure 438 - Load Factor vs Range (PDAD - 15 secs)
Figure 439 - Angle of Attack vs Time (PDAD - 0, 10 and 15 secs)
Figure 440 - Fighter Speed vs Time (PDAD - 0, 10 and 15 secs)
Figure 441 - Fighter Altitude vs Range (PDAD - 0, 10 and 15 secs)
Figure 442 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
Figure 443 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 15 secs)
Figure 444 - Total Lead Angle vs Range (PDAD - 0, 10 and 15 secs)
Figure 445 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)
Figure 446 - Rate of Change of Lead Angle vs Range (PDAD - 15 secs)
Figure 447 - Target Aspect Angle vs Range (PDAD - 0, 10 and 15 secs)

FAMILY 22

Target altitude - 50,000 ft
Fighter altitude - 30,000 ft
Target velocity - M 0.9
Fighter velocity - V_{max}

Pull-up Delay After Detection = PDAD (Variable)

CONFIDENTIAL

- Figure 448 - Range vs Time (PDAD - 0 and 10 secs)
- Figure 449 - Range vs Time (PDAD - 15 secs)
- Figure 450 - Range Rate vs Range (PDAD - 0 and 10 secs)
- Figure 451 - Range Rate vs Range (PDAD - 15 secs)
- Figure 452 - Elevation Gimbal Angle vs Range (PDAD - 0, 10 and 15 secs)
- Figure 453 - Elevation Antenna Rate vs Range (PDAD - 0, 10 and 15 secs)
- Figure 454 - Headings Angle vs Range (PDAD - 0, 10 and 15 secs)
- Figure 455 - Load Factor vs Range (PDAD - 0 and 10 secs)
- Figure 456 - Load Factor vs Range (PDAD - 15 secs)
- Figure 457 - Angle of Attack vs Time (PDAD - 0, 10 and 15 secs)
- Figure 458 - Fighter Speed vs Time (PDAD - 0, 10 and 15 secs)
- Figure 459 - Fighter Altitude vs Range (PDAD - 0, 10 and 15 secs)
- Figure 460 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
- Figure 461 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 15 secs)
- Figure 462 - Total Lead Angle vs Range (PDAD - 0, 10 and 15 secs)
- Figure 463 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)
- Figure 464 - Rate of Change of Lead Angle vs Range (PDAD - 15 secs)
- Figure 465 - Target Aspect Angle vs Range (PDAD - 0, 10 and 15 secs)

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FAMILY 23

Target altitude - 50,000 ft
Fighter altitude - 20,000 ft
Target velocity - M 0.9
Fighter velocity - V_{max}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 466 - Range vs Time (PDAD - 0 and 5 secs)
- Figure 467 - Range vs Time (PDAD - 10 and 15 secs)
- Figure 468 - Range Rate vs Range (PDAD - 0 and 5 secs)
- Figure 469 - Range Rate vs Range (PDAD - 10 and 15 secs)
- Figure 470 - Elevation Gimbal Angle vs Range (PDAD - 0, 5, 10 and 15 secs)
- Figure 471 - Elevation Antenna Rate vs Range (PDAD - 0 and 5 secs)
- Figure 472 - Elevation Antenna Rate vs Range (PDAD - 10 and 15 secs)
- Figure 473 - Heading Angle vs Range (PDAD - 0, 5, 10 and 15 secs)
- Figure 474 - Load Factor vs Range (PDAD - 0 and 5 secs)
- Figure 475 - Load Factor vs Range (PDAD - 10 and 15 secs)
- Figure 476 - Angle Attack vs Time (PDAD - 0, 5, 10 and 15 secs)
- Figure 477 - Fighter Speed vs Time (PDAD - 0 and 5 secs)
- Figure 478 - Fighter Speed vs Time (PDAD - 10 and 15 secs)
- Figure 479 - Fighter Altitude vs Range (PDAD - 0, 5, 10 and 15 secs)
- Figure 480 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 5 secs)
- Figure 481 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 10 and 15 secs)

CONFIDENTIAL

Figure 482 - Total Lead Angle vs Range (PDAD - 0 and 5 secs)

Figure 483 - Total Lead Angle vs Range (PDAD - 10 and 15 secs)

Figure 484 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 5 secs)

Figure 485 - Rate of Change of Lead Angle vs Range (PDAD - 10 and 15 secs)

Figure 486 - Target Aspect Angle vs Range (PDAD - 0, 5, 10 and 15 secs)

FAMILY 24

Target altitude - 50,000 ft

Fighter altitude - 40,000 ft

Target velocity - M 0.9

Fighter velocity - V_{cruise}

Pull-up Delay After Detection = PDAD (Variable)

Figure 487 - Range vs Time (PDAD - 0 and 10 secs)

Figure 488 - Range vs Time (PDAD - 20 and 30 secs)

Figure 489 - Range vs Time (PDAD - 35 and 40 secs)

Figure 490 - Range vs Time (PDAD - 45 secs)

Figure 491 - Range Rate vs Range (PDAD - 0 and 10 secs)

Figure 492 - Range Rate vs Range (PDAD - 20 and 30 secs)

Figure 493 - Range Rate vs Range (PDAD - 35 and 40 secs)

Figure 494 - Range Rate vs Range (PDAD - 45 secs)

Figure 495 - Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)

Figure 496 - Elevation Gimbal Angle vs Range (PDAD - 20 and 30 secs)

Figure 497 - Elevation Gimbal Angle vs Range (PDAD - 35 and 40 secs)

Figure 498 - Elevation Gimbal Angle vs Range (PDAD - 45 secs)

CONFIDENTIAL

- Figure 499 - Elevation Antenna Rate vs Range (PDAD - 0 and 10 secs)
- Figure 500 - Elevation Antenna Rate vs Range (PDAD - 20 and 30 secs)
- Figure 501 - Elevation Antenna Rate vs Range (PDAD - 35 and 40 secs)
- Figure 502 - Elevation Antenna Rate vs Range (PDAD - 45 secs)
- Figure 503 - Heading Angle vs Range (PDAD - 0, 10, 20, 30, 35, 40 and 45 secs)
- Figure 504 - Load Factor vs Range (PDAD - 0 and 10 secs)
- Figure 505 - Load Factor vs Range (PDAD - 20 and 30 secs)
- Figure 506 - Load Factor vs Range (PDAD - 35 and 40 secs)
- Figure 507 - Load Factor vs Range (PDAD - 45 secs)
- Figure 508 - Angle of Attack vs Time (PDAD - 0, 10, 20, 30 and 35 secs)
- Figure 509 - Angle of Attack vs Time (PDAD - 40 and 45 secs)
- Figure 510 - Fighter Speed vs Time (PDAD - 0, 10, 20, 30 and 35 secs)
- Figure 511 - Fighter Speed vs Time (PDAD - 40 and 45 secs)
- Figure 512 - Fighter Altitude vs Range (PDAD - 0 and 10 secs)
- Figure 513 - Fighter Altitude vs Range (PDAD - 20 and 30 secs)
- Figure 514 - Fighter Altitude vs Range (PDAD - 35 and 40 secs)
- Figure 515 - Fighter Altitude vs Range (PDAD - 45 secs)
- Figure 516 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
- Figure 517 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 20 and 30 secs)
- Figure 518 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 35 and 40 secs)

(
CONFIDENTIAL

Figure 519 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 45 secs)

Figure 520 - Total Lead Angle vs Range (PDAD - 0 and 10 secs)

Figure 521 - Total Lead Angle vs Range (PDAD - 20 and 30 secs)

Figure 522 - Total Lead Angle vs Range (PDAD - 35 and 40 secs)

Figure 523 - Total Lead Angle vs Range (PDAD - 45 secs)

Figure 524 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)

Figure 525 - Rate of Change of Lead Angle vs Range (PDAD - 20 and 30 secs)

Figure 526 - Rate of Change of Lead Angle vs Range (PDAD - 35 and 40 secs)

Figure 527 - Rate of Change of Lead Angle vs Range (PDAD - 45 secs)

Figure 528 - Target Aspect Angle vs Range (PDAD - 0 and 10 secs)

Figure 529 - Target Aspect Angle vs Range (PDAD - 20 and 30 secs)

Figure 530 - Target Aspect Angle vs Range (PDAD - 35 and 40 secs)

Figure 531 - Target Aspect Angle vs Range (PDAD - 45 secs)

FAMILY 25

Target altitude - 50,000 ft

Fighter altitude - 30,000 ft

Target velocity - M 0.9

Fighter velocity - V_{cruise}

Pull-up Delay After Detection = PDAD (Variable)

Figure 532 - Range vs Time (PDAD - 0 and 10 secs)

Figure 533 - Range vs Time (PDAD - 20 and 30 secs)

Figure 534 - Range vs Time (PDAD - 35 and 40 secs)

Figure 535 - Range Rate vs Range (PDAD - 0 and 10 secs)

CONFIDENTIAL

Figure 536 - Range Rate vs Range (PDAD - 20 and 30 secs)
Figure 537 - Range Rate vs Range (PDAD - 35 and 40 secs)
Figure 538 - Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
Figure 539 - Elevation Gimbal Angle vs Range (PDAD - 20 and 30 secs)
Figure 540 - Elevation Gimbal Angle vs Range (PDAD - 35 and 40 secs)
Figure 541 - Elevation Antenna Rate vs Range (PDAD - 0 and 10 secs)
Figure 542 - Elevation Antenna Rate vs Range (PDAD - 20, 30, 35 and 40 secs)
Figure 543 - Heading Angle vs Range (PDAD - 0 and 10 secs)
Figure 544 - Heading Angle vs Range (PDAD - 20, 30, 35 and 40 secs)
Figure 545 - Load Factor vs Range (PDAD - 0 and 10 secs)
Figure 546 - Load Factor vs Range (PDAD - 20 and 30 secs)
Figure 547 - Load Factor vs Range (PDAD - 35 and 40 secs)
Figure 548 - Angle of Attack vs Time (PDAD - 0, 10, 20, 30, 35 and 40 secs)
Figure 549 - Fighter Speed vs Time (PDAD - 0, 10, 20 and 30 secs)
Figure 550 - Fighter Speed vs Time (PDAD - 35 and 40 secs)
Figure 551 - Fighter Altitude vs Range (PDAD - 0 and 10 secs)
Figure 552 - Fighter Altitude vs Range (PDAD - 20 and 30 secs)
Figure 553 - Fighter Altitude vs Range (PDAD - 35 and 40 secs)
Figure 554 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
Figure 555 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 20 and 30 secs)

CONFIDENTIAL

Figure 556 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 35 and 40 secs)

Figure 557 - Total Lead Angle vs Range (PDAD - 0 and 10 secs)

Figure 558 - Total Lead Angle vs Range (PDAD - 20 and 30 secs)

Figure 559 - Total Lead Angle vs Range (PDAD - 35 and 40 secs)

Figure 560 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)

Figure 561 - Rate of Change of Lead Angle vs Range (PDAD - 20 and 30 secs)

Figure 562 - Rate of Change of Lead Angle vs Range (PDAD - 35 and 40 secs)

Figure 563 - Target Aspect Angle vs Range (PDAD - 0 and 10 secs)

Figure 564 - Target Aspect Angle vs Range (PDAD - 20 and 30 secs)

Figure 565 - Target Aspect Angle vs Range (PDAD - 35 and 40 secs)

FAMILY 26

Target altitude - 50,000 ft

Fighter altitude - 20,000 ft

Target velocity - M 0.9

Fighter velocity - V_{cruise}

Pull-up Delay After Detection = PDAD (Variable)

Figure 566 - Range vs Time (PDAD - 0 and 10 secs)

Figure 567 - Range vs Time (PDAD - 20 and 25 secs)

Figure 568 - Range vs Time (PDAD - 30 and 35 secs)

Figure 569 - Range Rate vs Range (PDAD - 0 and 10 secs)

Figure 570 - Range Rate vs Range (PDAD - 20 and 25 secs)

Figure 571 - Range Rate vs Range (PDAD - 30 and 35 secs)

CONFIDENTIAL

- Figure 572 - Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
- Figure 573 - Elevation Gimbal Angle vs Range (PDAD - 20 and 25 secs)
- Figure 574 - Elevation Gimbal Angle vs Range (PDAD - 30 and 35 secs)
- Figure 575 - Elevation Antenna Rate vs Range (PDAD - 0 and 10 secs)
- Figure 576 - Elevation Antenna Rate vs Range (PDAD - 20 and 25 secs)
- Figure 577 - Elevation Antenna Rate vs Range (PDAD - 30 and 35 secs)
- Figure 578 - Heading Angle vs Range (PDAD - 0 and 10 secs)
- Figure 579 - Heading Angle vs Range (PDAD - 20, 25, 30 and 35 secs)
- Figure 580 - Load Factor vs Range (PDAD - 0 and 10 secs)
- Figure 581 - Load Factor vs Range (PDAD - 20 and 25 secs)
- Figure 582 - Load Factor vs Range (PDAD - 30 and 35 secs)
- Figure 583 - Angle of Attack vs Time (PDAD - 0, 10, 20 and 25 secs)
- Figure 584 - Angle of Attack vs Time (PDAD - 30 and 35 secs)
- Figure 585 - Fighter Speed vs Time (PDAD - 0, 10, 20, 25, 30 and 35 secs)
- Figure 586 - Fighter Altitude vs Range (PDAD - 0 and 10 secs)
- Figure 587 - Fighter Altitude vs Range (PDAD - 20 and 25 secs)
- Figure 588 - Fighter Altitude vs Range (PDAD - 30 and 35 secs)
- Figure 589 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
- Figure 590 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 20 and 25 secs)
- Figure 591 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 30 and 35 secs)

CONFIDENTIAL

- Figure 592 - Total Lead Angle vs Range (PDAD - 0 and 10 secs)
Figure 593 - Total Lead Angle vs Range (PDAD - 20 and 25 secs)
Figure 594 - Total Lead Angle vs Range (PDAD - 30 and 35 secs)
Figure 595 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)
Figure 596 - Rate of Change of Lead Angle vs Range (PDAD - 20 and 25 secs)
Figure 597 - Rate of Change of Lead Angle vs Range (PDAD - 30 and 35 secs)
Figure 598 - Target Aspect Angle vs Range (PDAD - 0 and 10 secs)
Figure 599 - Target Aspect Angle vs Range (PDAD - 20 and 25 secs)
Figure 600 - Target Aspect Angle vs Range (PDAD - 30 and 35 secs)

FAMILY 27

Target altitude - 50,000 ft
Fighter altitude - 10,000 ft
Target velocity - M 0.9
Fighter velocity - V_{cruise}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 601 - Range vs Time (PDAD - 0 and 10 secs)
Figure 602 - Range vs Time (PDAD - 20 and 25 secs)
Figure 603 - Range Rate vs Range (PDAD - 0 and 10 secs)
Figure 604 - Range Rate vs Range (PDAD - 20 and 25 secs)
Figure 605 - Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
Figure 606 - Elevation Gimbal Angle vs Range (PDAD - 20 and 25 secs)
Figure 607 - Elevation Antenna Rate vs Range (PDAD - 0 and 10 secs)
Figure 608 - Elevation Antenna Rate vs Range (PDAD - 20 and 25 secs)

CONFIDENTIAL

- Figure 609 - Heading Angle vs Range (PDAD - 0, 10, 20 and 25 secs)
Figure 610 - Load Factor vs Range (PDAD - 0 and 10 secs)
Figure 611 - Load Factor vs Range (PDAD - 20 and 25 secs)
Figure 612 - Angle of Attack vs Time (PDAD - 0, 10, 20 and 25 secs)
Figure 613 - Fighter Speed vs Time (PDAD - 0, 10, 20 and 25 secs)
Figure 614 - Fighter Altitude vs Range (PDAD - 0, 10 and 20 secs)
Figure 615 - Fighter Altitude vs Range (PDAD - 25 secs)
Figure 616 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
Figure 617 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 20 and 25 secs)
Figure 618 - Total Lead Angle vs Range (PDAD - 0, 10, 20 and 25 secs)
Figure 619 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)
Figure 620 - Rate of Change of Lead Angle vs Range (PDAD - 20 and 25 secs)
Figure 621 - Target Aspect Angle vs Range (PDAD - 0 and 10 secs)
Figure 622 - Target Aspect Angle vs Range (PDAD - 20 and 25 secs)

FAMILY 28

Target altitude - 30,000 ft
Fighter altitude - 20,000 ft
Target velocity - M 2.0
Fighter velocity - V_{max}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 623 - Range vs Time (PDAD - 0 and 5 secs)
Figure 624 - Range vs Time (PDAD - 10 and 15 secs)

CONFIDENTIAL

- Figure 625 - Range Rate vs Range (PDAD - 0 and 5 secs)
Figure 626 - Range Rate vs Range (PDAD - 10 and 15 secs)
Figure 627 - Elevation Gimbal Angle vs Range (PDAD - 0, 5, 10 and 15 secs)
Figure 628 - Elevation Antenna Rate vs Range (PDAD - 0, 5, 10 and 15 secs)
Figure 629 - Heading Angle vs Range (PDAD - 0, 5, 10 and 15 secs)
Figure 630 - Load Factor vs Range (PDAD - 0 and 5 secs)
Figure 631 - Load Factor vs Range (PDAD - 10 and 15 secs)
Figure 632 - Angle of Attack vs Time (PDAD - 0, 5, 10 and 15 secs)
Figure 633 - Fighter Speed vs Time (PDAD - 0, 5, 10 and 15 secs)
Figure 634 - Fighter Altitude vs Range (PDAD - 0, 5, 10 and 15 secs)
Figure 635 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 5 secs)
Figure 636 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 10 and 15 secs)
Figure 637 - Total Lead Angle vs Range (PDAD - 0, 5, 10 and 15 secs)
Figure 638 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 5 secs)
Figure 639 - Rate of Change of Lead Angle vs Range (PDAD - 10 and 15 secs)
Figure 640 - Target Aspect Angle vs Range (PDAD - 0, 5, 10 and 15 secs)

FAMILY 29

Target altitude - 30,000 ft
Fighter altitude - 10,000 ft
Target velocity - M 2.0
Fighter velocity - V_{\max}

Pull-up Delay After Detection = PDAD (Variable)

CONFIDENTIAL

- Figure 641 - Range vs Time (PDAD - 0 and 5 secs)
- Figure 642 - Range vs Time (PDAD - 10 and 15 secs)
- Figure 643 - Range Rate vs Range (PDAD - 0 and 5 secs)
- Figure 644 - Range Rate vs Range (PDAD - 10 and 15 secs)
- Figure 645 - Elevation Gimbal Angle vs Range (PDAD - 0, 5, 10 and 15 secs)
- Figure 646 - Elevation Antenna Rate vs Range (PDAD - 0 and 5 secs)
- Figure 647 - Elevation Antenna Rate vs Range (PDAD - 10 and 15 secs)
- Figure 648 - Heading Angle vs Range (PDAD - 0, 5, 10 and 15 secs)
- Figure 649 - Load Factor vs Range (PDAD - 0 and 5 secs)
- Figure 650 - Load Factor vs Range (PDAD - 10 and 15 secs)
- Figure 651 - Angle of Attack vs Time (PDAD - 0, 5, 10 and 15 secs)
- Figure 652 - Fighter Speed vs Time (PDAD - 0, 5, 10 and 15 secs)
- Figure 653 - Fighter Altitude vs Range (PDAD - 0, 5, 10 and 15 secs)
- Figure 654 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 5 secs)
- Figure 655 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 10 and 15 secs)
- Figure 656 - Total Lead Angle vs Range (PDAD - 0, 5, 10 and 15 secs)
- Figure 657 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 5 secs)
- Figure 658 - Rate of Change of Lead Angle vs Range (PDAD - 10 and 15 secs)
- Figure 659 - Target Aspect Angle vs Range (PDAD - 0, 5, 10 and 15 secs)

CONFIDENTIAL

FAMILY 30

Target altitude - 30,000 ft
Fighter altitude - sea level
Target velocity - M 2.0
Fighter velocity - V_{\max}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 660 - Range vs Time (PDAD - 0 and 10 secs)
- Figure 661 - Range vs Time (PDAD - 15 secs)
- Figure 662 - Range Rate vs Range (PDAD - 0 and 10 secs)
- Figure 663 - Range Rate vs Range (PDAD - 15 secs)
- Figure 664 - Elevation Gimbal Angle vs Range (PDAD - 0, 10 and 15 secs)
- Figure 665 - Elevation Antenna Rate vs Range (PDAD - 0, 10 and 15 secs)
- Figure 666 - Heading Angle vs Range (PDAD - 0, 10 and 15 secs)
- Figure 667 - Load Factor vs Range (PDAD - 0 and 10 secs)
- Figure 668 - Load Factor vs Range (PDAD - 15 secs)
- Figure 669 - Angle of Attack vs Time (PDAD - 0, 10 and 15 secs)
- Figure 670 - Fighter Speed vs Time (PDAD - 0, 10 and 15 secs)
- Figure 671 - Fighter Altitude vs Range (PDAD - 0, 10 and 15 secs)
- Figure 672 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
- Figure 673 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 15 secs)
- Figure 674 - Total Lead Angle vs Range (PDAD - 0, 10 and 15 secs)
- Figure 675 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)
- Figure 676 - Rate of Change of Lead Angle vs Range (PDAD - 15 secs)
- Figure 677 - Target Aspect Angle vs Range (PDAD - 0, 10 and 15 secs)

CONFIDENTIAL

FAMILY 31

Target altitude - 30,000 ft
Fighter altitude - 20,000 ft
Target velocity - M 2.0
Fighter velocity - V_{cruise}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 678 - Range vs Time (PDAD - 0 and 10 secs)
- Figure 679 - Range vs Time (PDAD - 15 secs)
- Figure 680 - Range Rate vs Range (PDAD - 0 and 10 secs)
- Figure 681 - Range Rate vs Range (PDAD - 15 secs)
- Figure 682 - Elevation Gimbal Angle vs Range (PDAD - 0, 10 and 15 secs)
- Figure 683 - Elevation Antenna Rate vs Range (PDAD - 0 and 10 secs)
- Figure 684 - Elevation Antenna Rate vs Range (PDAD - 15 secs)
- Figure 685 - Heading Angle vs Range (PDAD - 0, 10 and 15 secs)
- Figure 686 - Load Factor vs Range (PDAD - 0 and 10 secs)
- Figure 687 - Load Factor vs Range (PDAD - 15 secs)
- Figure 688 - Angle of Attack vs Time (PDAD - 0, 10 and 15 secs)
- Figure 689 - Fighter Speed vs Time (PDAD - 0, 10 and 15 secs)
- Figure 690 - Fighter Altitude vs Range (PDAD - 0, 10 and 15 secs)
- Figure 691 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
- Figure 692 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 15 secs)
- Figure 693 - Total Lead Angle vs Range (PDAD - 0, 10 and 15 secs)

CONFIDENTIAL

Figure 694 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)

Figure 695 - Rate of Change of Lead Angle vs Range (PDAD - 15 secs)

Figure 696 - Target Aspect Angle vs Range (PDAD - 0, 10 and 15 secs)

FAMILY 32

Target altitude - 30,000 ft

Fighter altitude - 10,000 ft

Target velocity - M 2.0

Fighter velocity - V_{cruise}

Pull-up Delay After Detection = PDAD (Variable)

Figure 697 - Range vs Time (PDAD - 0 and 10 secs)

Figure 698 - Range vs Time (PDAD - 15 secs)

Figure 699 - Range Rate vs Range (PDAD - 0 and 10 secs)

Figure 700 - Range Rate vs Range (PDAD - 15 secs)

Figure 701 - Elevation Gimbal Angle vs Range (PDAD - 0, 10 and 15 secs)

Figure 702 - Elevation Antenna Rate vs Range (PDAD - 0, 10 and 15 secs)

Figure 703 - Heading Angle vs Range (PDAD - 0, 10 and 15 secs)

Figure 704 - Load Factor vs Range (PDAD - 0 and 10 secs)

Figure 705 - Load Factor vs Range (PDAD - 15 secs)

Figure 706 - Angle of Attack vs Time (PDAD - 0, 10 and 15 secs)

Figure 707 - Fighter Speed vs Time (PDAD - 0, 10 and 15 secs)

Figure 708 - Fighter Altitude vs Range (PDAD - 0, 10 and 15 secs)

Figure 709 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)

CONFIDENTIAL

Figure 710 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 15 secs)

Figure 711 - Total Lead Angle vs Range (PDAD - 0, 10 and 15 secs)

Figure 712 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)

Figure 713 - Rate of Change of Lead Angle vs Range (PDAD - 15 secs)

Figure 714 - Target Aspect Angle vs Range (PDAD - 0, 10 and 15 secs)

FAMILY 33

Target altitude - 30,000 ft

Fighter altitude - sea level

Target velocity - M 2.0

Fighter velocity - V_{cruise}

Pull-up Delay After Detection = PDAD (Variable)

Figure 715 - Range vs Time (PDAD - 0 and 10 secs)

Figure 716 - Range vs Time (PDAD - 15 secs)

Figure 717 - Range Rate vs Range (PDAD - 0 and 10 secs)

Figure 718 - Range Rate vs Range (PDAD - 15 secs)

Figure 719 - Elevation Gimbal Angle vs Range (PDAD - 0, 10 and 15 secs)

Figure 720 - Elevation Antenna Rate vs Range (PDAD - 0, 10 and 15 secs)

Figure 721 - Heading Angle vs Range (PDAD - 0, 10 and 15 secs)

Figure 722 - Load Factor vs Range (PDAD - 0 and 10 secs)

Figure 723 - Load Factor vs Range (PDAD - 15 secs)

Figure 724 - Angle of Attack vs Time (PDAD - 0, 10 and 15 secs)

Figure 725 - Fighter Speed vs Time (PDAD - 0, 10 and 15 secs)

Figure 726 - Fighter Altitude vs Range (PDAD - 0 and 10 secs)

CONFIDENTIAL

- Figure 727 - Fighter Altitude vs Range (PDAD - 15 secs)
Figure 728 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
Figure 729 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 15 secs)
Figure 730 - Total Lead Angle vs Range (PDAD - 0 and 10 secs)
Figure 731 - Total Lead Angle vs Range (PDAD - 15 secs)
Figure 732 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)
Figure 733 - Rate of Change of Lead Angle vs Range (PDAD - 15 secs)
Figure 734 - Target Aspect Angle vs Range (PDAD - 0, 10 and 15 secs)

FAMILY 34

Target altitude - 30,000 ft
Fighter altitude - 20,000 ft
Target velocity - M 0.9
Fighter velocity - V_{\max}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 735 - Range vs Time (PDAD - 0 and 10 secs)
Figure 736 - Range vs Time (PDAD - 15 and 20 secs)
Figure 737 - Range Rate vs Range (PDAD - 0 and 10 secs)
Figure 738 - Range Rate vs Range (PDAD - 15 and 20 secs)
Figure 739 - Elevation Gimbal Angle vs Range (PDAD - 0, 10, 15 and 20 secs)
Figure 740 - Elevation Antenna Rate vs Range (PDAD - 0 and 10 secs)
Figure 741 - Elevation Antenna Rate vs Range (PDAD - 15 and 20 secs)
Figure 742 - Heading Angle vs Range (PDAD - 0, 10, 15 and 20 secs)

CONFIDENTIAL

- Figure 743 - Load Factor vs Range (PDAD - 0 and 10 secs)
Figure 744 - Load Factor vs Range (PDAD - 15 and 20 secs)
Figure 745 - Angle of Attack vs Time (PDAD - 0 and 10 secs)
Figure 746 - Angle of Attack vs Time (PDAD - 15 and 20 secs)
Figure 747 - Fighter Speed vs Time (PDAD - 0, 10, 15 and 20 secs)
Figure 748 - Fighter Altitude vs Range (PDAD - 0, 10, 15 and 20 secs)
Figure 749 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
Figure 750 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 15 and 20 secs)
Figure 751 - Total Lead Angle vs Range (PDAD - 0, 10, 15 and 20 secs)
Figure 752 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)
Figure 753 - Rate of Change of Lead Angle vs Range (PDAD - 15 and 20 secs)
Figure 754 - Target Aspect Angle vs Range (PDAD - 0, 10, 15 and 20 secs)

FAMILY 35

Target altitude - 30,000 ft
Fighter altitude - 10,000 ft
Target velocity - M 0.9
Fighter velocity - V_{max}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 755 - Range vs Time (PDAD - 0 and 10 secs)
Figure 756 - Range vs Time (PDAD - 20 and 25 secs)
Figure 757 - Range Rate vs Range (PDAD - 0 and 10 secs)
Figure 758 - Range Rate vs Range (PDAD - 20 and 25 secs)

CONFIDENTIAL

- Figure 759 - Elevation Gimbal Angle vs Range (PDAD - 0, 10, 20 and 25 secs)
Figure 760 - Elevation Antenna Rate vs Range (PDAD - 0 and 10 secs)
Figure 761 - Elevation Antenna Rate vs Range (PDAD - 20 and 25 secs)
Figure 762 - Heading Angle vs Range (PDAD - 0, 10, 20 and 25 secs)
Figure 763 - Load Factor vs Range (PDAD - 0 and 10 secs)
Figure 764 - Load Factor vs Range (PDAD - 20 and 25 secs)
Figure 765 - Angle of Attack vs Time (PDAD - 0 and 10 secs)
Figure 766 - Angle of Attack vs Time (PDAD - 20 and 25 secs)
Figure 767 - Fighter Speed vs Time (PDAD - 0, 10, 20 and 25 secs)
Figure 768 - Fighter Altitude vs Range (PDAD - 0, 10, 20 and 25 secs)
Figure 769 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
Figure 770 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 20 and 25 secs)
Figure 771 - Total Lead Angle vs Range (PDAD - 0, 10, 20 and 25 secs)
Figure 772 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)
Figure 773 - Rate of Change of Lead Angle vs Range (PDAD - 20 and 25 secs)
Figure 774 - Target Aspect Angle vs Range (PDAD - 0, 10, 20 and 25 secs)

FAMILY 36

Target altitude - 30,000
Fighter altitude - sea level
Target velocity - M 0.9
Fighter velocity - V_{max}

Pull-up Delay After Detection = PDAD (Variable)

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- Figure 775 - Range vs Time (PDAD - 0 and 10 secs)
- Figure 776 - Range vs Time (PDAD - 20 and 25 secs)
- Figure 777 - Range Rate vs Range (PDAD - 0 and 10 secs)
- Figure 778 - Range Rate vs Range (PDAD - 20 and 25 secs)
- Figure 779 - Elevation Gimbal Angle vs Range (PDAD - 0, 10, 20 and 25 secs)
- Figure 780 - Elevation Antenna Rate vs Range (PDAD - 0 and 10 secs)
- Figure 781 - Elevation Antenna Rate vs Range (PDAD - 20 and 25 secs)
- Figure 782 - Heading Angle vs Range (PDAD - 0, 10, 20 and 25 secs)
- Figure 783 - Load Factor vs Range (PDAD - 0 and 10 secs)
- Figure 784 - Load Factor vs Range (PDAD - 20 and 25 secs)
- Figure 785 - Angle of Attack vs Time (PDAD - 0 and 10 secs)
- Figure 786 - Angle of Attack vs Time (PDAD - 20 and 25 secs)
- Figure 787 - Fighter Speed vs Time (PDAD - 0, 10, 20 and 25 secs)
- Figure 788 - Fighter Altitude vs Range (PDAD - 0, 10, 20 and 25 secs)
- Figure 789 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
- Figure 790 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 20 and 25 secs)
- Figure 791 - Total Lead Angle vs Range (PDAD - 0 and 10 secs)
- Figure 792 - Total Lead Angle vs Range (PDAD - 20 and 25 secs)
- Figure 793 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)
- Figure 794 - Rate of Change of Lead Angle vs Range (PDAD - 20 and 25 secs)

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Figure 795 - Target Aspect Angle vs Range (PDAD - 0 and 10 secs)

Figure 796 - Target Aspect Angle vs Range (PDAD - 20 and 25 secs)

FAMILY 37

Target altitude - 30,000 ft

Fighter altitude - 20,000 ft

Target velocity - M 0.9

Fighter velocity - V_{cruise}

Pull-up Delay After Detection = PDAD (Variable)

Figure 797 - Range vs Time (PDAD - 0 and 10 secs)

Figure 798 - Range vs Time (PDAD - 20 and 30 secs)

Figure 799 - Range vs Time (PDAD - 35 secs)

Figure 800 - Range Rate vs Range (PDAD - 0 and 10 secs)

Figure 801 - Range Rate vs Range (PDAD - 20 and 30 secs)

Figure 802 - Range Rate vs Range (PDAD - 35 secs)

Figure 803 - Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)

Figure 804 - Elevation Gimbal Angle vs Range (PDAD - 20 and 30 secs)

Figure 805 - Elevation Gimbal Angle vs Range (PDAD - 35 secs)

Figure 806 - Elevation Antenna Rate vs Range (PDAD - 0 and 10 secs)

Figure 807 - Elevation Antenna Rate vs Range (PDAD - 20 and 30 secs)

Figure 808 - Elevation Antenna Rate vs Range (PDAD - 35 secs)

Figure 809 - Heading Angle vs Range (PDAD - 0, 10, 20, 30 and 35 secs)

Figure 810 - Load Factor vs Range (PDAD - 0 and 10 secs)

Figure 811 - Load Factor vs Range (PDAD - 20 and 30 secs)

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- Figure 812 - Load Factor vs Range (PDAD - 35 secs)
- Figure 813 - Angle of Attack vs Time (PDAD - 0 and 10 secs)
- Figure 814 - Angle of Attack vs Time (PDAD - 20, 30 and 35 secs)
- Figure 815 - Fighter Speed vs Time (PDAD - 0, 10, 20, 30 and 35 secs)
- Figure 816 - Fighter Altitude vs Range (PDAD - 0, 10, 20, 30 and 35 secs)
- Figure 817 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
- Figure 818 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 20 and 30 secs)
- Figure 819 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 35 secs)
- Figure 820 - Total Lead Angle vs Range (PDAD - 0 and 10 secs)
- Figure 821 - Total Lead Angle vs Range (PDAD - 20 and 30 secs)
- Figure 822 - Total Lead Angle vs Range (PDAD - 35 secs)
- Figure 823 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)
- Figure 824 - Rate of Change of Lead Angle vs Range (PDAD - 20 and 30 secs)
- Figure 825 - Rate of Change of Lead Angle vs Range (PDAD - 35 secs)
- Figure 826 - Target Aspect Angle vs Range (PDAD - 0, 10, 20, 30 and 35 secs)

FAMILY 38

Target altitude - 30,000 ft
Fighter altitude - 10,000 ft
Target velocity - M 0.9
Fighter velocity - V_{cruise}

Pull-up Delay After Detection = PDAD (Variable)

- Figure 827 - Range vs Time (PDAD - 0 and 10 secs)

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- Figure 828 - Range vs Time (PDAD - 20 and 30 secs)
- Figure 829 - Range Rate vs Range (PDAD - 0 and 10 secs)
- Figure 830 - Range Rate vs Range (PDAD - 20 and 30 secs)
- Figure 831 - Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
- Figure 832 - Elevation Gimbal Angle vs Range (PDAD - 20 and 30 secs)
- Figure 833 - Elevation Antenna Rate vs Range (PDAD - 0 and 10 secs)
- Figure 834 - Elevation Antenna Rate vs Range (PDAD - 20 and 30 secs)
- Figure 835 - Heading Angle vs Range (PDAD - 0, 10, 20 and 30 secs)
- Figure 836 - Load Factor vs Range (PDAD - 0 and 10 secs)
- Figure 837 - Load Factor vs Range (PDAD - 20 and 30 secs)
- Figure 838 - Angle of Attack vs Time (PDAD - 0 and 10 secs)
- Figure 839 - Angle of Attack vs Time (PDAD - 20 and 30 secs)
- Figure 840 - Fighter Speed vs Time (PDAD - 0, 10, 20 and 30 secs)
- Figure 841 - Fighter Altitude vs Range (PDAD - 0 and 10 secs)
- Figure 842 - Fighter Altitude vs Range (PDAD - 20 and 30 secs)
- Figure 843 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
- Figure 844 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 20 and 30 secs)
- Figure 845 - Total Lead Angle vs Range (PDAD - 0 and 10 secs)
- Figure 846 - Total Lead Angle vs Range (PDAD - 20 and 30 secs)
- Figure 847 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)

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Figure 848 - Rate of Change of Lead Angle vs Range (PDAD - 20 and 30 secs)

Figure 849 - Target Aspect Angle vs Range (PDAD - 0, 10, 20 and 30 secs)

FAMILY 39

Target altitude - 30,000 ft

Fighter altitude - sea level

Target velocity - M 0.9

Fighter velocity - V_{cruise}

Pull-up Delay After Detection = PDAD (Variable)

Figure 850 - Range vs Time (PDAD - 0 and 10 secs)

Figure 851 - Range vs Time (PDAD - 20 and 25 secs)

Figure 852 - Range vs Time (PDAD - 30 secs)

Figure 853 - Range Rate vs Range (PDAD - 0 and 10 secs)

Figure 854 - Range Rate vs Range (PDAD - 20 and 25 secs)

Figure 855 - Range Rate vs Range (PDAD - 30 secs)

Figure 856 - Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)

Figure 857 - Elevation Gimbal Angle vs Range (PDAD - 20, 25 and 30 secs)

Figure 858 - Elevation Antenna Rate vs Range (PDAD - 0 and 10 secs)

Figure 859 - Elevation Antenna Rate vs Range (PDAD - 20 and 25 secs)

Figure 860 - Elevation Antenna Rate vs Range (PDAD - 30 secs)

Figure 861 - Heading Angle vs Range (PDAD - 0, 10, 20, 25 and 30 secs)

Figure 862 - Load Factor vs Range (PDAD - 0 and 10 secs)

Figure 863 - Load Factor vs Range (PDAD - 20 and 25 secs)

Figure 864 - Load Factor vs Range (PDAD - 30 secs)

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- Figure 865 - Angle of Attack vs Time (PDAD - 0 and 10 secs)
- Figure 866 - Angle of Attack vs Time (PDAD - 20 and 25 secs)
- Figure 867 - Angle of Attack vs Time (PDAD - 30 secs)
- Figure 868 - Fighter Speed vs Time (PDAD - 0, 10, 20, 25 and 30 secs)
- Figure 869 - Fighter Altitude vs Range (PDAD - 0 and 10 secs)
- Figure 870 - Fighter Altitude vs Range (PDAD - 20 and 25 secs)
- Figure 871 - Fighter Altitude vs Range (PDAD - 30 secs)
- Figure 872 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 0 and 10 secs)
- Figure 873 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 20 and 25 secs)
- Figure 874 - Rate of Change of Elevation Gimbal Angle vs Range (PDAD - 30 secs)
- Figure 875 - Total Lead Angle vs Range (PDAD - 0 and 10 secs)
- Figure 876 - Total Lead Angle vs Range (PDAD - 20 and 25 secs)
- Figure 877 - Total Lead Angle vs Range (PDAD - 30 secs)
- Figure 878 - Rate of Change of Lead Angle vs Range (PDAD - 0 and 10 secs)
- Figure 879 - Rate of Change of Lead Angle vs Range (PDAD - 20 and 25 secs)
- Figure 880 - Rate of Change of Lead Angle vs Range (PDAD - 30 secs)
- Figure 881 - Target Aspect Angle vs Range (PDAD - 0, 10, 20, 25 and 30 secs)

FIG. A - SUCCESSFUL PULL-UP ATTACK SPACE GEOMETRY

$V_1 = 674 \text{ FT/SEC}$

$V_2 = 674 \text{ FT/SEC}$

THRUST = MAX. REHEAT AT DETECTION

TIME (SECONDS)

0 = 85% CUMULATIVE PROBABILITY OF DETECTION

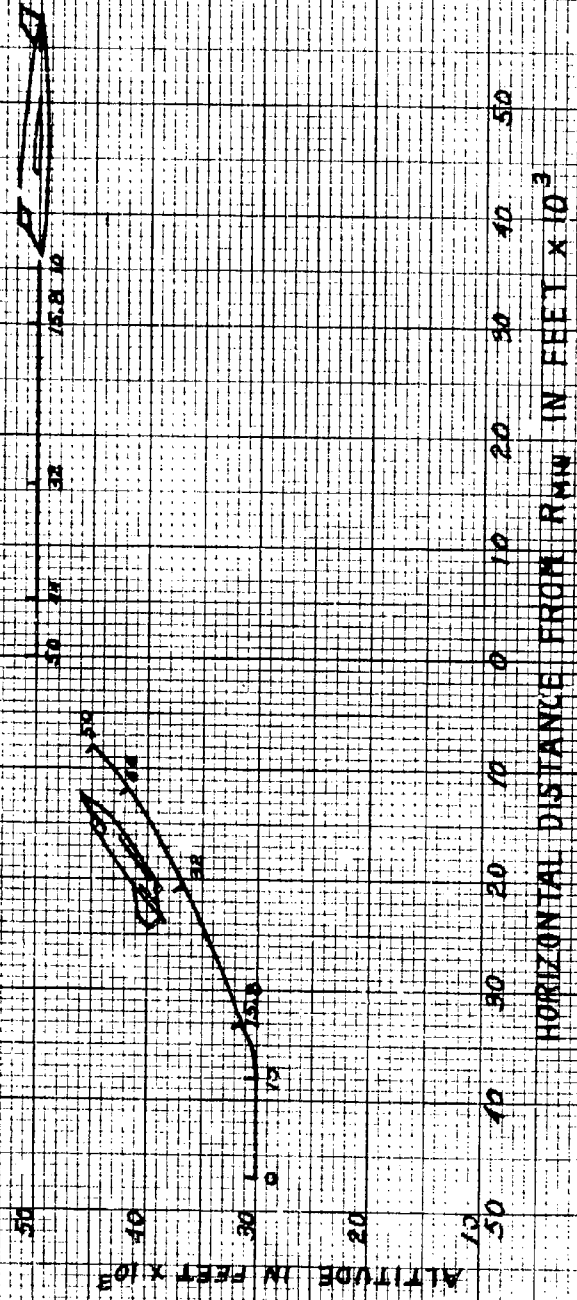
10 = RADAR LOCK-ON AND START OF 3 G PULL-UP

13.0 = FIGHTER ON CORRECT LEAD PURSUIT COURSE

32 = R MAX

44 = MISSILE - TARGET IMPACT FOR FIRING AT R MAX

50 = R MIN



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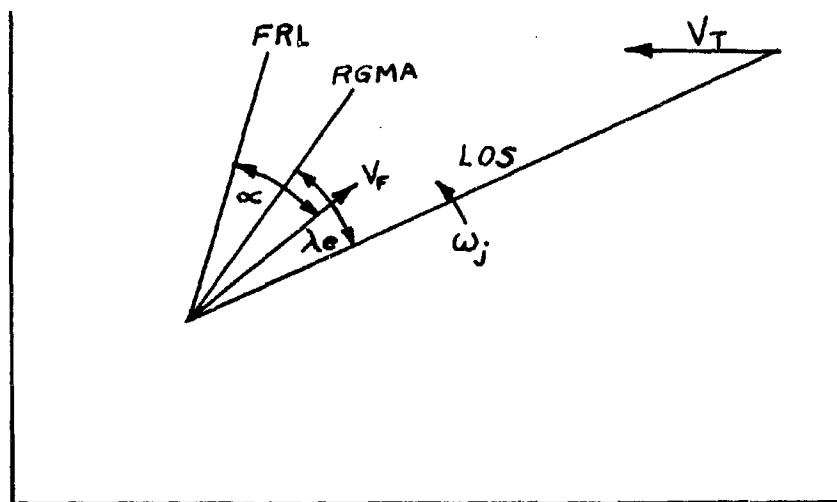
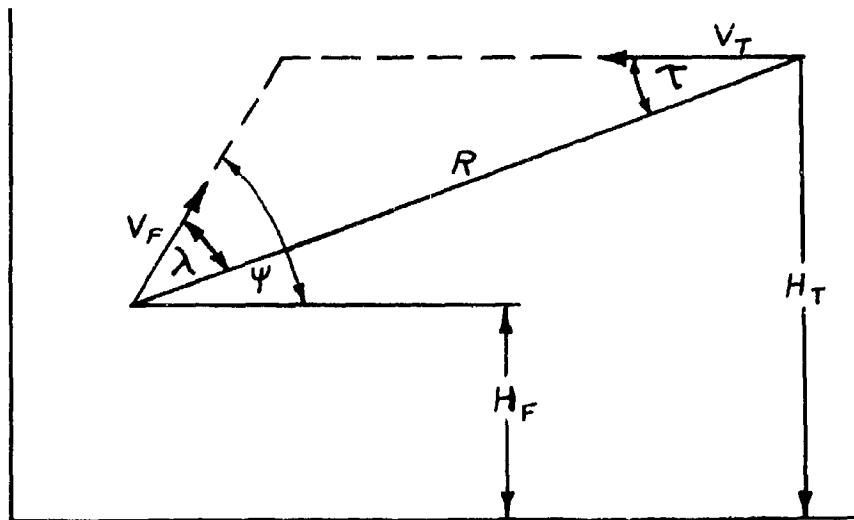
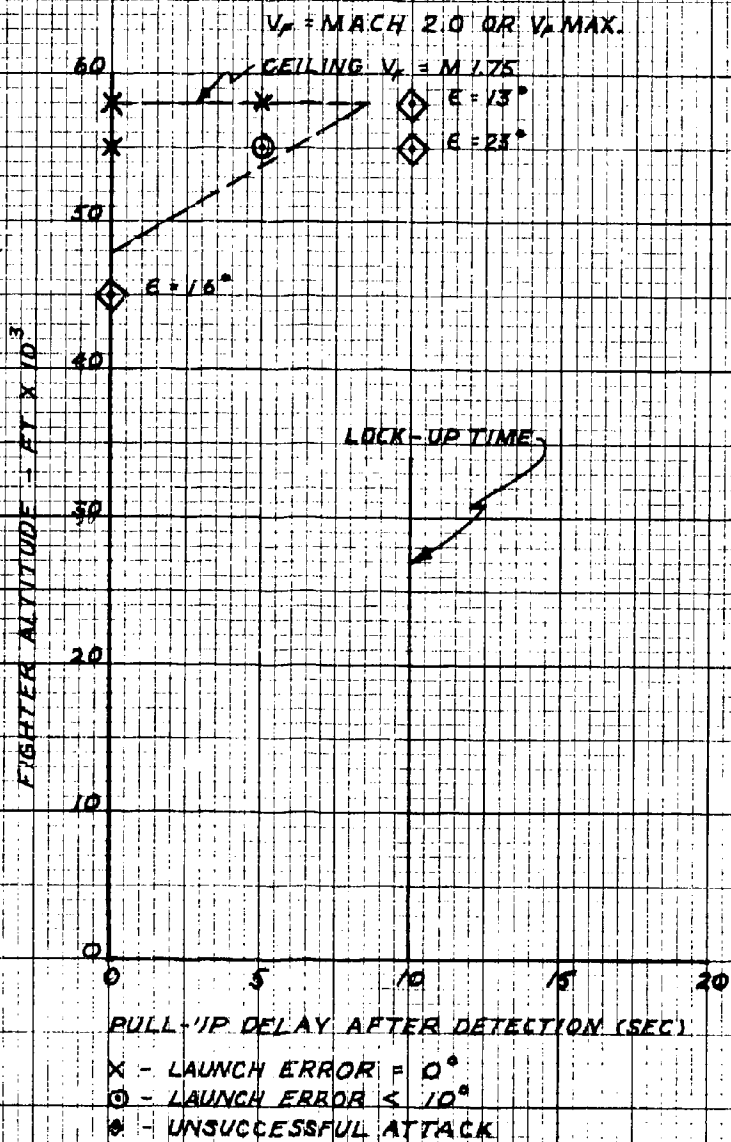


FIG. B - PULL-UP ATTACK GEOMETRY AND AIRCRAFT COORDINATE SYSTEM

FIG. C - PULL-UP ATTACKS - HEAD ON
 MACH 2.0 TARGET, 65,000 FT.
 85% DETECTION PROBABILITY - B-47
 PULL-UP 30 OR C_L MAX.



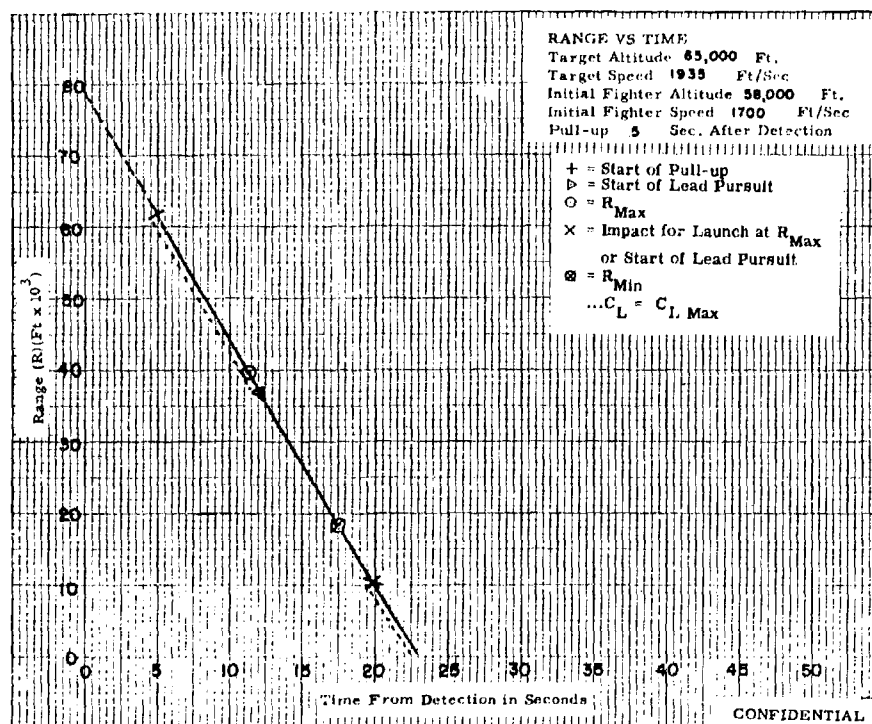
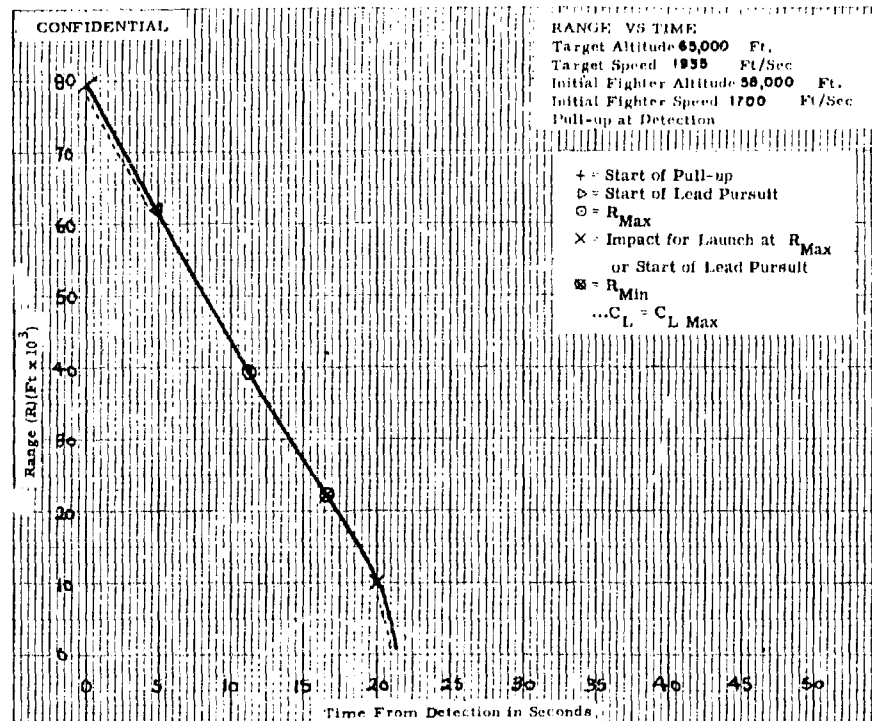


Figure 1

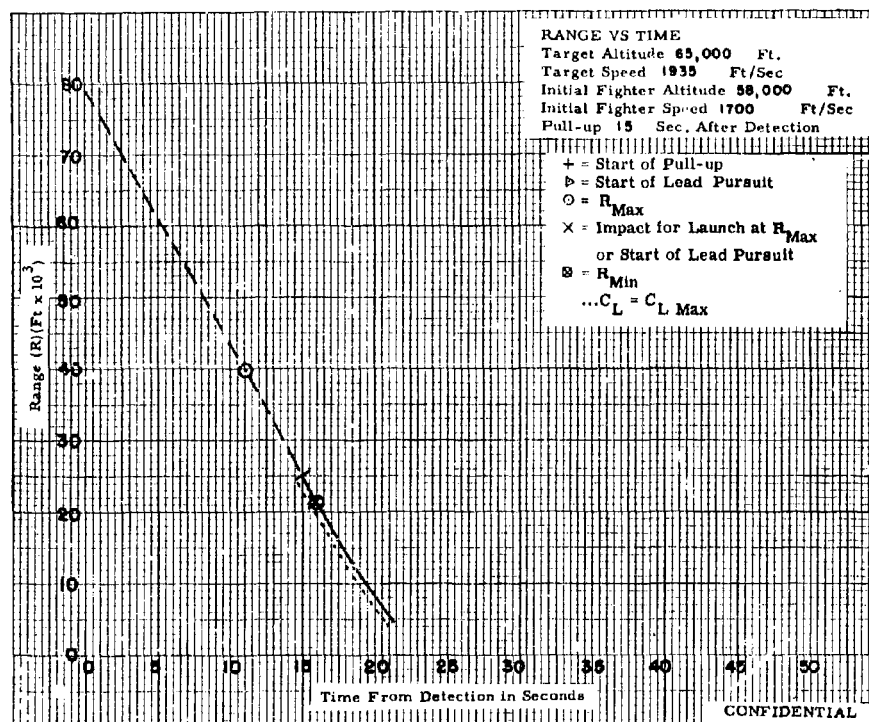
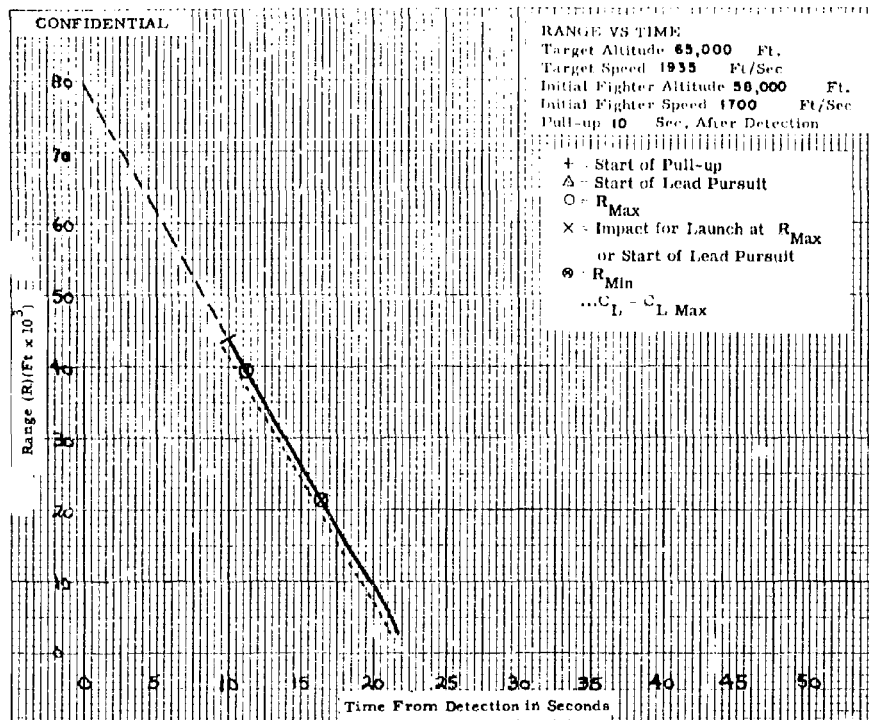


Figure 2

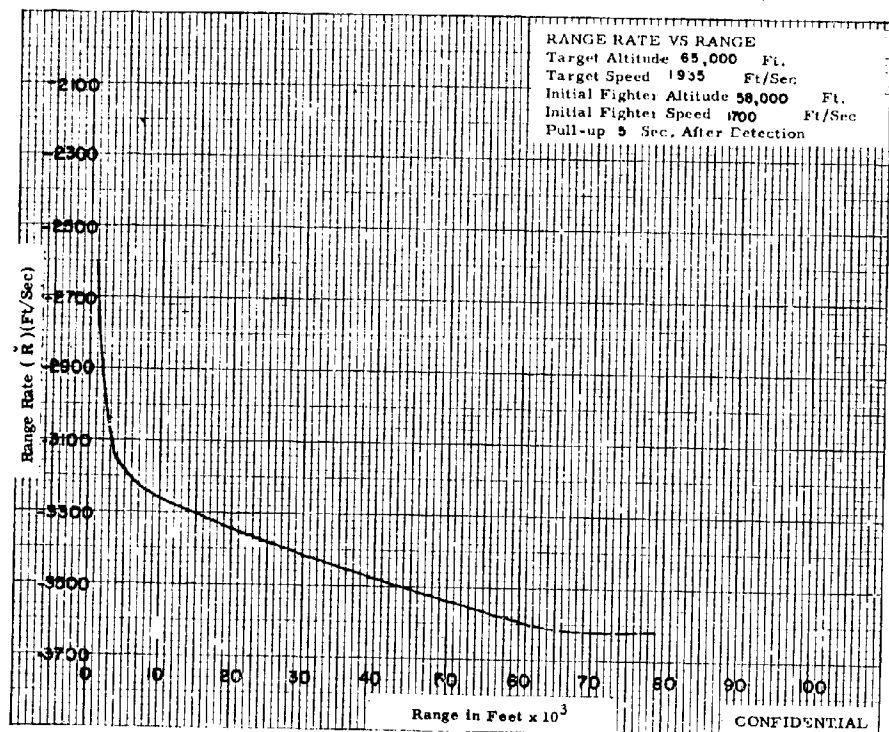
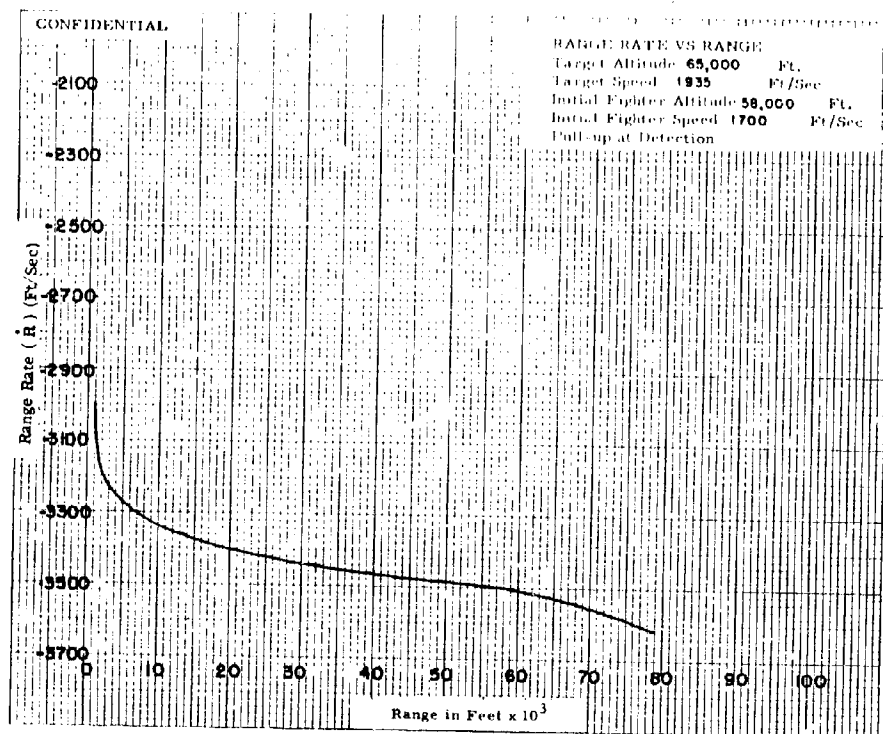


Figure 3.

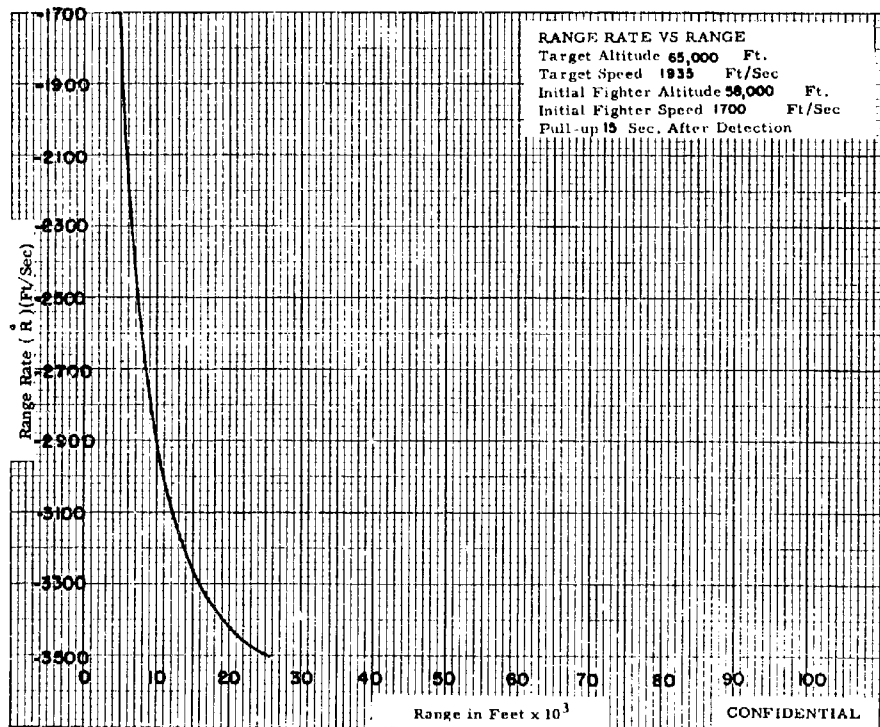
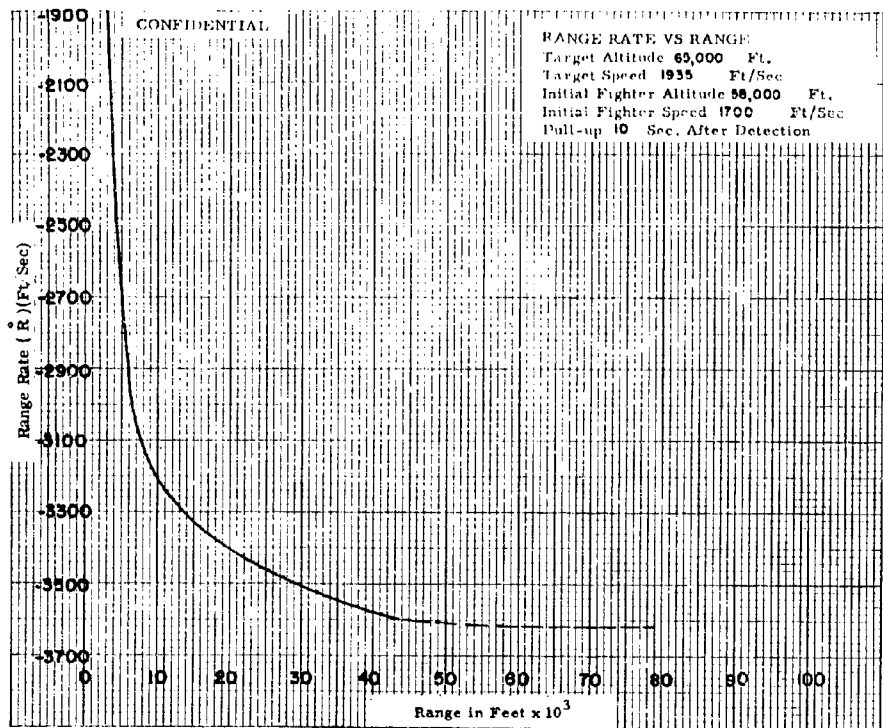
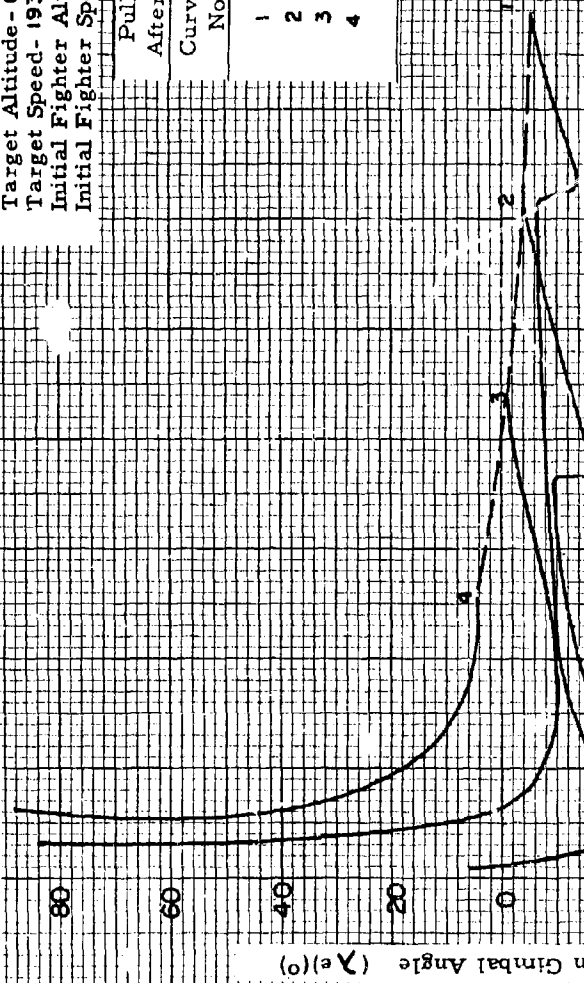


Figure 4

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ELEVATION GIMBAL ANGLE VS RANGE
 Target Altitude- 65,000 Ft.
 Target Speed- 1935 Ft/Sec
 Initial Fighter Altitude- 58,000 Ft.
 Initial Fighter Speed- 1700 Ft/Sec

Pull-up Delay After Detection	
Curve No.	Time / Sec
1	0
2	5
3	10
4	15



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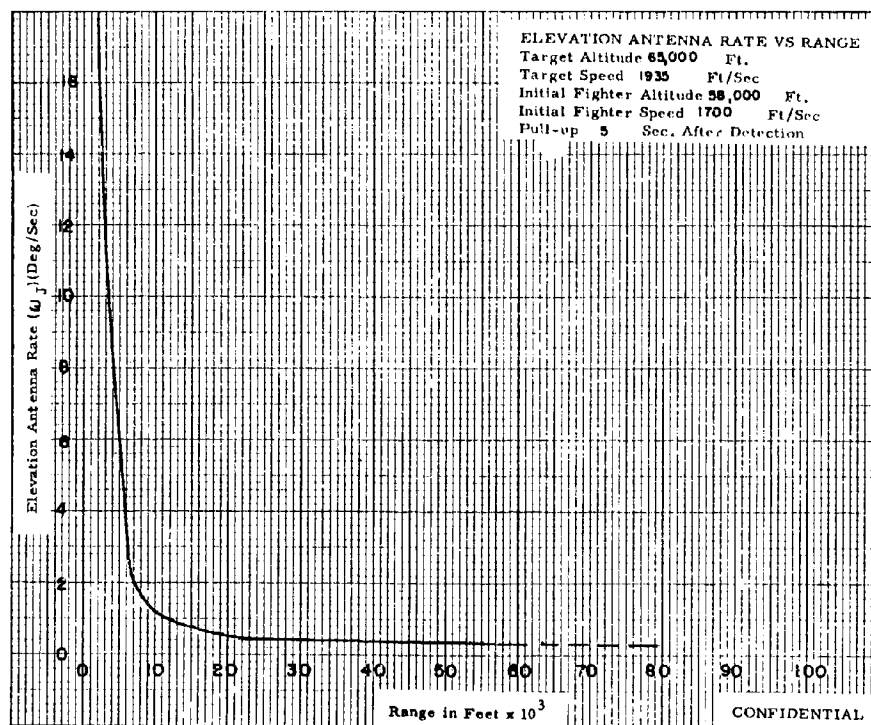
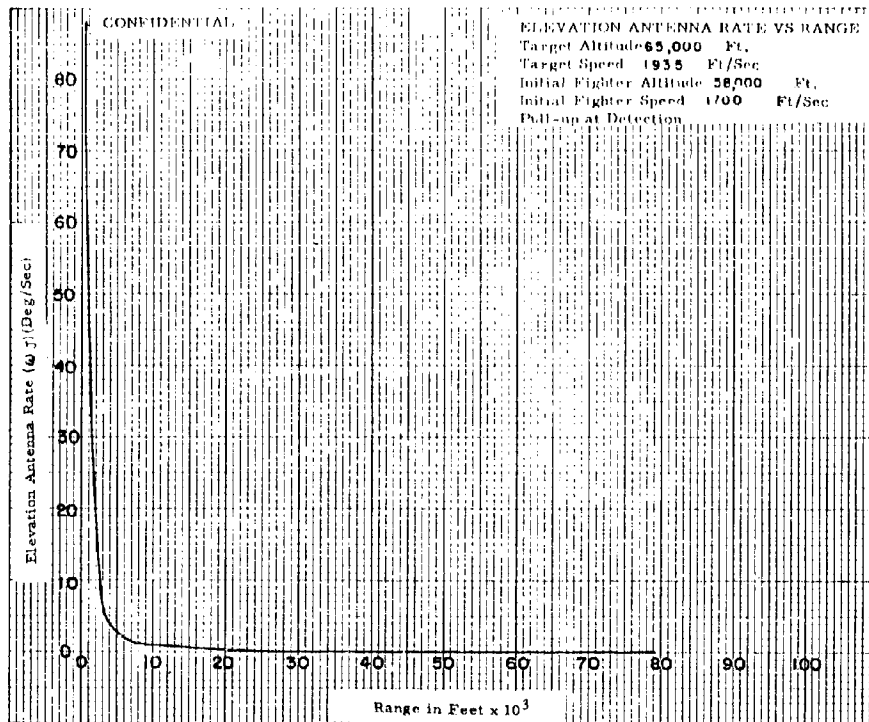


Figure 6

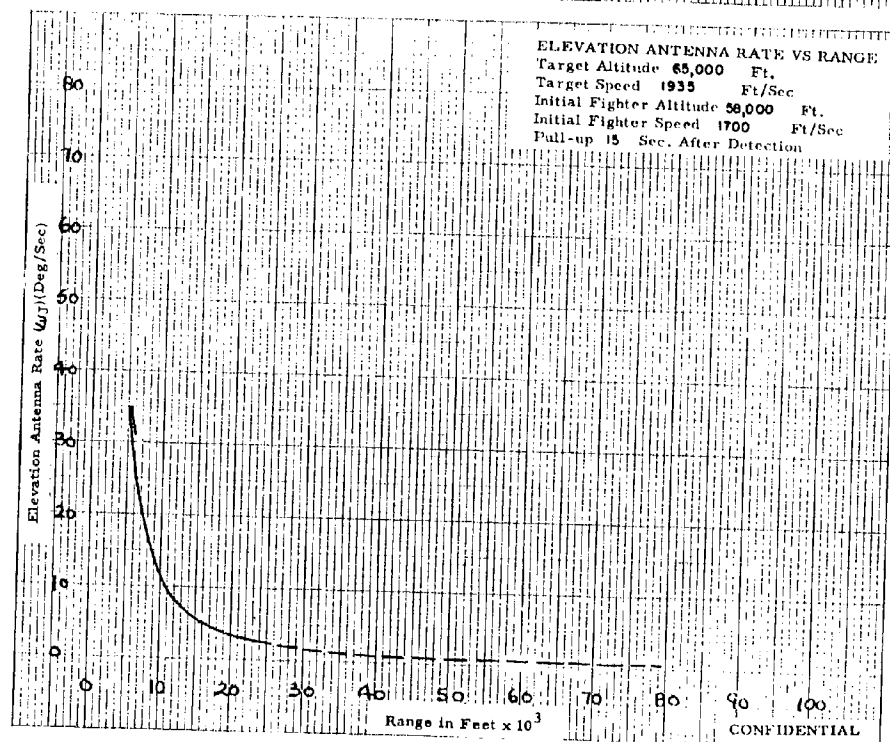
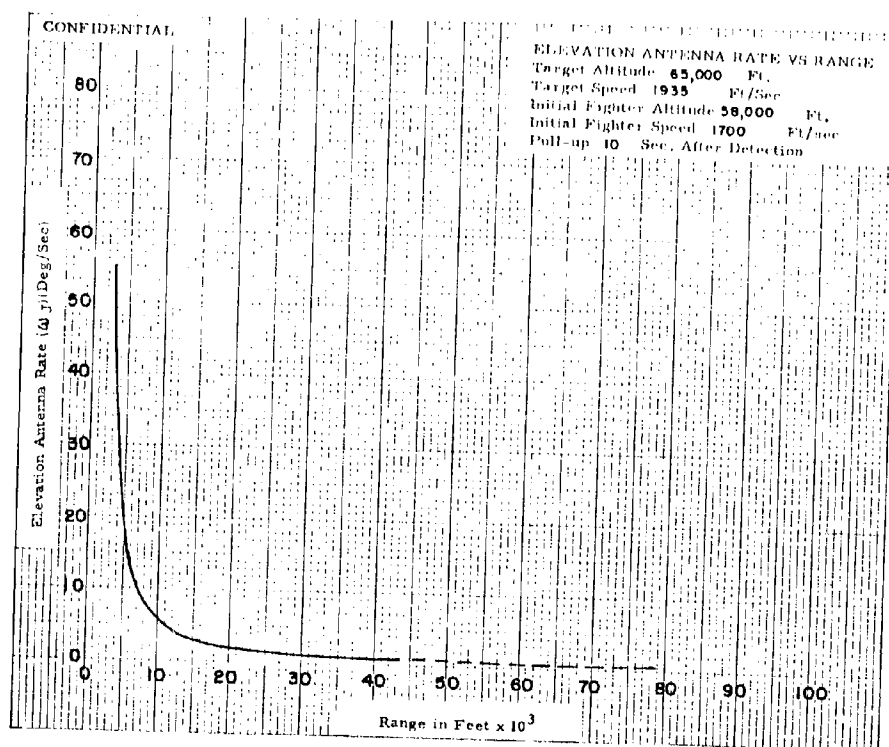
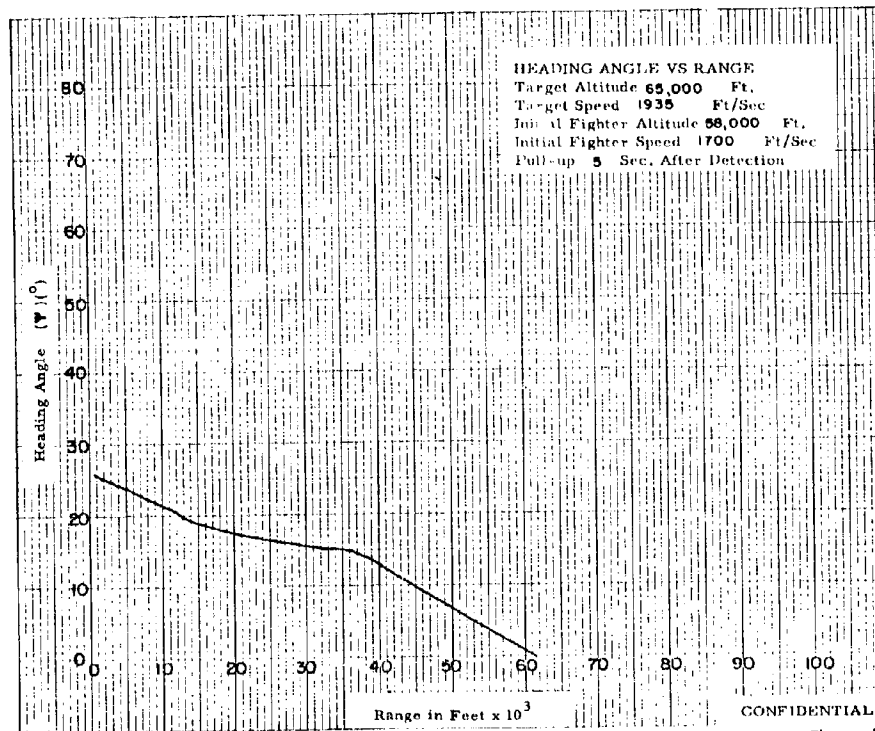
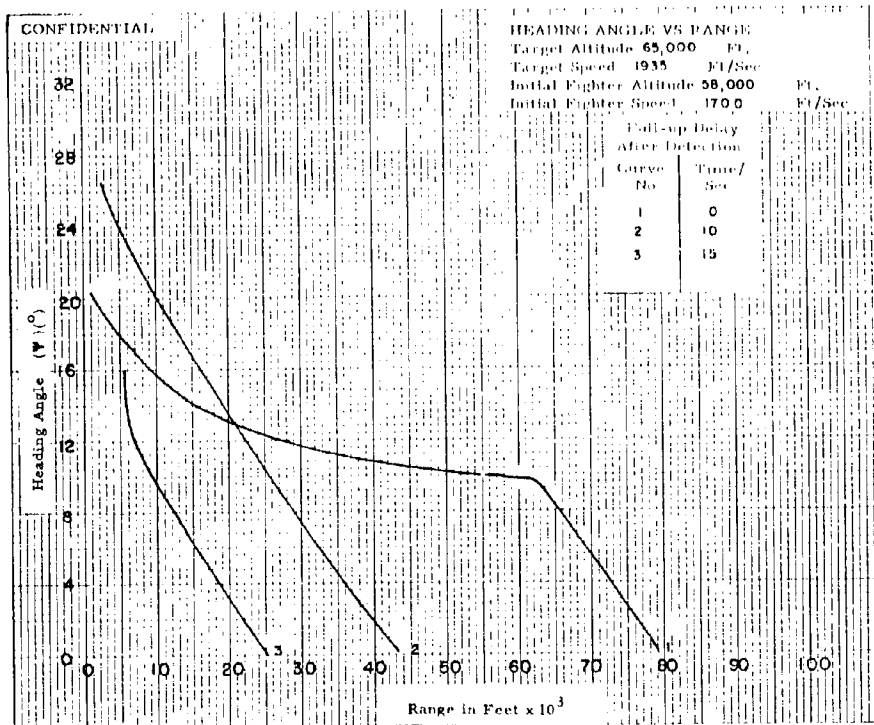


Figure 7



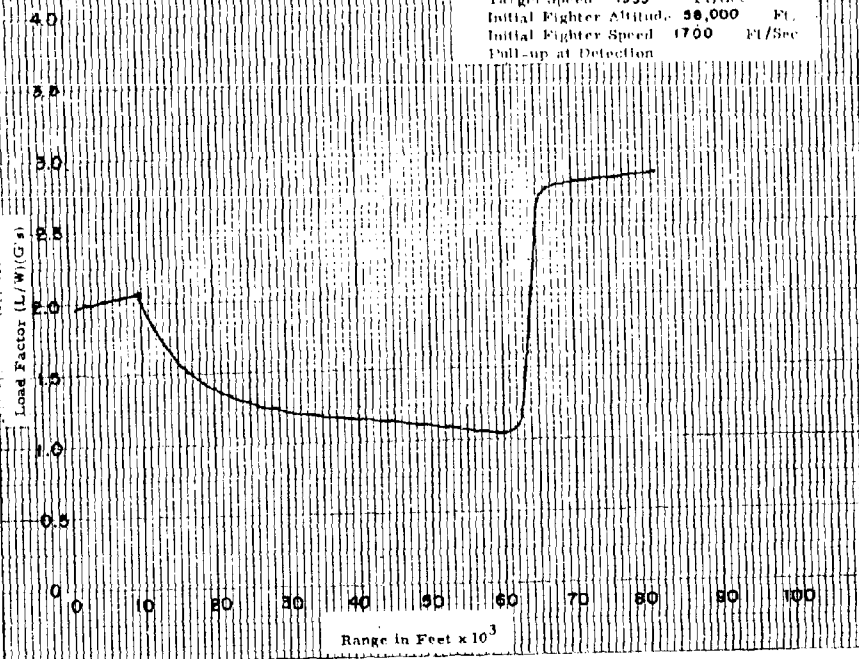
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Figure 8

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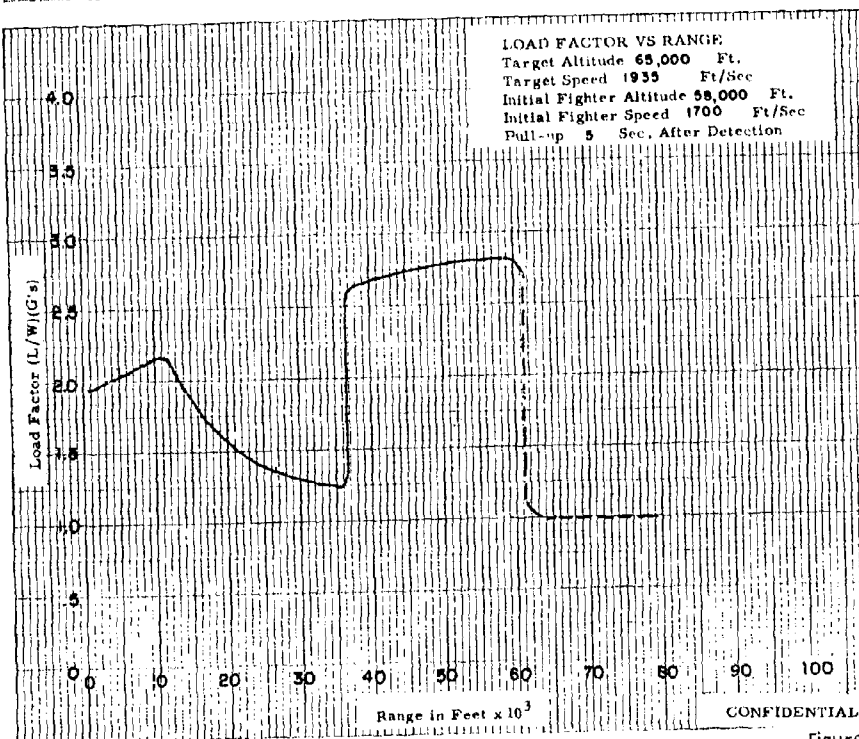
LOAD FACTOR VS RANGE

Target Altitude 65,000 Ft.
Target Speed 1935 Ft/Sec
Initial Fighter Altitude 58,000 Ft.
Initial Fighter Speed 1700 Ft/Sec
Pull-up at Detection



LOAD FACTOR VS RANGE

Target Altitude 65,000 Ft.
Target Speed 1935 Ft/Sec
Initial Fighter Altitude 58,000 Ft.
Initial Fighter Speed 1700 Ft/Sec
Pull-up 5 Sec. After Detection



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Figure 9

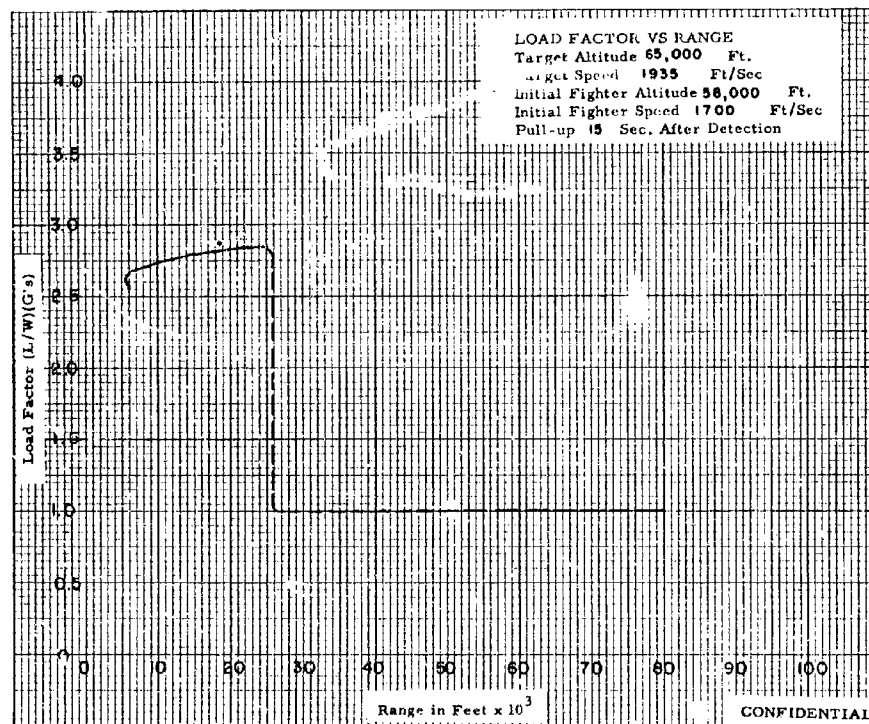
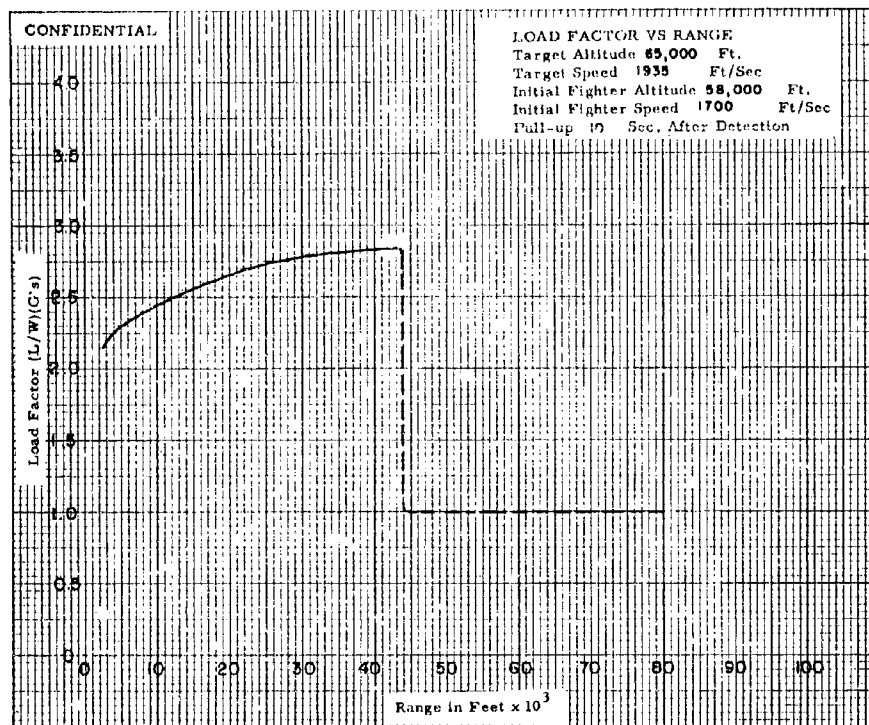


Figure 10

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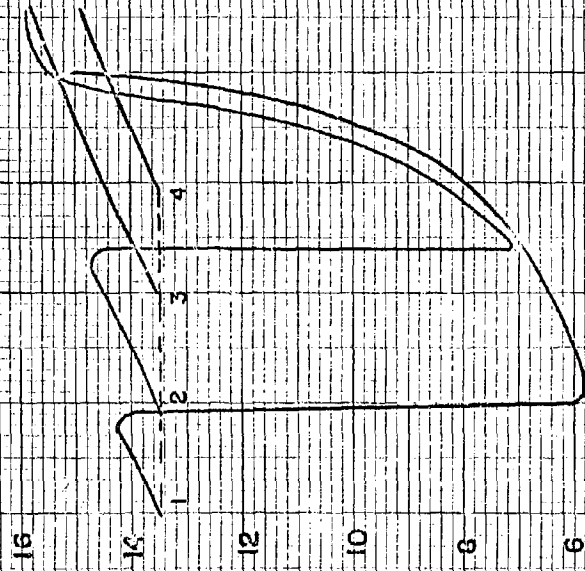
ANGLE OF ATTACK VS TIME

Target Altitude 65,000 Ft.

Target Speed 1935 Ft/Sec

Initial Fighter Altitude 58,000 Ft.

Initial Fighter Speed 1700 Ft/Sec



Angle of Attack (α) (°)

Time From Detection in Seconds

Pull-up Delay
After Detection

Curve
No.

Time /
Sec

1	0
2	5
3	10
4	15

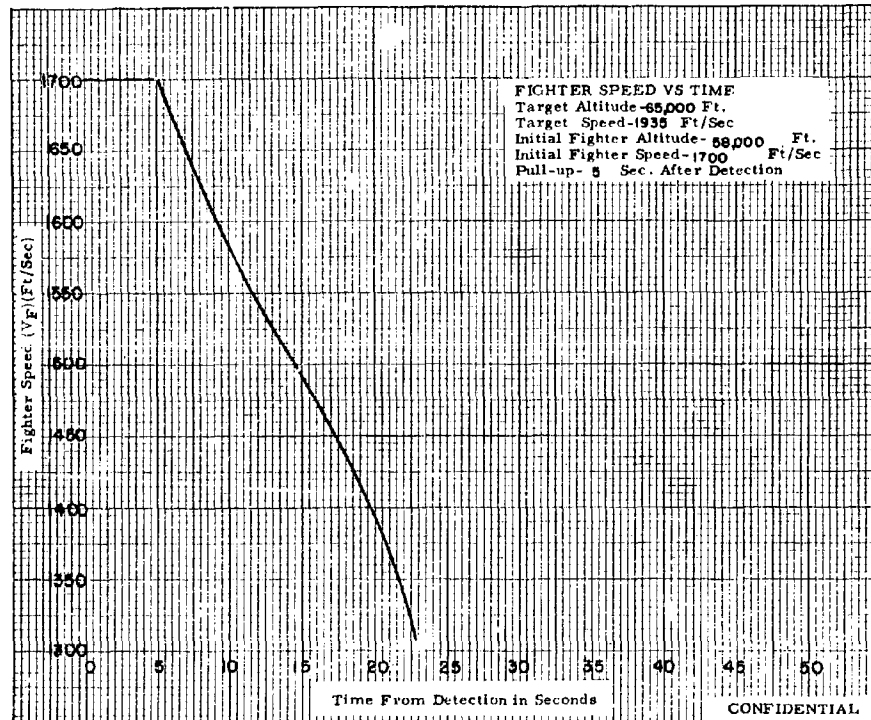
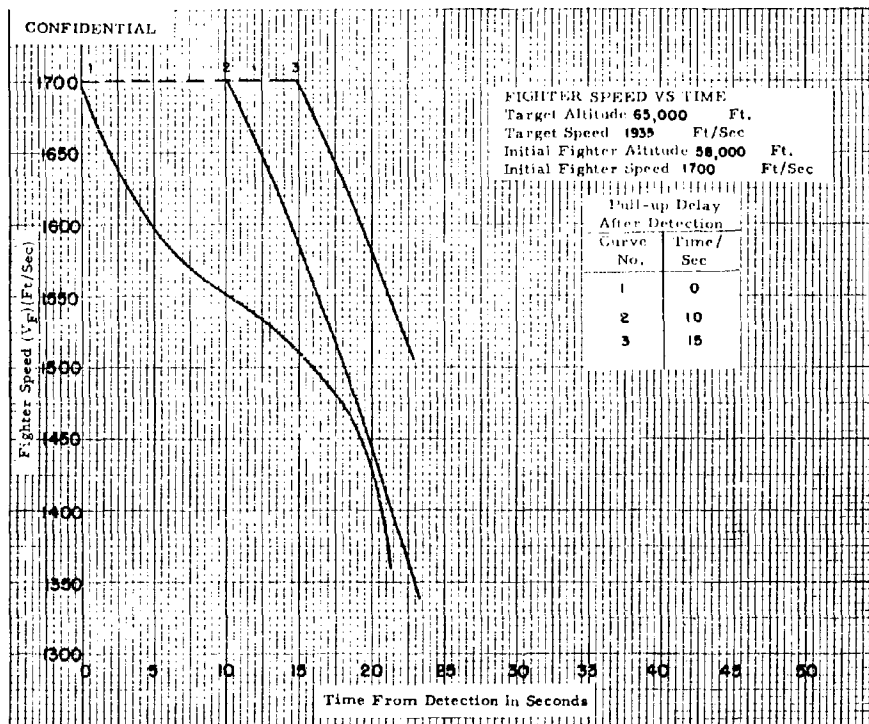


Figure 12

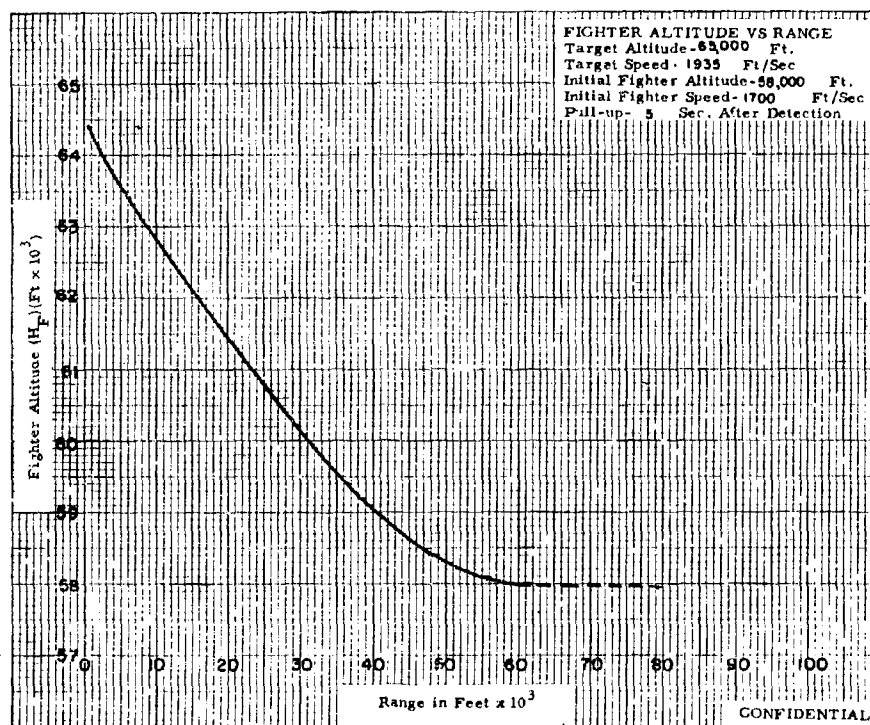
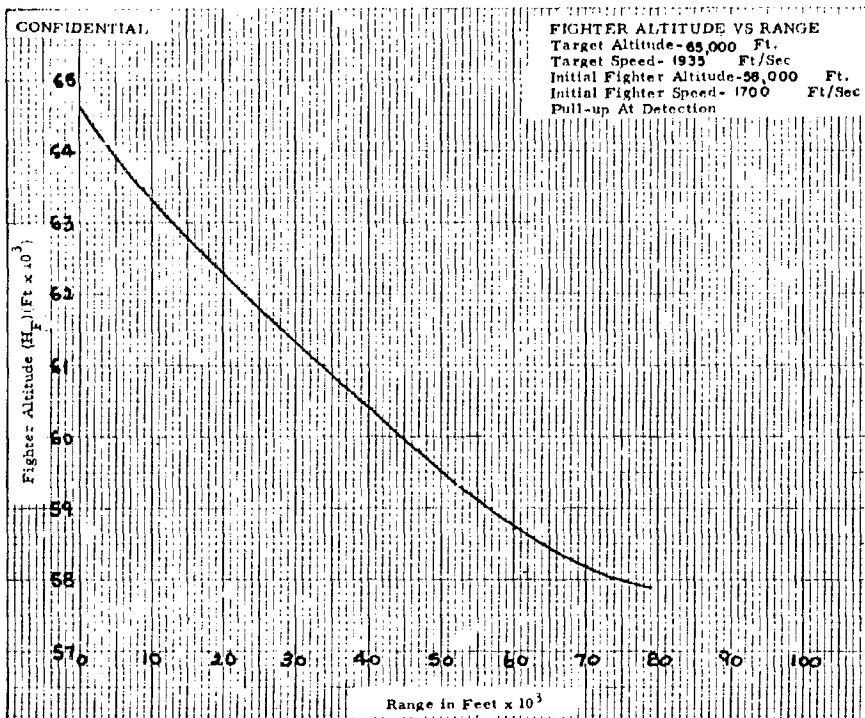


Figure 13

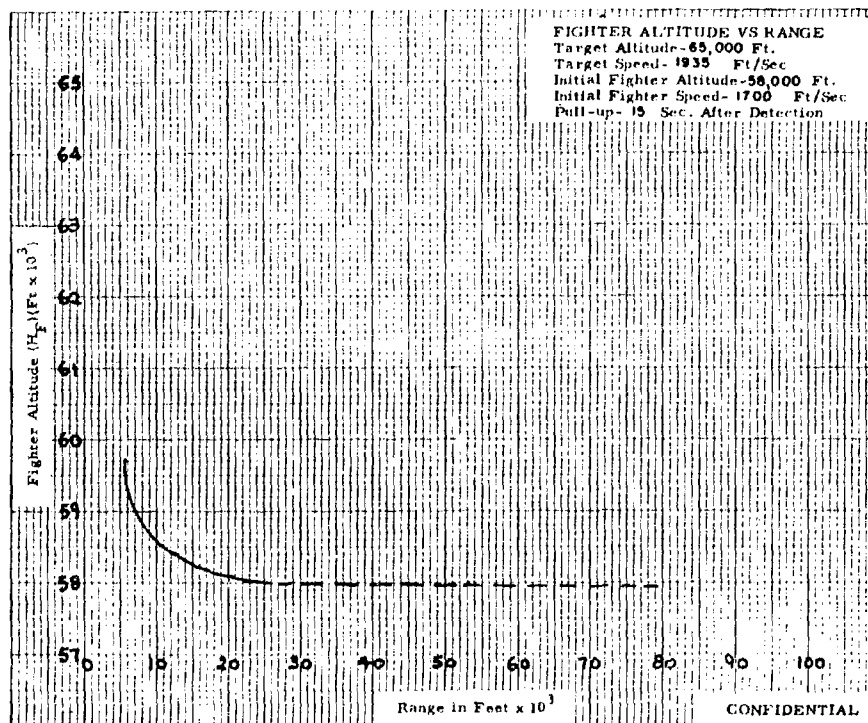
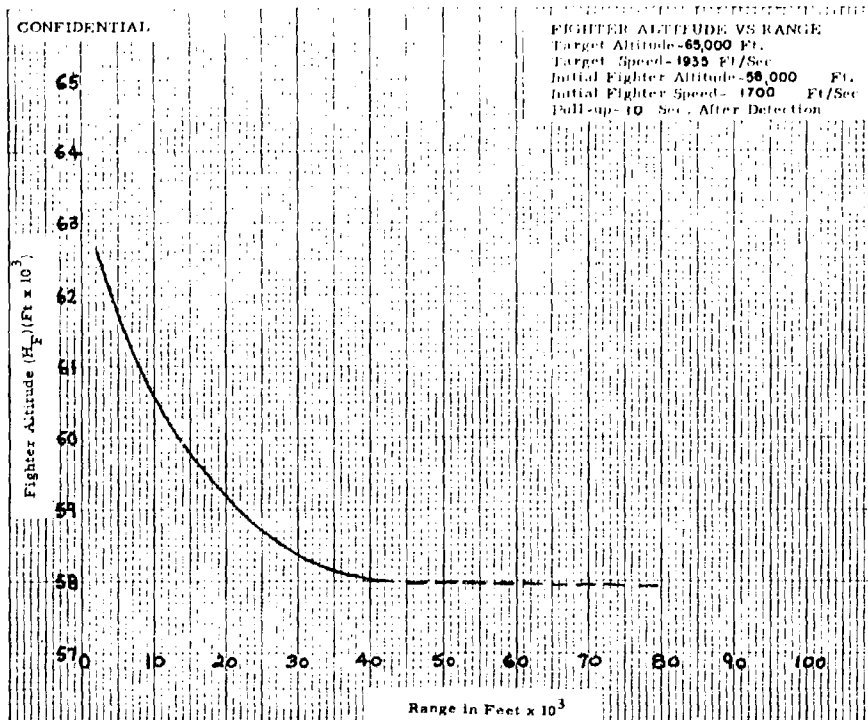
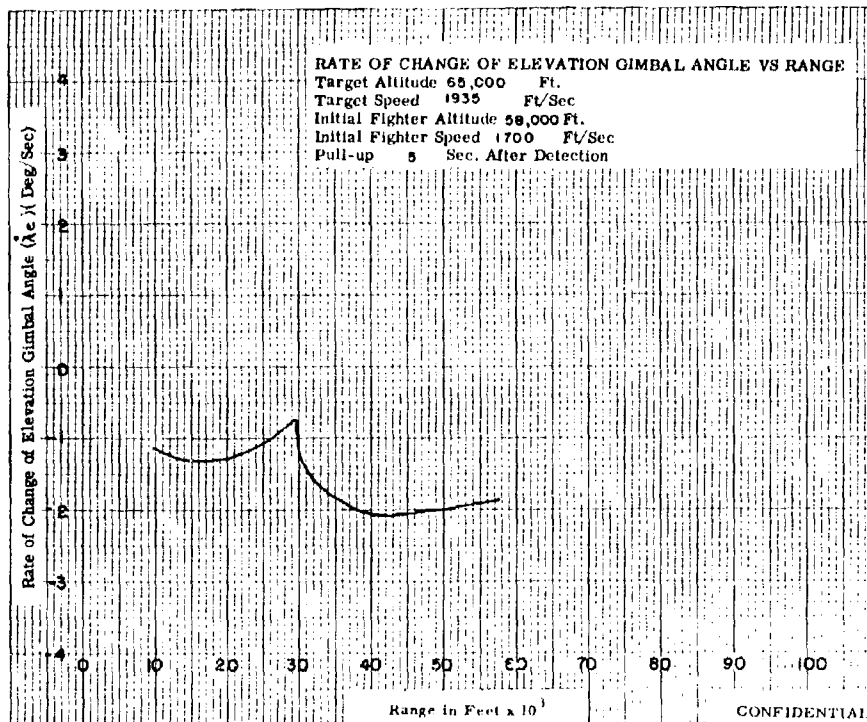
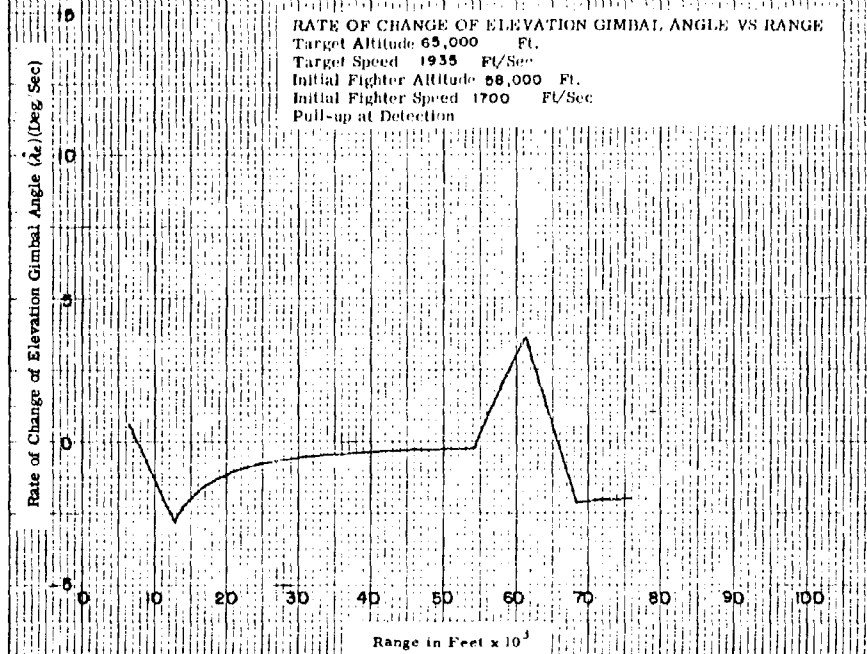


Figure 14

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Figure 15

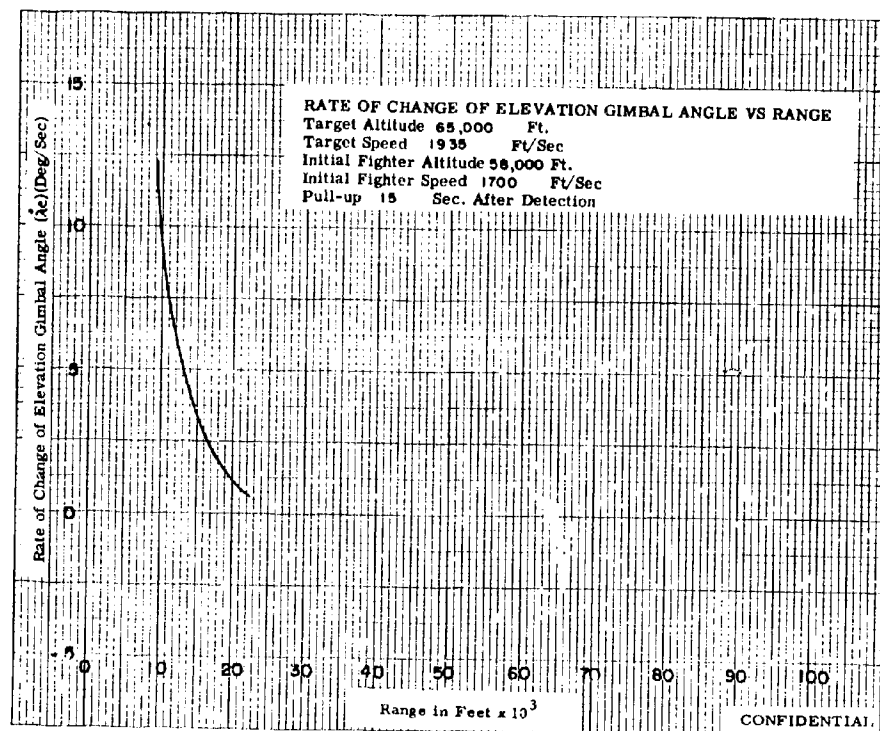
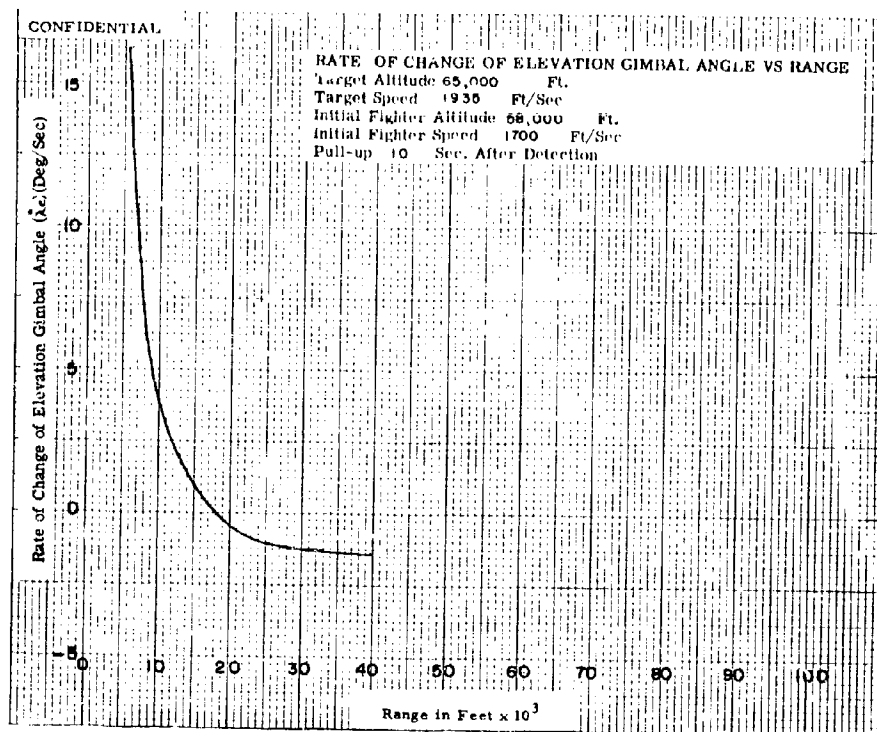


Figure 16

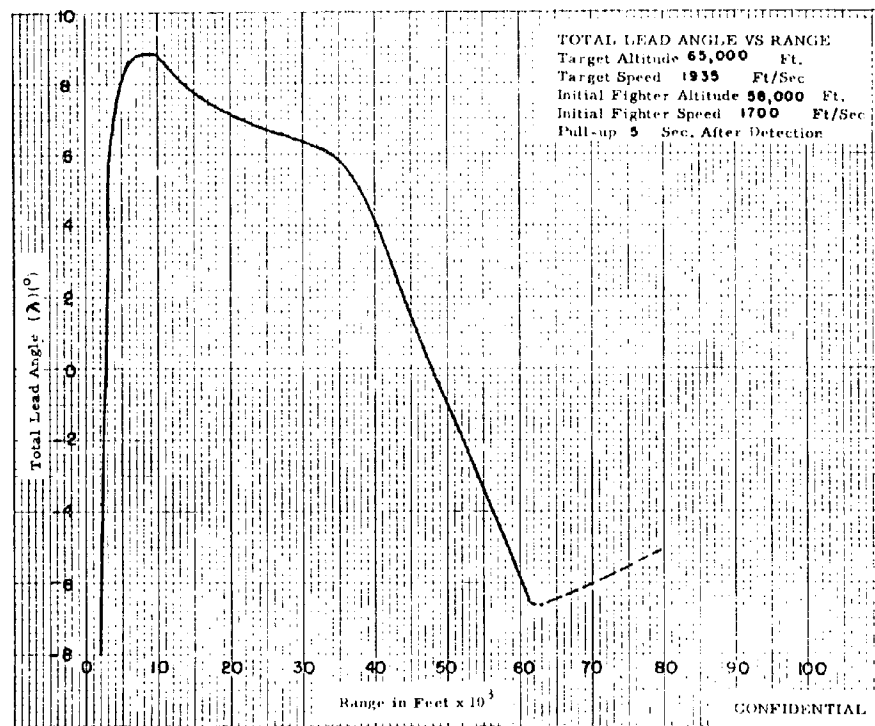
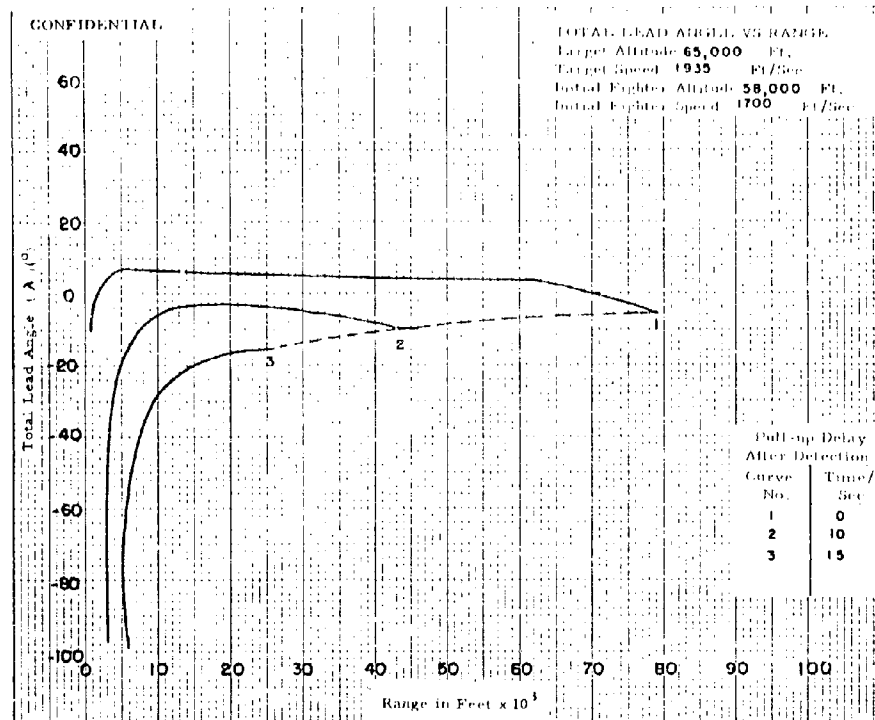
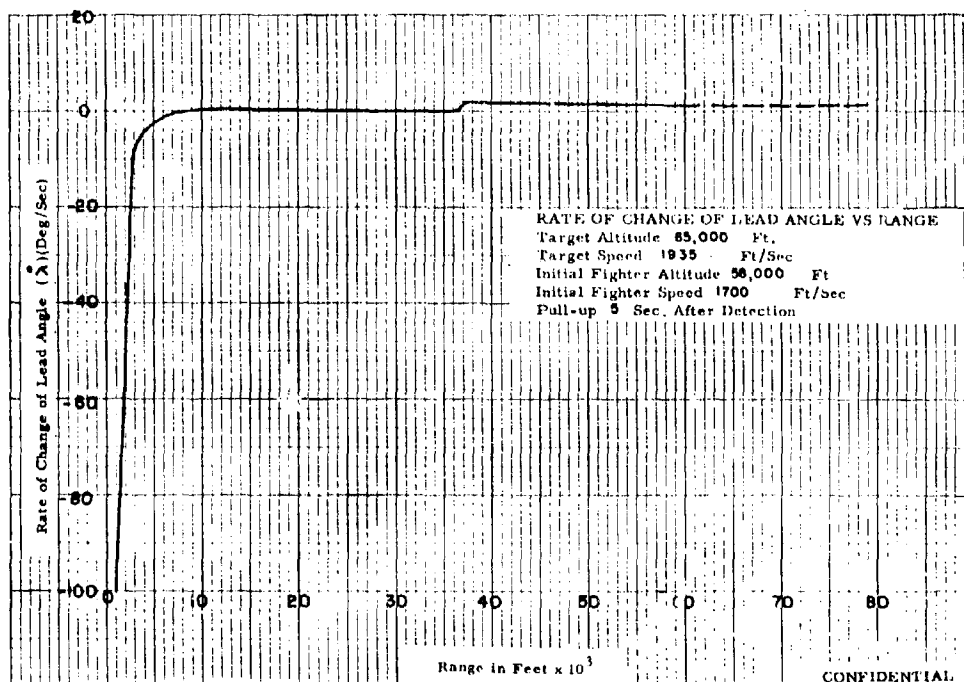
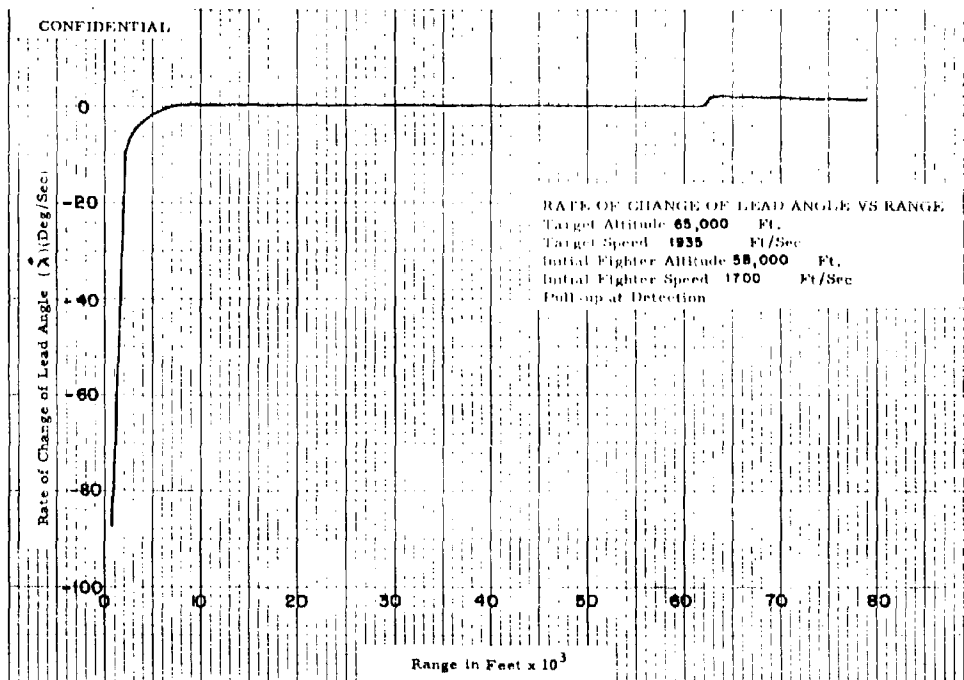


Figure 17



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Figure 16

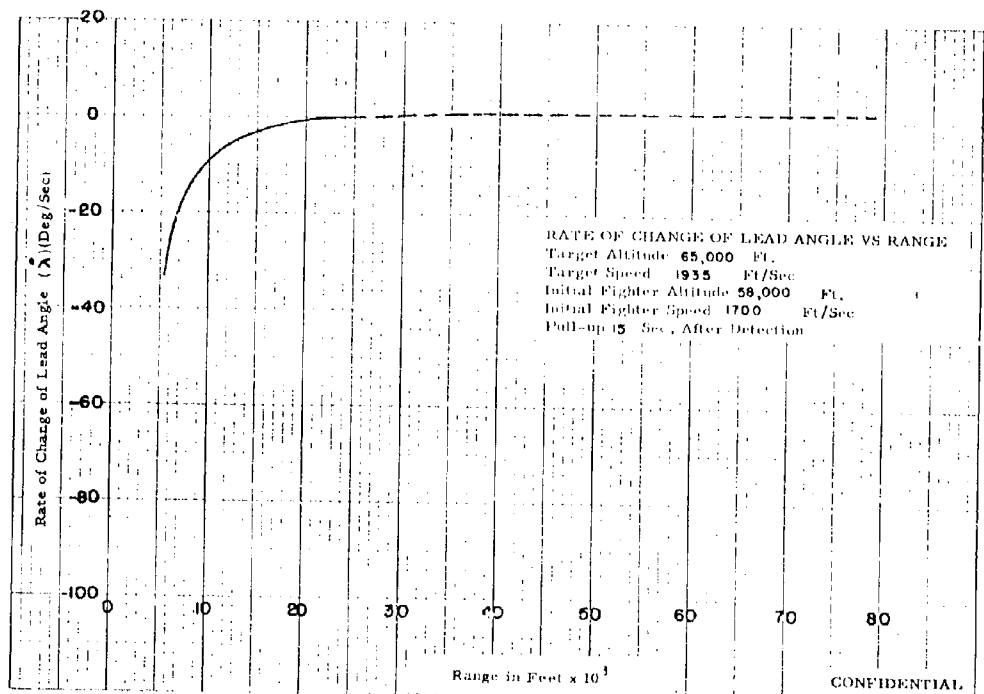
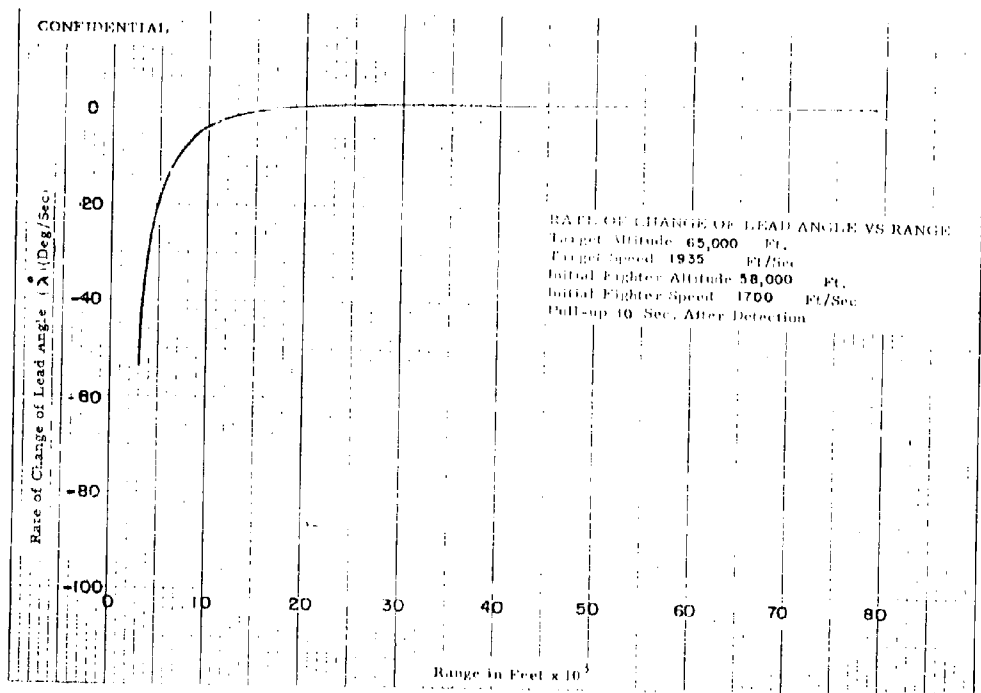
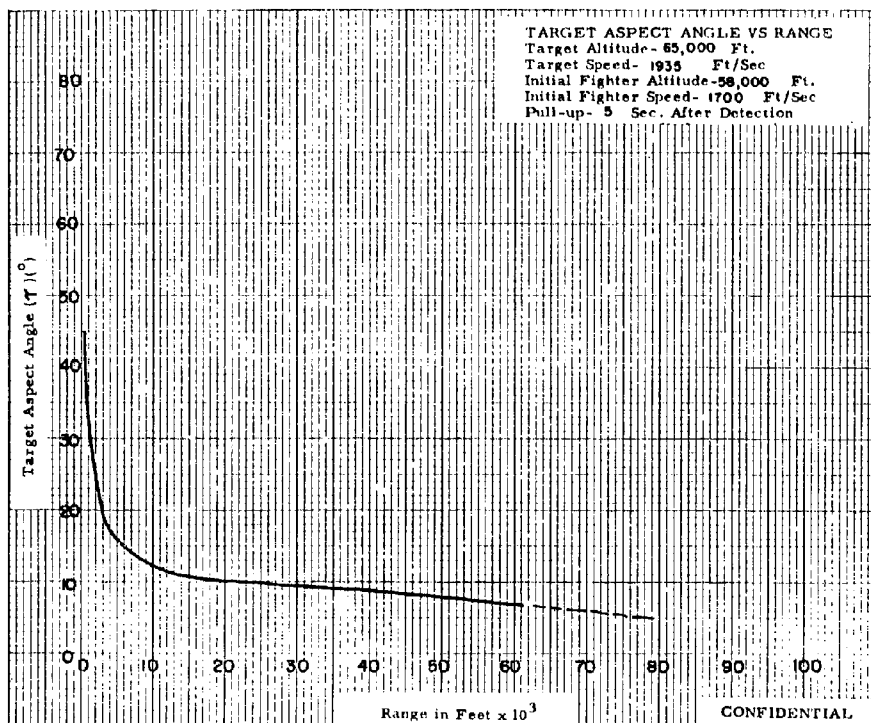
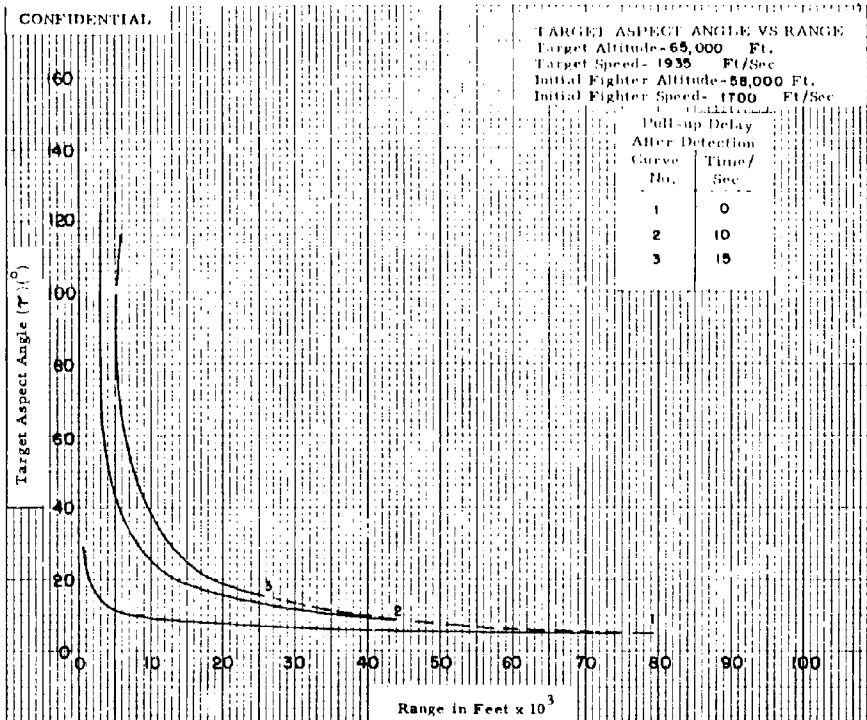


Figure 19

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Figure 20

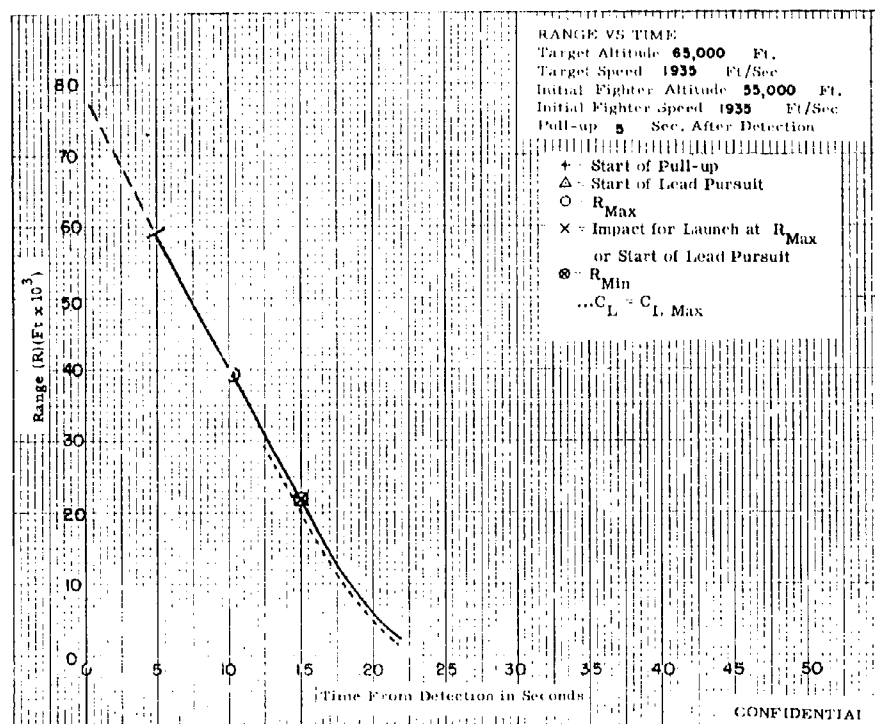
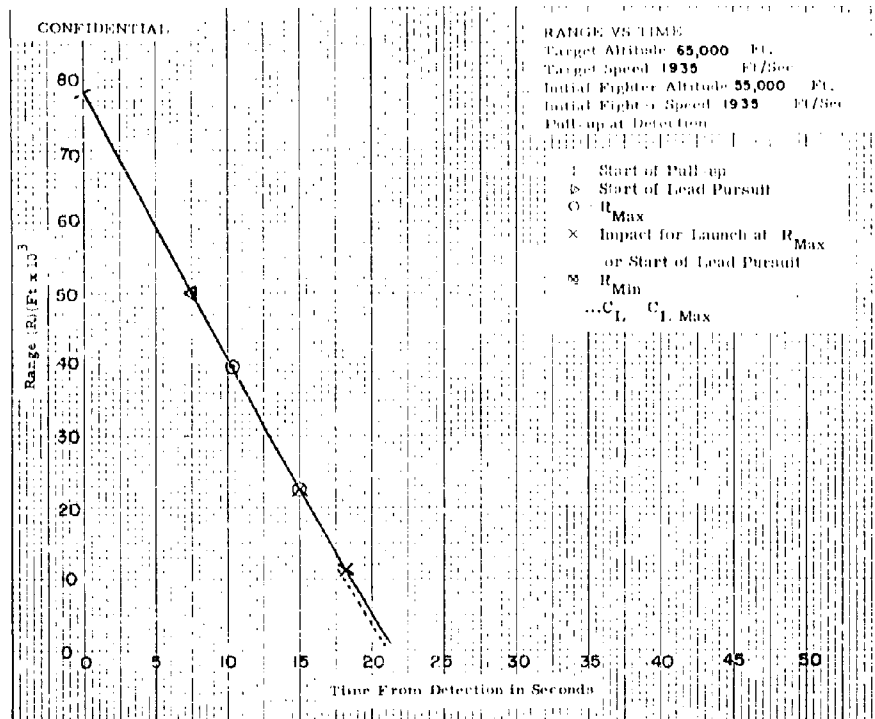


Figure 21

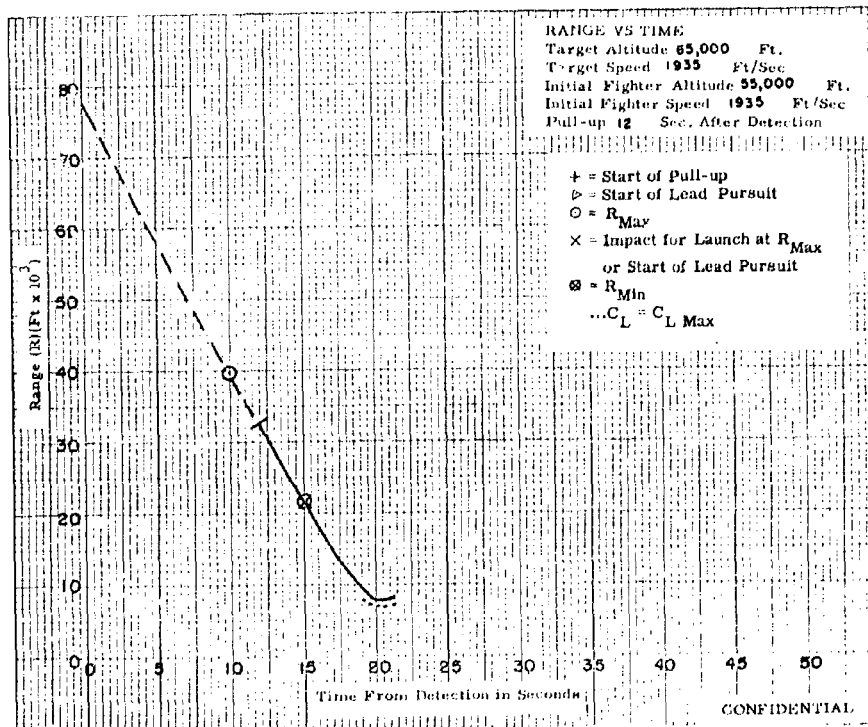
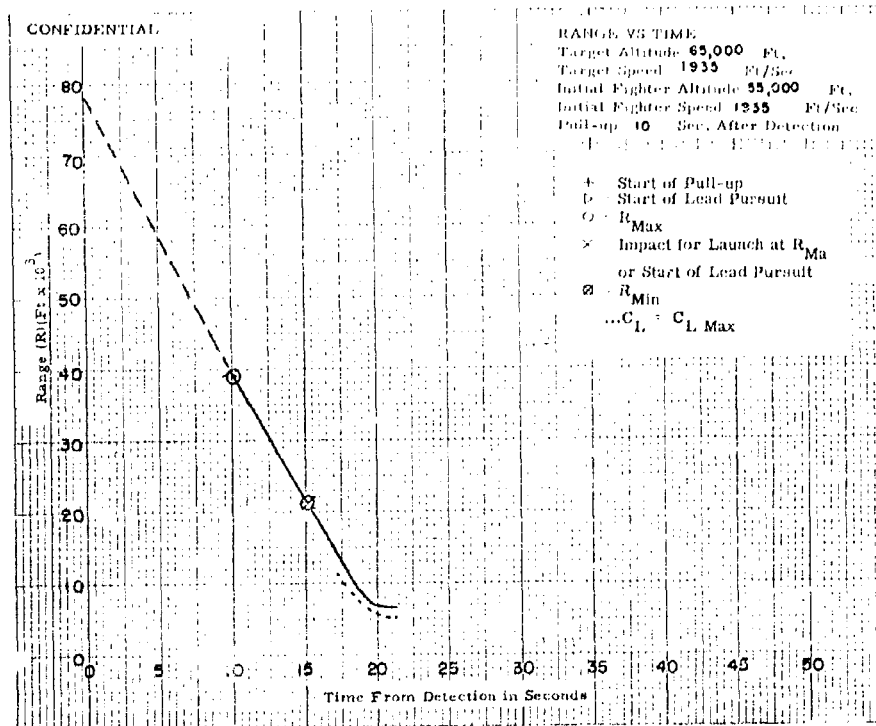
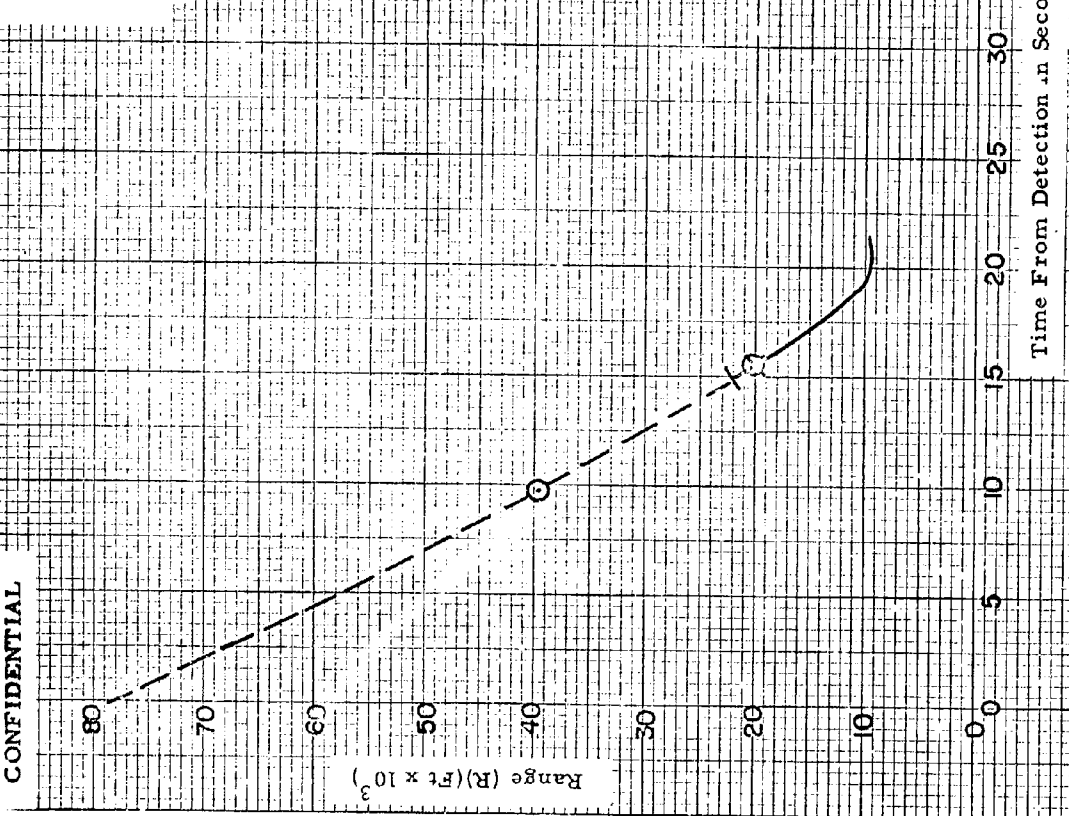


Figure 22

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RANGE VS TIME
Target Altitude 65,000 Ft.
Target Speed 1935 Ft./Sec
Initial Fighter Altitude 55,000 Ft.
Initial Fighter Speed 1935 Ft./Sec
Pull-up 15 Sec. After Detection

- + = Start of Pull-up
- Δ = Start of Lead Pursuit
- \odot = R_{Max}
- \times = Impact for Launch at R_{Max}
or Start of Lead Pursuit
- \otimes = R_{Min}
- ... C_L = C_L Max



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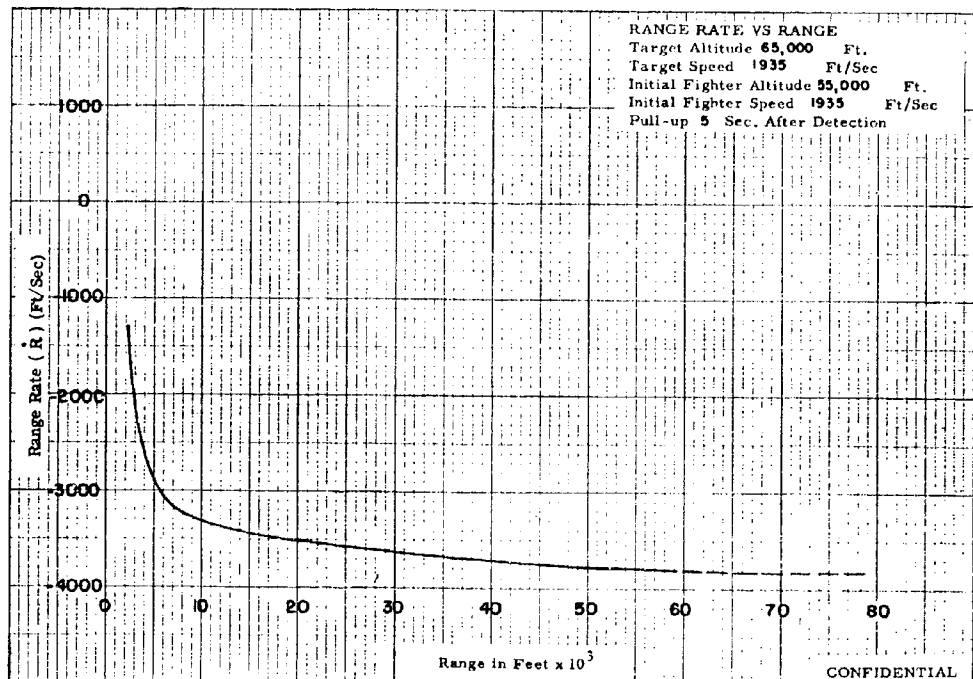
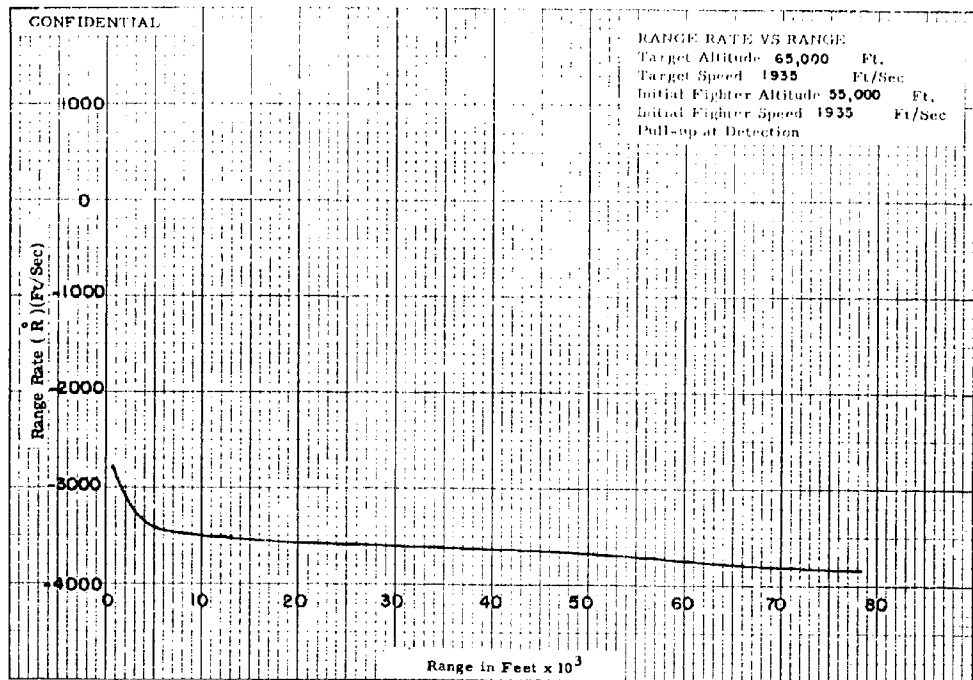


Figure 24

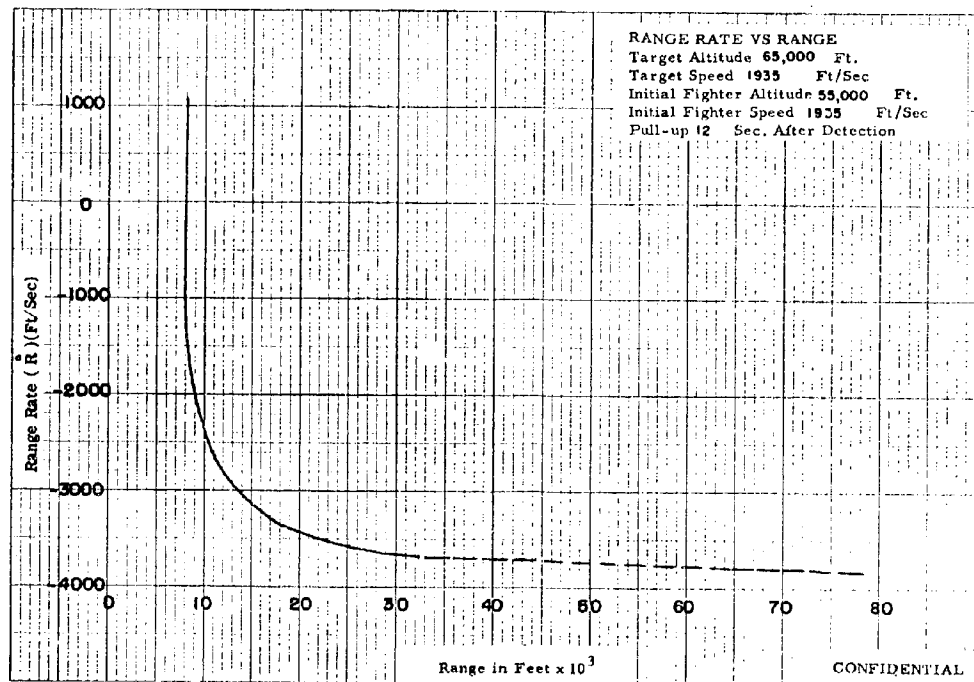
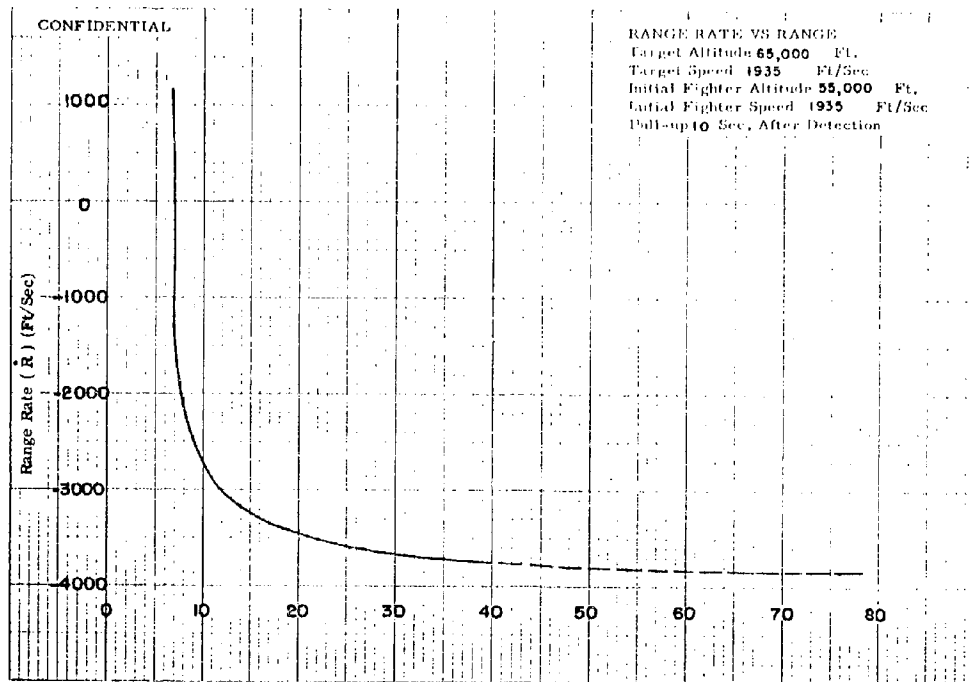


Figure 25

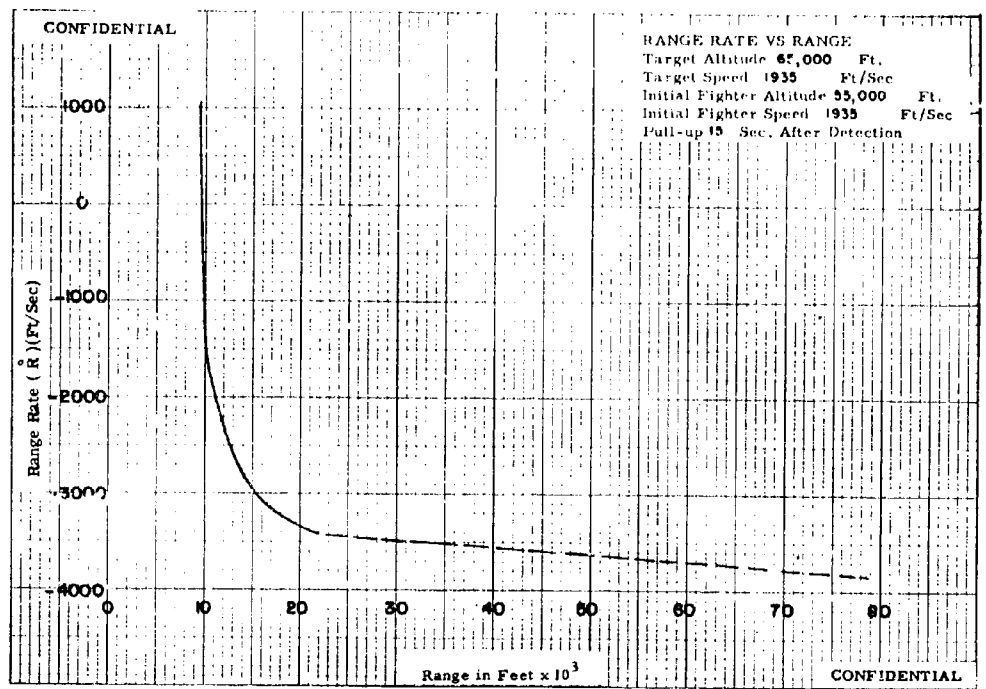


Figure 26

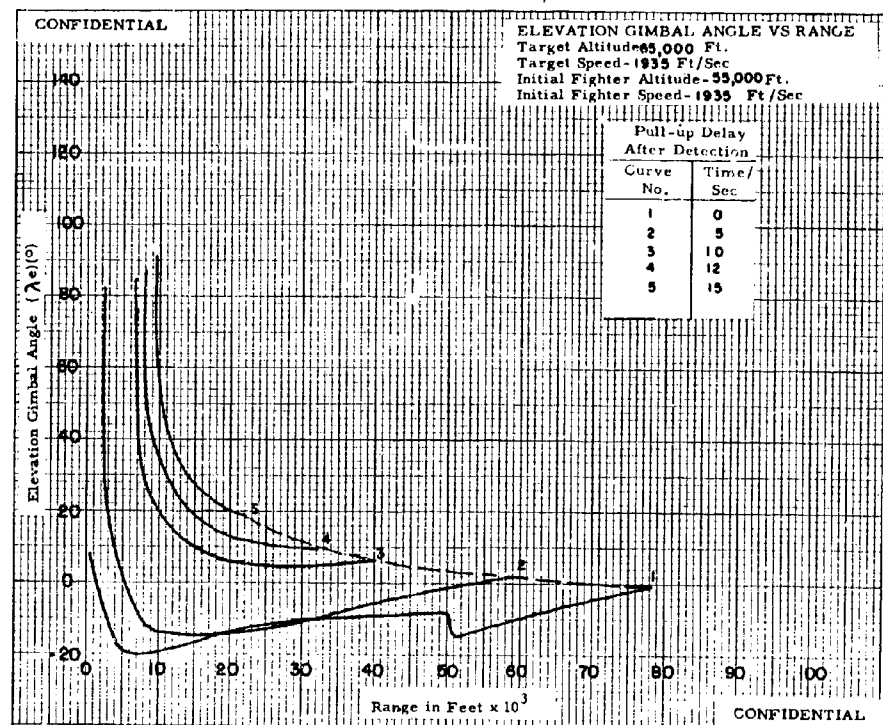
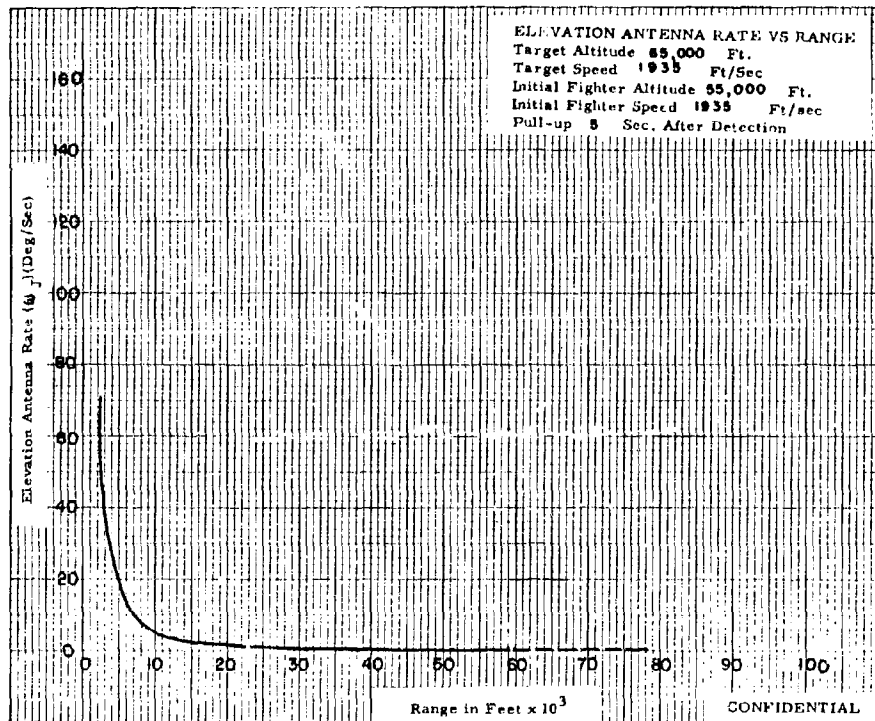
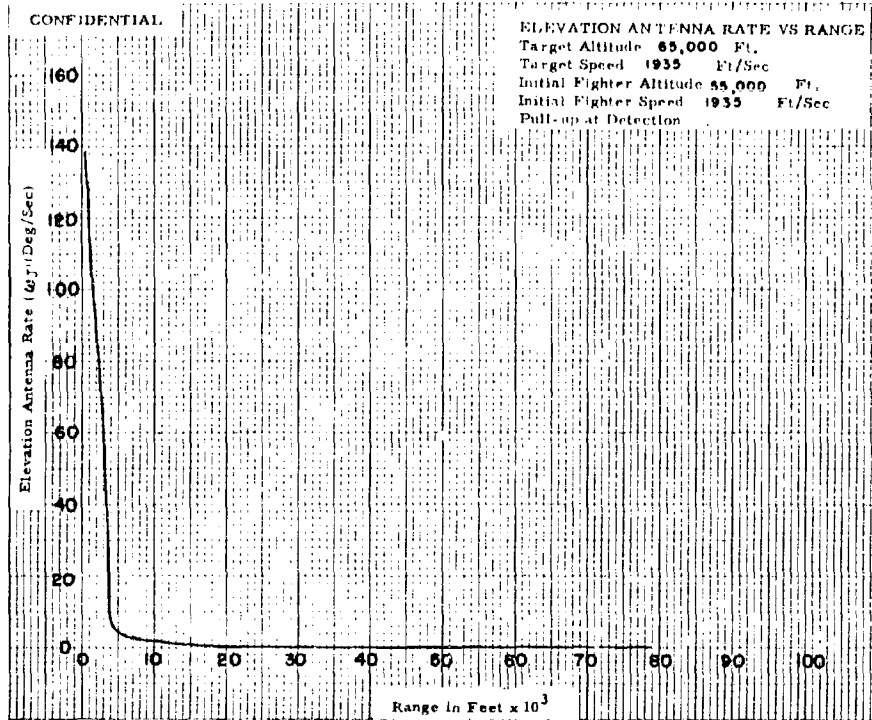


Figure 27

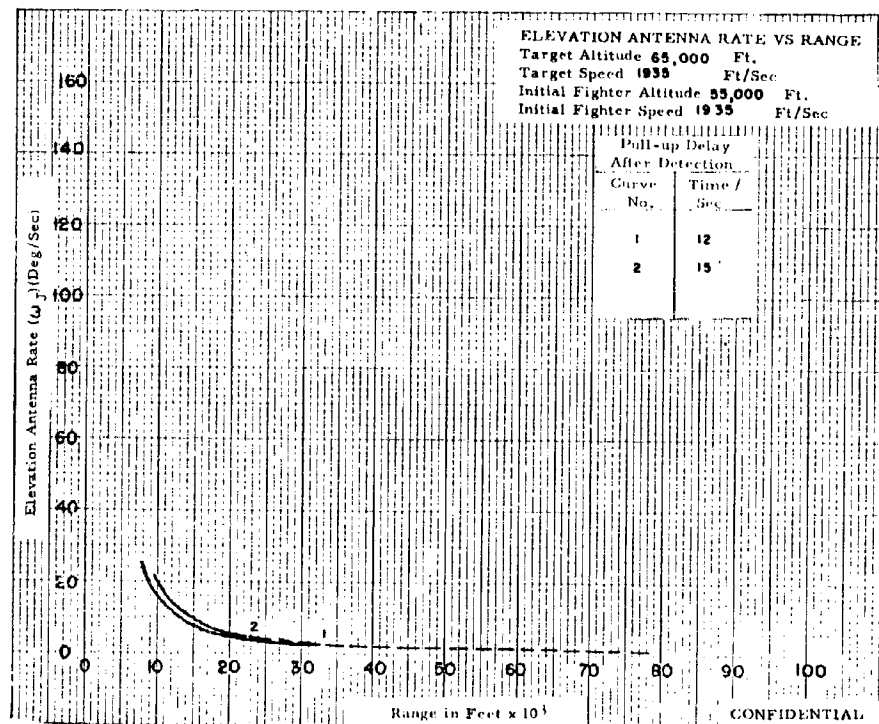
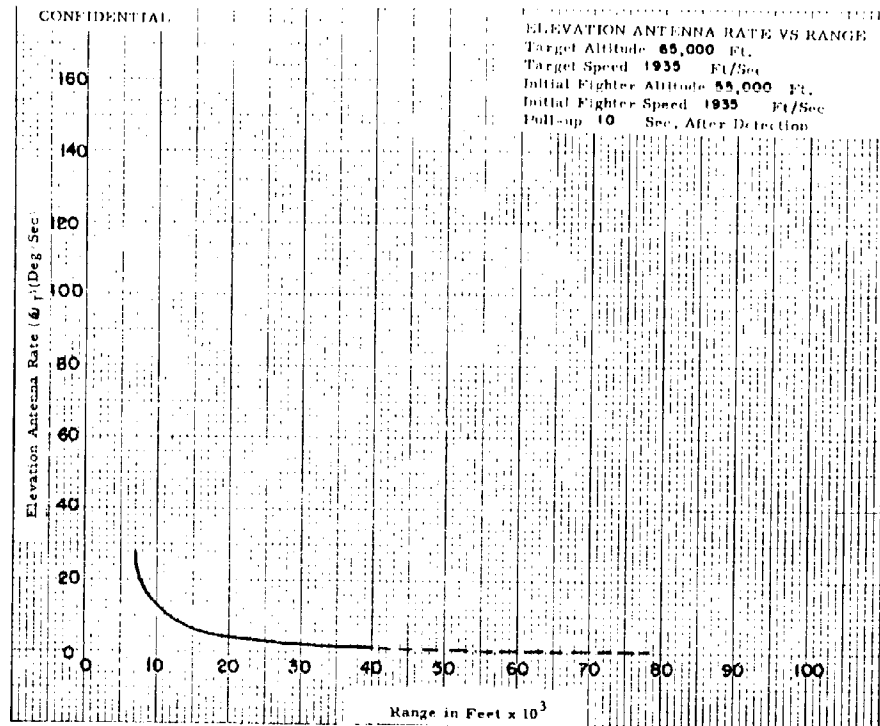
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Figure 28

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Figure 29

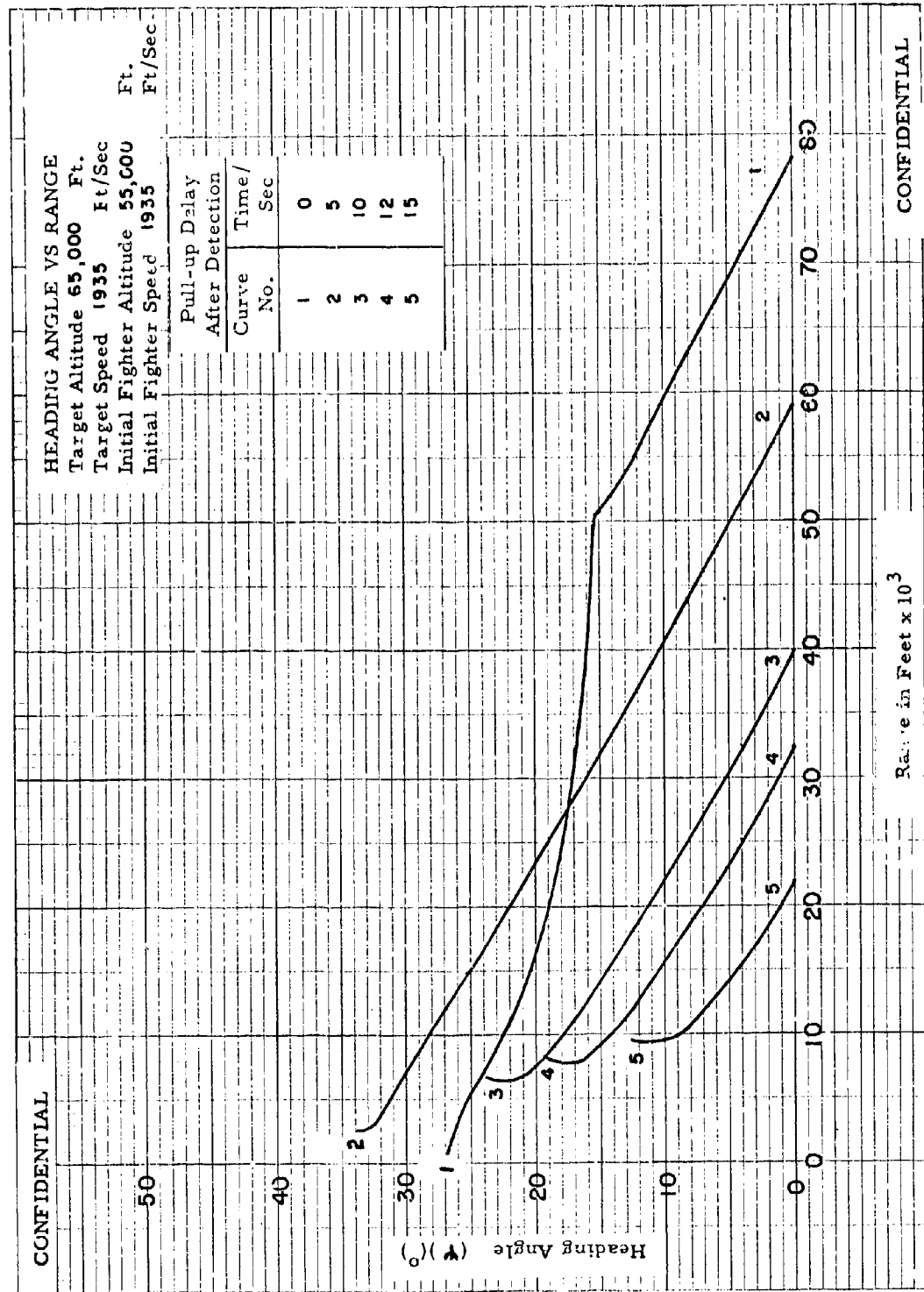


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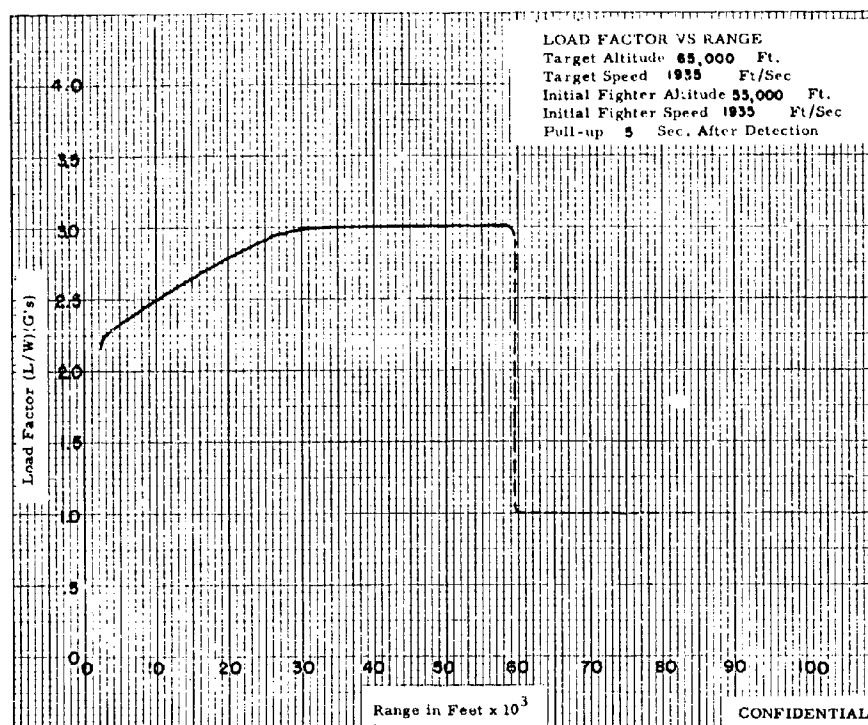
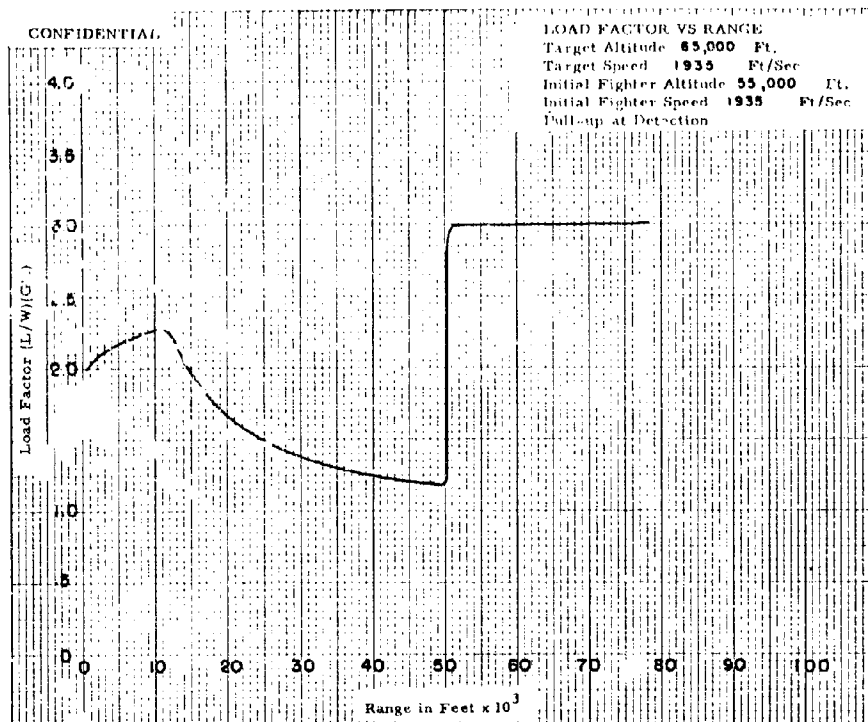


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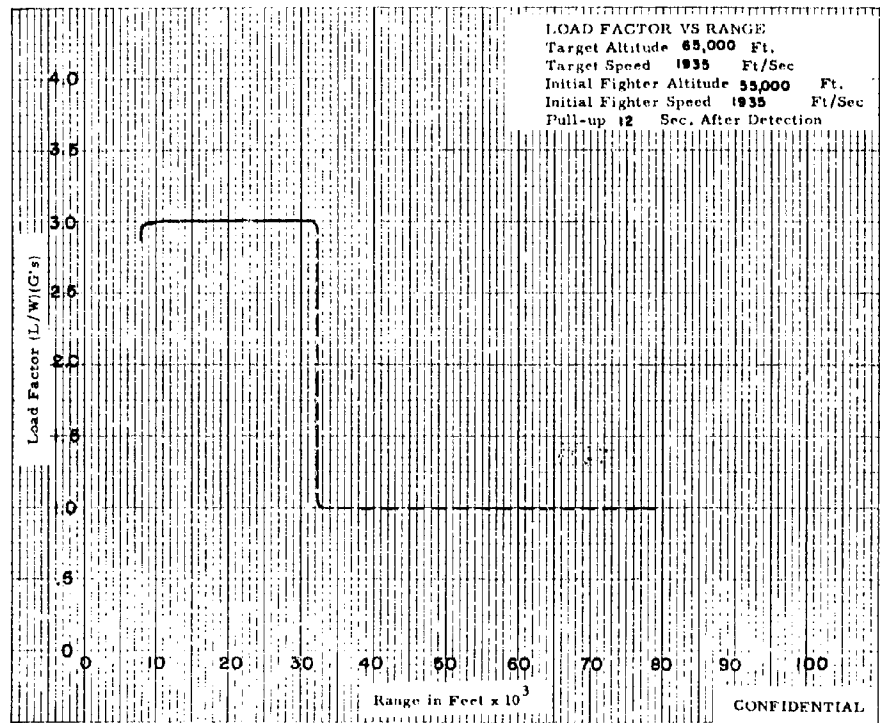
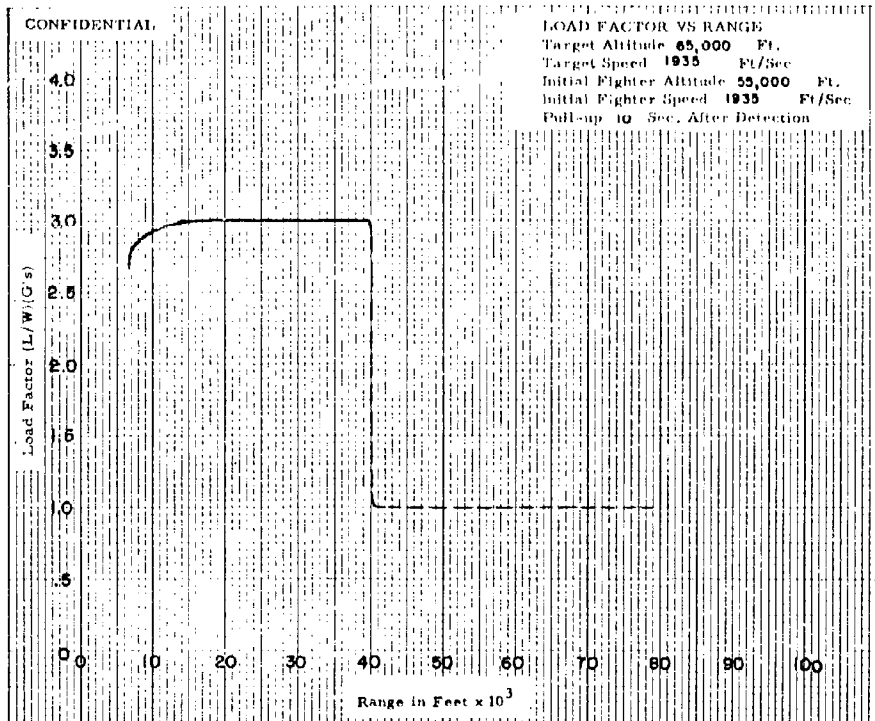


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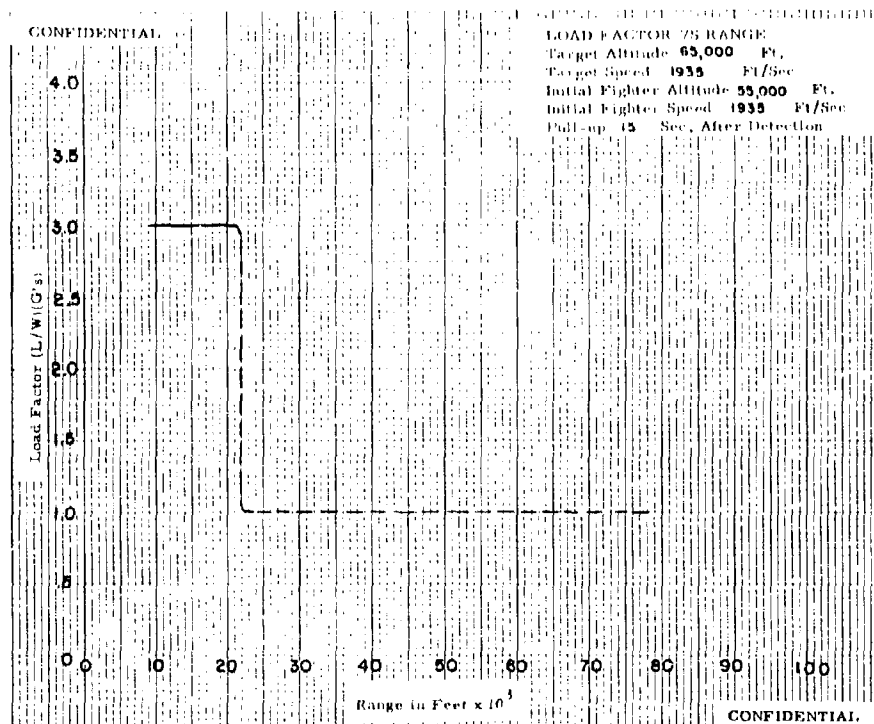


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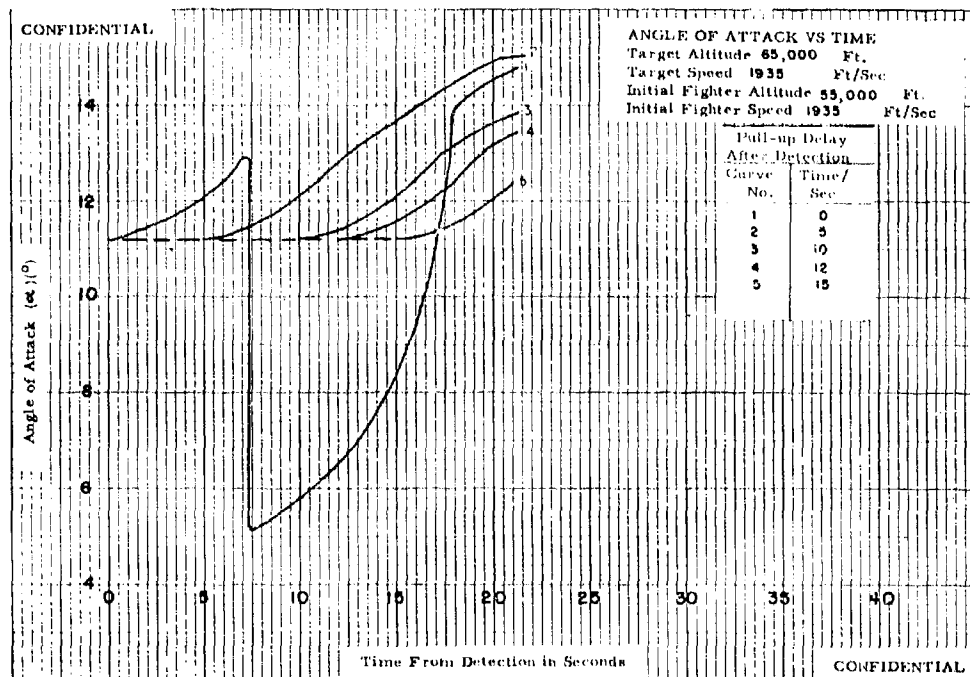


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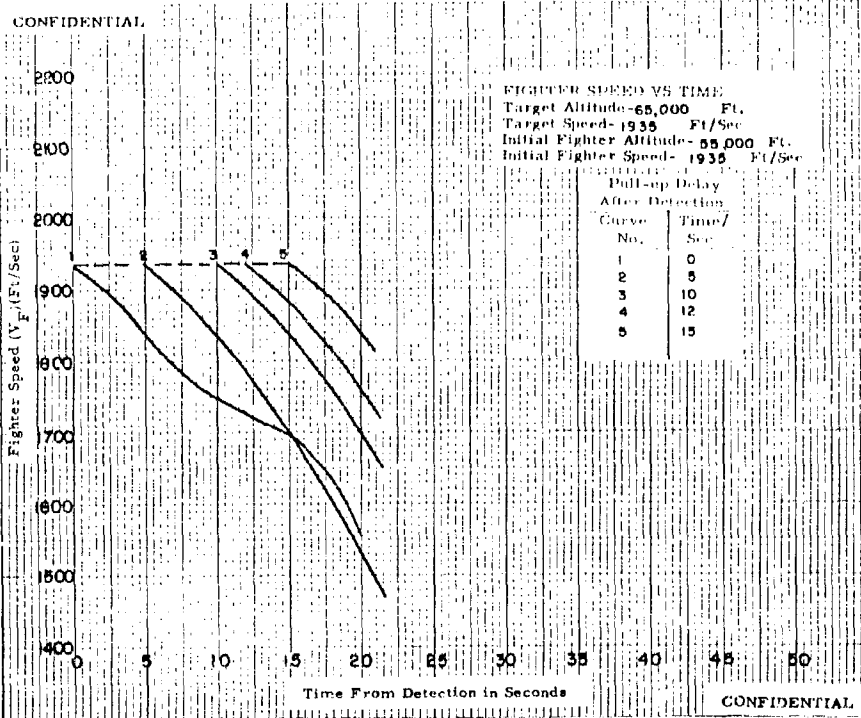


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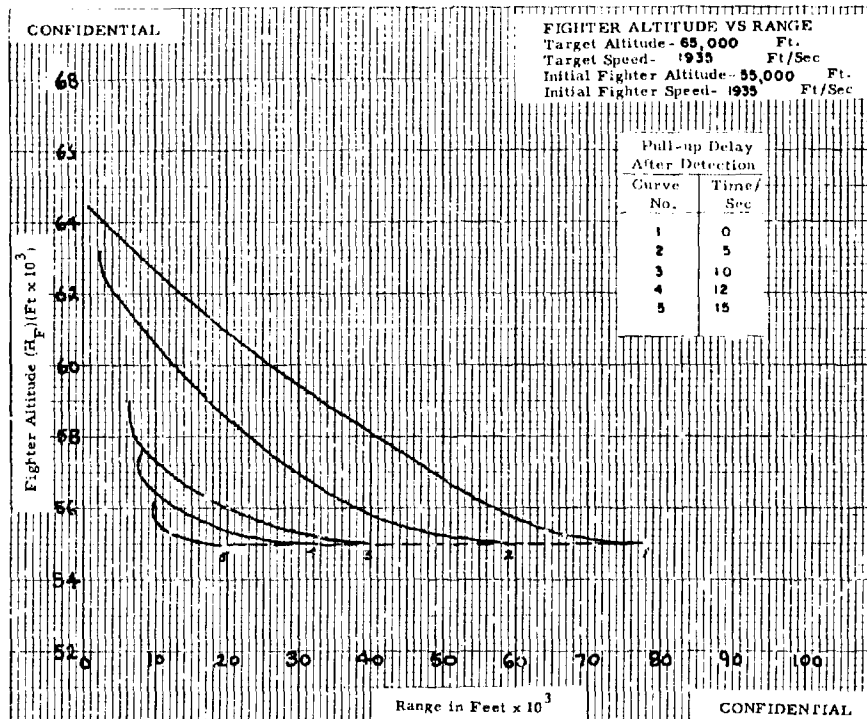
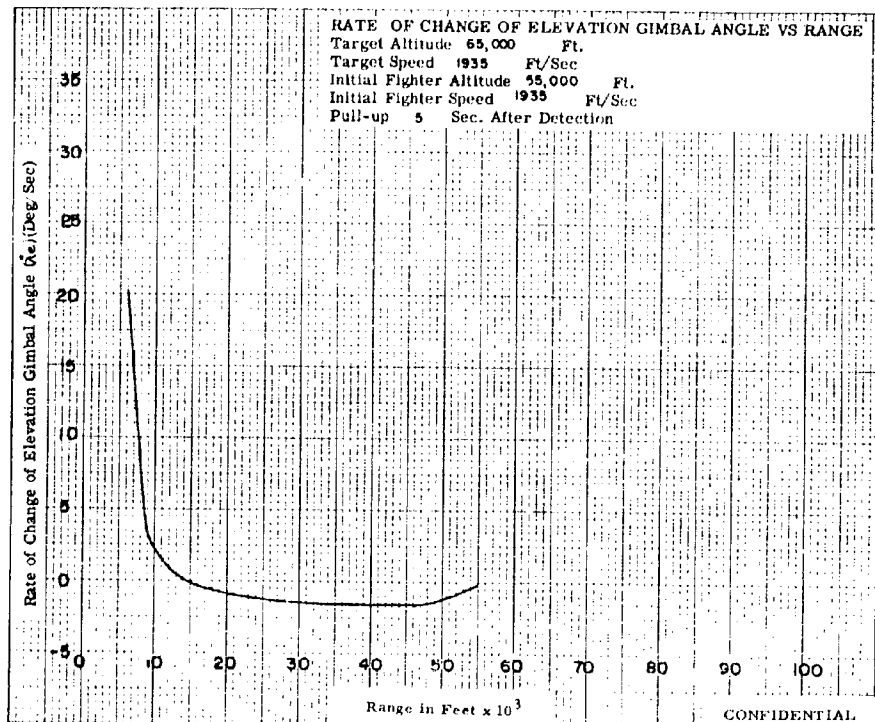
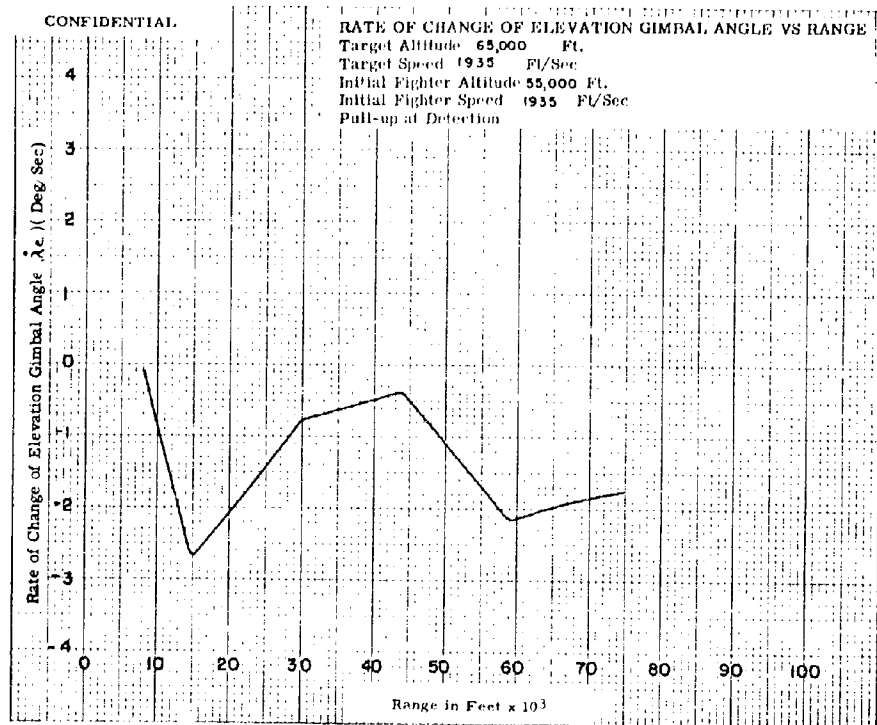


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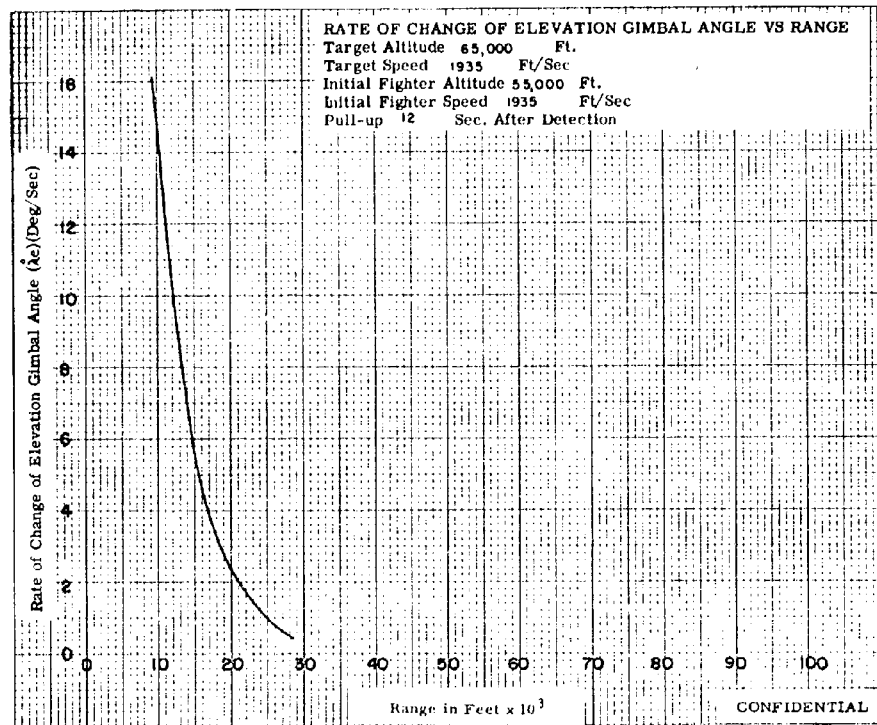
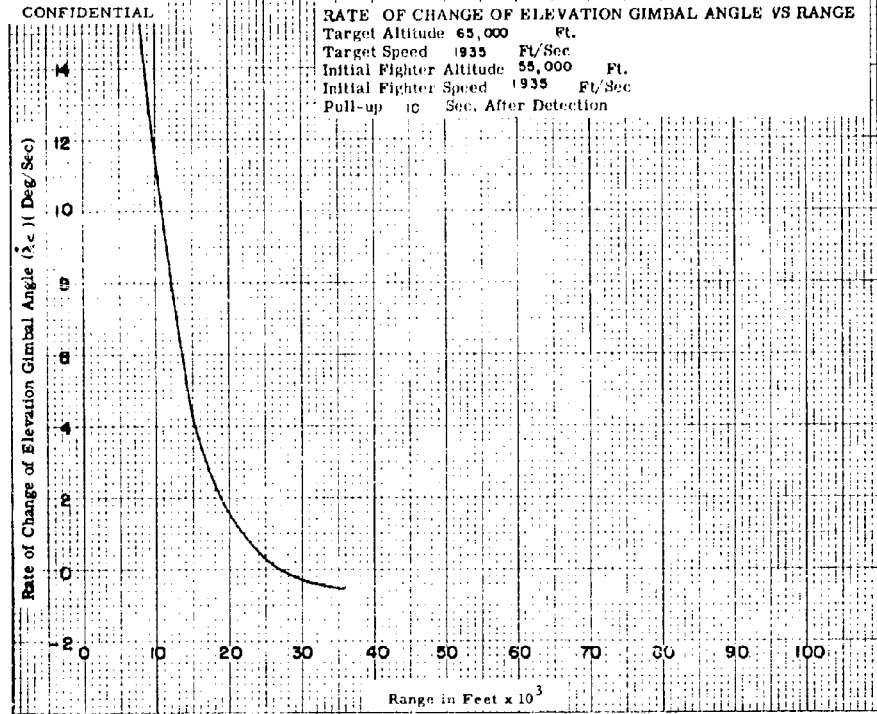
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Figure 37

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Figure 38

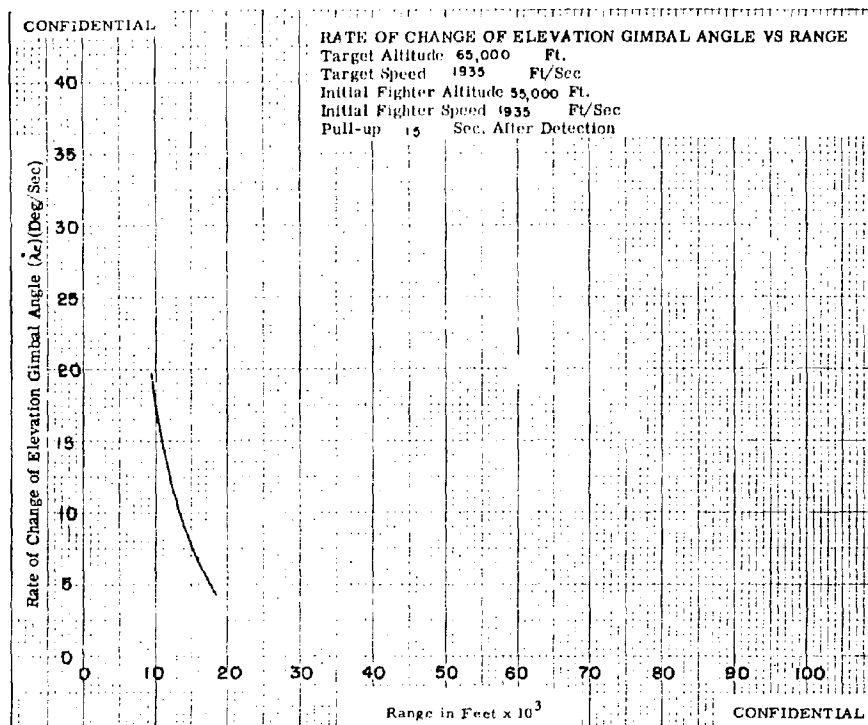


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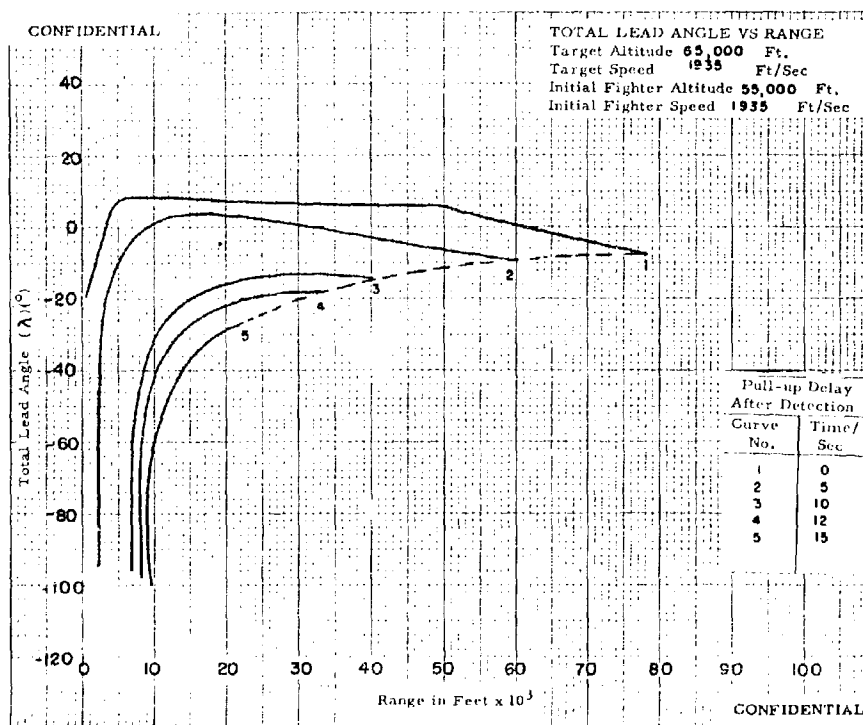


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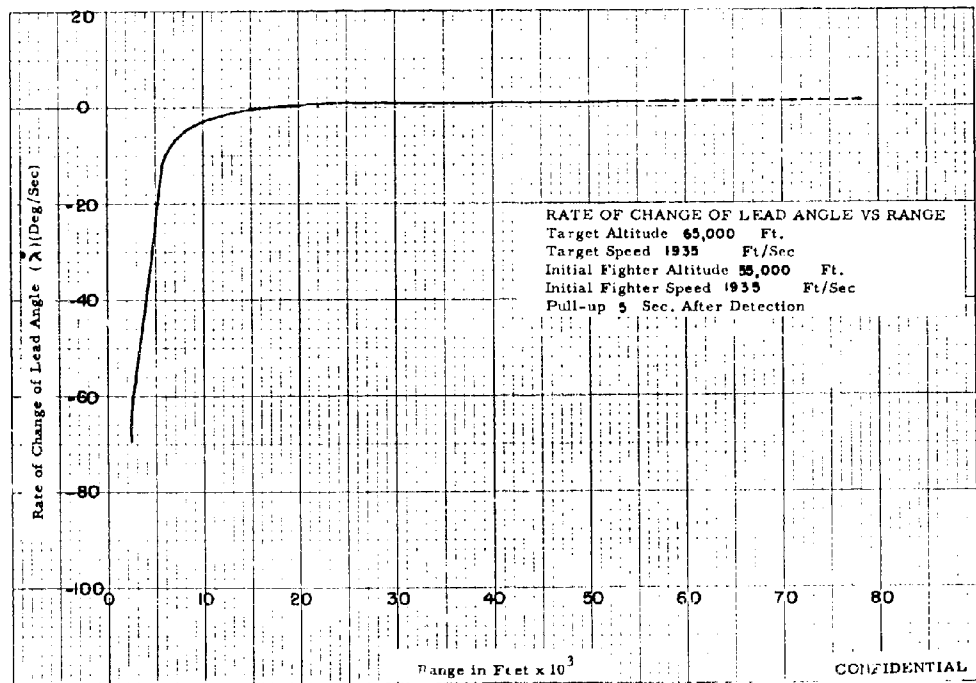
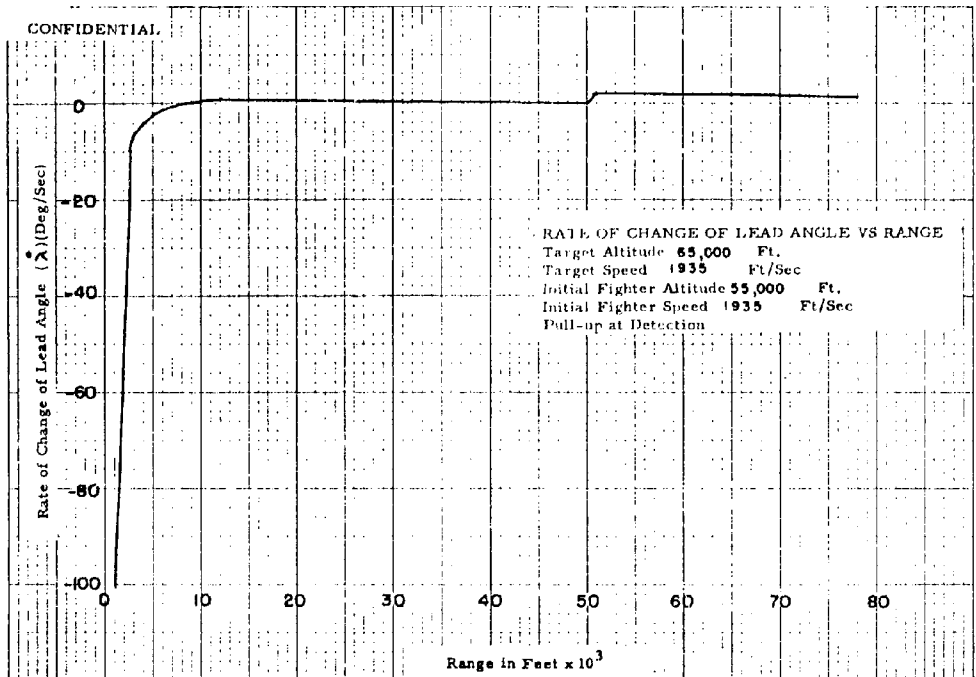


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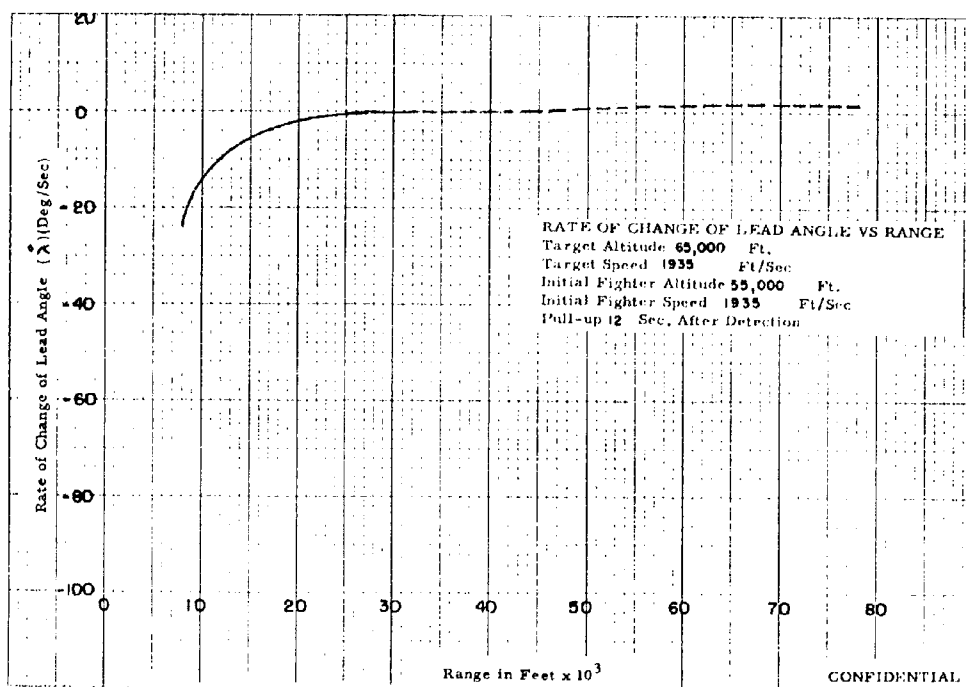
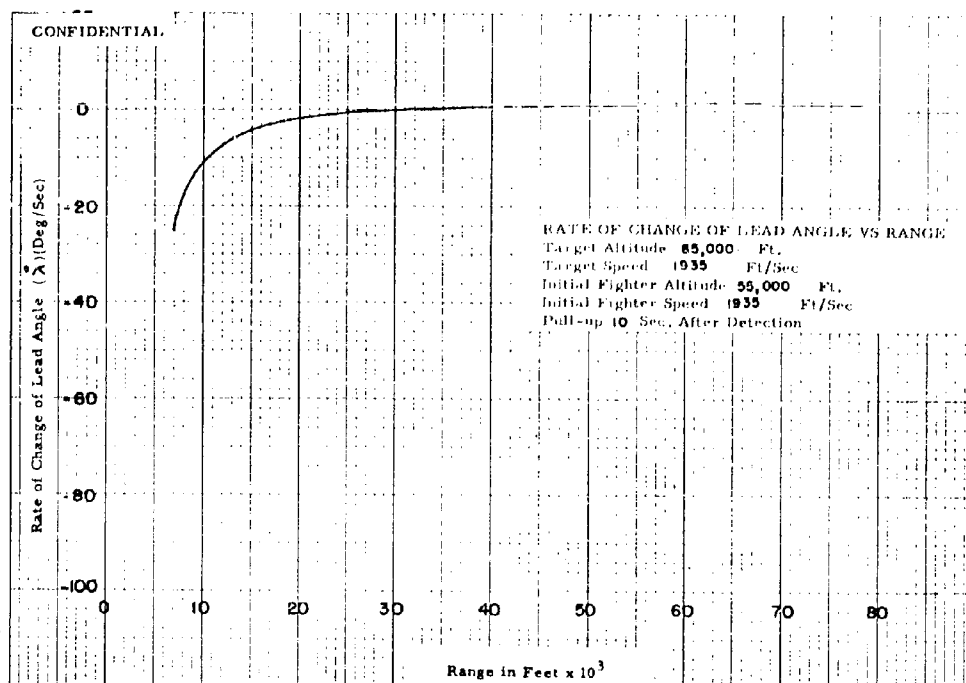


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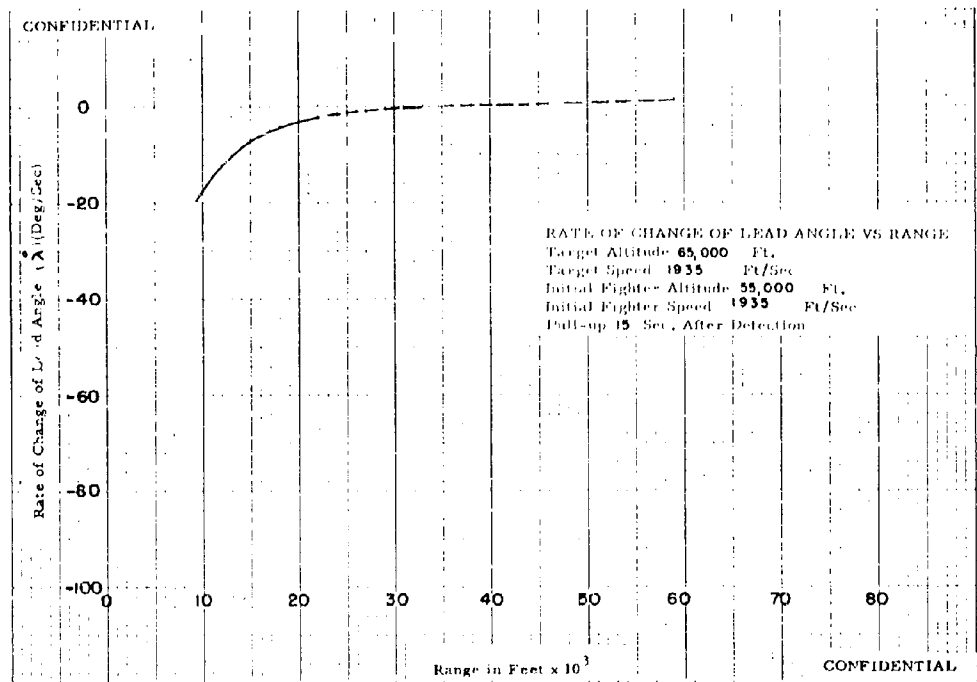


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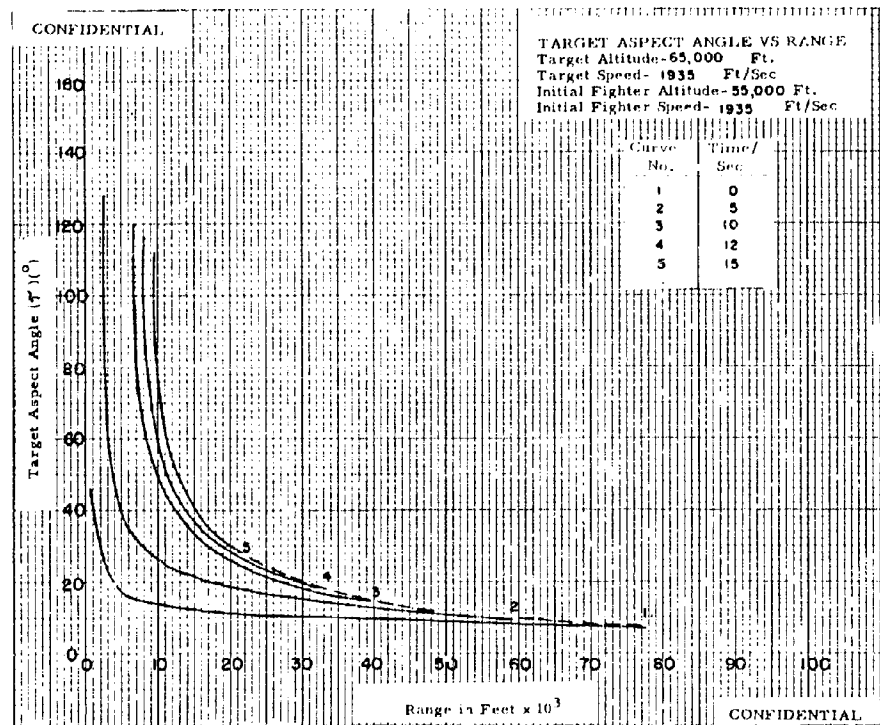
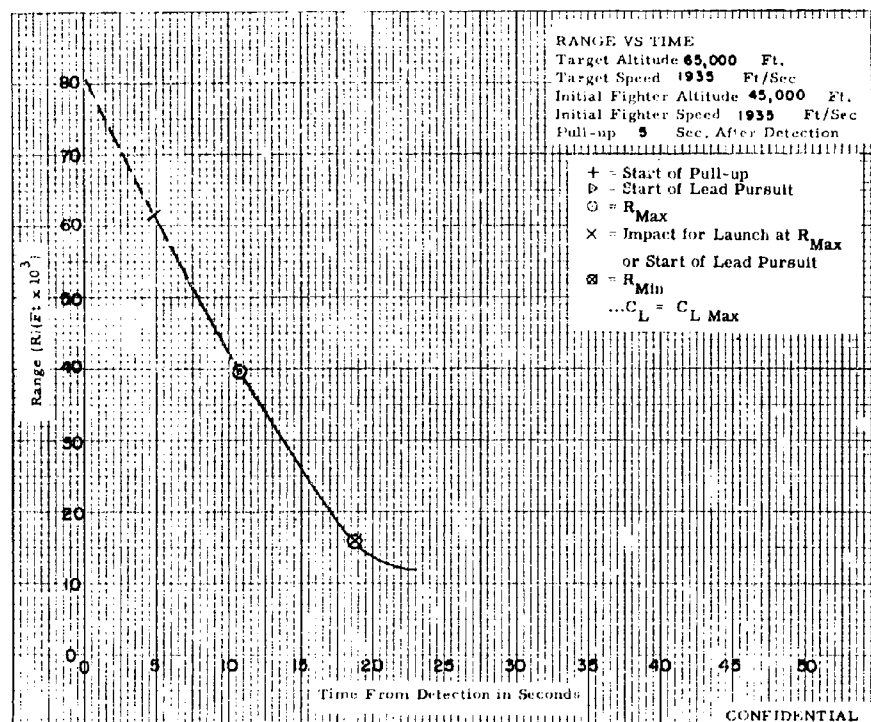
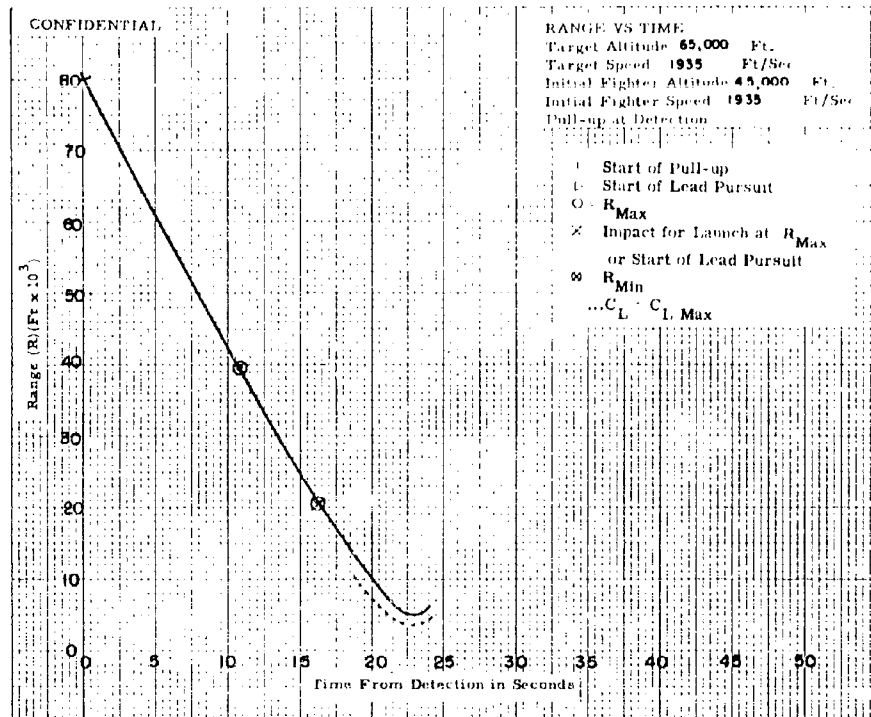


Figure 44



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 Figure 45

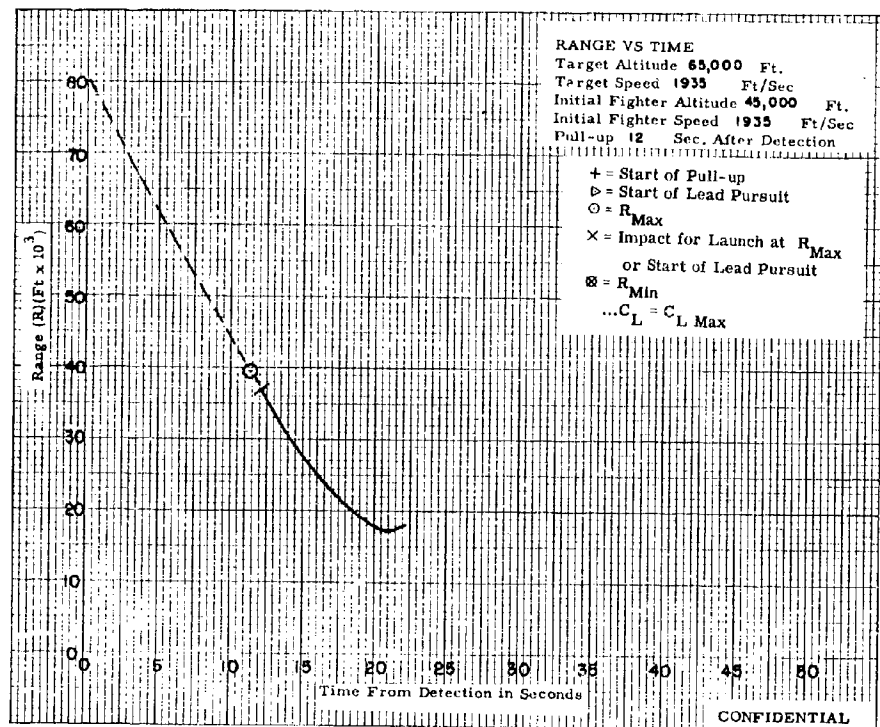
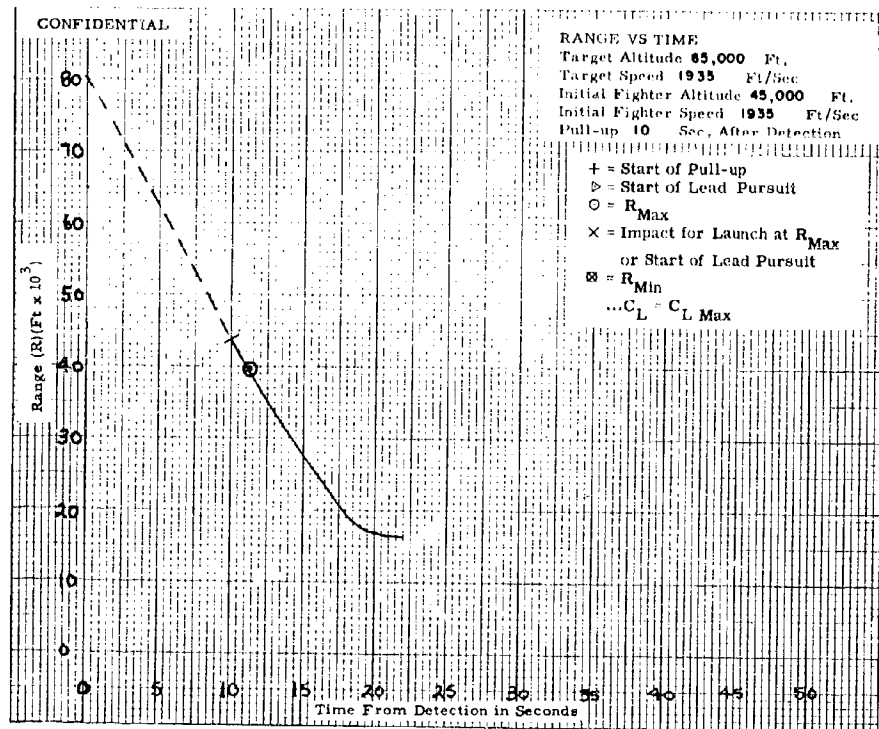


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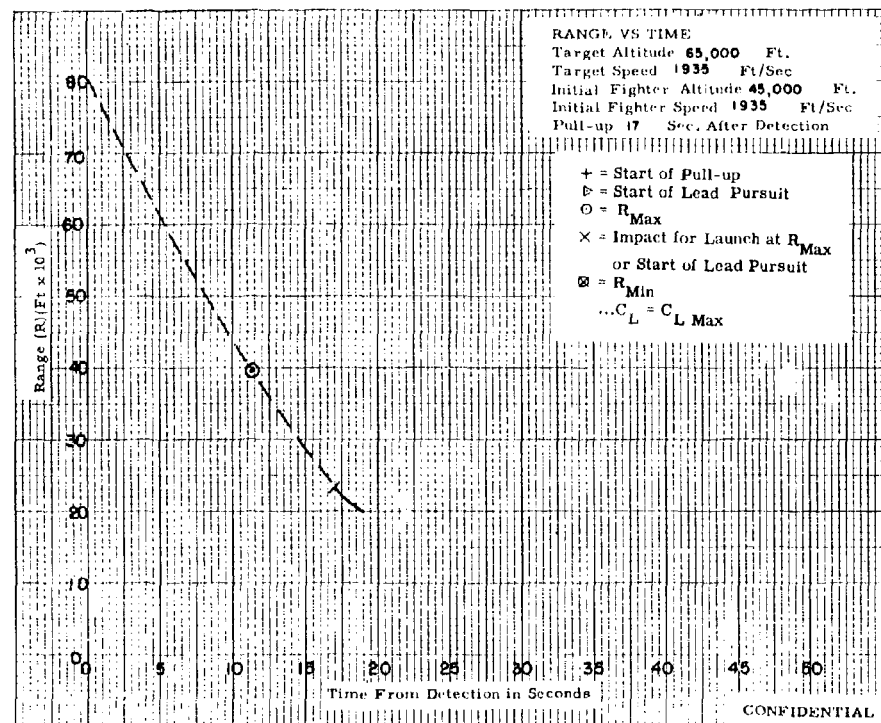
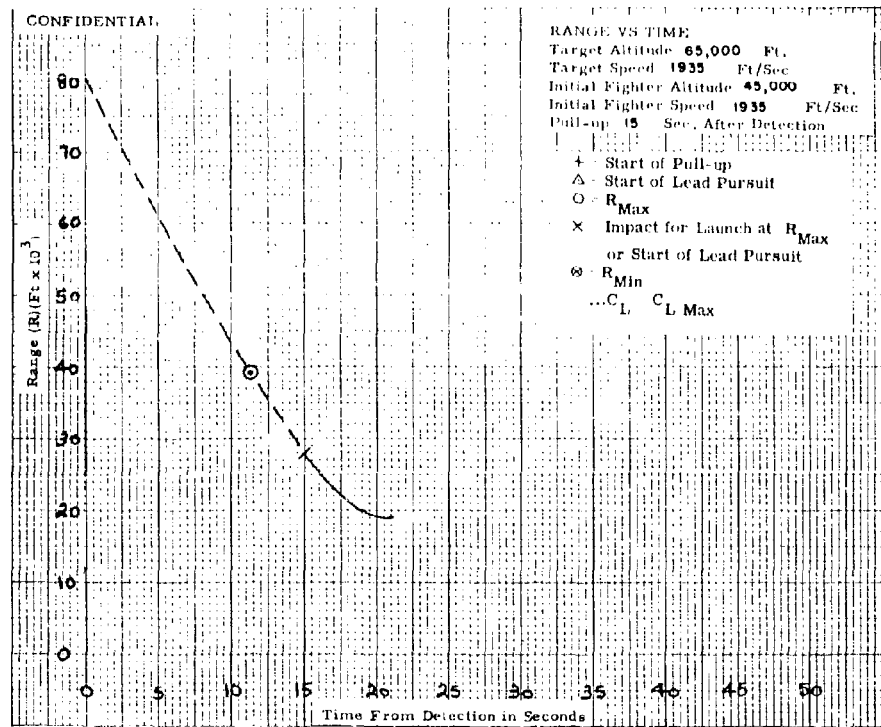


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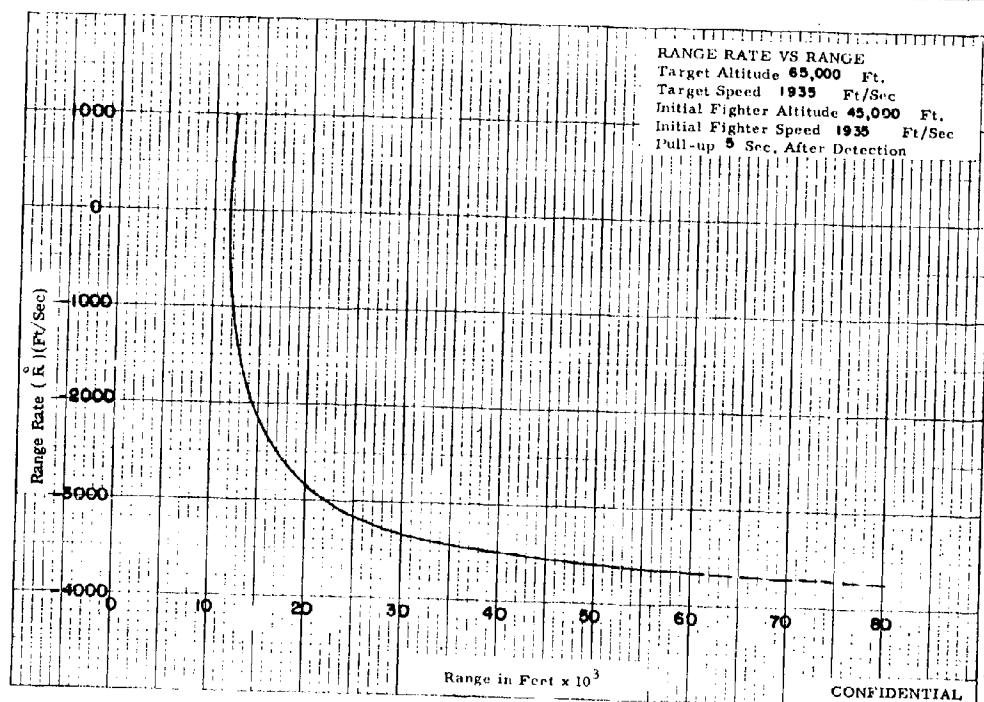
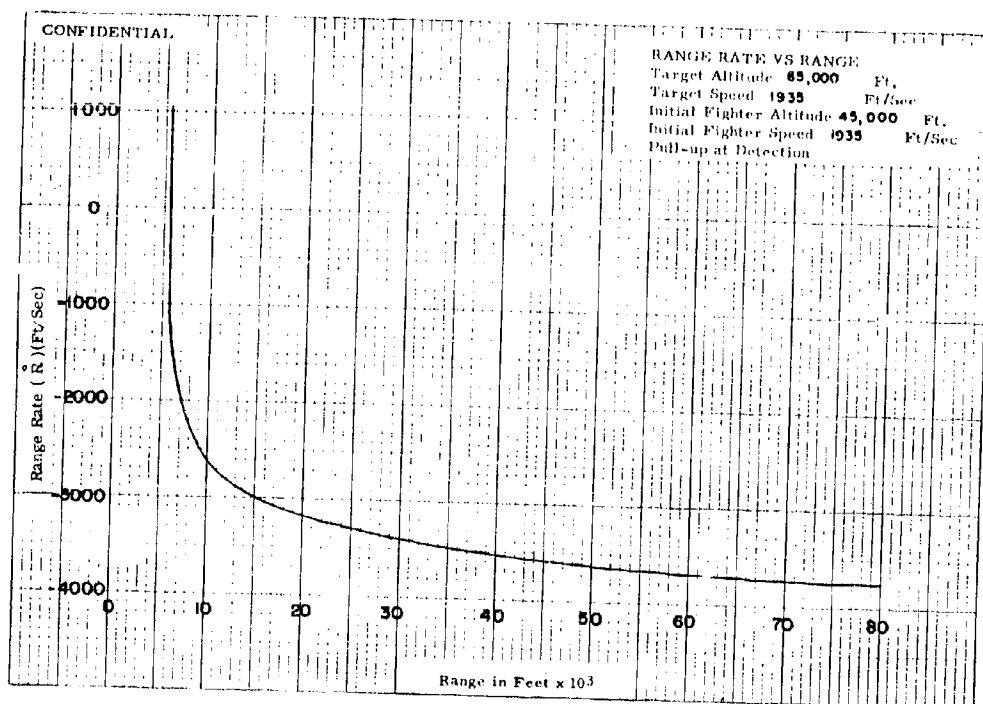


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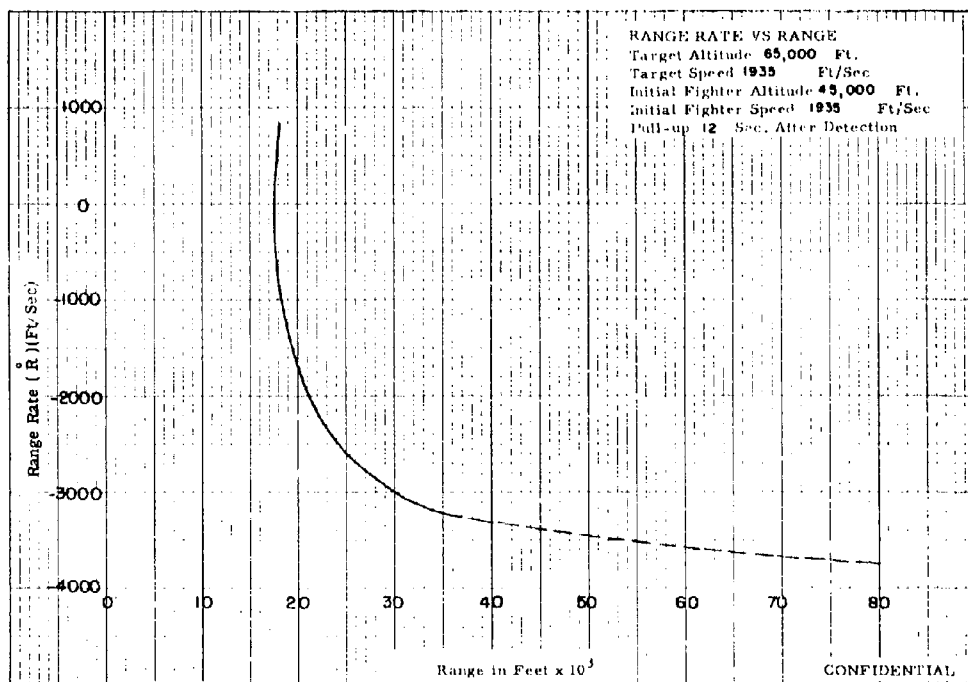
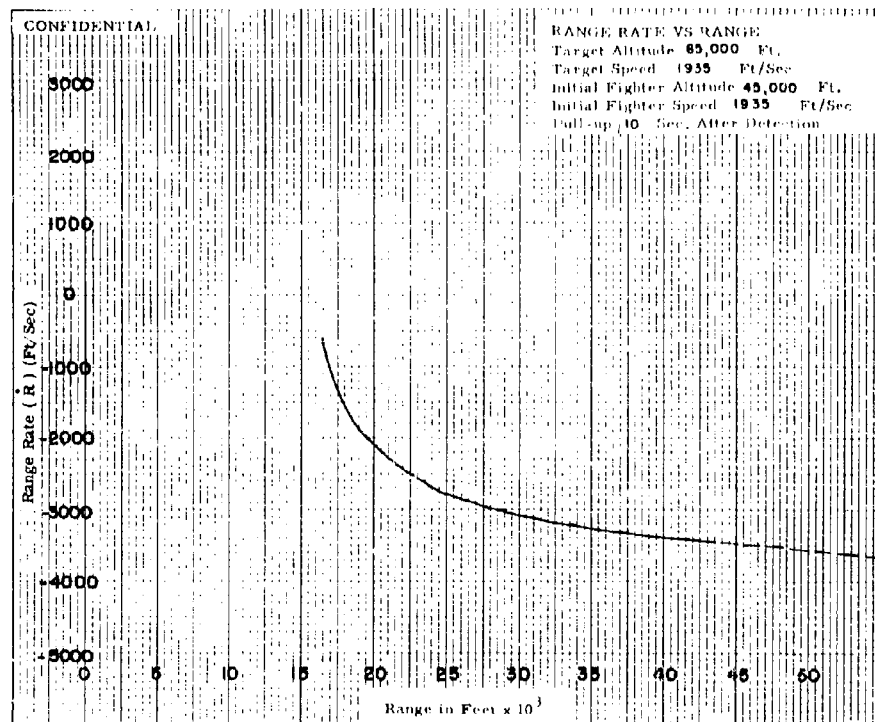


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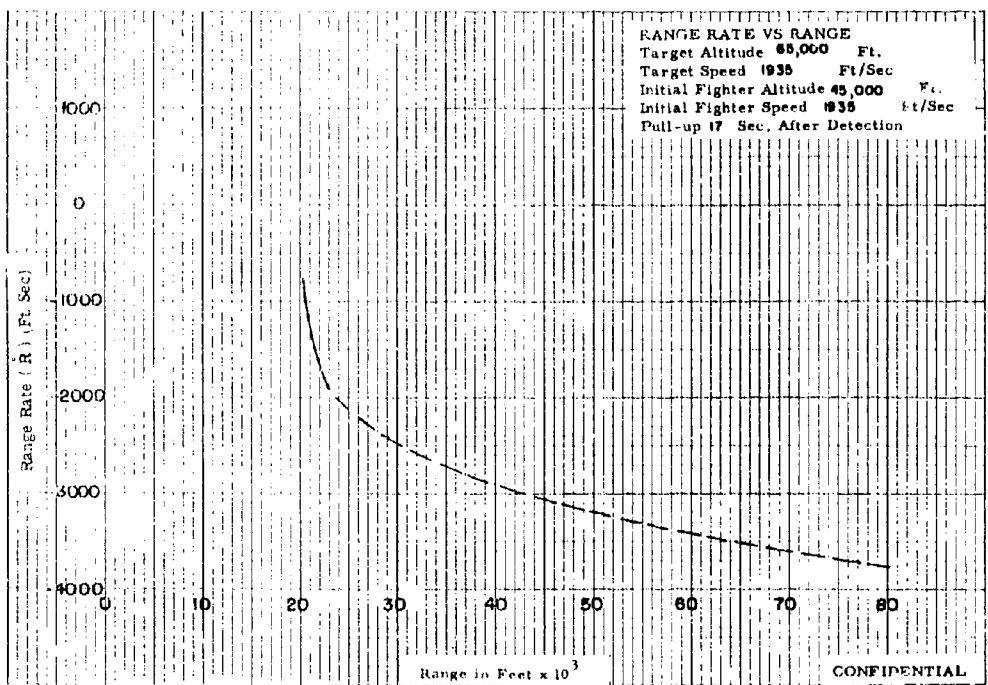
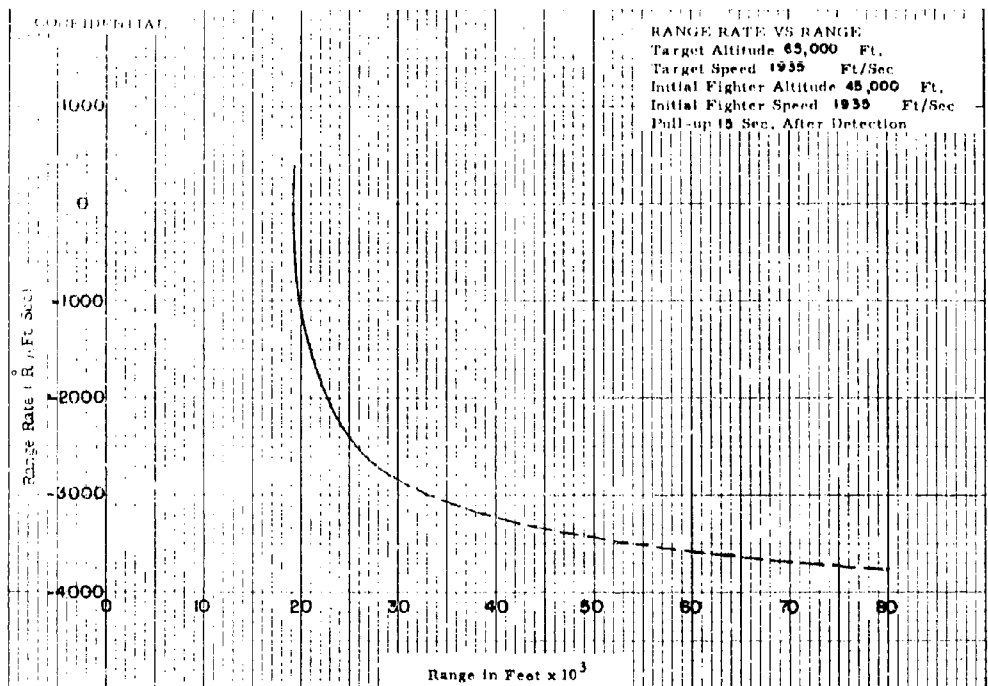


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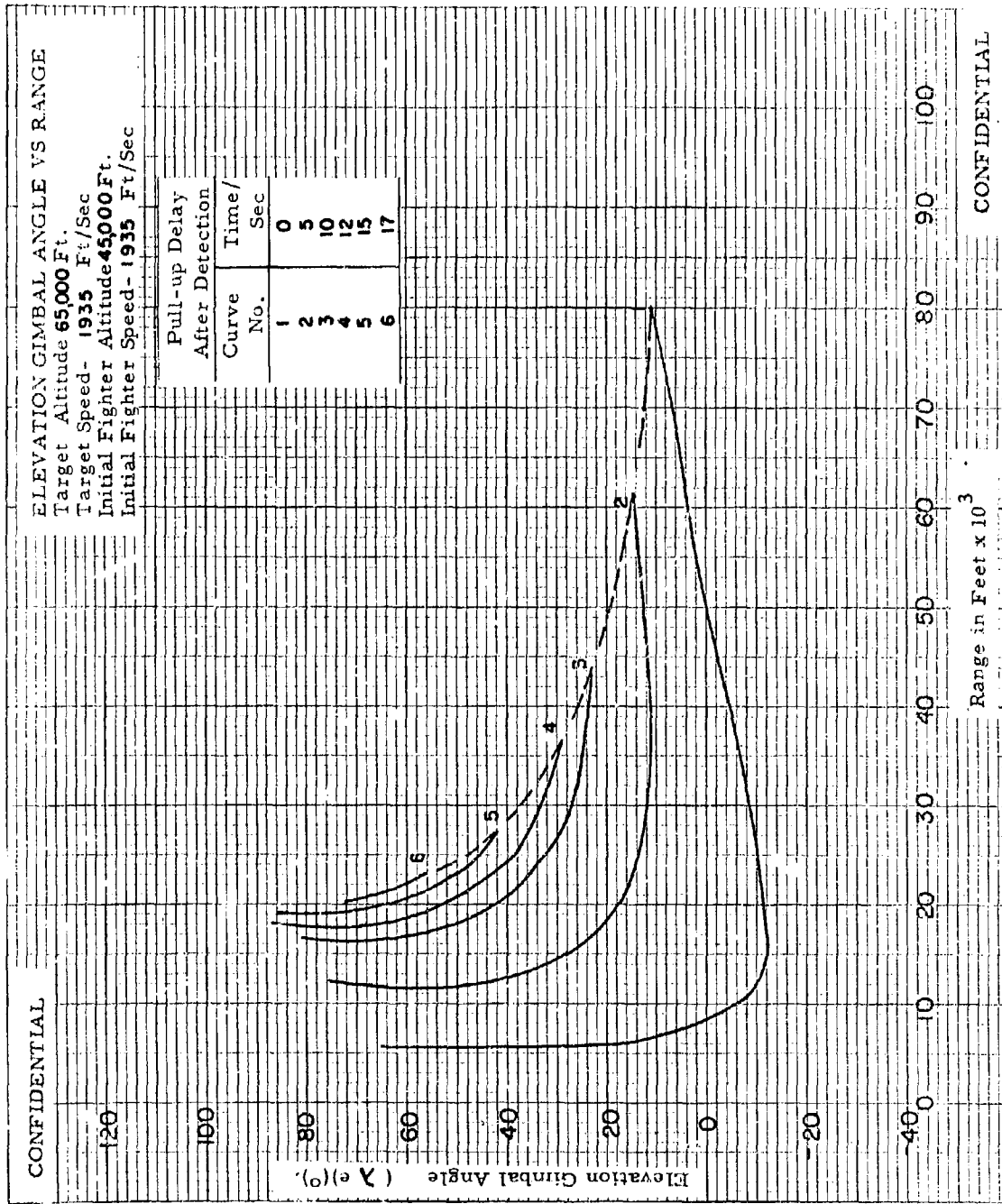


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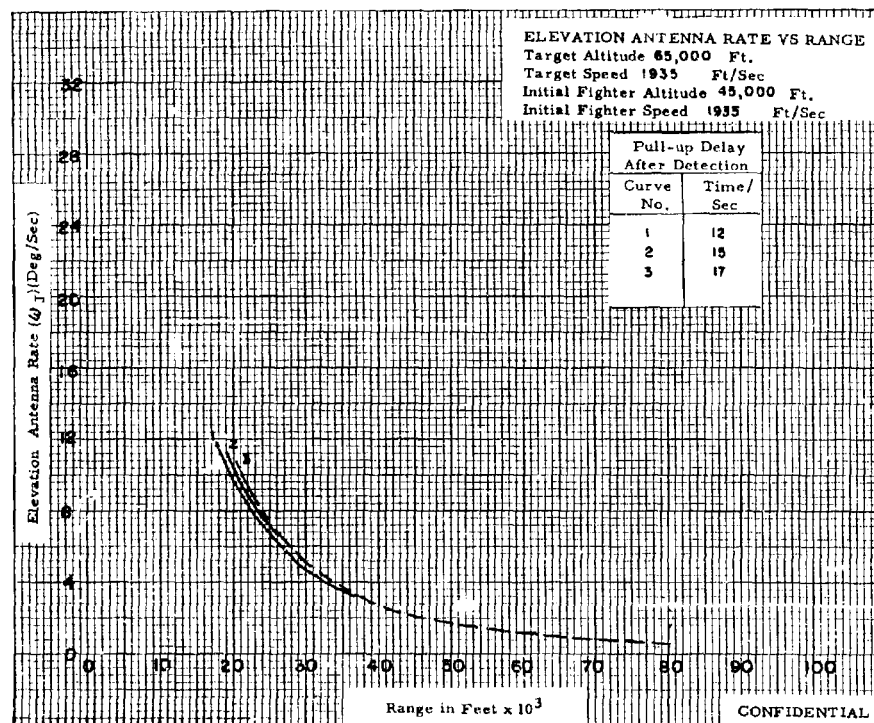
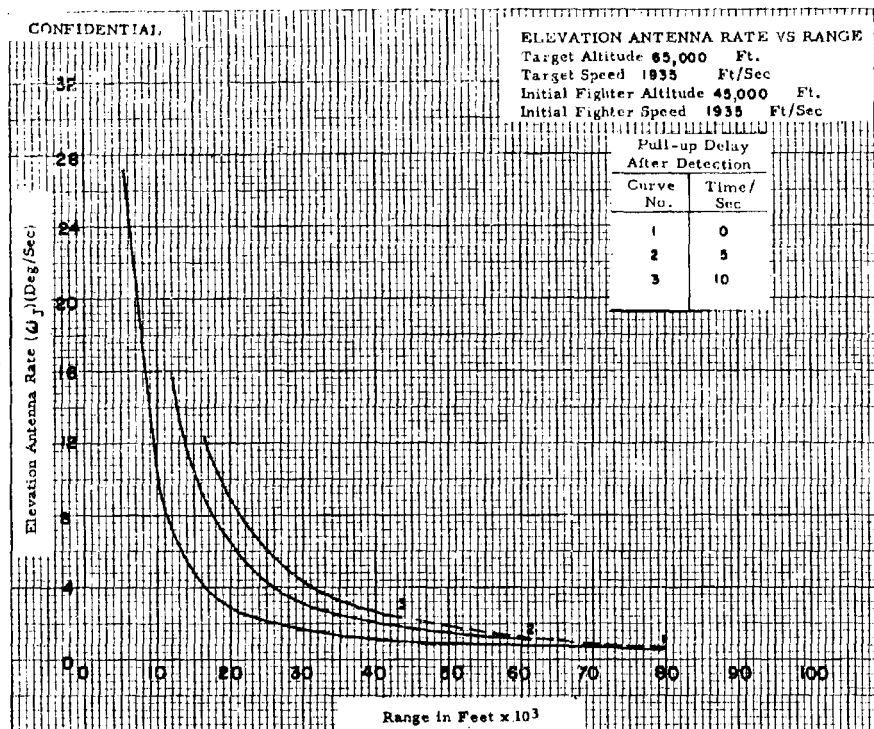


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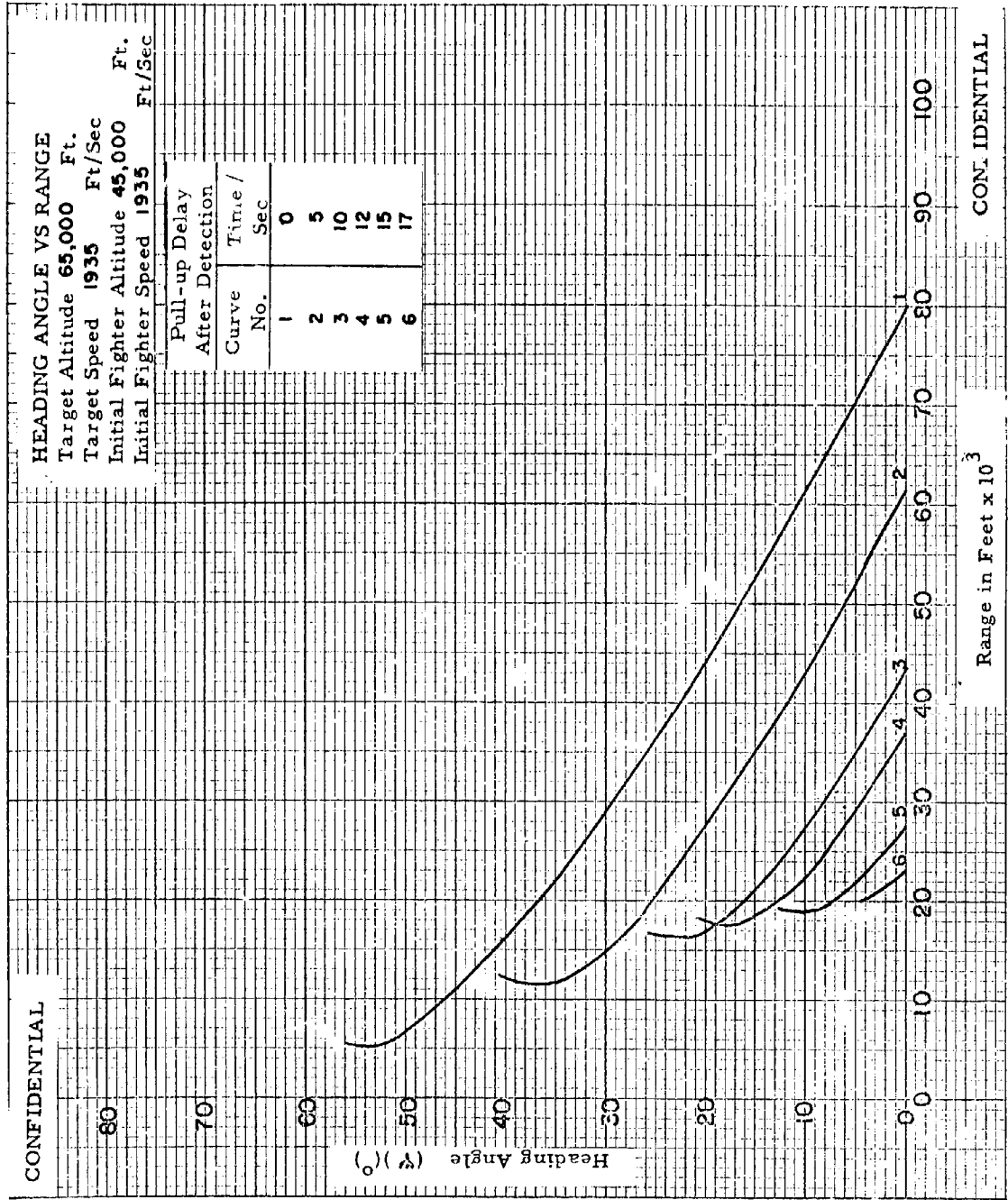


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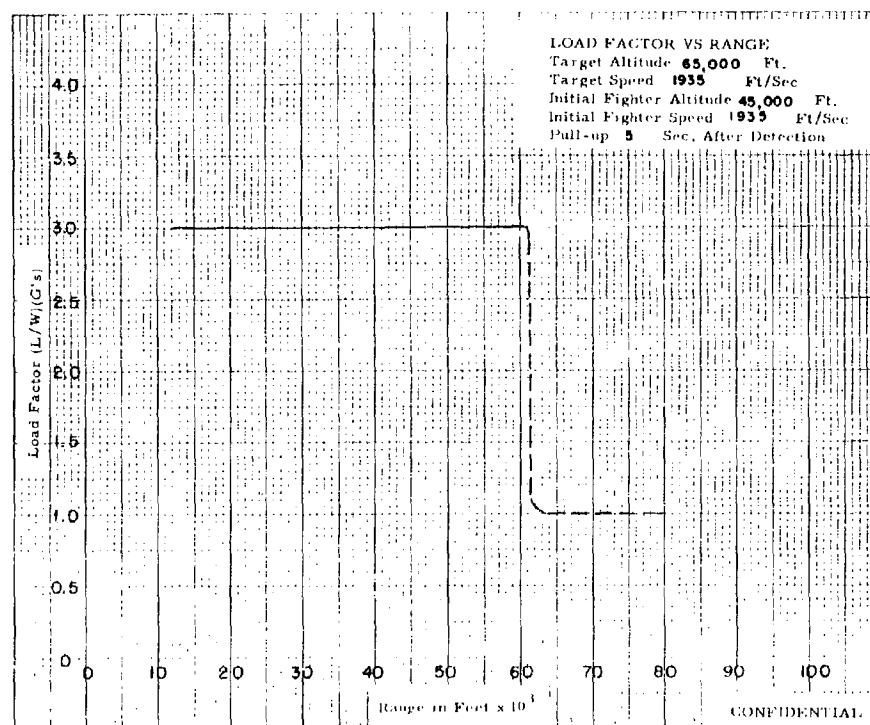
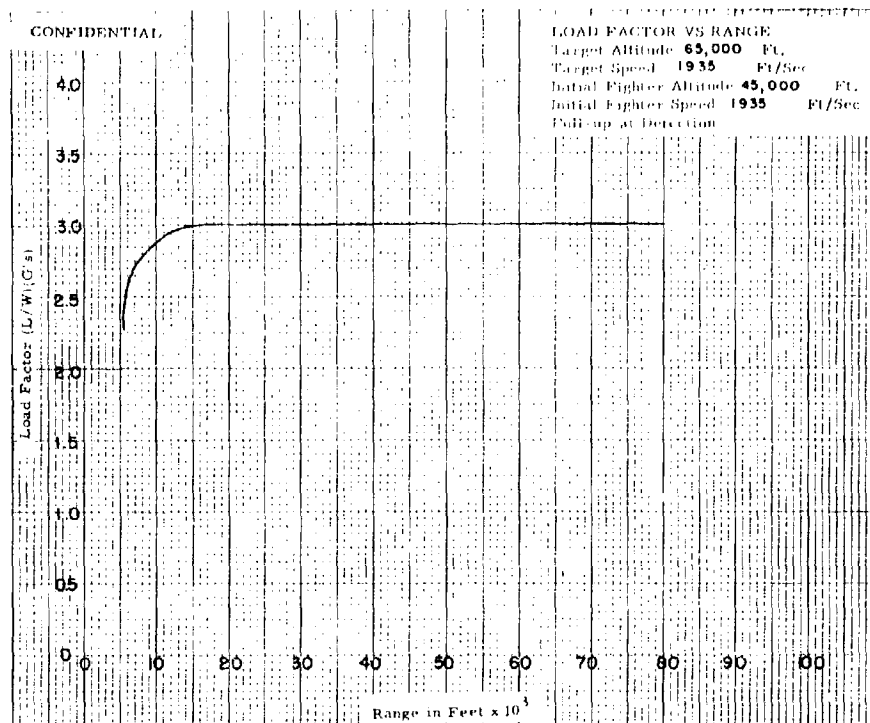
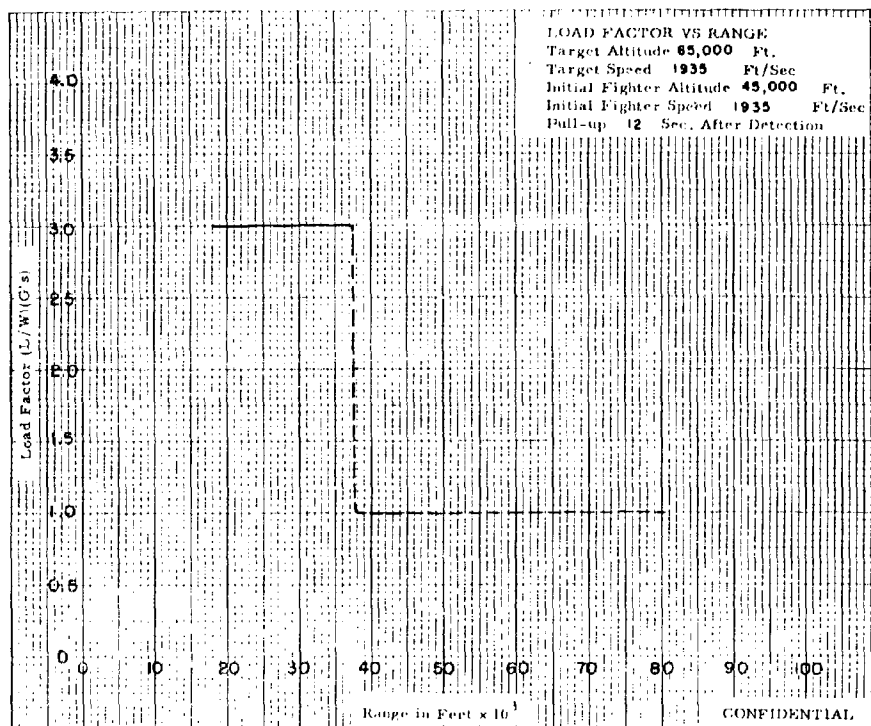
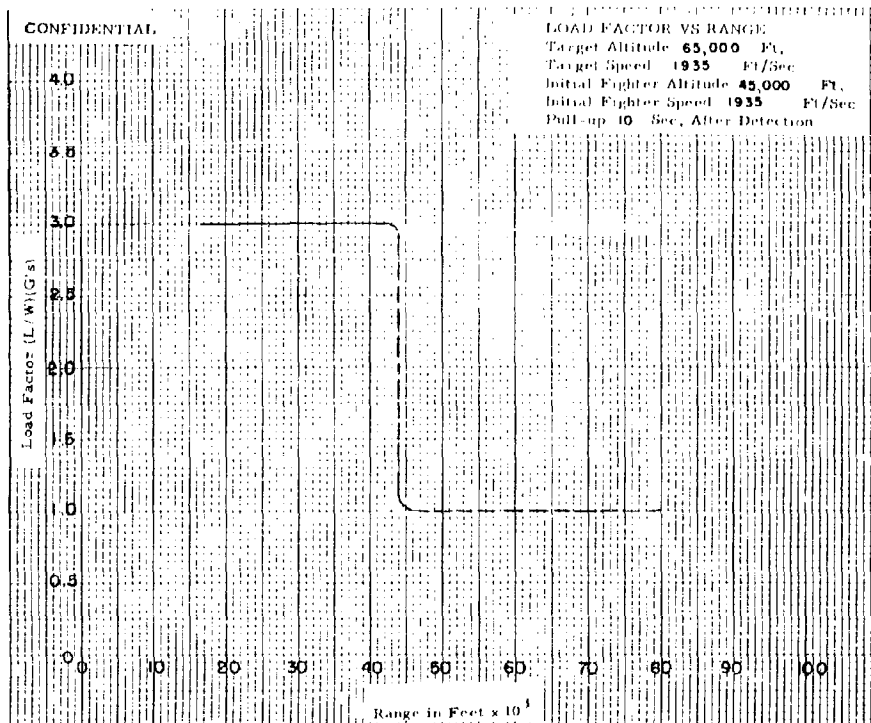


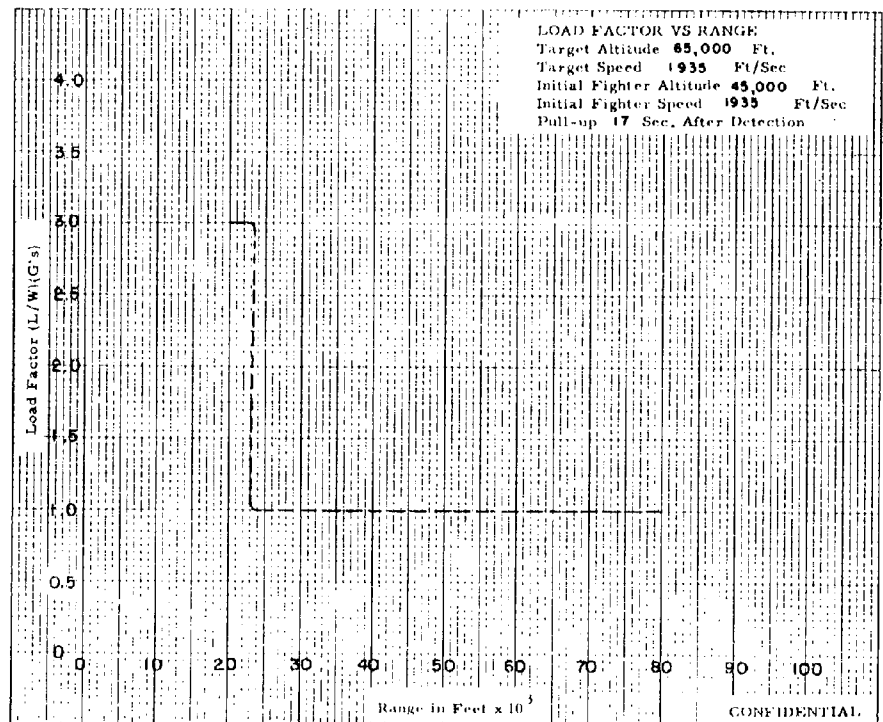
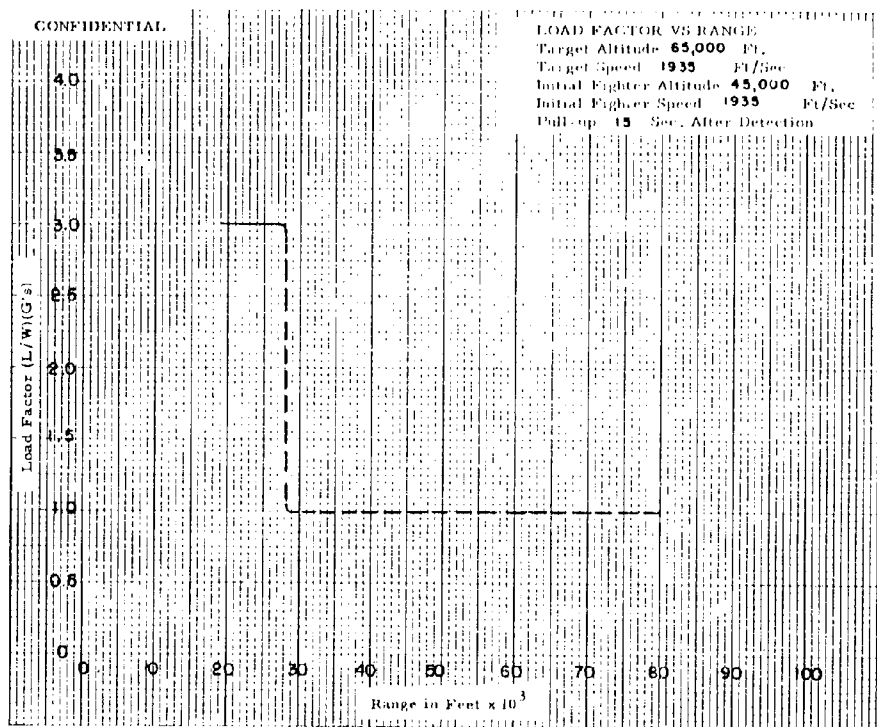
Figure 54



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Figure 55

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Figure 56

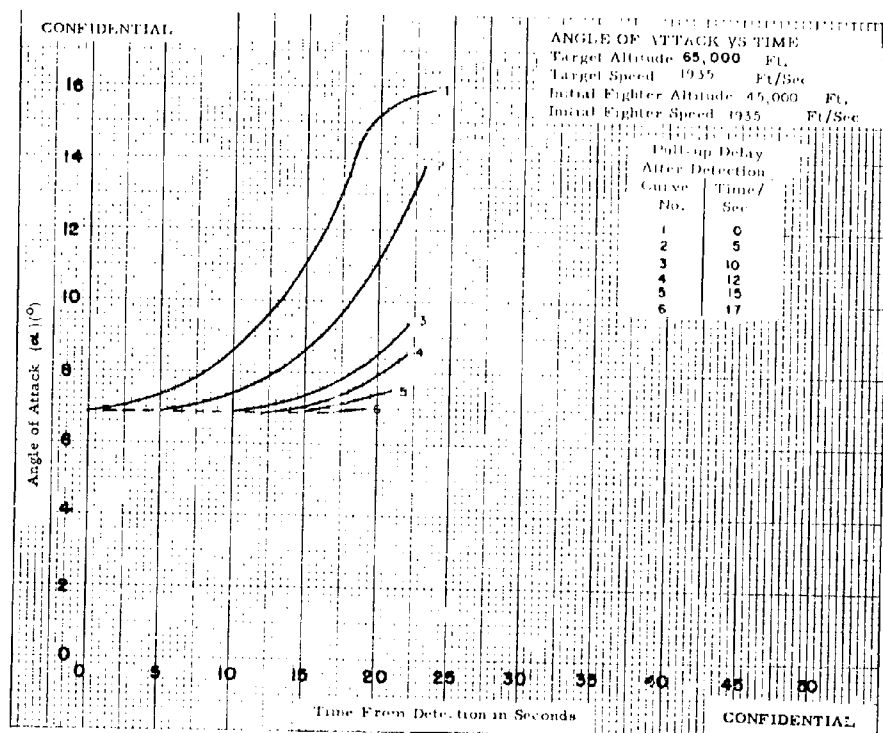


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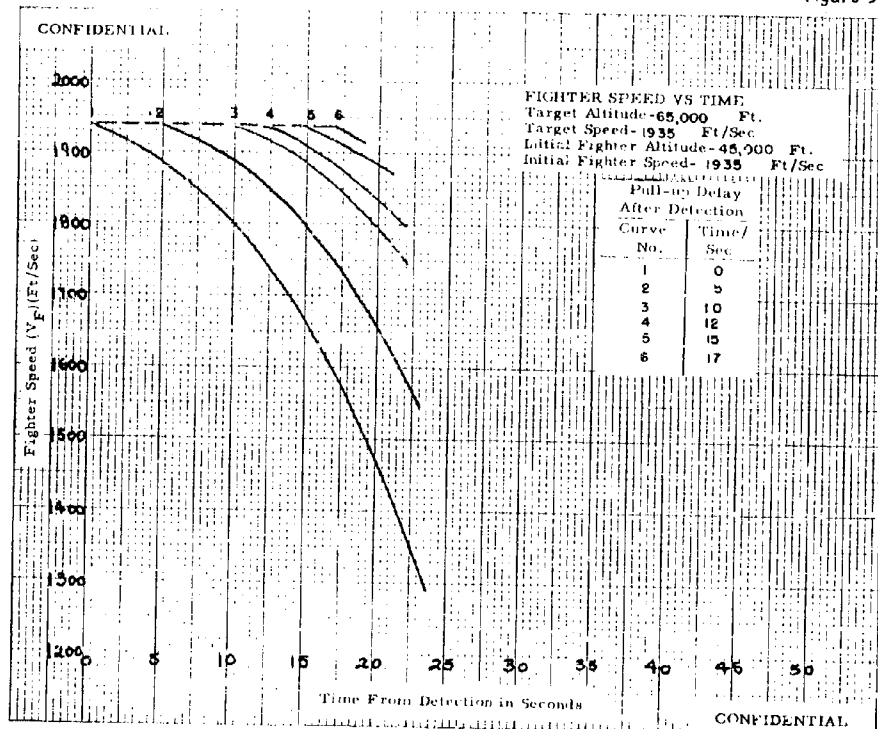
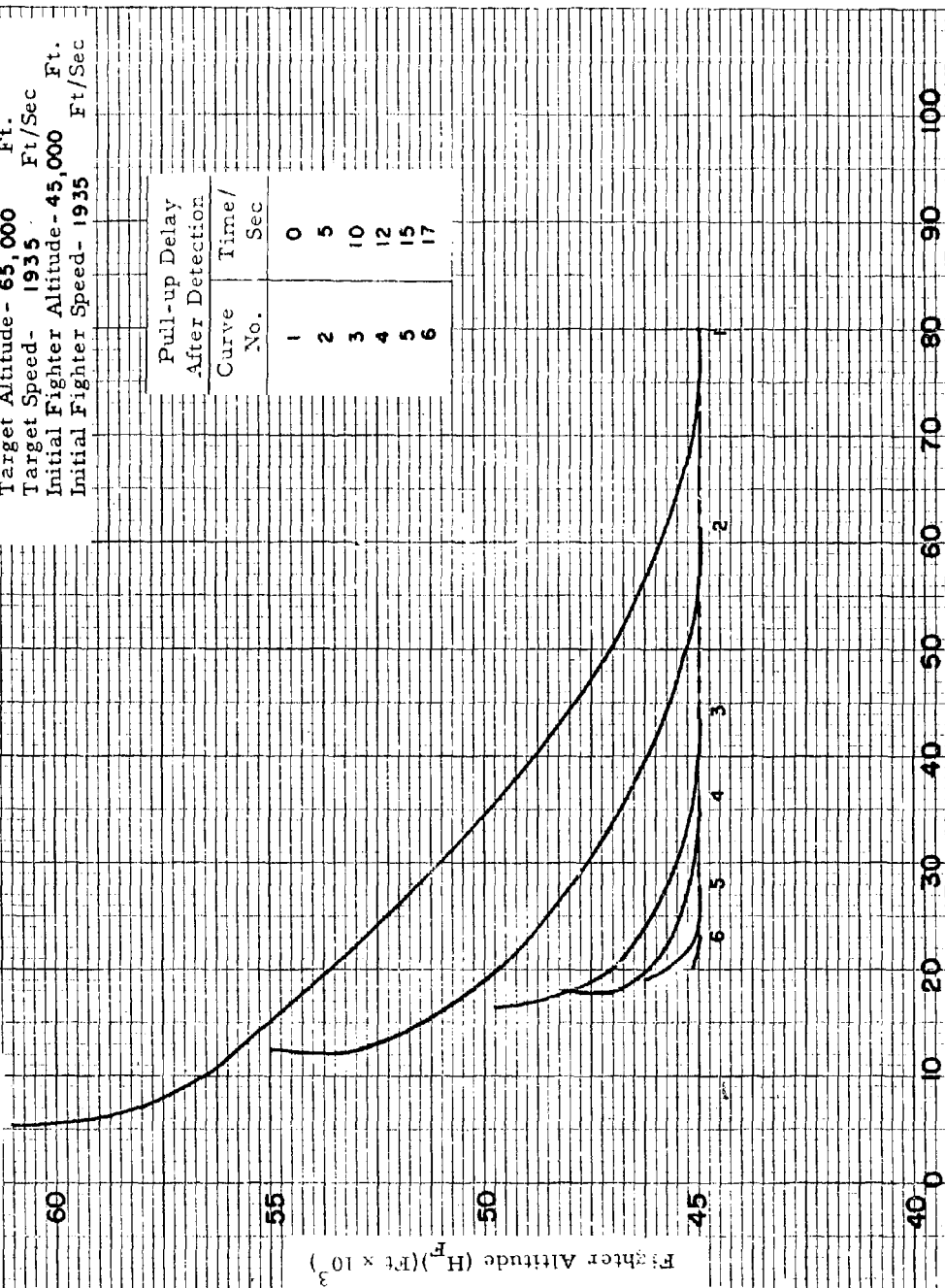


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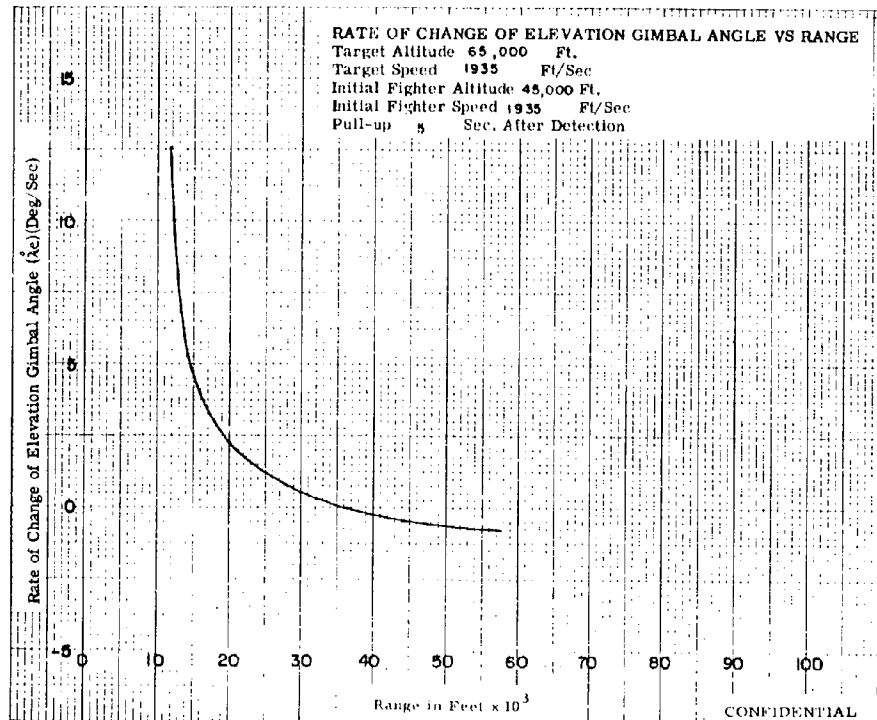
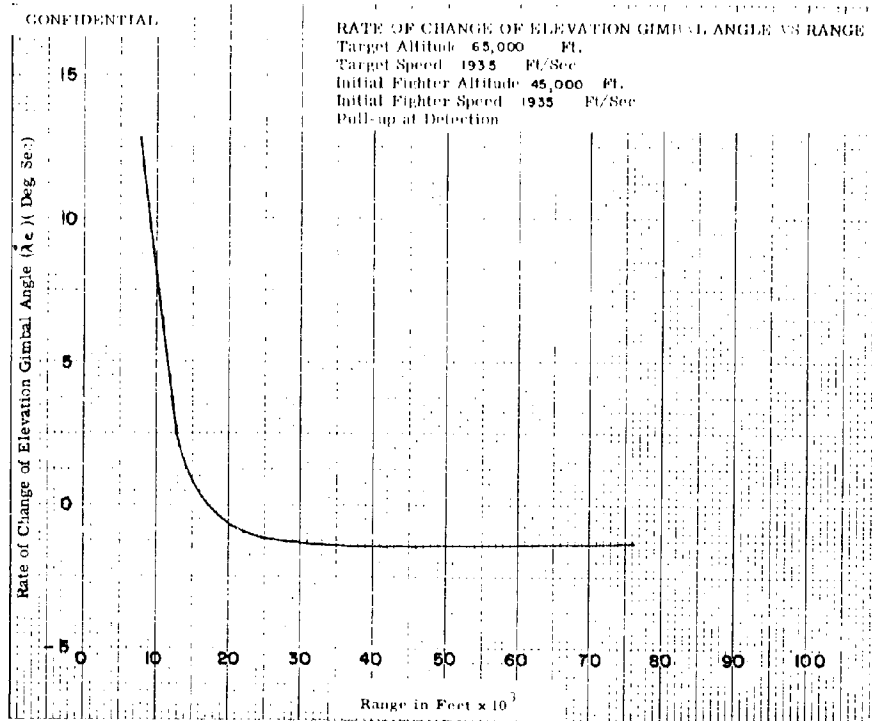
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FIGHTER ALTITUDE VS RANGE
 Target Altitude - 65,000 Ft.
 Target Speed - 1935 Ft./Sec
 Initial Fighter Altitude - 45,000 Ft.
 Initial Fighter Speed - 1935 Ft./Sec



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Figure 60

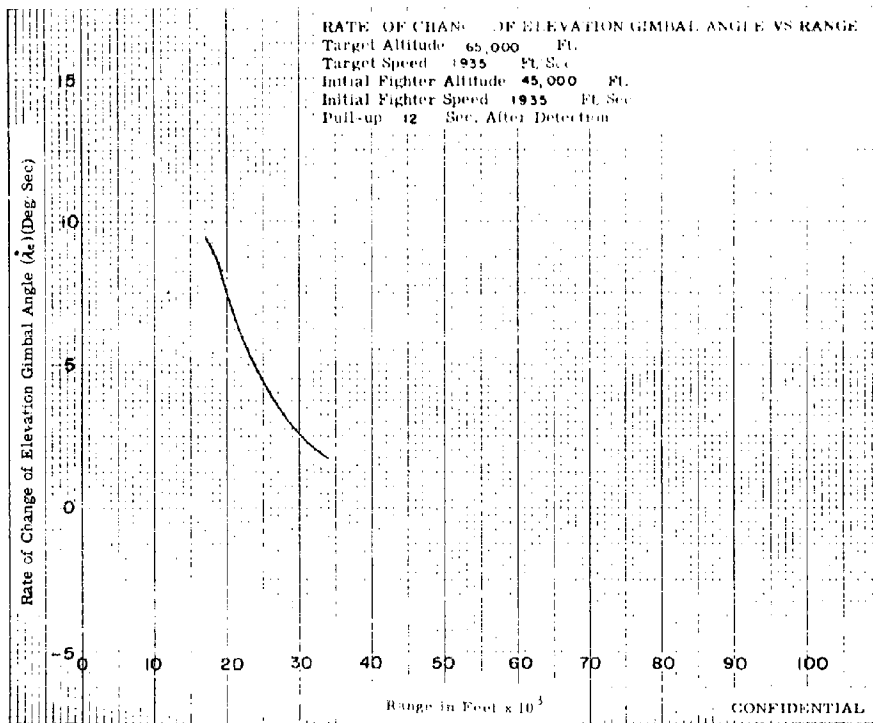
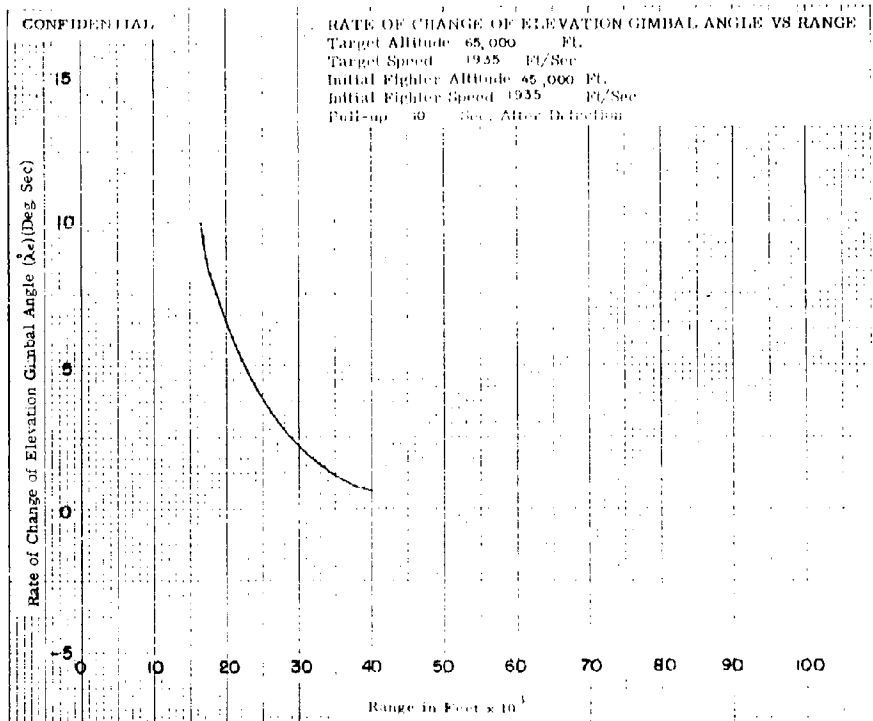


Figure 61

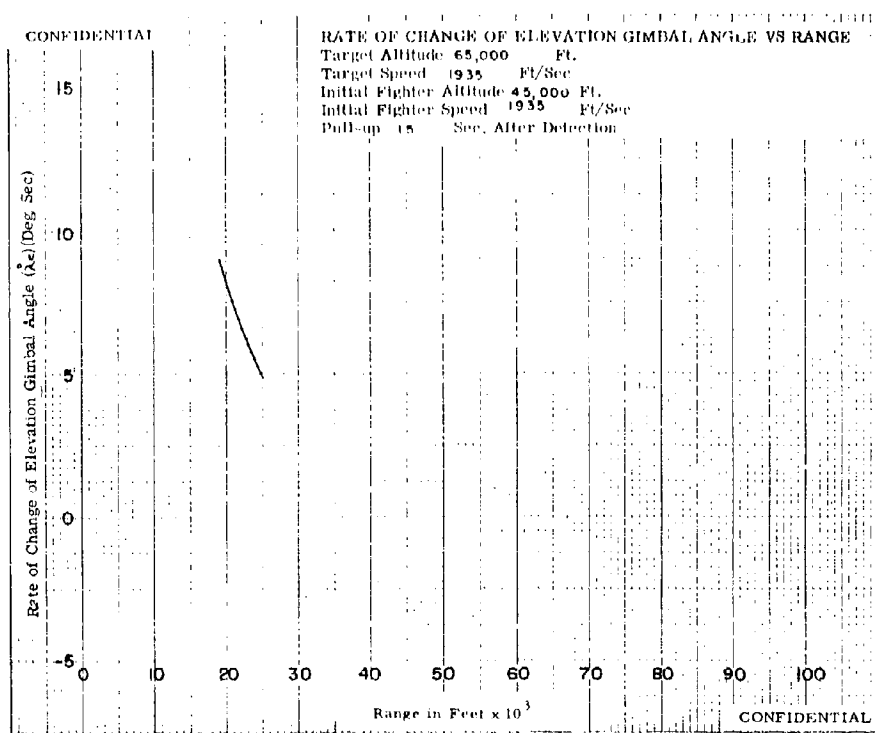


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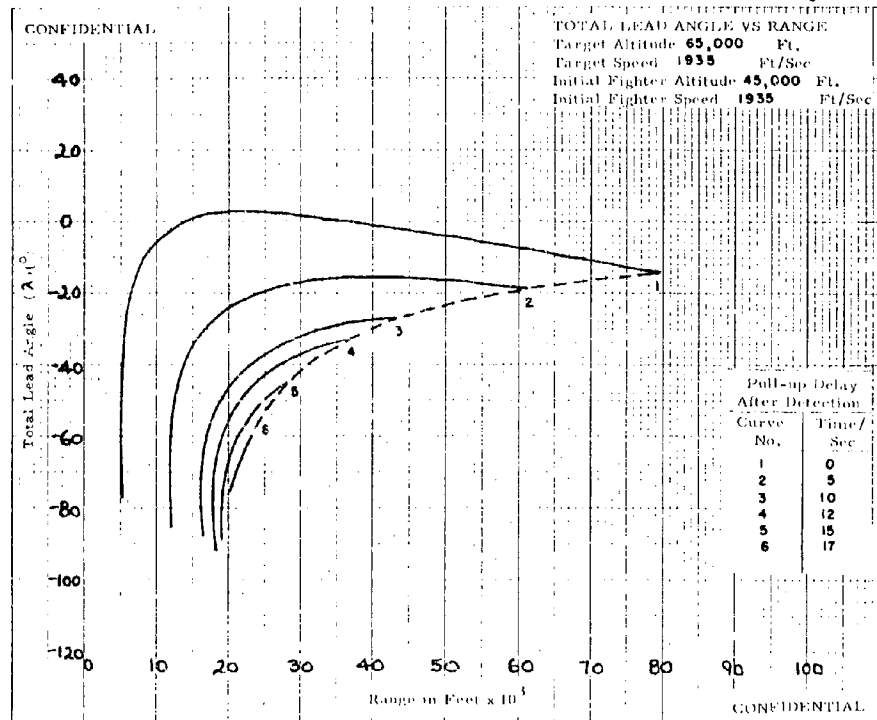


Figure 63

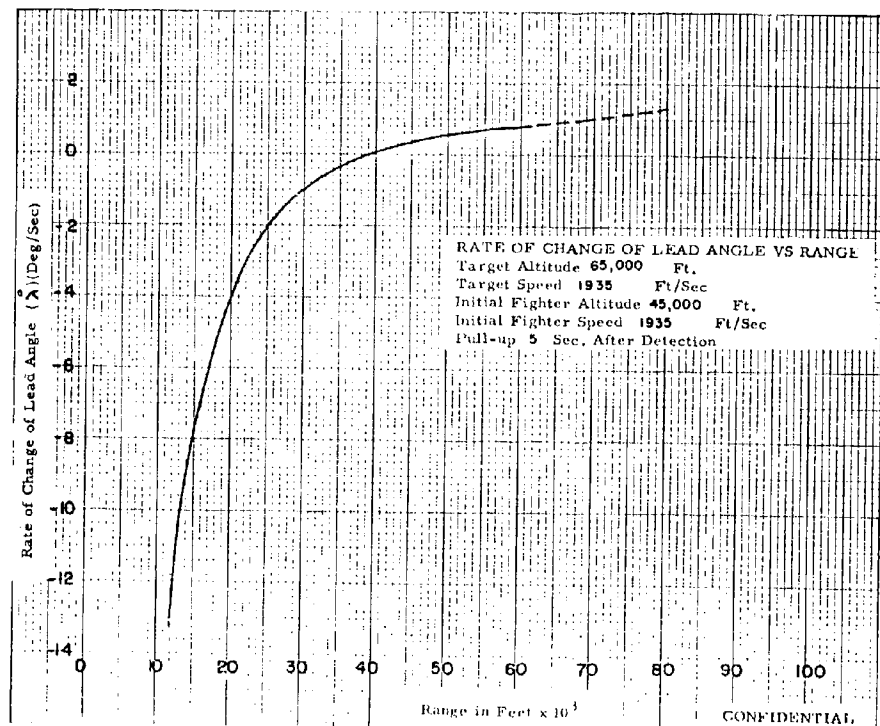
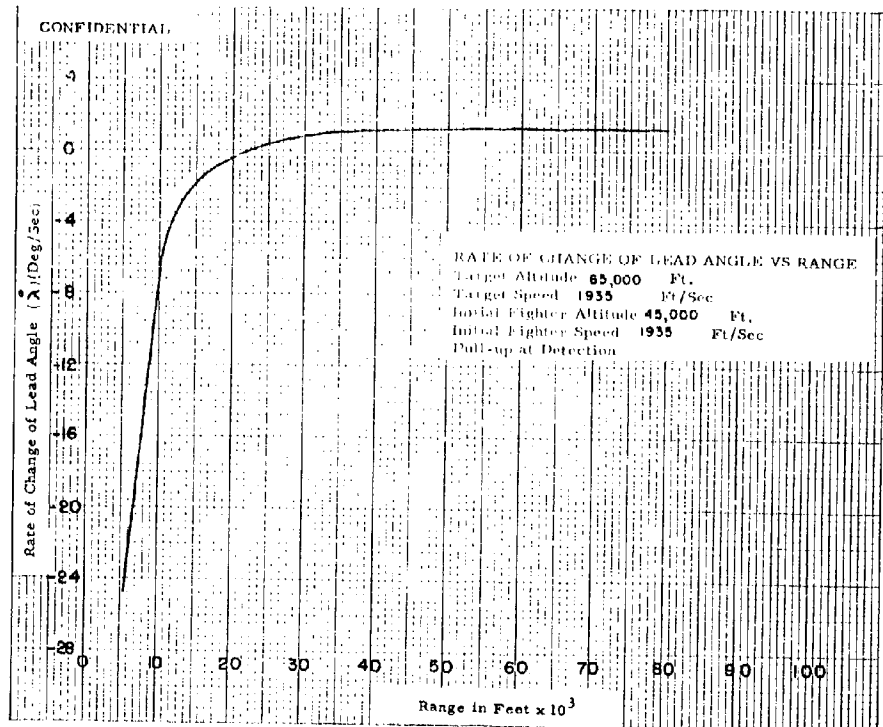


Figure 64

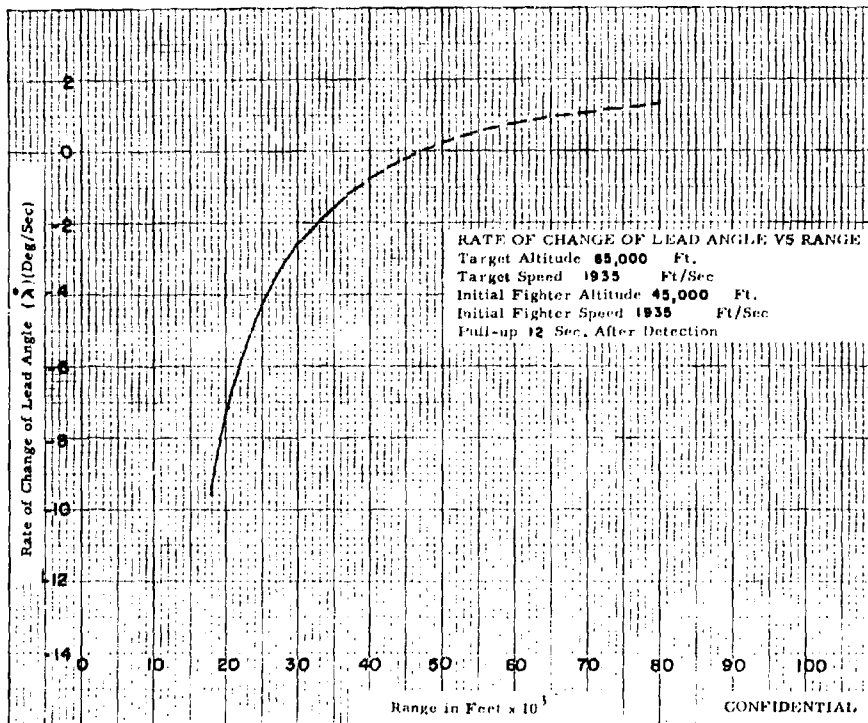
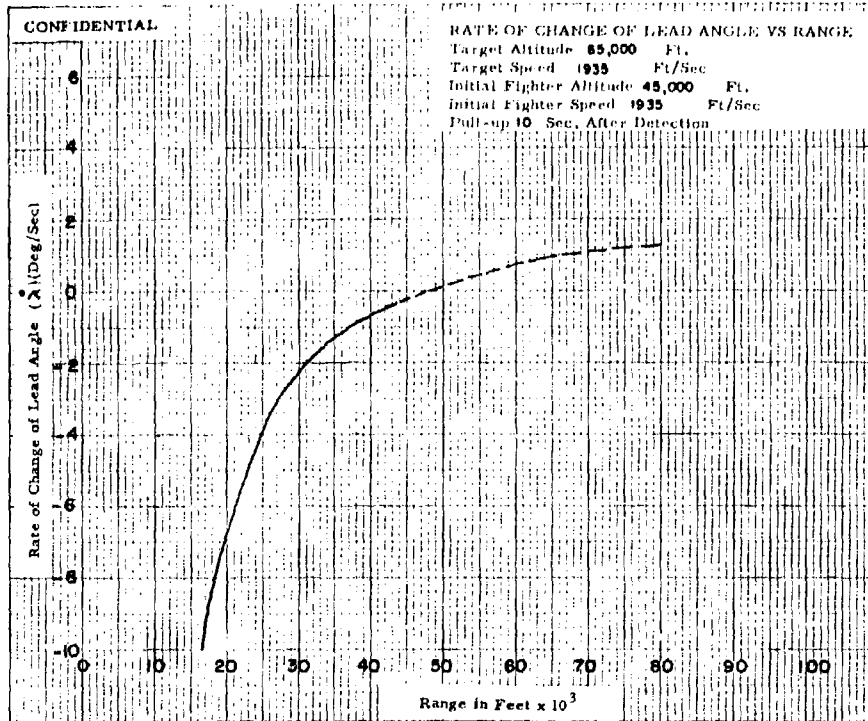


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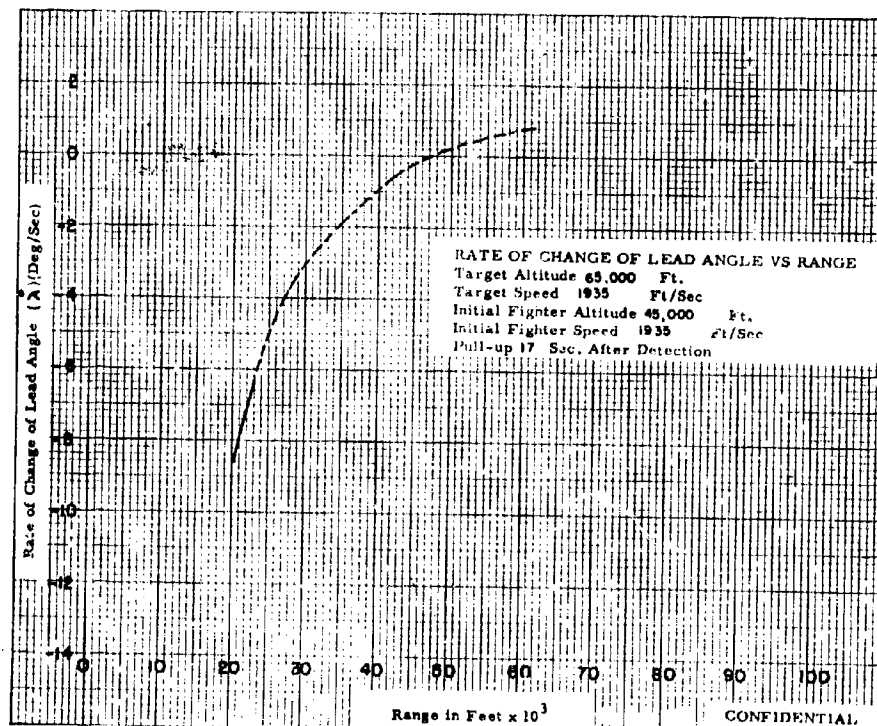
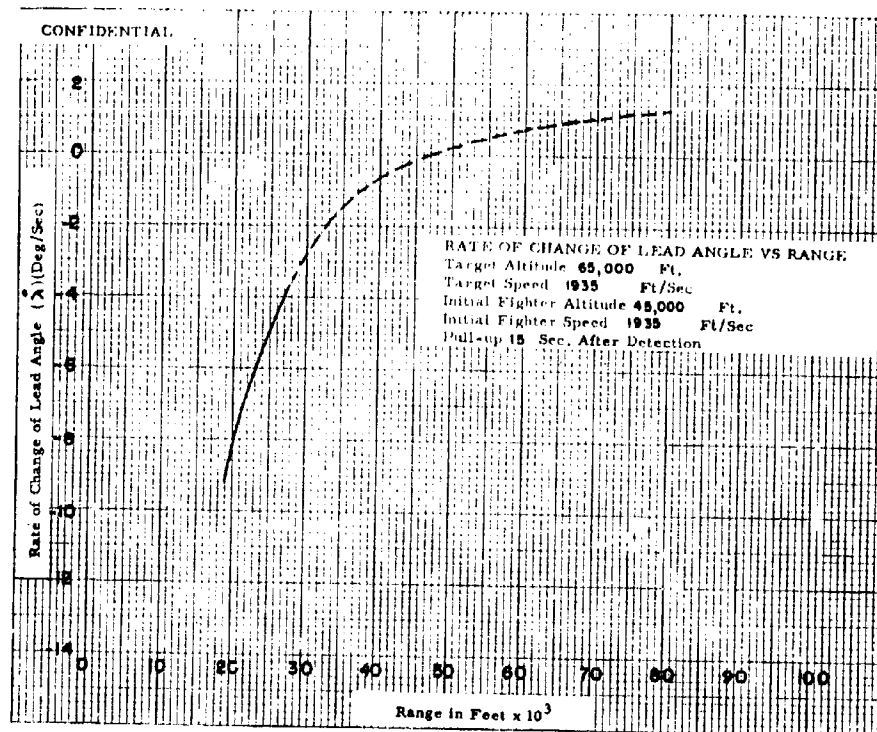


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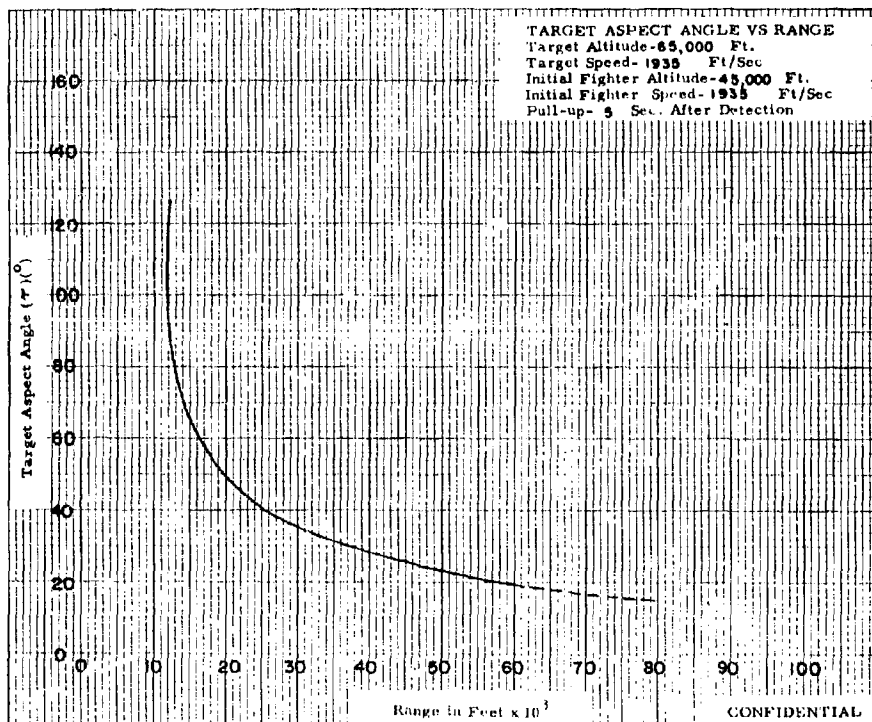
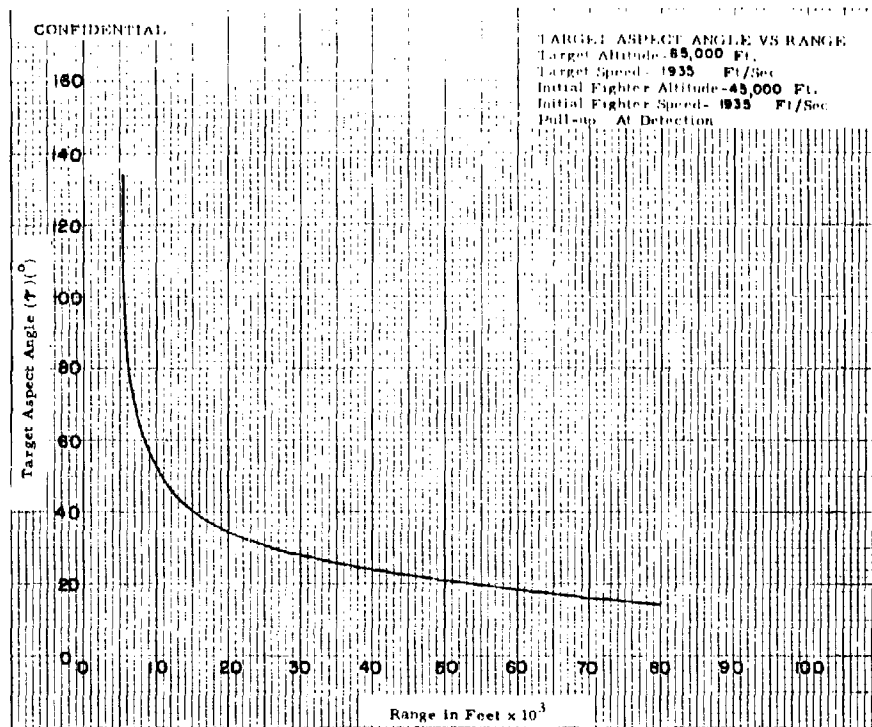


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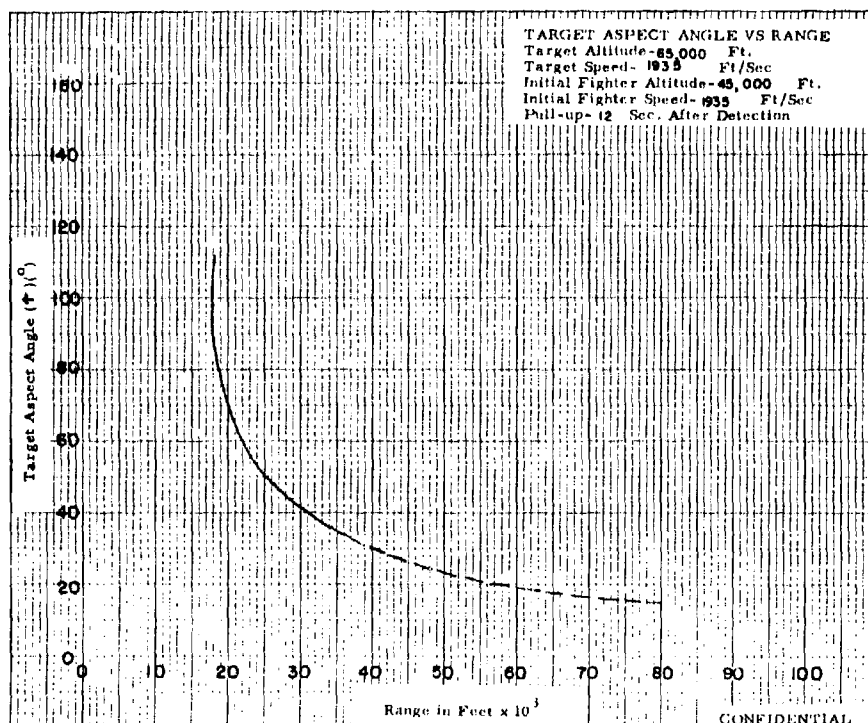
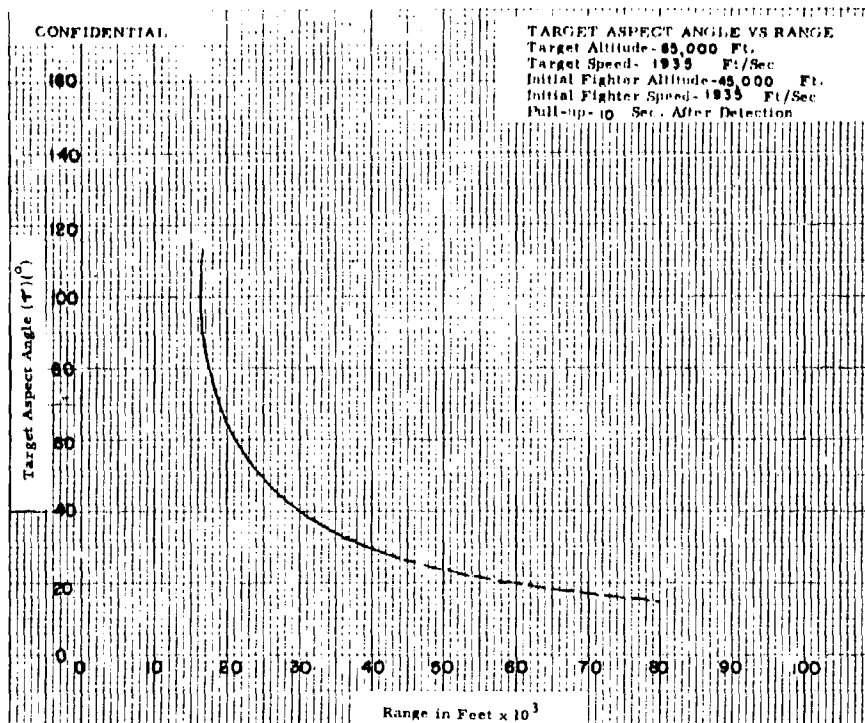
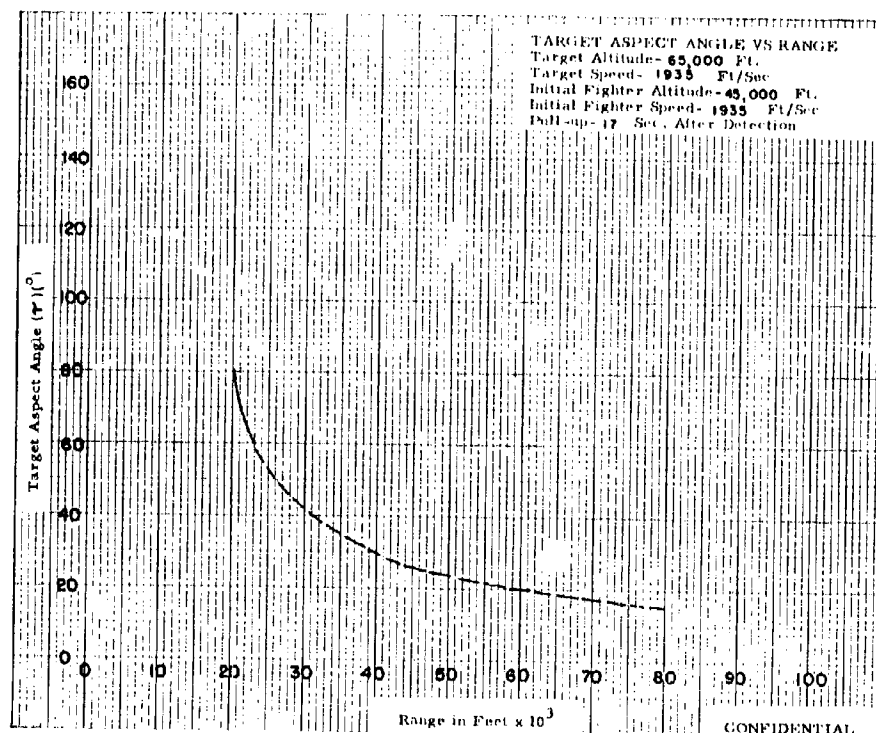
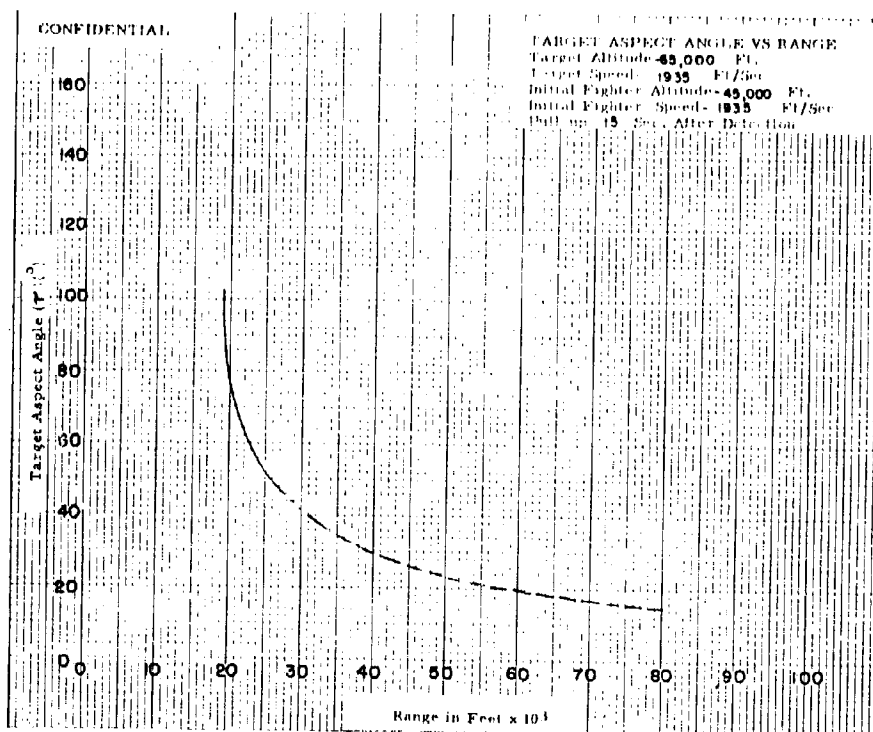
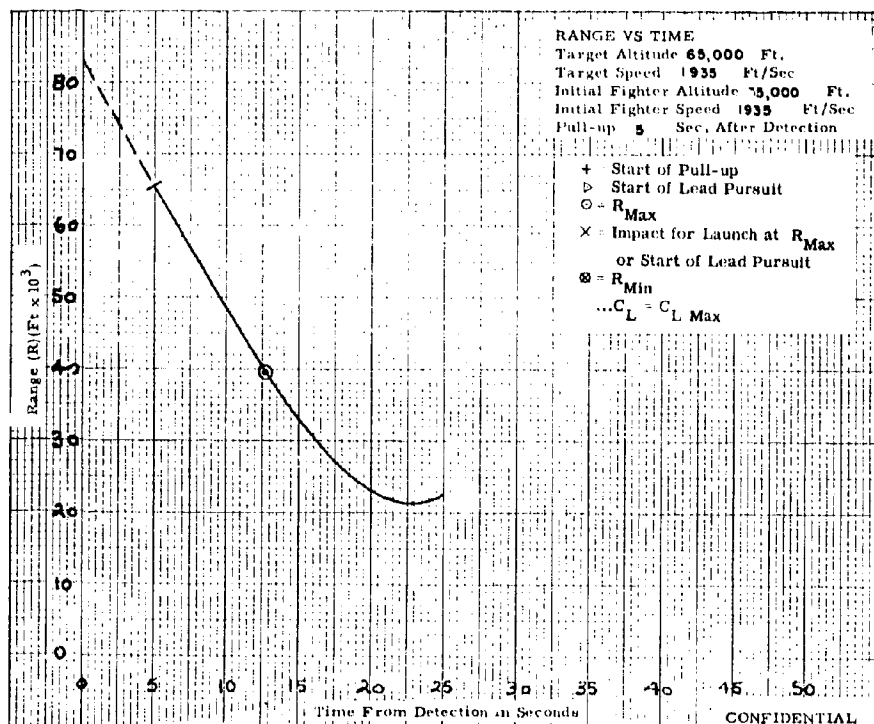
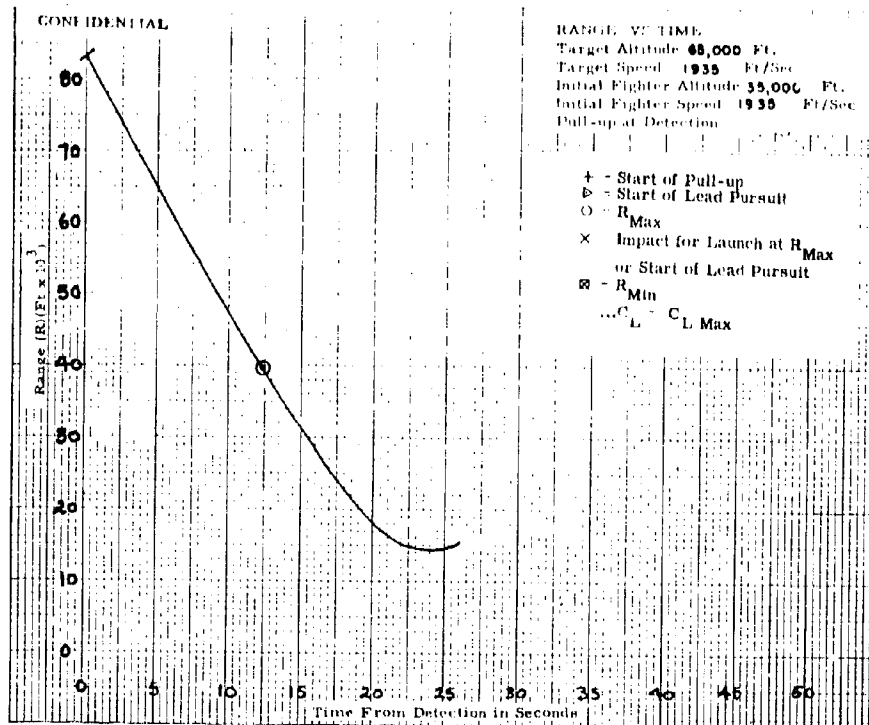


Figure 68



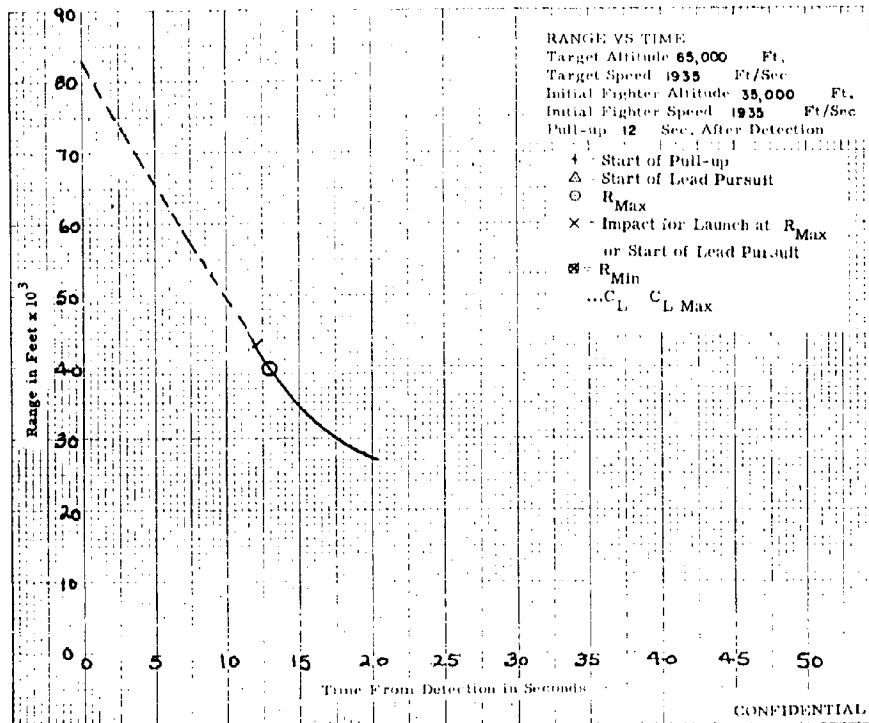
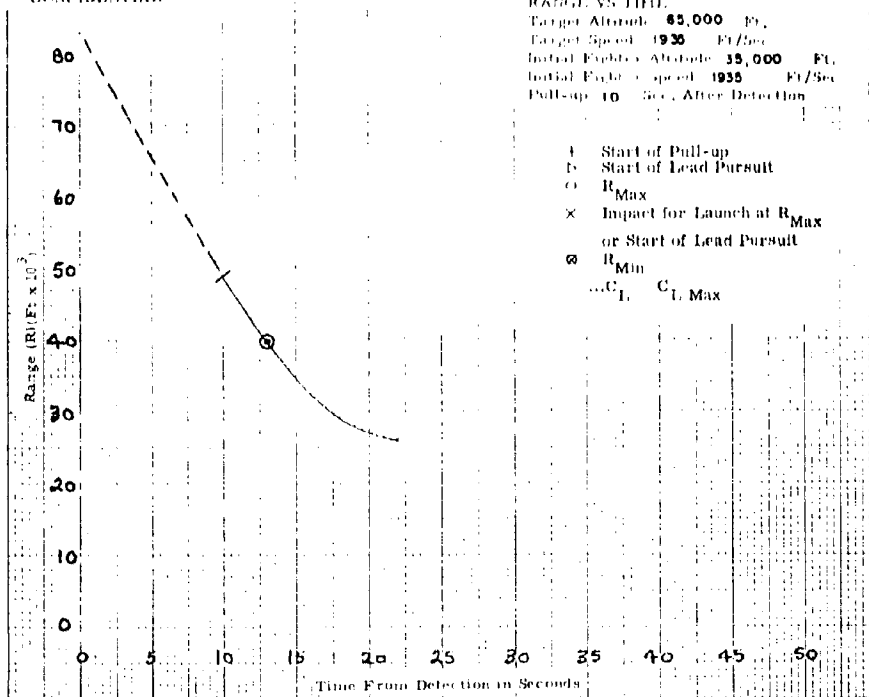
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 Figure 69



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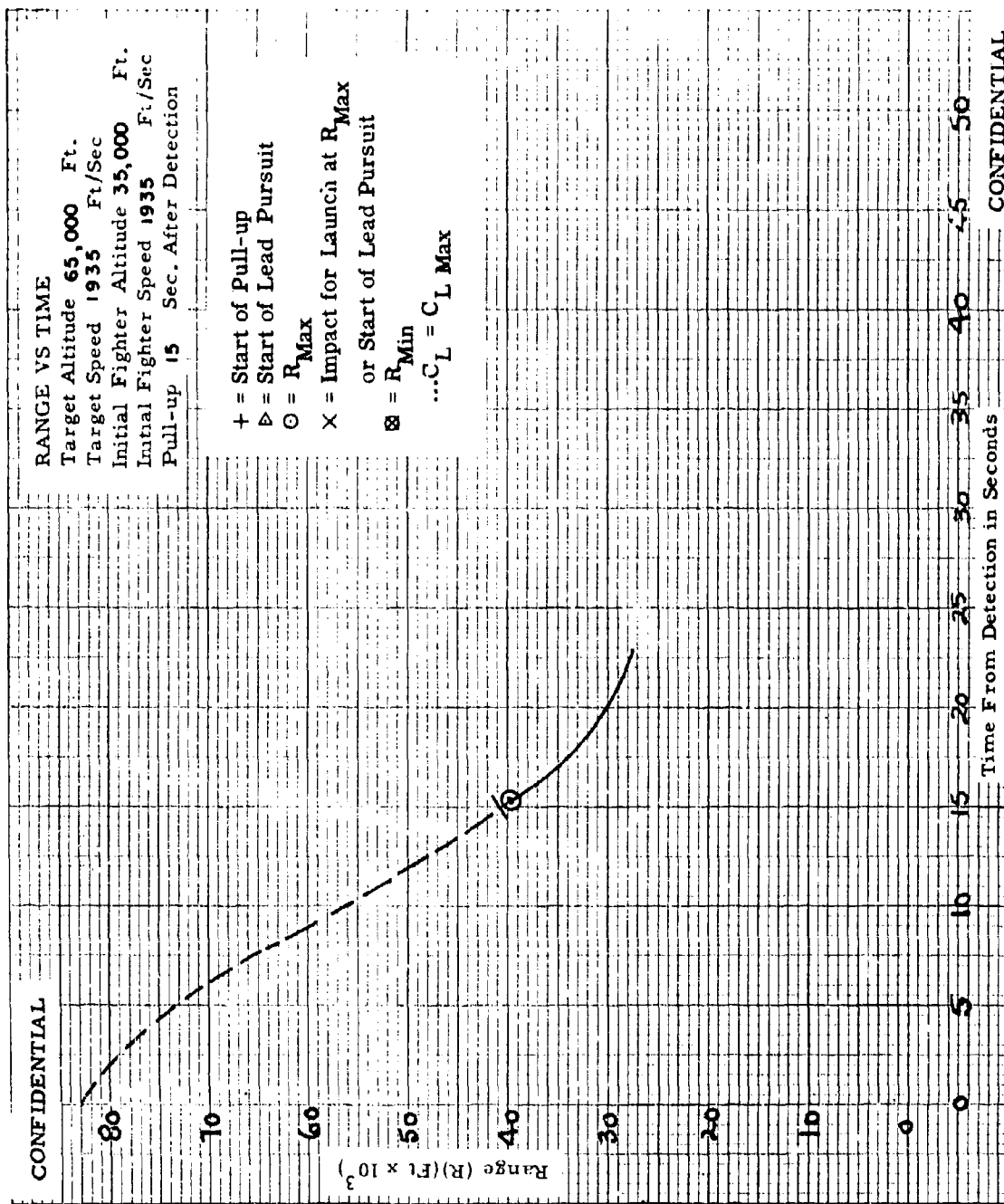
Figure 70

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Figure 71



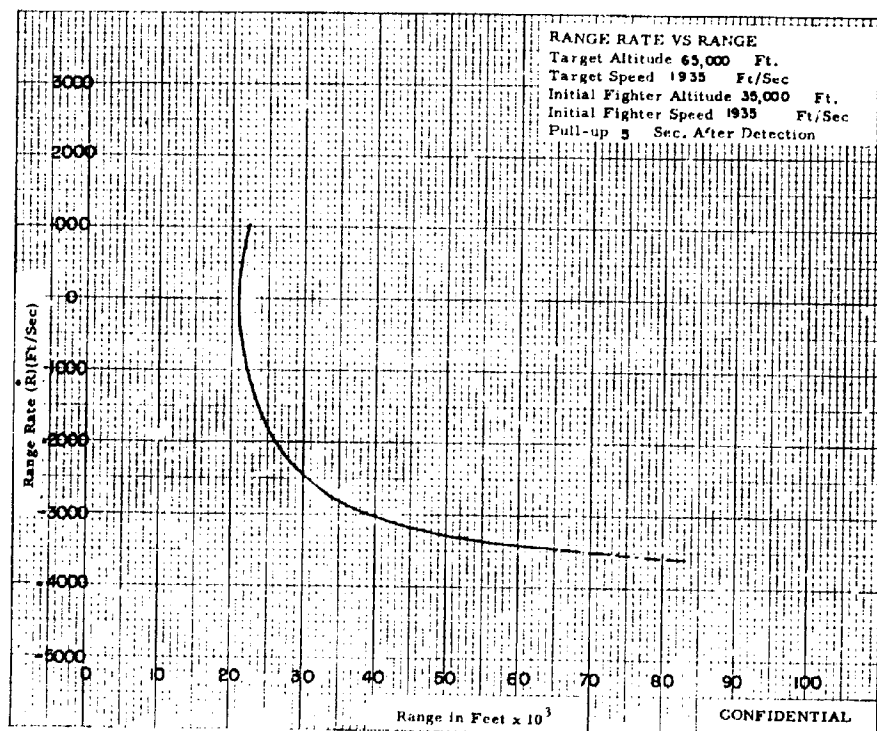
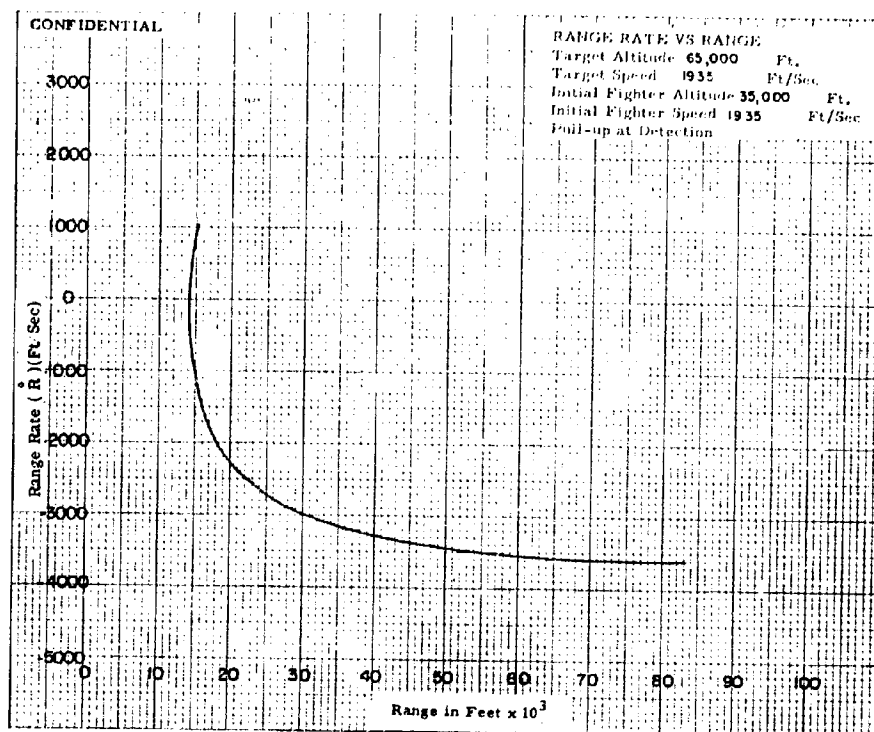
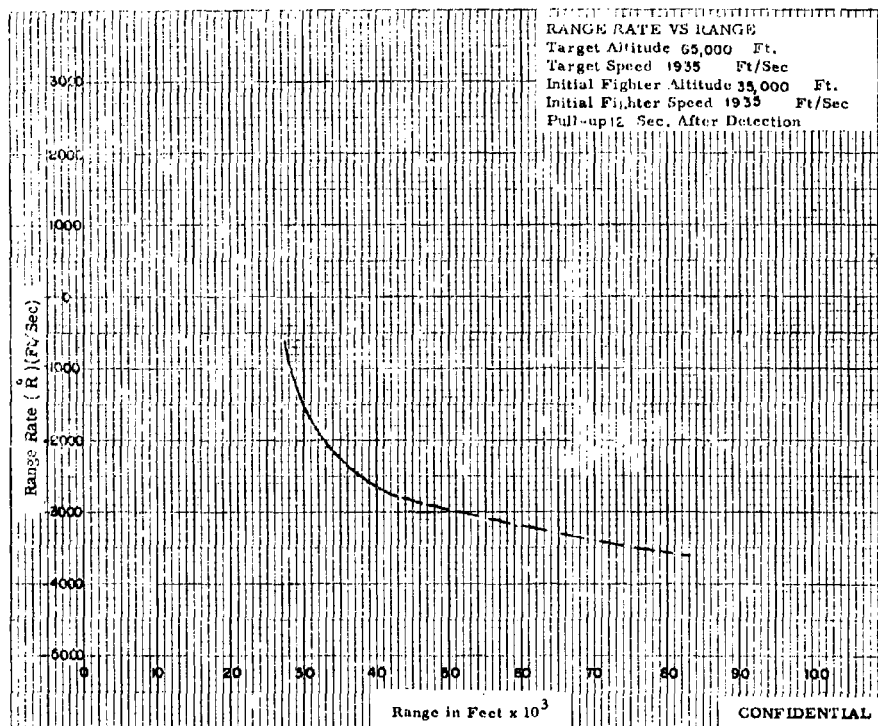
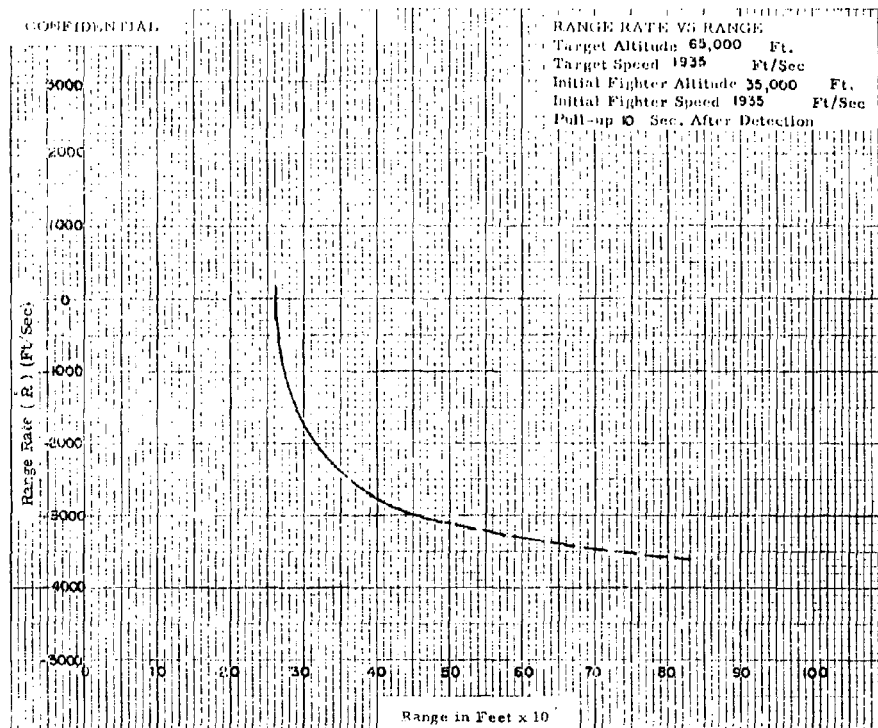


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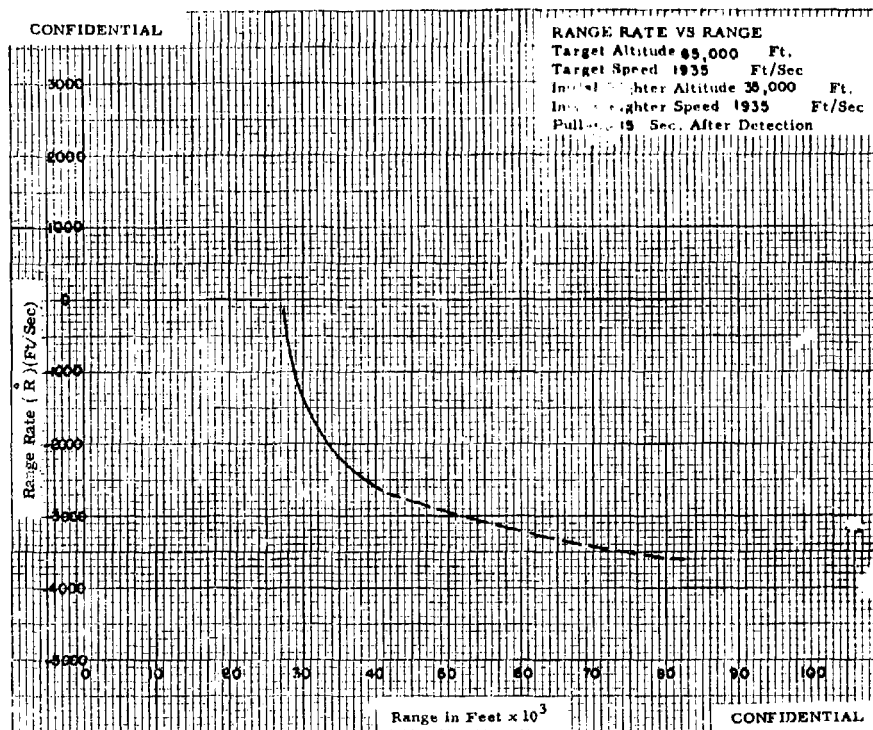
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Figure 74

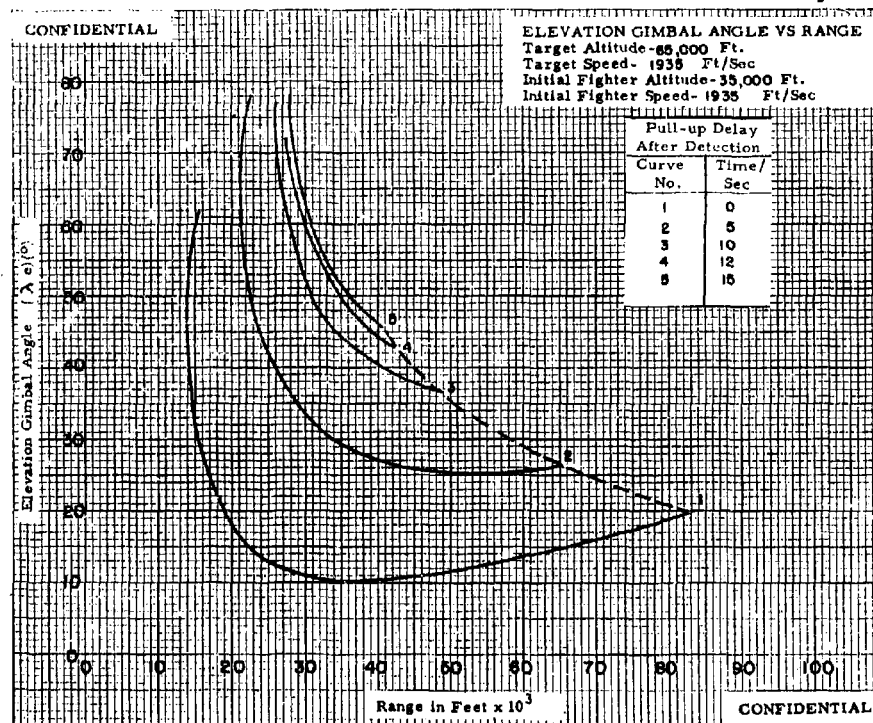
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Figure 75

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Figure 76

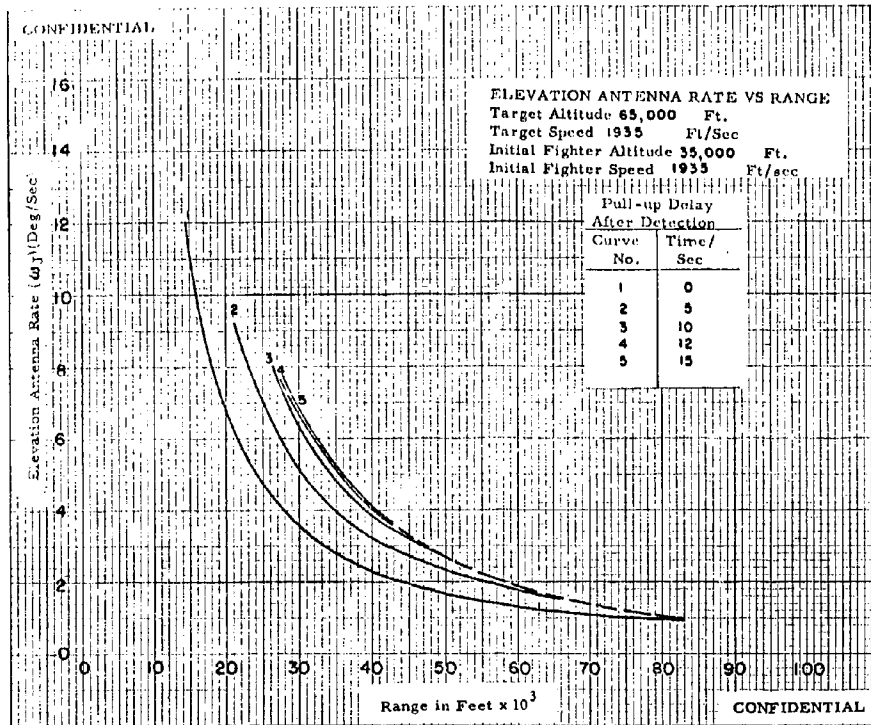


Figure 77

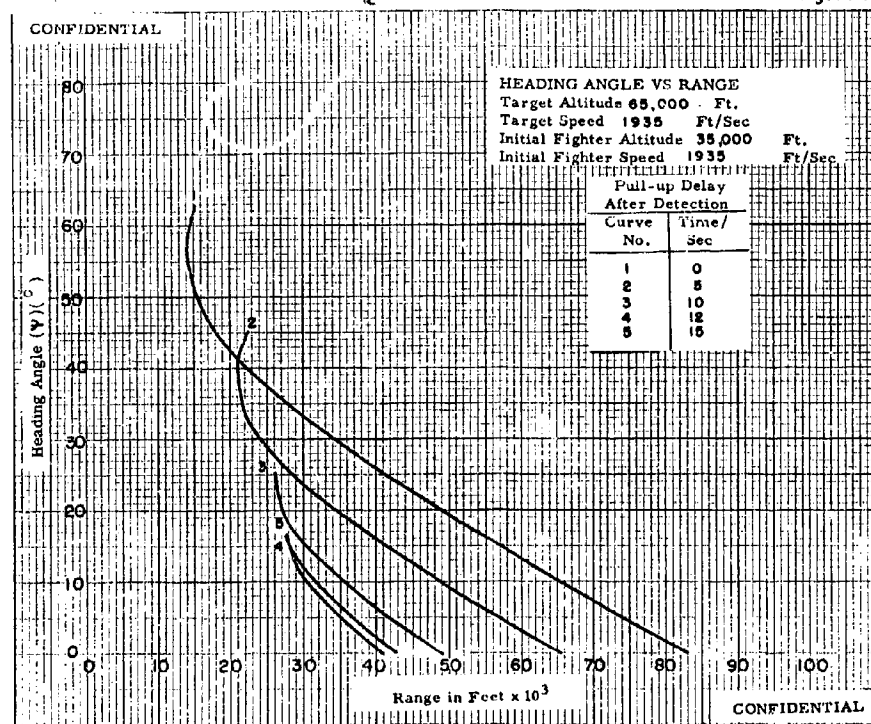


Figure 78

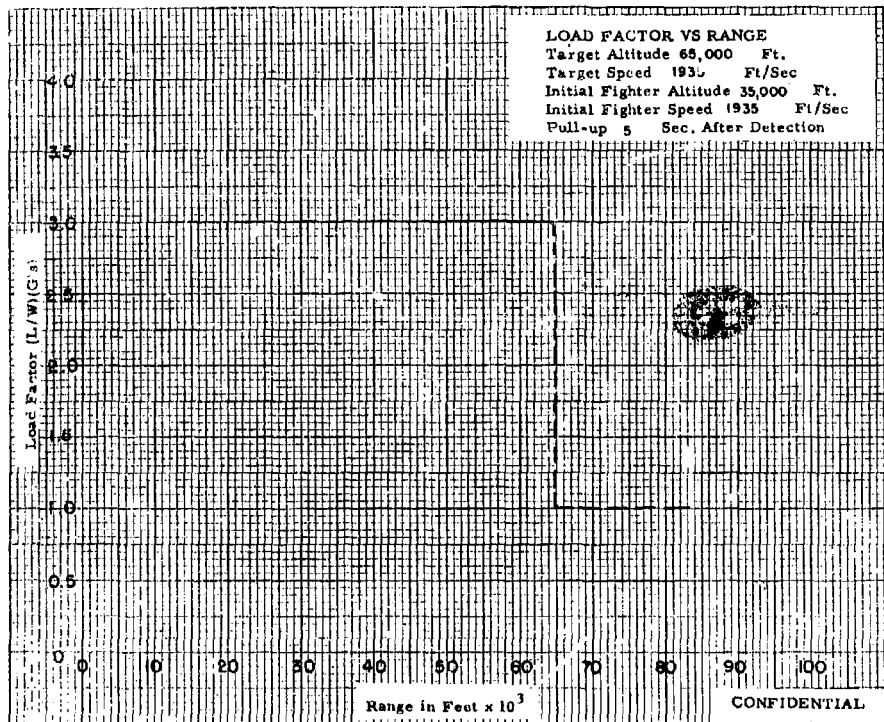
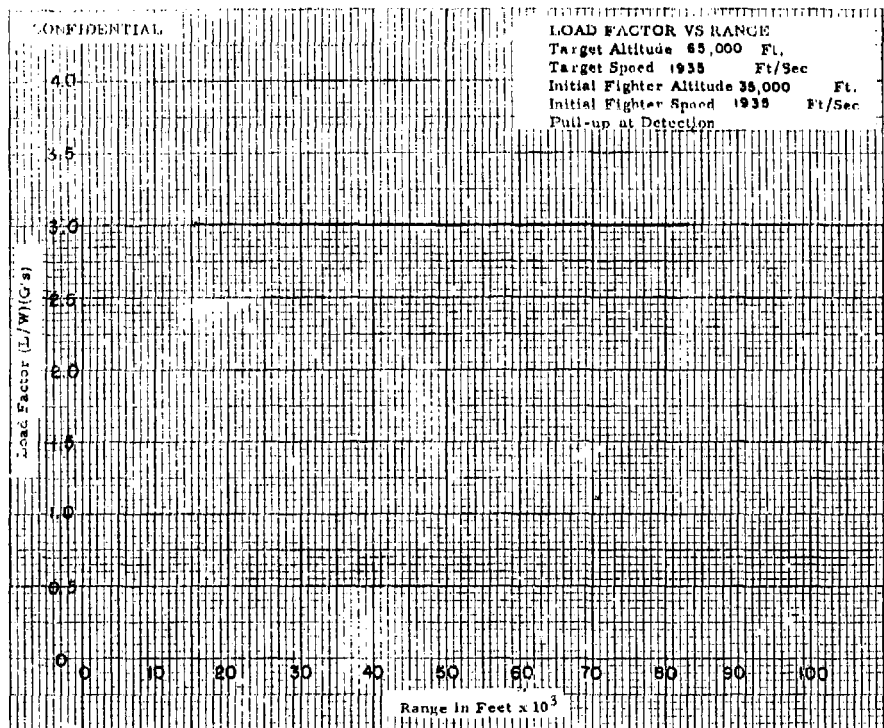


Figure 79

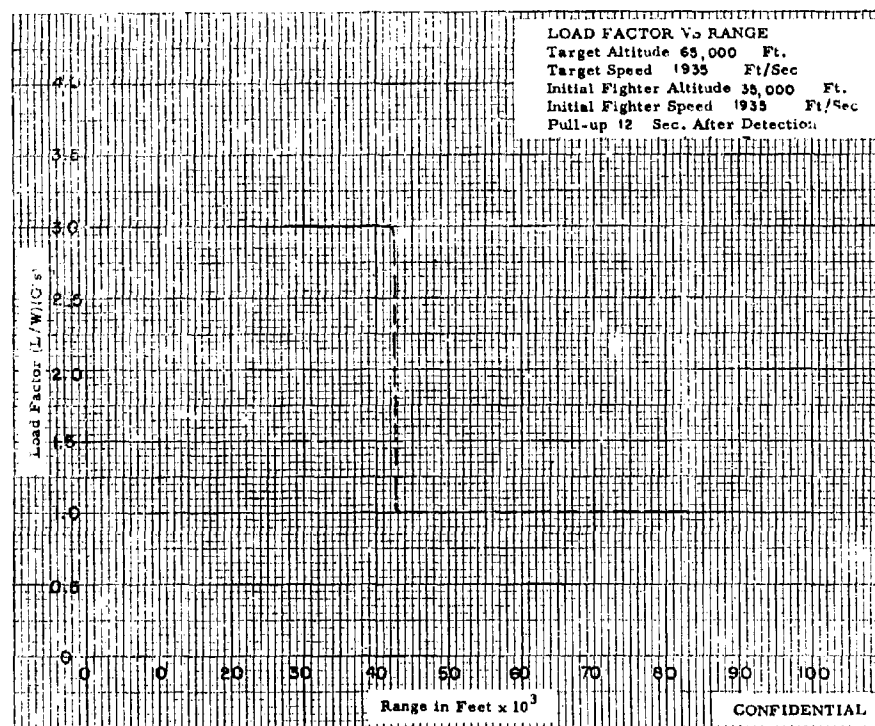
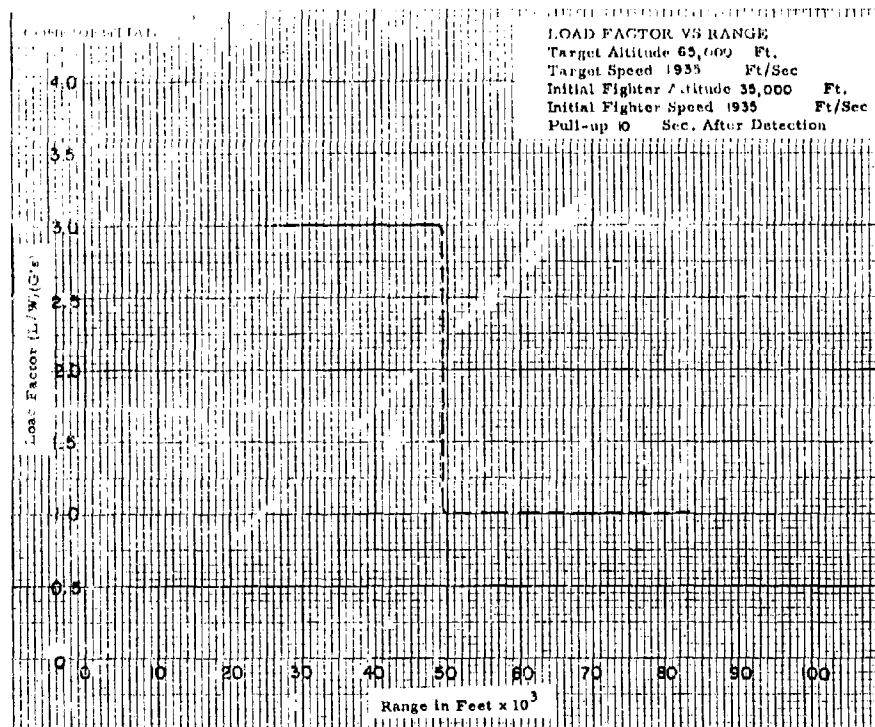


Figure 80

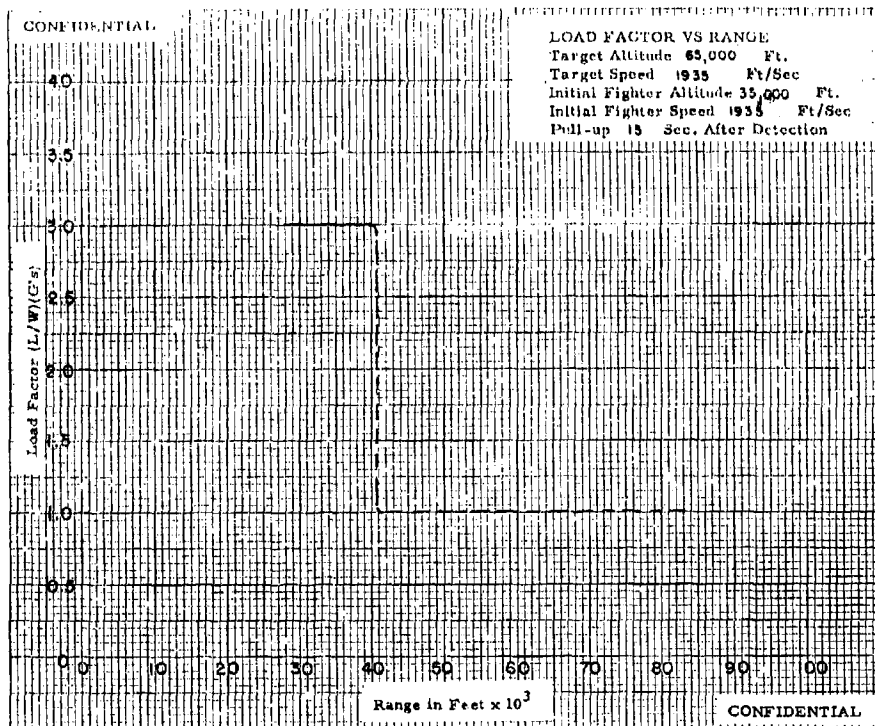


Figure 81

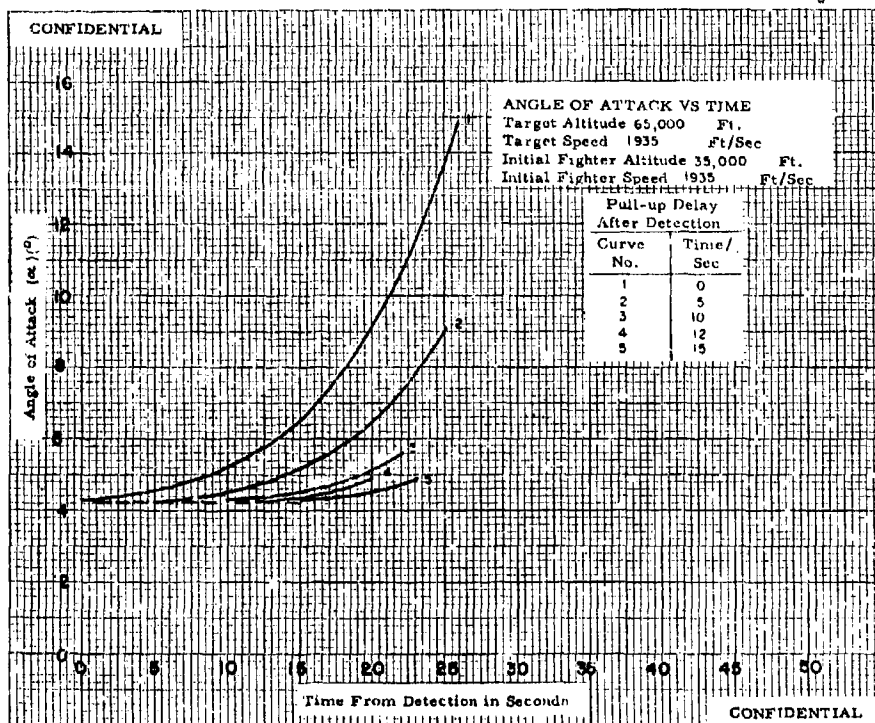


Figure 82

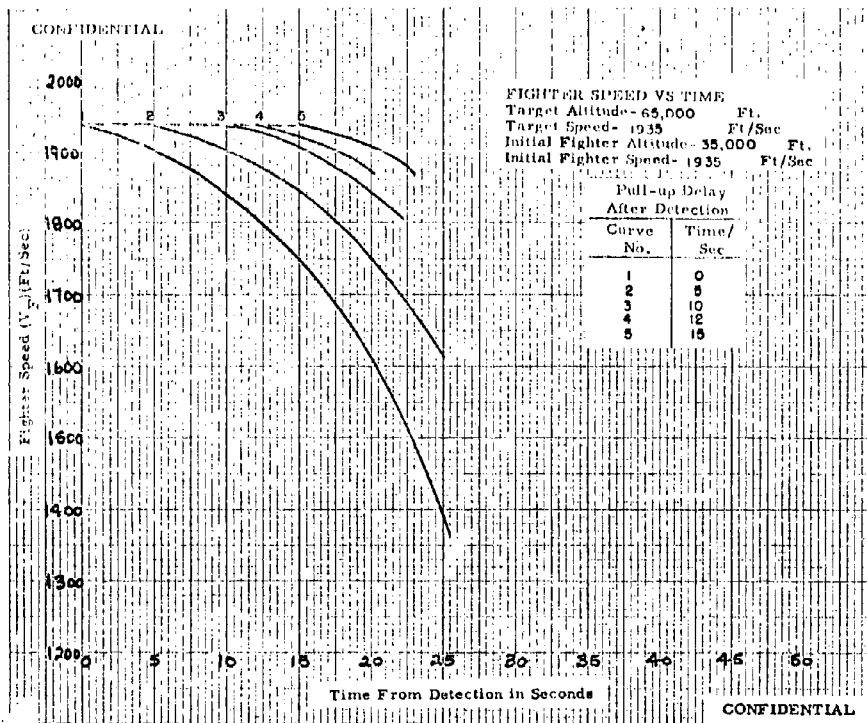


Figure 83

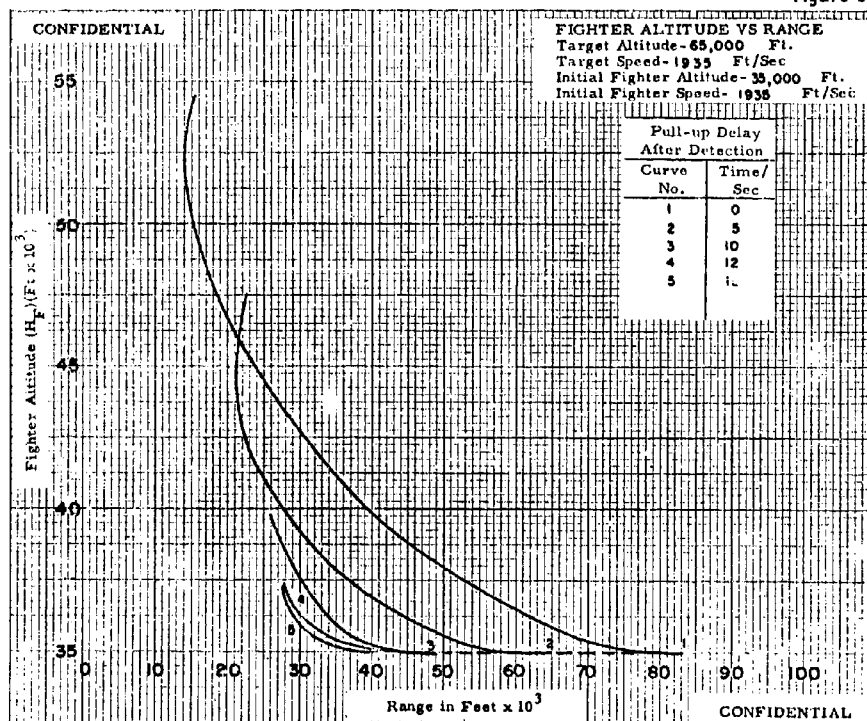


Figure 84

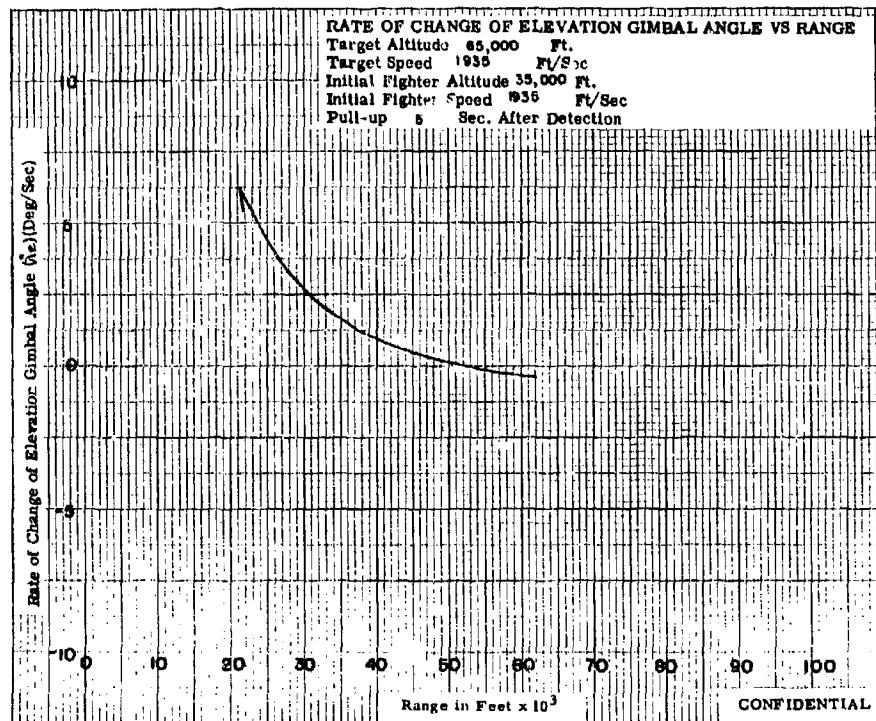
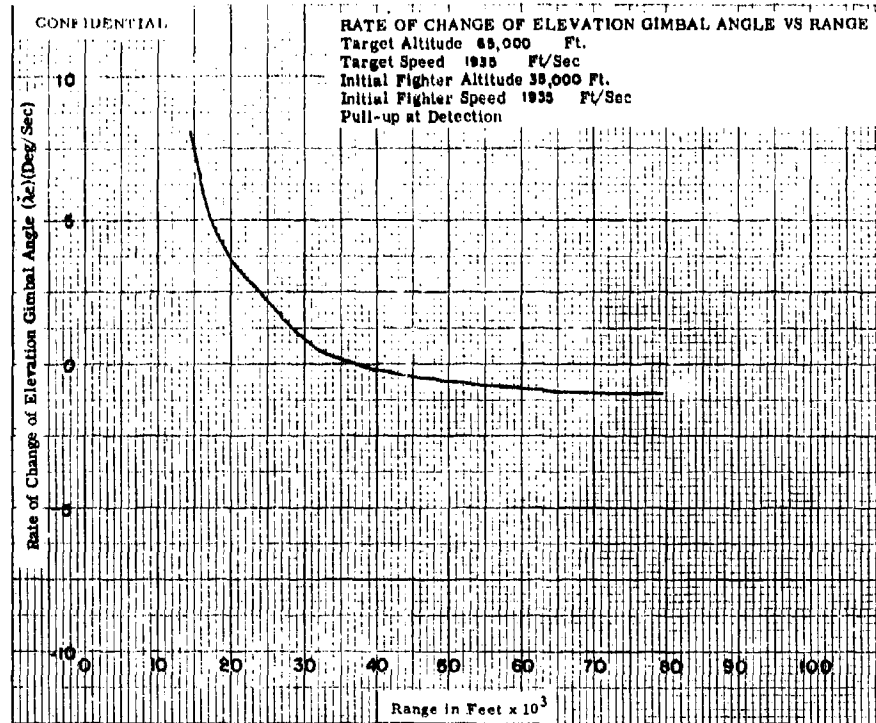


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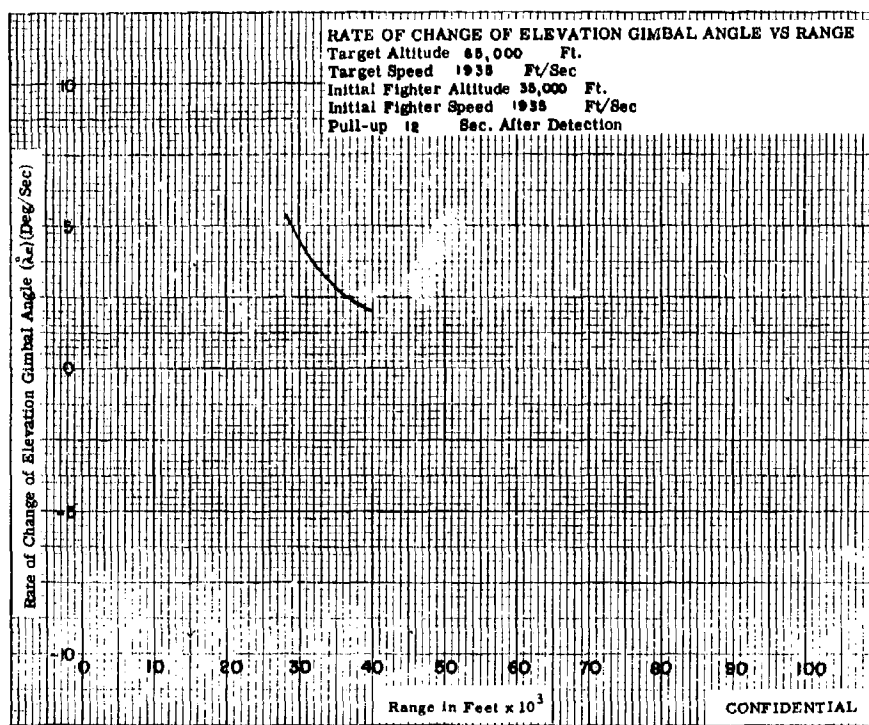
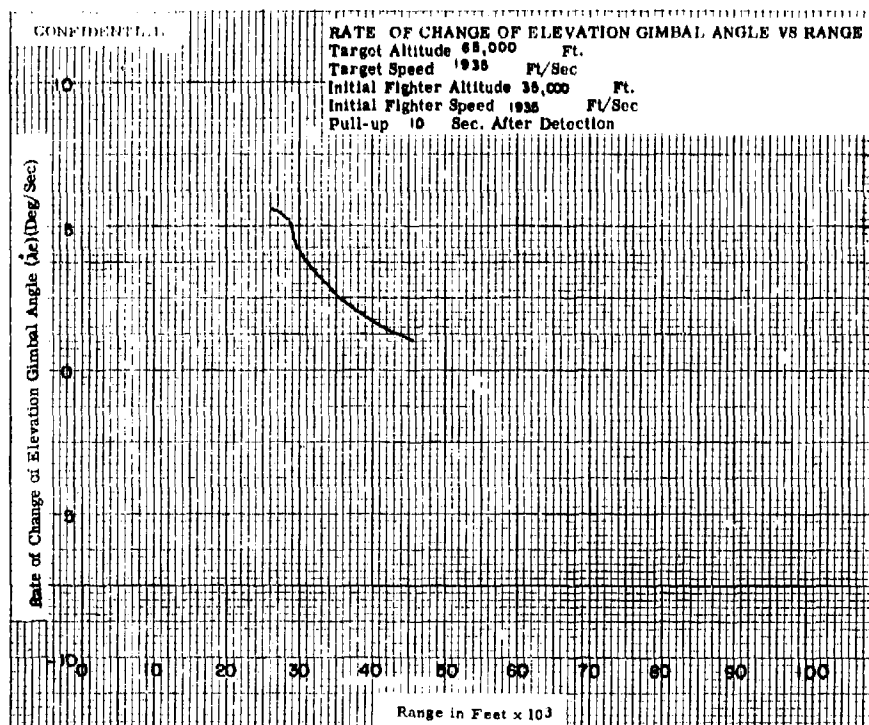


Figure 86

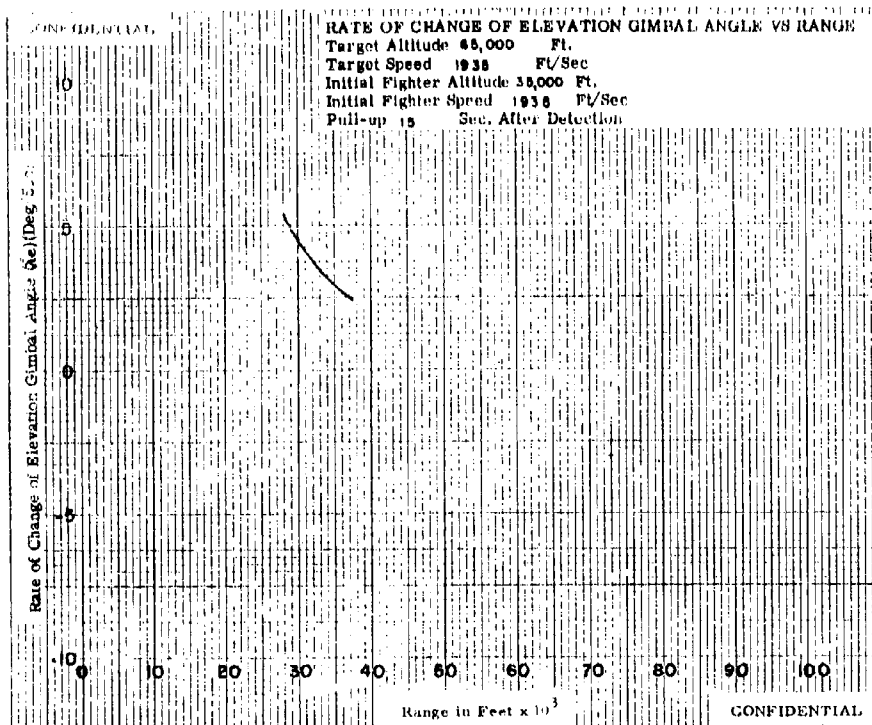


Figure 87

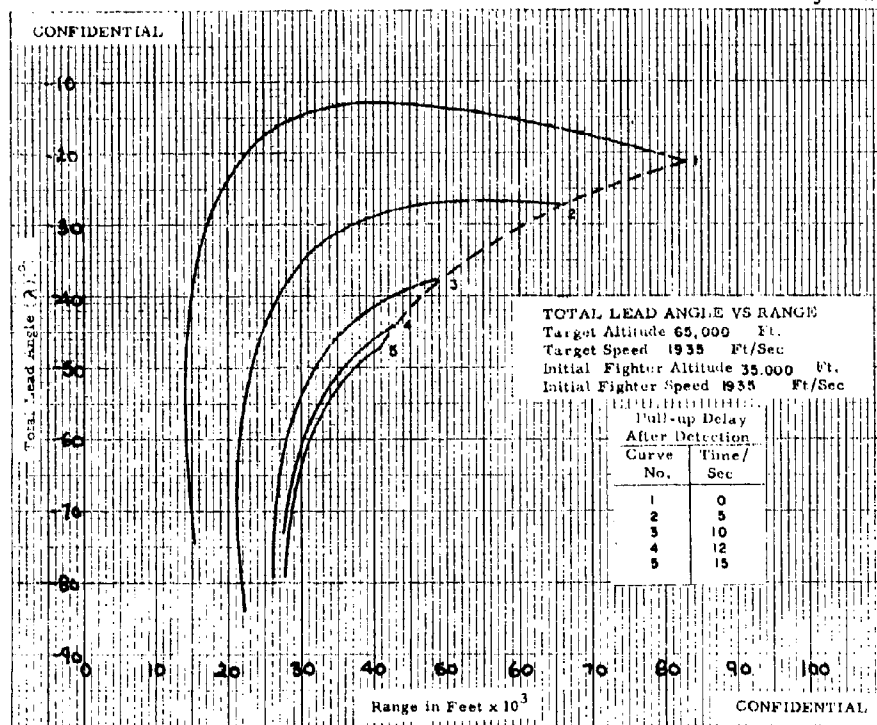


Figure 88

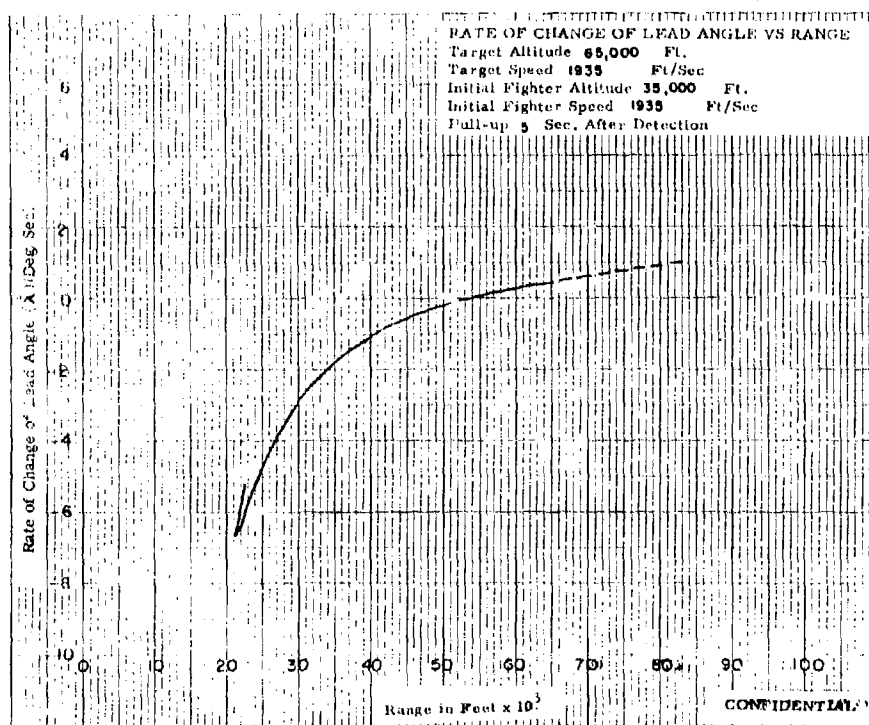
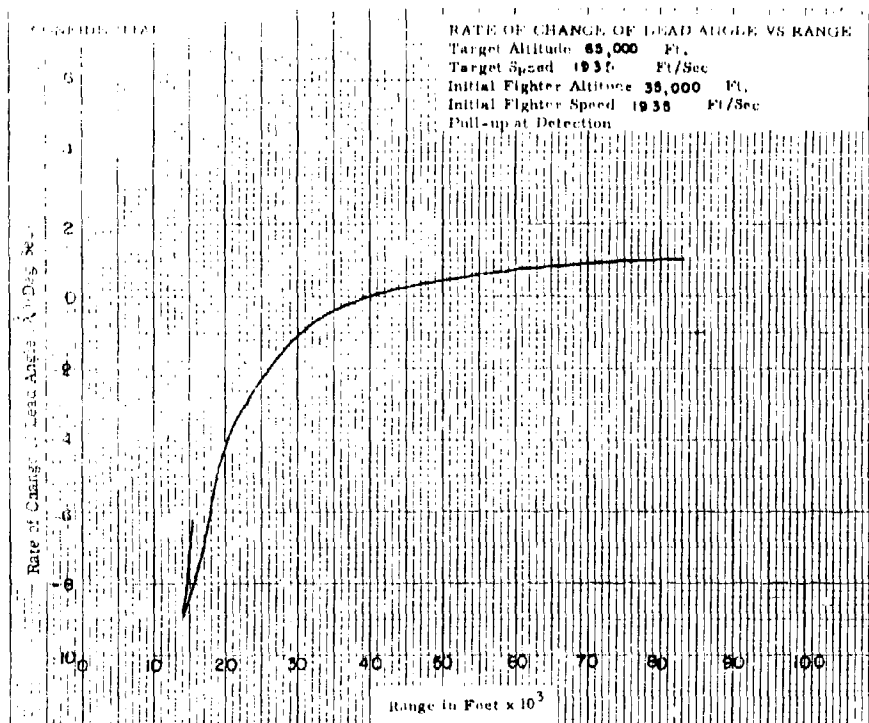


Figure 89

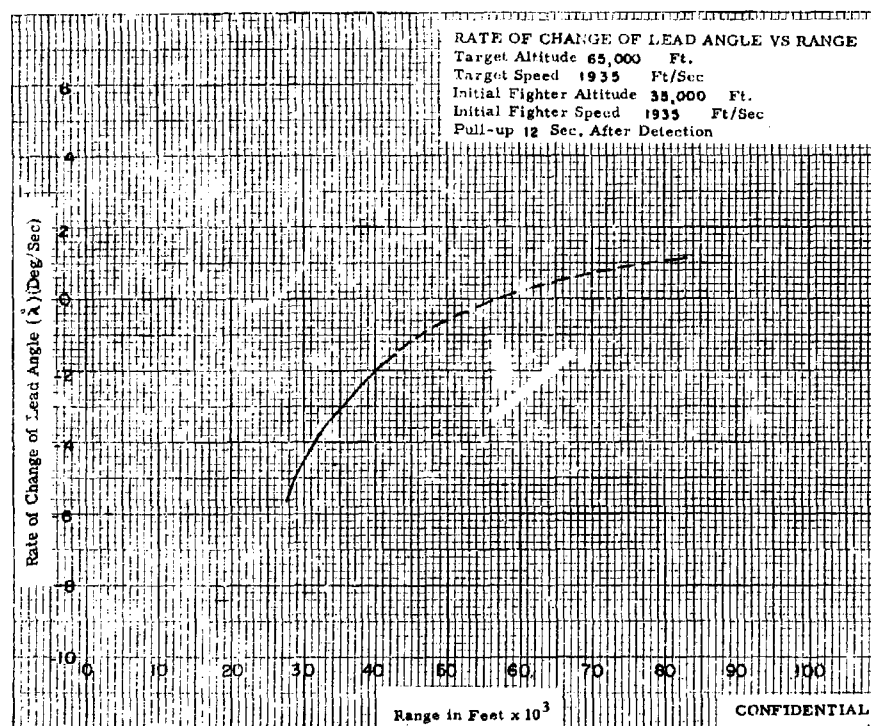
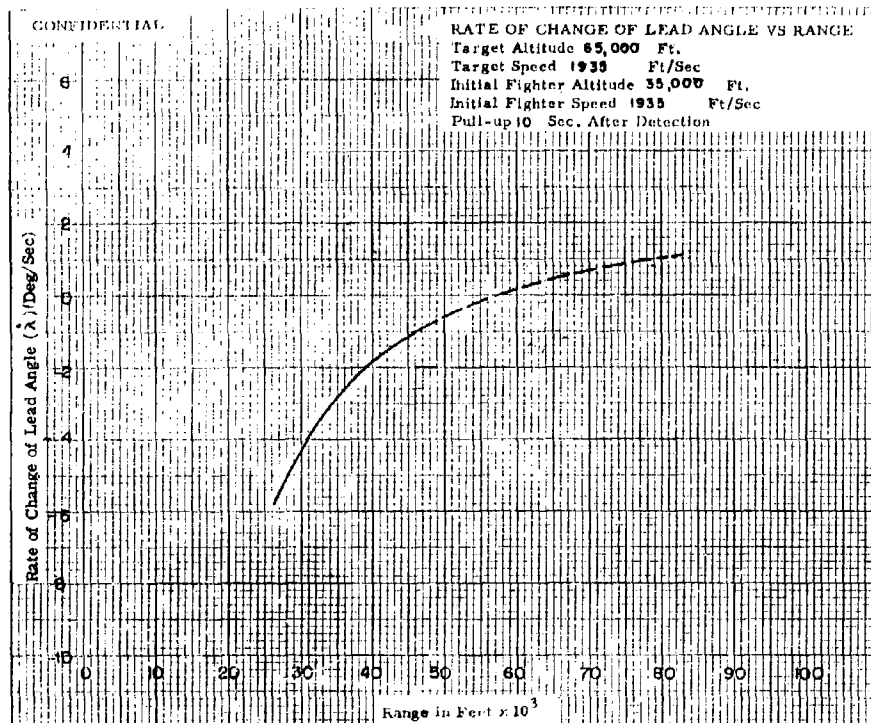


Figure 90

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RATE OF CHANGE OF LEAD ANGLE VS RANGE

Target Altitude 65,000 Ft.
Target Speed 1935 Ft/Sec
Initial Fighter Altitude 35,000 Ft.
Initial Fighter Speed 1935 Ft/Sec
Pull-up 15 Sec. After Detection

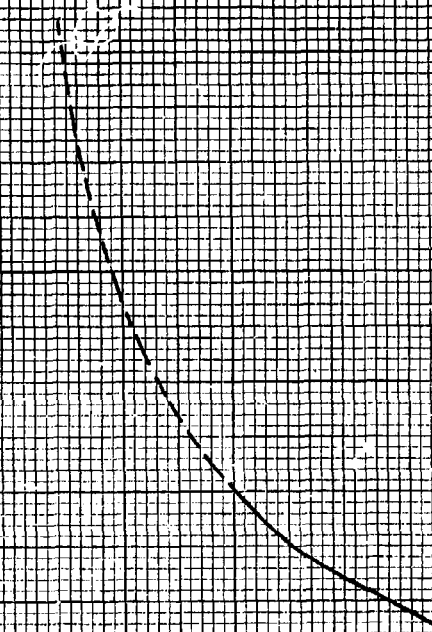
Rate of Change of Lead Angle ($\dot{\lambda}$) (Deg/Sec)

6
4
2
0
-2
-4
-6
-8
-10

100
90
80
70
60
50
40
30
20
10
0

Range in Feet $\times 10^3$

CONFIDENTIAL



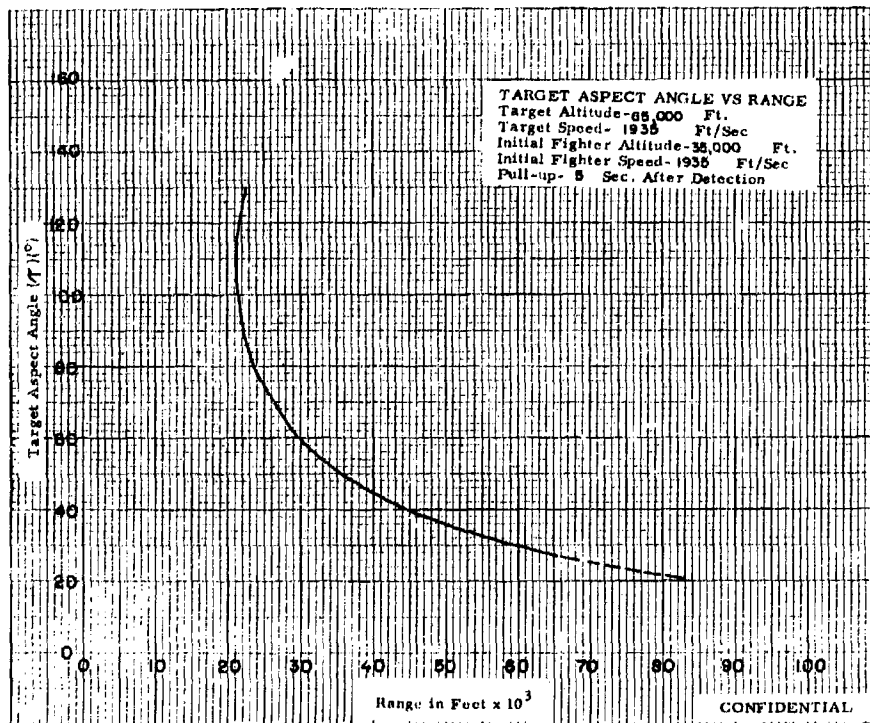
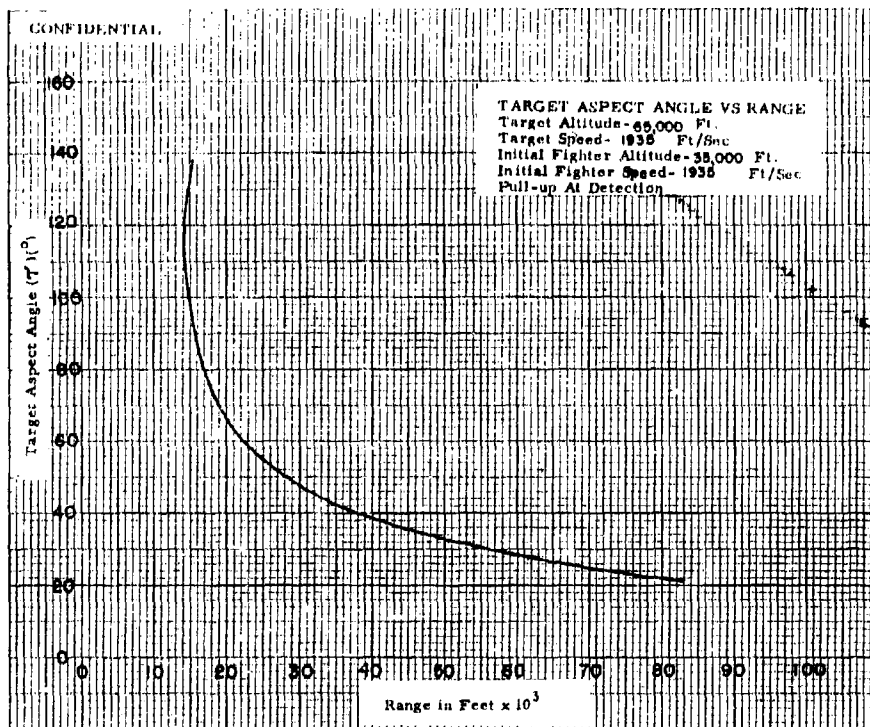


Figure 92

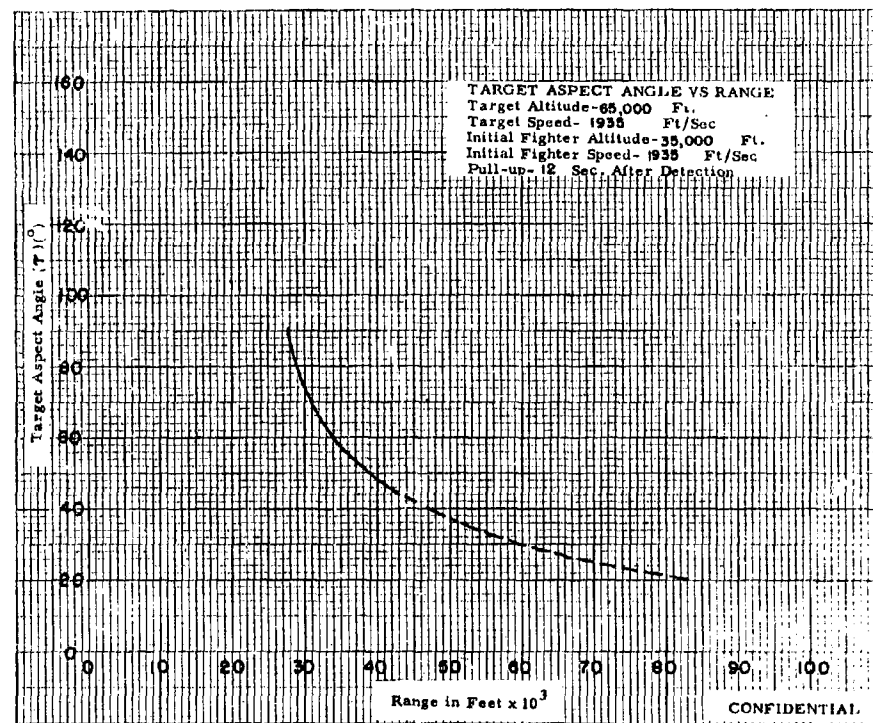
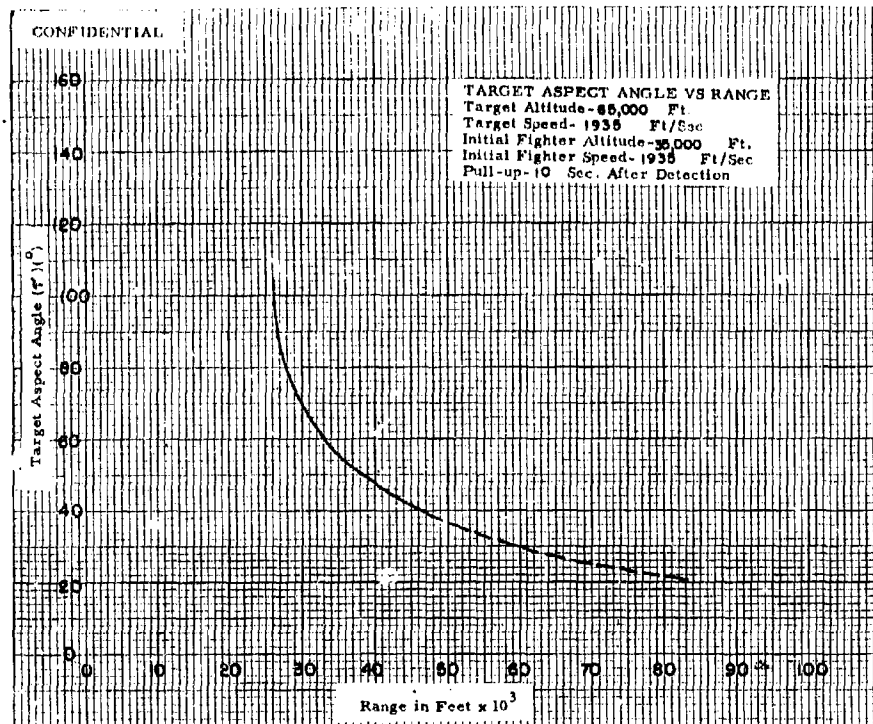


Figure 9^a

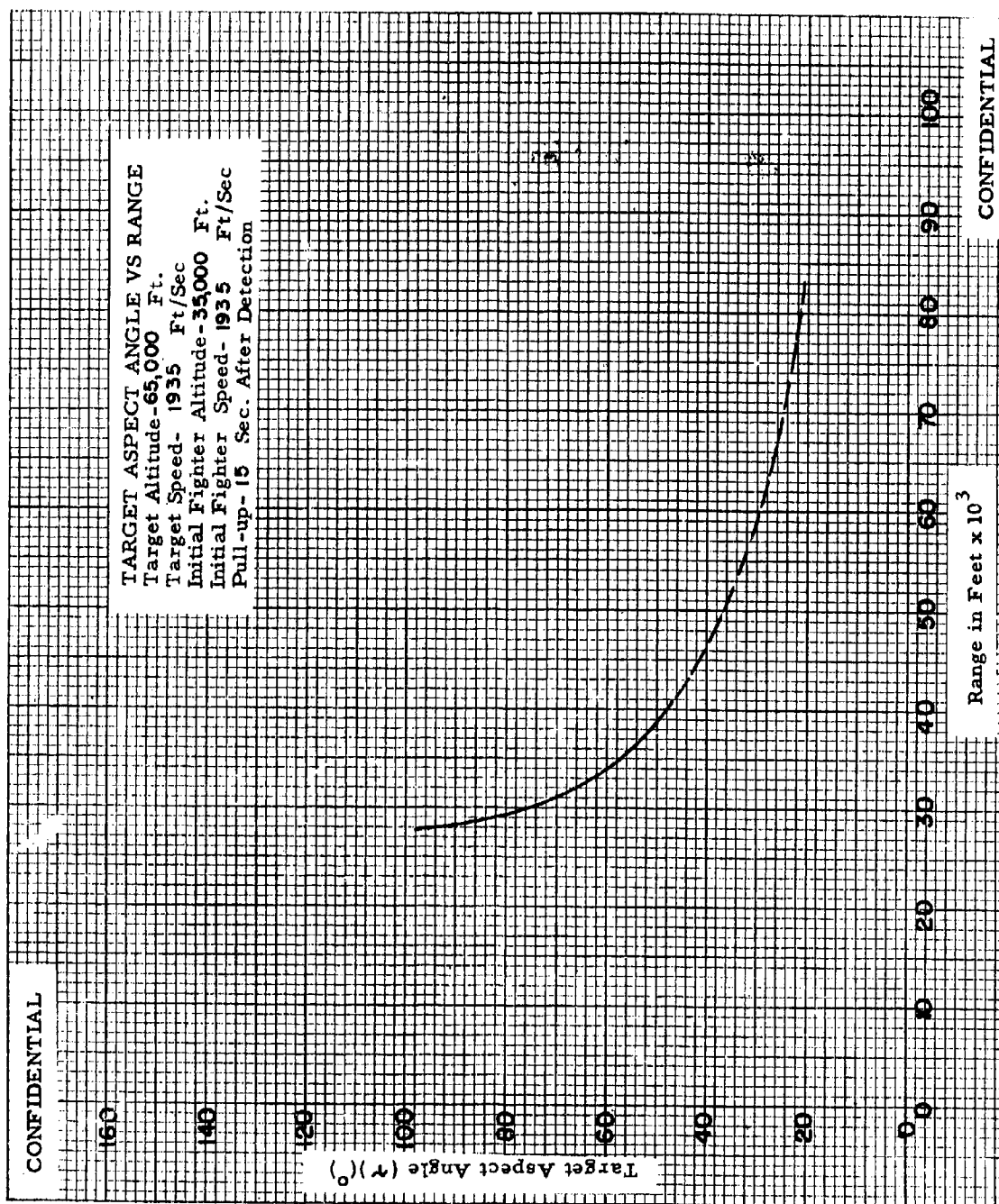


Figure 94

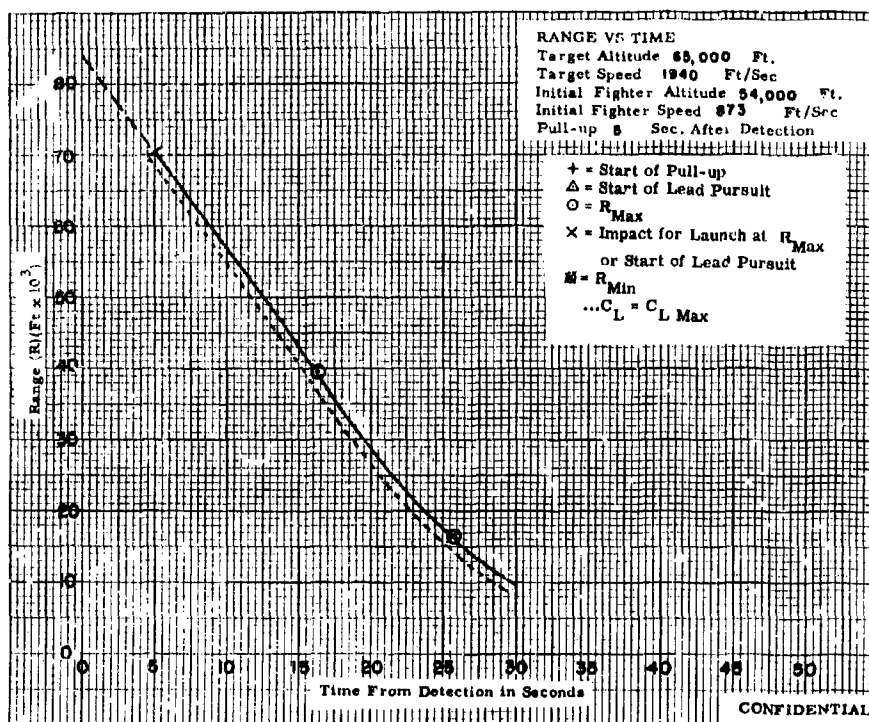
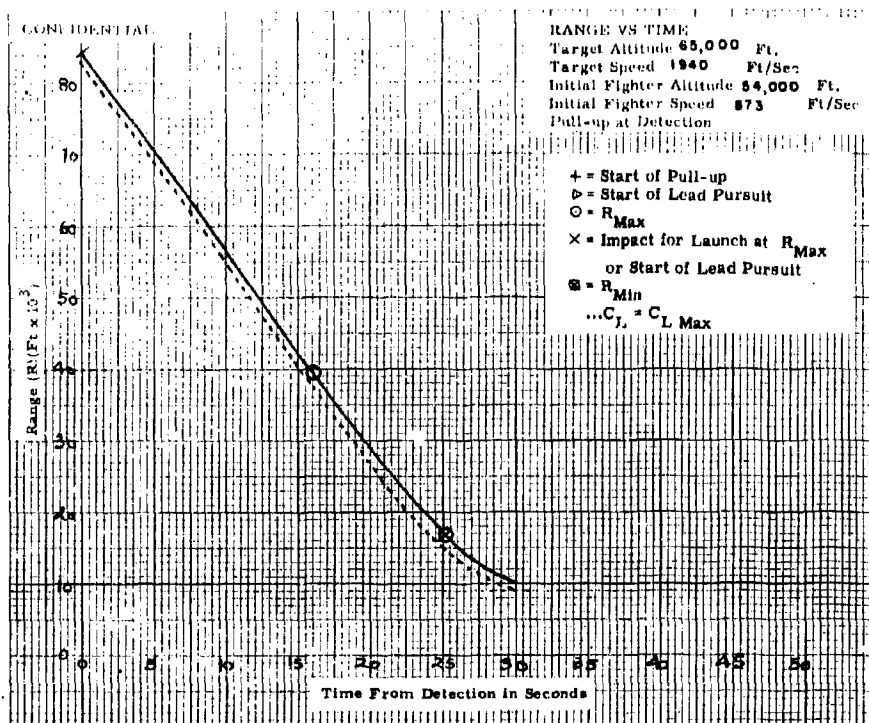


Figure 95

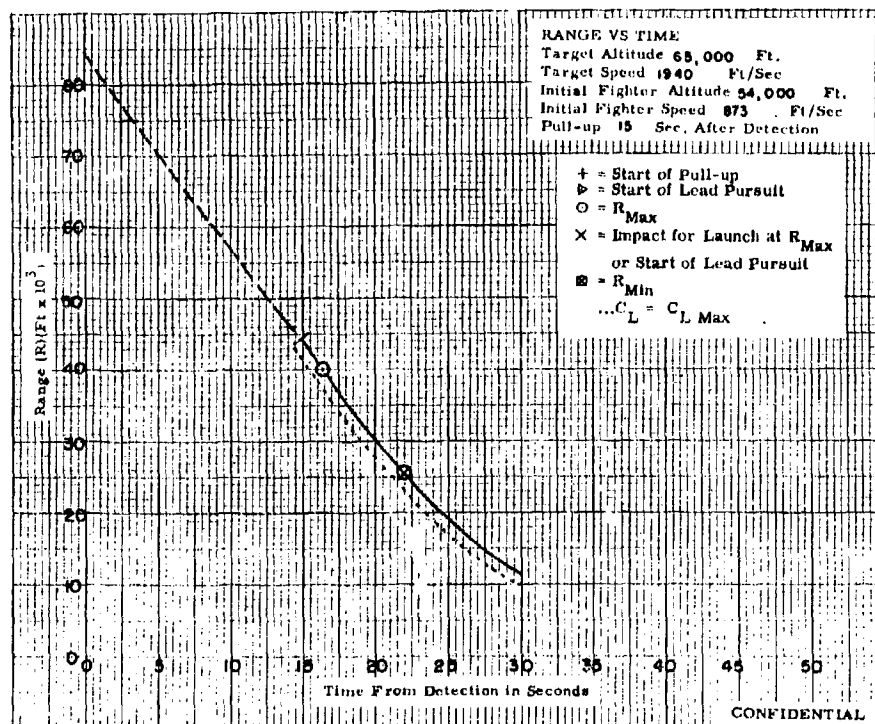
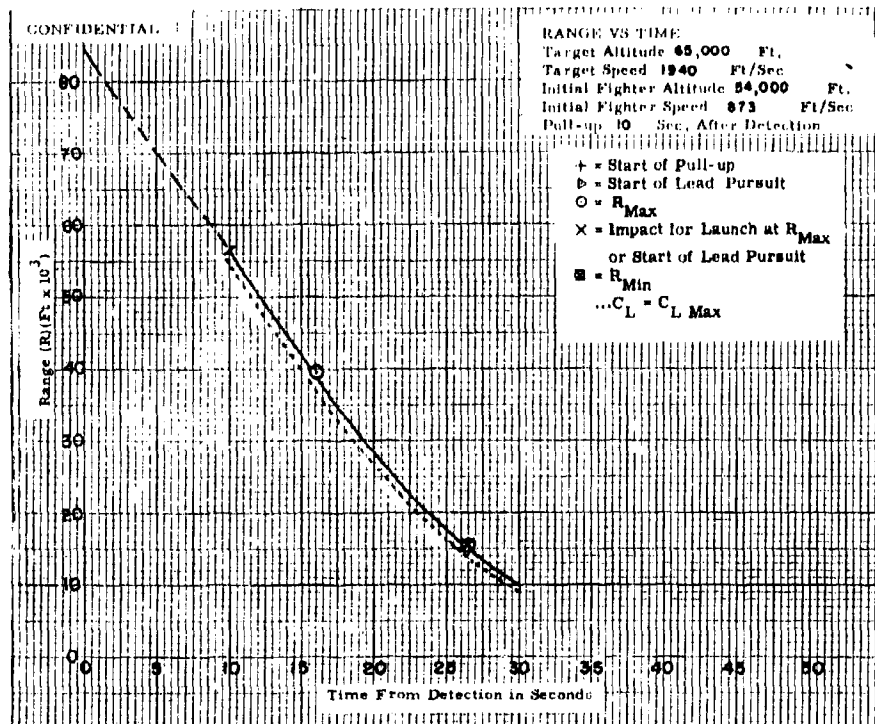
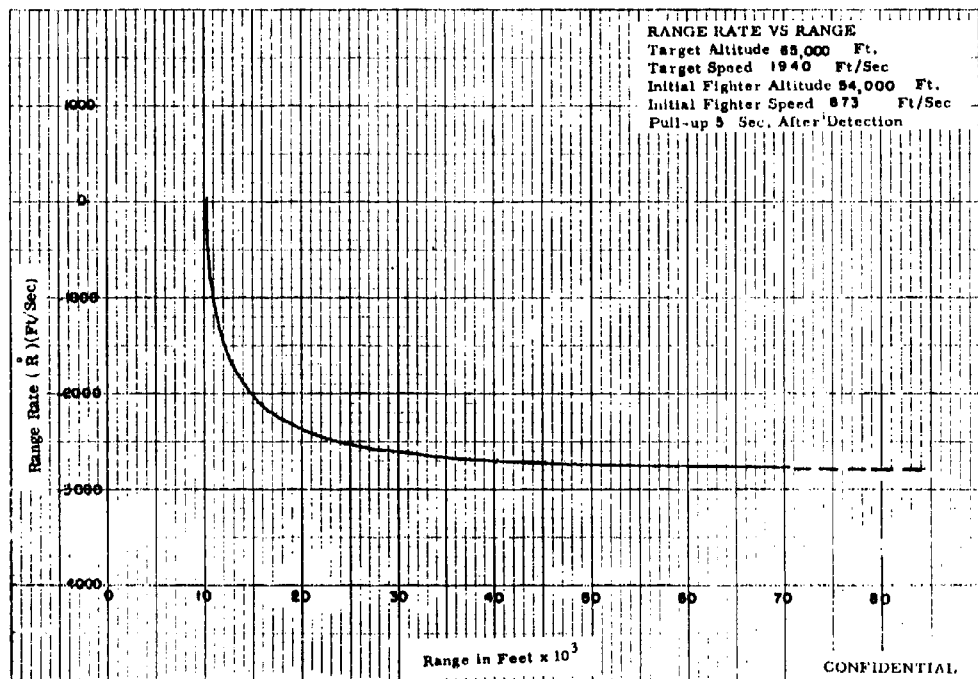
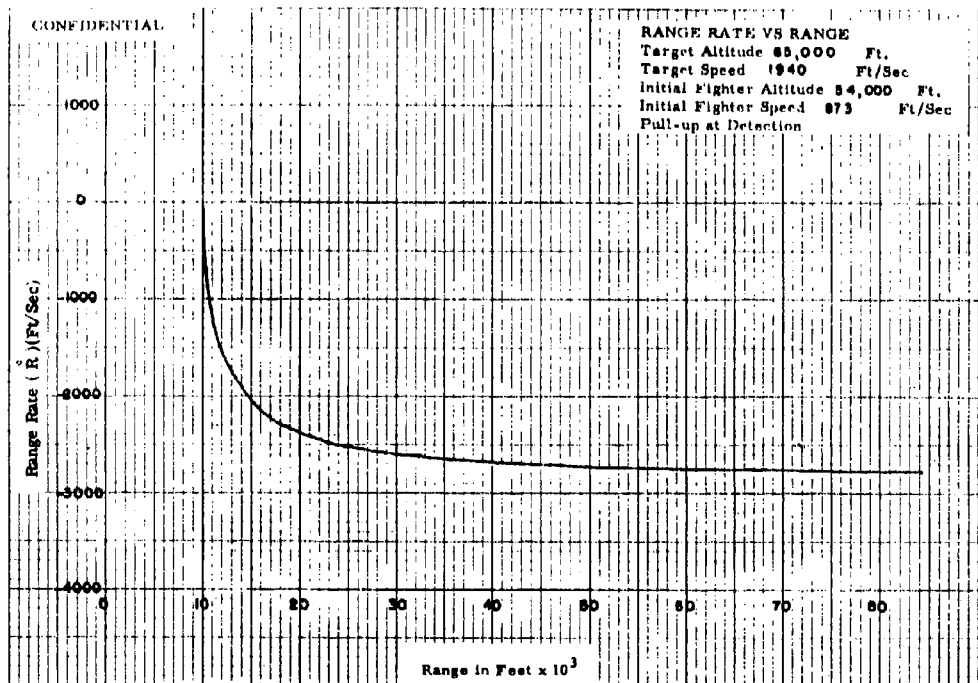
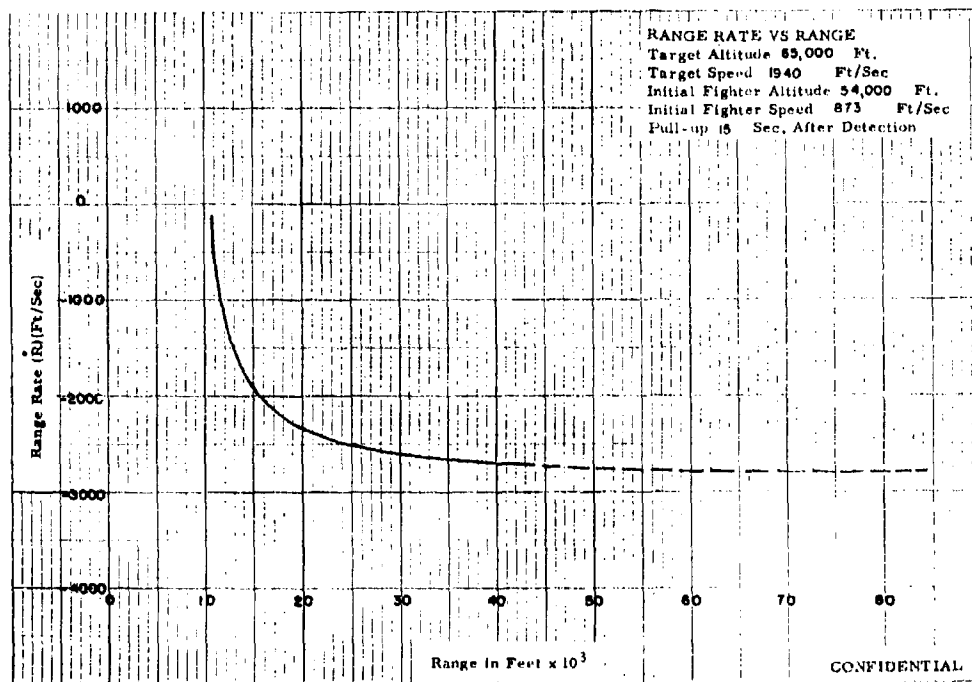
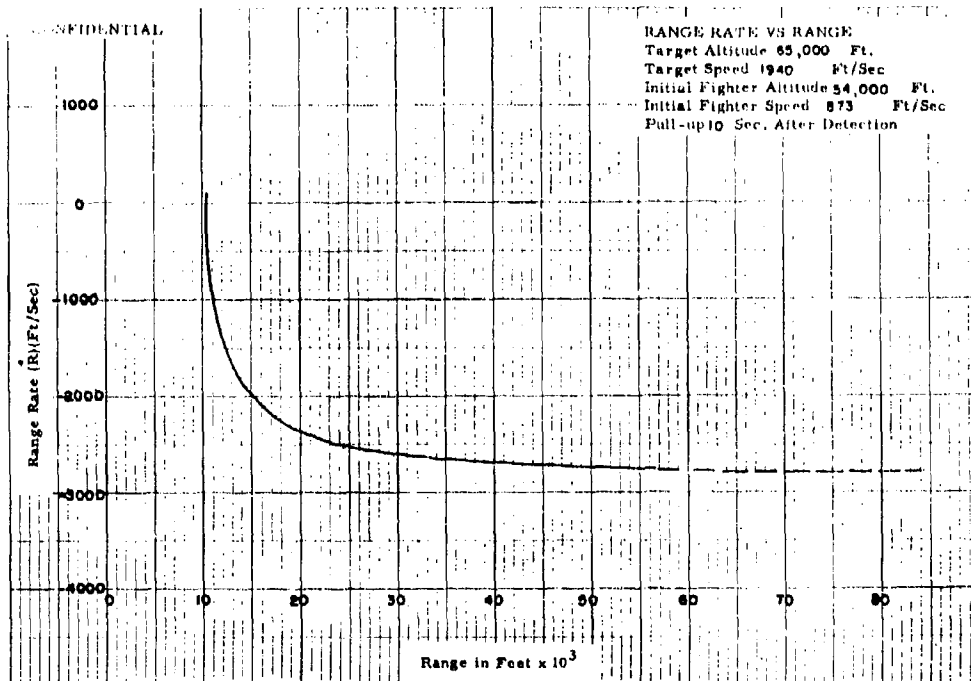


Figure 96



CONFIDENTIAL
 Figure 97



CONFIDENTIAL

Figure 98

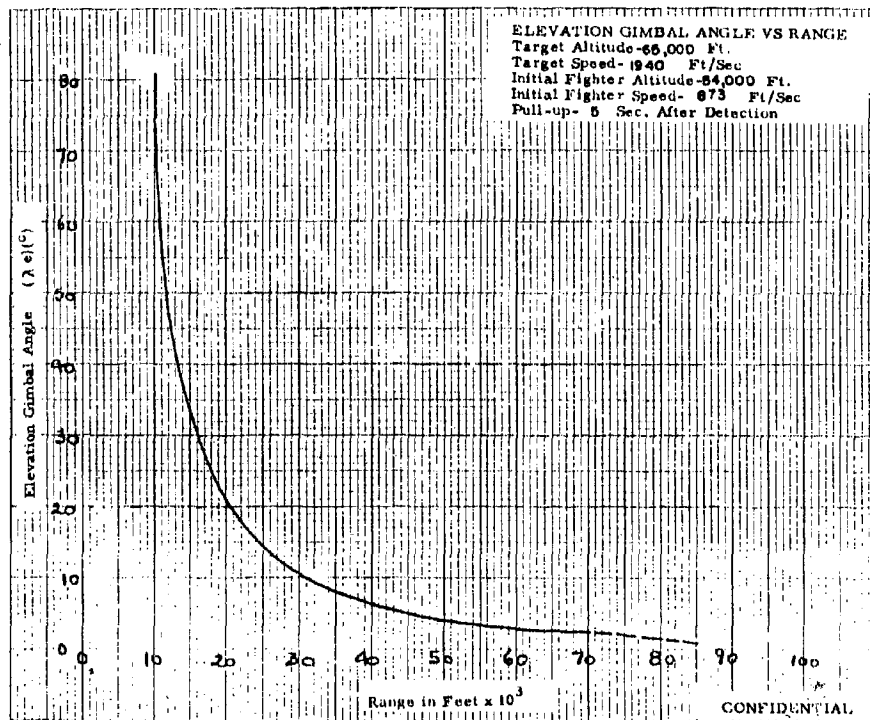
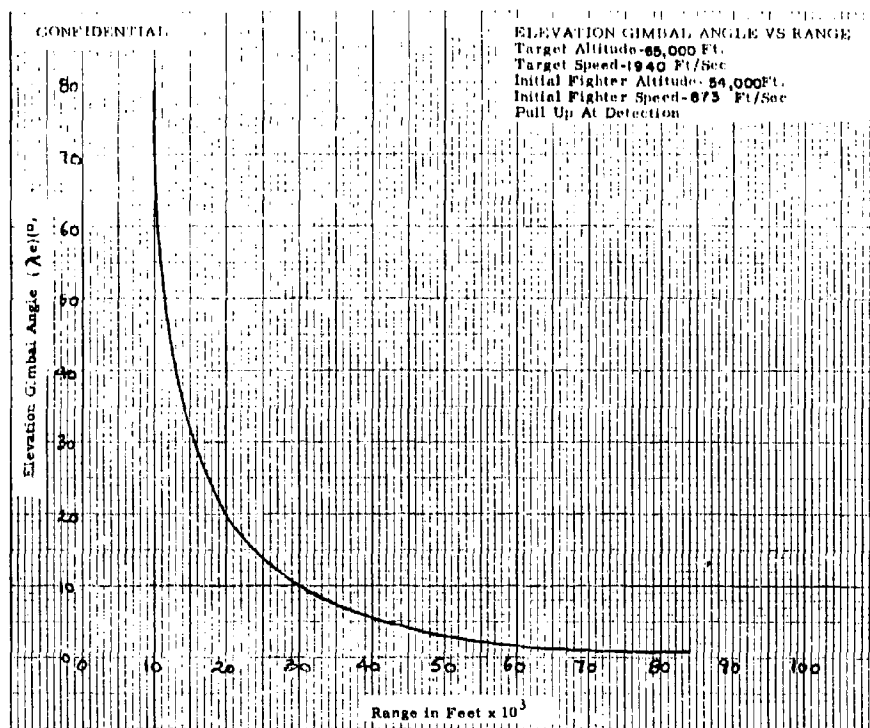


Figure 99

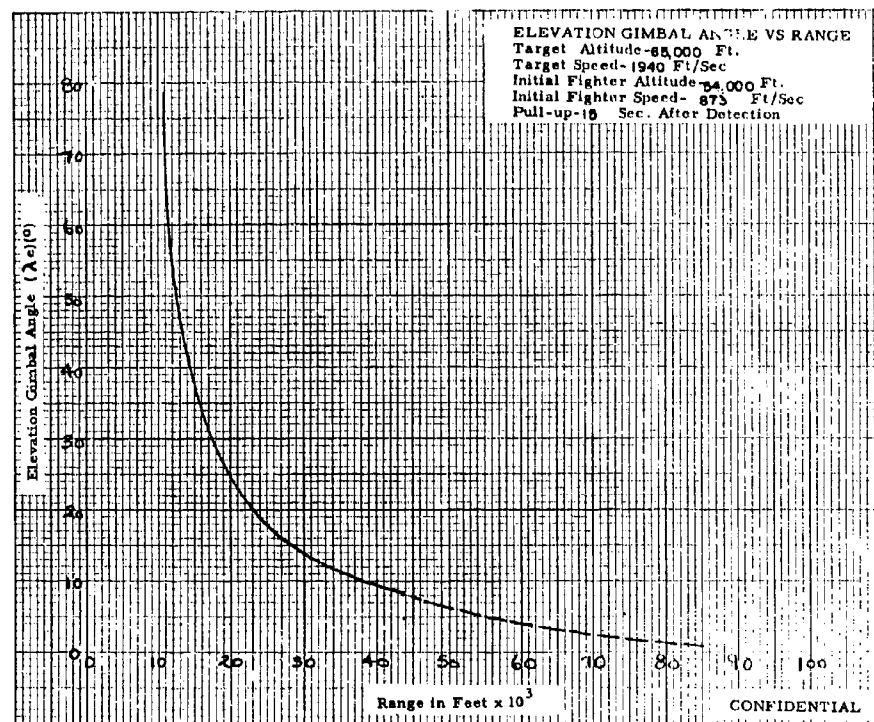
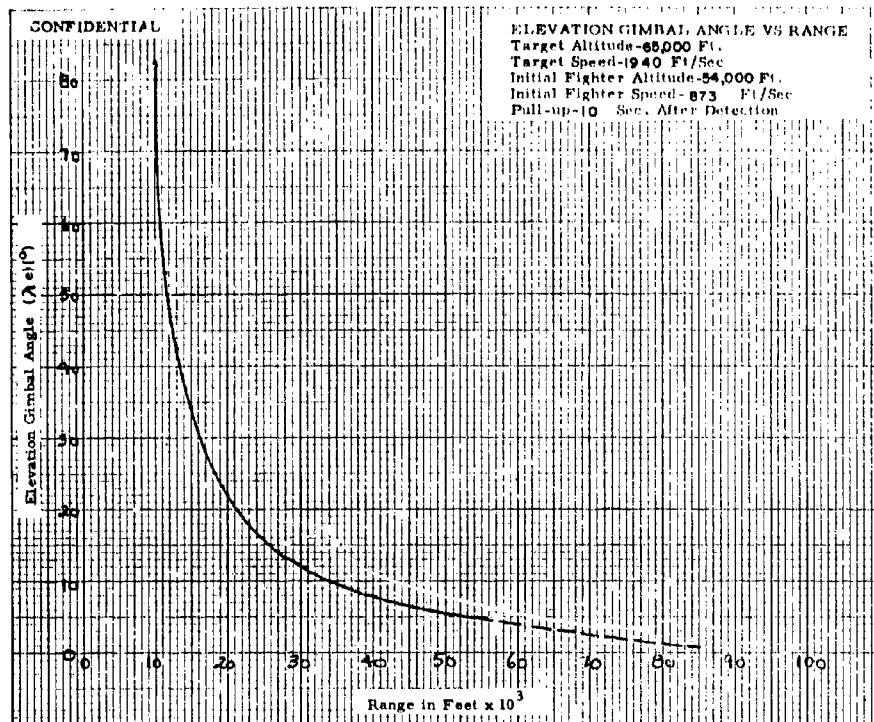


Figure 100

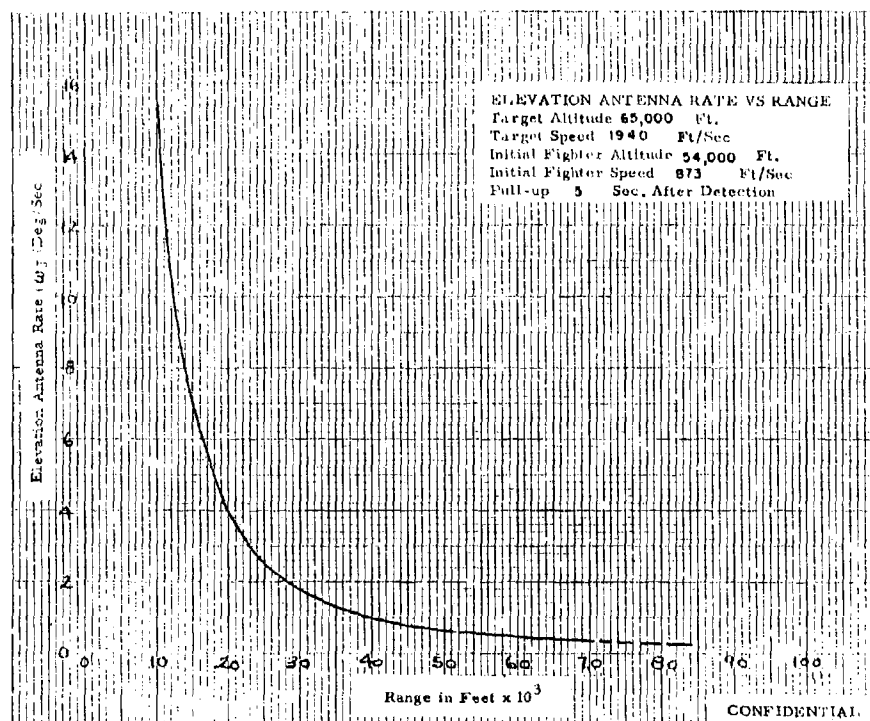
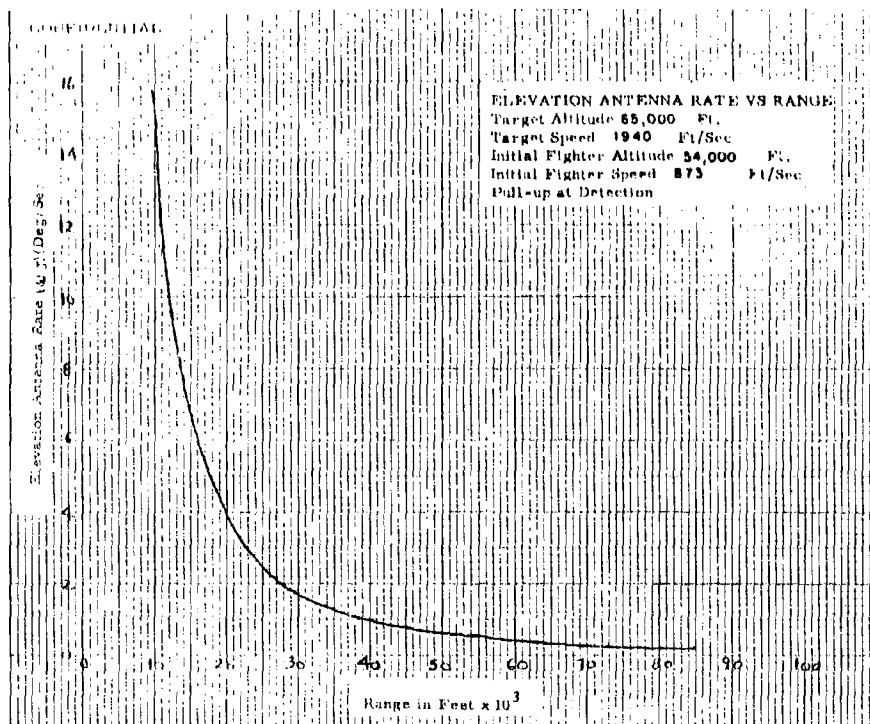


Figure 101

CONFIDENTIAL

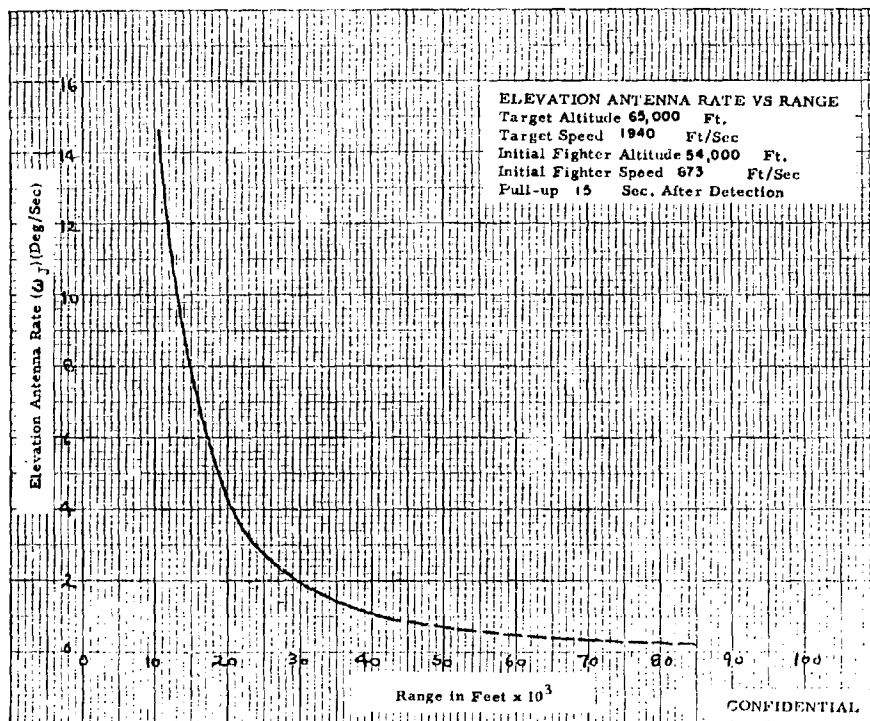
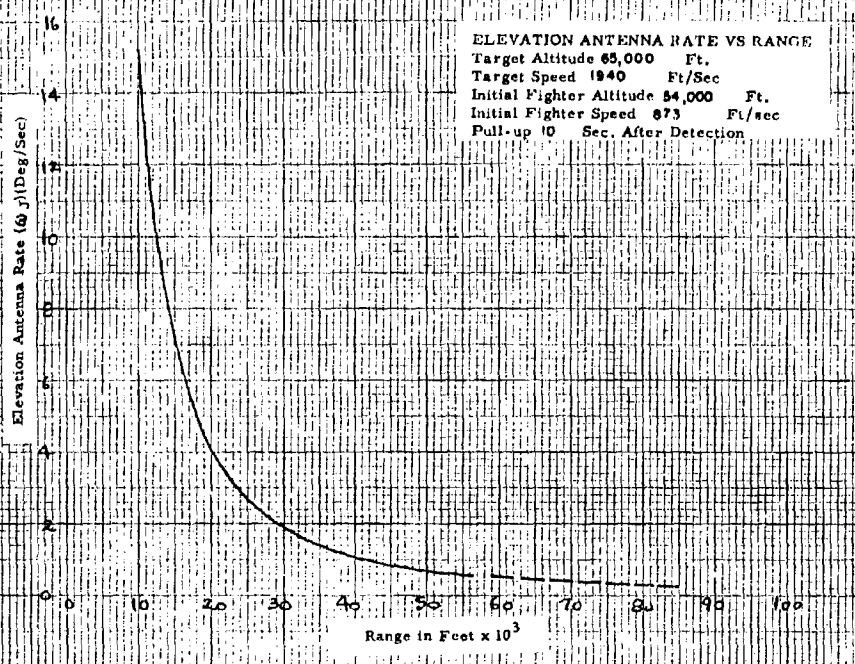


Figure 102

HEADING ANGLE VS TIME
 Target Altitude 65,000 Ft.
 Target Speed 1940 Ft/Sec
 Initial Fighter Altitude 54,000 Ft.
 Initial Fighter Speed 873 Ft/Sec

Pull-up Delay After Detection	
Curve No.	Time / Sec
1	0
2	5
3	10
4	15

Heading Angle (ψ) ($^{\circ}$)

Range in Feet $\times 10^3$

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Figure 10

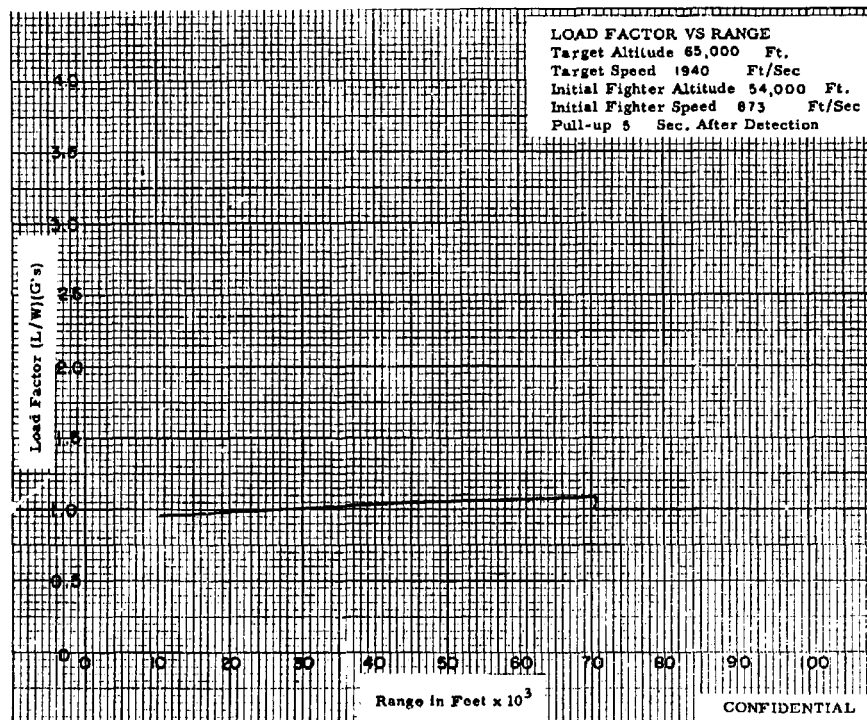
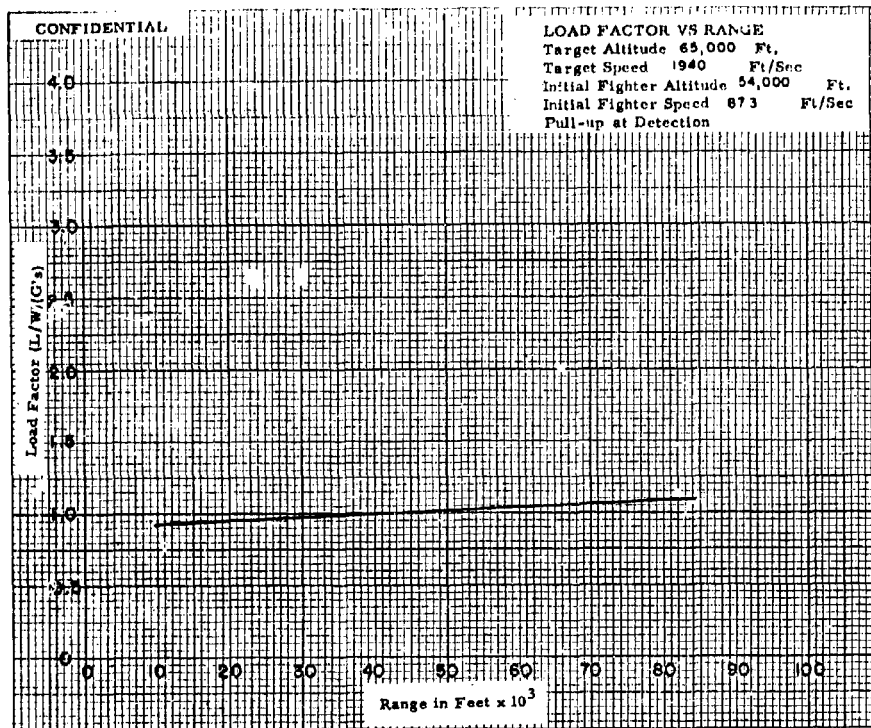


Figure 104

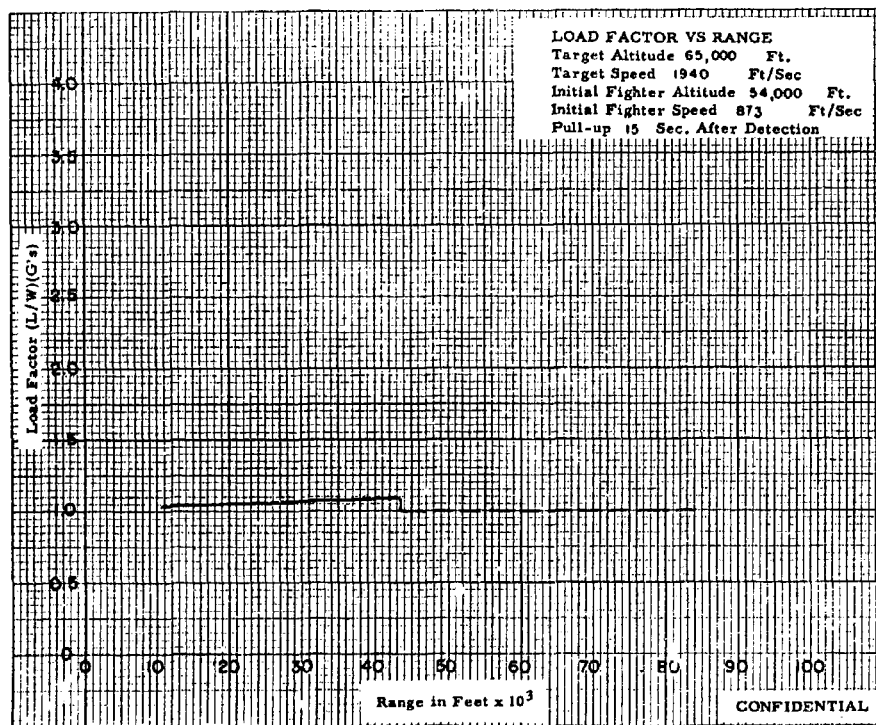
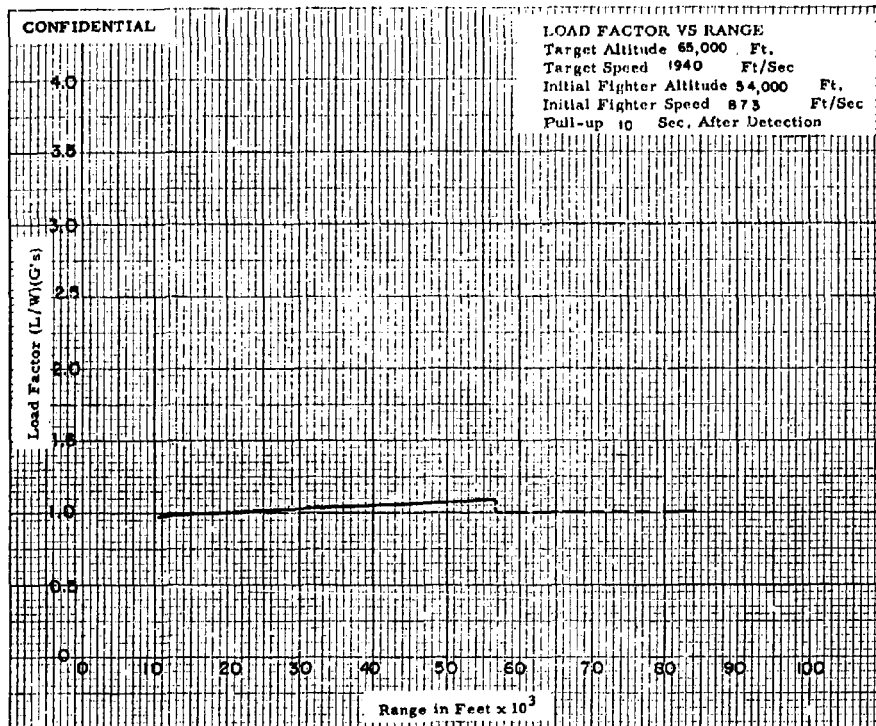


Figure 105

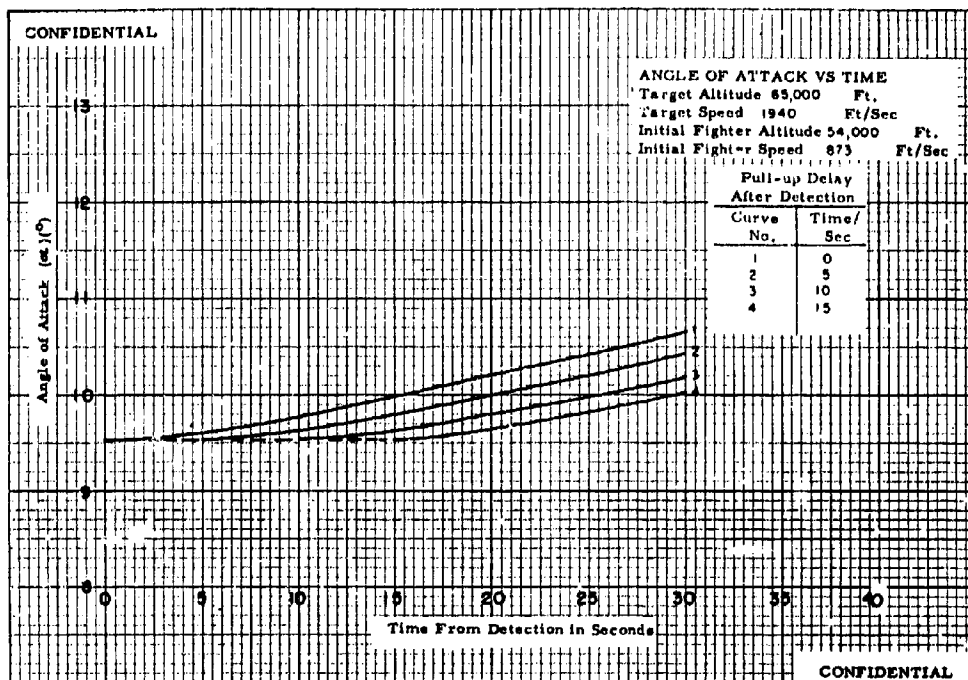


Figure 106

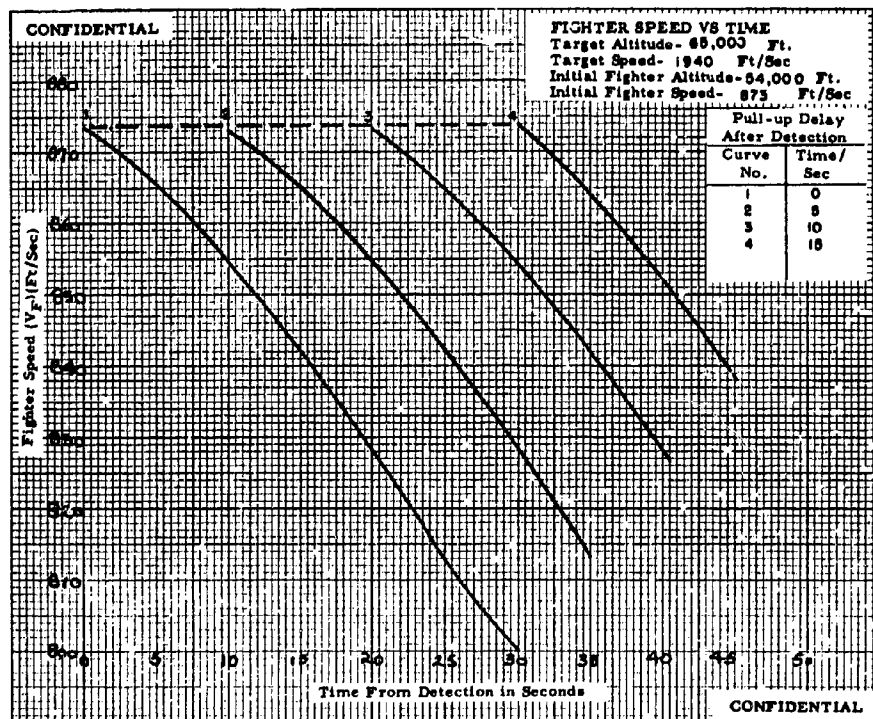
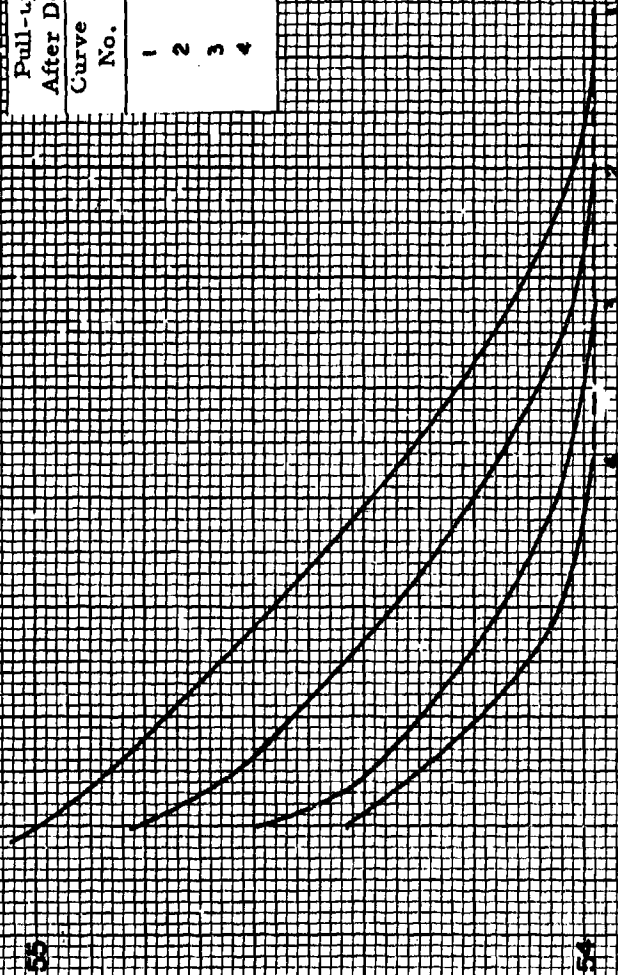


Figure 107

CONFIDENTIAL

FIGHTER ALTITUDE VS RANGE
 Target Altitude - 65,000 Ft.
 Target Speed - 1940 Ft/Sec
 Initial Fighter Altitude - 54,000 Ft.
 Initial Fighter Speed - 873 Ft/Sec

Pull-up Delay After Detection	
Curve No.	Time/ Sec
1	0
2	5
3	10
4	15



Range in Feet $\times 10^3$

CONFIDENTIAL

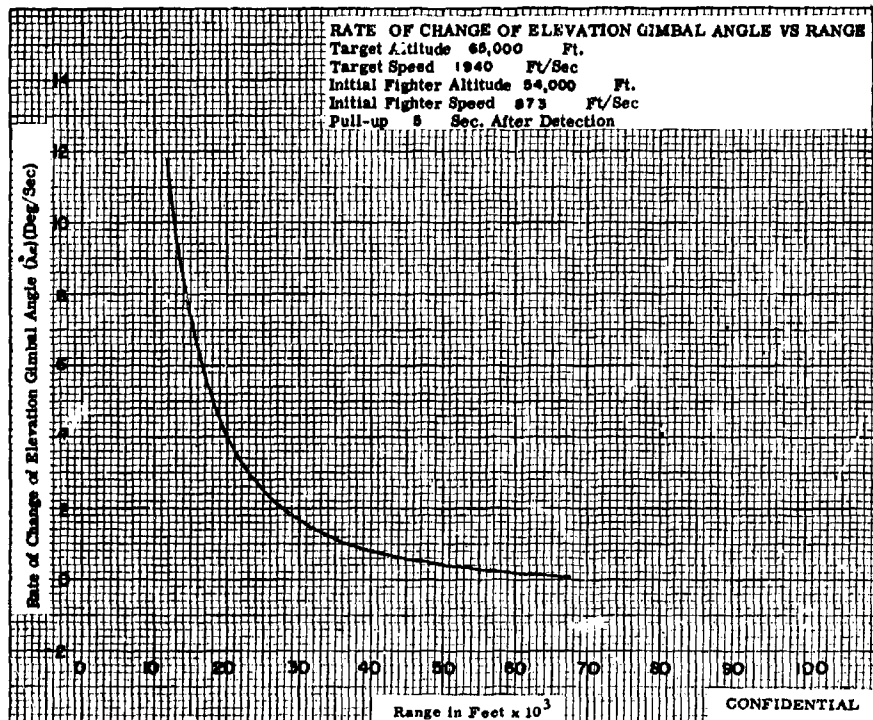
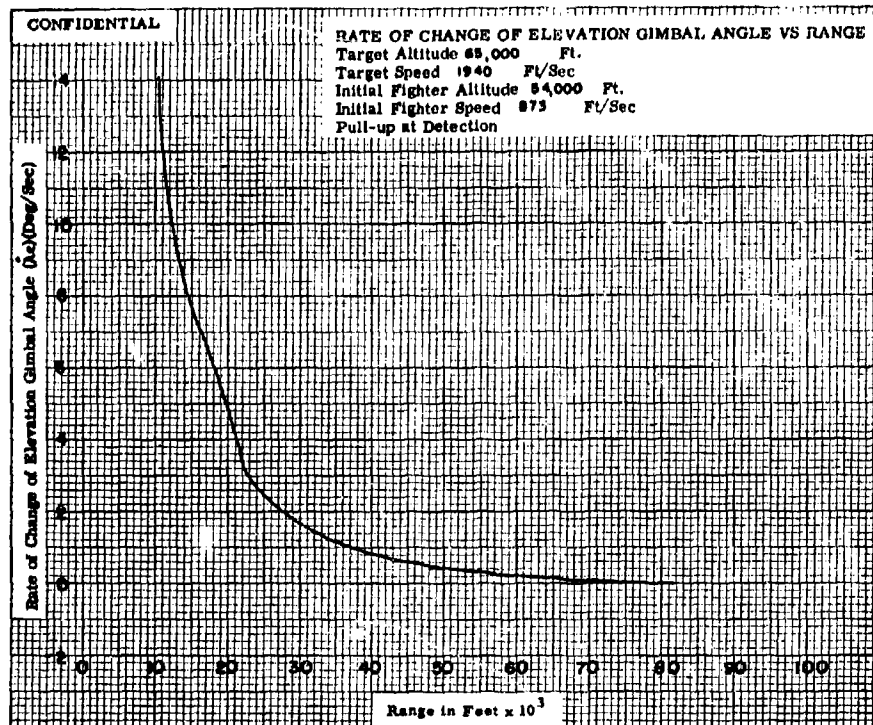


Figure 109

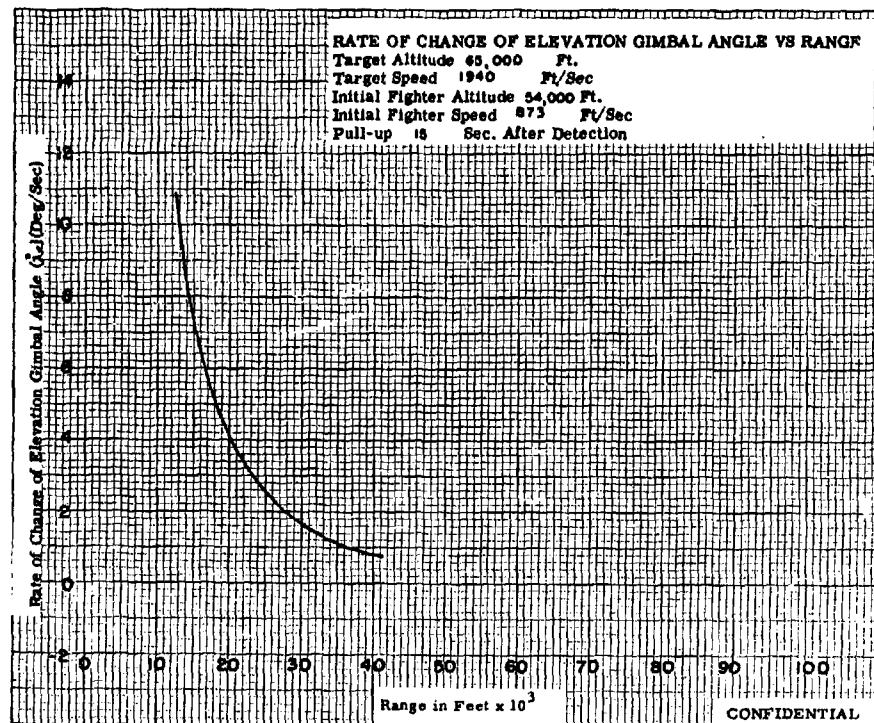
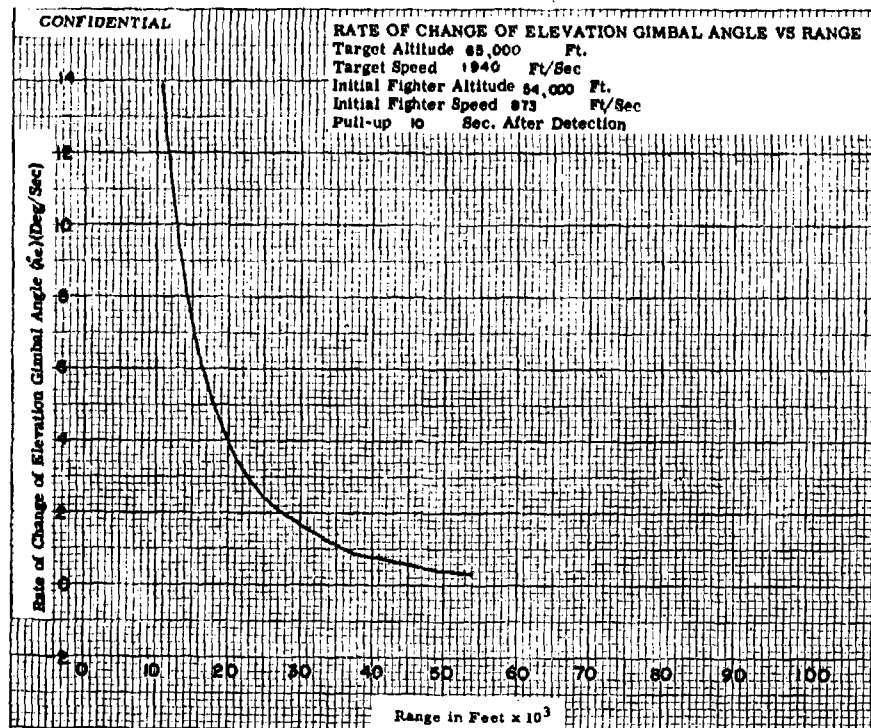


Figure 110

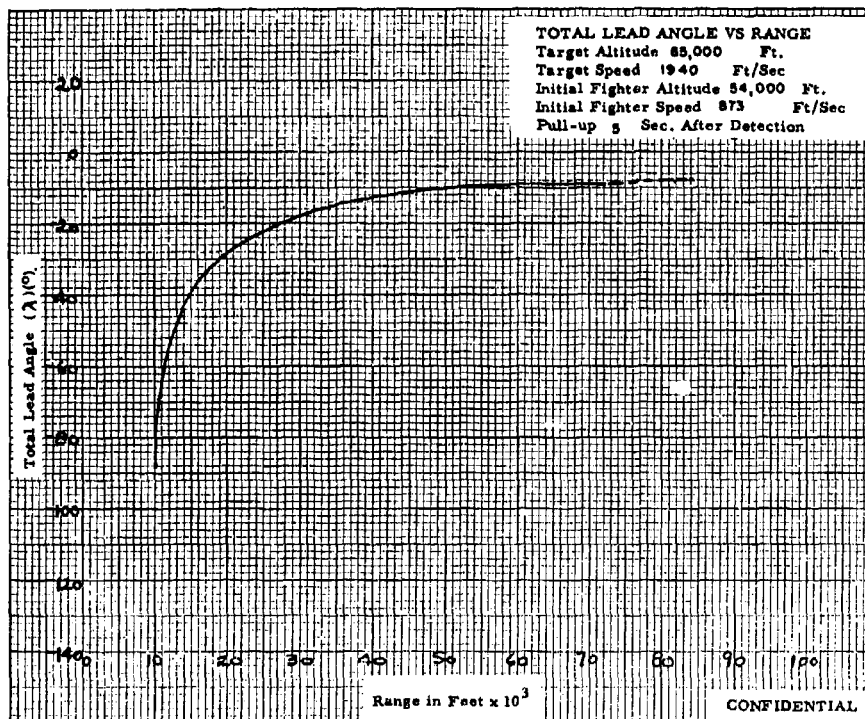
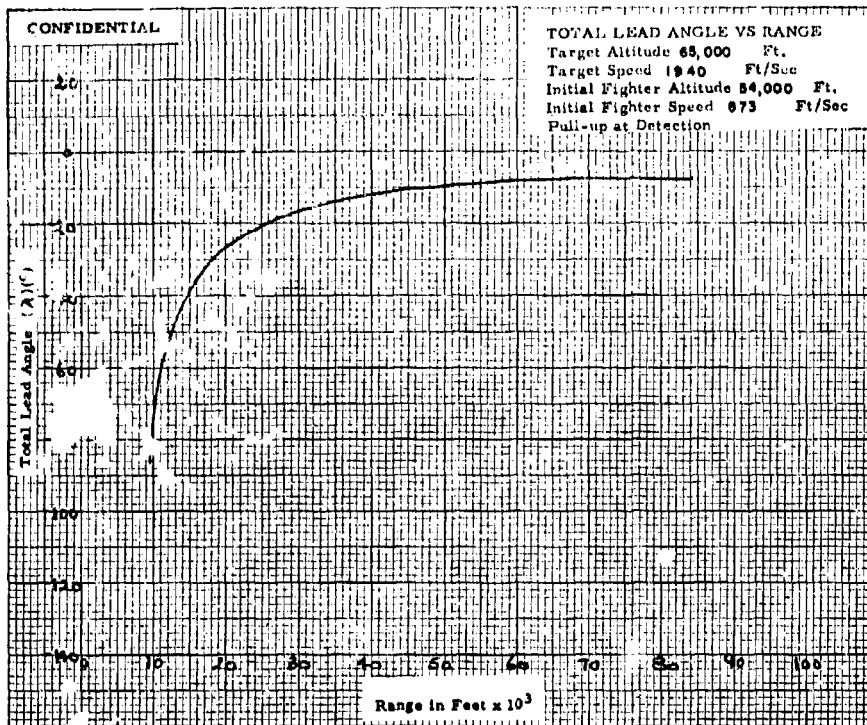


Figure 111

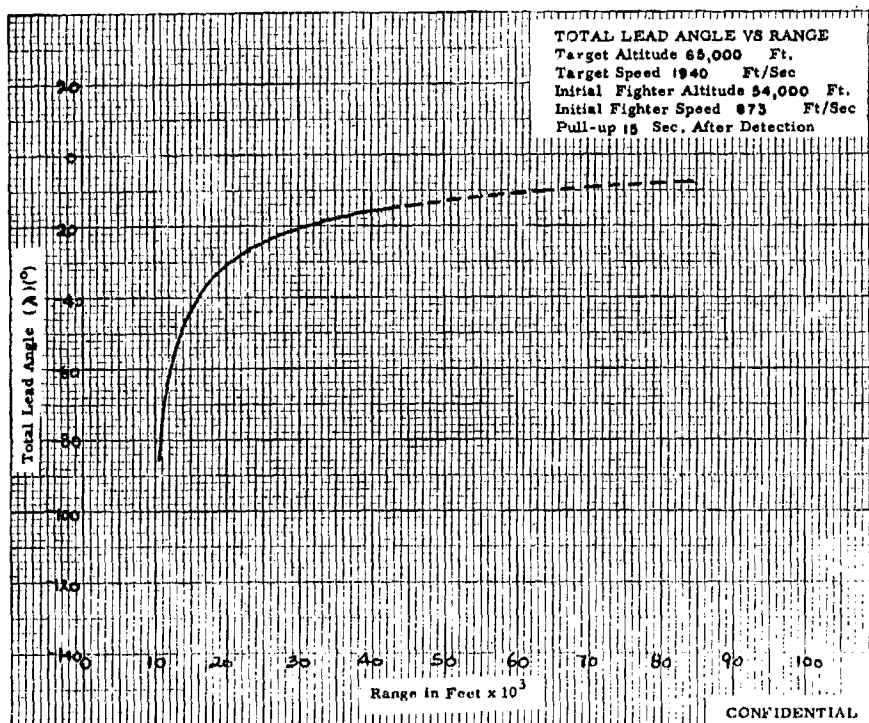
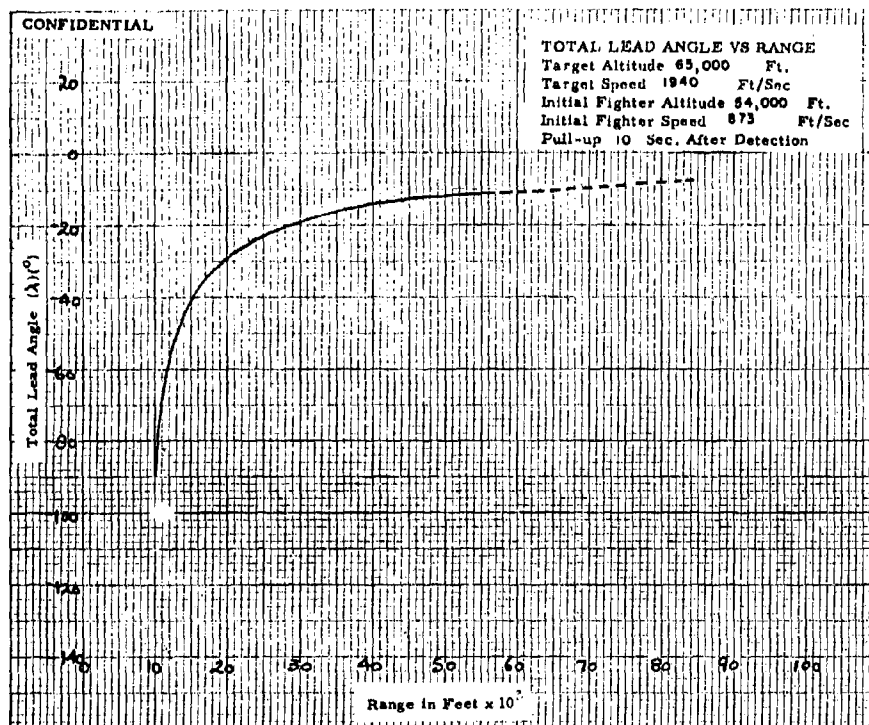


Figure 112

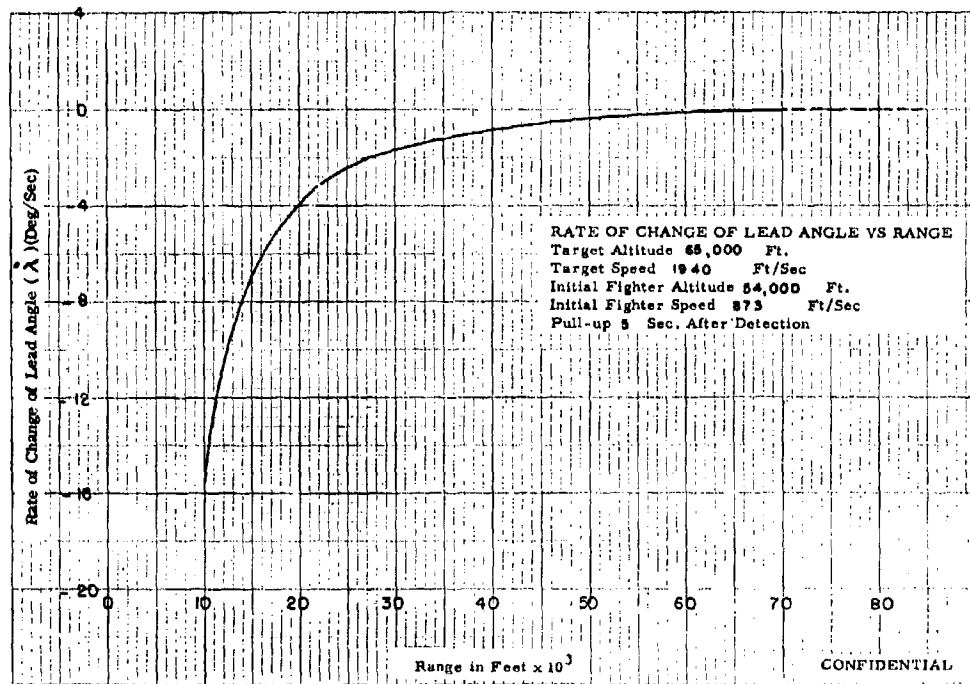
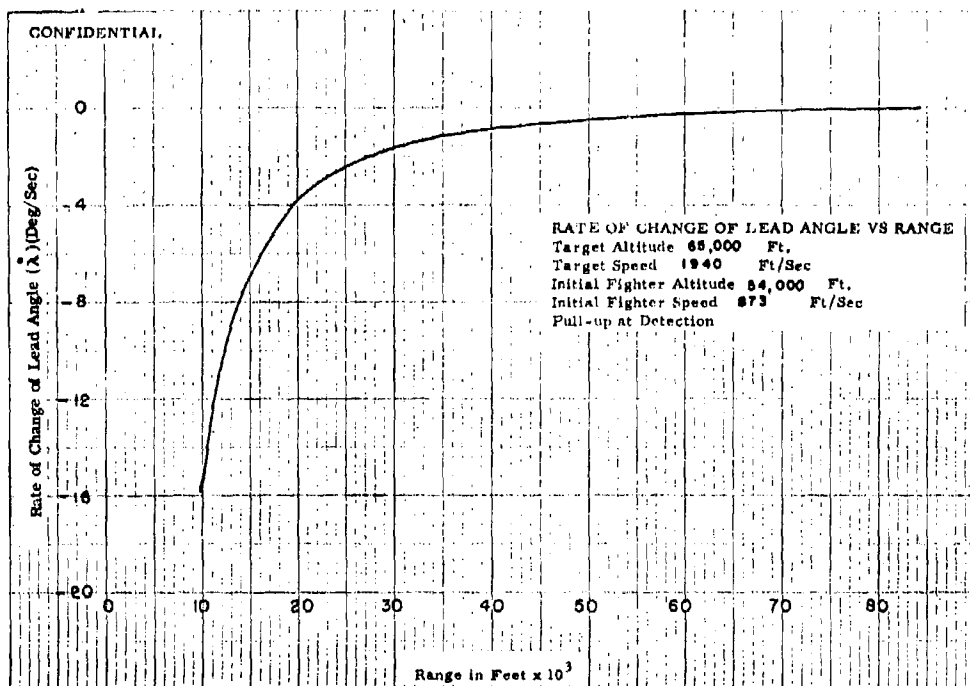


Figure 113

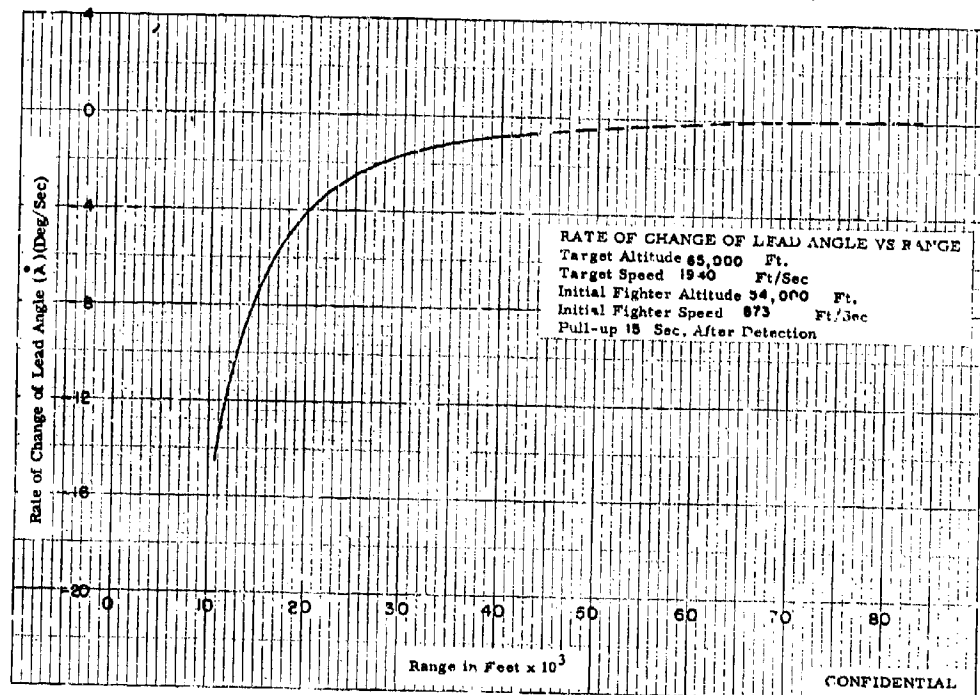
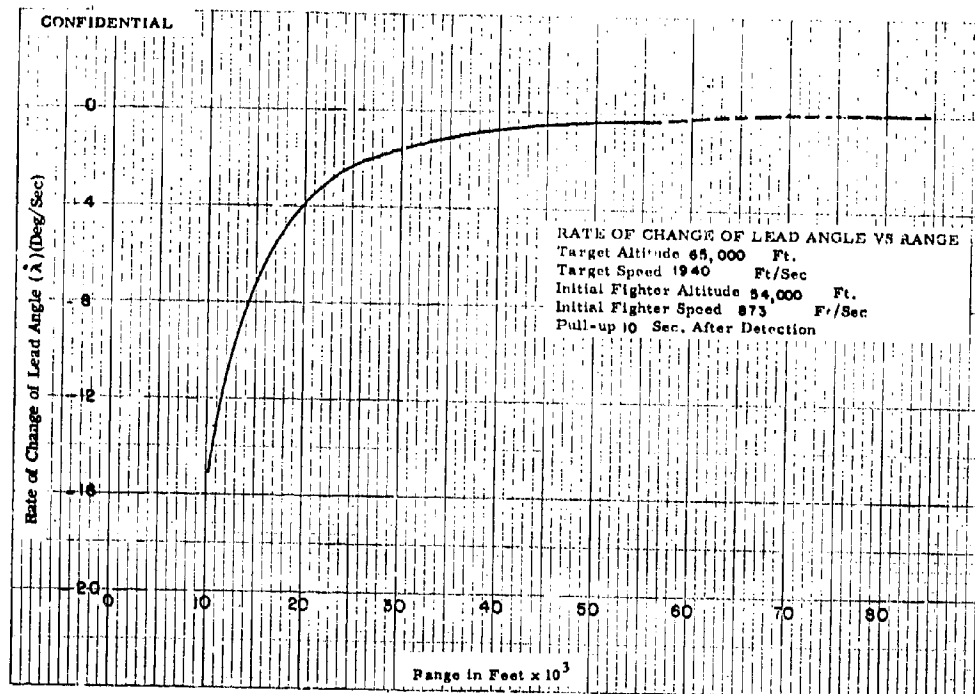


Figure 114

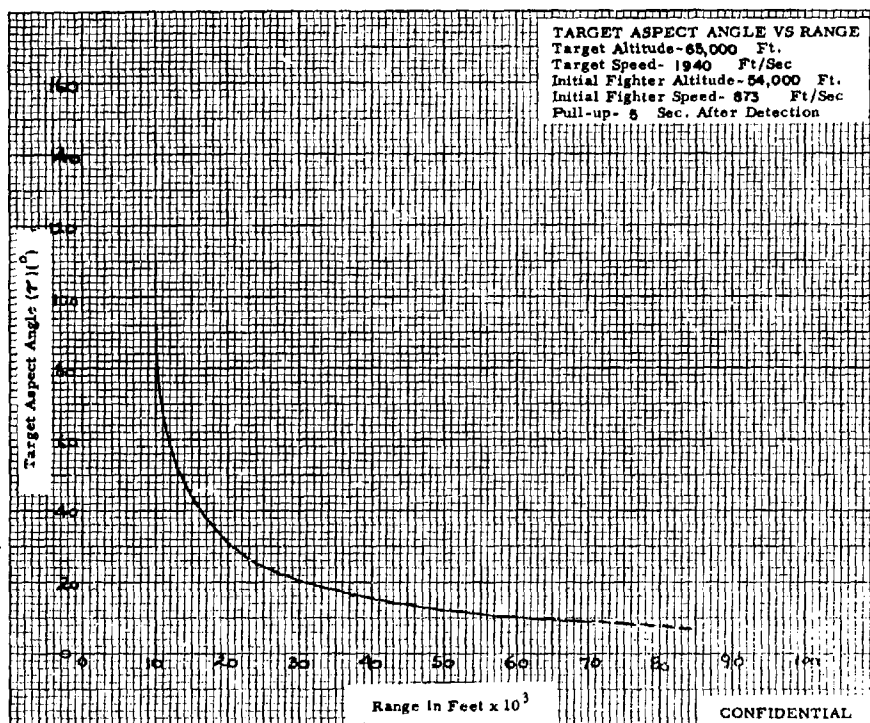
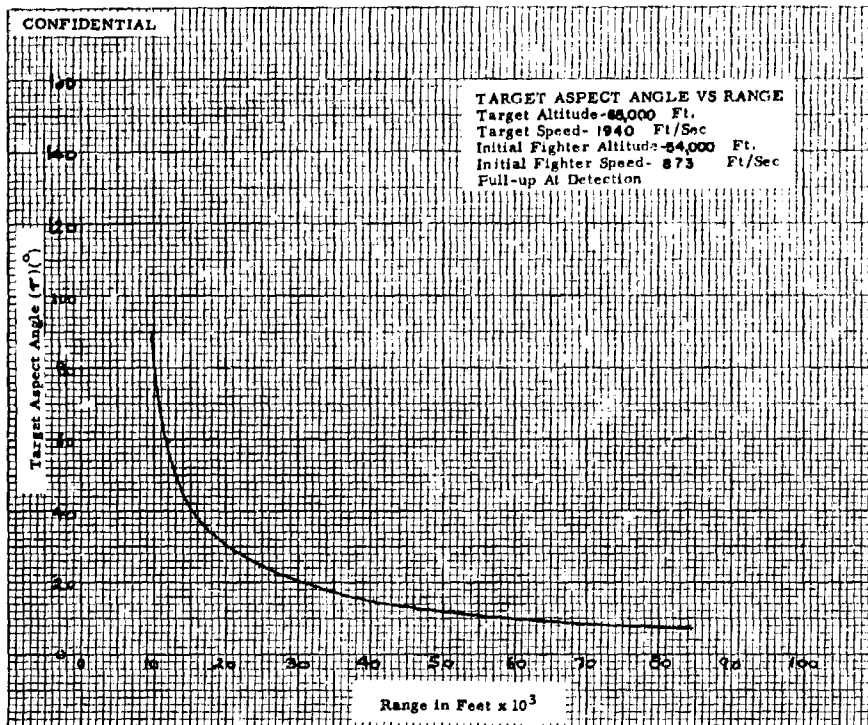


Figure 115

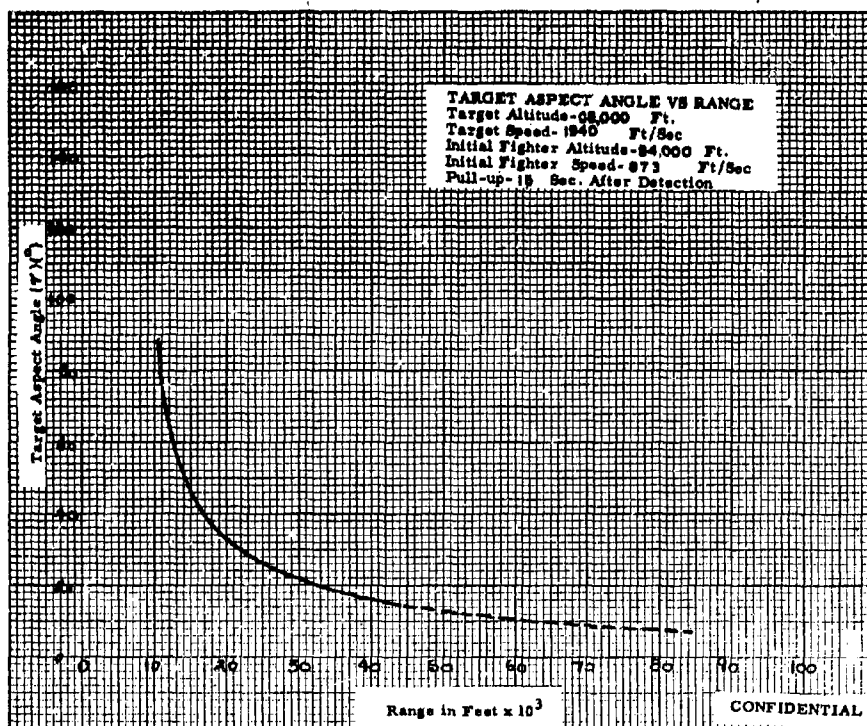
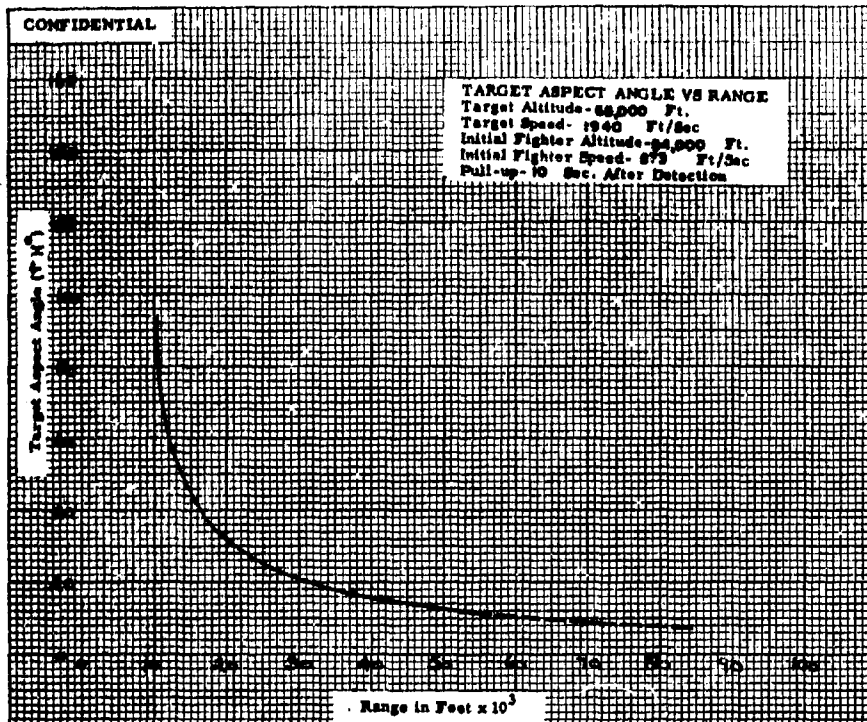


Figure 116

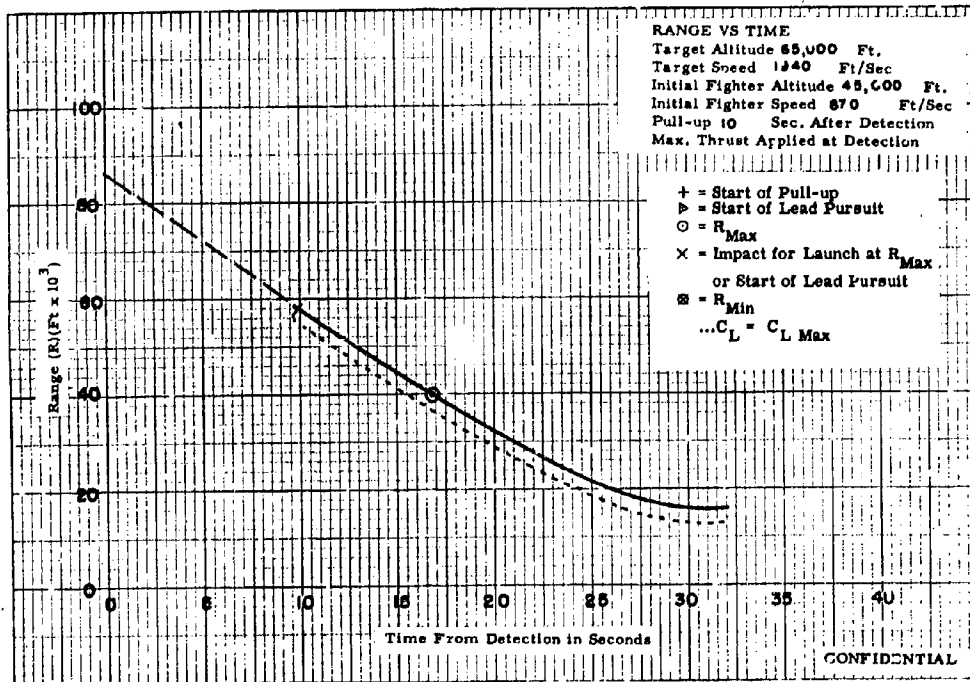
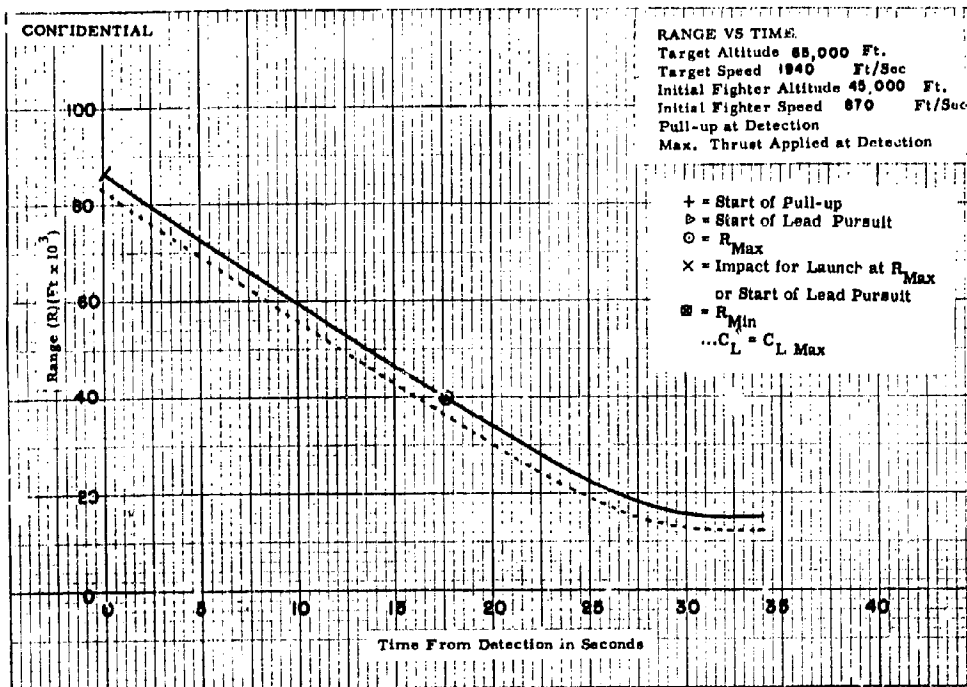


Figure 117

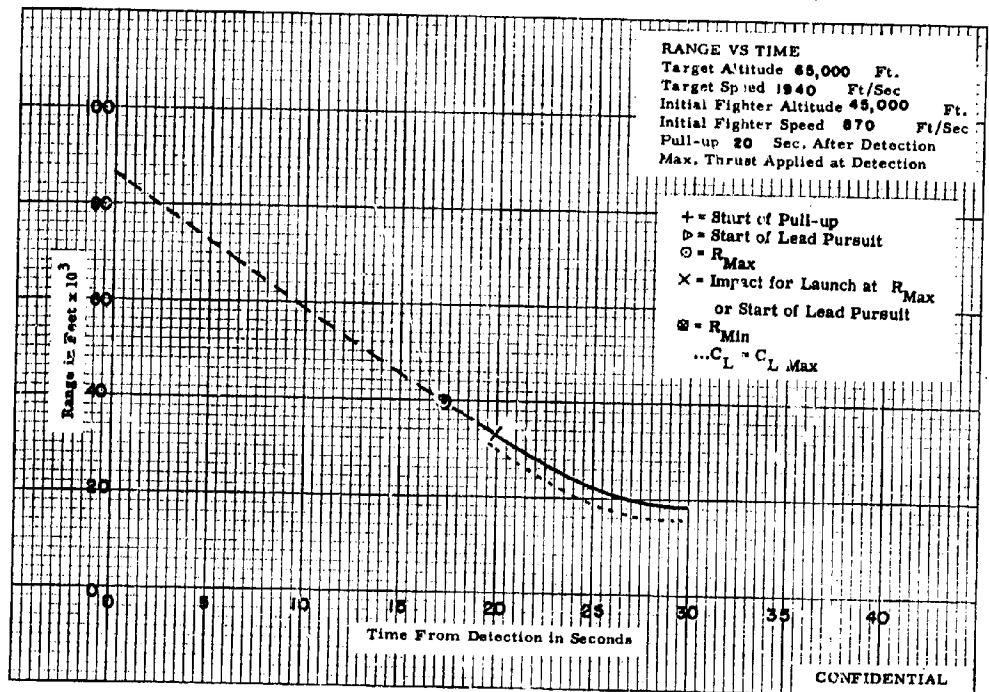
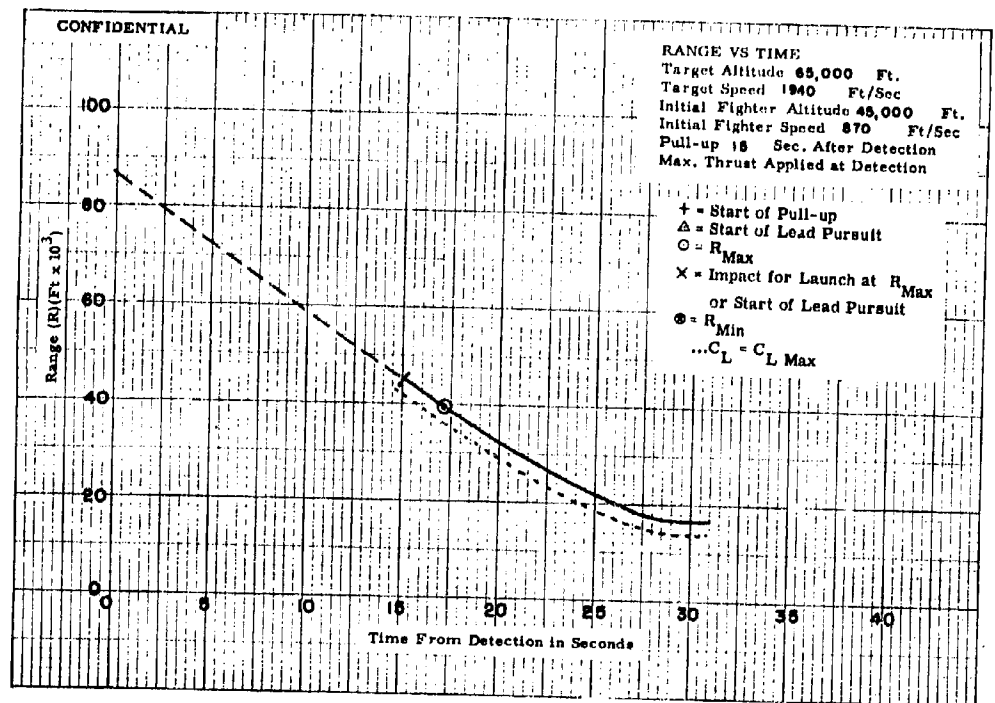


Figure 118

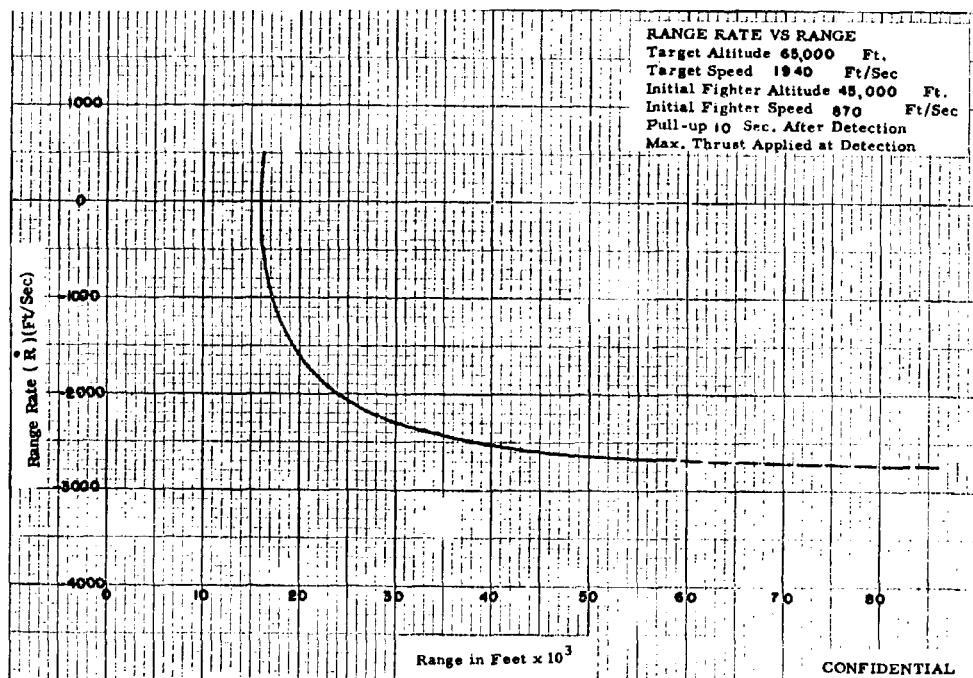
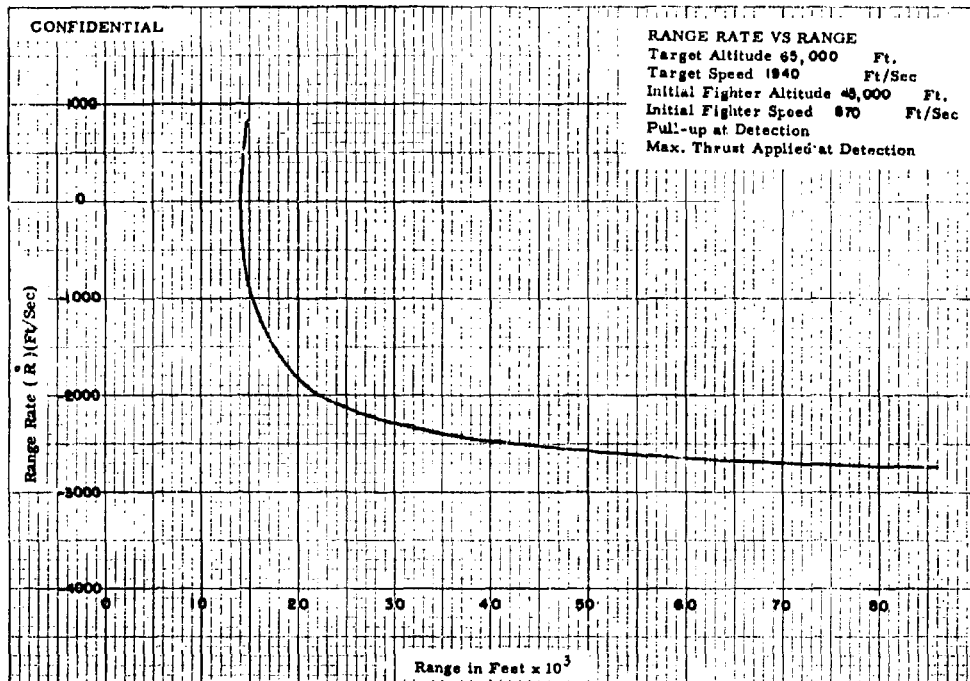


Figure 119

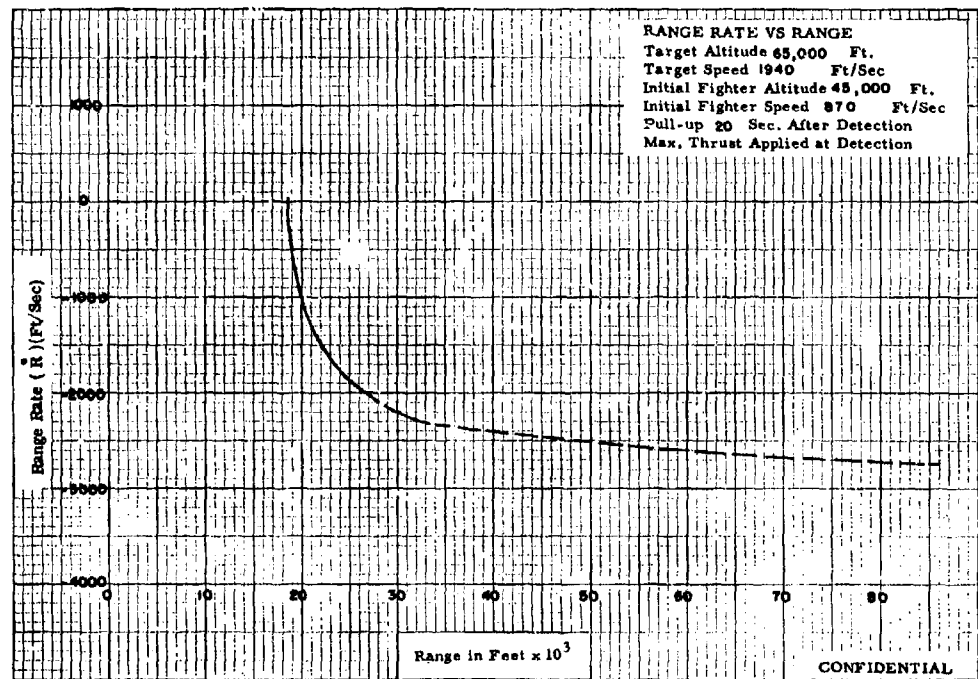
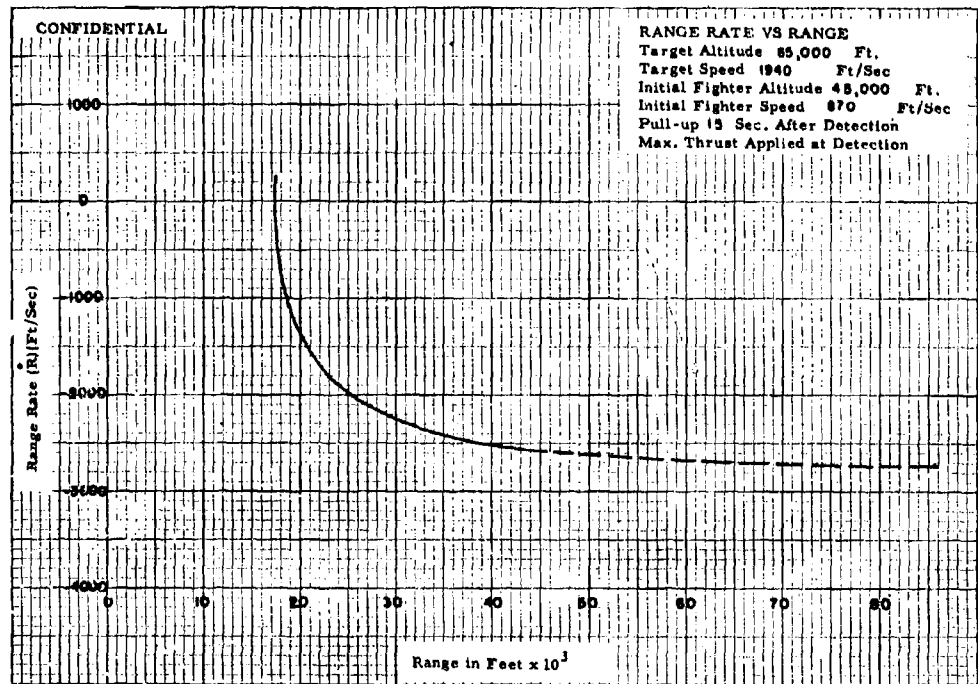


Figure 120

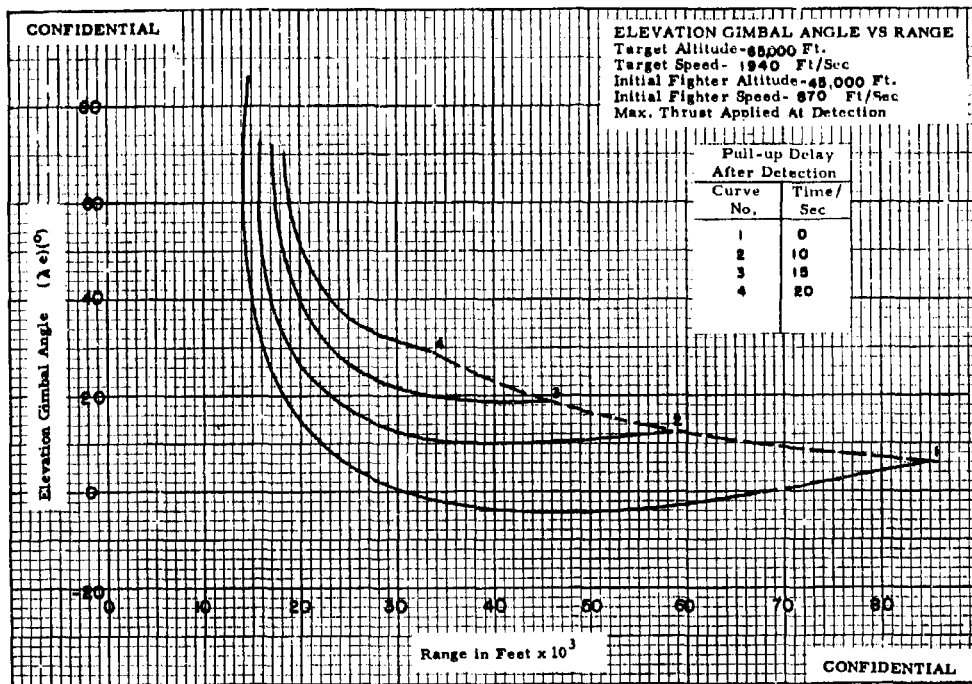


Figure 121

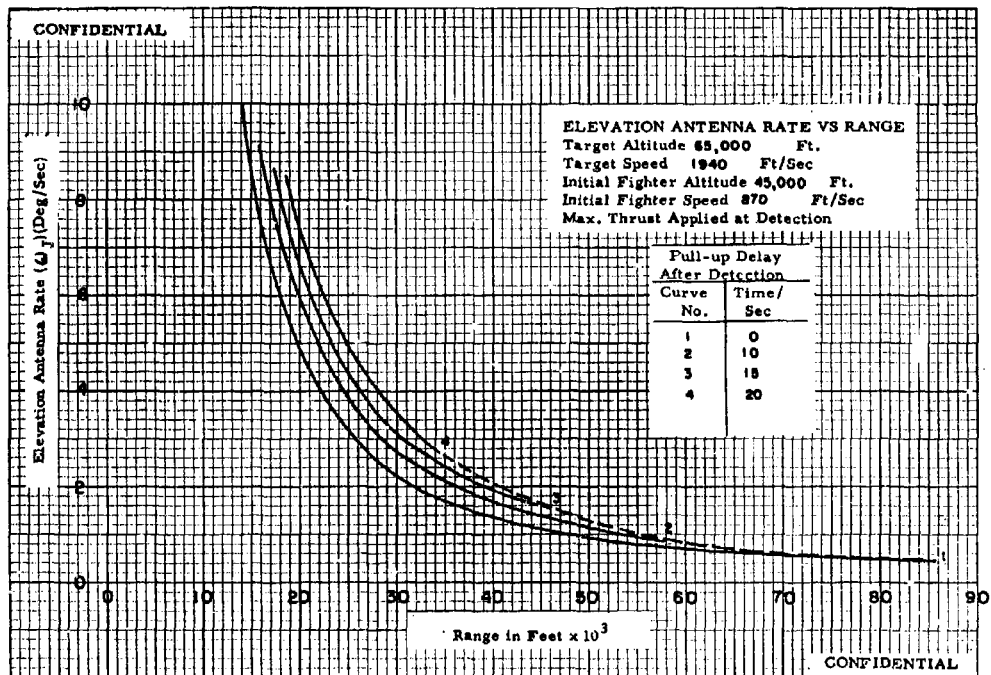


Figure 122

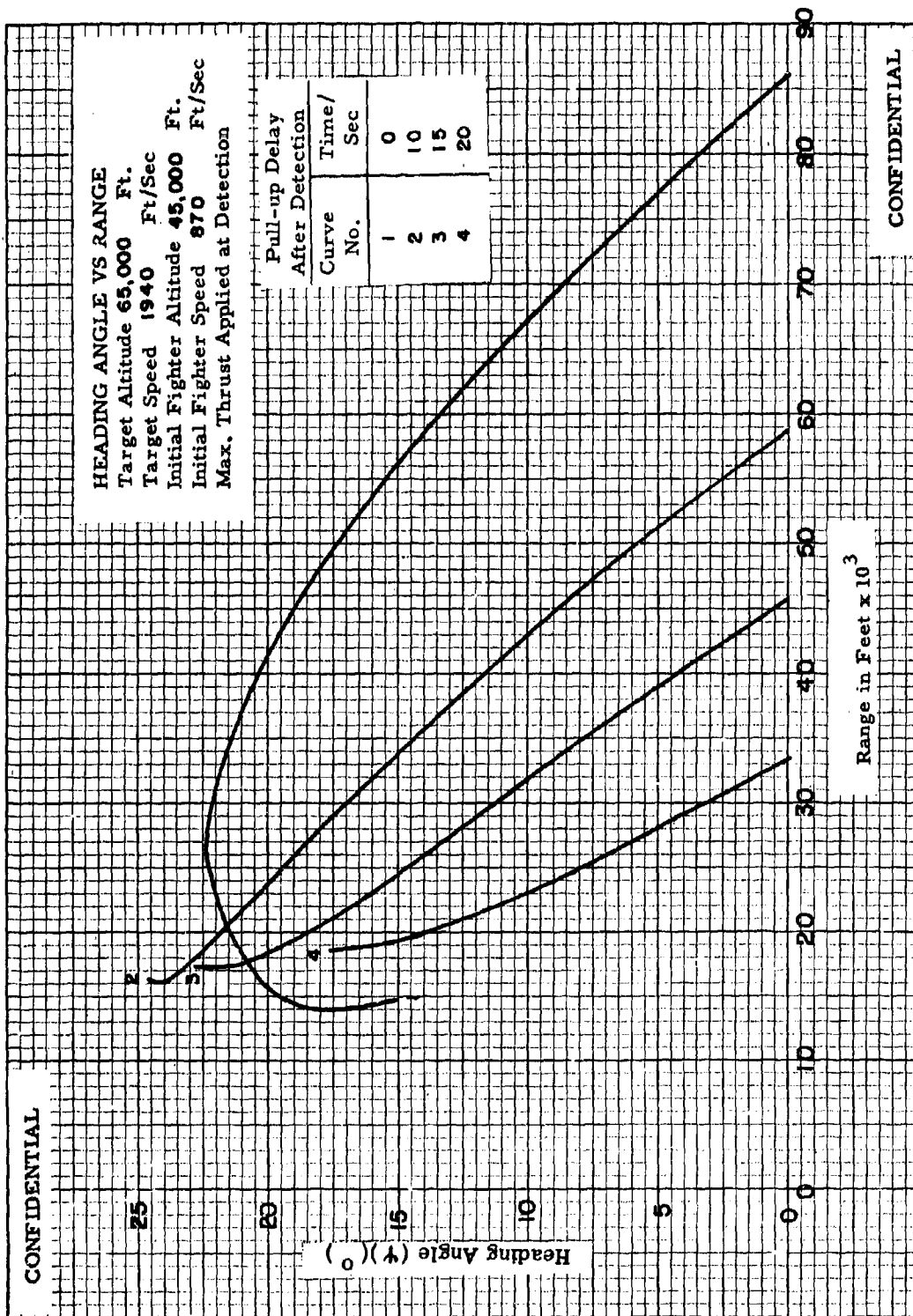


Figure 123

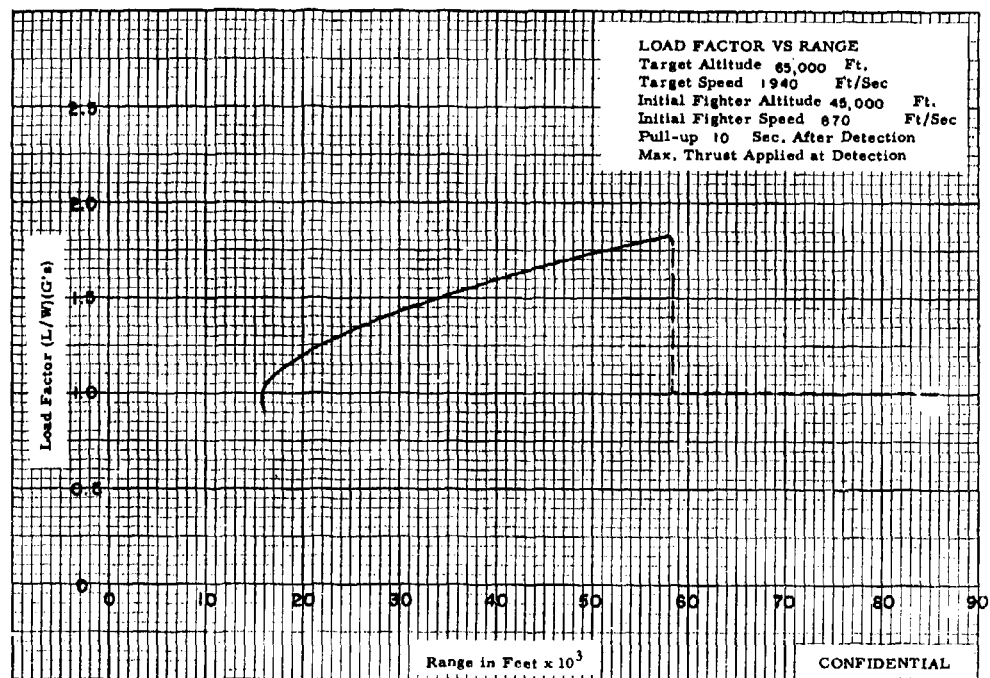
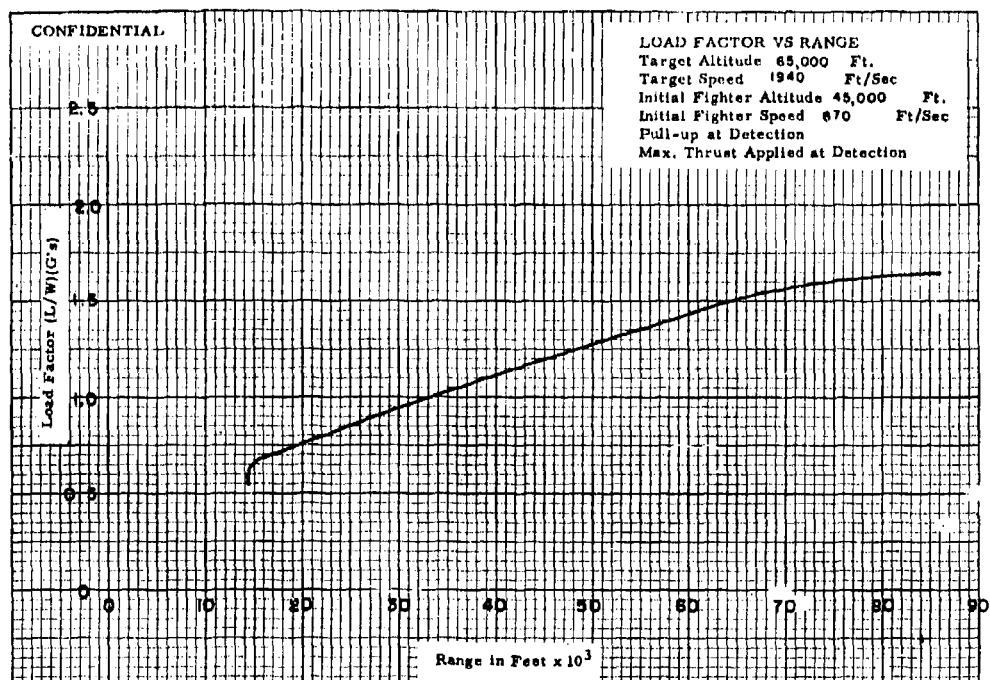


Figure 124

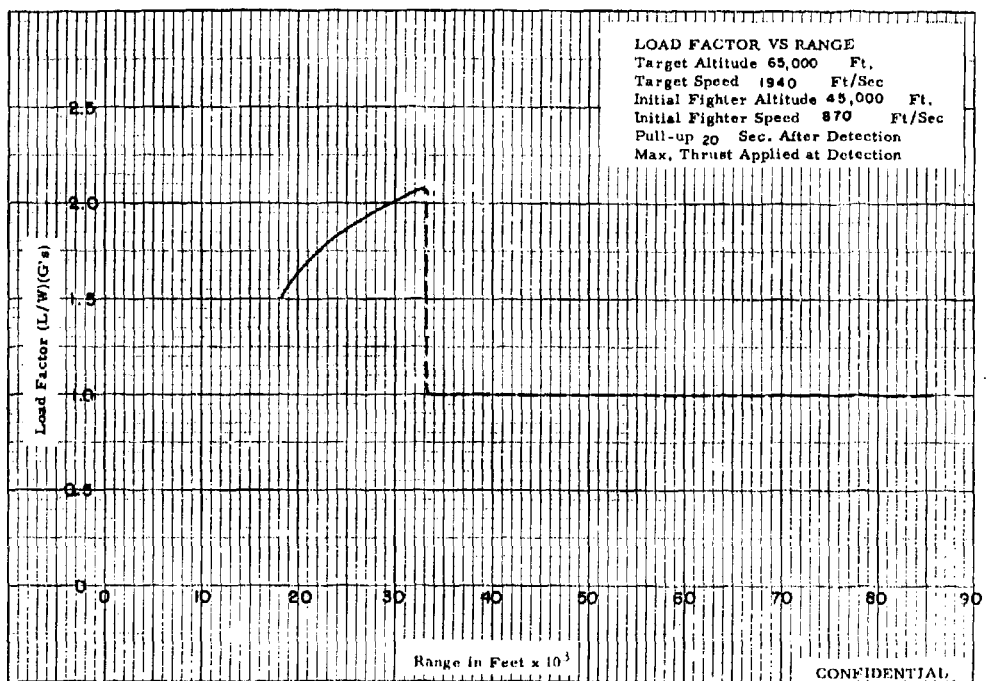
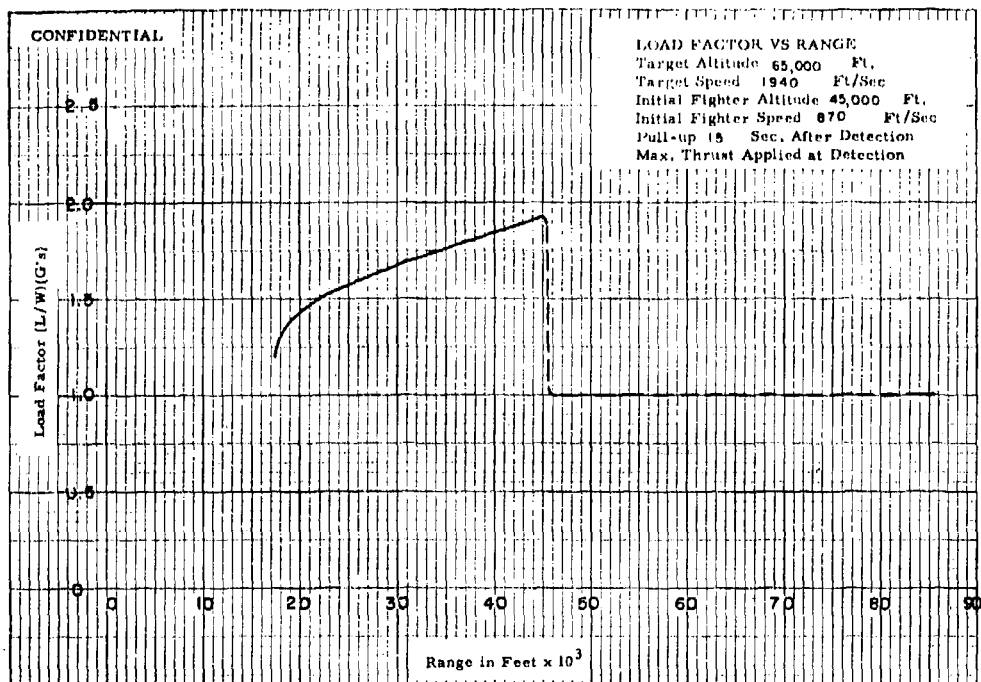


Figure 125

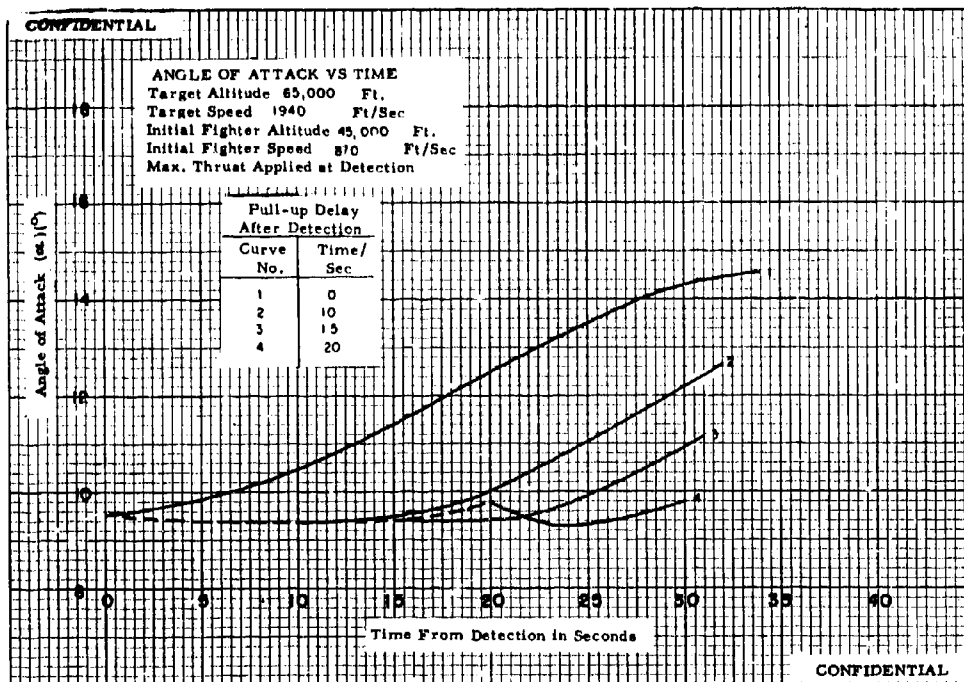


Figure 126

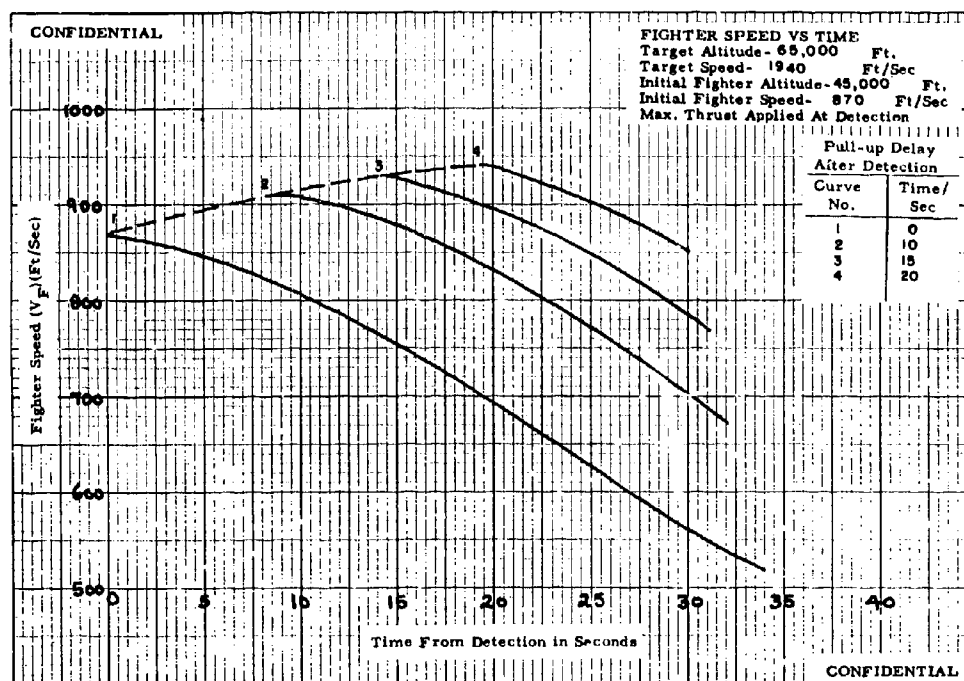


Figure 127

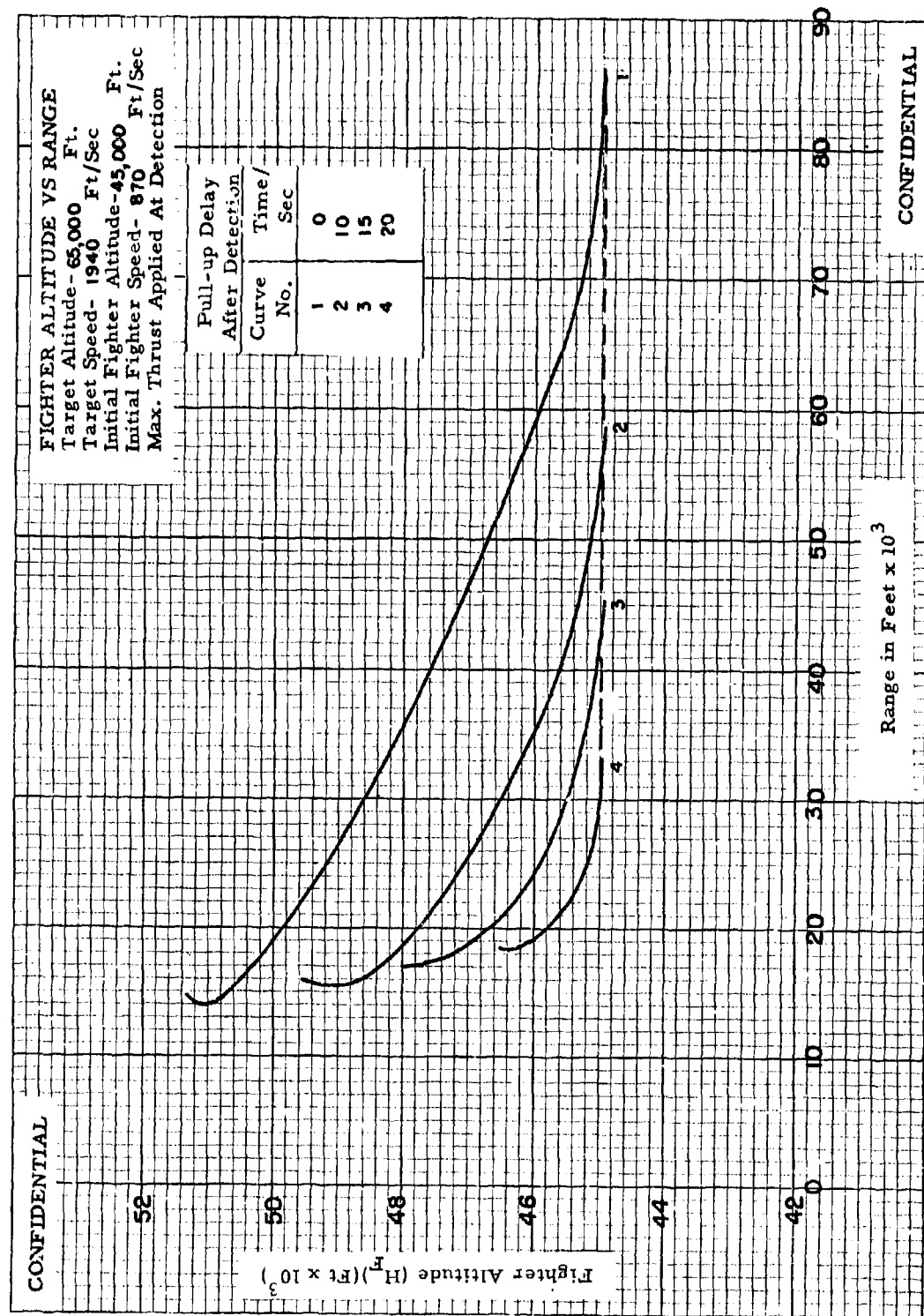


Figure 128

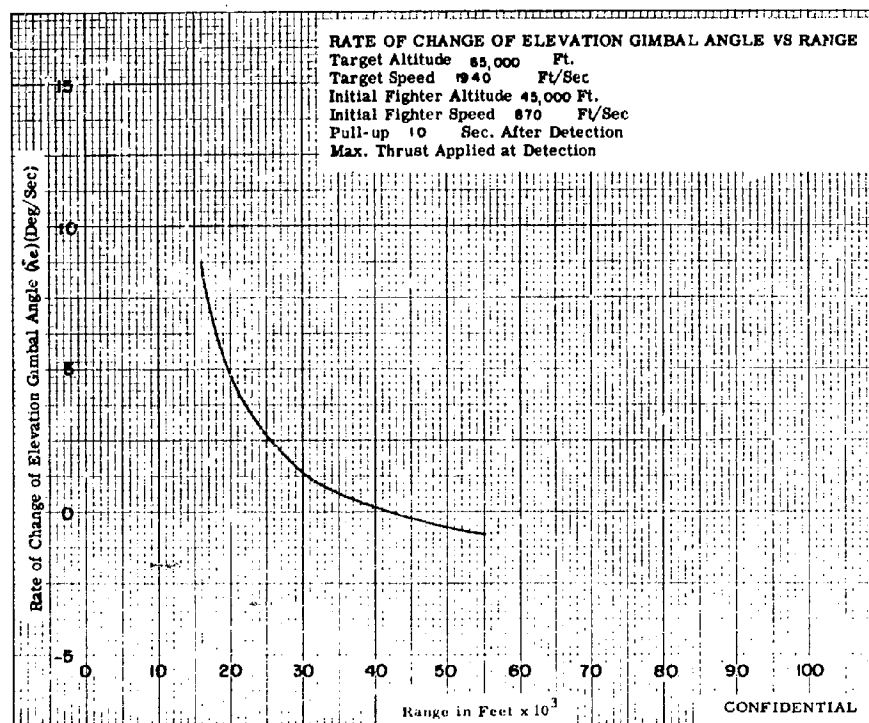
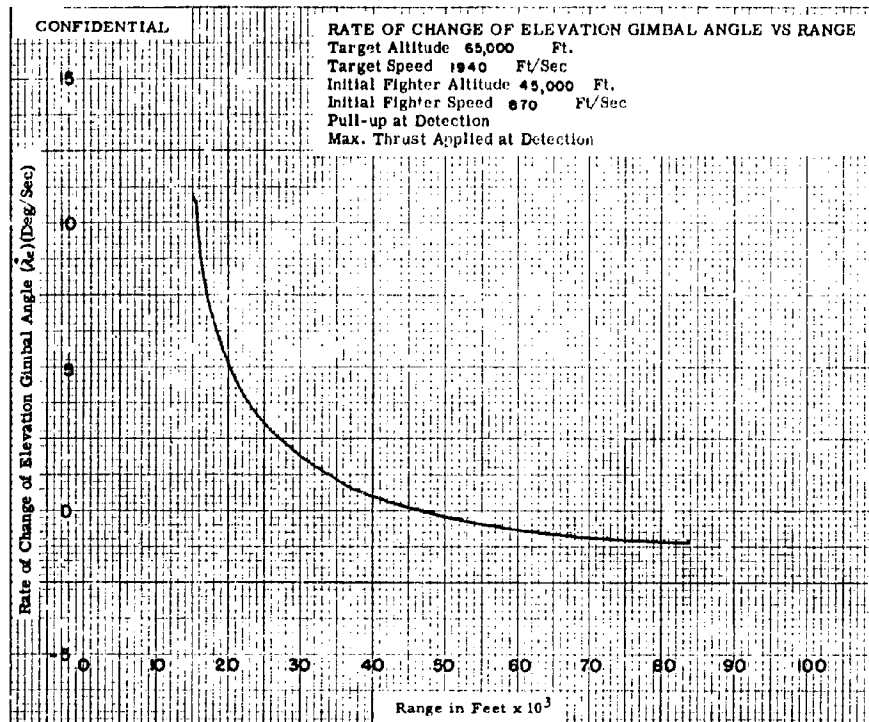


Figure 129

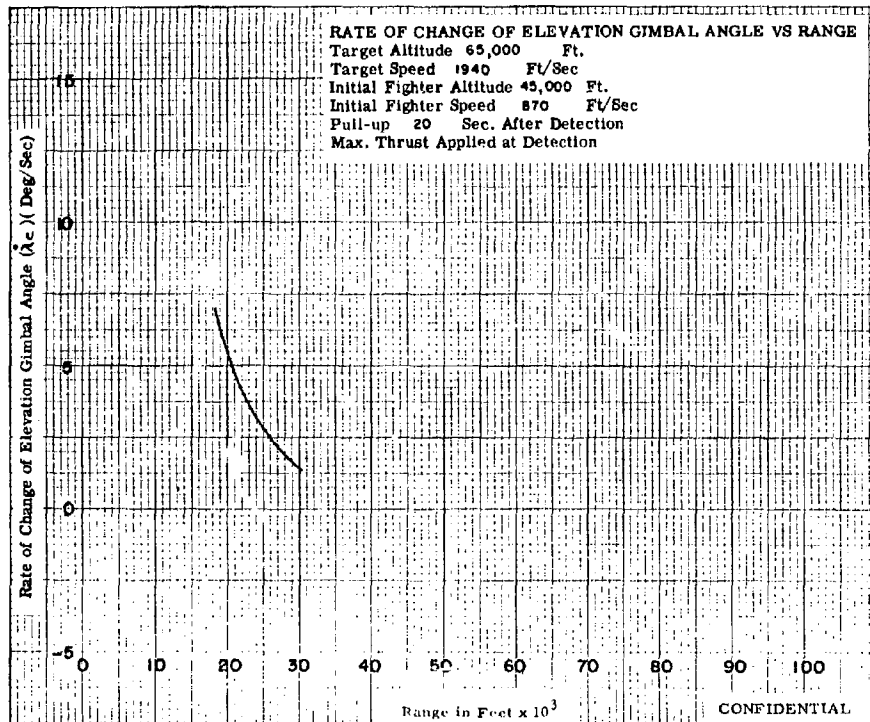
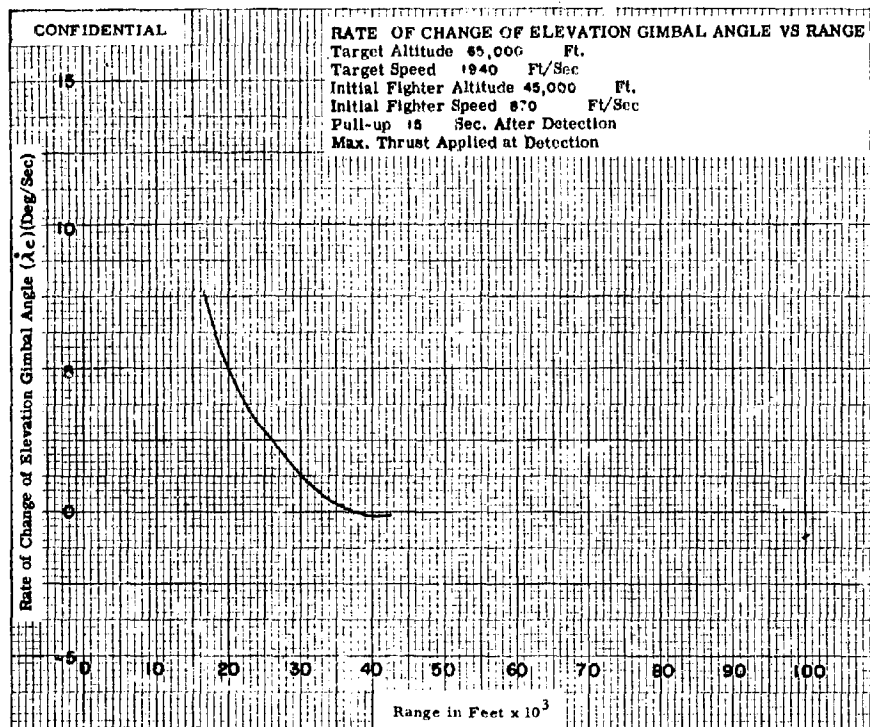


Figure 130

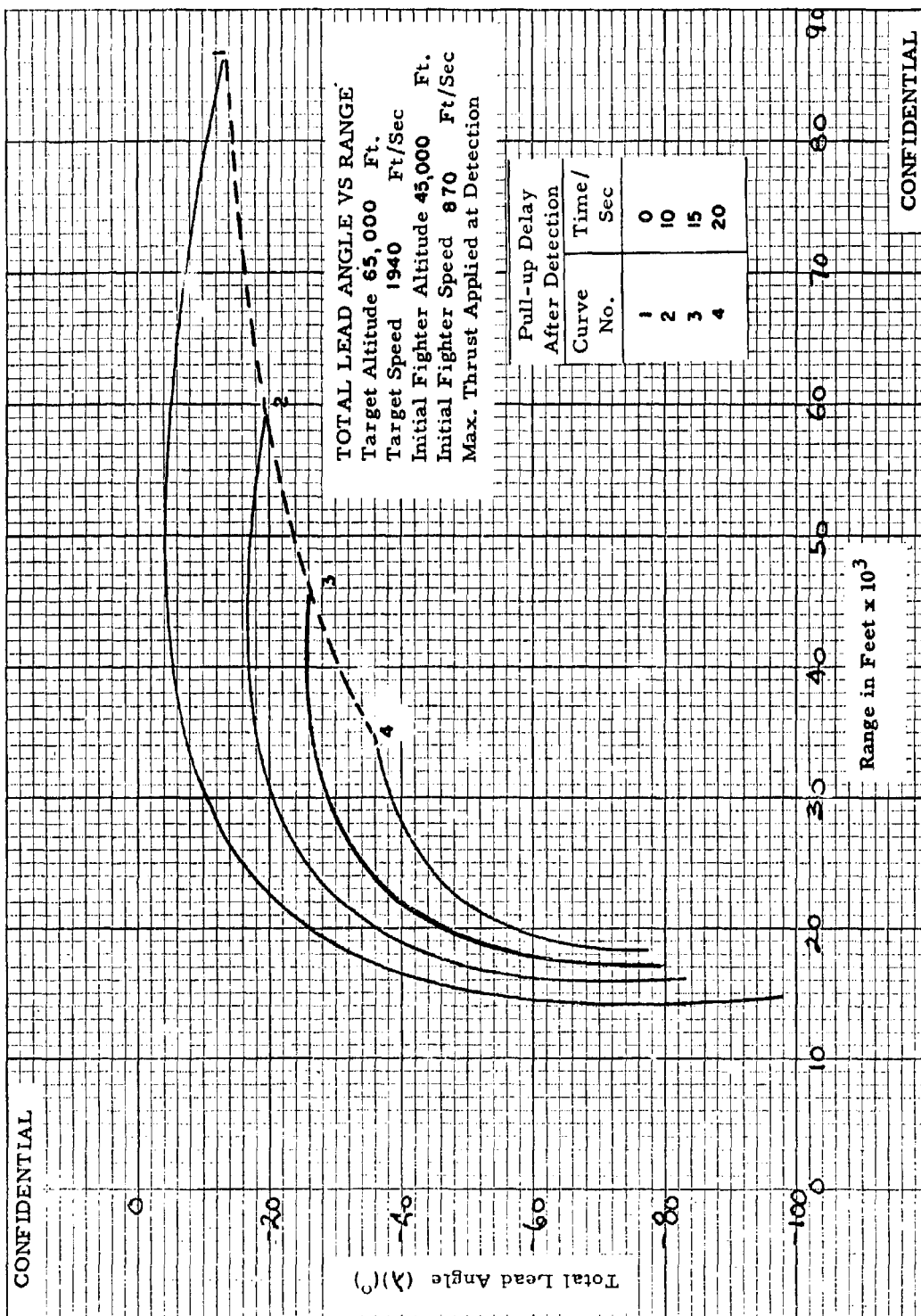


Figure 131

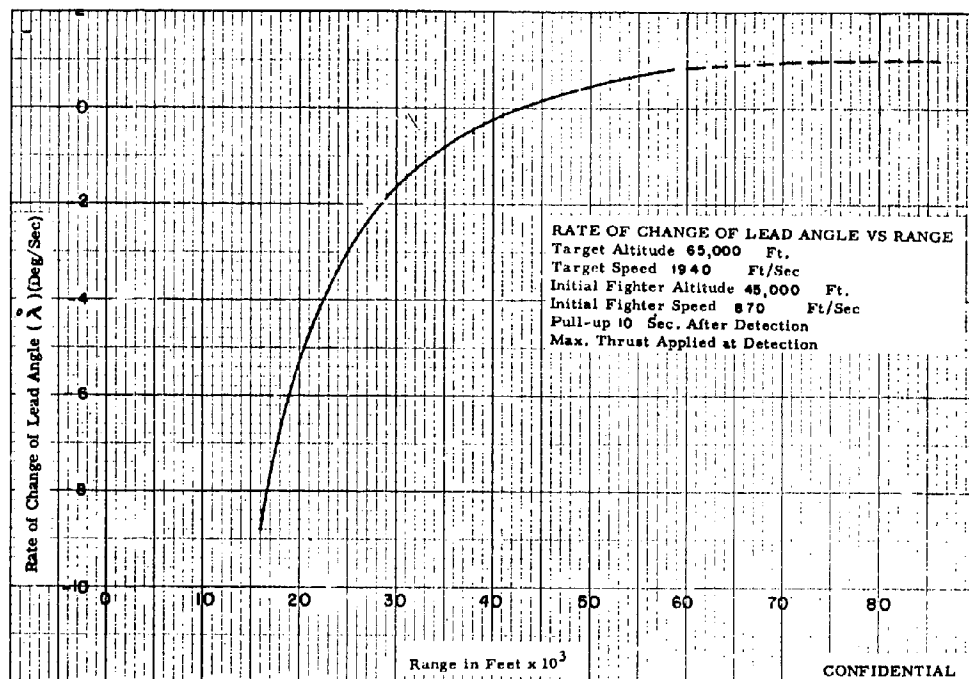
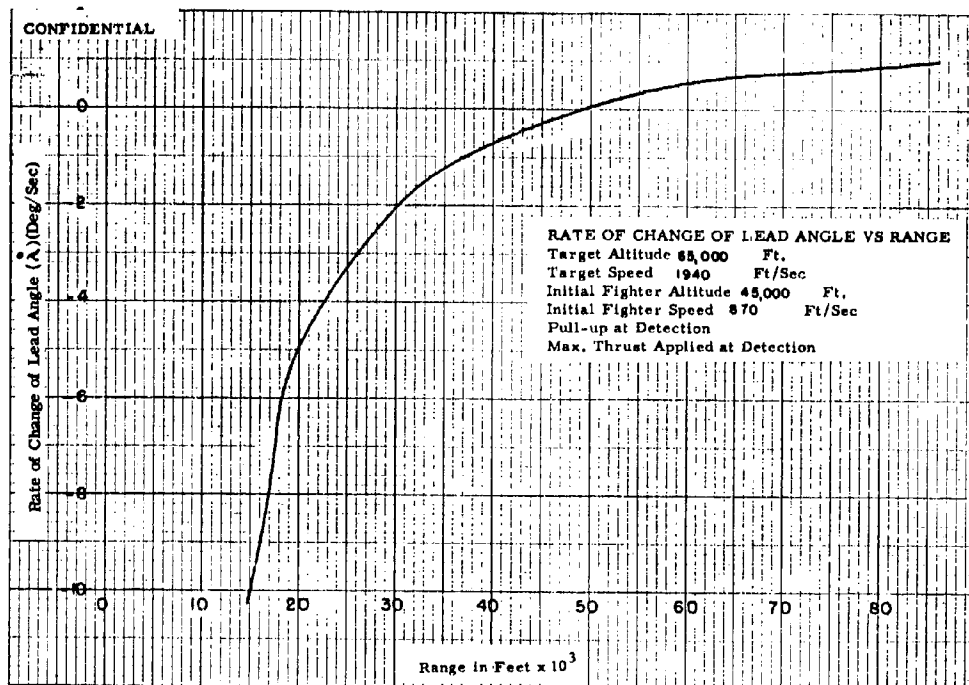


Figure 132

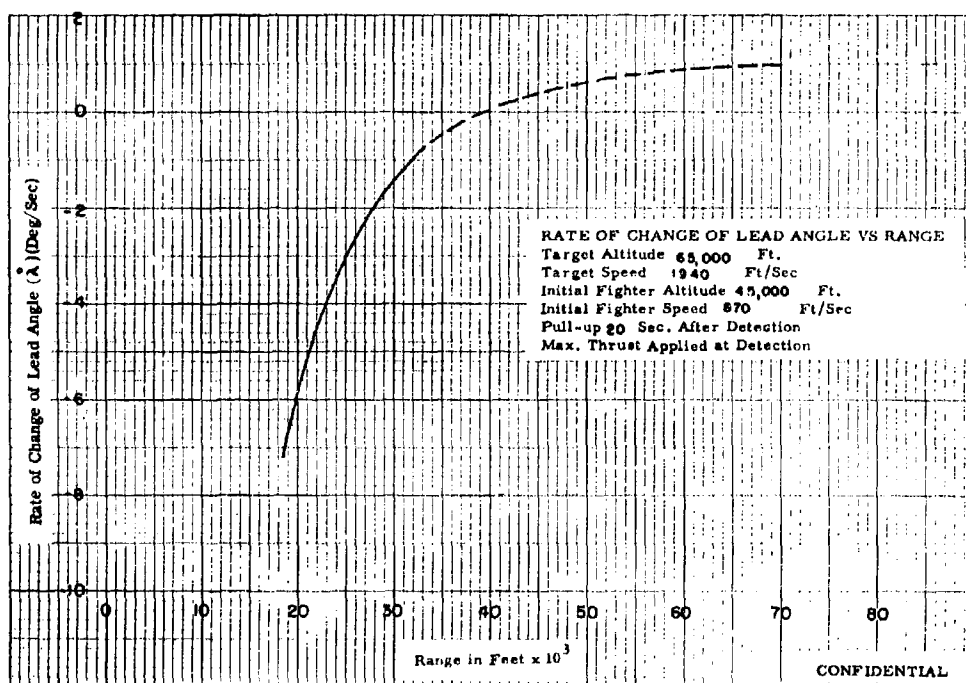
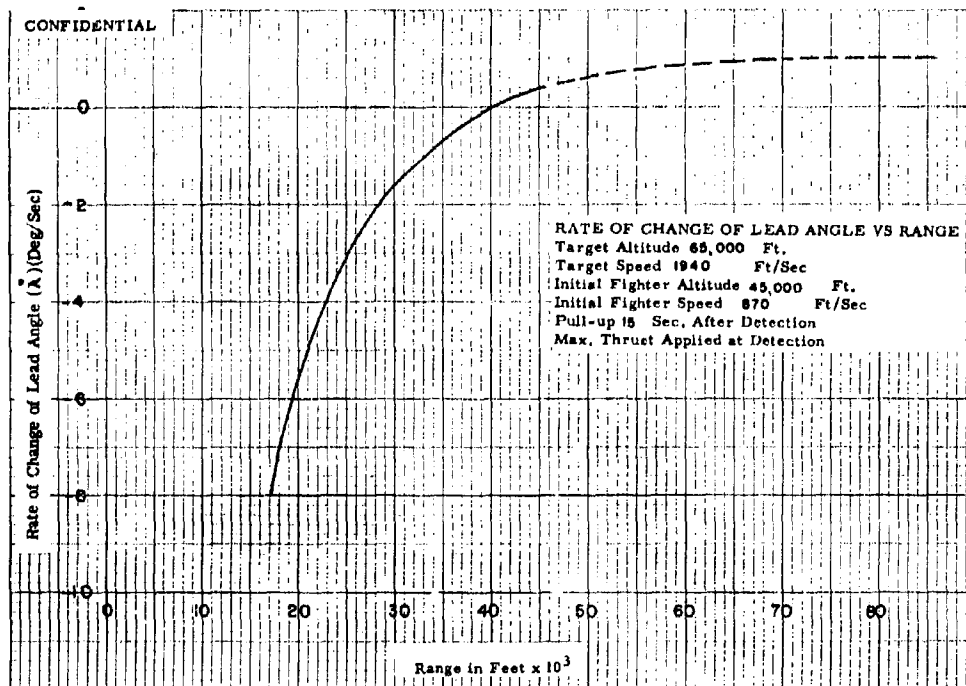


Figure 133

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100

80

60

40

20

0

Target Aspect Angle (γ) ($^{\circ}$)

TARGET ASPECT ANGLE VS RANGE
 Target Altitude-65,000 Ft.
 Target Speed-1940 Ft/Sec
 Initial Fighter Altitude-45,000 Ft.
 Initial Fighter Speed-870 Ft/Sec
 Max. Thrust Applied At Detection

Pull-up Delay
 After Detection

Curve
 No.

Time/
 Sec

0

10

15

20

Range in Feet $\times 10^3$

0

10

20

30

40

50

60

70

80

90

CONFIDENTIAL

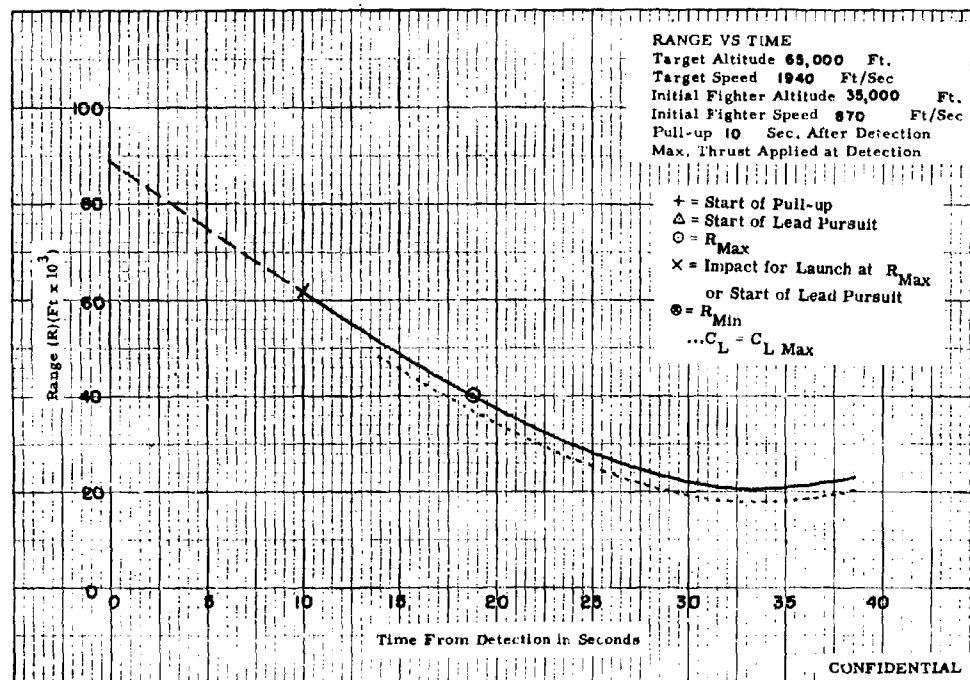
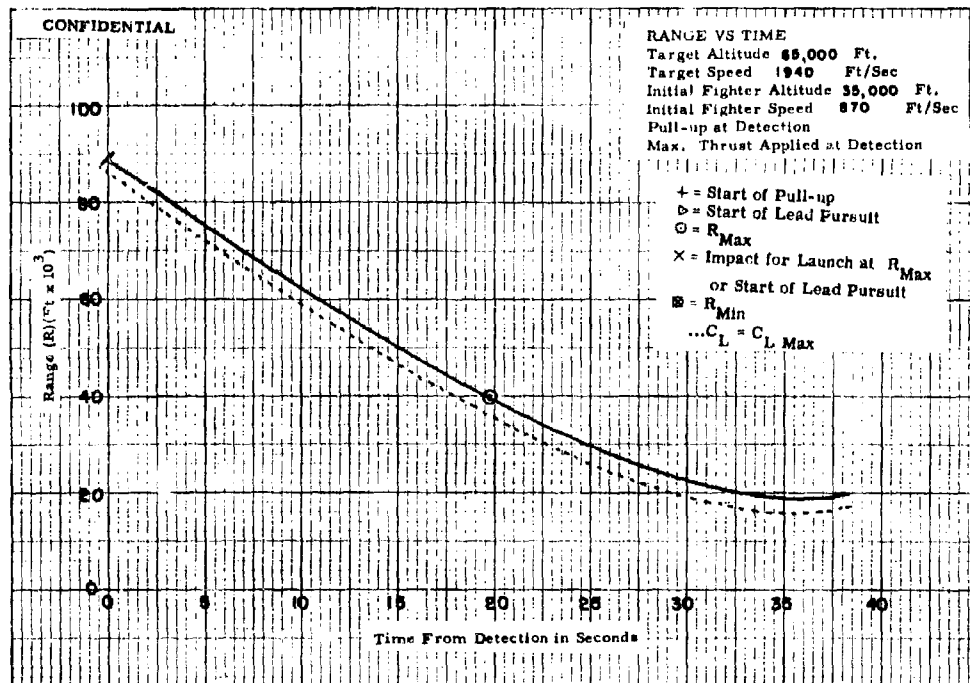
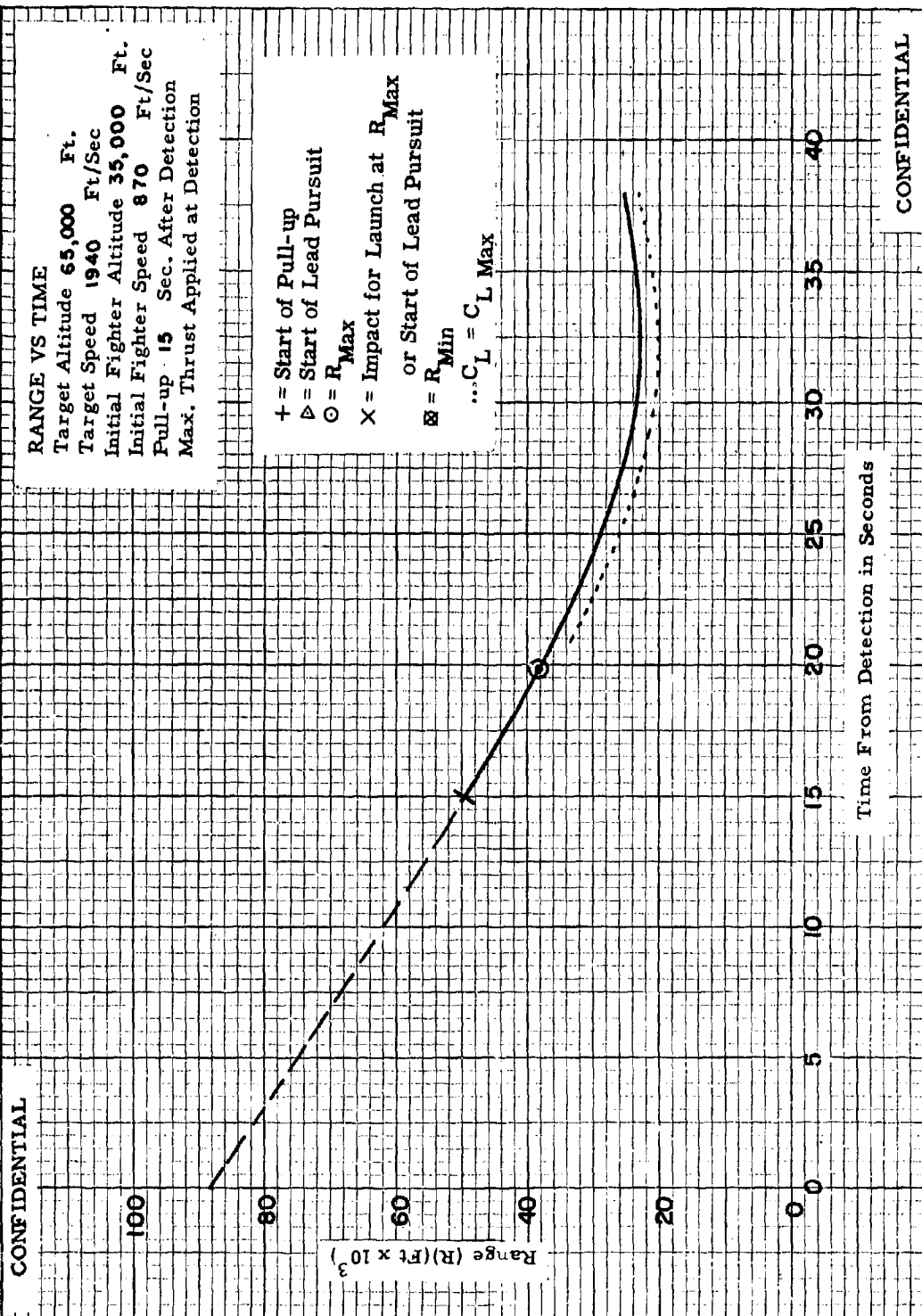


Figure 135



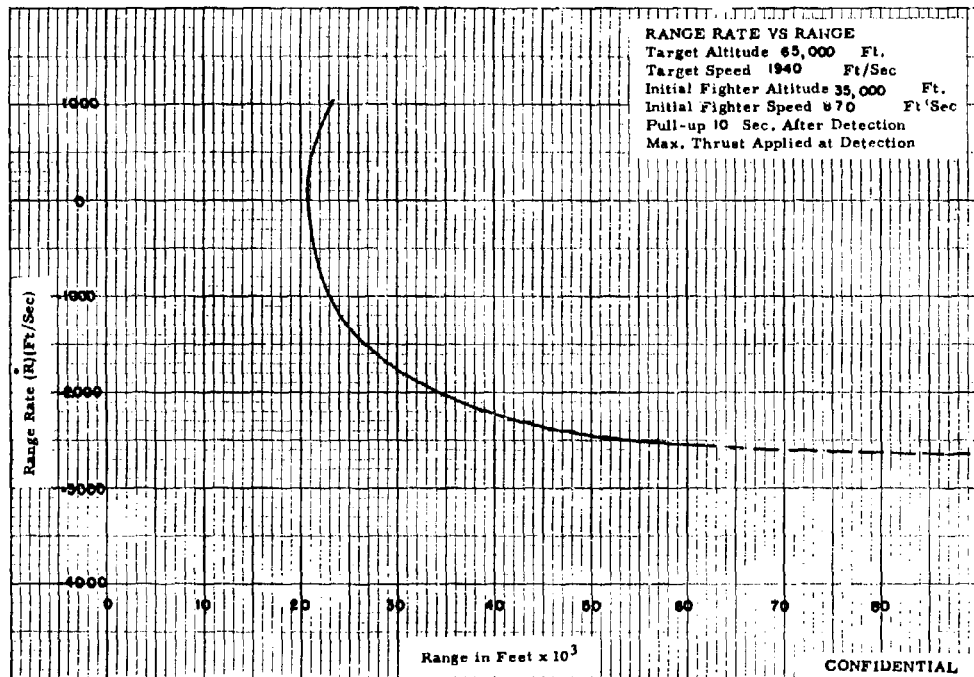
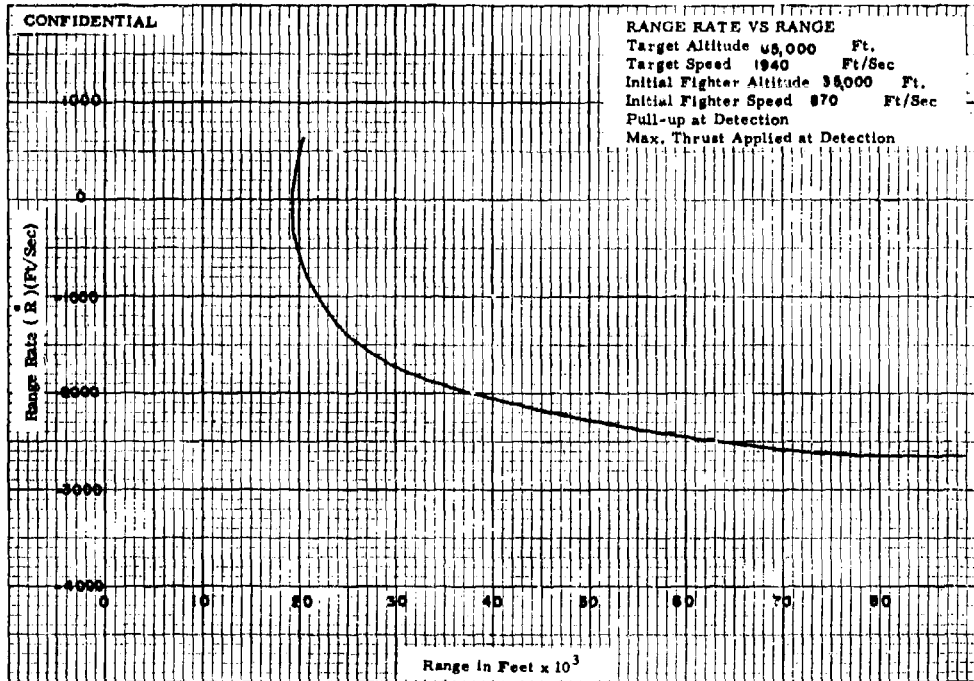


Figure 137

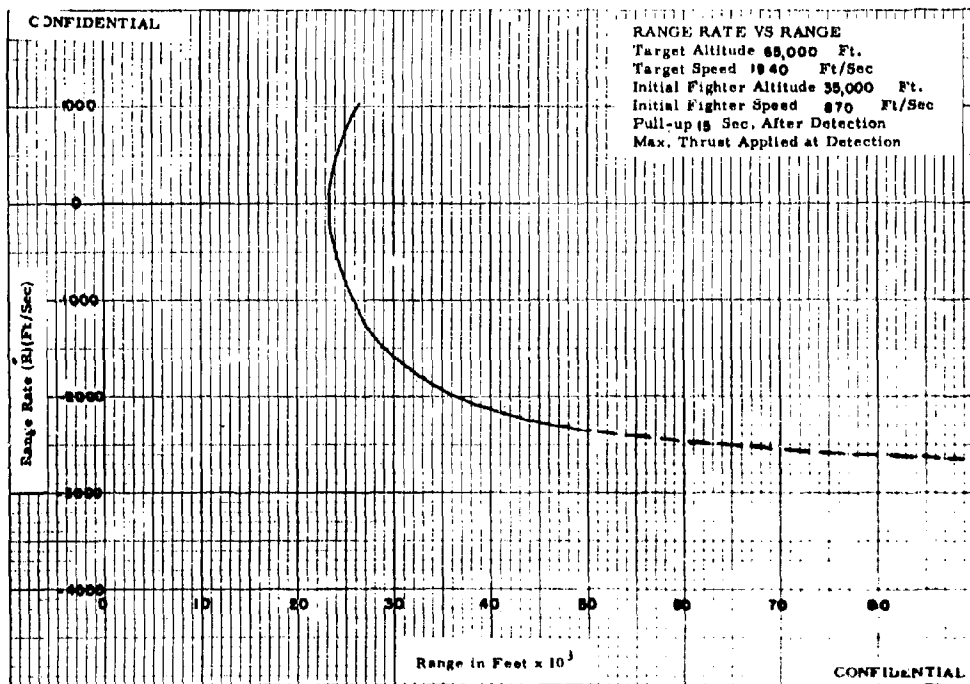


Figure 138

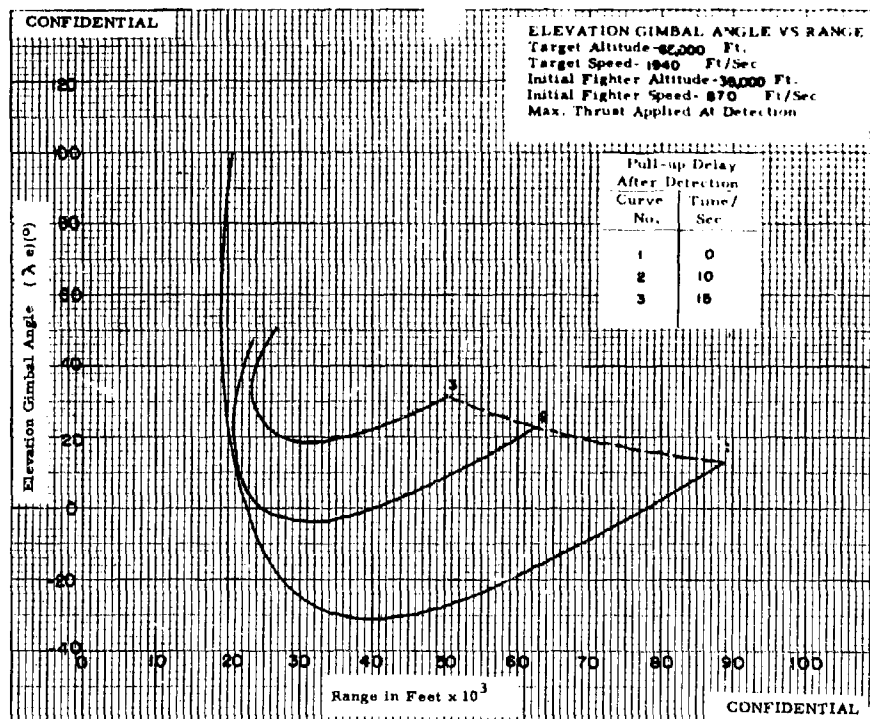


Figure 139

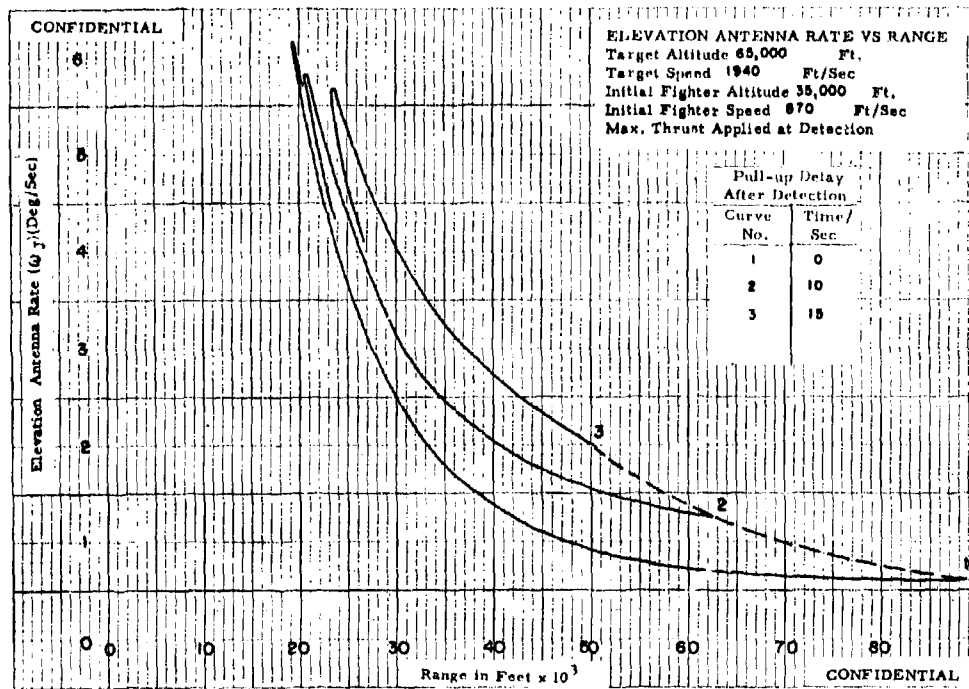


Figure 140

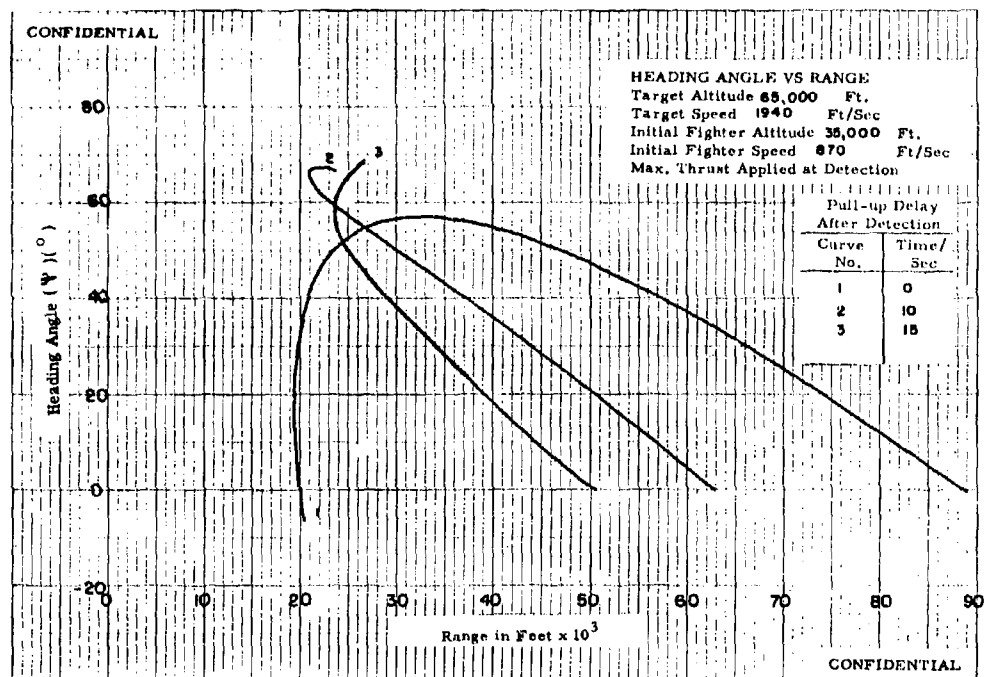


Figure 141

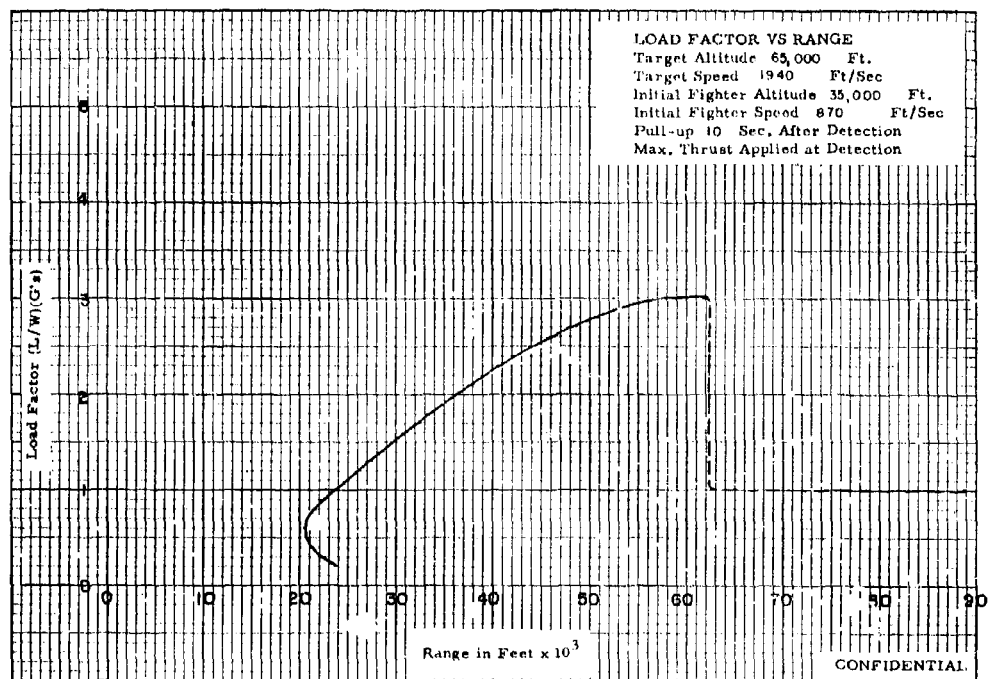
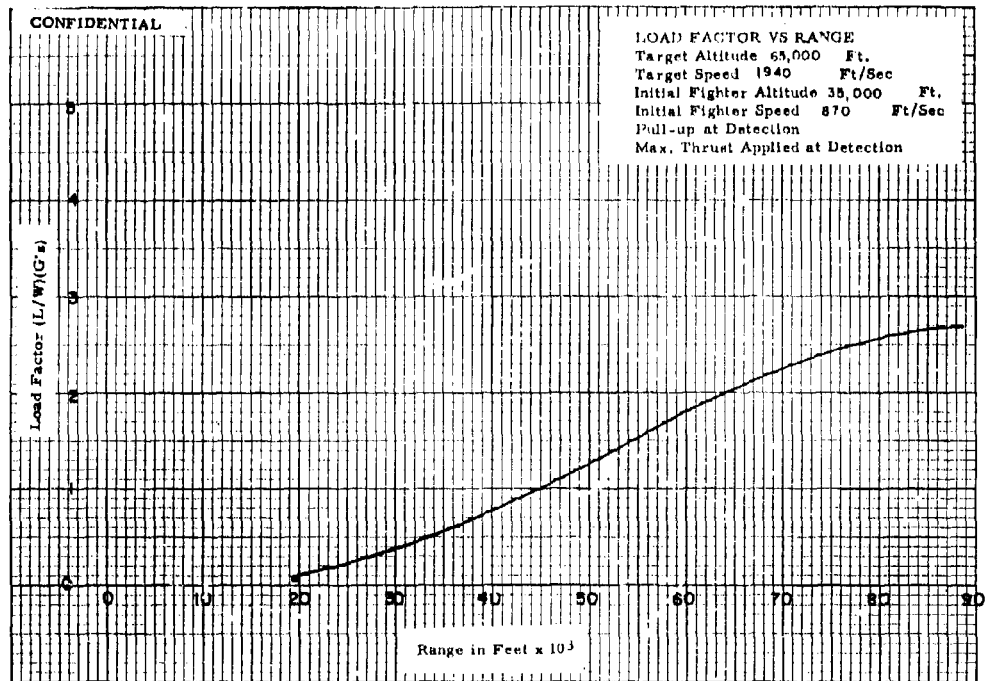


Figure 142

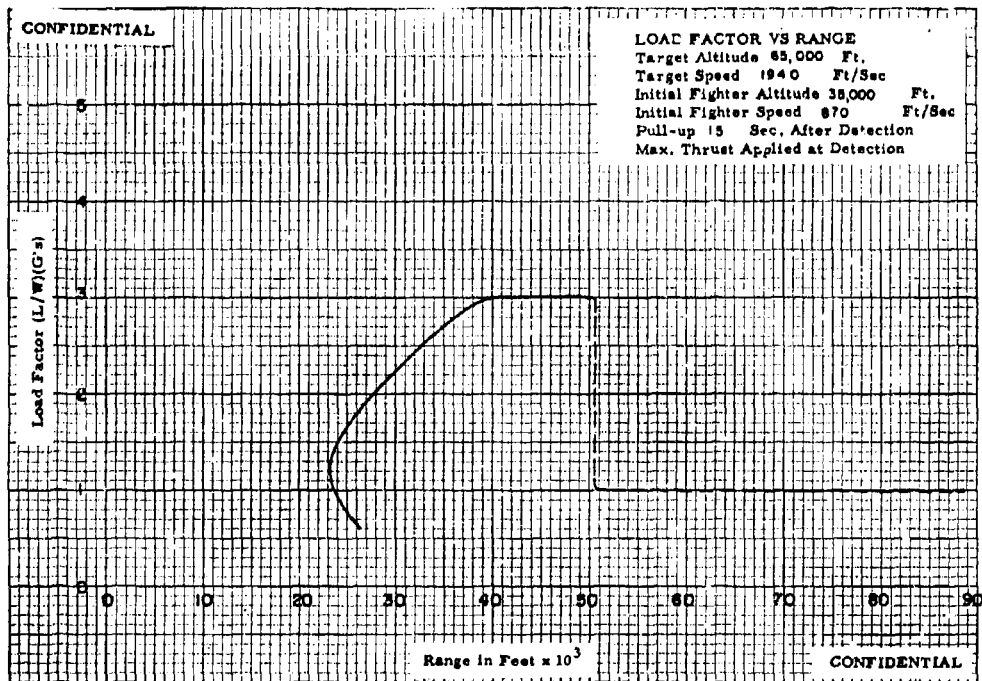


Figure 143

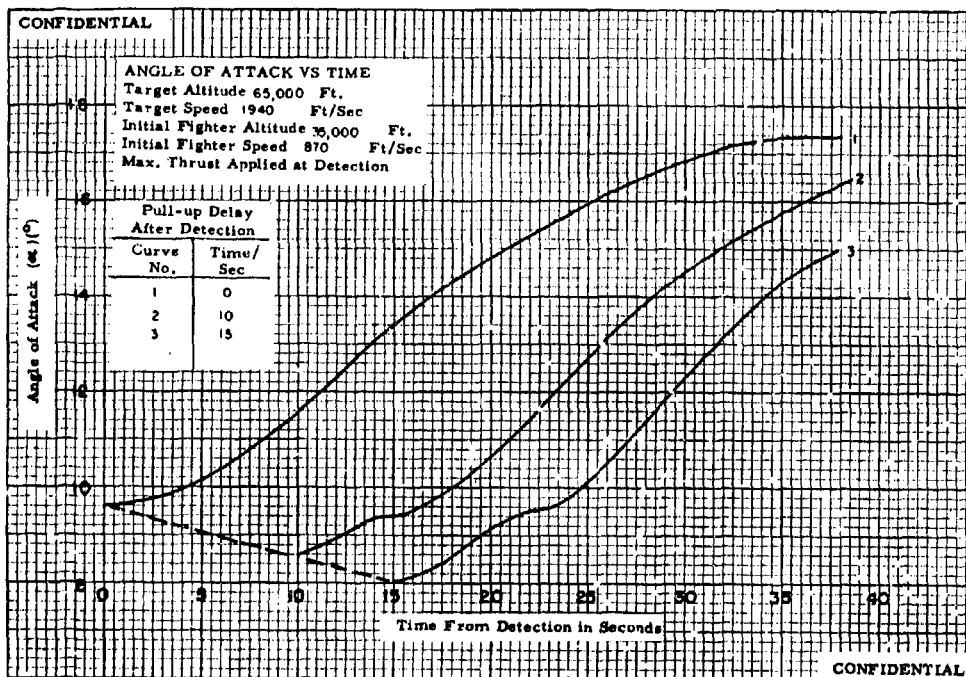


Figure 144

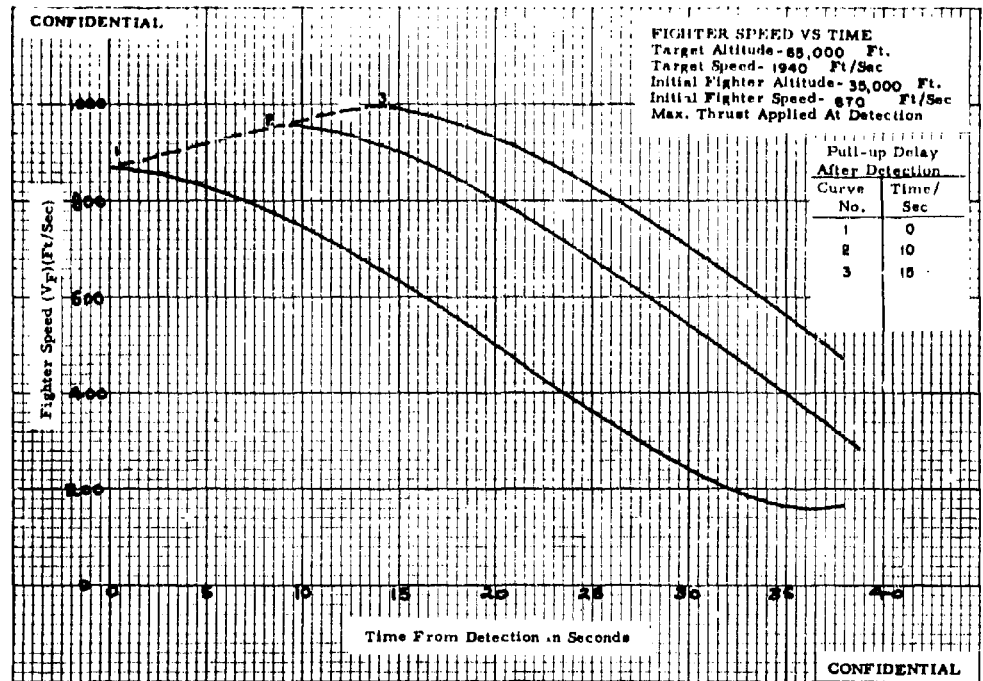


Figure 145

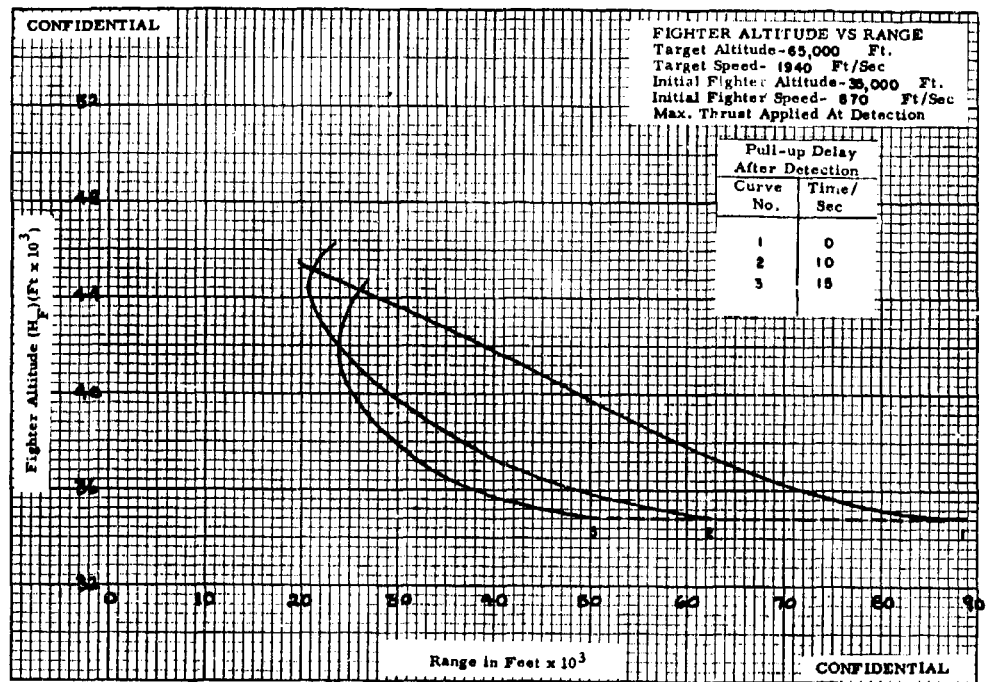


Figure 146

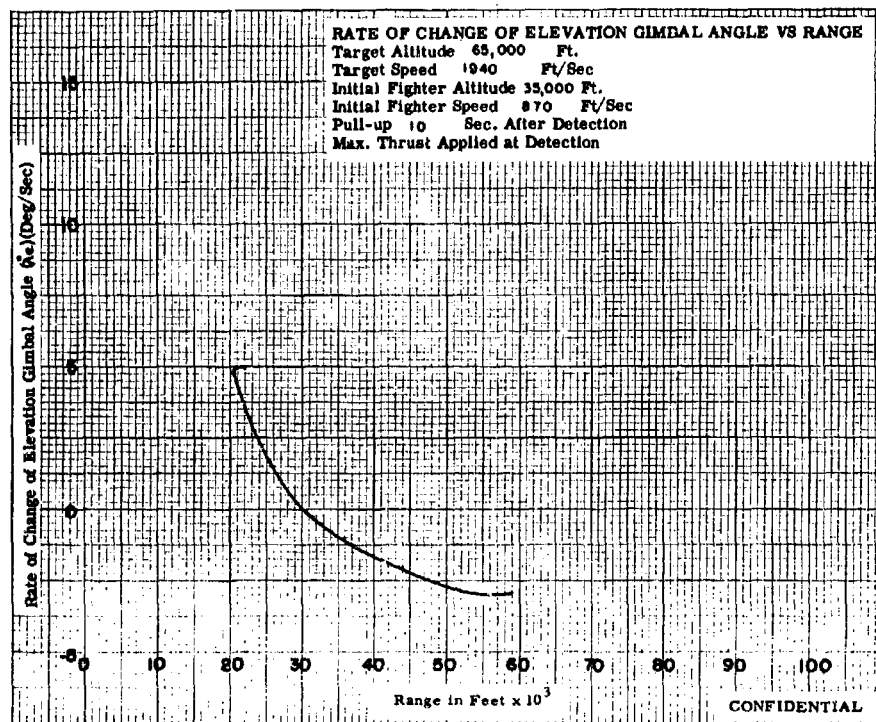
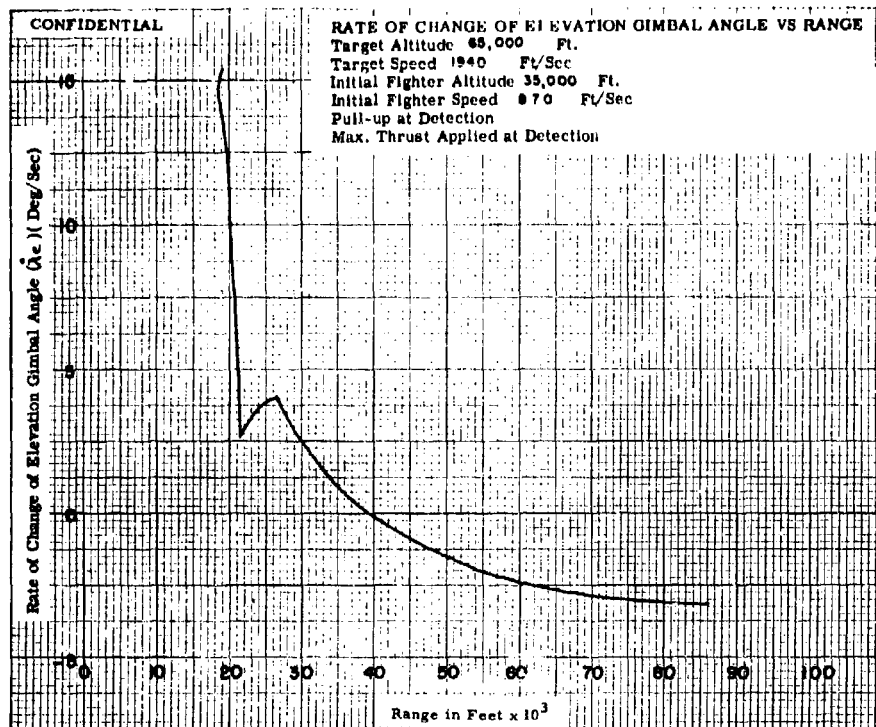


Figure 147

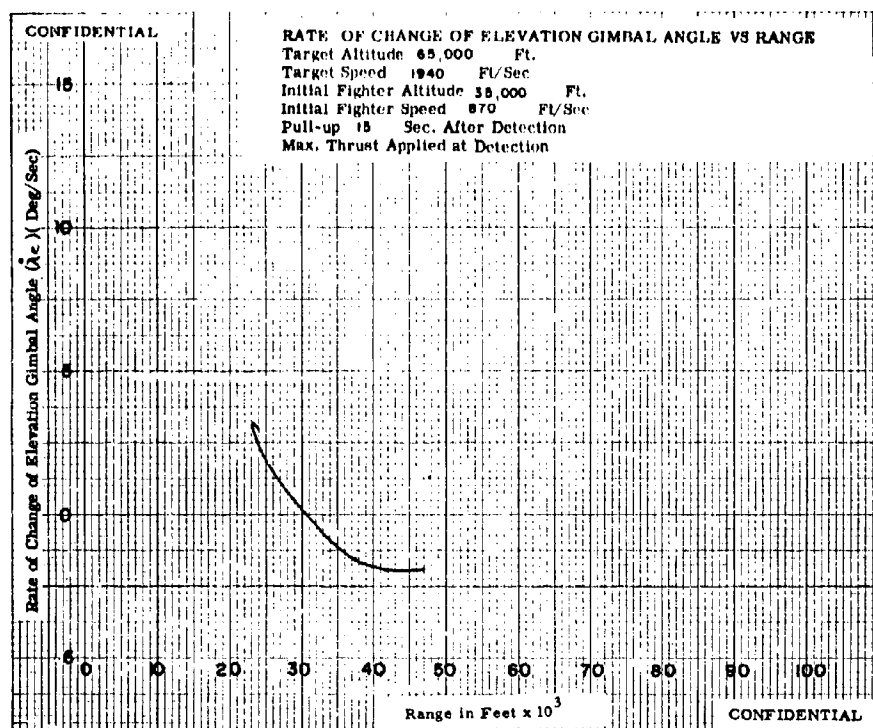


Figure 148

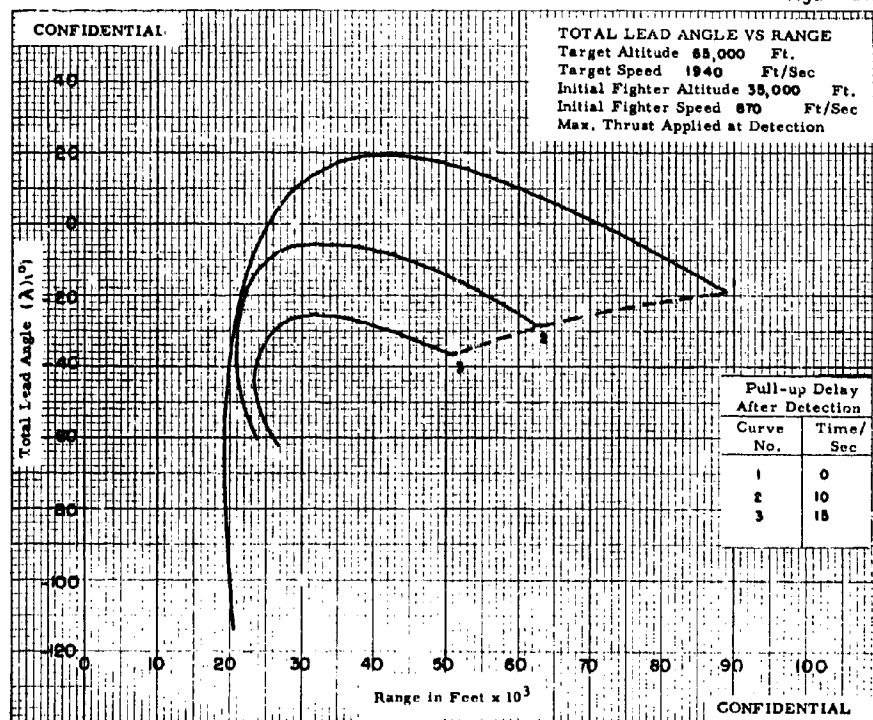


Figure 149

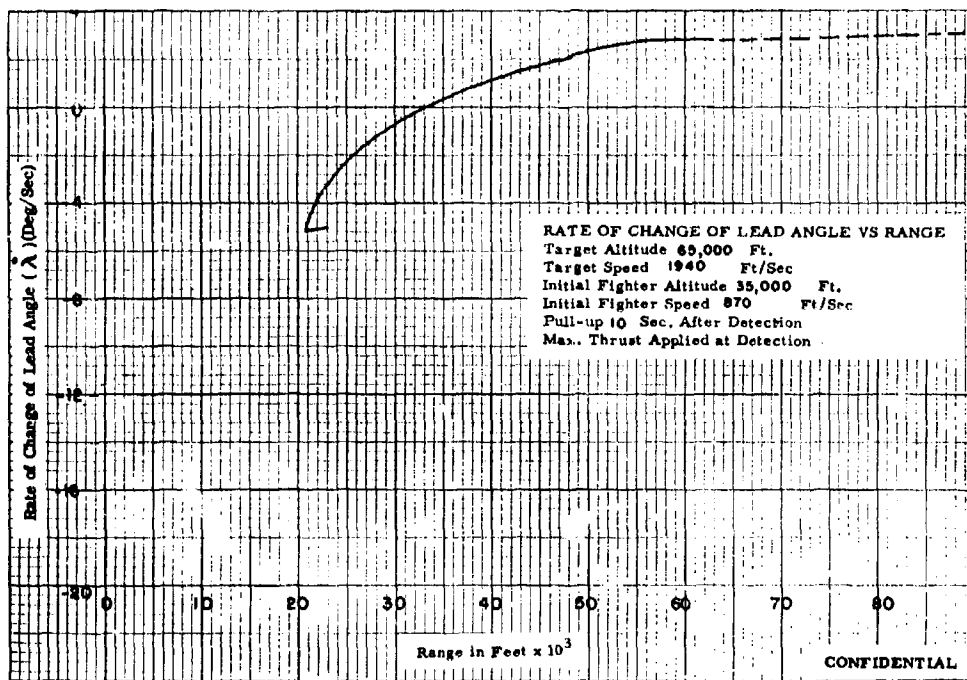
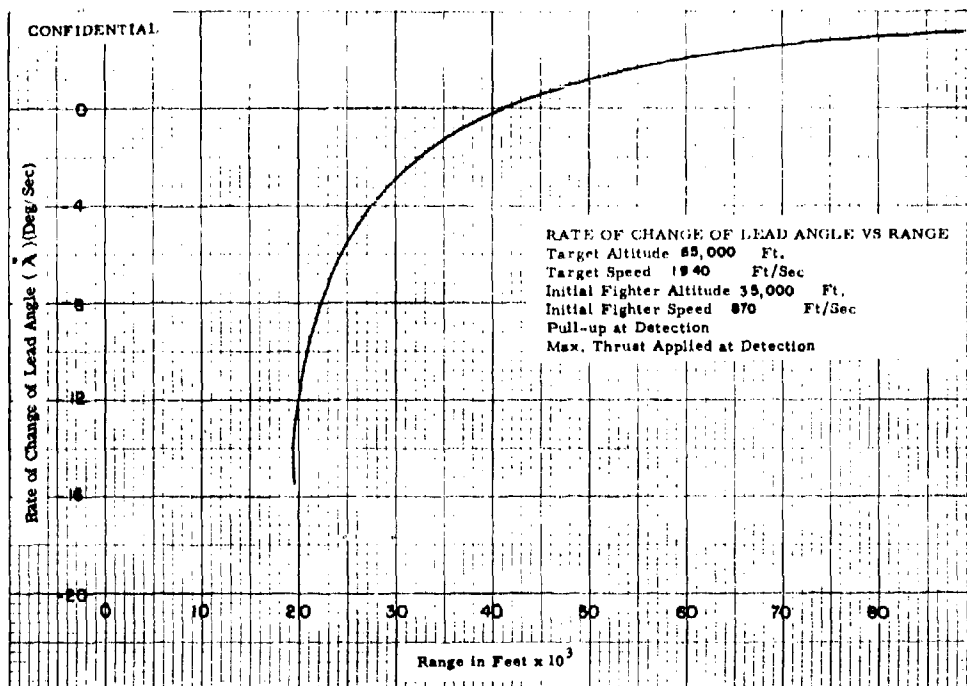


Figure 150

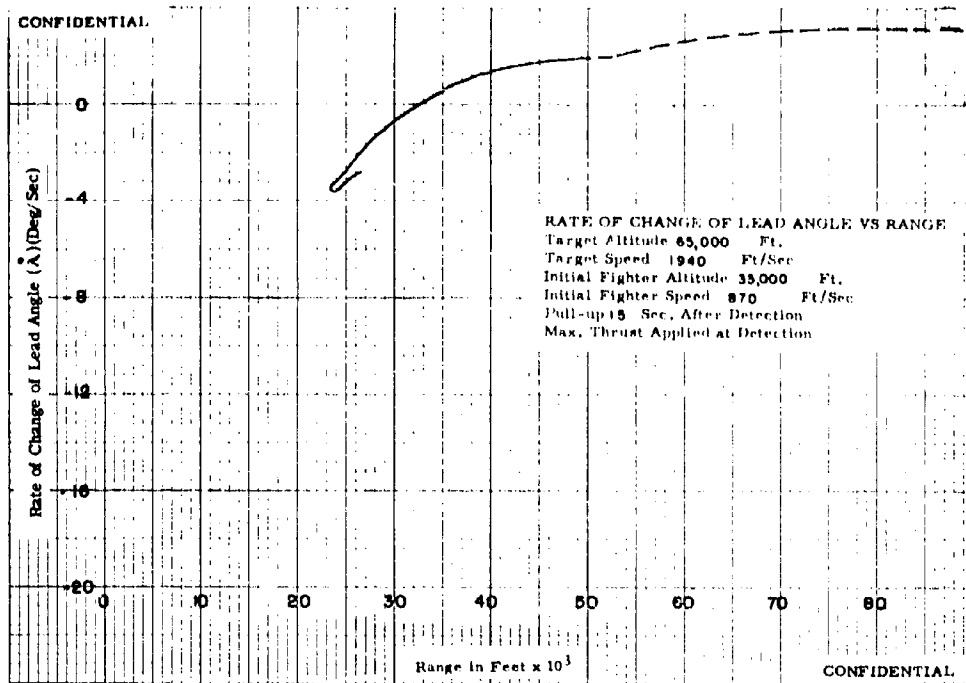


Figure 151

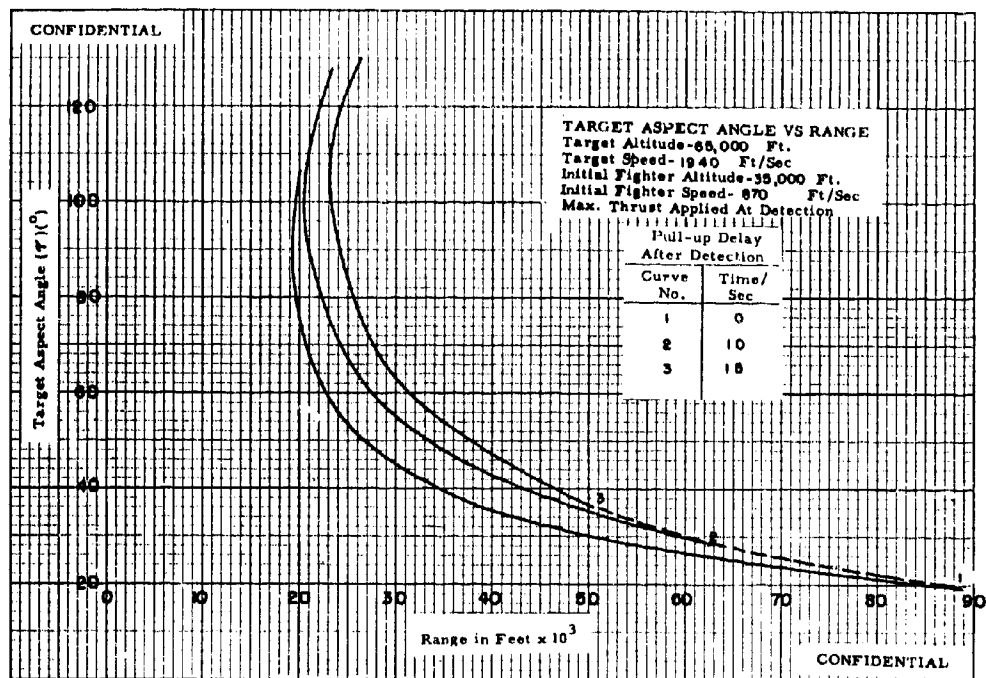


Figure 152

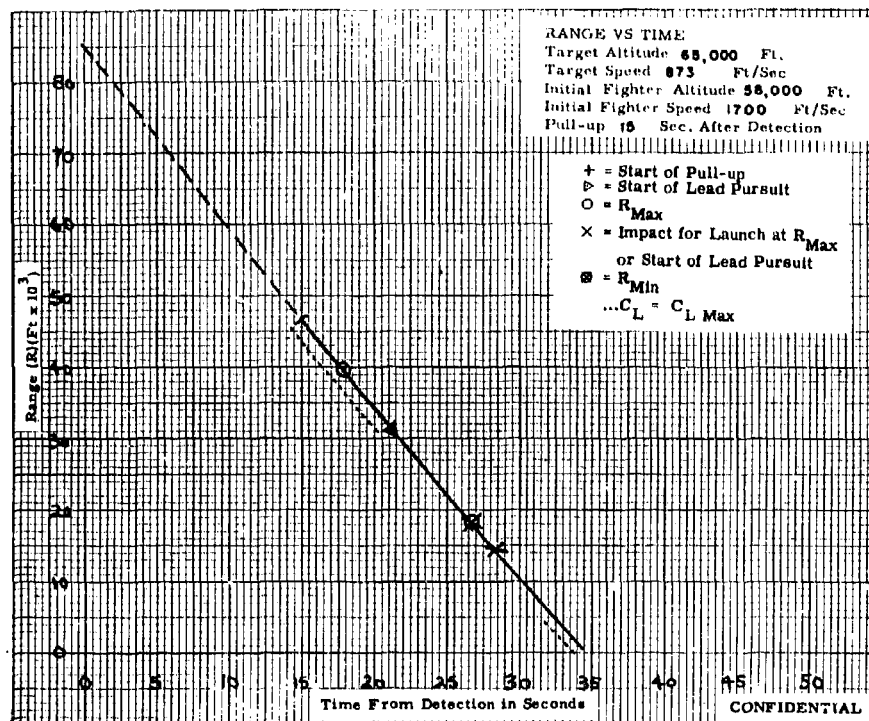
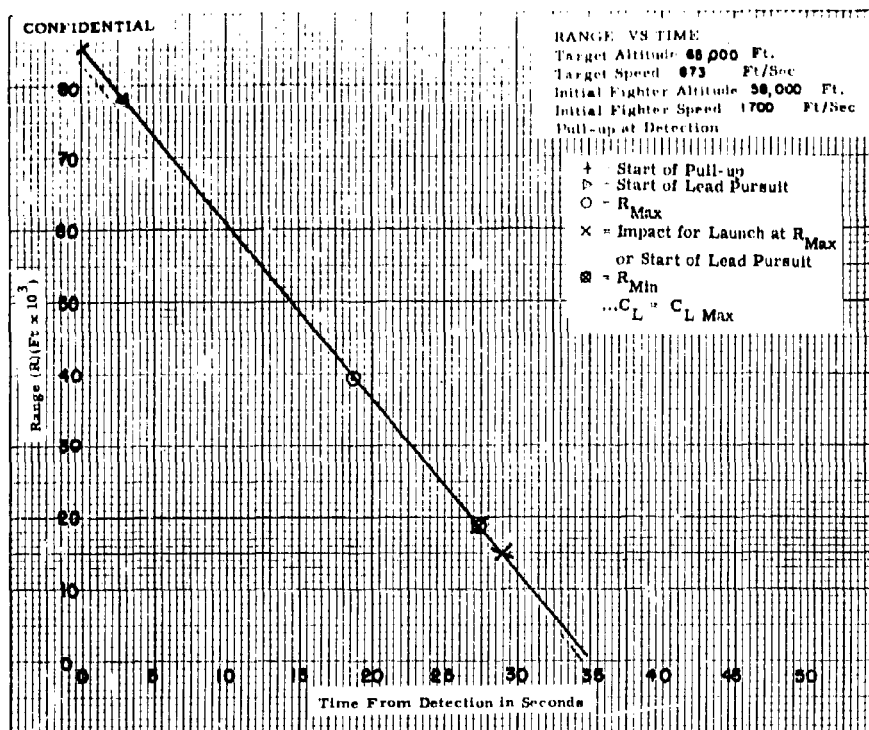


Figure 153

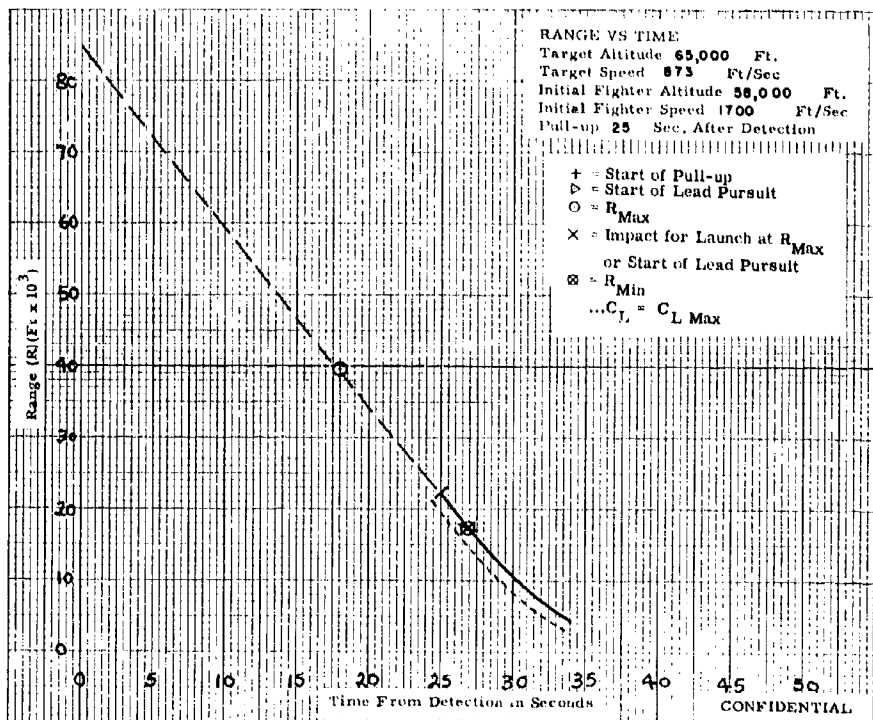
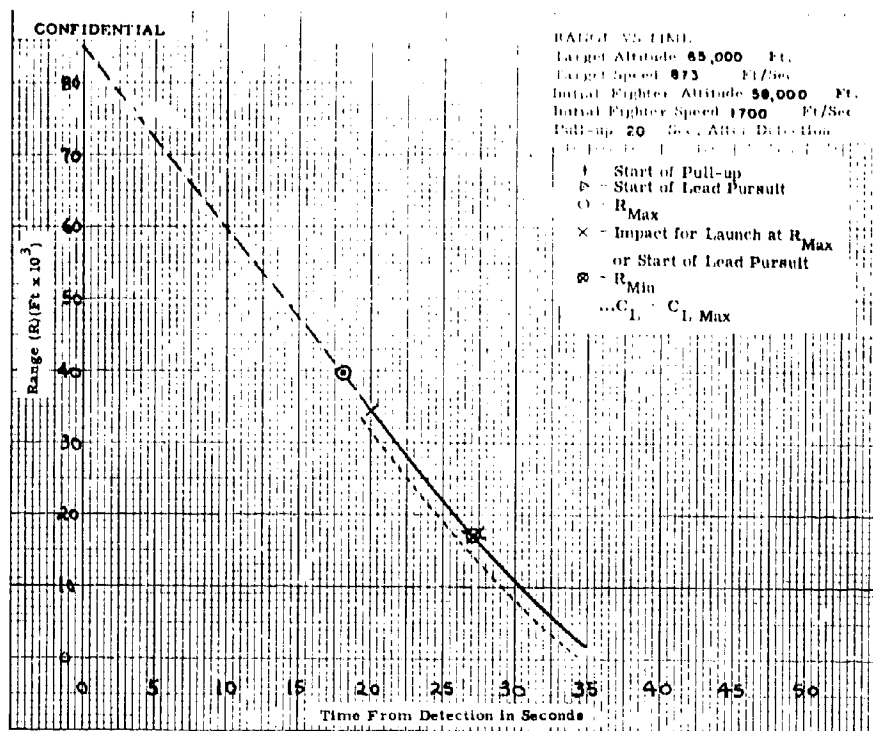


Figure 154

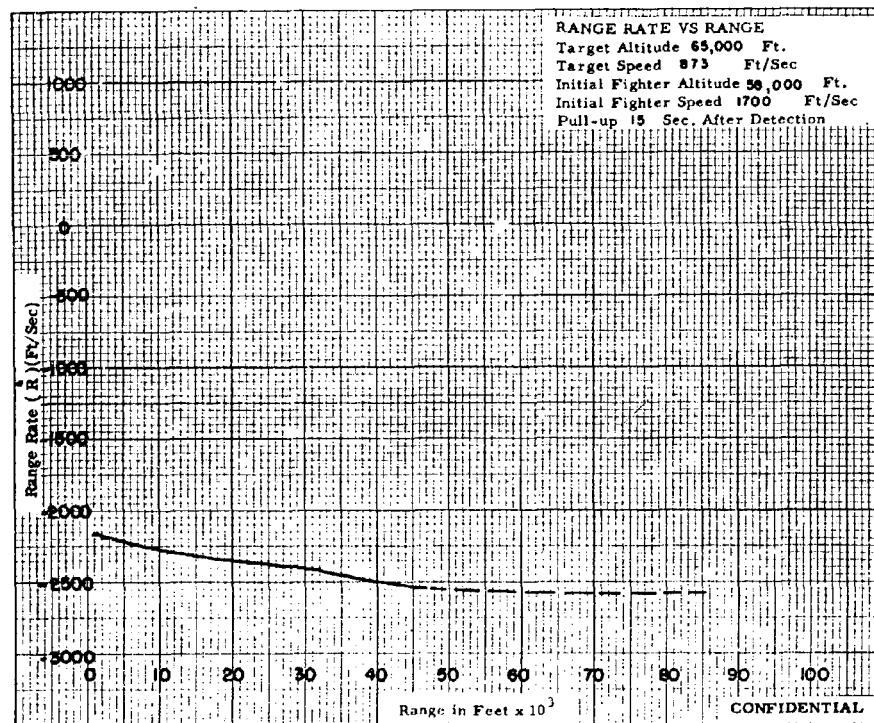
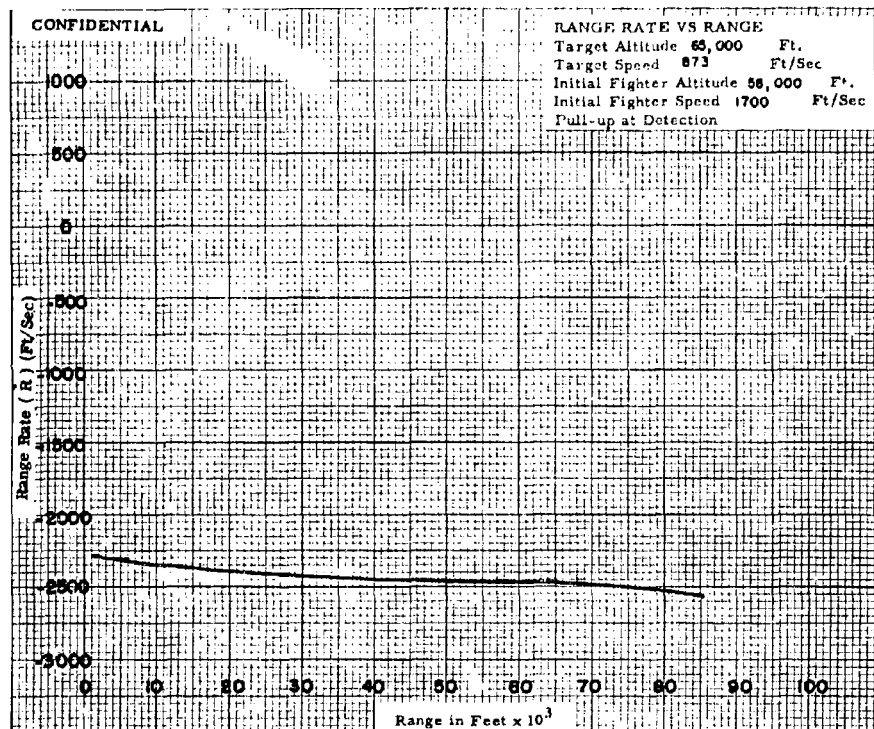


Figure 155

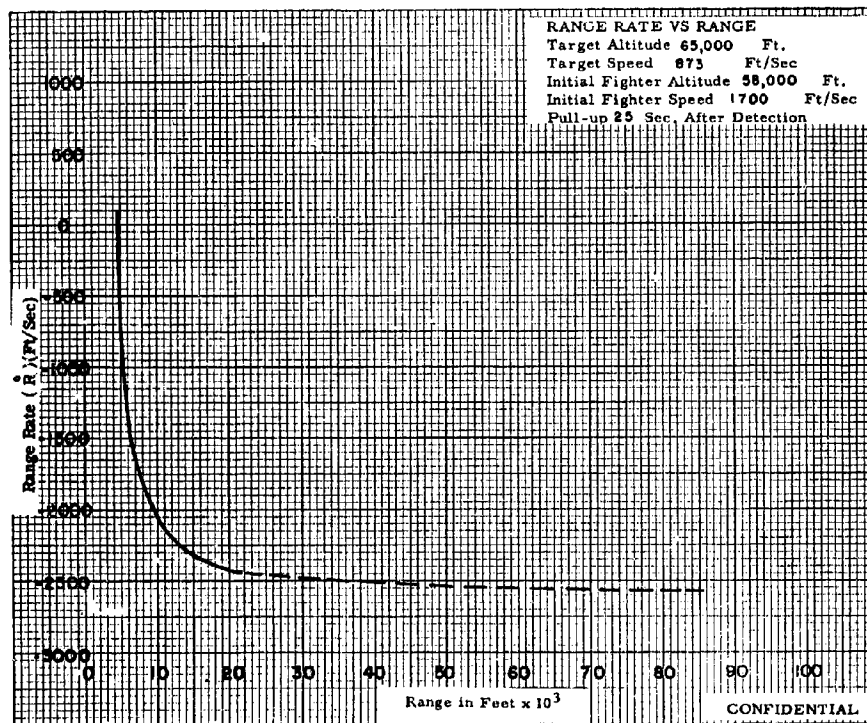
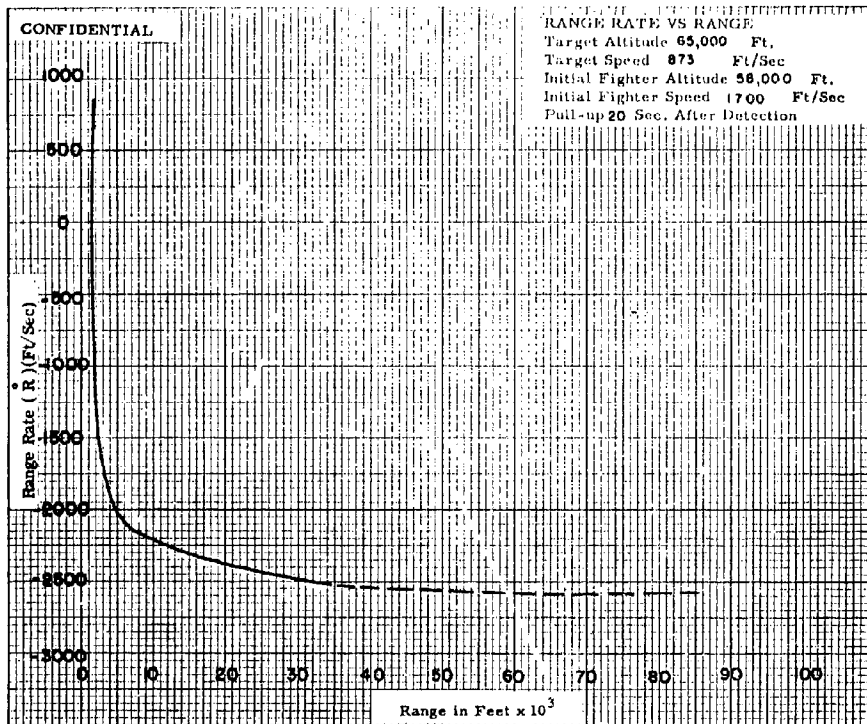


Figure 156

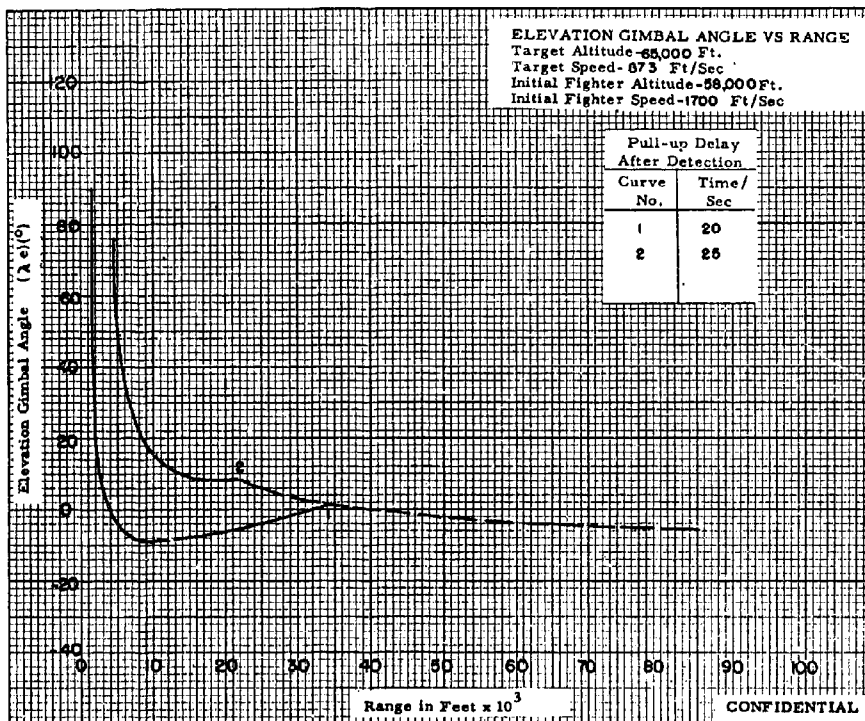
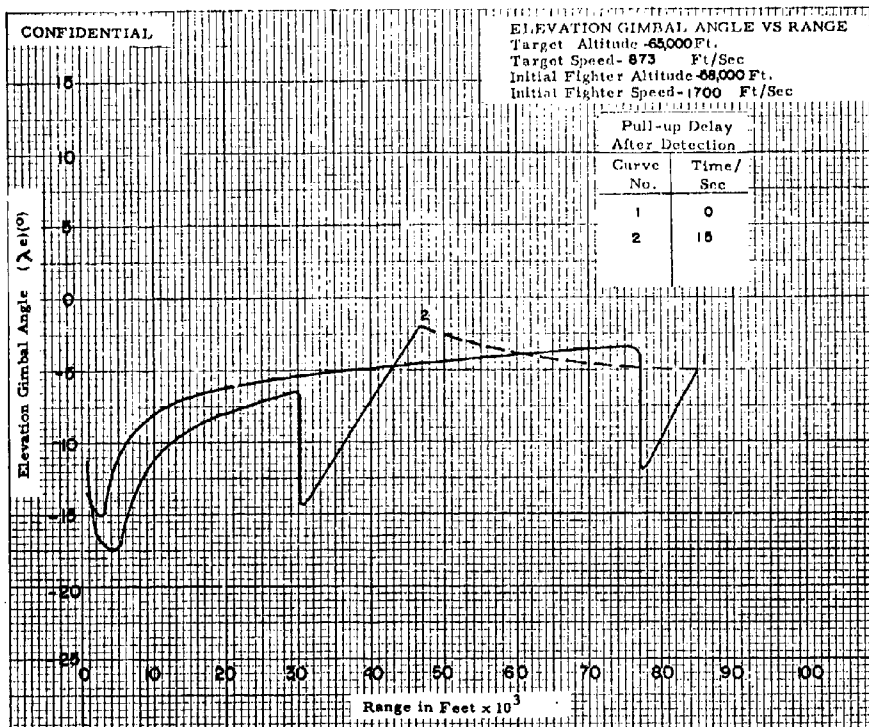


Figure 157

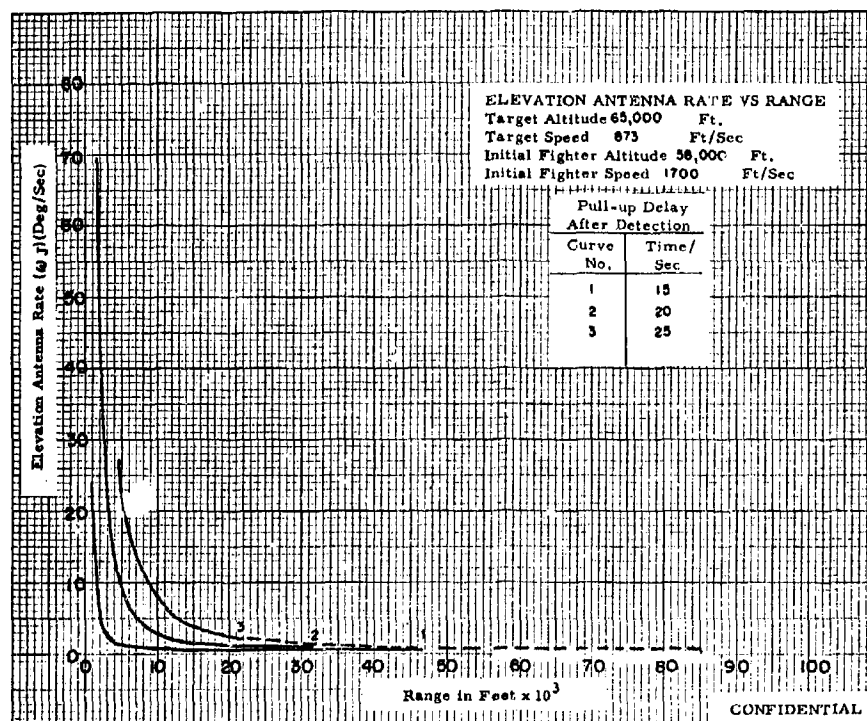
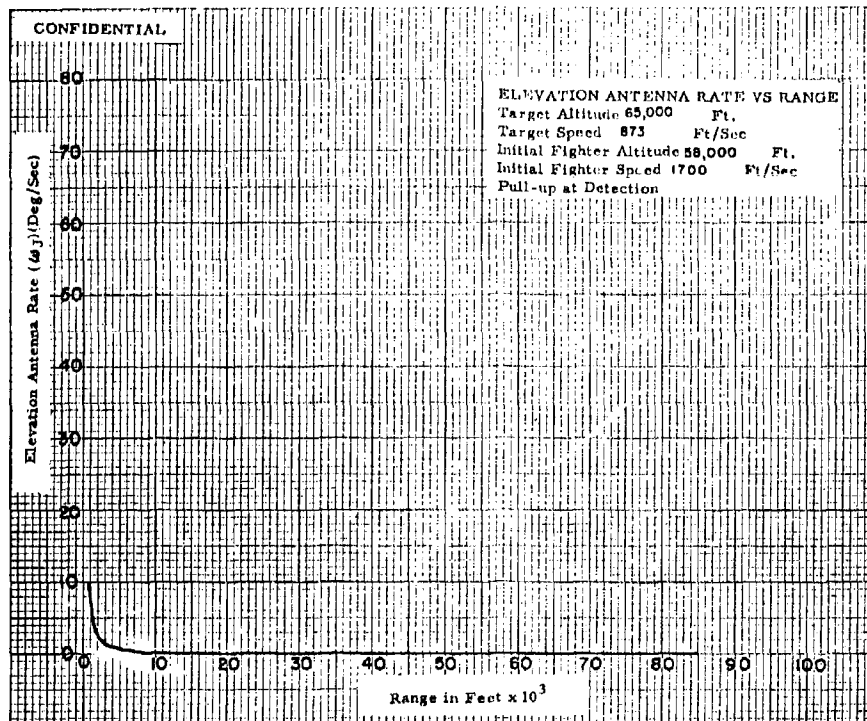
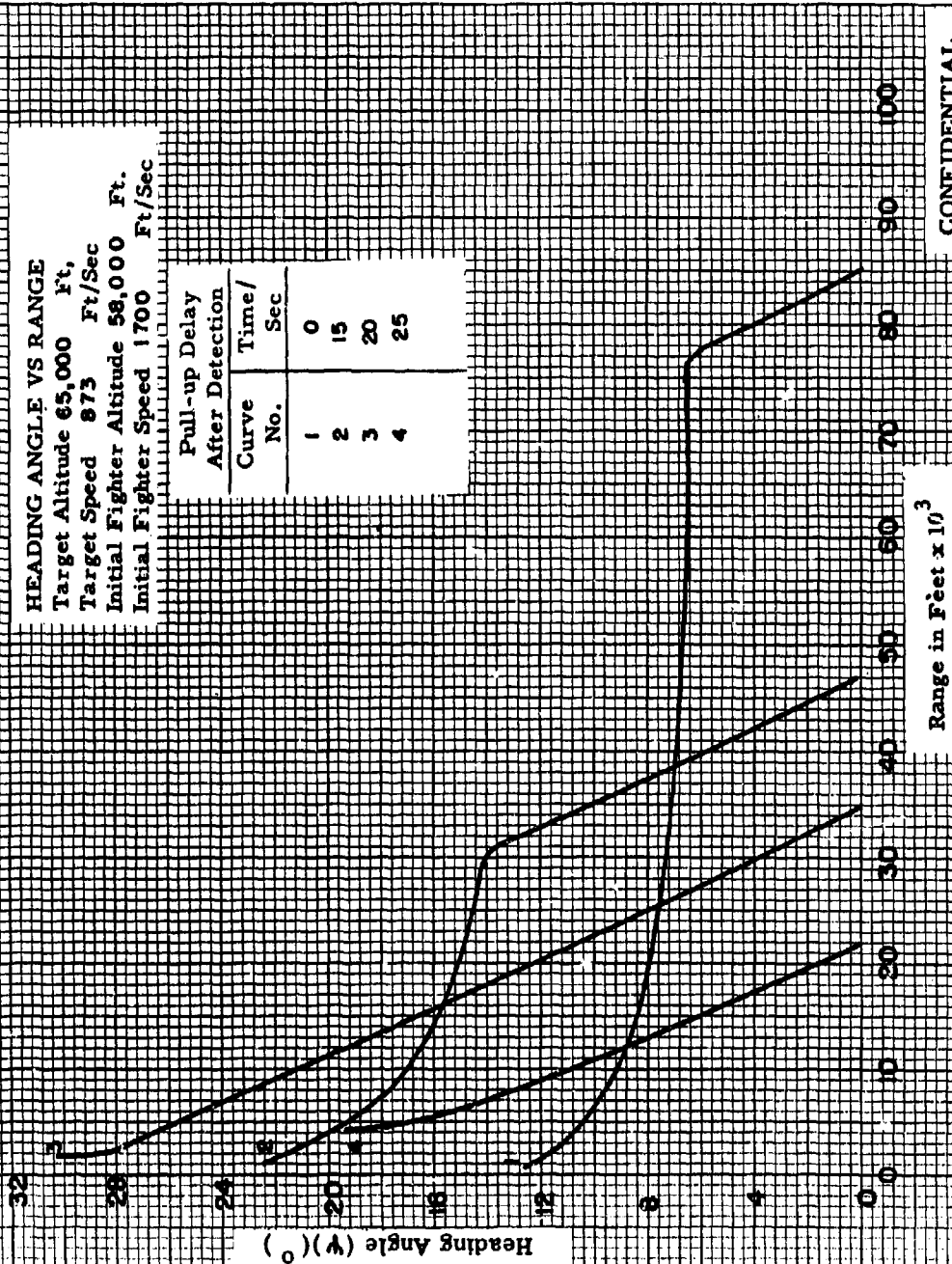


Figure 158

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HEADING ANGLE VS RANGE
Target Altitude 65,000 Ft.
Target Speed 873 Ft/Sec
Initial Fighter Altitude 58,000 Ft.
Initial Fighter Speed 1700 Ft/Sec

Pull-up Delay After Detection	
Curve No.	Time/ Sec
1	0
2	15
3	20
4	25



CONFIDENTIAL

Figure 159

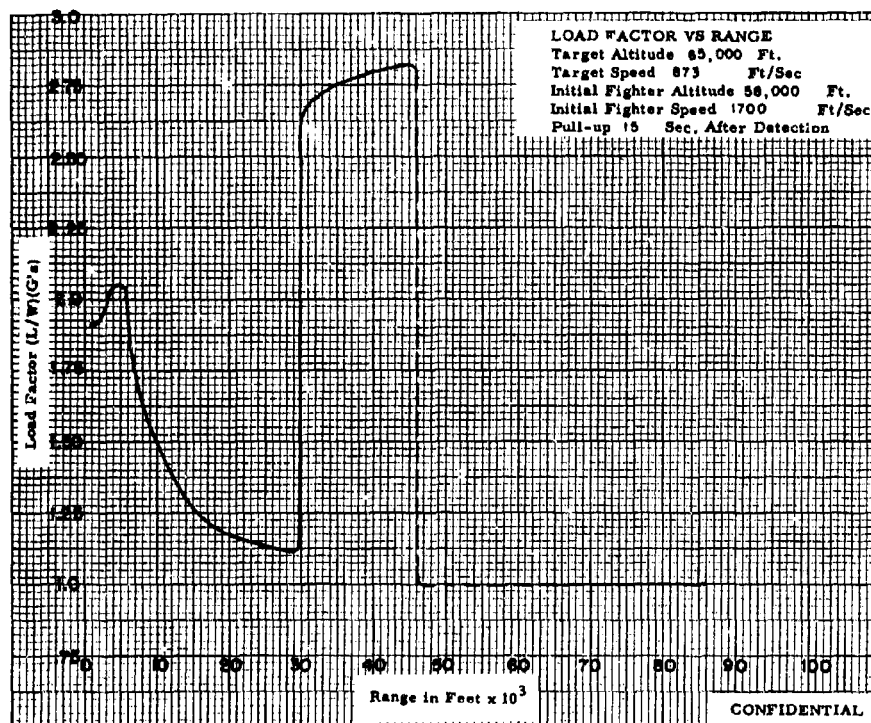
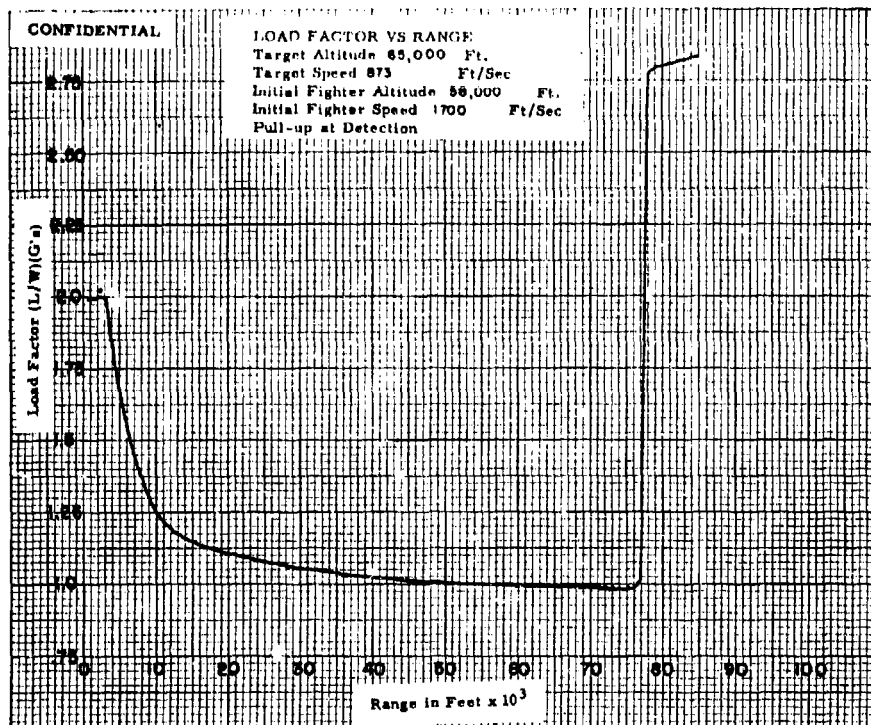


Figure 160

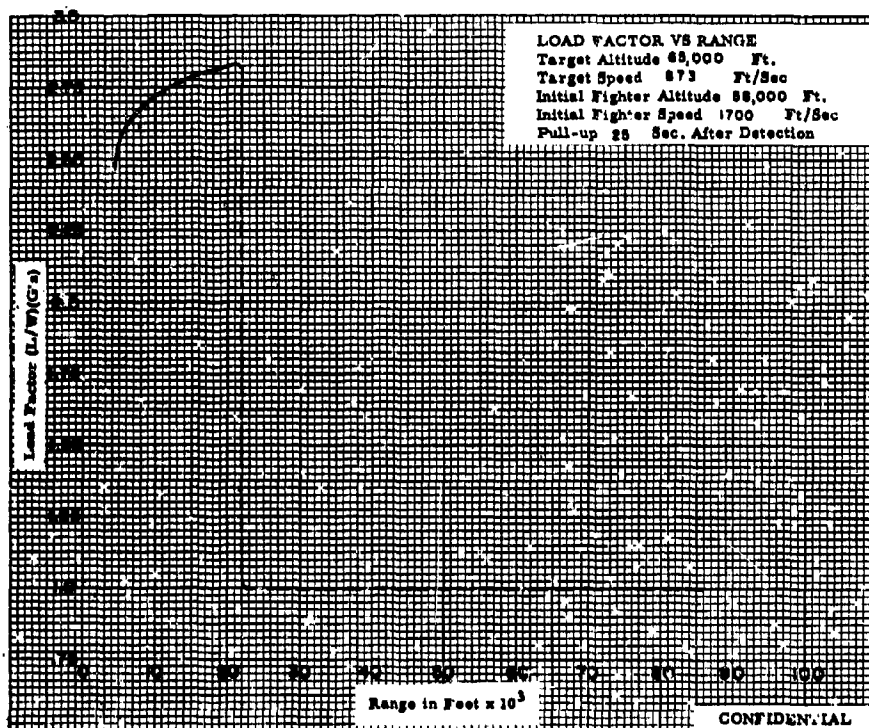
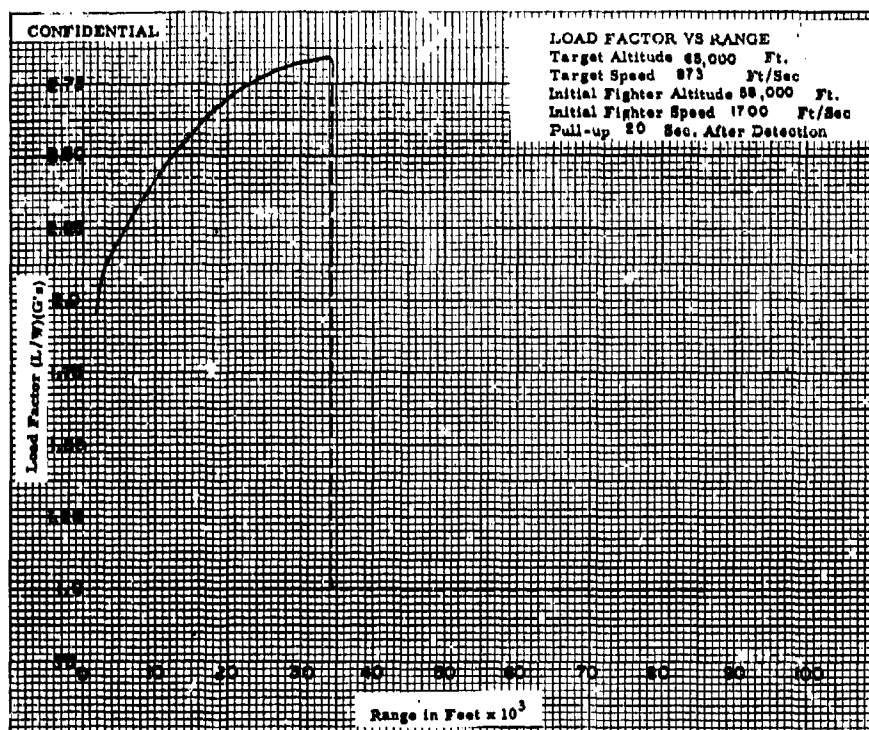


Figure 161

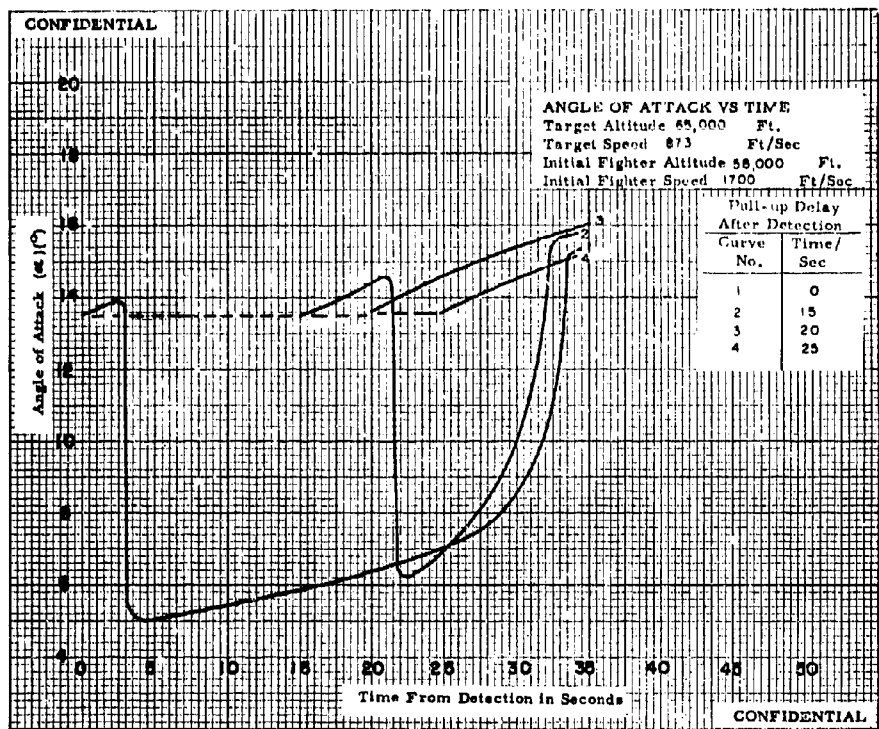


Figure 162

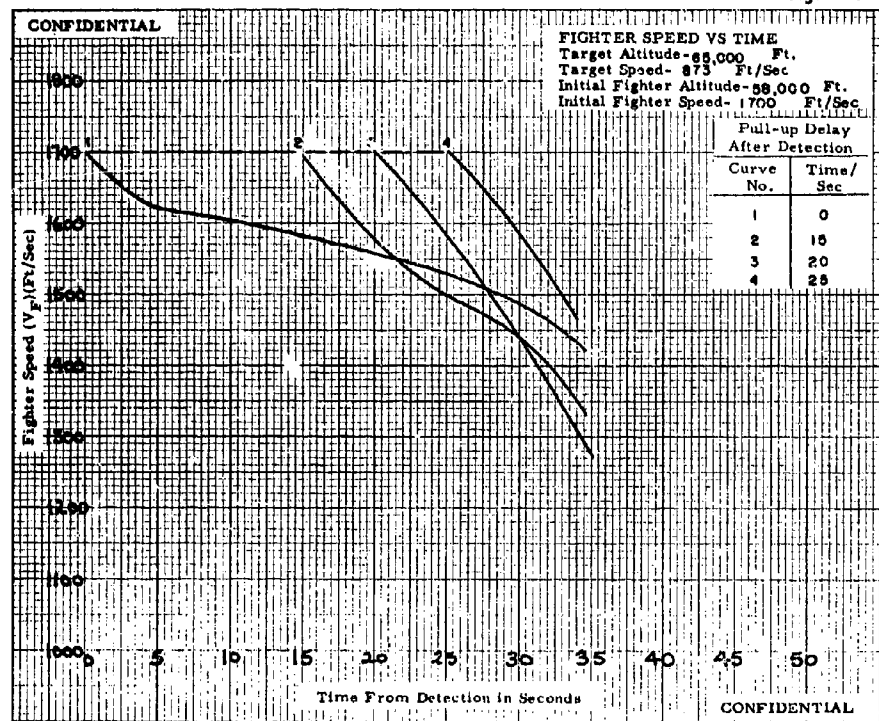


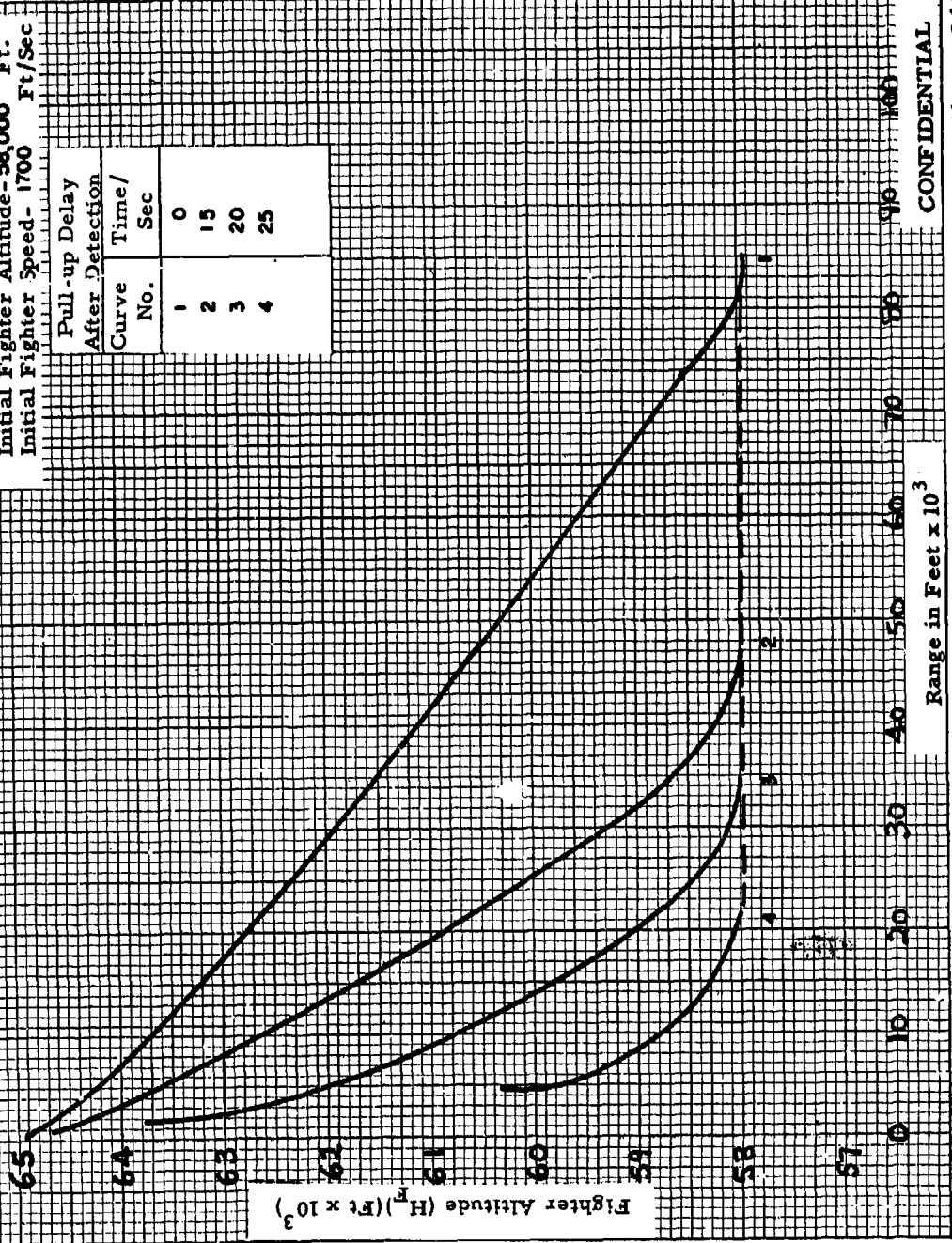
Figure 163

CONFIDENTIAL

FIGHTER ALTITUDE VS RANGE

Target Altitude-65,000 Ft.
Target Speed- 873 Ft/Sec
Initial Fighter Altitude-58,000 Ft.
Initial Fighter Speed- 1700 Ft/Sec

Pull-up Delay After Detection	
Curve No.	Time/ Sec
1	0
2	15
3	20
4	25



CONFIDENTIAL

Figure 164

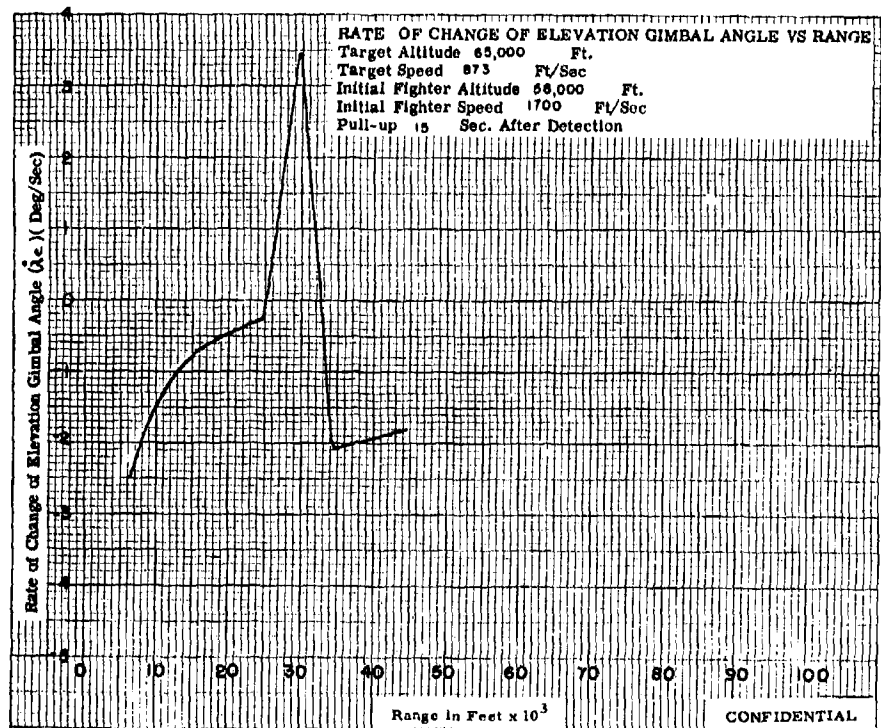
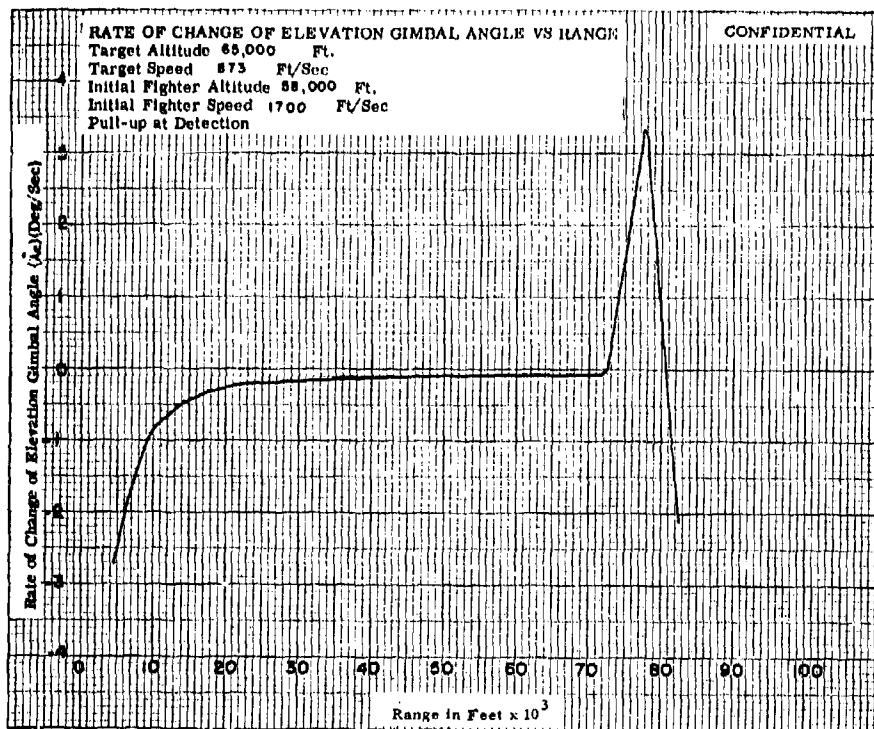
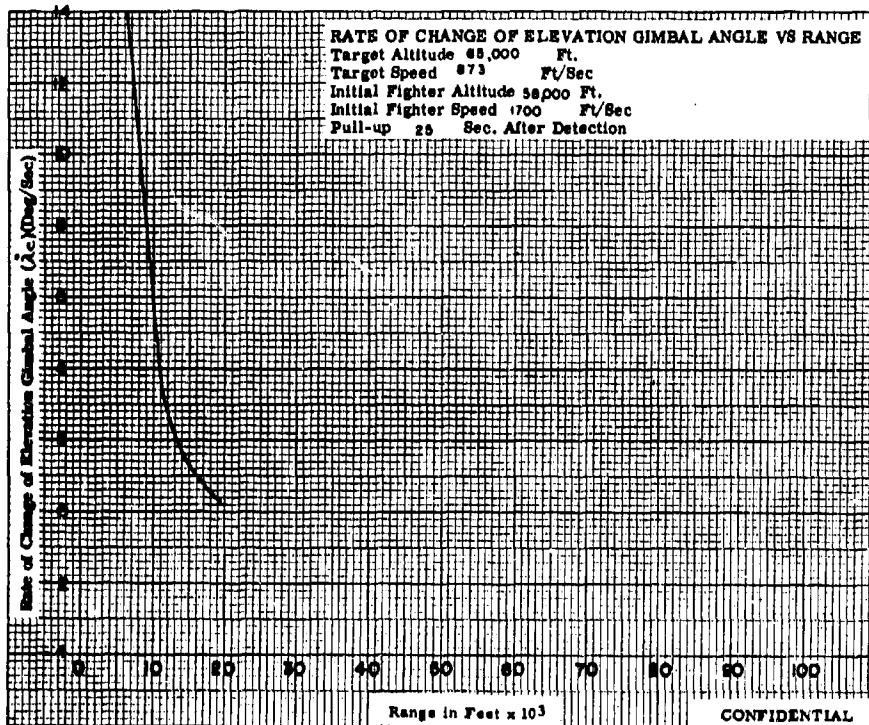
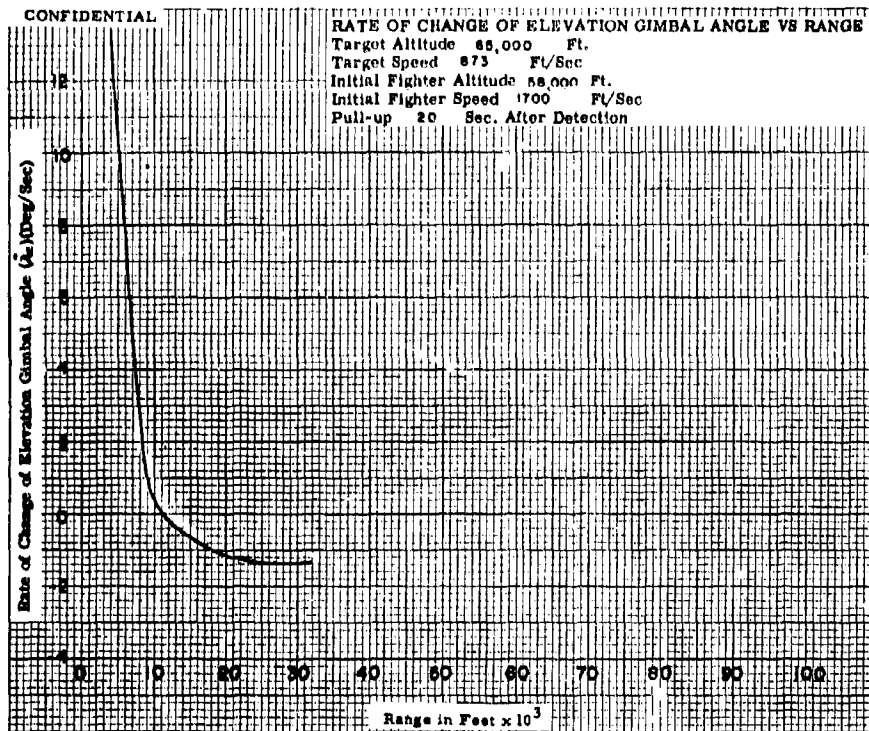


Figure 165

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Figure 166

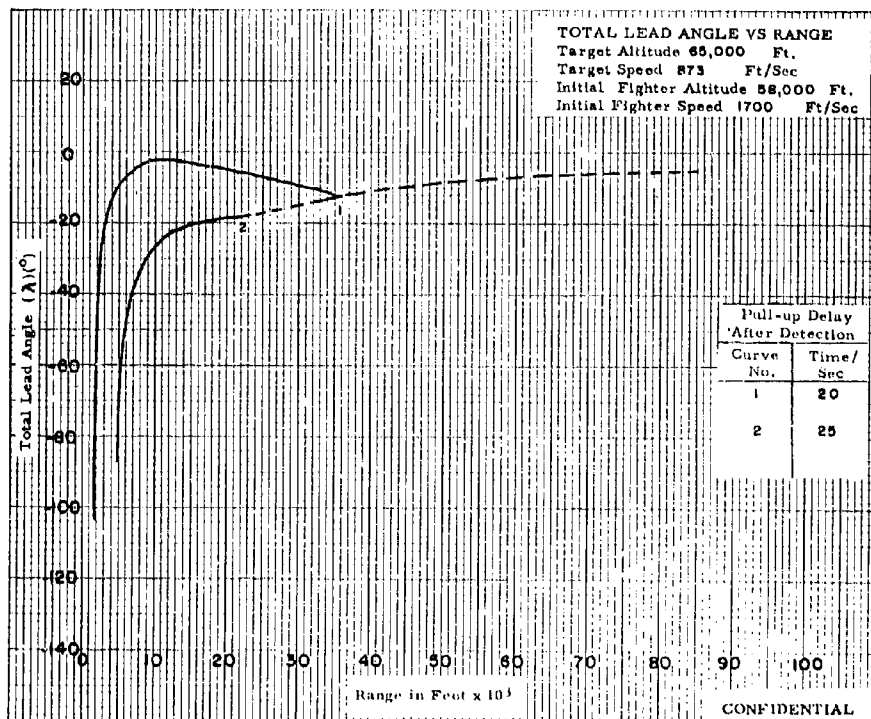
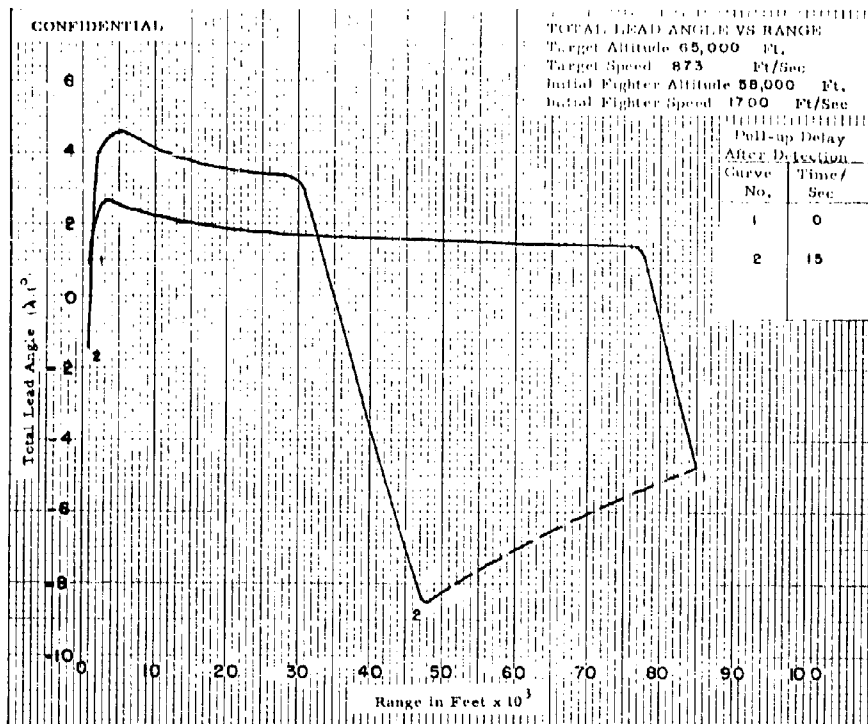
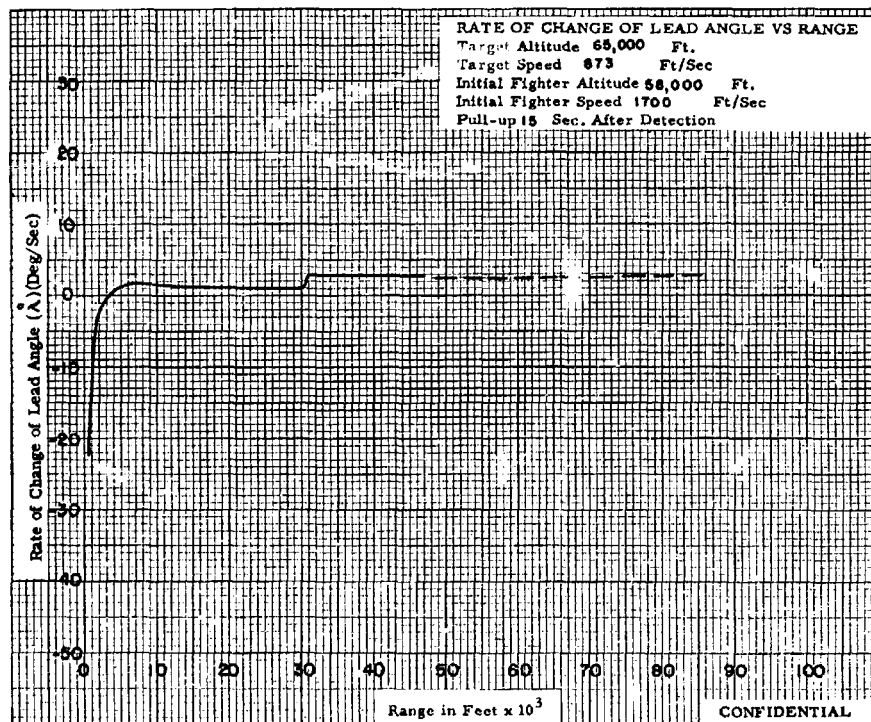
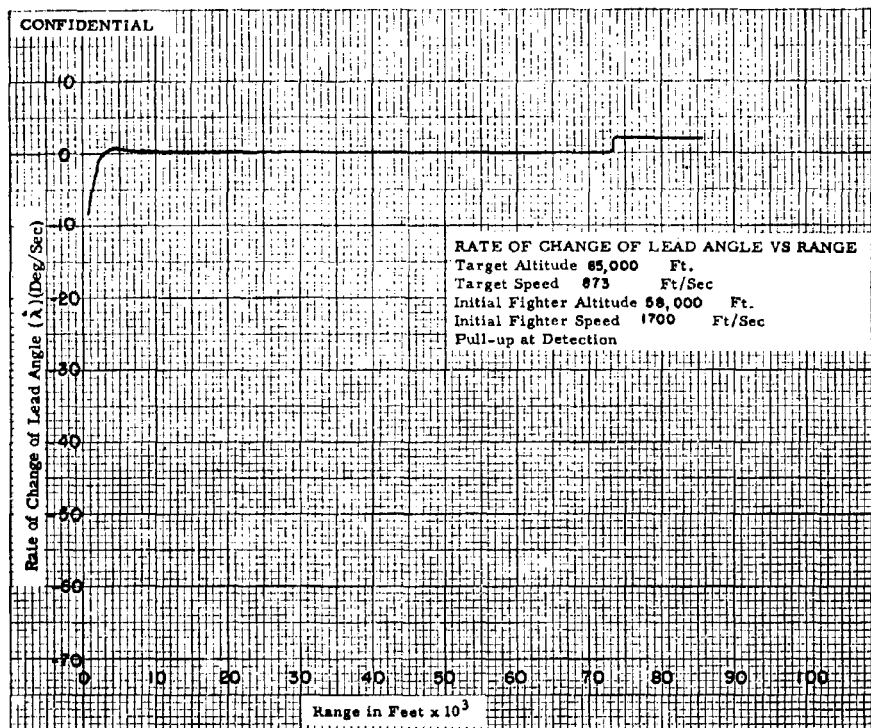


Figure 167

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Figure 168

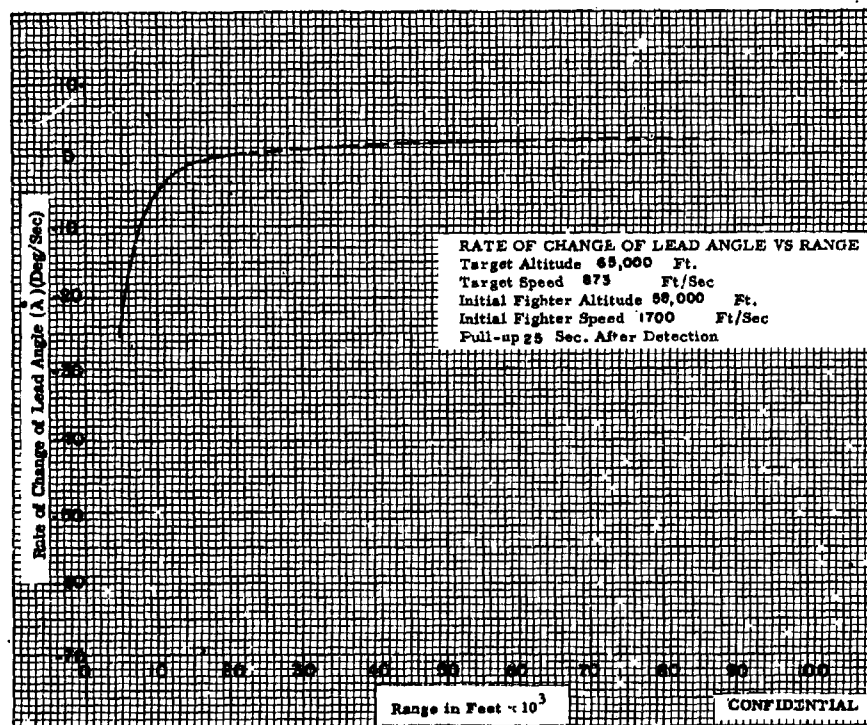
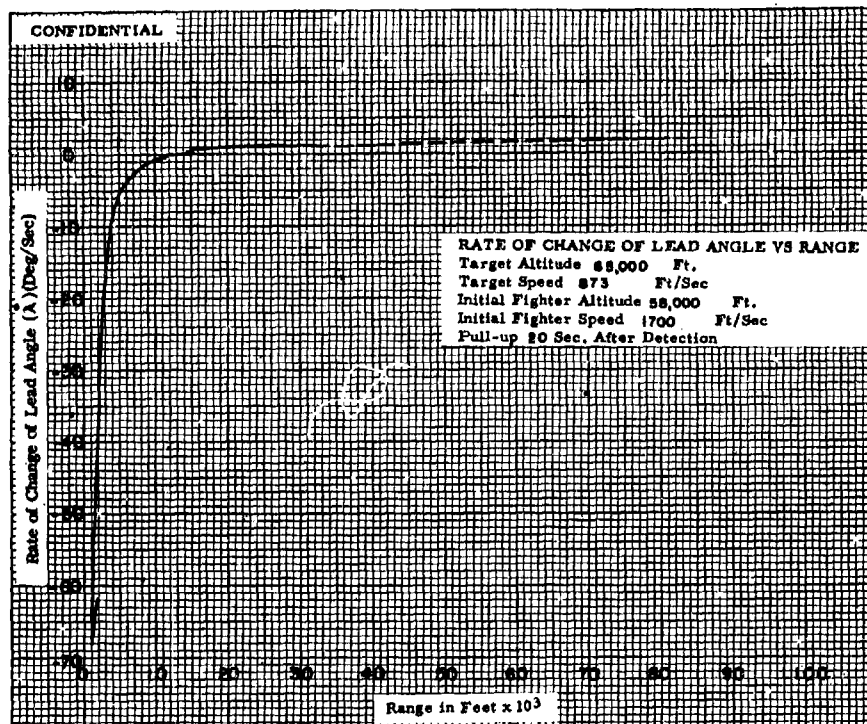
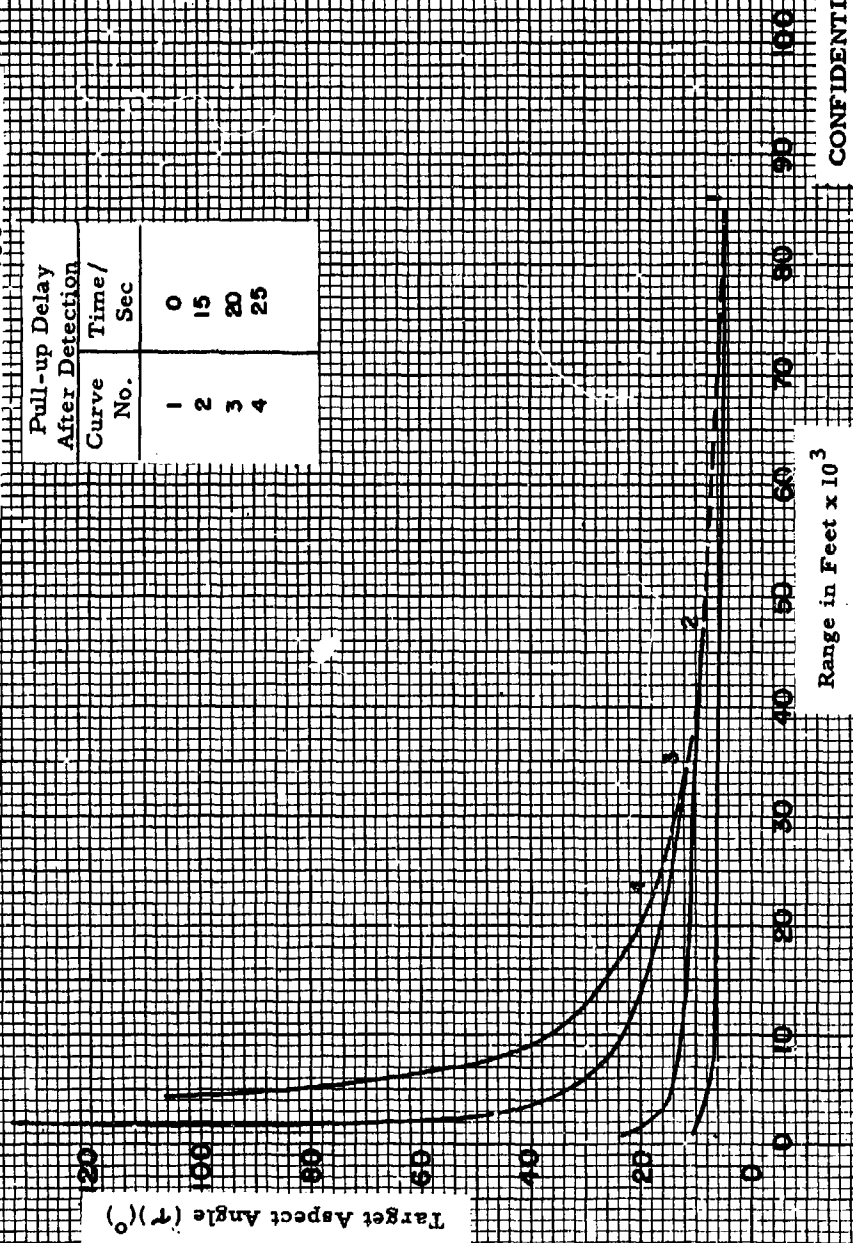


Figure 169

CONFIDENTIAL

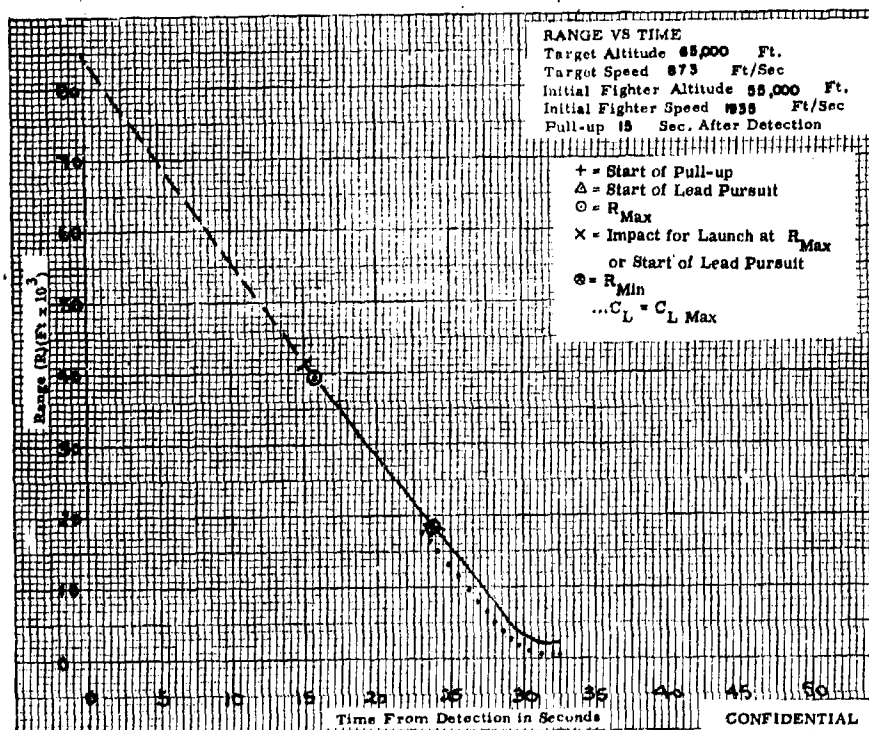
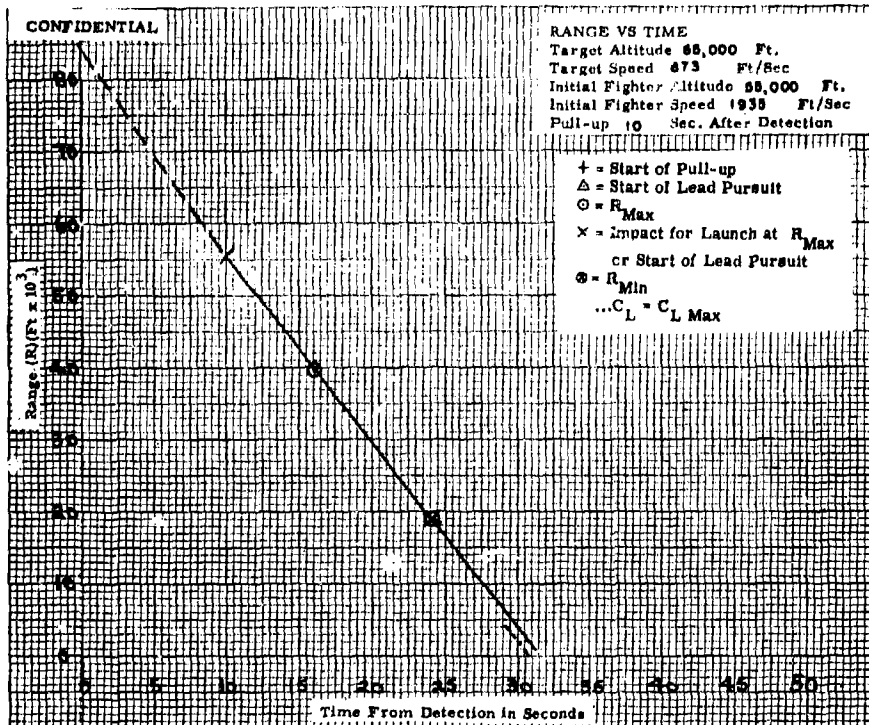
TARGET ASPECT ANGLE VS RANGE
Target Altitude - 65,000 Ft.
Target Speed - 873 Ft/Sec
Initial Fighter Altitude - 58,000 Ft.
Initial Fighter Speed - 1700 Ft/Sec

Pull-up Delay After Detection	
Curve No.	Time/ Sec
1	0
2	15
3	20
4	25



CONFIDENTIAL

Figure 170



CONFIDENTIAL
 Figure 171

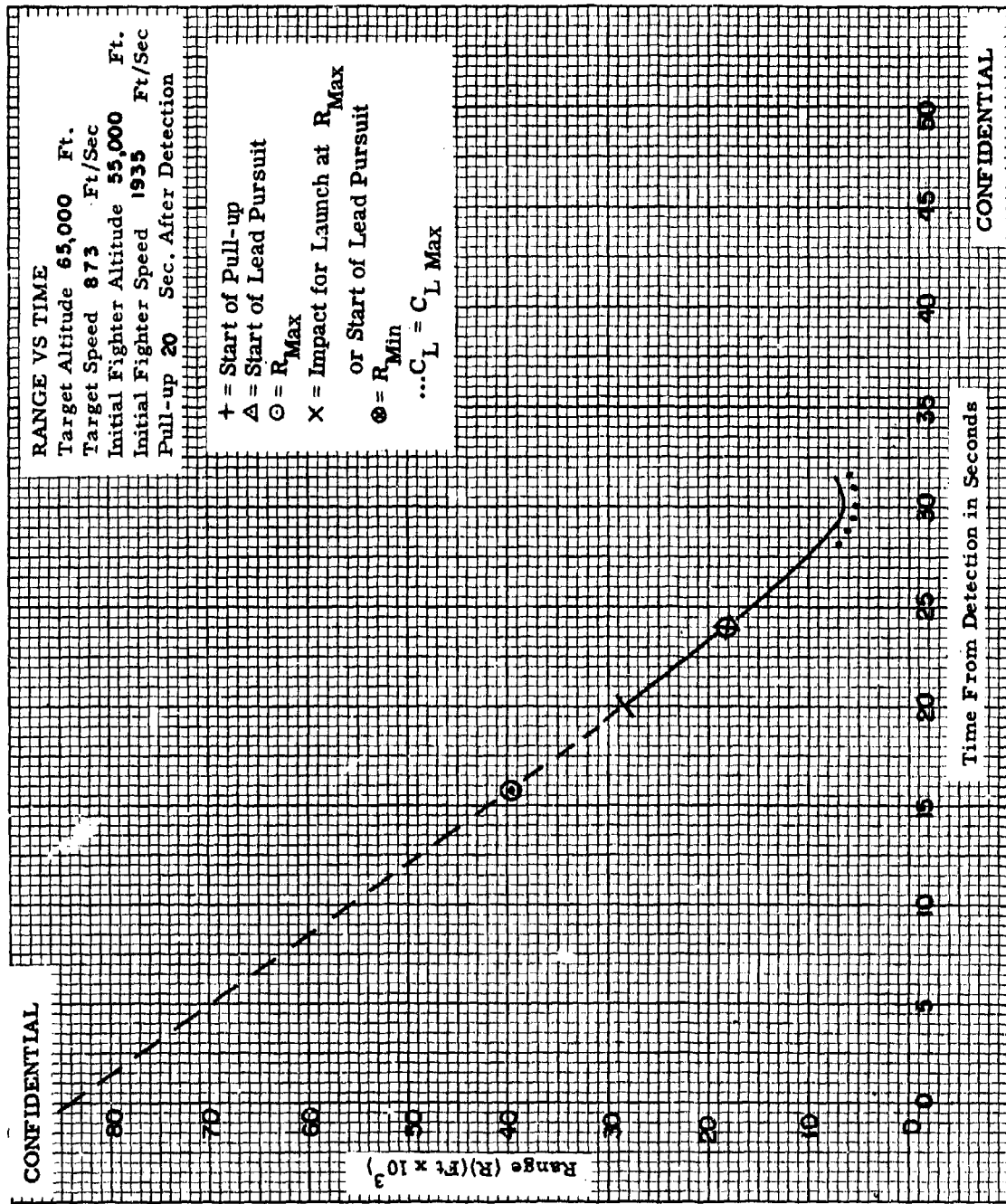


Figure 172

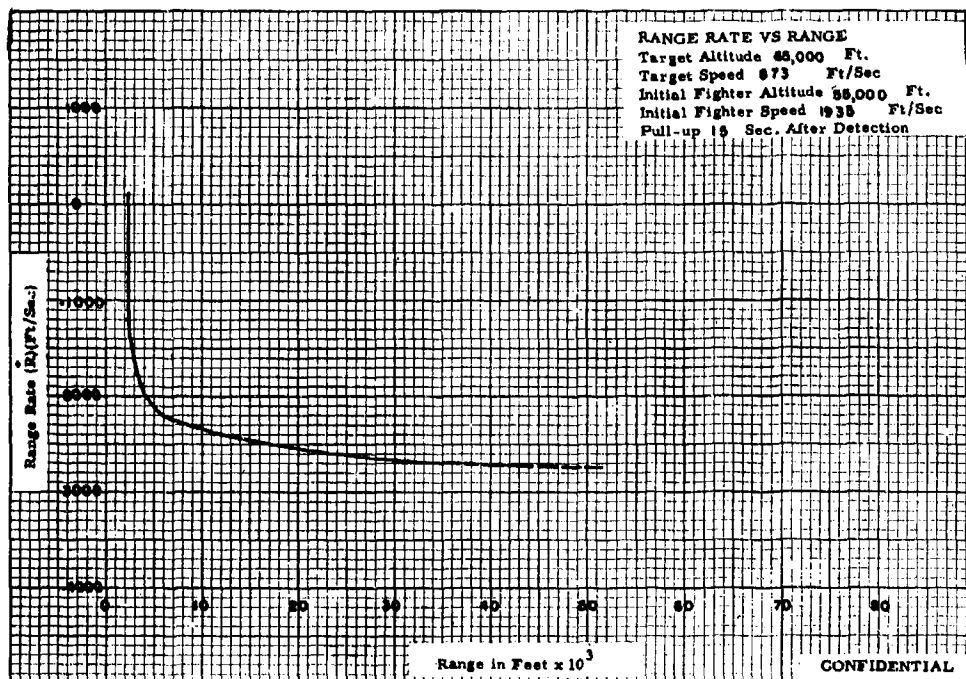
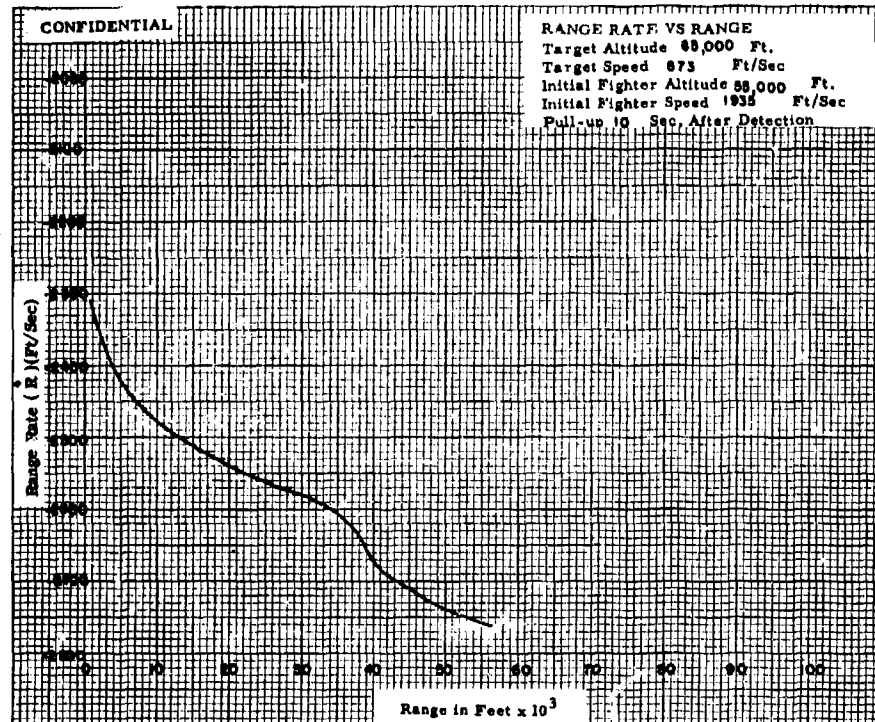


Figure 173

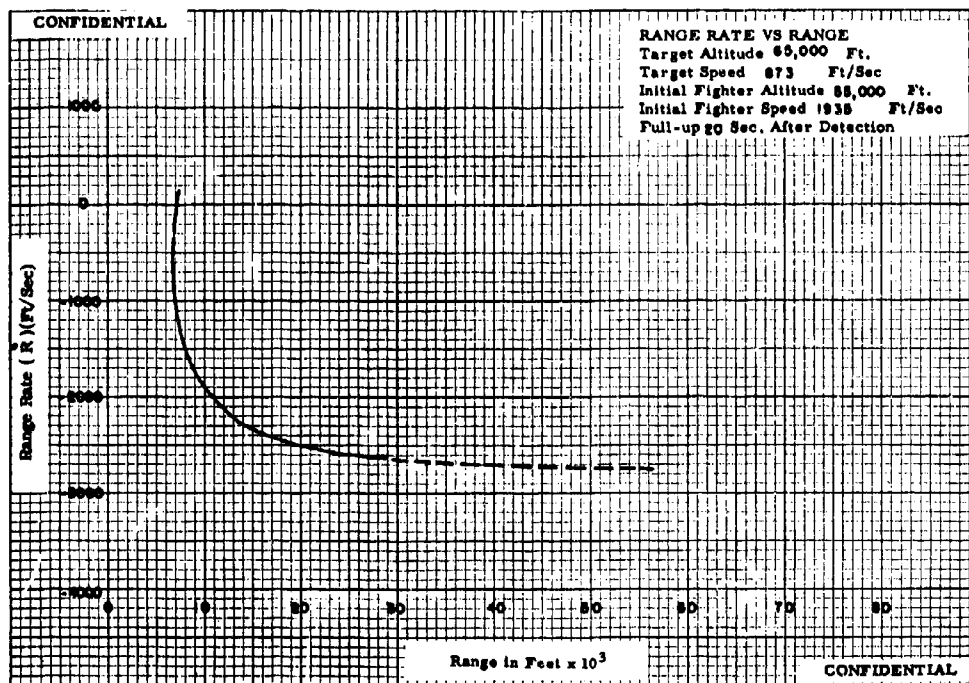


Figure 174

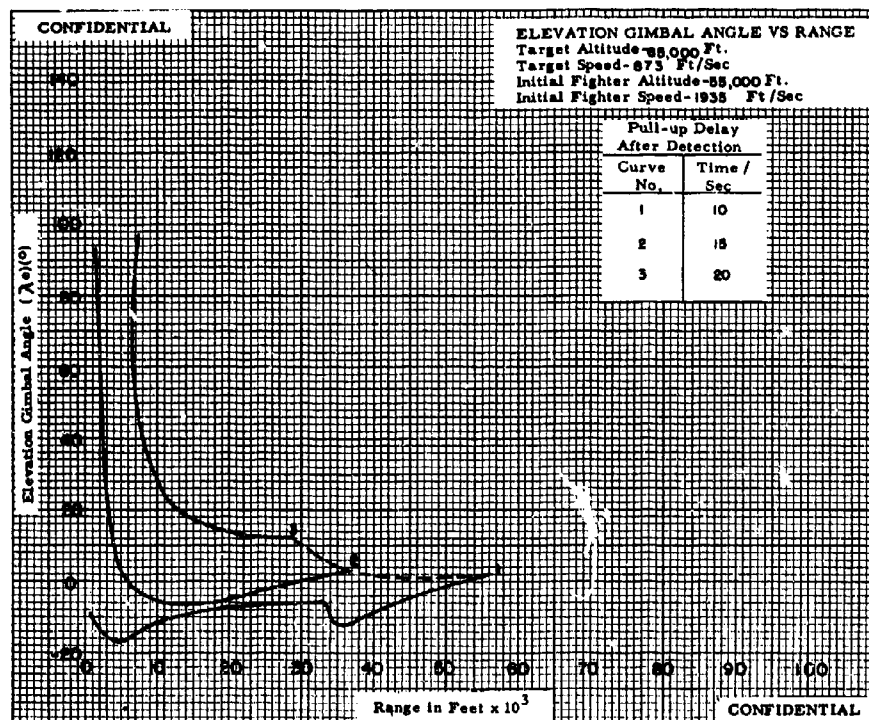
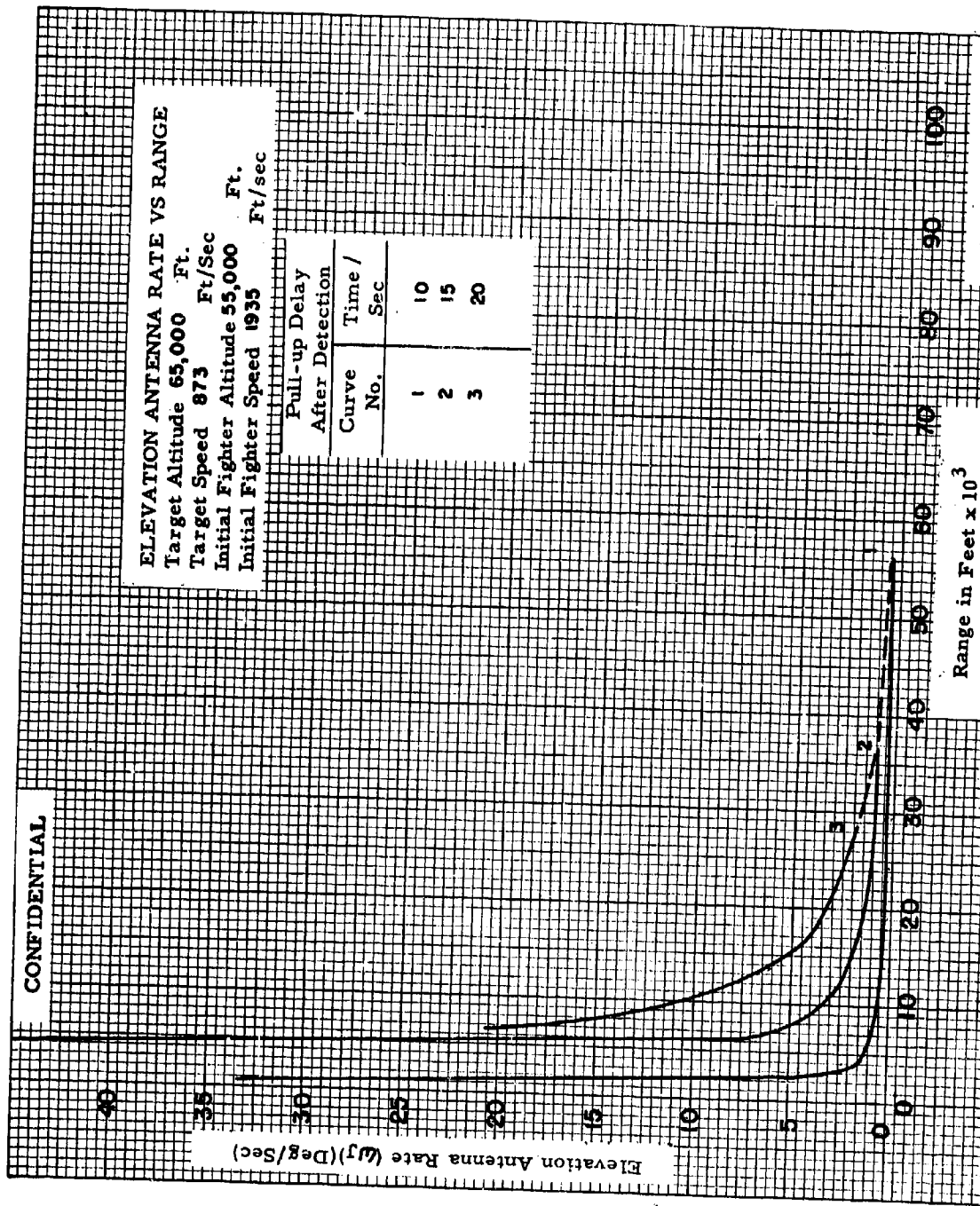


Figure 125

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ELEVATION ANTENNA RATE VS RANGE

Target Altitude 65,000 Ft.

Target Speed 873 Ft/Sec

Initial Fighter Altitude 55,000 Ft.

Initial Fighter Speed 1935 Ft/sec

Pull-up Delay
After Detection

Curve
No.

Time /
Sec

1

10

2

15

3

20

CONFIDENTIAL

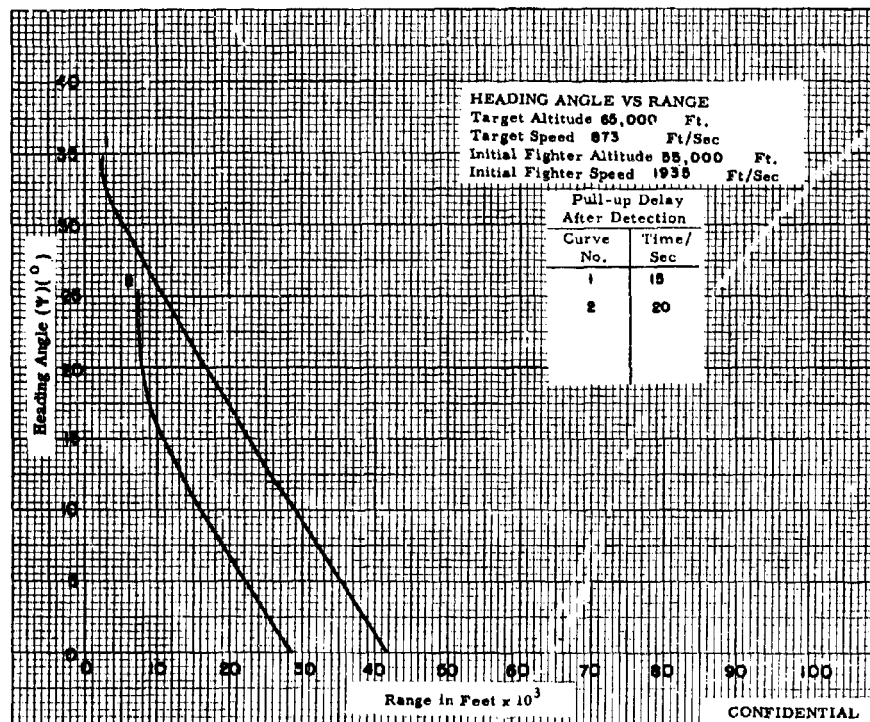
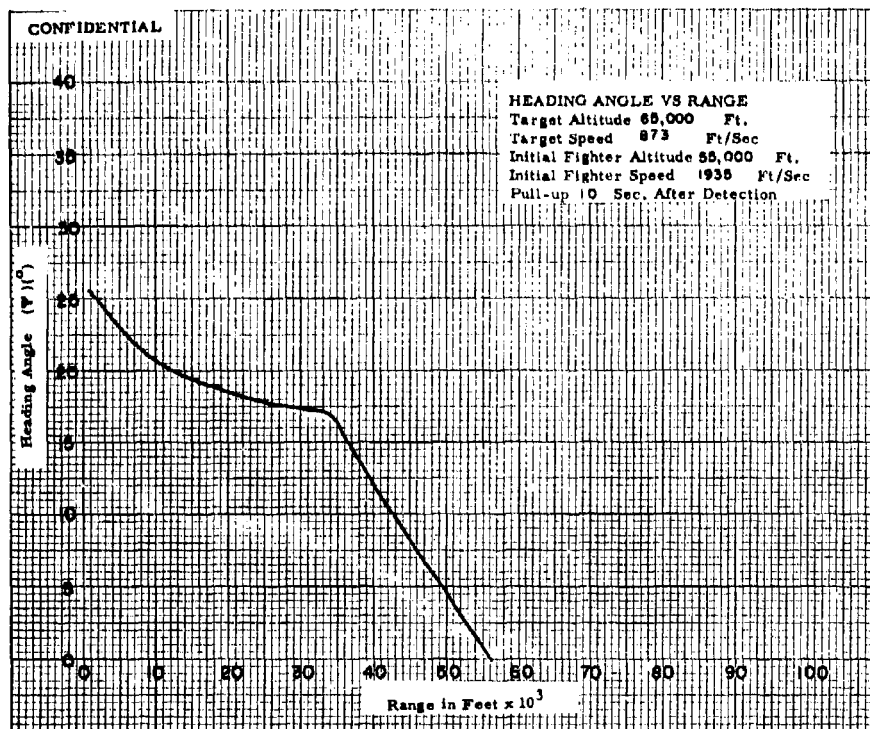


Figure 177

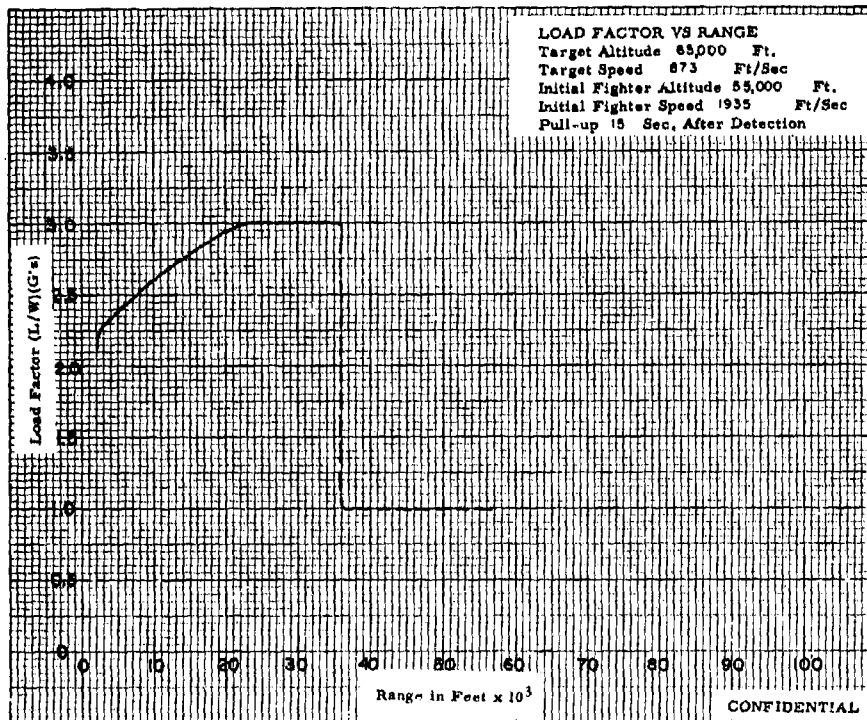
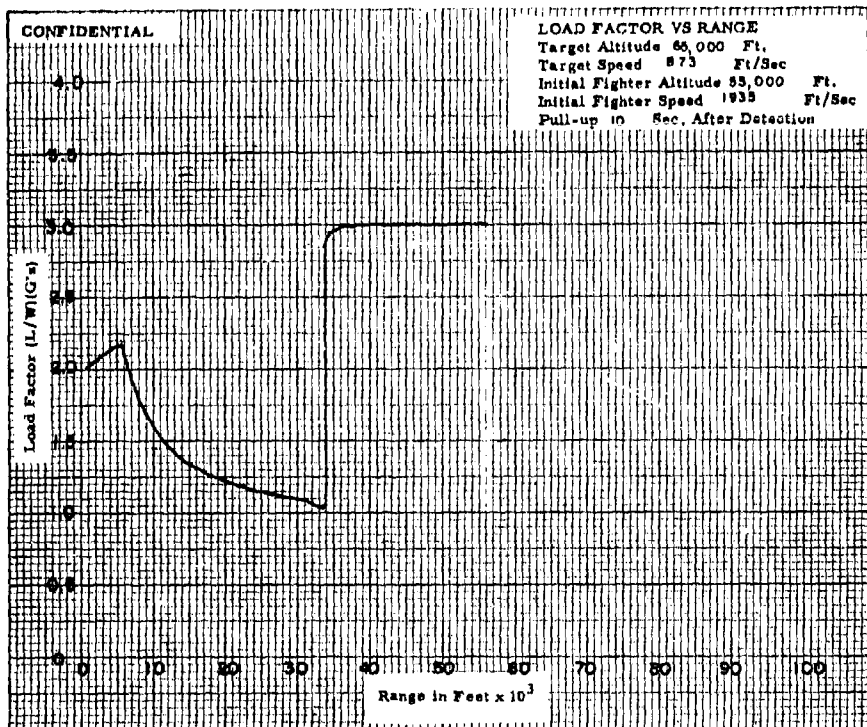


Figure 178

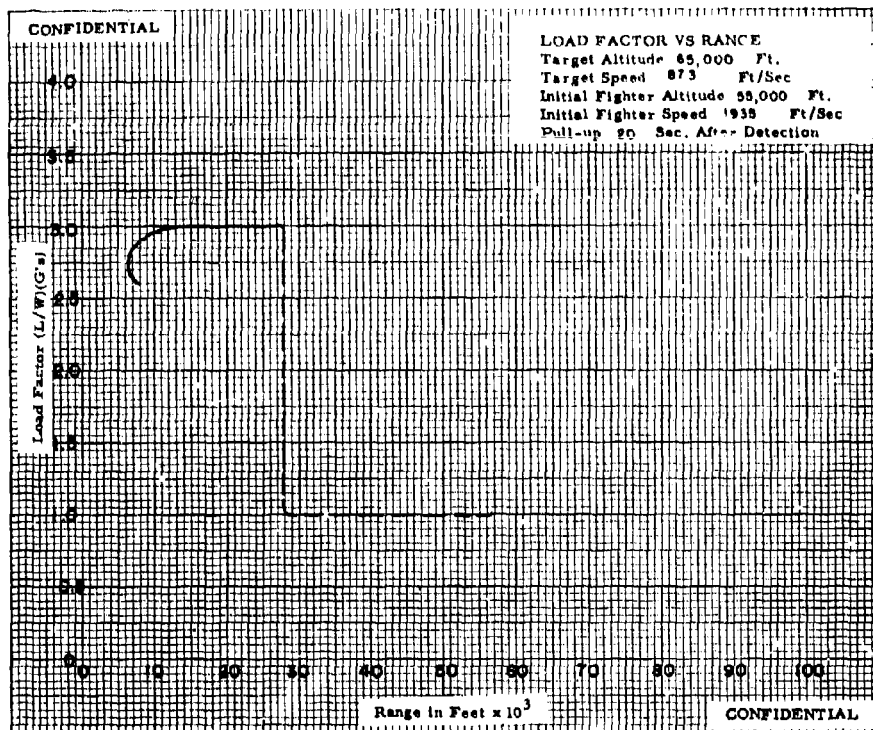


Figure 179

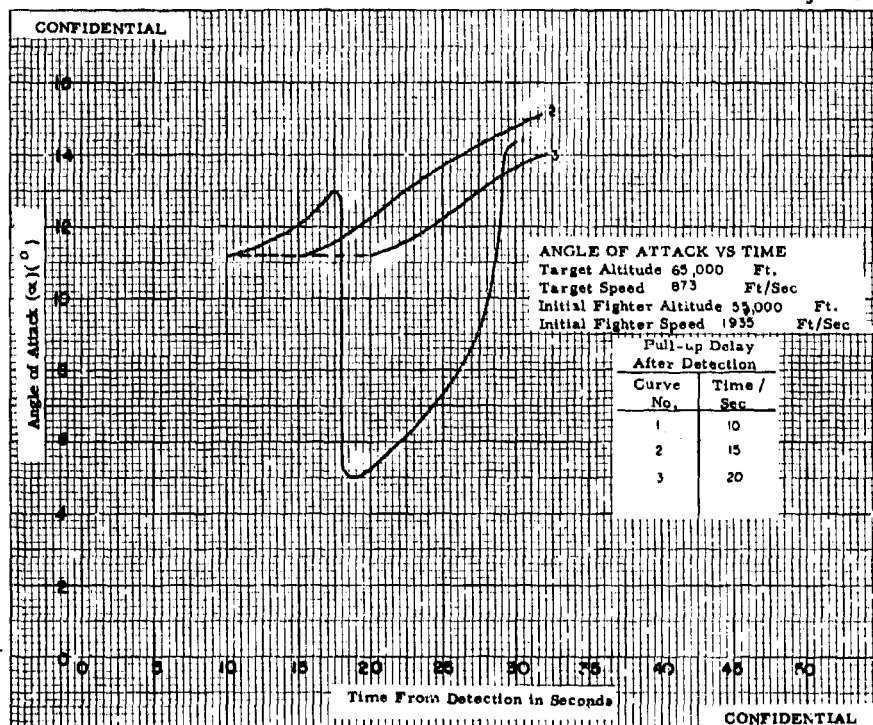


Figure 180

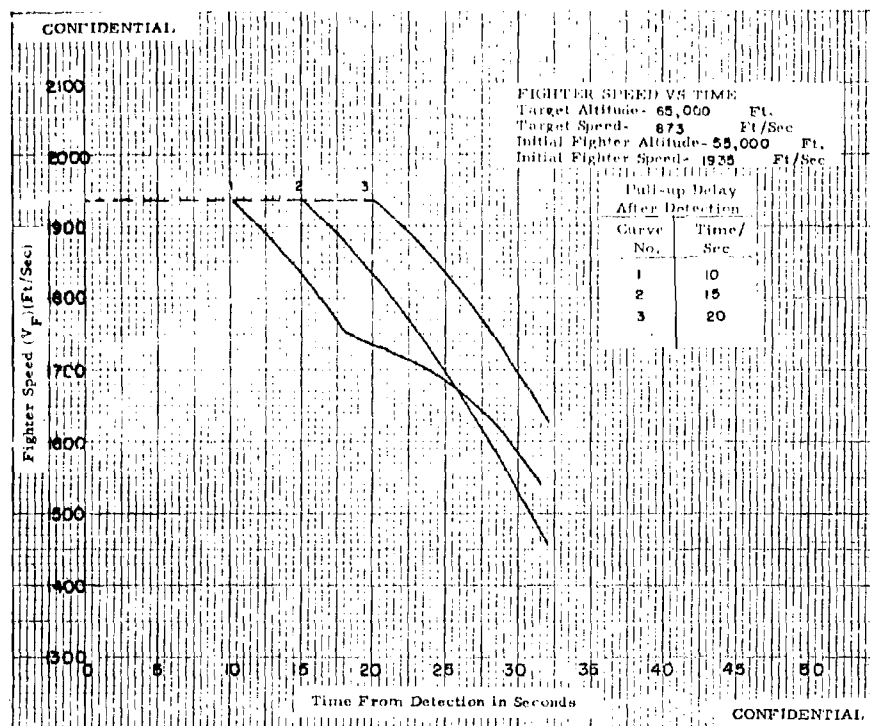


Figure 181

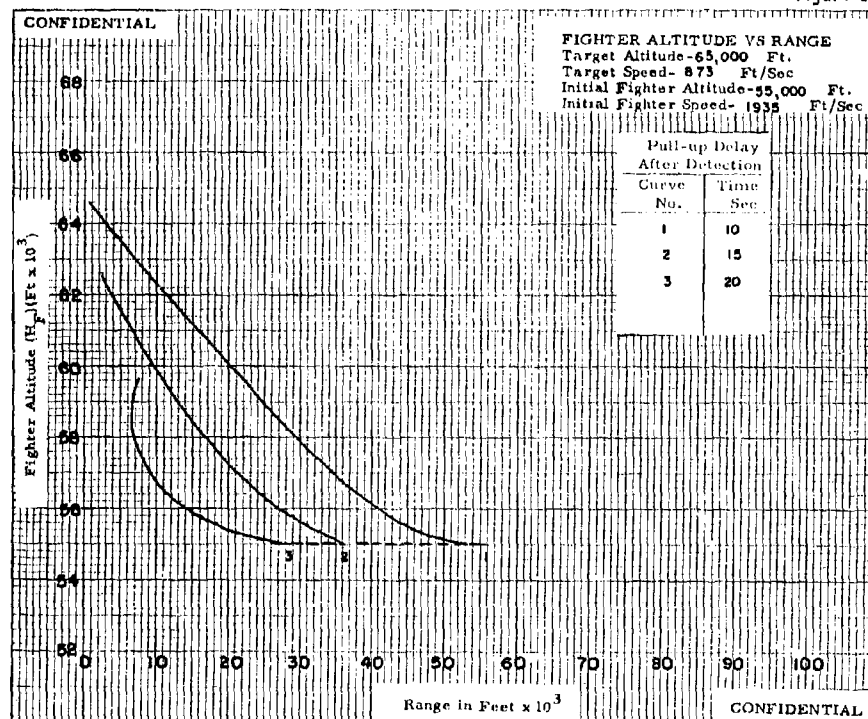


Figure 182

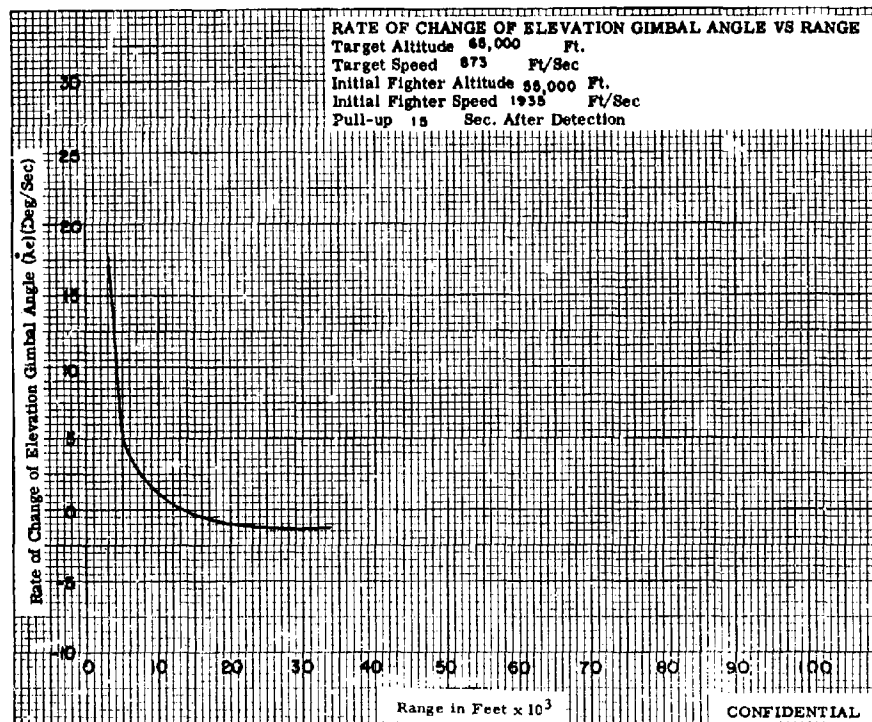
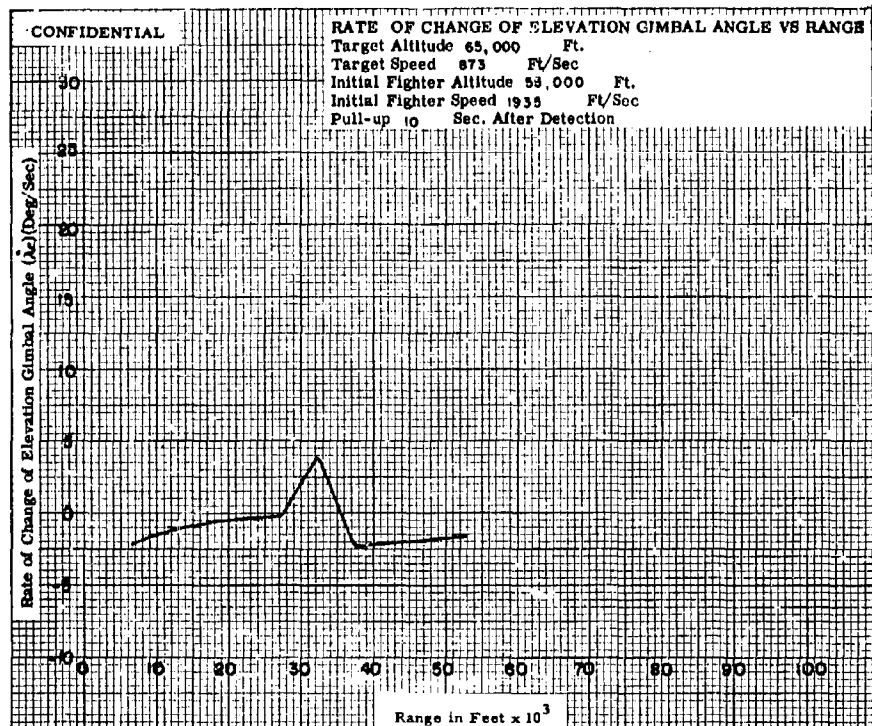


Figure 183

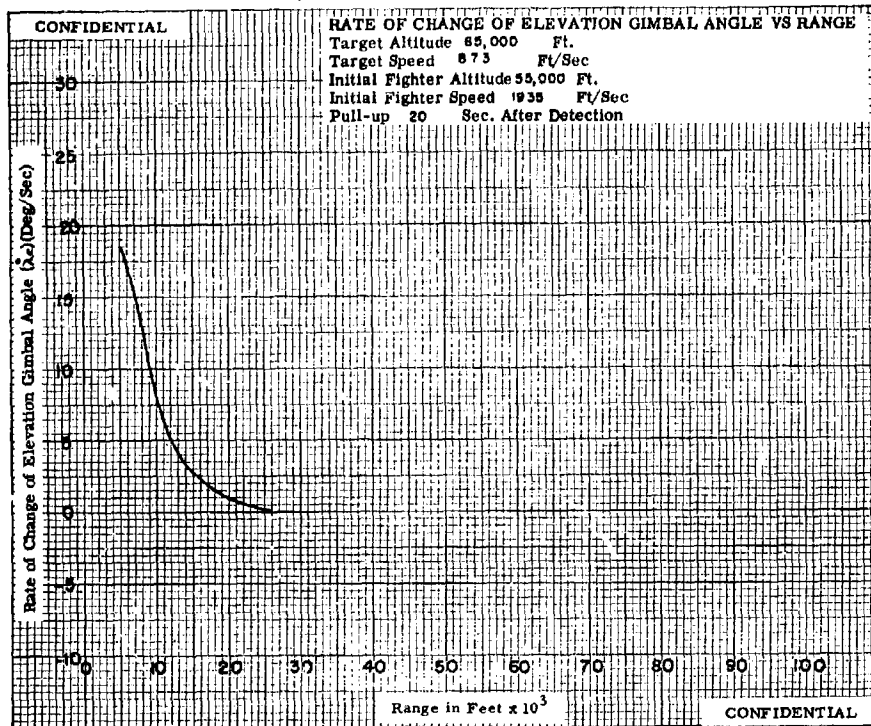


Figure 184

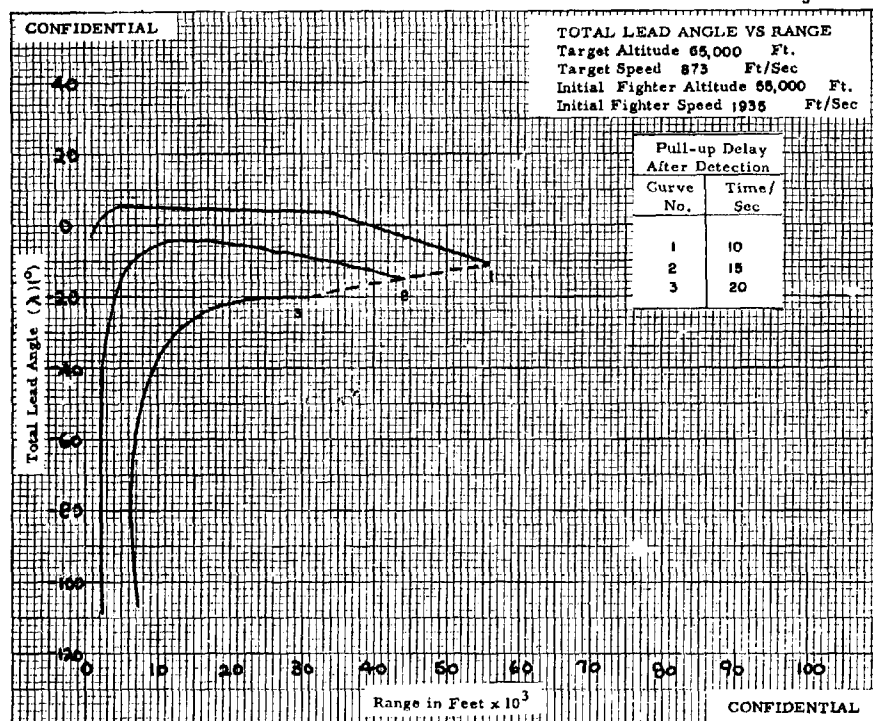


Figure 185

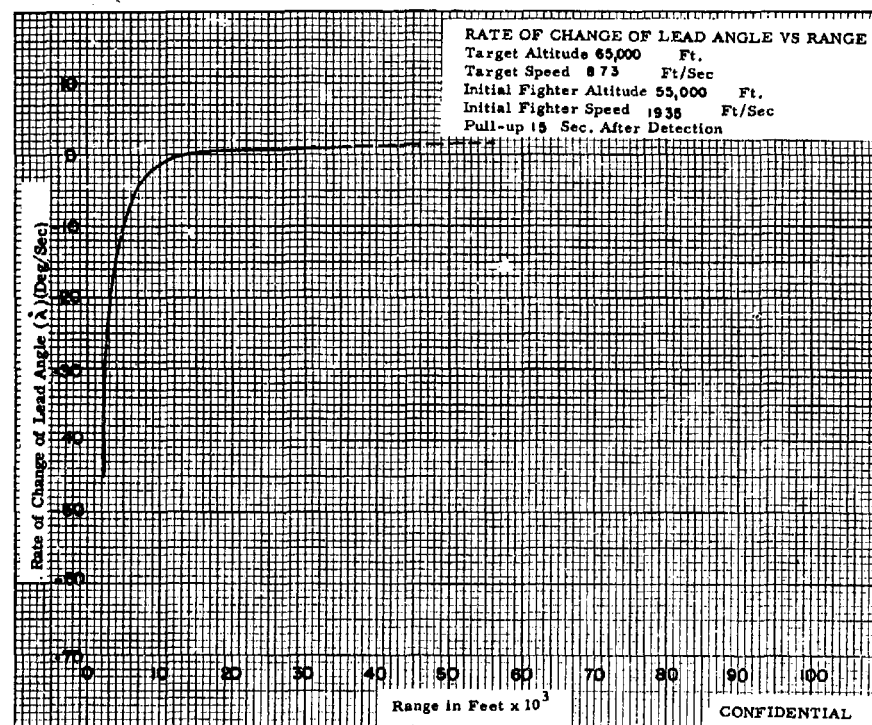
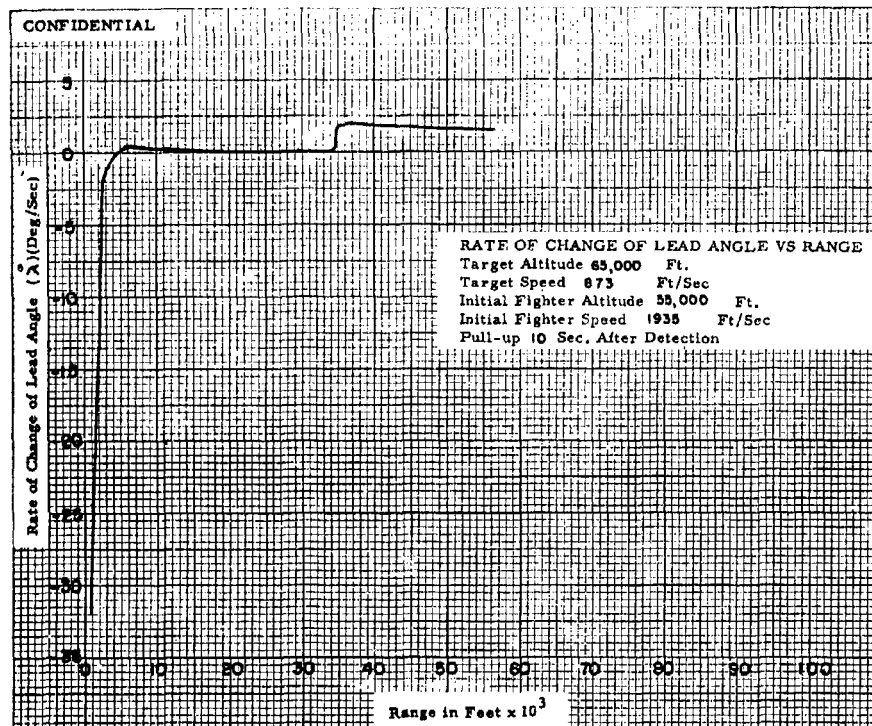


Figure 186

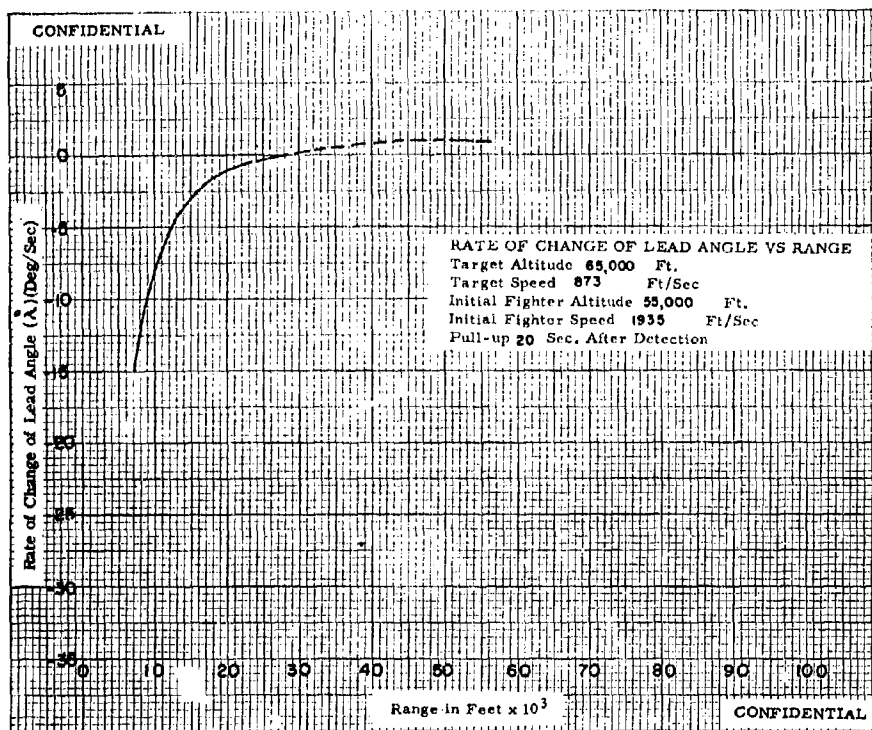


Figure 187

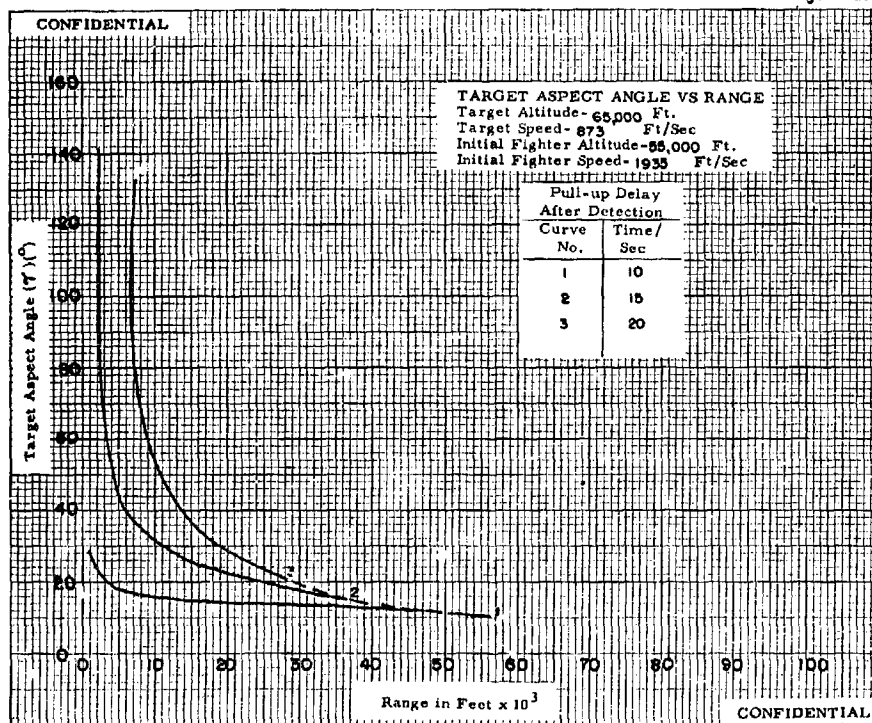
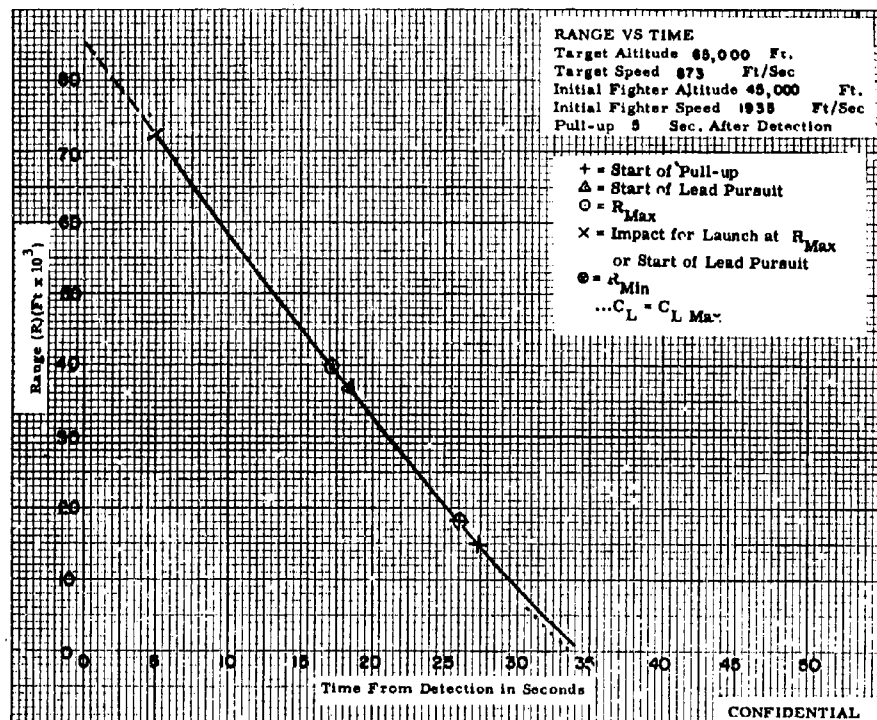
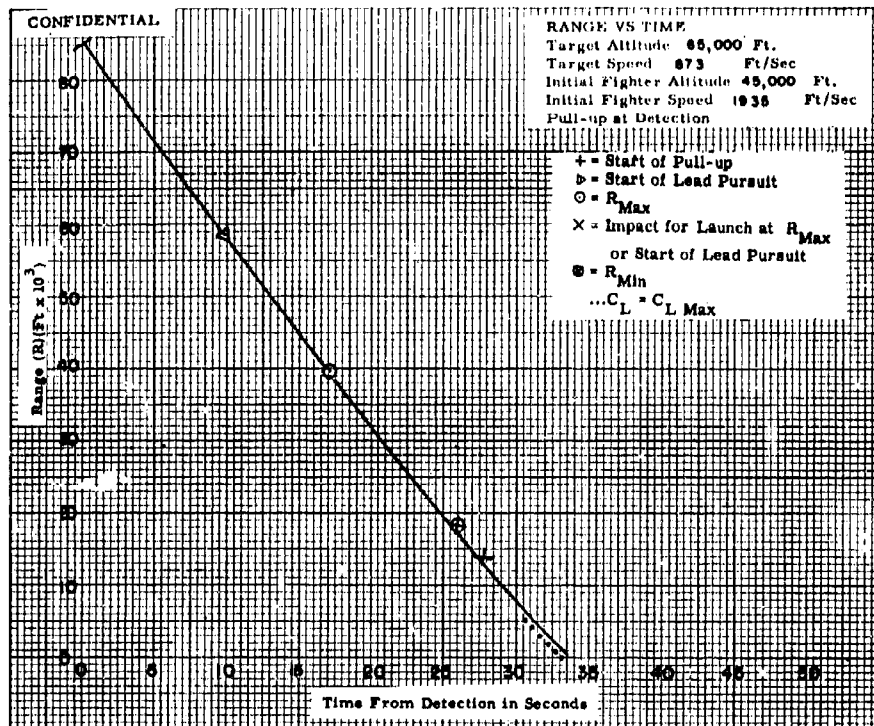


Figure 188



CONFIDENTIAL

Figure 189

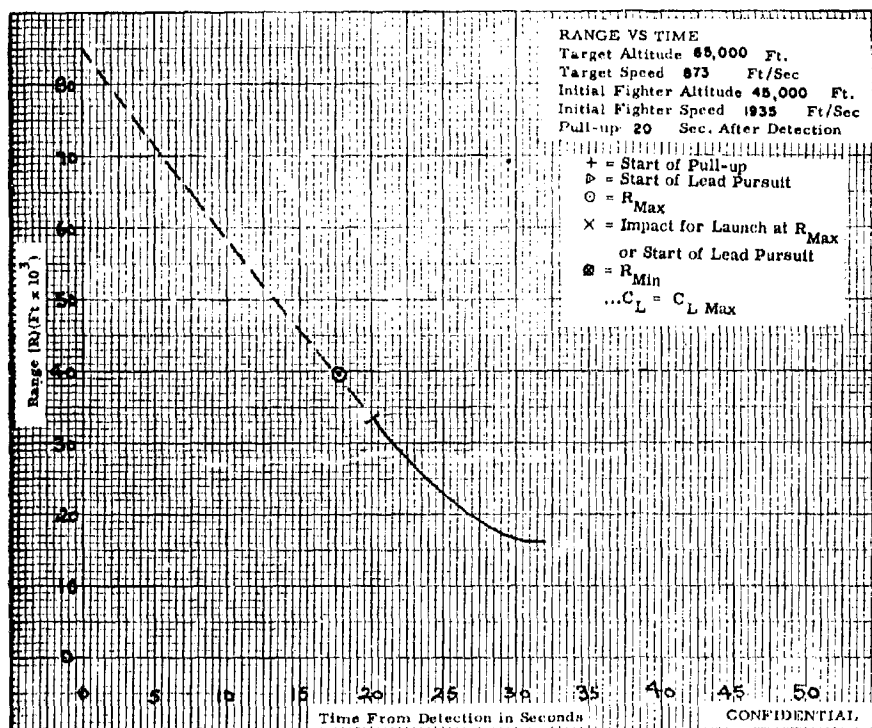
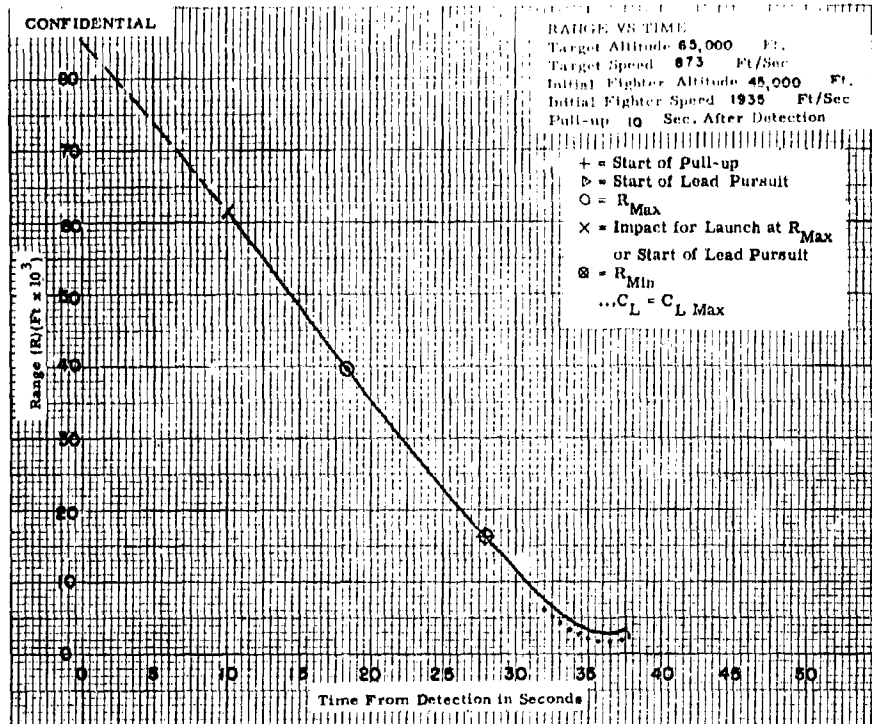


Figure 190

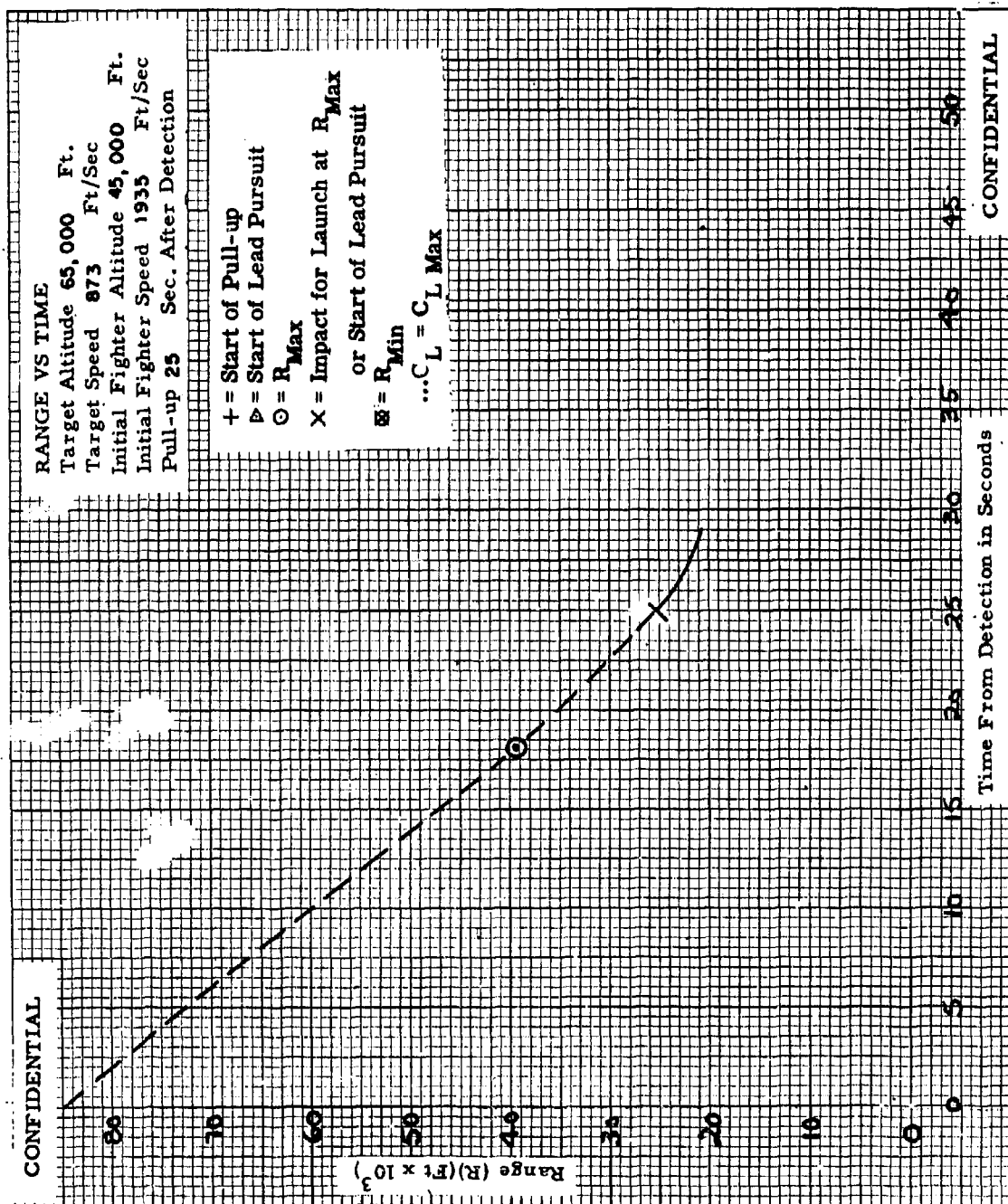


Figure 191

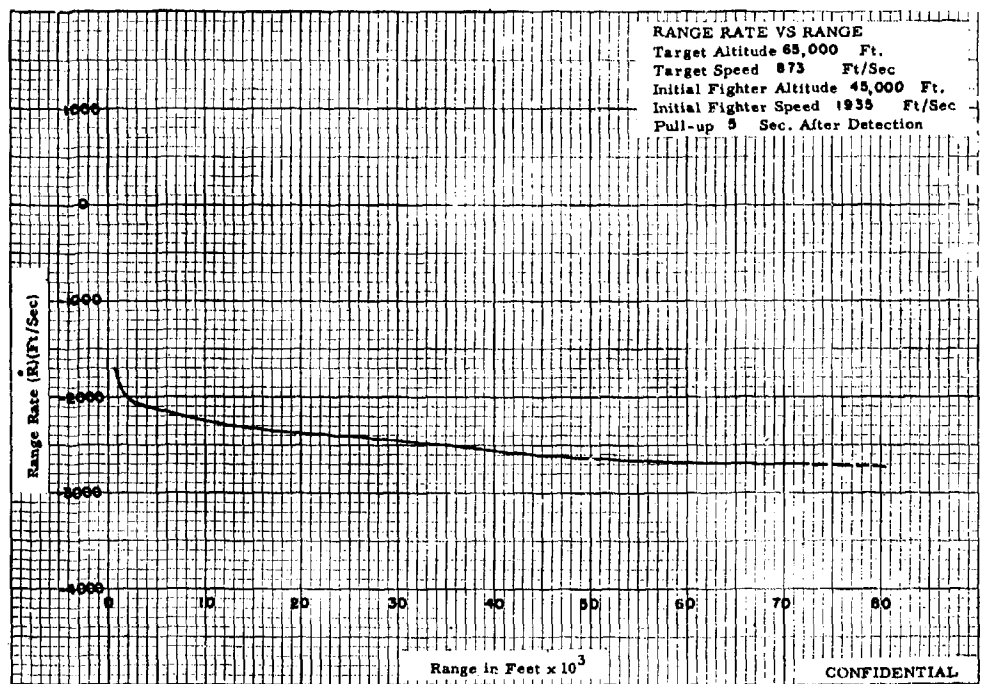
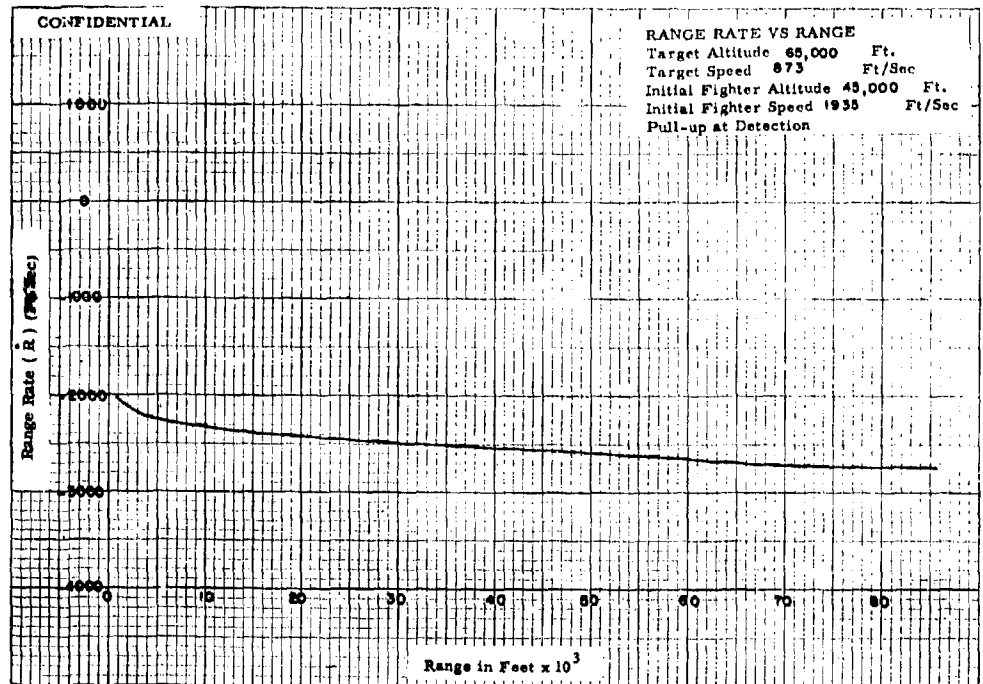


Figure 192

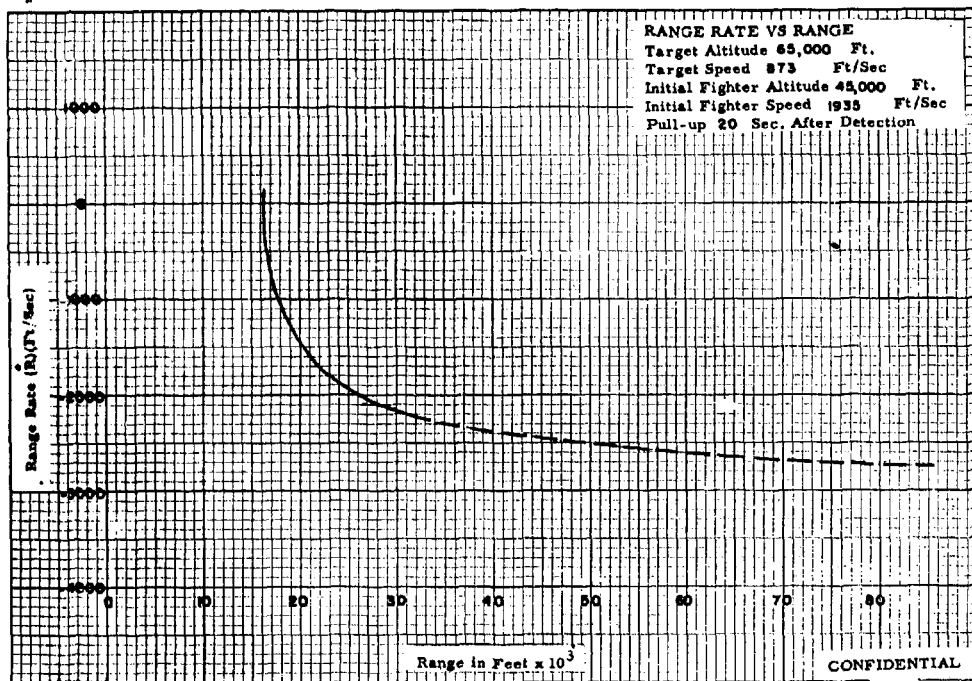
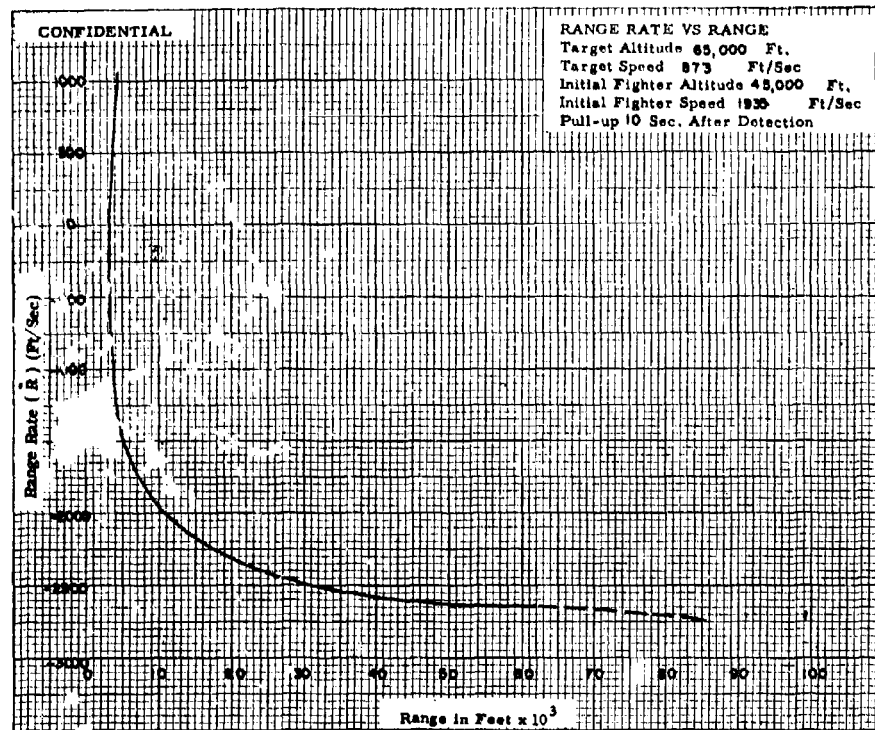


Figure 193

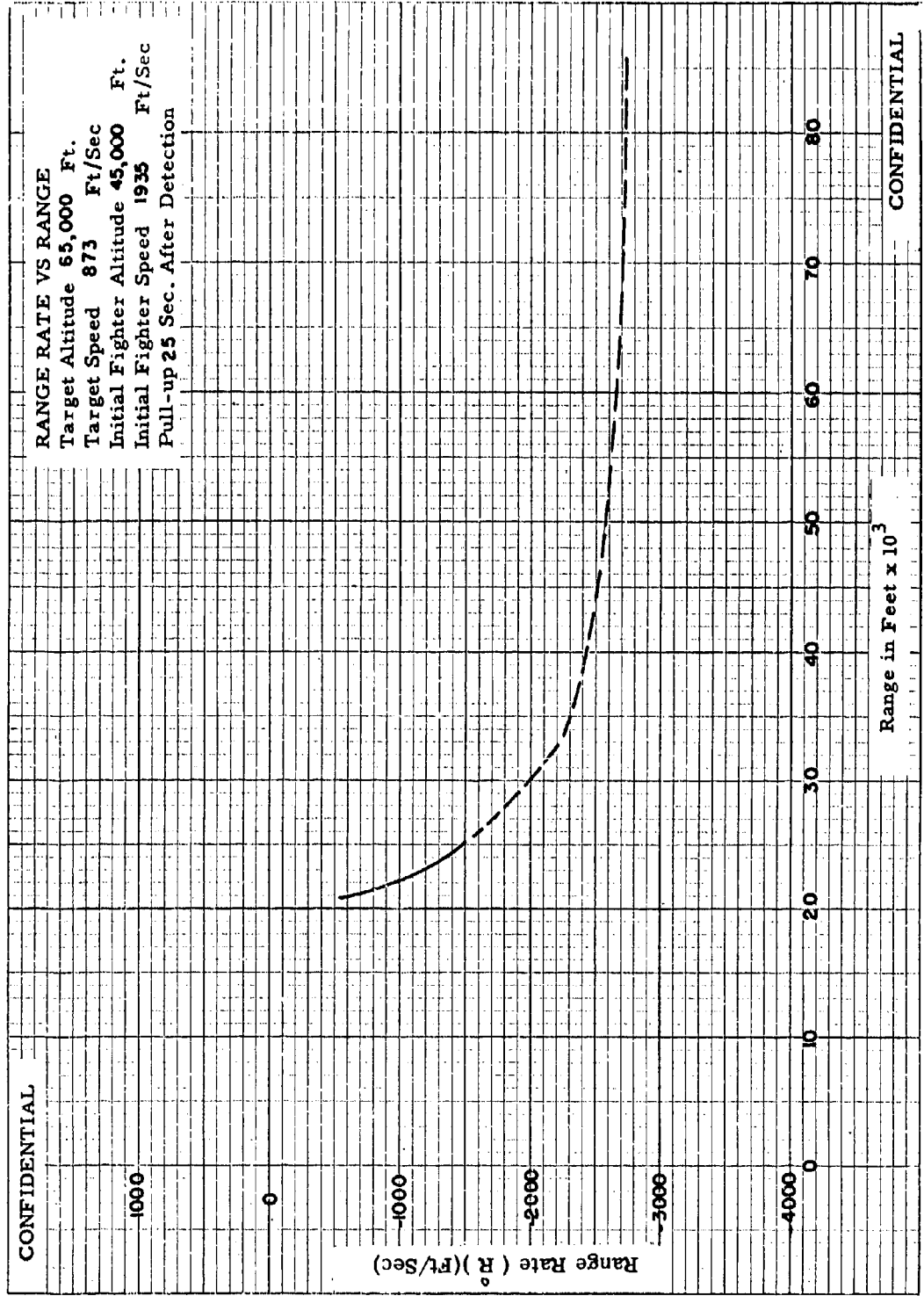


Figure 194

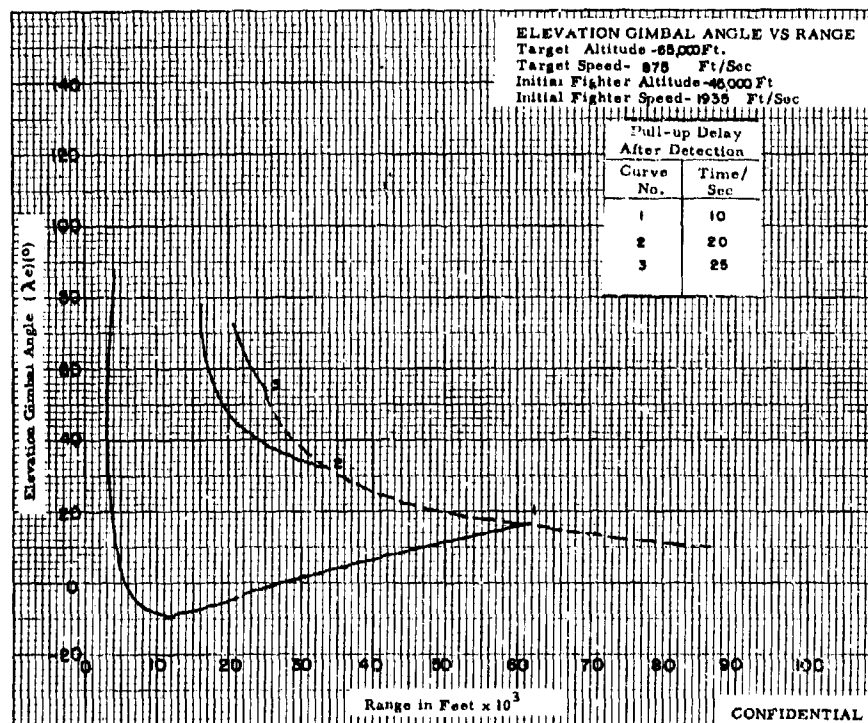
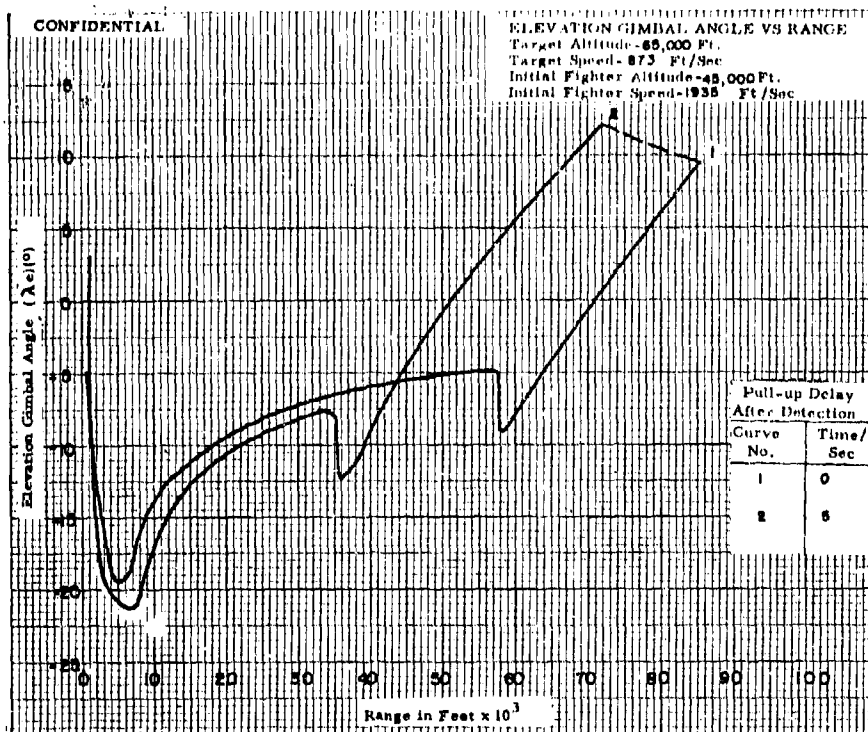


Figure 195

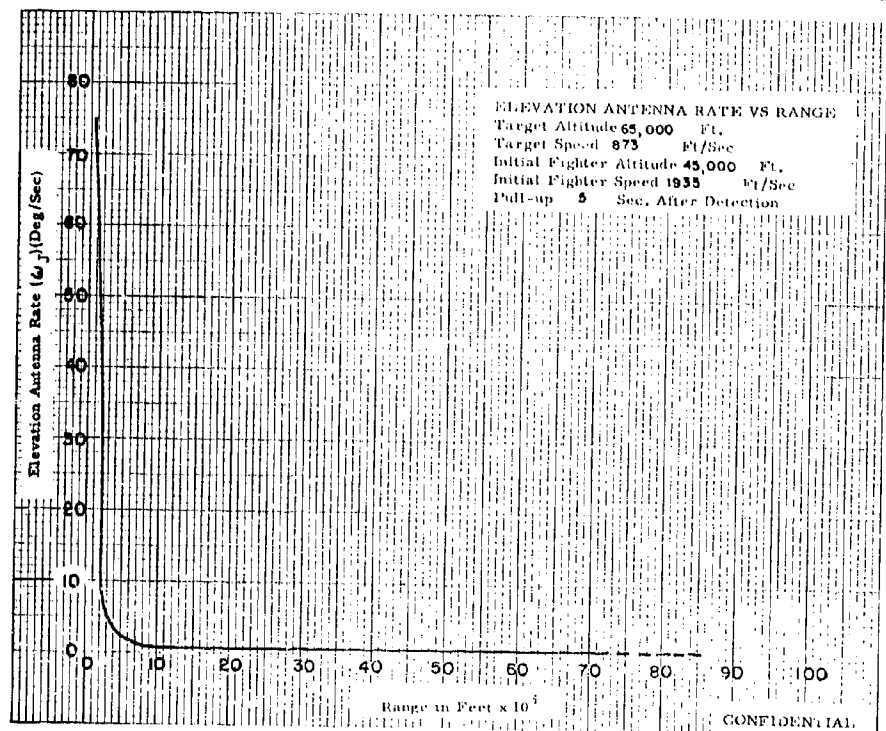
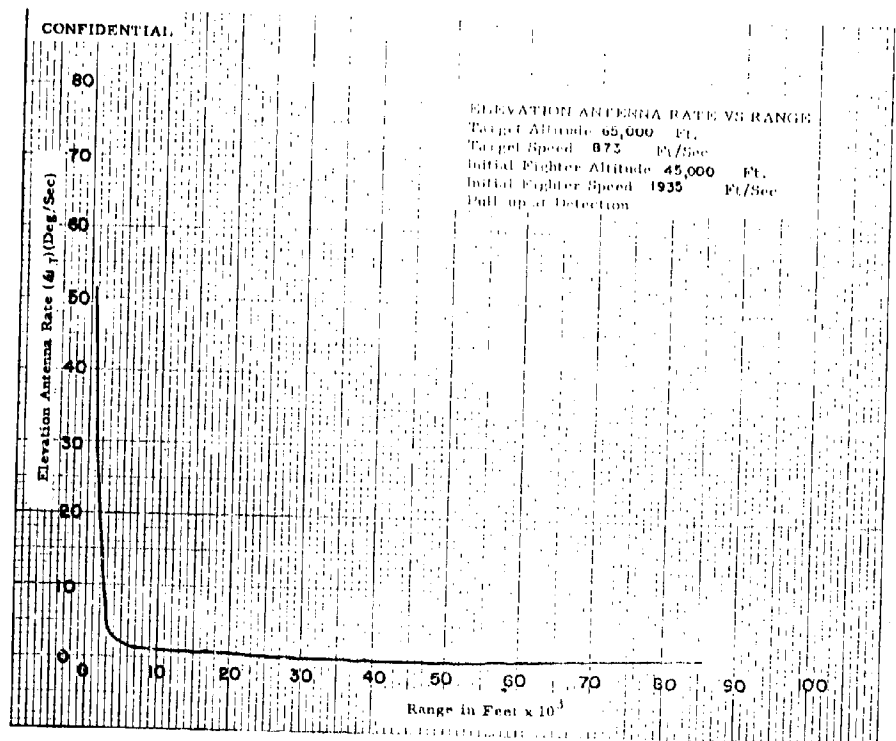


Figure 196

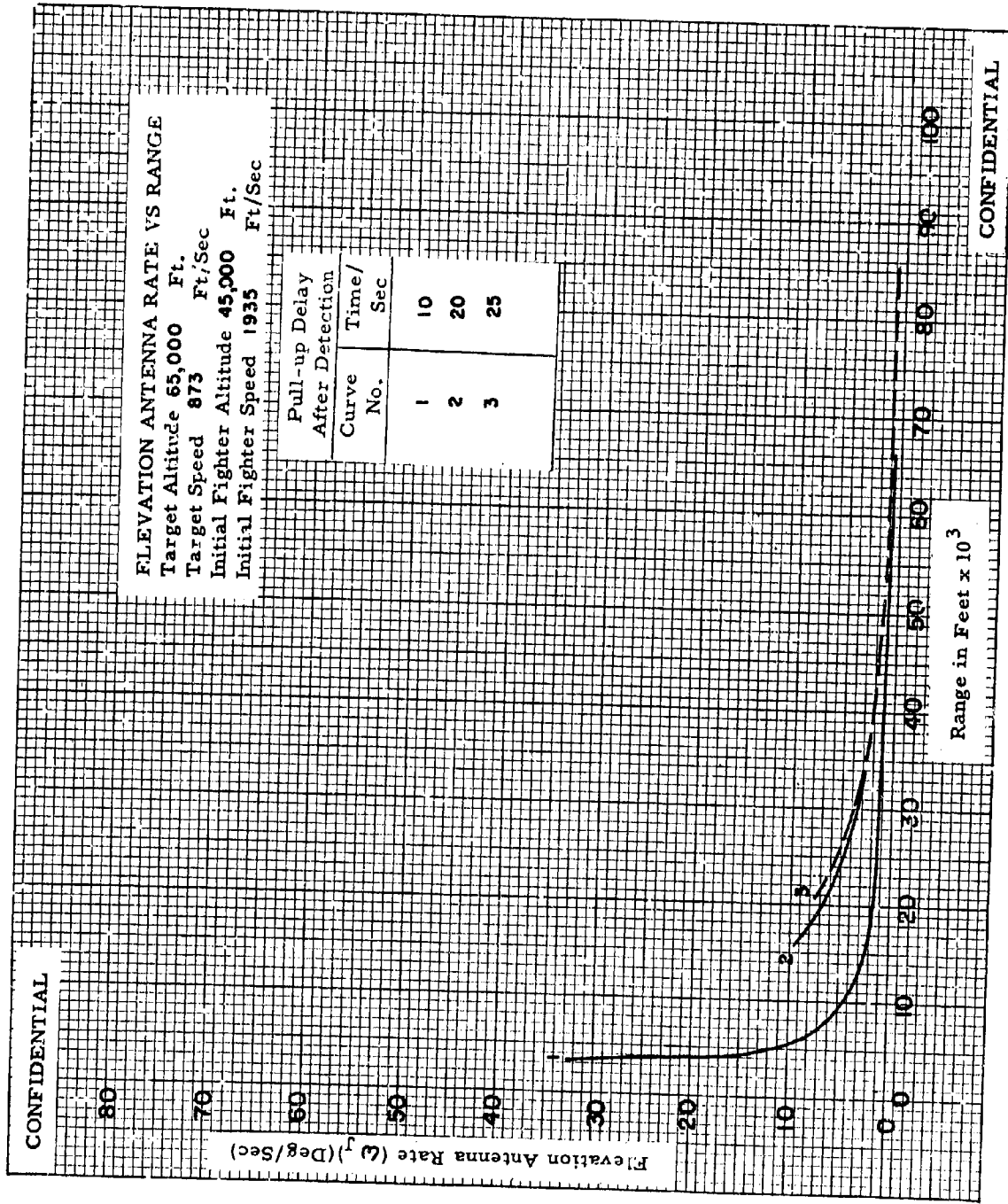


Figure 197

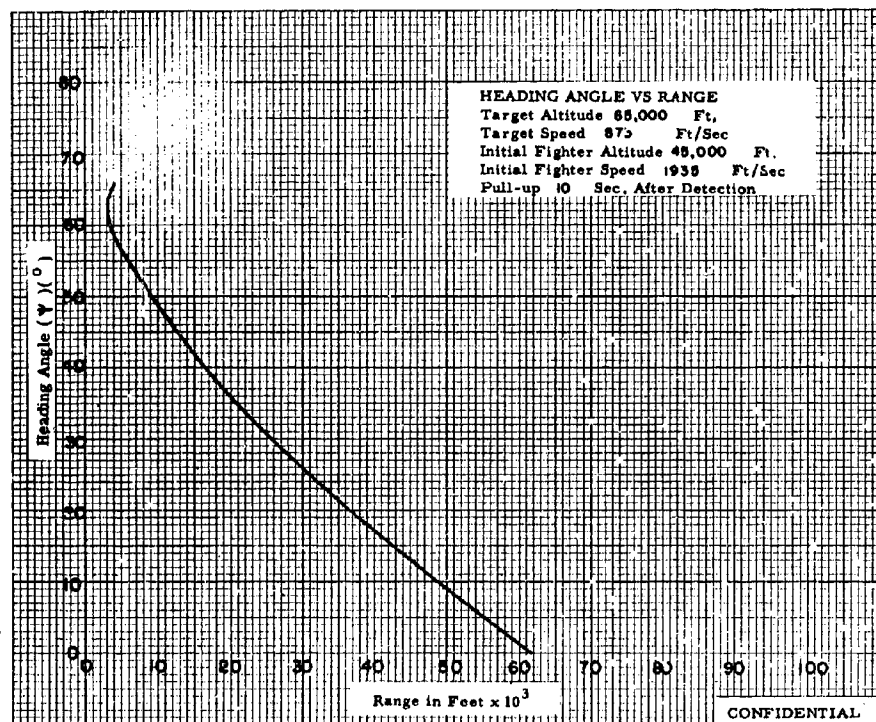
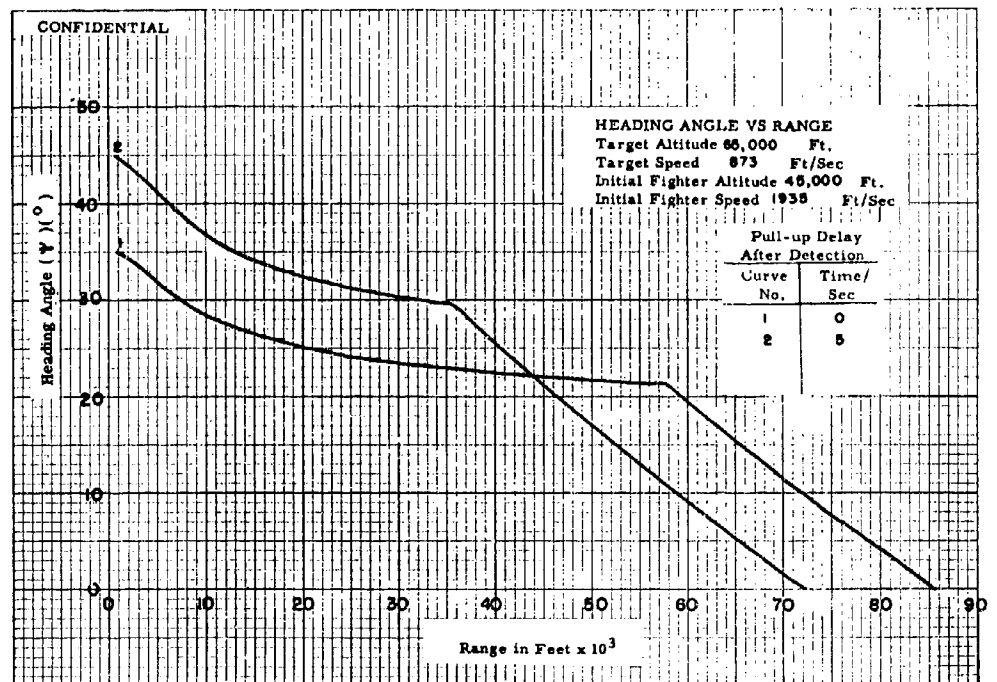


Figure 198.

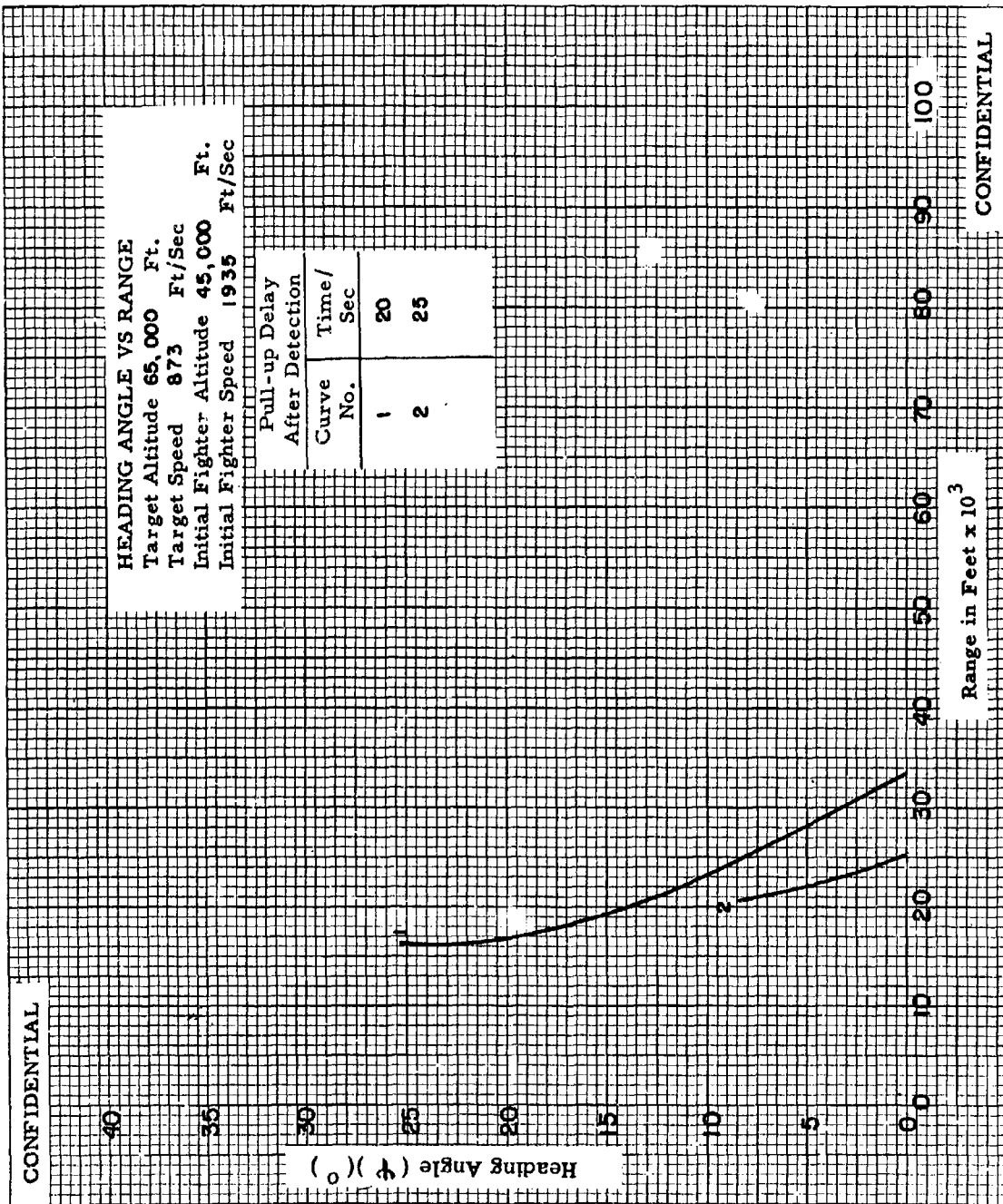
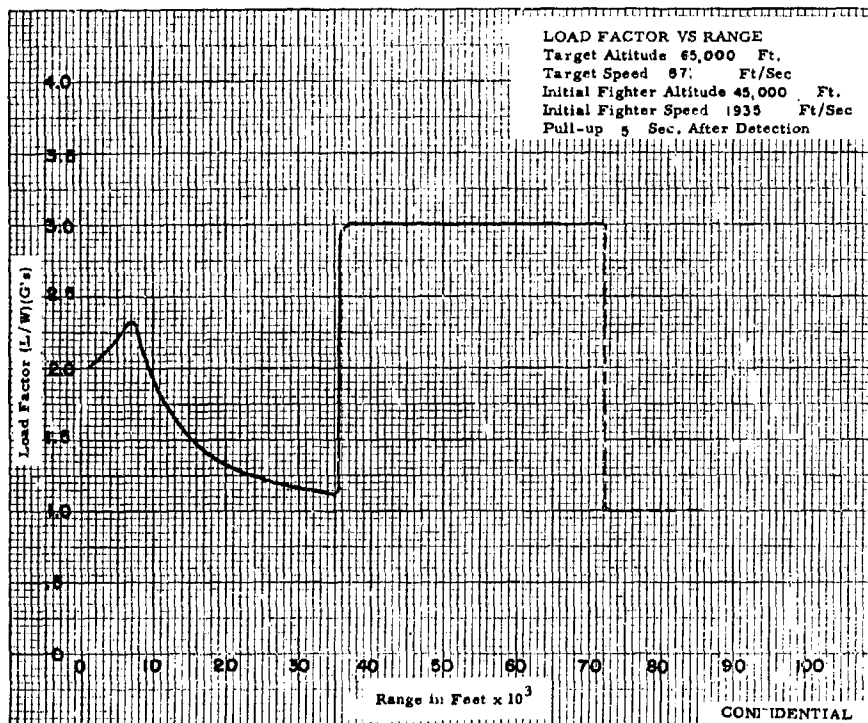
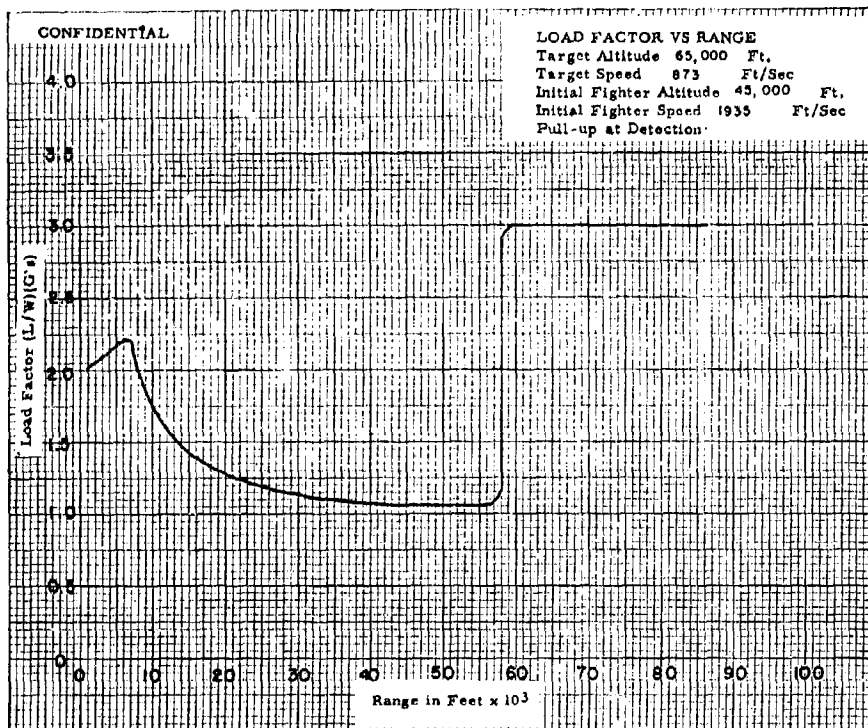


Figure 199



CONFIDENTIAL

Figure 200

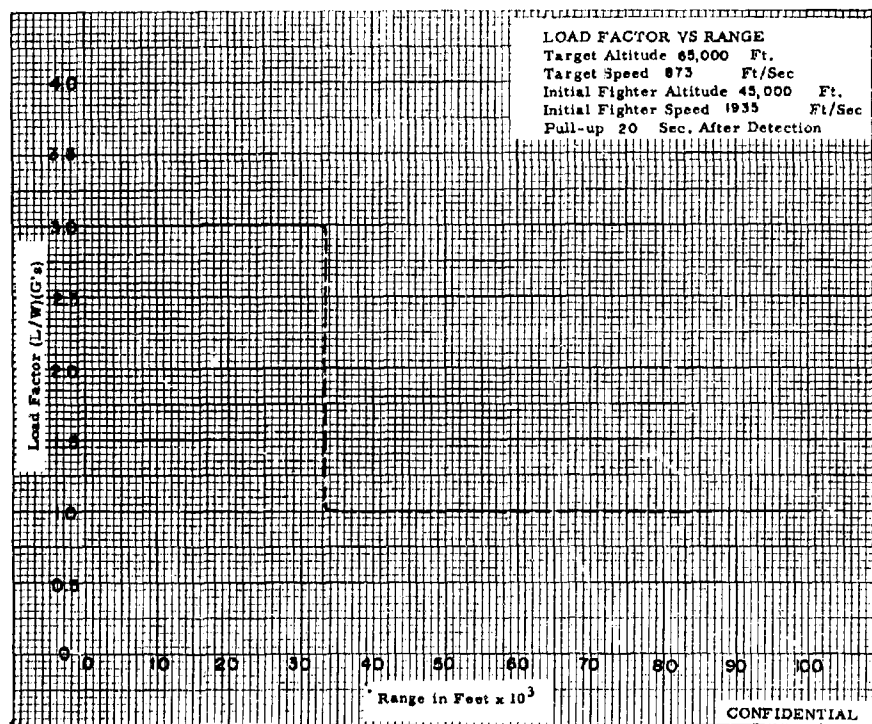
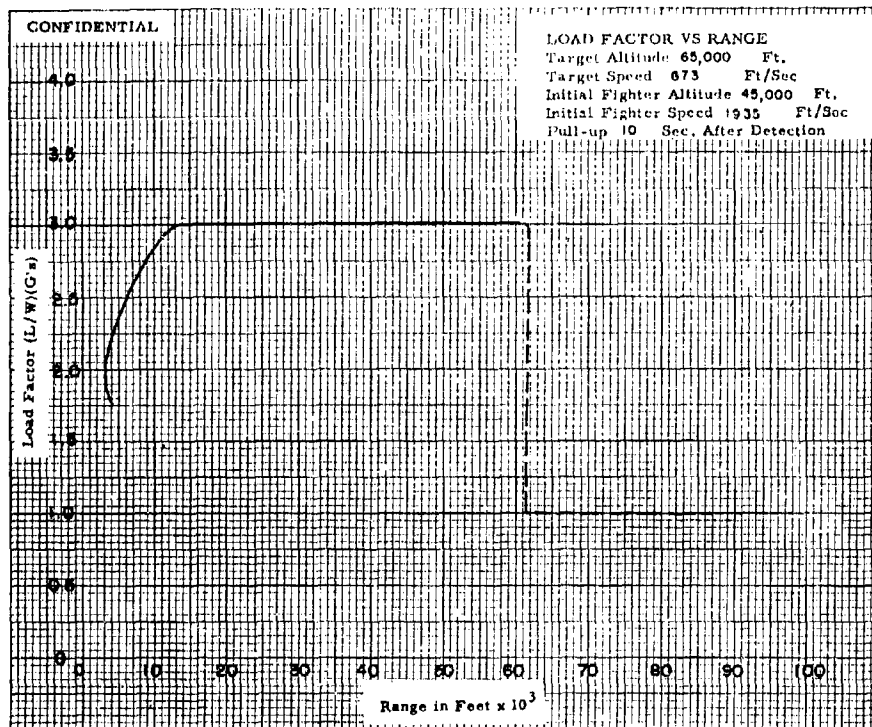


Figure 201

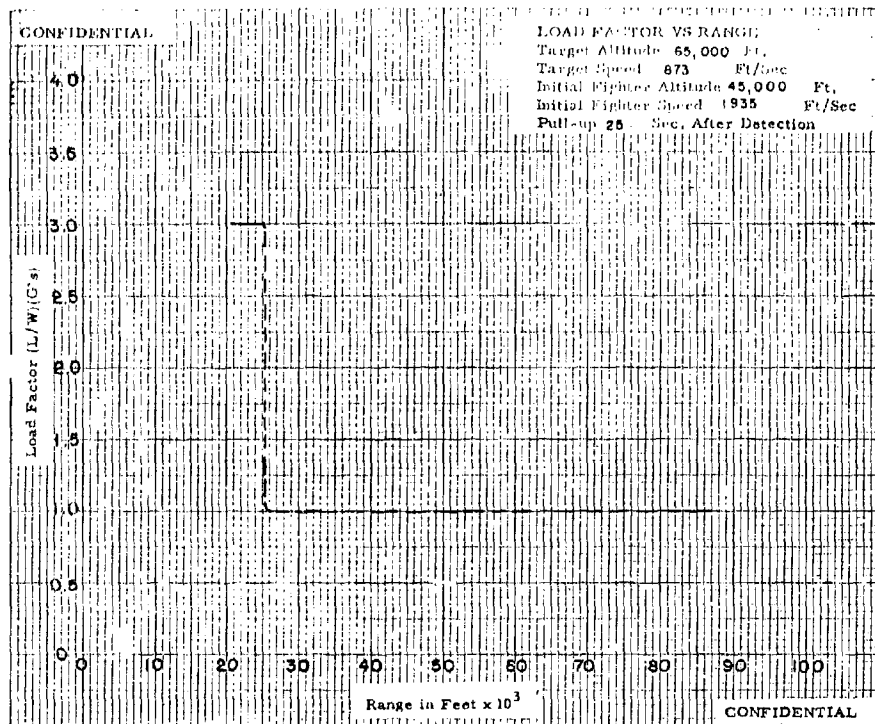


Figure 202

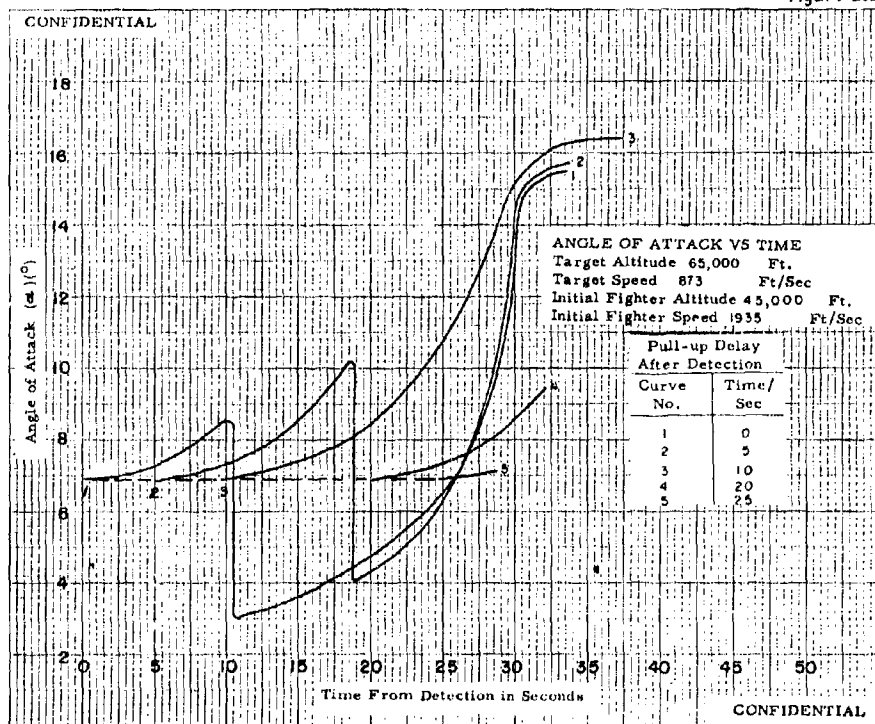


Figure 203

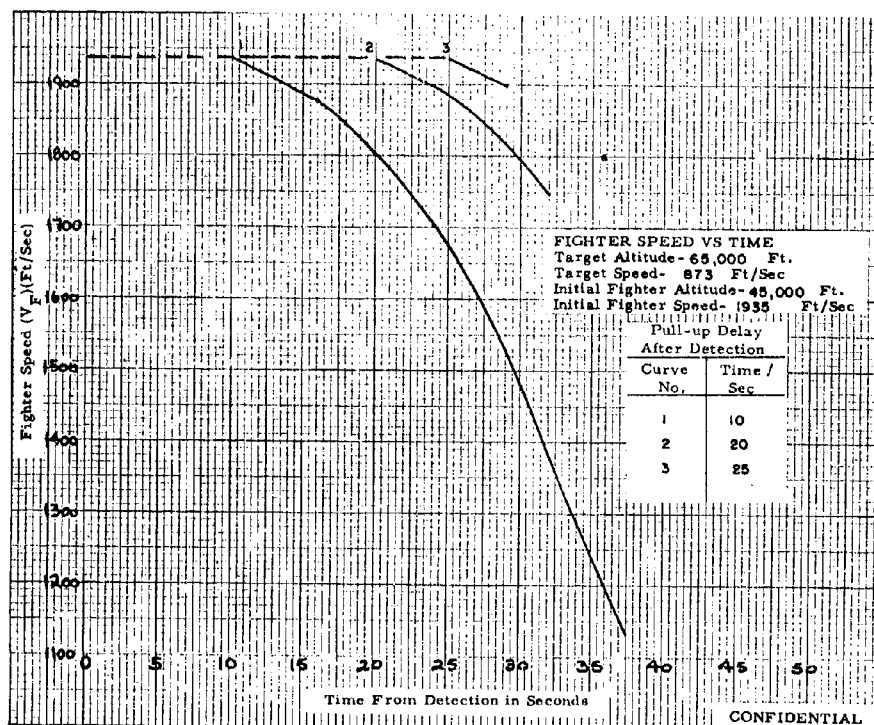
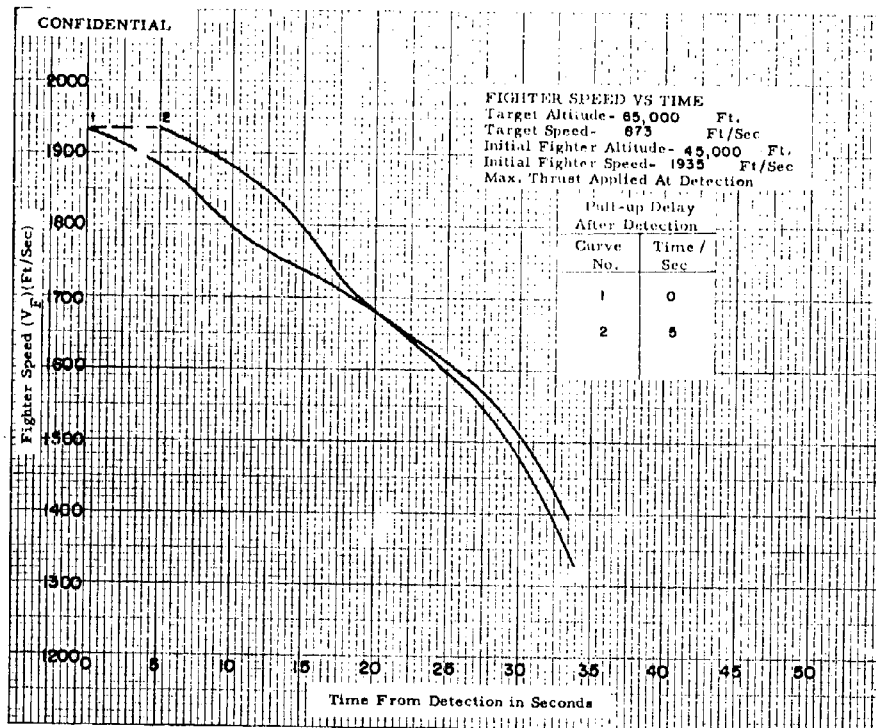


Figure 204

CONFIDENTIAL

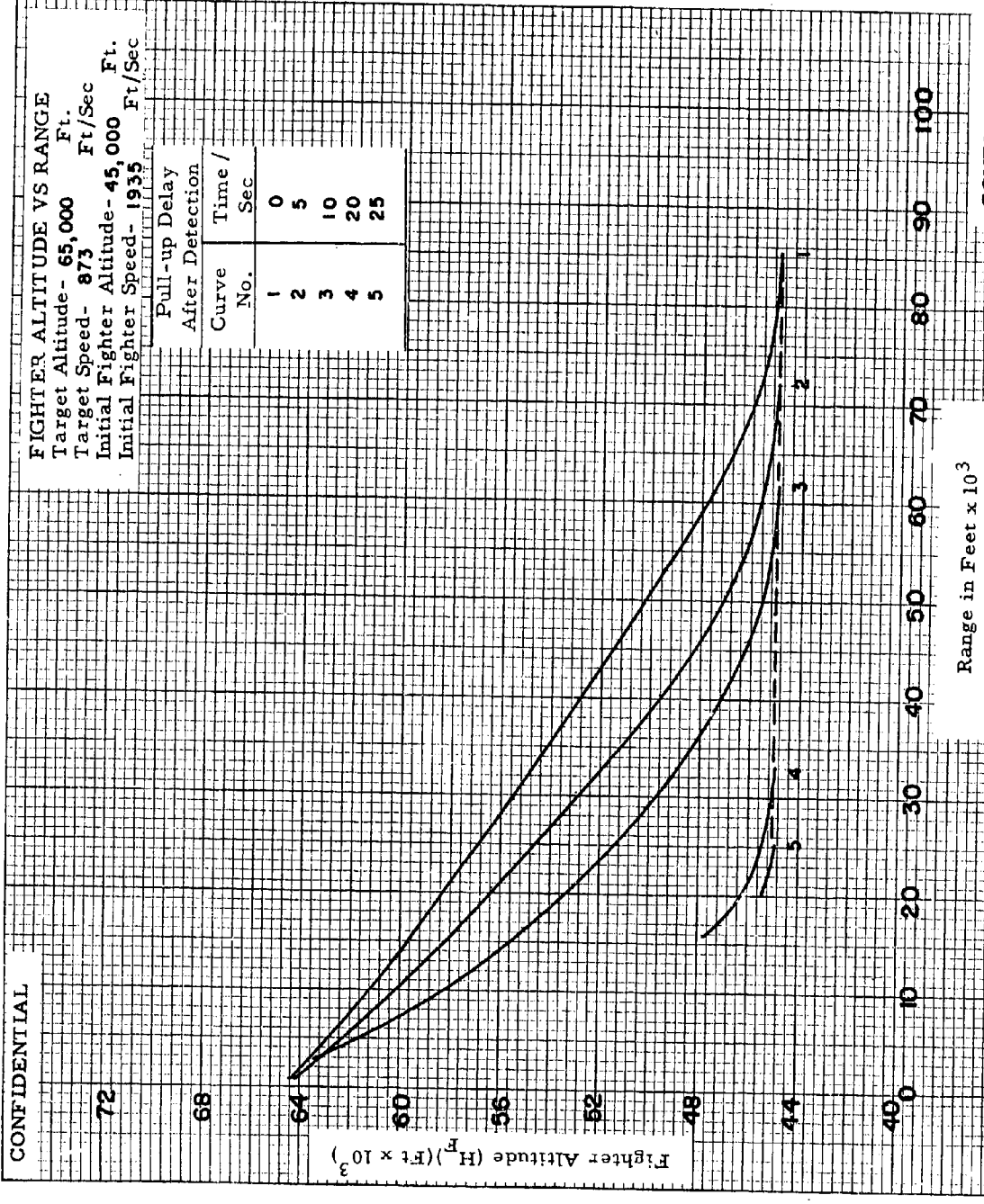
FIGHTER ALTITUDE VS RANGE
Target Altitude- 65,000 Ft.
Target Speed- 873 Ft/Sec
Initial Fighter Altitude- 45,000 Ft.
Initial Fighter Speed- 1935 Ft/Sec

Pull-up Delay
After Detection

Curve No.	Time / Sec
1	0
2	5
3	10
4	20
5	25

Fighter Altitude (H_F) (Ft $\times 10^3$)

Range in Feet $\times 10^3$



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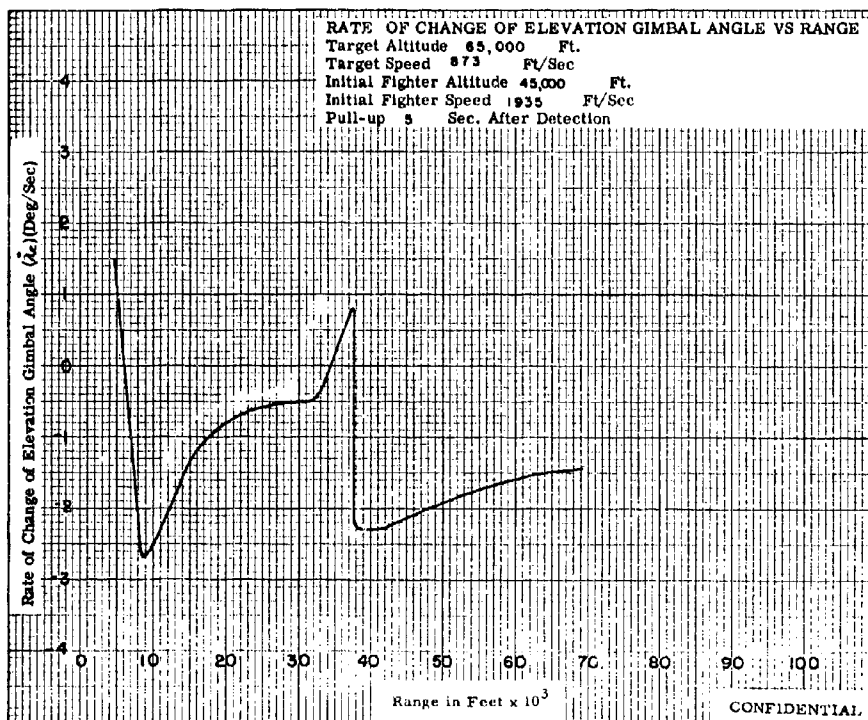
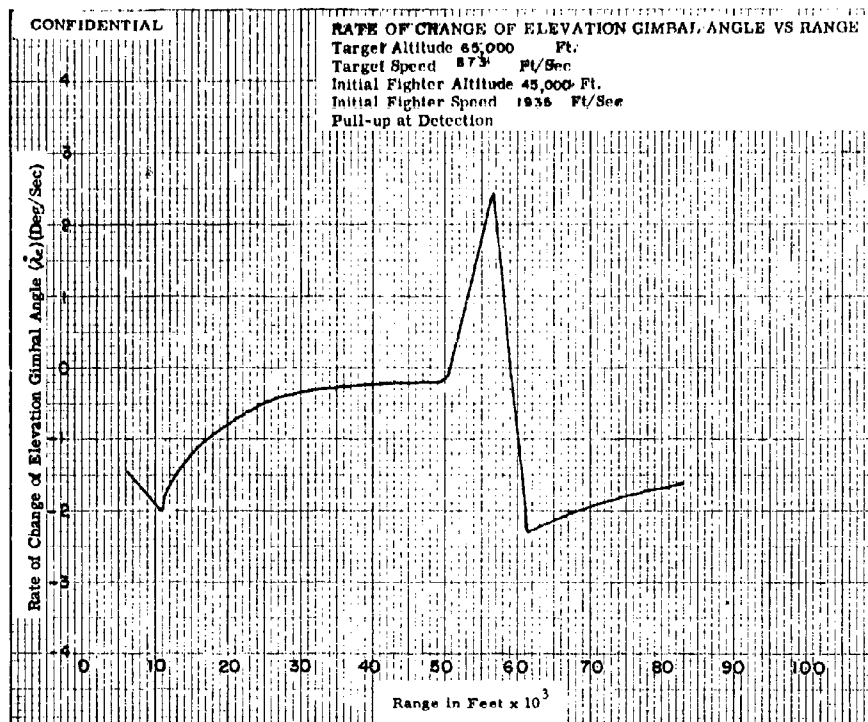


Figure 206

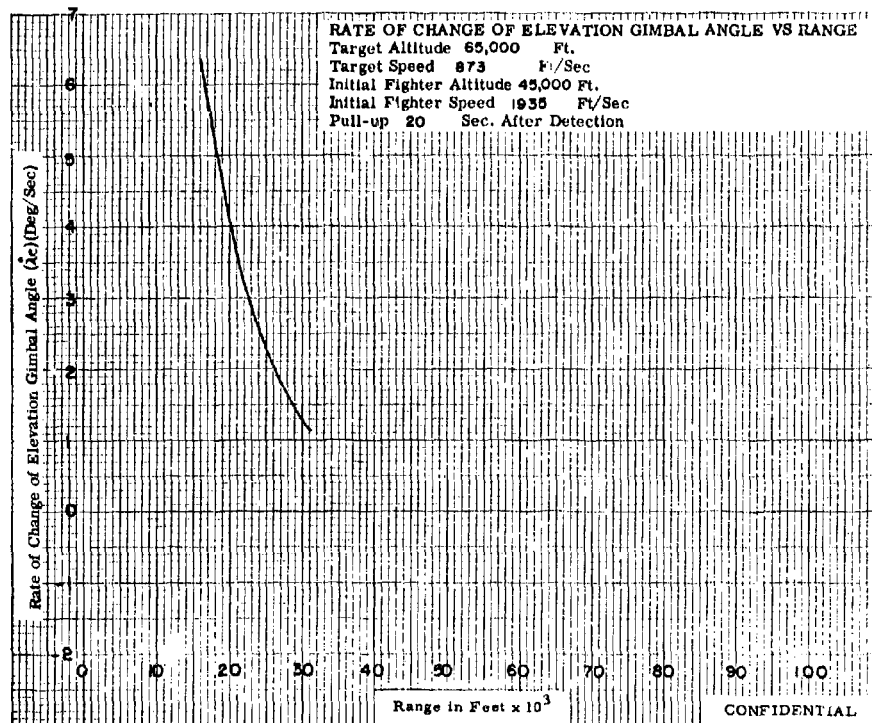
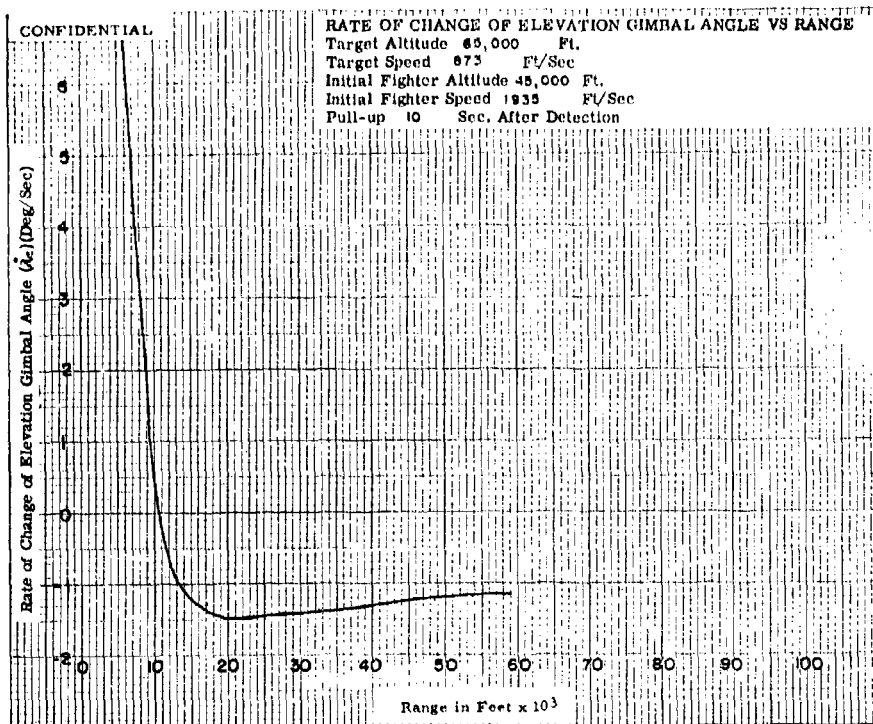


Figure 207

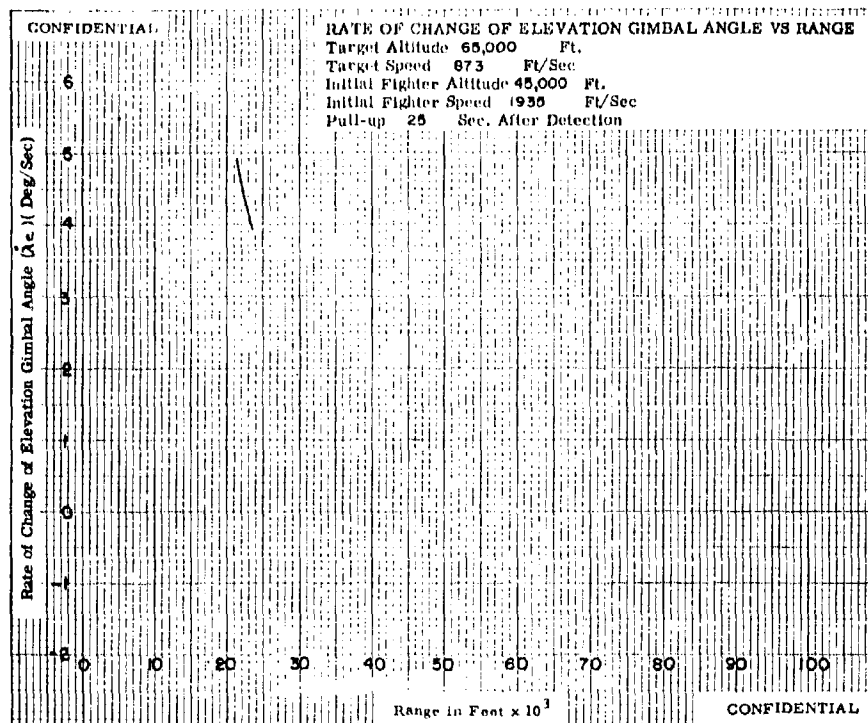


Figure 208

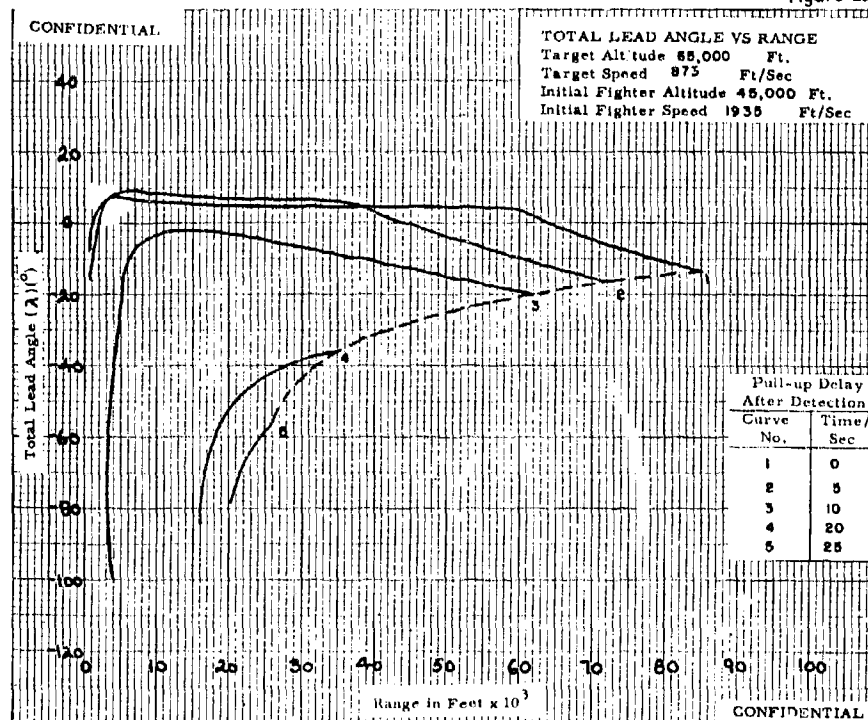


Figure 209

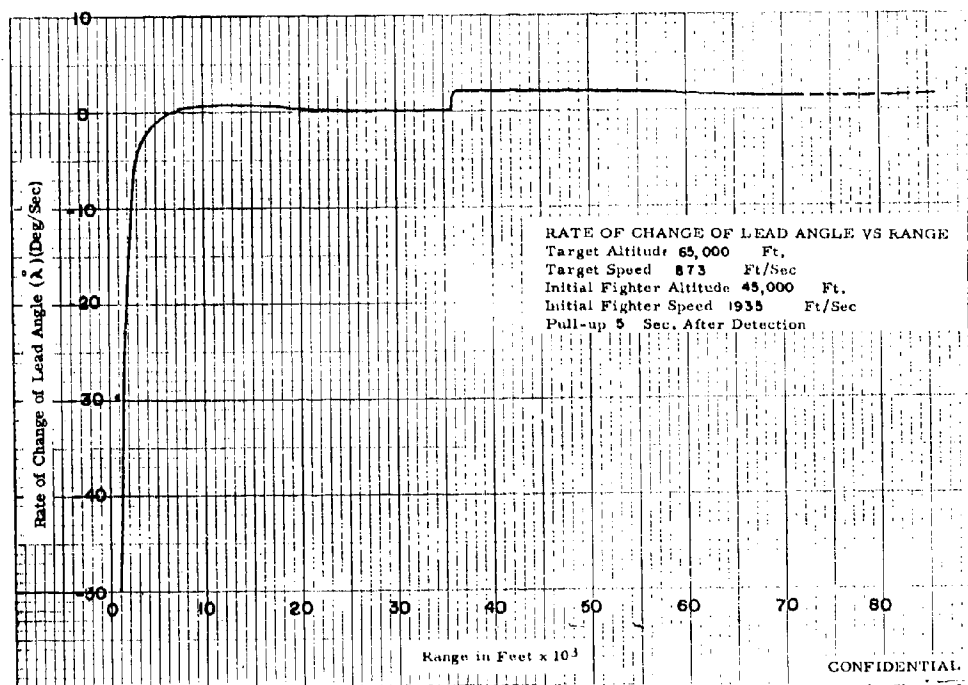
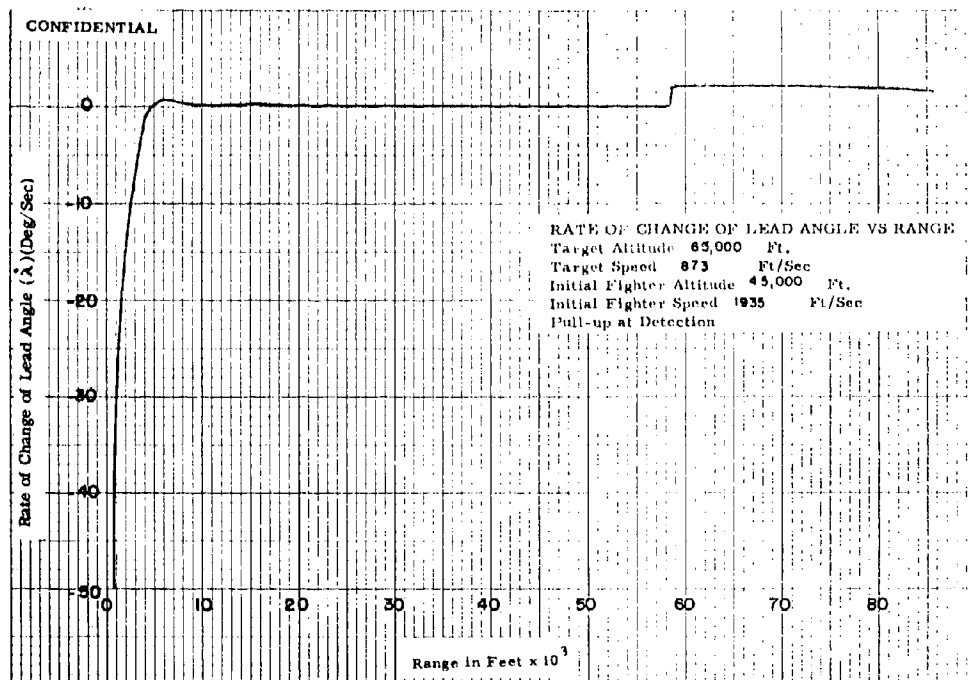
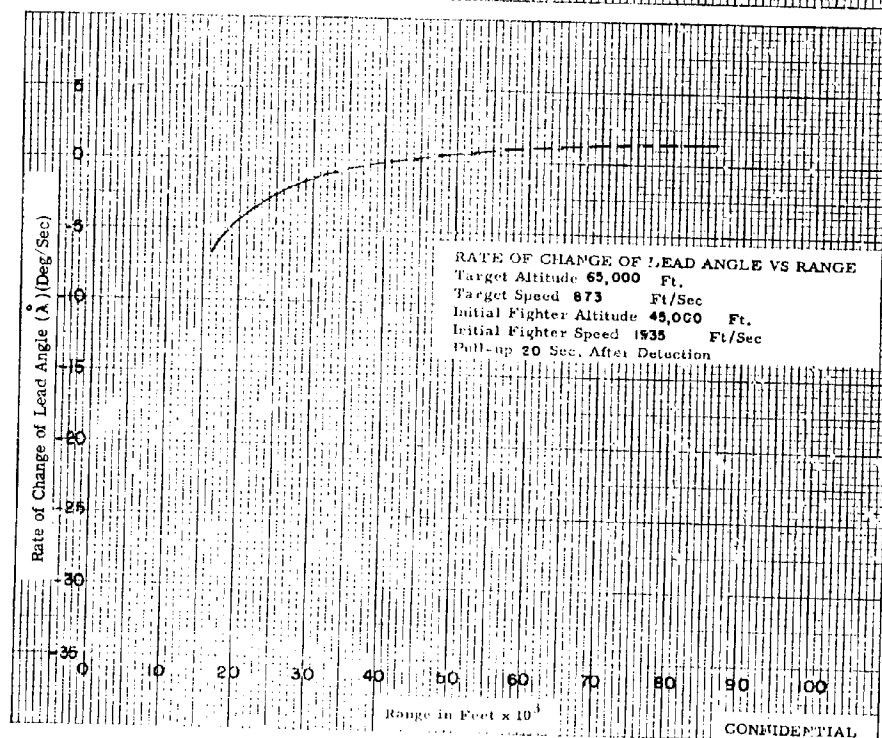
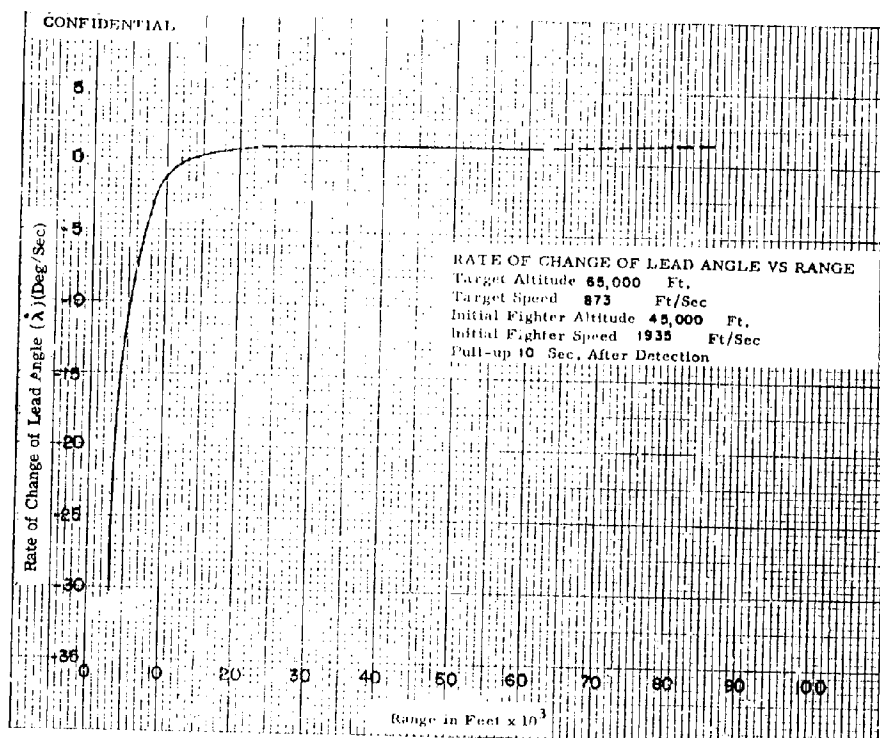


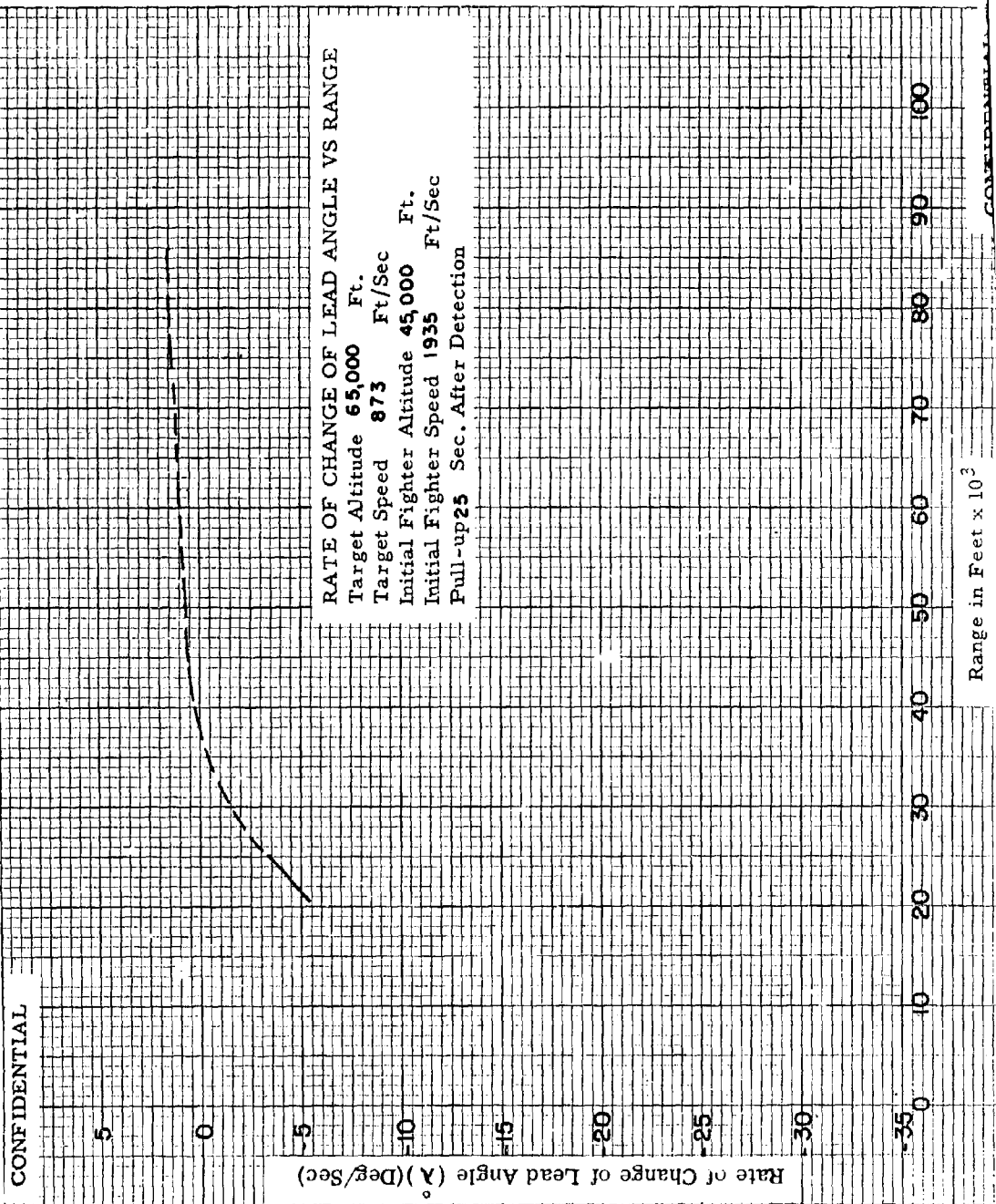
Figure 210



CONFIDENTIAL

Figure 211

CONFIDENTIAL



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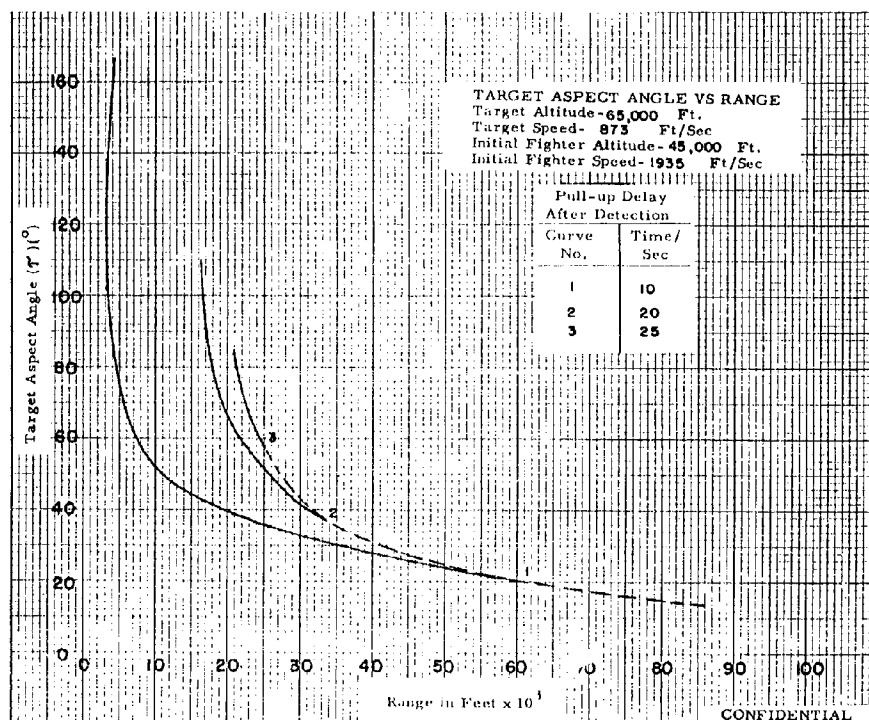
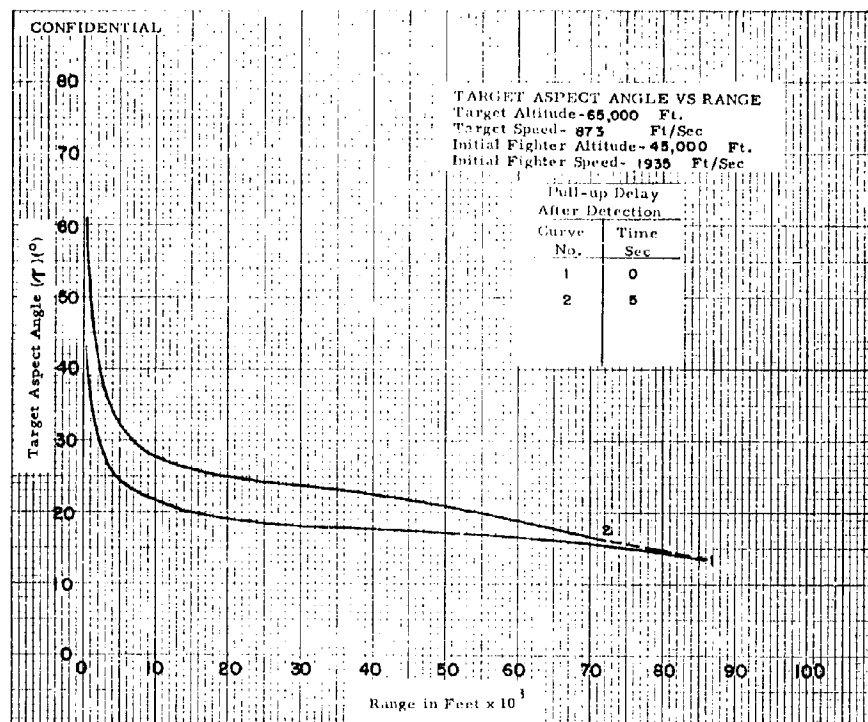


Figure 213

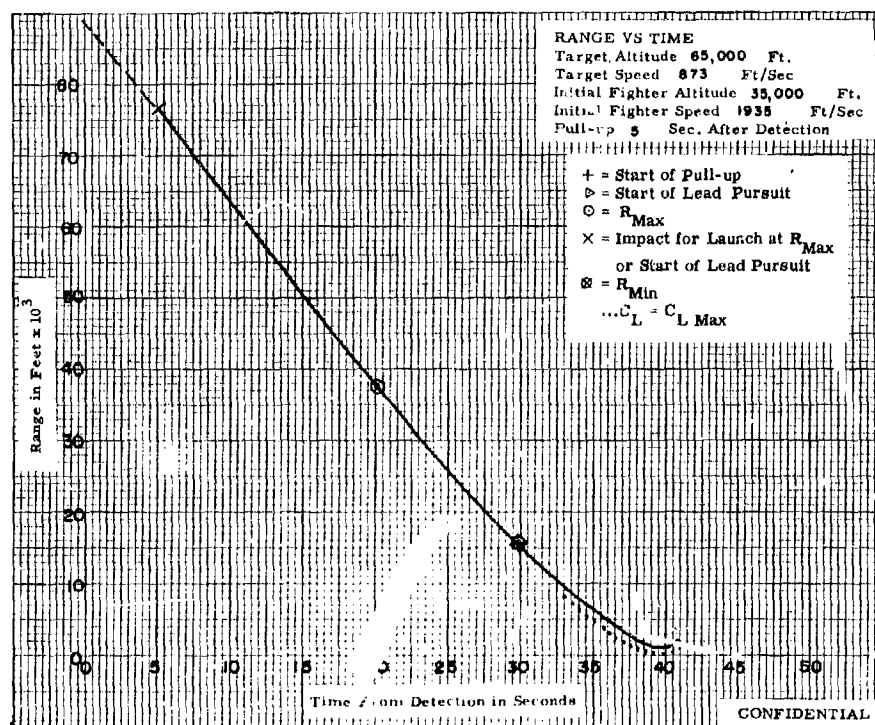
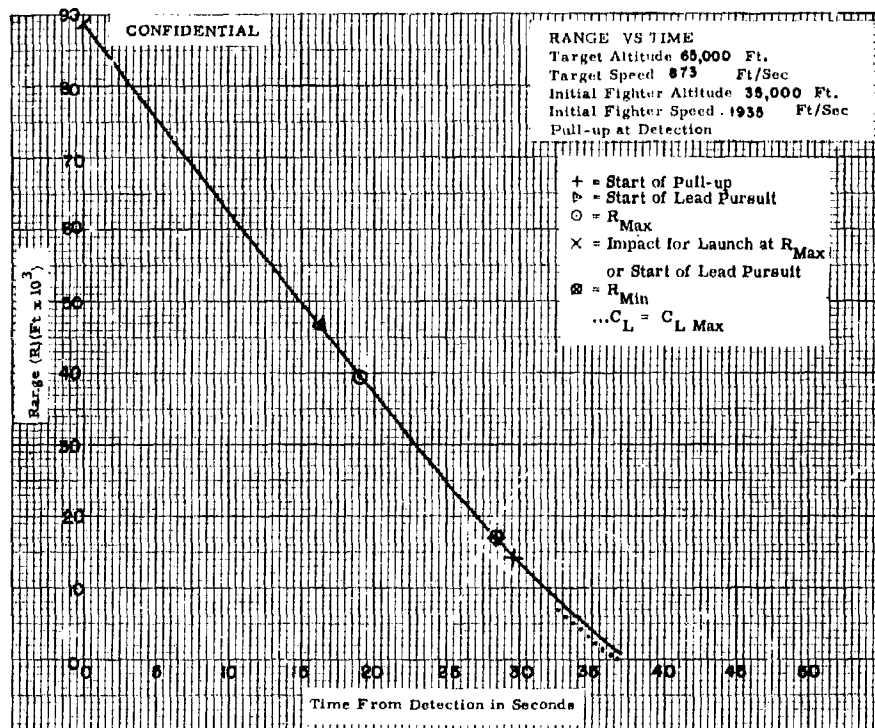


Figure 214

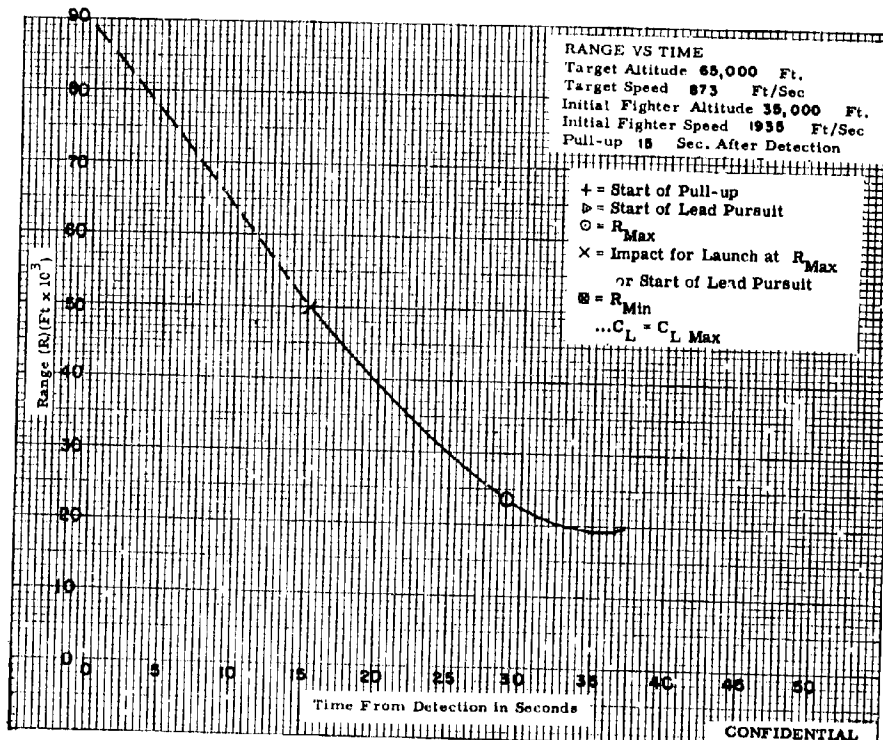
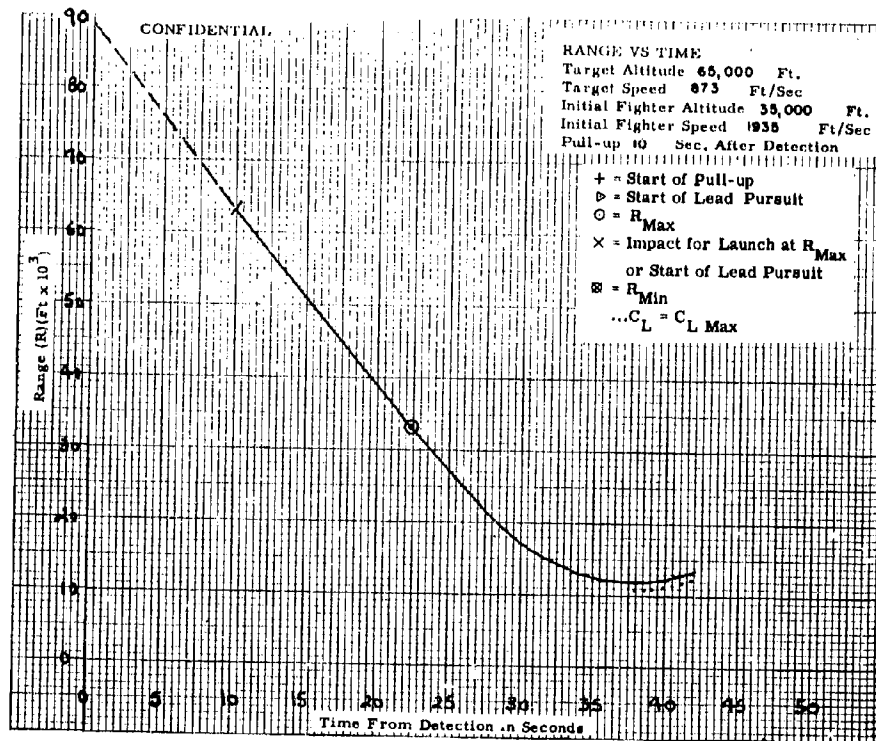
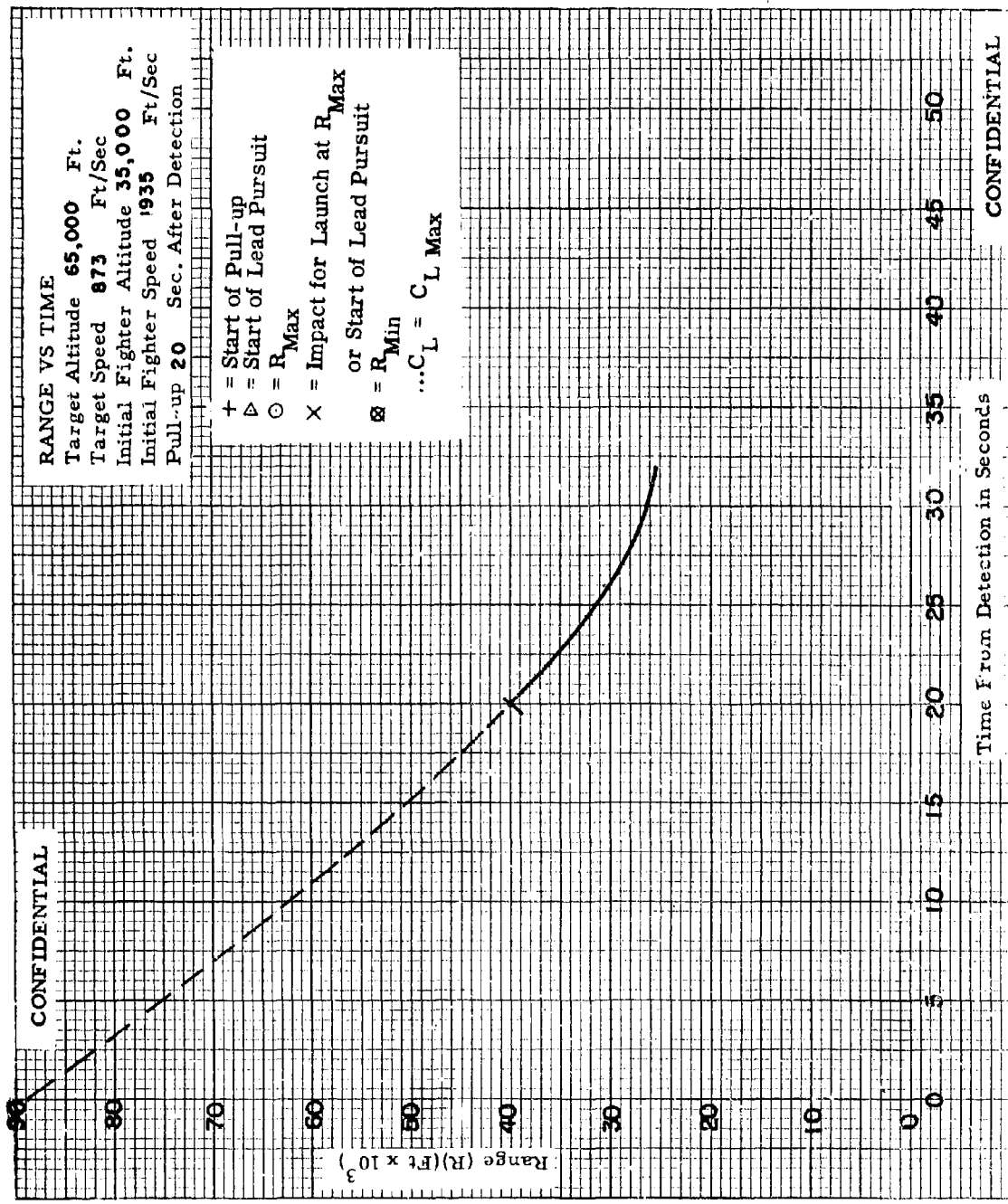


Figure 215



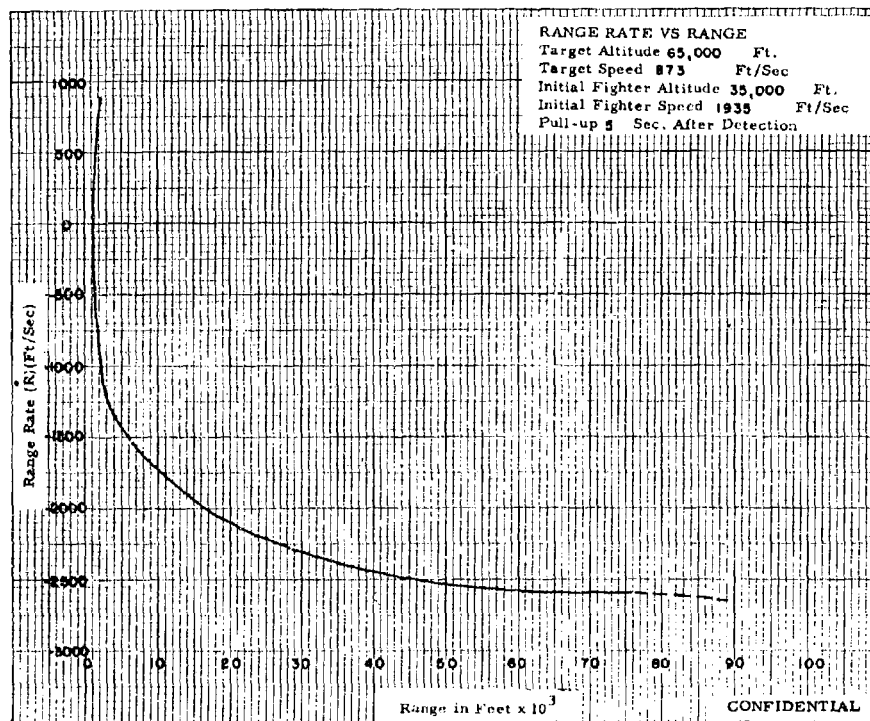
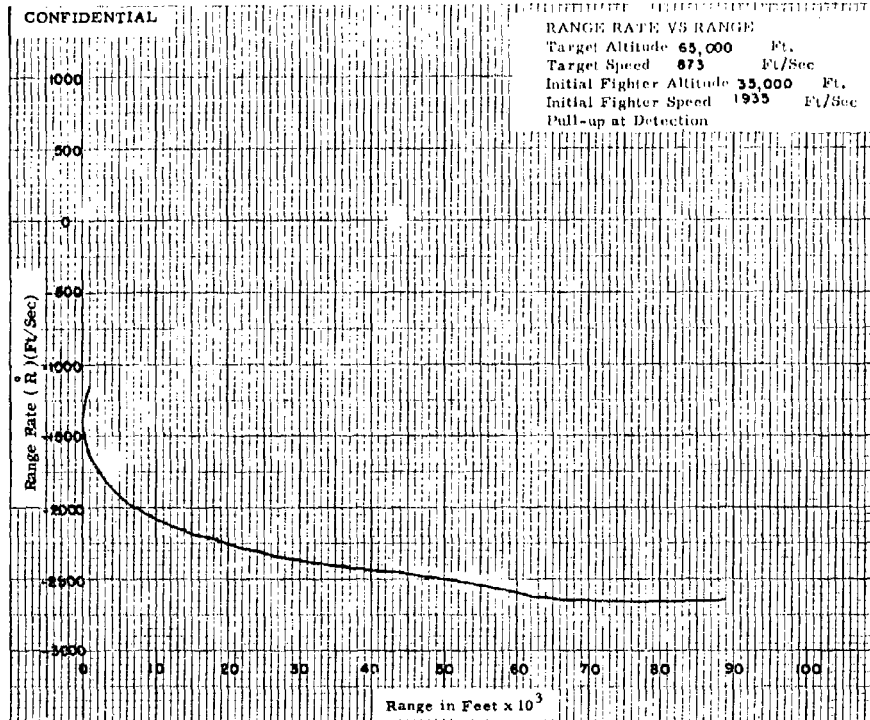


Figure 217.

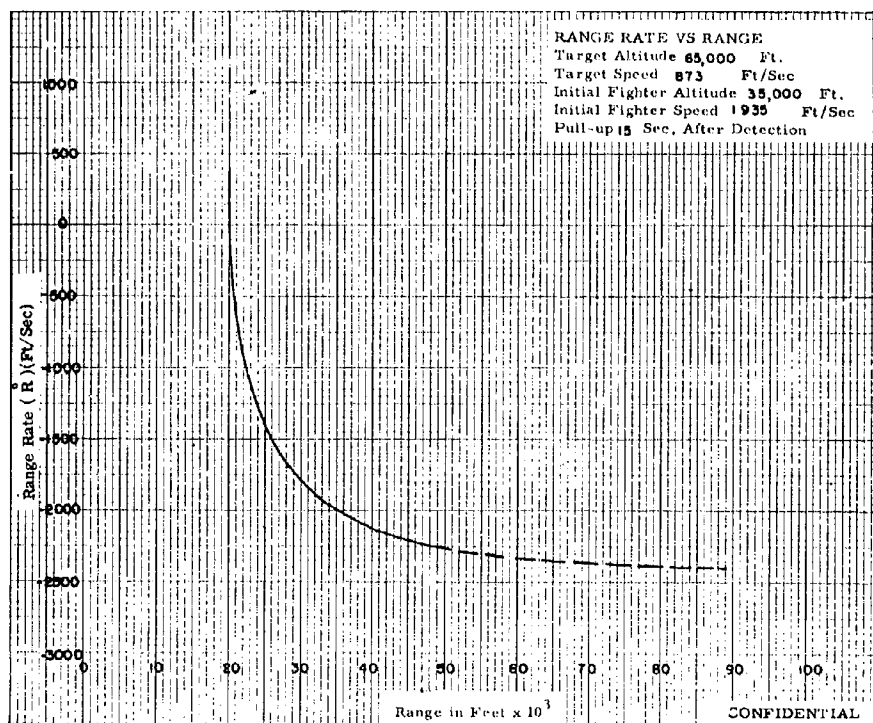
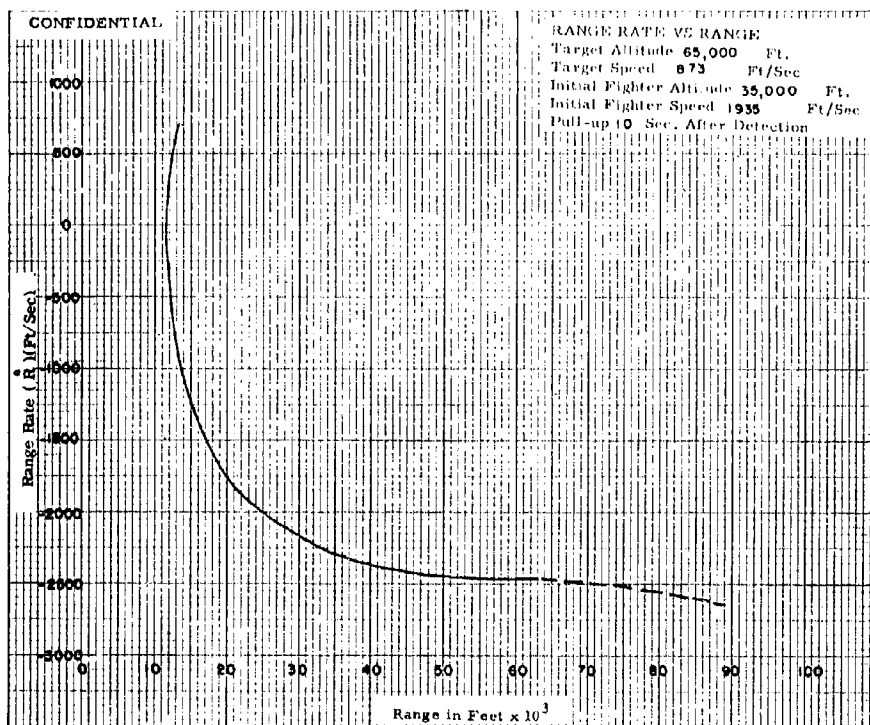


Figure 218

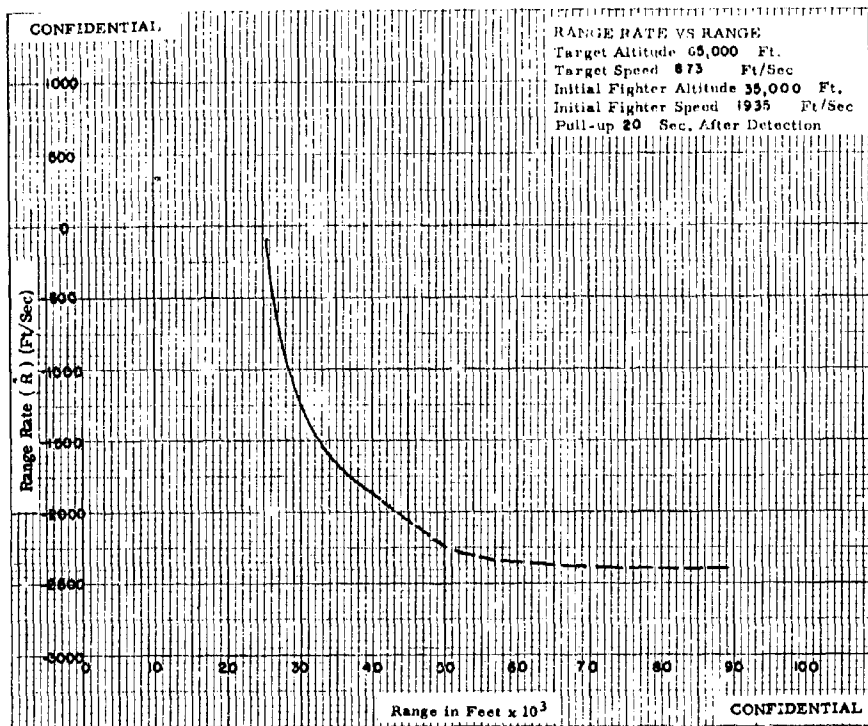


Figure 219

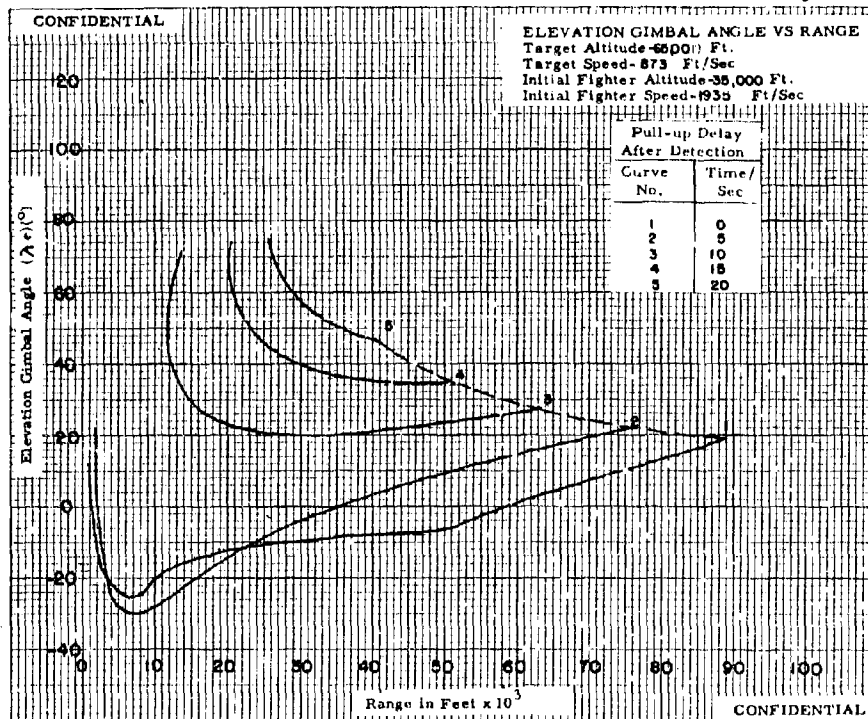


Figure 220

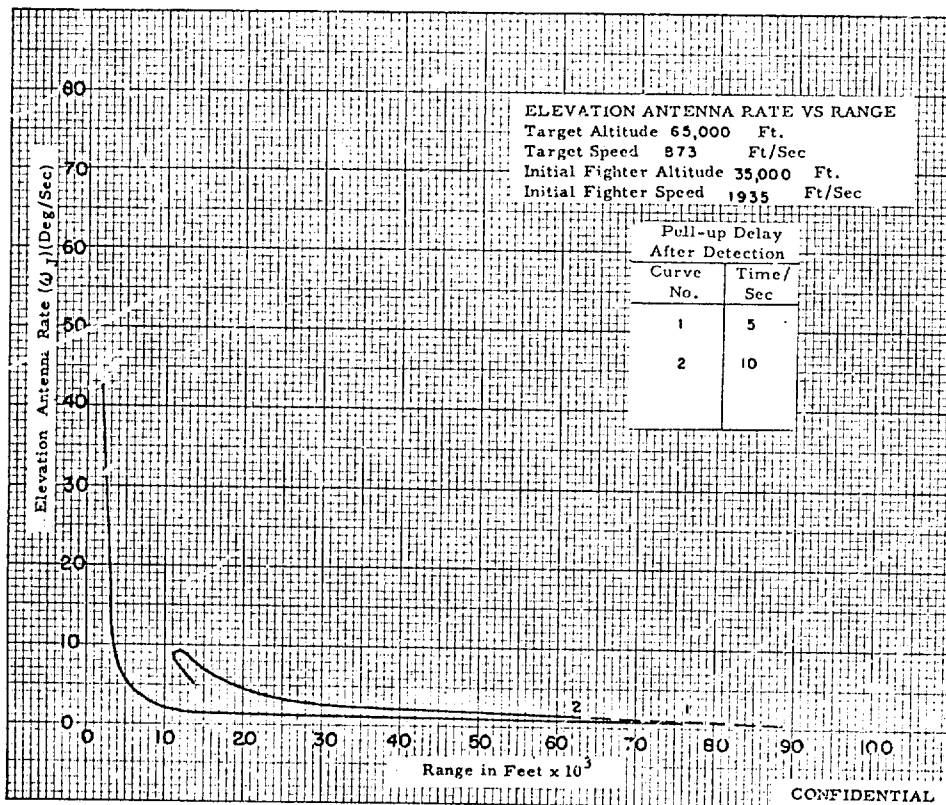
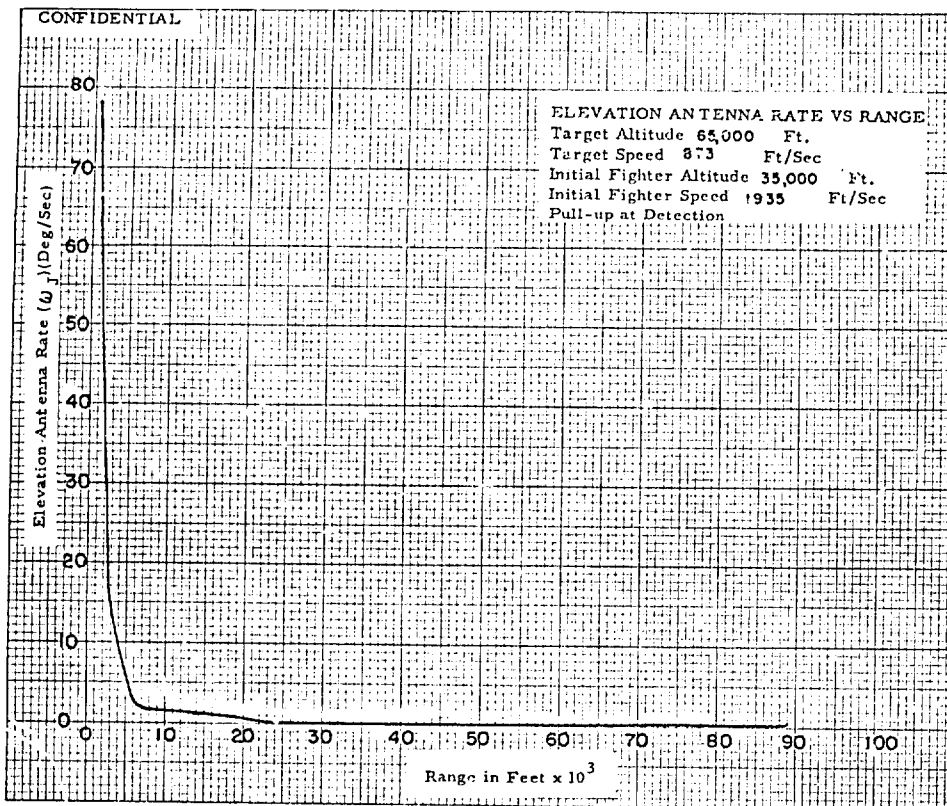


Figure 221

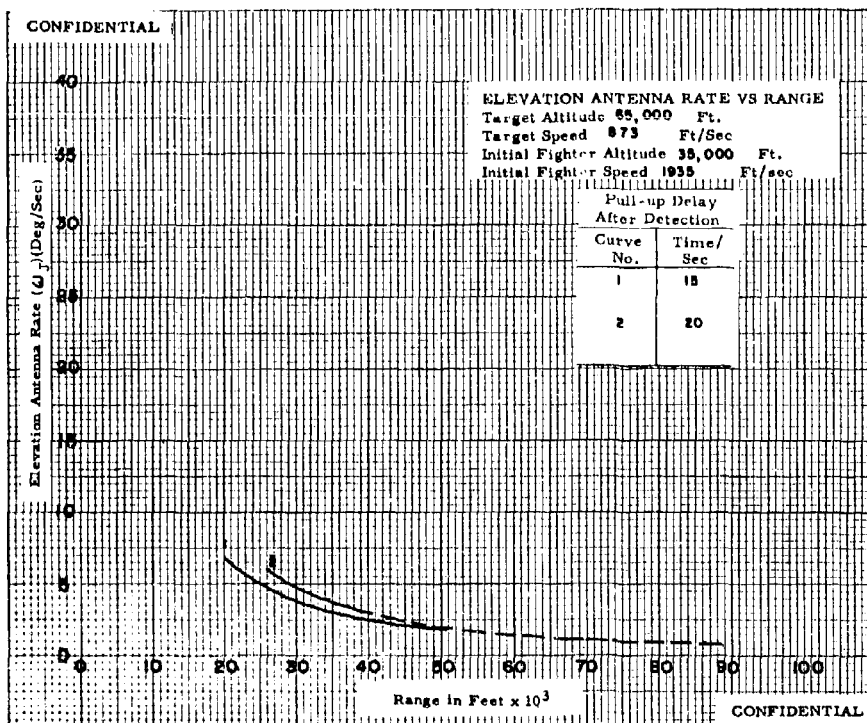


Figure 222

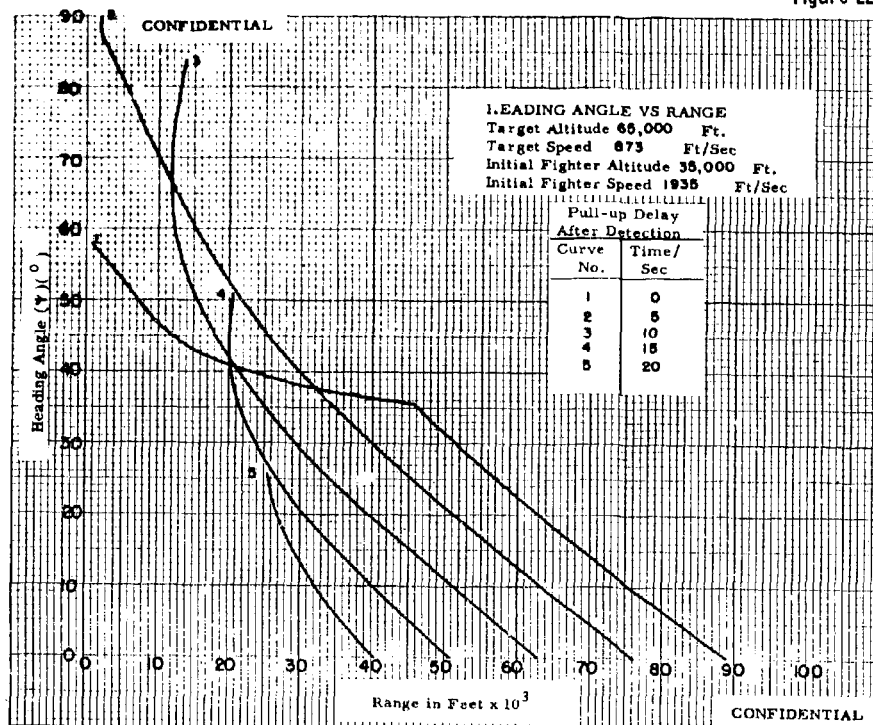


Figure 223

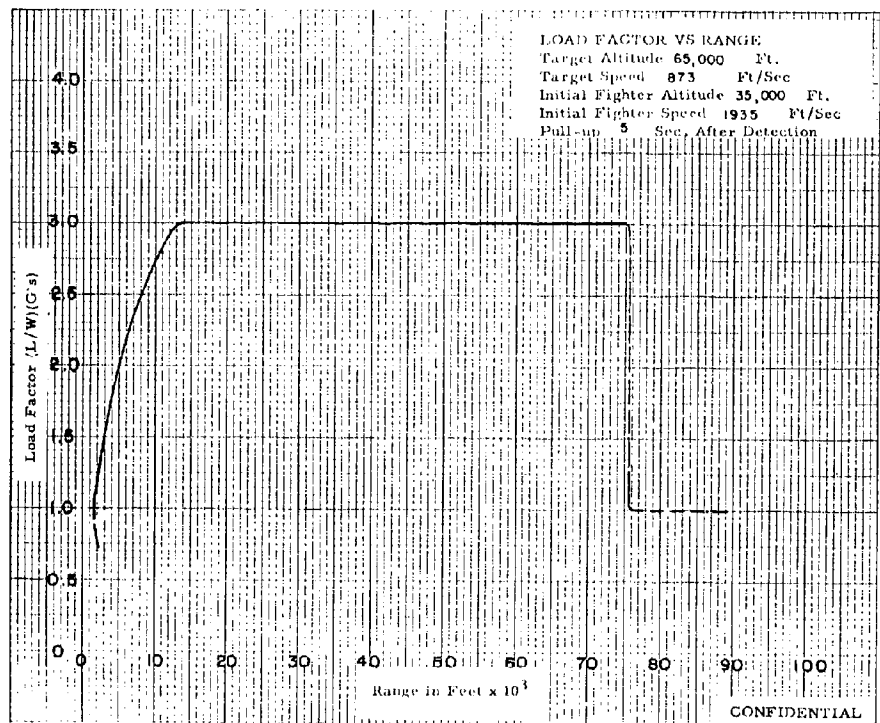
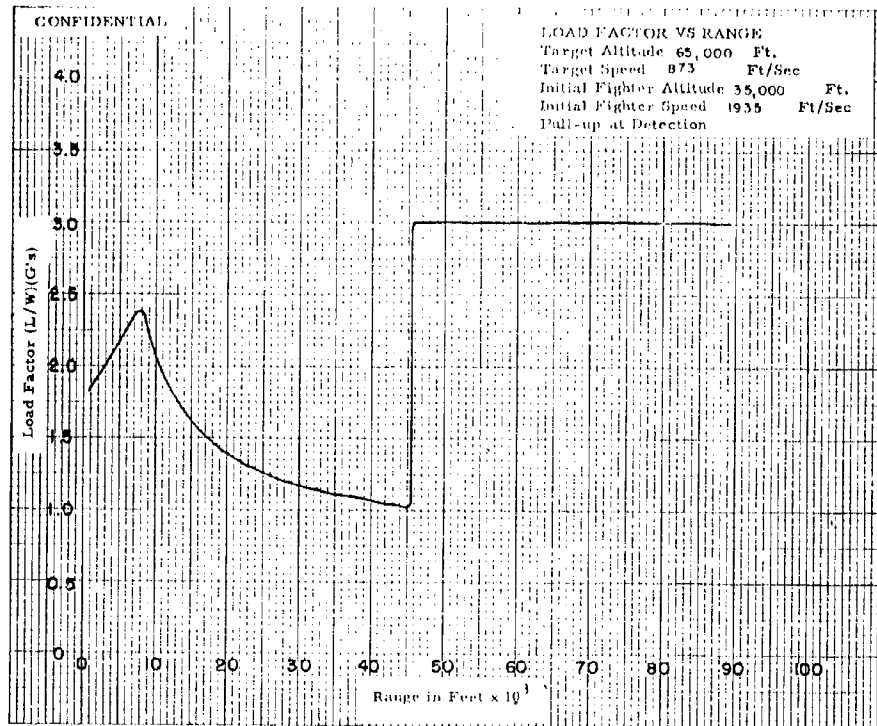


Figure 224

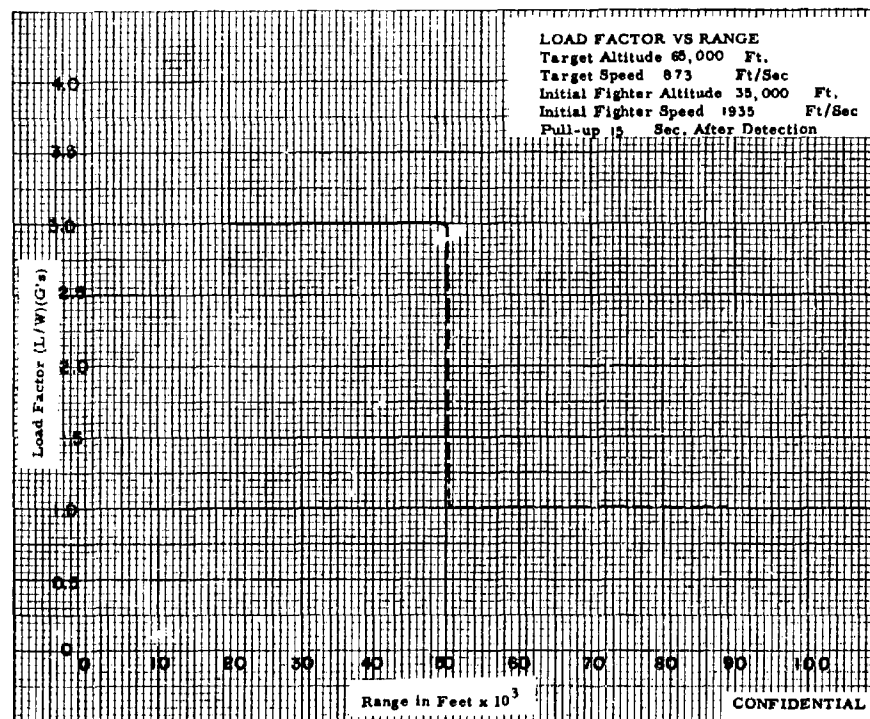
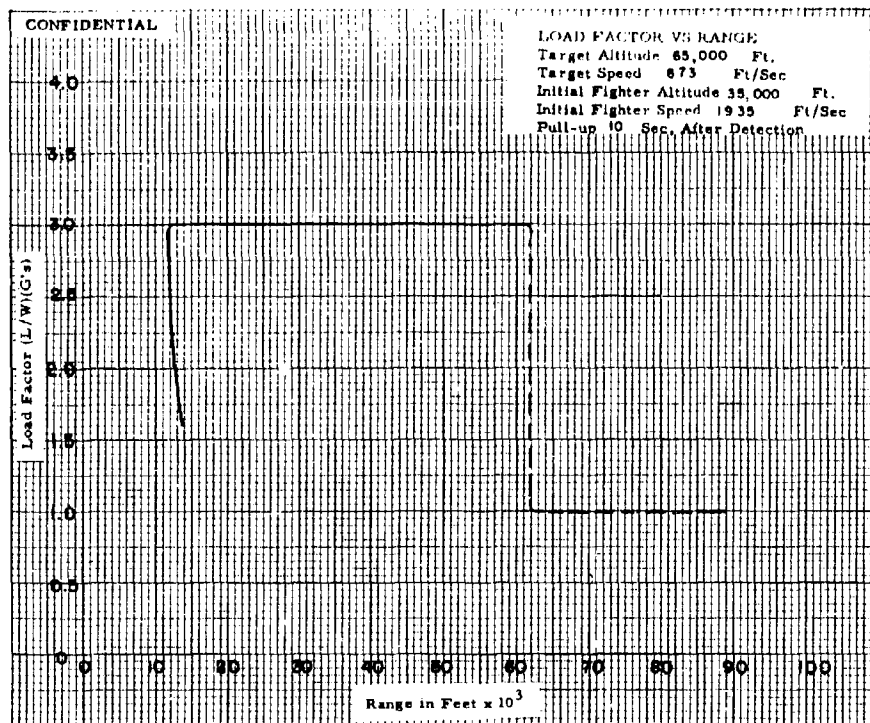


Figure 225

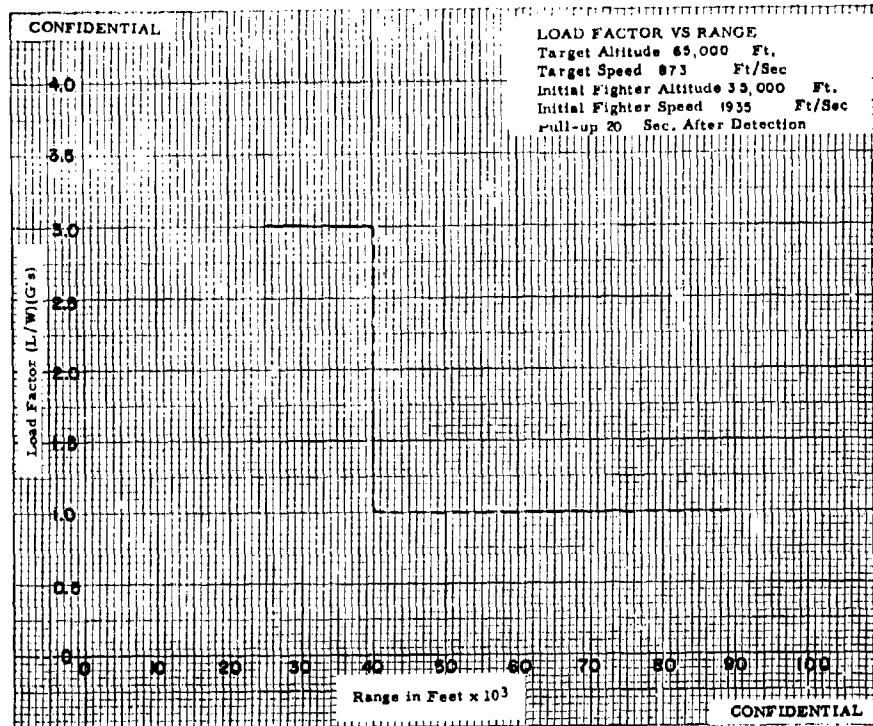


Figure 226

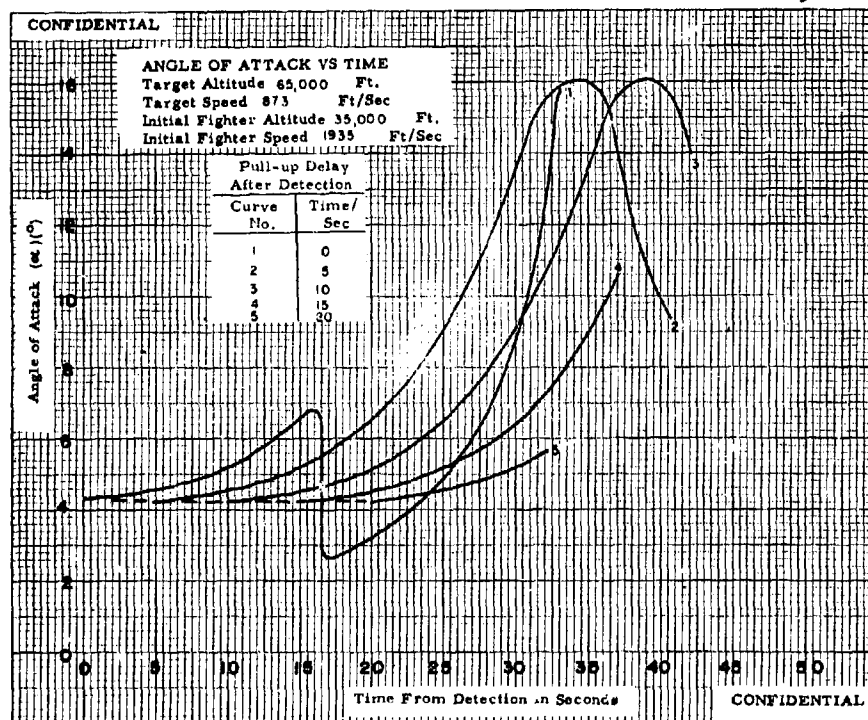


Figure 227

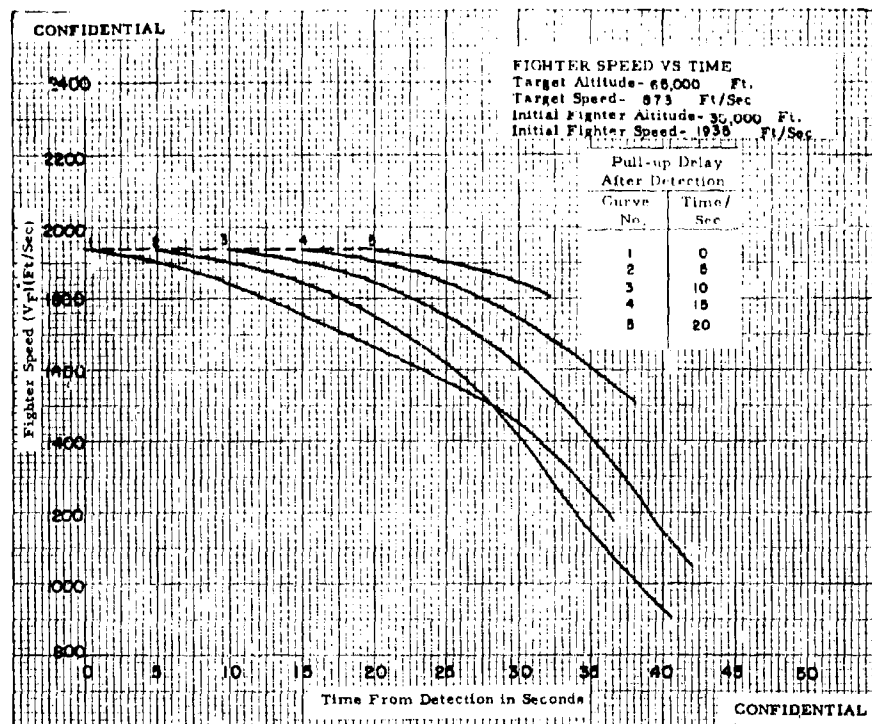


Figure 228

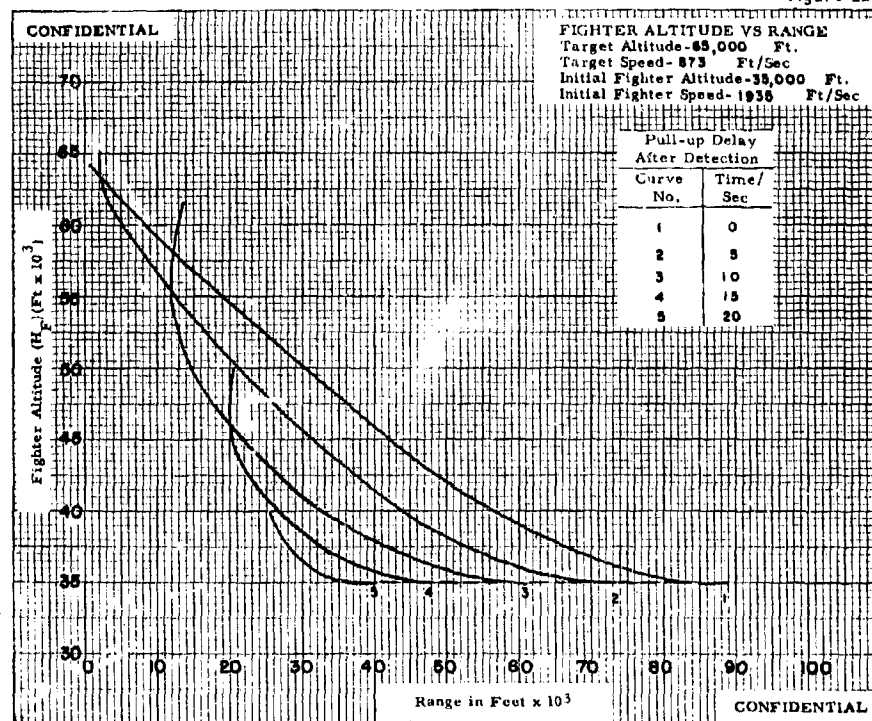
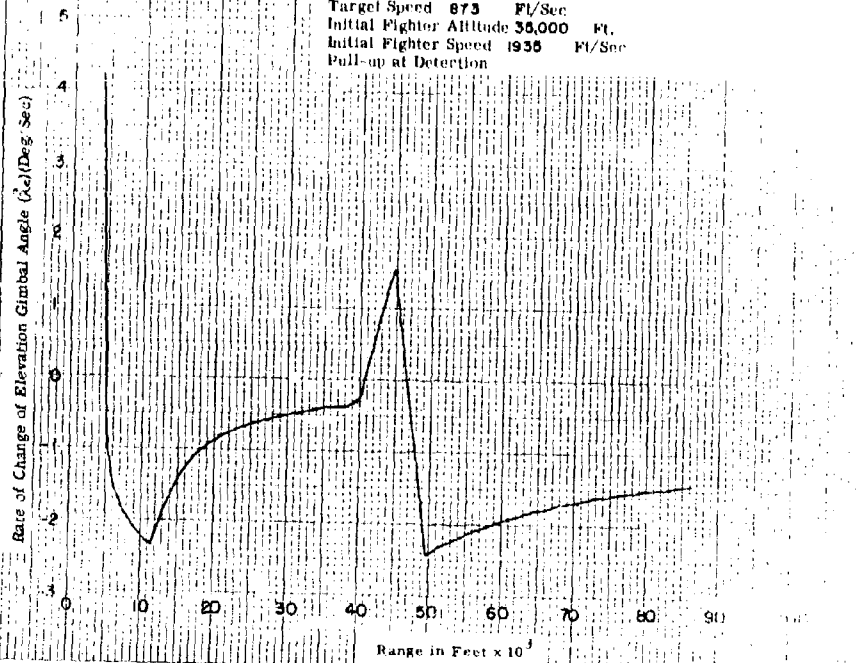


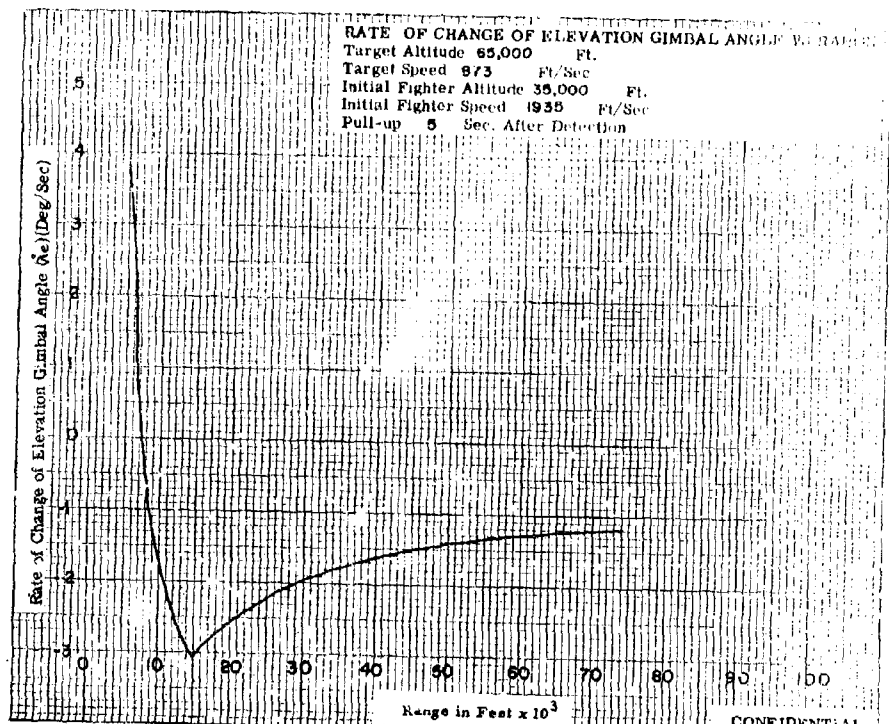
Figure 229

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RATE OF CHANGE OF ELEVATION GIMBAL ANGLE VS RANGE
 Target Altitude 65,000 Ft.
 Target Speed 873 Ft/Sec
 Initial Fighter Altitude 35,000 Ft.
 Initial Fighter Speed 1935 Ft/Sec
 Pull-up at Detection



RATE OF CHANGE OF ELEVATION GIMBAL ANGLE VS RANGE
 Target Altitude 65,000 Ft.
 Target Speed 873 Ft/Sec
 Initial Fighter Altitude 35,000 Ft.
 Initial Fighter Speed 1935 Ft/Sec
 Pull-up 5 Sec. After Detection



CONFIDENTIAL
 Figure 230

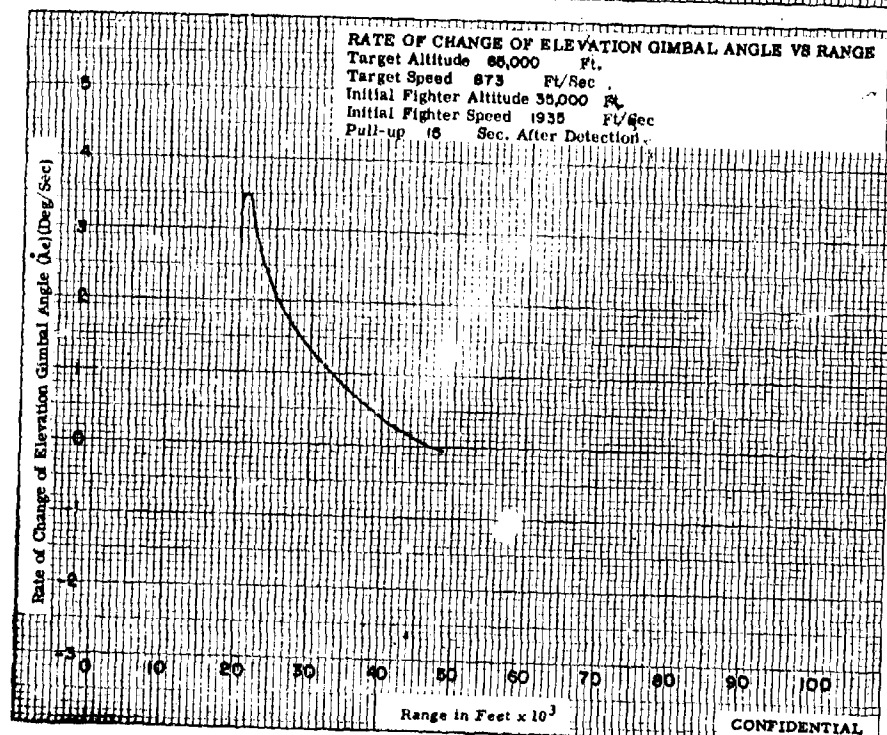
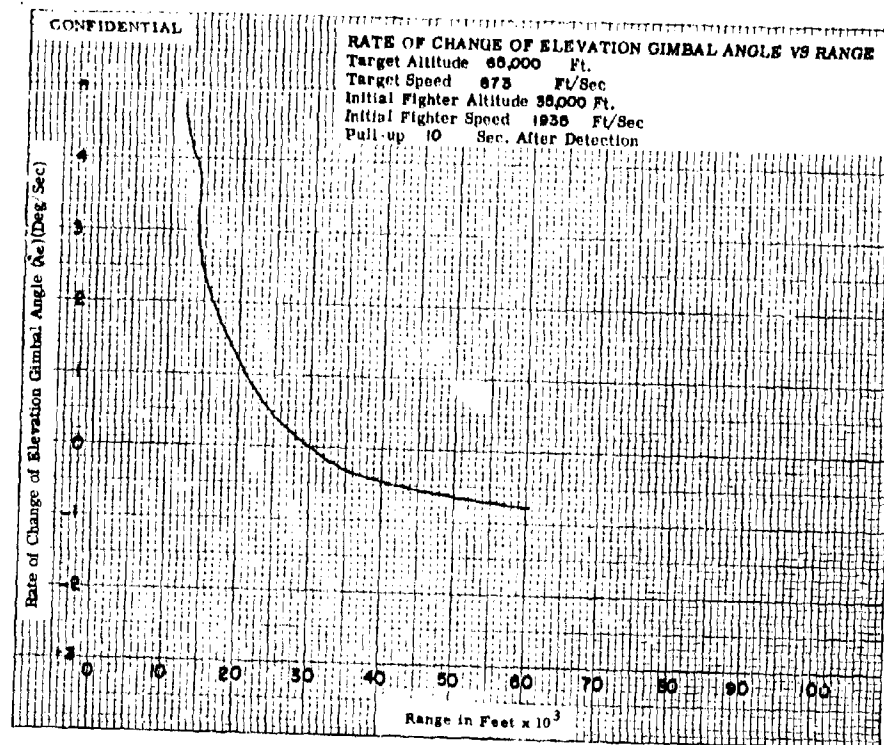


Figure 231

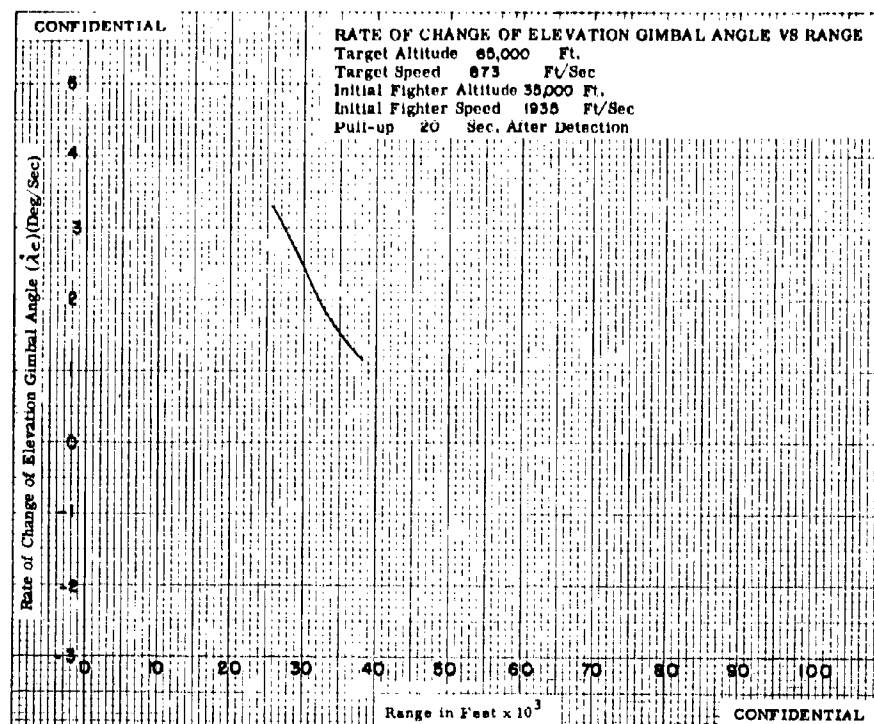


Figure 232

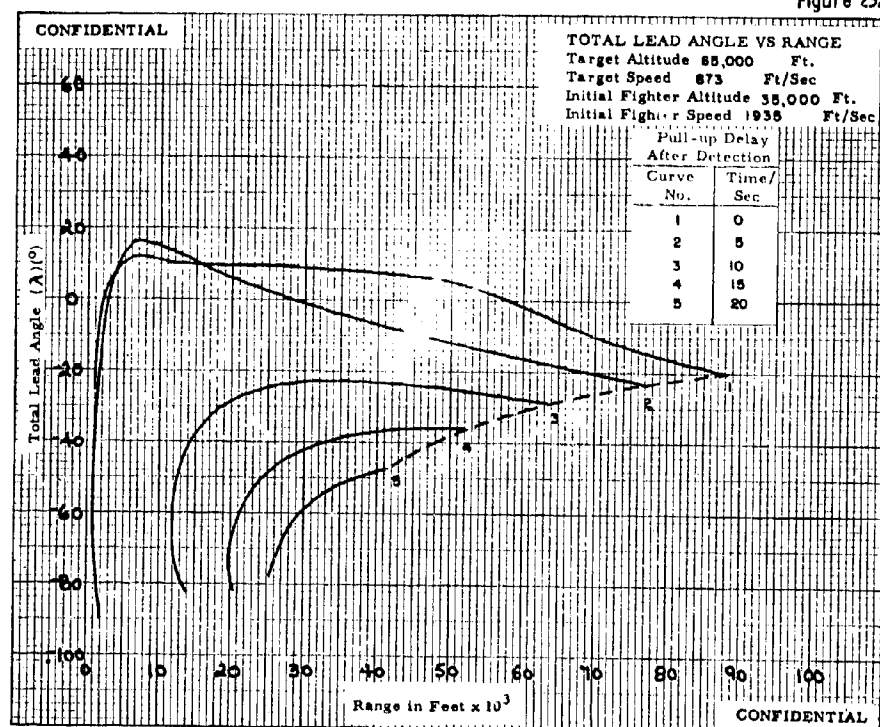


Figure 233

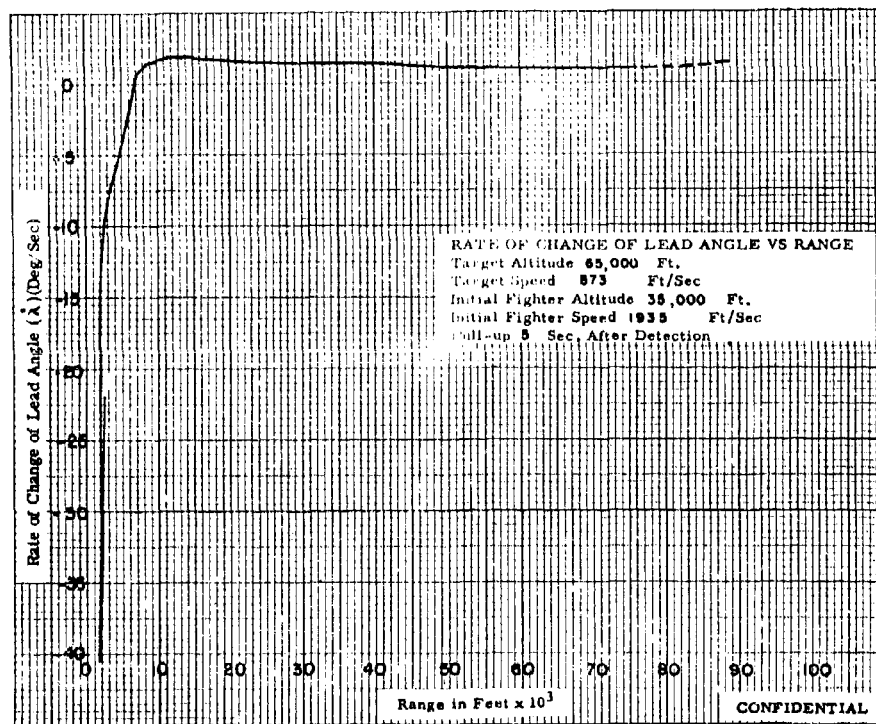
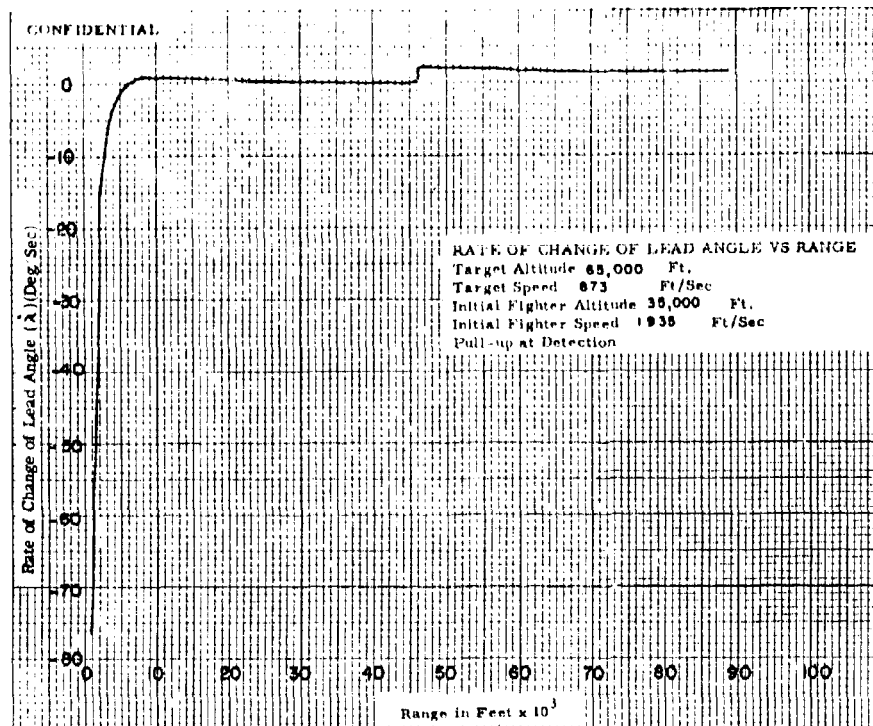


Figure 234

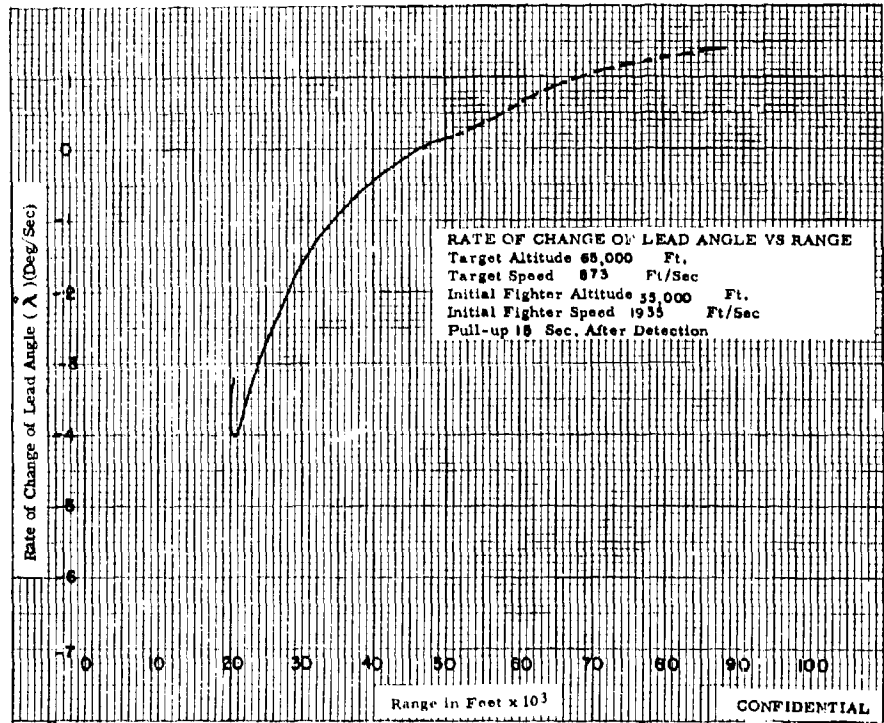
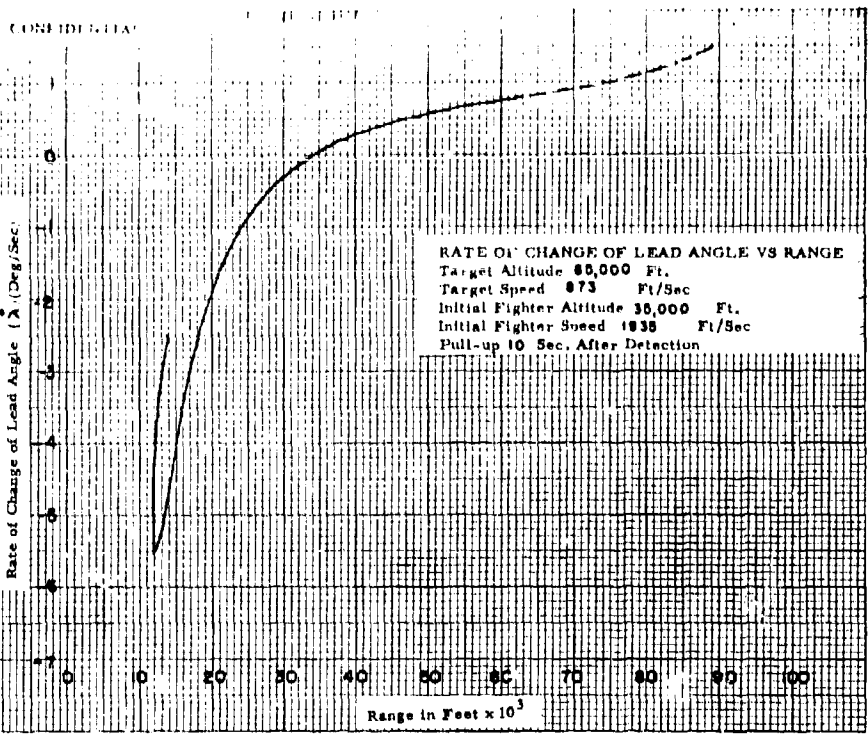


Figure 235

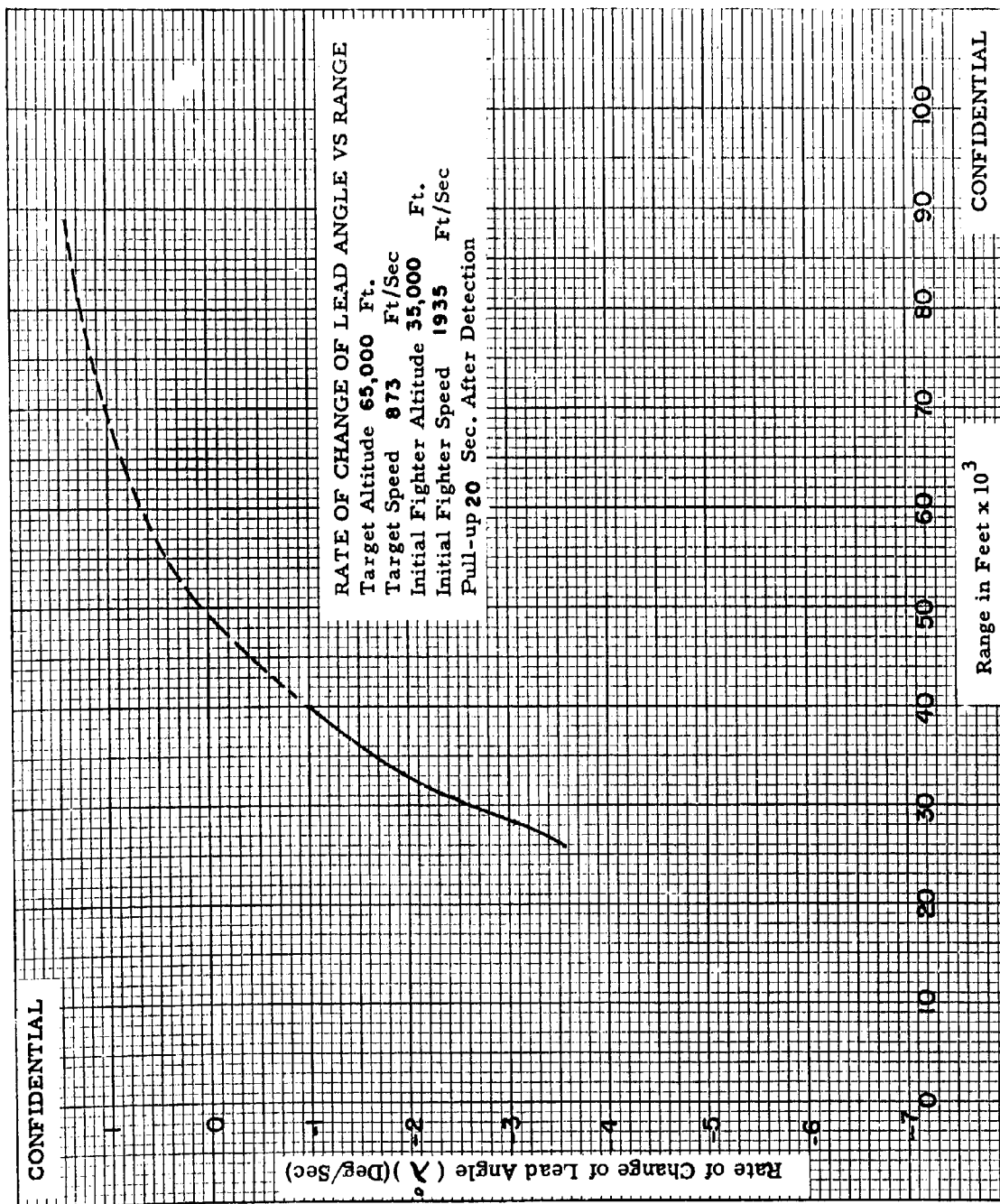


Figure 236

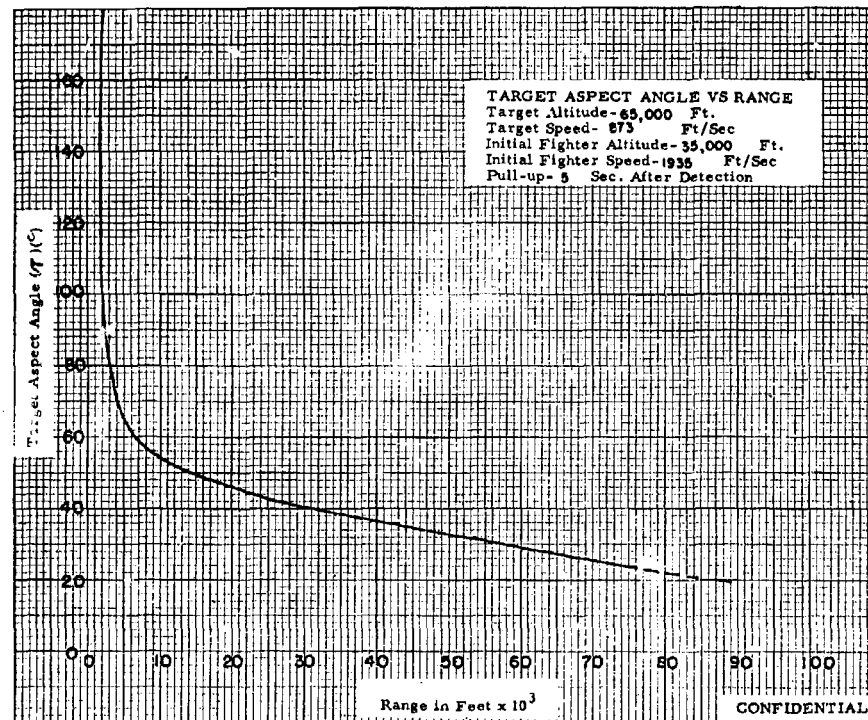
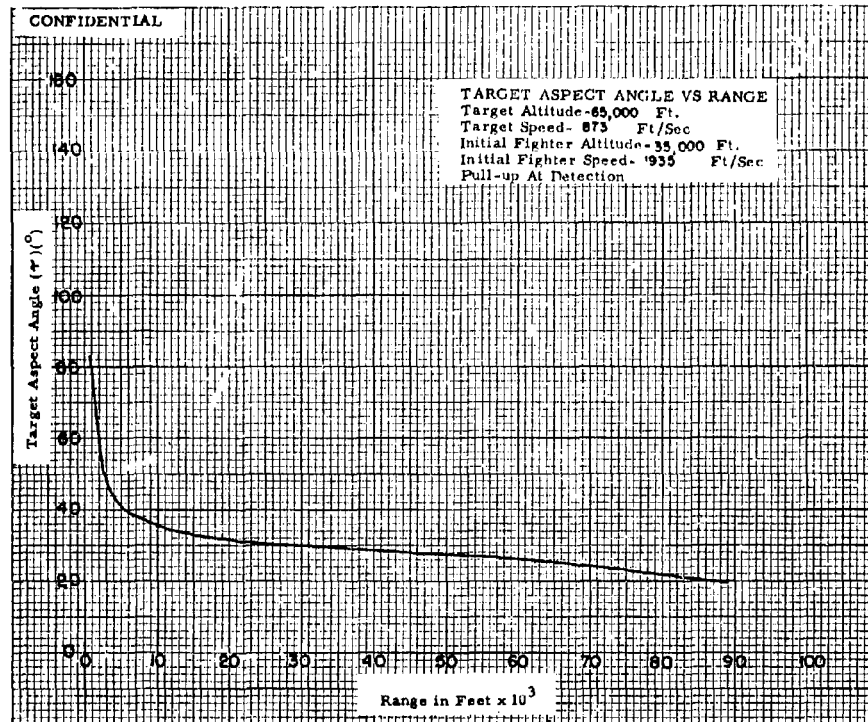


Figure 237

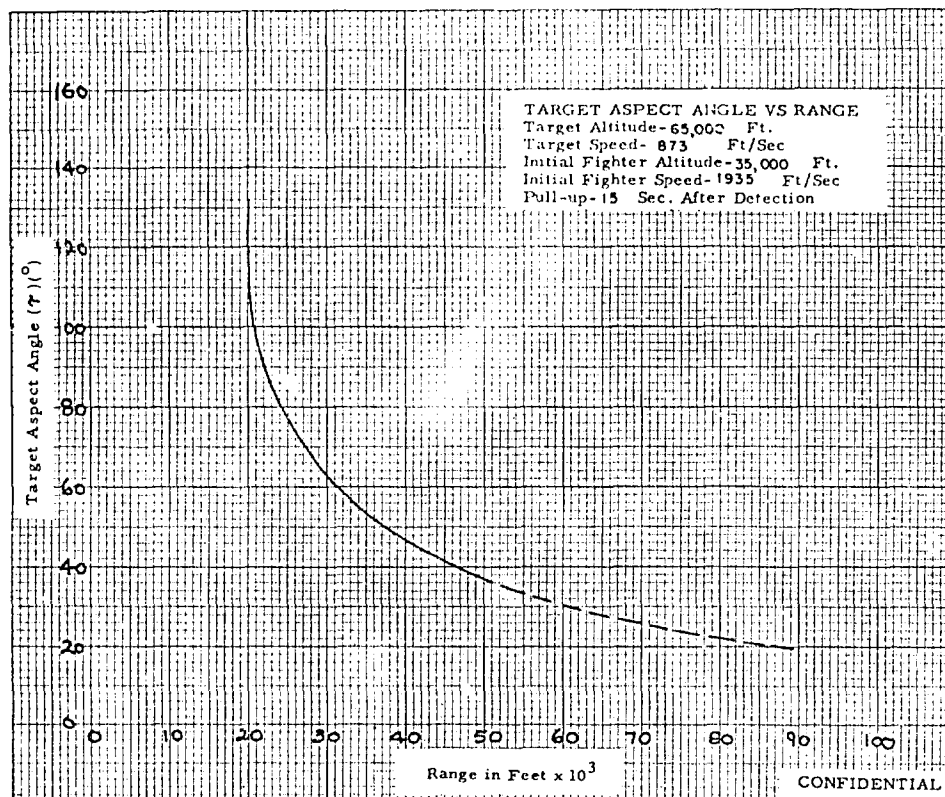
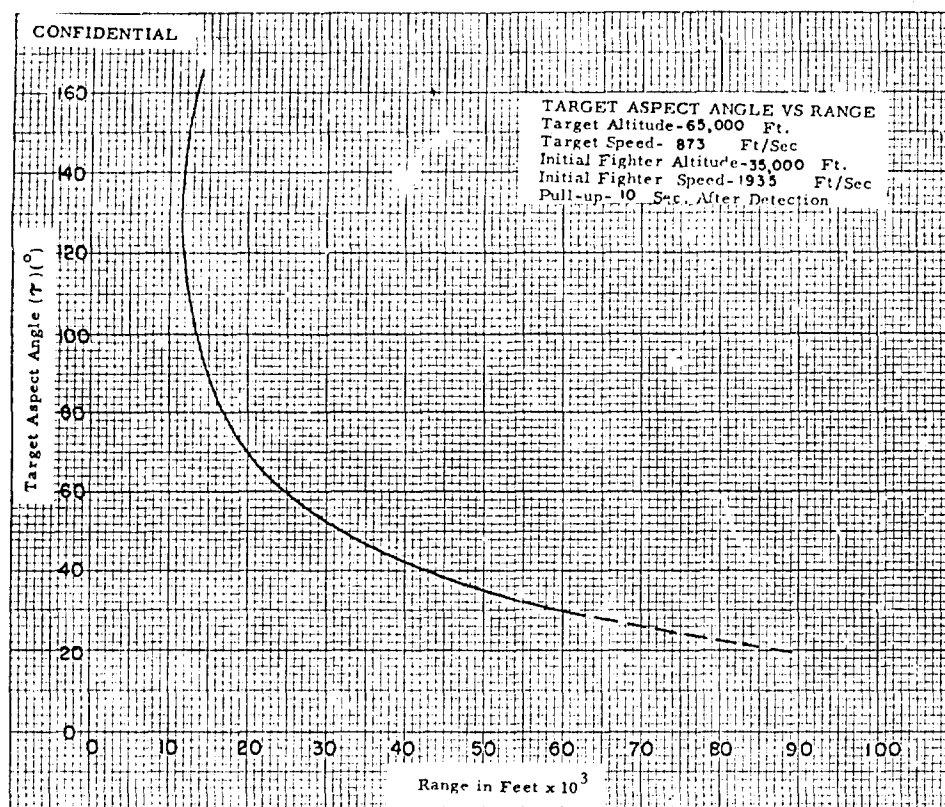


Figure 238

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160

140

120

100

80

60

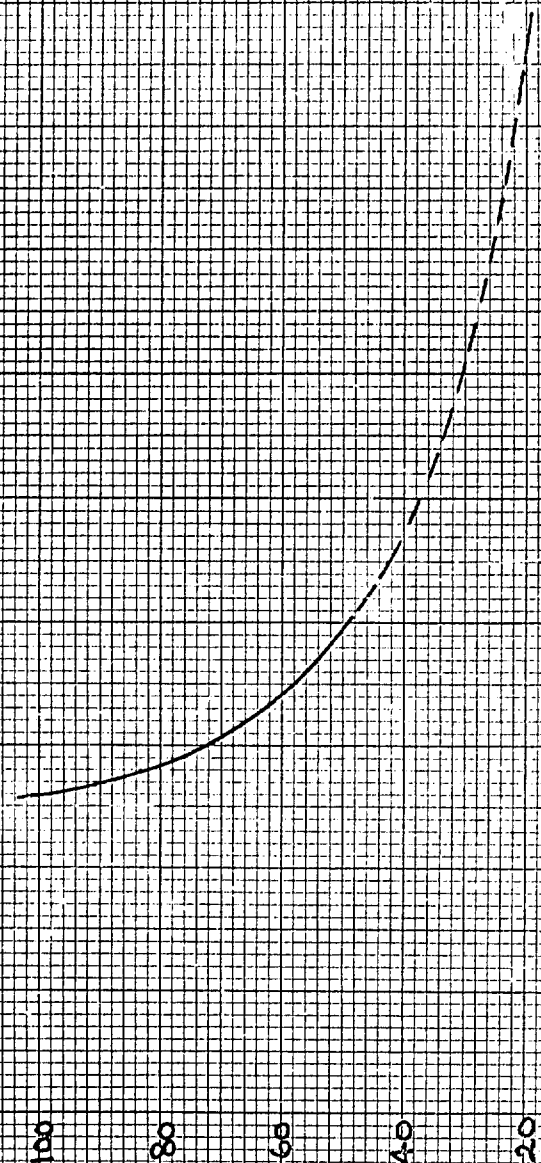
40

20

0

Target Aspect Angle (γ) ($^{\circ}$)

TARGET ASPECT ANGLE VS RANGE
Target Altitude - 65,000 Ft.
Target Speed - 873 Ft/Sec
Initial Fighter Altitude - 35,000 Ft.
Initial Fighter Speed - 1935 Ft/Sec
Pull-up - 20 Sec. After Detection



Range in Feet $\times 10^3$

CONFIDENTIAL

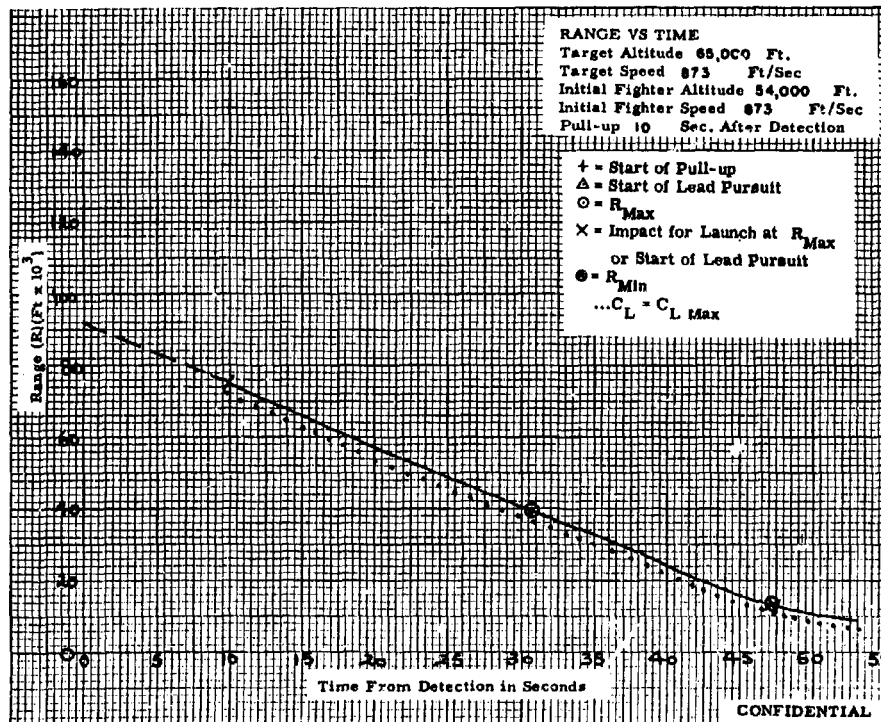
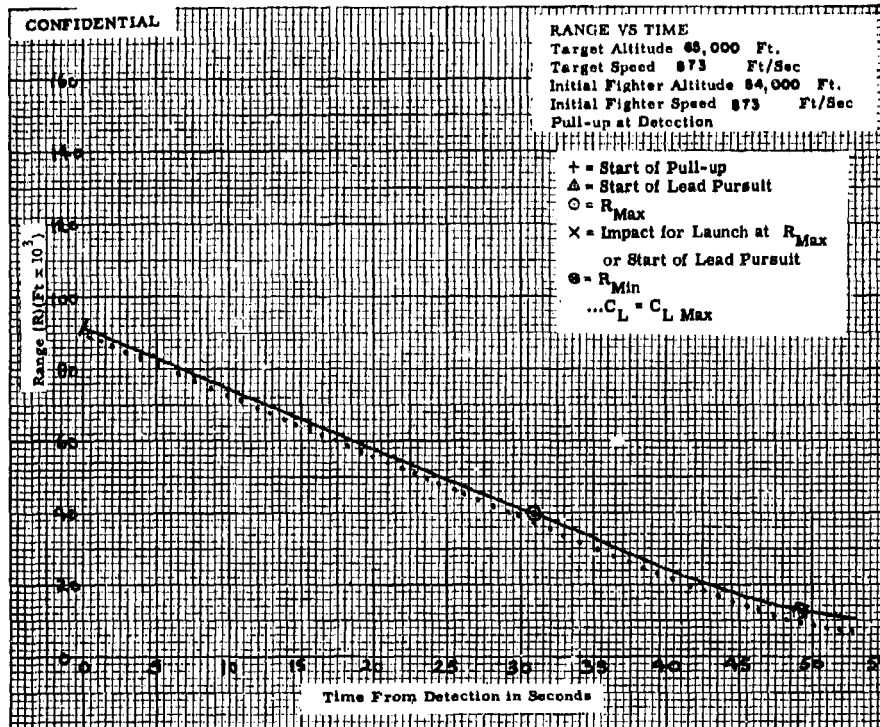


Figure 240

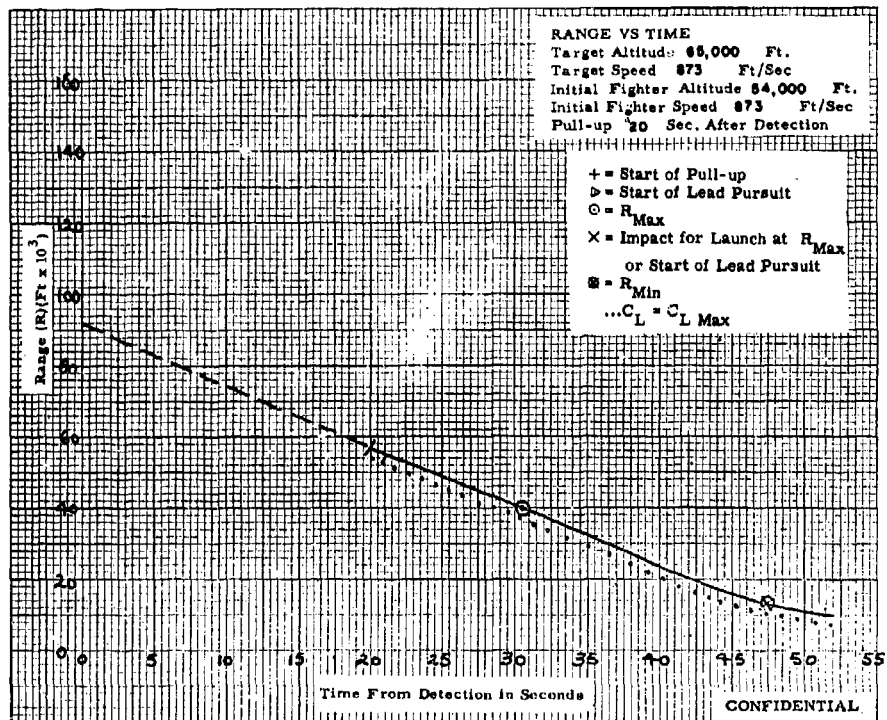
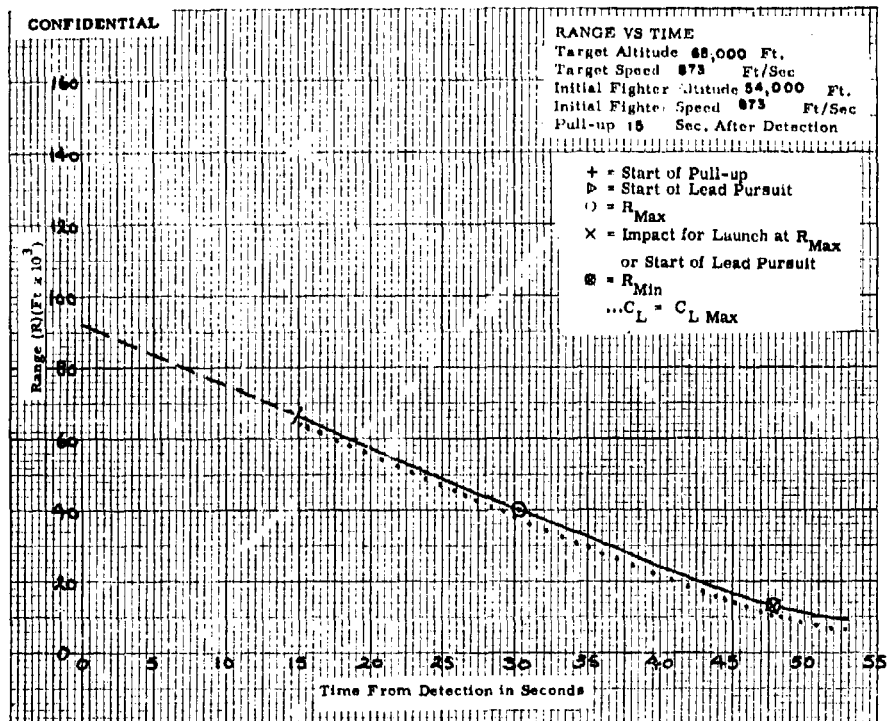
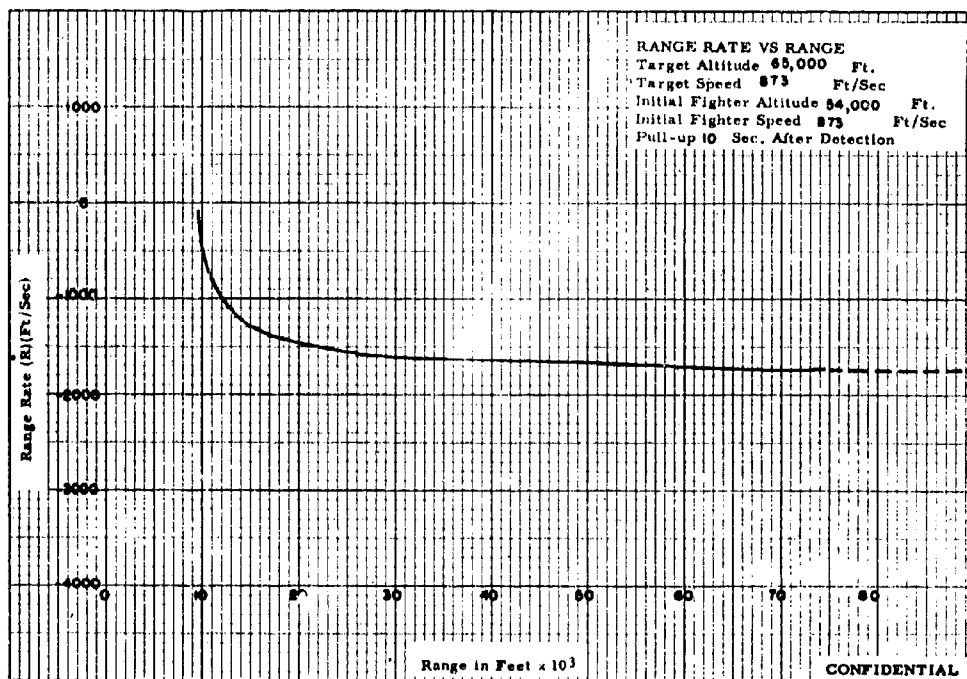
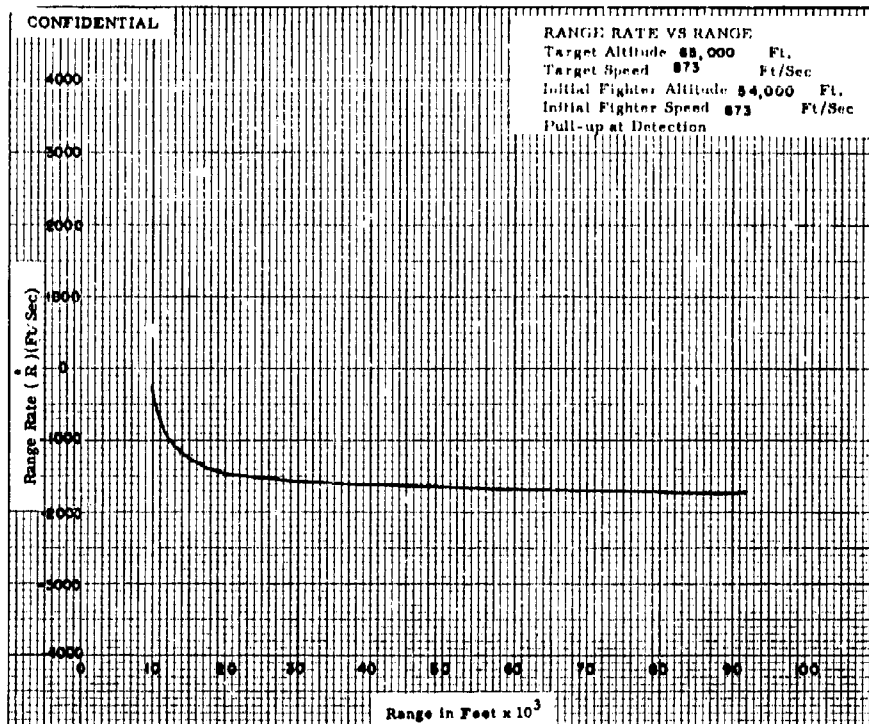


Figure 241



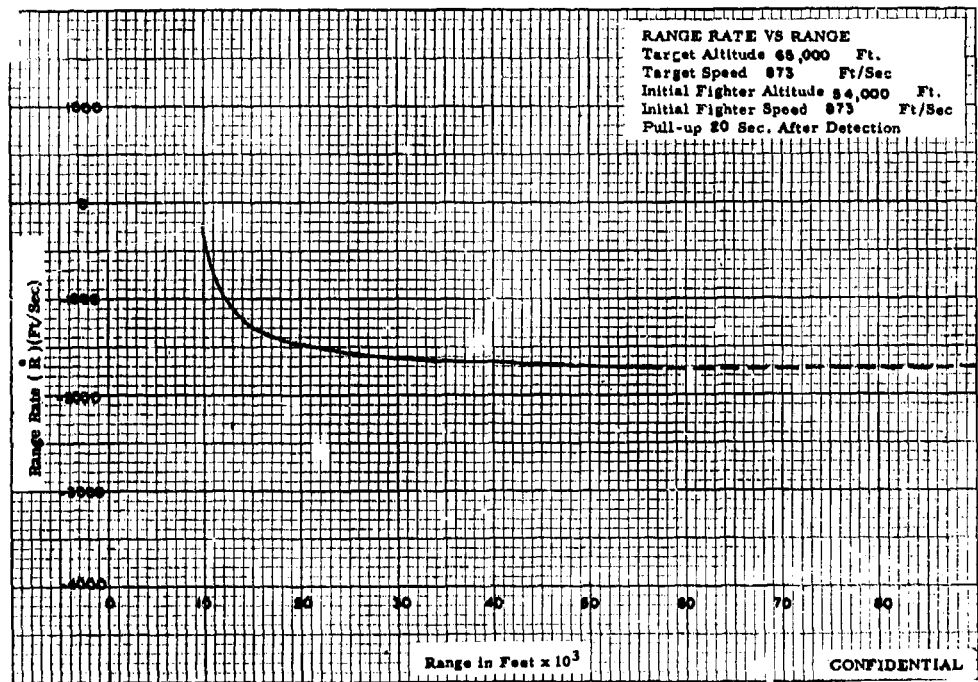
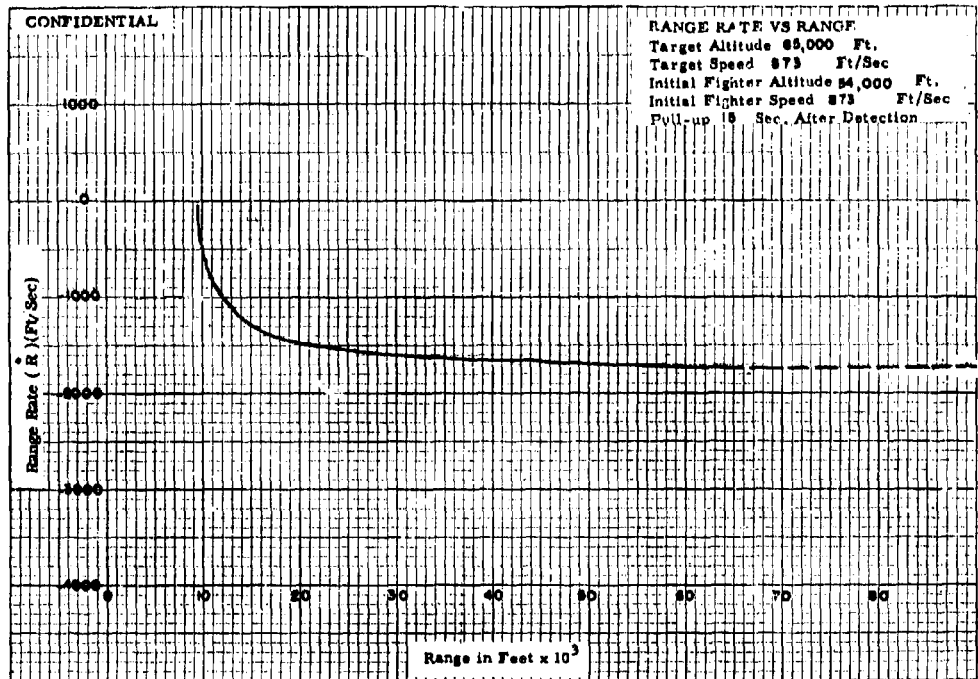


Figure 243

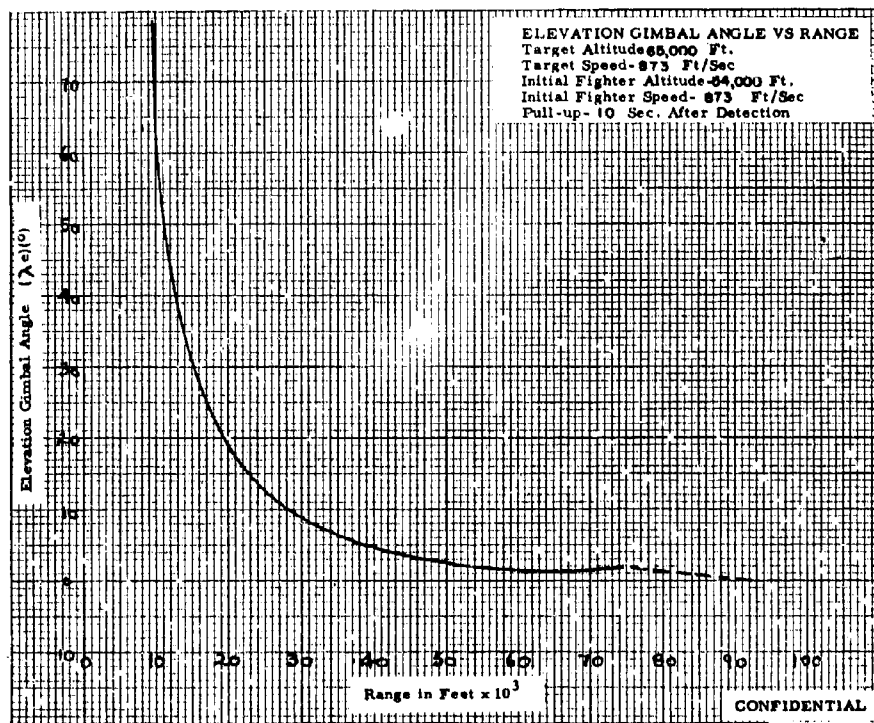
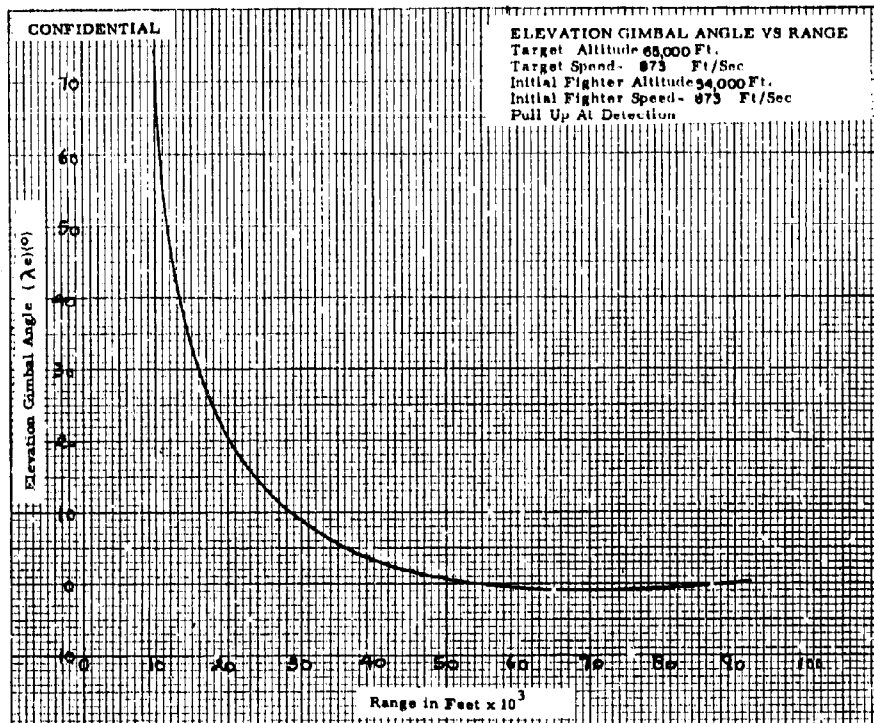


Figure 244

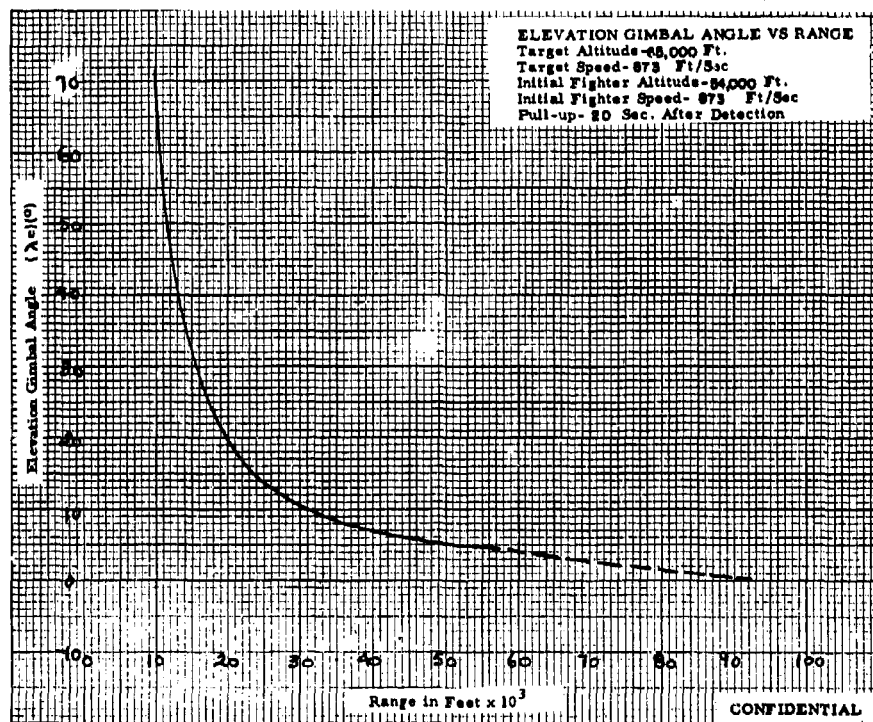
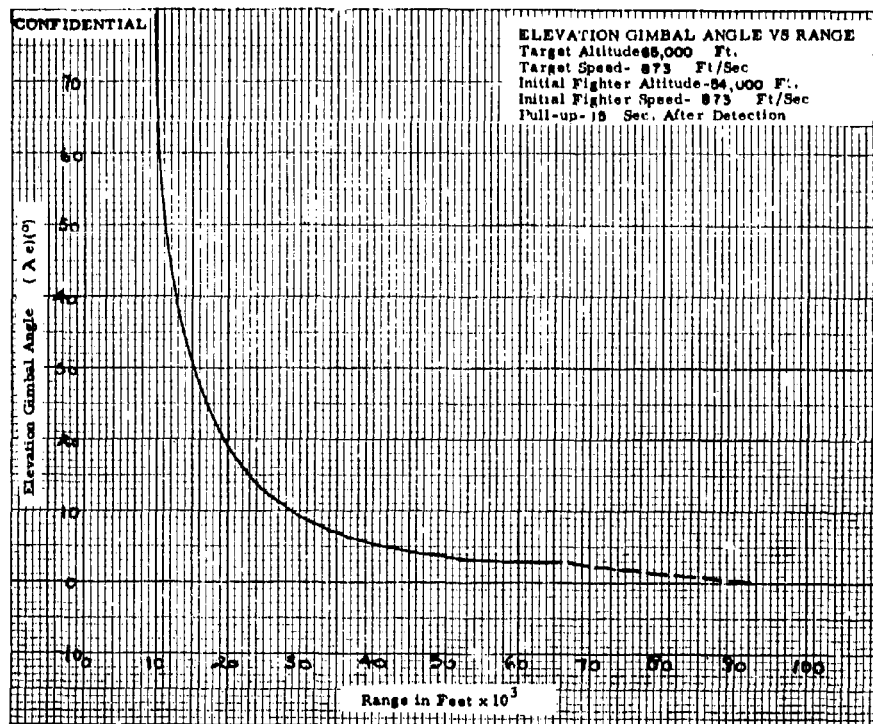
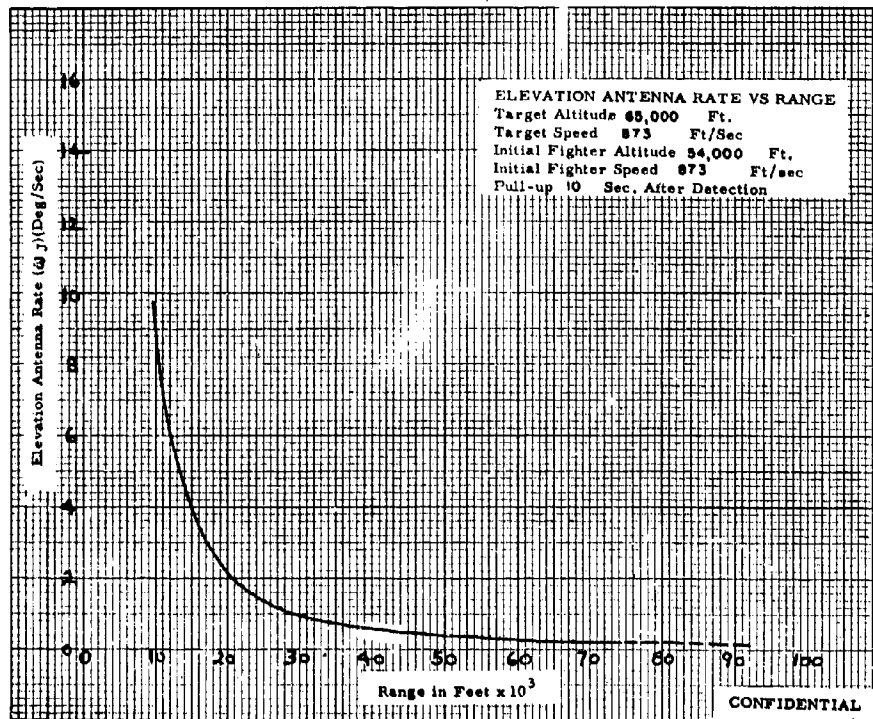
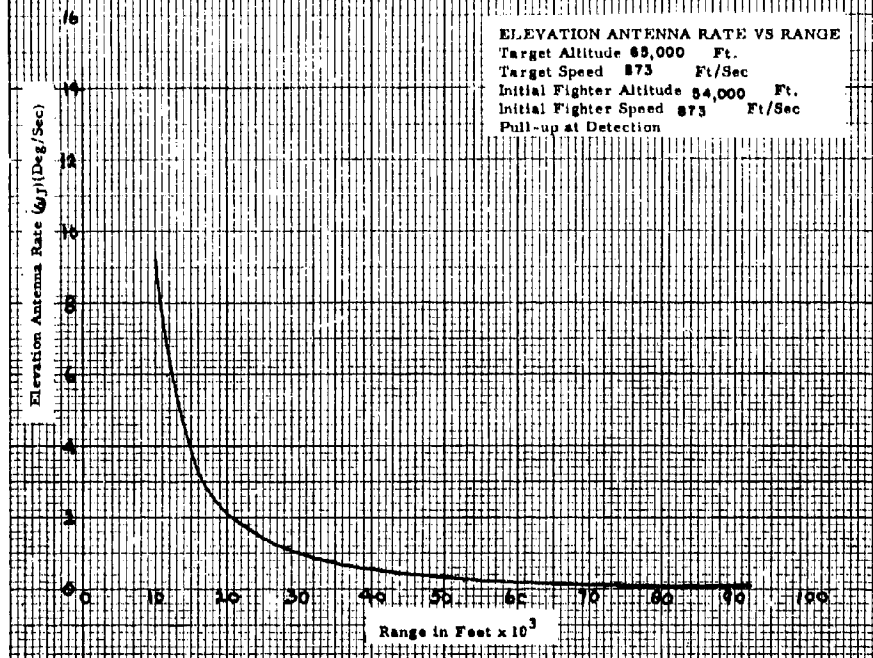


Figure 245

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CONFIDENTIAL

Figure 246

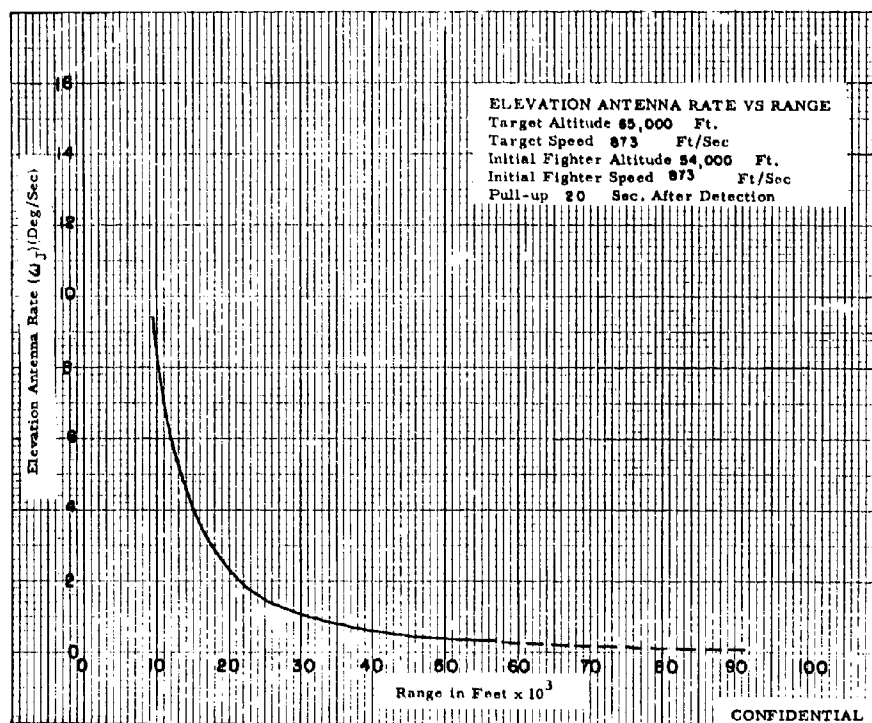
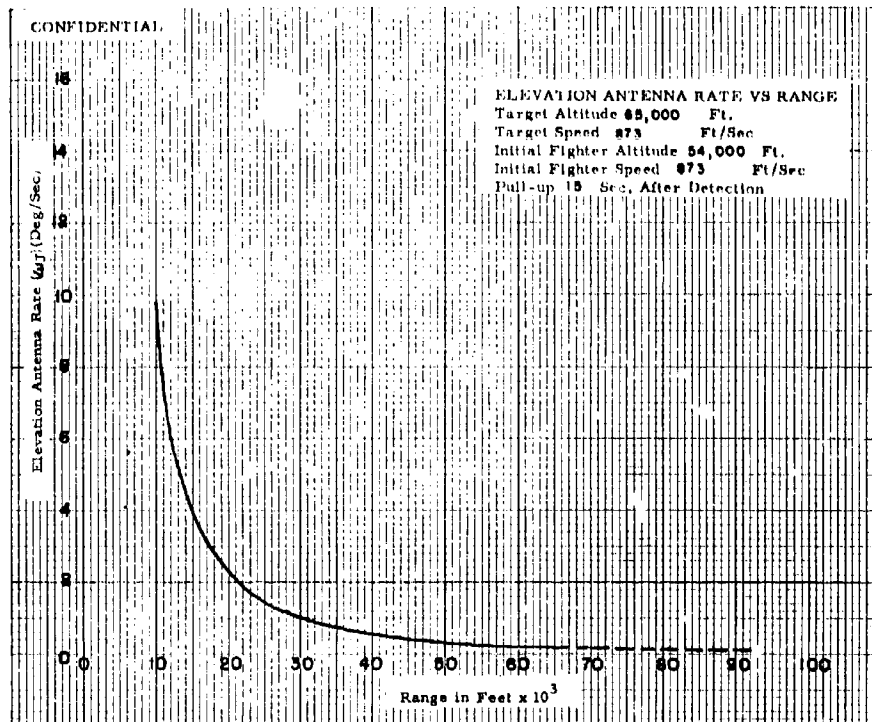
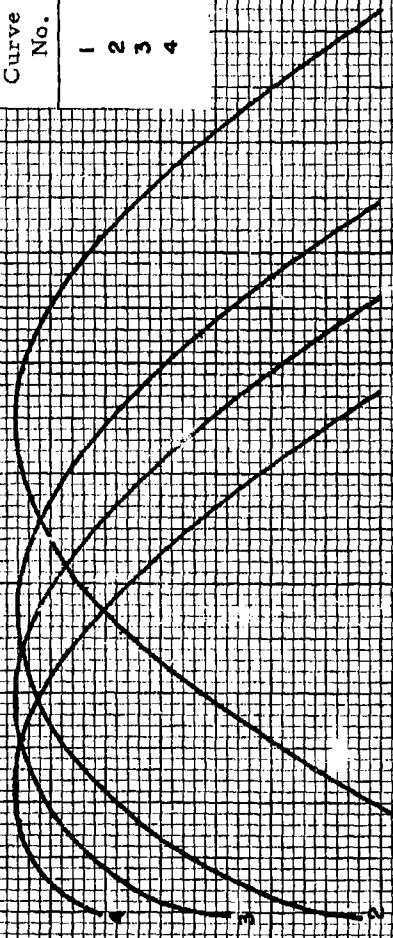


Figure 247

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HEADING ANGLE VS RANGE
Target Altitude 65,000 Ft,
Target Speed 873 Ft/Sec
Initial Fighter Altitude 54,000 Ft.
Initial Fighter Speed 873 Ft/Sec

Pull-up Delay After Detection	
Curve No.	Time/ Sec
1	0
2	10
3	15
4	20



Range in Feet x 10³

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Figure 248

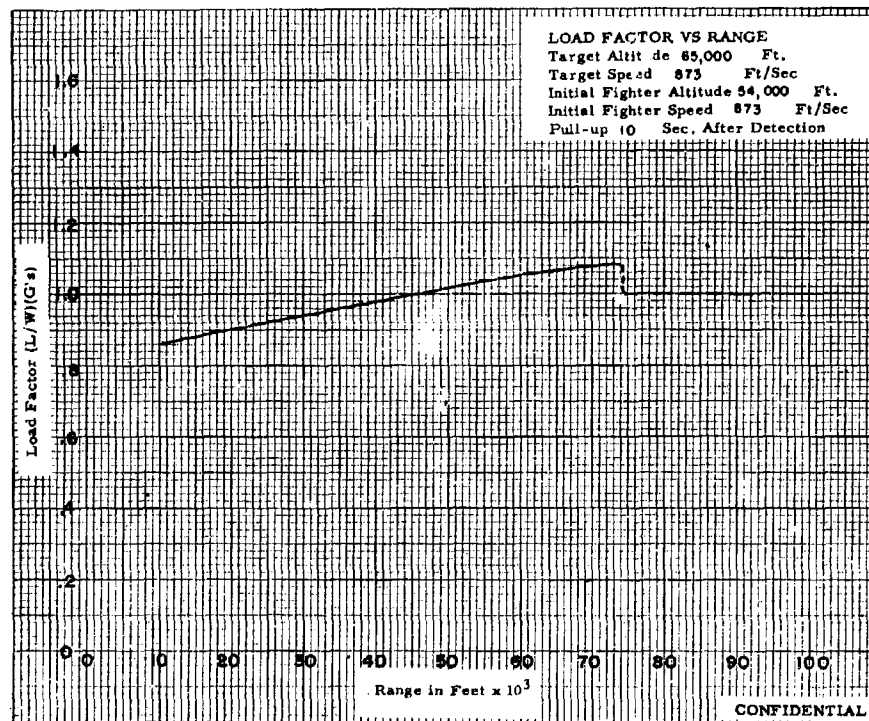
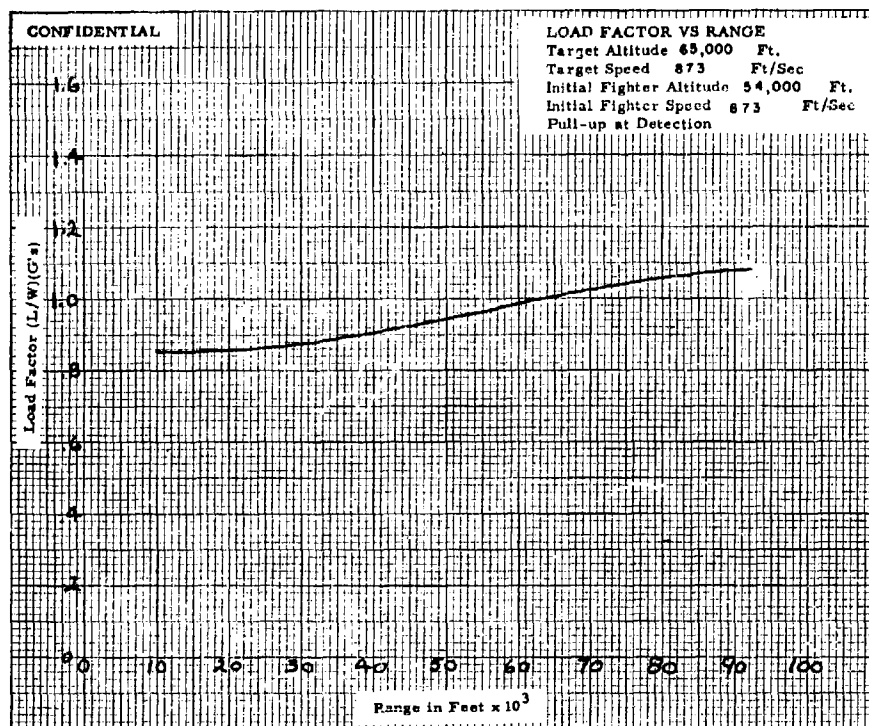


Figure 249

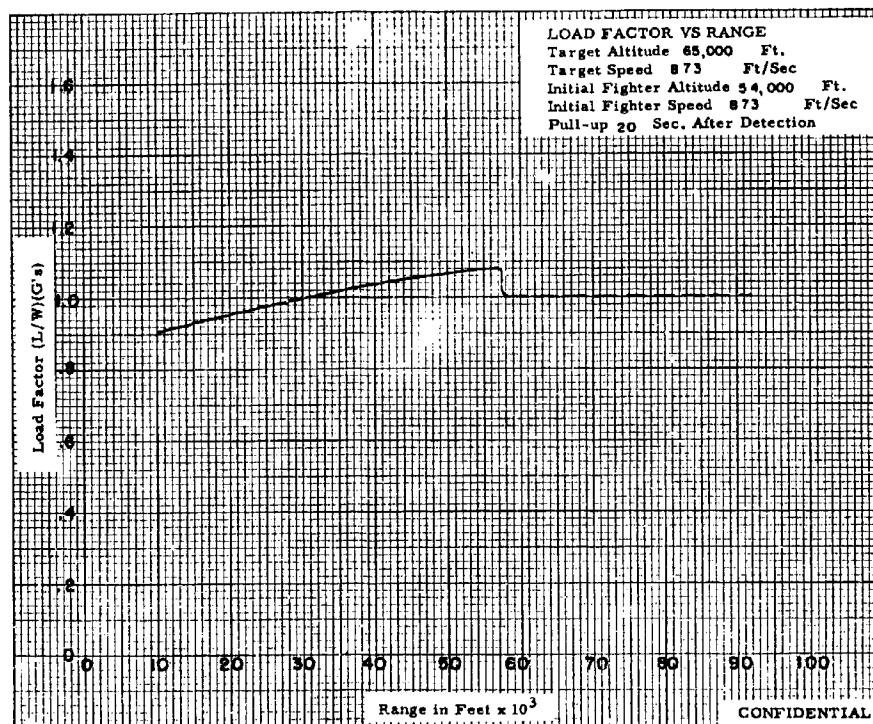
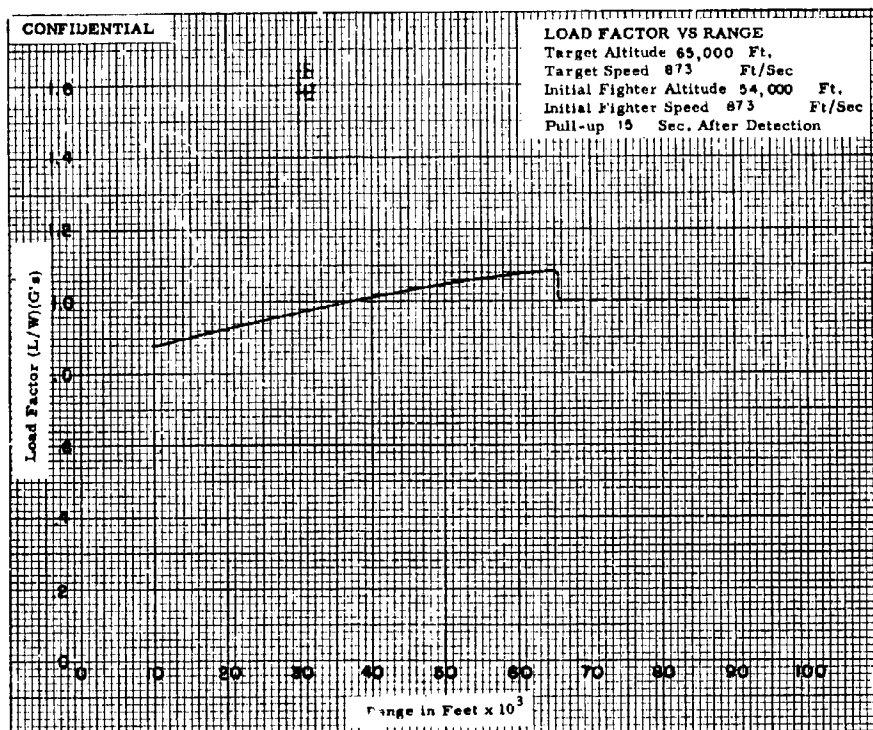


Figure 250

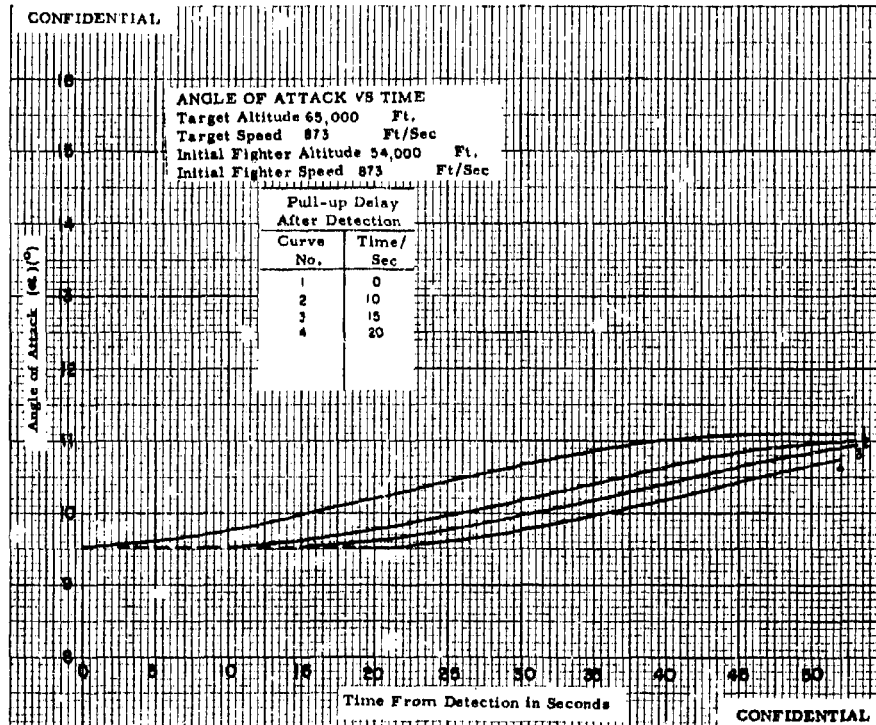


Figure 251

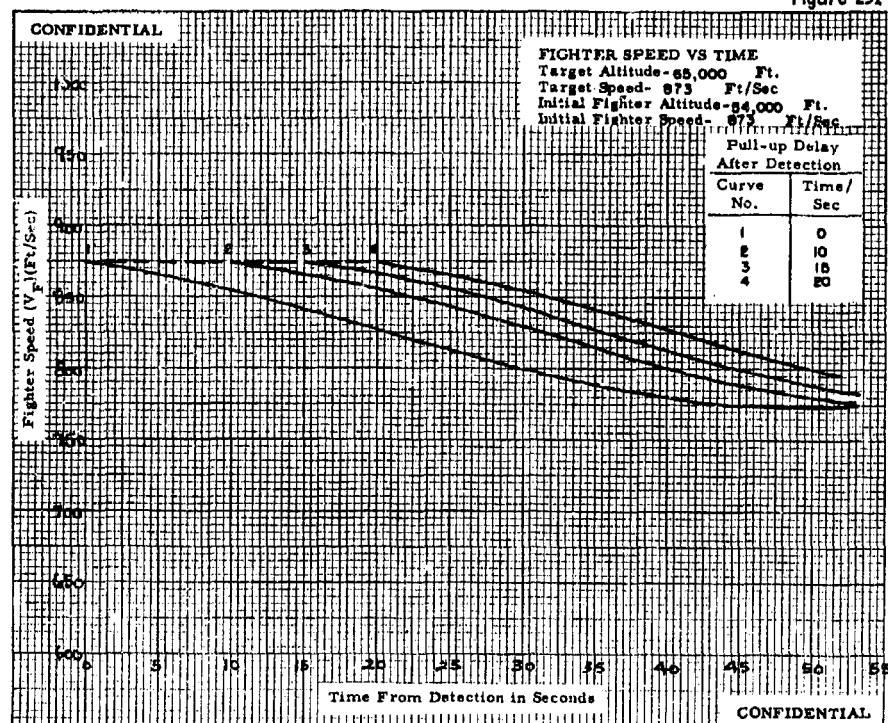


Figure 252

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FIGHTER ALTITUDE VS RANGE

Target Altitude-65,000 Ft.
 Target Speed- 873 Ft/Sec
 Initial Fighter Altitude-54,000 Ft.
 Initial Fighter Speed- 873 Ft/Sec

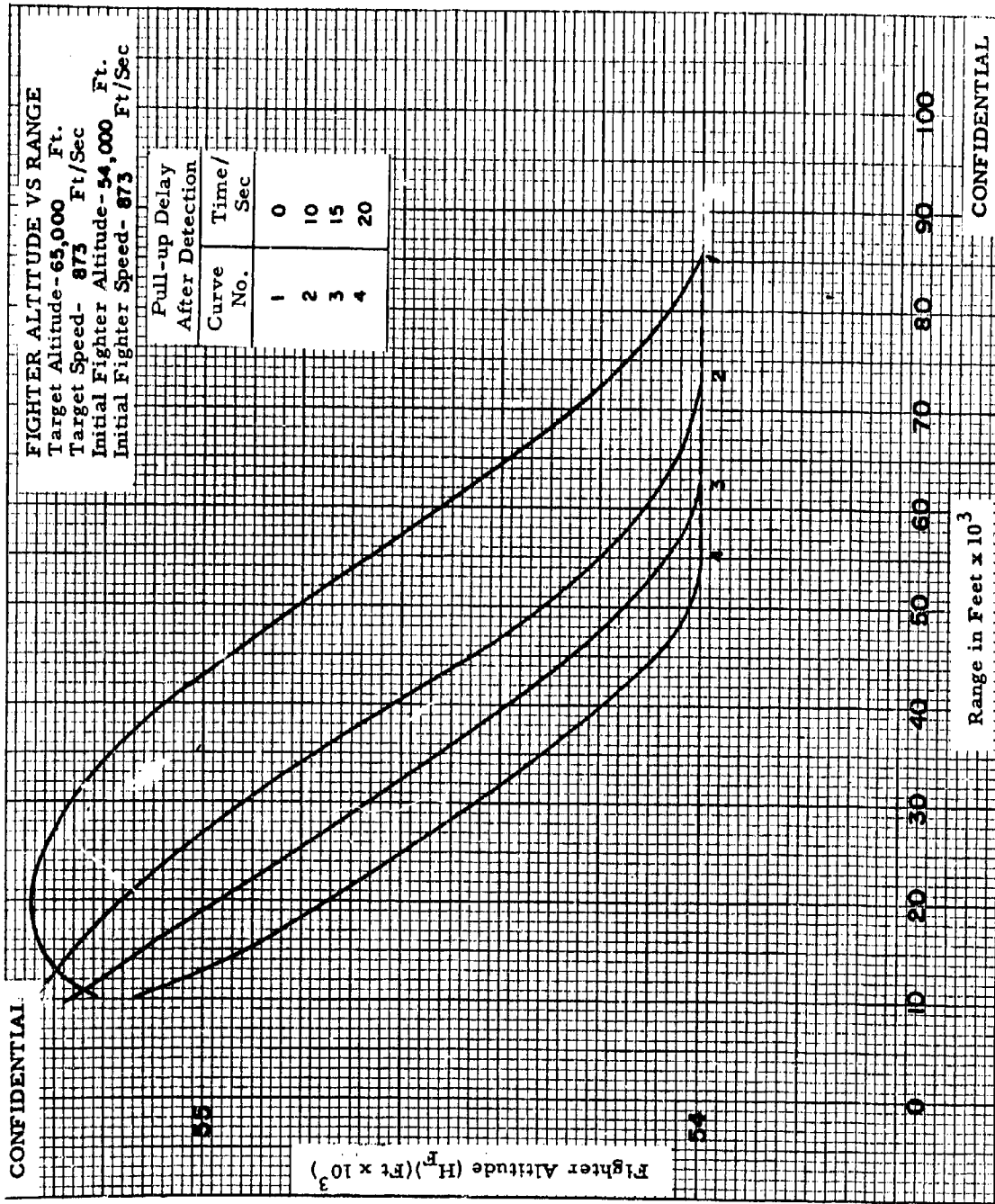
Pull-up Delay After Detection	
Curve No.	Time/ Sec
1	0
2	10
3	15
4	20

Fighter Altitude (H_F)(Ft $\times 10^3$)

Range in Feet $\times 10^3$

CONFIDENTIAL

Figure 253



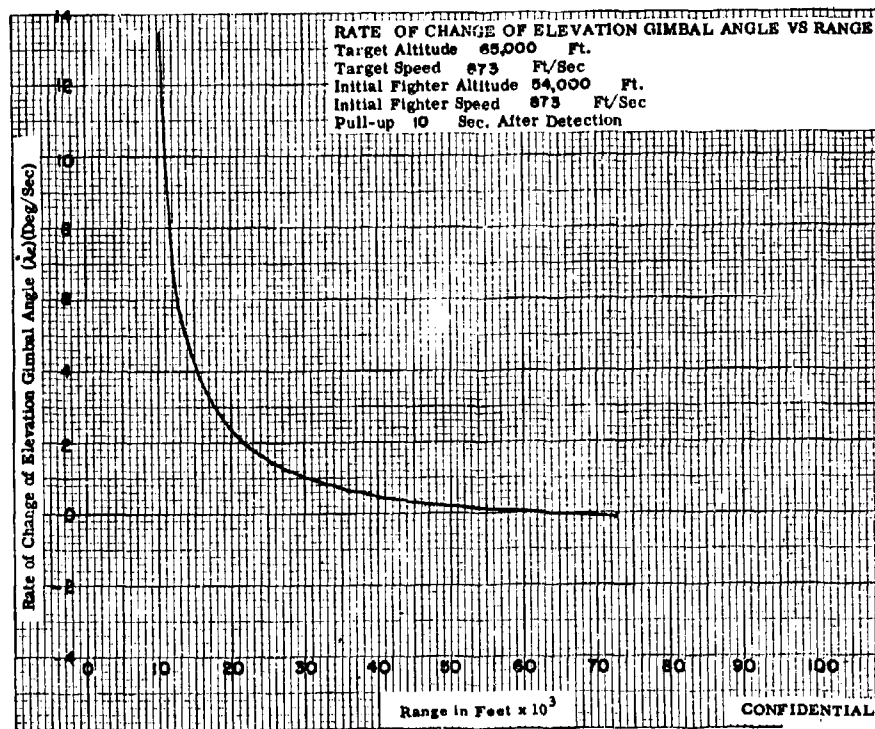
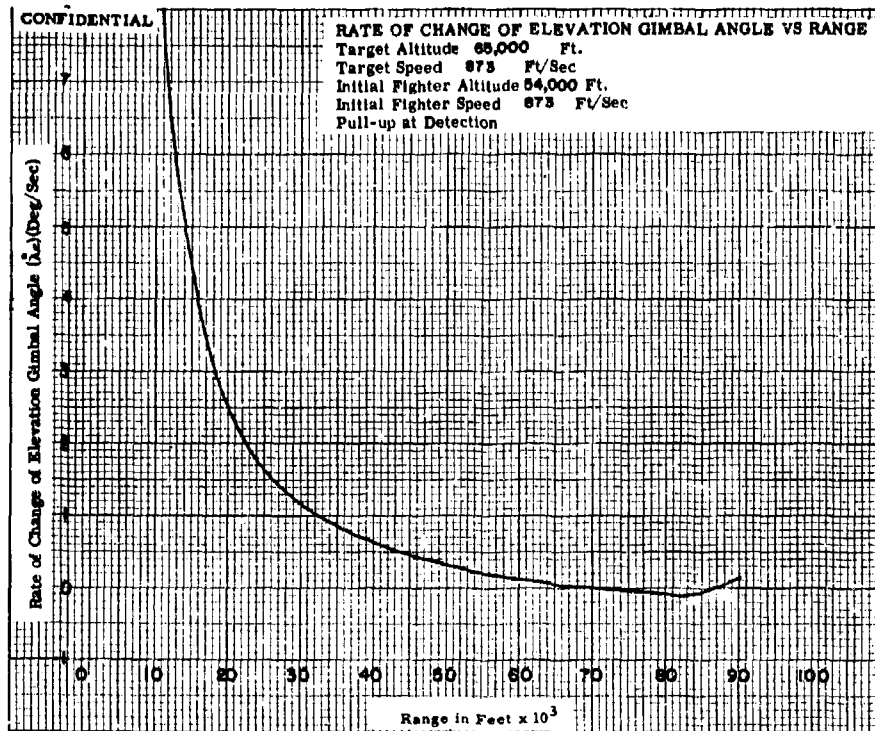


Figure 254

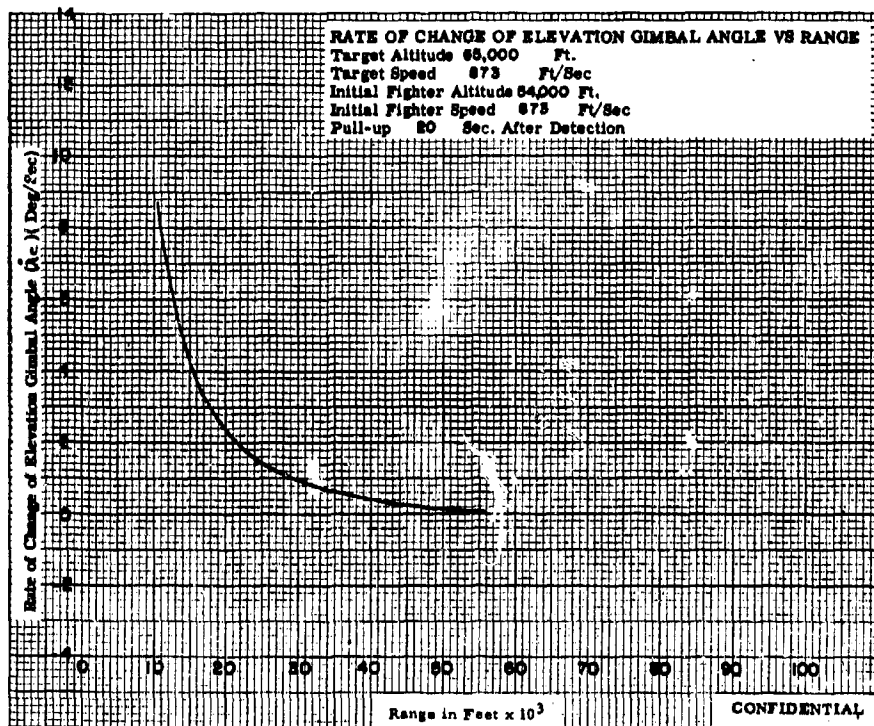
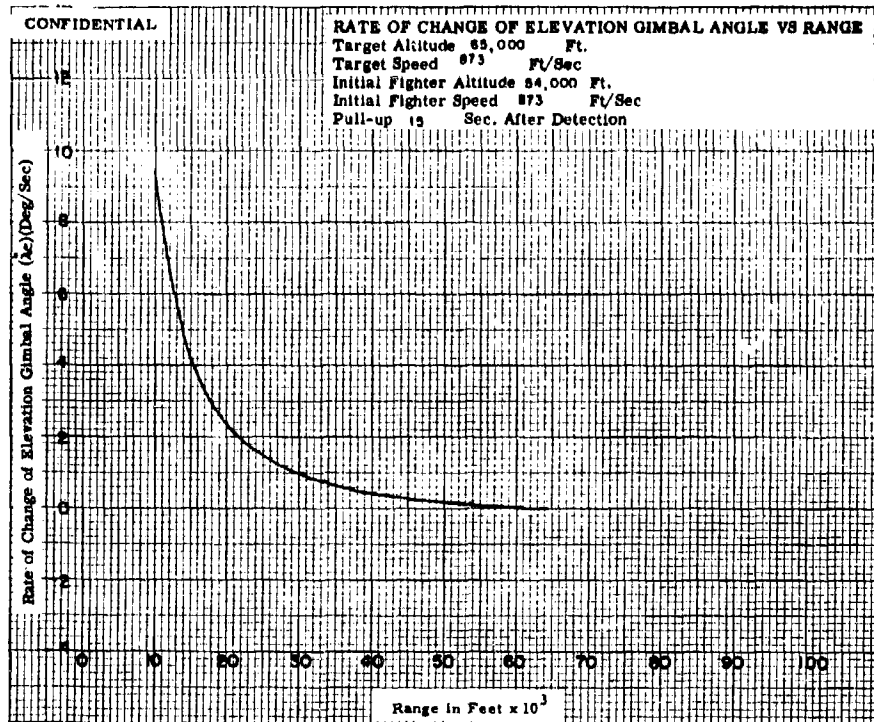


Figure 255

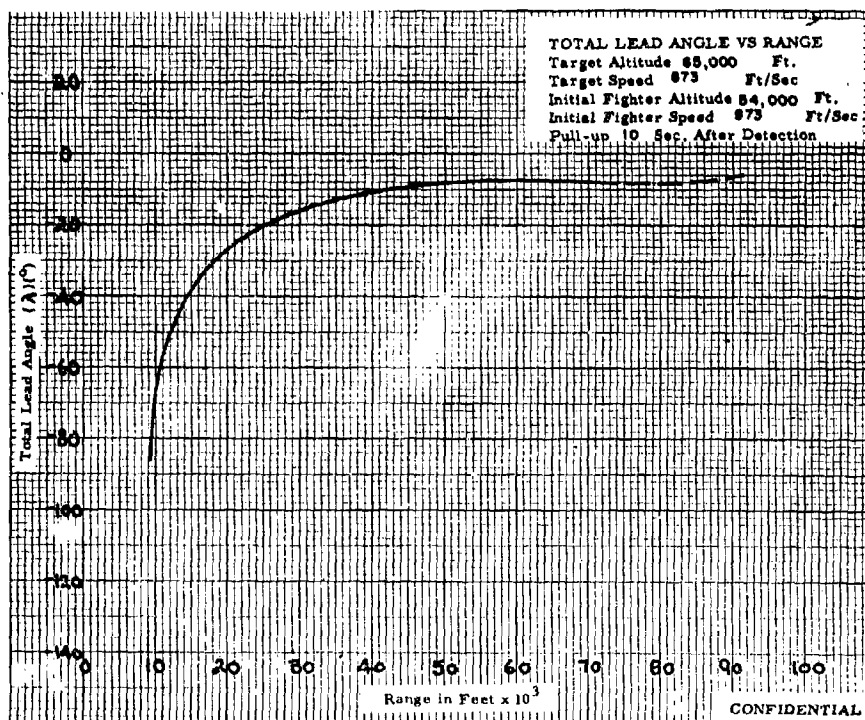
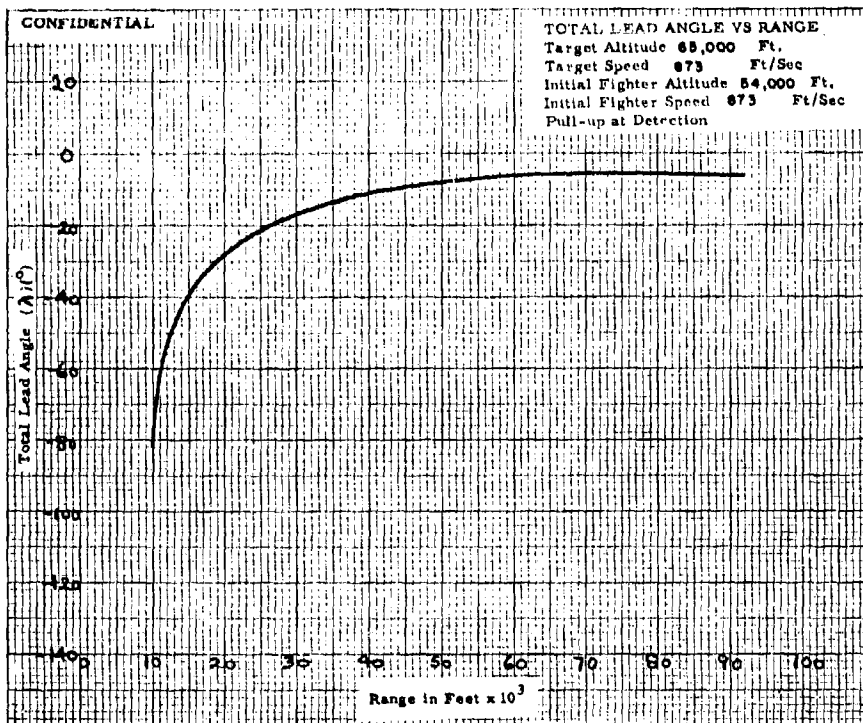


Figure 256

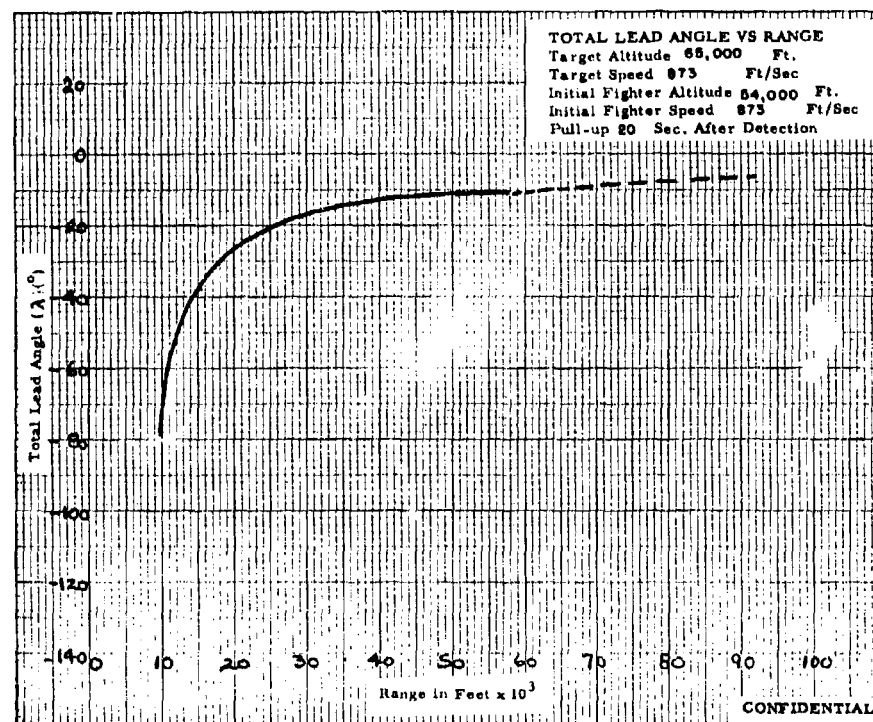
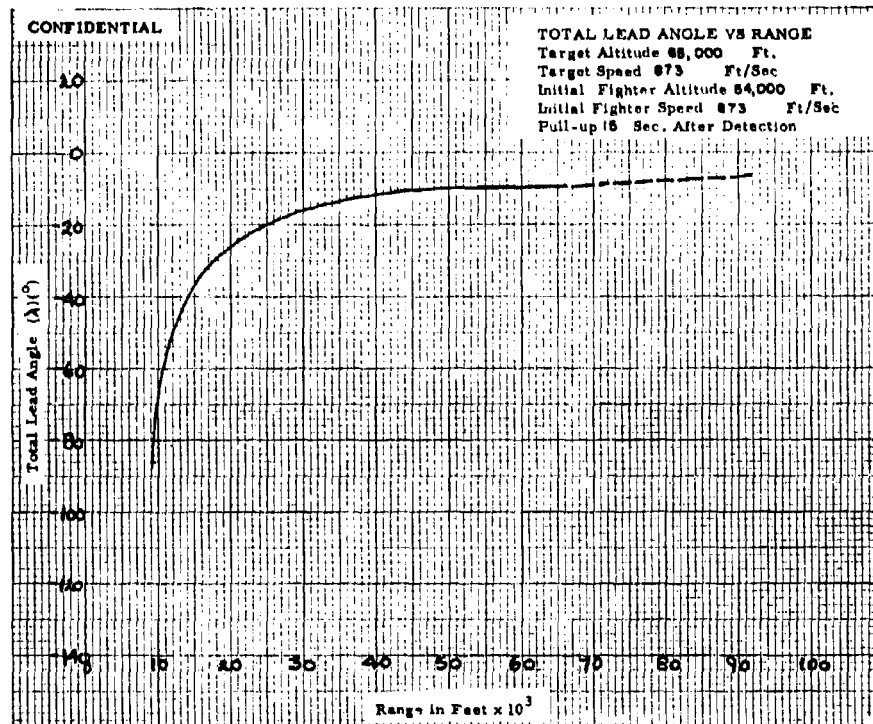


Figure 257

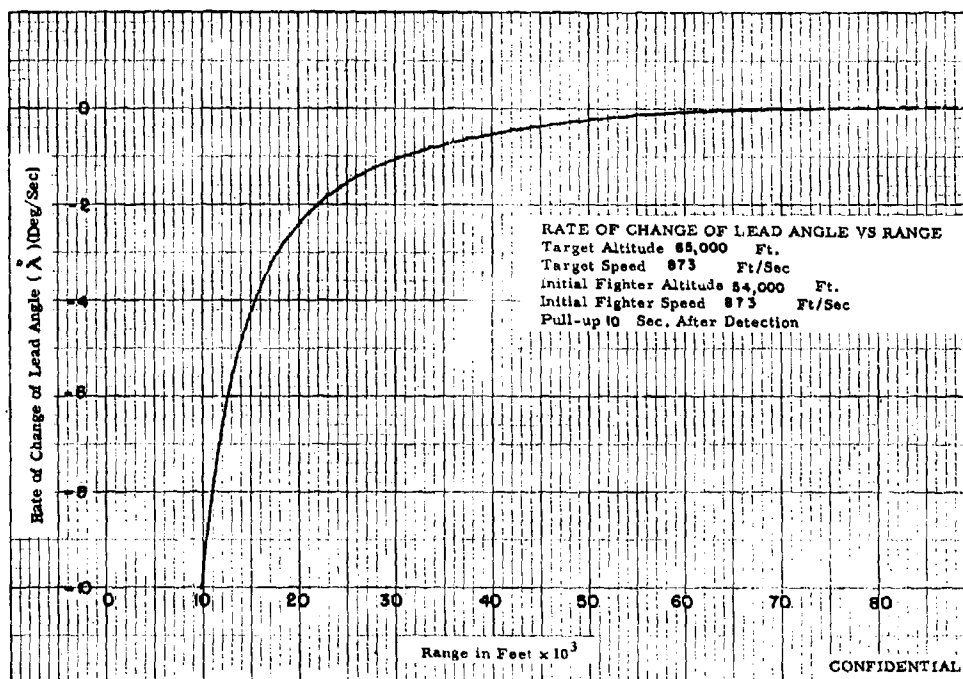
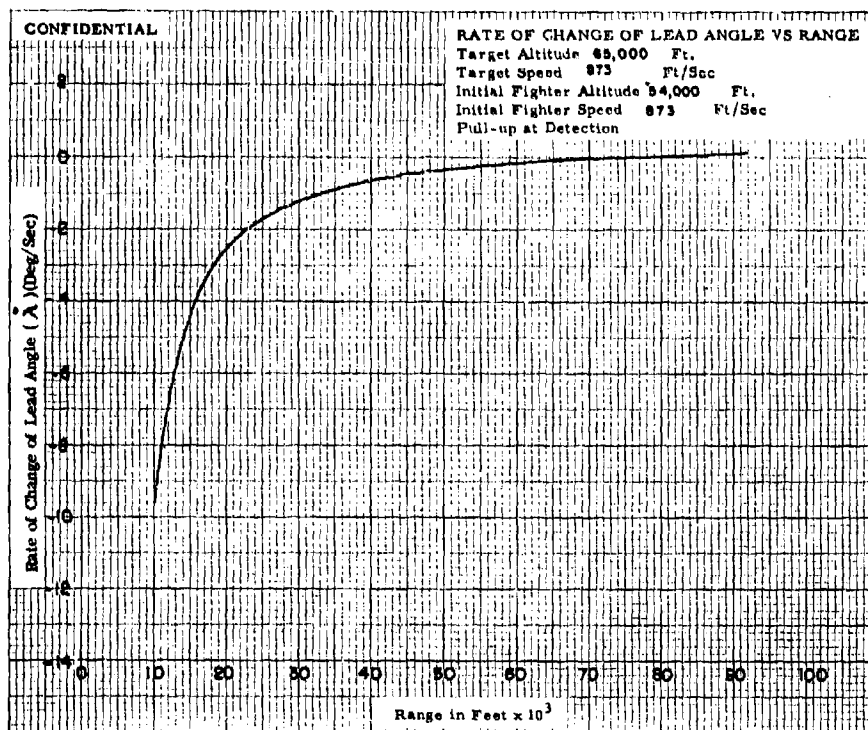
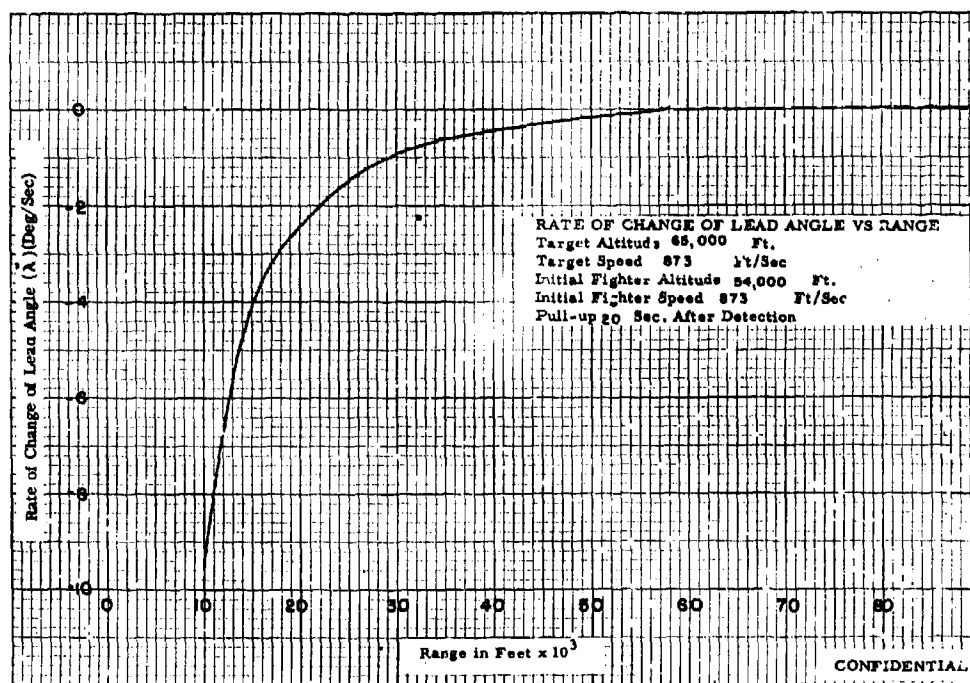
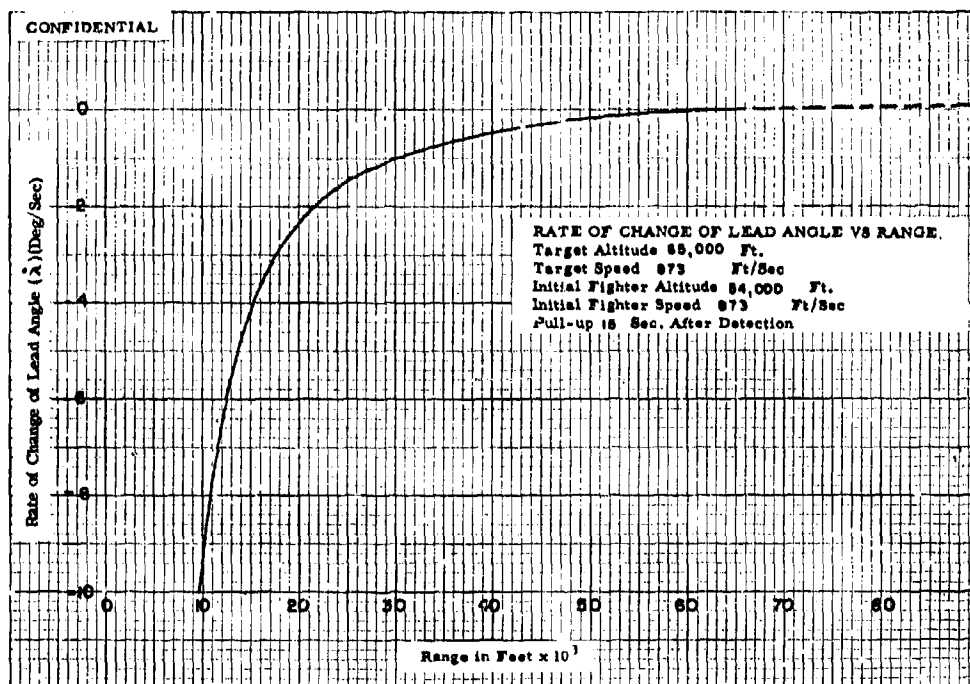


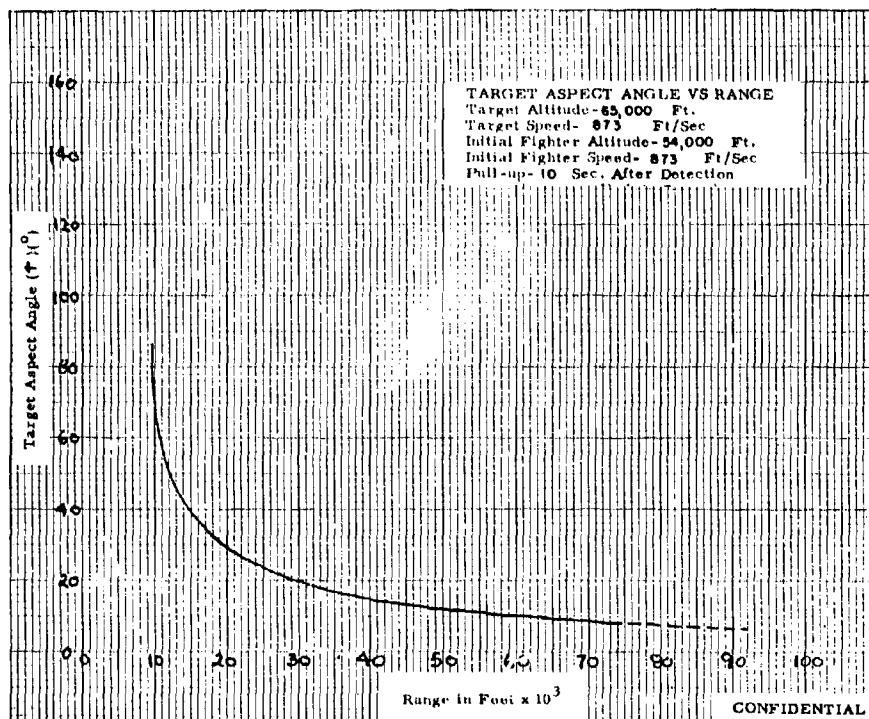
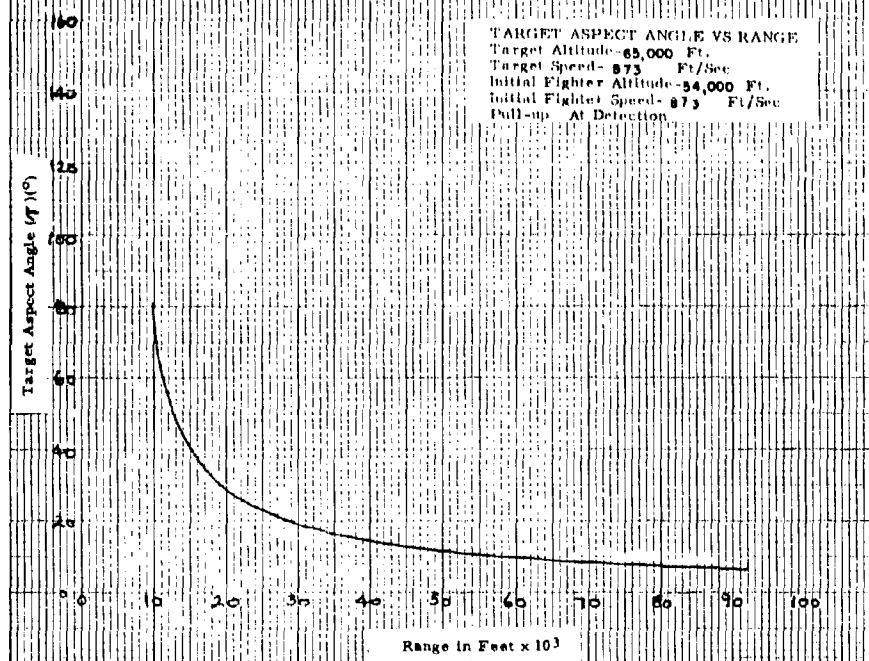
Figure 258



CONFIDENTIAL

Figure 259

CONFIDENTIAL



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Figure 260

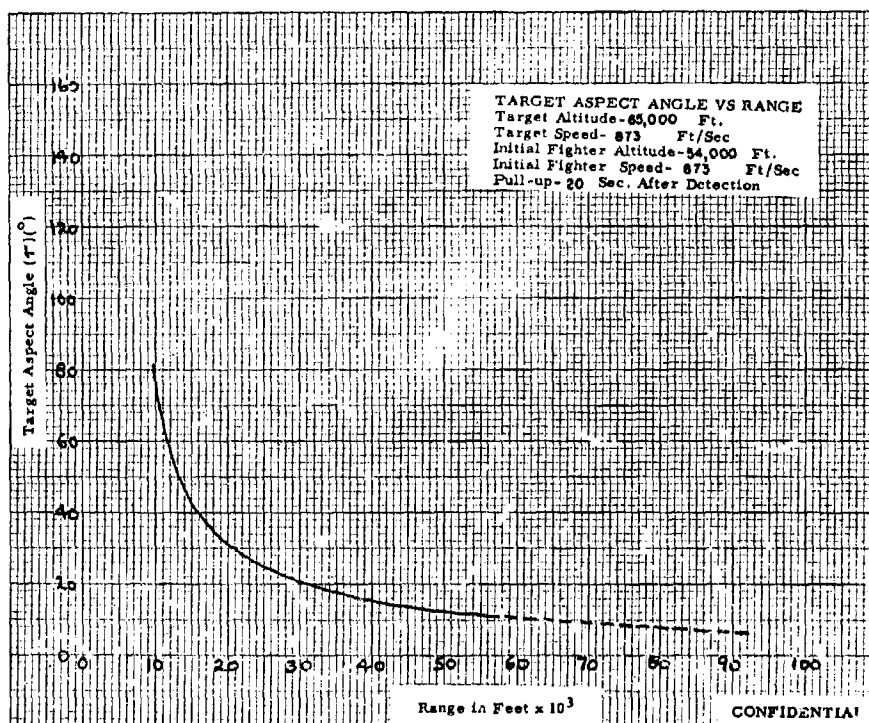
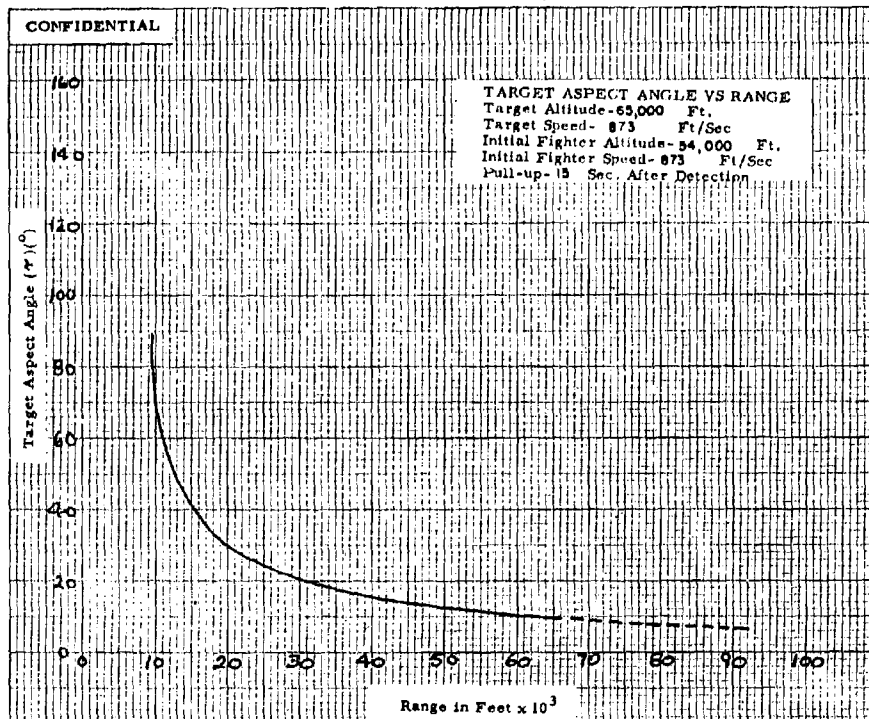


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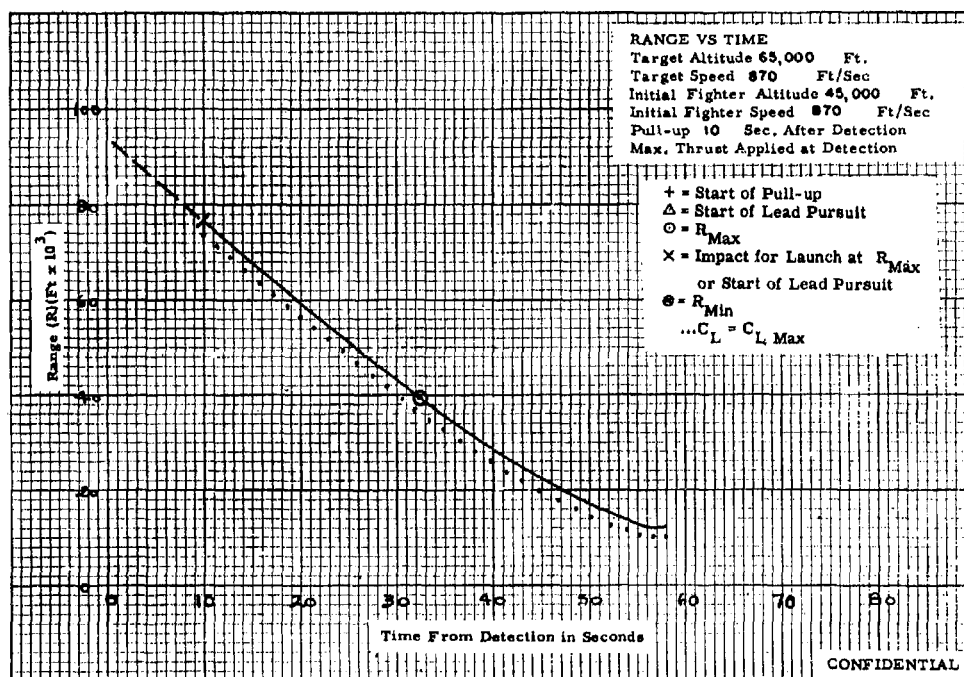
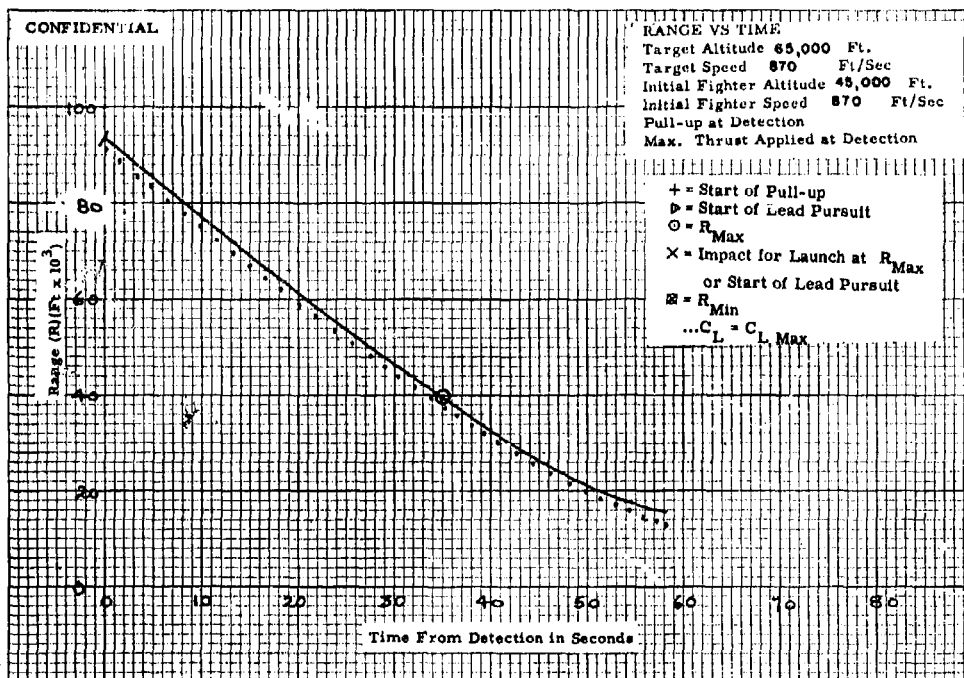


Figure 262

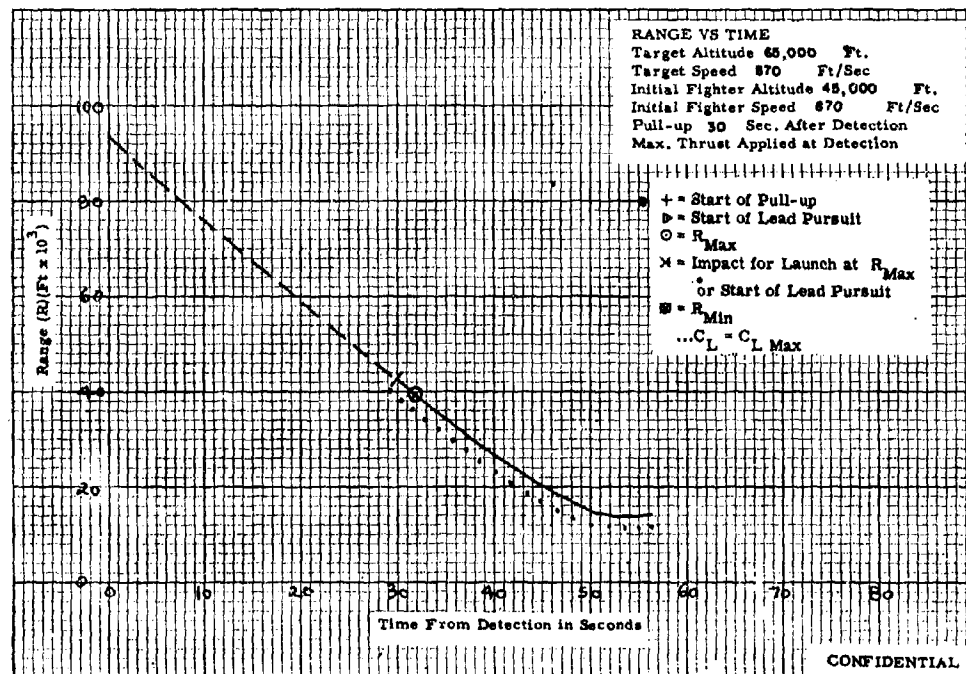
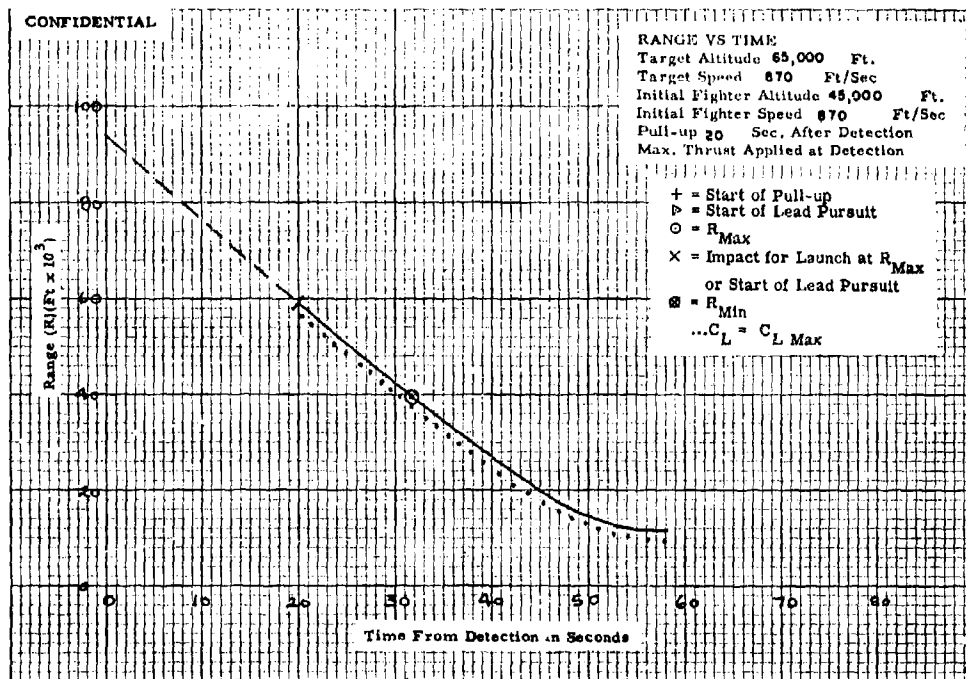


Figure 263

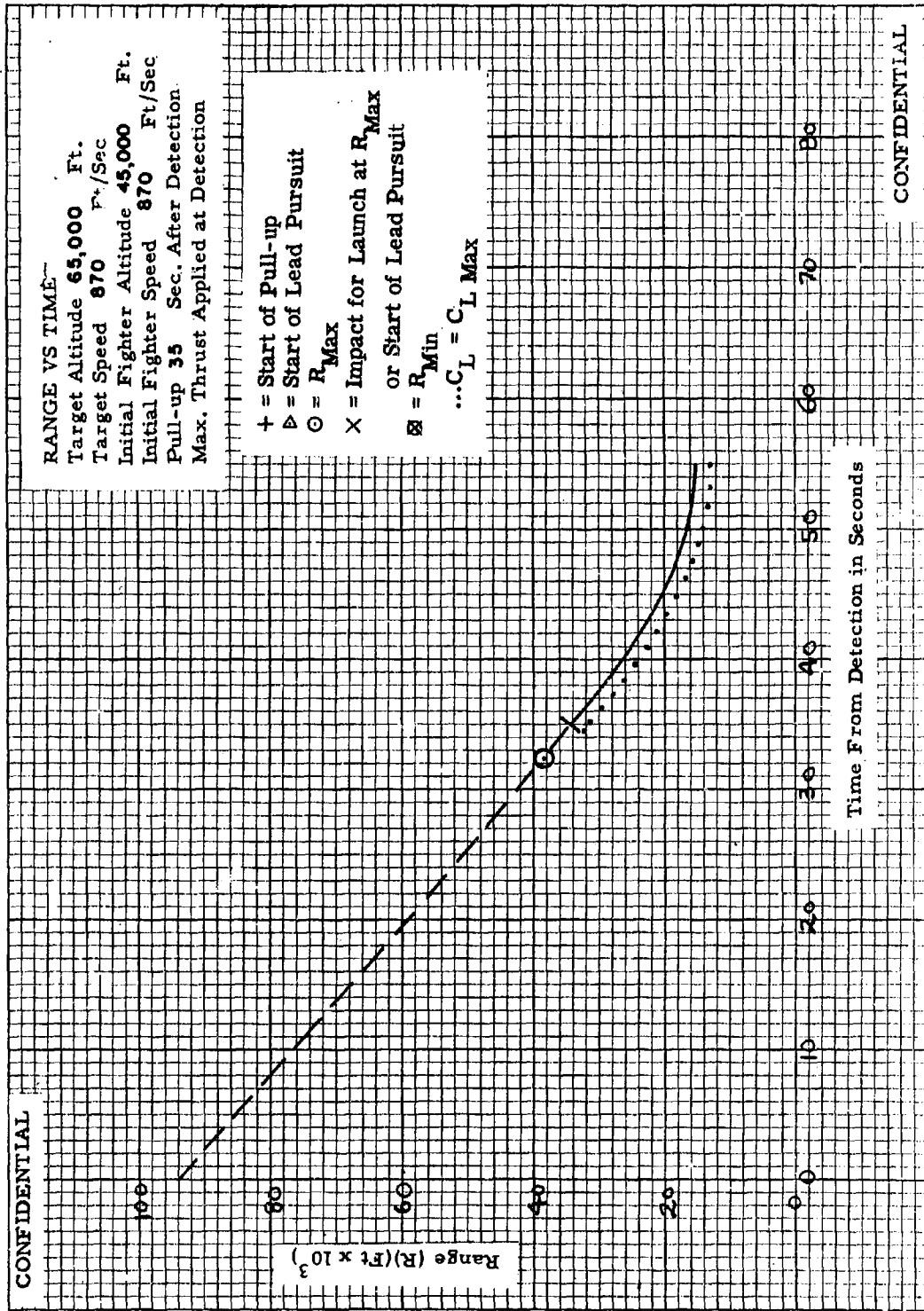


Figure 264

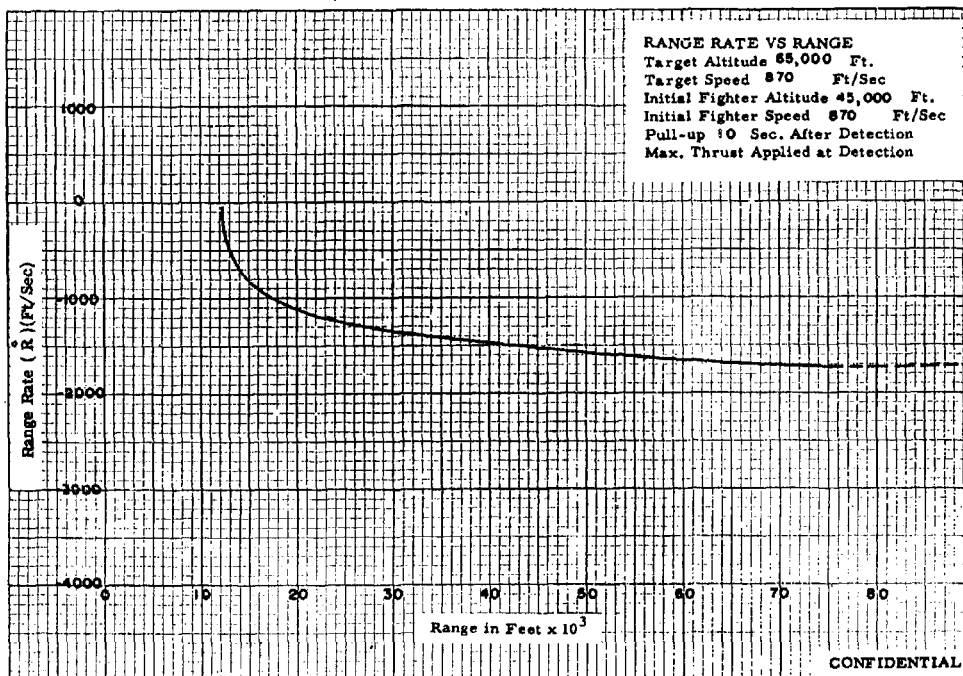
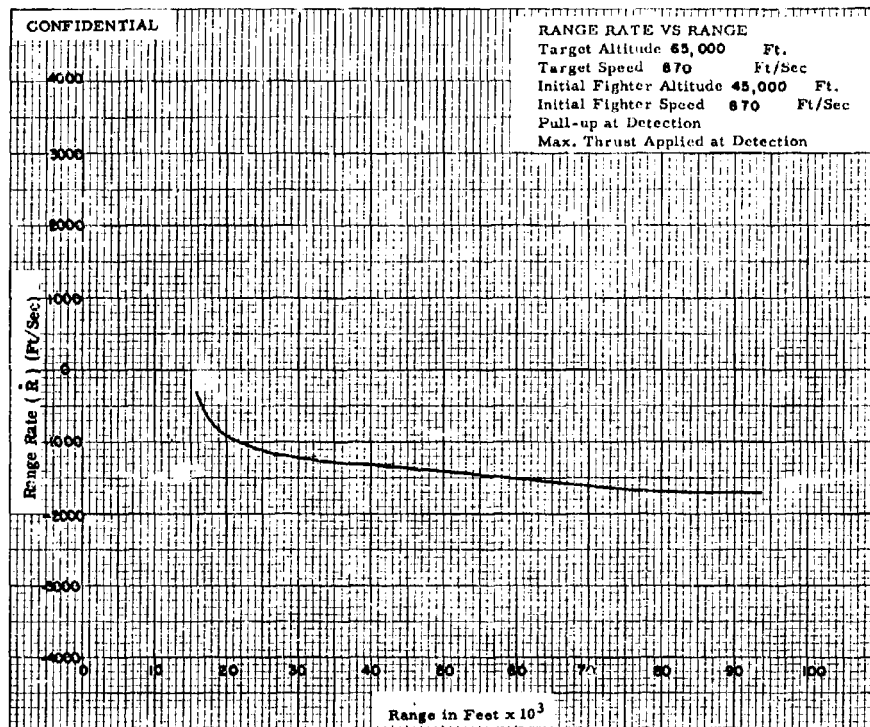


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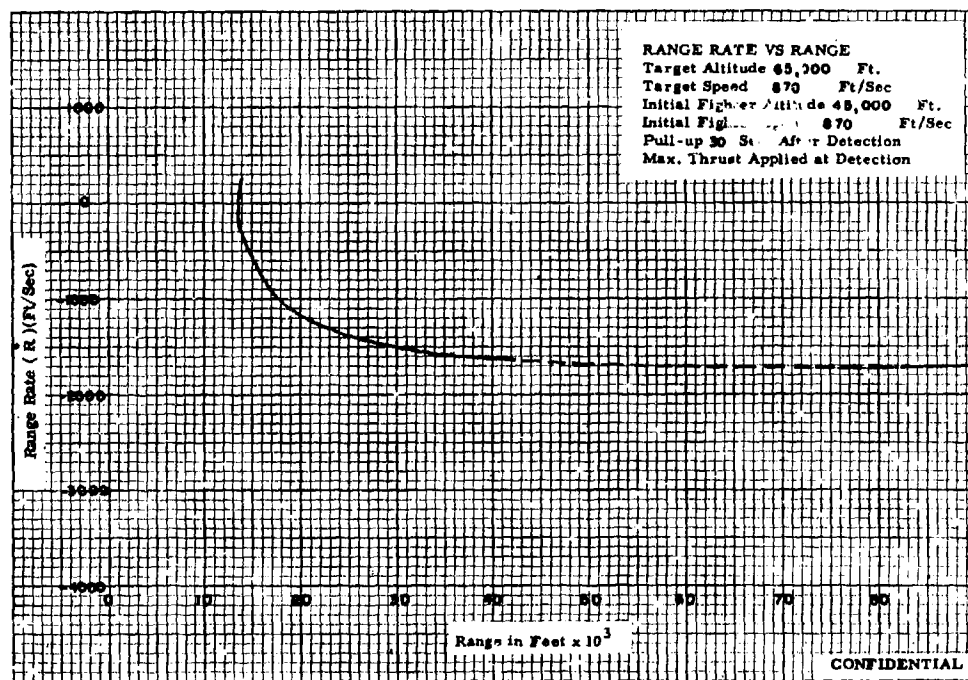
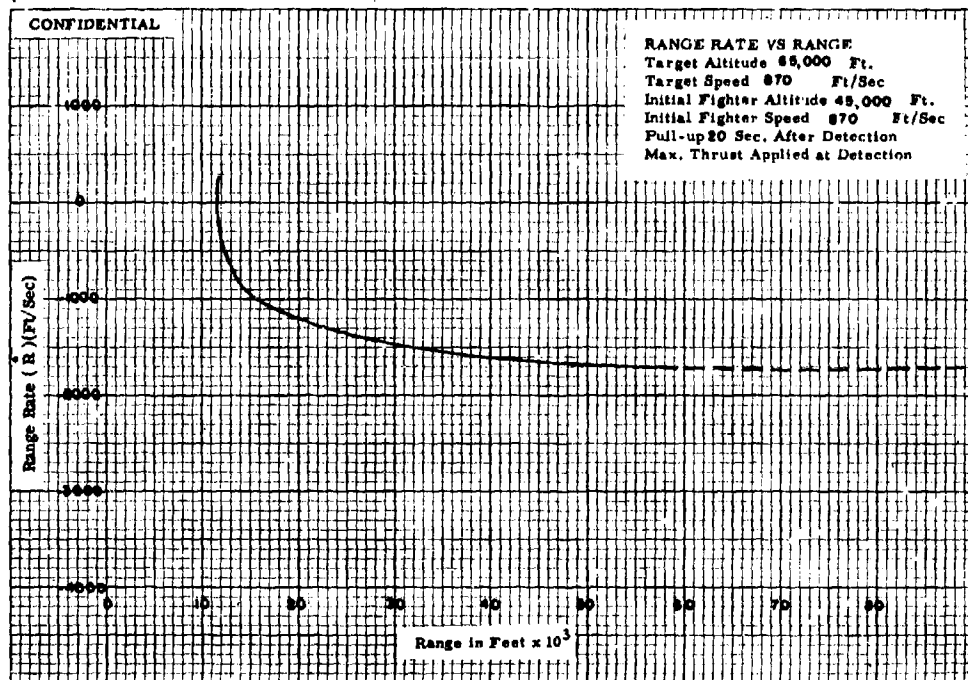


Figure 266

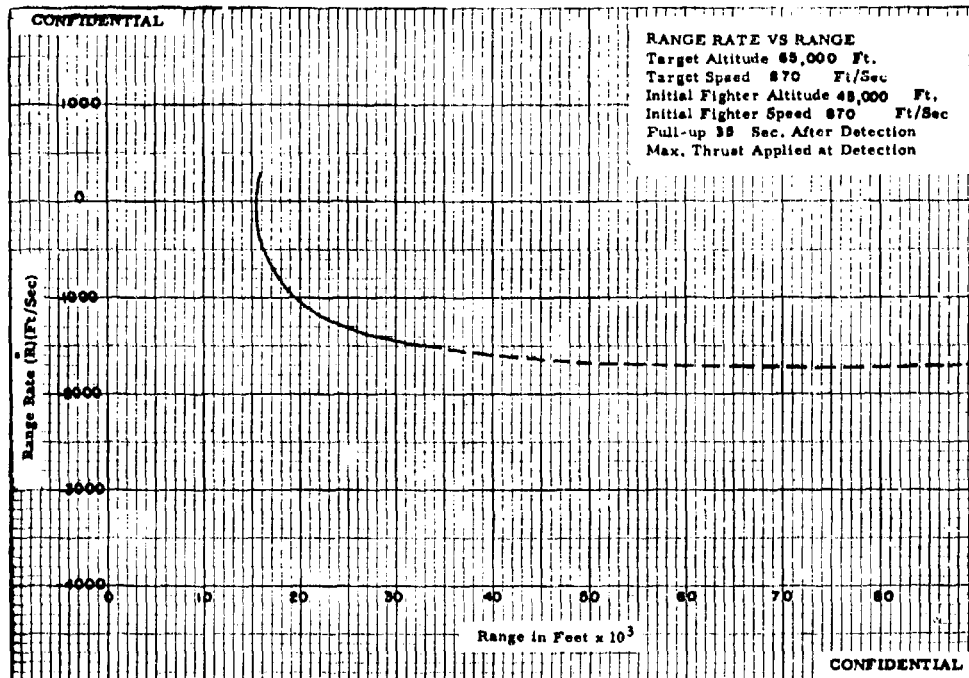


Figure 267

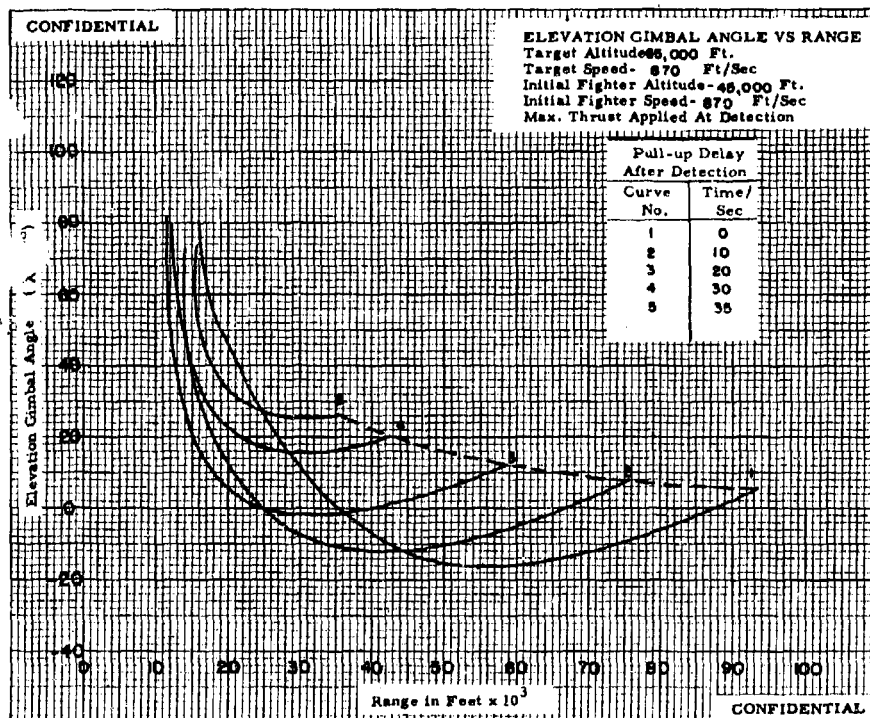


Figure 268

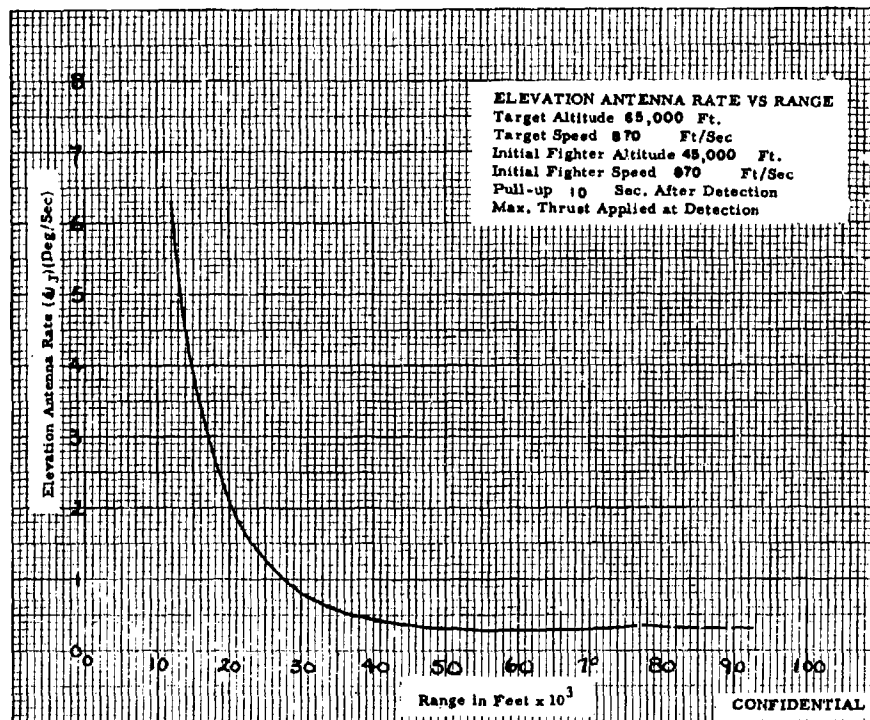
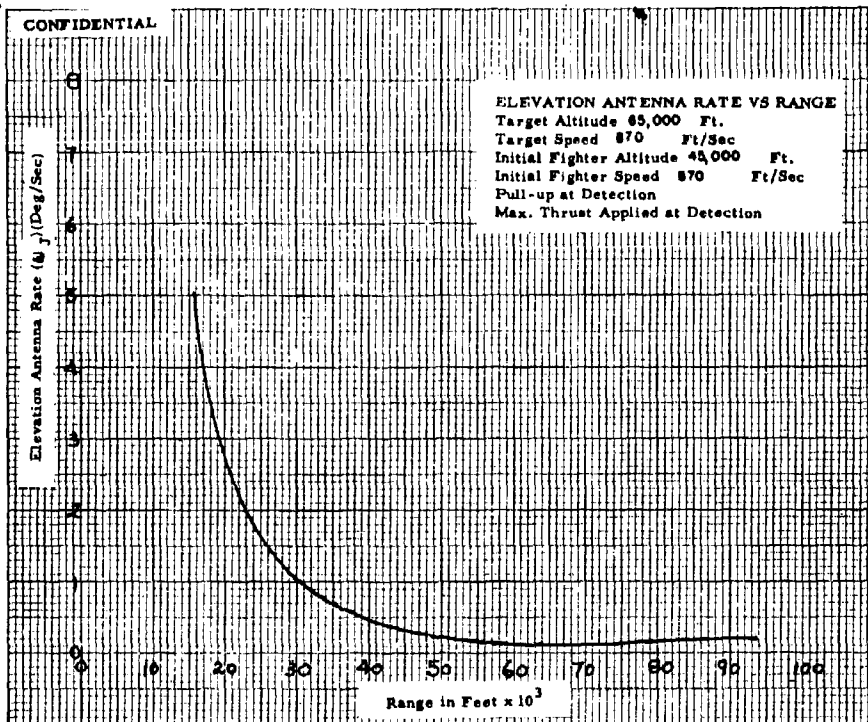


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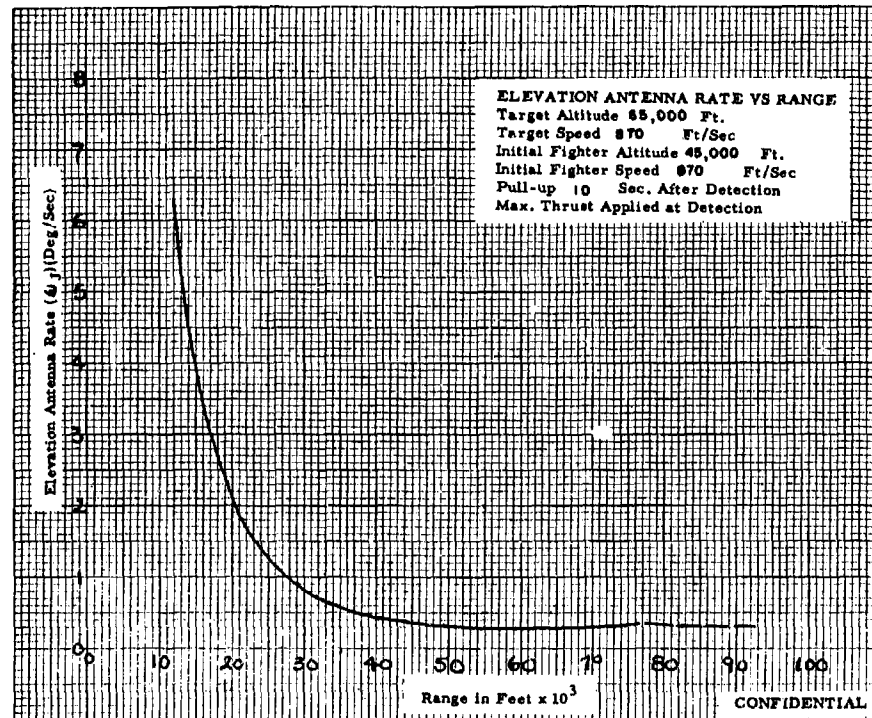
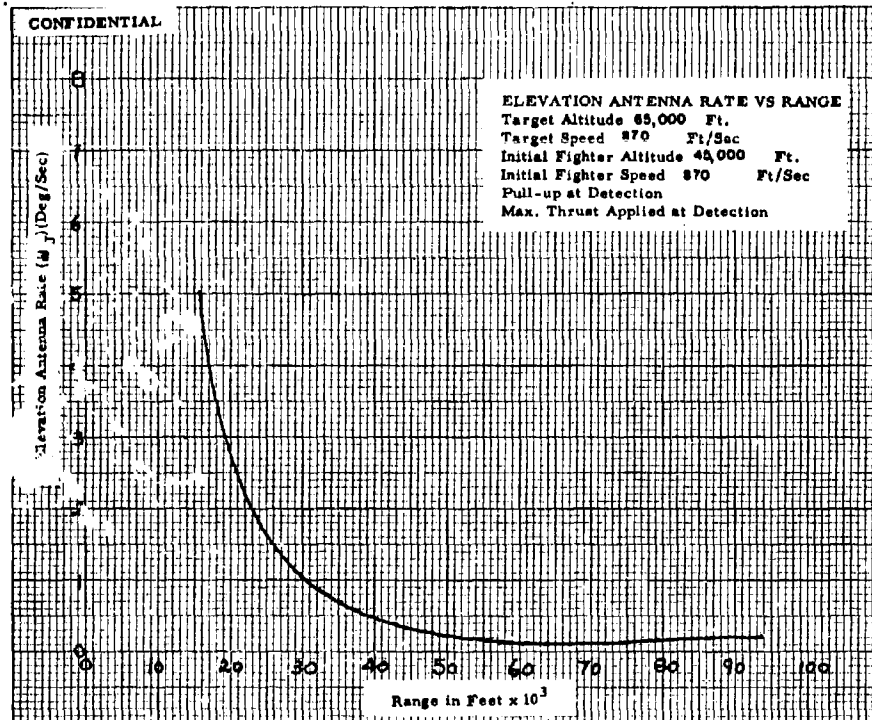


Figure 269

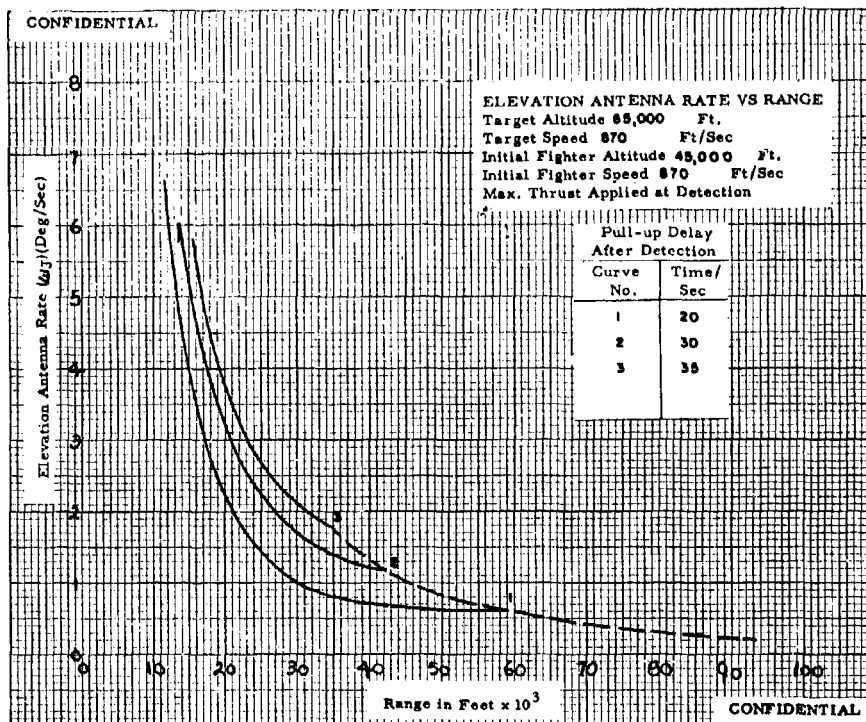


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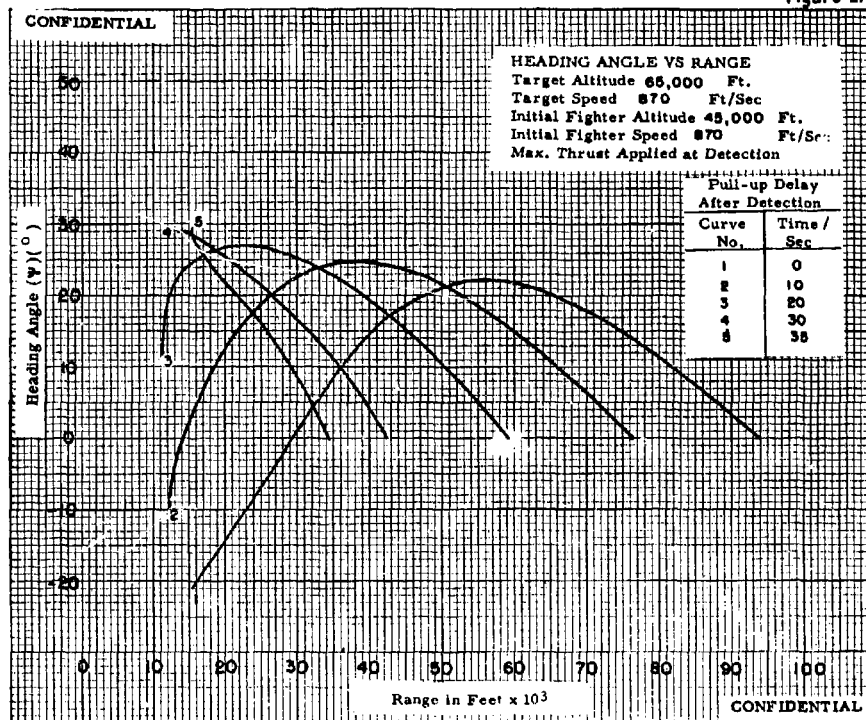


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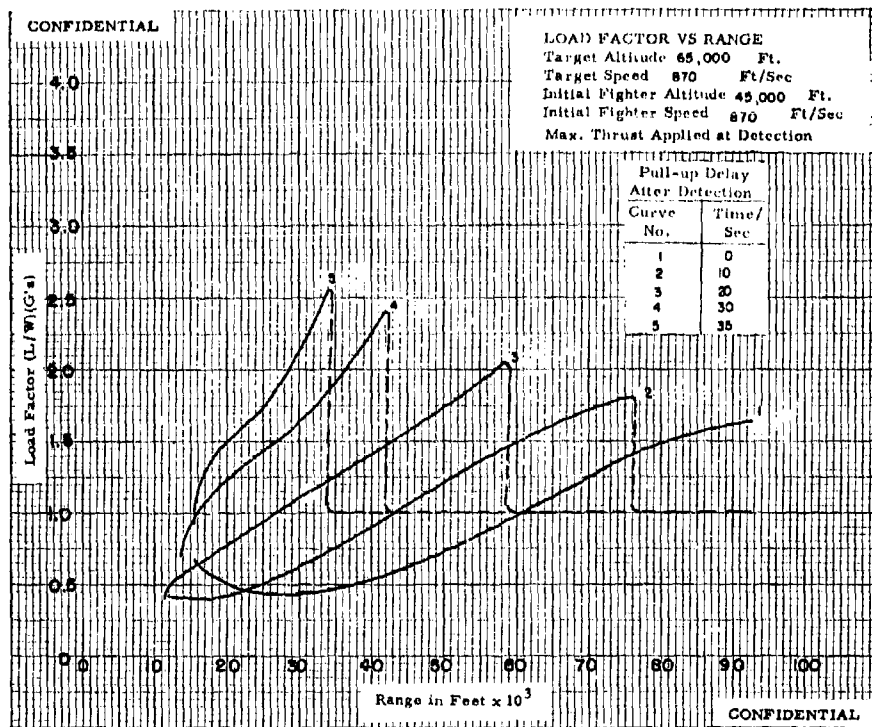


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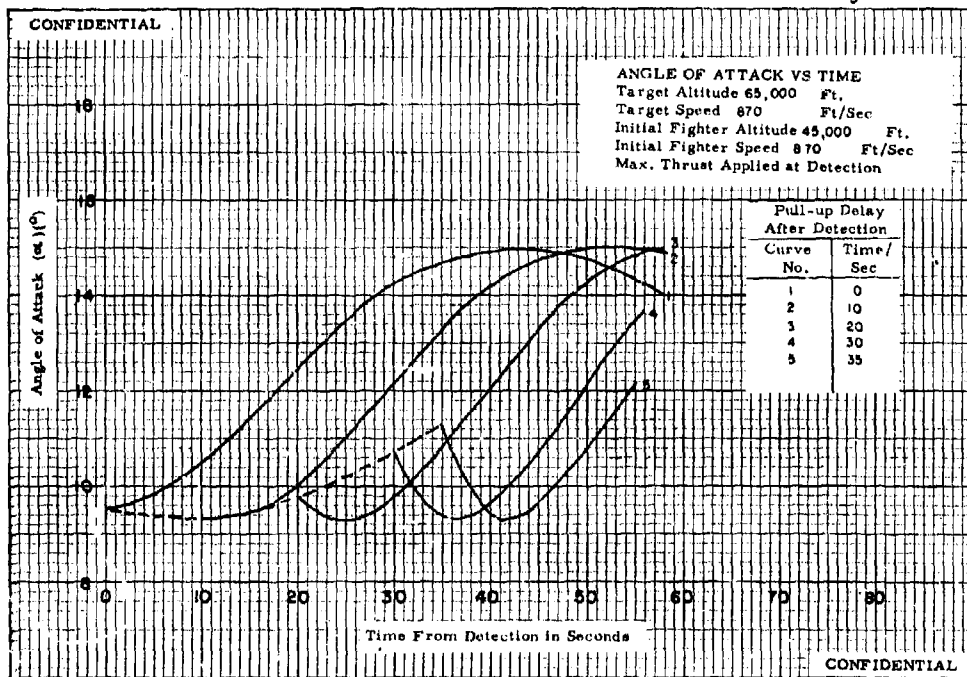


Figure 273

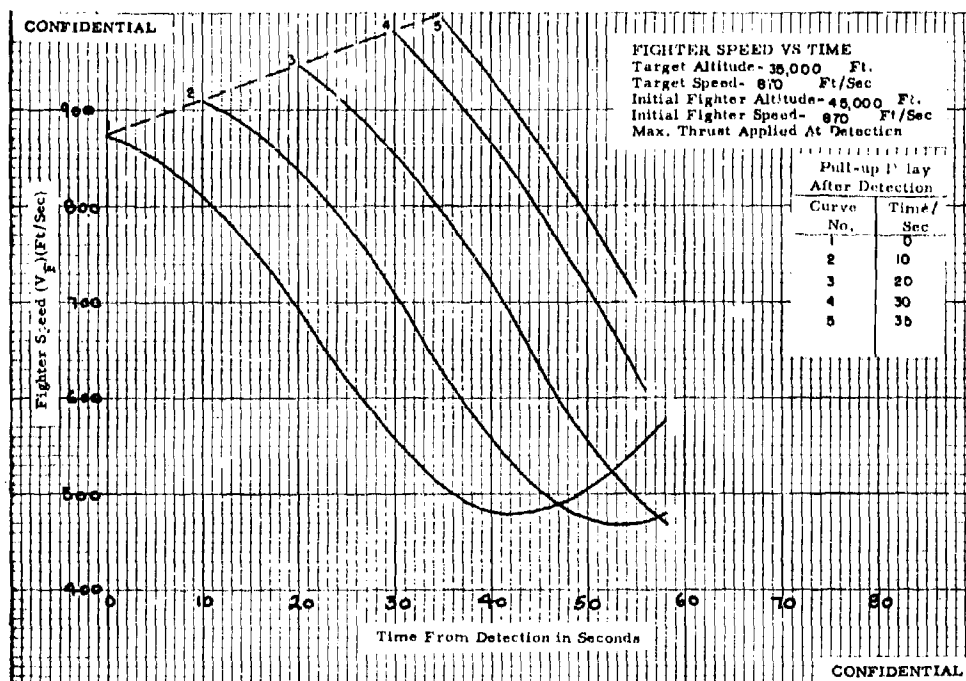


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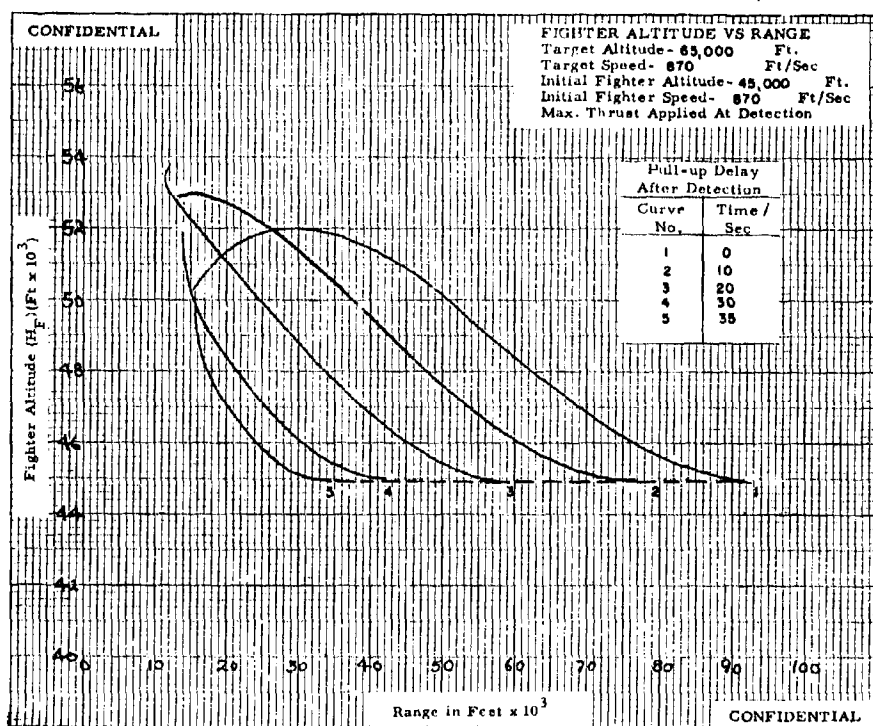


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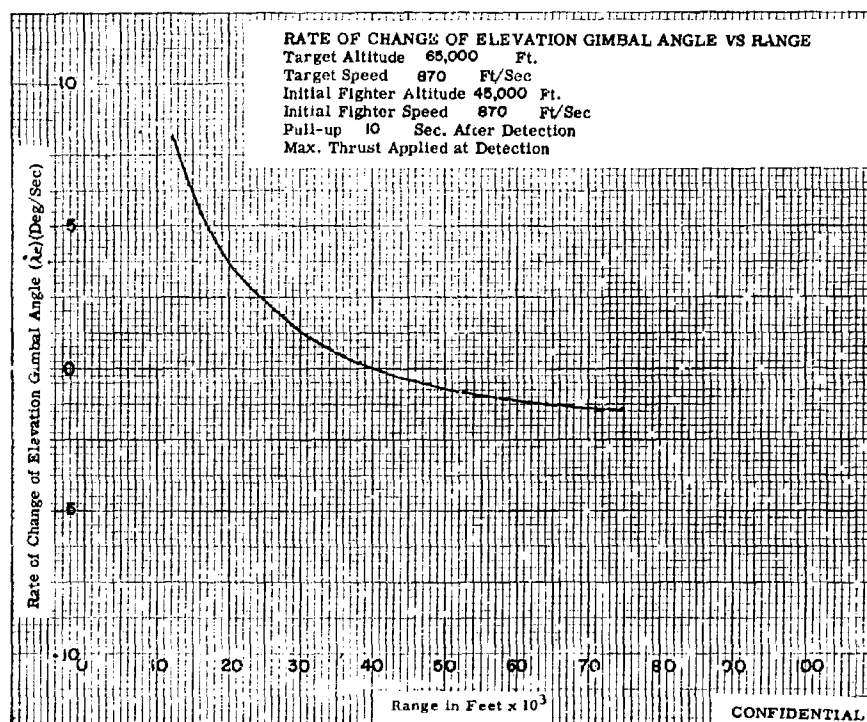
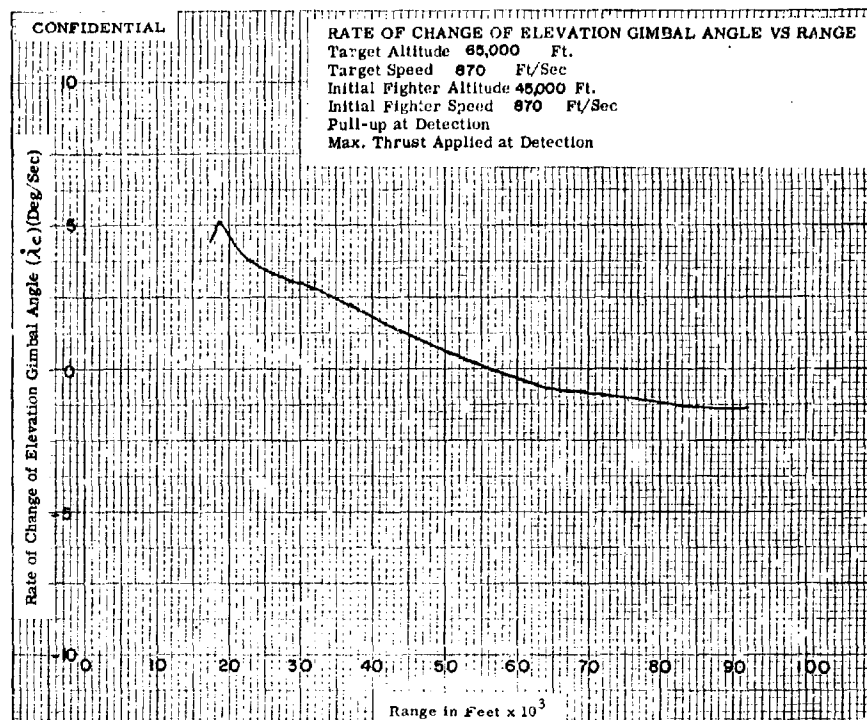


Figure 276

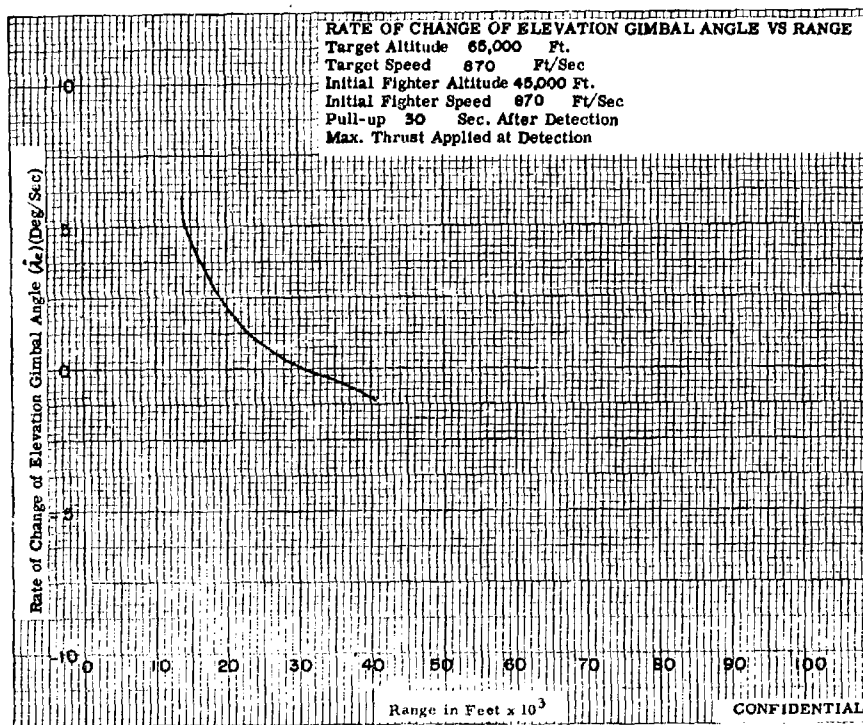
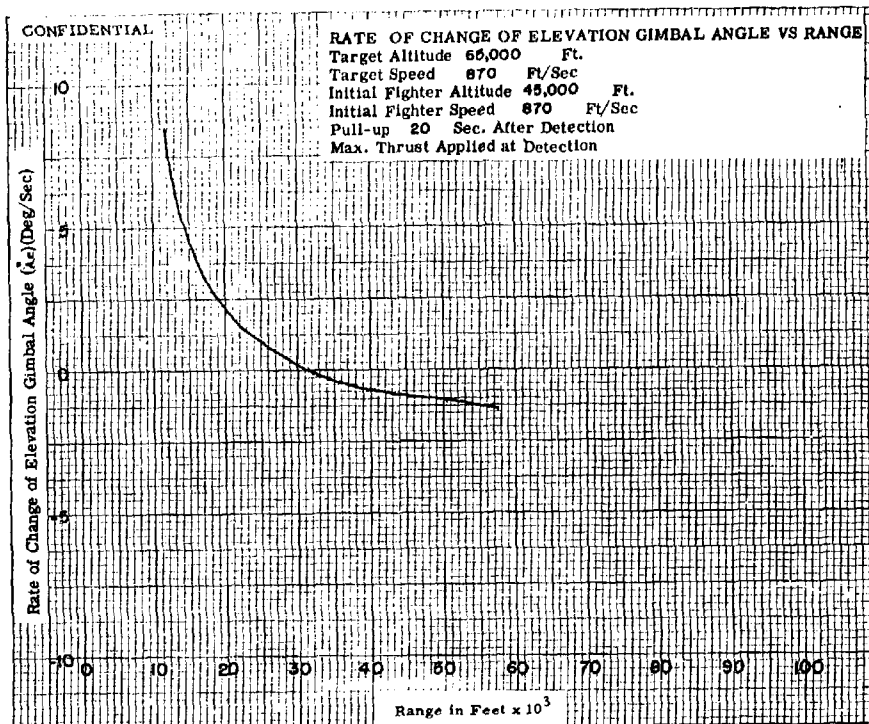


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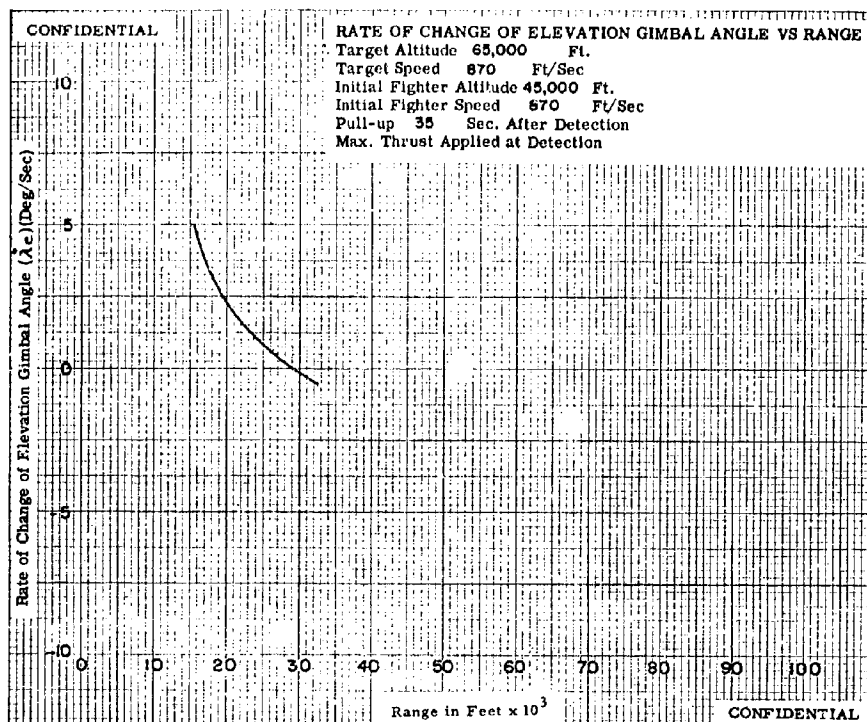


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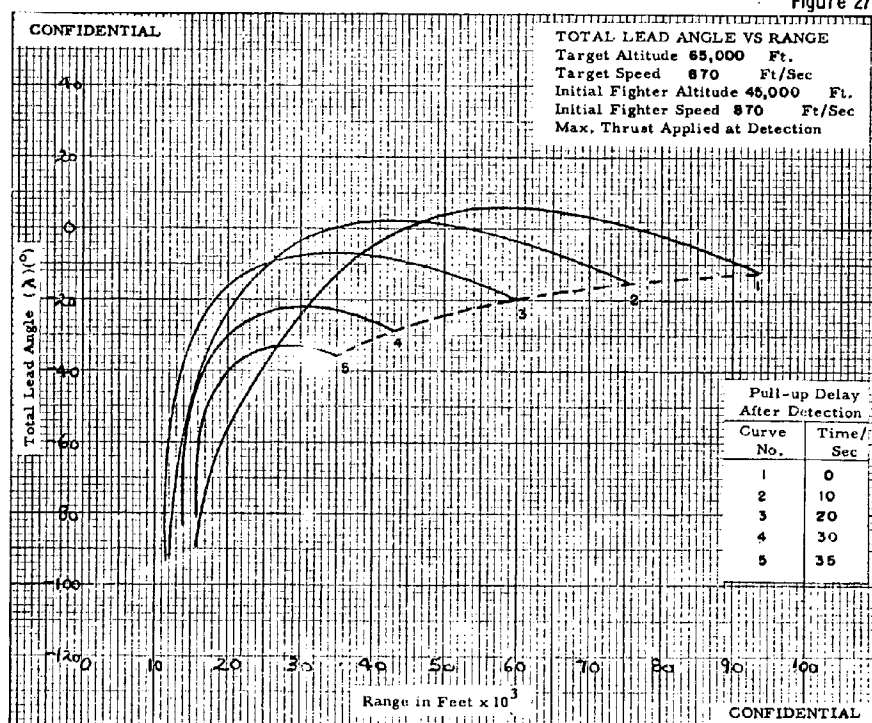


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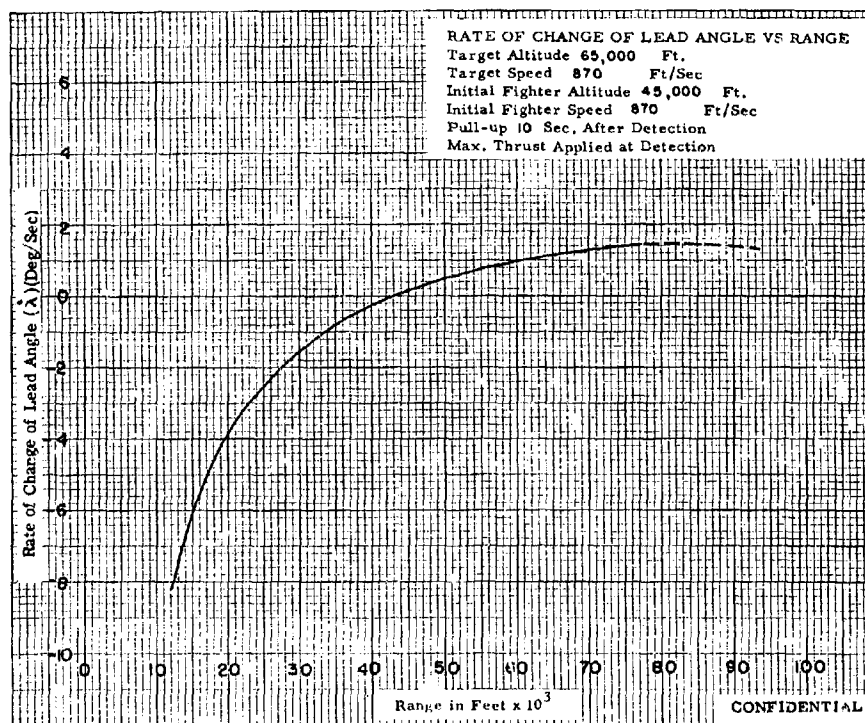
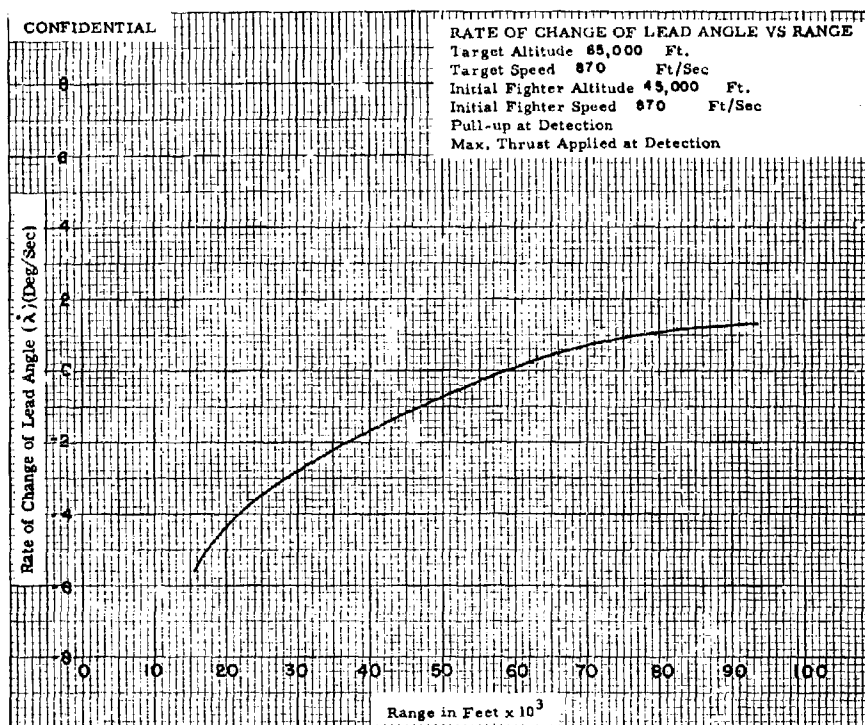


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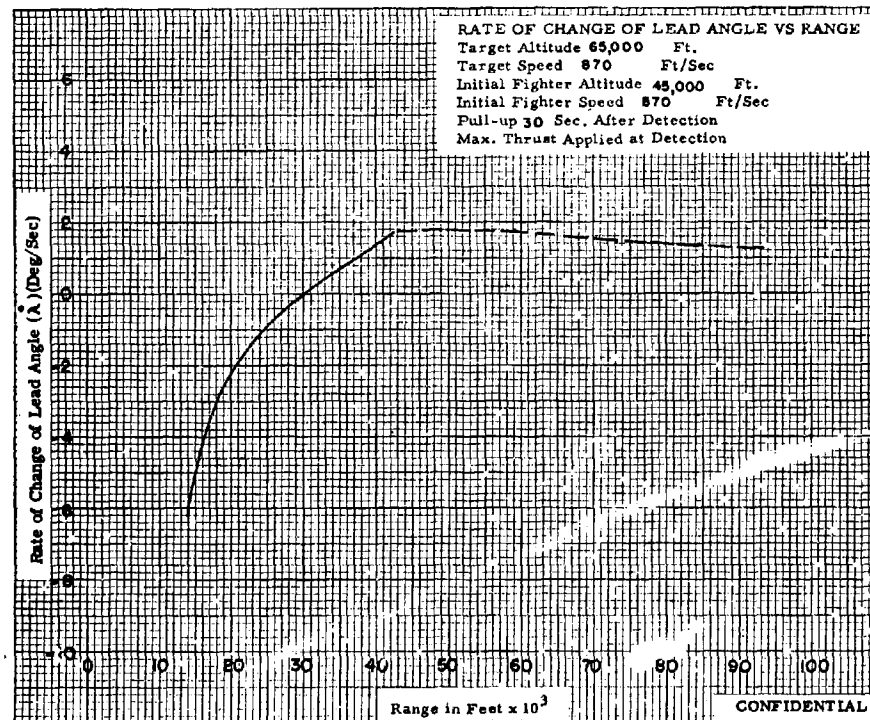
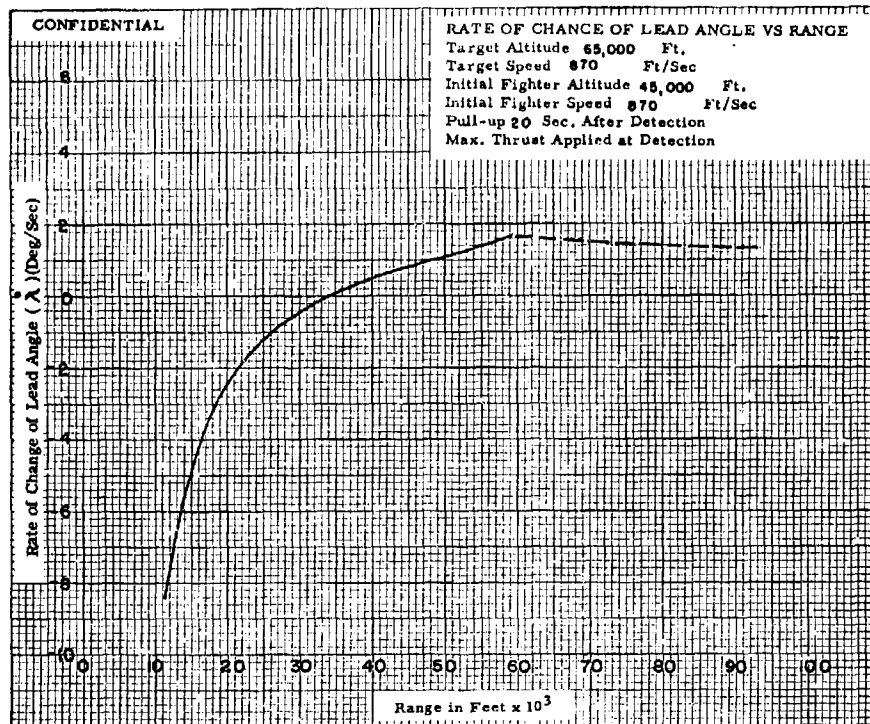


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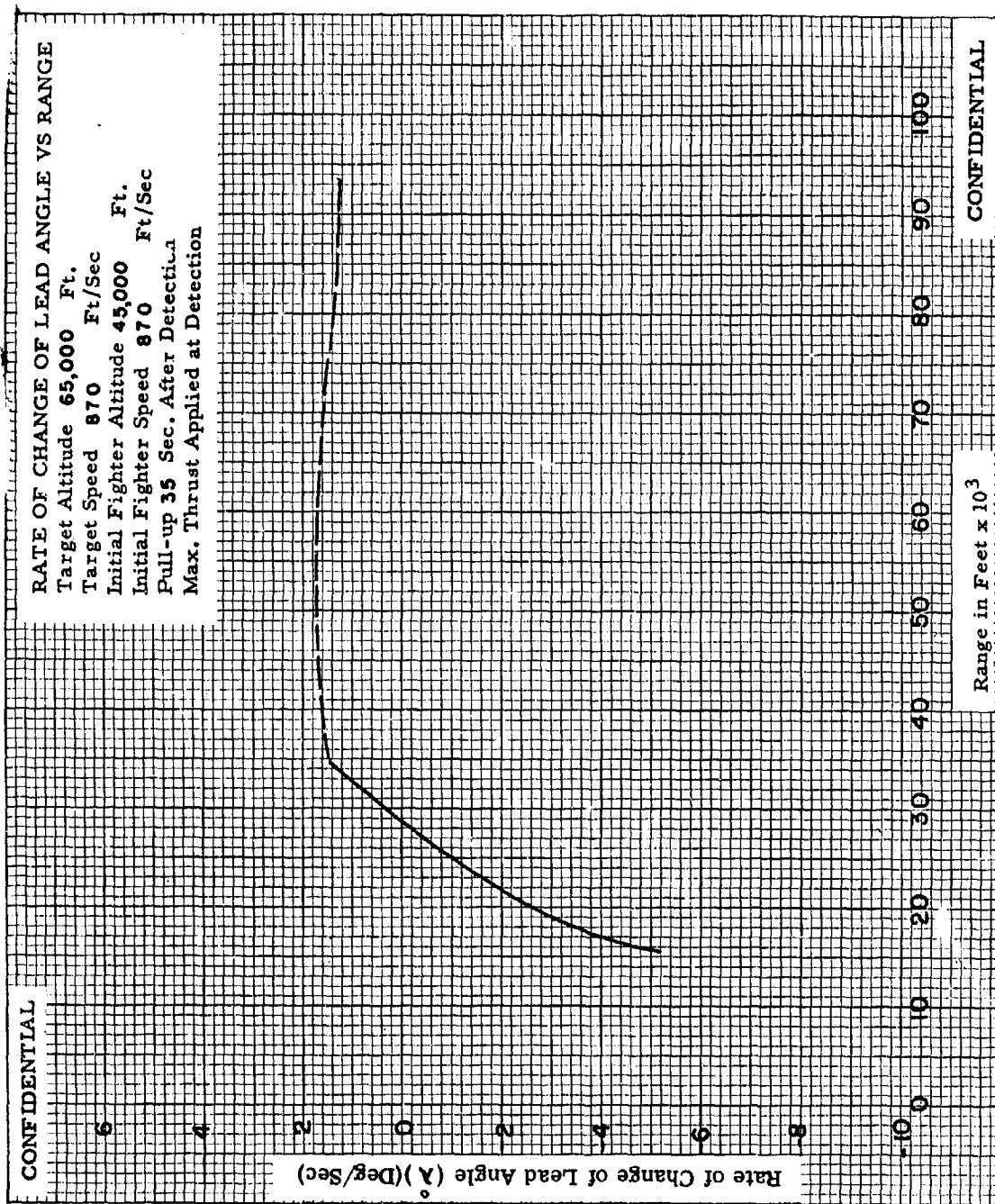
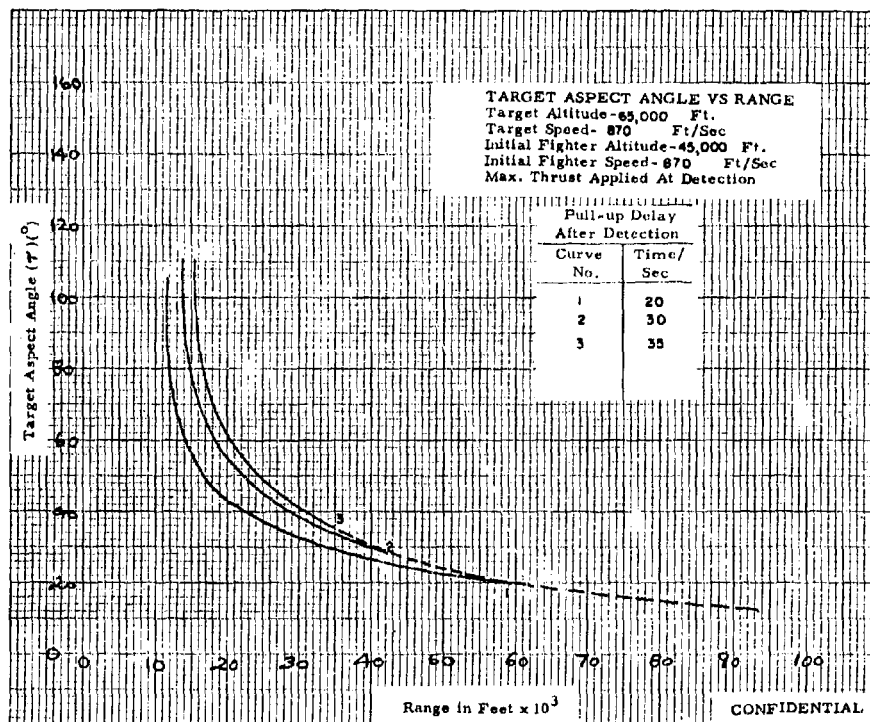
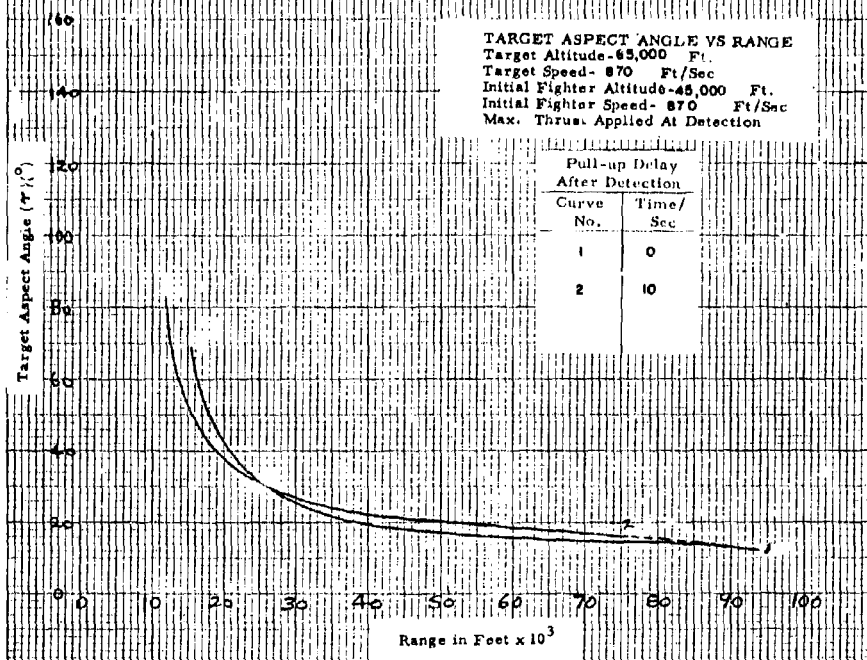


Figure 282

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Figure 283

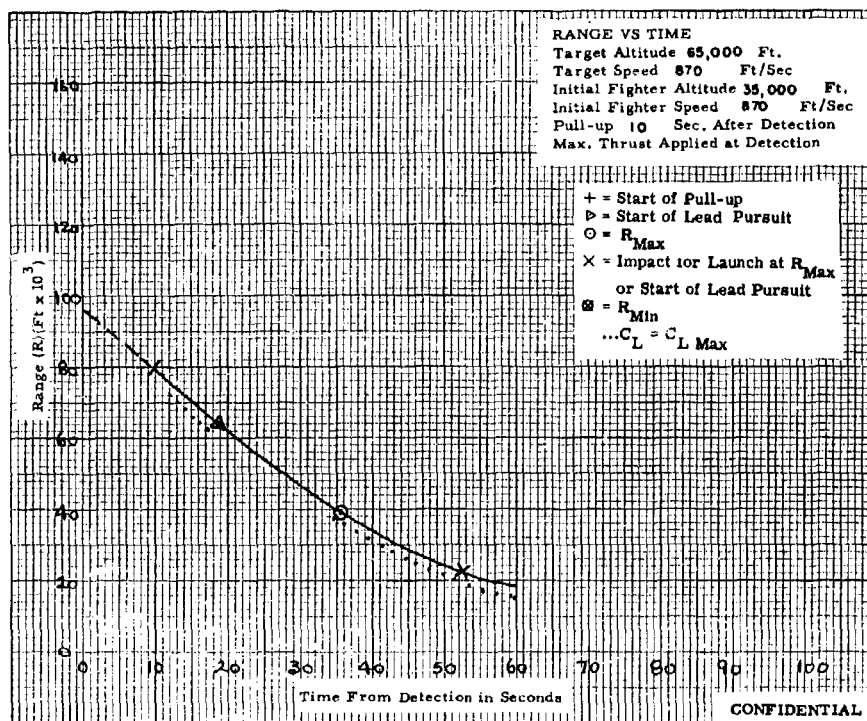
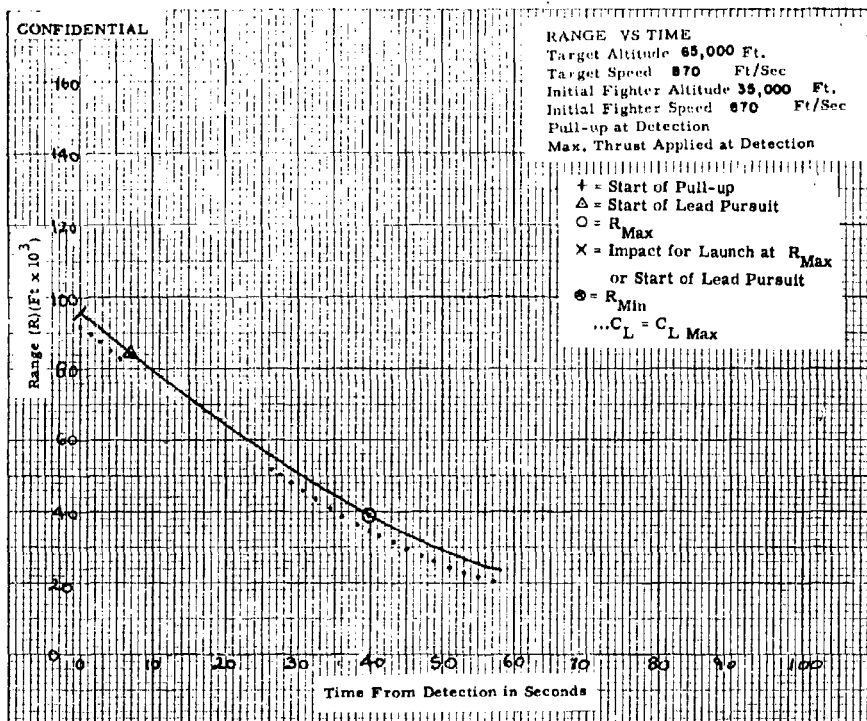


Figure 284

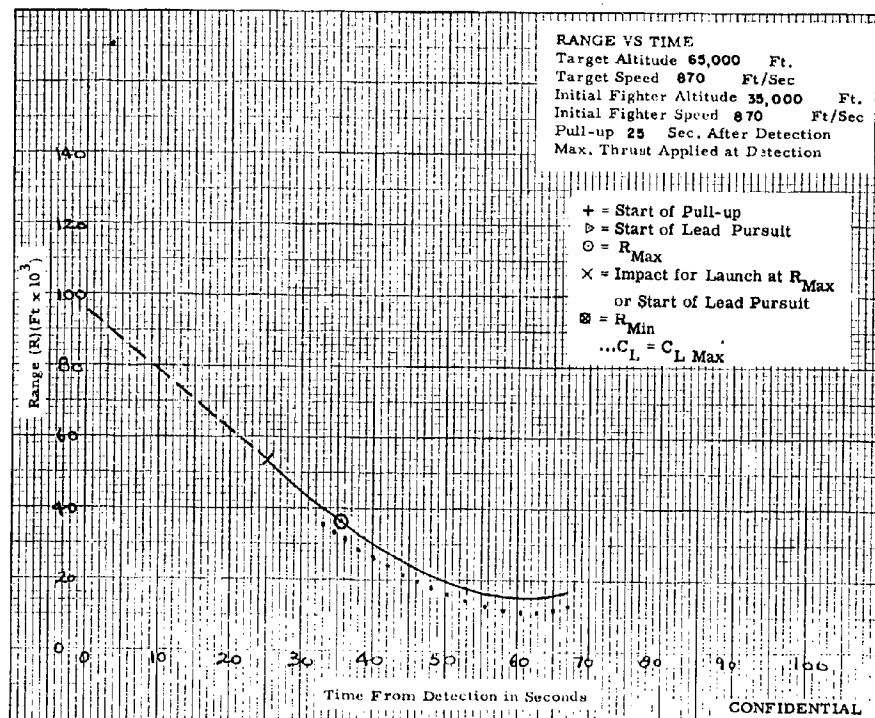
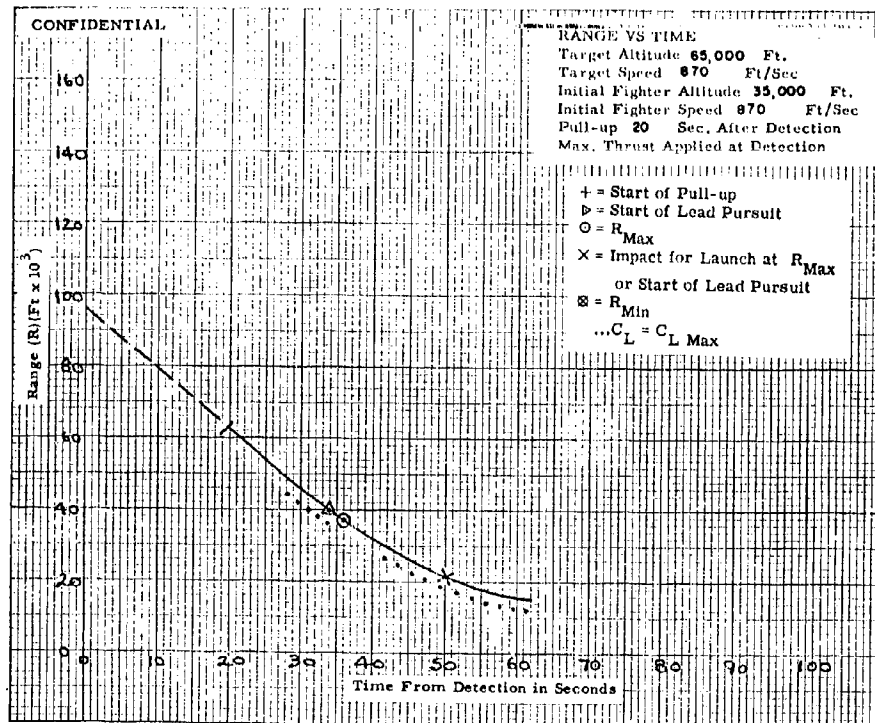
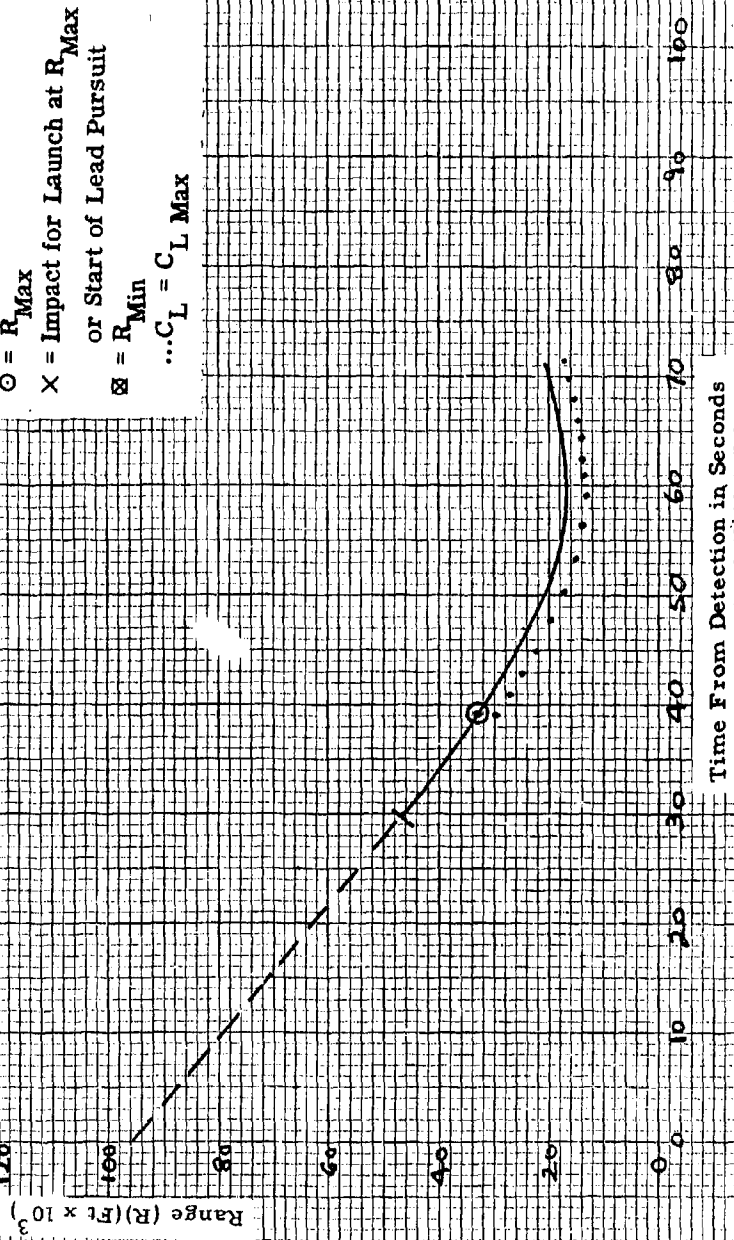


Figure 285

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RANGE VS TIME
Target Altitude 65,000 Ft.
Target Speed 870 Ft/Sec
Initial Fighter Altitude 35,000 Ft.
Initial Fighter Speed 870 Ft/Sec
Pull-up 30 Sec. After Detection
Max. Thrust Applied at Detection

+ = Start of Pull-up
▷ = Start of Lead Pursuit
○ = R_{Max}
X = Impact for Launch at R_{Max}
or Start of Lead Pursuit
⊗ = R_{Min}
... $C_L = C_L Max$



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Figure 286

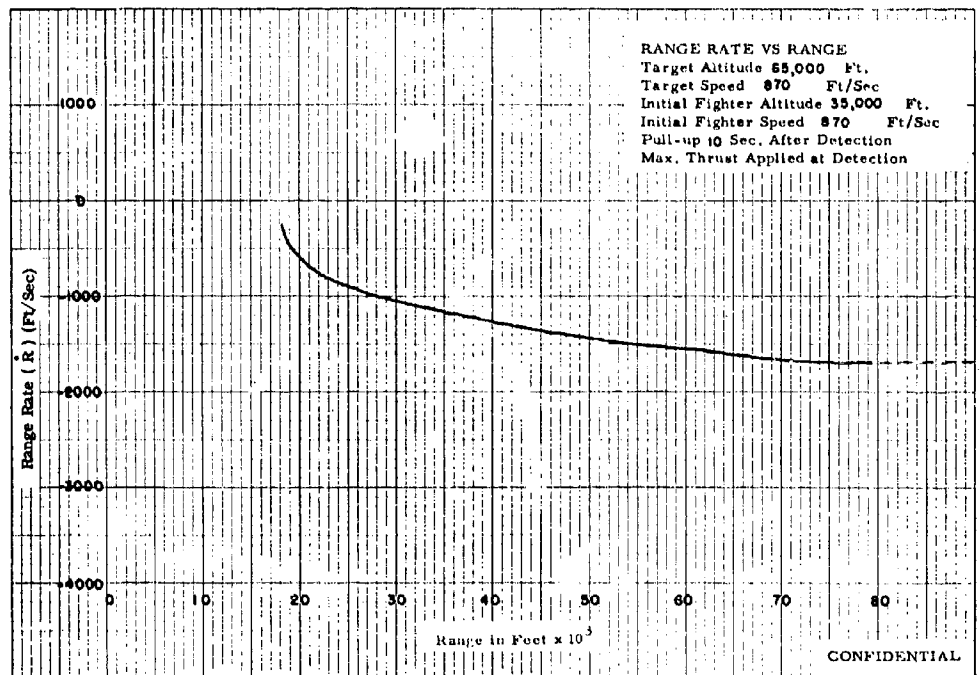
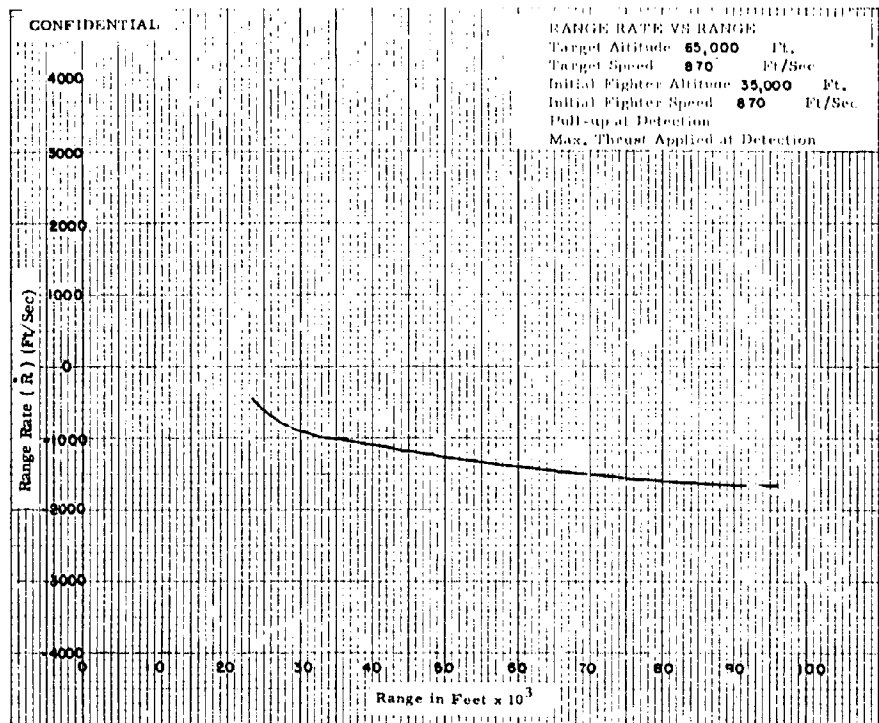


Figure 287

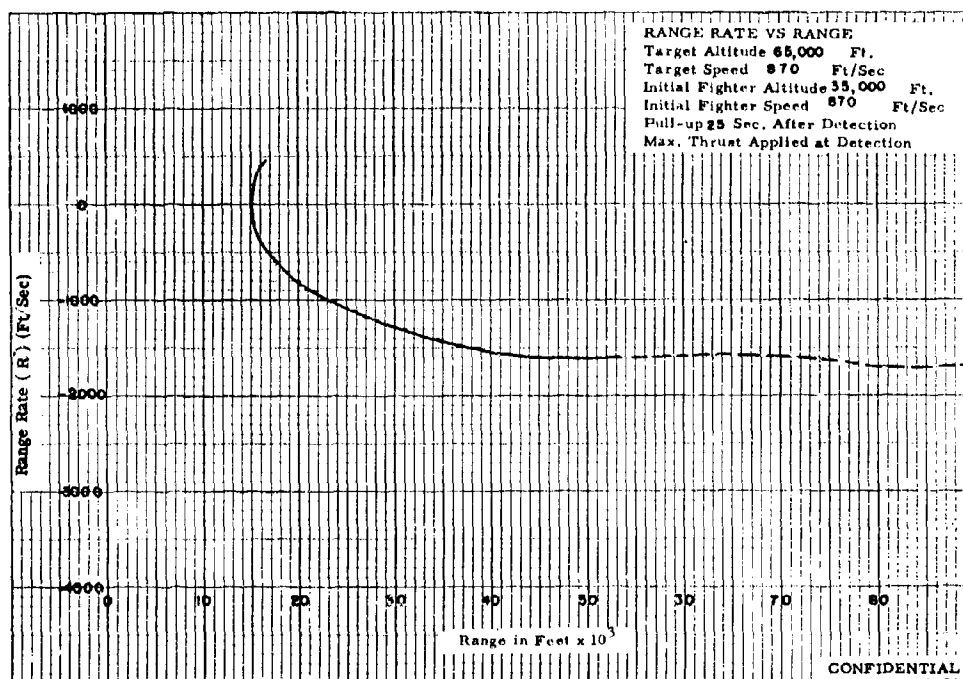
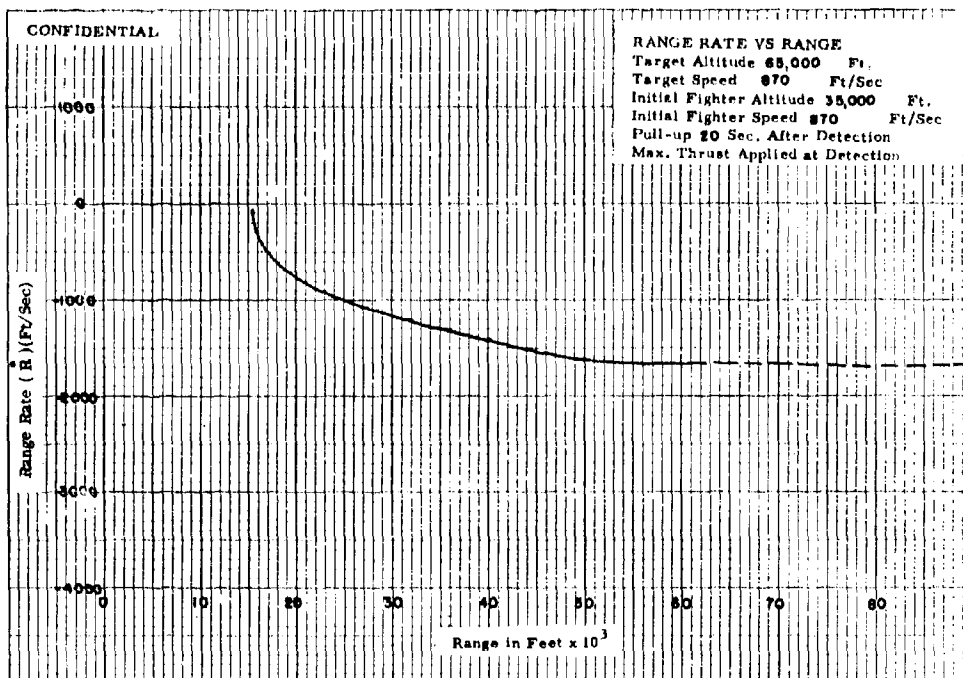


Figure 288

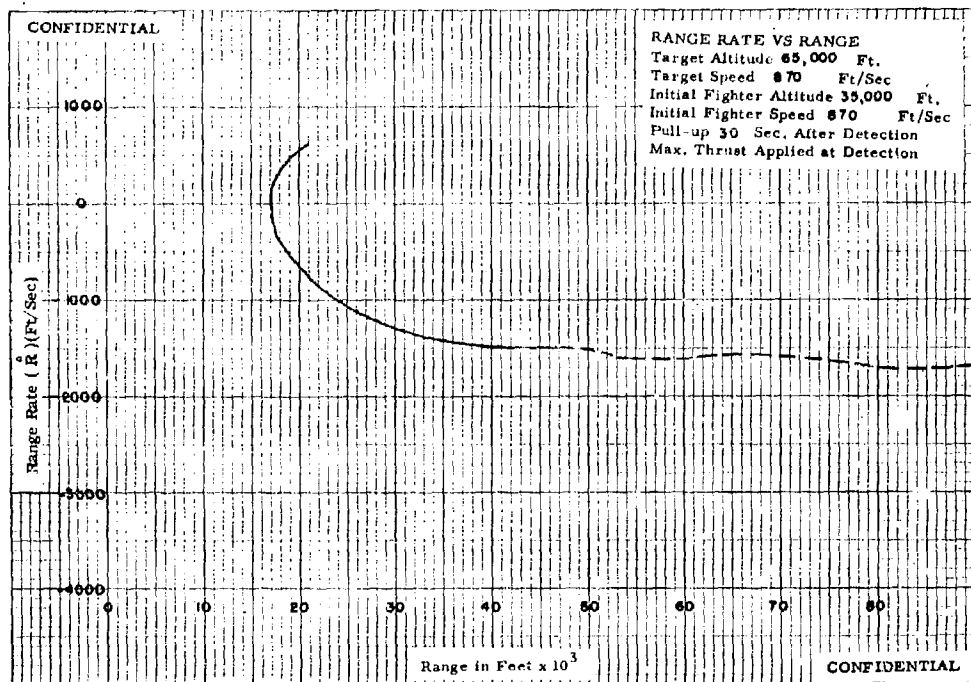


Figure 289

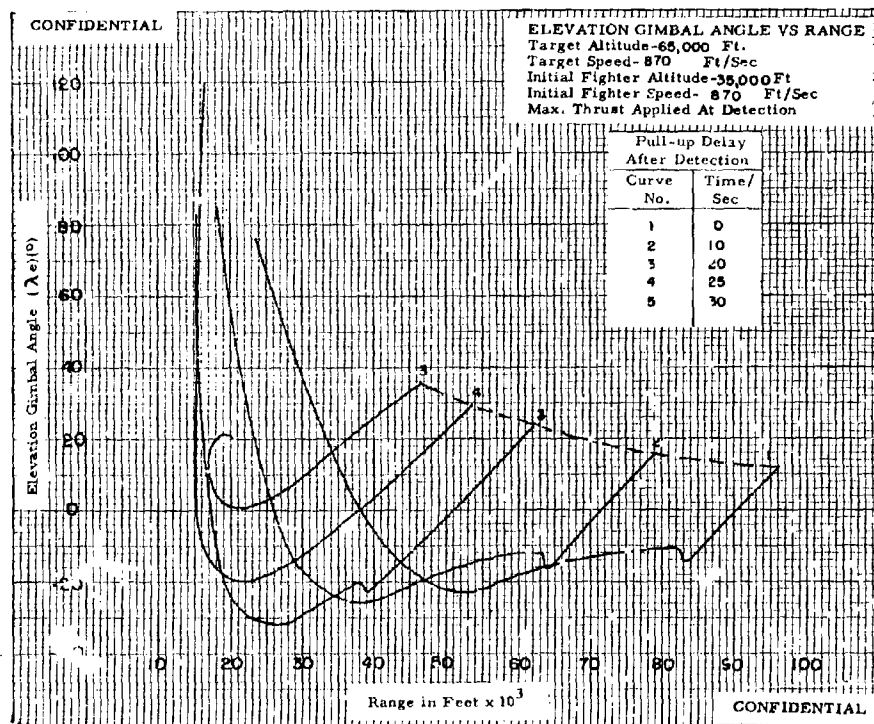
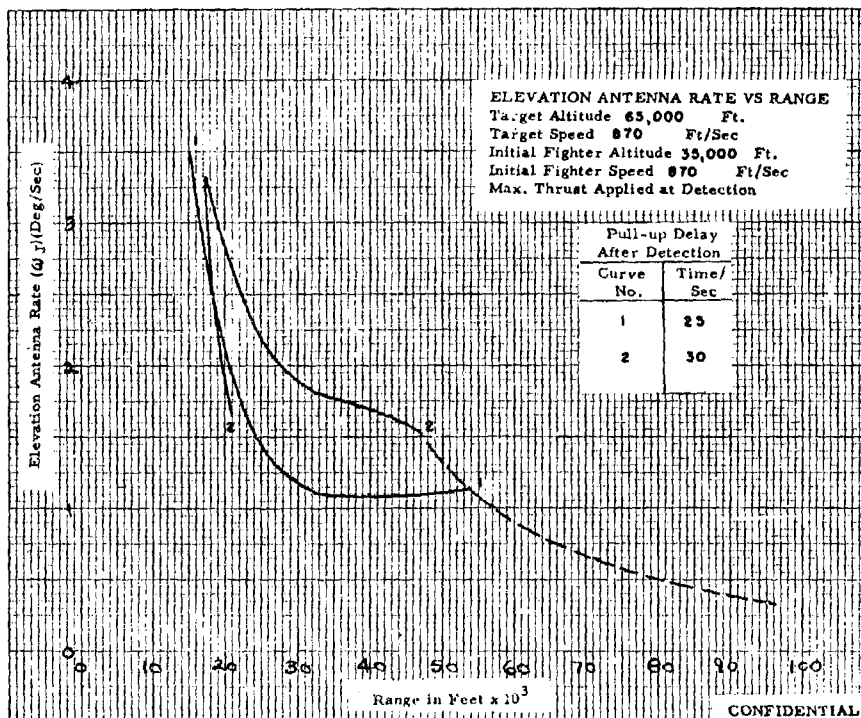
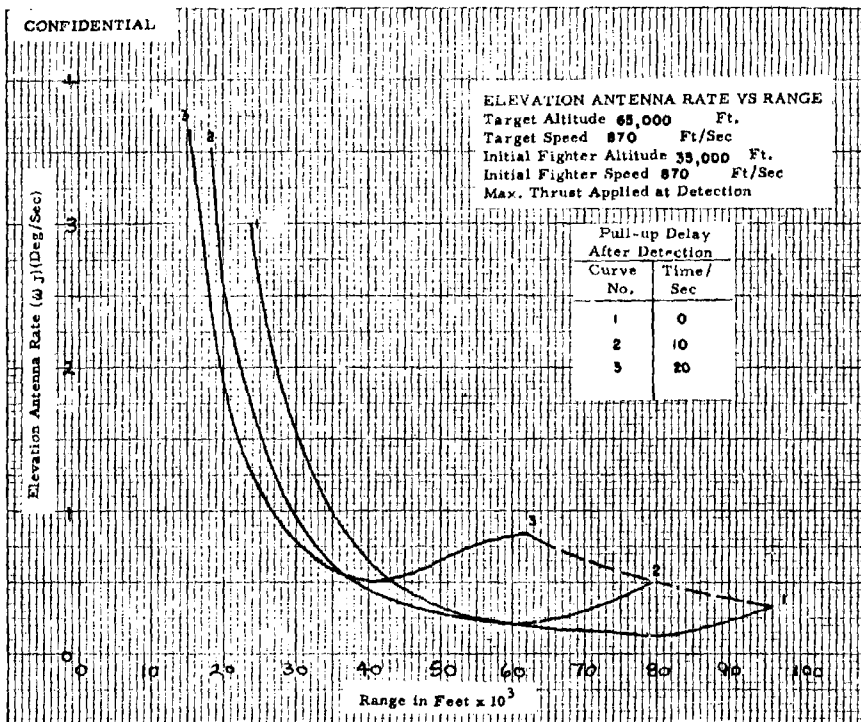


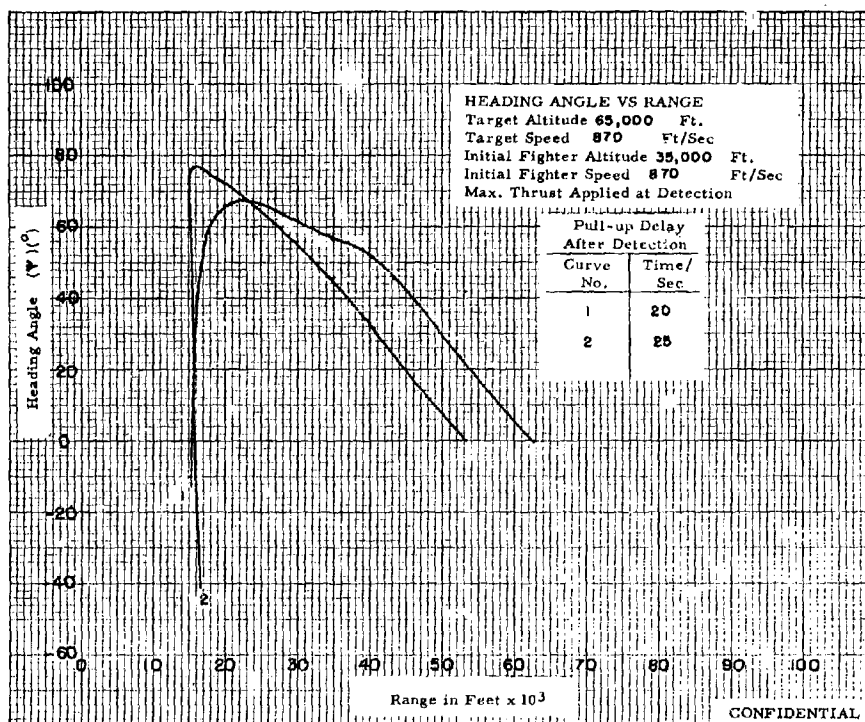
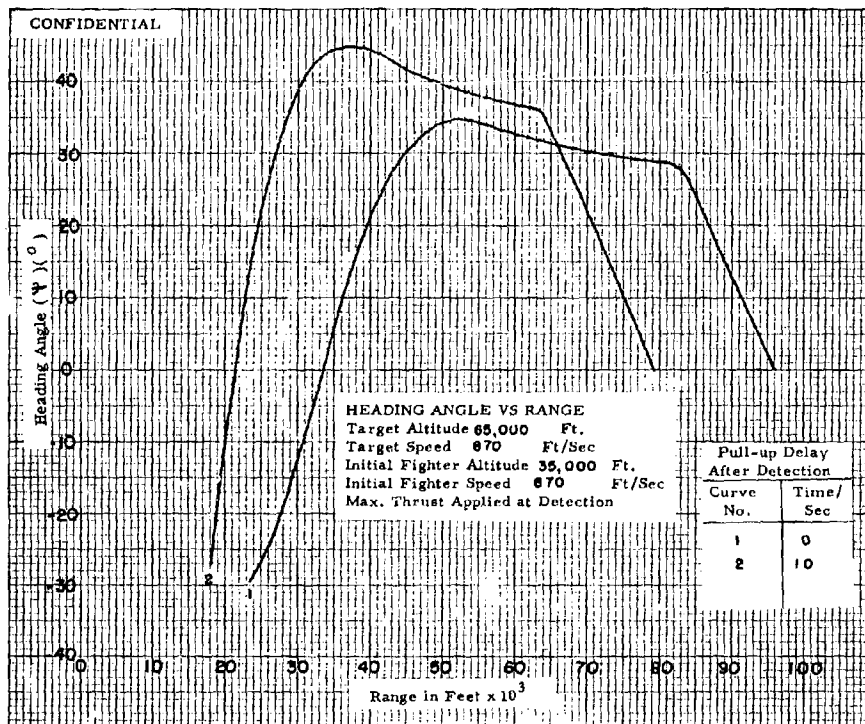
Figure 290

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Figure 291



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Figure 292

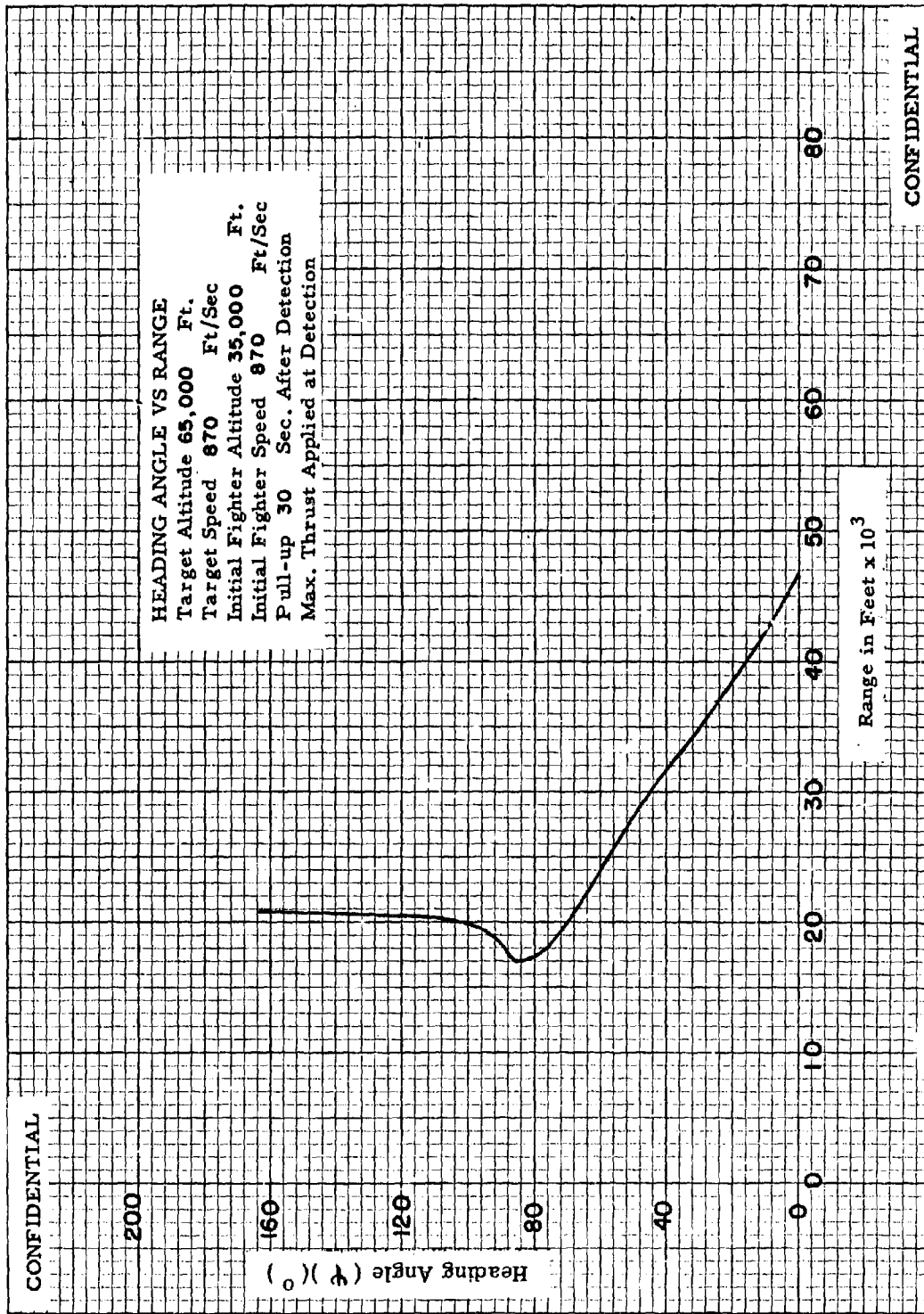


Figure 293

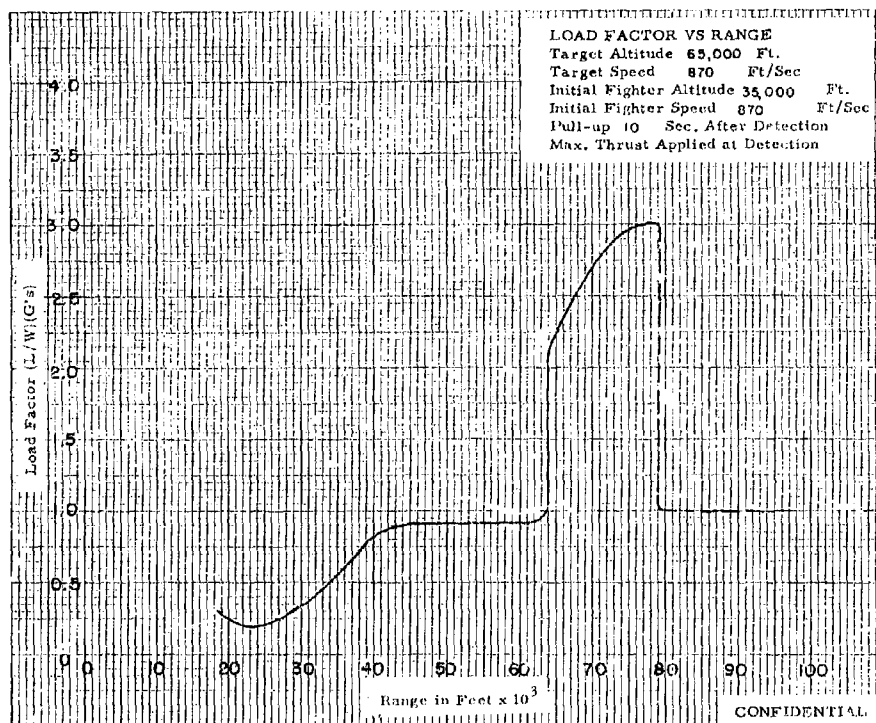
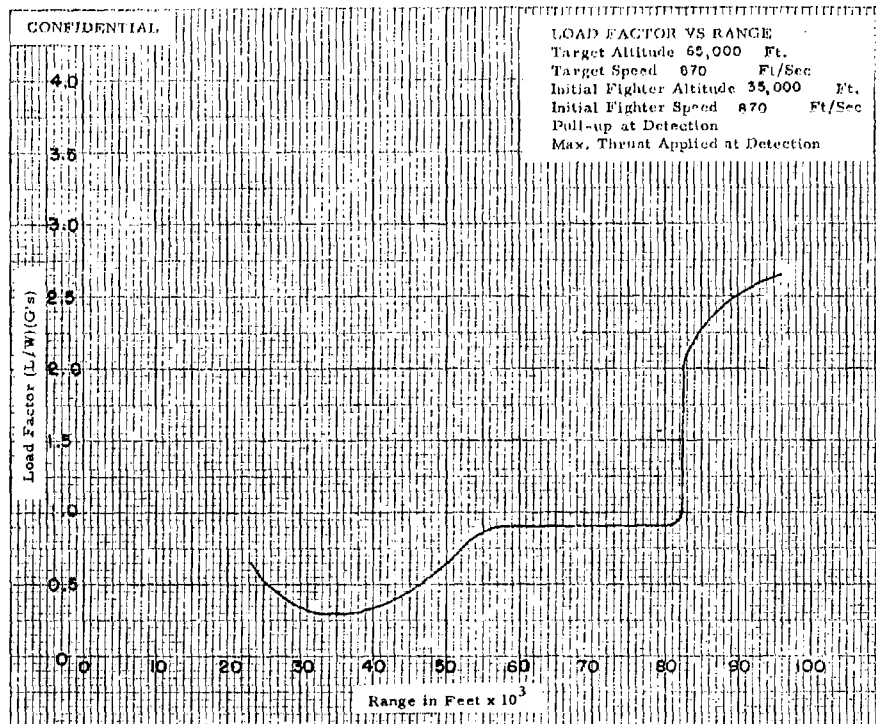


Figure 294

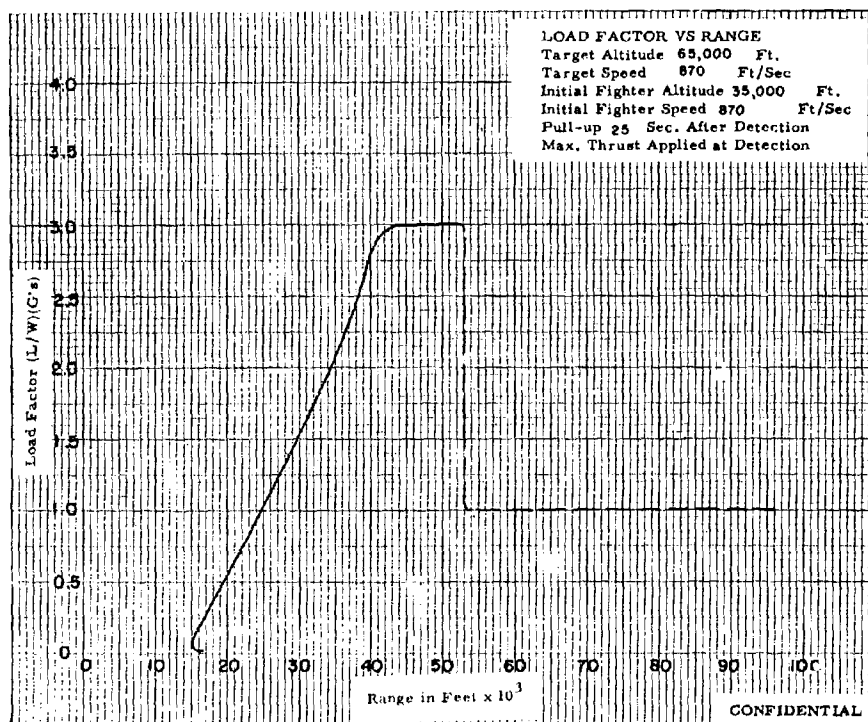
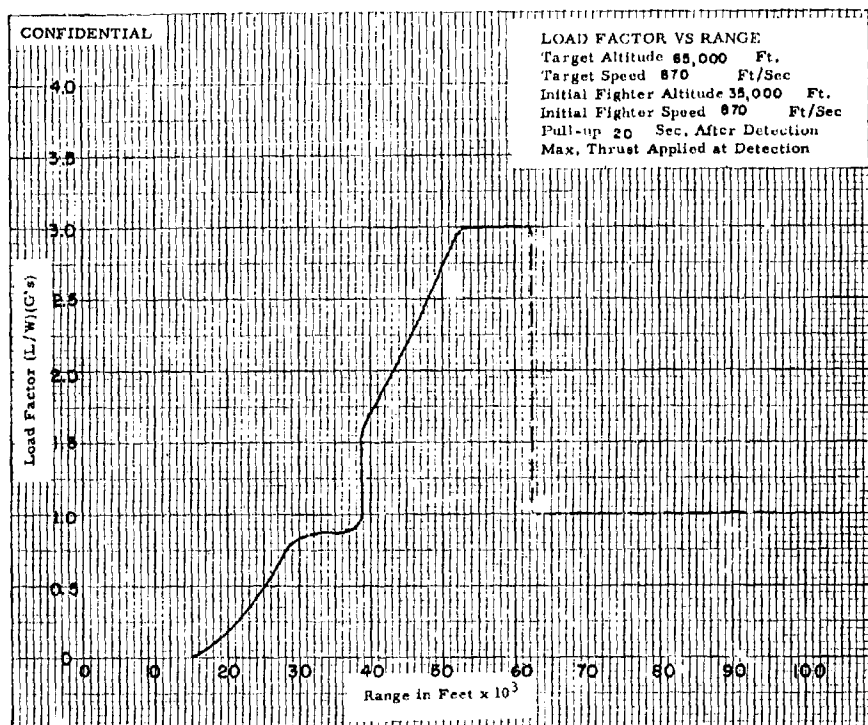


Figure 295

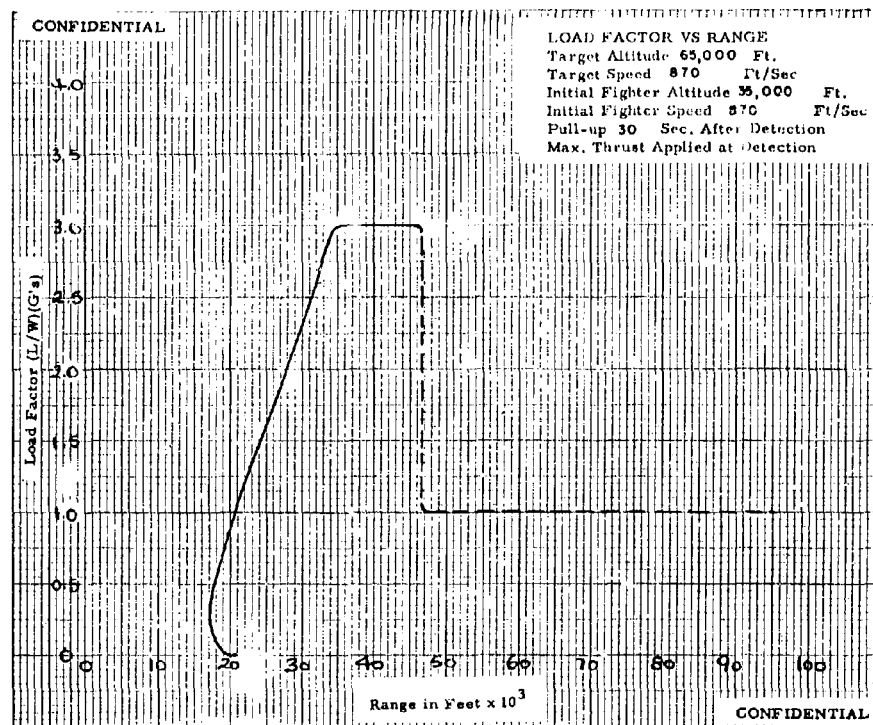


Figure 296

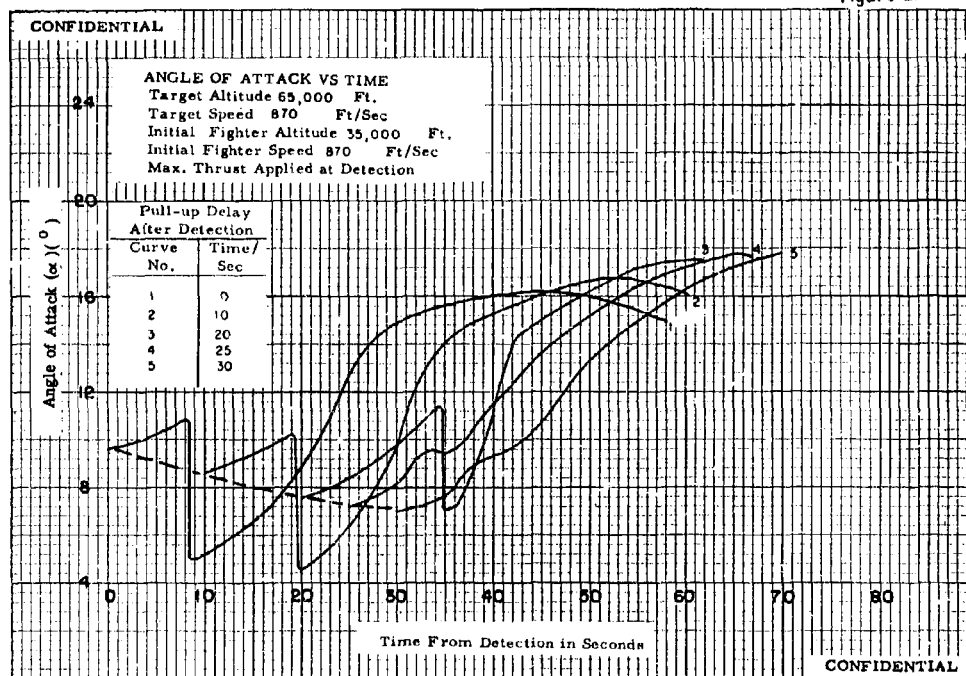
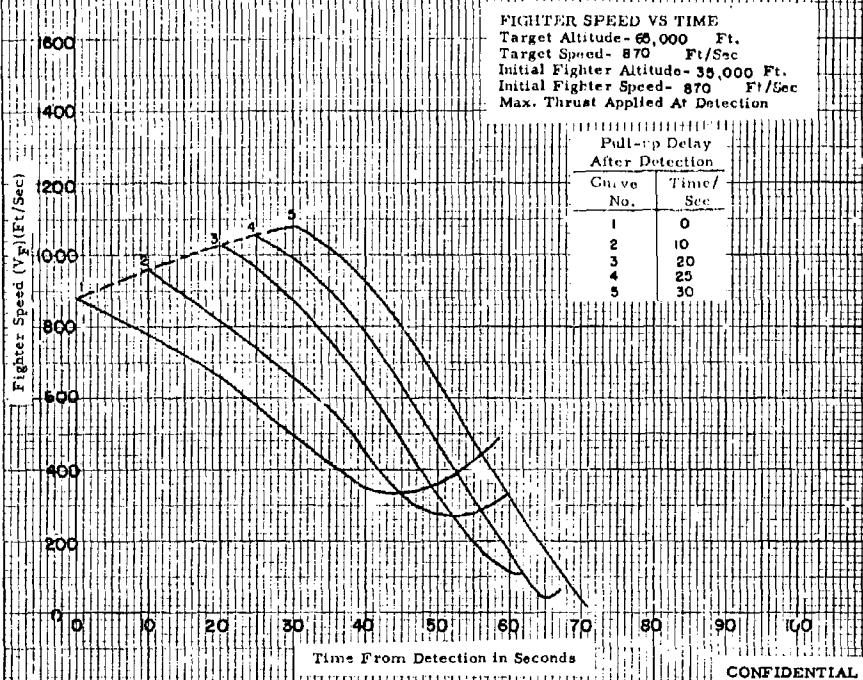


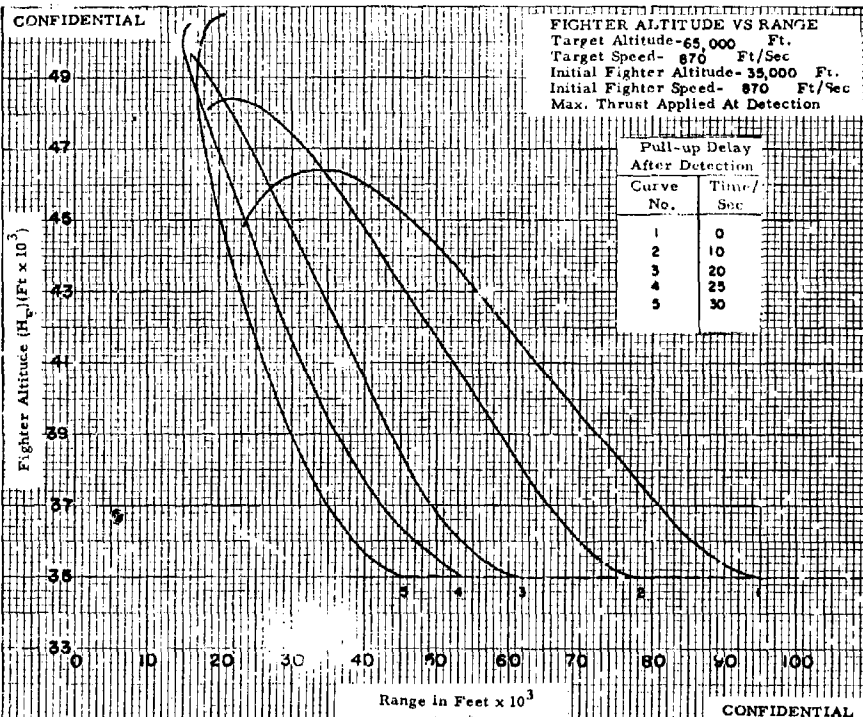
Figure 297

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Figure 298



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Figure 299

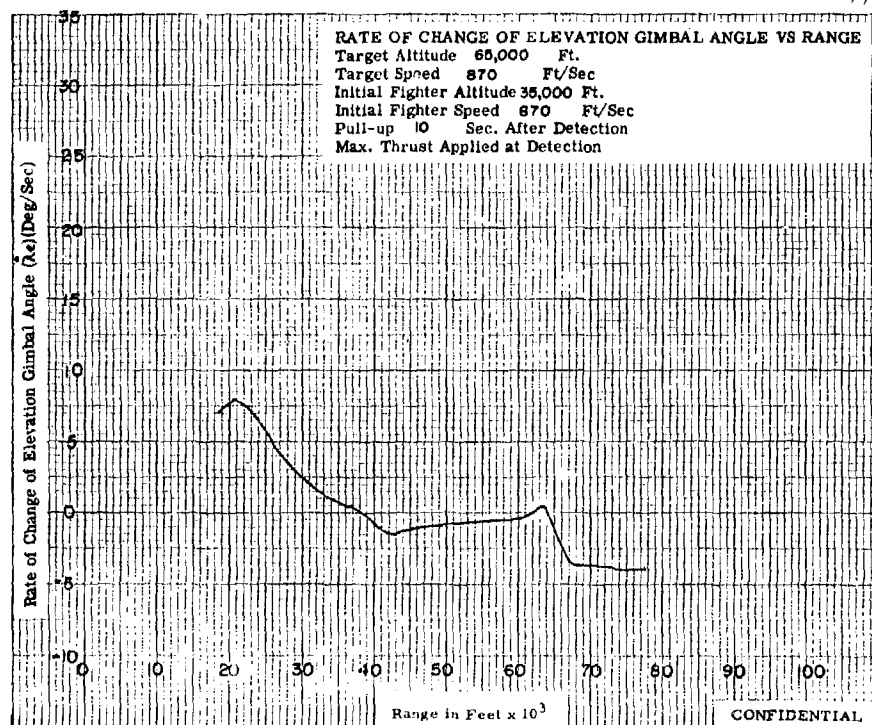
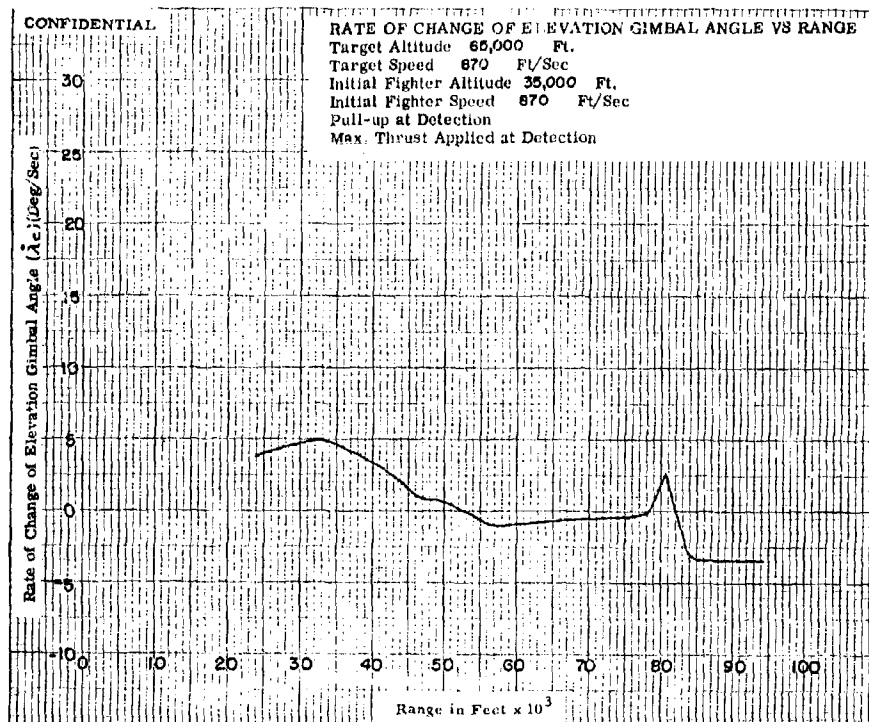


Figure 300

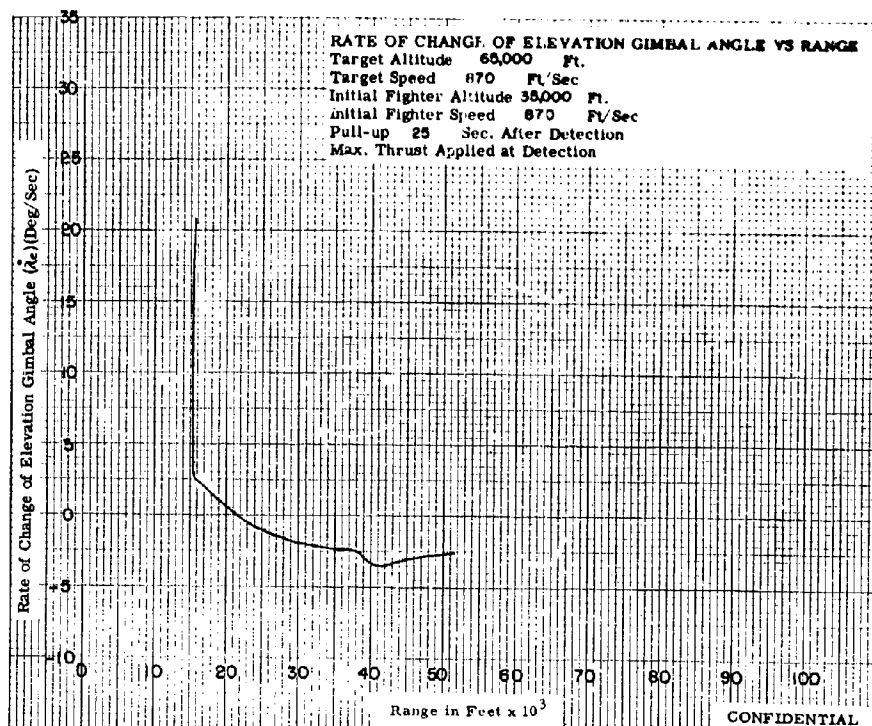
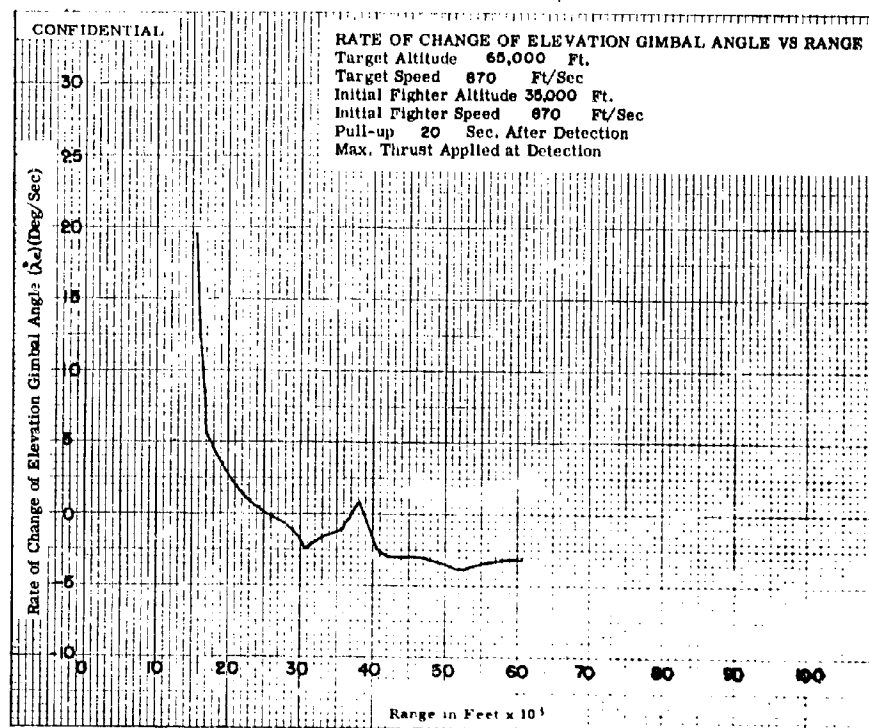


Figure 301

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RATE OF CHANGE OF ELEVATION GIMBAL ANGLE VS RANGE

Target Altitude 65,000 Ft.
 Target Speed 870 Ft/Sec
 Initial Fighter Altitude 35,000 Ft.
 Initial Fighter Speed 870 Ft/Sec
 Pull-up 30 Sec. After Detection
 Max. Thrust Applied at Detection

Rate of Change of Elevation Gimbal Angle ($\dot{\lambda}_c$) (Deg/Sec)

30

25

20

15

10

5

0

-5

-10

0

10

20

30

40

50

60

70

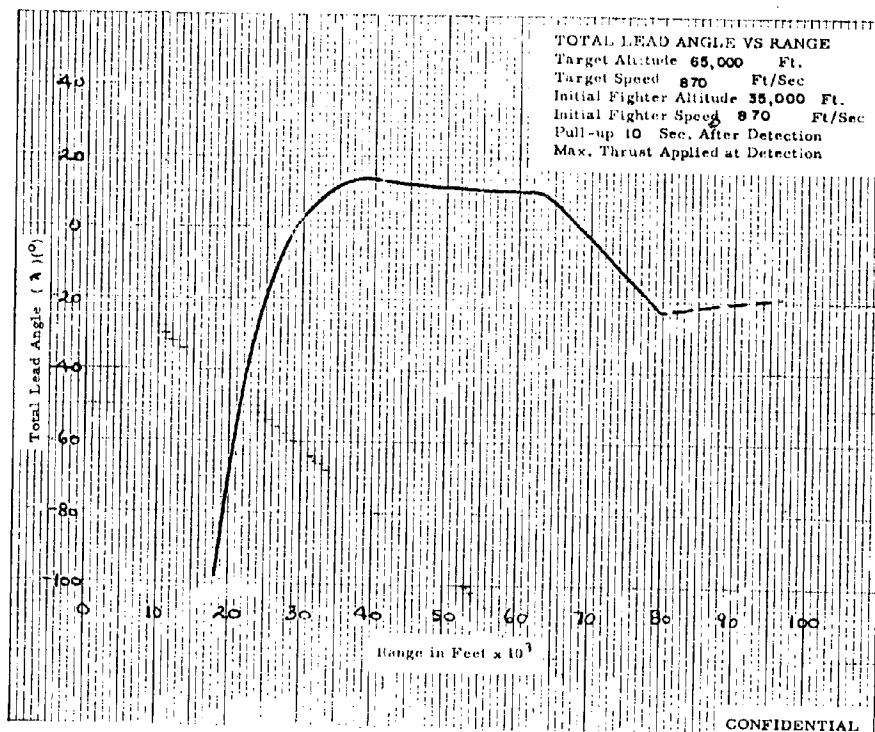
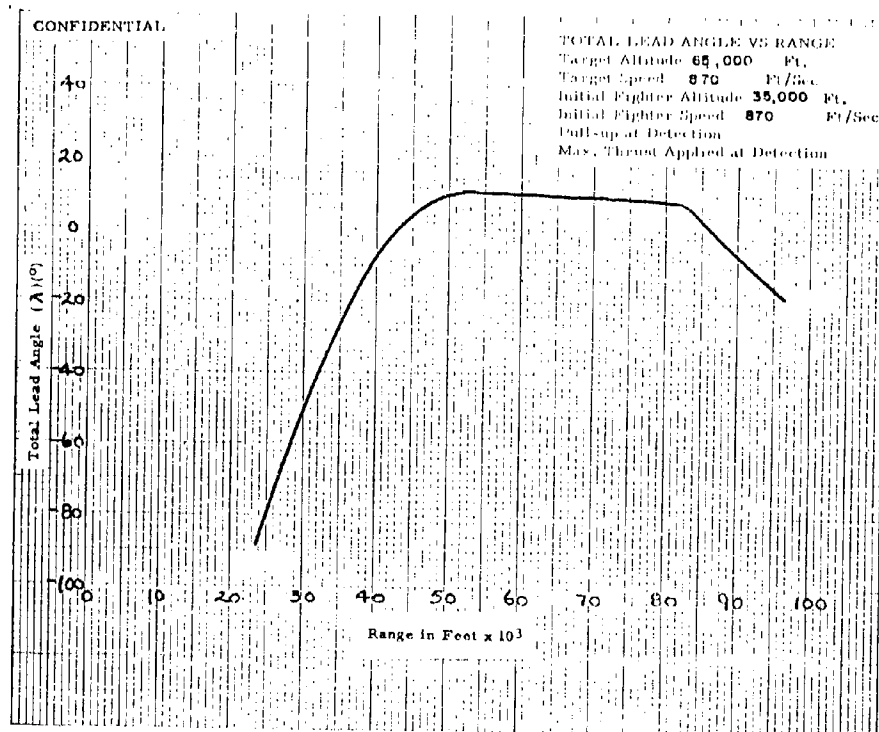
80

90

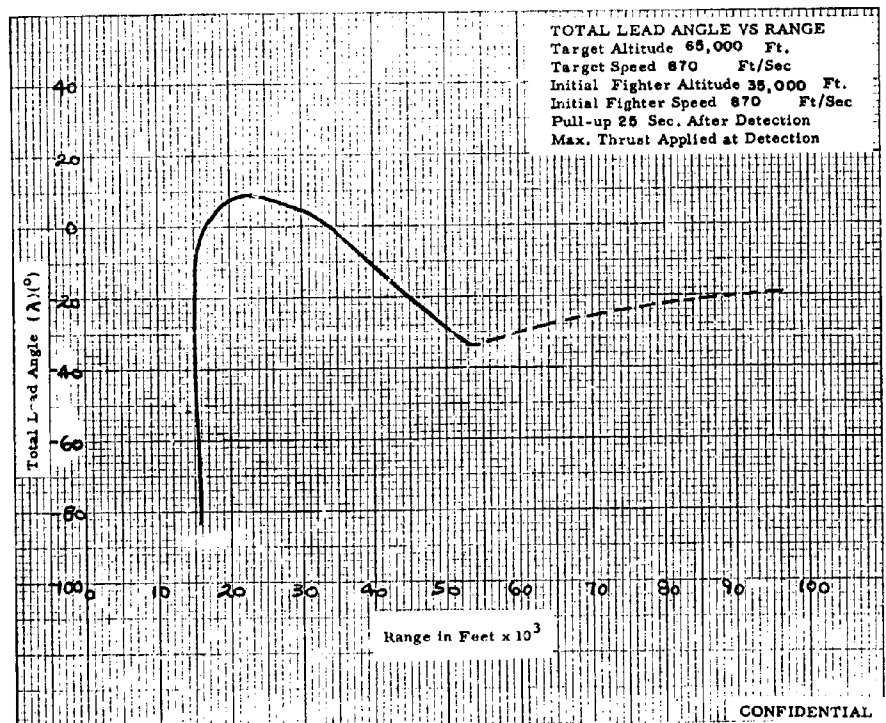
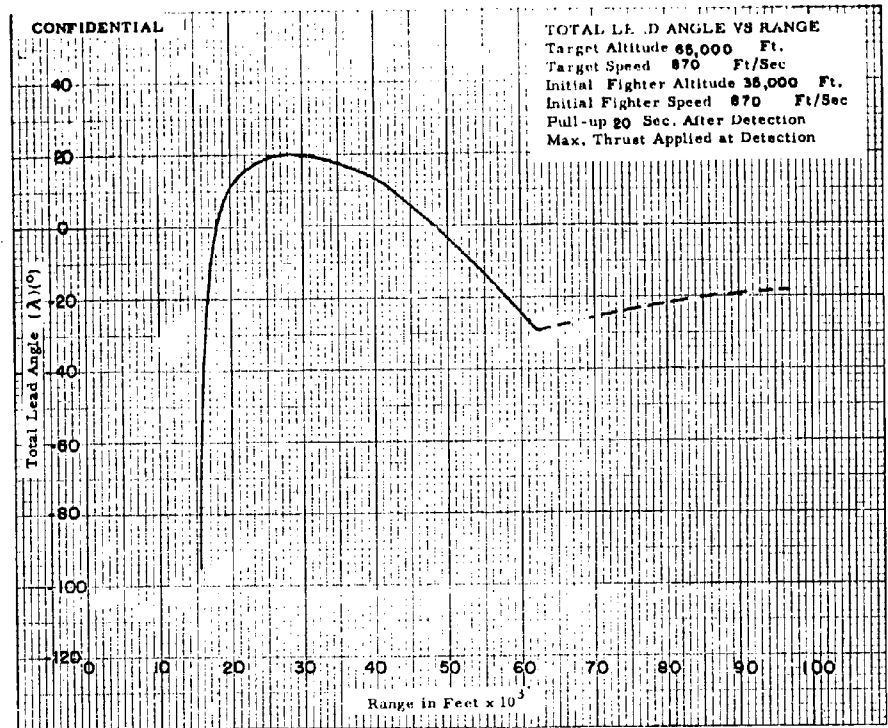
100

Range in Feet $\times 10^3$

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CONFIDENTIAL
 Figure 303



CONFIDENTIAL
 Figure 304

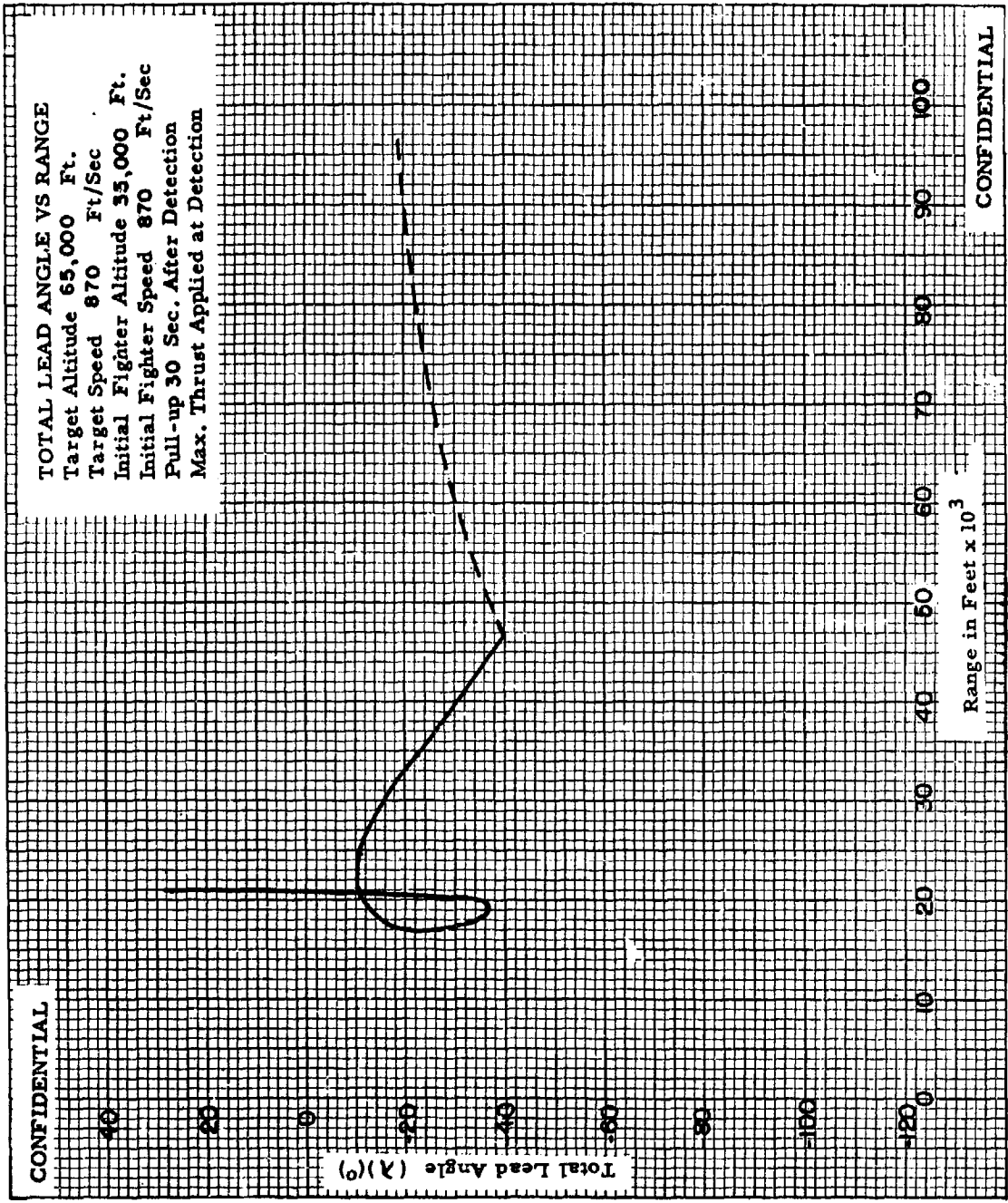


Figure 305

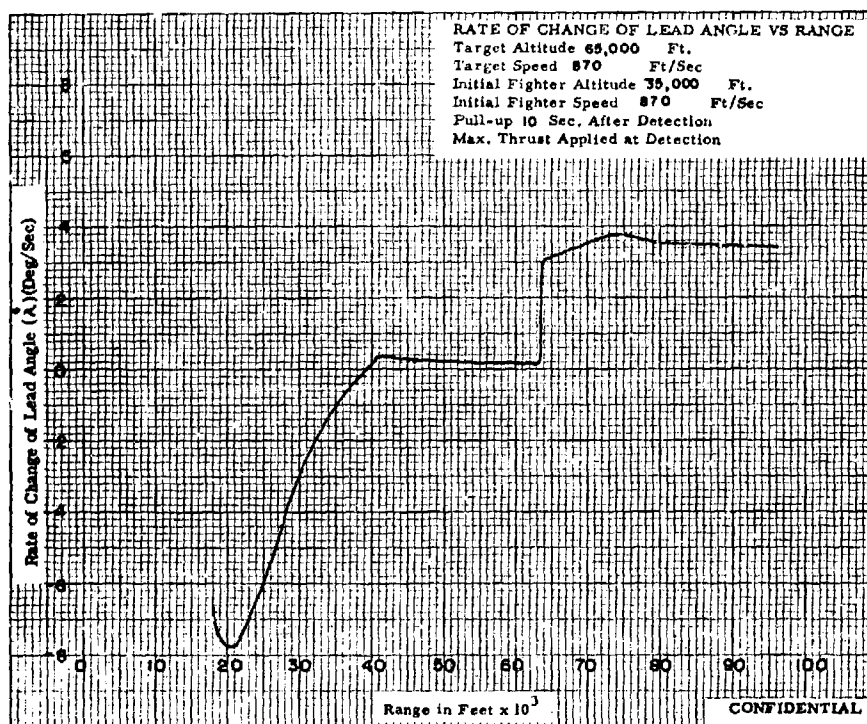
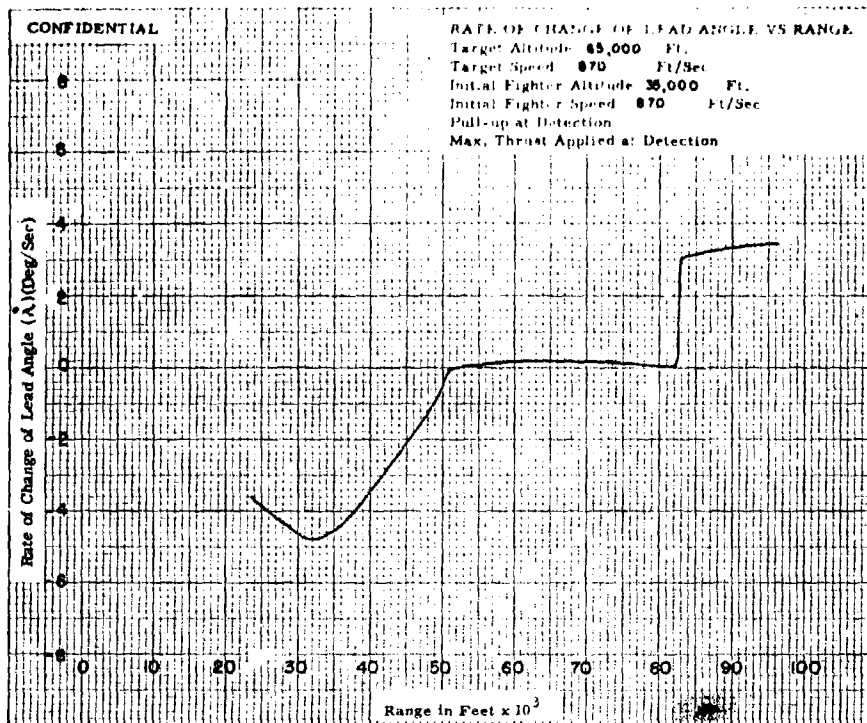
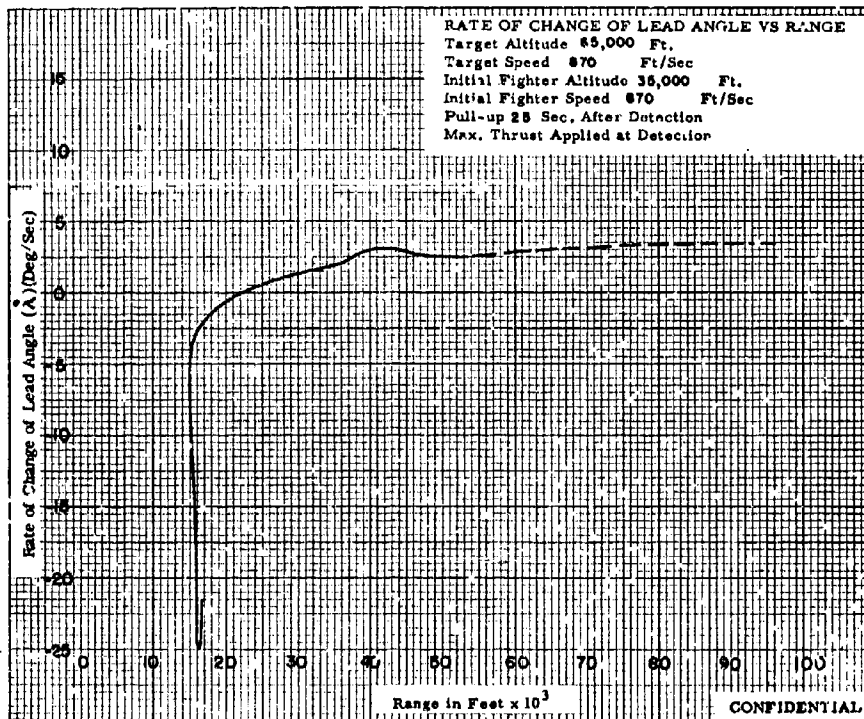
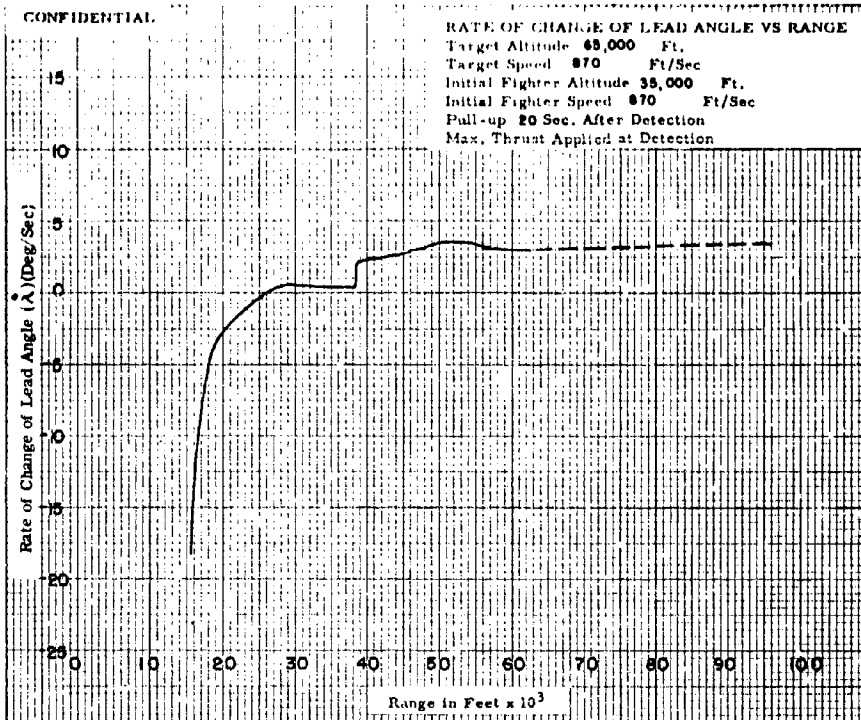


Figure 306

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Figure 307

2

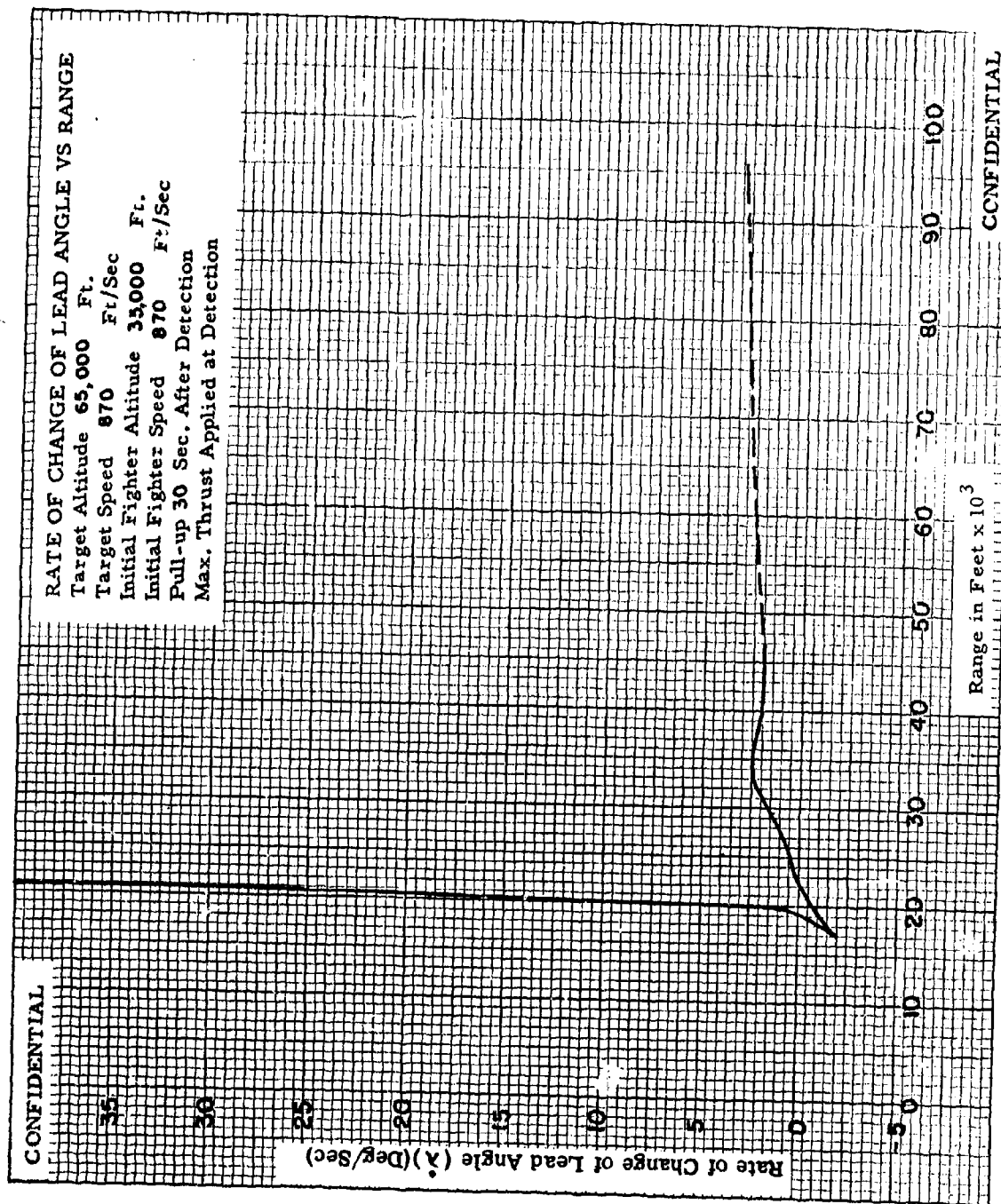
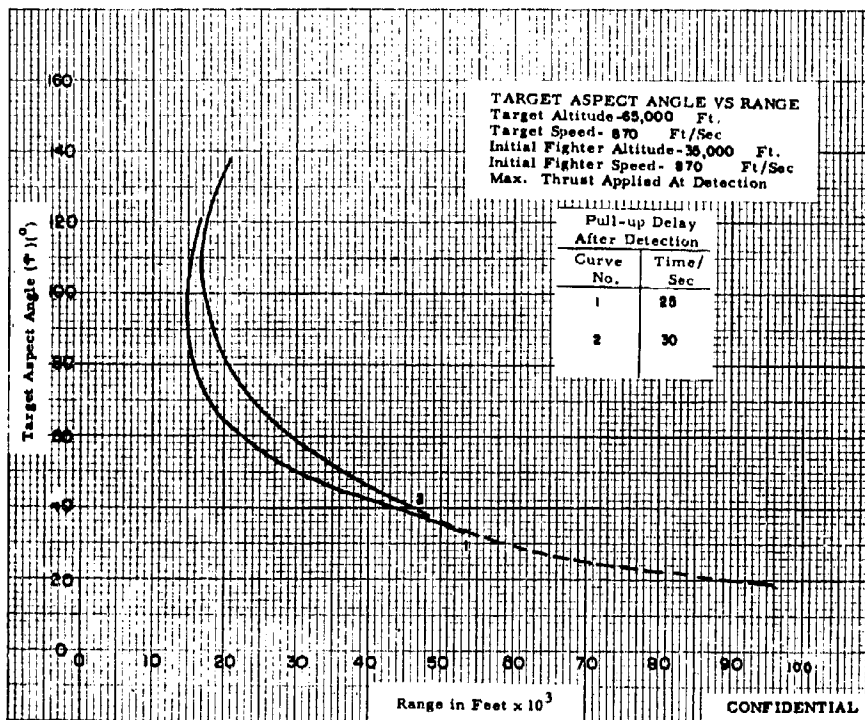
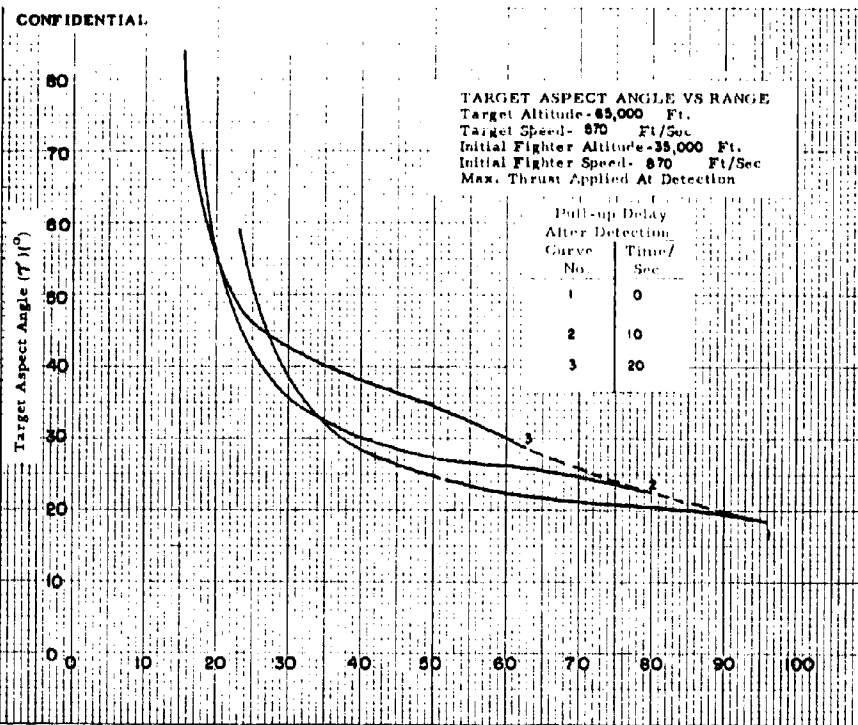


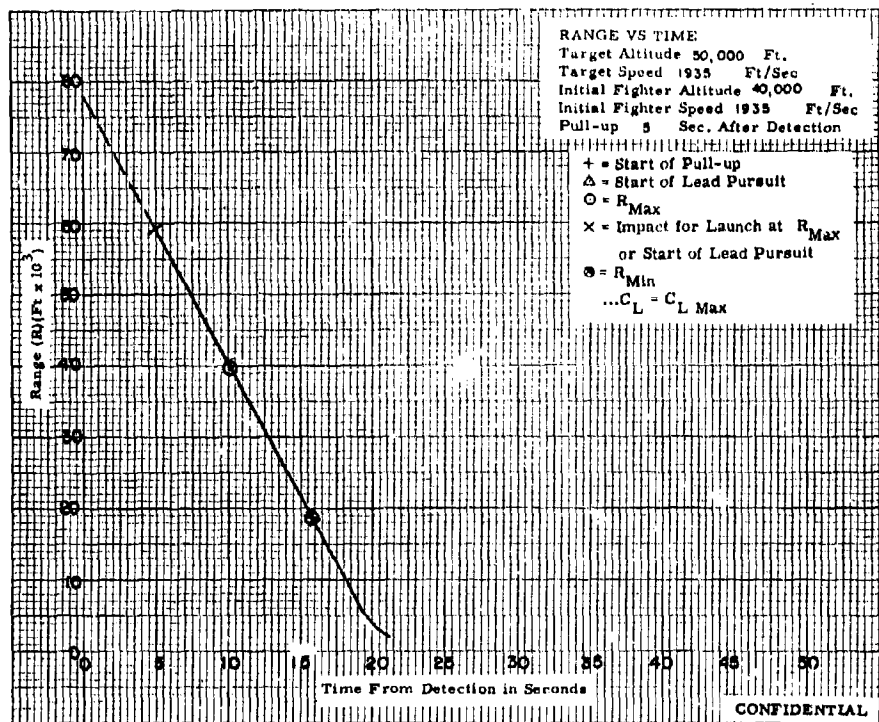
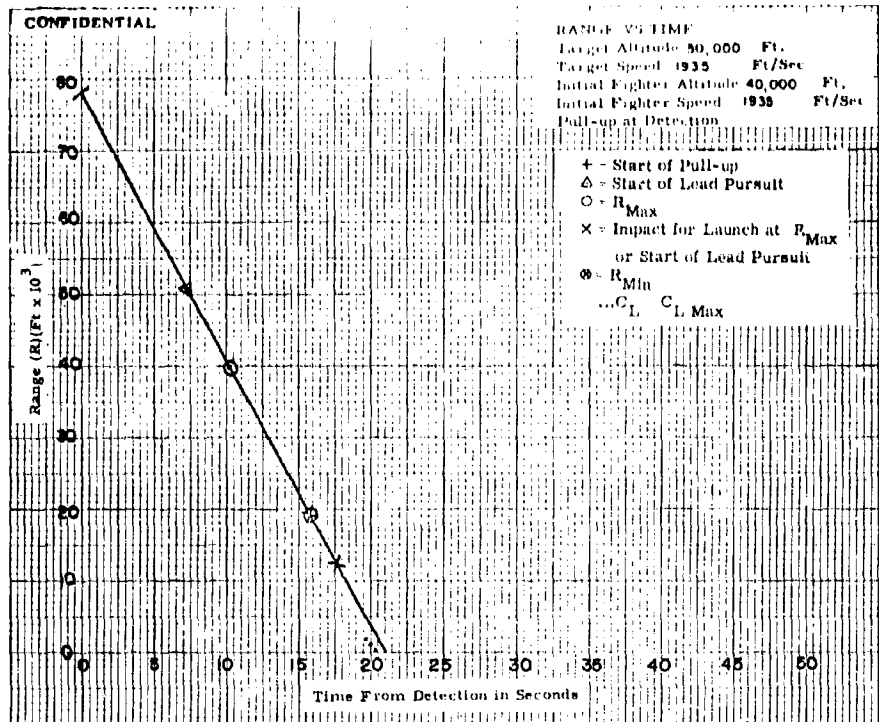
Figure 308

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Figure 309



CONFIDENTIAL
 Figure 310

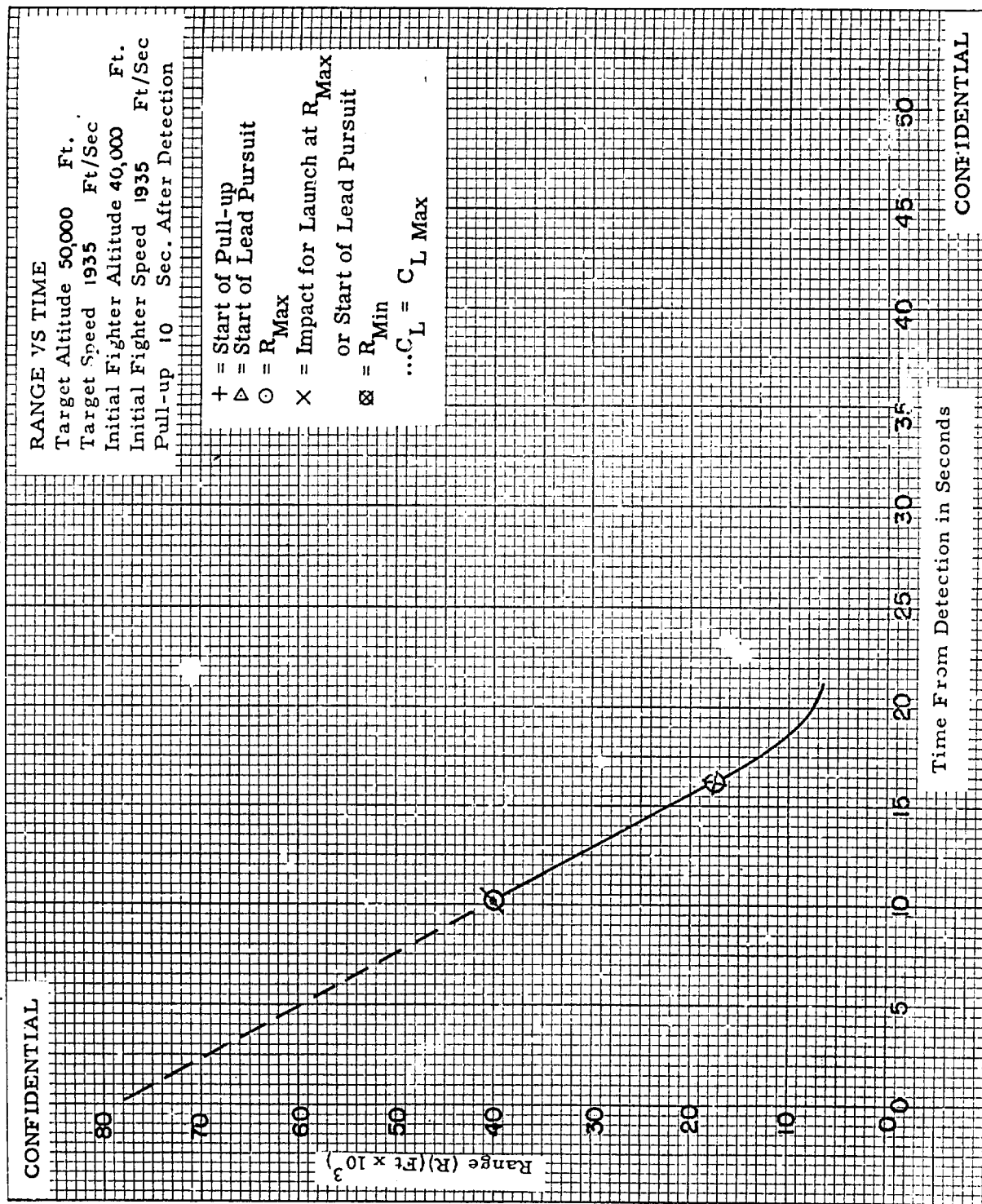


Figure 311

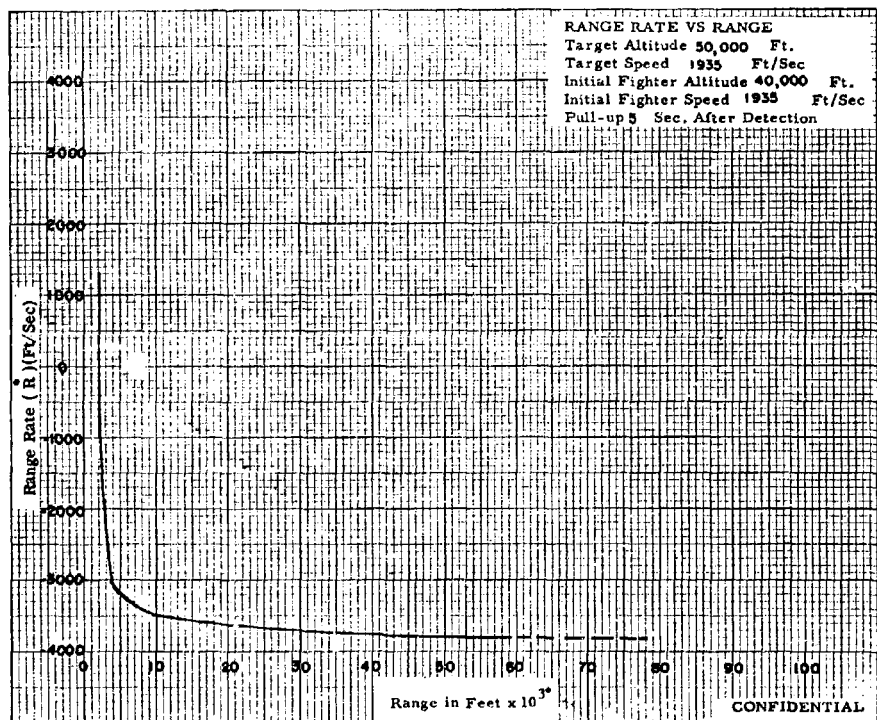
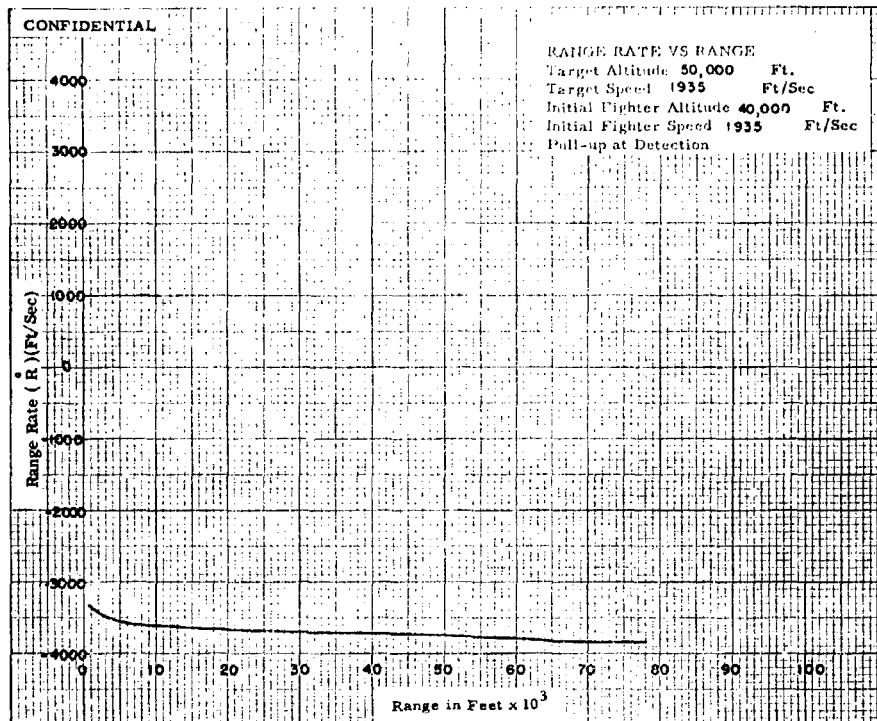


Figure 312

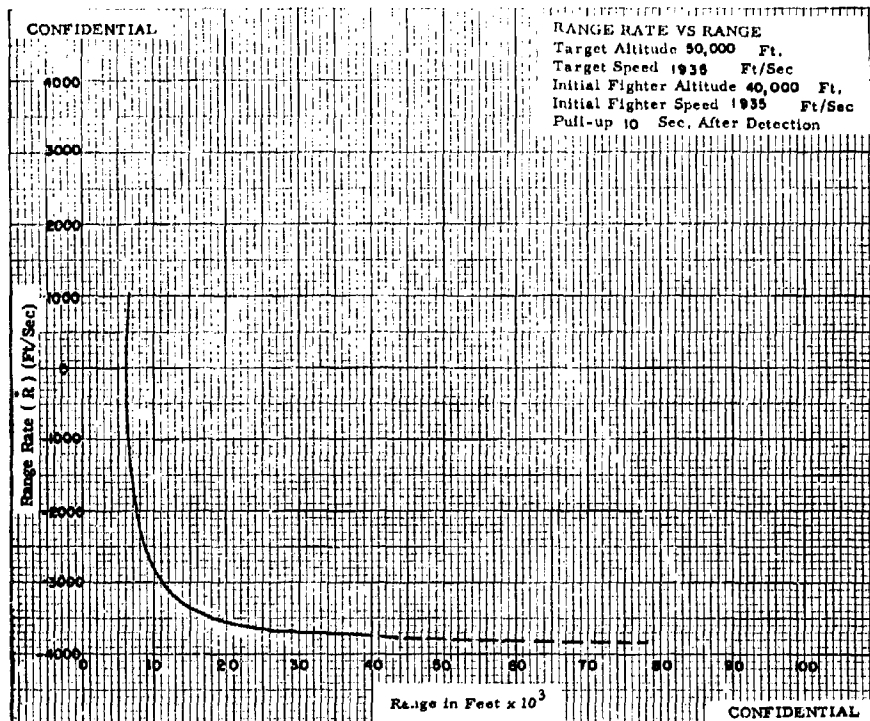


Figure 313

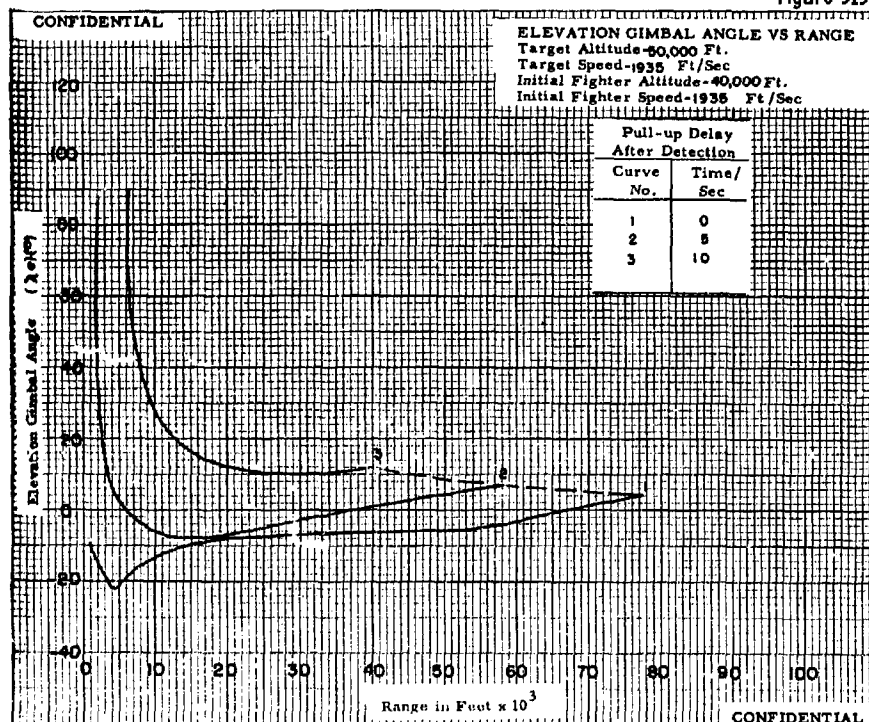
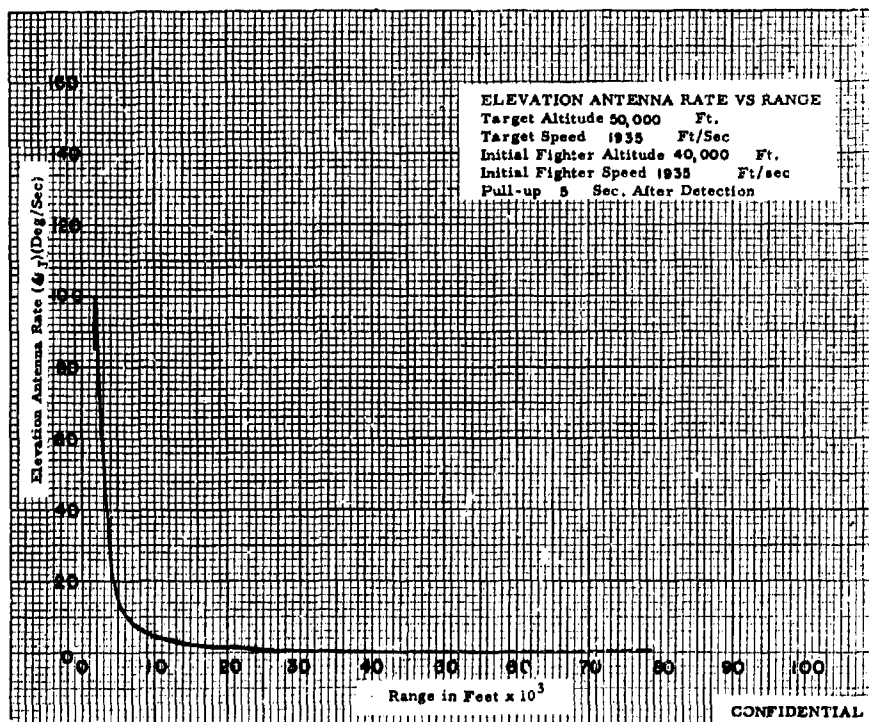
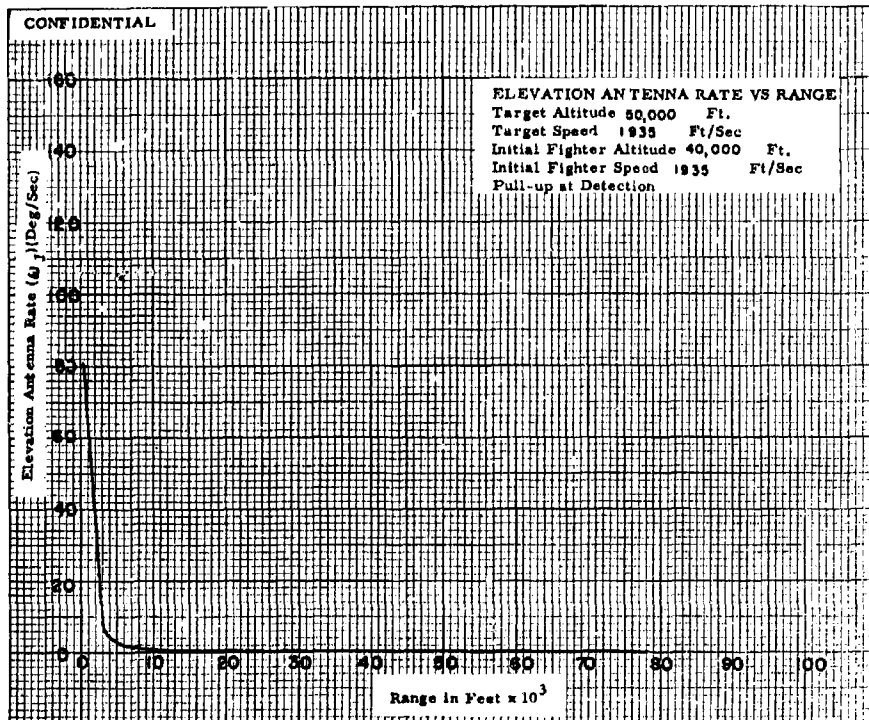


Figure 314



CONFIDENTIAL

Figure 315

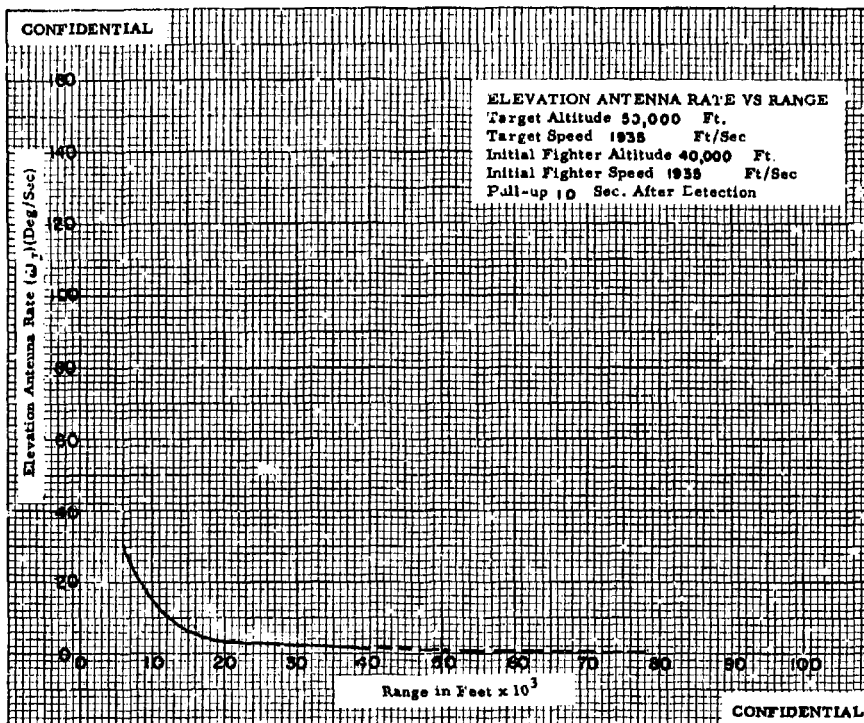


Figure 316

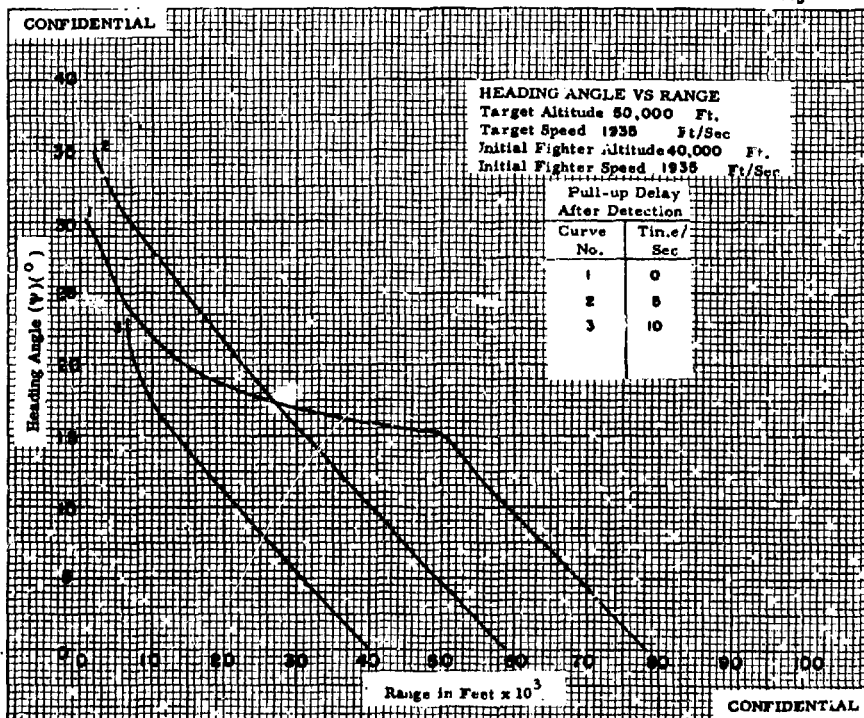


Figure 317

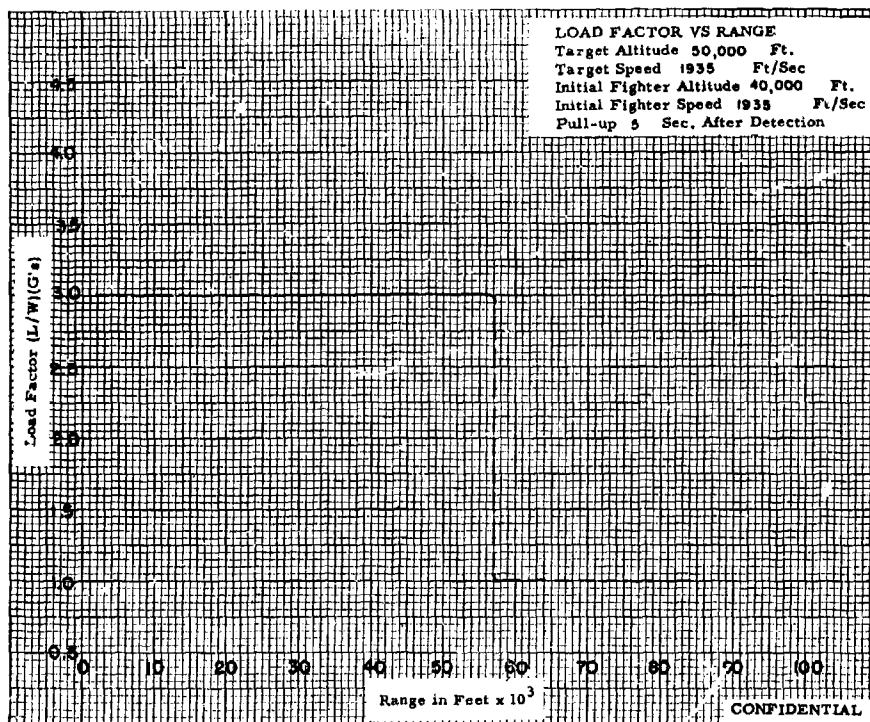
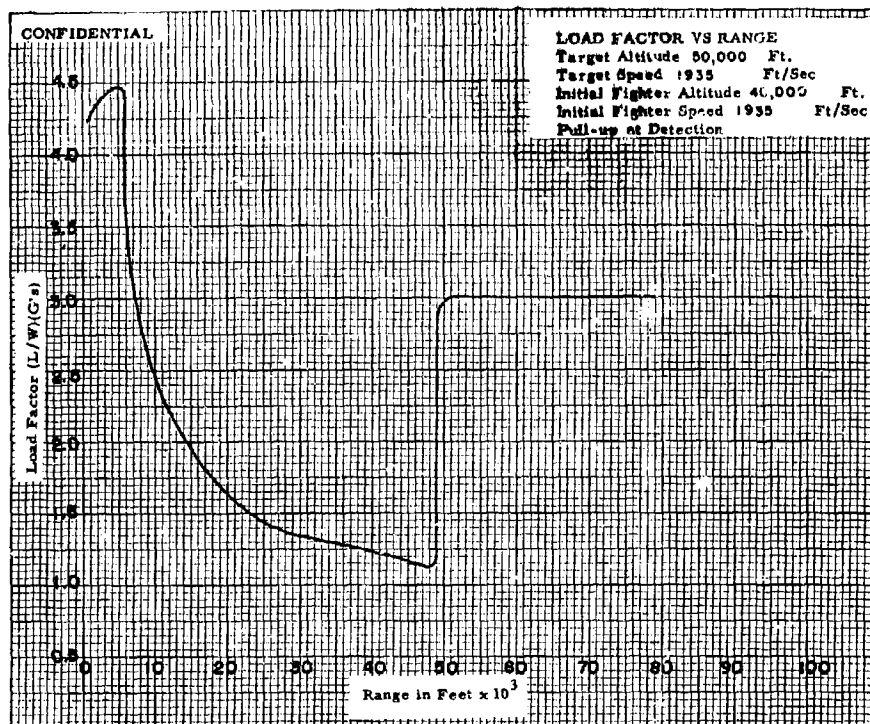


Figure 318

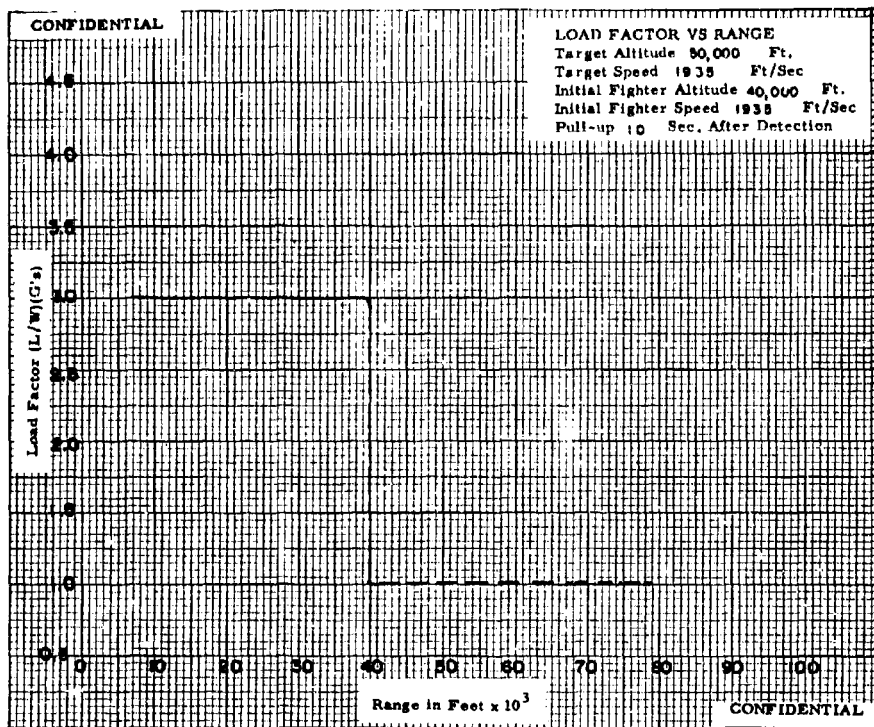


Figure 319

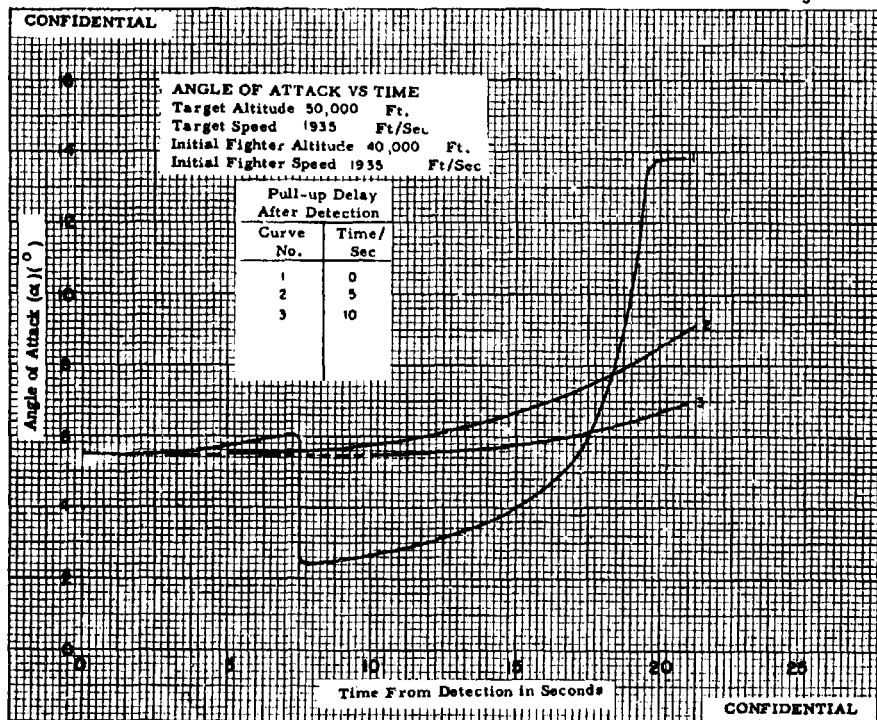


Figure 320

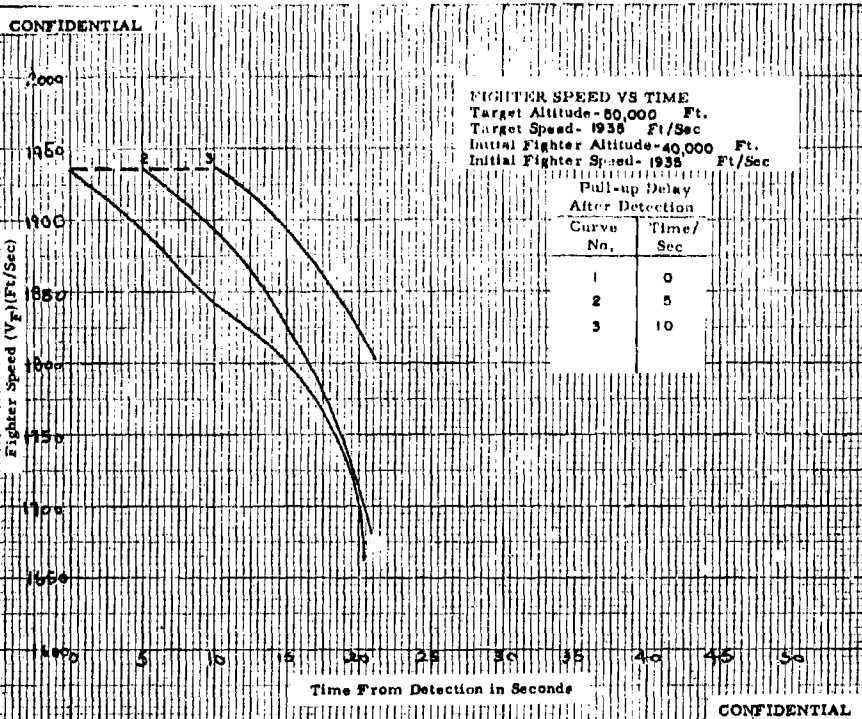


Figure 321

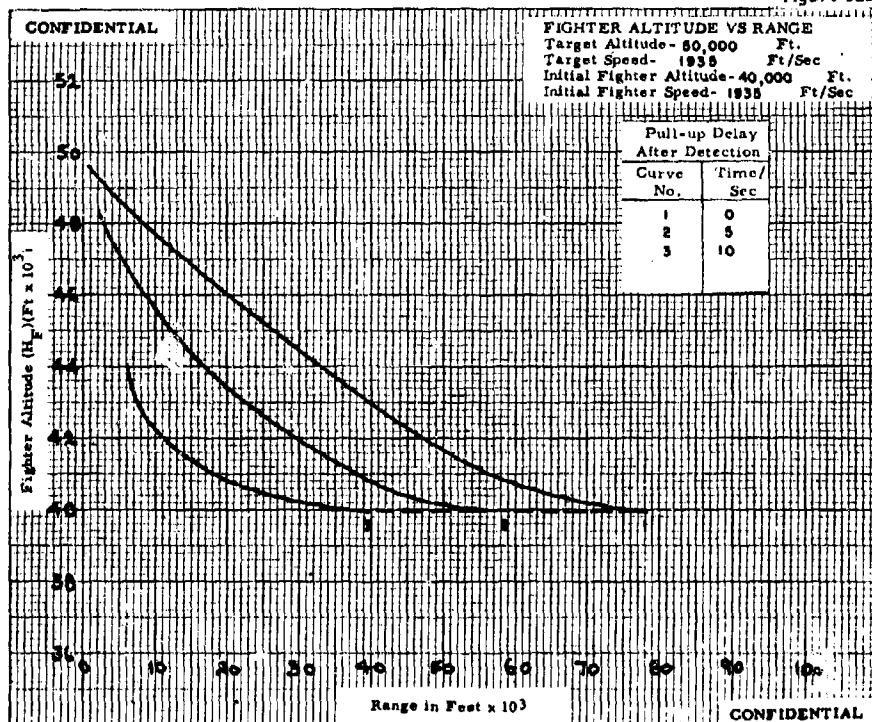


Figure 322

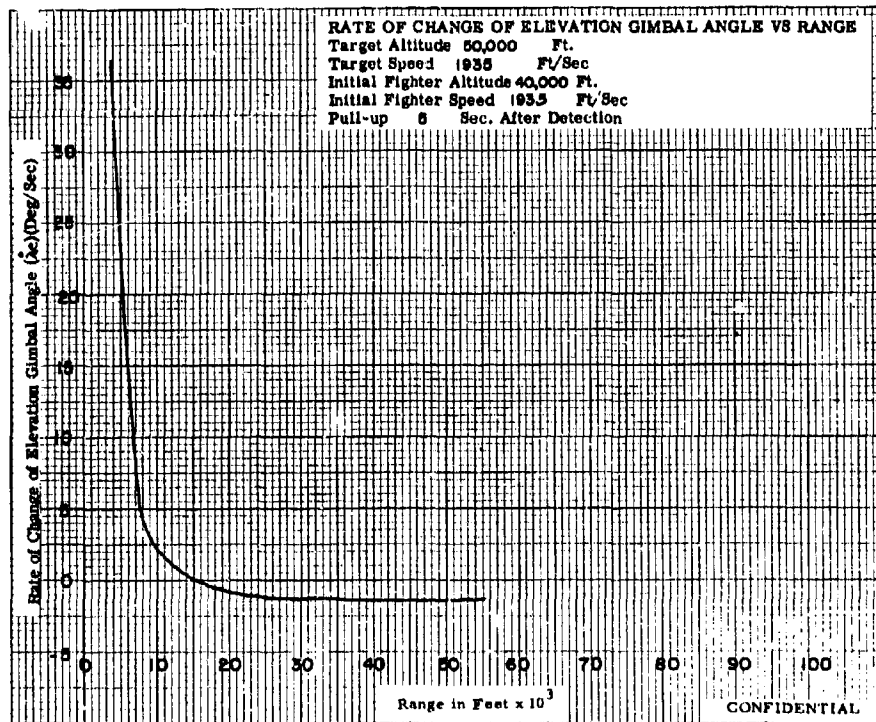
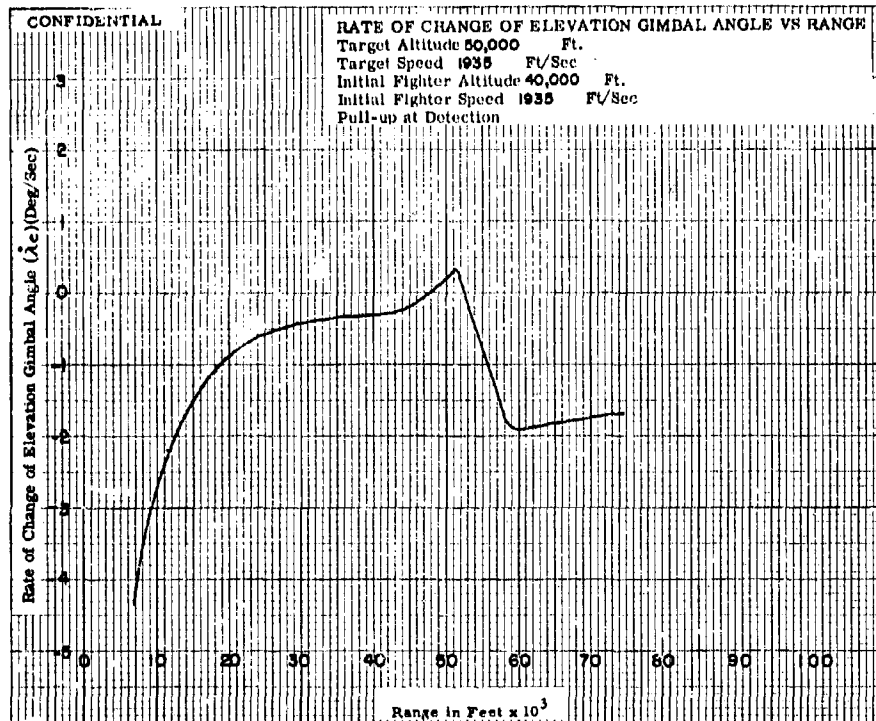
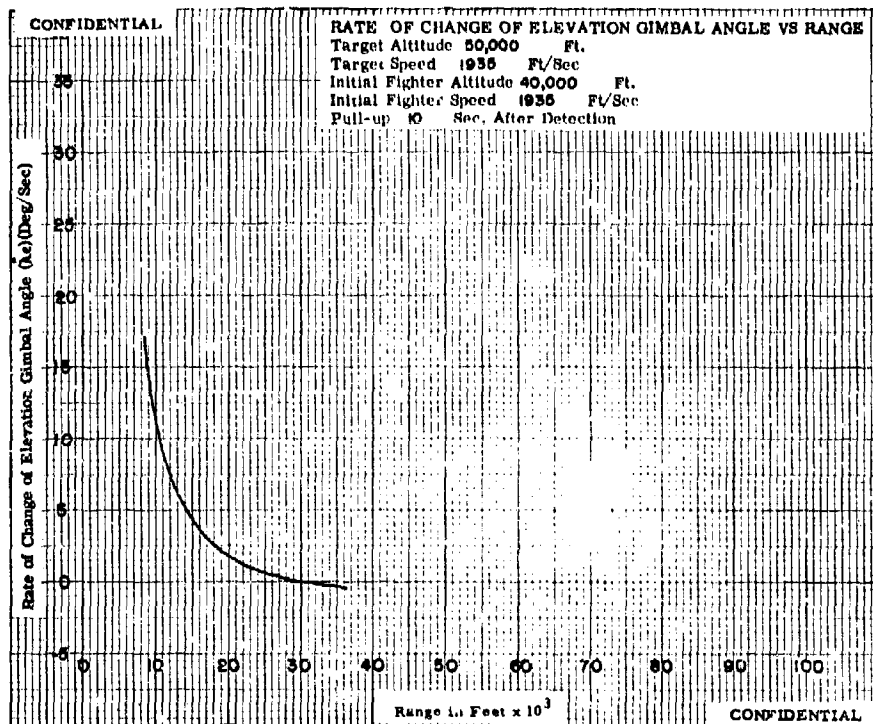
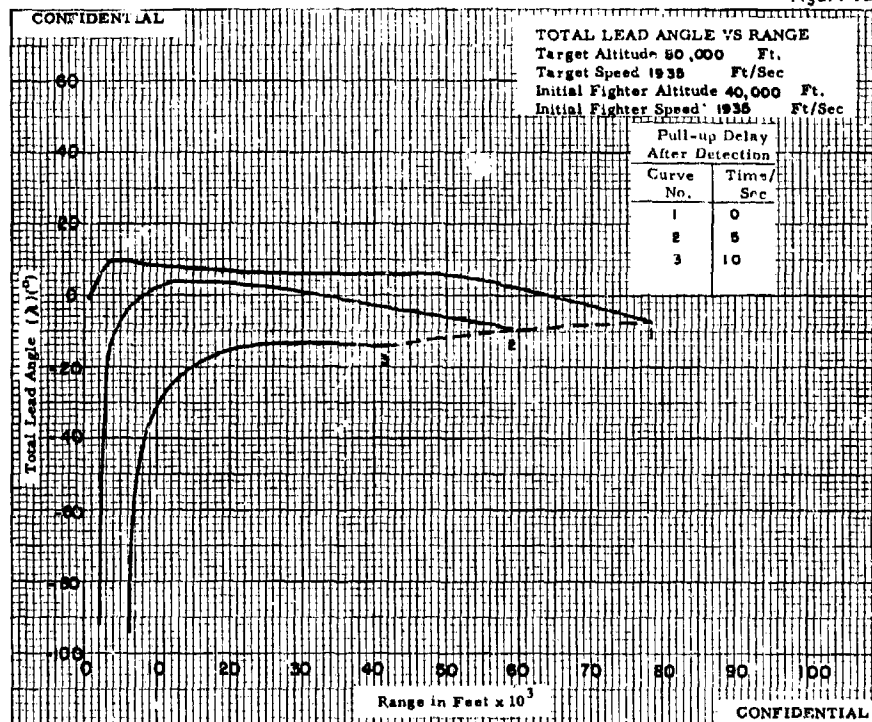


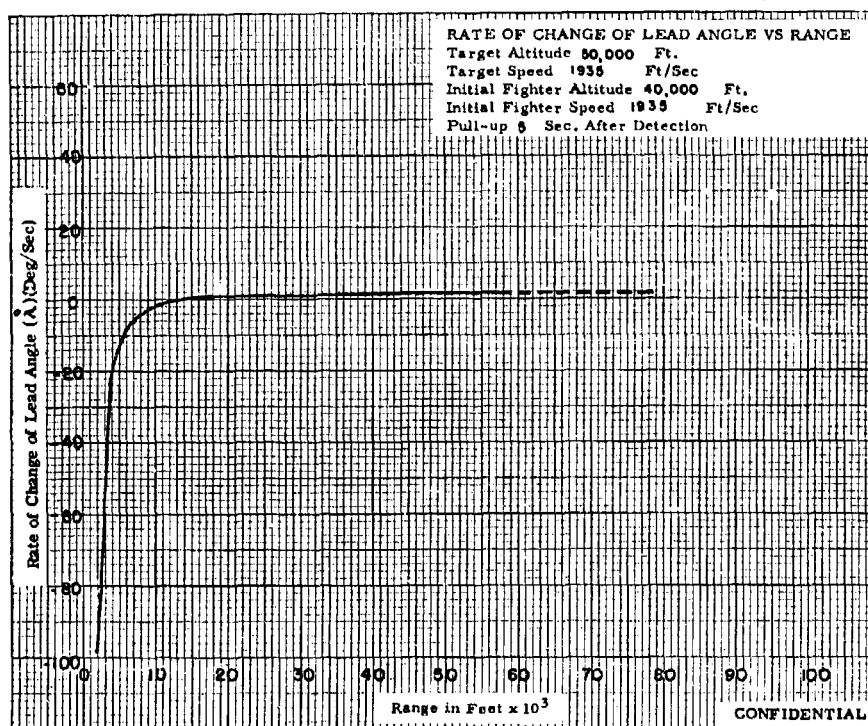
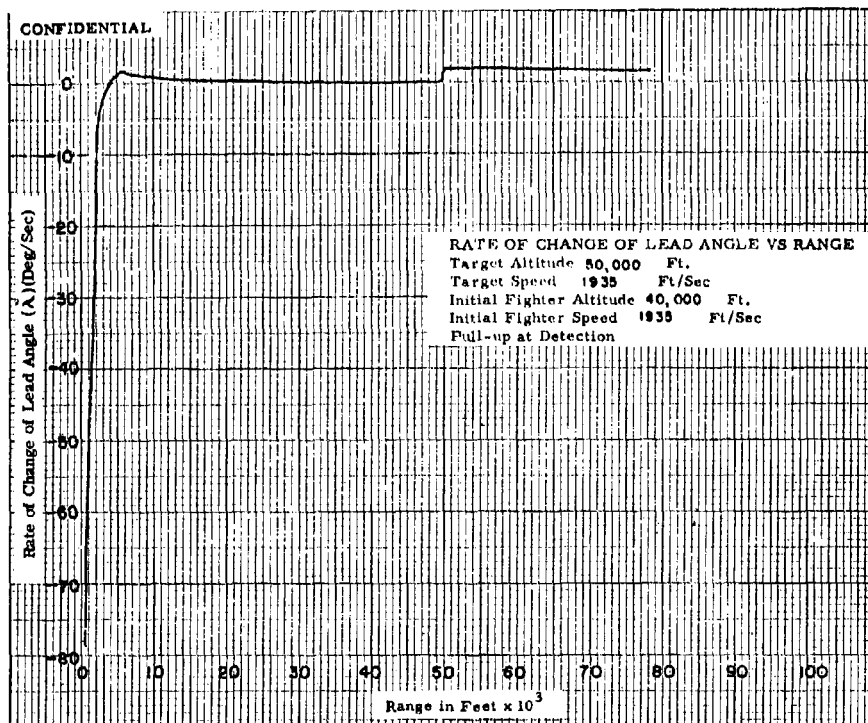
Figure 323



CONFIDENTIAL
Figure 324



CONFIDENTIAL
Figure 325



CONFIDENTIAL

Figure 326

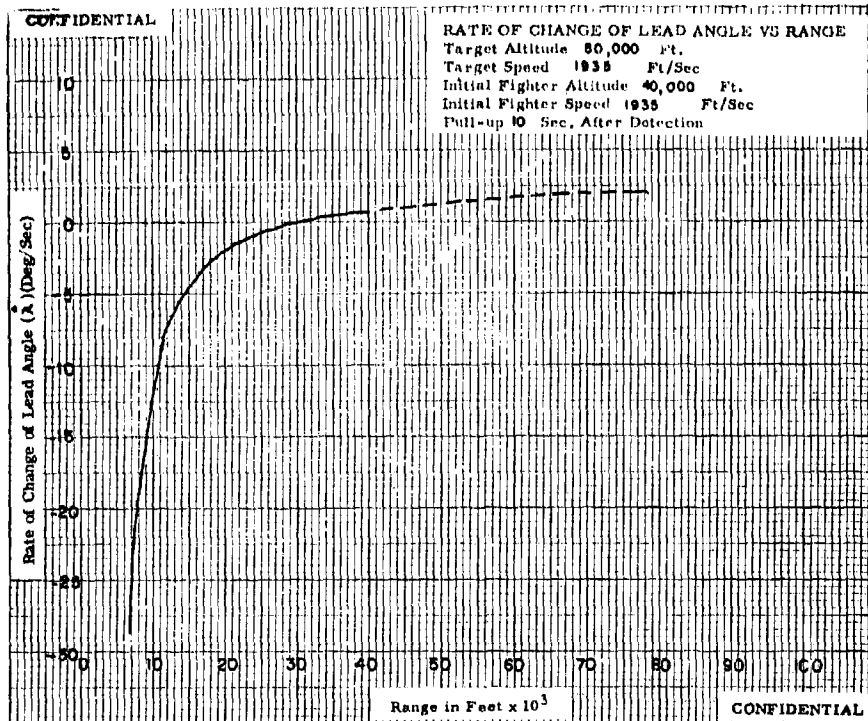


Figure 327

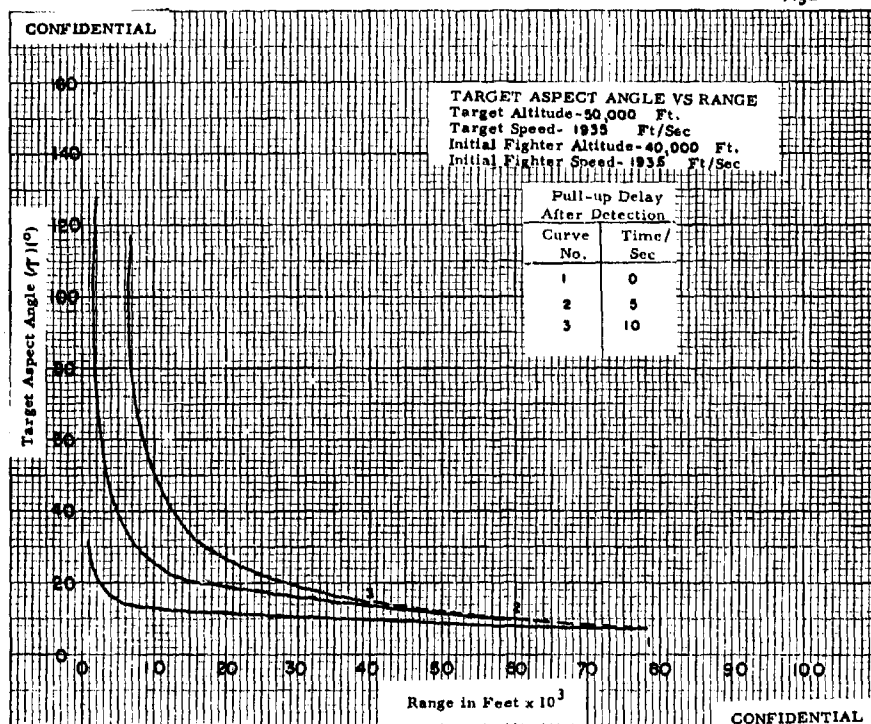
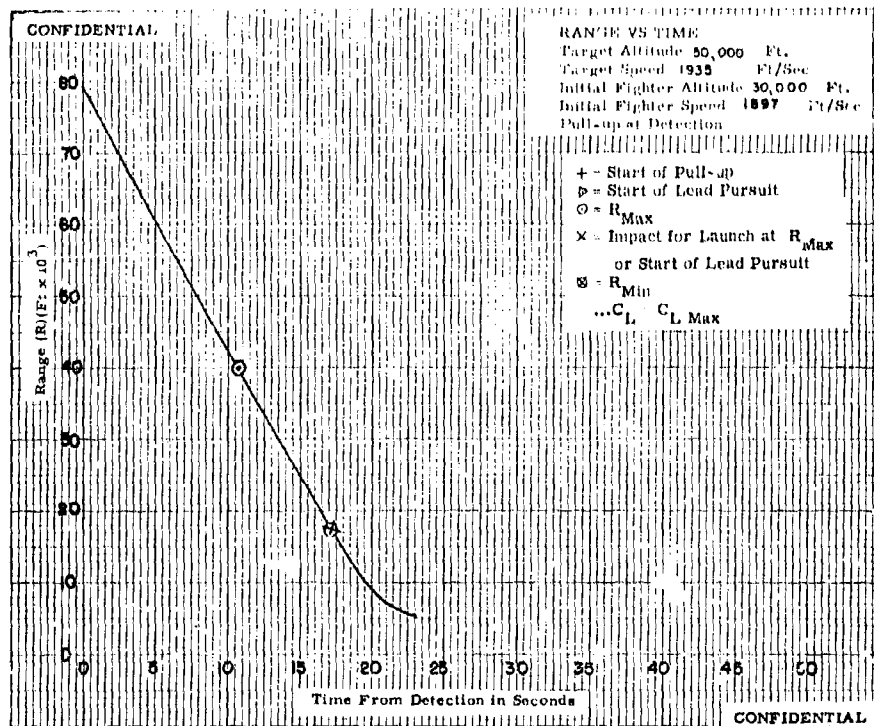
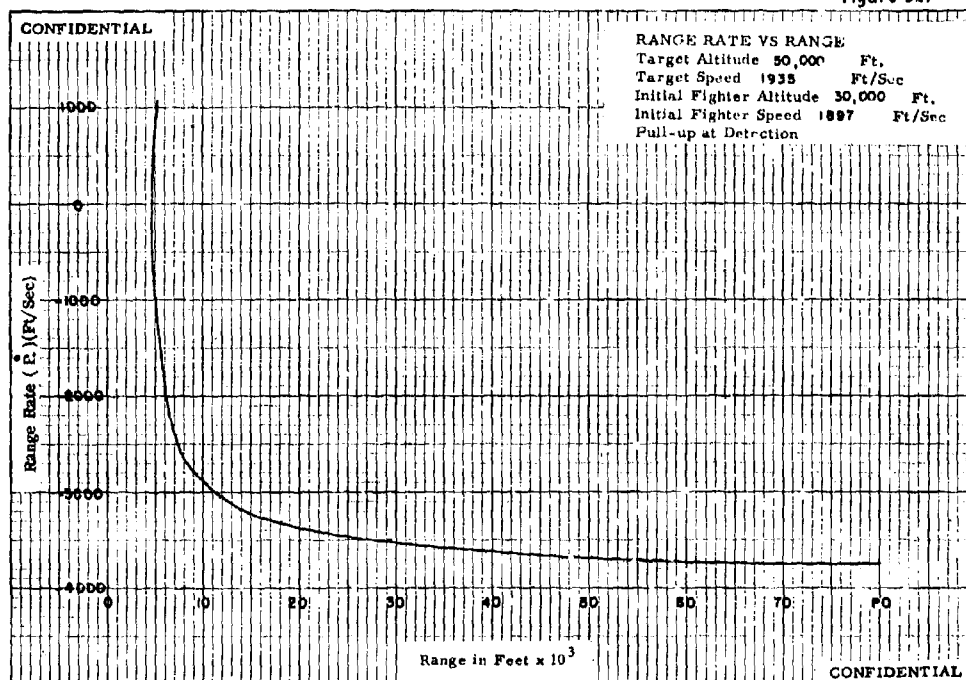


Figure 328



CONFIDENTIAL

Figure 329



CONFIDENTIAL

Figure 330

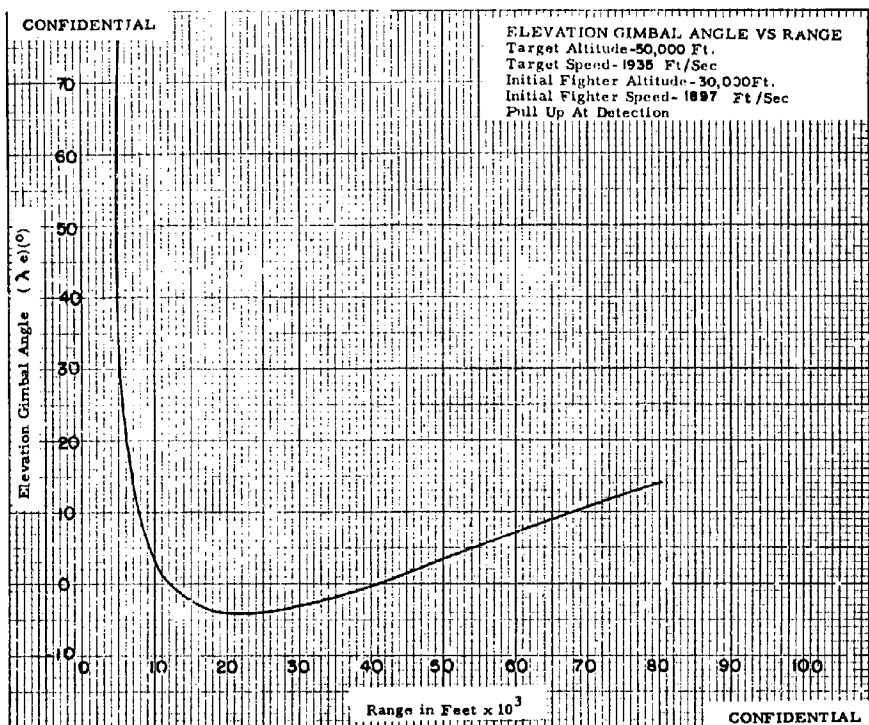


Figure 331

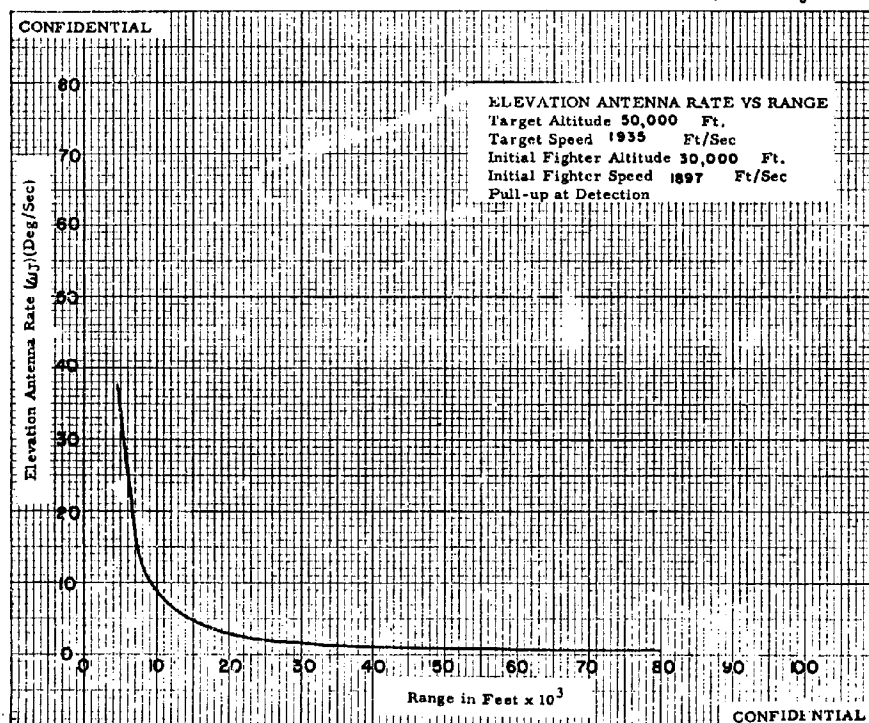


Figure 332

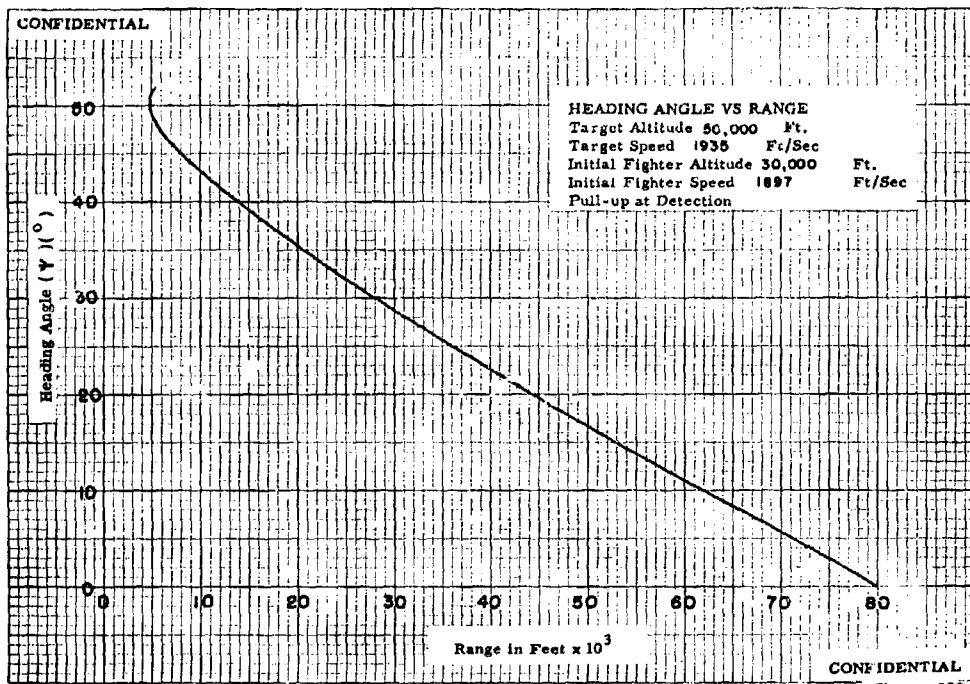


Figure 333

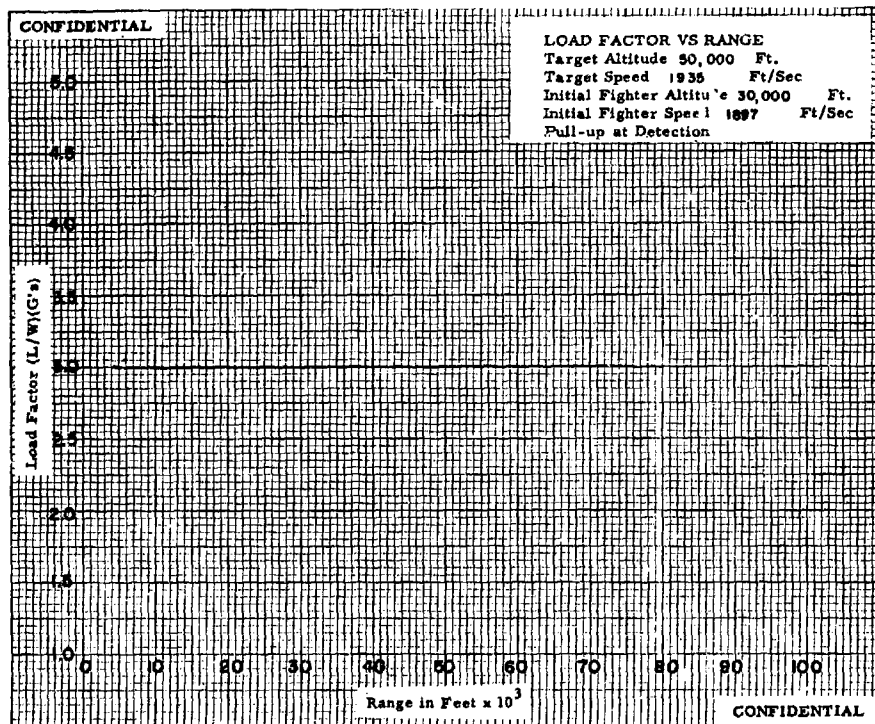


Figure 334

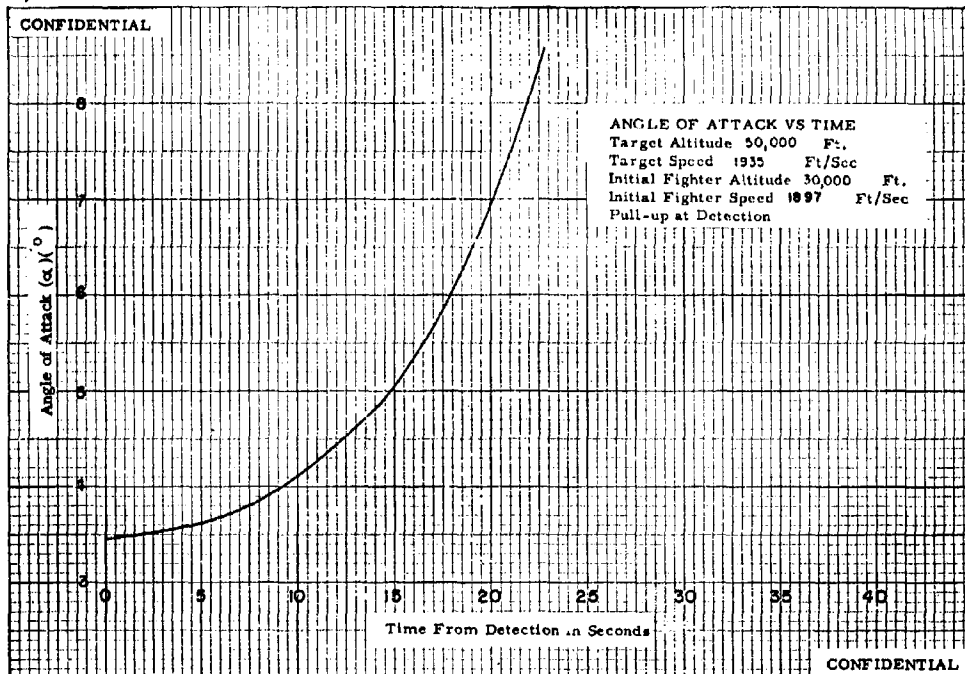


Figure 335

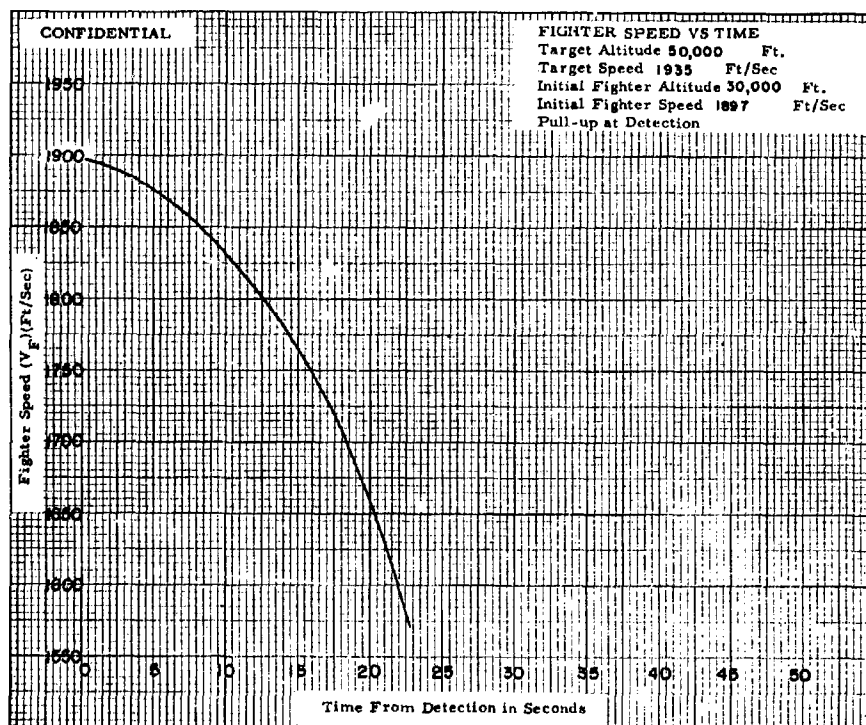


Figure 336

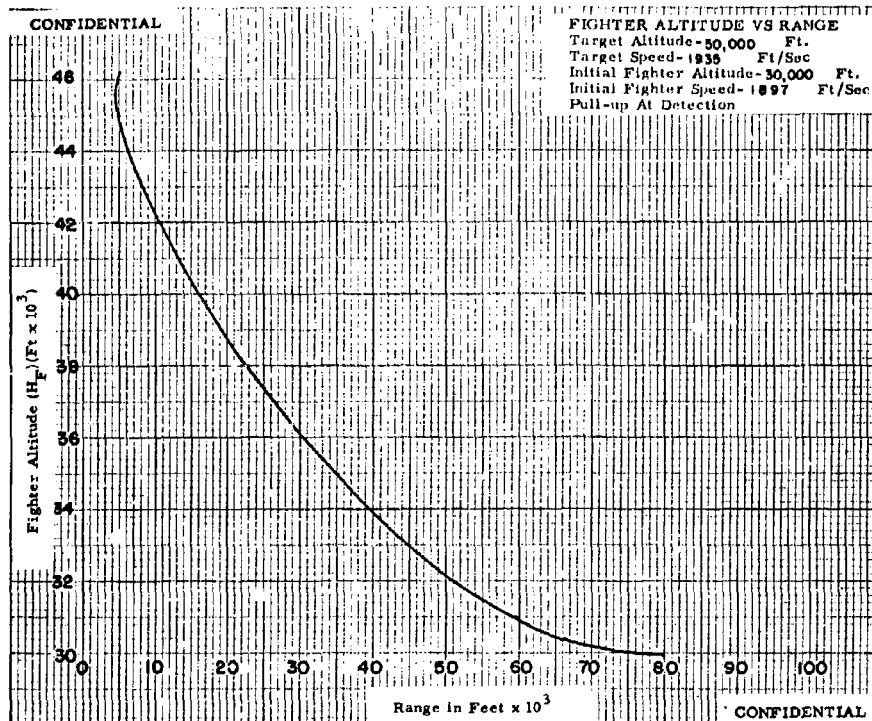


Figure 337

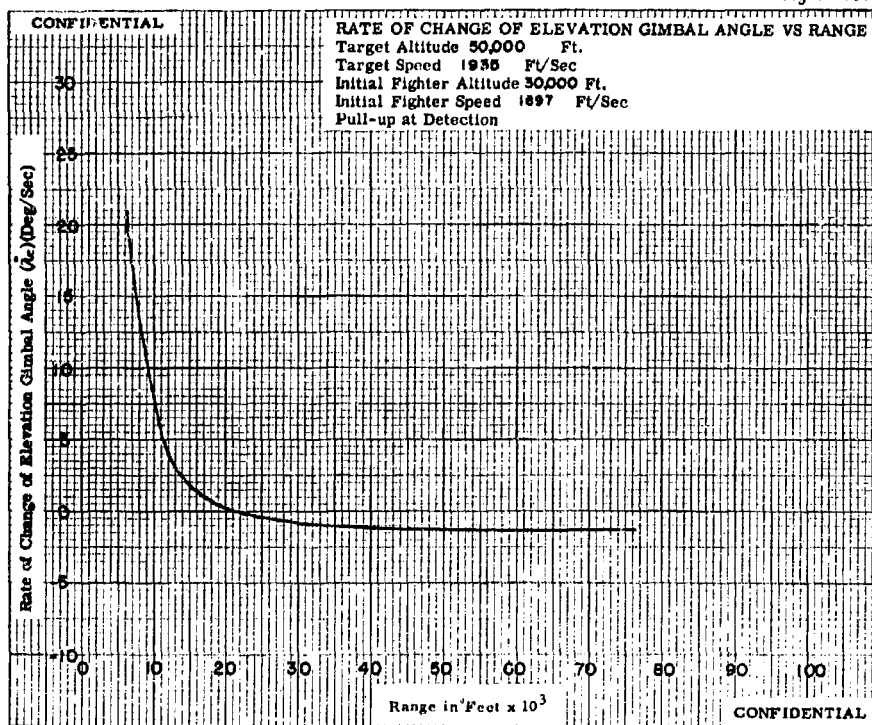


Figure 338

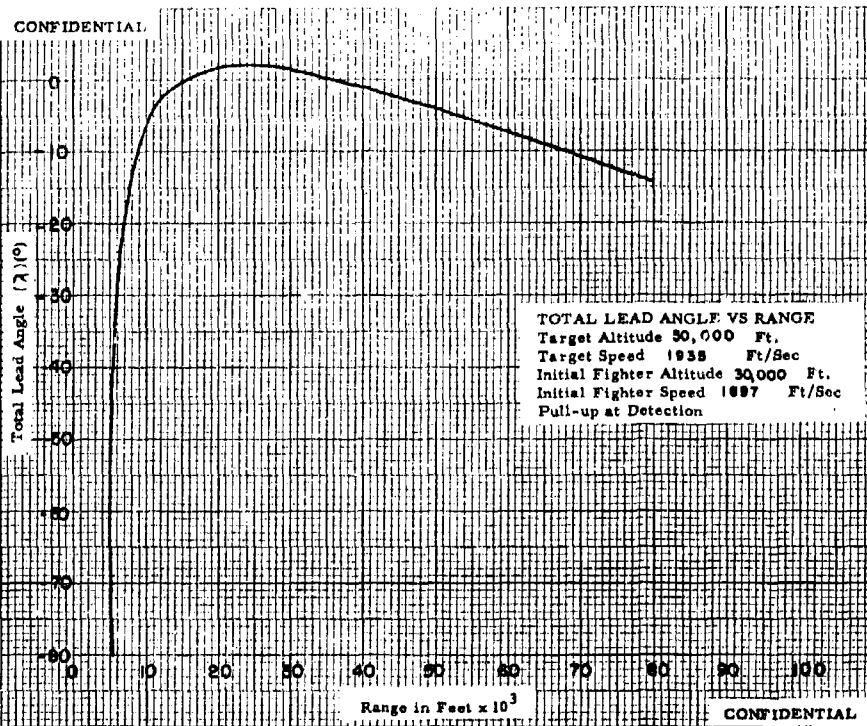


Figure 339

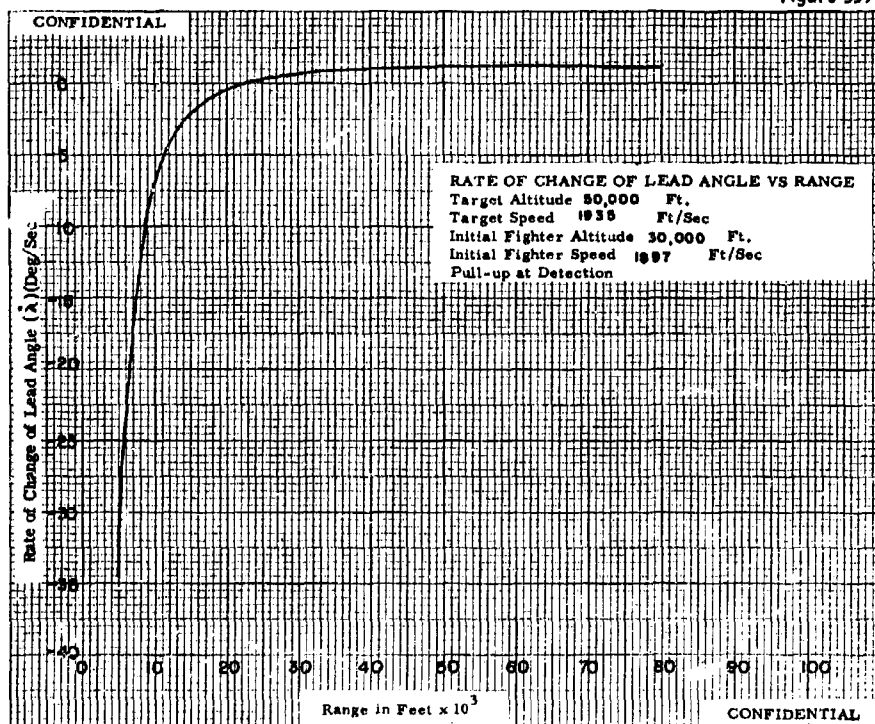


Figure 340

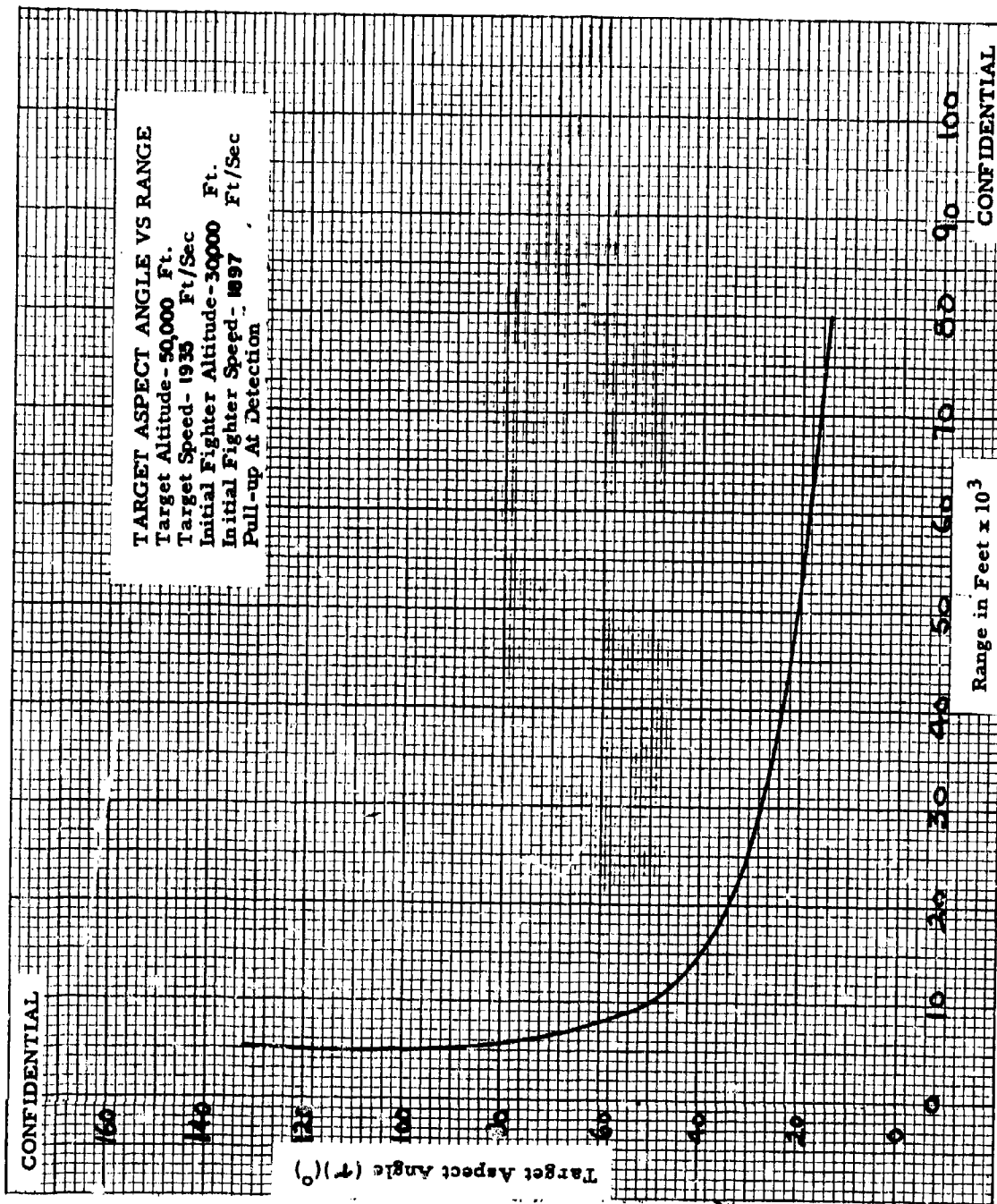


Figure 341

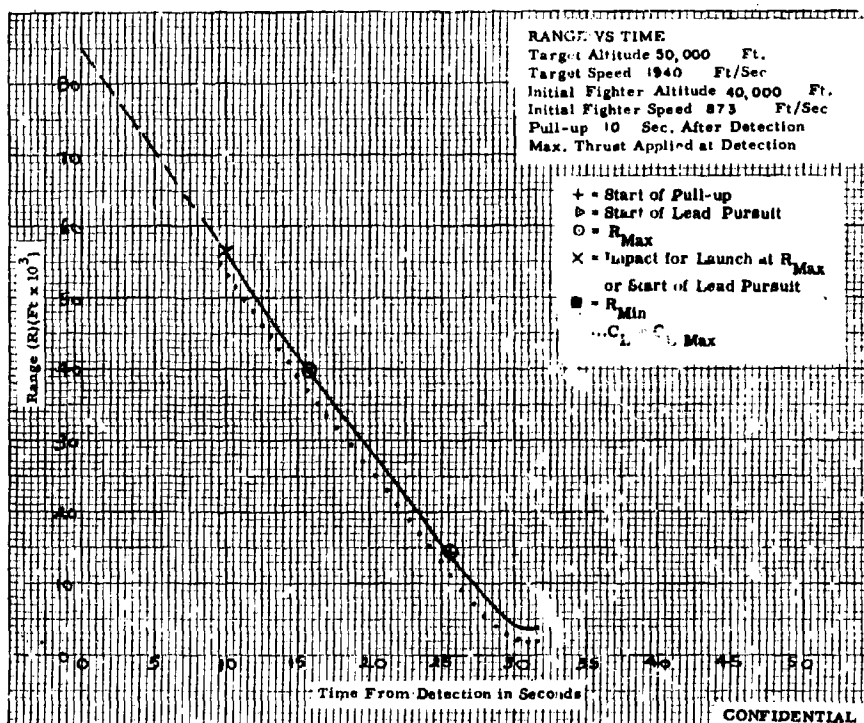
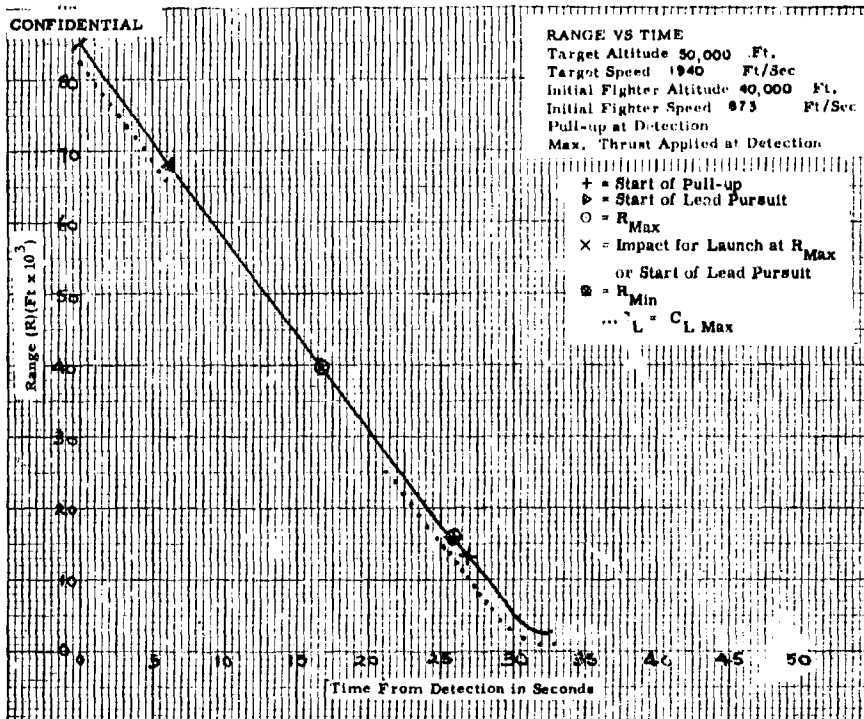
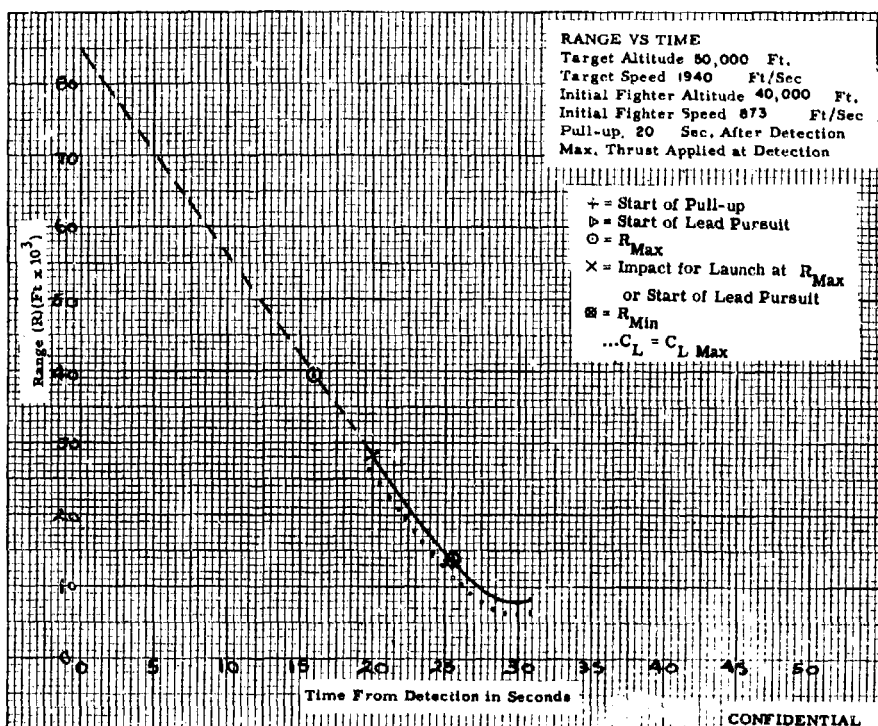
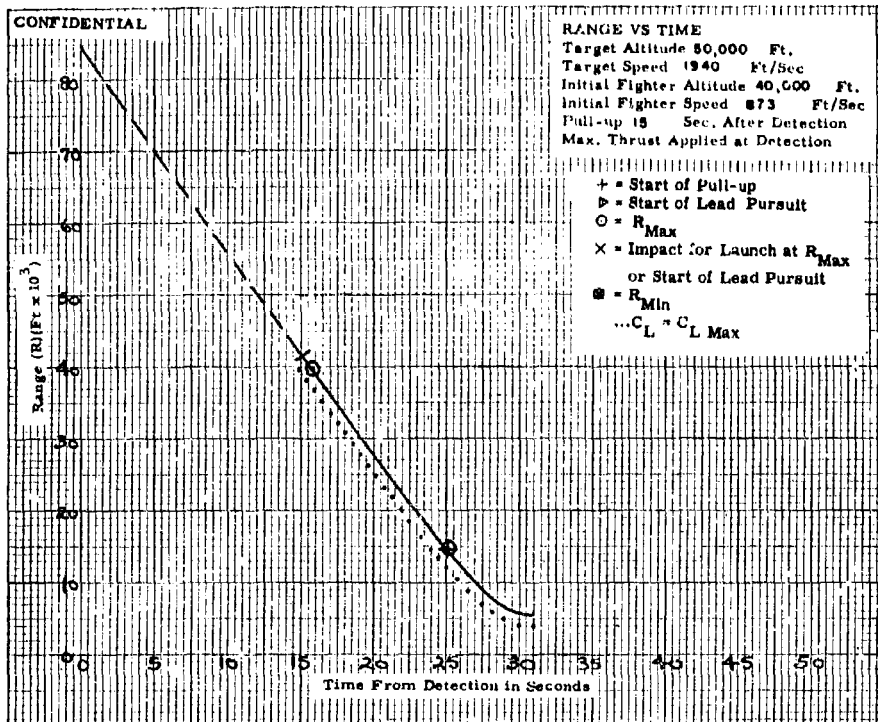


Figure 34c



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Figure 343

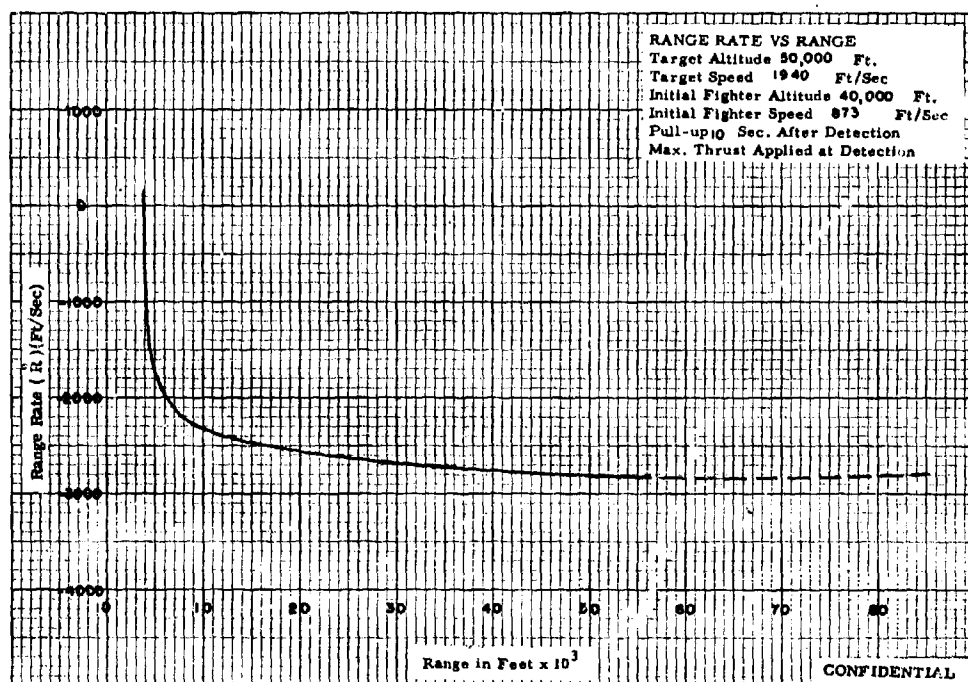
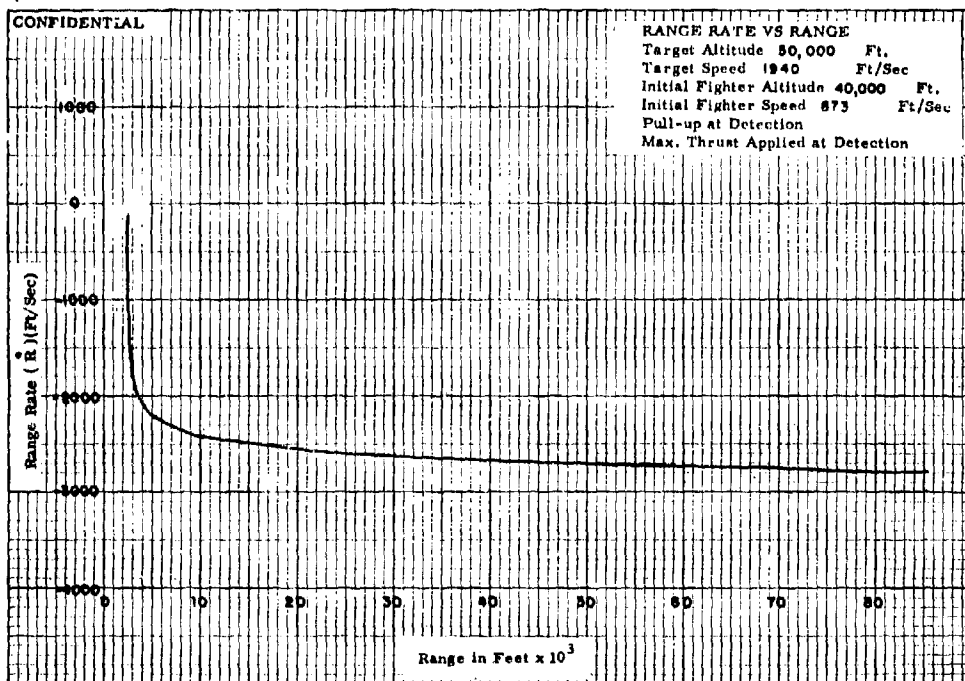
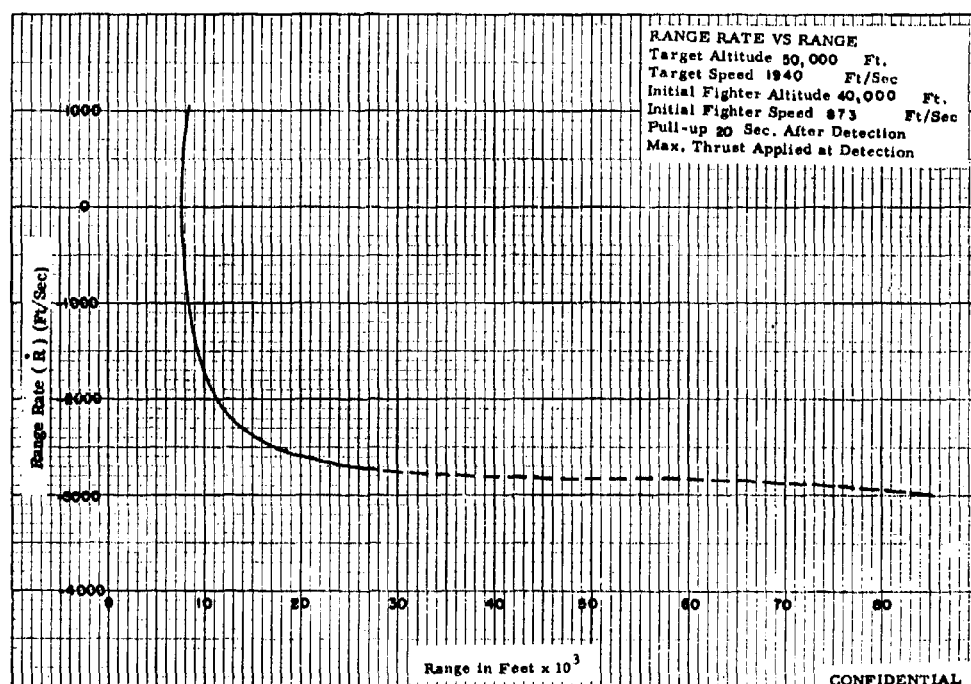
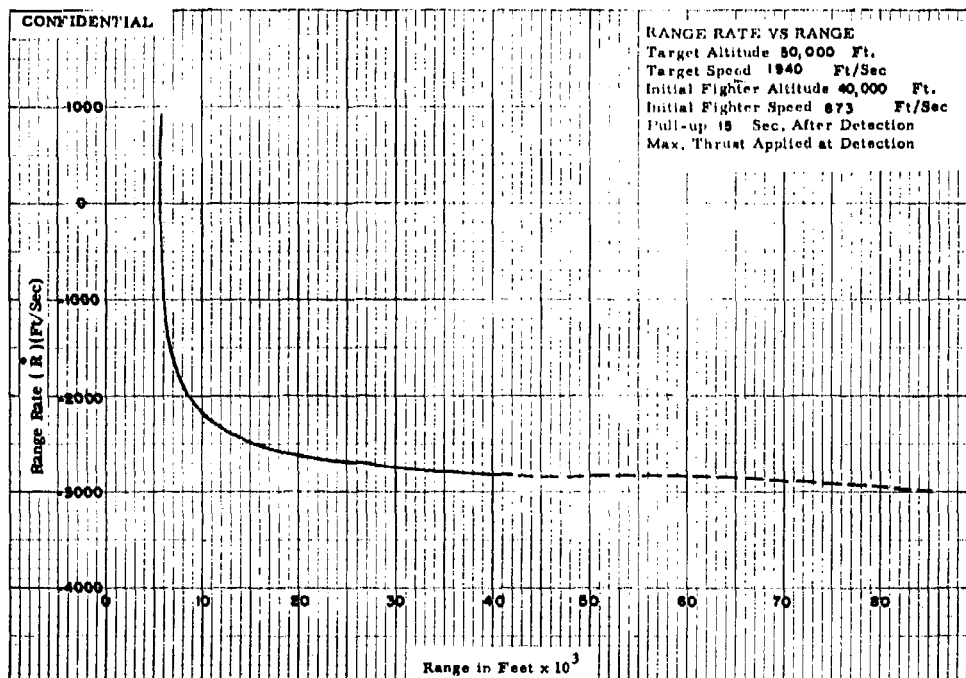


Figure 344



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 Figure 345

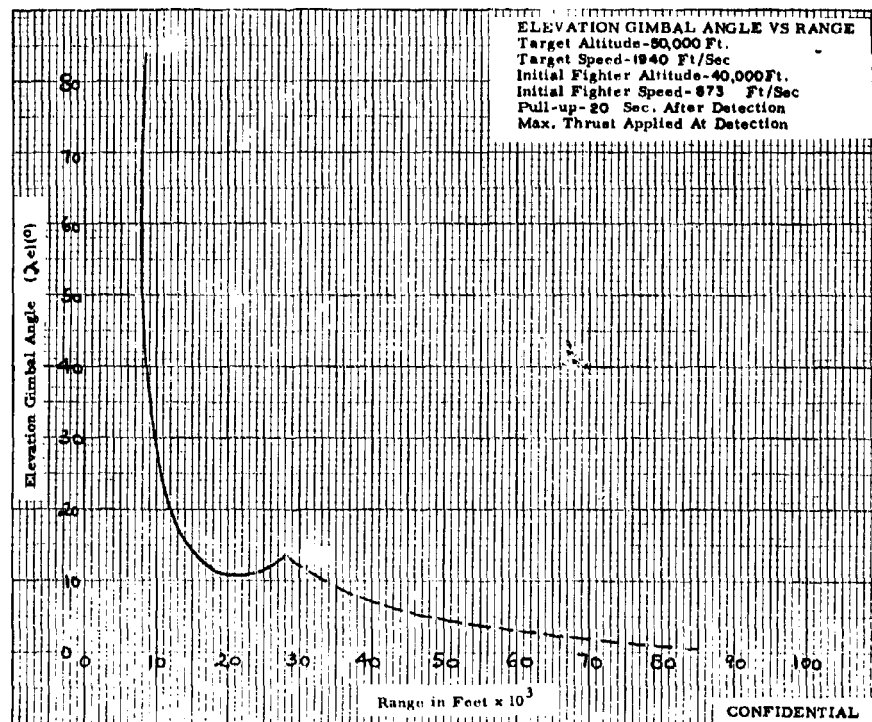
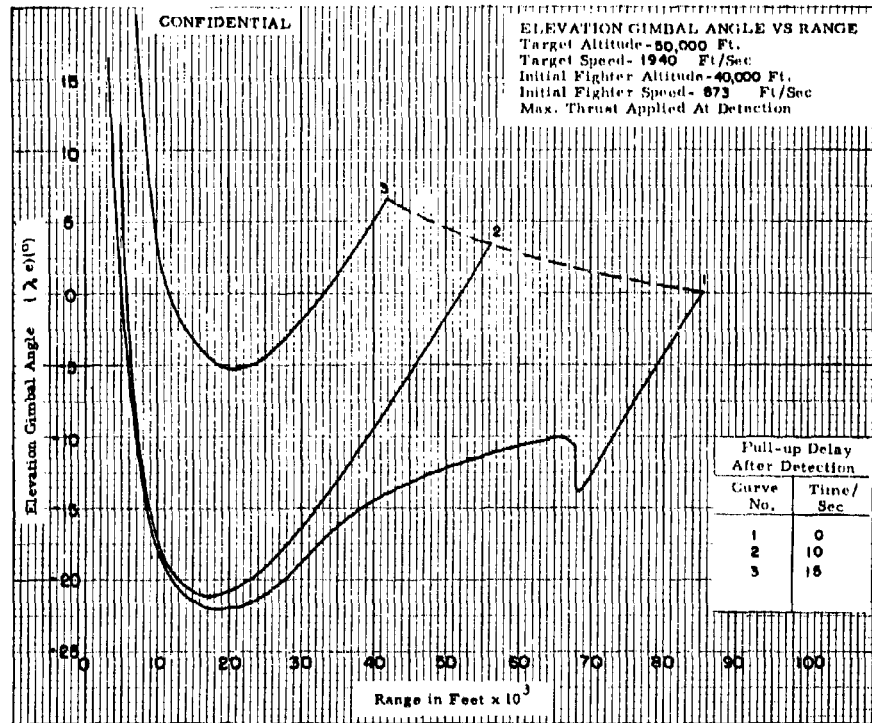


Figure 346

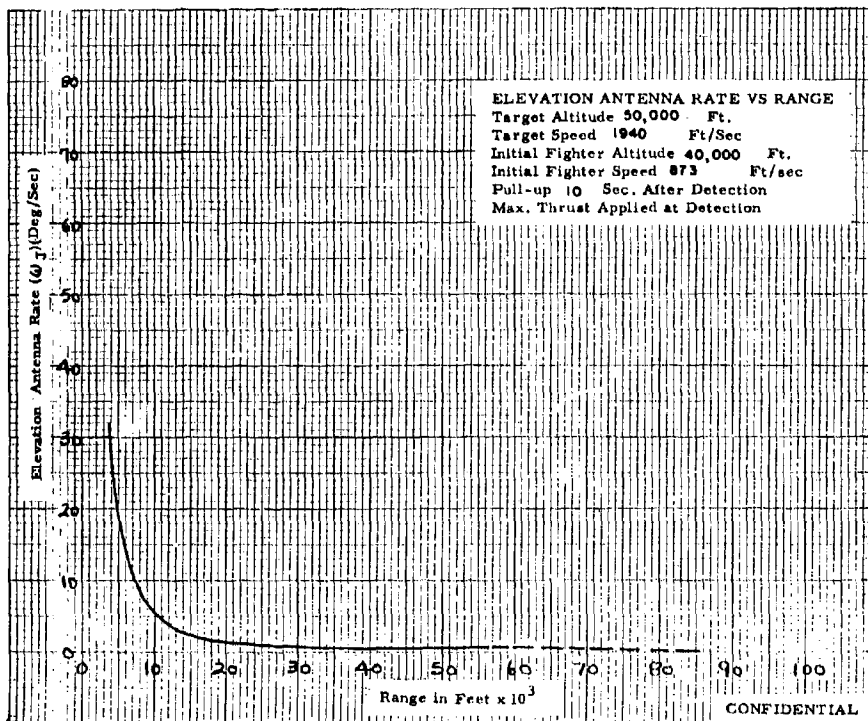
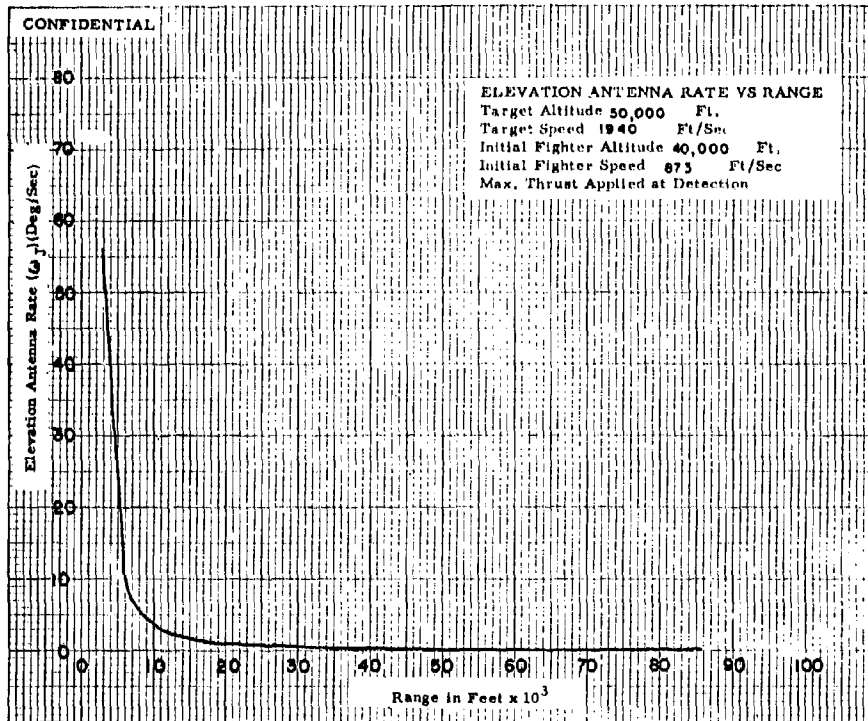


Figure 347

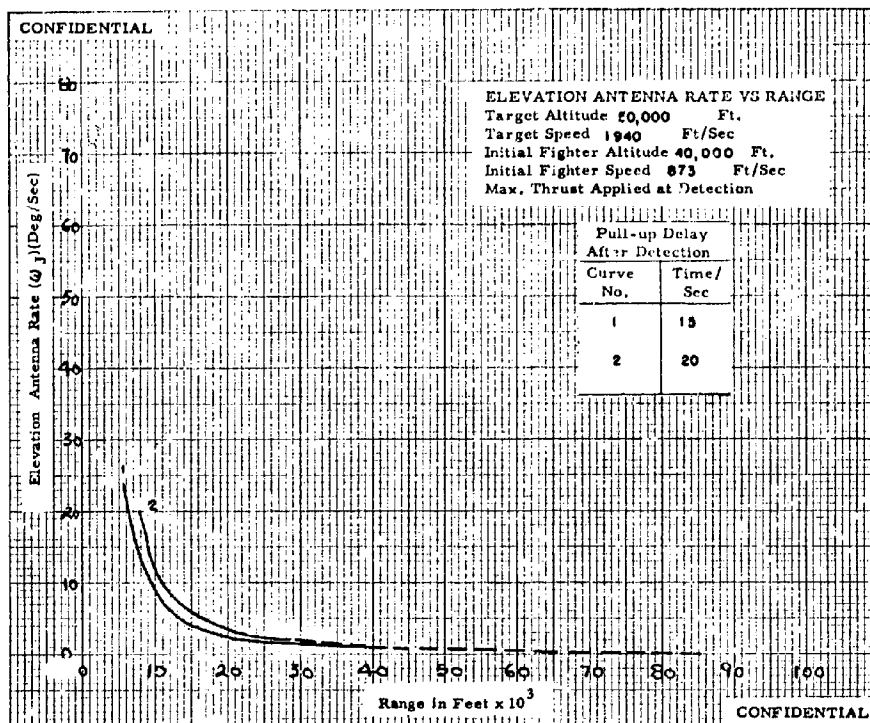


Figure 348

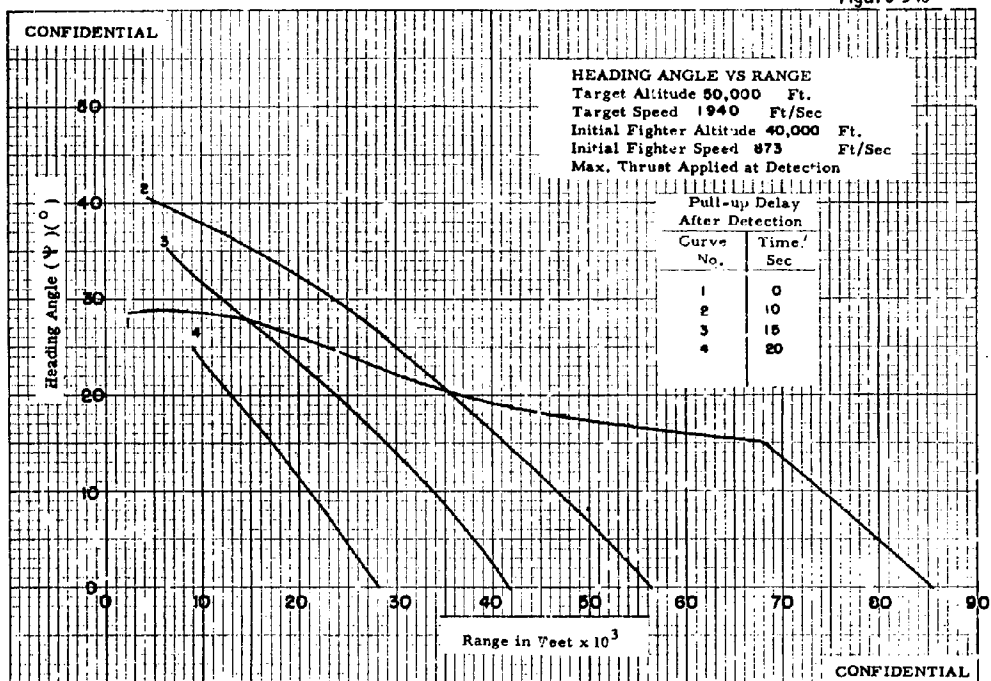


Figure 349

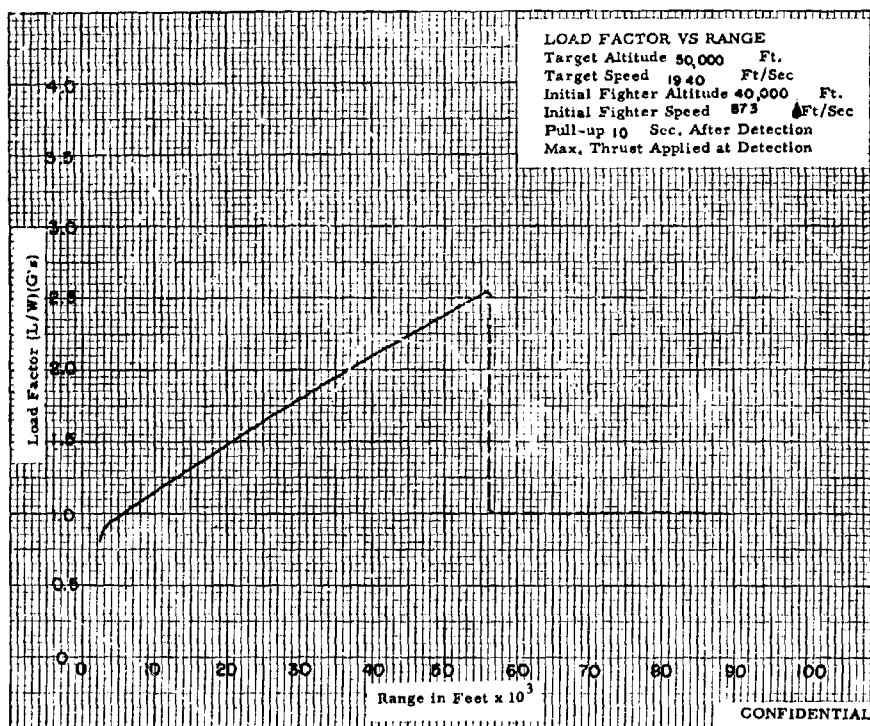
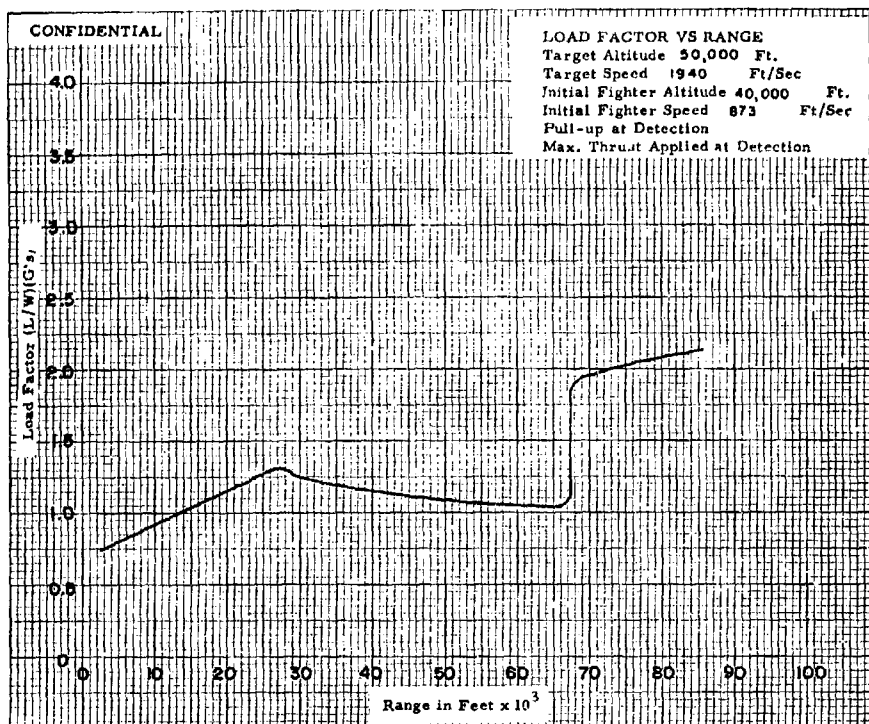


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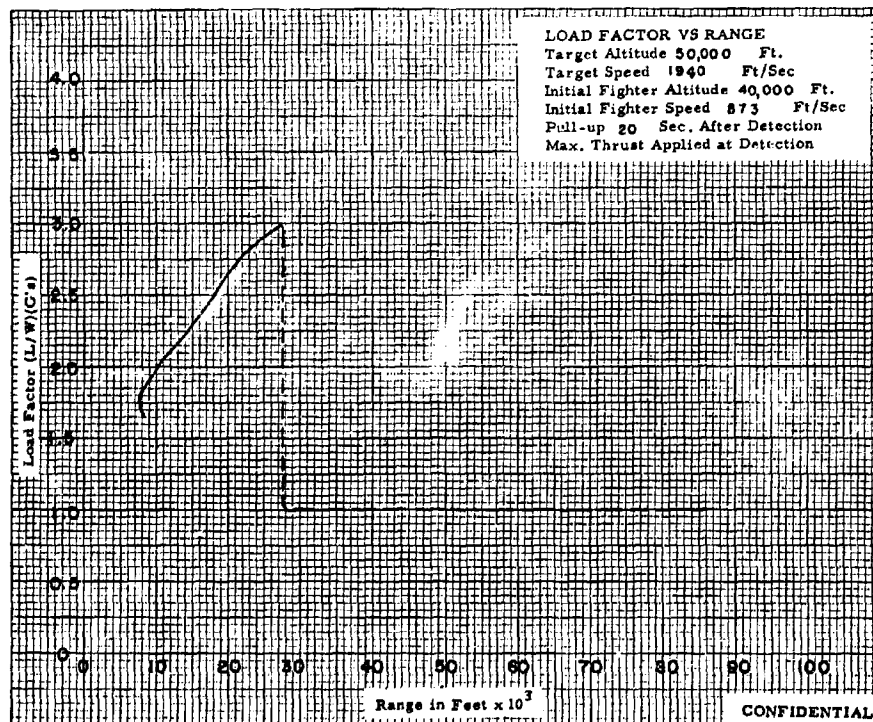
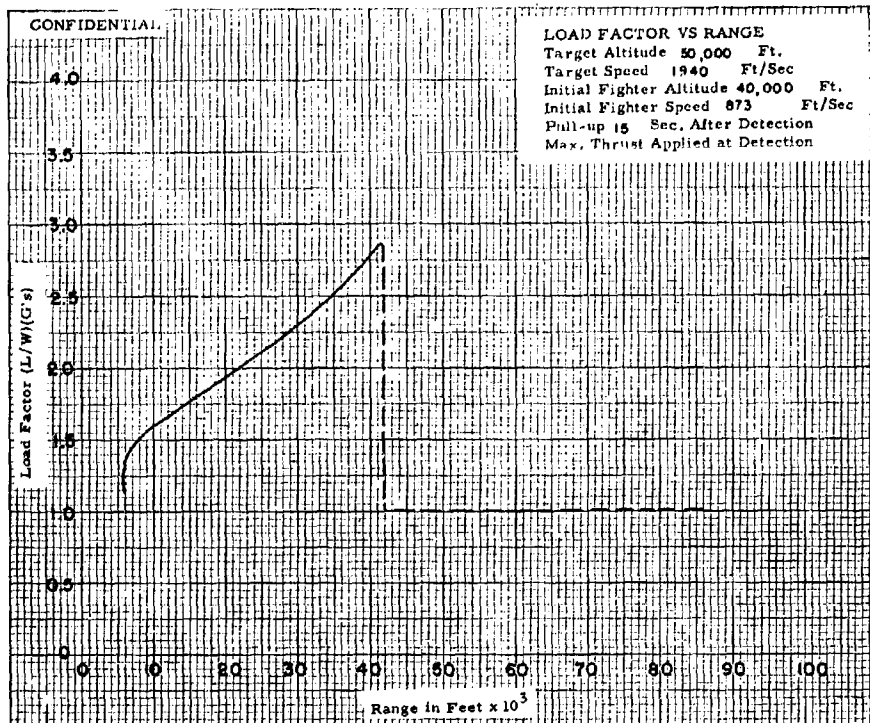


Figure 351

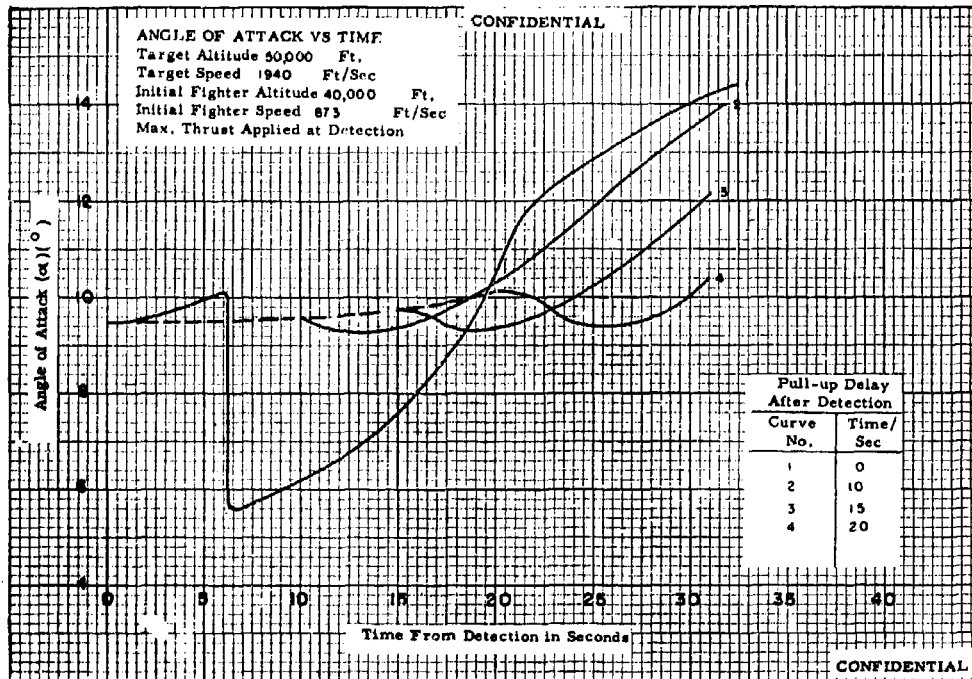


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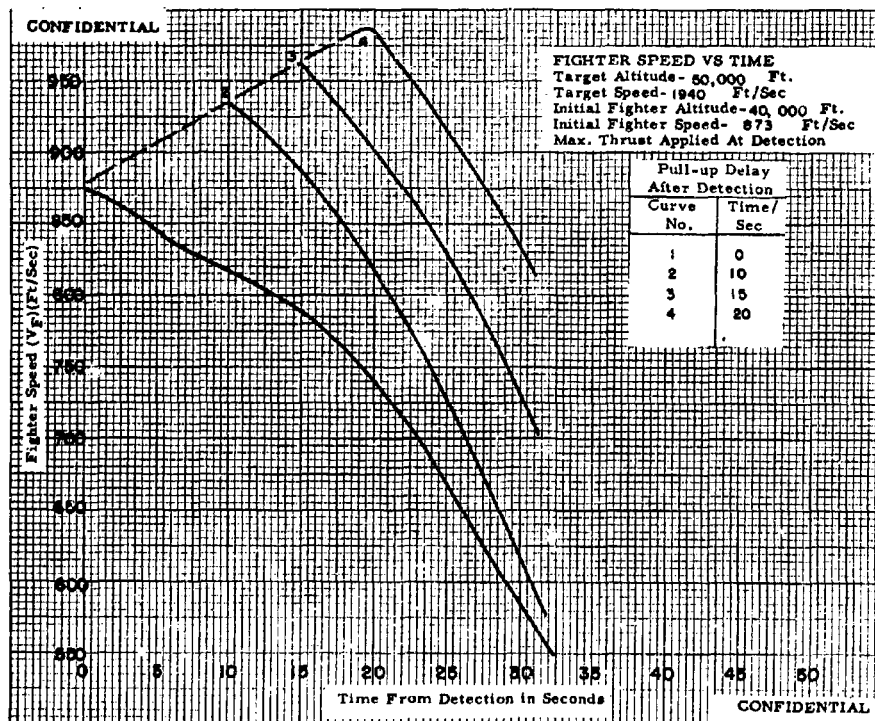


Figure 353

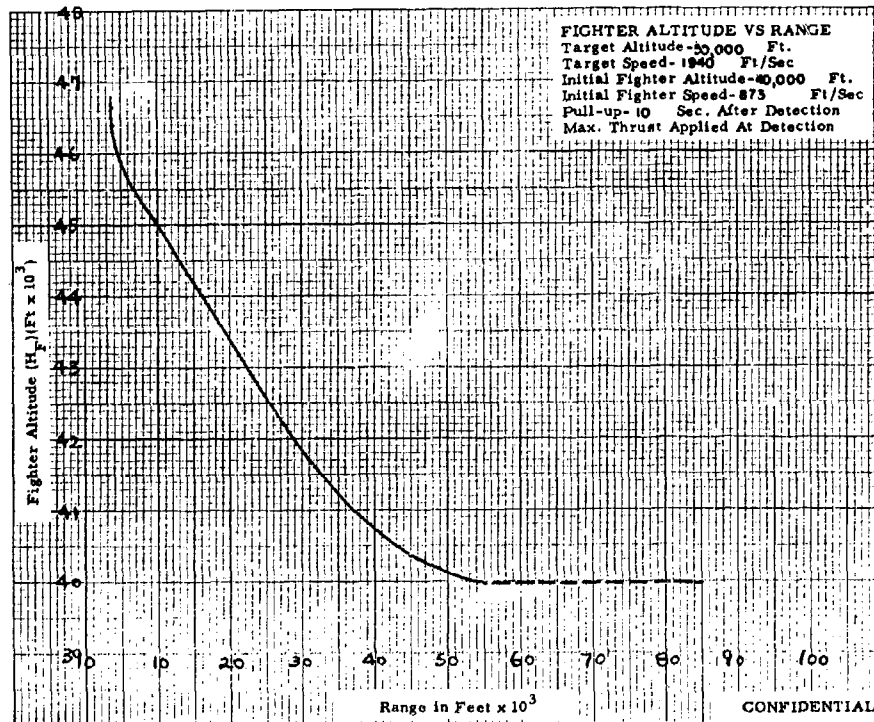
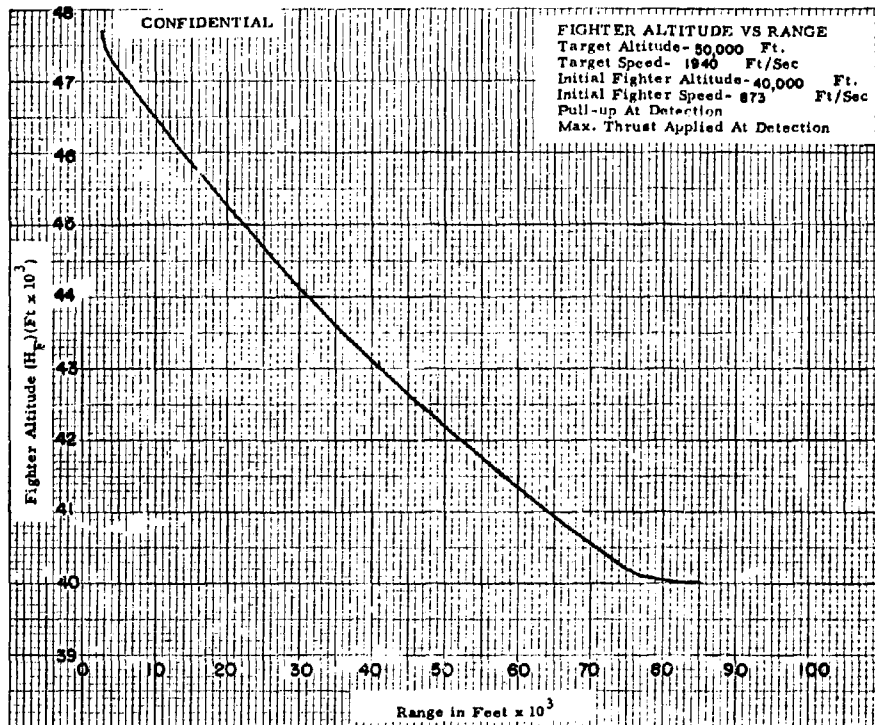


Figure 354

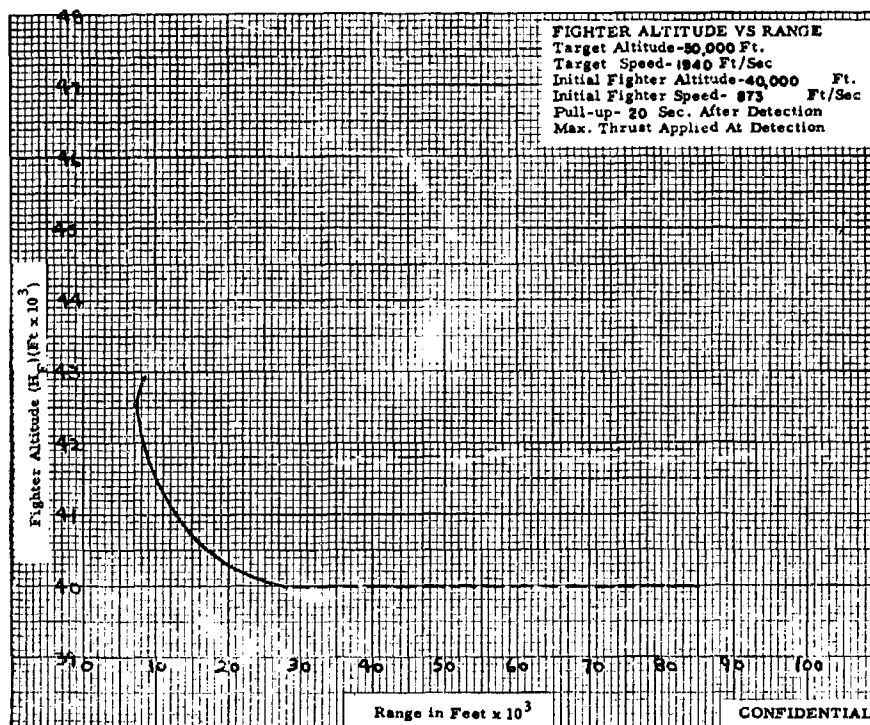
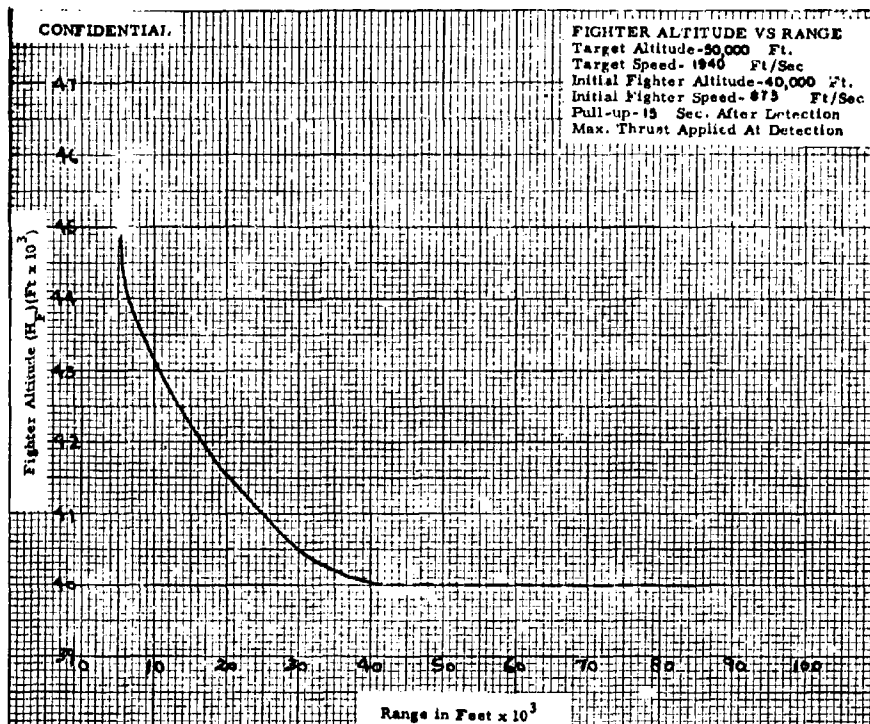


Figure 355

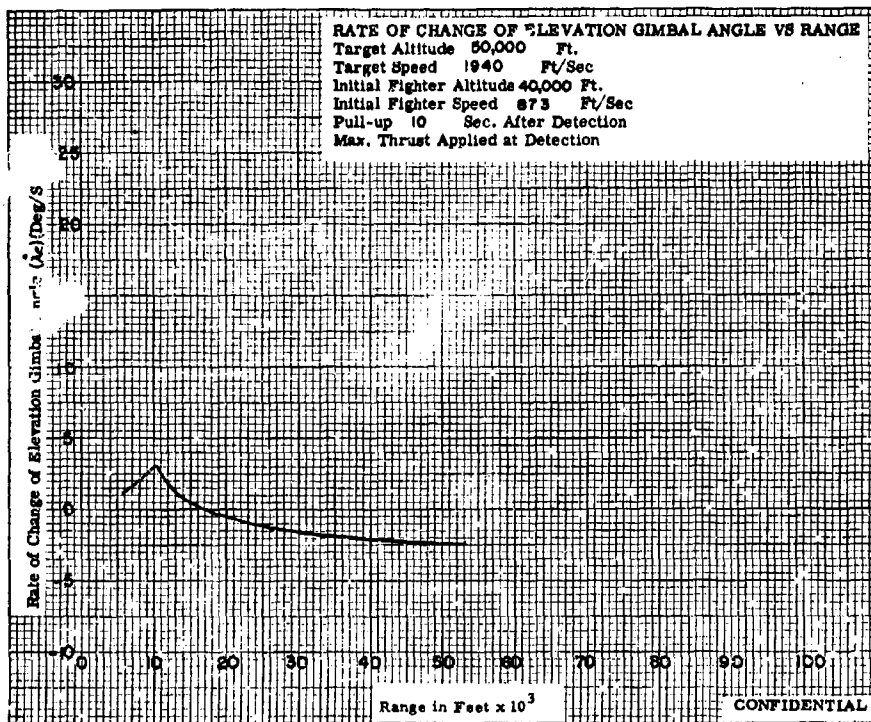
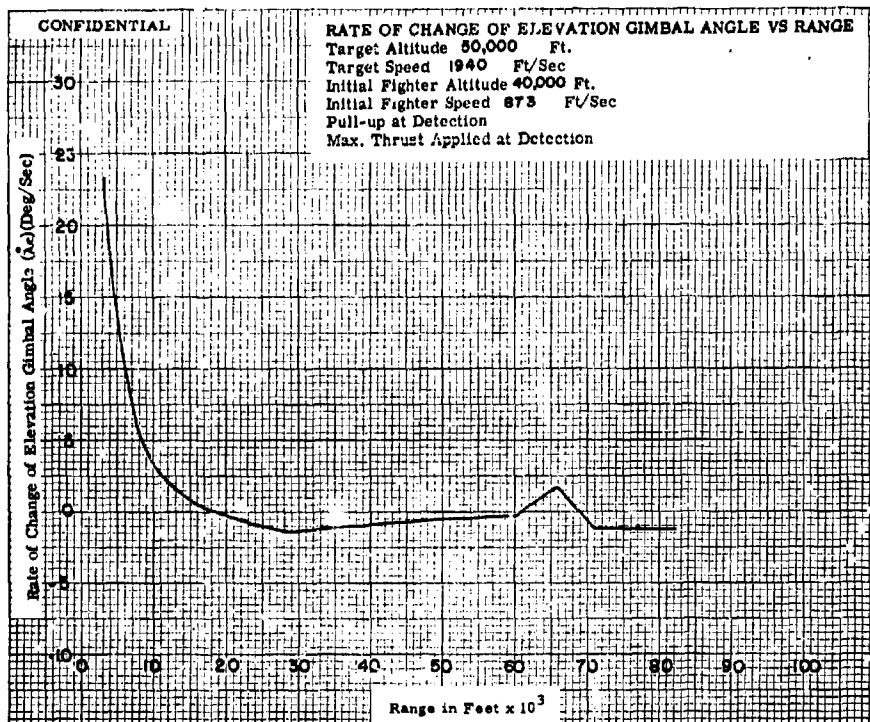


Figure 356

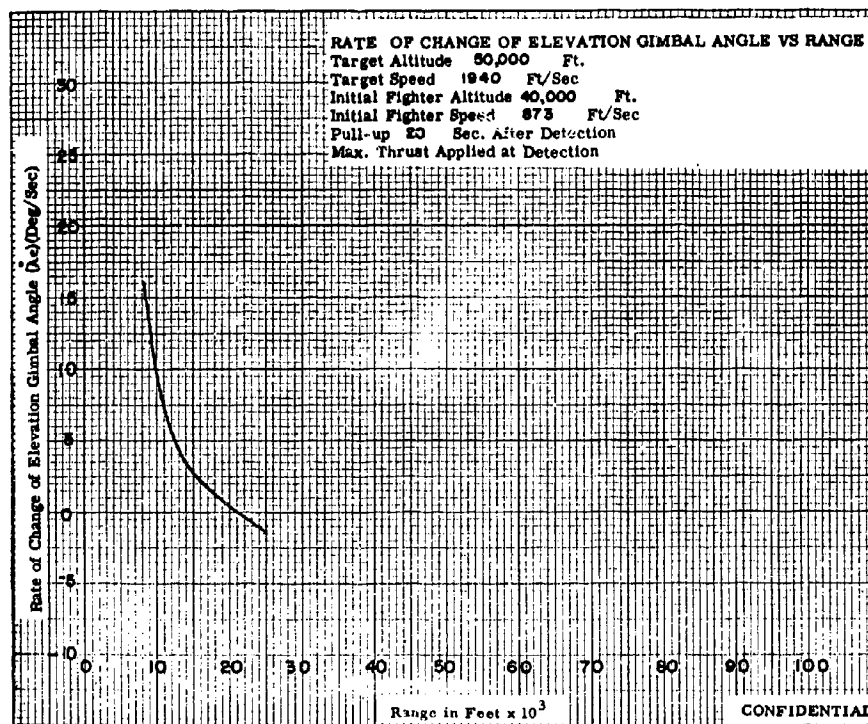
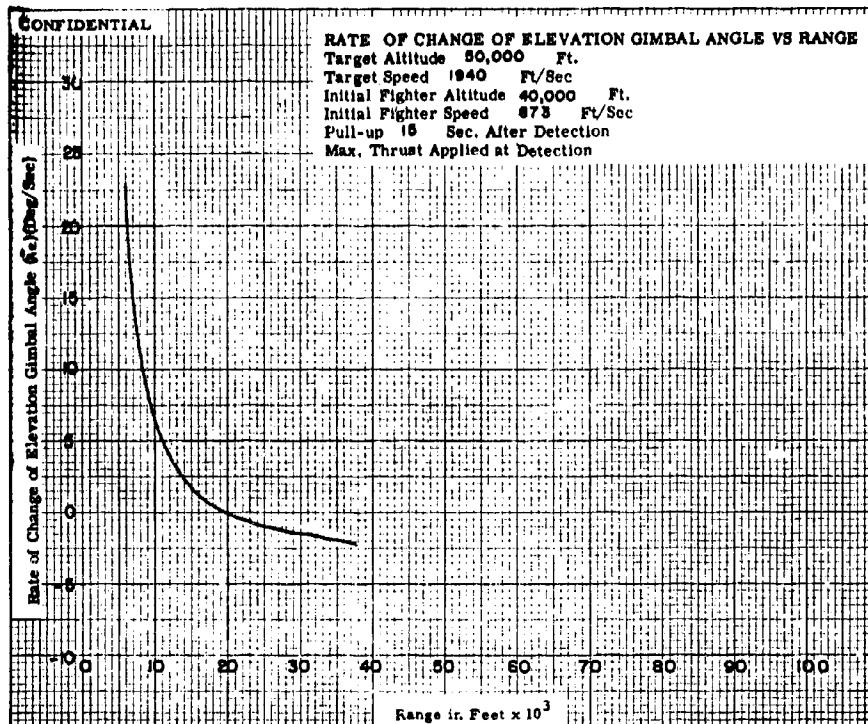


Figure 357

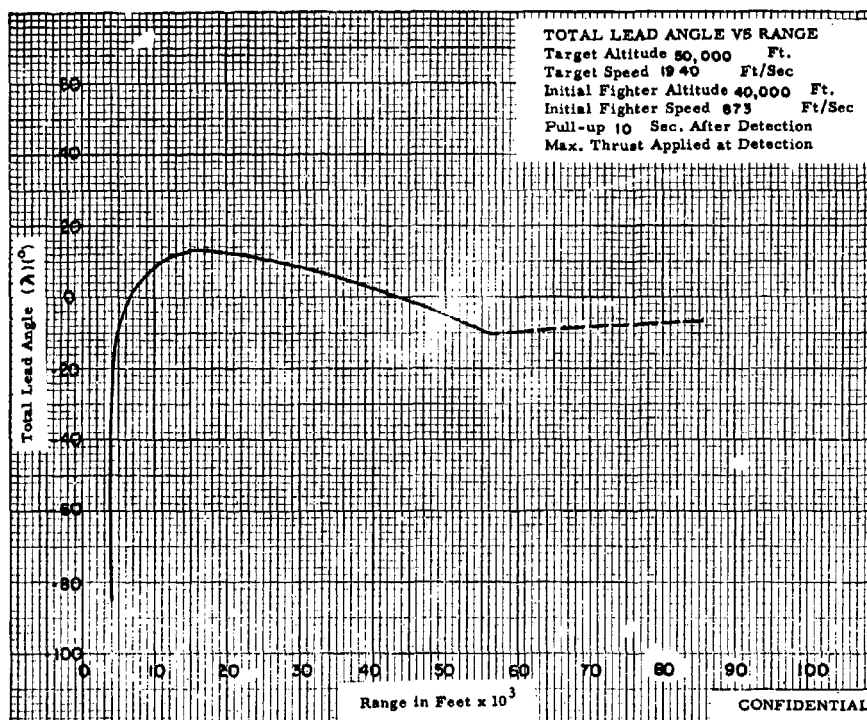
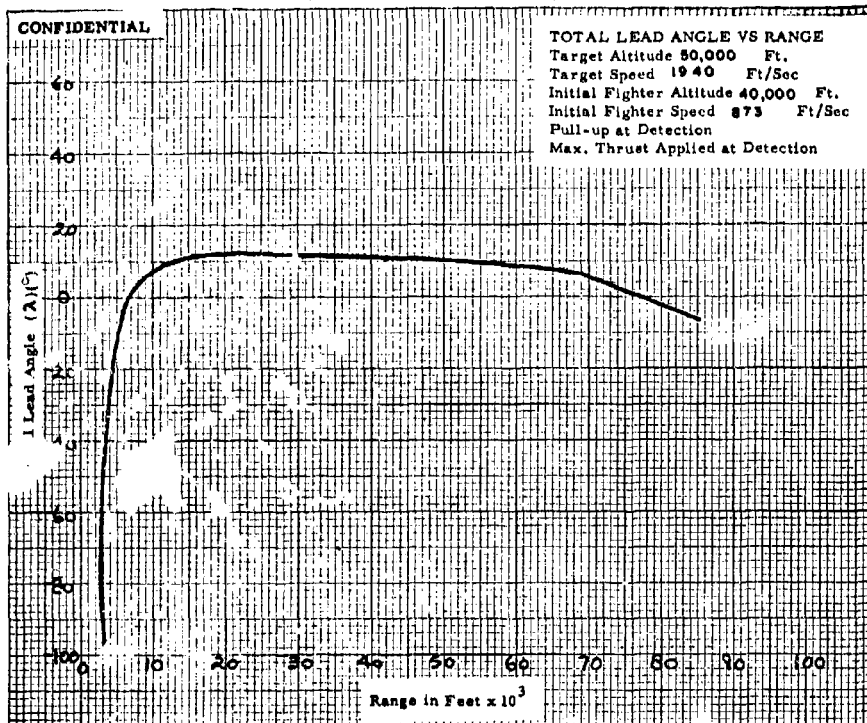


Figure 358

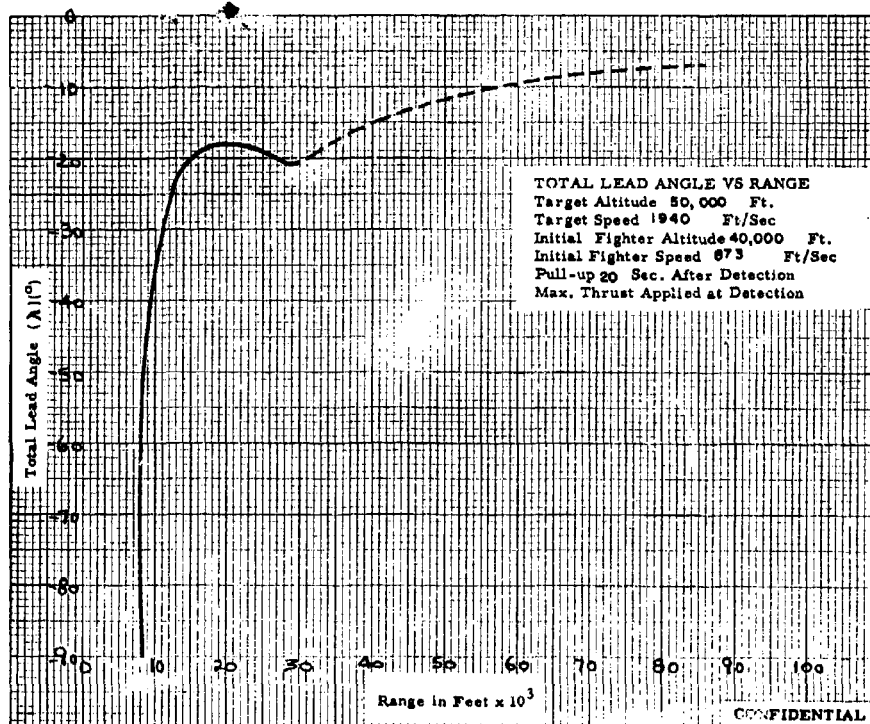
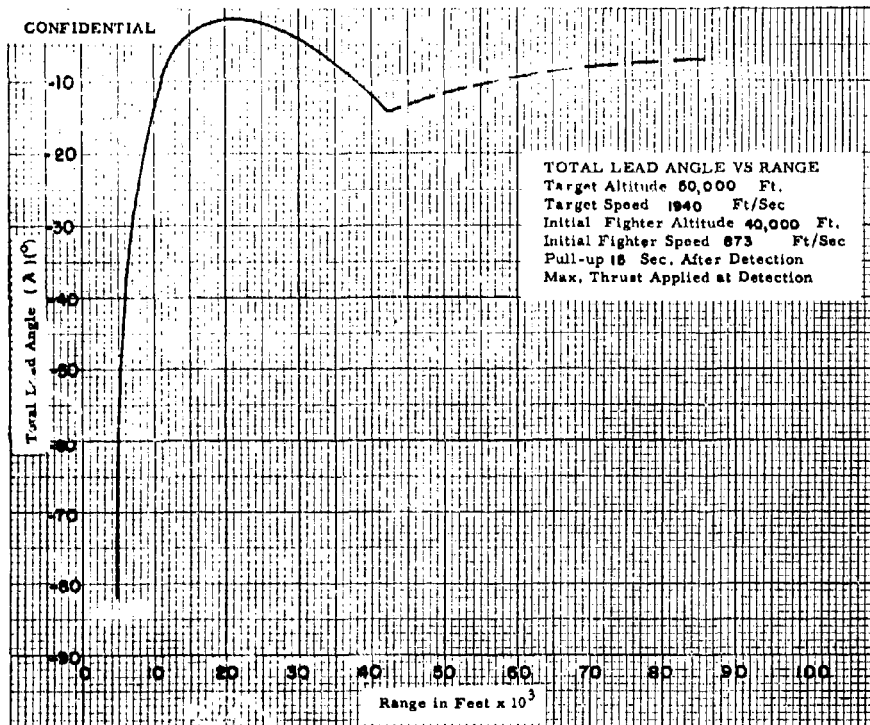


Figure 359

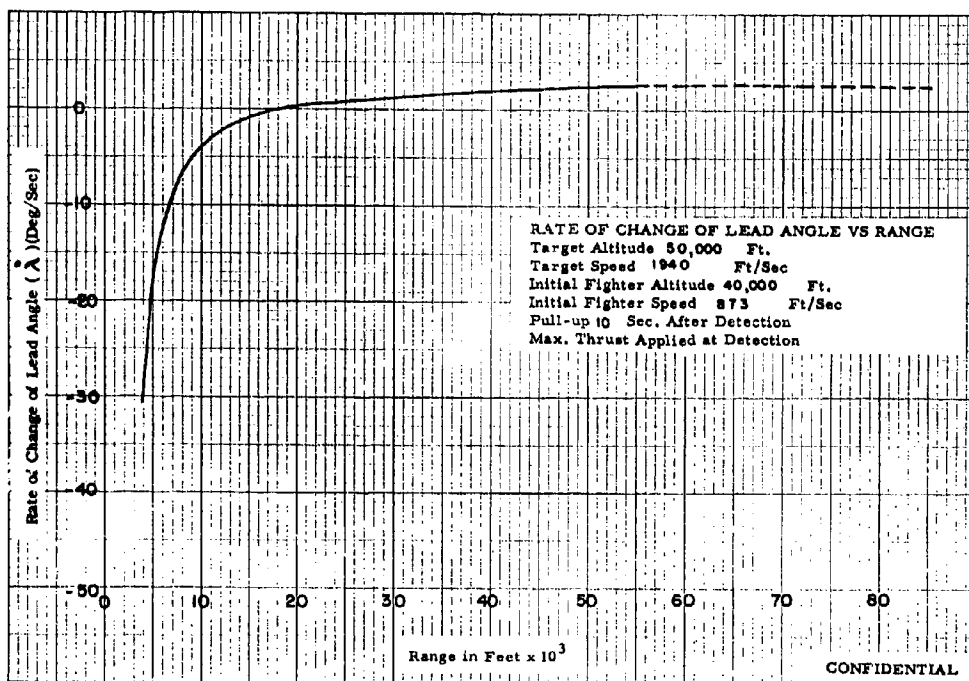
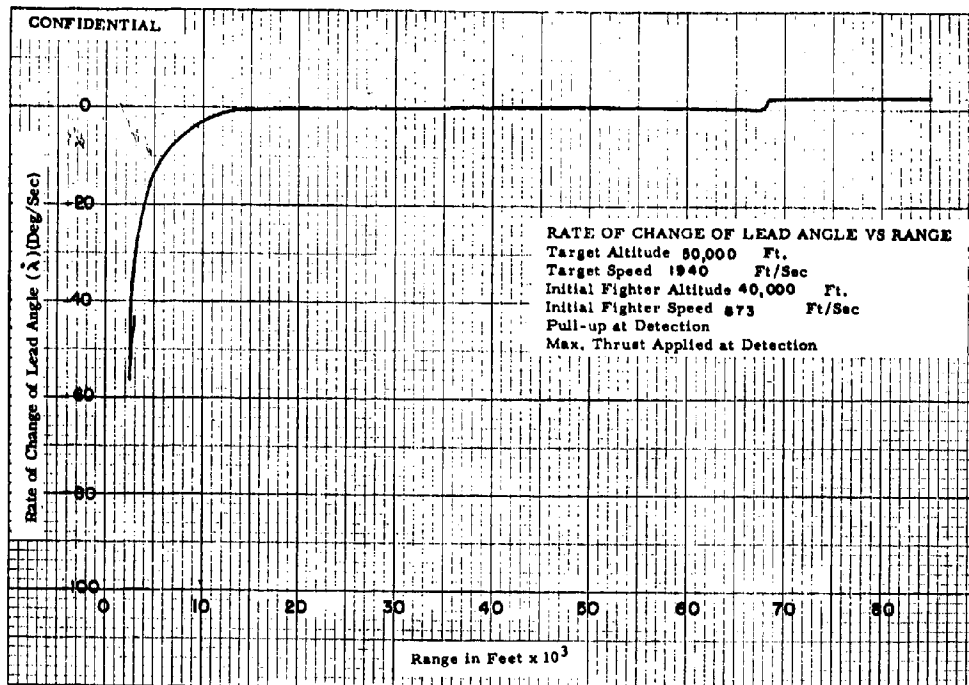
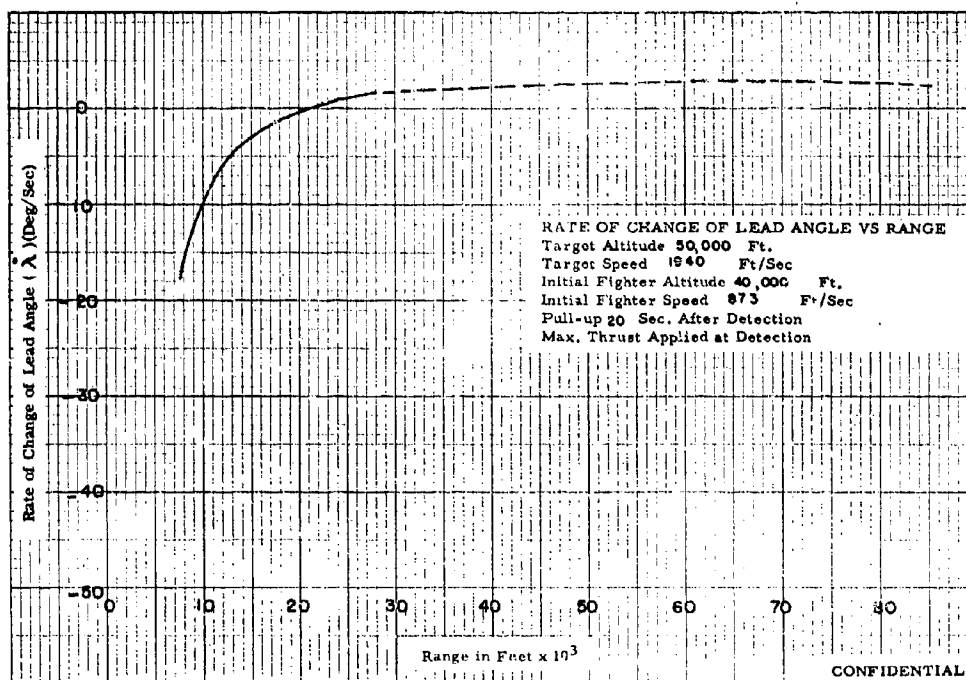
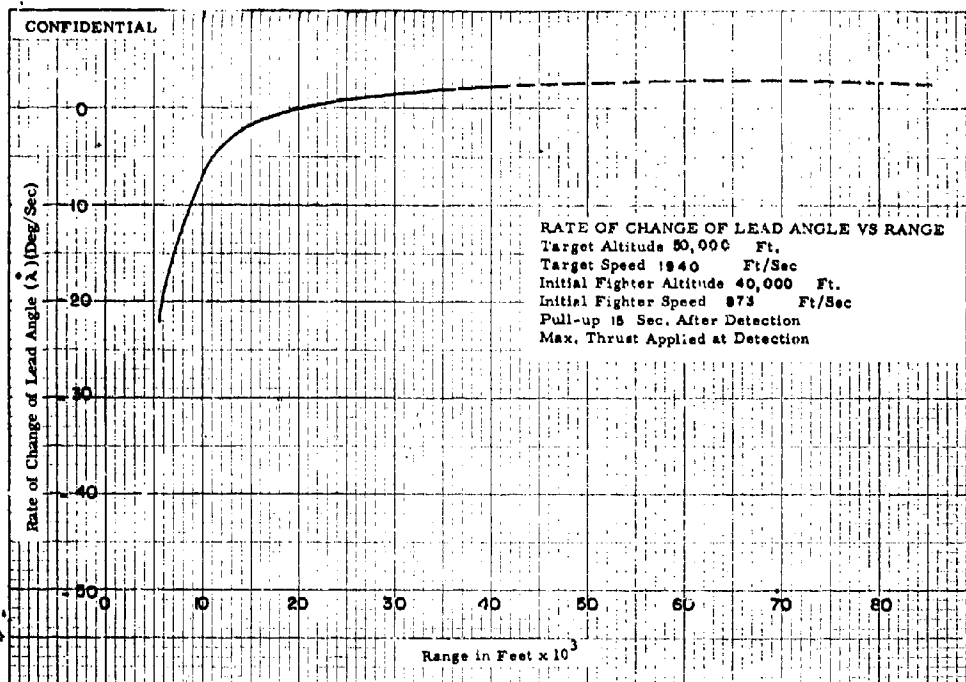


Figure 360



CONFIDENTIAL

Figure 361

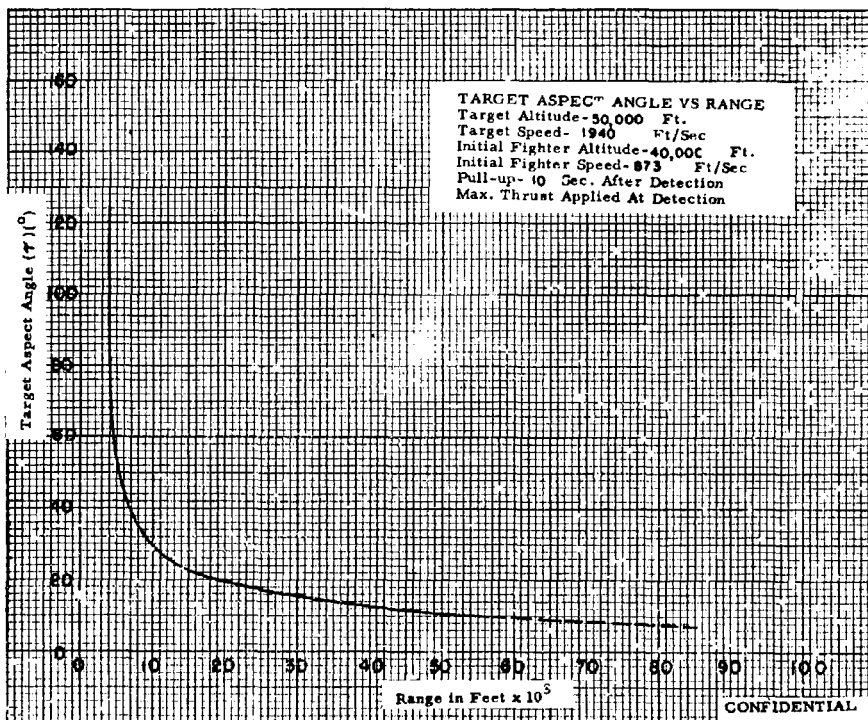
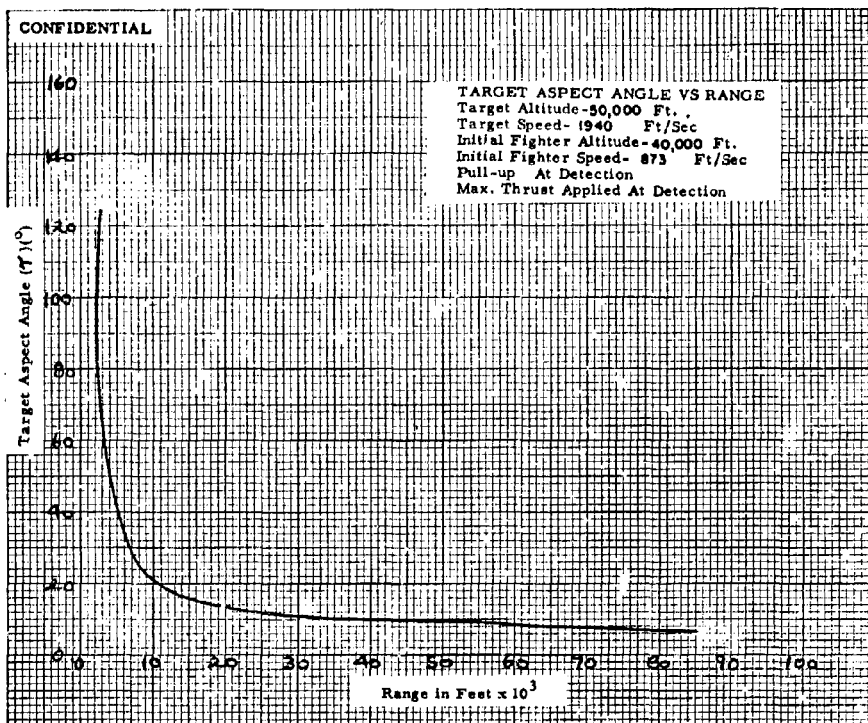


Figure 362

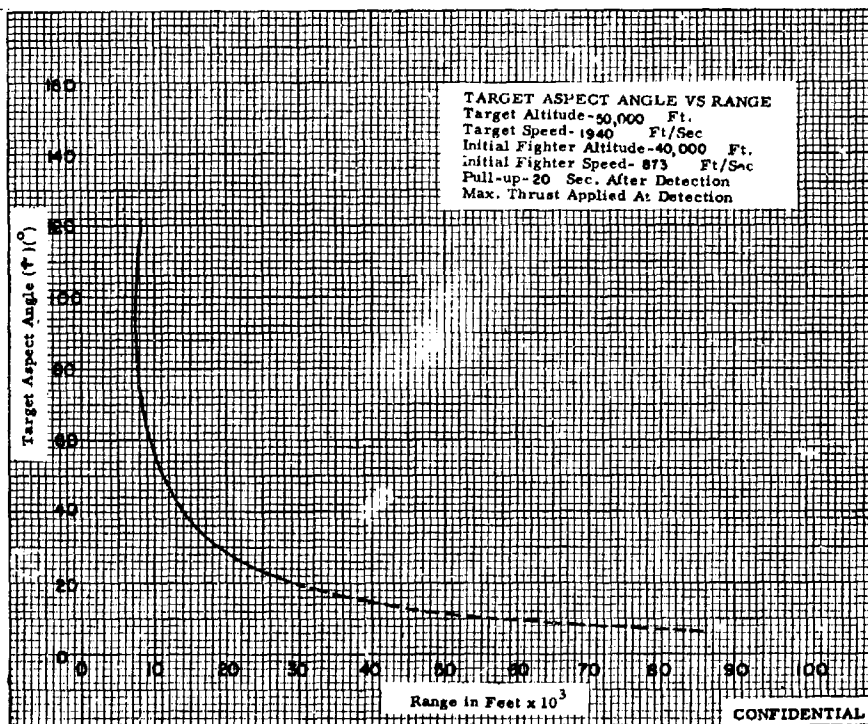
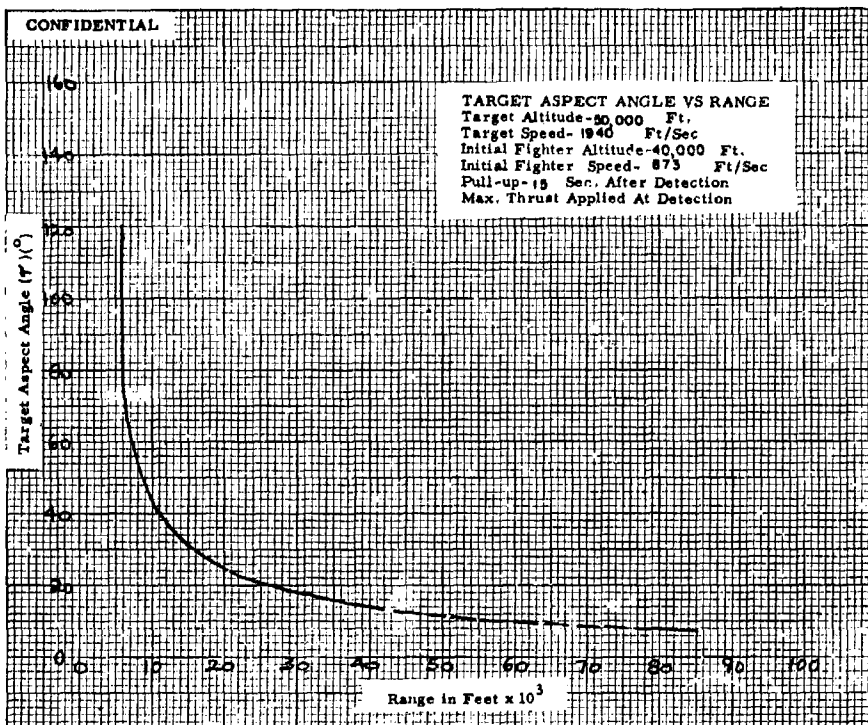


Figure 363

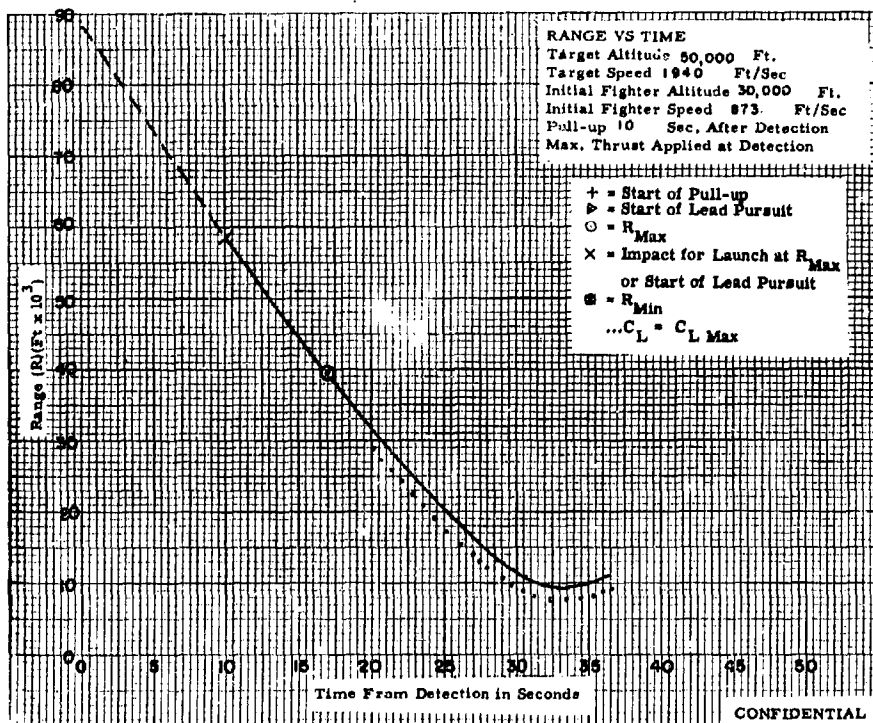
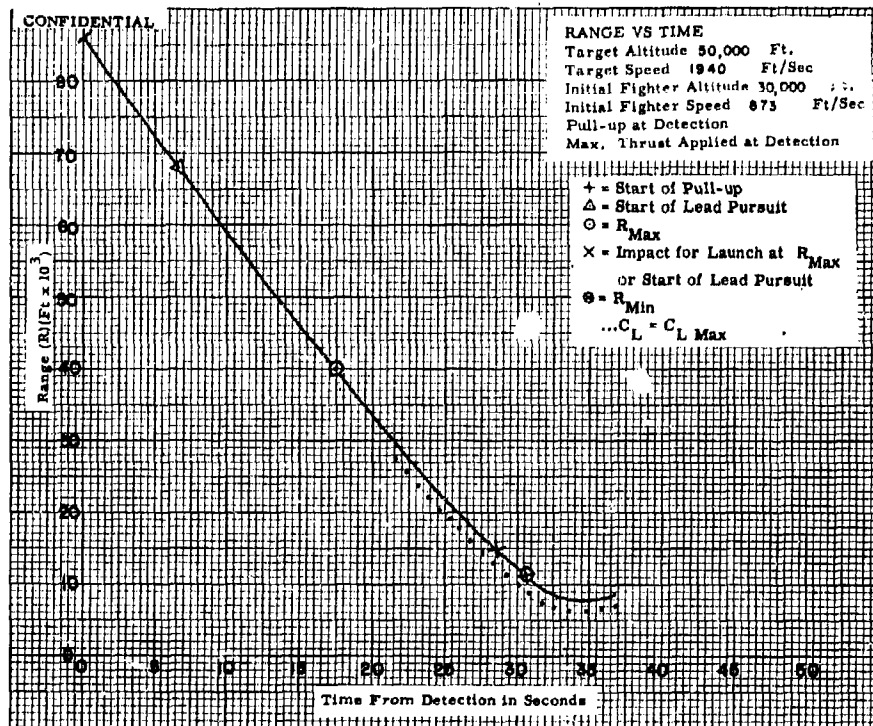
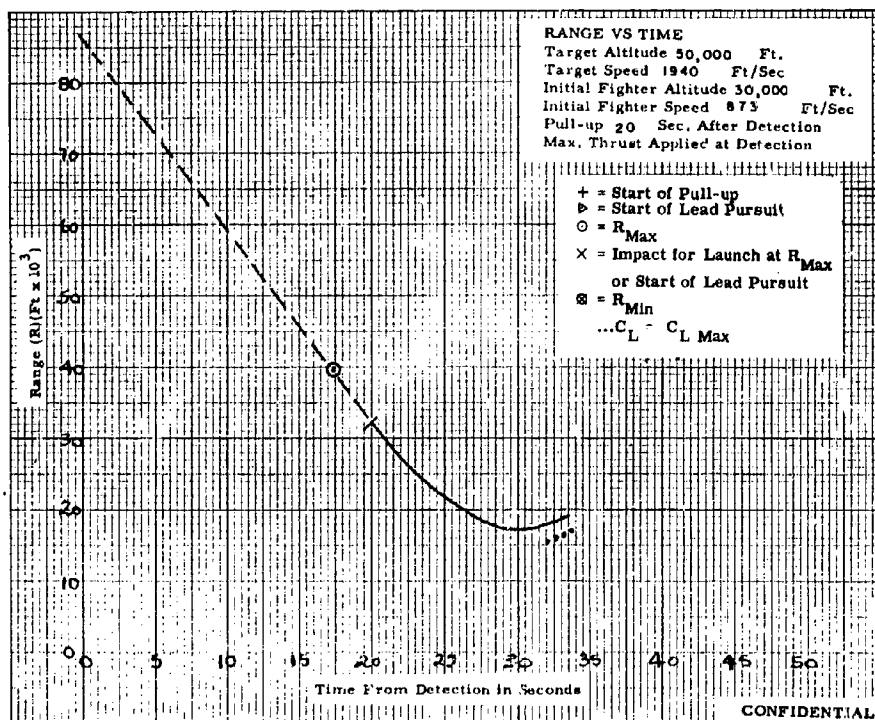
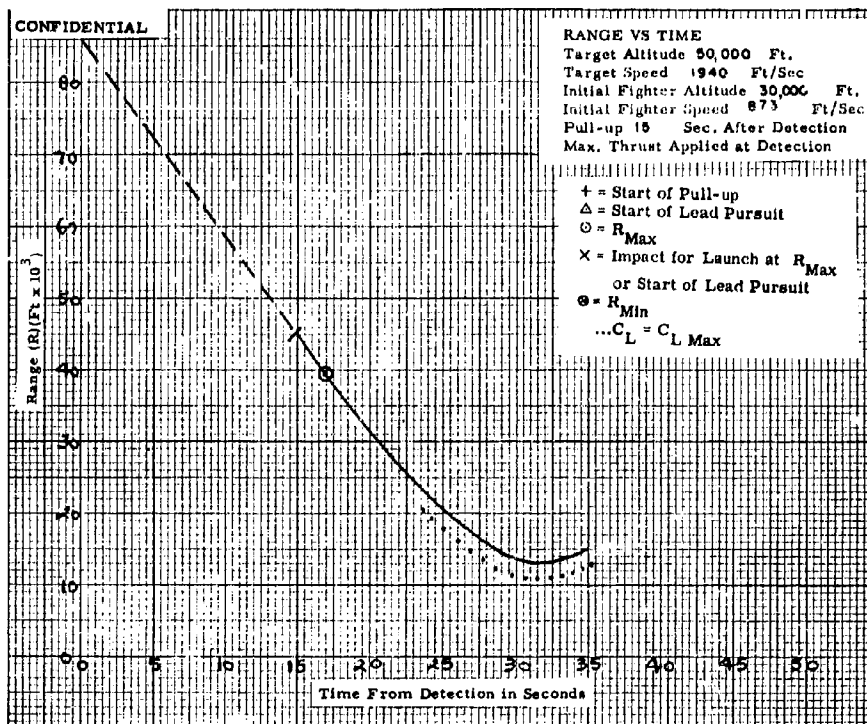


Figure 364



CONFIDENTIAL

Figure 365

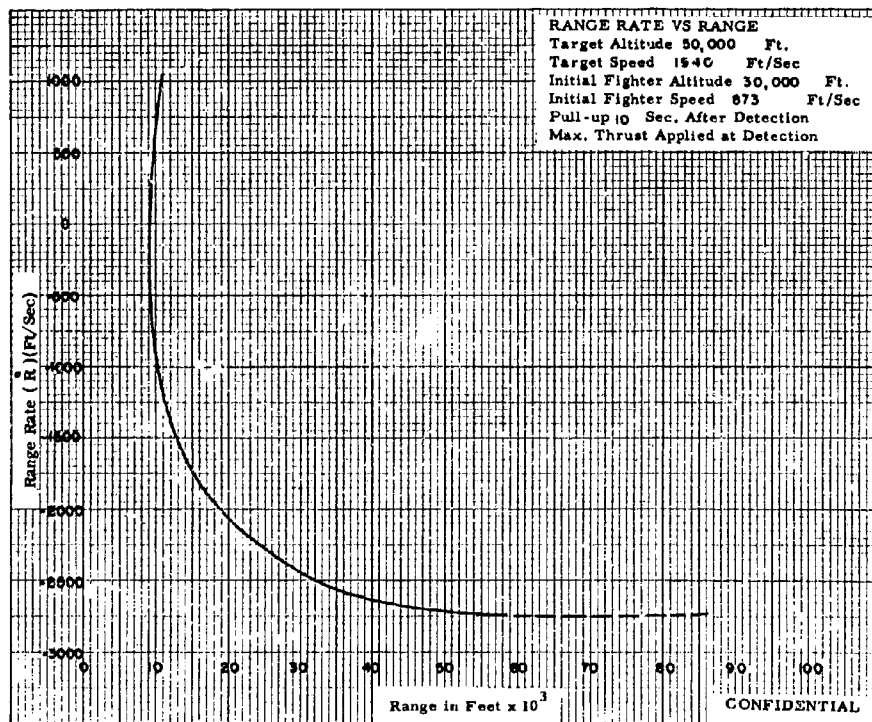
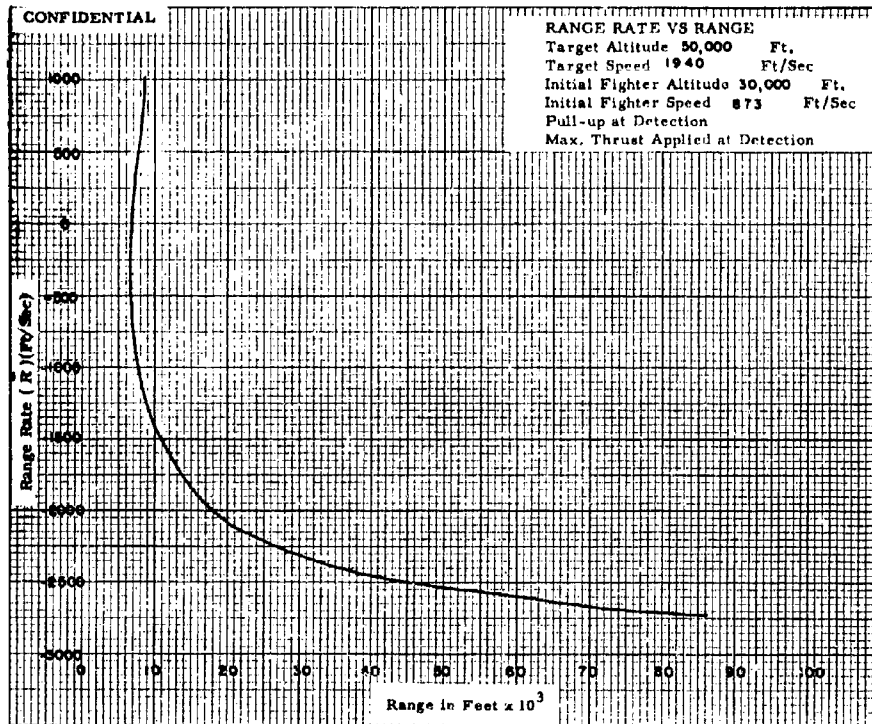


Figure 366

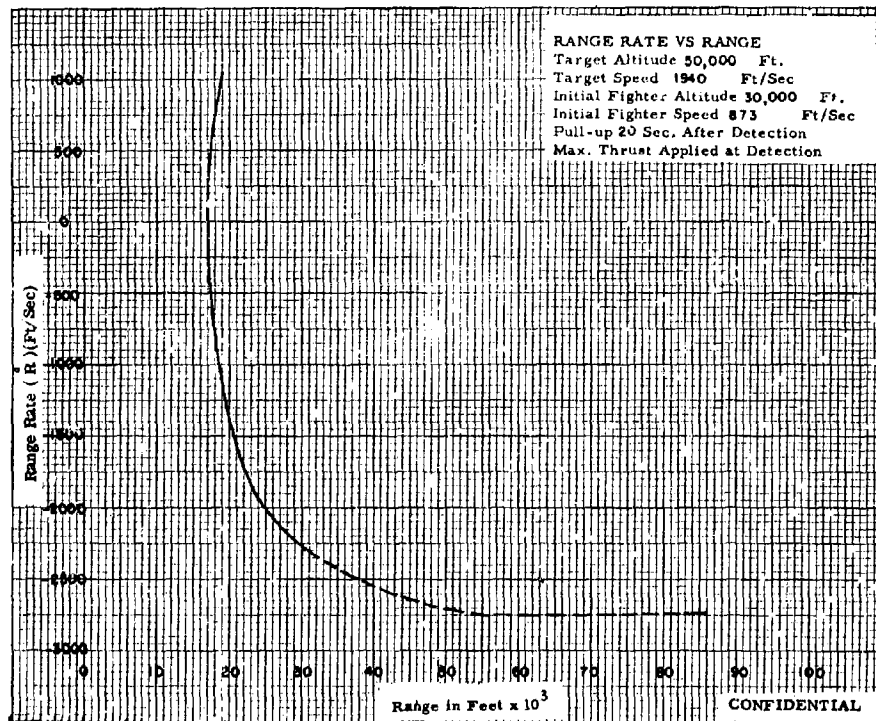
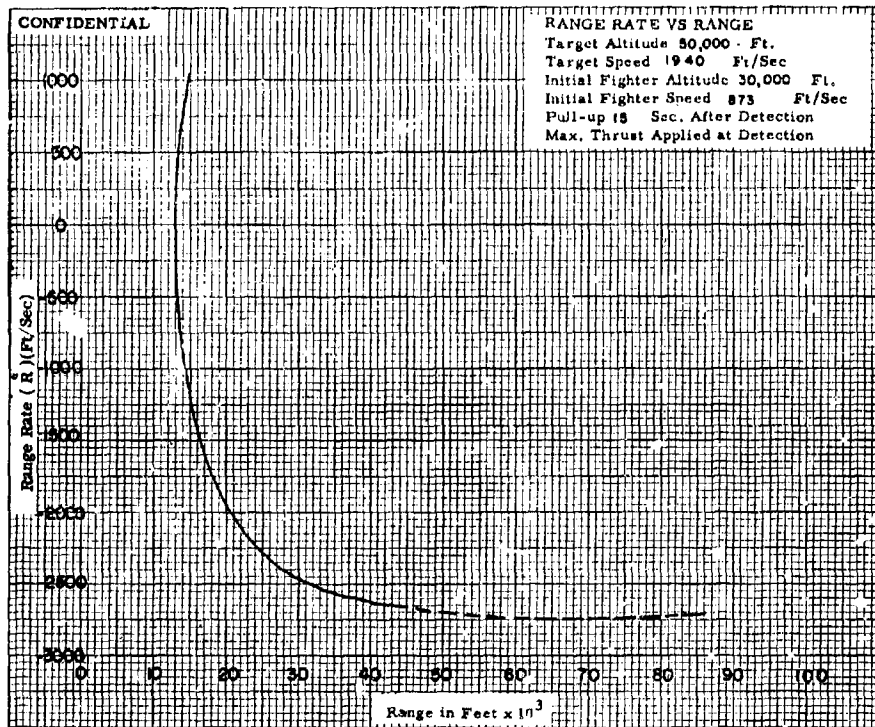


Figure 367

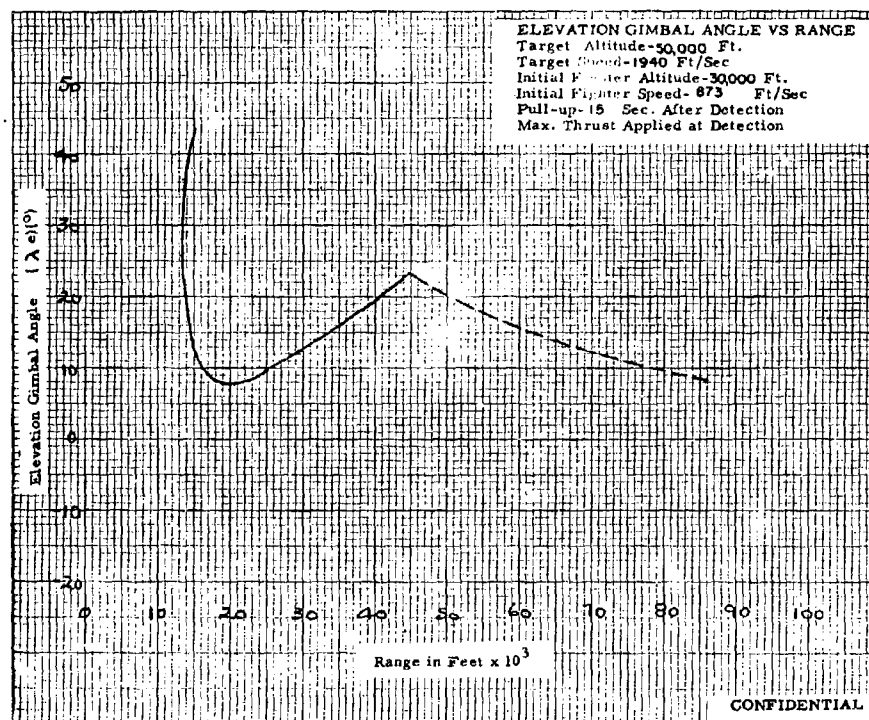
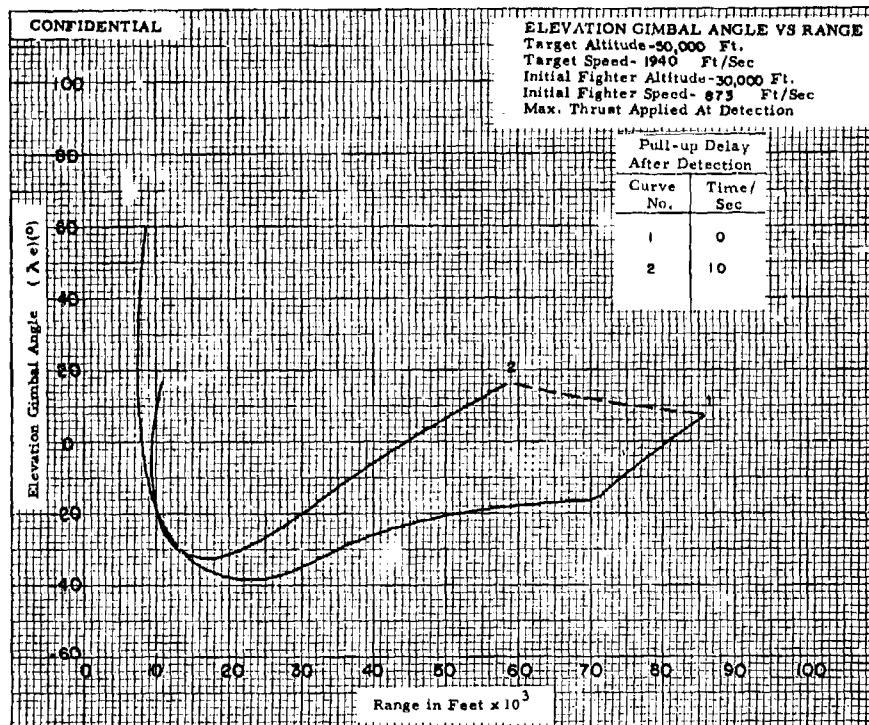


Figure 368

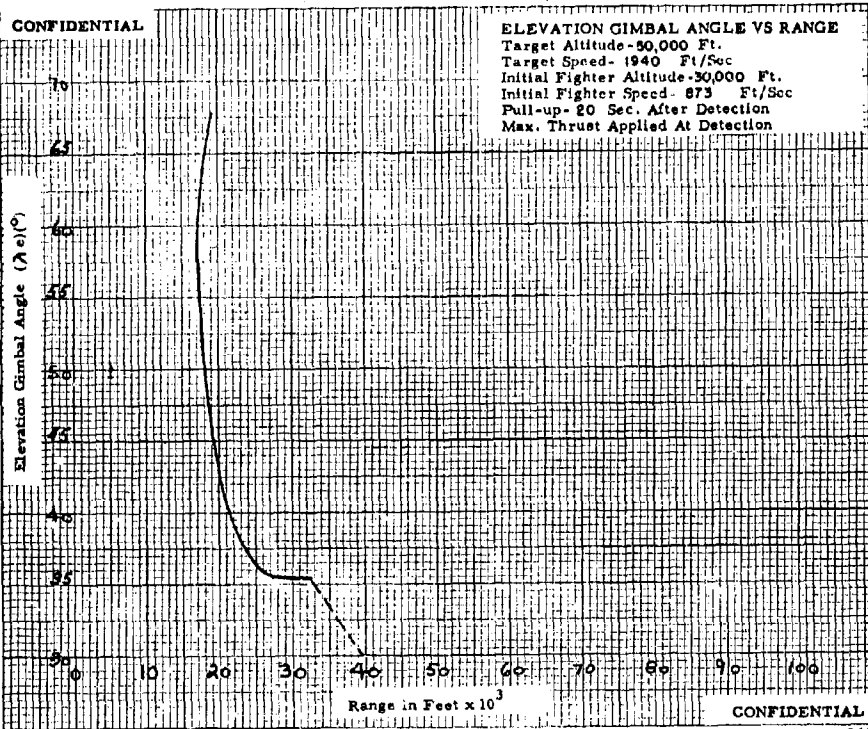


Figure 369

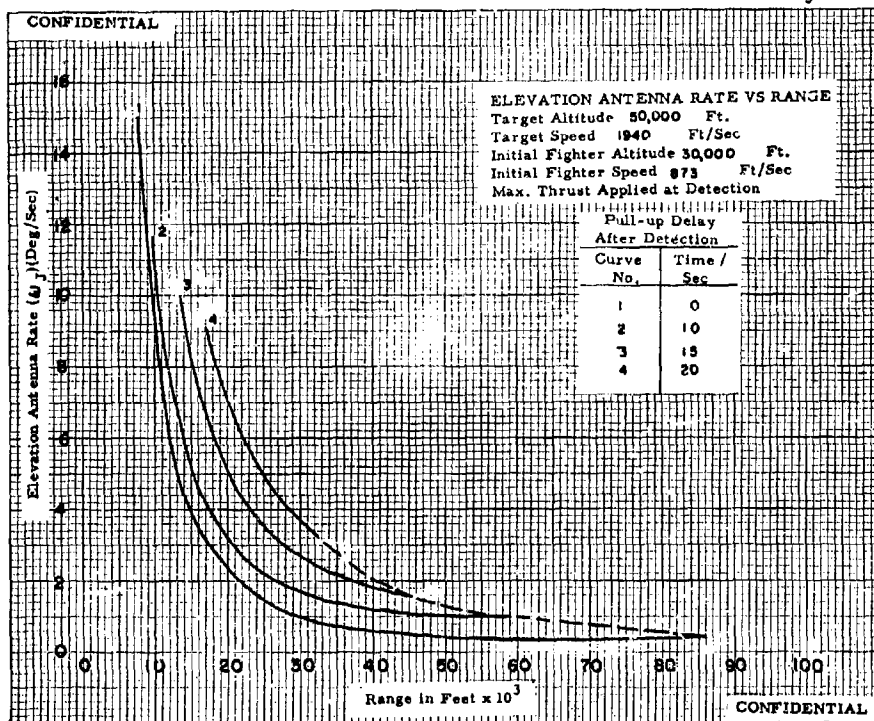
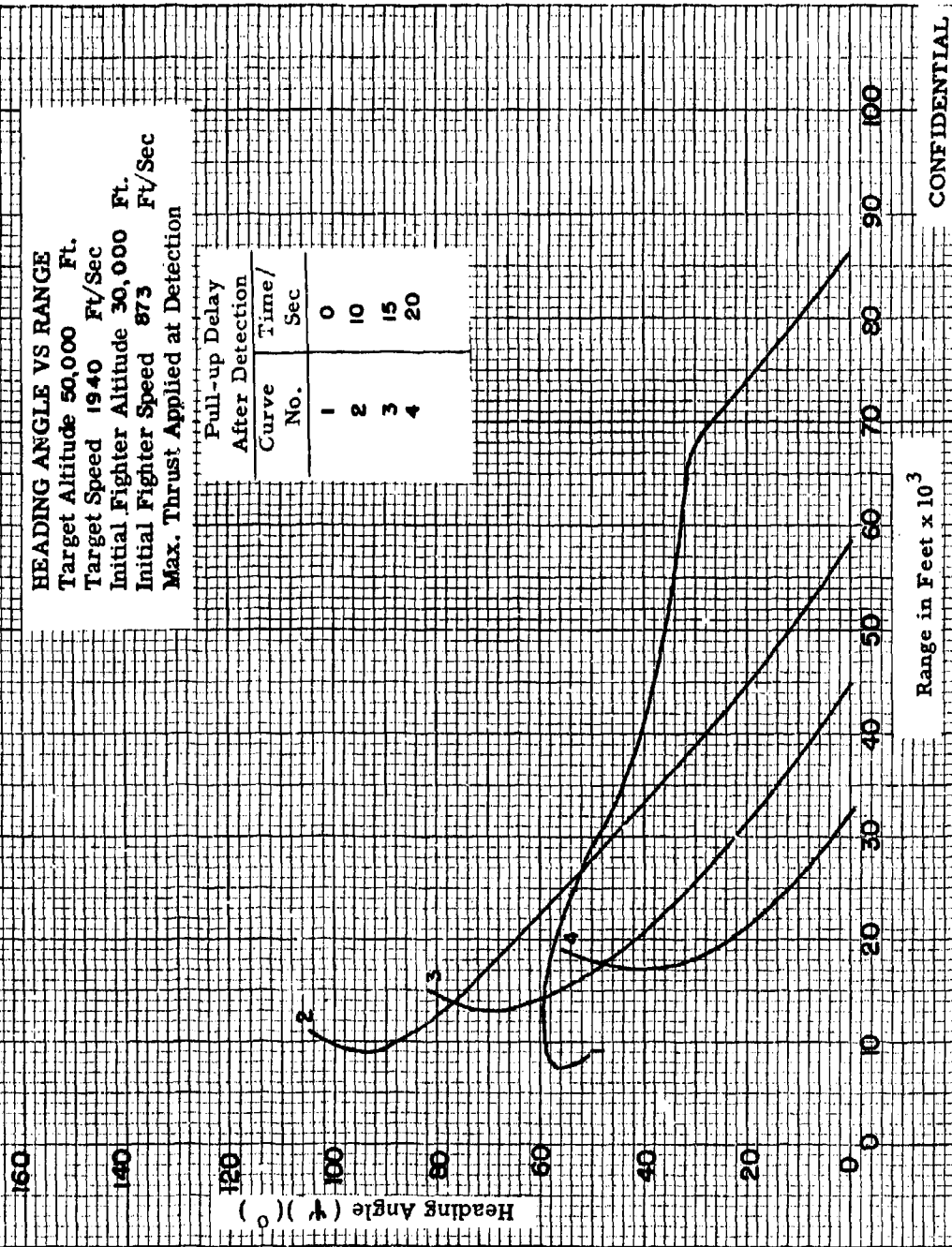


Figure 370

CONFIDENTIAL



CONFIDENTIAL

Figure 371

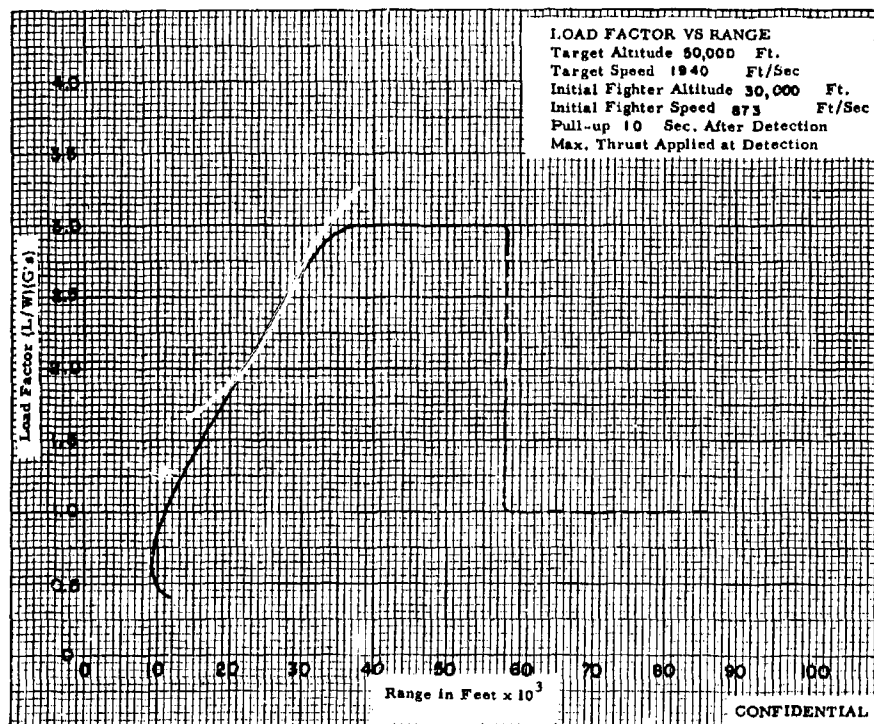
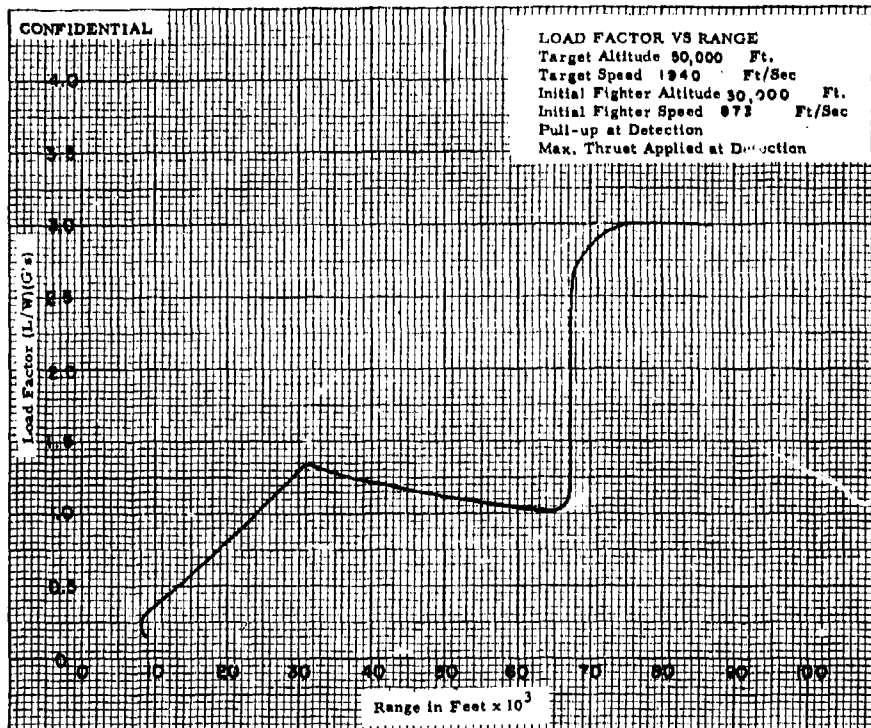
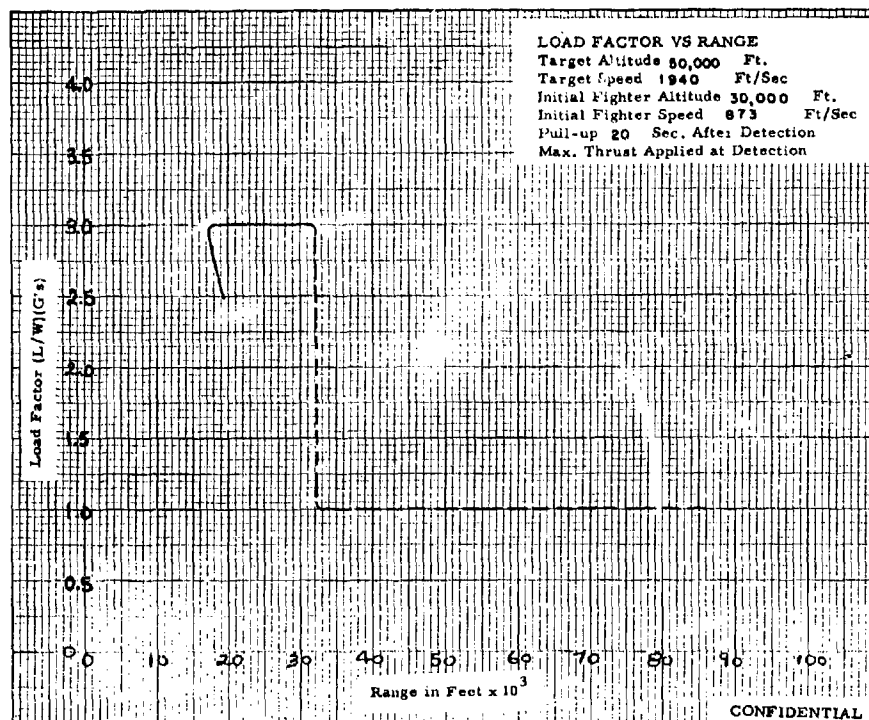
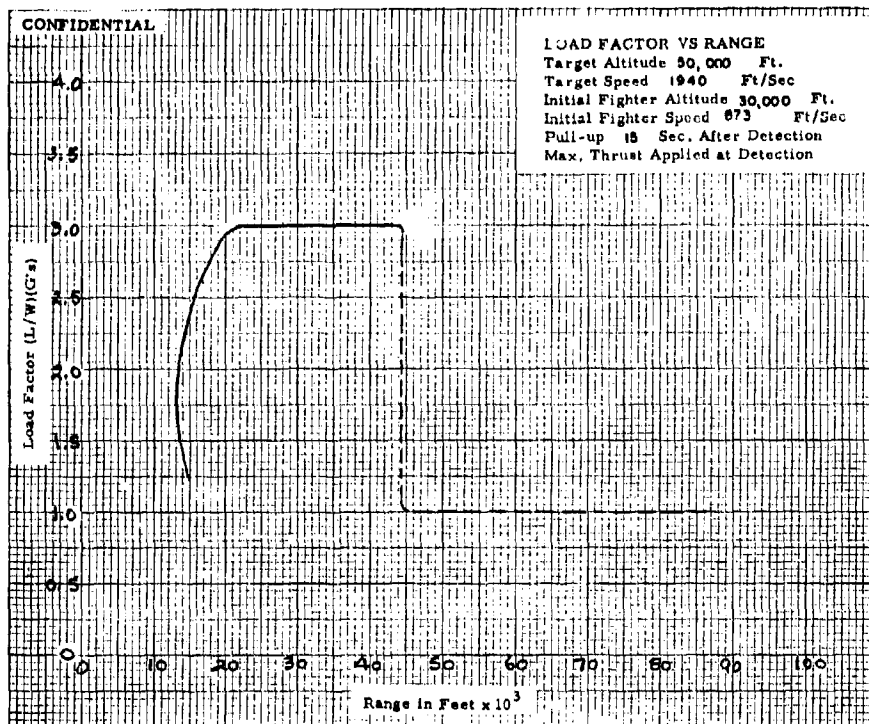


Figure 372



CONFIDENTIAL

Figure 373

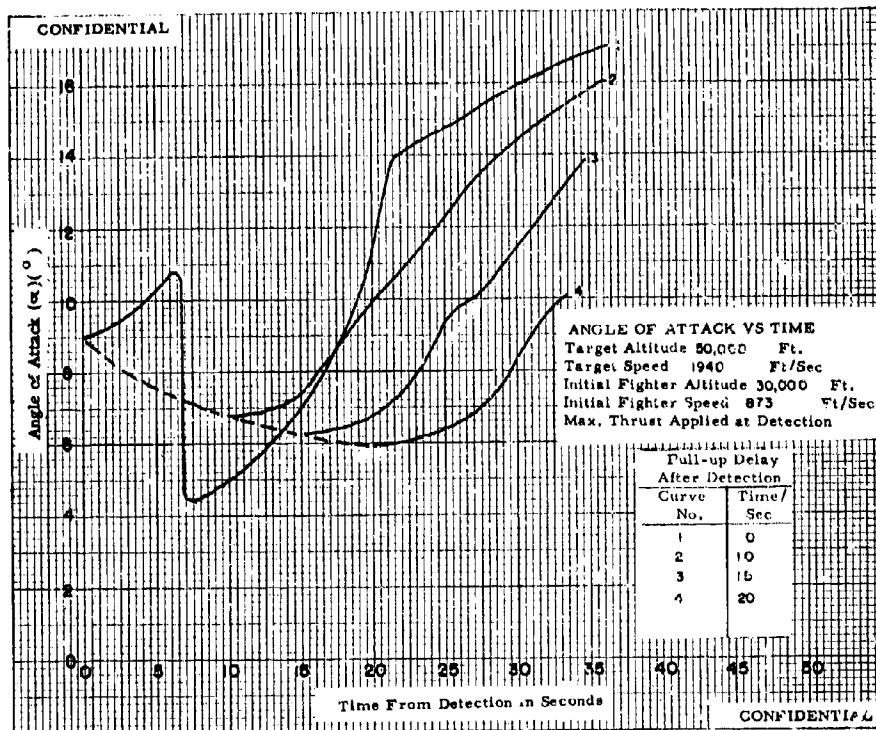


Figure 274

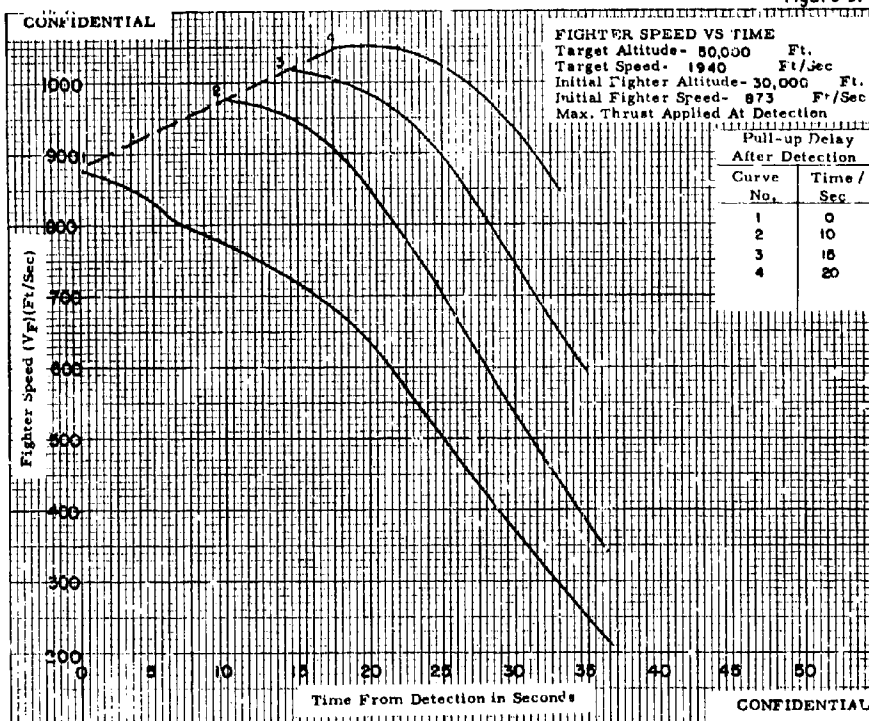


Figure 375

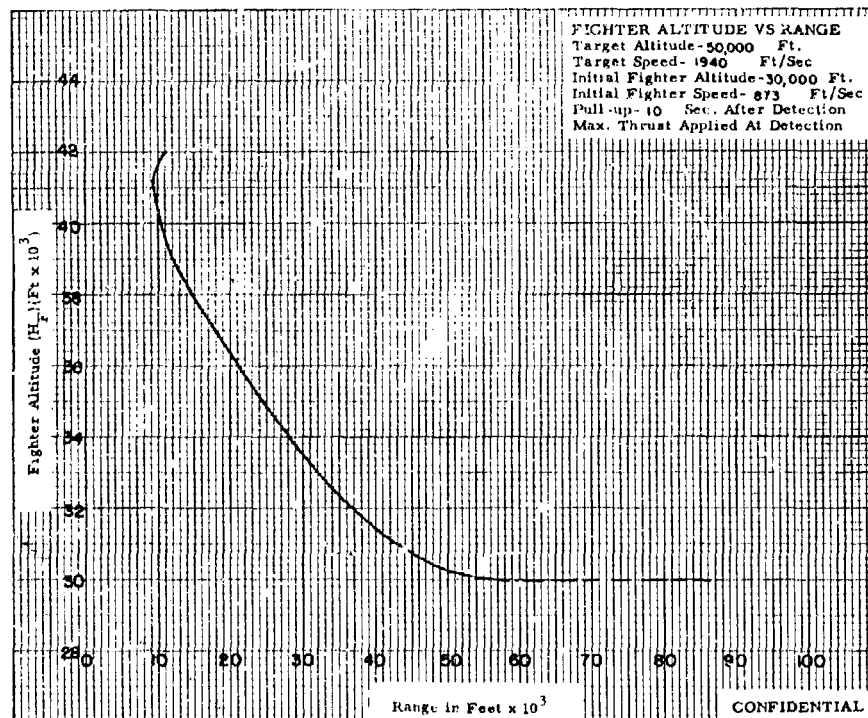
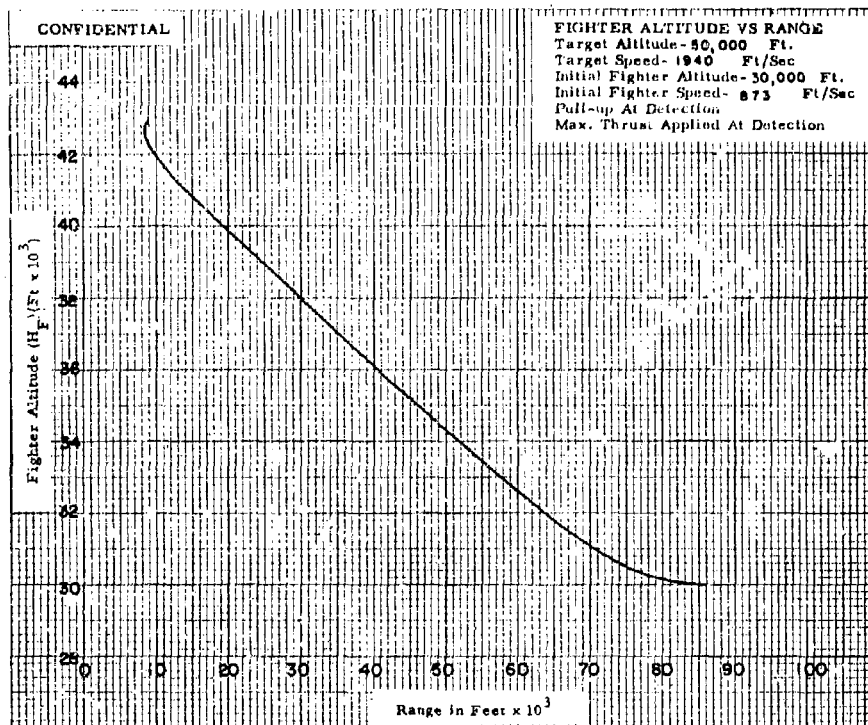


Figure 376

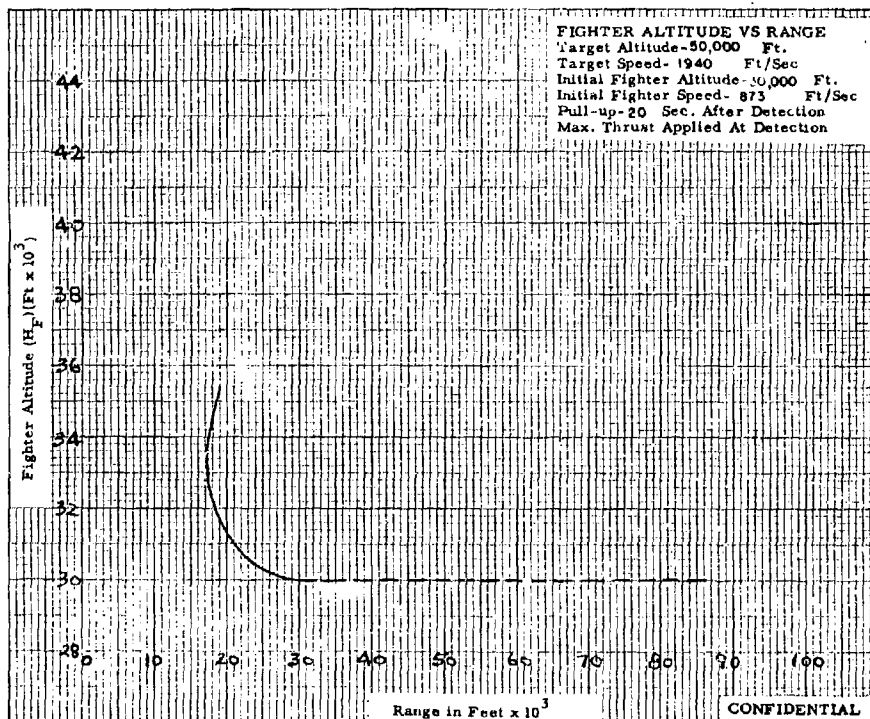
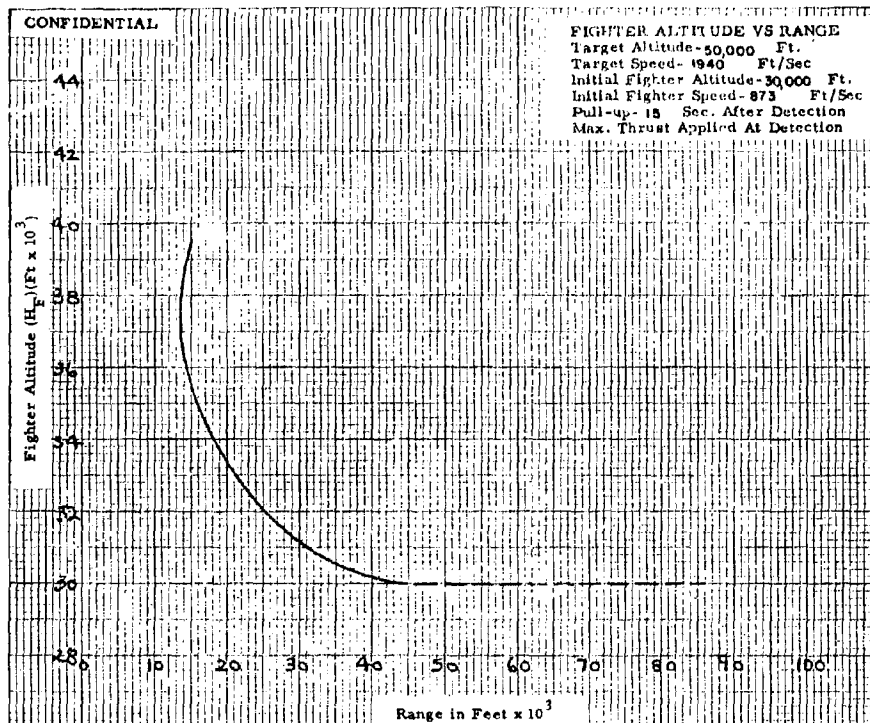


Figure 377

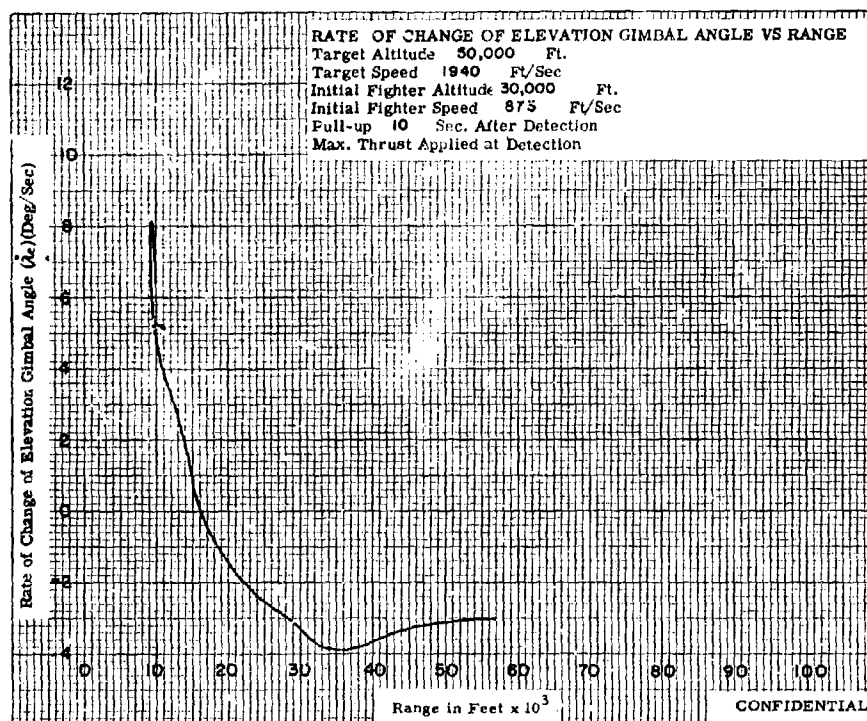
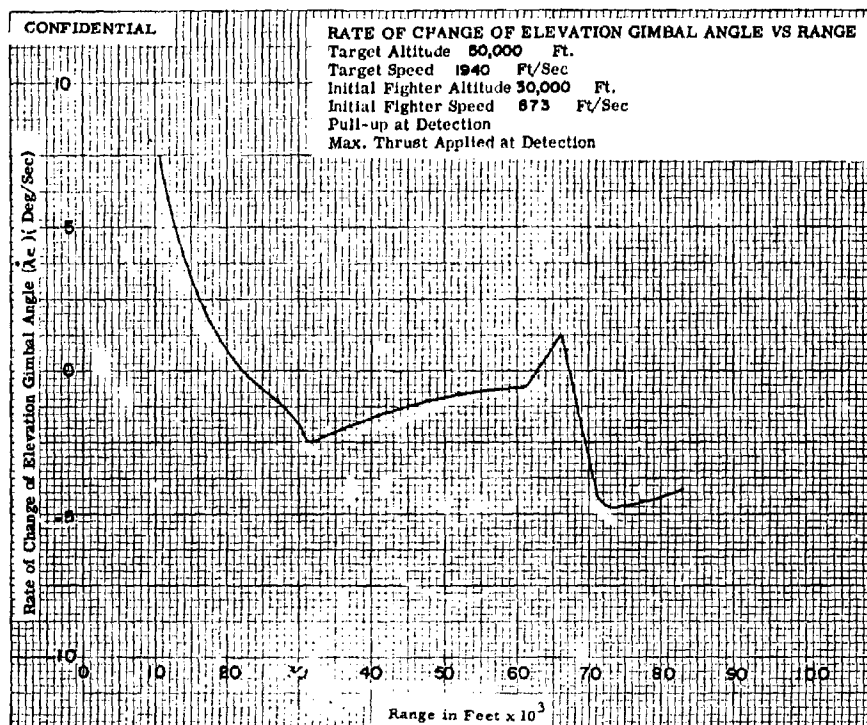


Figure 378

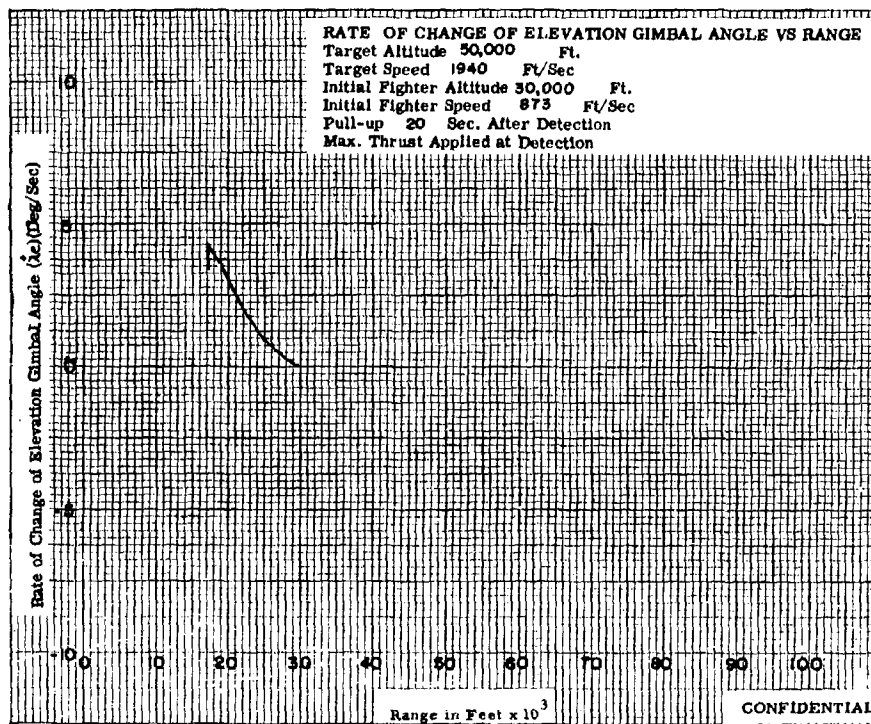
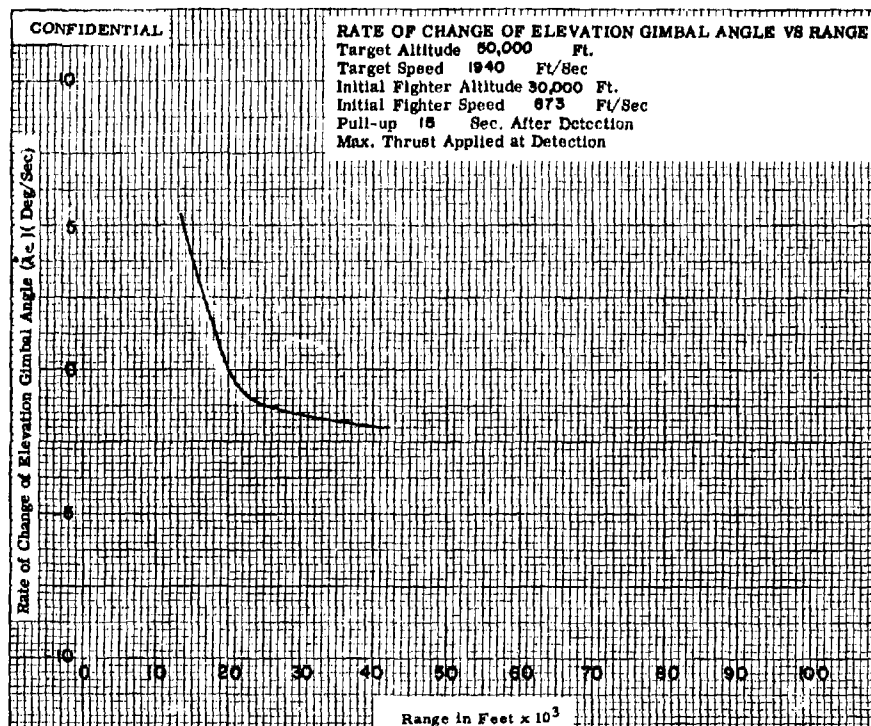


Figure 379

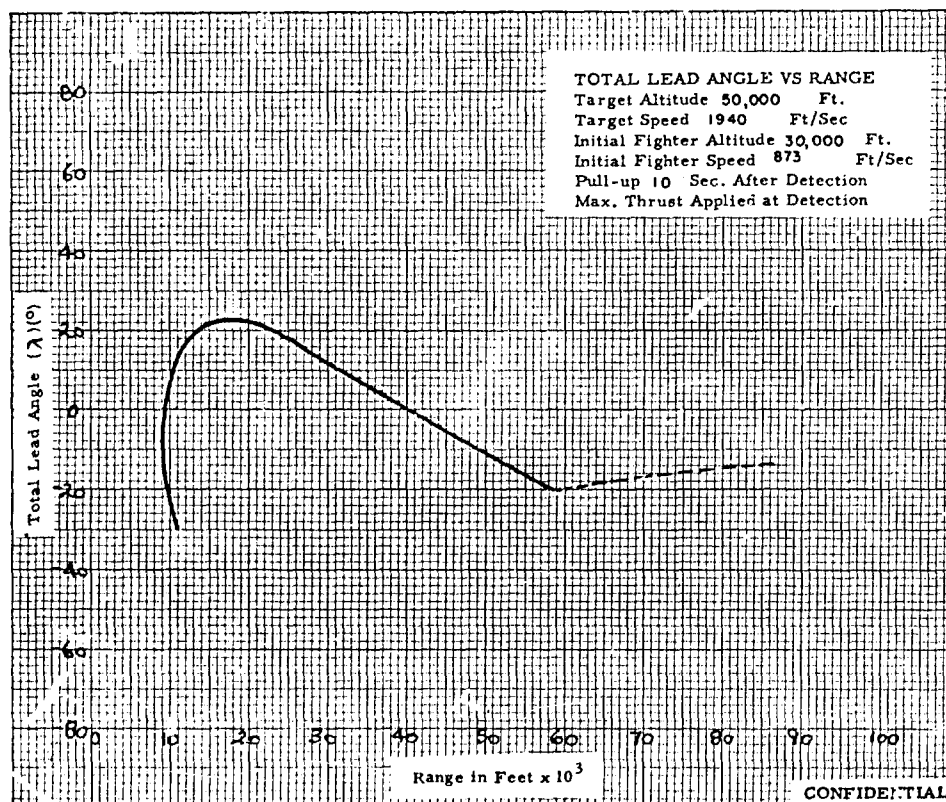
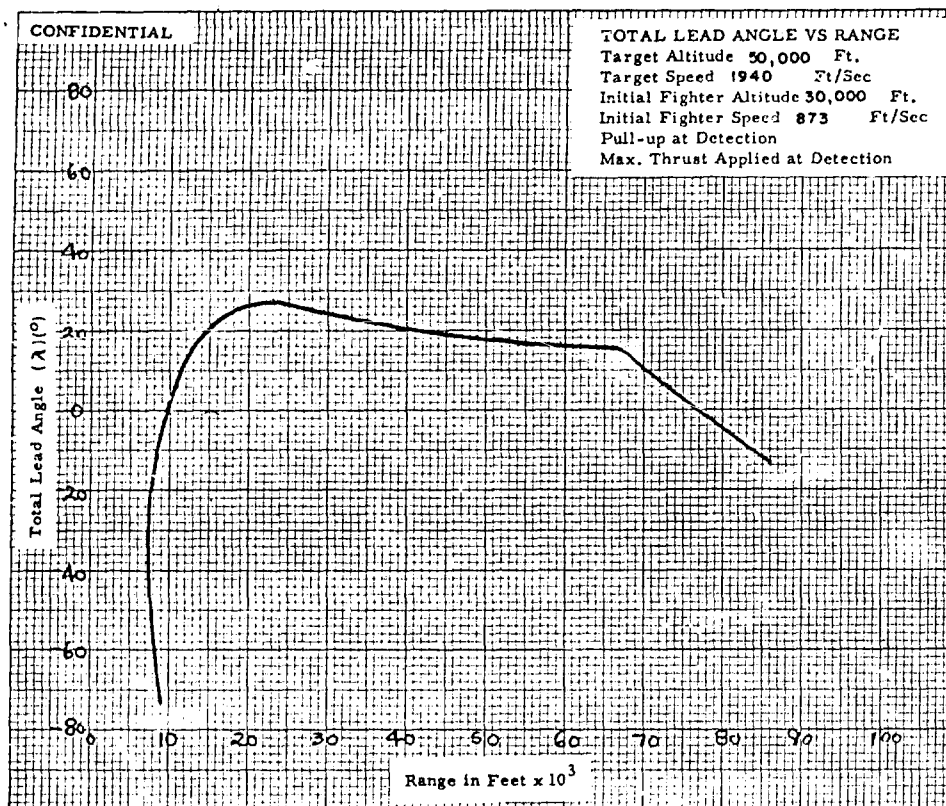
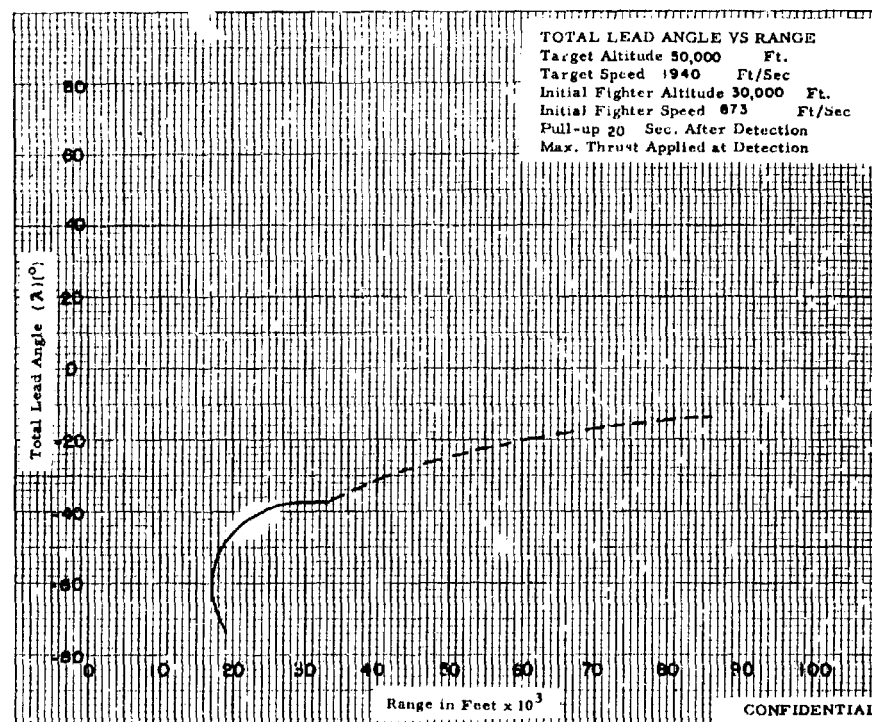
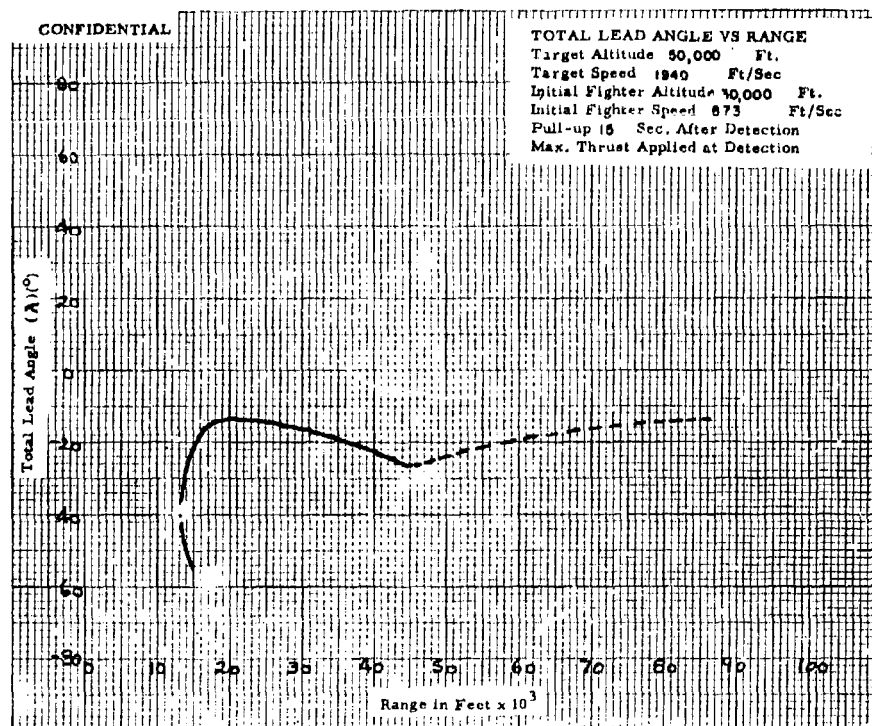


Figure 380



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Figure 391

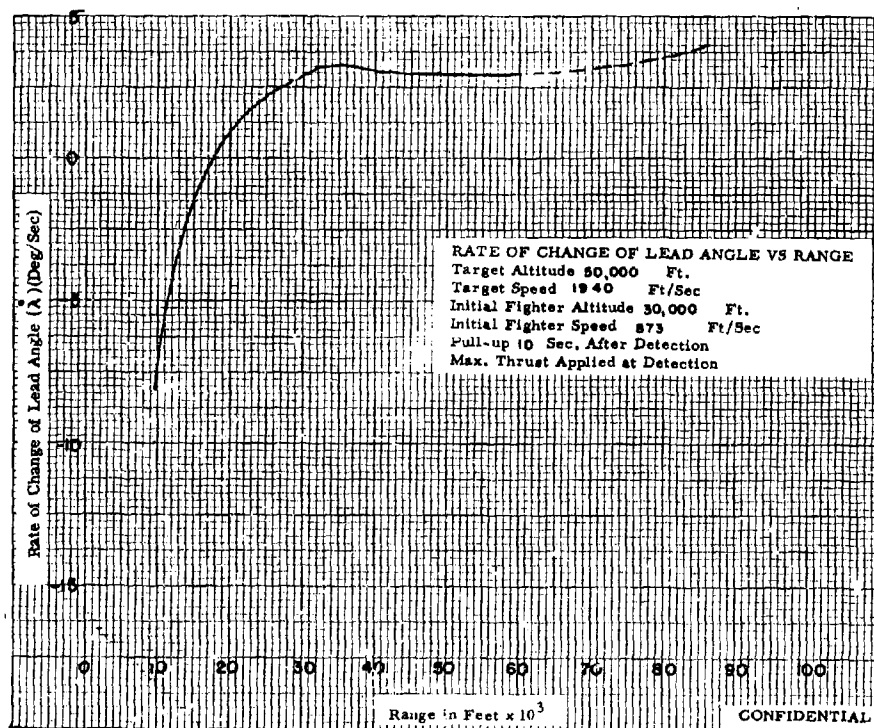
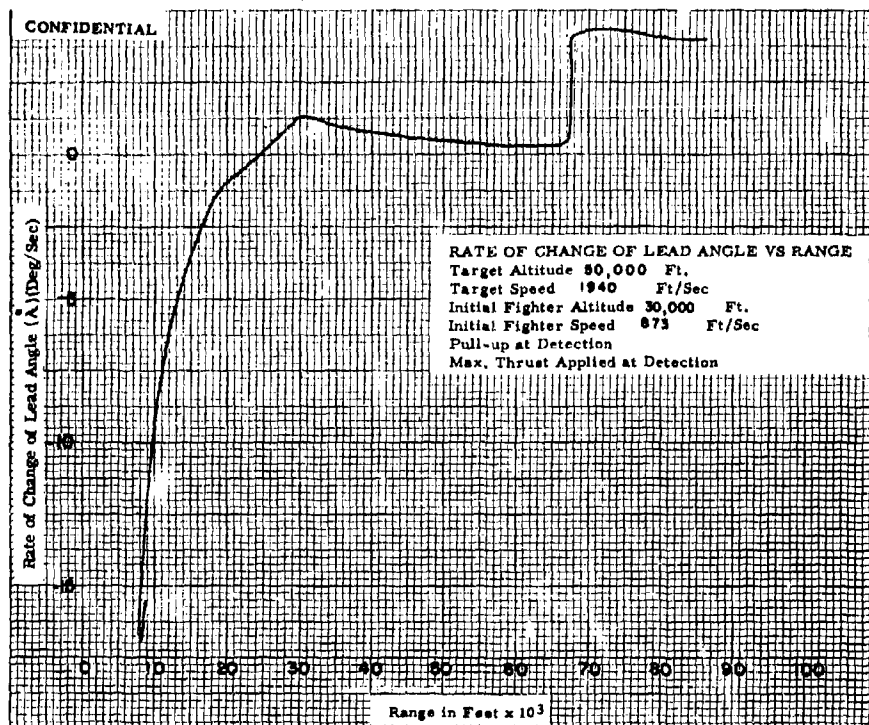


Figure 392

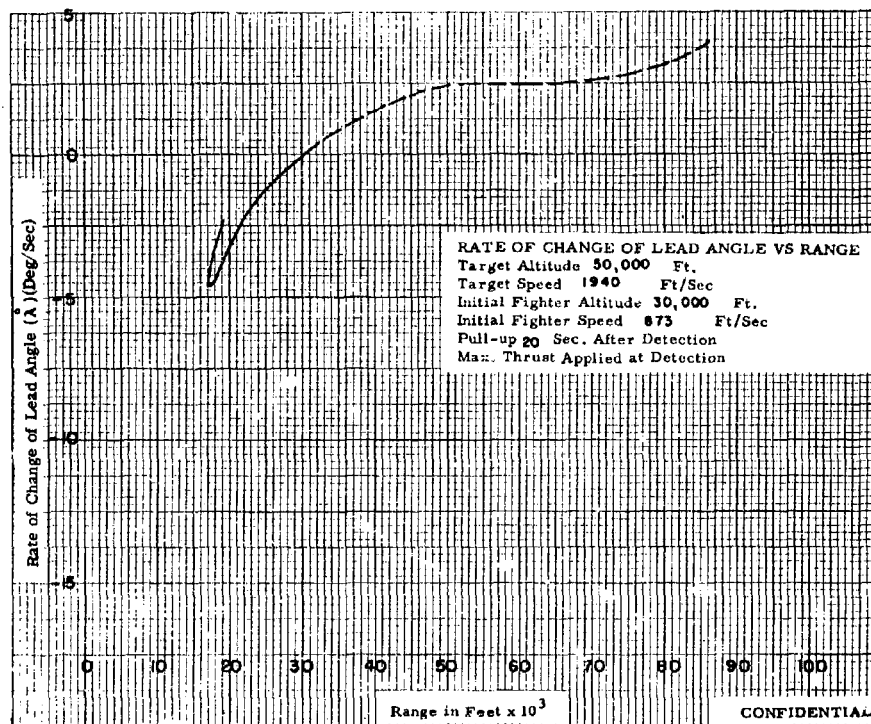
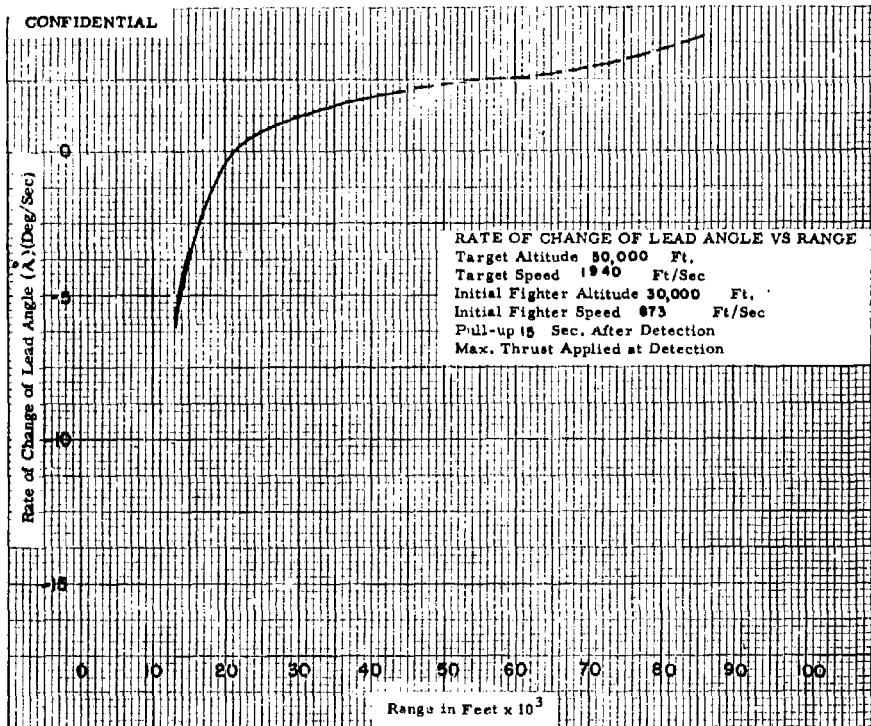


Figure 283

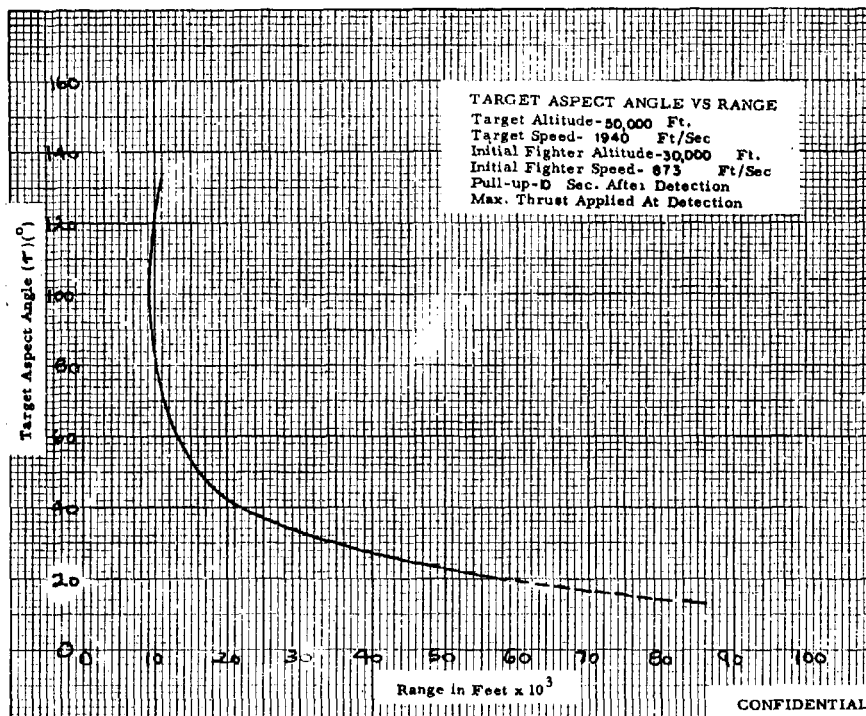
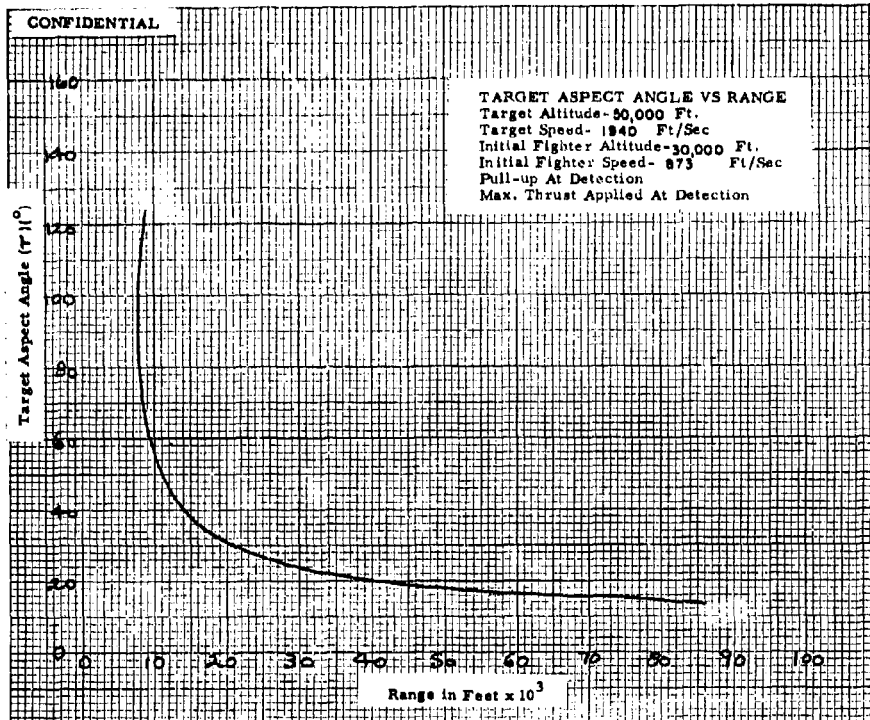
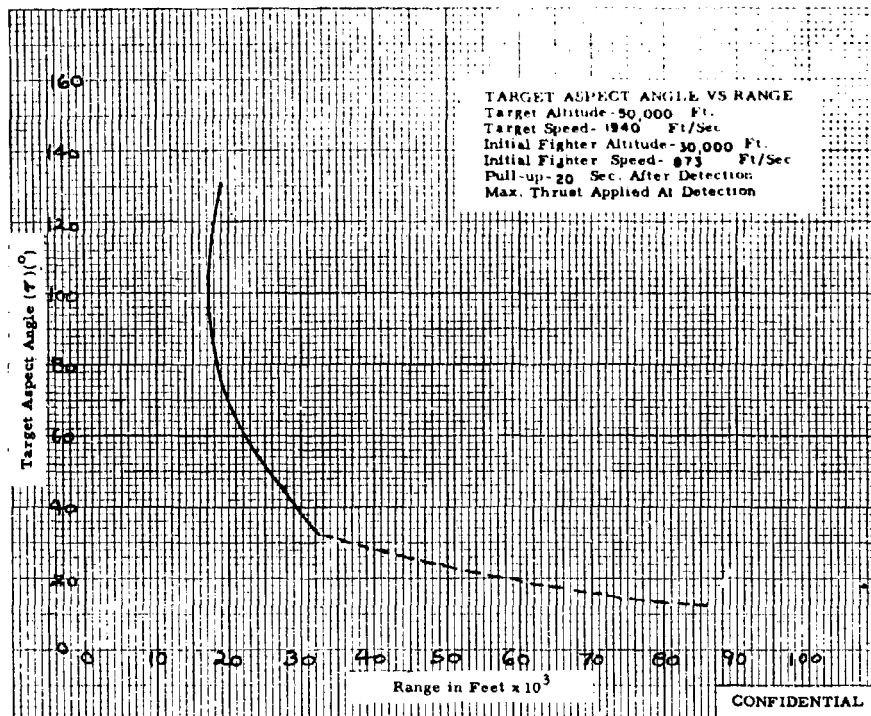
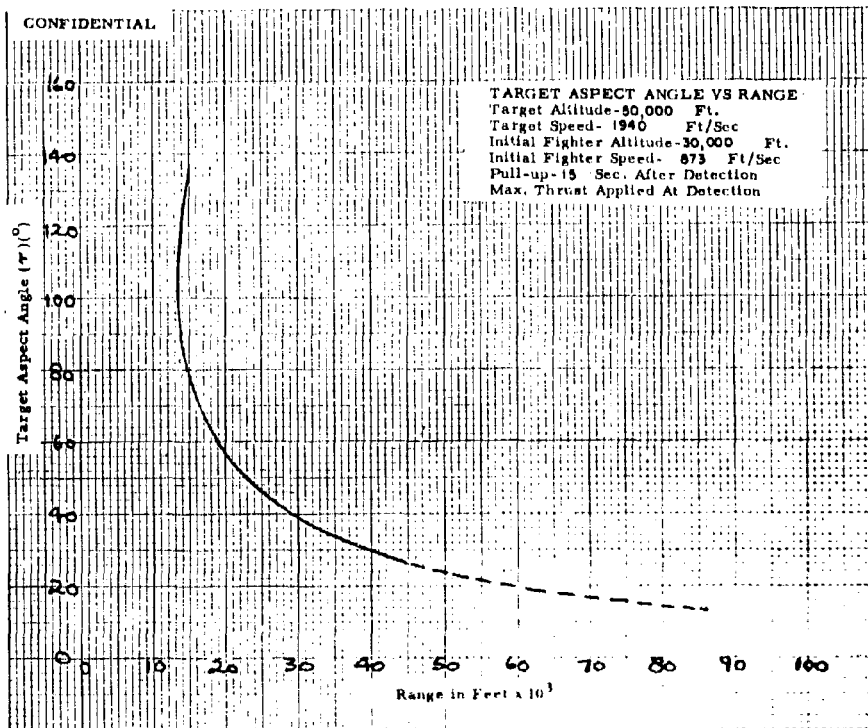


Figure 384

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CONFIDENTIAL

Figure 385

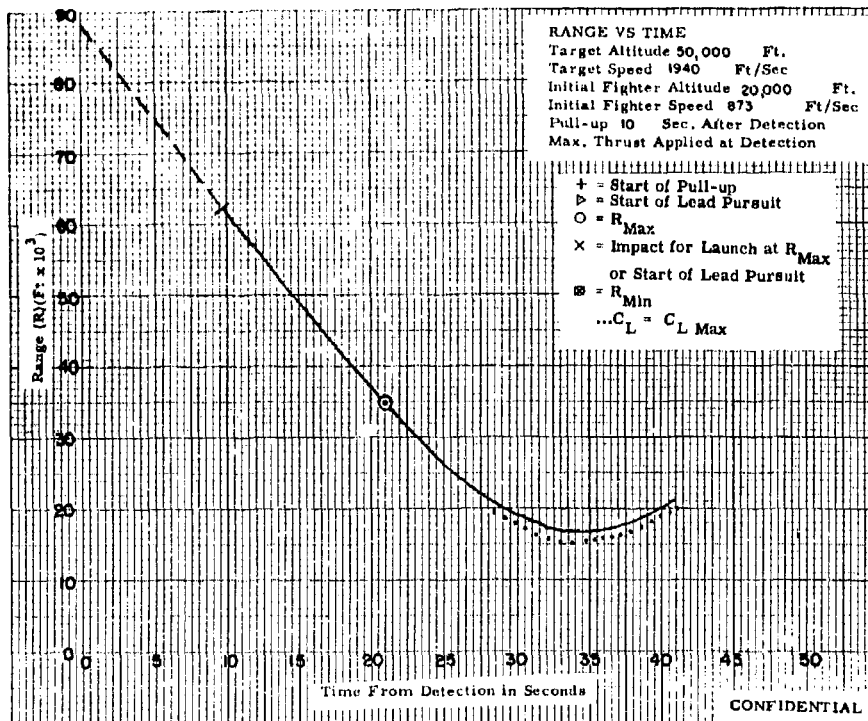
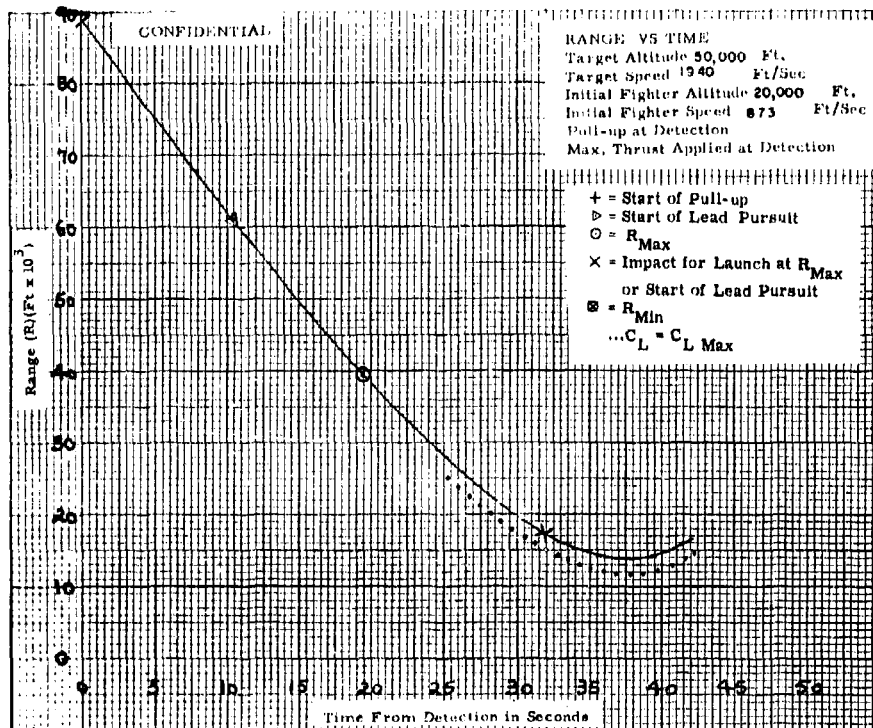


Figure 386

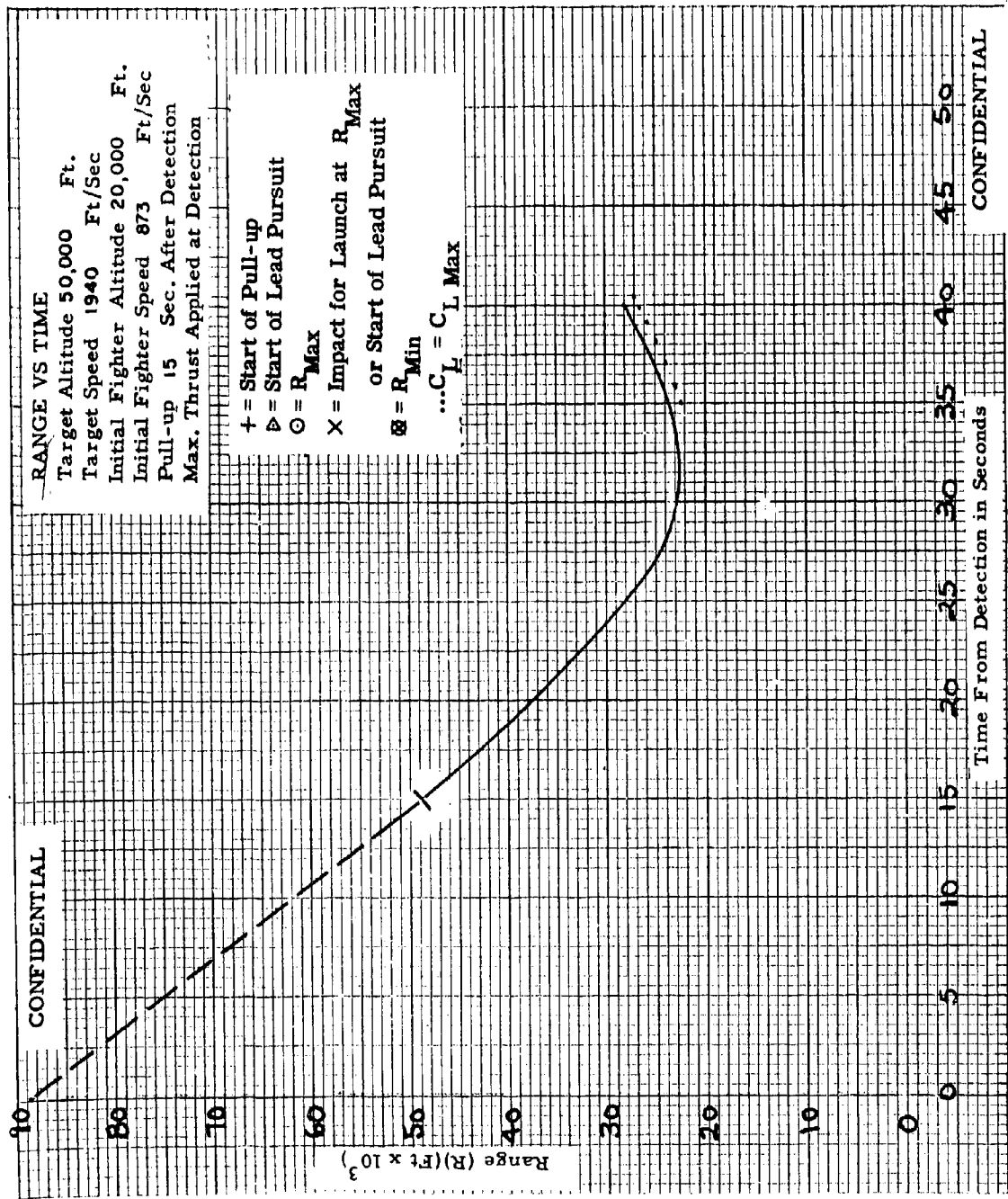


Figure 387

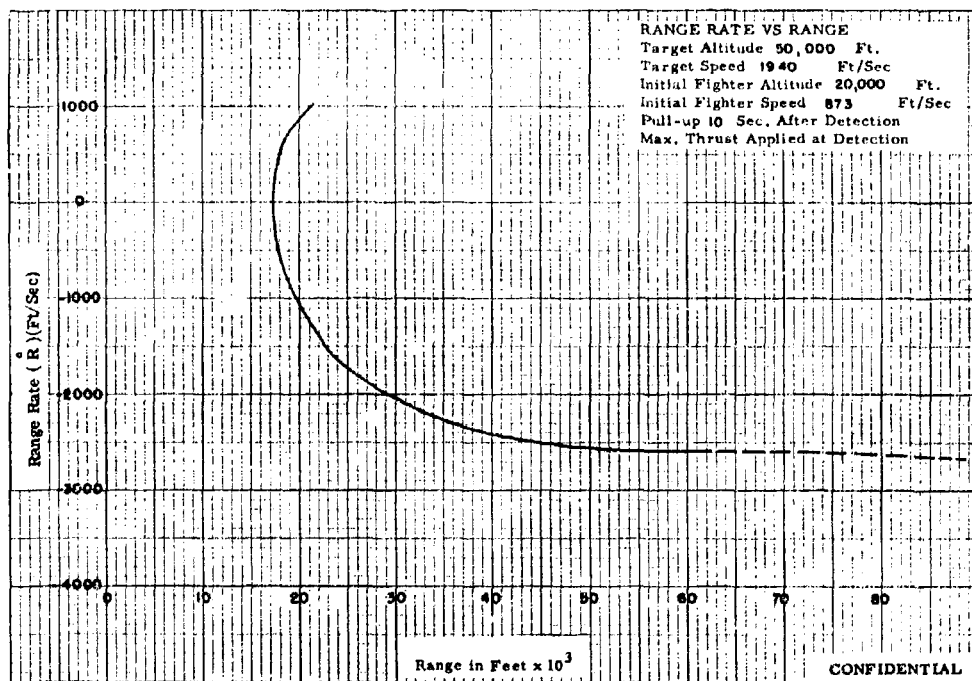
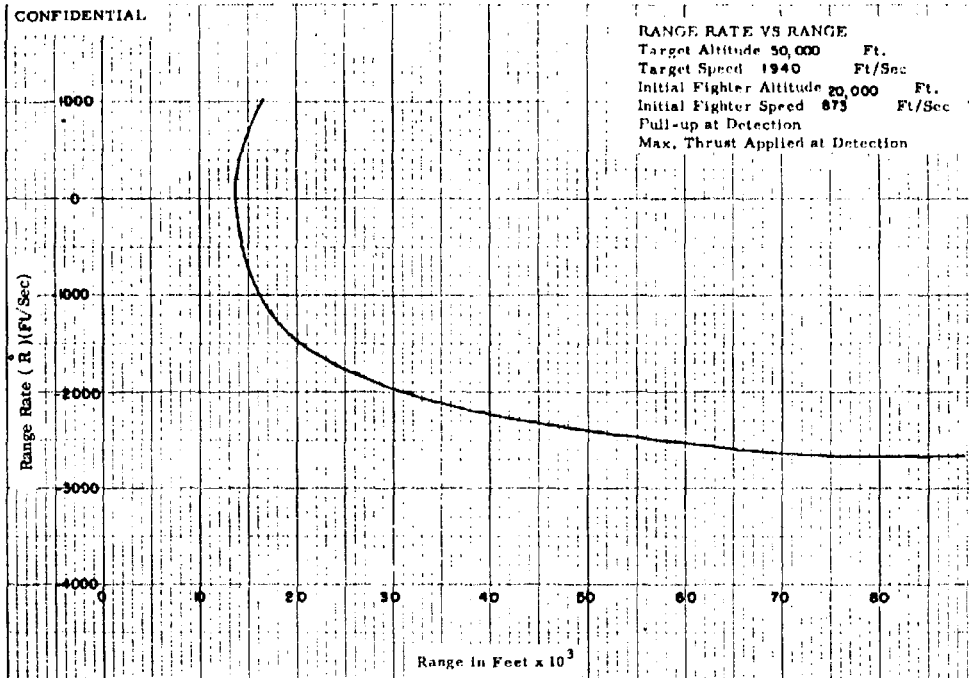


Figure 388

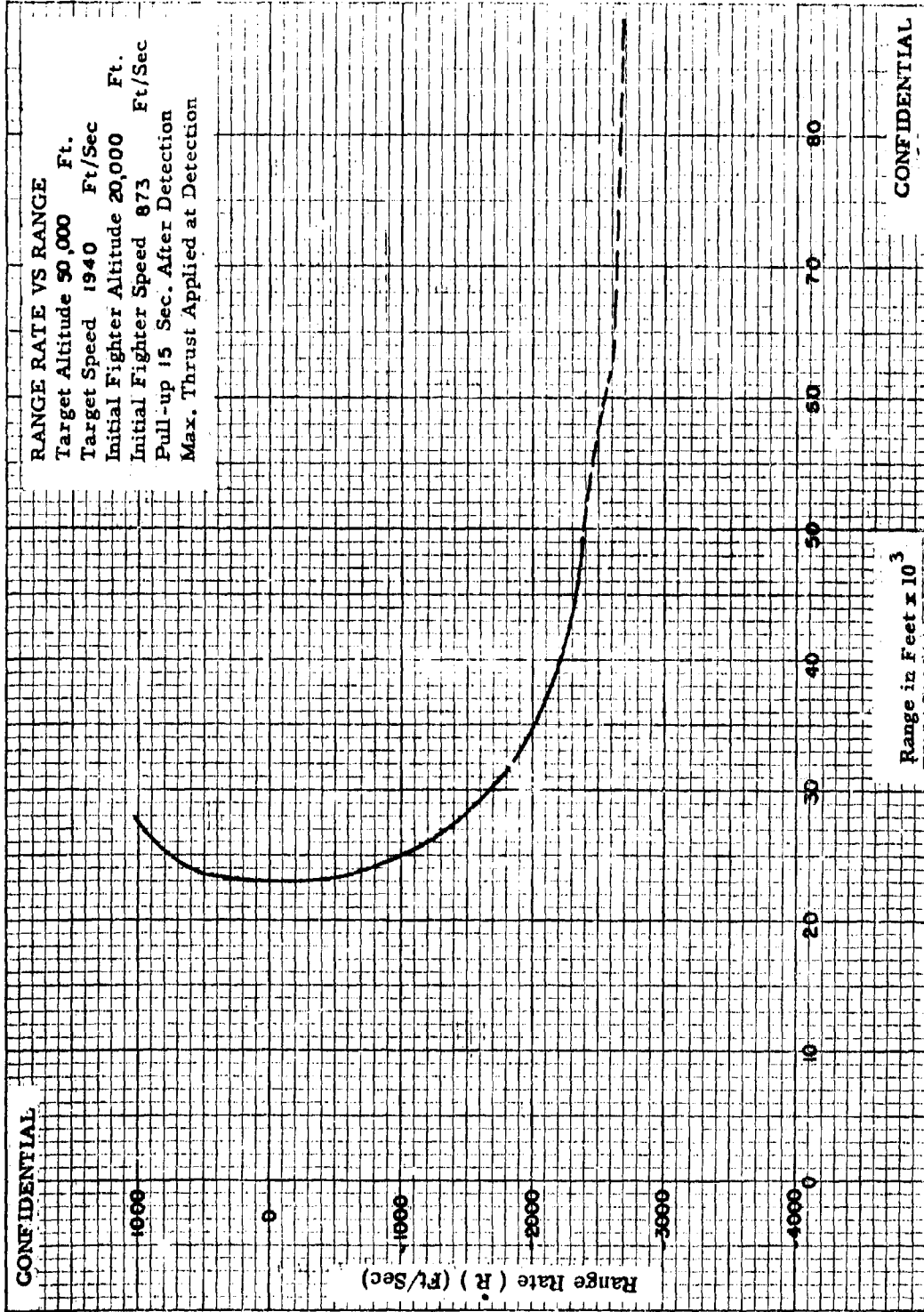


Figure 389

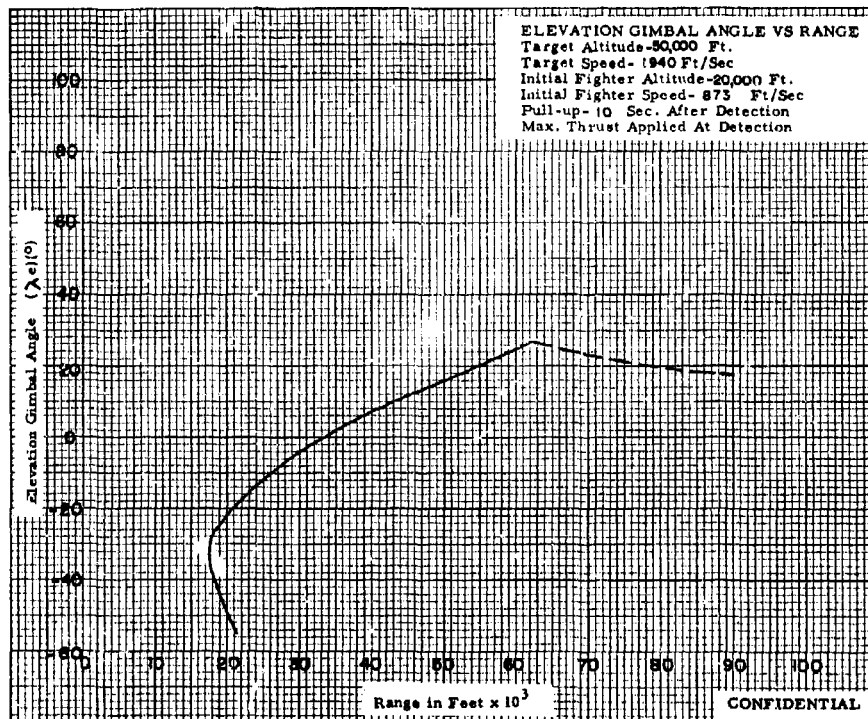
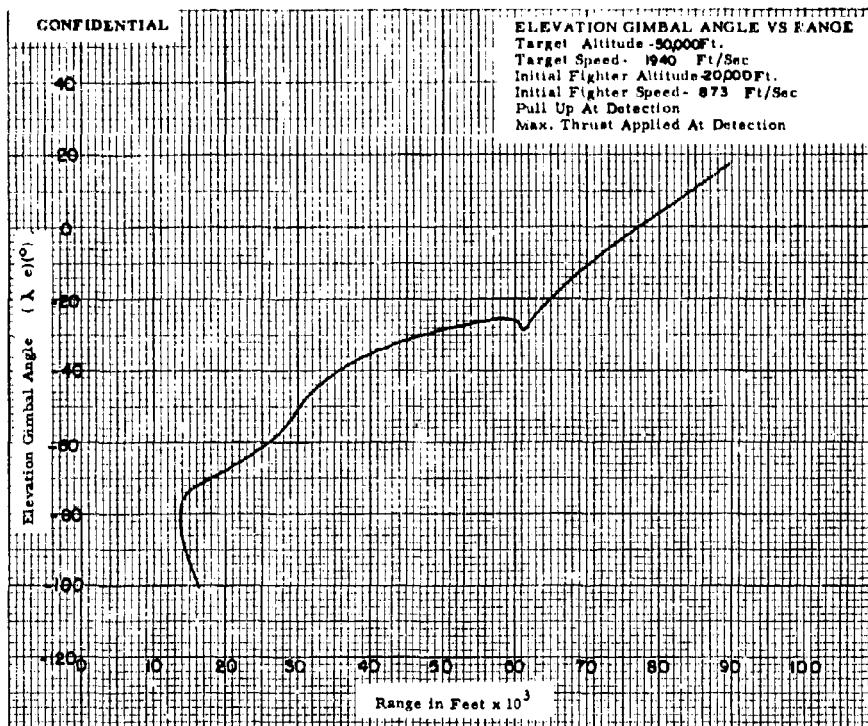


Figure 390

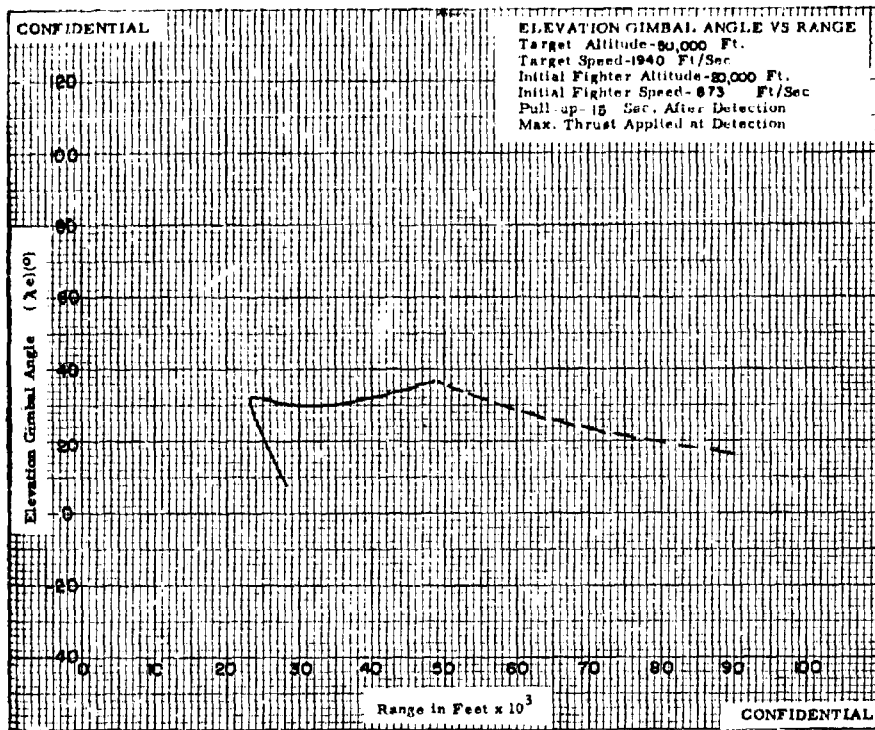


Figure 391

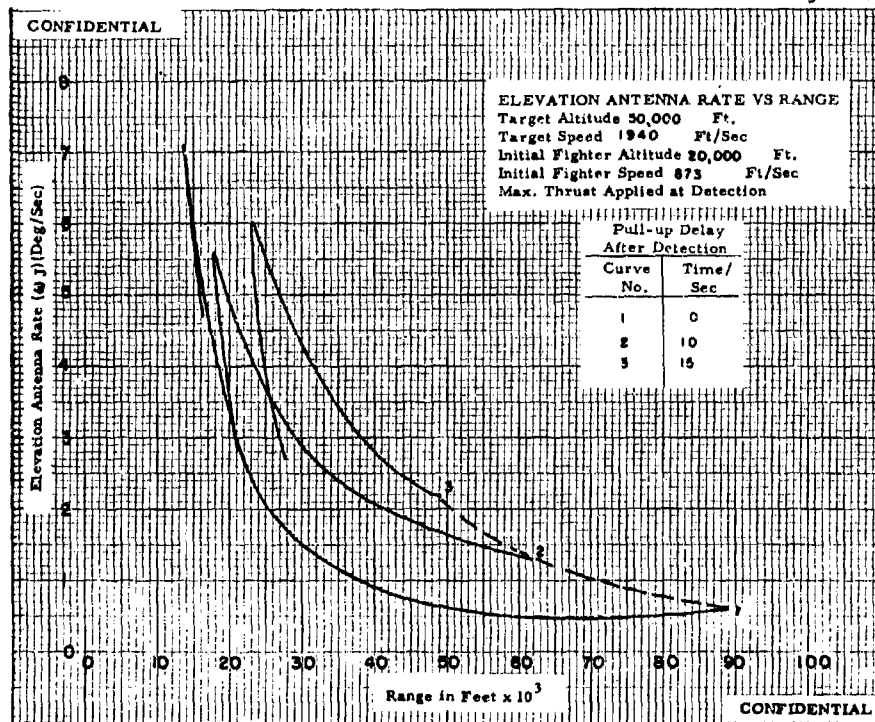


Figure 392

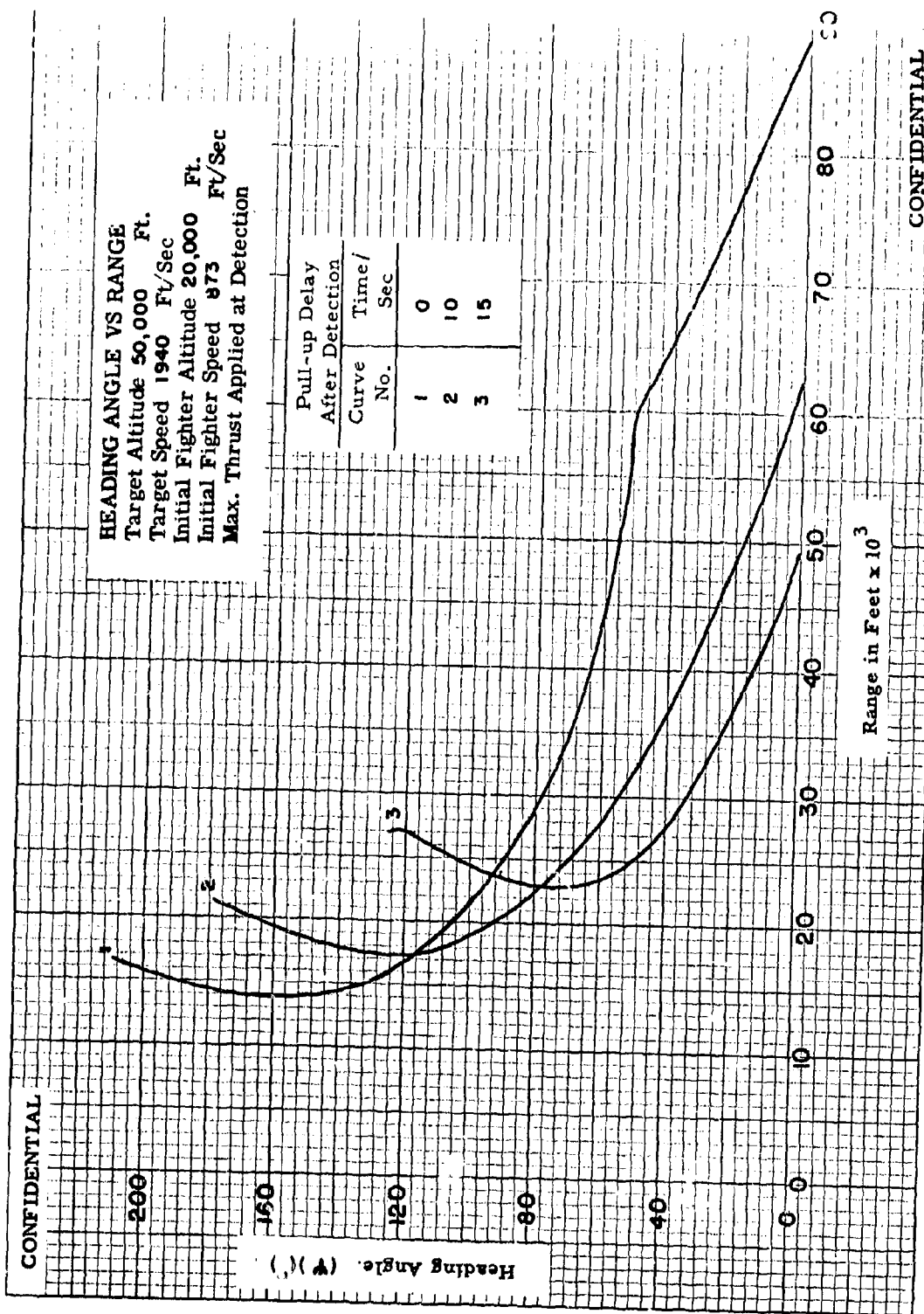


Figure 393

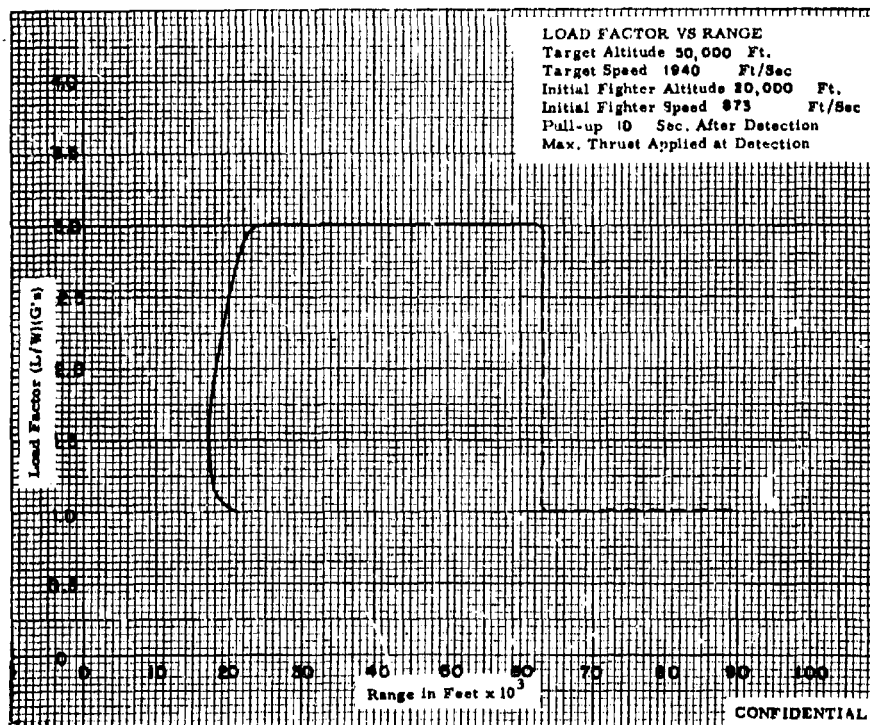
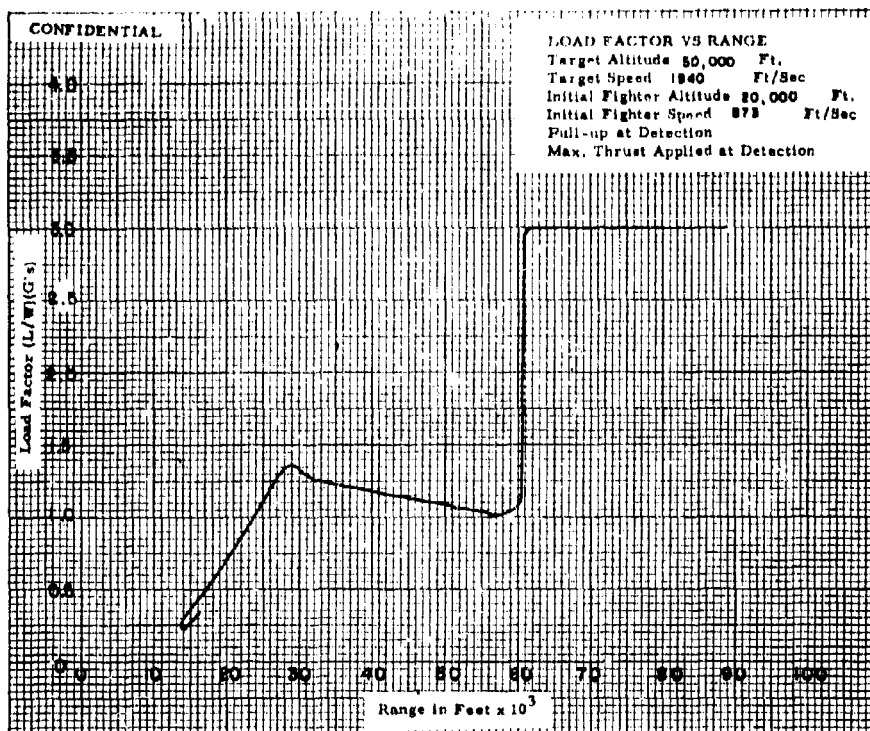


Figure 304

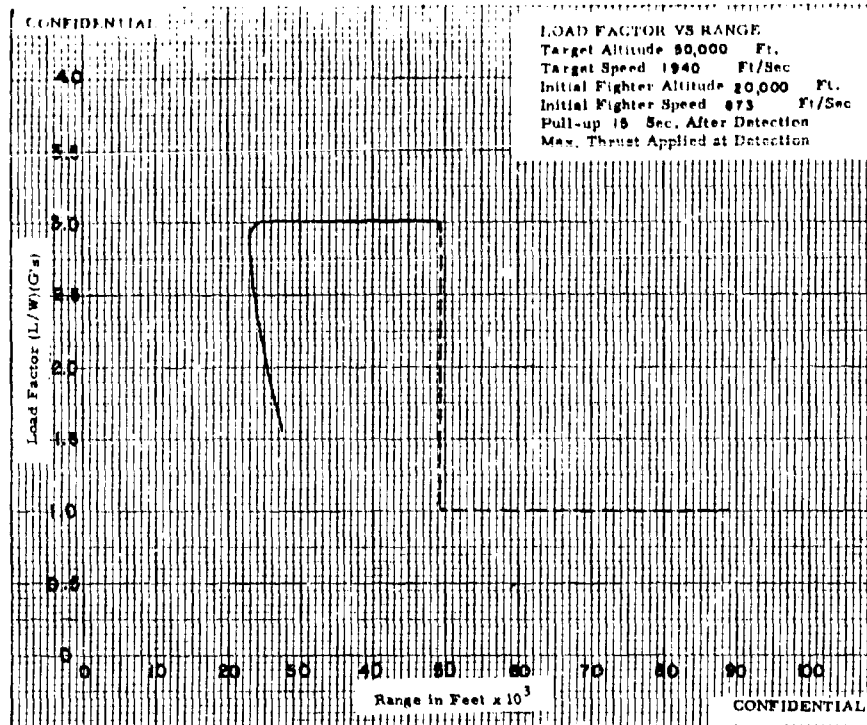


Figure 395

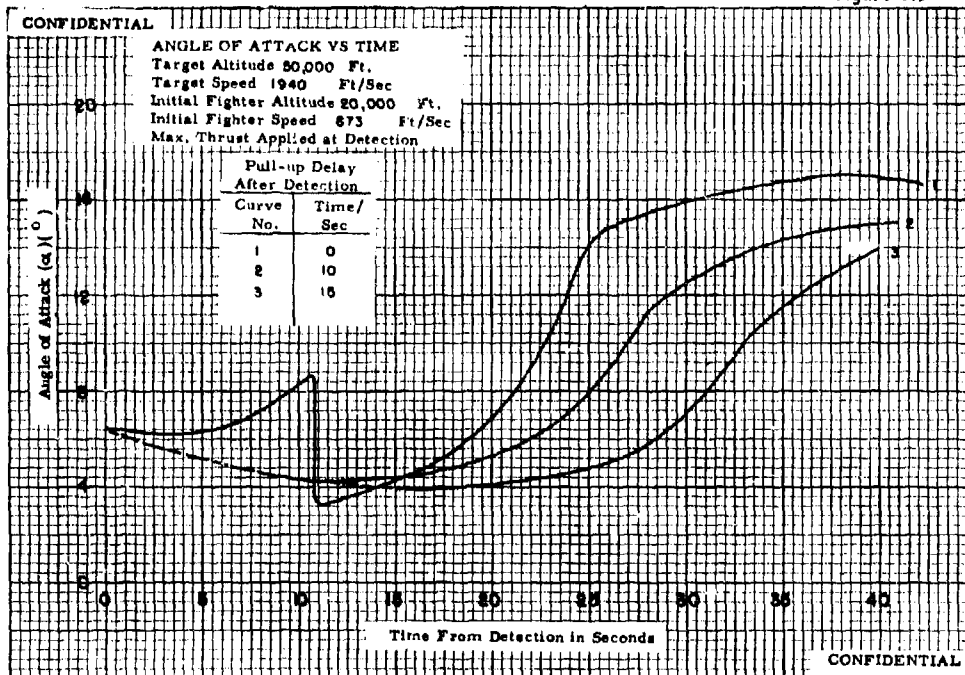


Figure 396

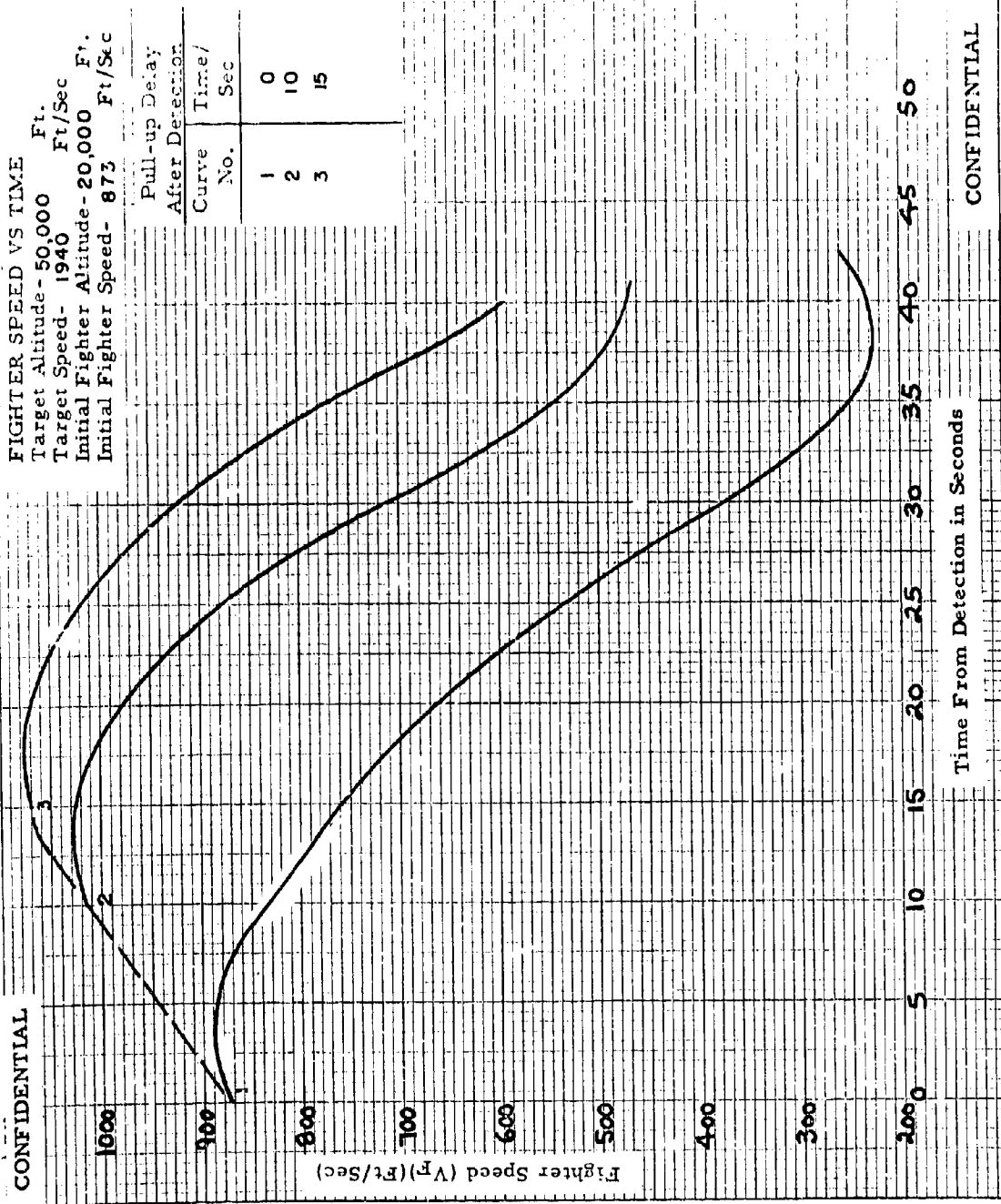


Figure 397

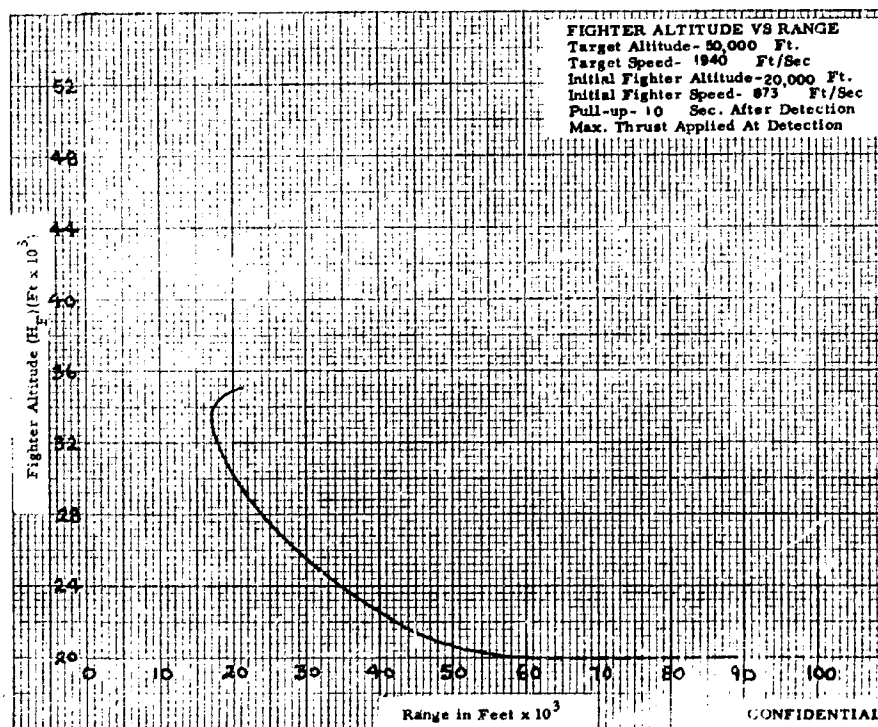
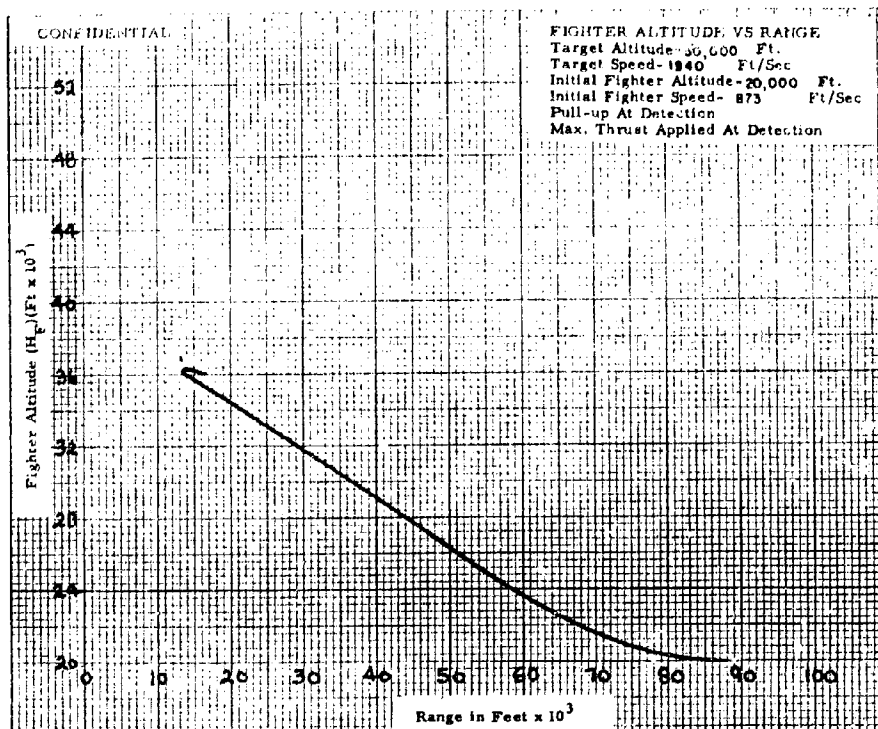


Figure 398

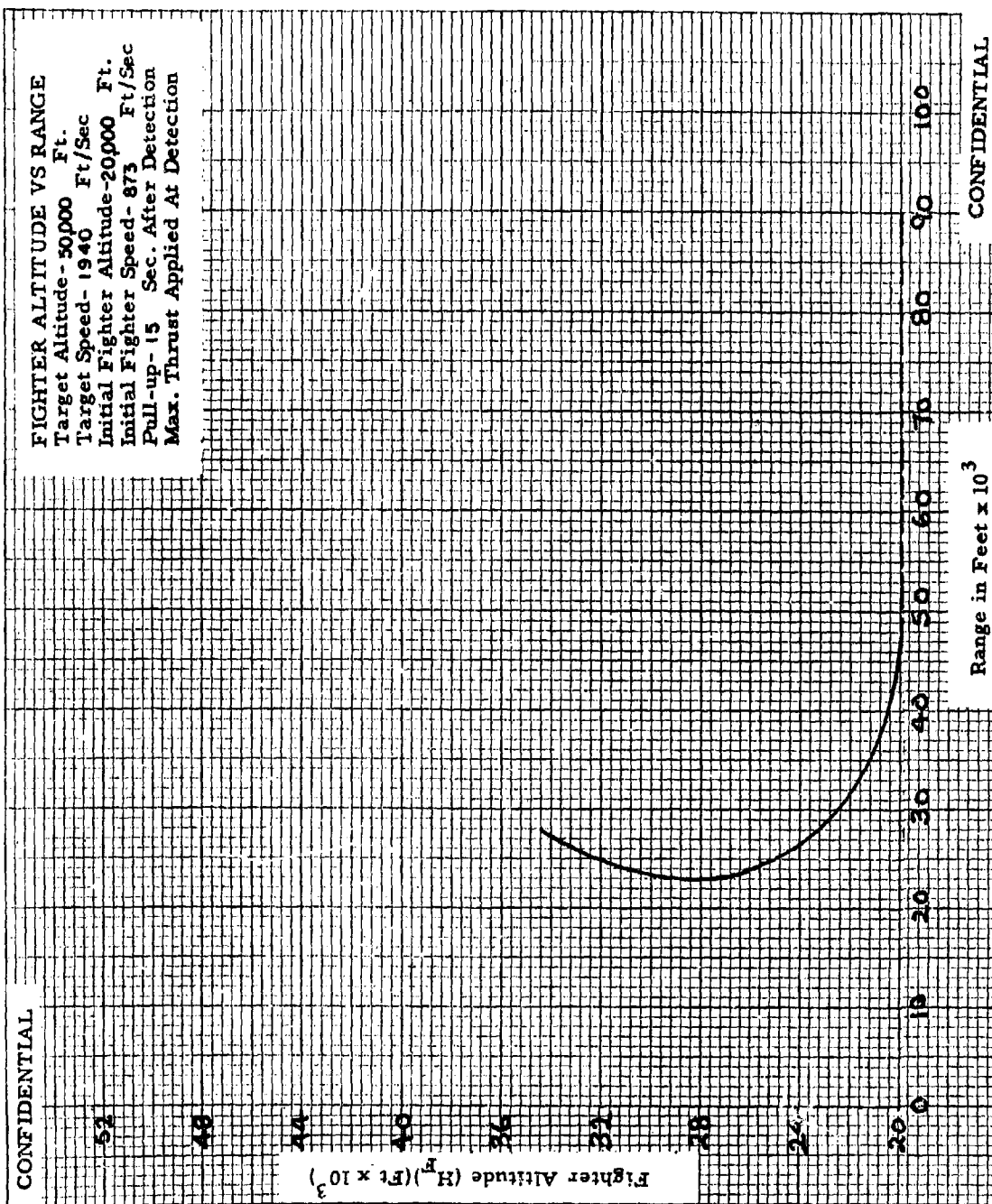


Figure 399

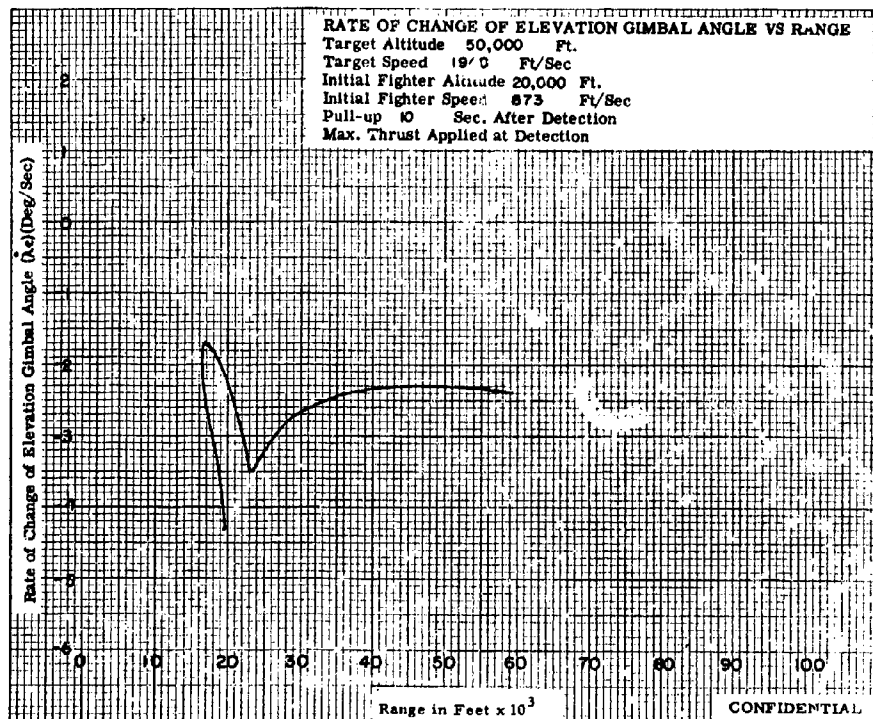
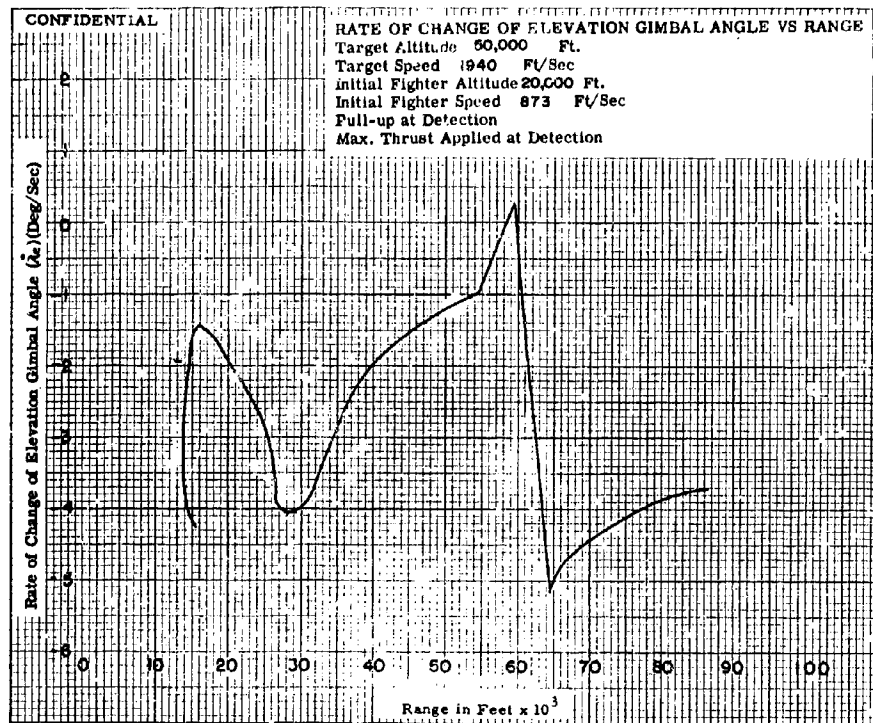


Figure 40u

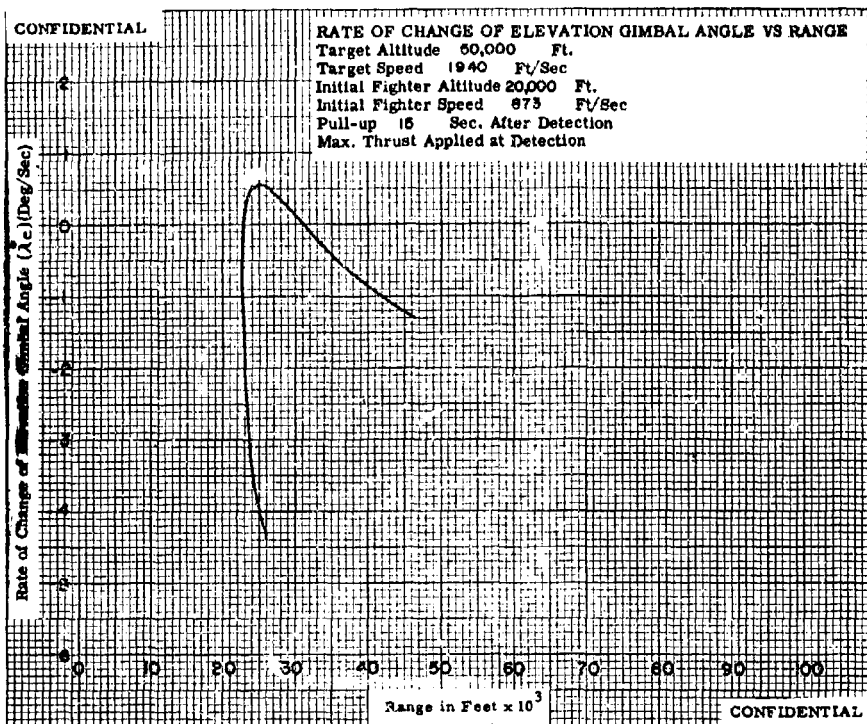


Figure 401

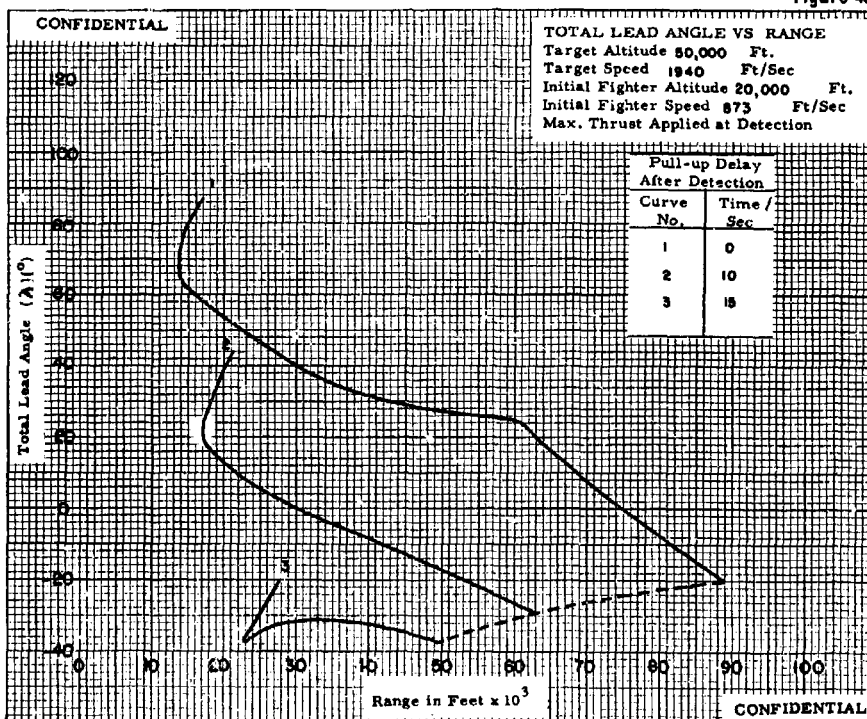


Figure 402

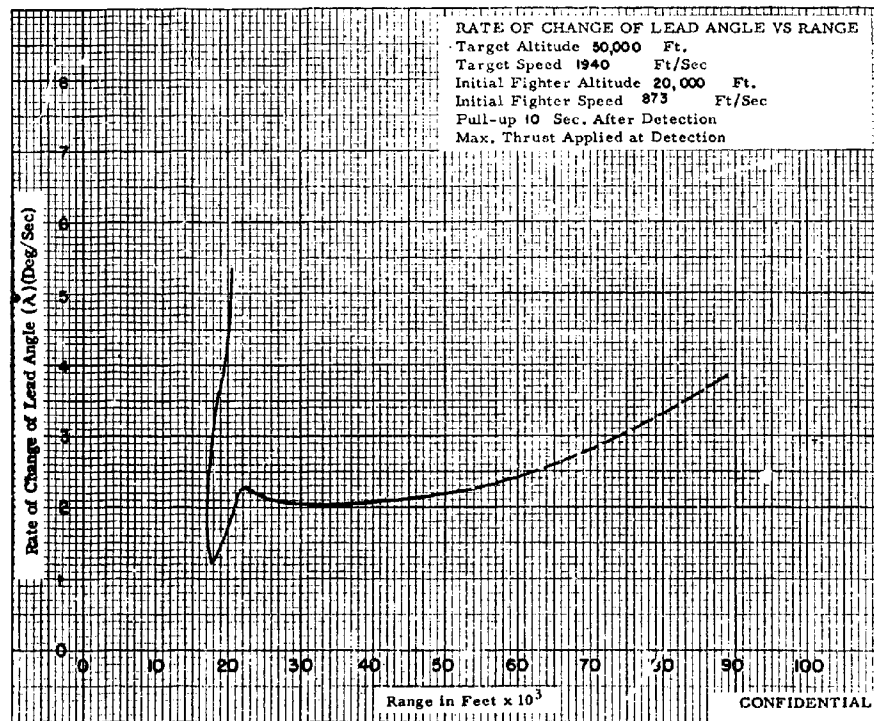
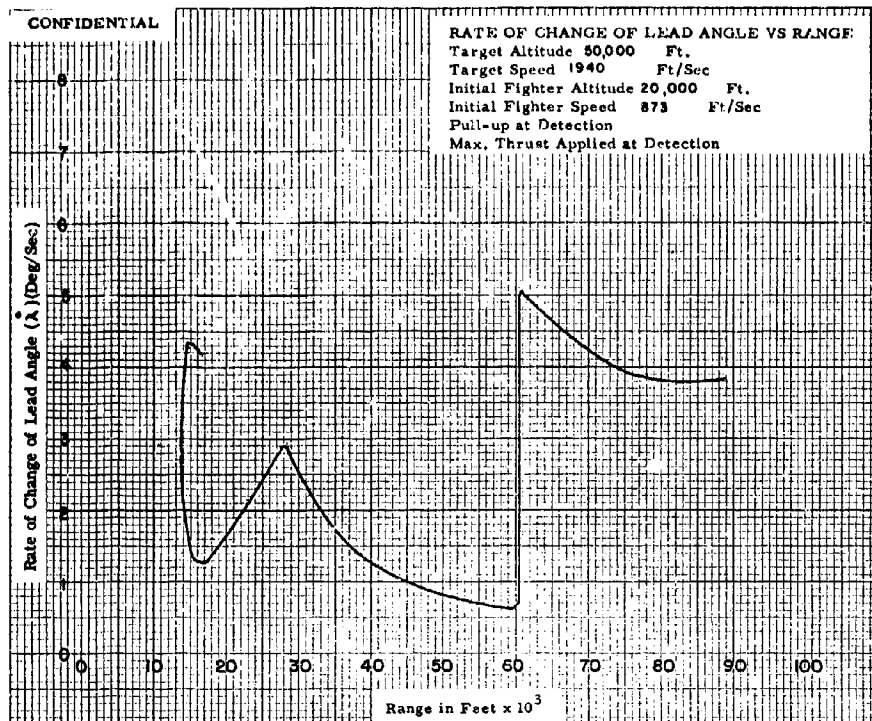


Figure 403

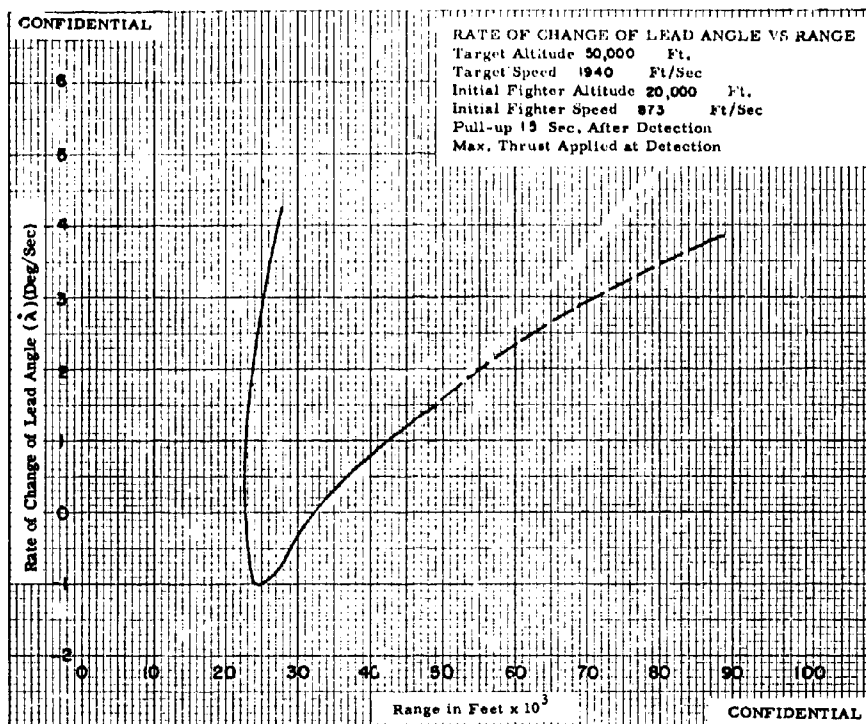


Figure 404

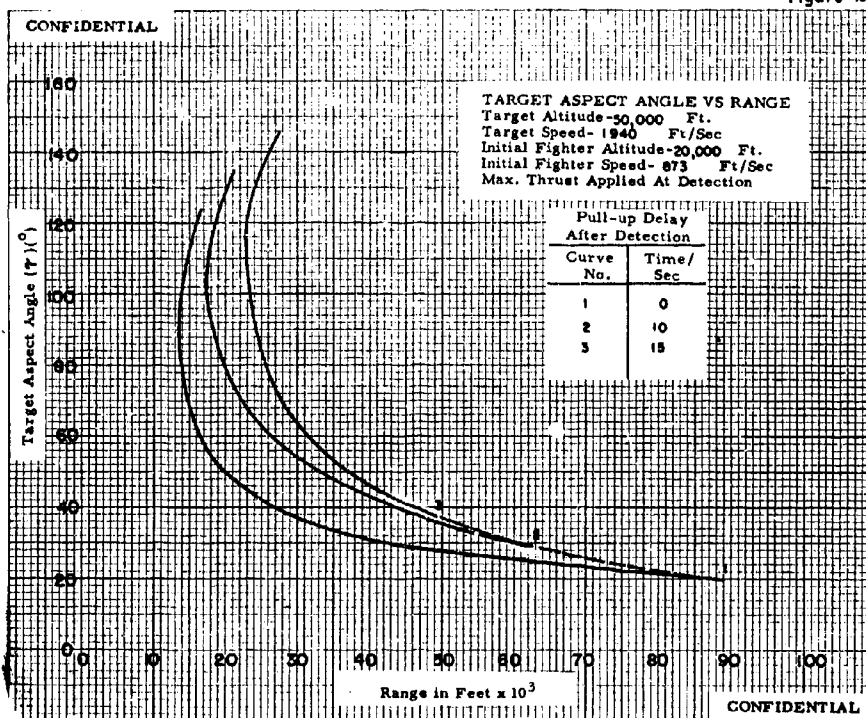
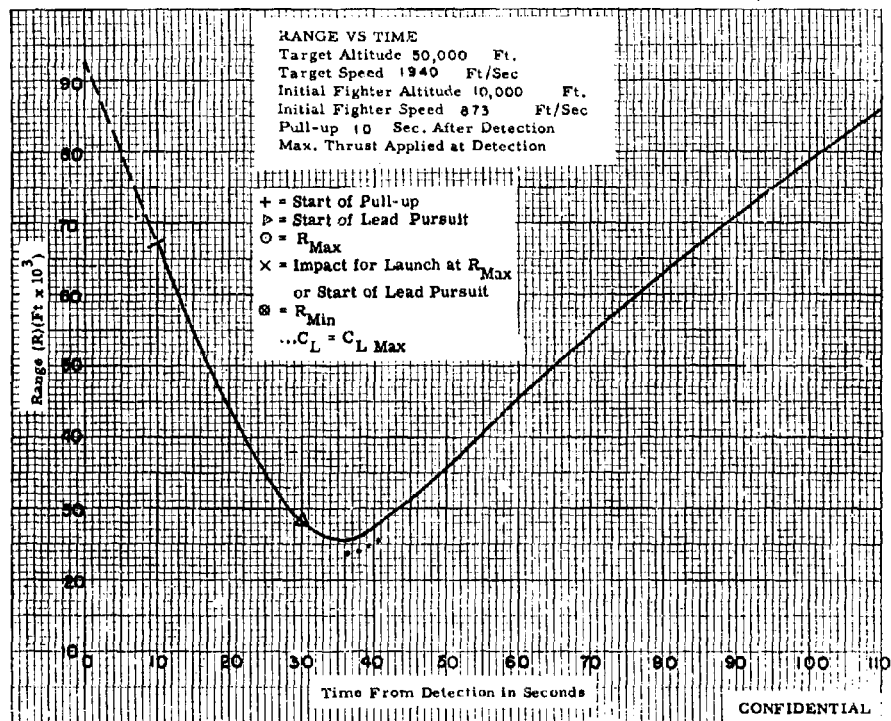
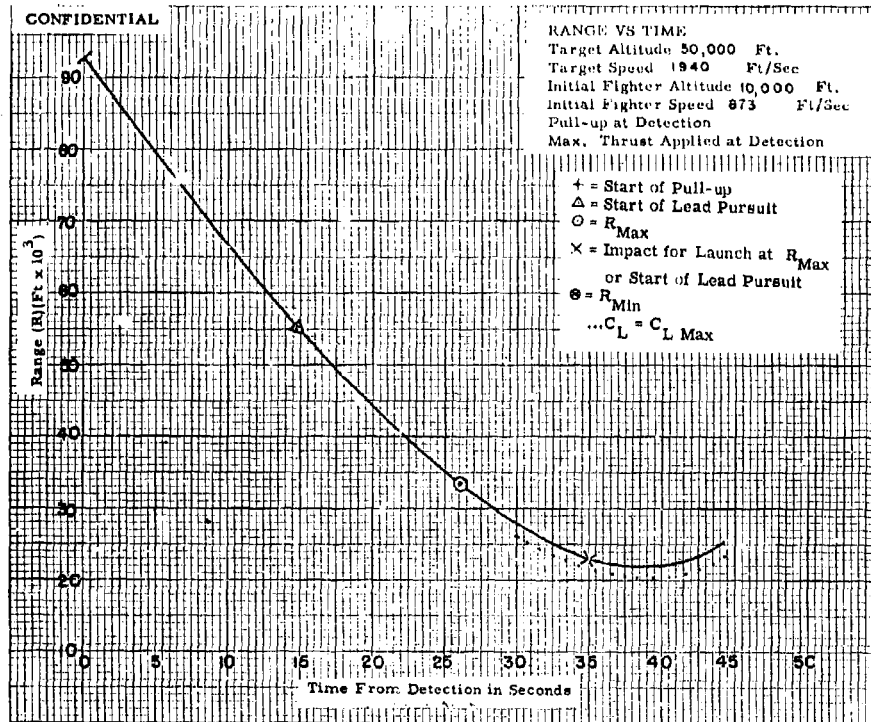


Figure 405



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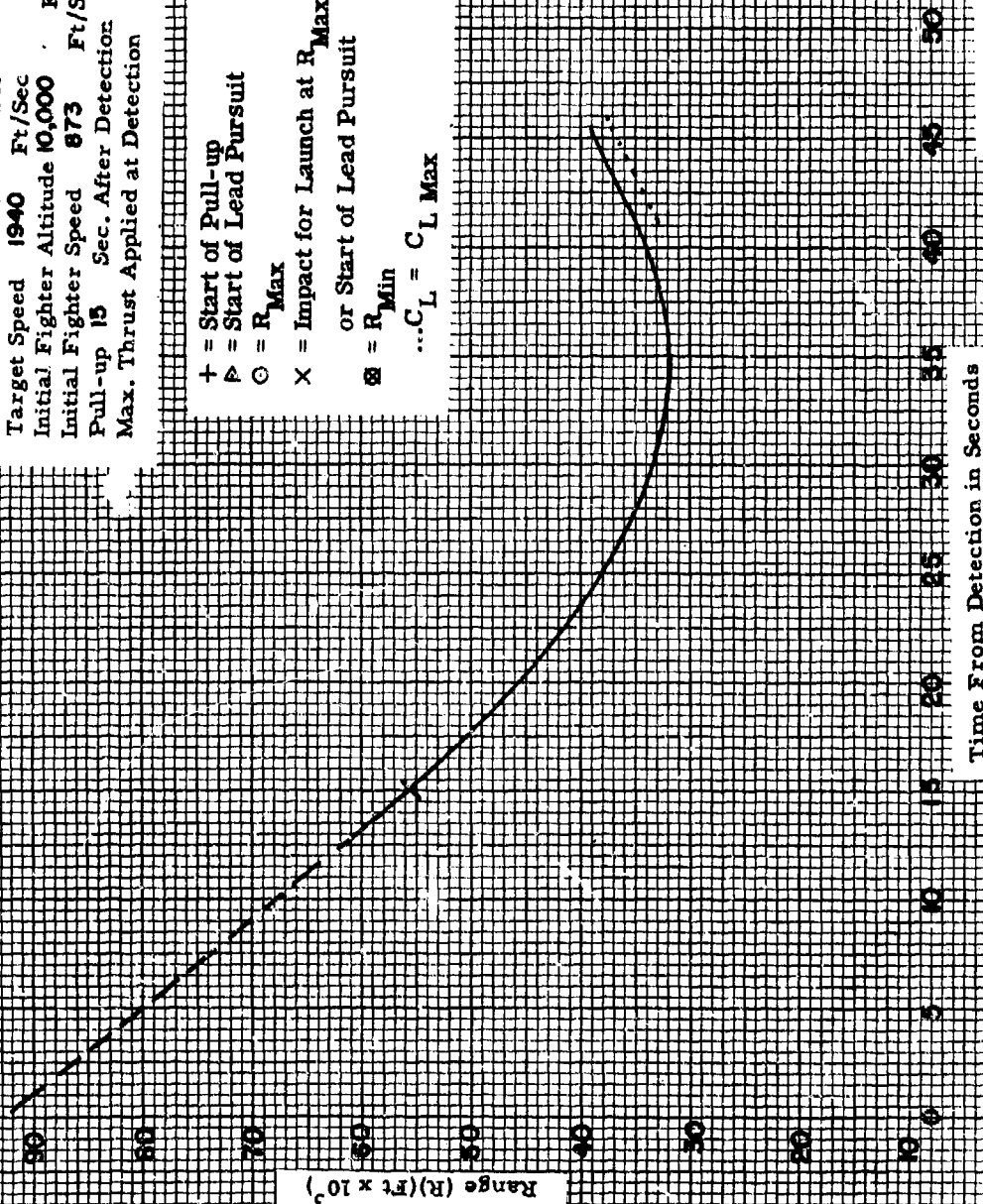
Figure 406

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RANGE VS TIME

Target Altitude 50,000 Ft.
 Target Speed 1940 Ft/Sec
 Initial Fighter Altitude 10,000 Ft.
 Initial Fighter Speed 873 Ft/Sec
 Pull-up 15 Sec. After Detection
 Max. Thrust Applied at Detection

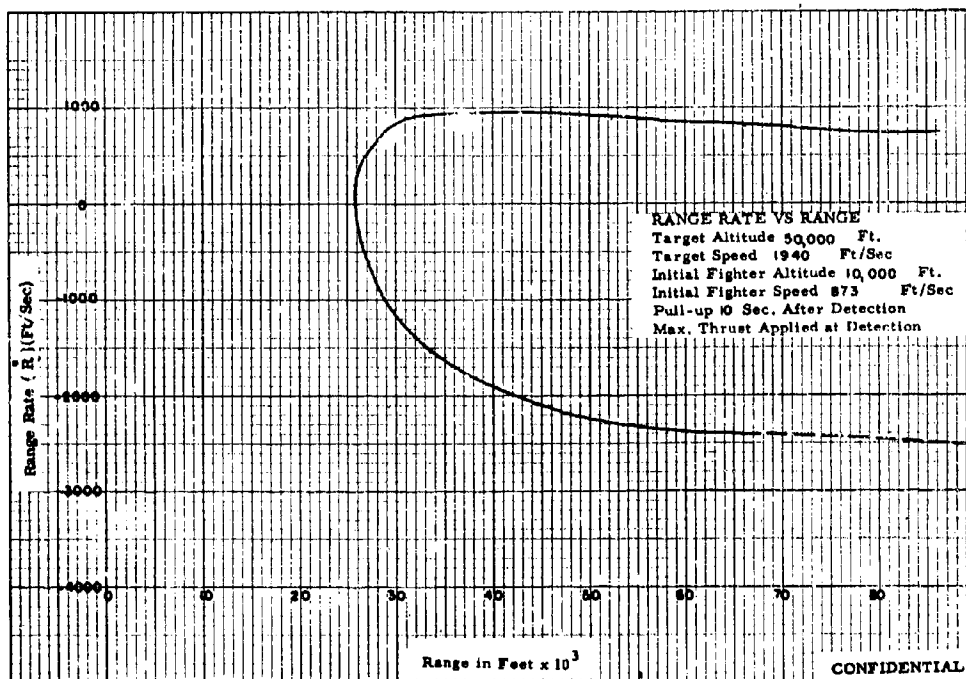
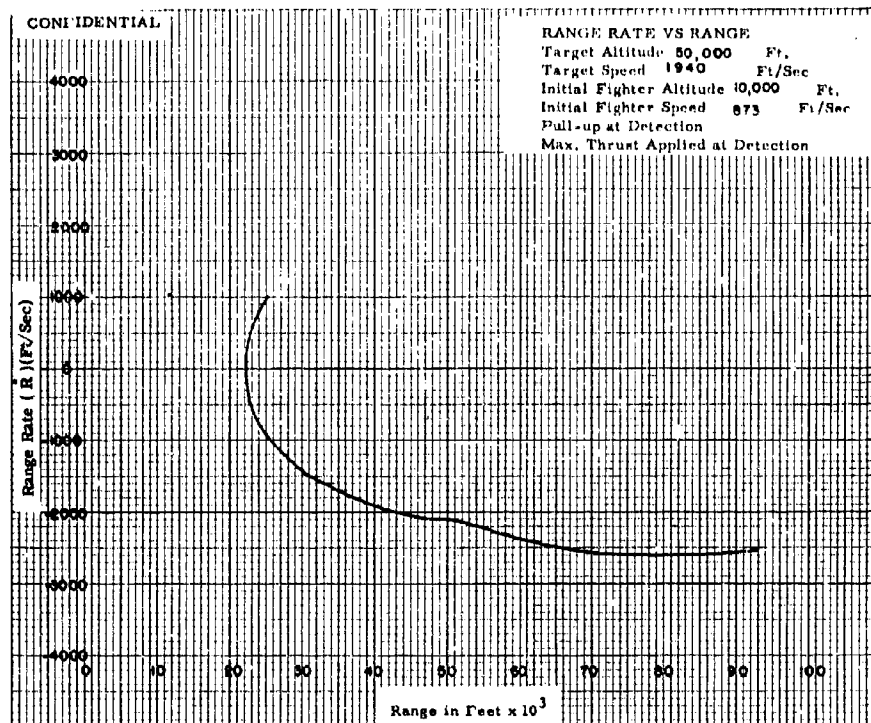
- + = Start of Pull-up
- P = Start of Lead Pursuit
- = R_{Max}
- X = Impact for Launch at R_{Max}
 or Start of Lead Pursuit
 @ = R_{Min}
 ... $C_L = C_L Max$



Time From Detection in Seconds

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Figure 407



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Figure 408

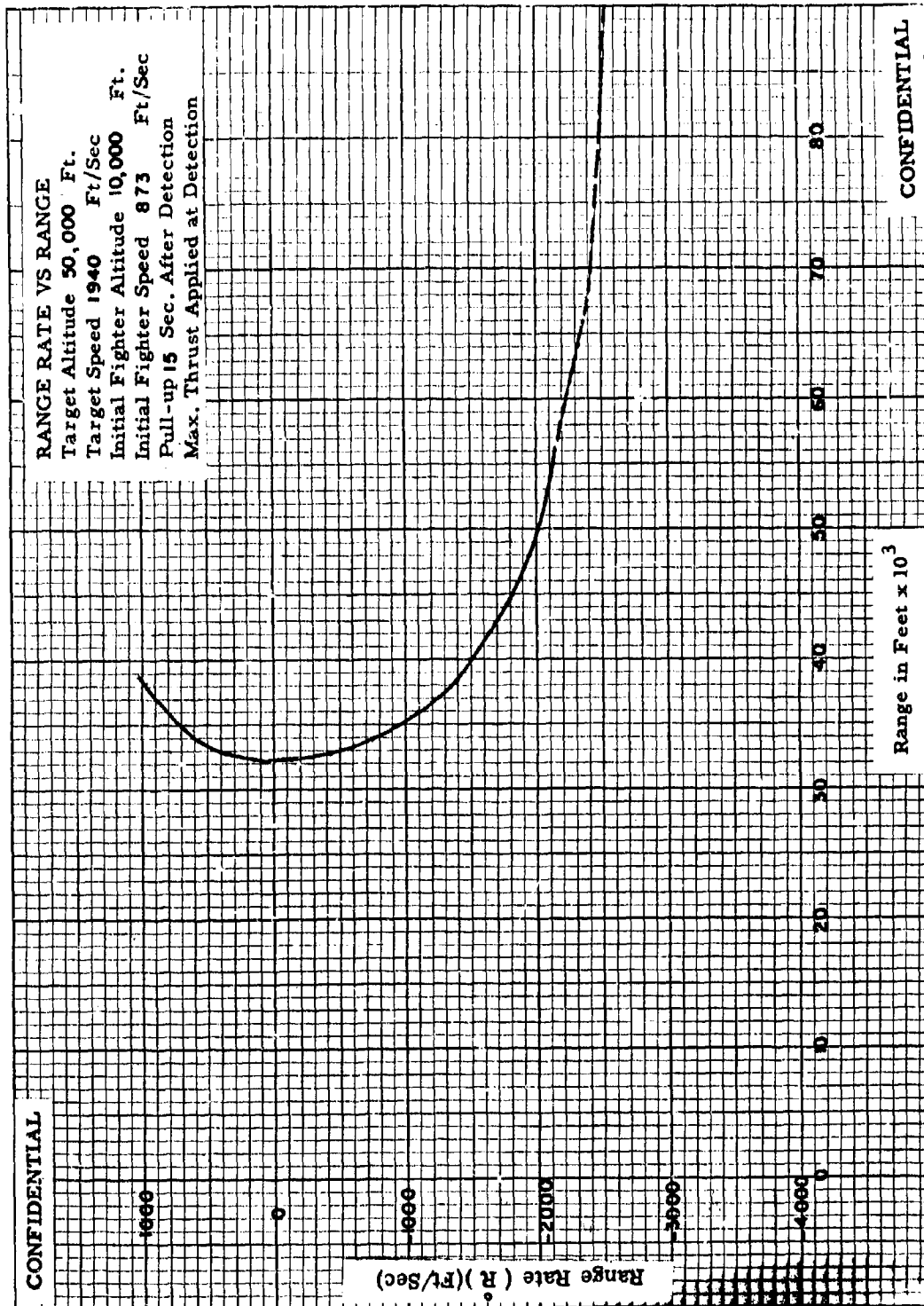


Figure 409

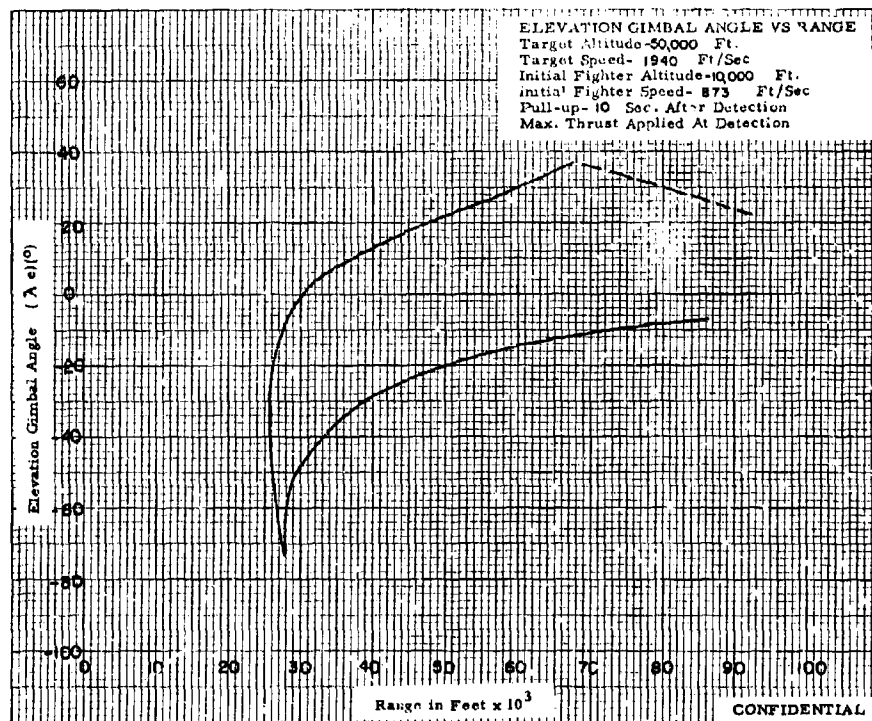
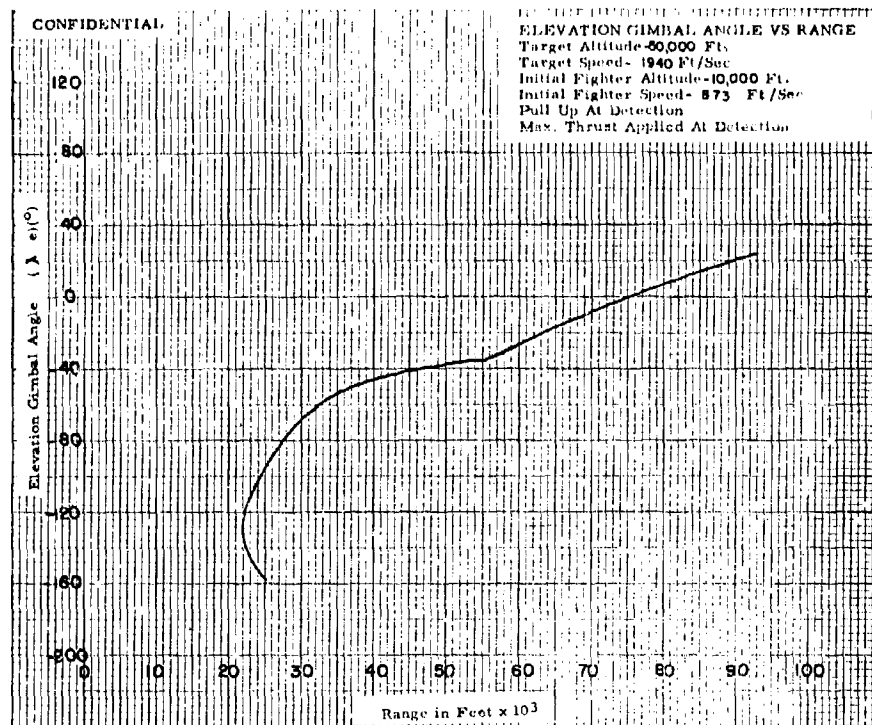


Figure 41U

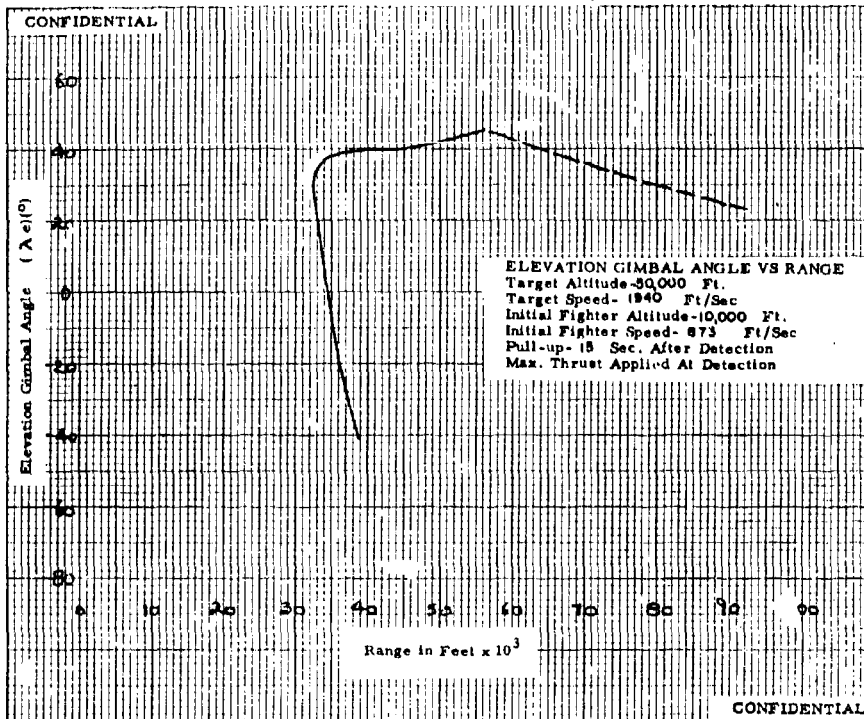


Figure 411

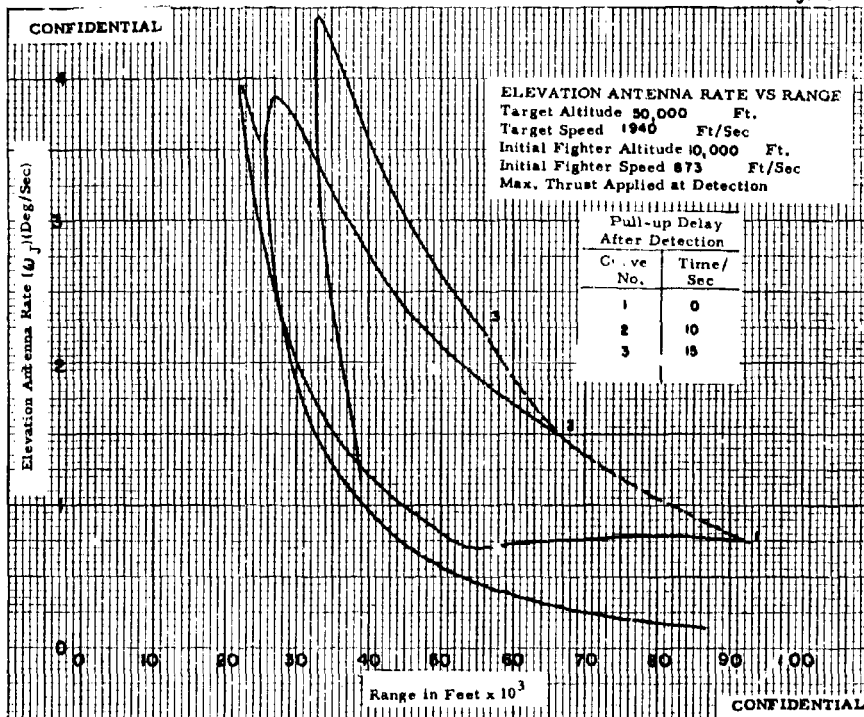
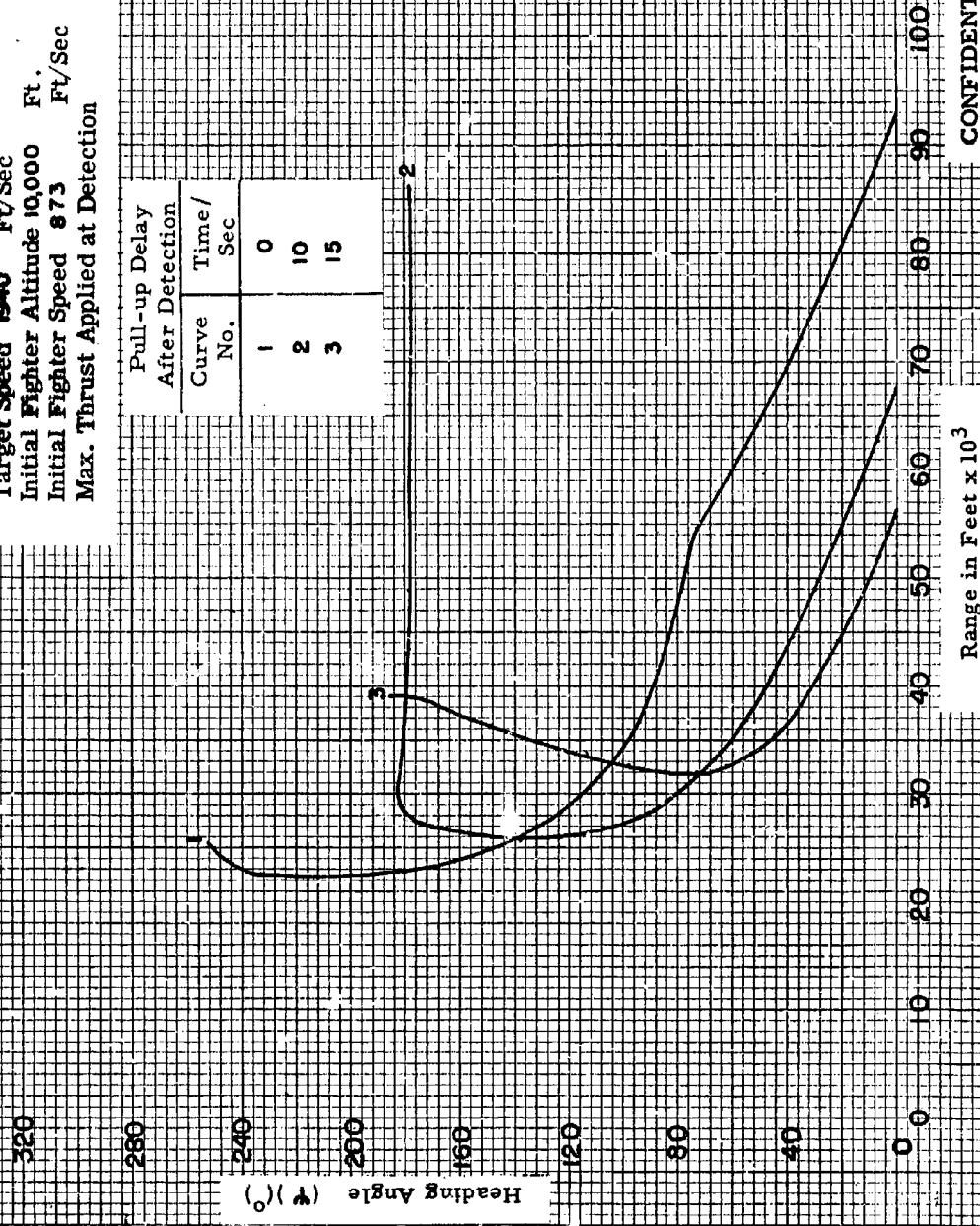


Figure 412

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HEADING ANGLE VS RANGE
Target Altitude 50,000 Ft.
Target Speed 1940 Ft/Sec
Initial Fighter Altitude 10,000 Ft.
Initial Fighter Speed 873 Ft/Sec
Max. Thrust Applied at Detection

Pull-up Delay After Detection	
Curve No.	Time/ Sec
1	0
2	10
3	15



Range in Feet x 10³

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Figure 413

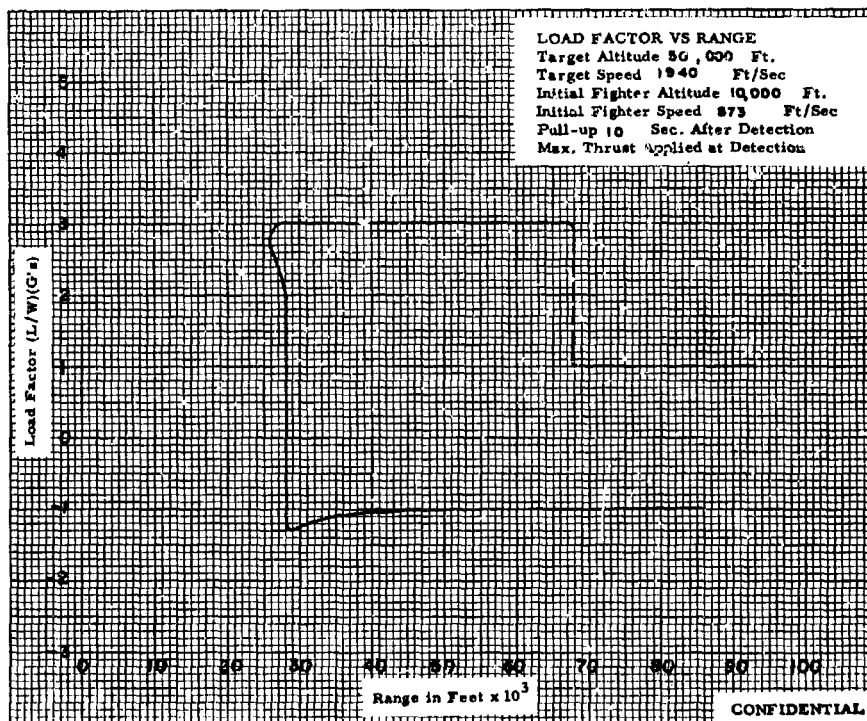
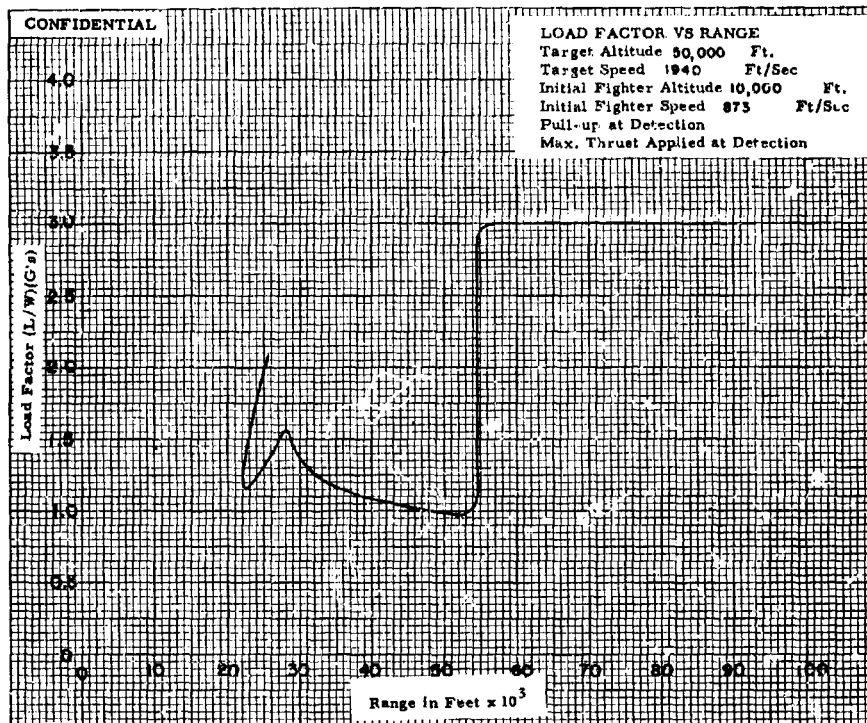


Figure 414

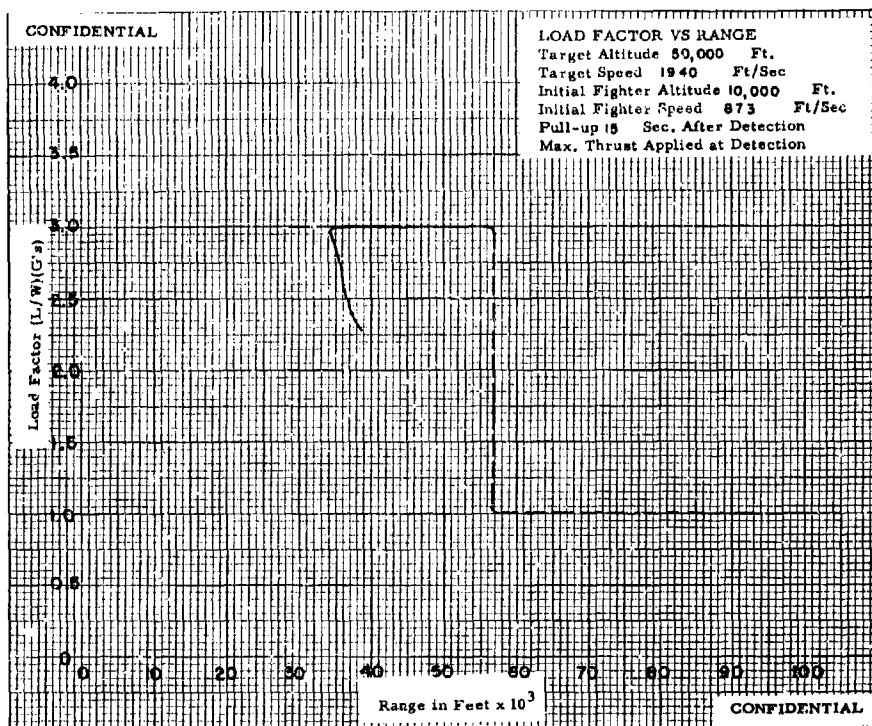


Figure 415

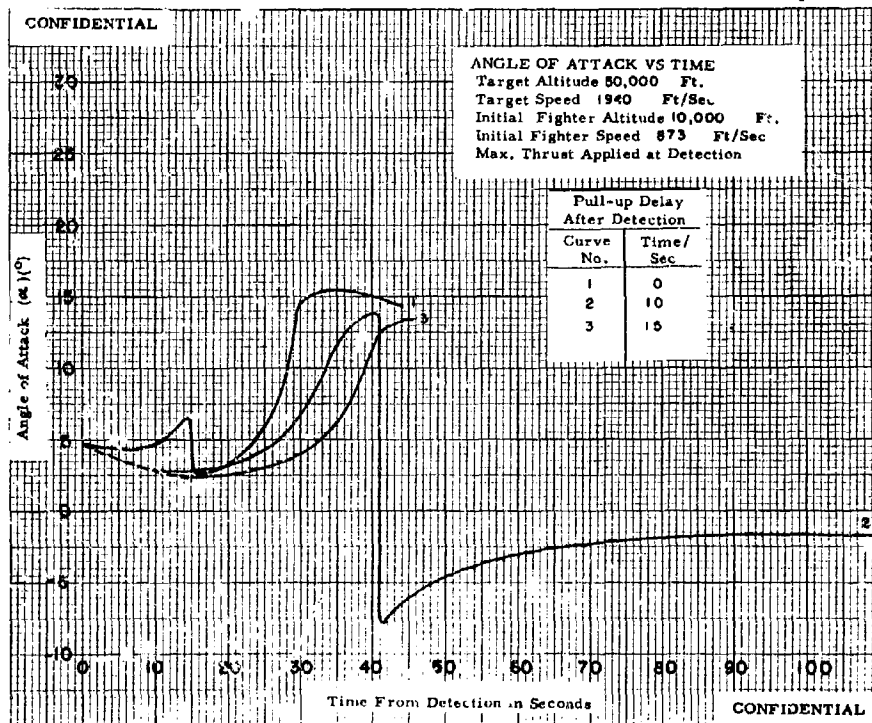
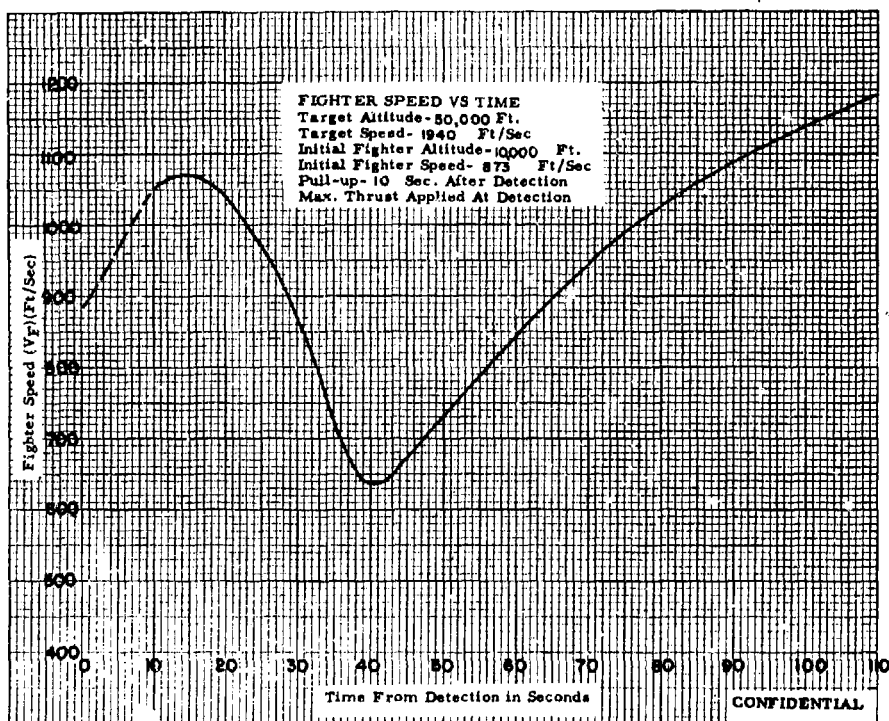
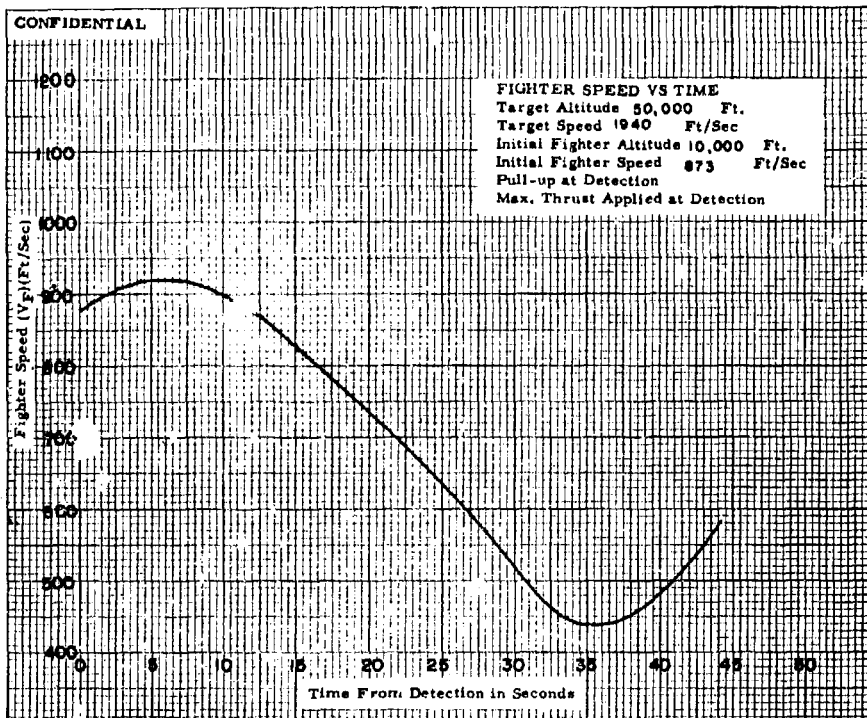


Figure 416

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CONFIDENTIAL

Figure 417

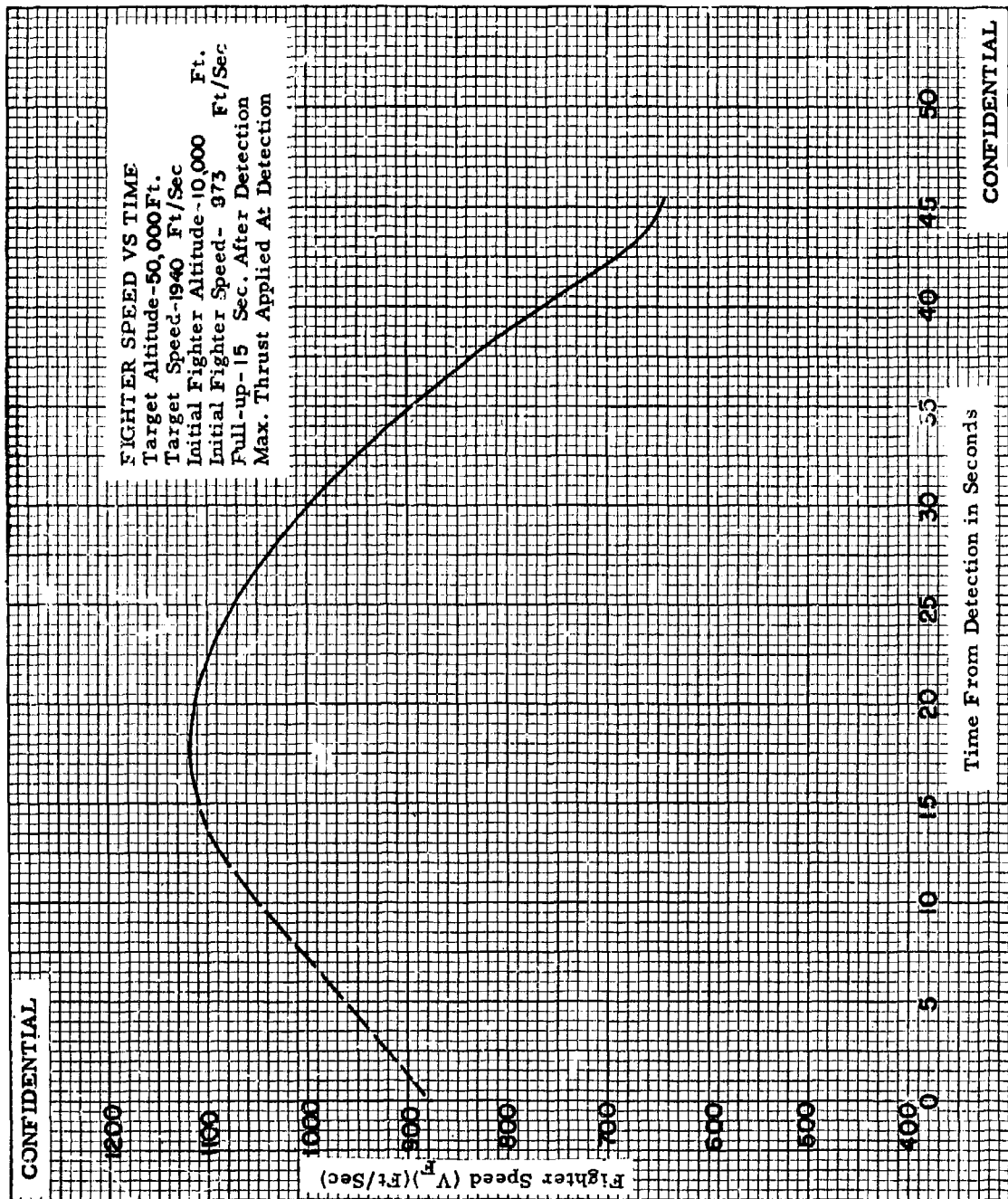


Figure 418

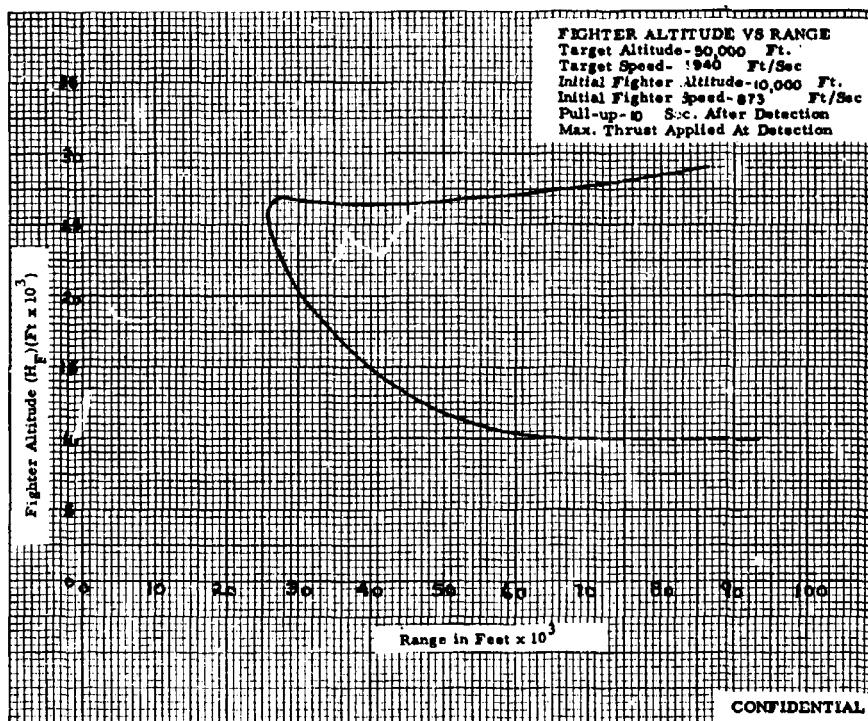
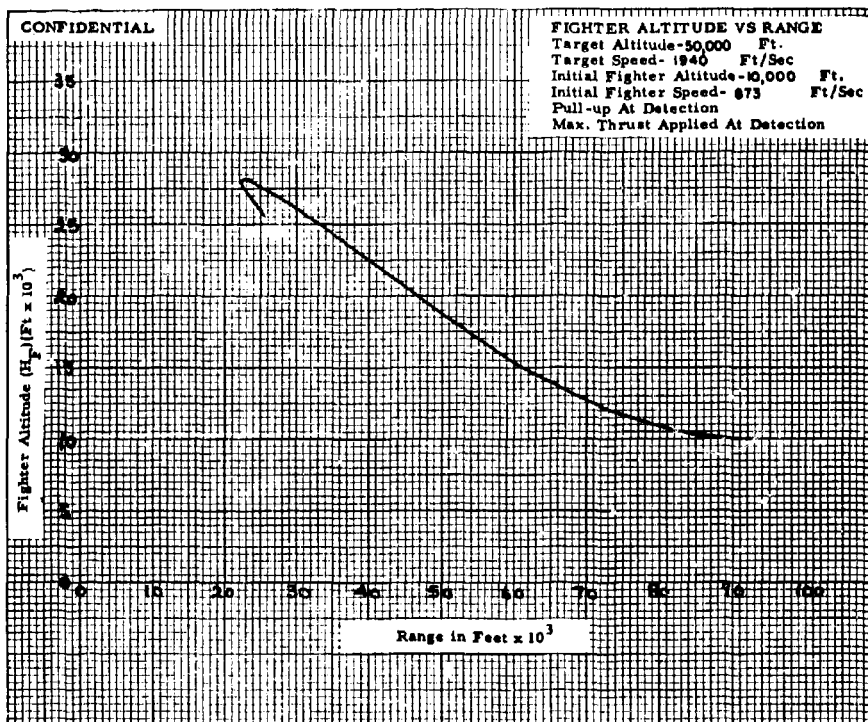


Figure 419

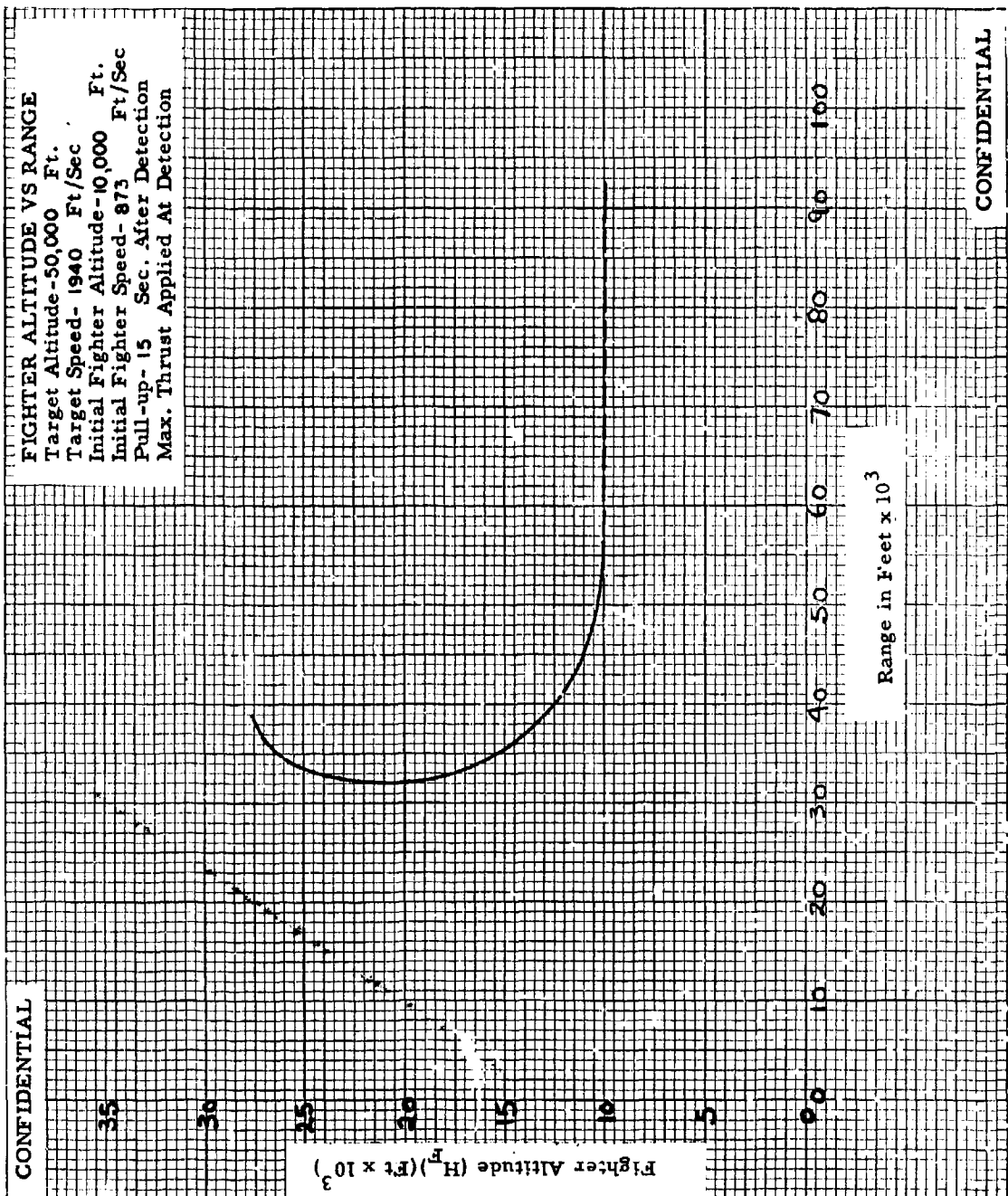
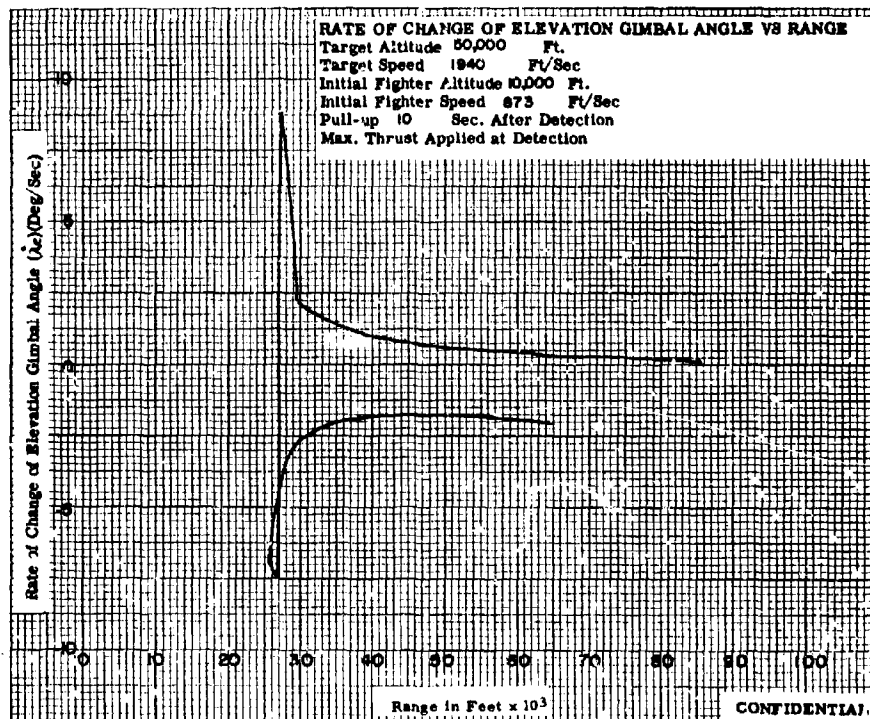
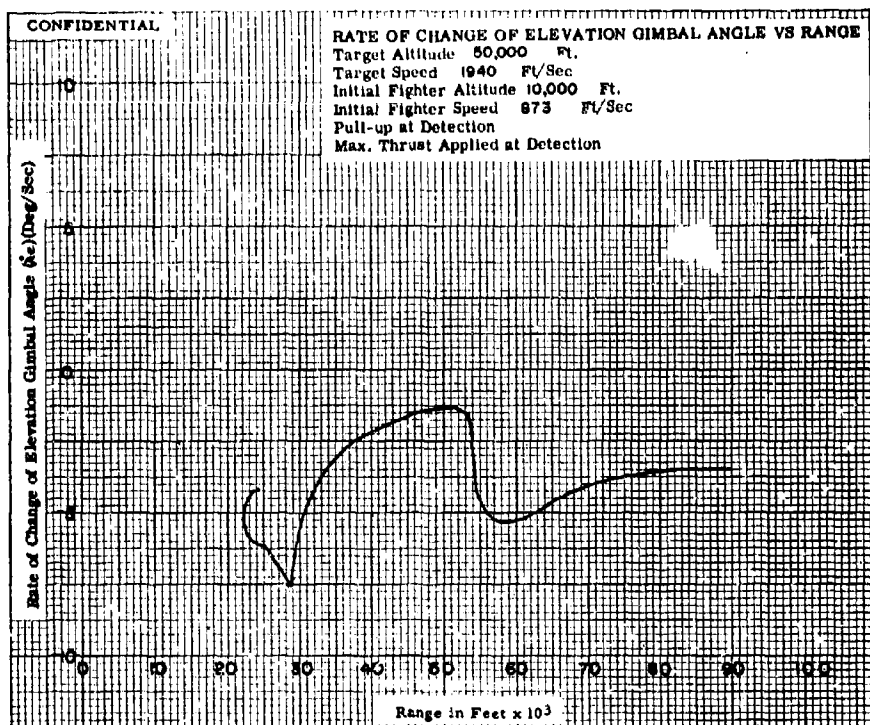


Figure 420



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Figure 421

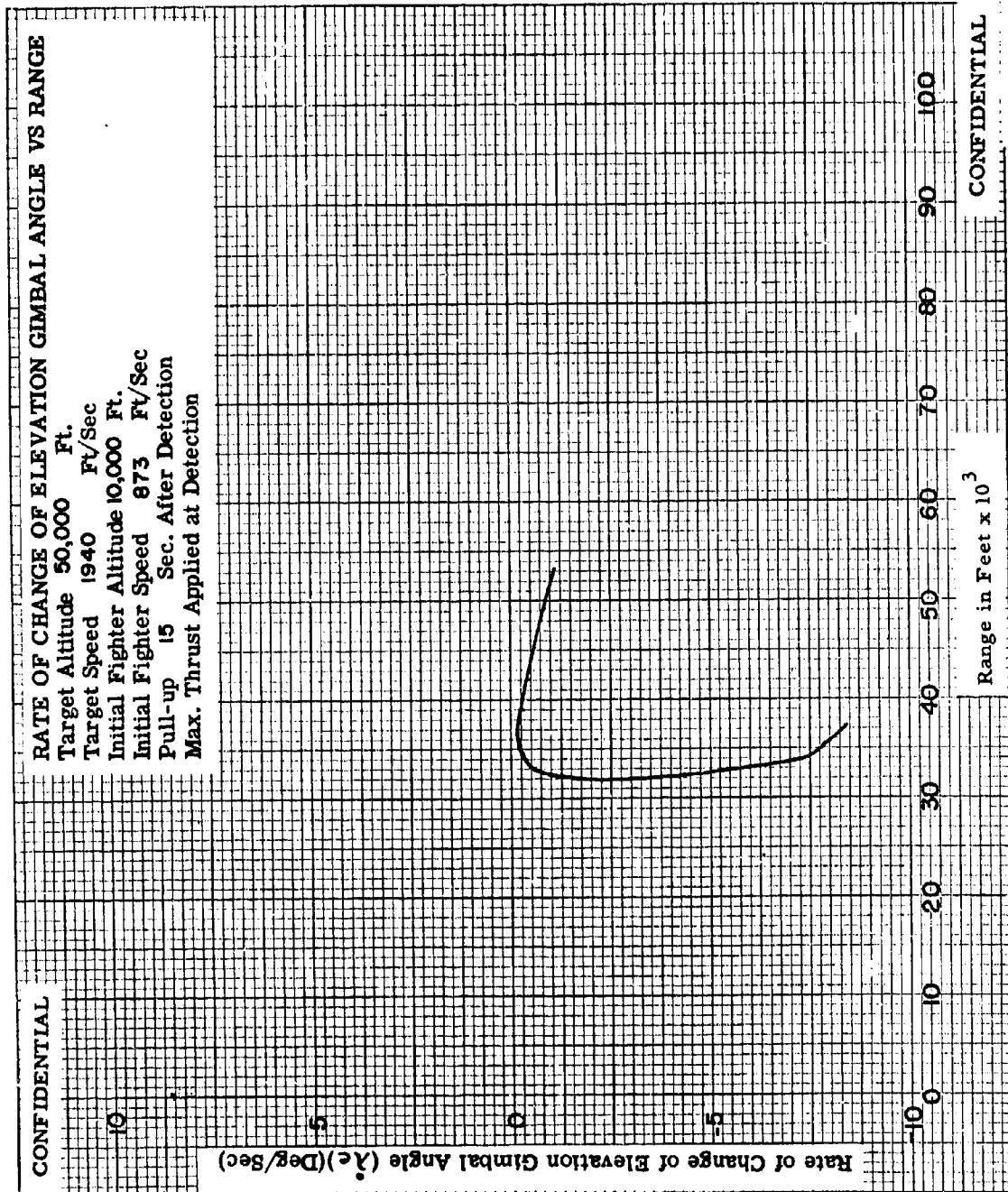
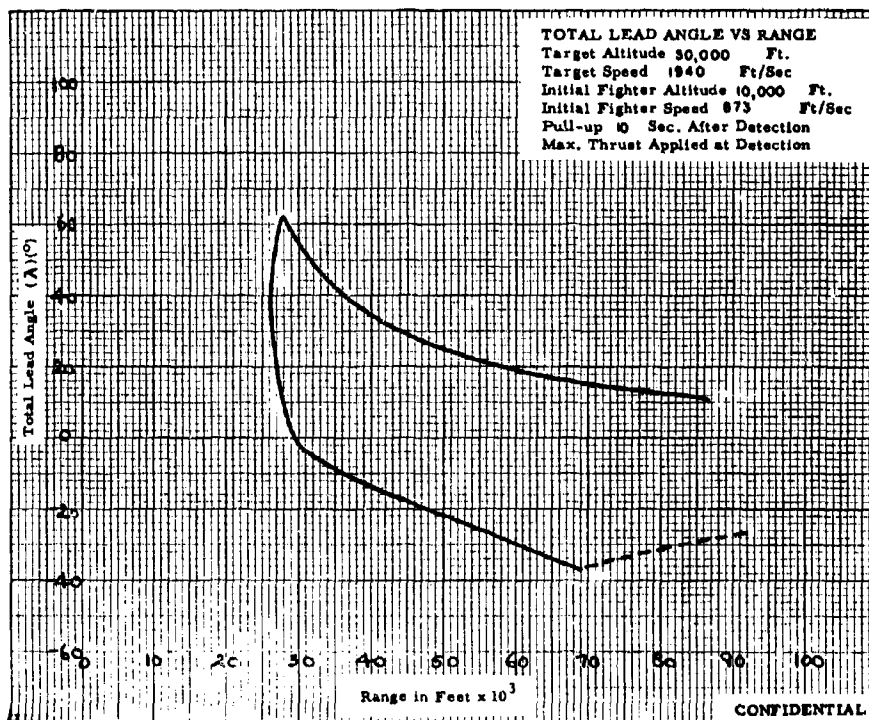
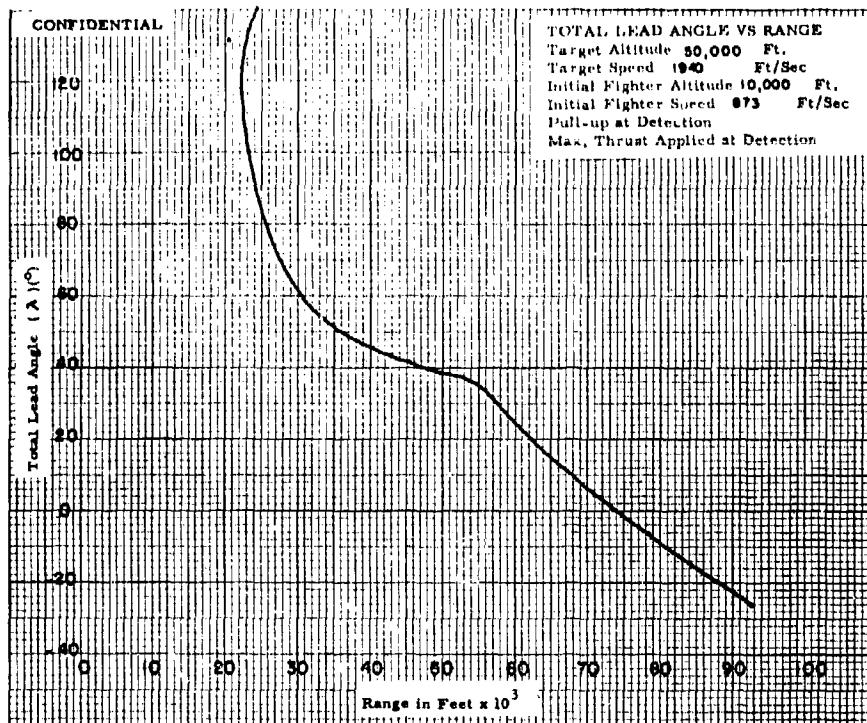


Figure 422



CONFIDENTIAL

Figure 423

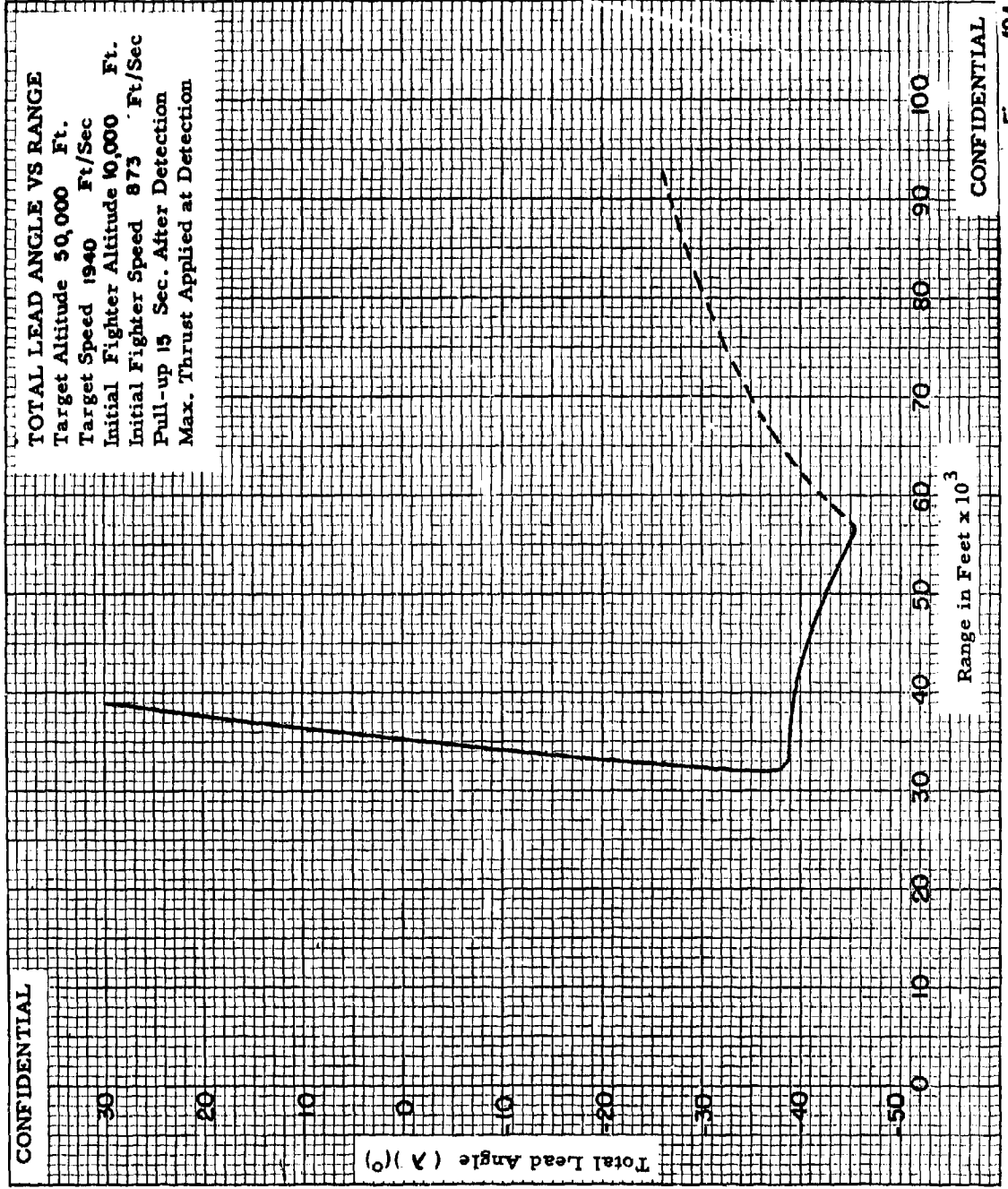


Figure 424

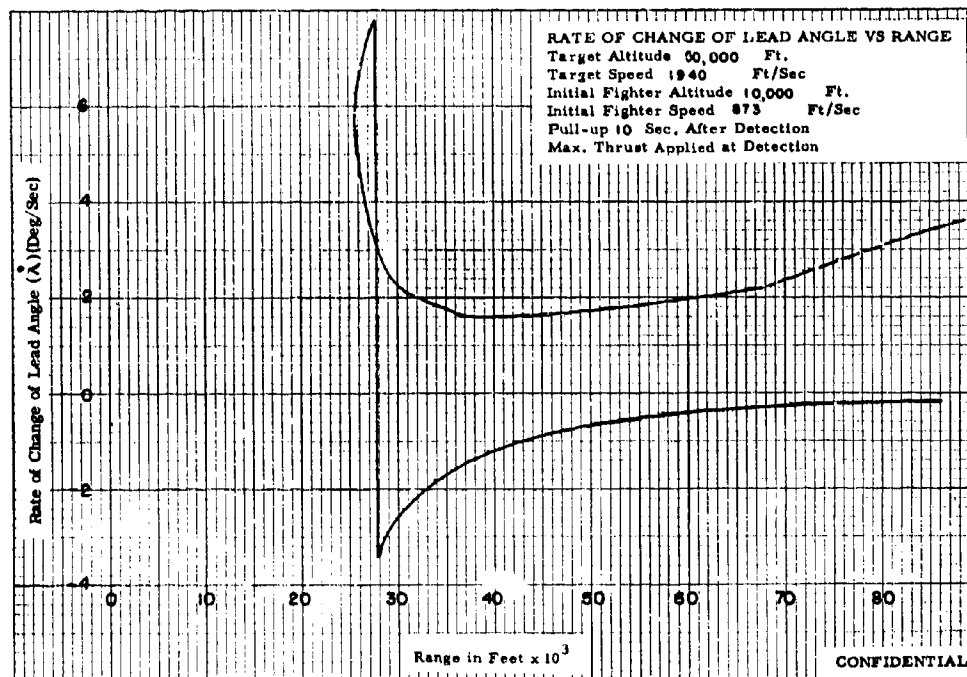
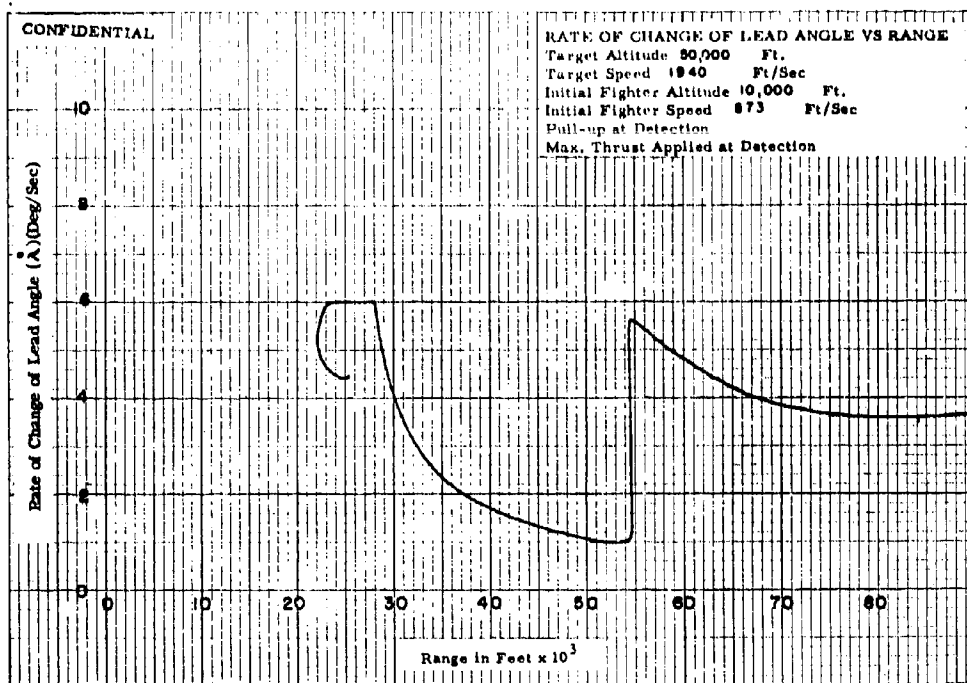


Figure 425

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RATE OF CHANGE OF LEAD ANGLE VS RANGE

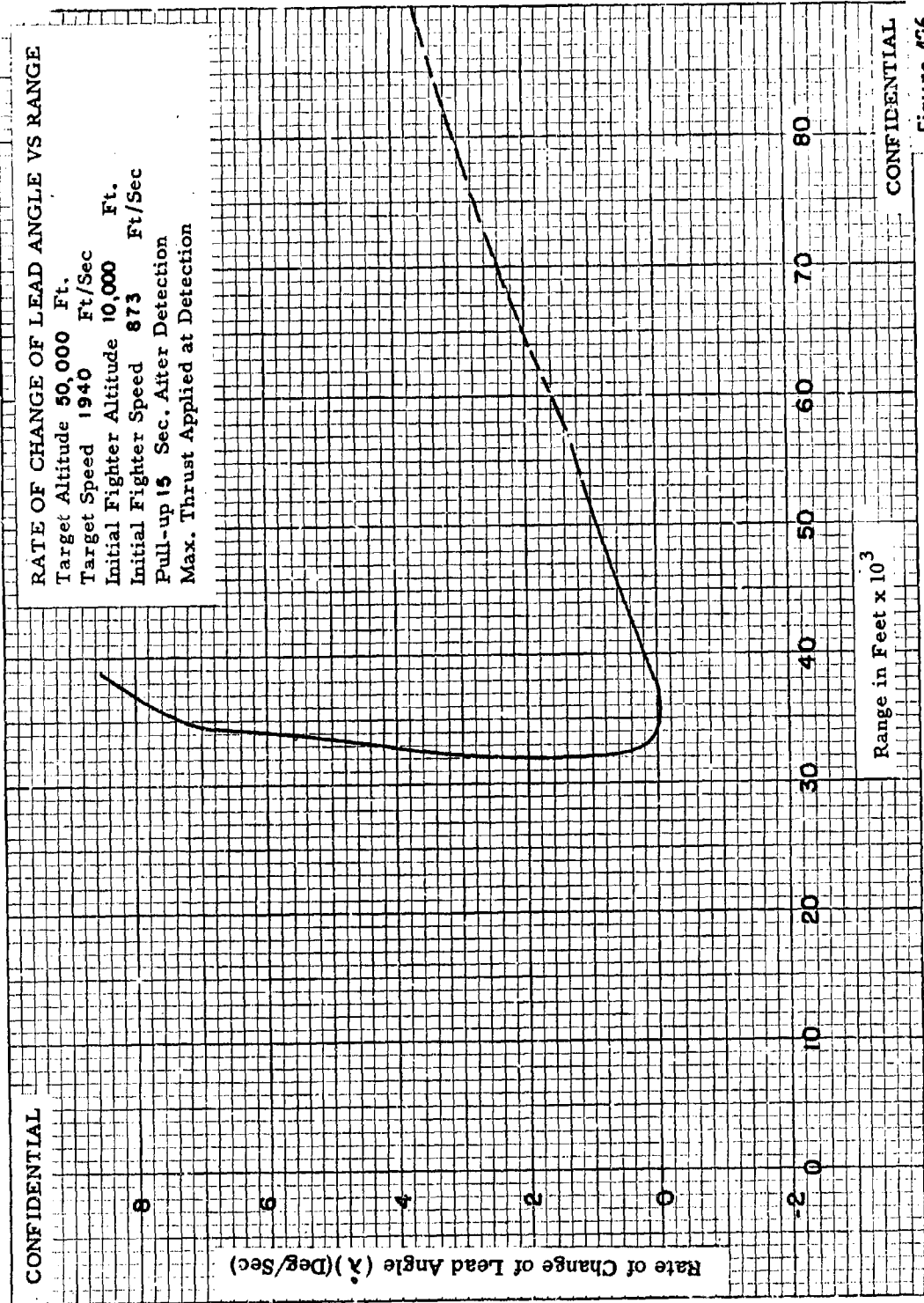
Target Altitude 50,000 Ft.
 Target Speed 1940 Ft/Sec
 Initial Fighter Altitude 10,000 Ft.
 Initial Fighter Speed 873 Ft/Sec
 Pull-up 15 Sec. After Detection
 Max. Thrust Applied at Detection

Rate of Change of Lead Angle ($\dot{\lambda}$) (Deg/Sec)

Range in Feet $\times 10^3$

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Figure 426



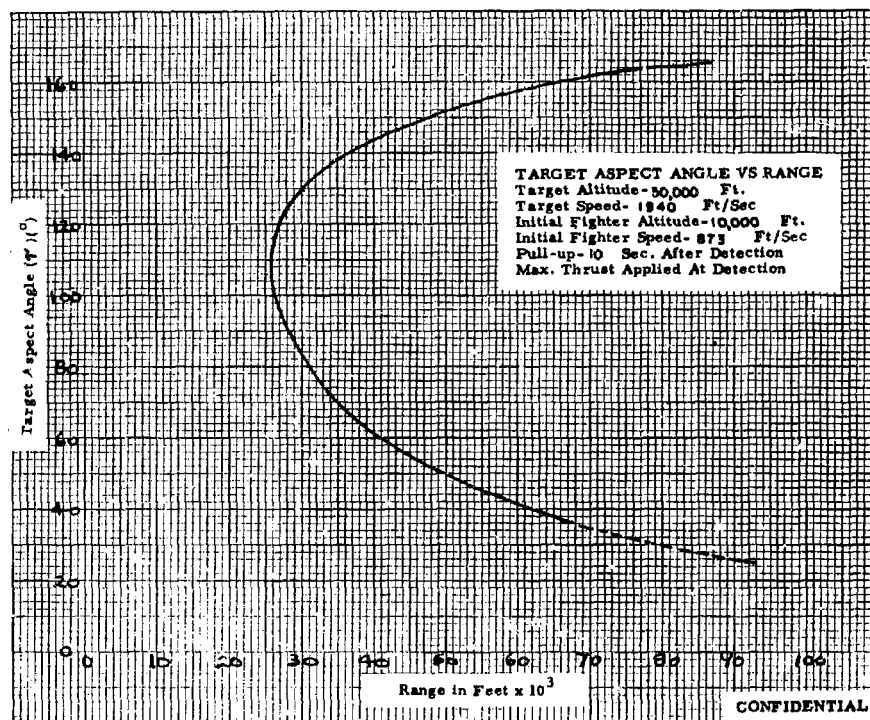
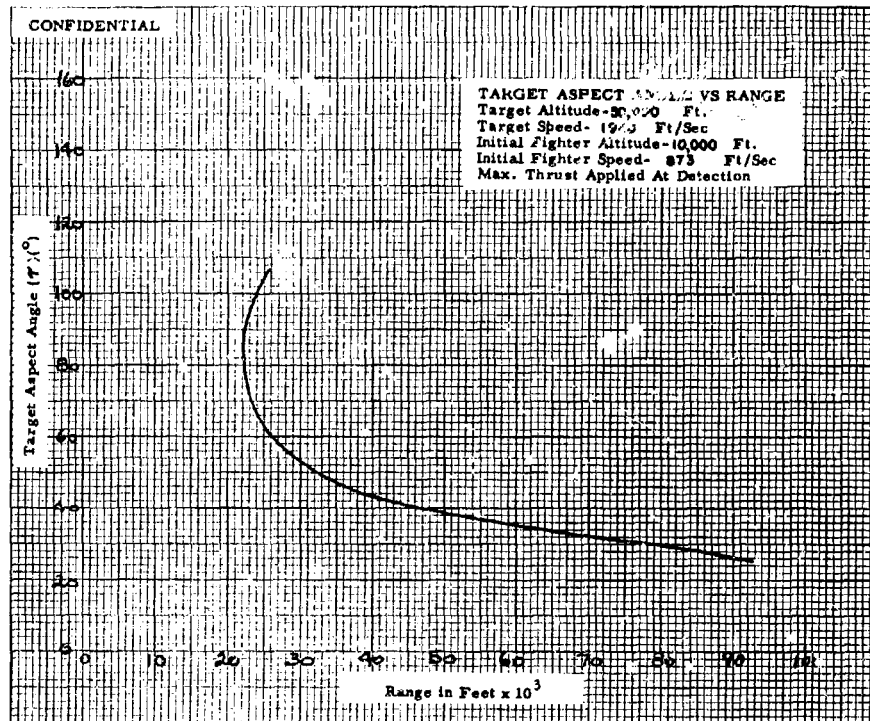
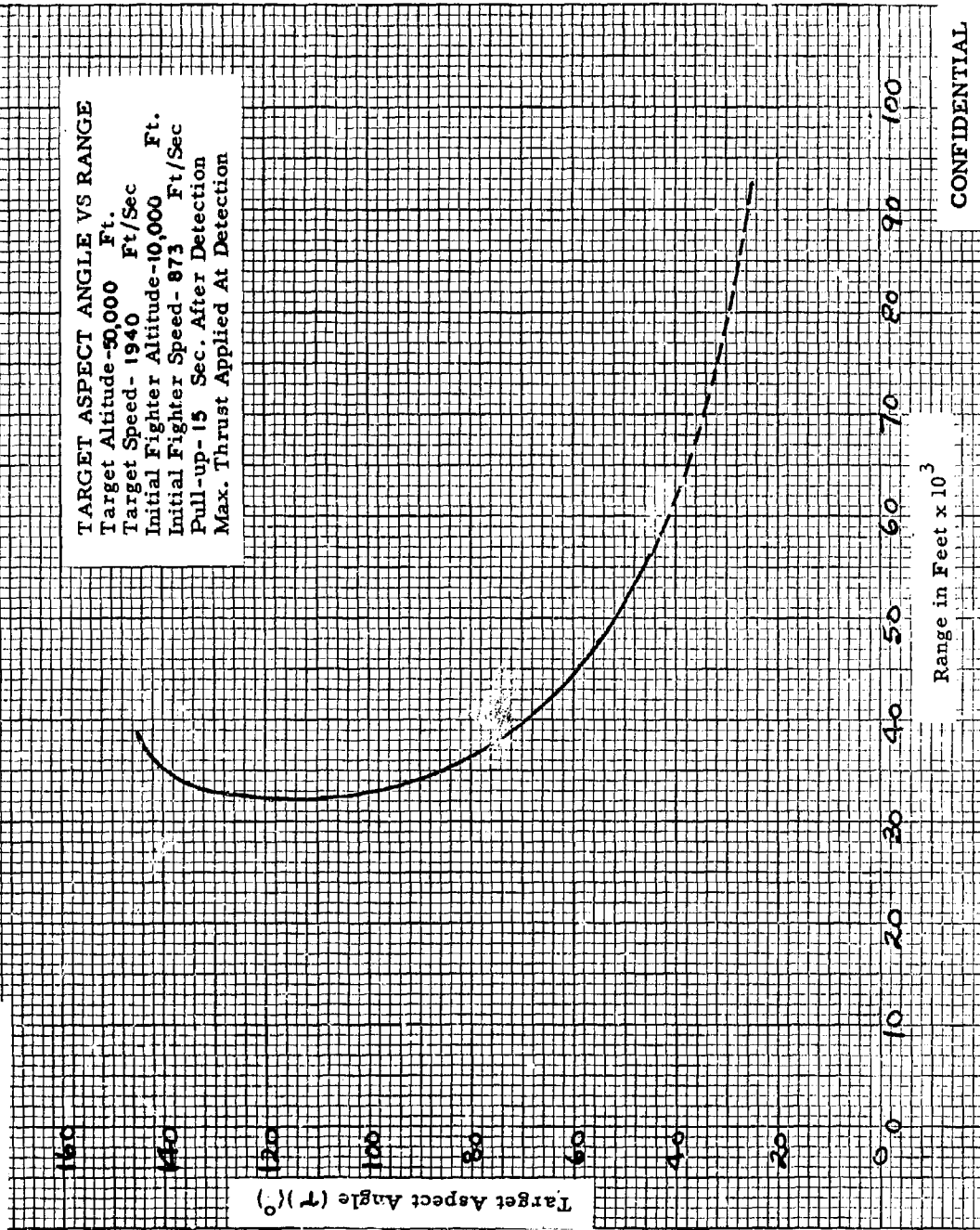


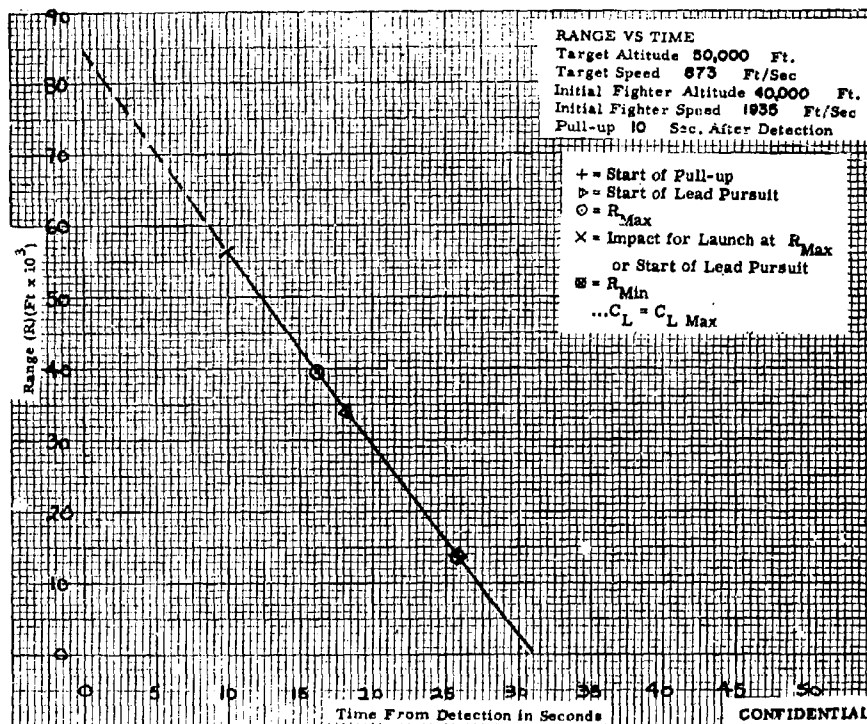
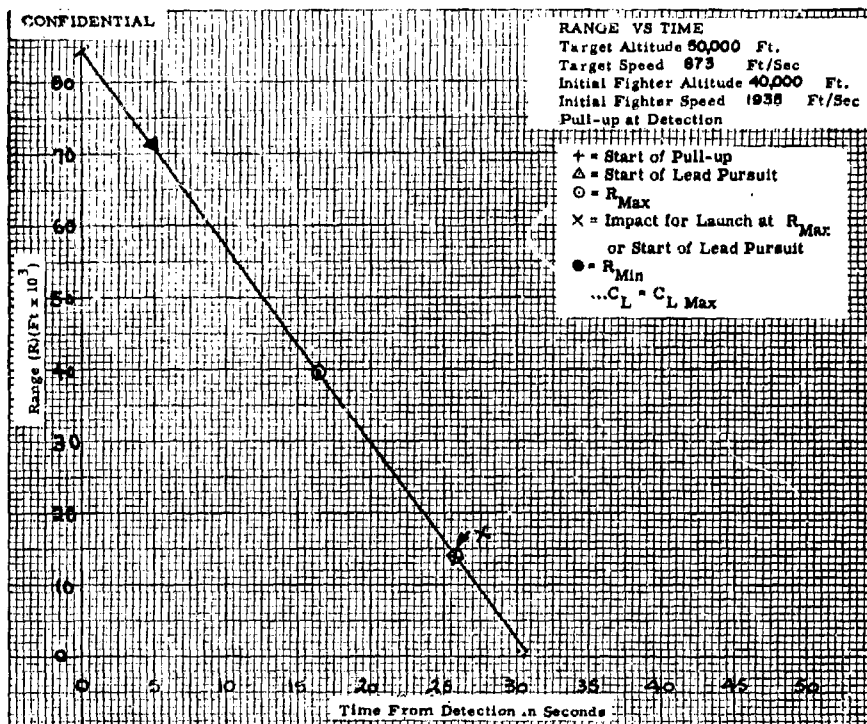
Figure 427

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Figure 428



CONFIDENTIAL

Figure 429

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RANGE VS TIME
 Target Altitude **50,000** Ft.
 Target Speed **673** Ft./Sec
 Initial Fighter Altitude **40,000** Ft.
 Initial Fighter Speed **1935** Ft./Sec
 Pull-up **15** Sec. After Detection

+ = Start of Pull-up
 Δ = Start of Lead Pursuit
 ○ = R_{Max}
 x = Impact for Launch at R_{Max}
 or Start of Lead Pursuit
 □ = R_{Min}
 ... $C_L = C_{L Max}$

Time From Detection (Sec)	Range (R) (Ft × 10 ³)	Event
0	0	Detection
15	~45	Start of Pull-up
~18	~48	Start of Lead Pursuit
~25	~55	R_{Max}
~28	~58	Impact for Launch at R_{Max} / Start of Lead Pursuit at R_{Max}
~35	~65	R_{Min}
~42	~75	$C_L = C_{L Max}$

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+ = Start of Pull-up
 \triangle = Start of Lead Pursuit
 \circ = R_{Max}
 \times = Impact for Launch at R_{Max}
 or Start of Lead Pursuit
 \otimes = R_{Min}
 ... C_L = $C_{L \text{ Max}}$

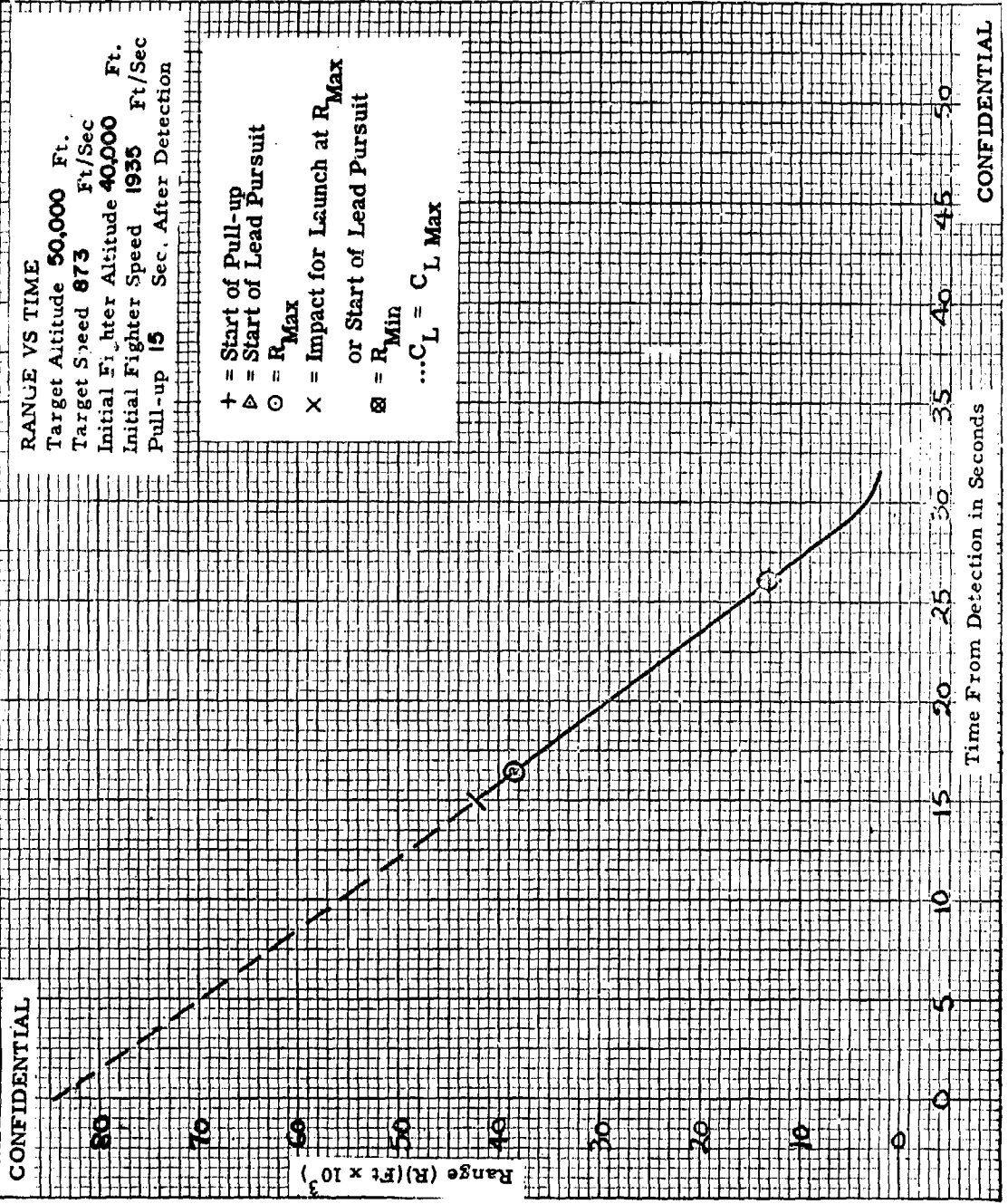


Figure 430

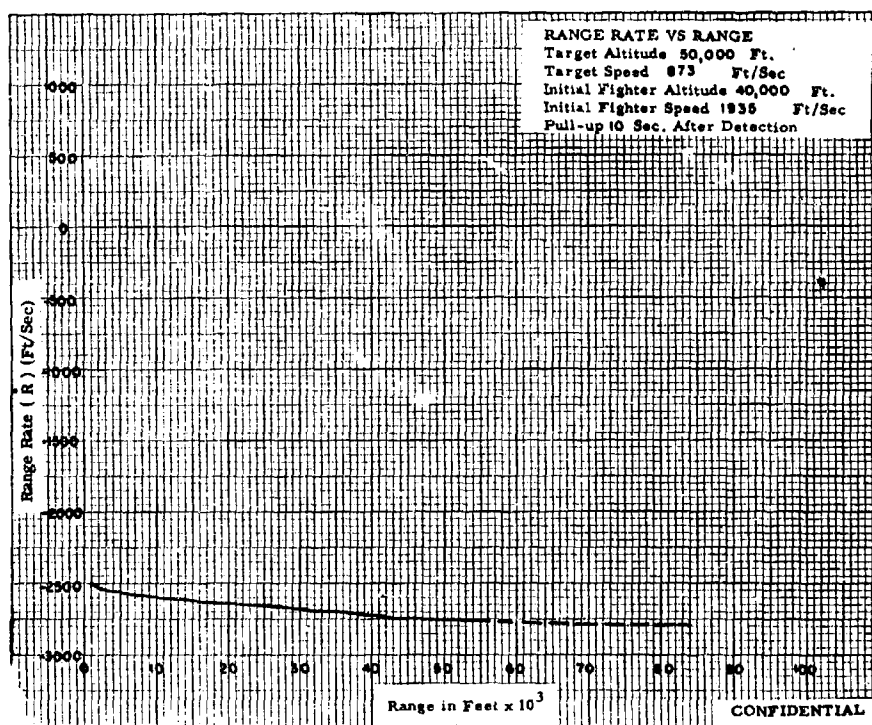
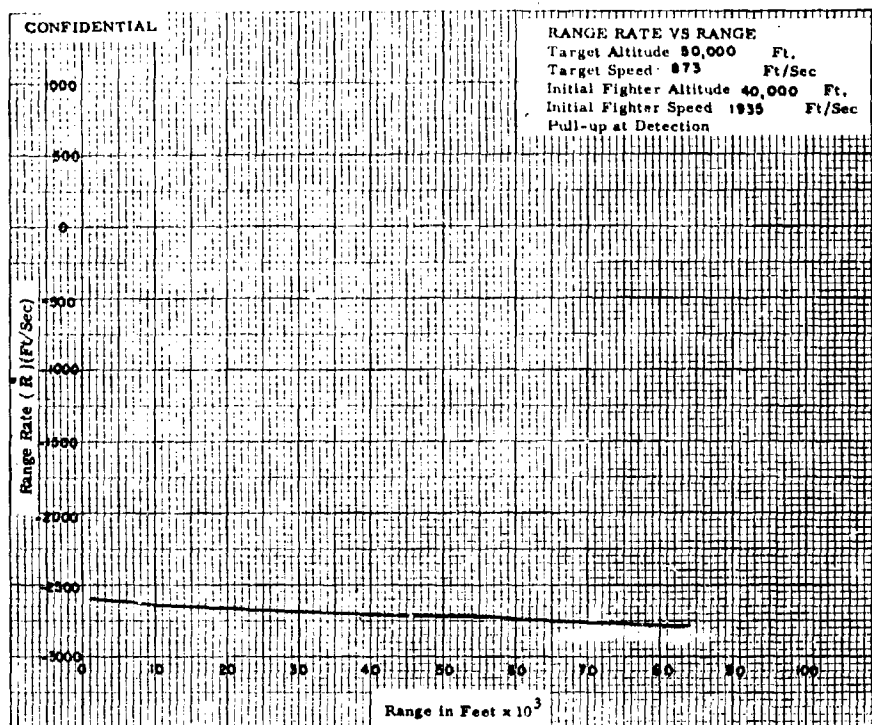


Figure 431

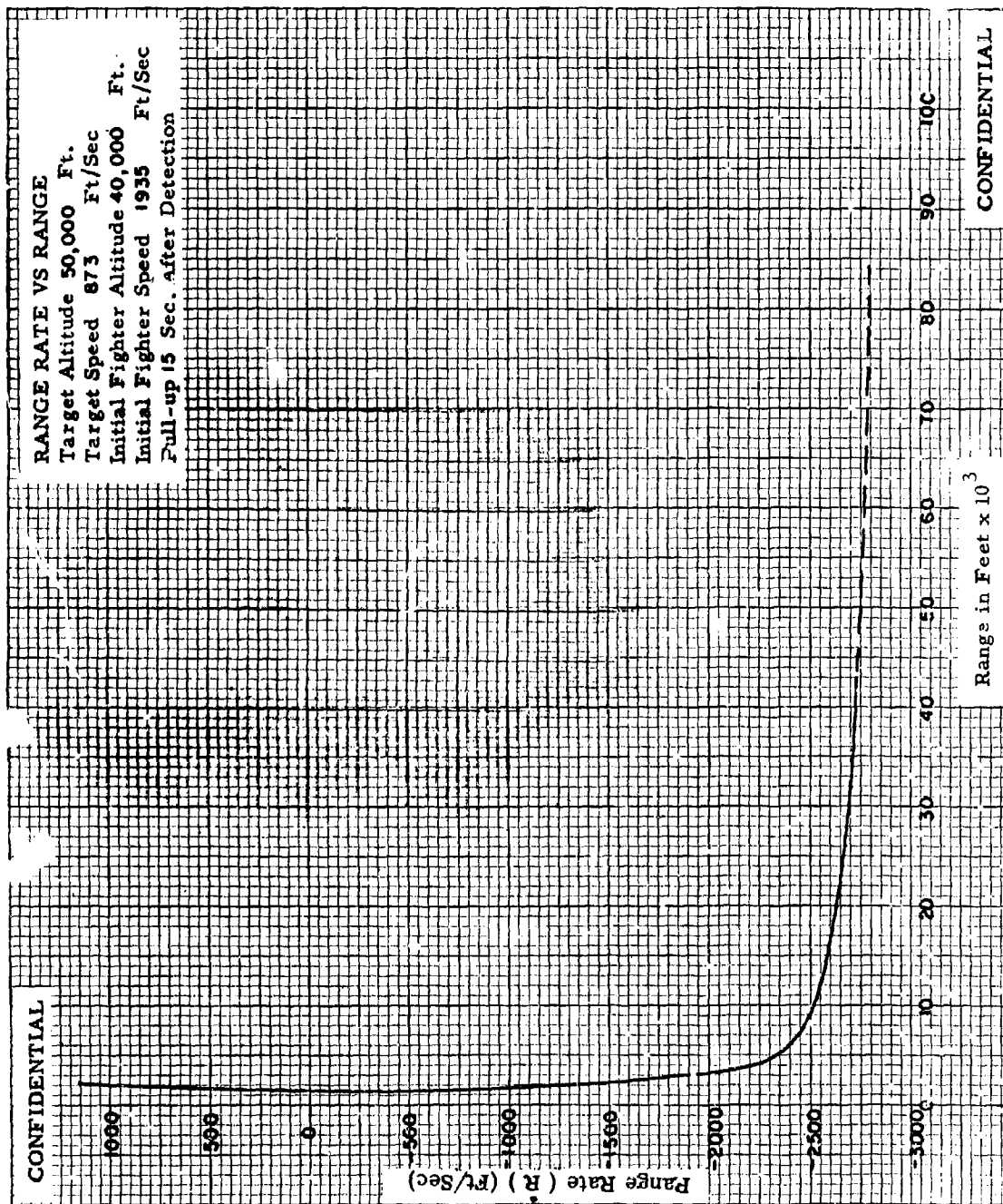


Figure 432

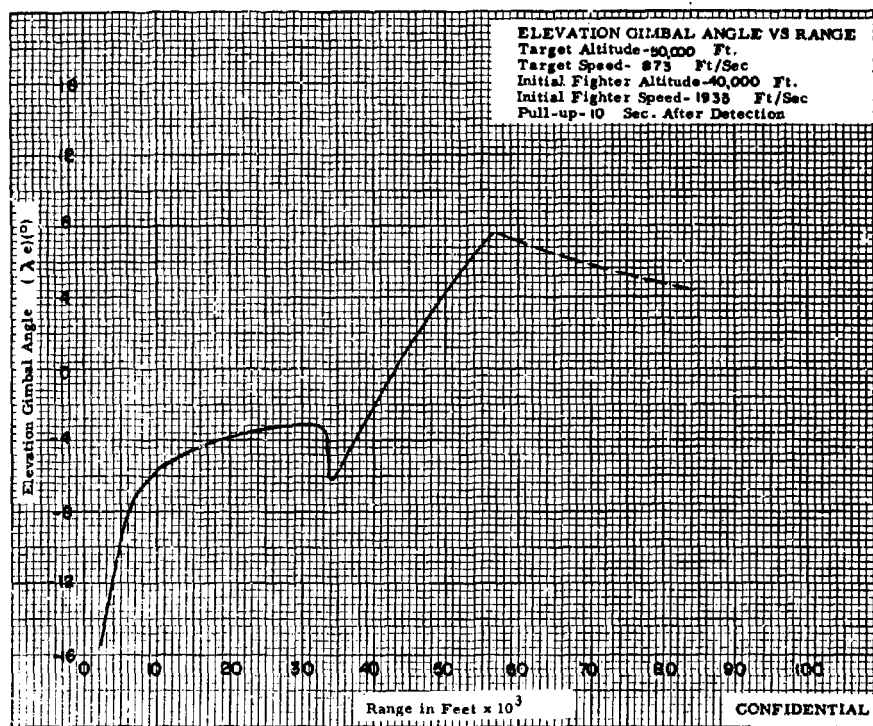
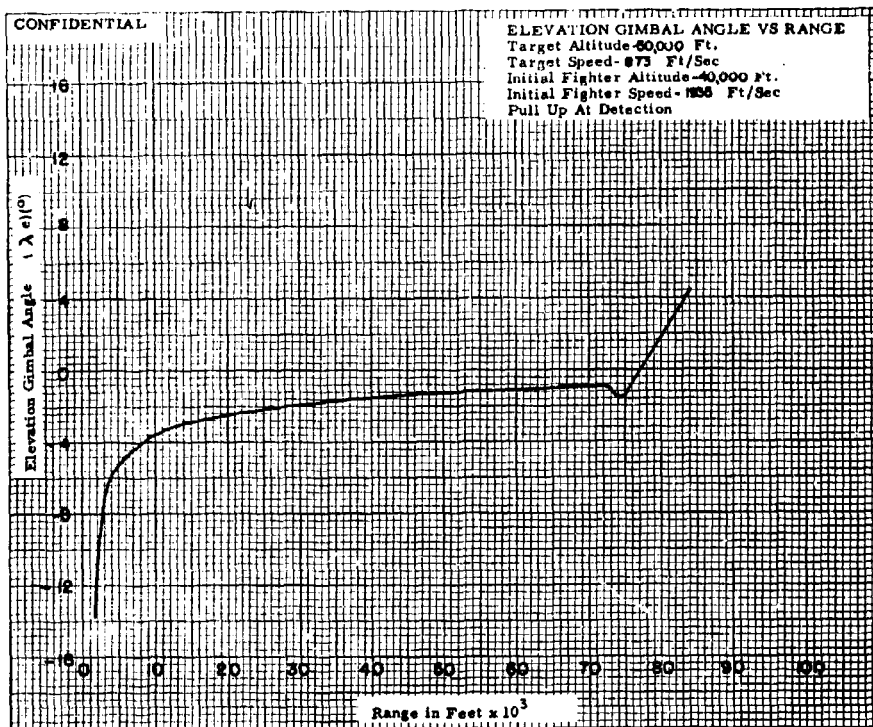


Figure 433

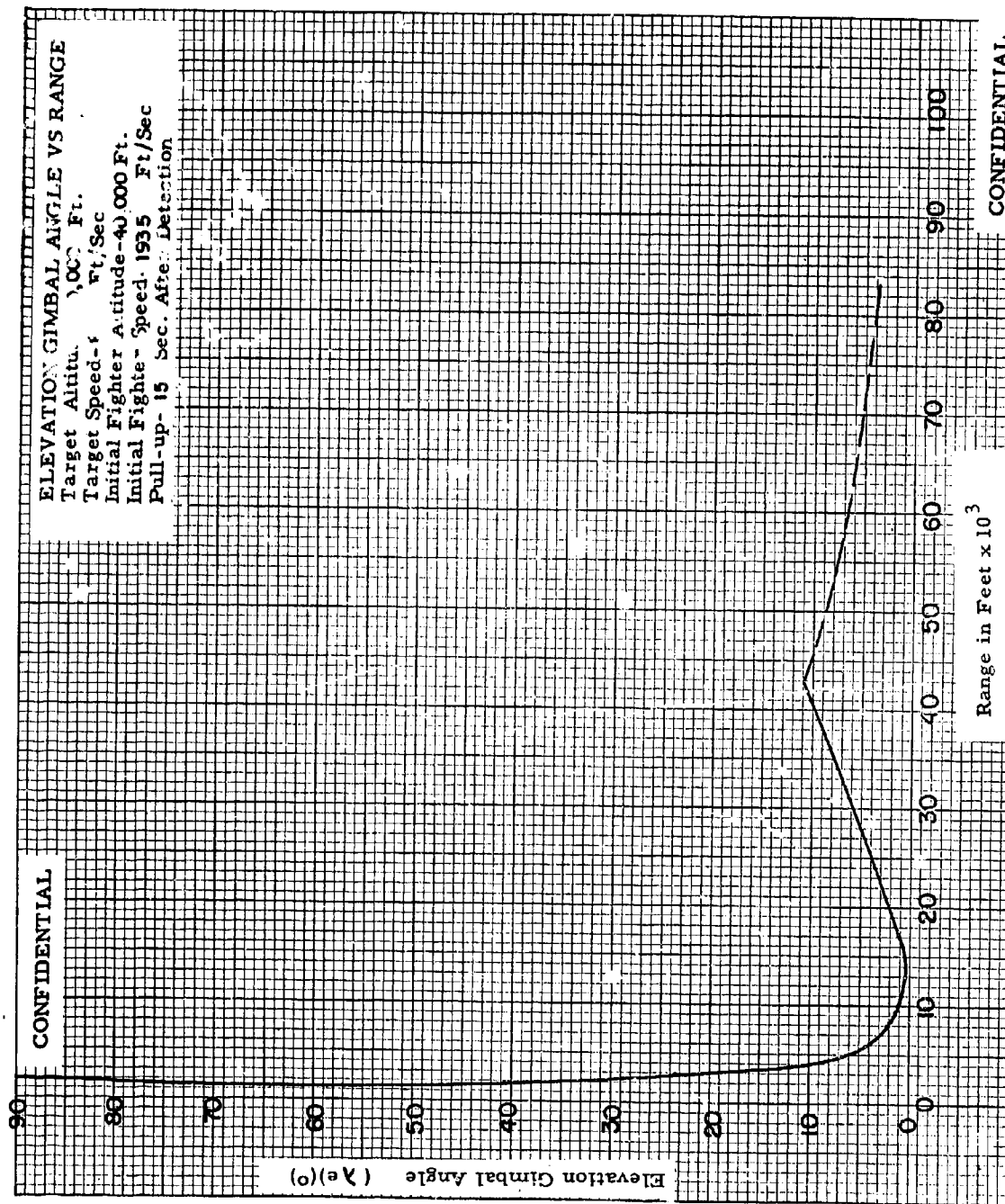


Figure 434

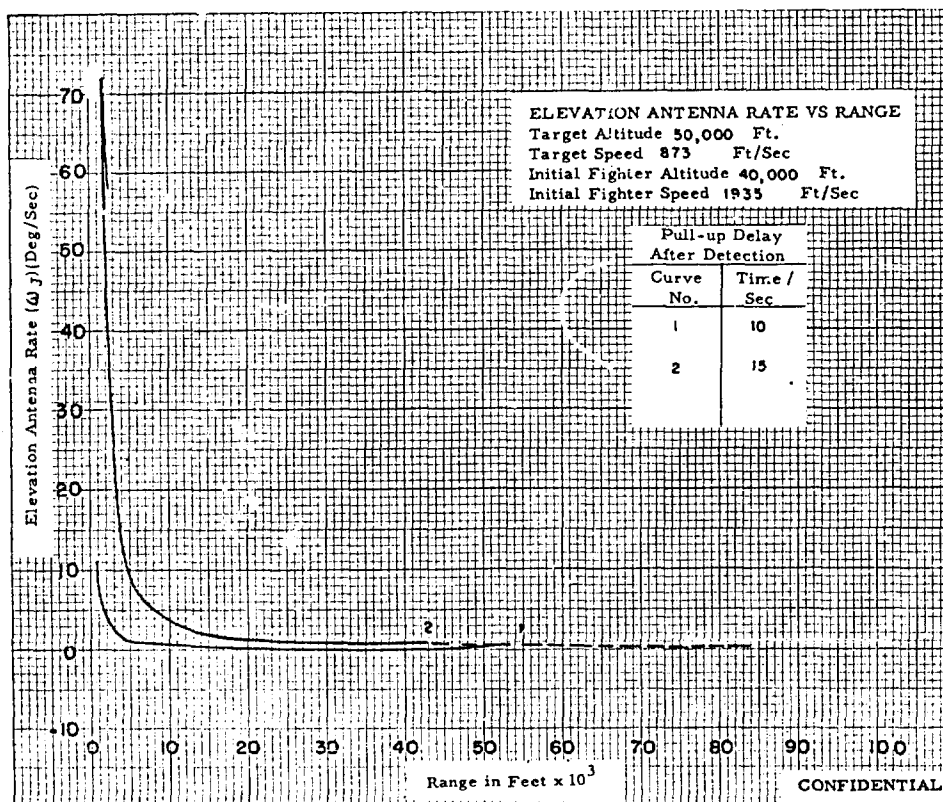
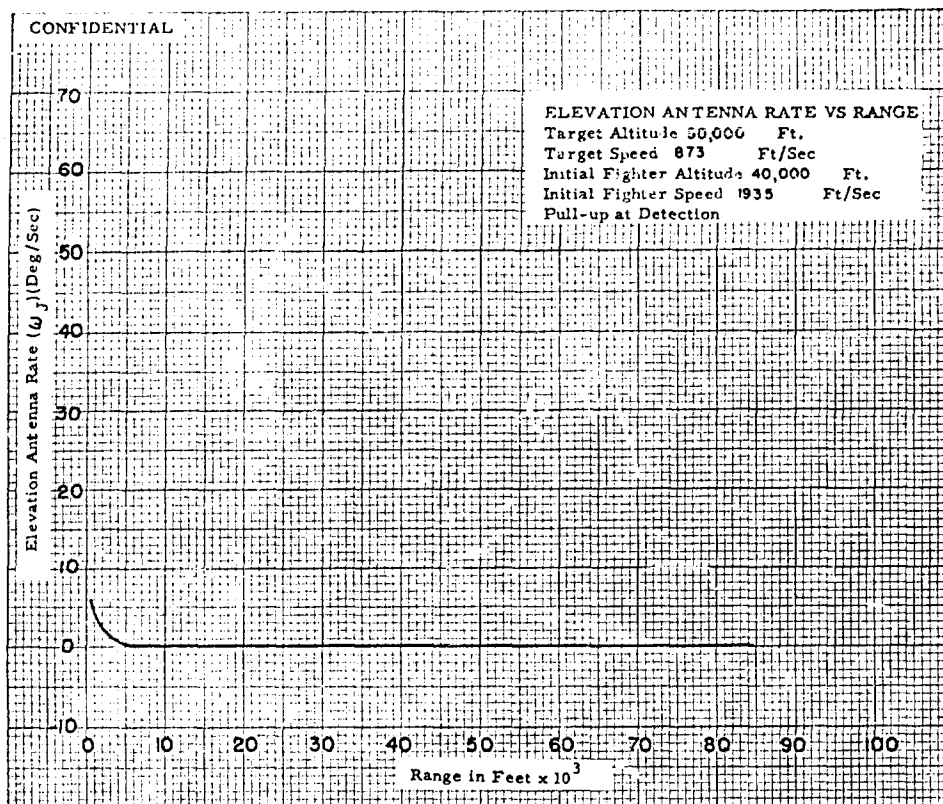
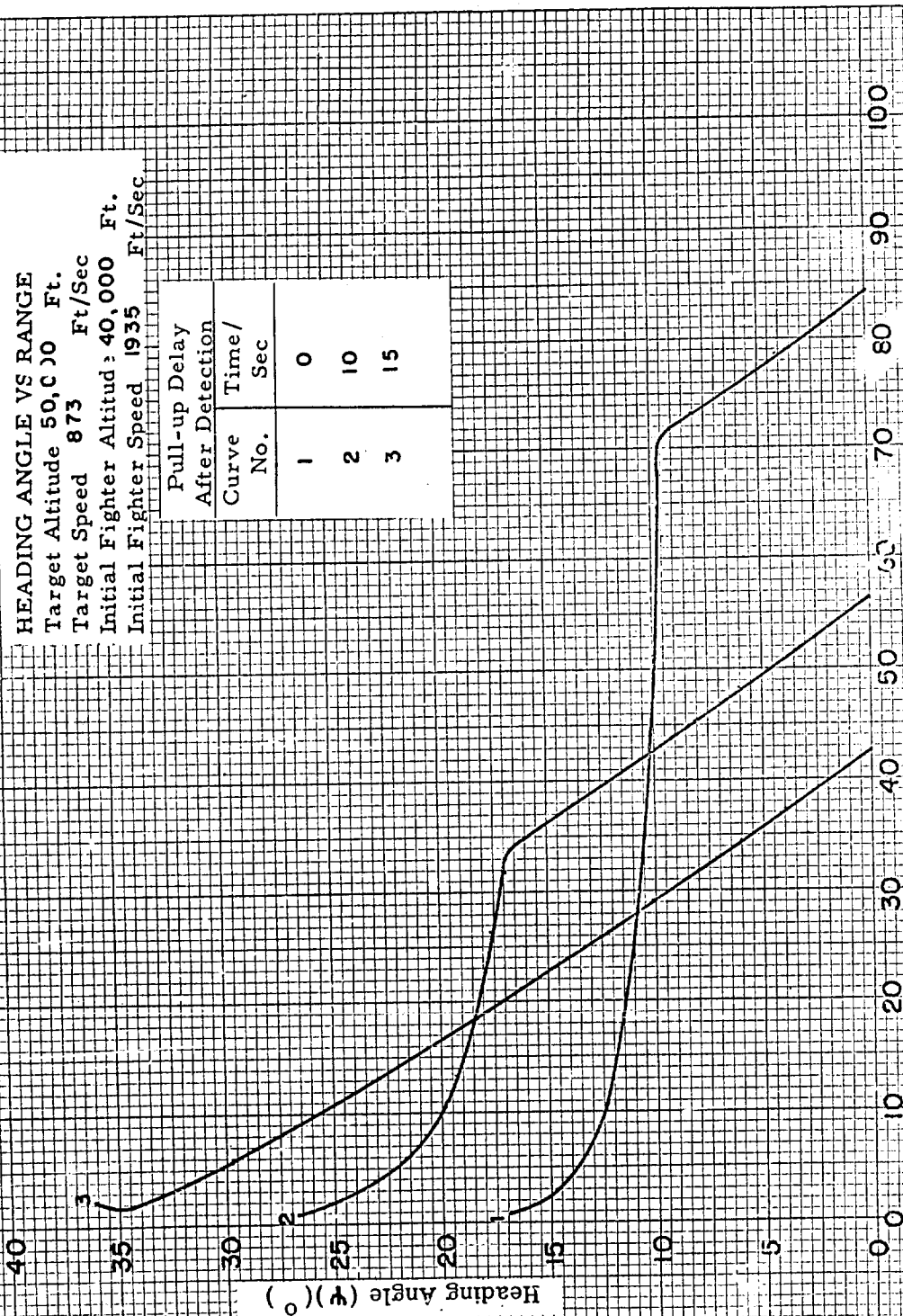


Figure 435

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HEADING ANGLE VS RANGE
 Target Altitude 50,000 Ft.
 Target Speed 873 Ft/Sec
 Initial Fighter Altitude 40,000 Ft.
 Initial Fighter Speed 1935 Ft/Sec

Pull-up Delay After Detection	
Curve No.	Time/ Sec
1	0
2	10
3	15



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Figure 126

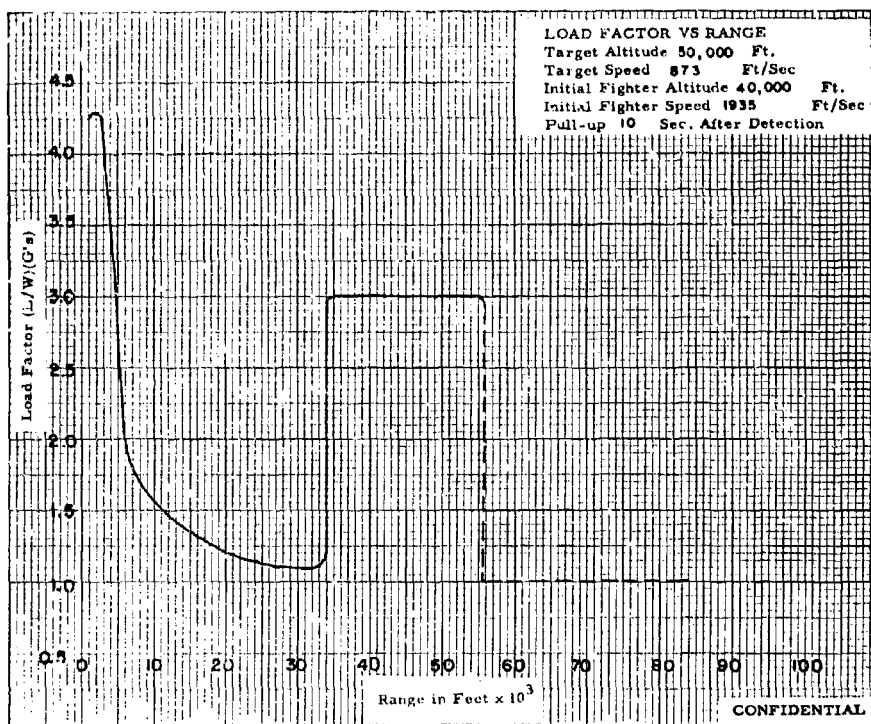
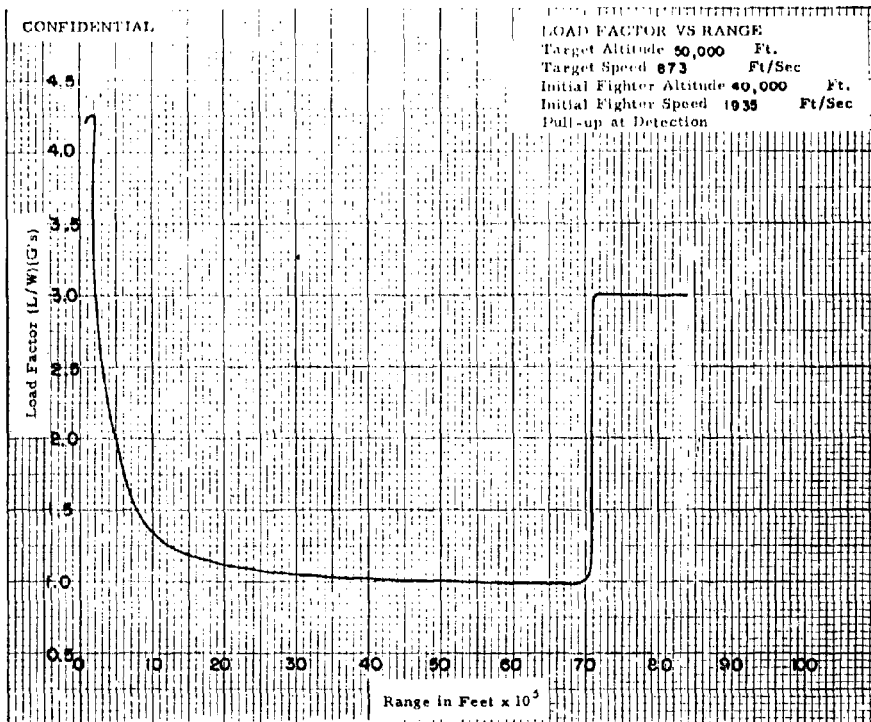


Figure 437

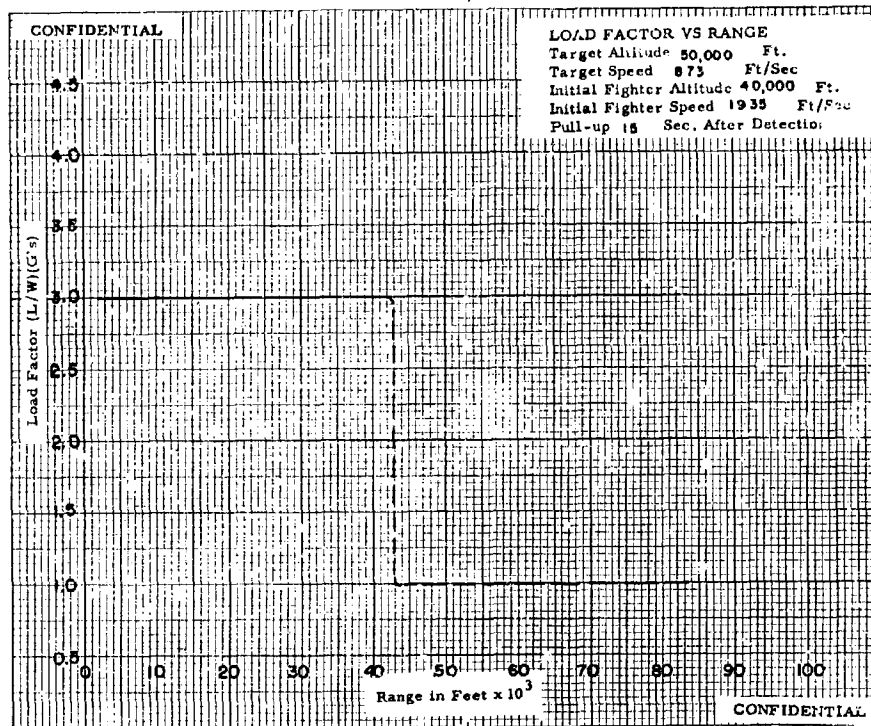


Figure 438

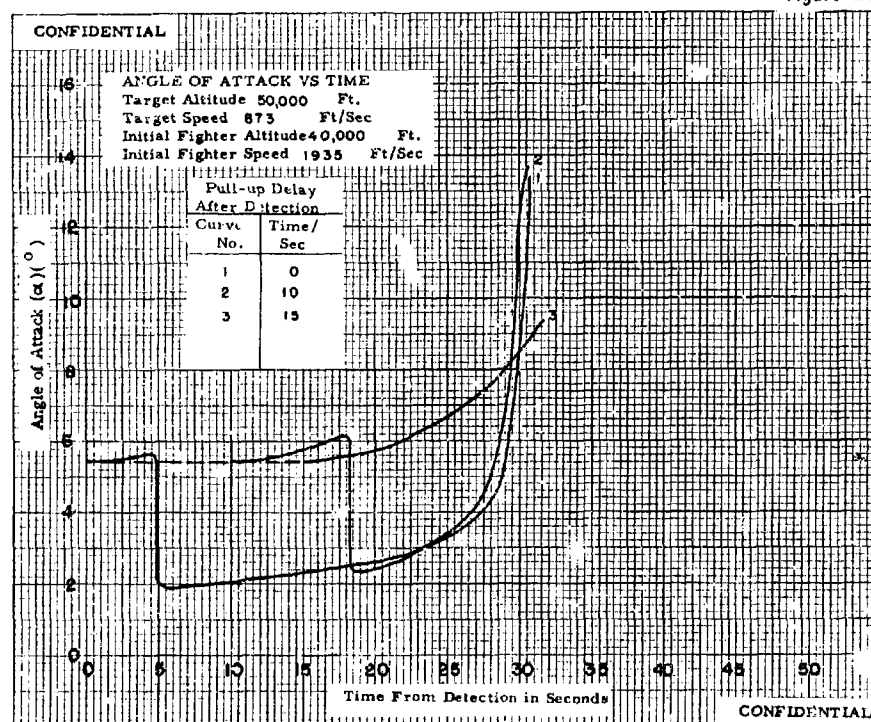


Figure 439

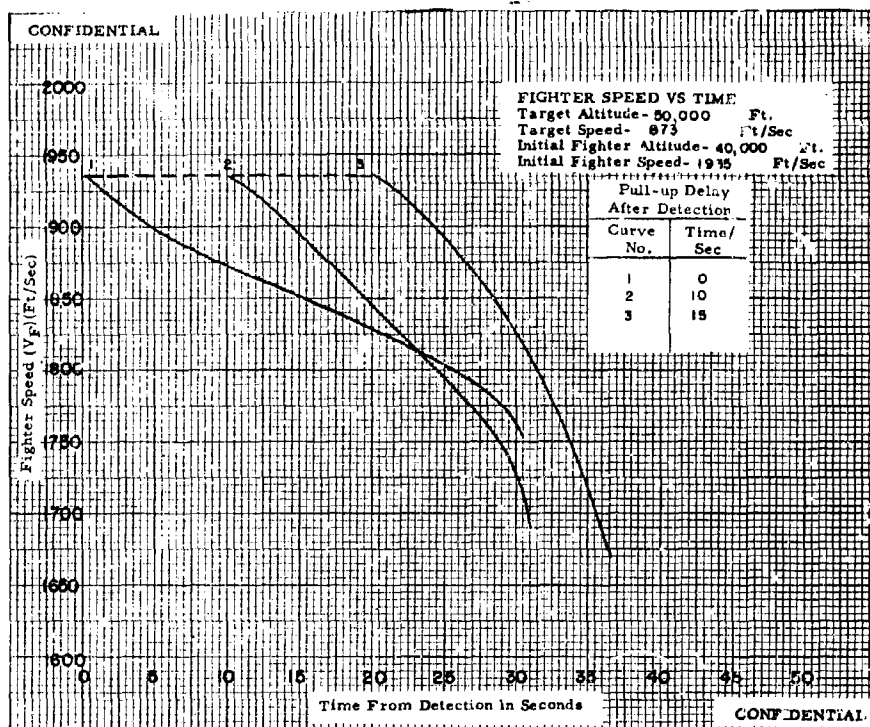


Figure 440

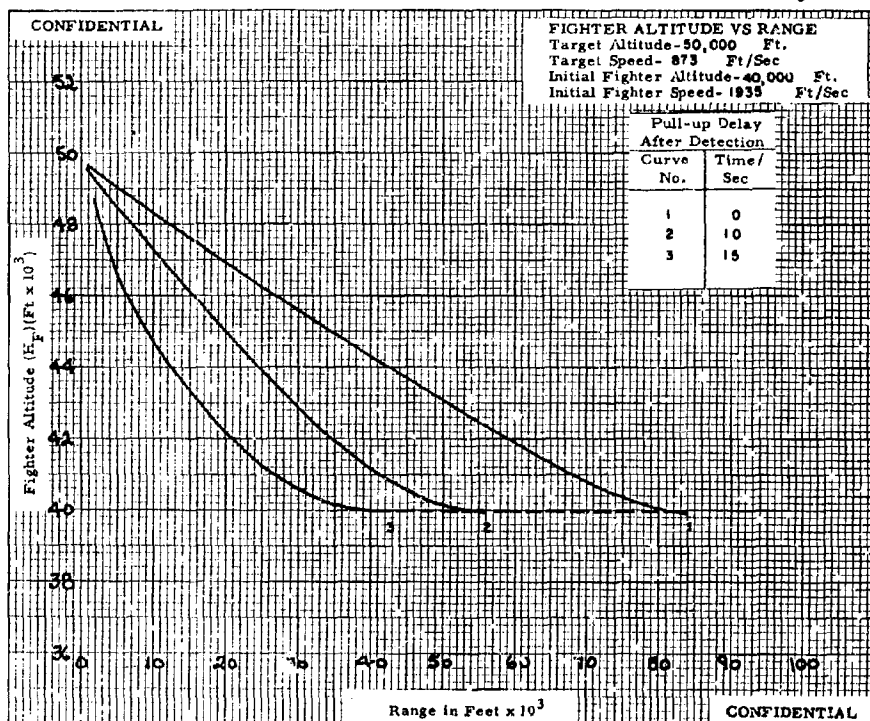


Figure 441

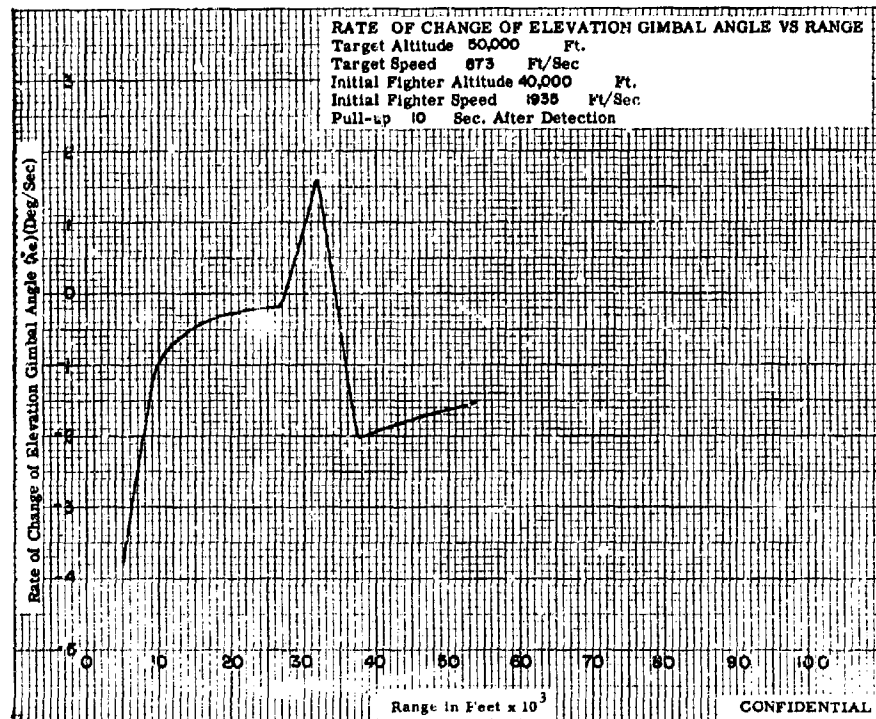
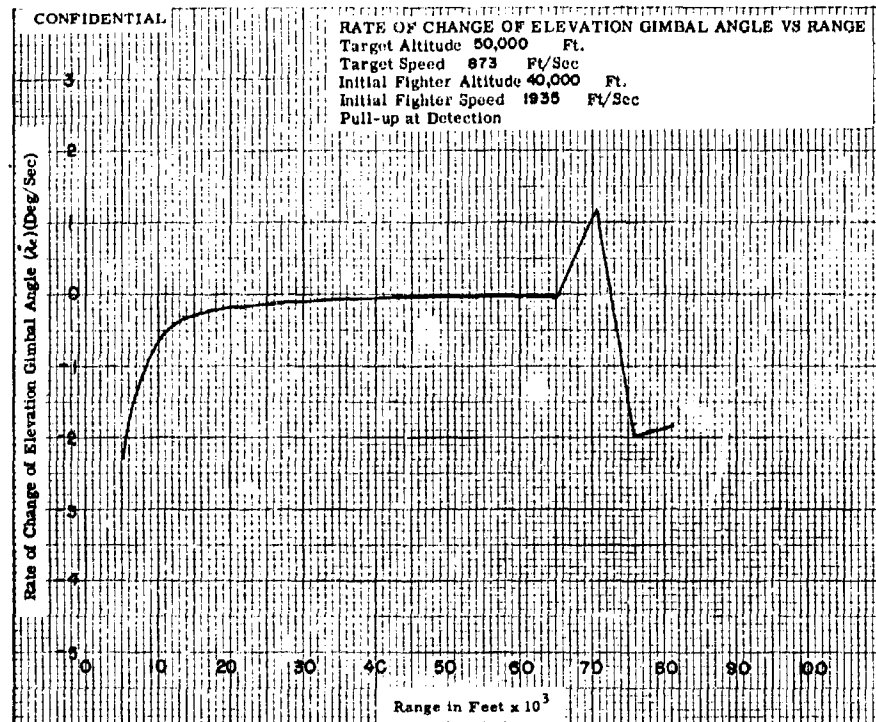


Figure 442

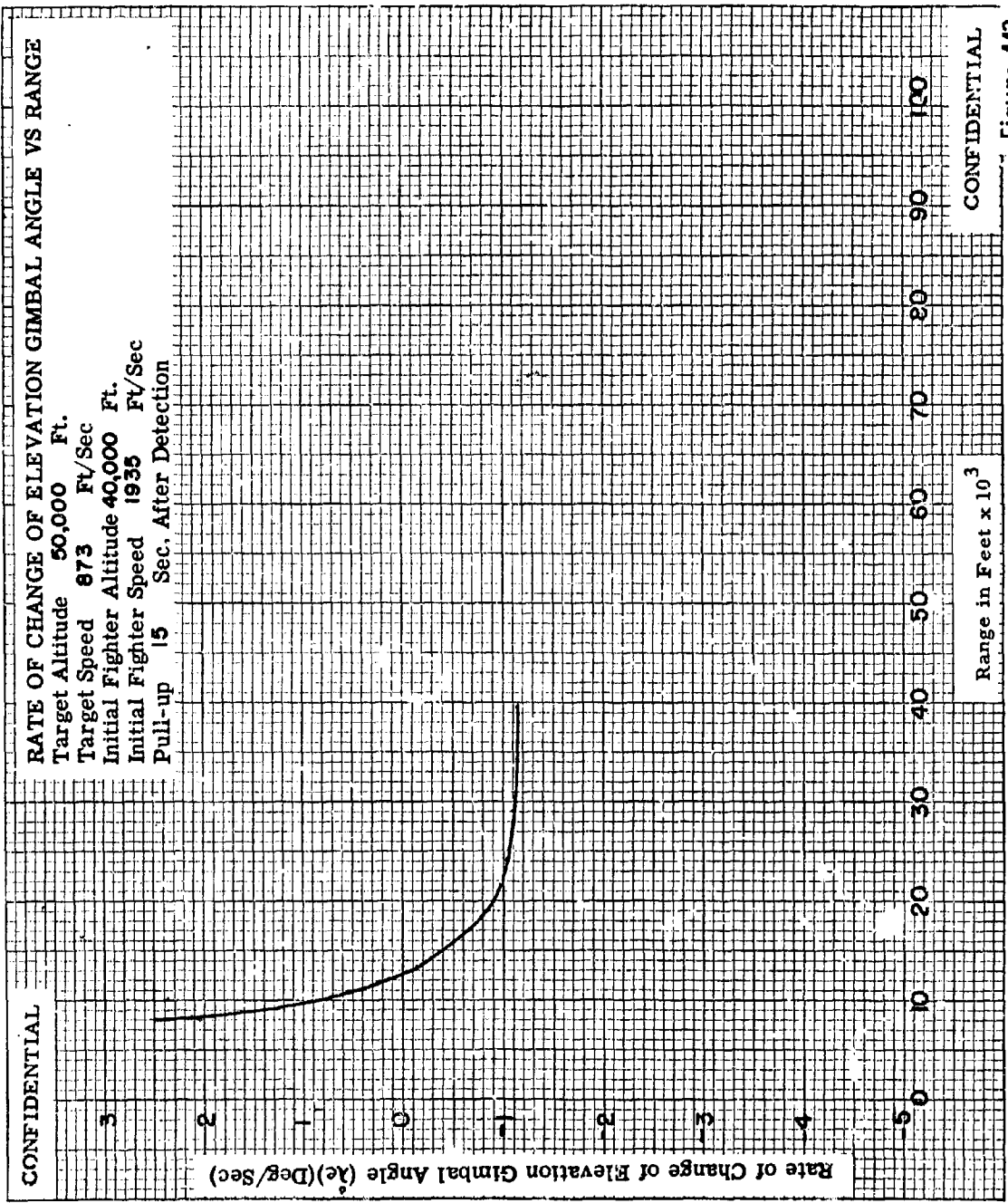


Figure 443

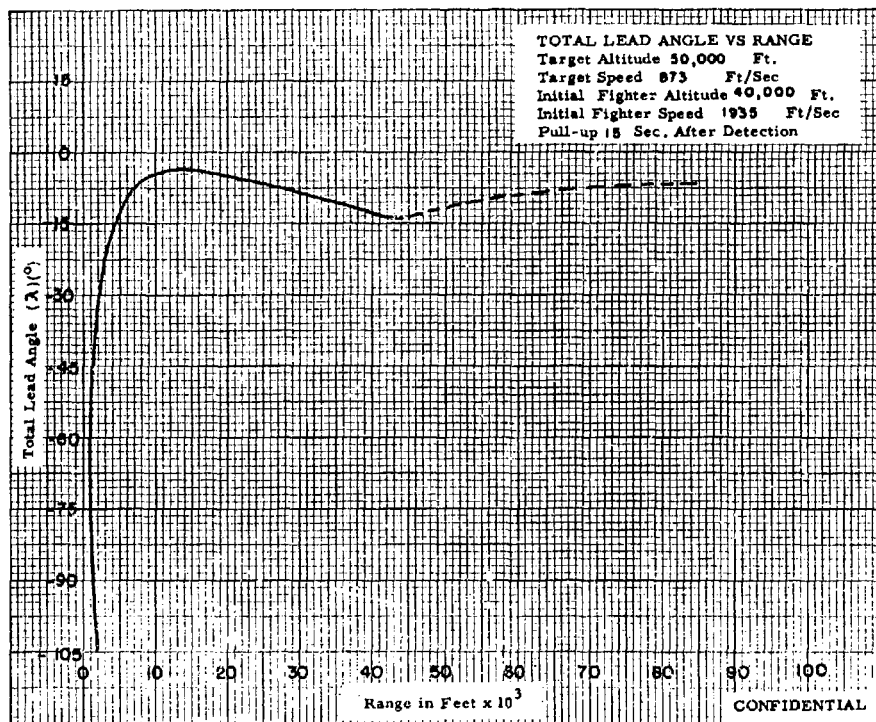
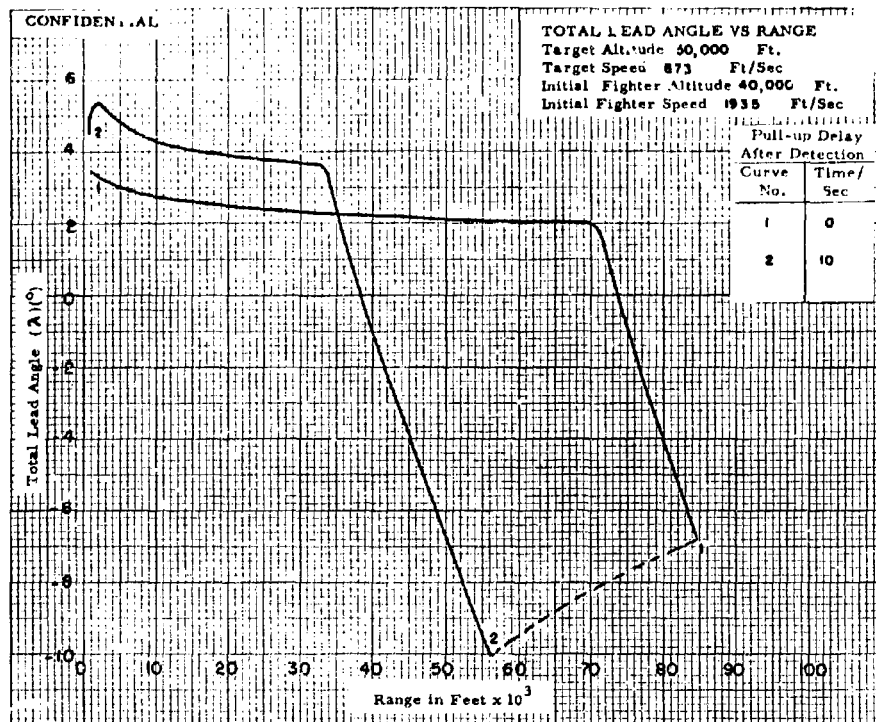
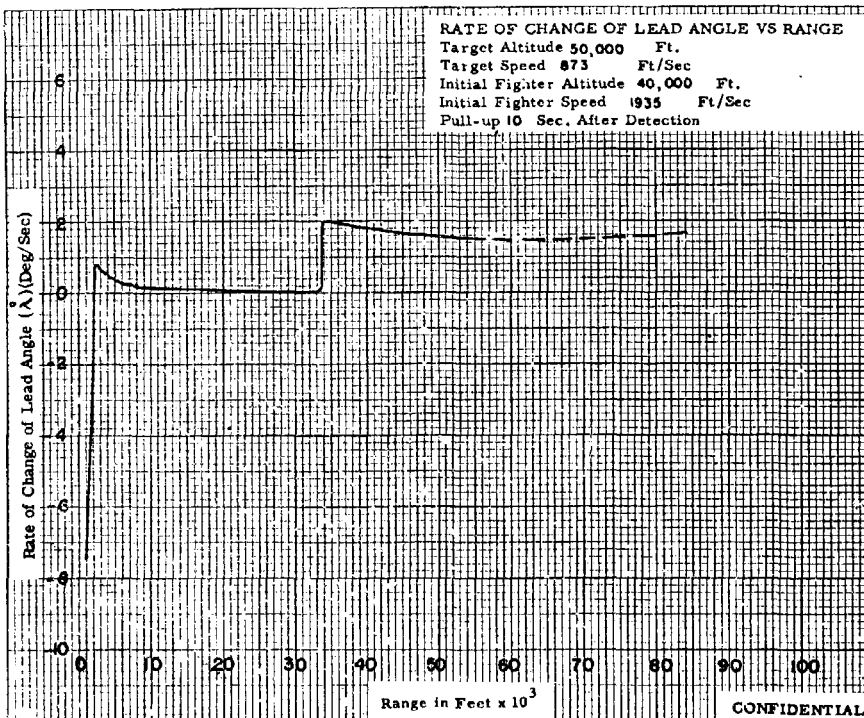
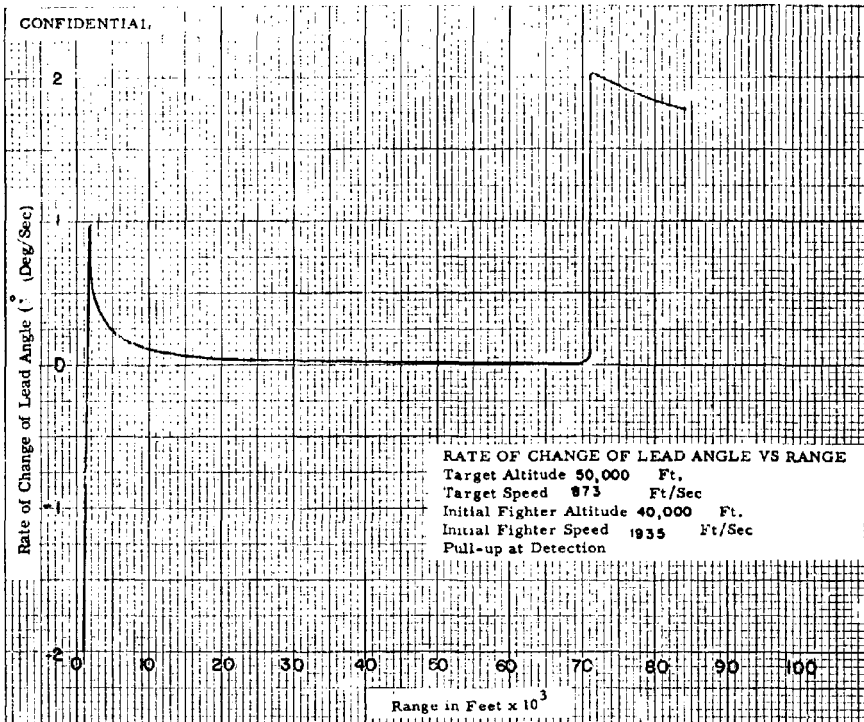


Figure 444

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Figure 44b

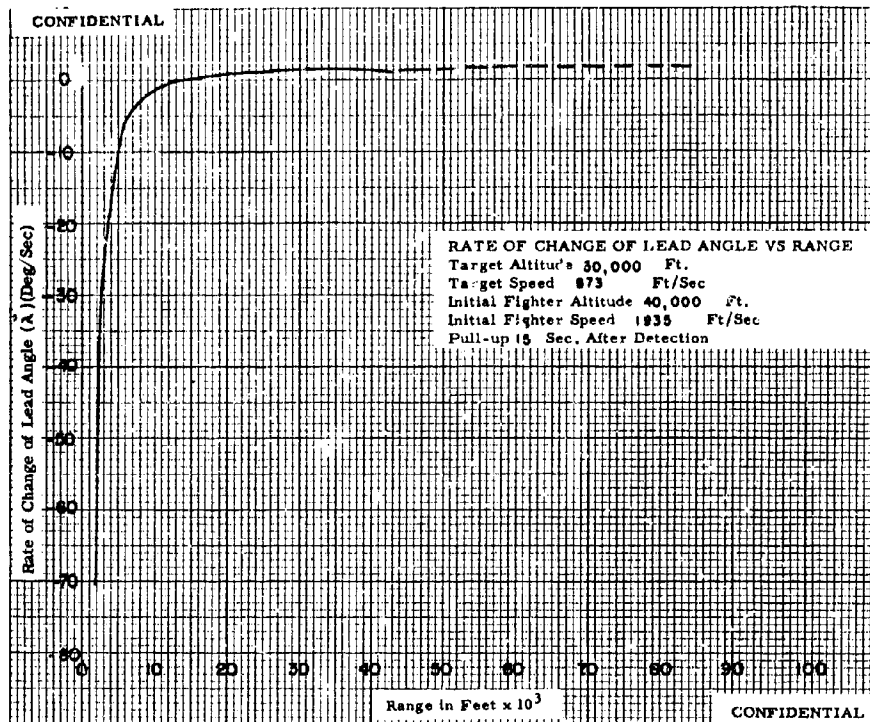


Figure 446

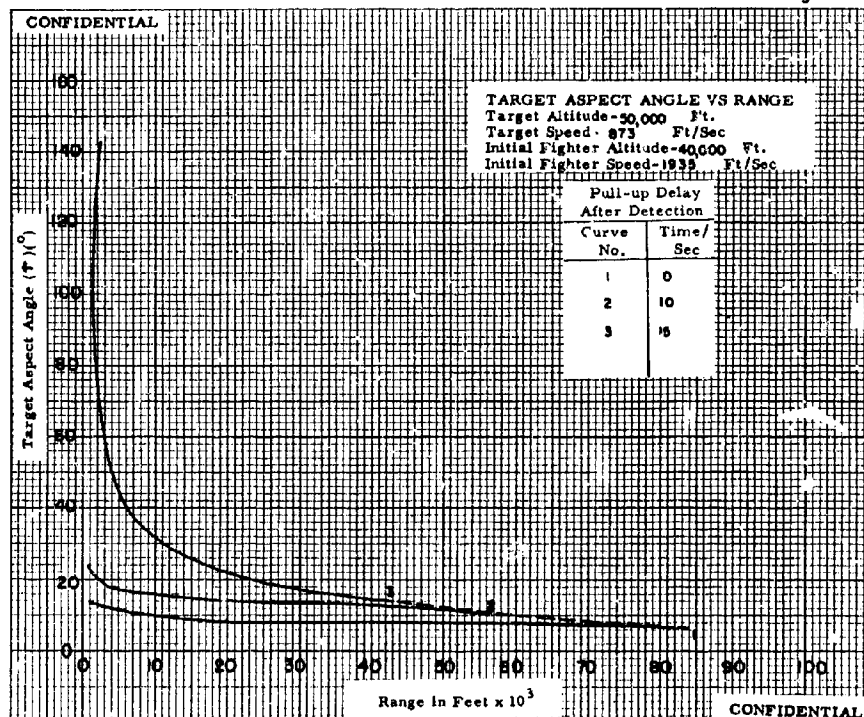
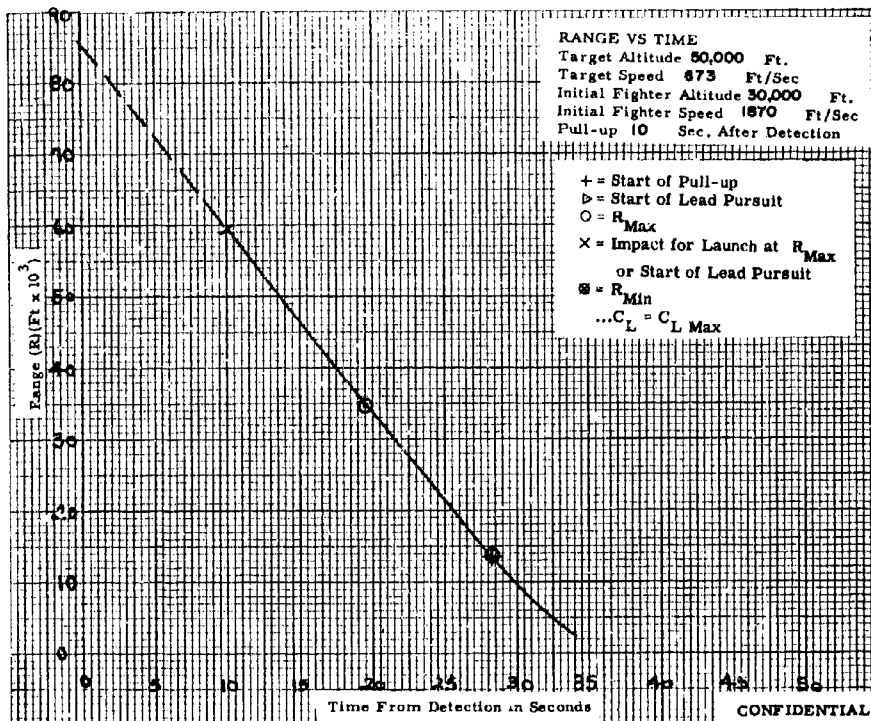
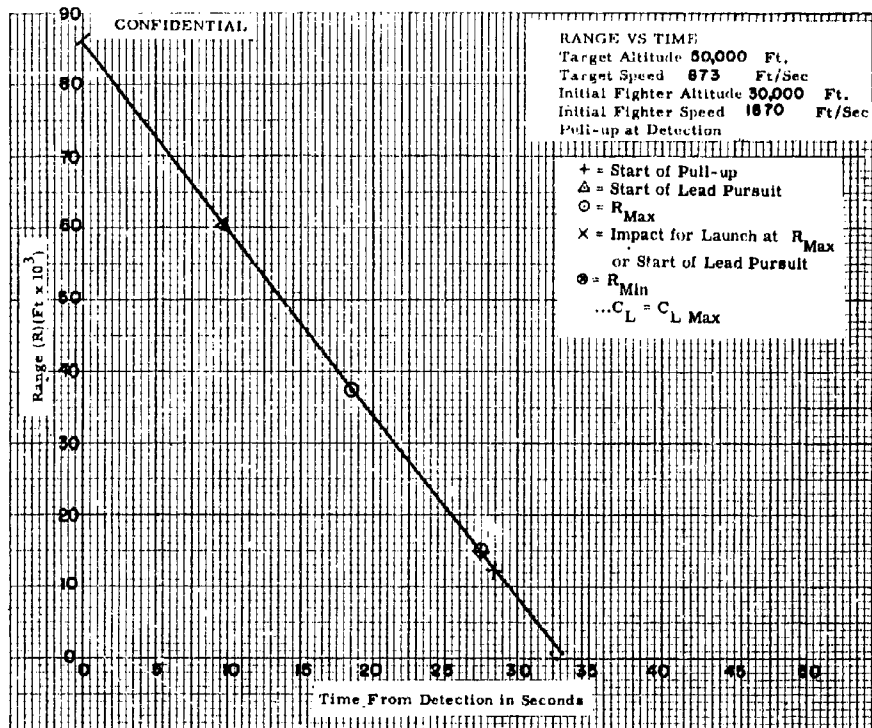


Figure 447



CONFIDENTIAL
 Figure 448

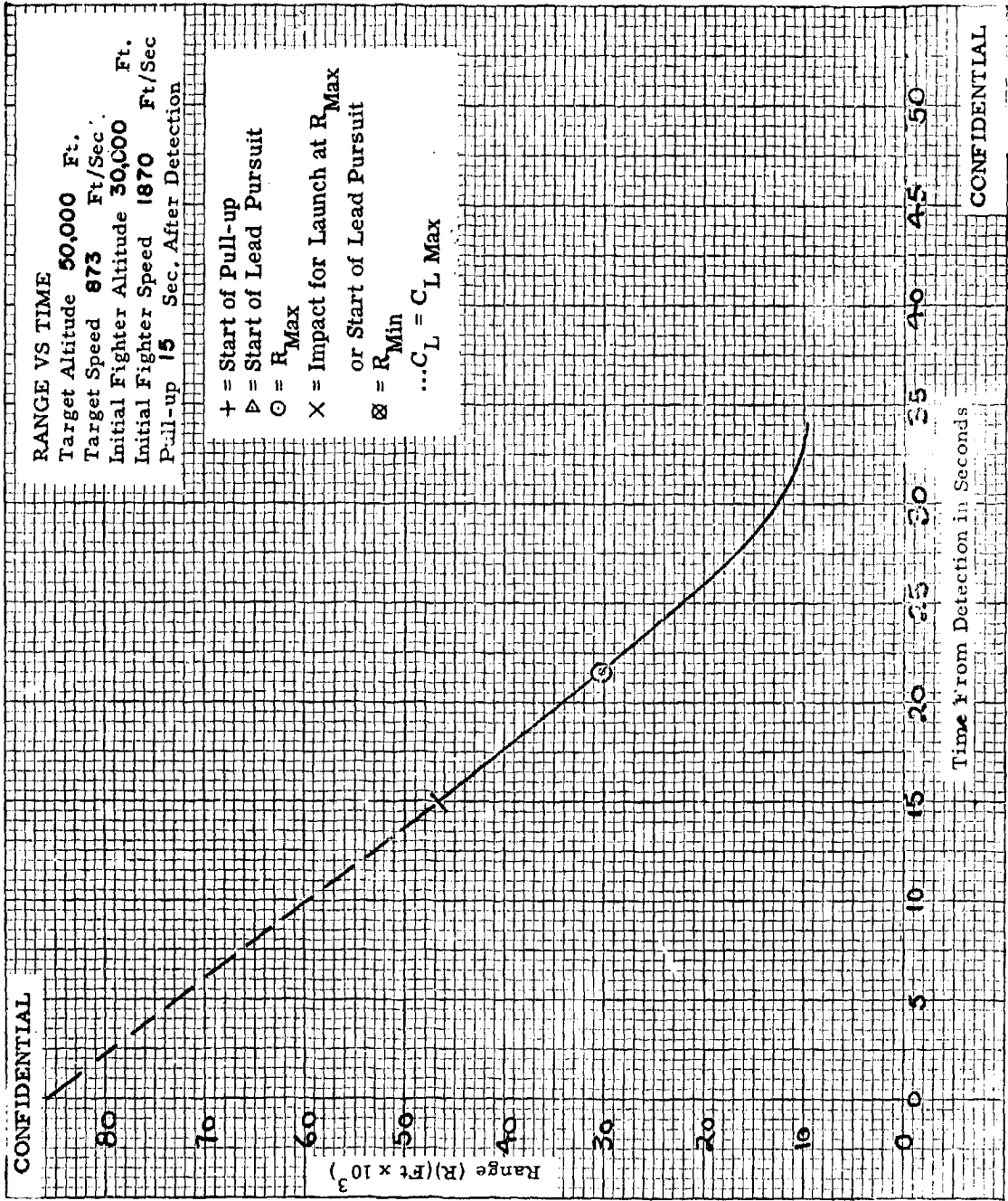


Figure 449

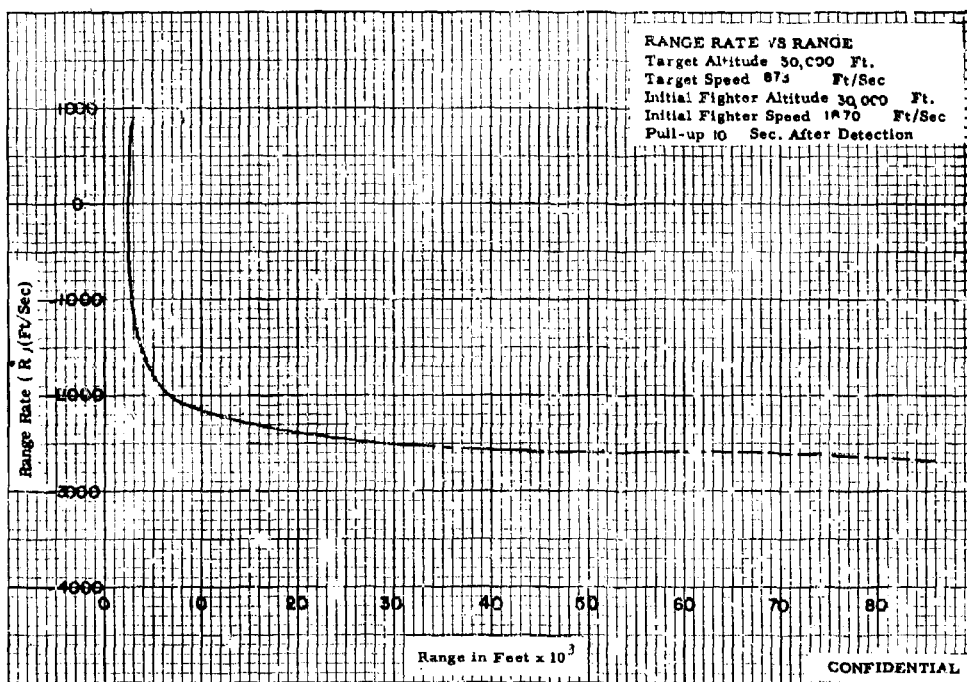
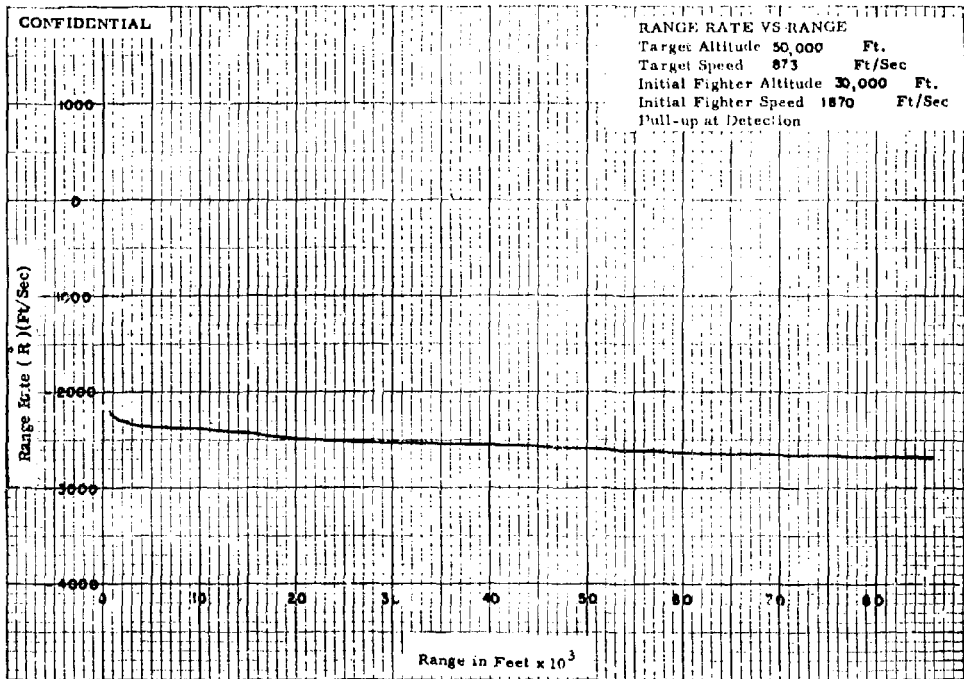


Figure 450

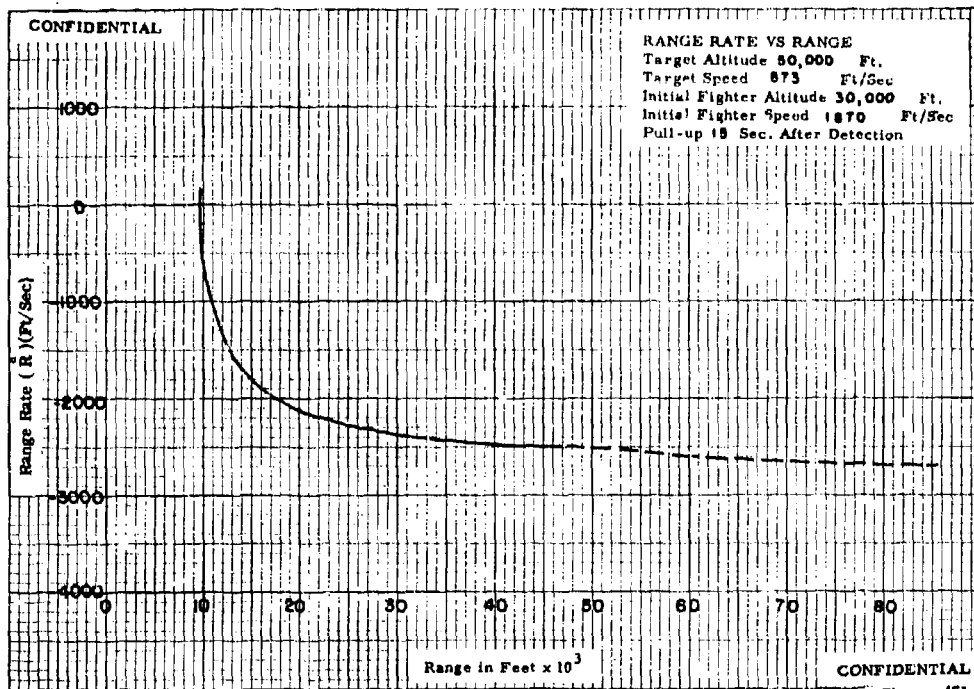


Figure 451

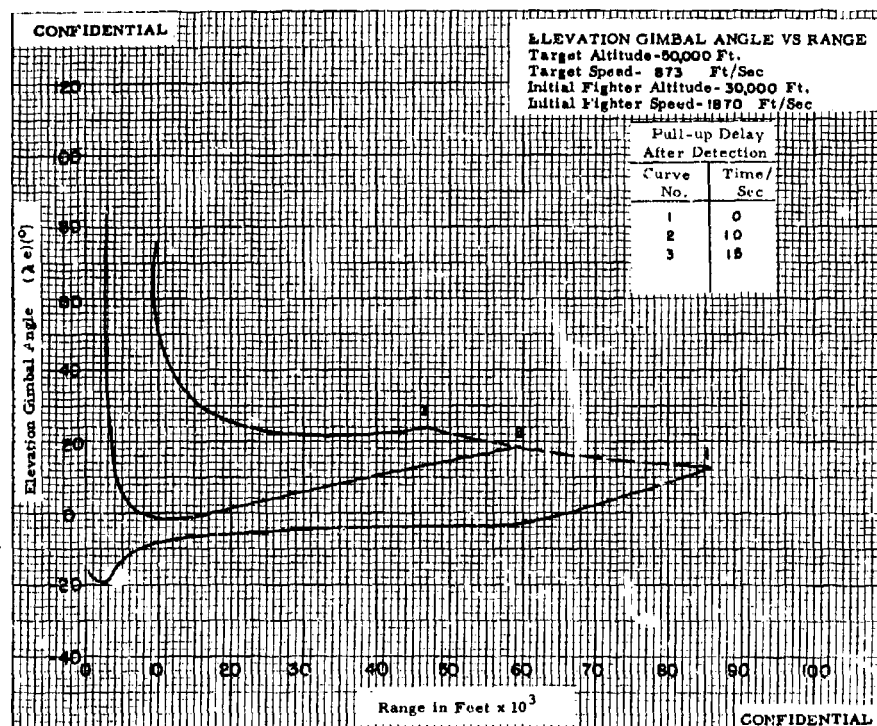


Figure 452

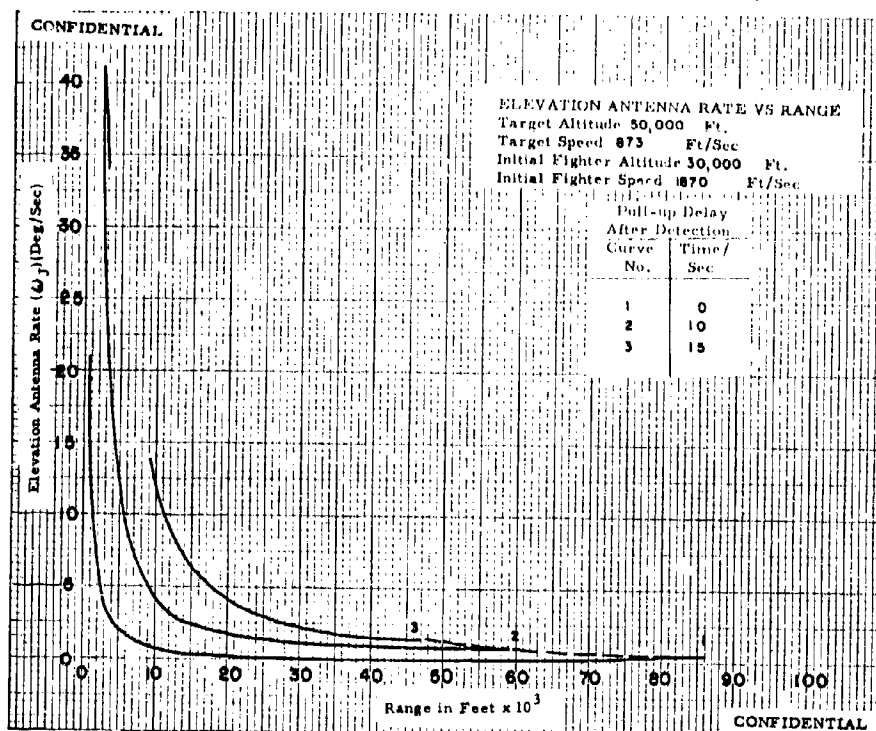


Figure 453

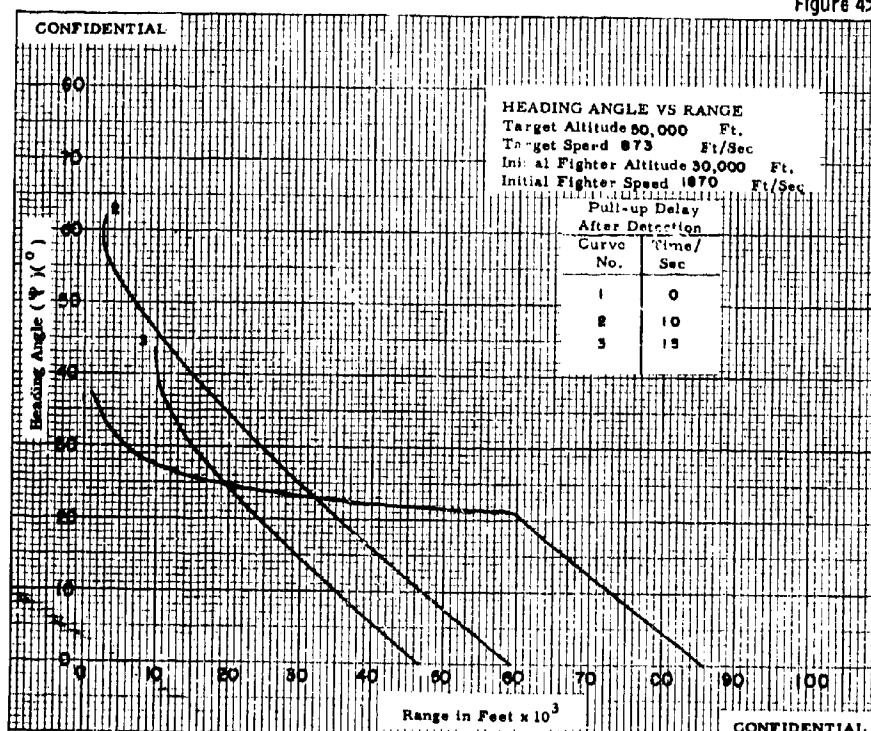


Figure 454

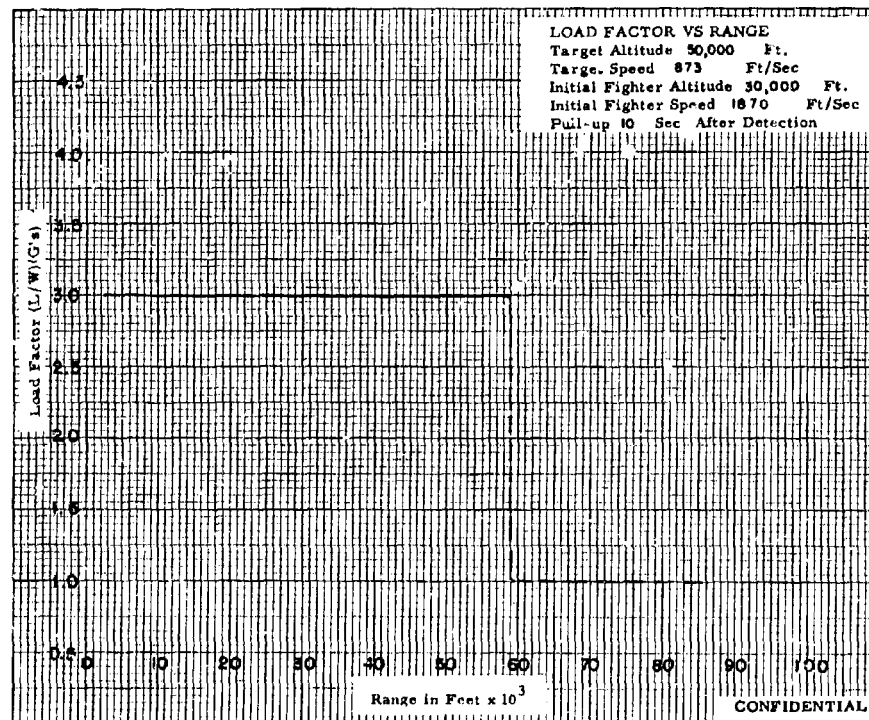
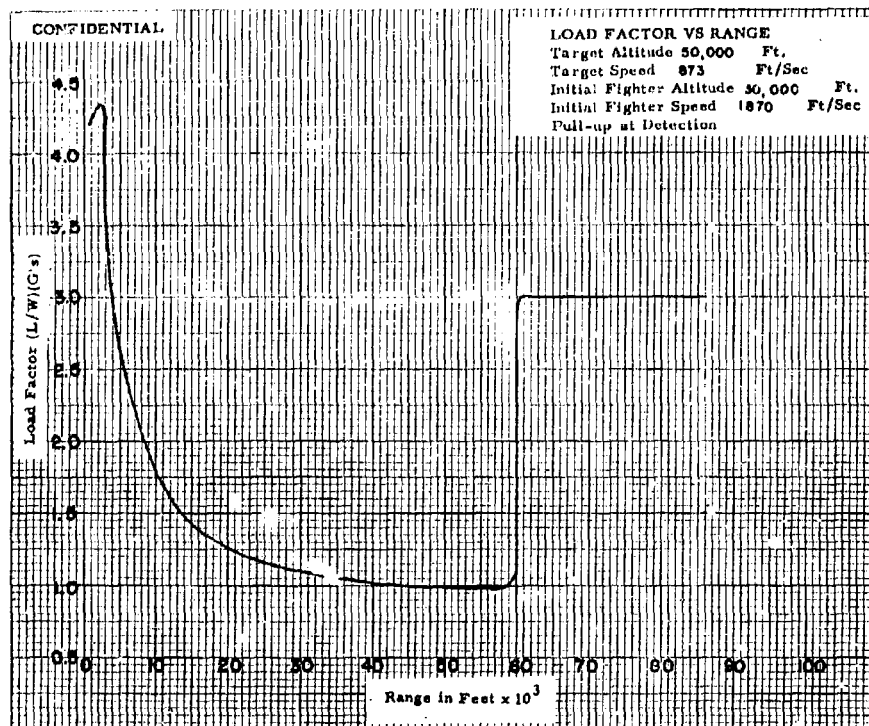


Figure 455

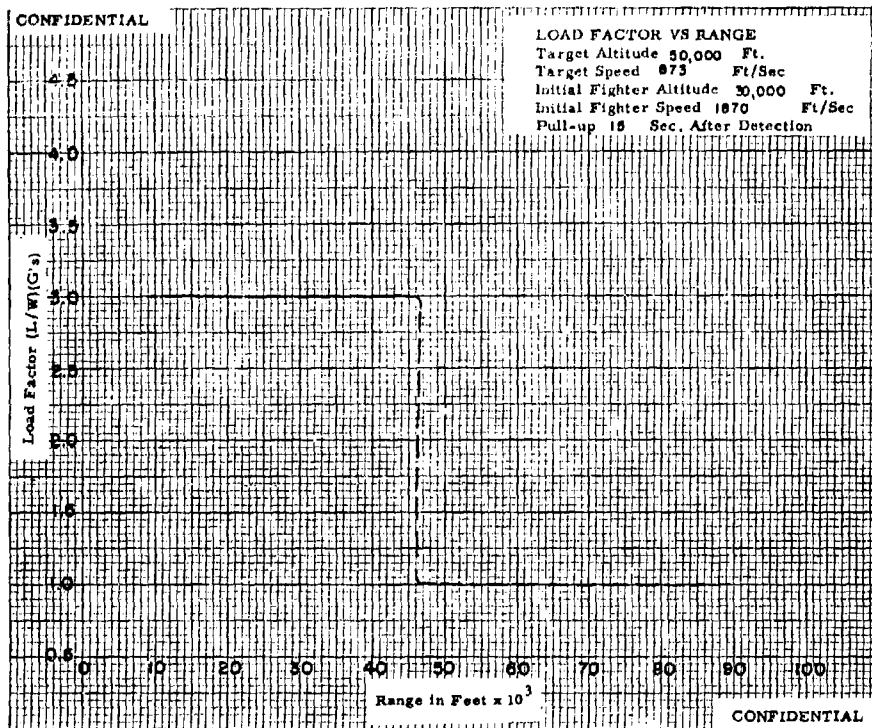


Figure 456

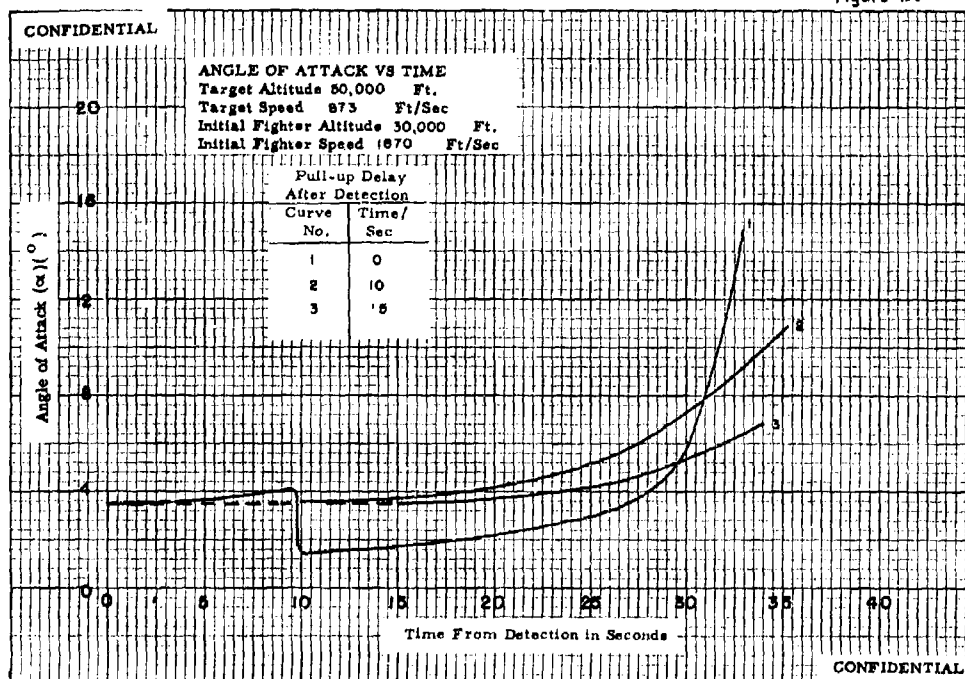


Figure 457

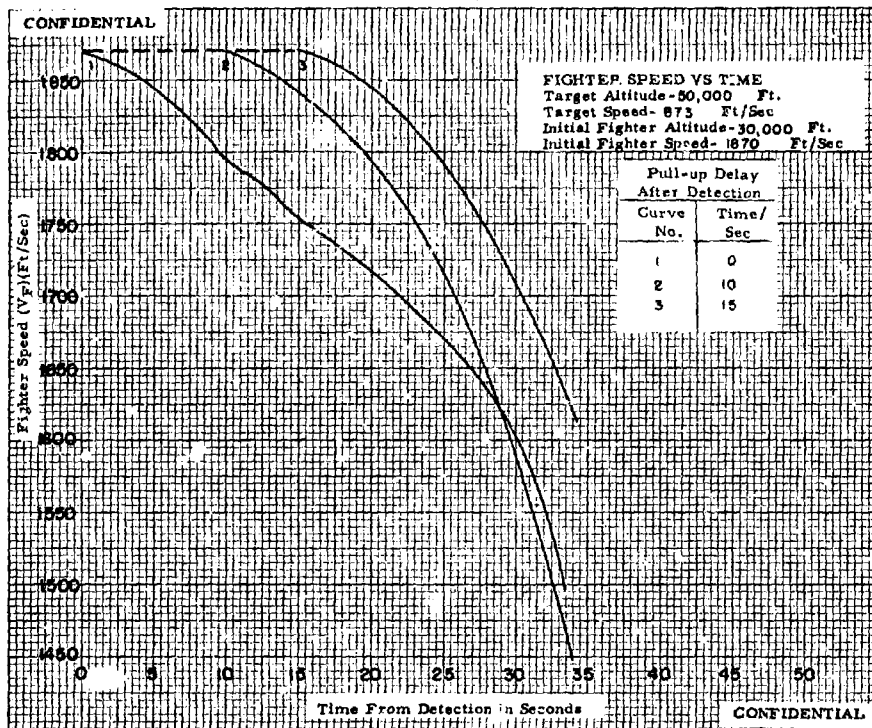


Figure 458

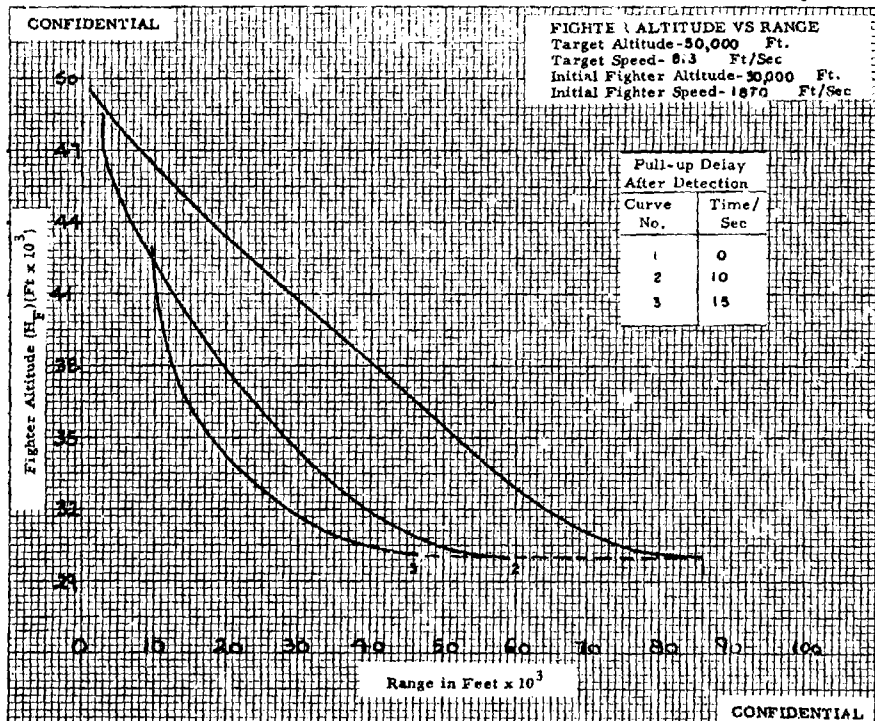


Figure 459

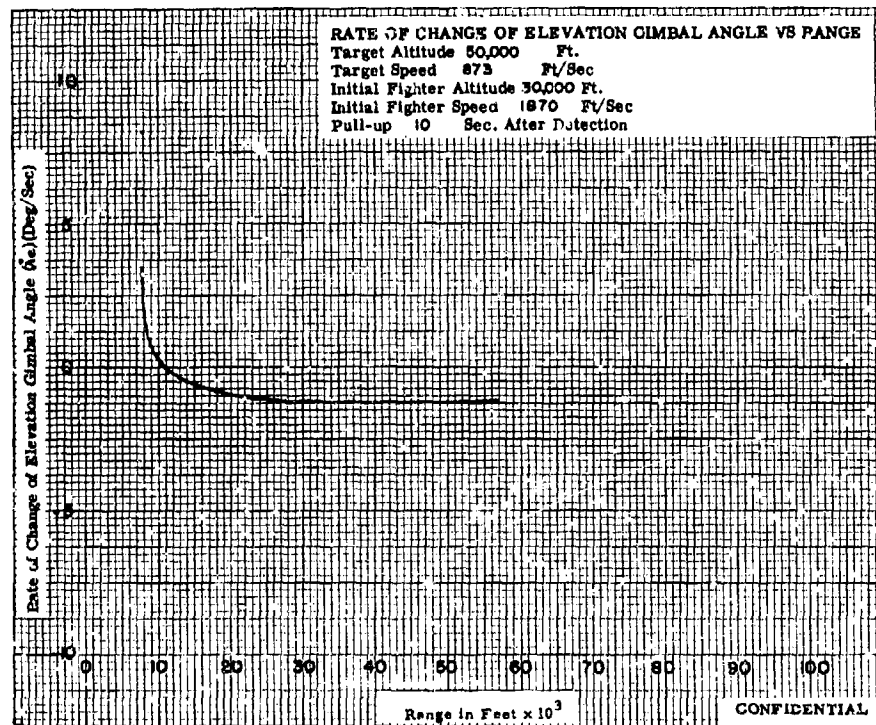
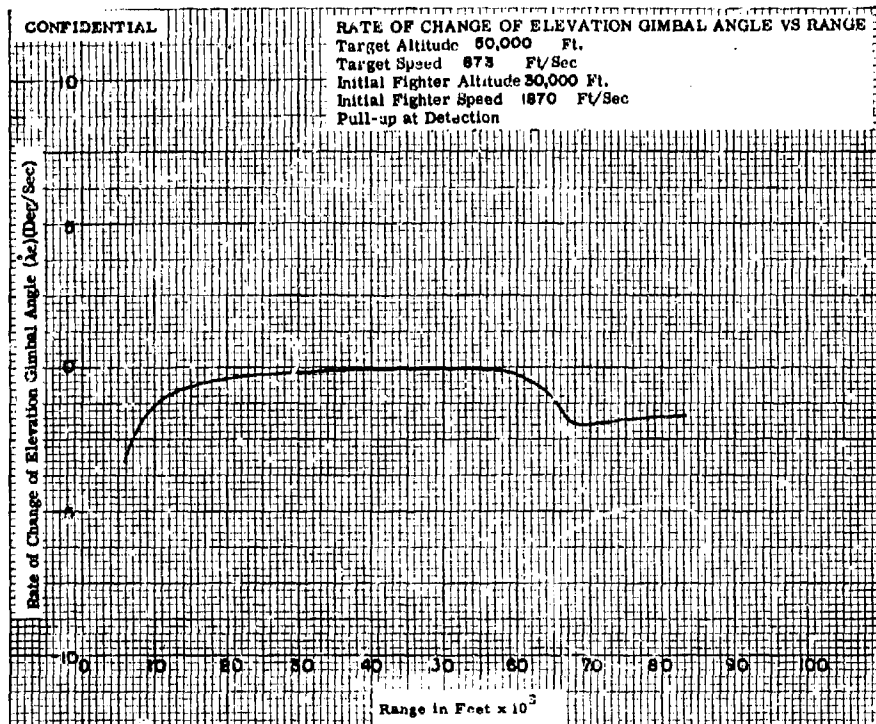


Figure 460

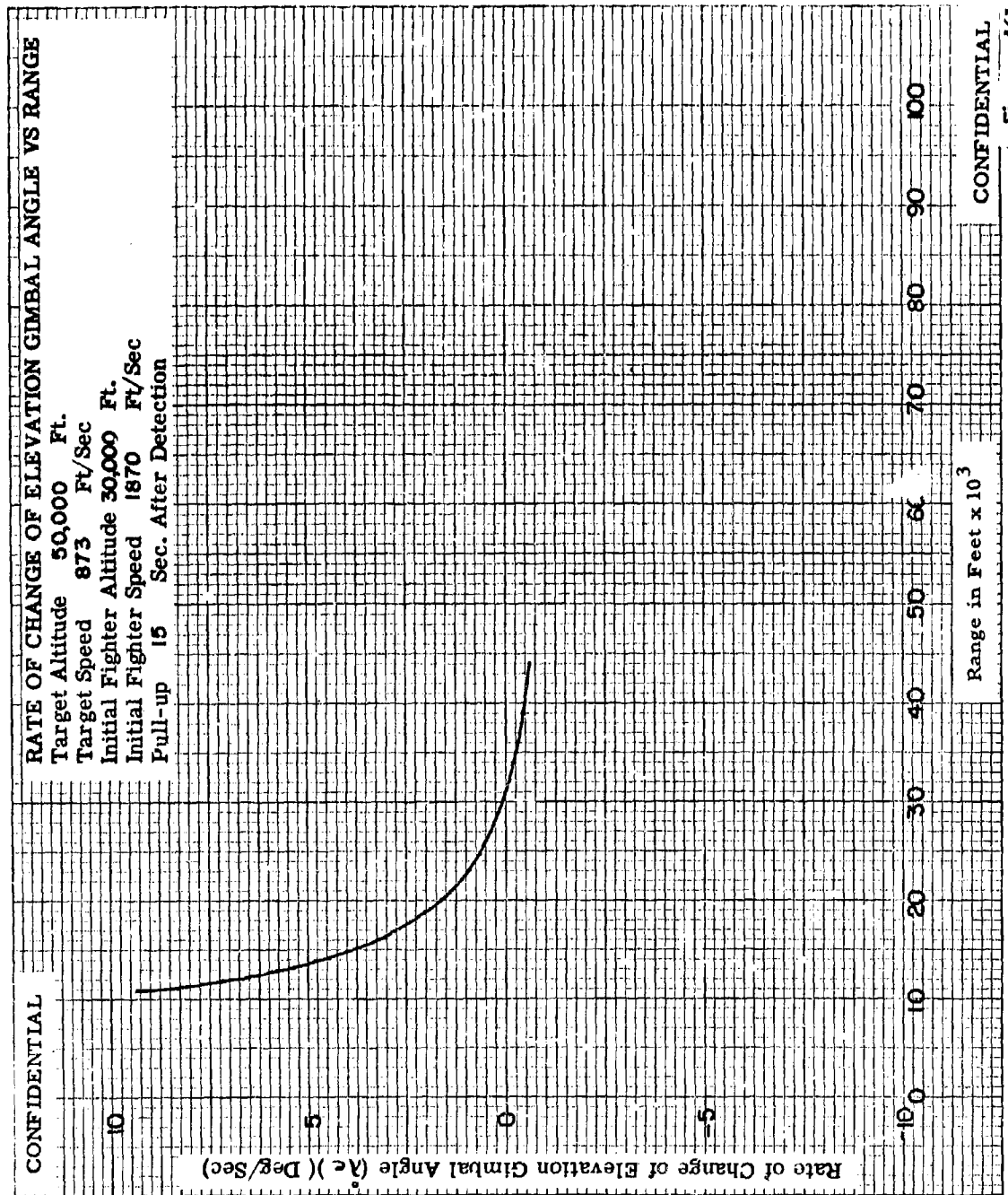


Figure 461

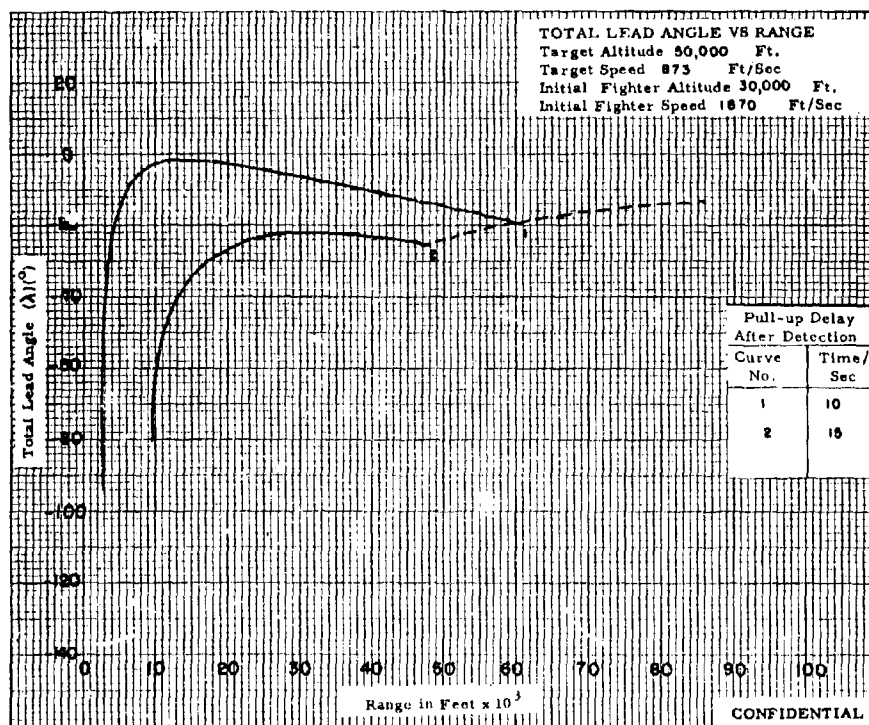
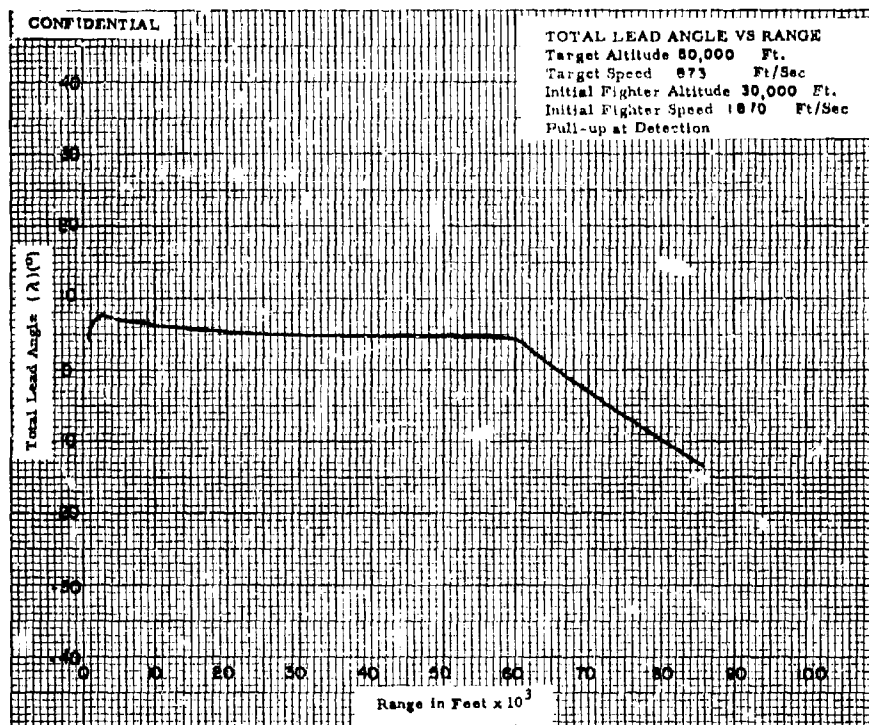
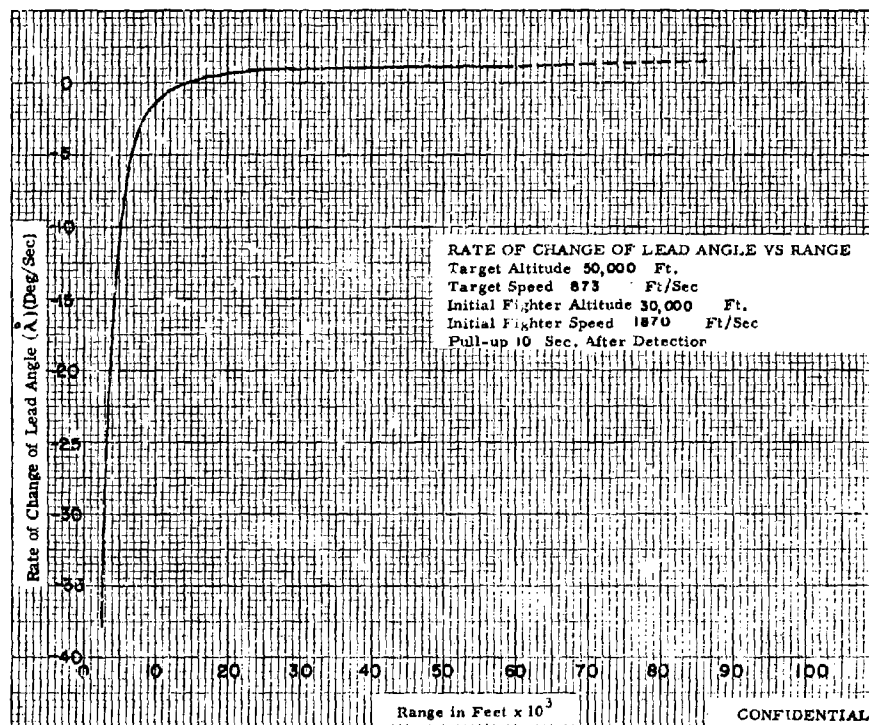
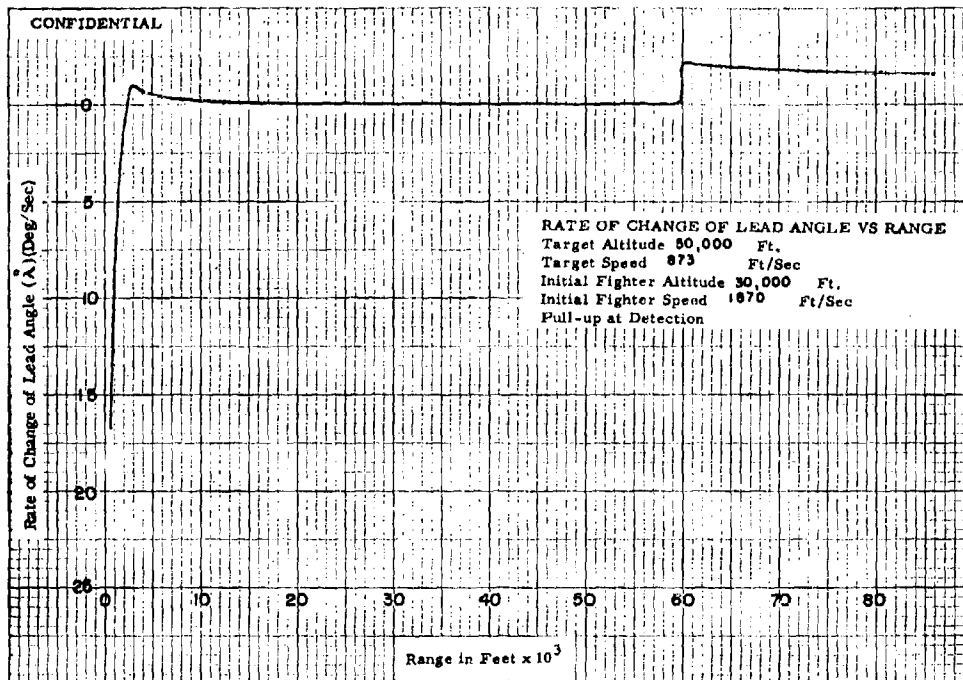


Figure 462



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Figure 463

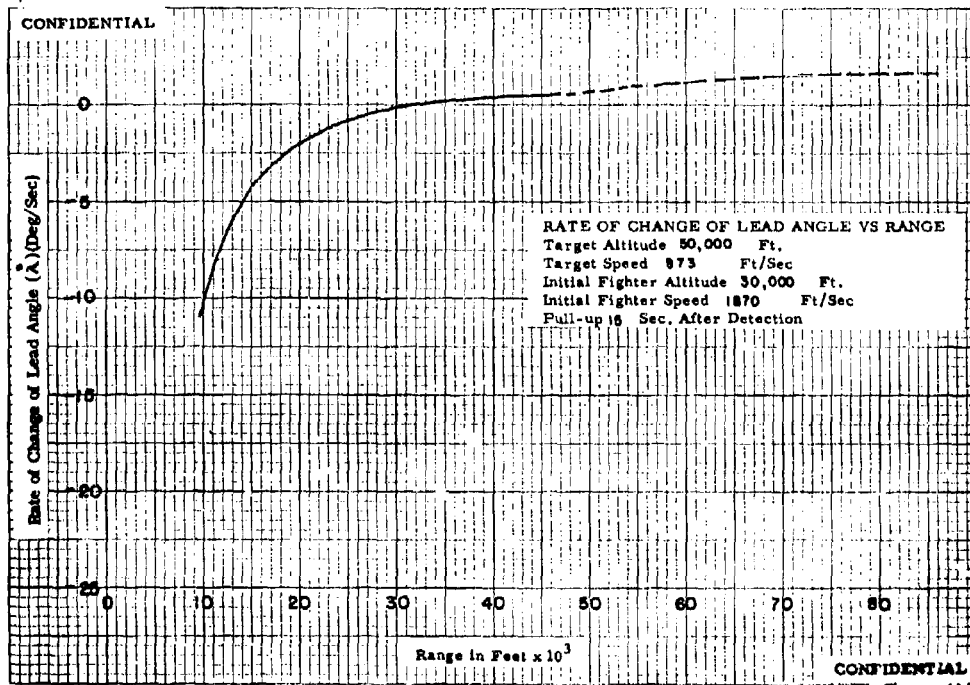


Figure 464

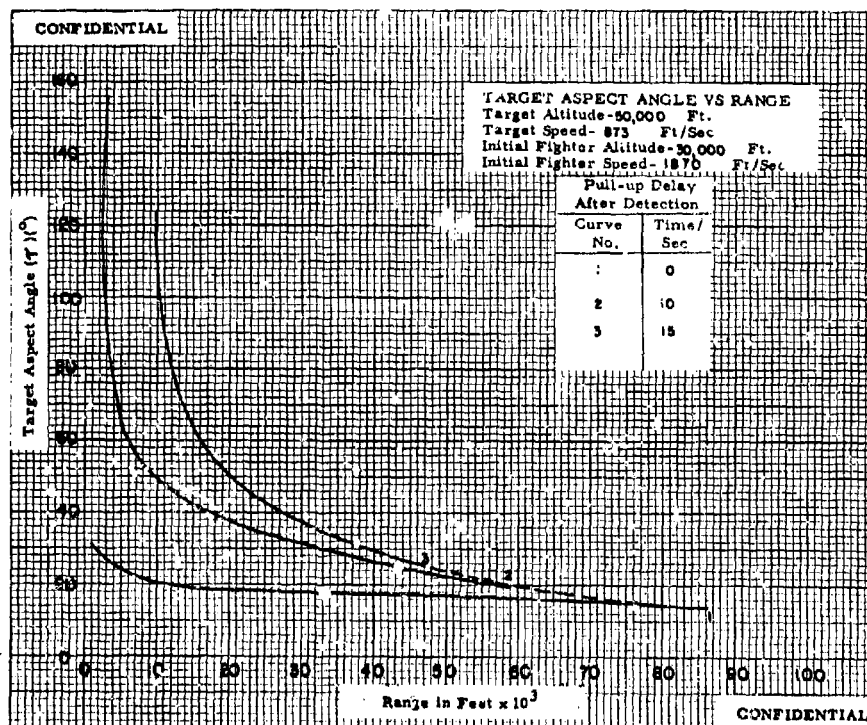


Figure 465

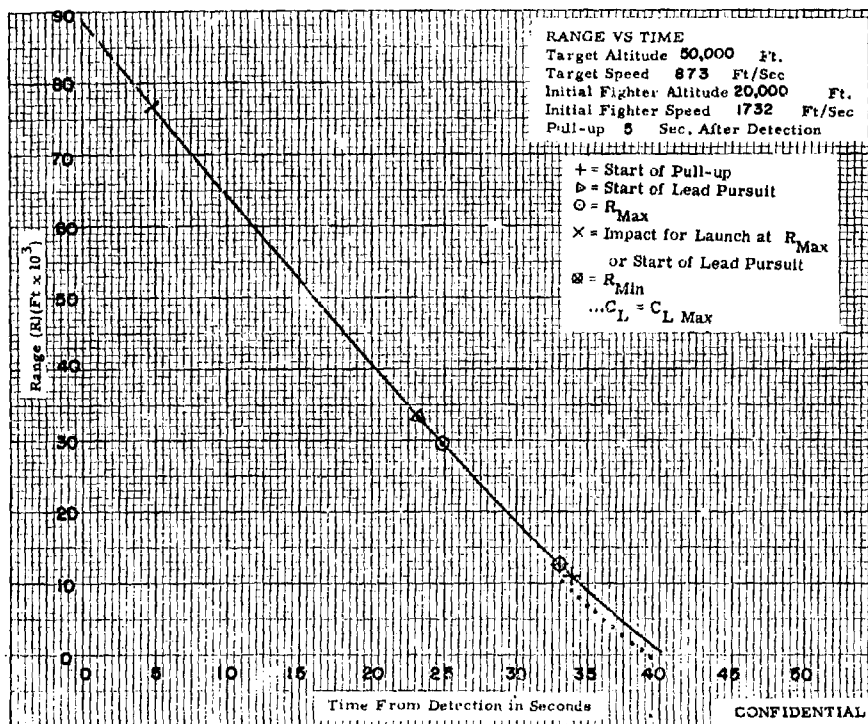
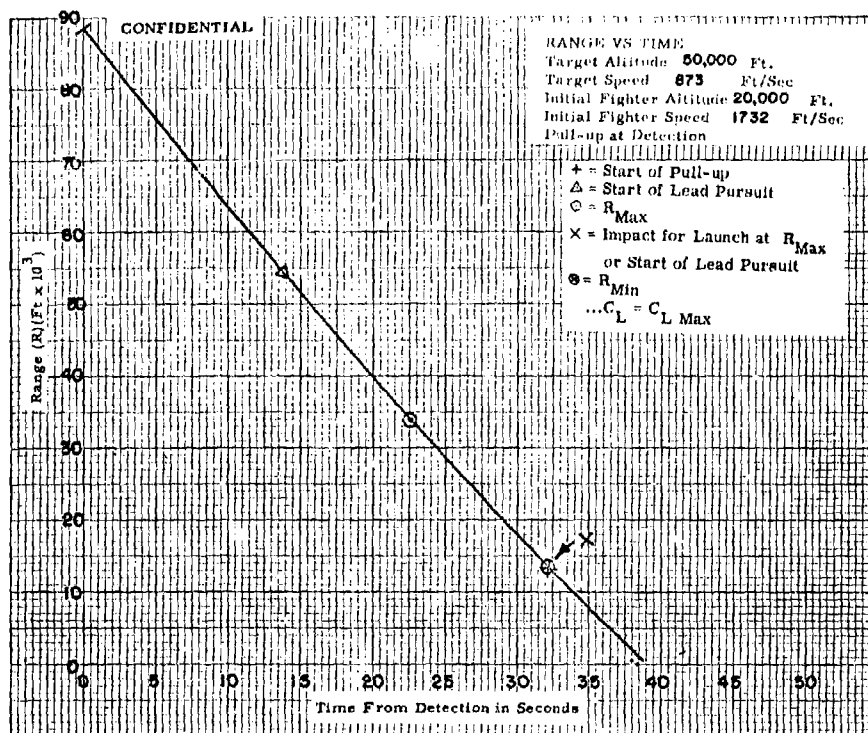


Figure 466

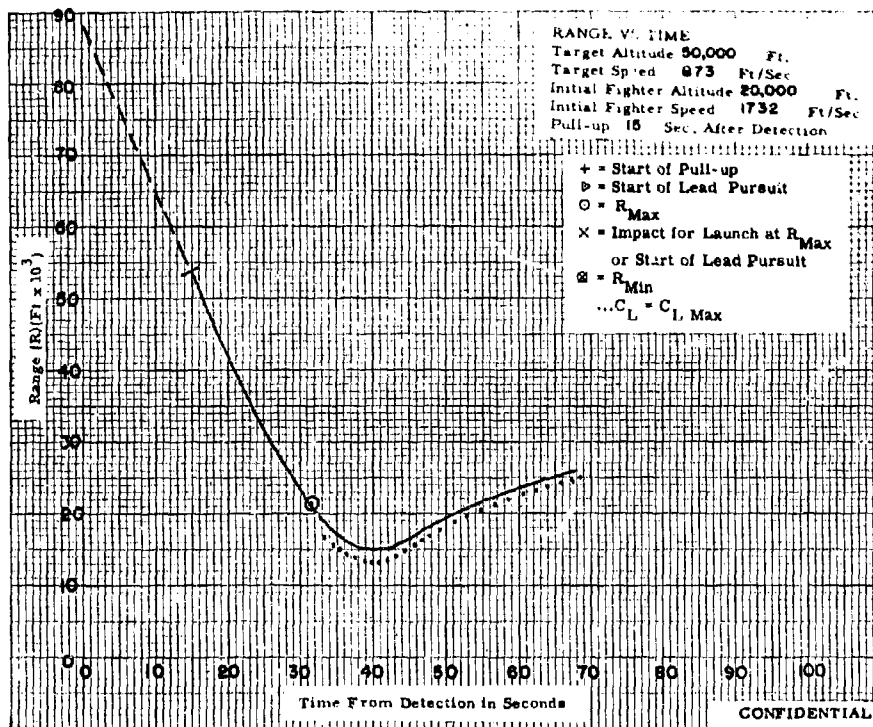
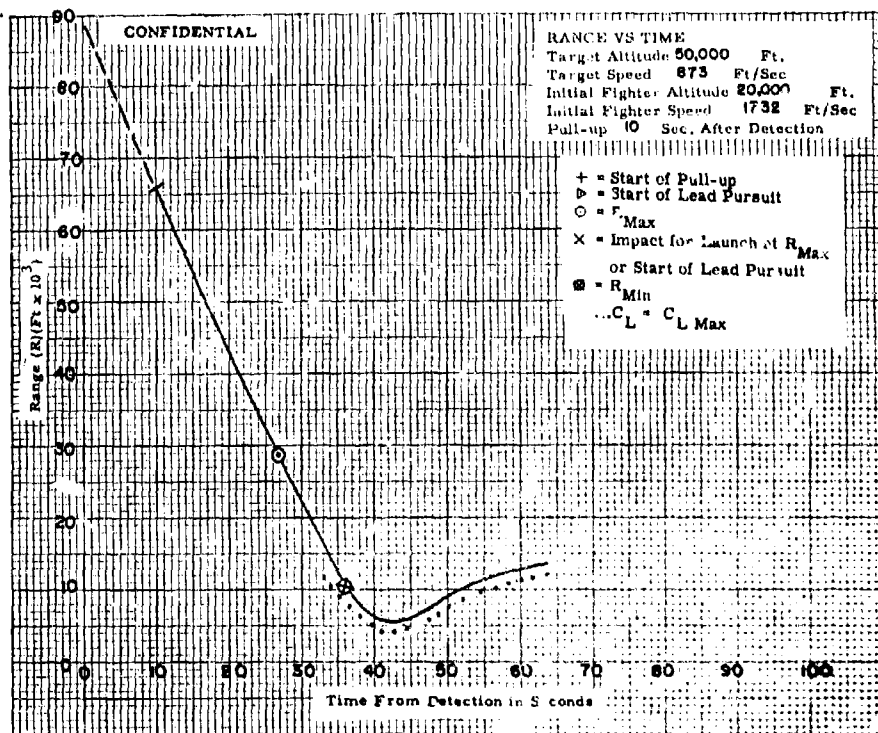


Figure 467

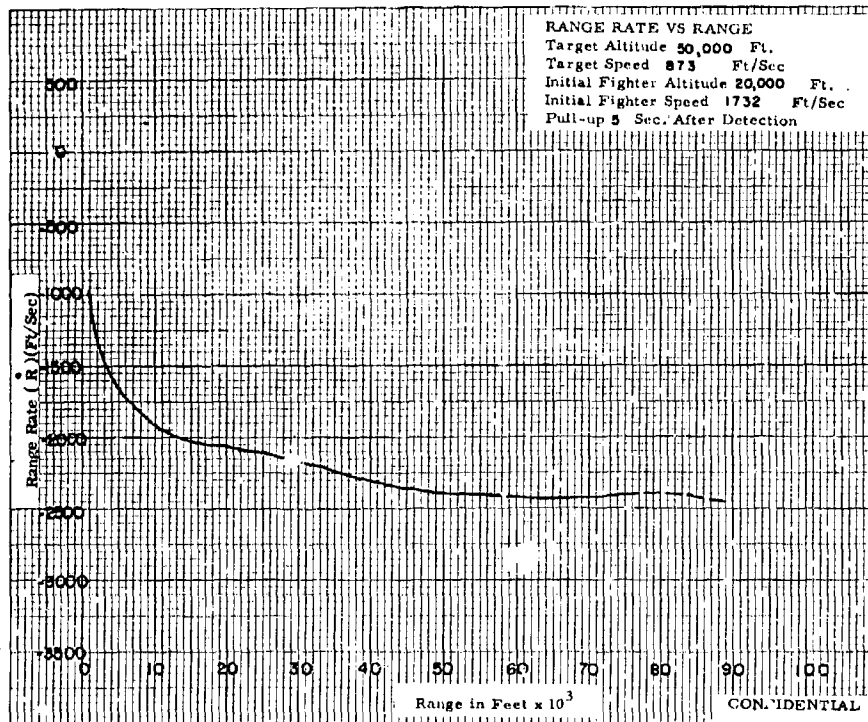
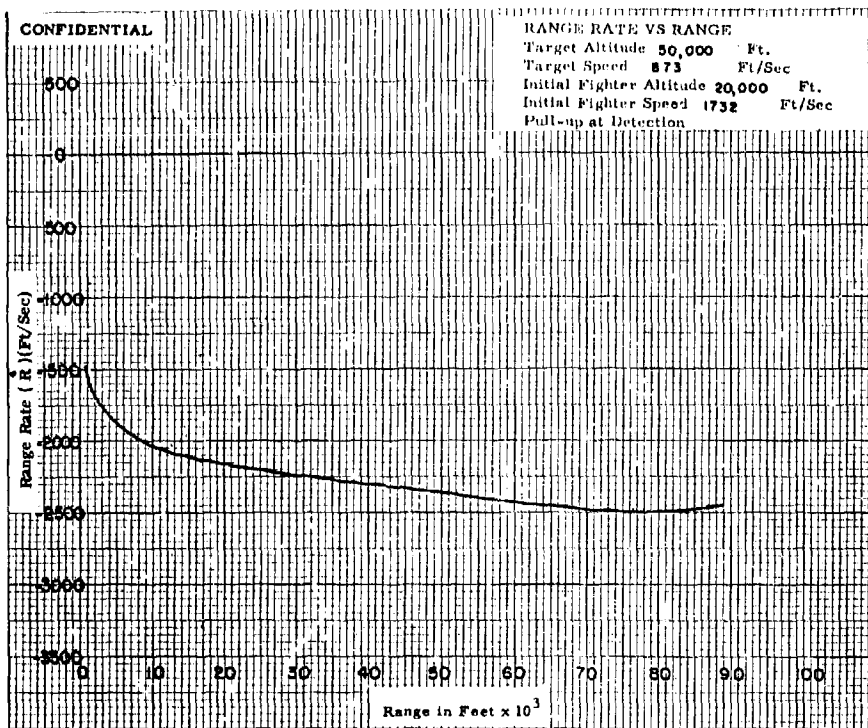


Figure 468

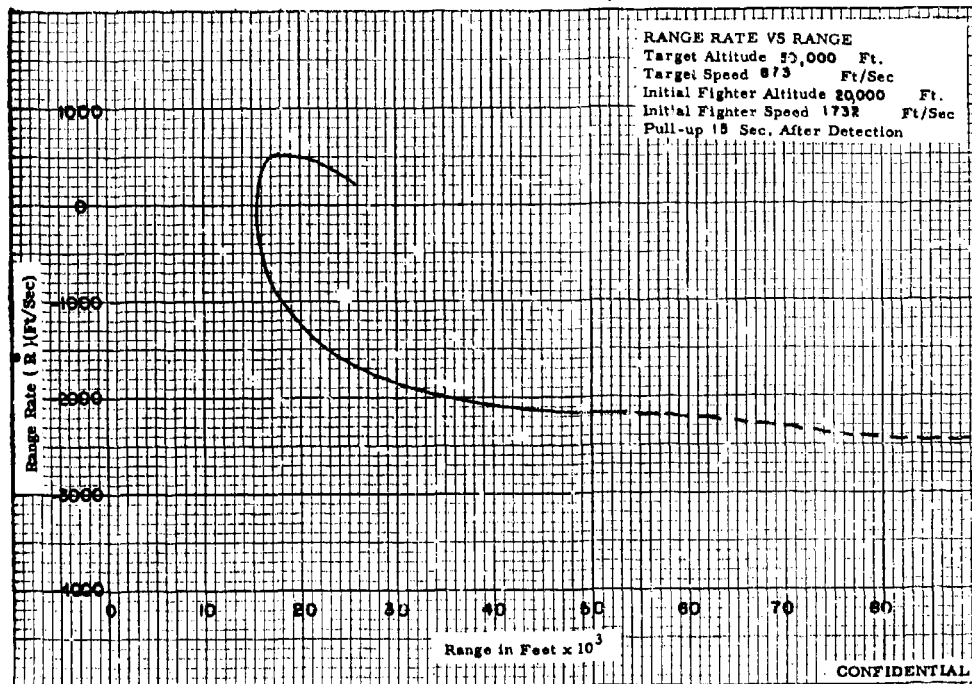
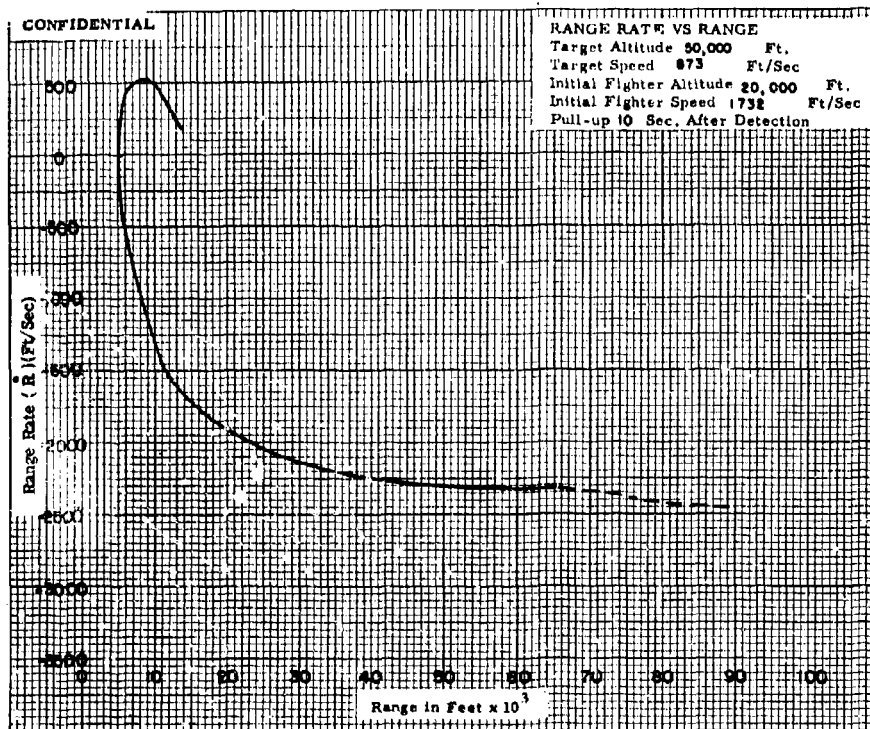


Figure 469

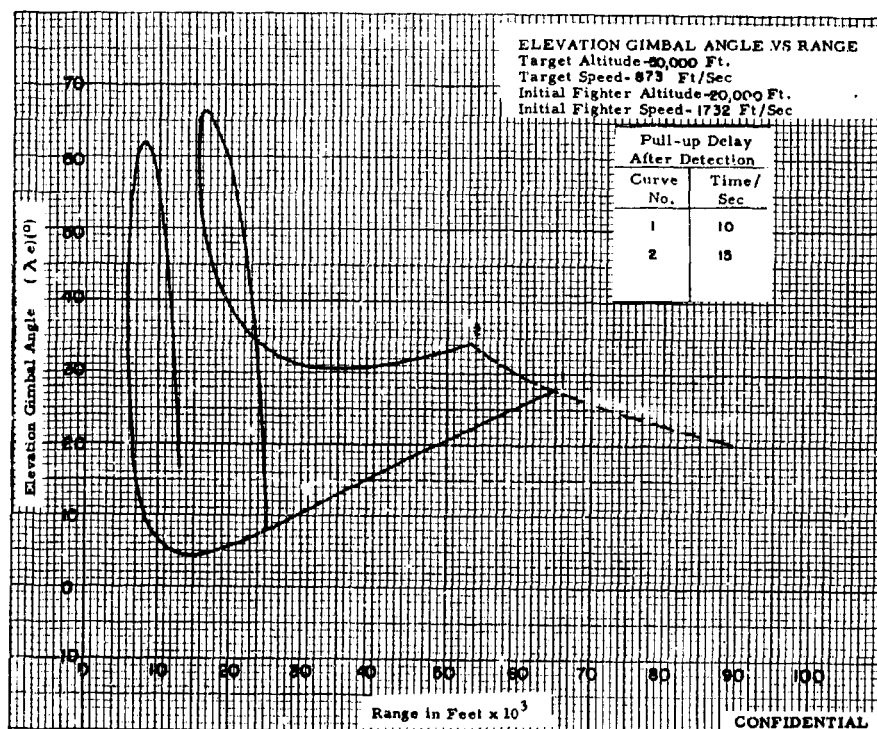
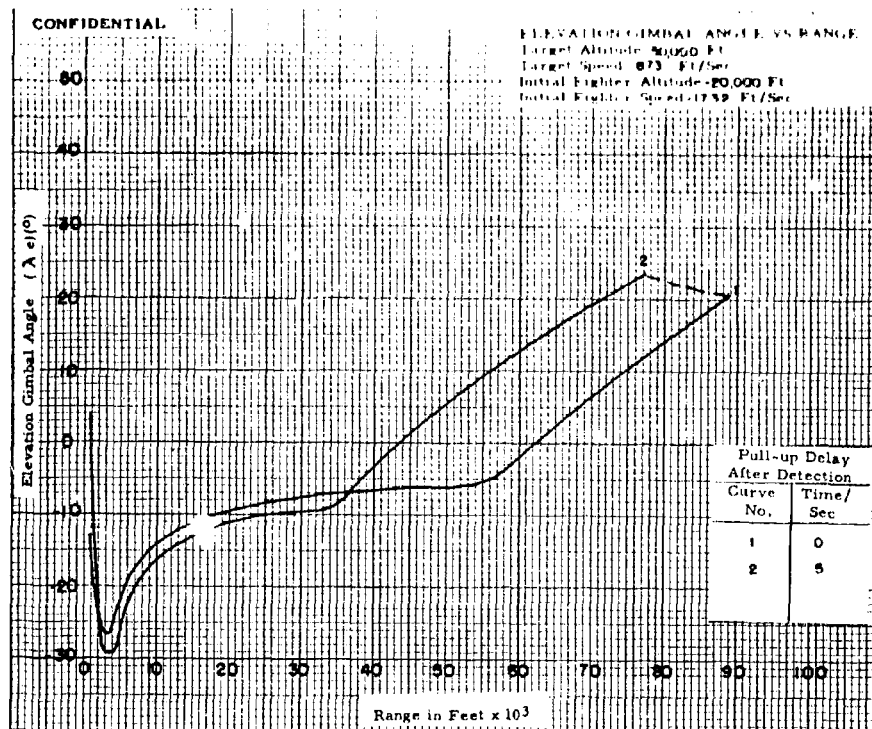
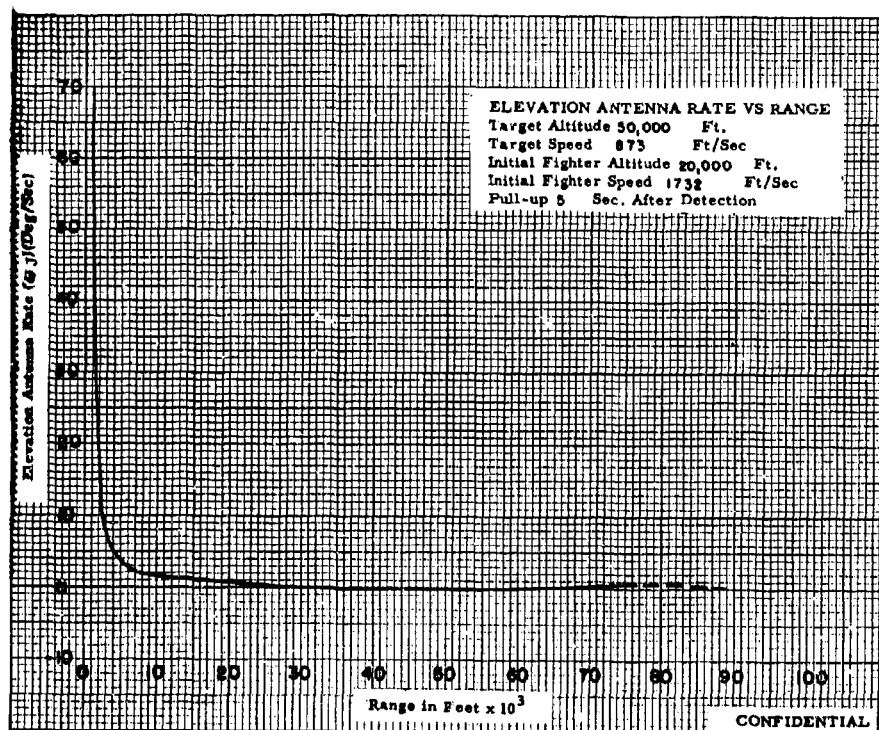
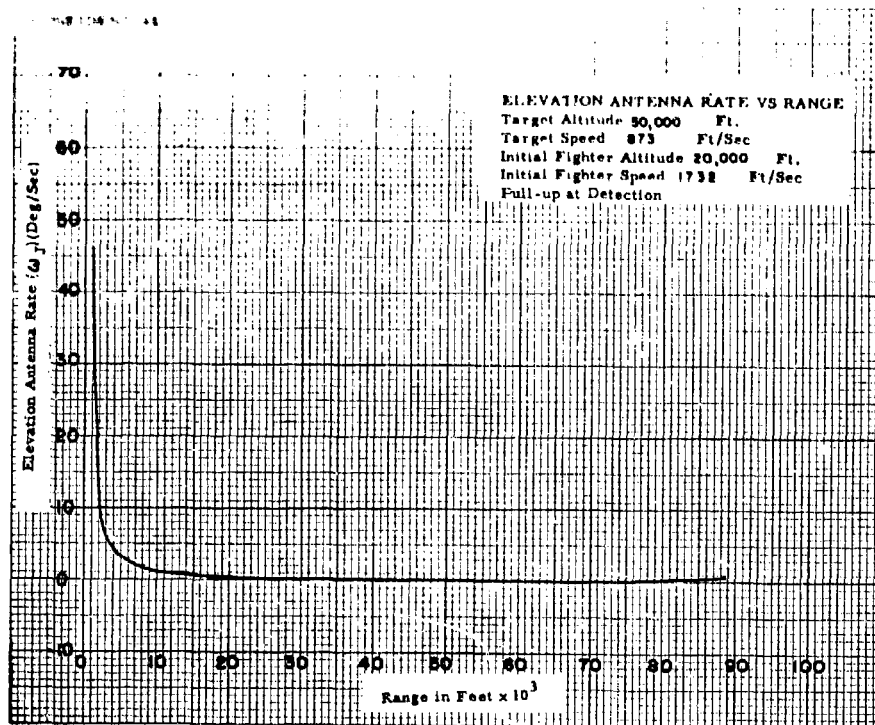


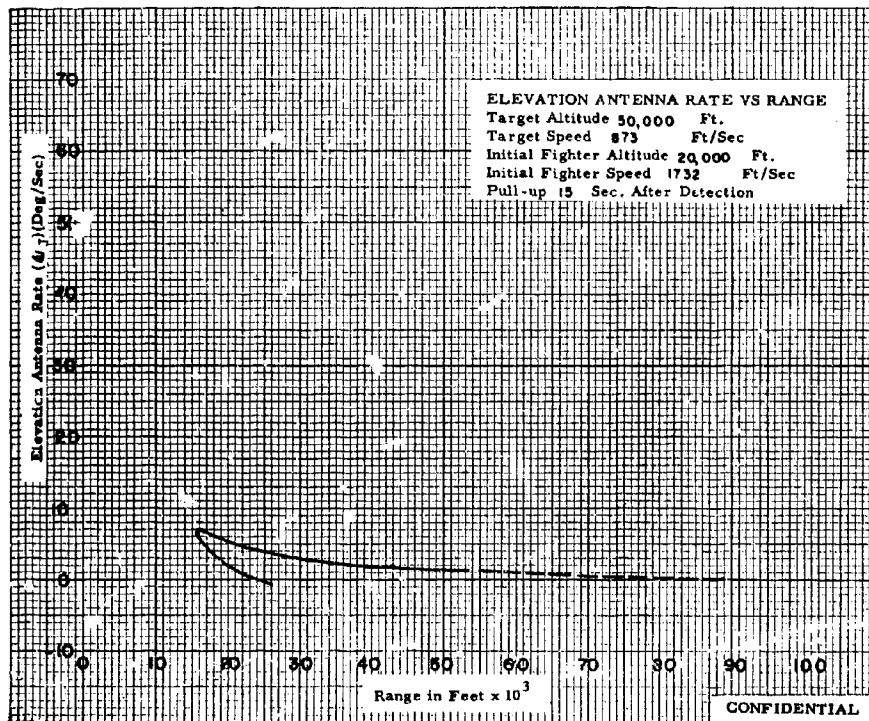
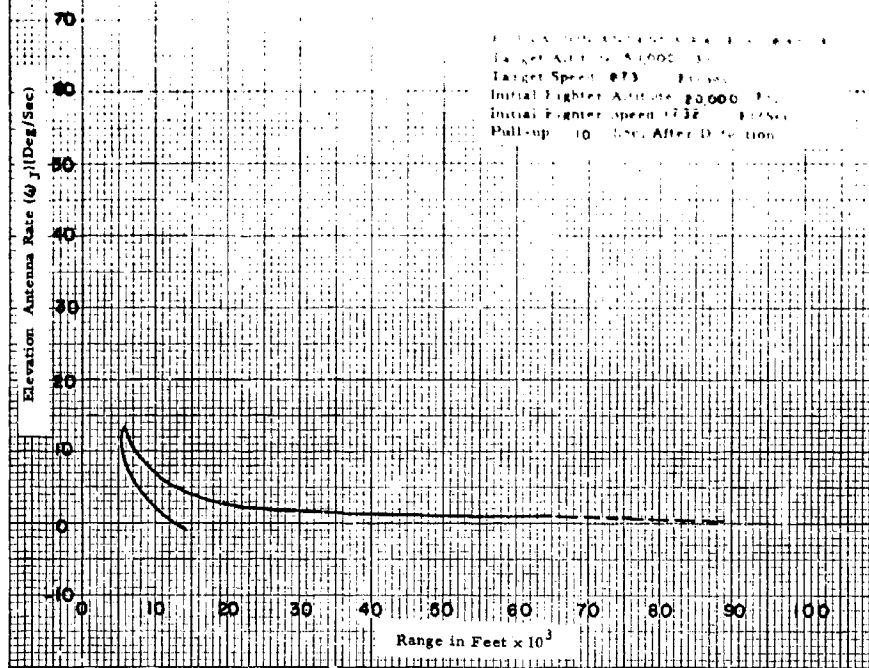
Figure 470



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Figure 471

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Figure 472

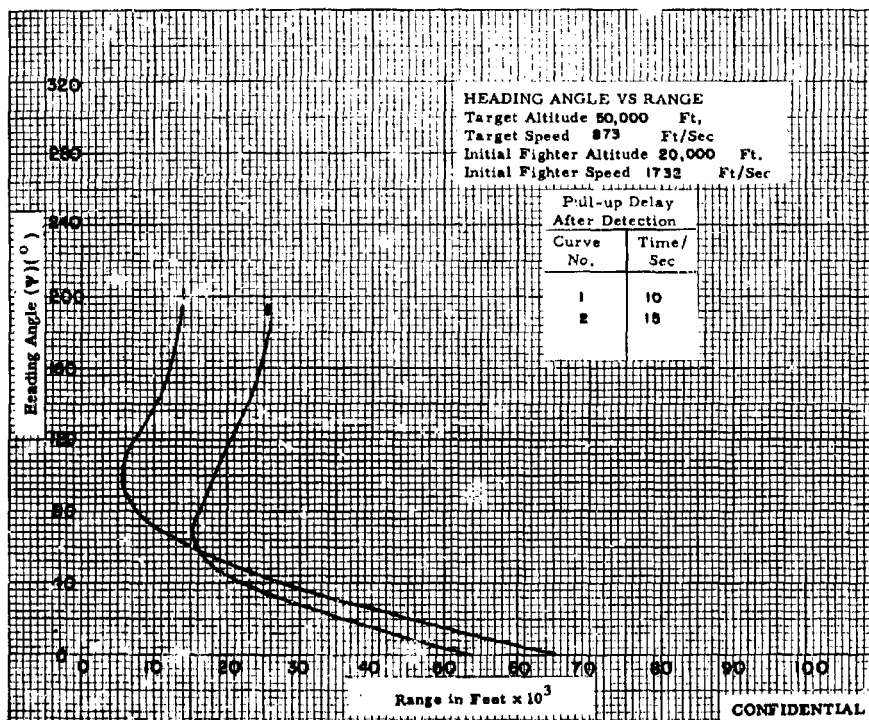
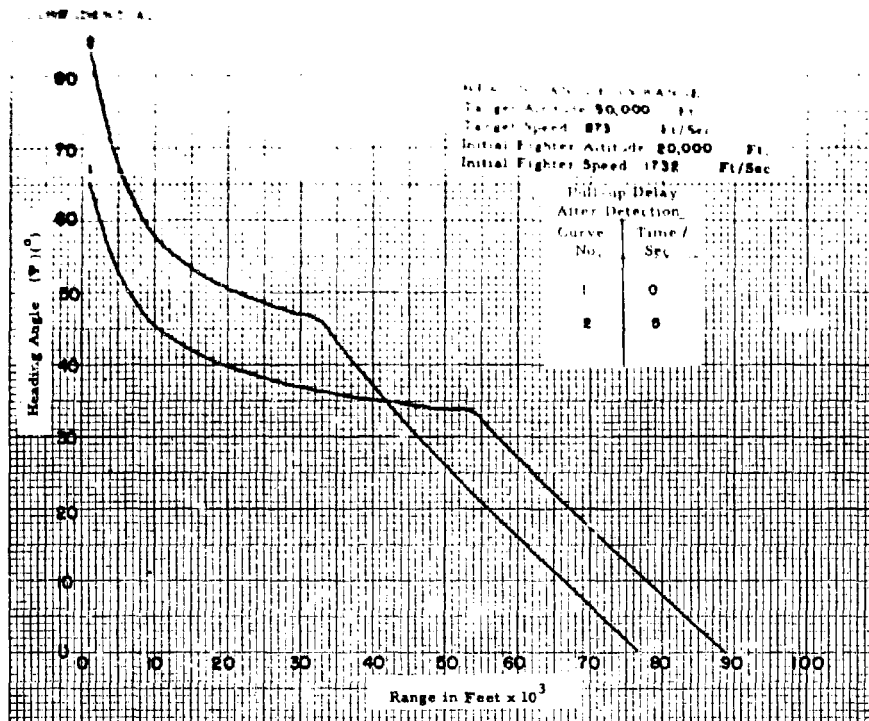


Figure 473

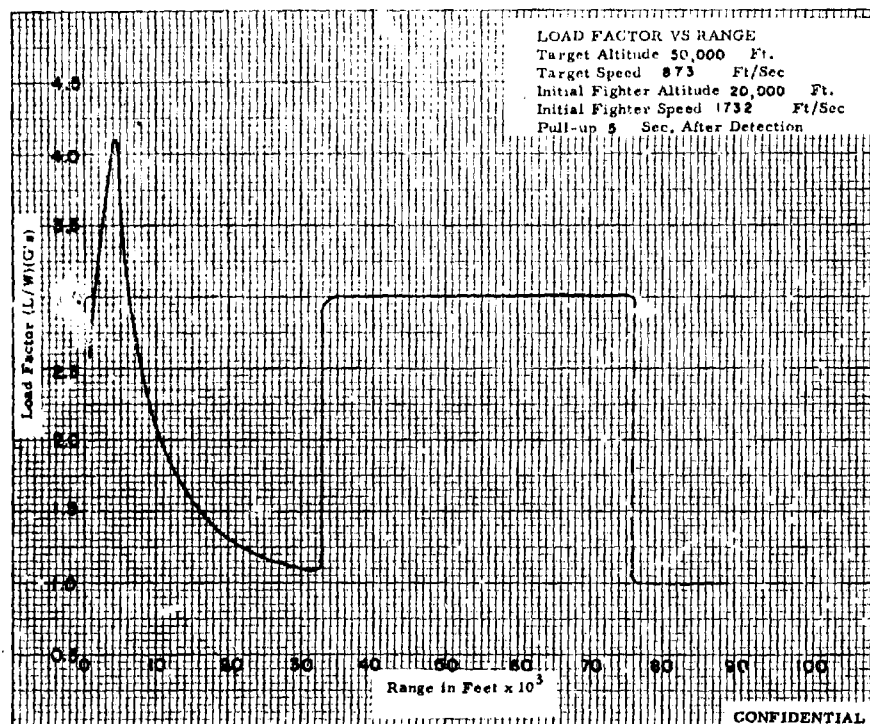
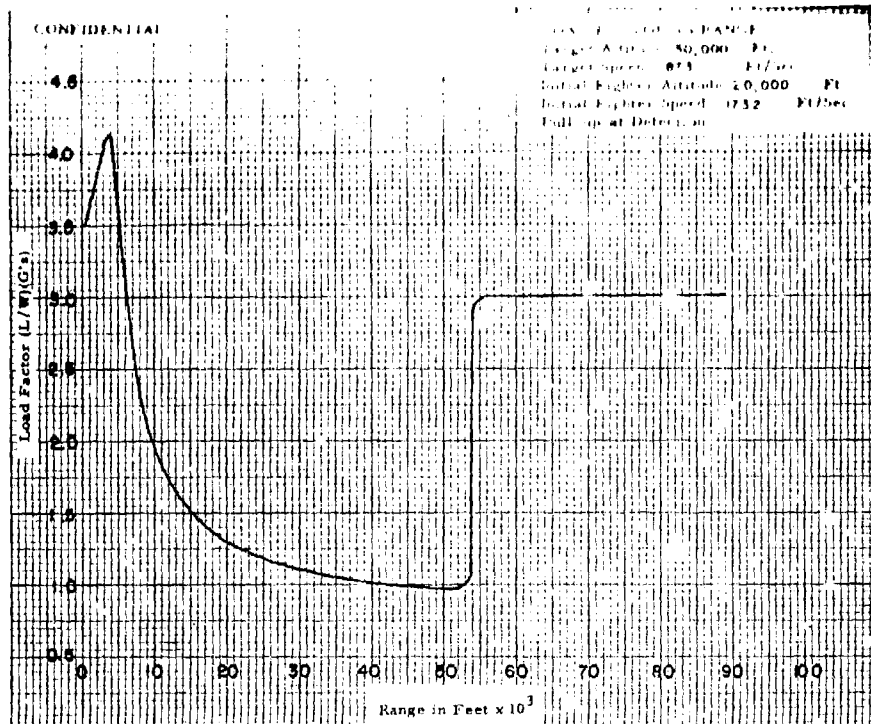


Figure 474

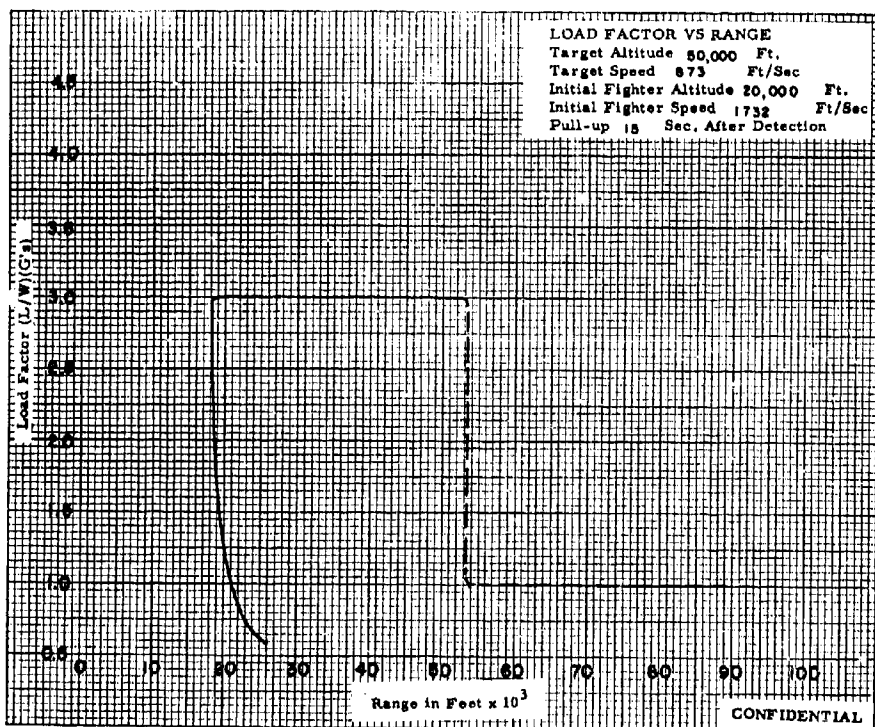
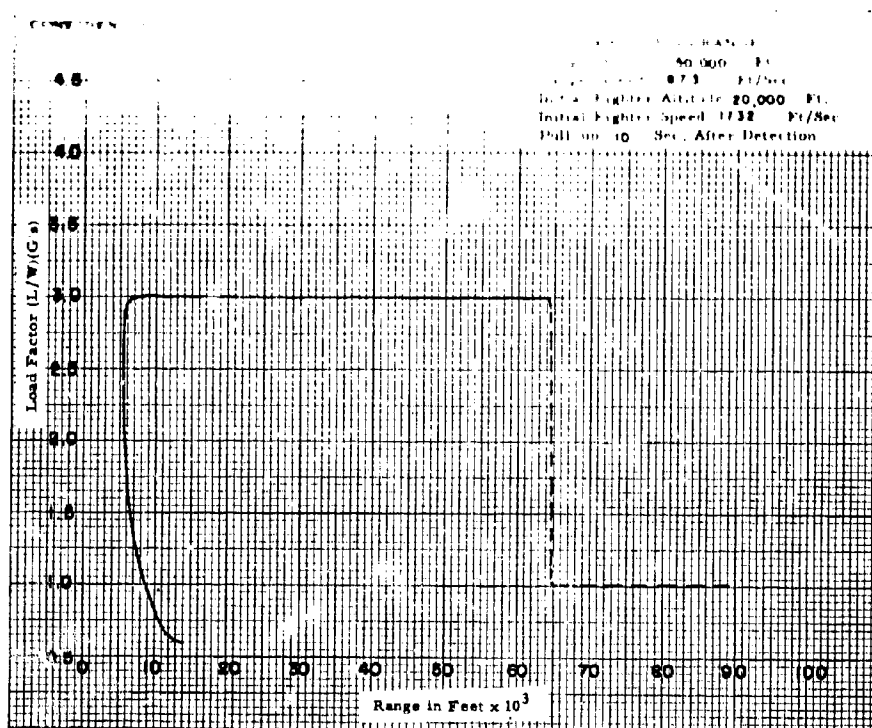


Figure 475

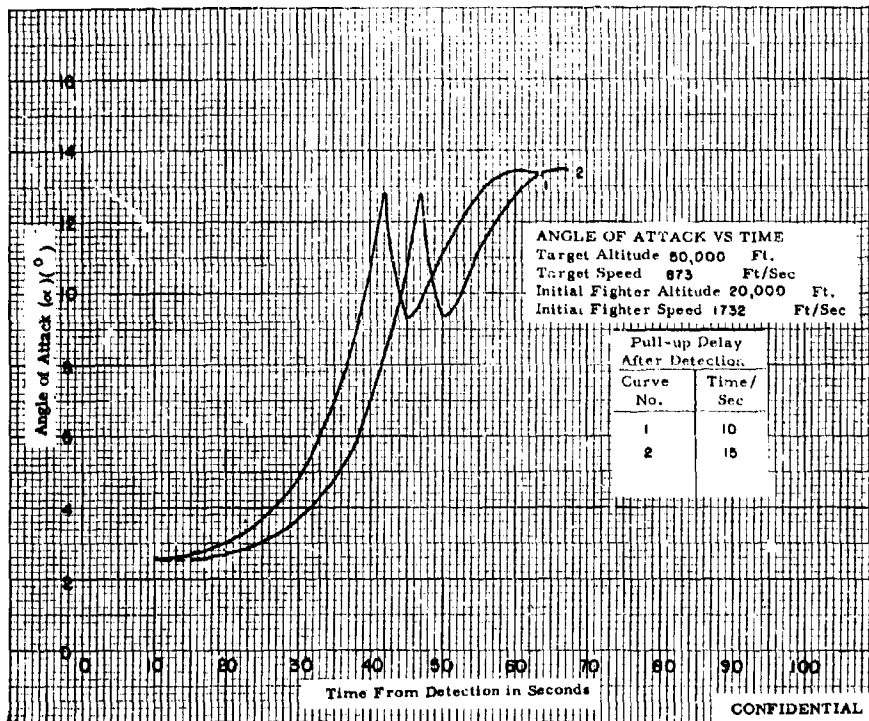
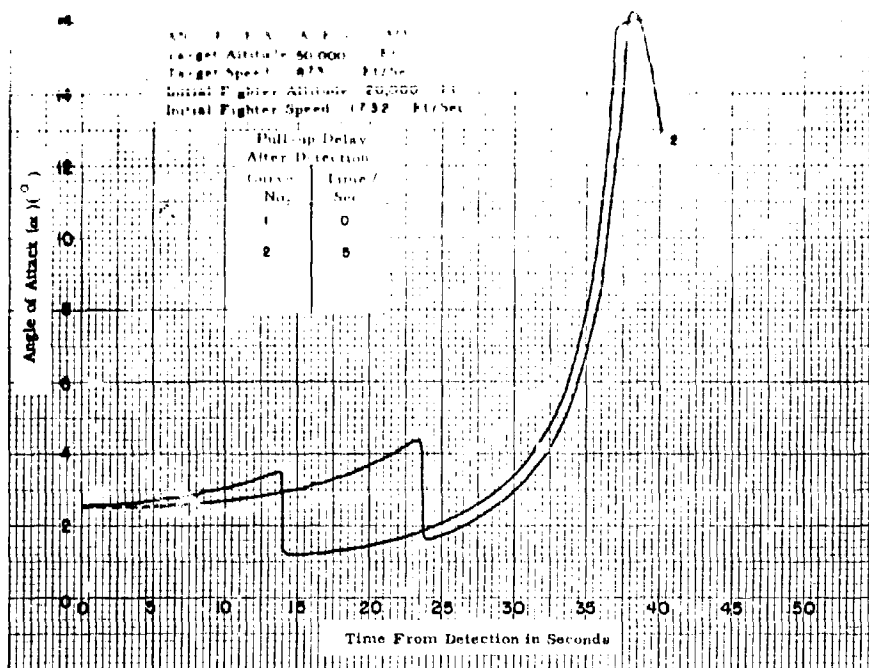
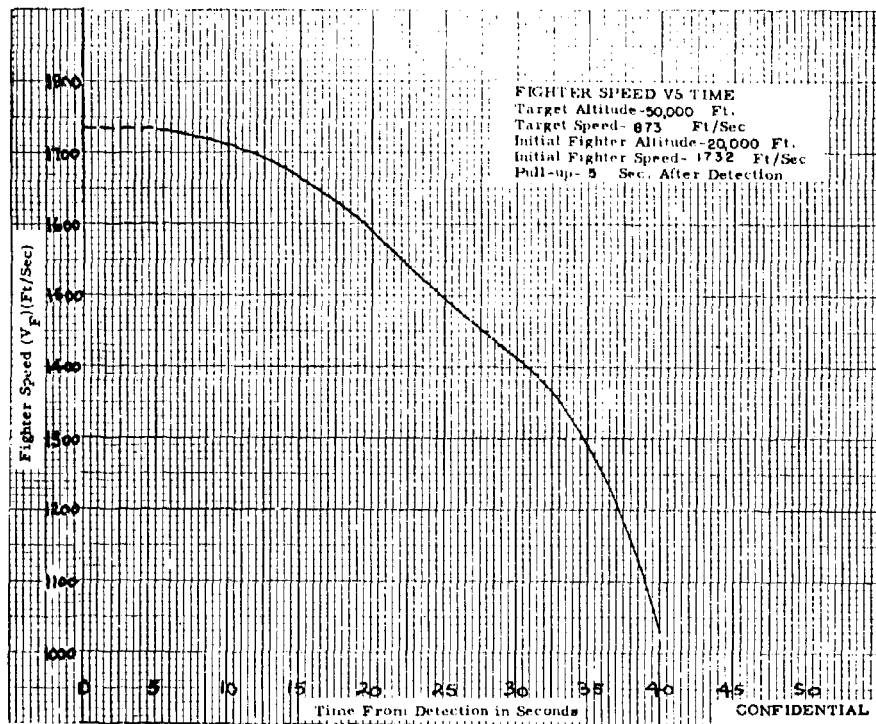
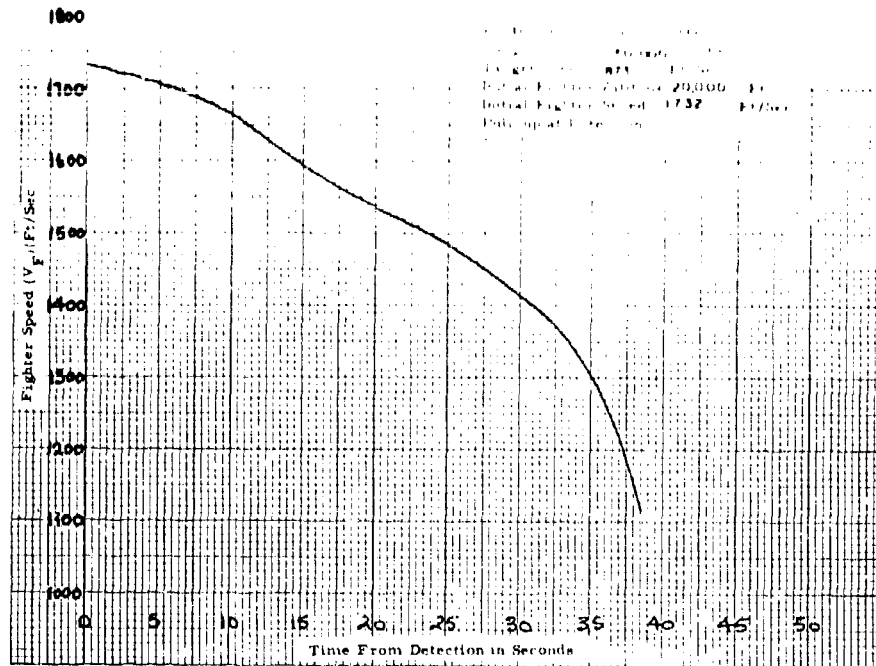


Figure 476

CONFIDENTIAL



CONFIDENTIAL

Figure 477

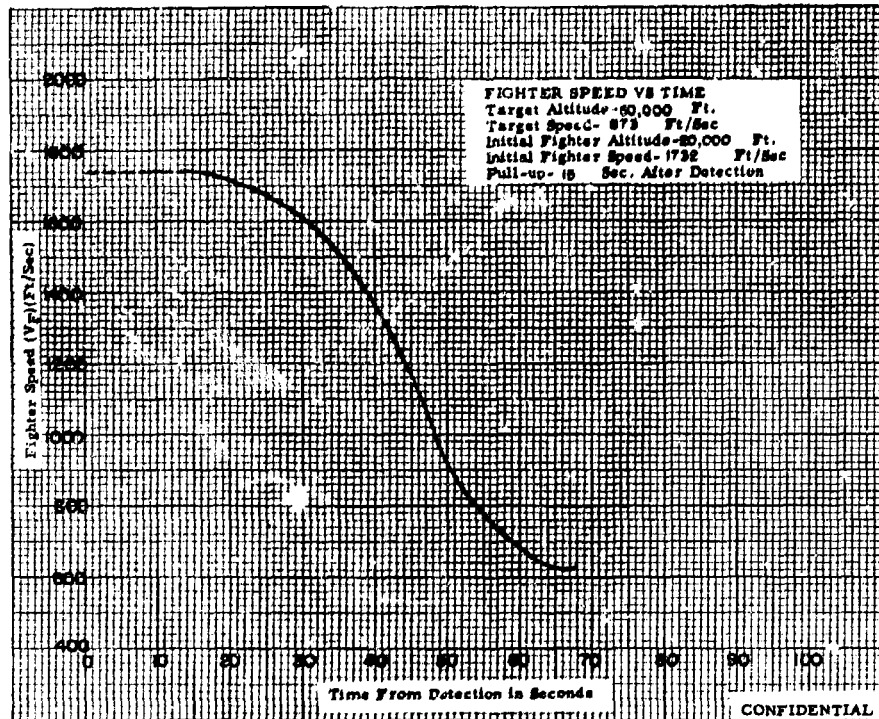
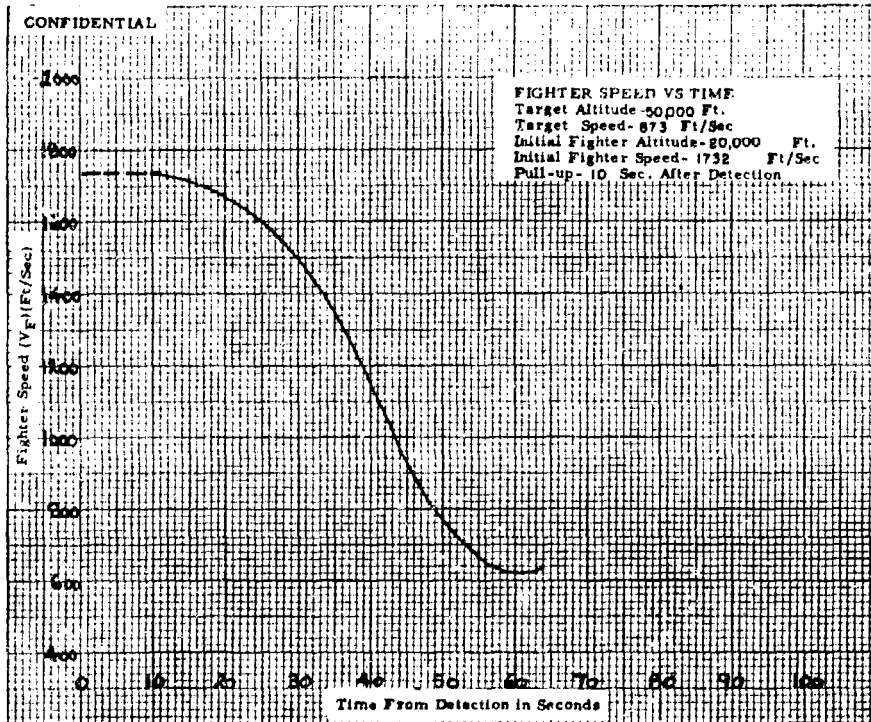


Figure 478

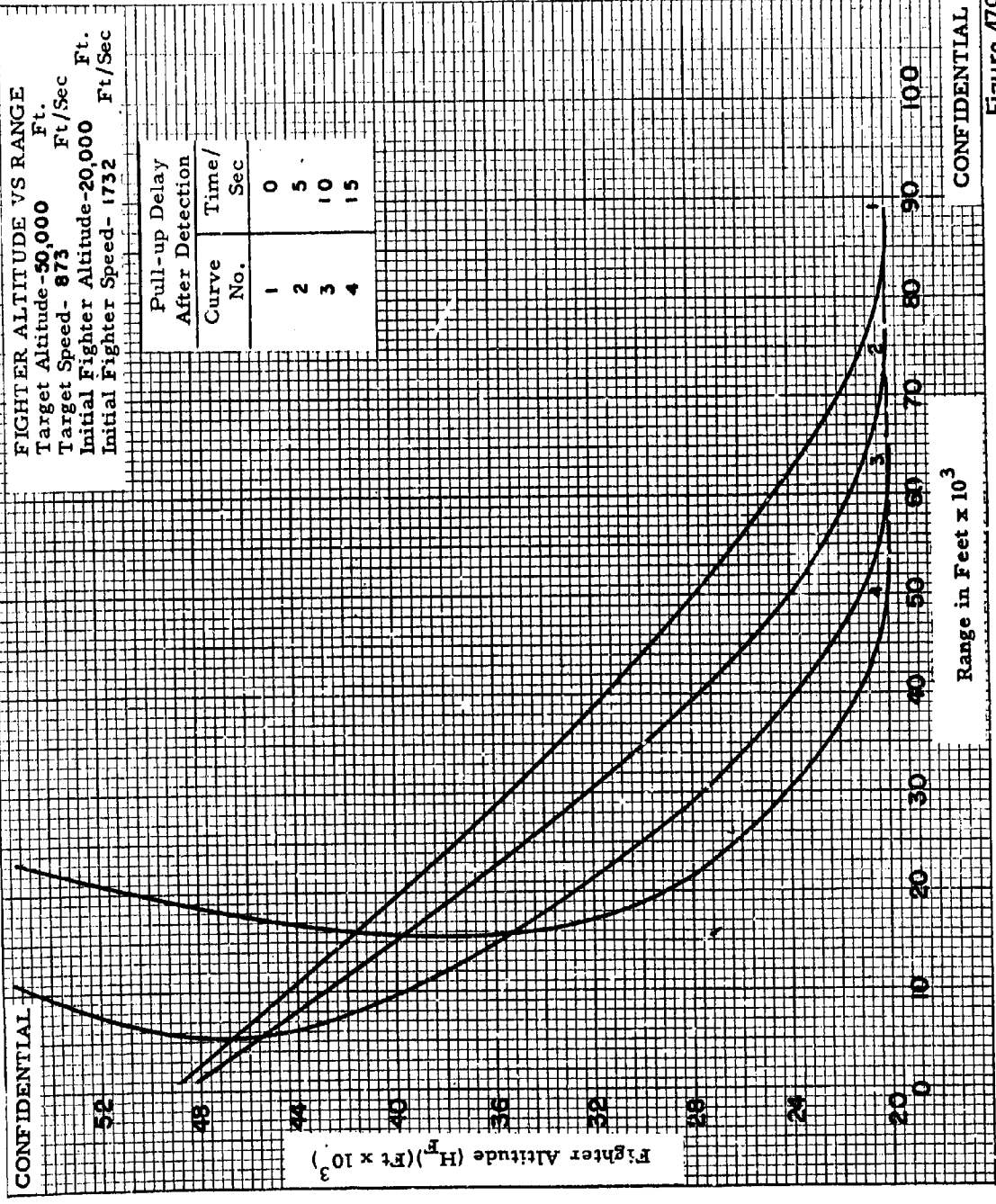


Figure 479

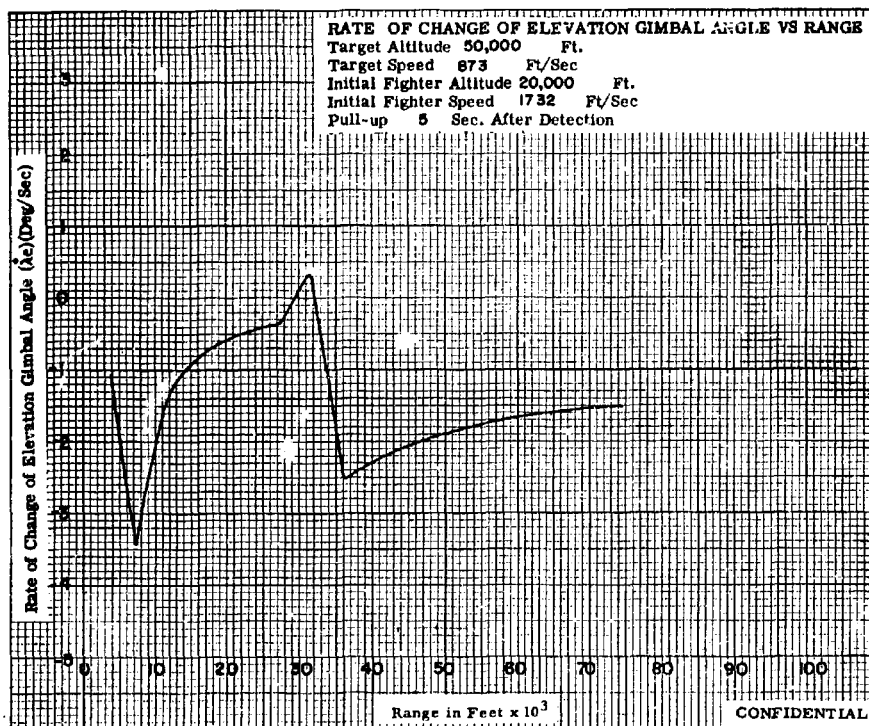
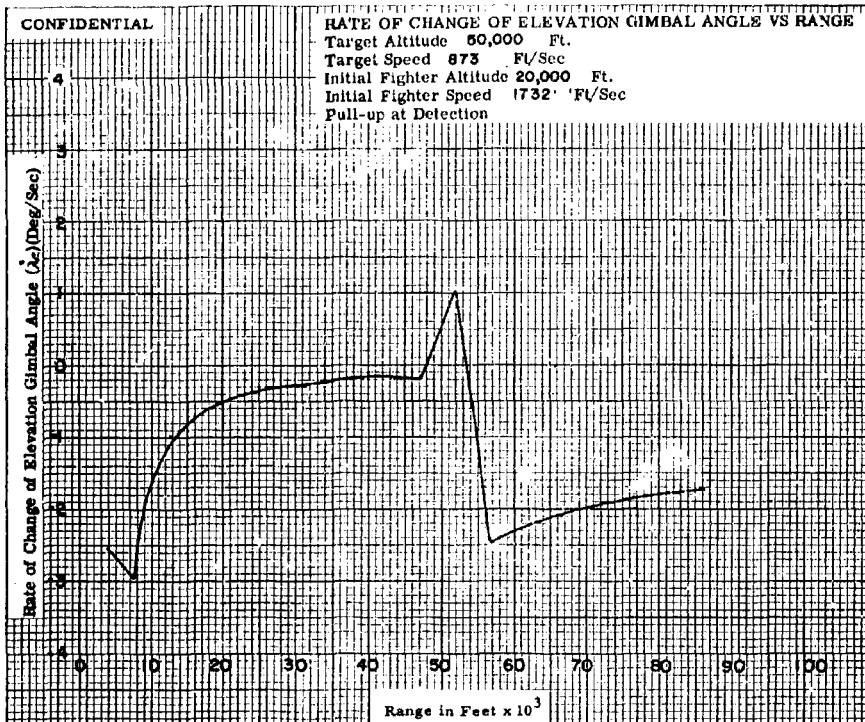


Figure 480

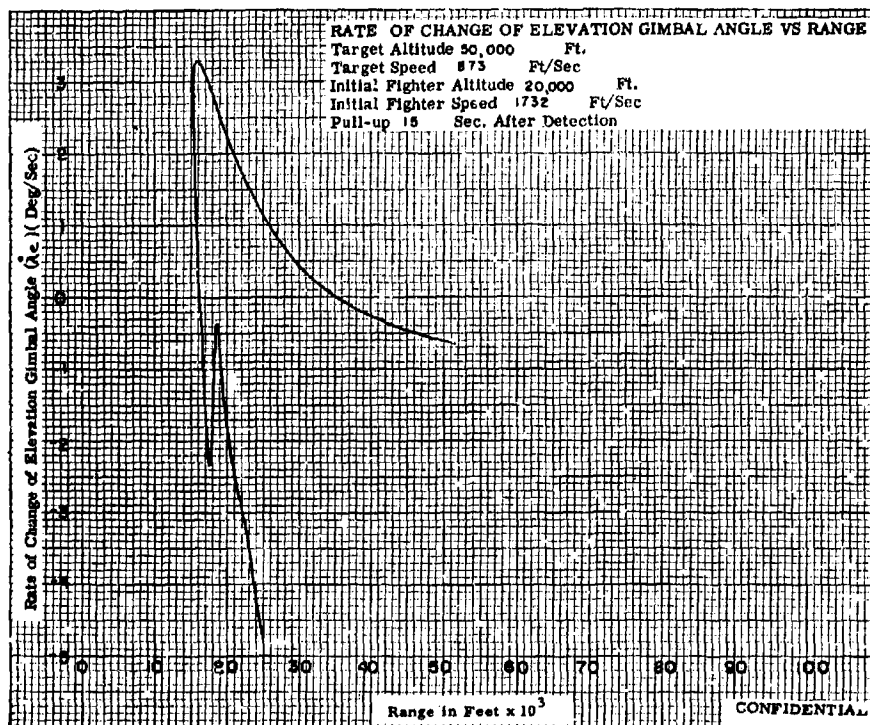
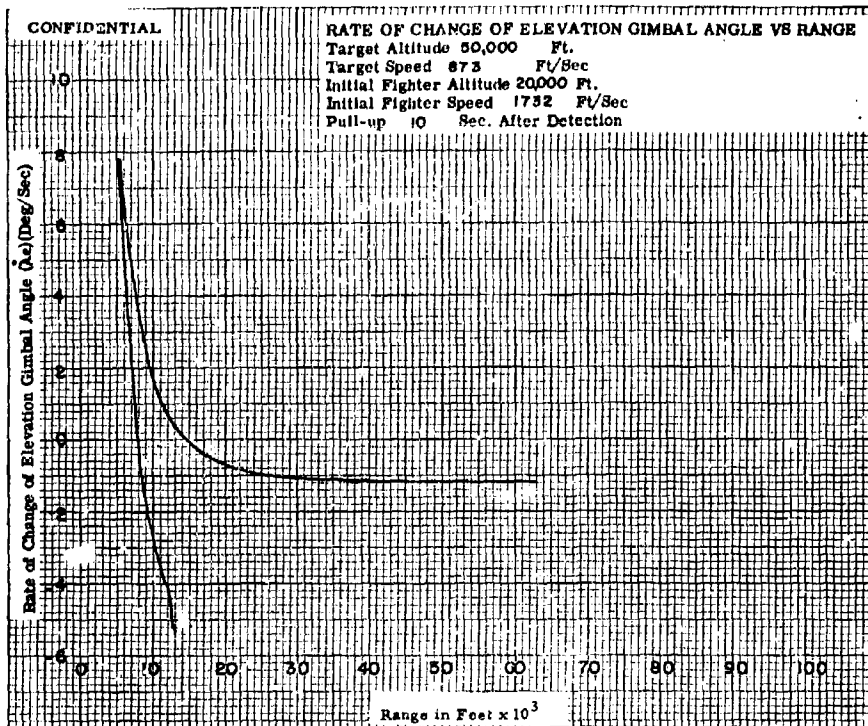


Figure 48.

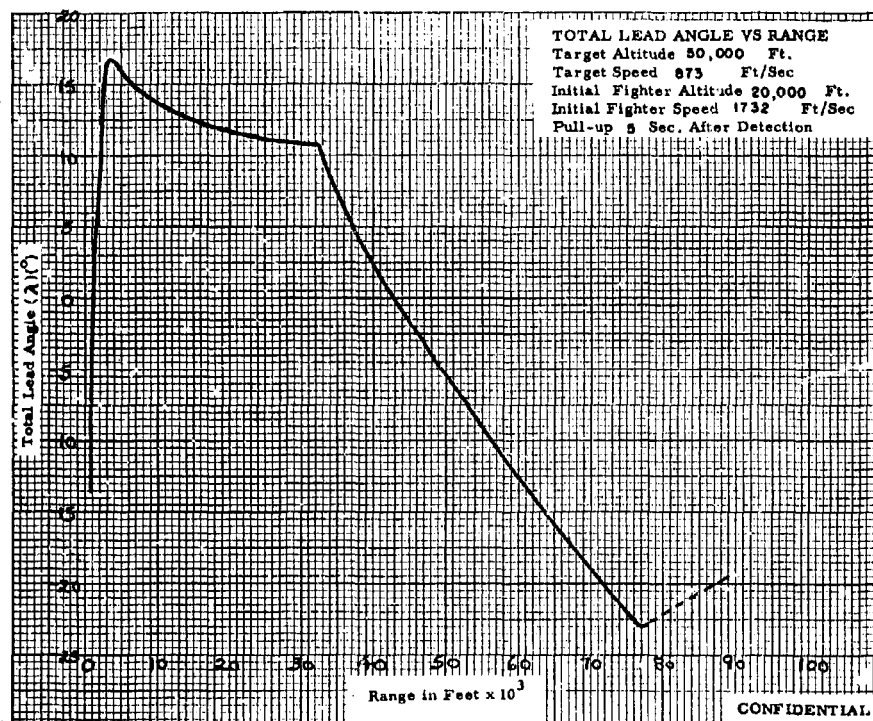
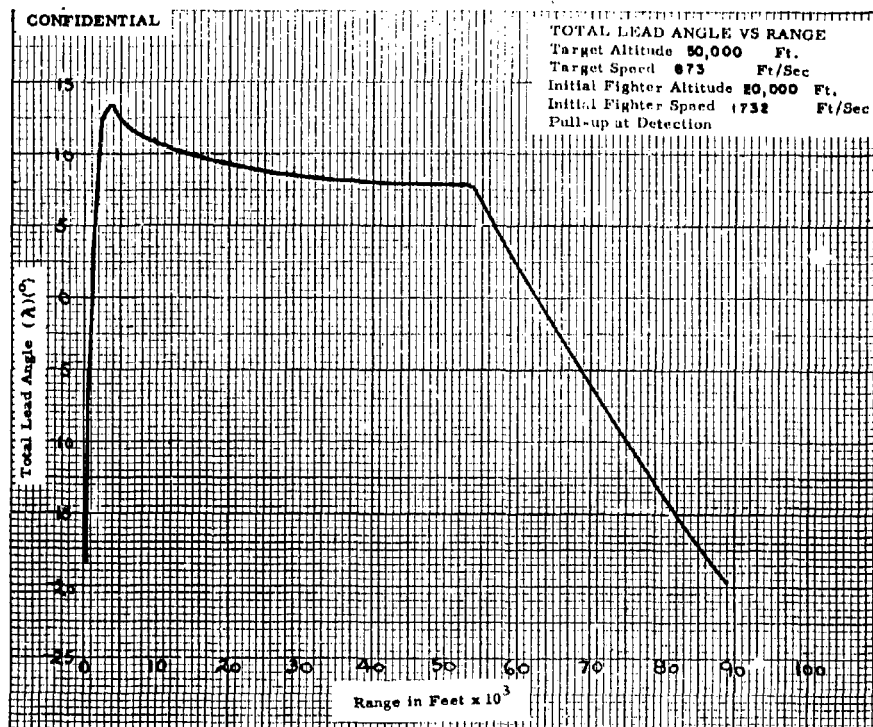
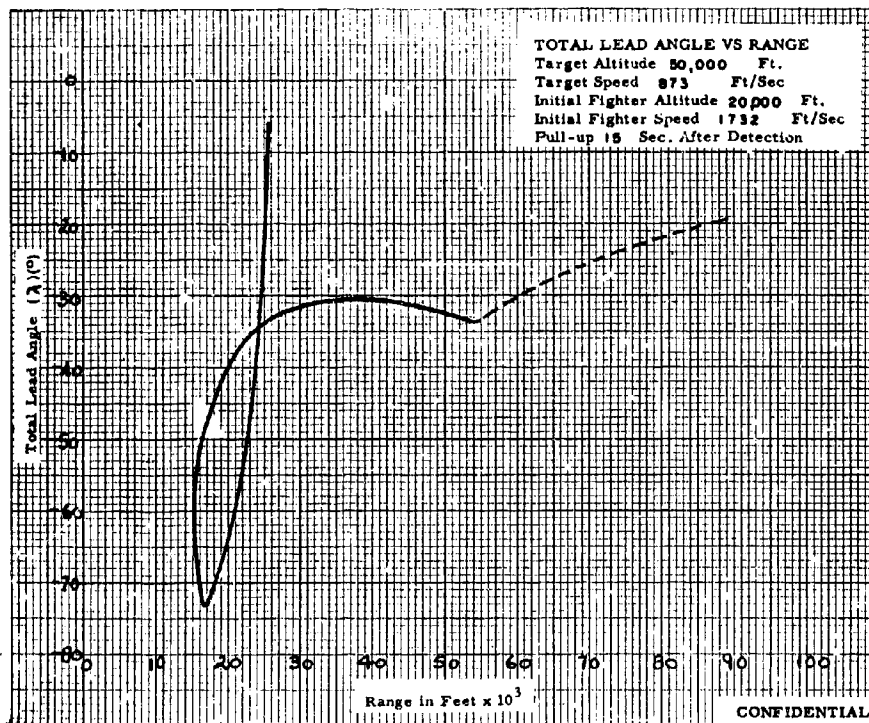
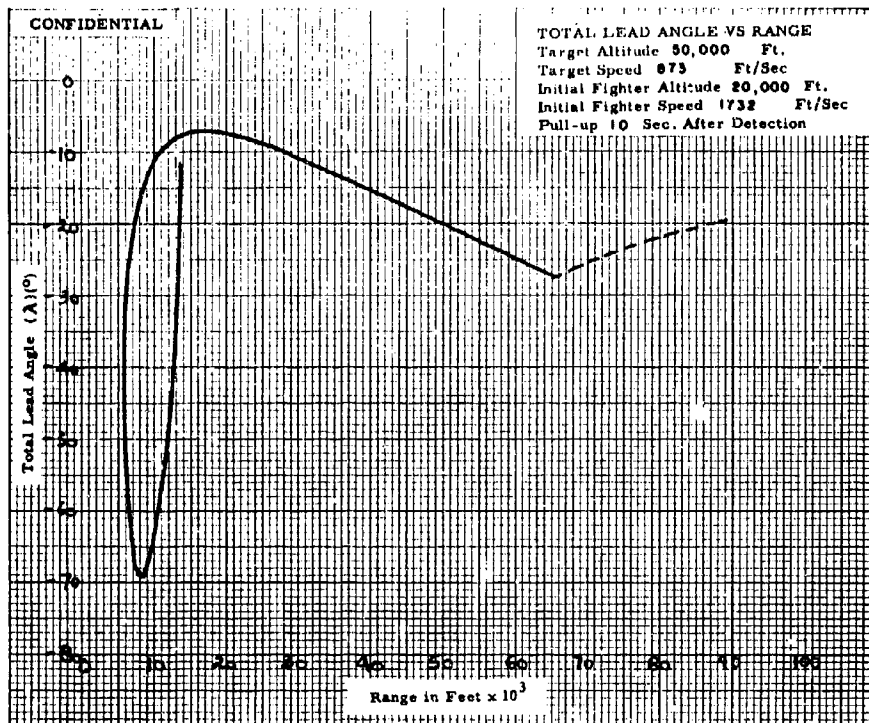


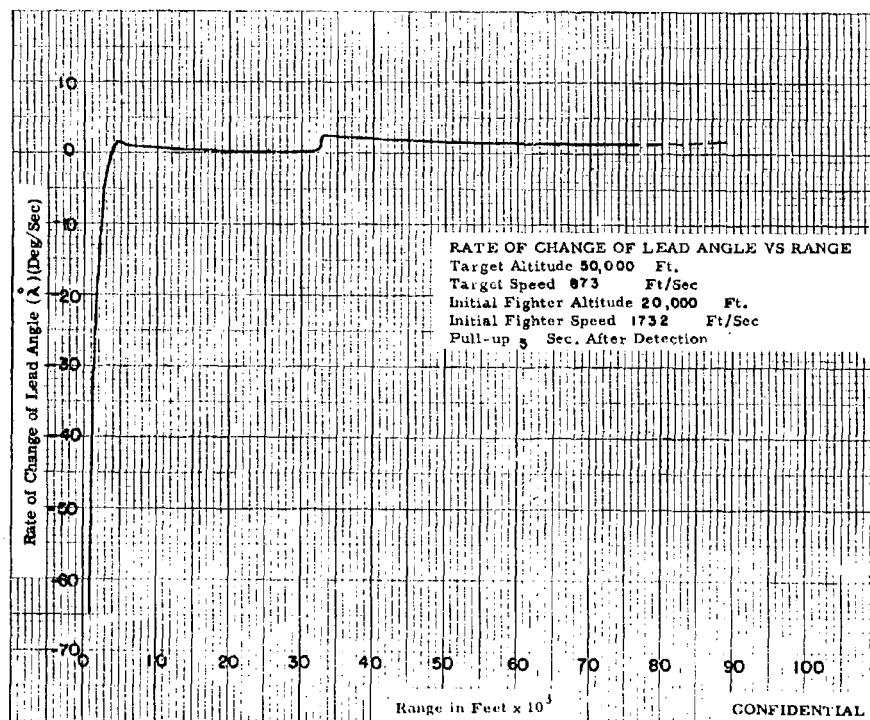
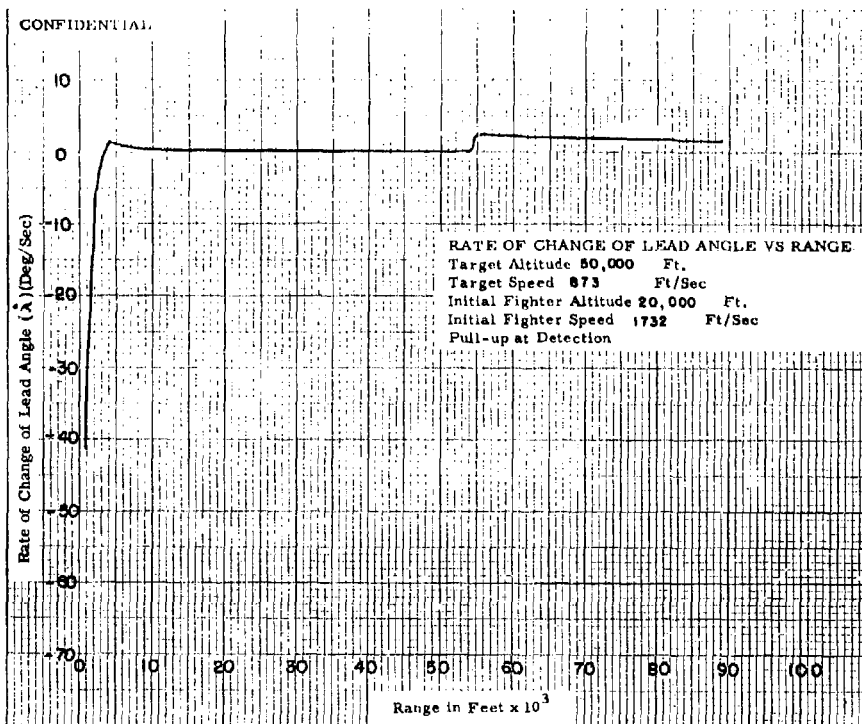
Figure 482



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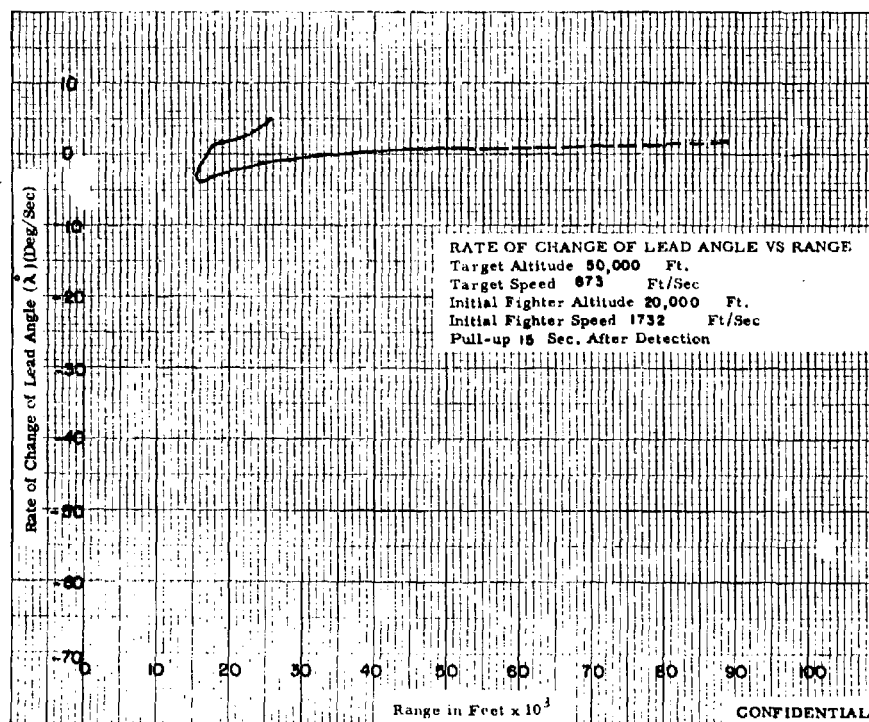
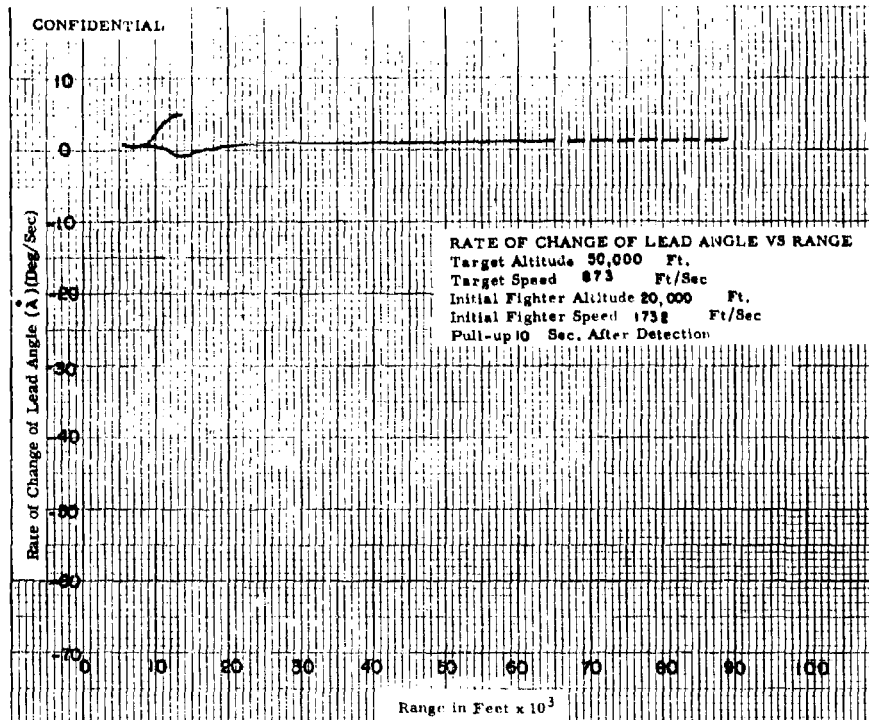
Figure 483

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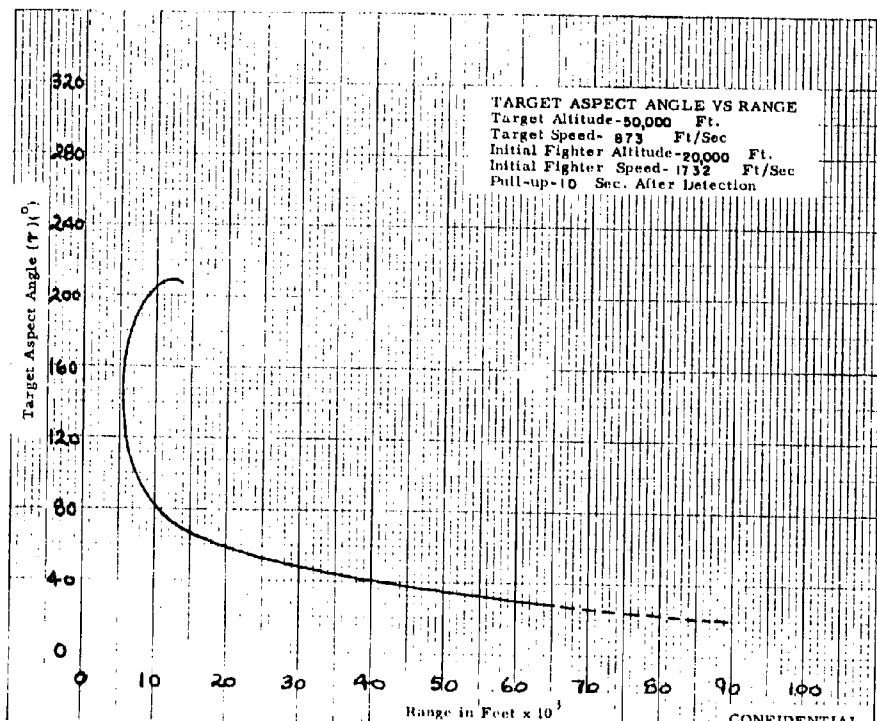
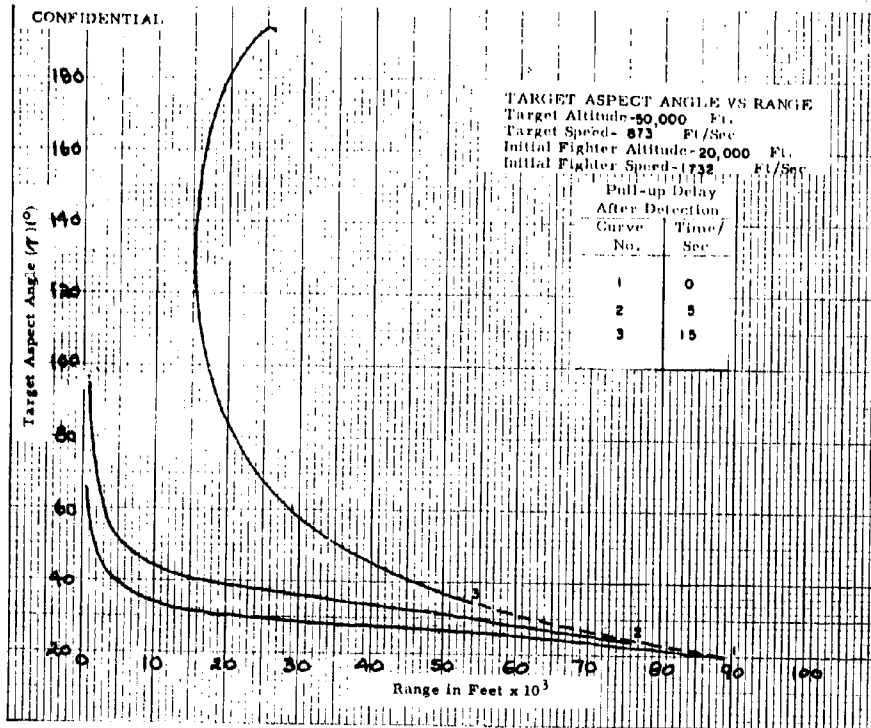
CONFIDENTIAL

Figure 484



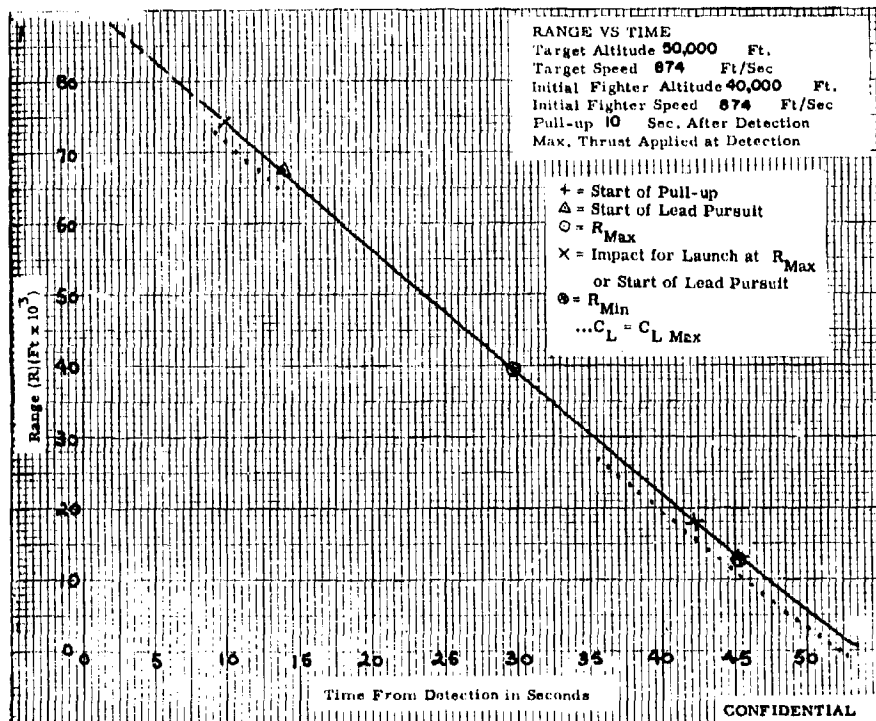
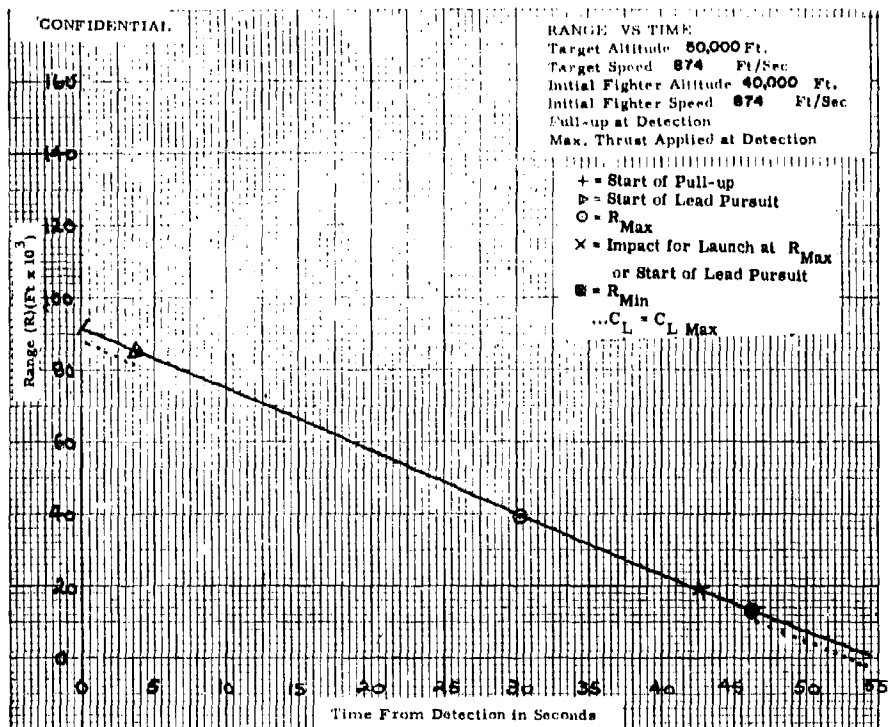
CONFIDENTIAL
 Figure 485

CONFIDENTIAL



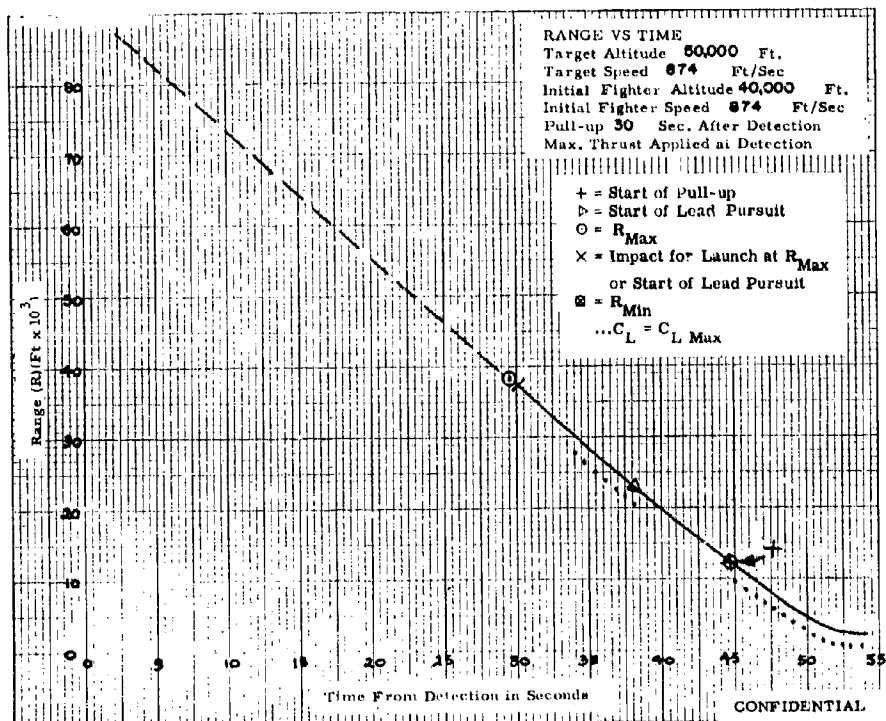
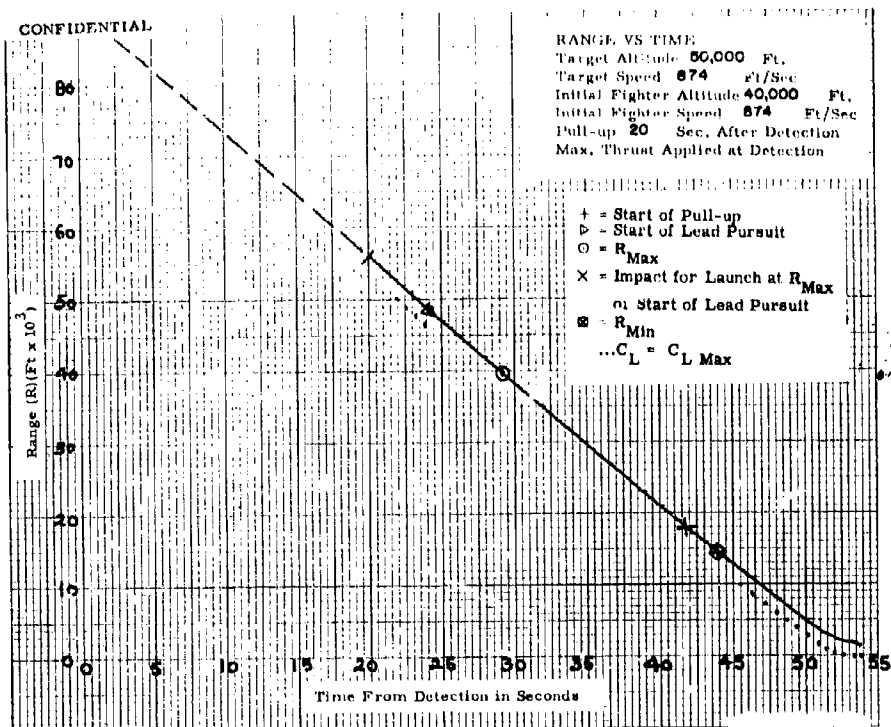
CONFIDENTIAL

Figure 486



CONFIDENTIAL
 Figure 487

CONFIDENTIAL



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Figure 489

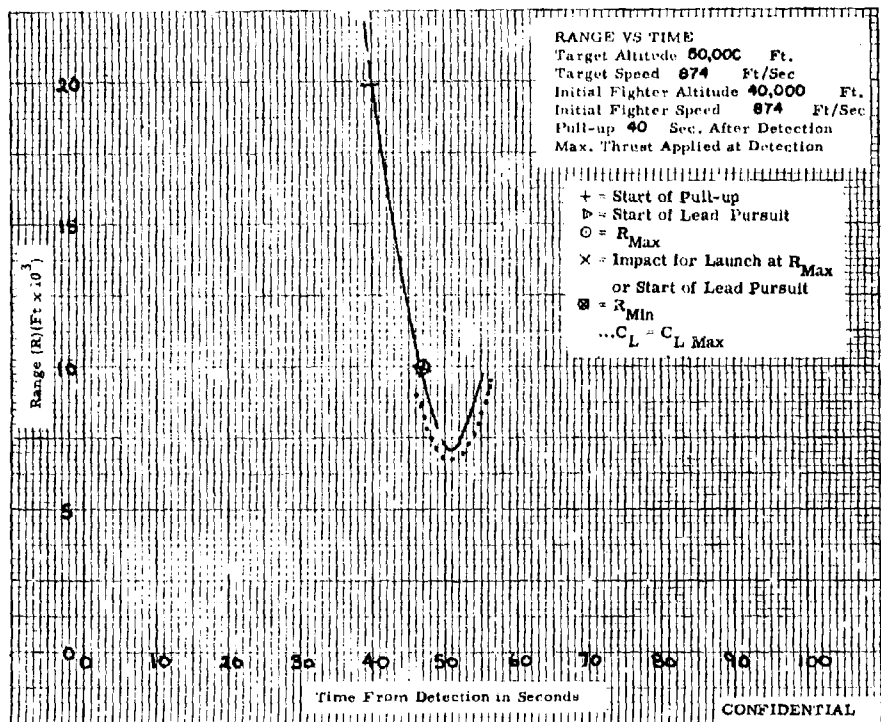
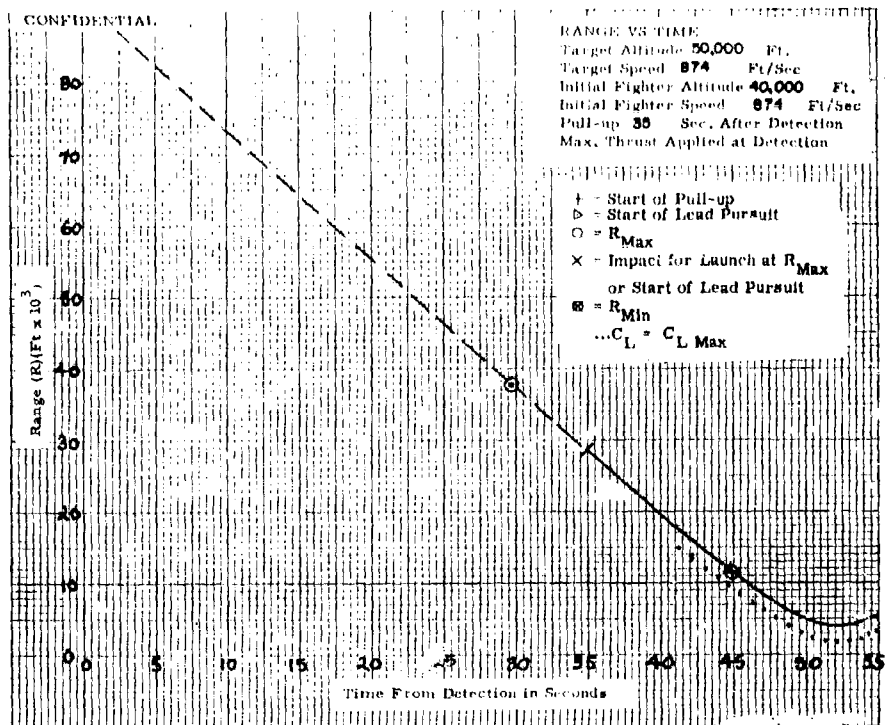
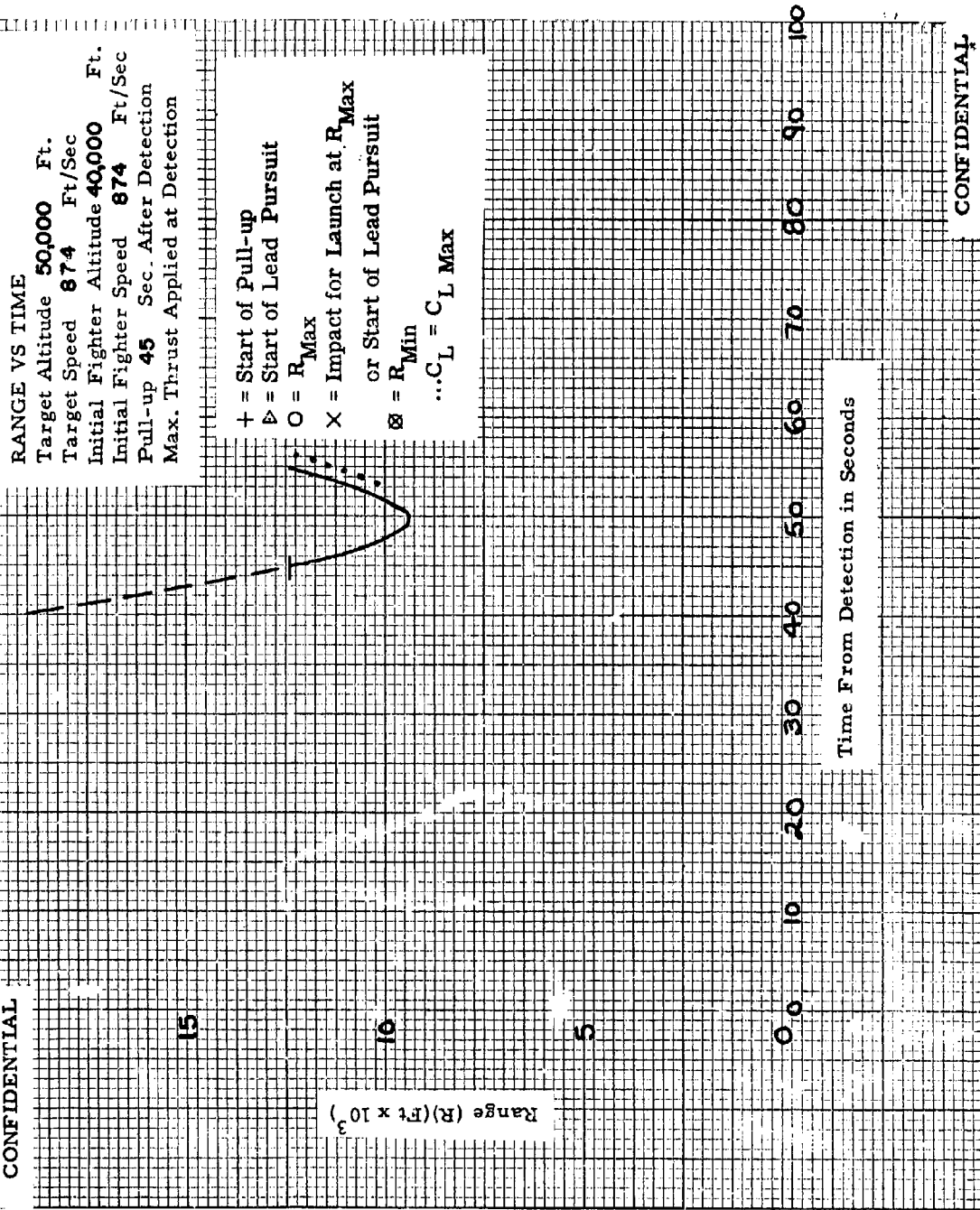


Figure 489

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CONFIDENTIAL

Figure 490

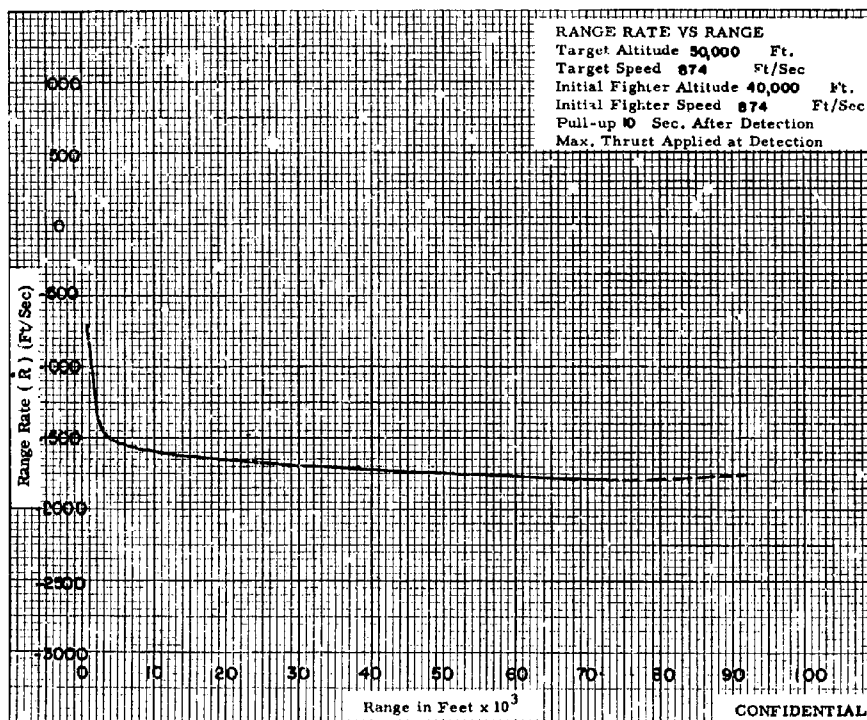
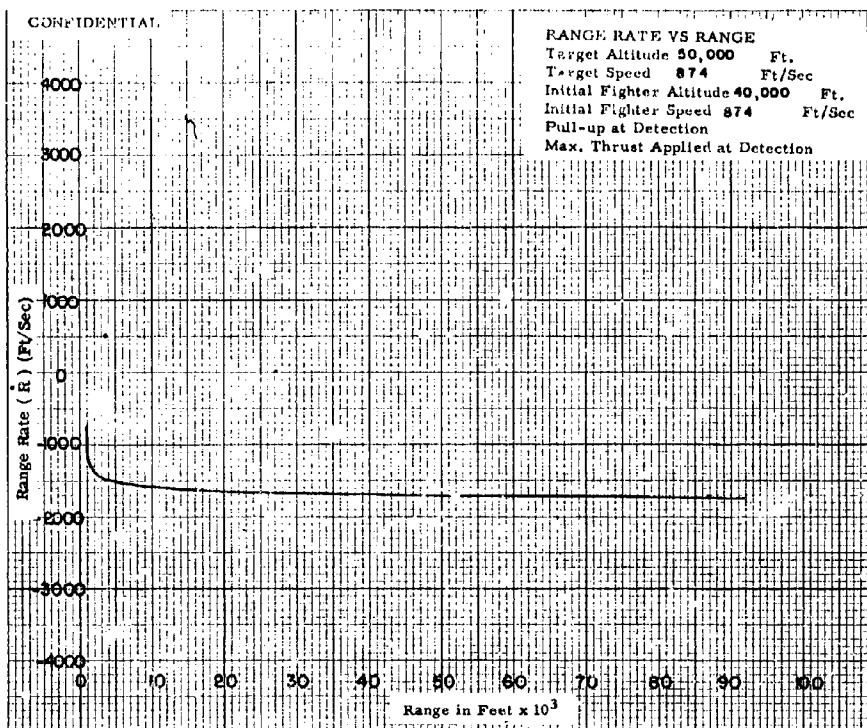


Figure 491

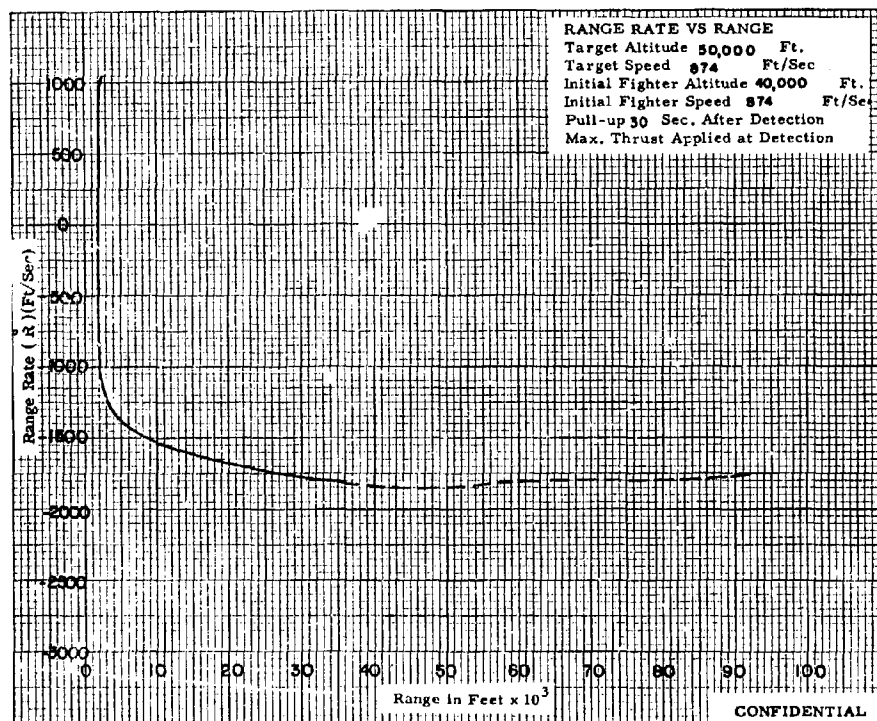
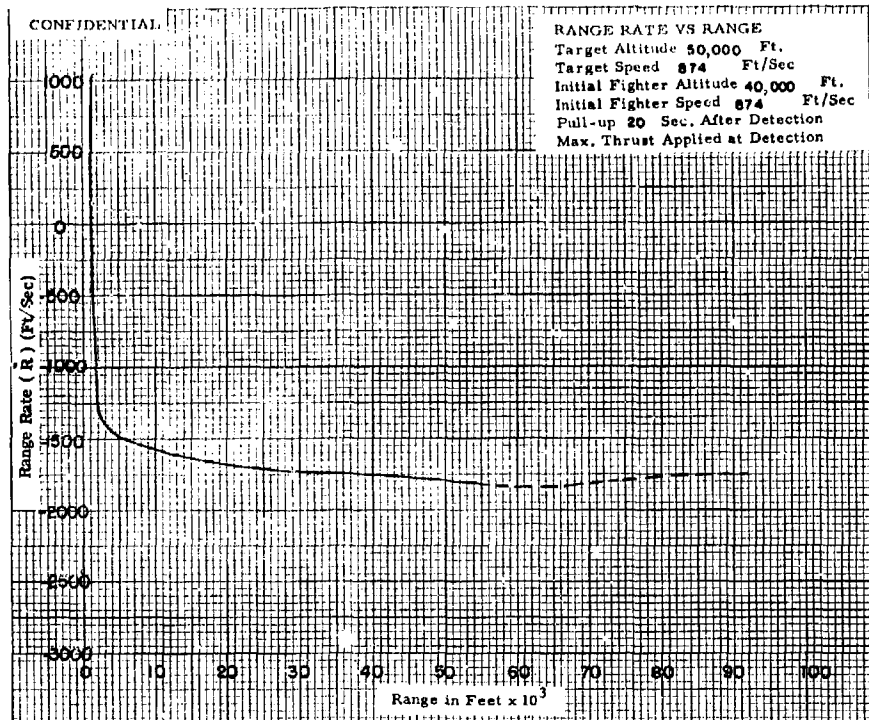
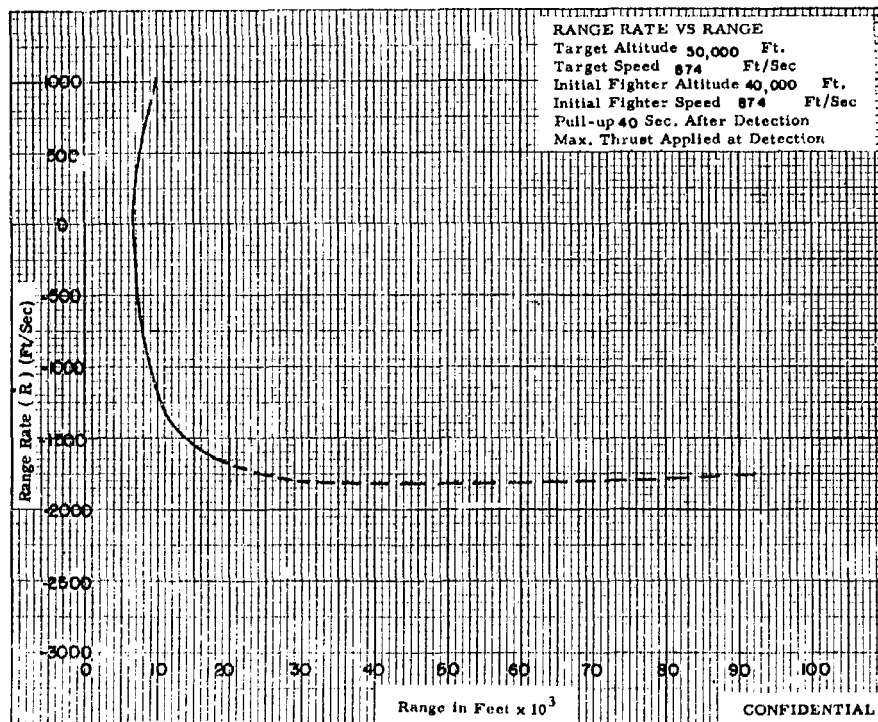
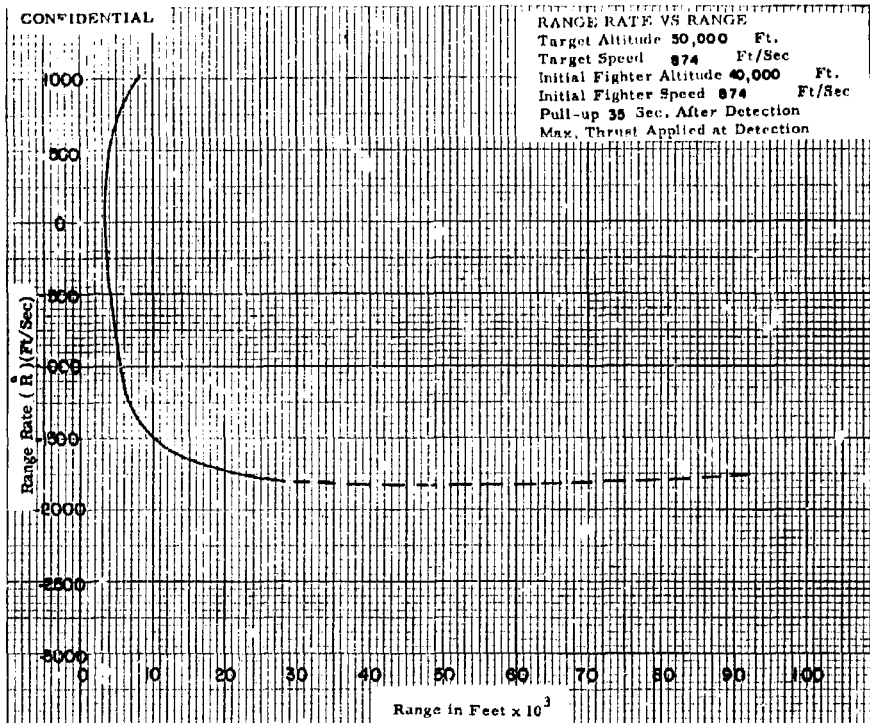


Figure 492



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 Figure 493

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RANGE RATE VS RANGE

Target Altitude 50,000 Ft.
Target Speed 874 Ft/Sec
Initial Fighter Altitude 40,000 Ft.
Initial Fighter Speed 874 Ft/Sec
Pull-up 45 Sec. After Detection
Max. Thrust Applied at Detection

1000

500

0

Range Rate (R) (Ft/Sec)

-500

-1000

-1500

-2000

-2500

-3000

0

10

20

30

40

50

60

70

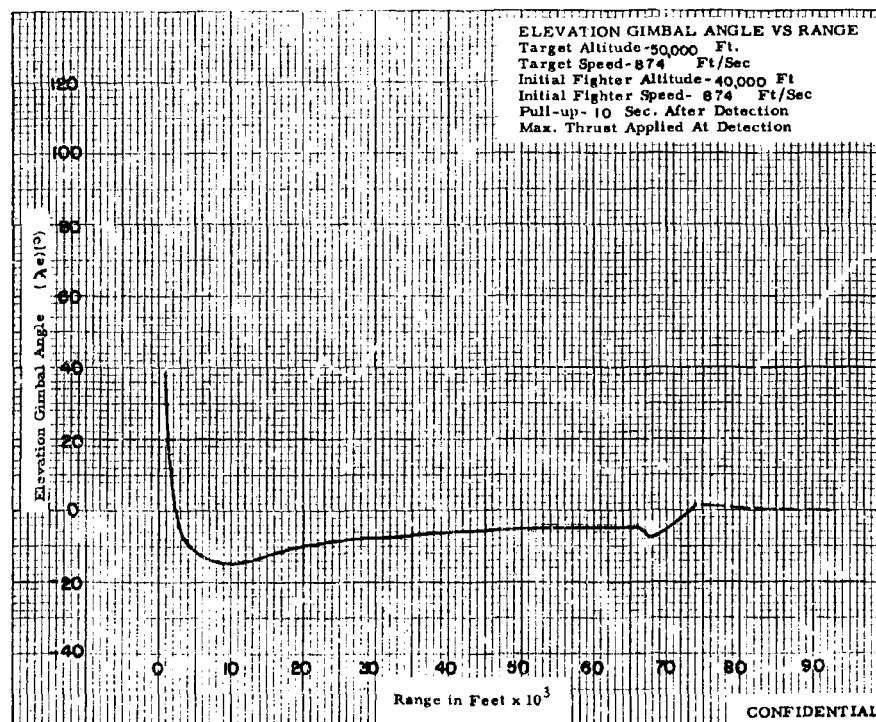
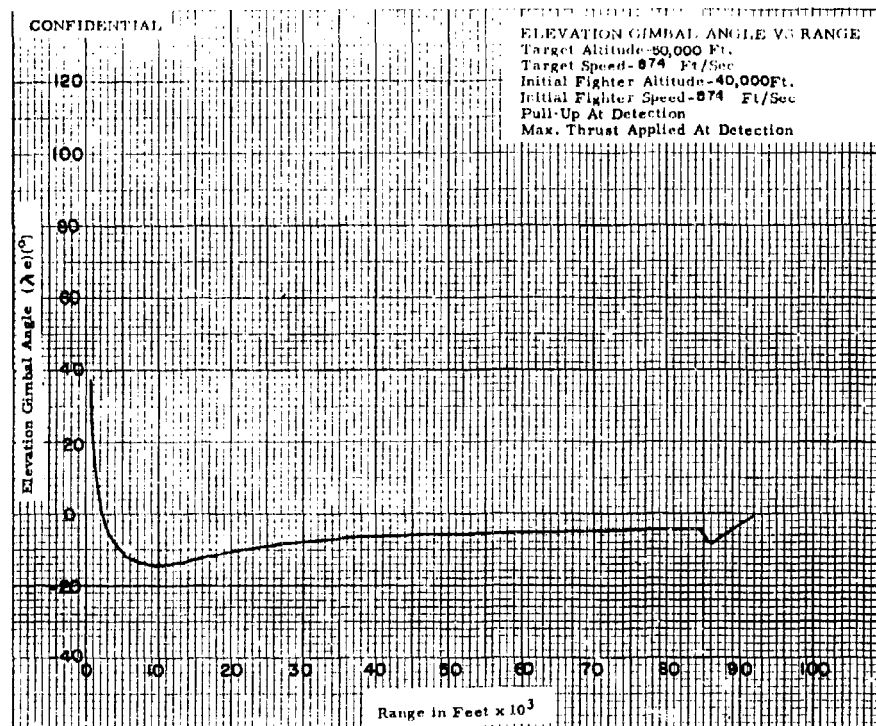
80

90

100

Range in Feet $\times 10^3$

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 Figure 495

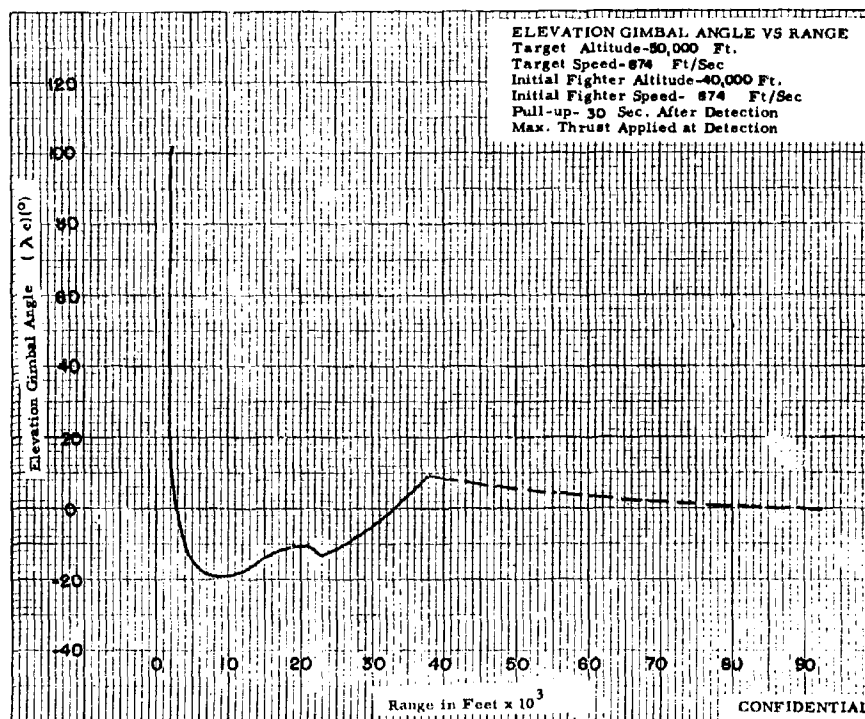
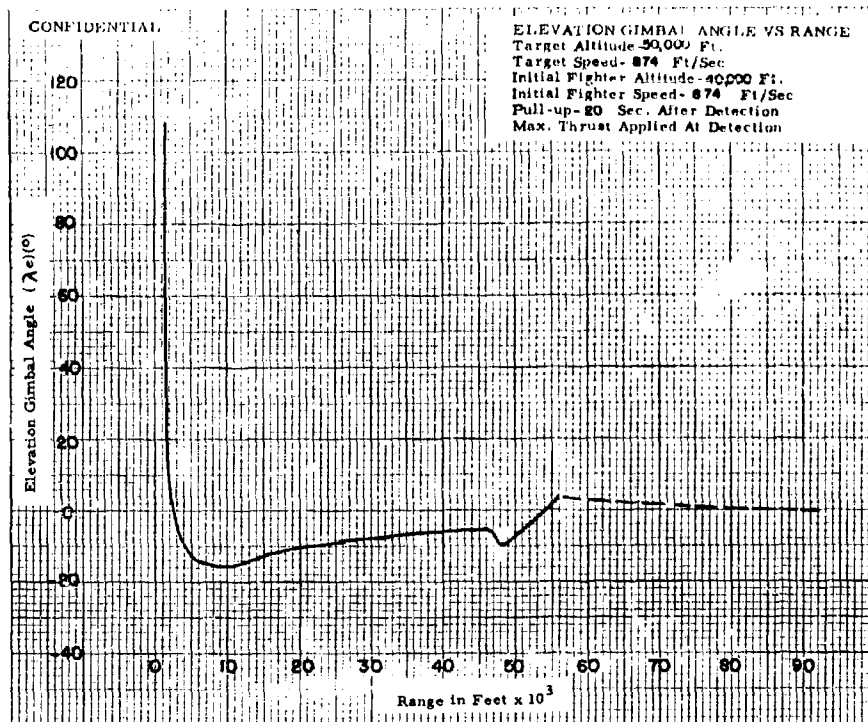


Figure 496

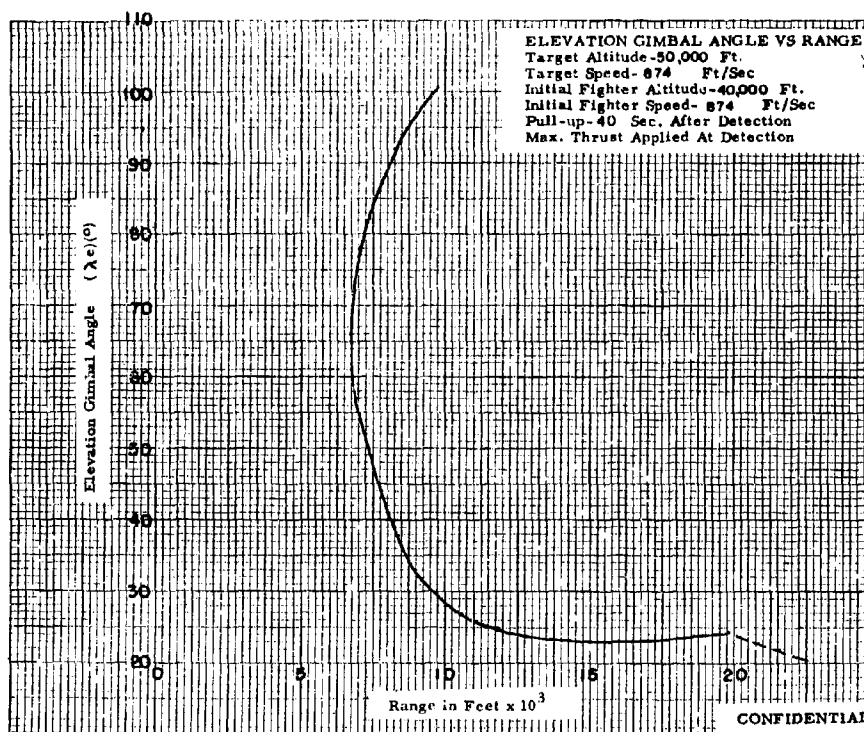
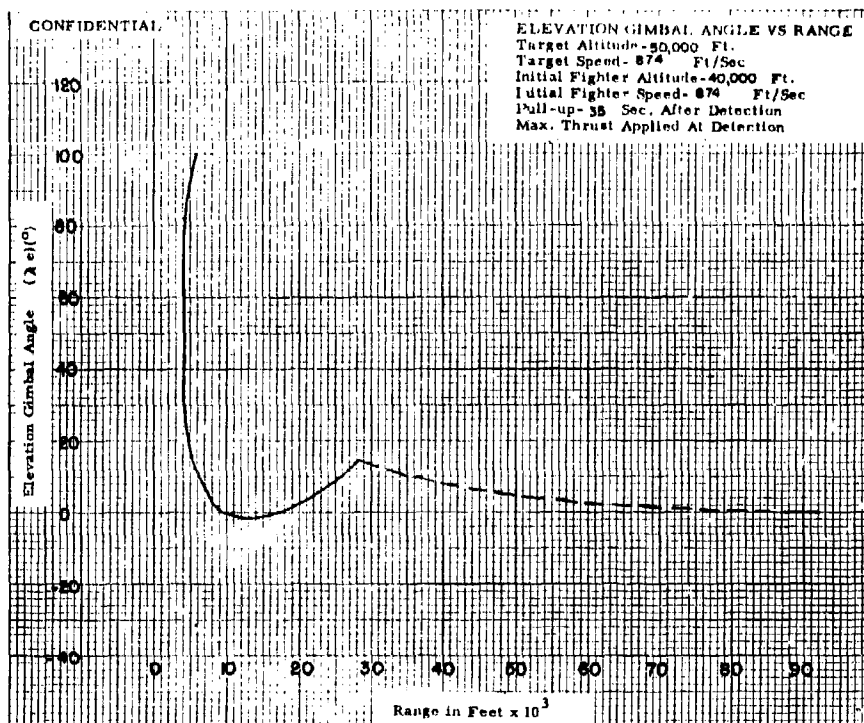


Figure 497

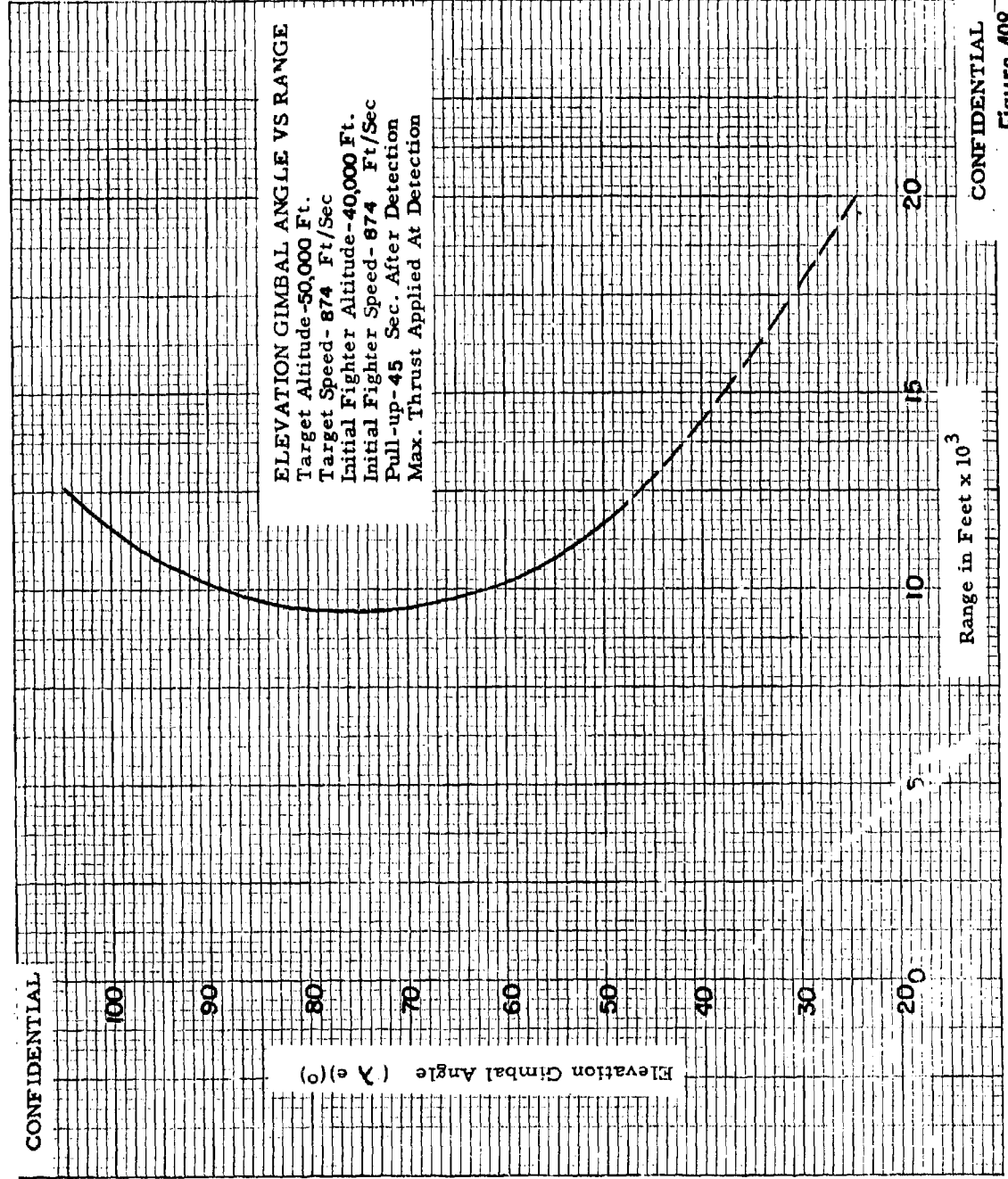
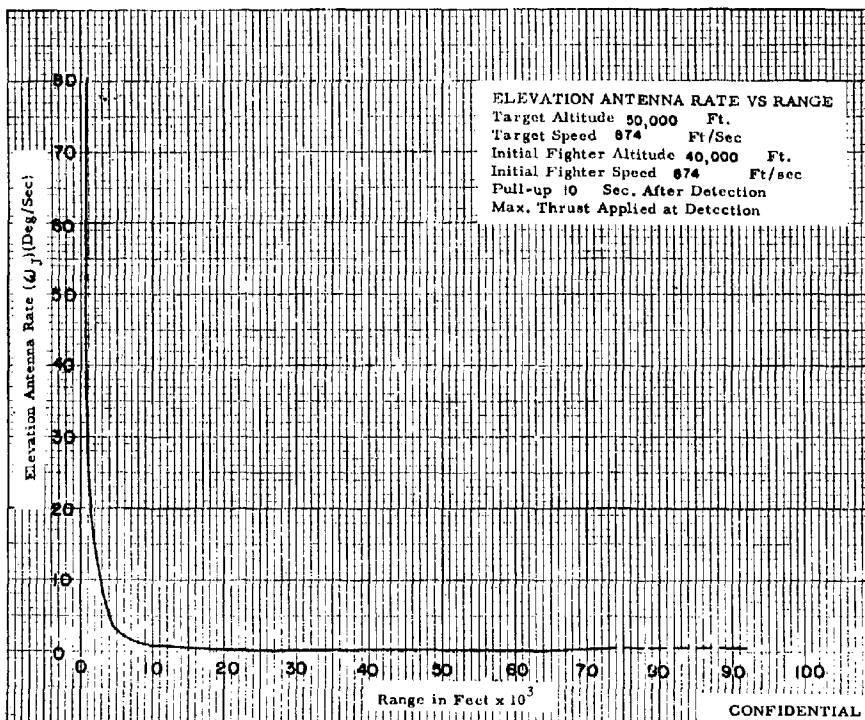
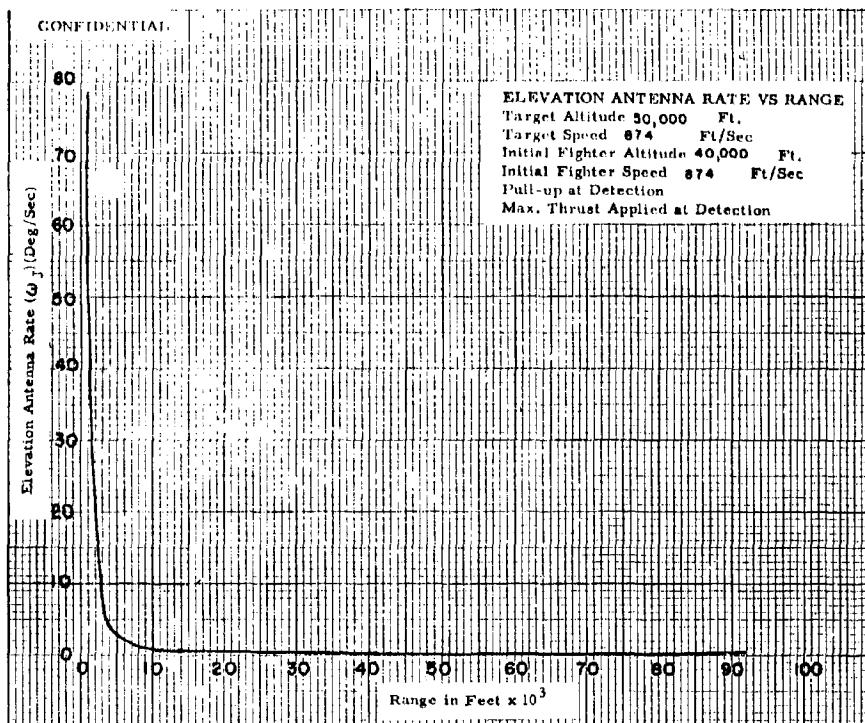


Figure 498



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 Figure 499

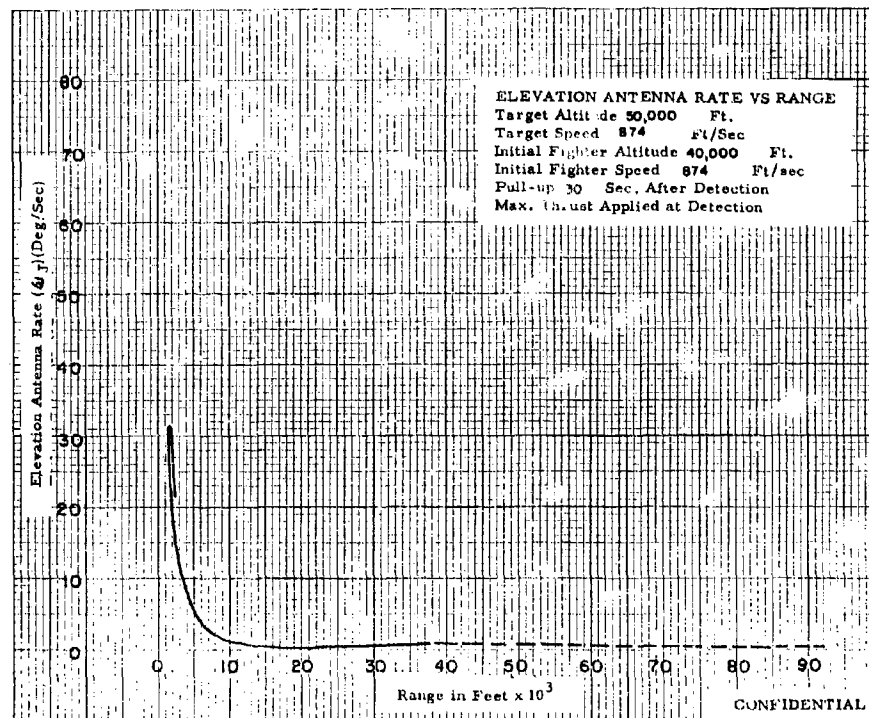
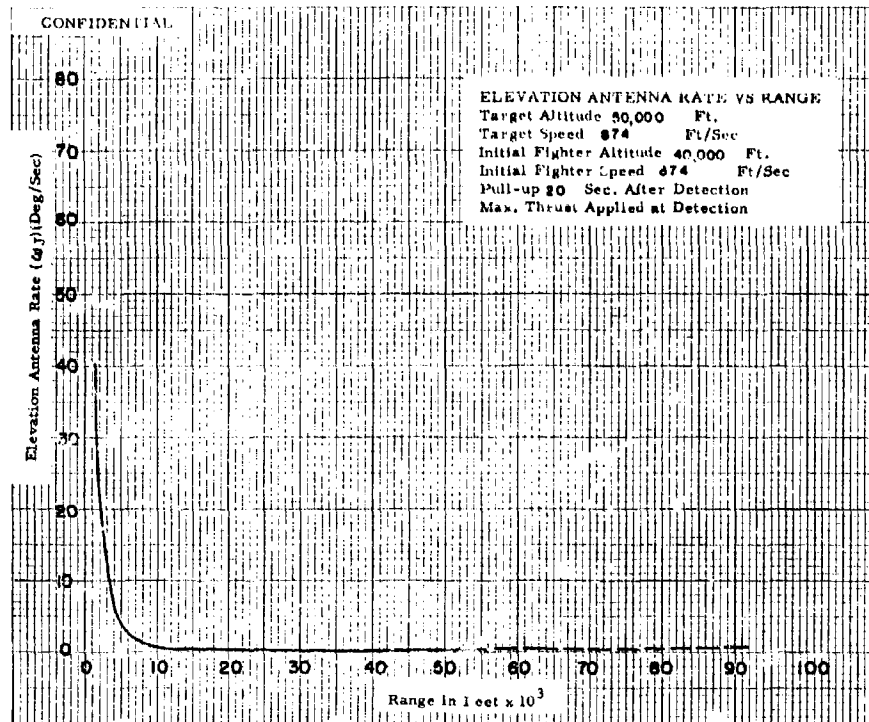
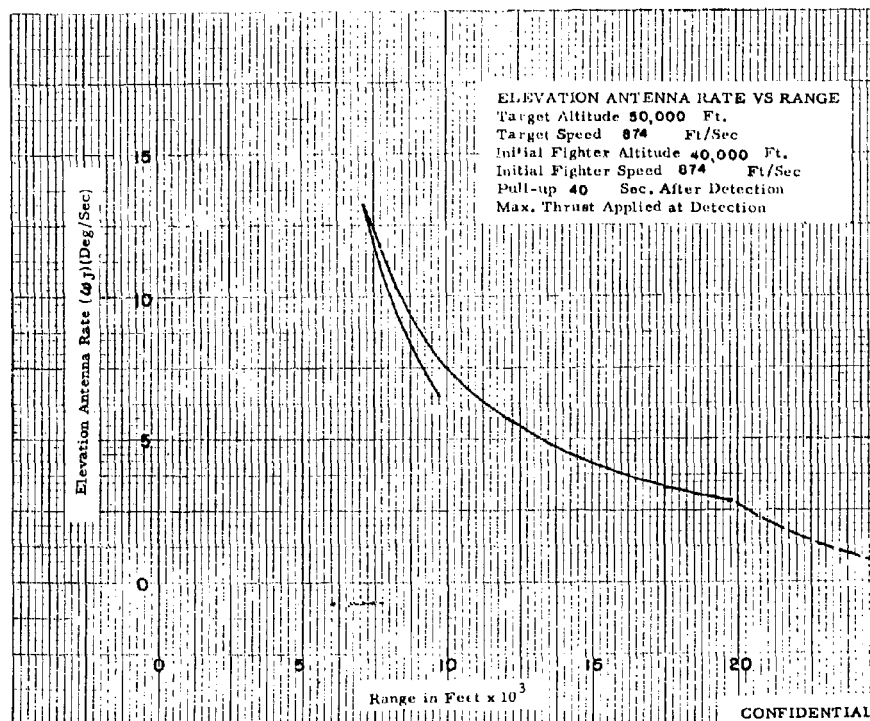
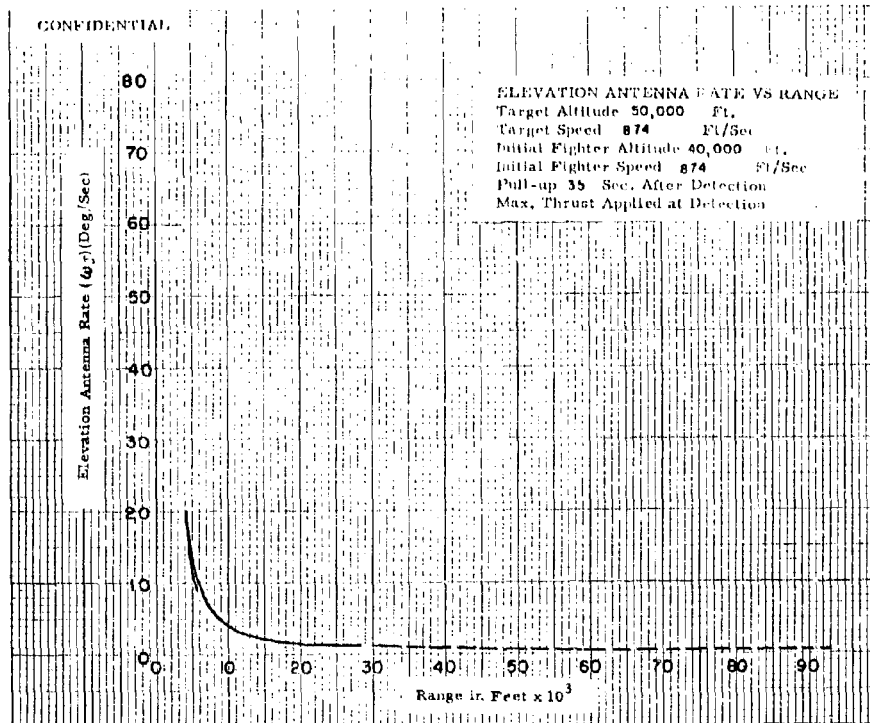


Figure 500

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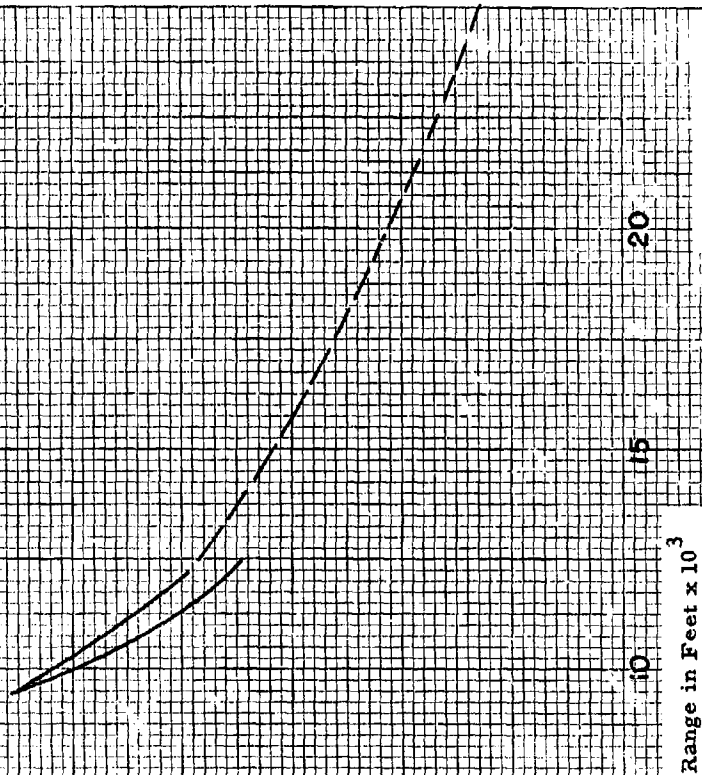
Figure 501

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ELEVATION ANTENNA RATE VS RANGE

Target Altitude 50,000 Ft.
Target Speed 874 Ft/Sec
Initial Fighter Altitude 40,000 Ft.
Initial Fighter Speed 874 Ft/sec
Pull-up 45 Sec. After Detection
Max. Thrust Applied at Detection

Elevation Antenna Rate (ω_j) (Deg/Sec)



Range in Feet $\times 10^3$

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Figure 502

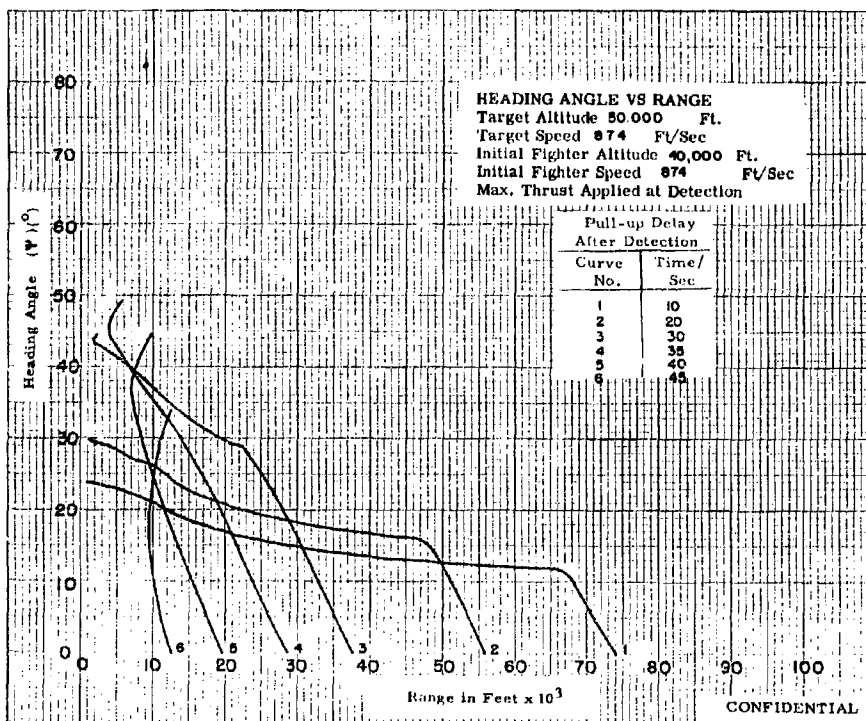
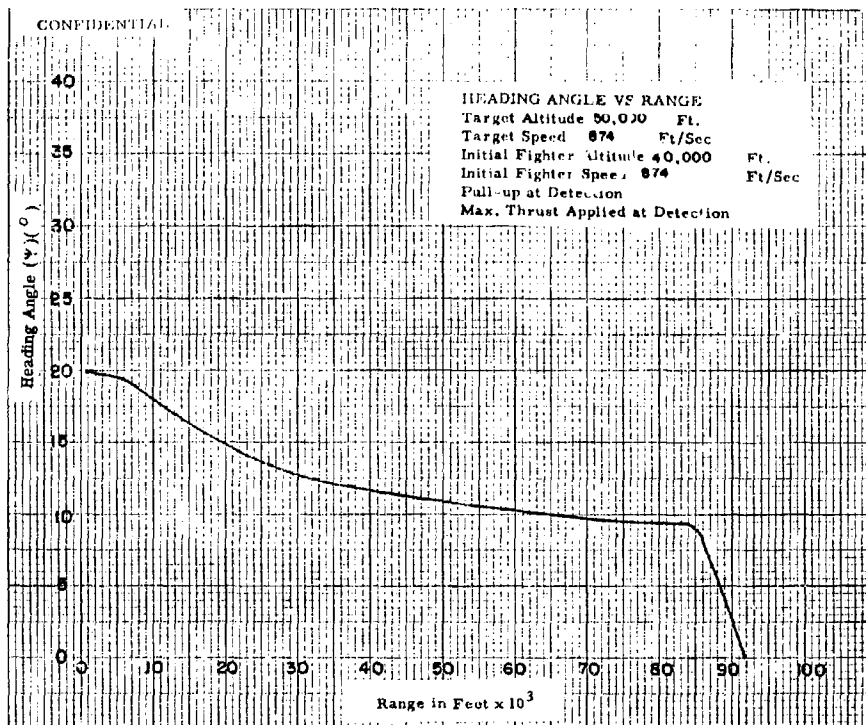


Figure 503

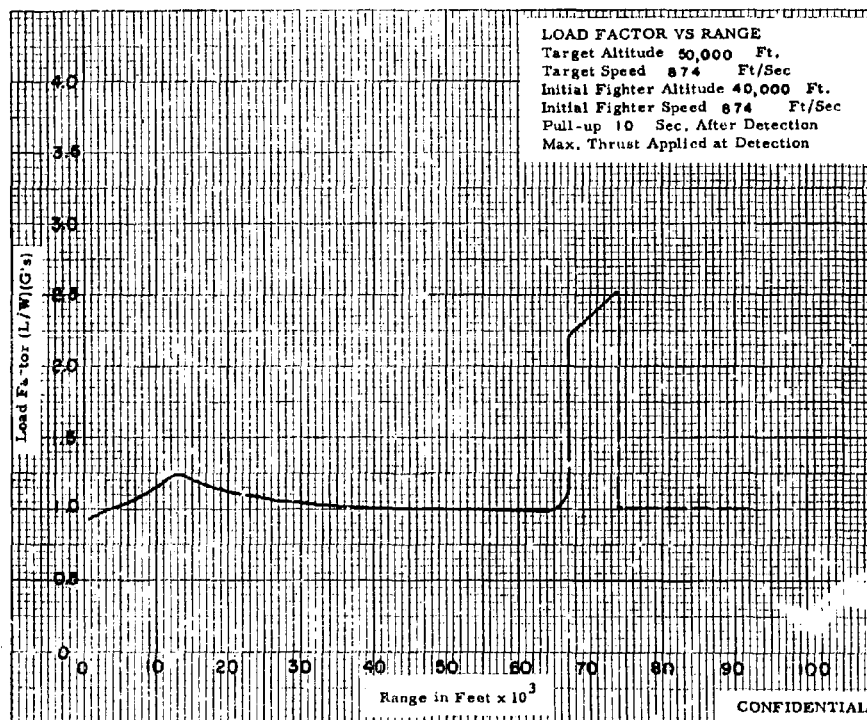
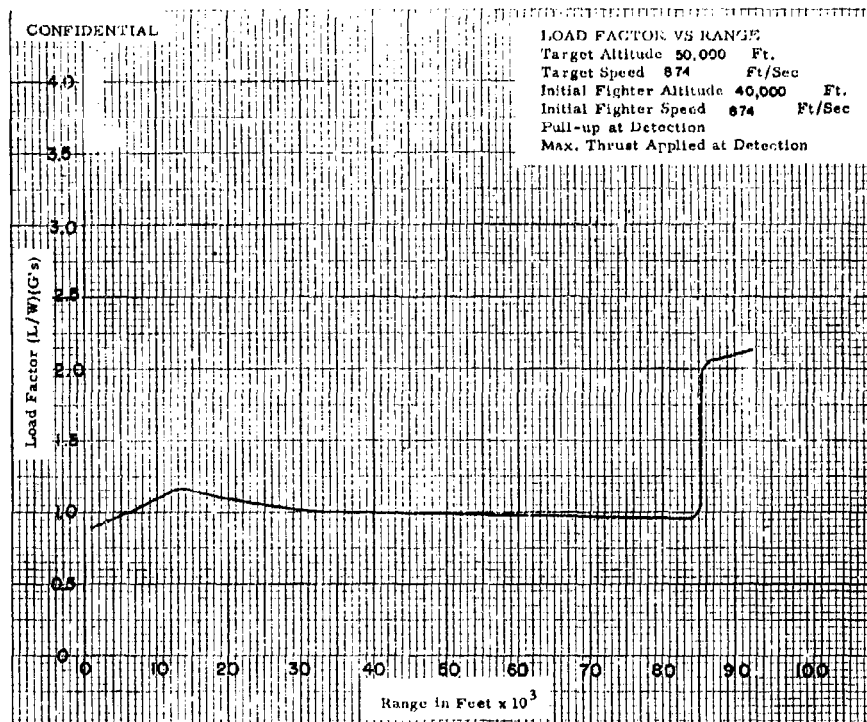
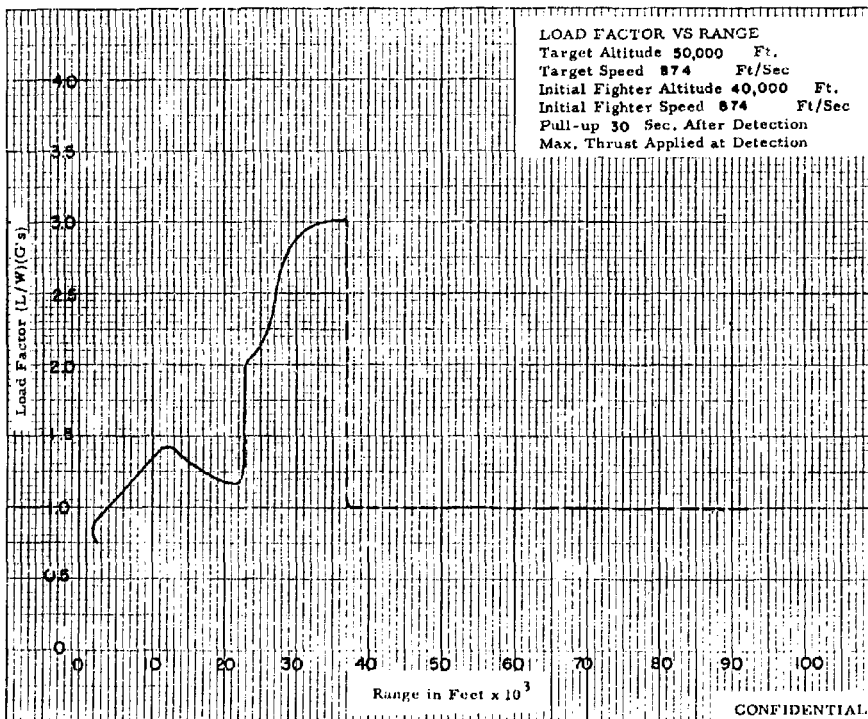
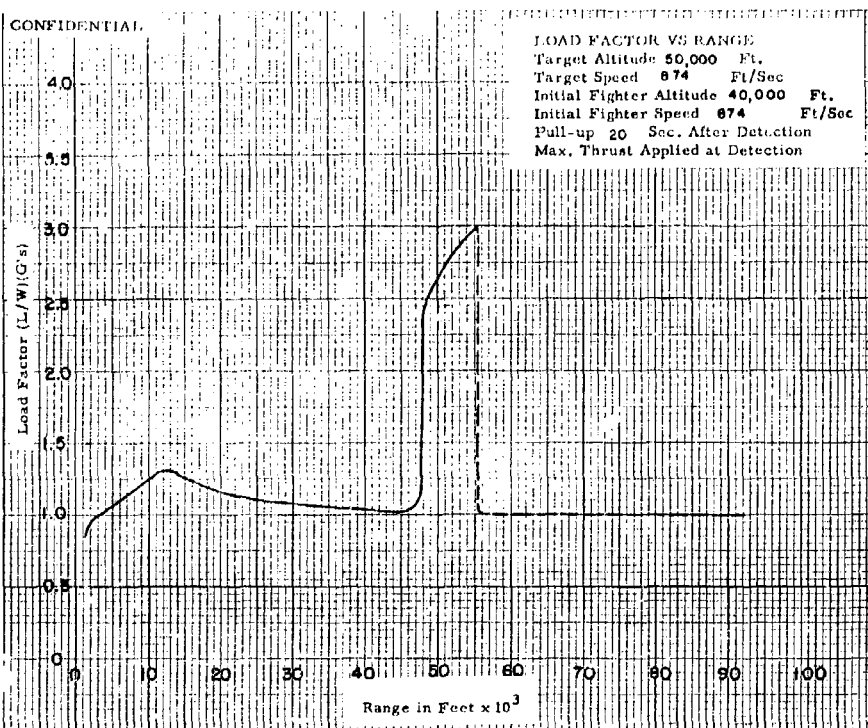


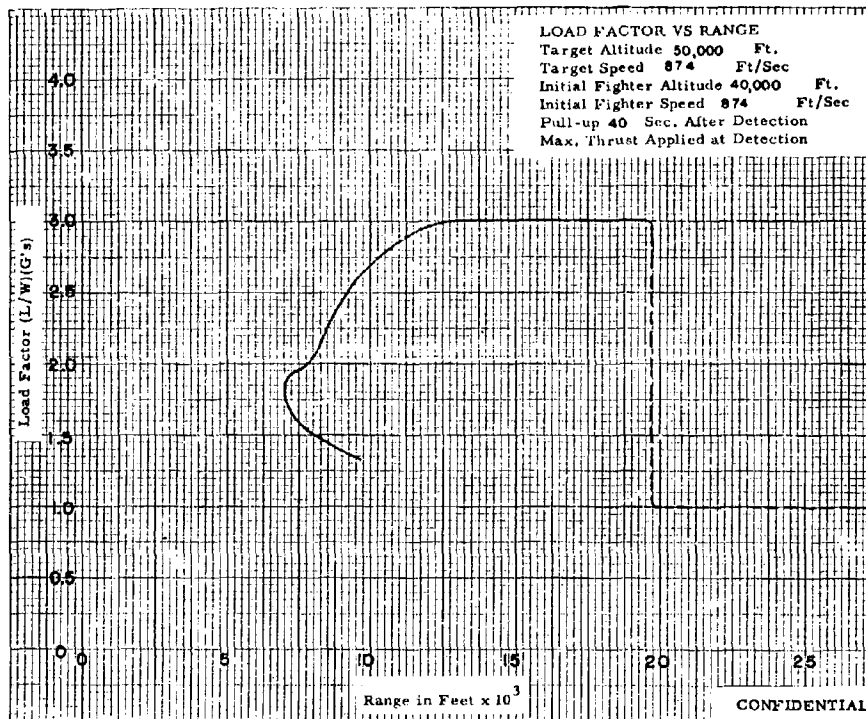
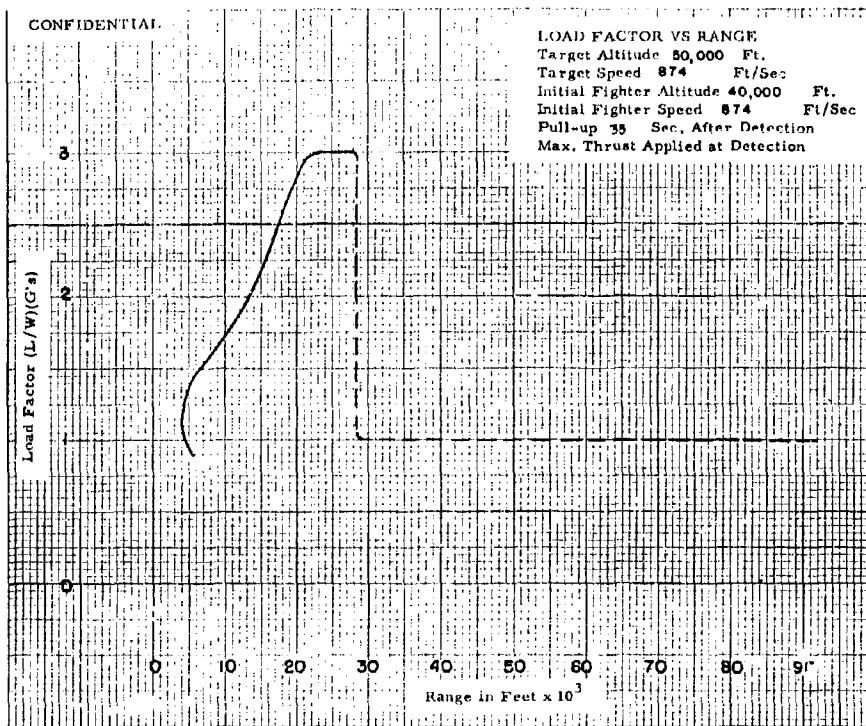
Figure 504

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 Figure 505

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Figure 506

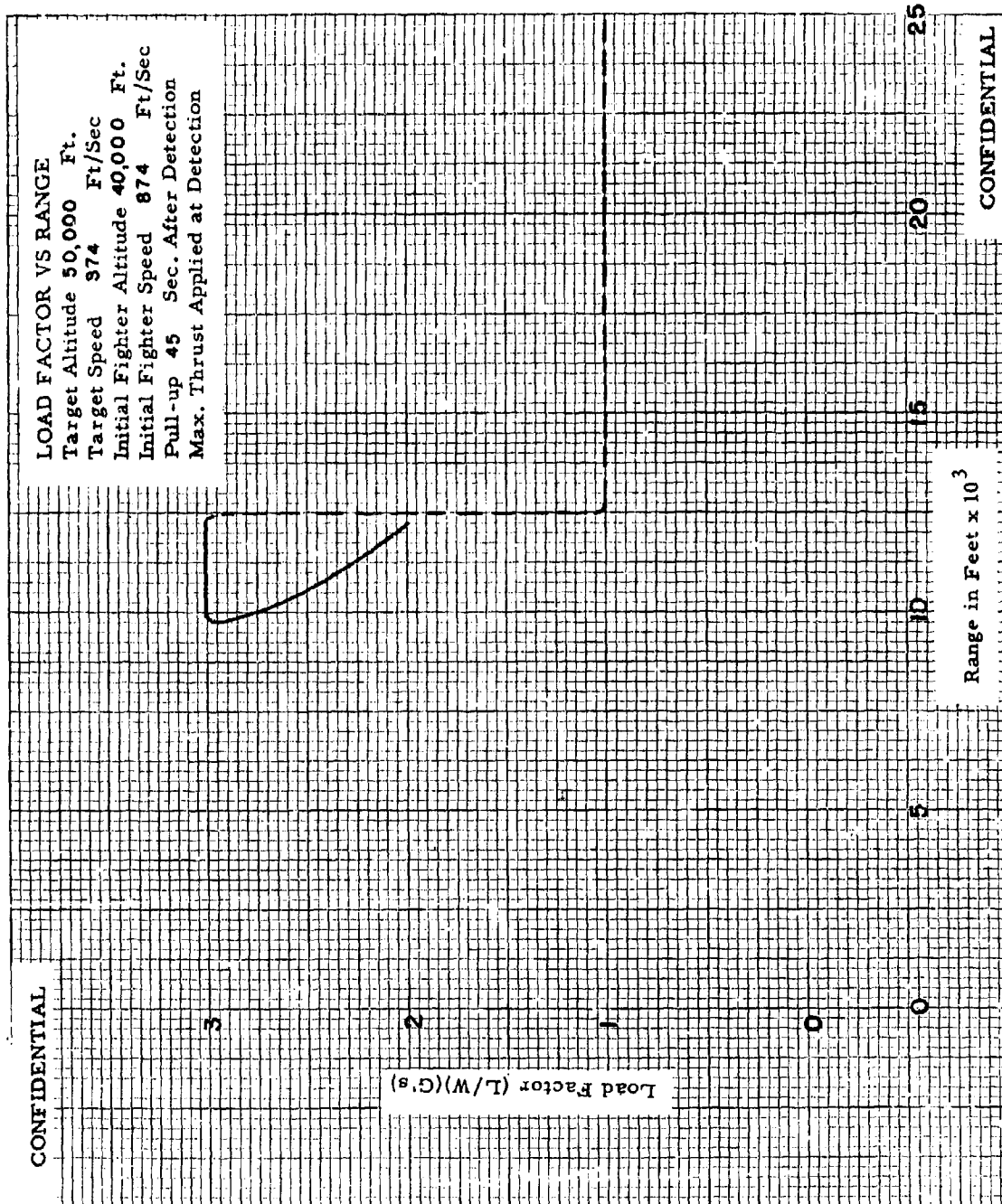
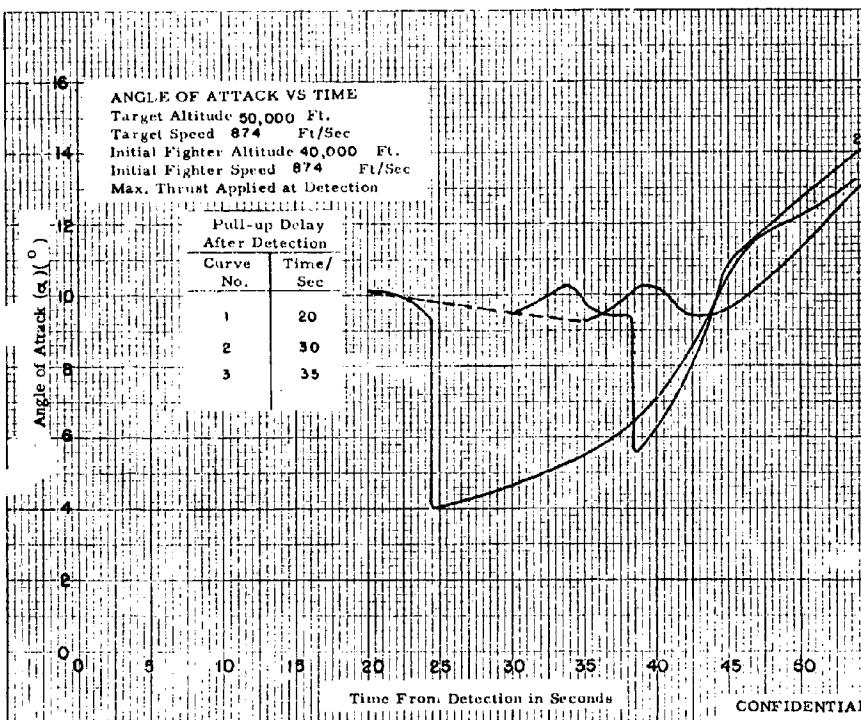
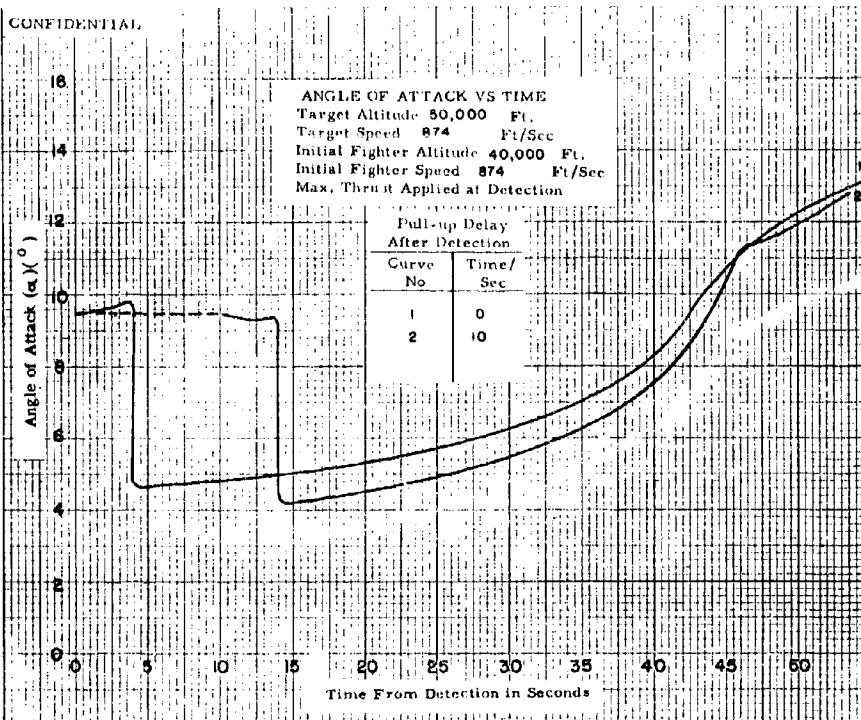


Figure 507

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Figure 508

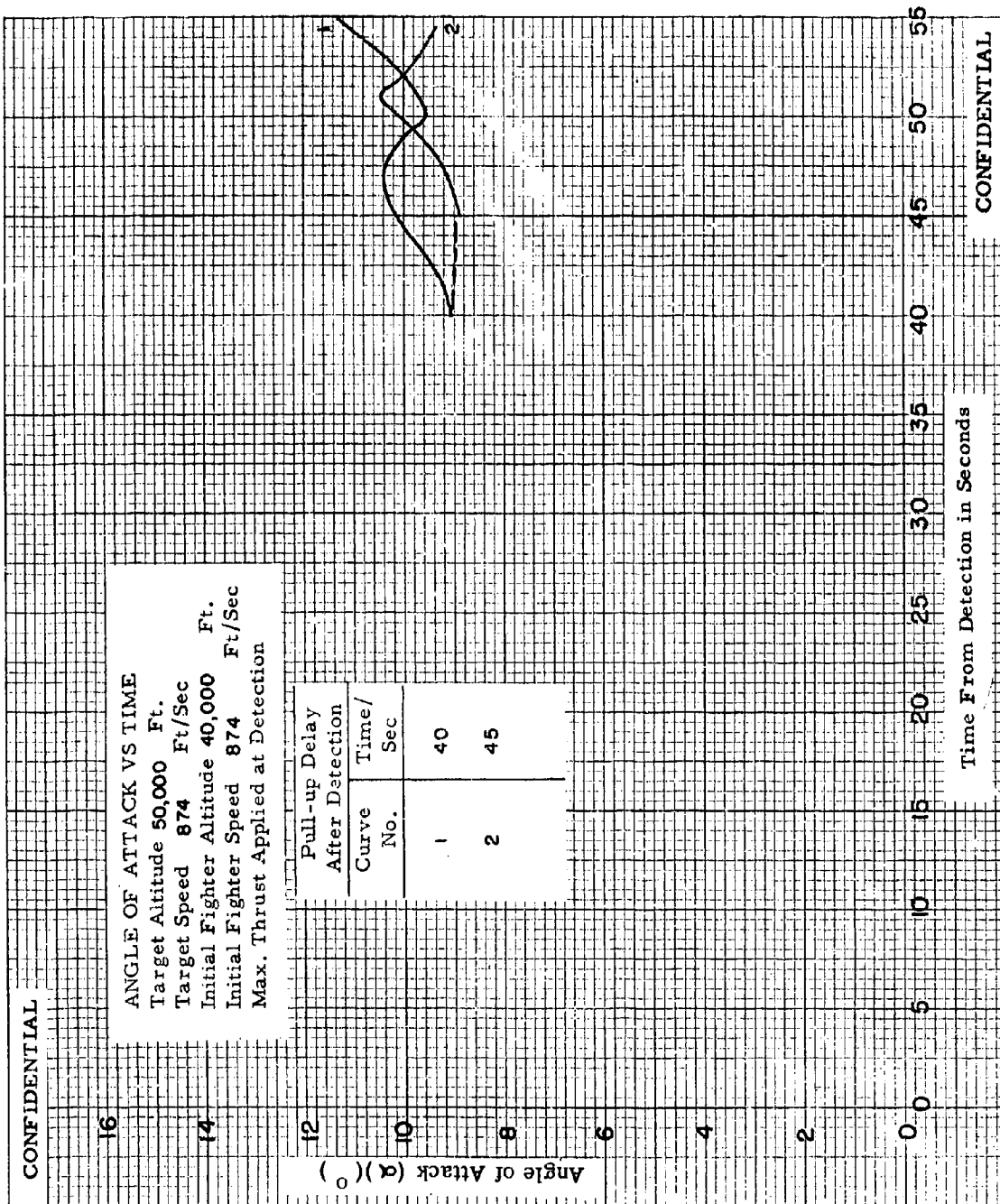


Figure 509

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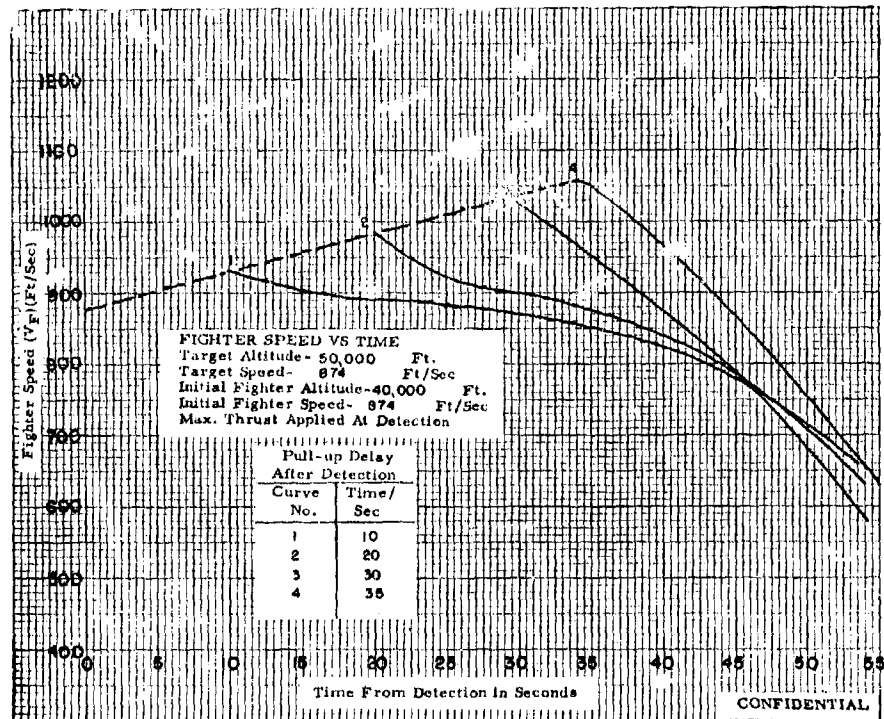
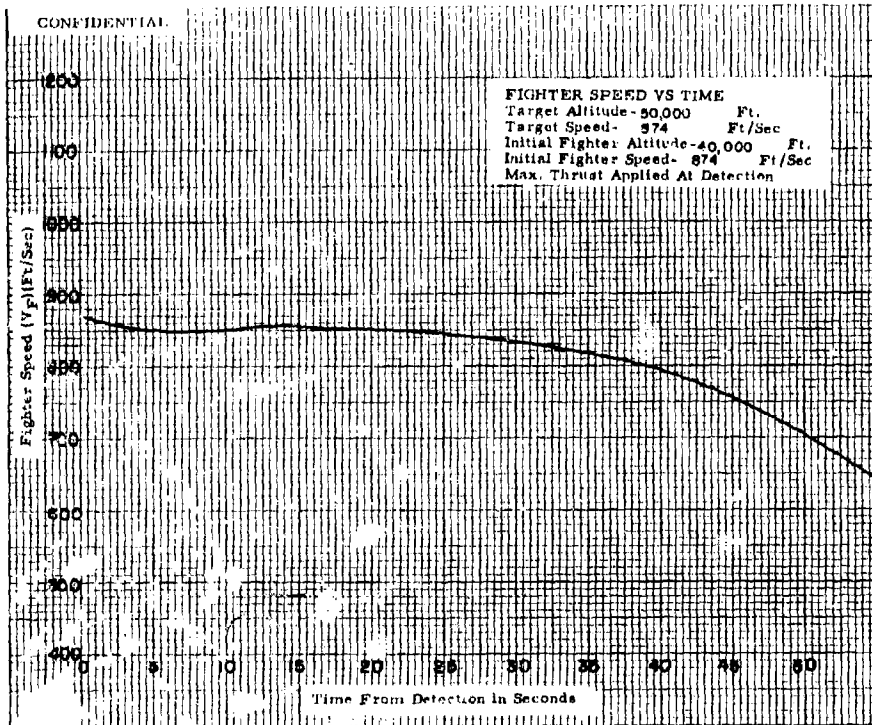
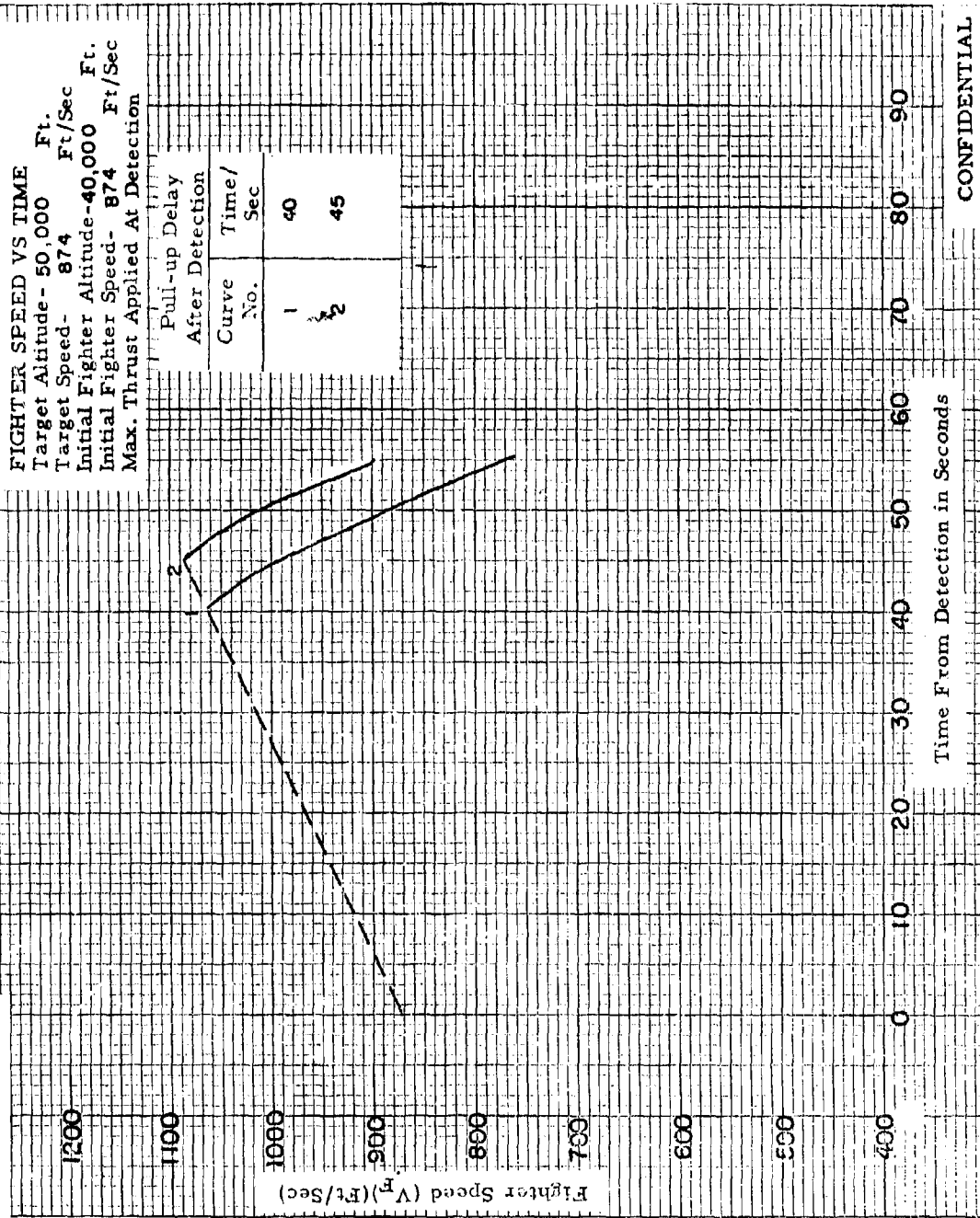


Figure 510

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Figure 511

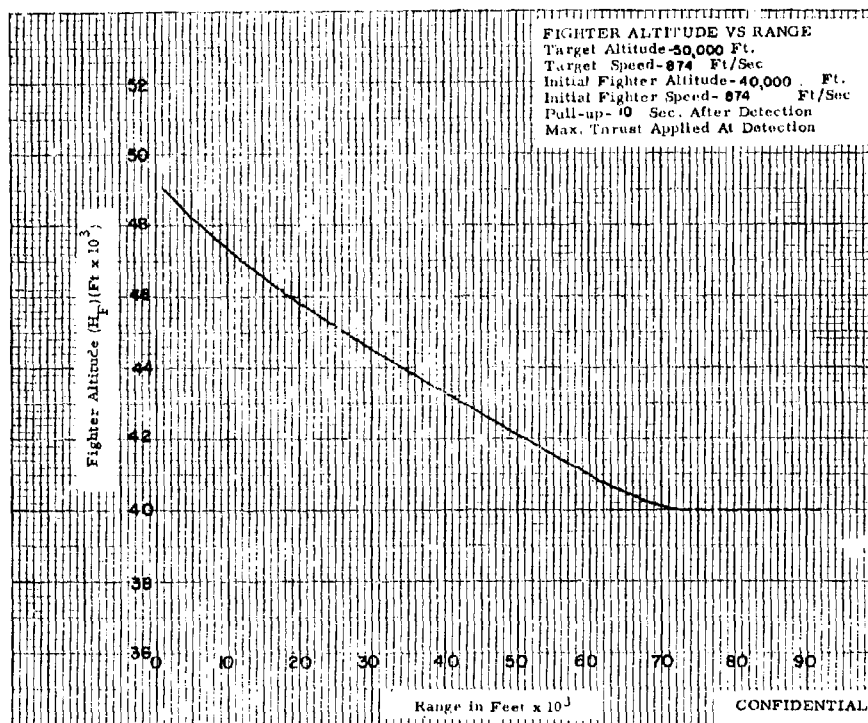
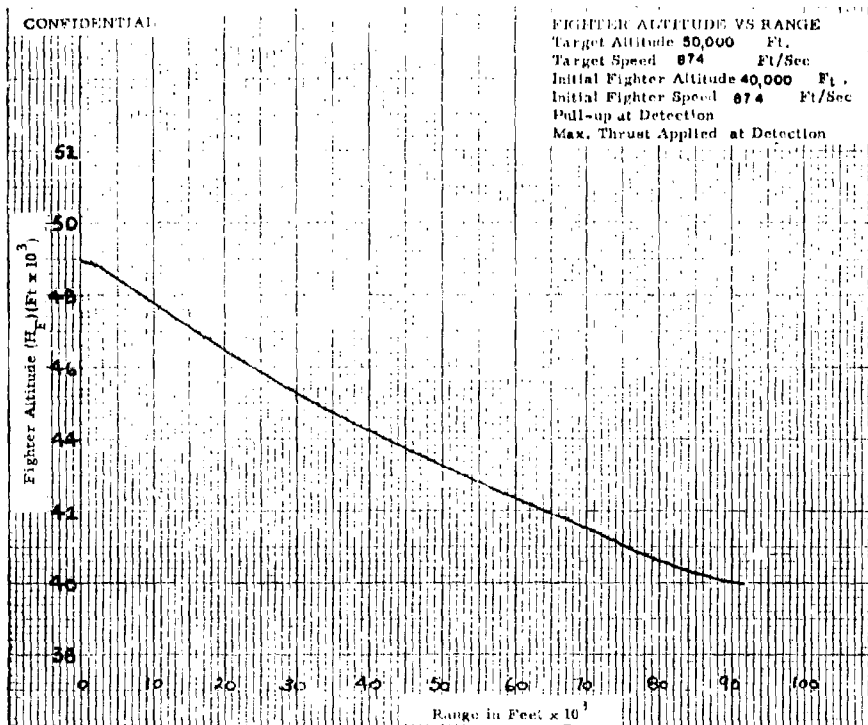


Figure 512

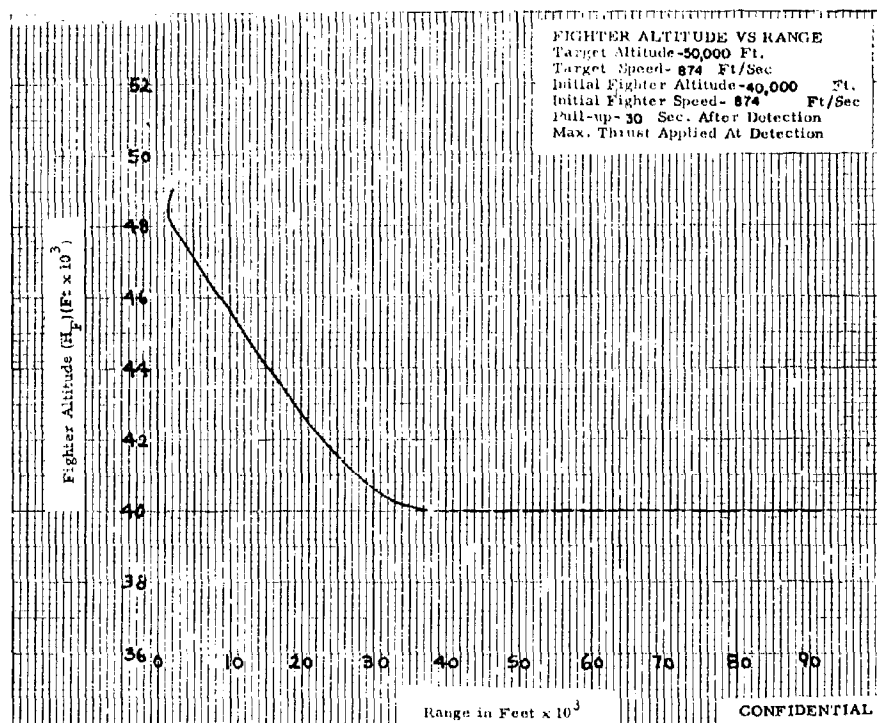
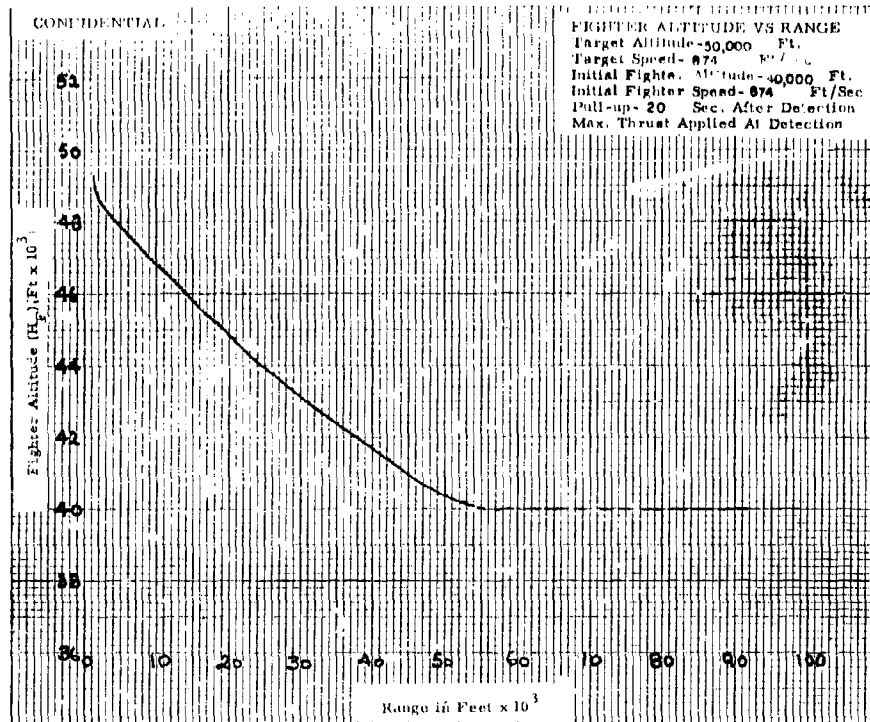


Figure 513

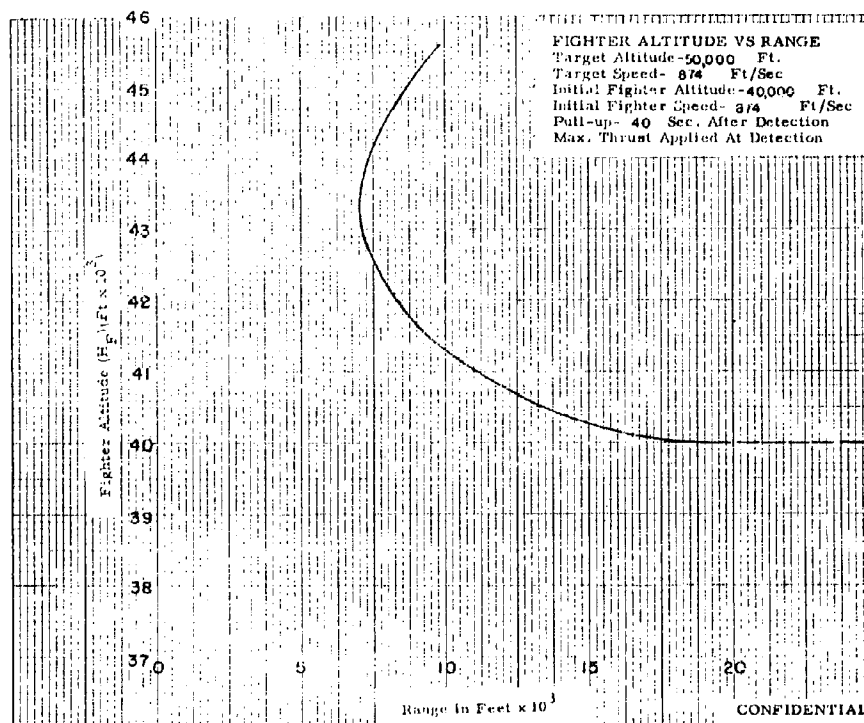
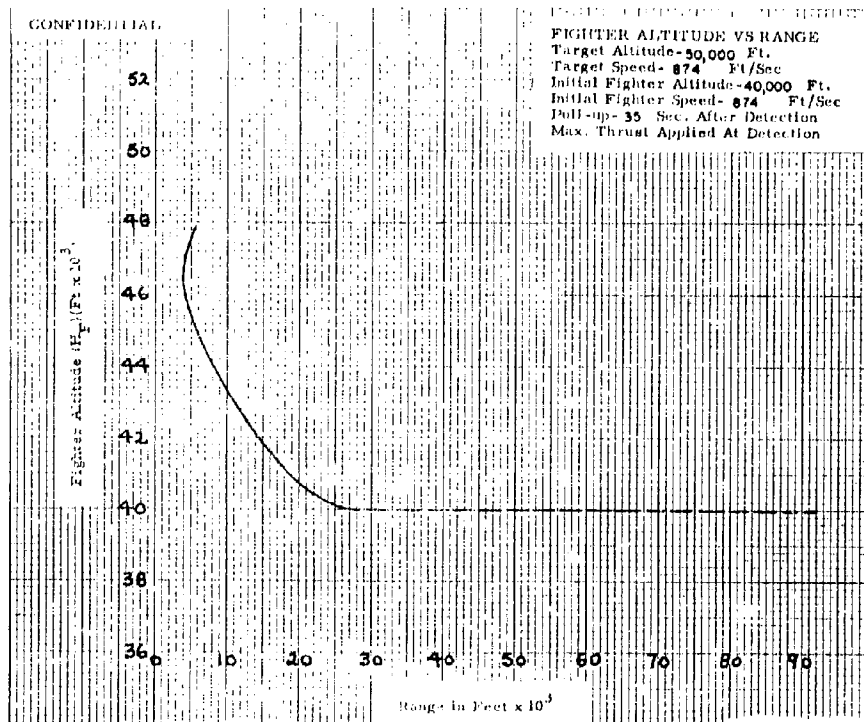


Figure 514

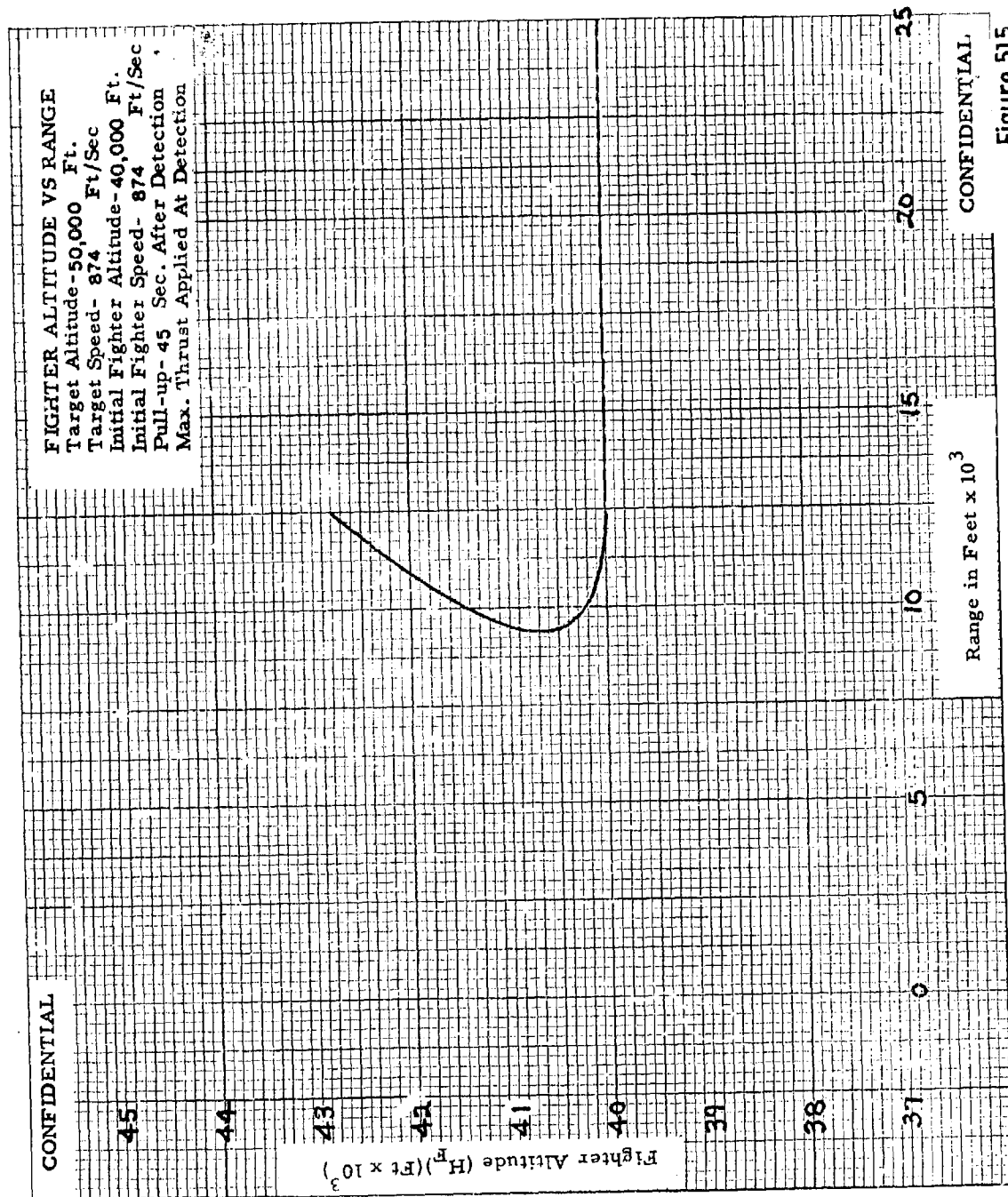
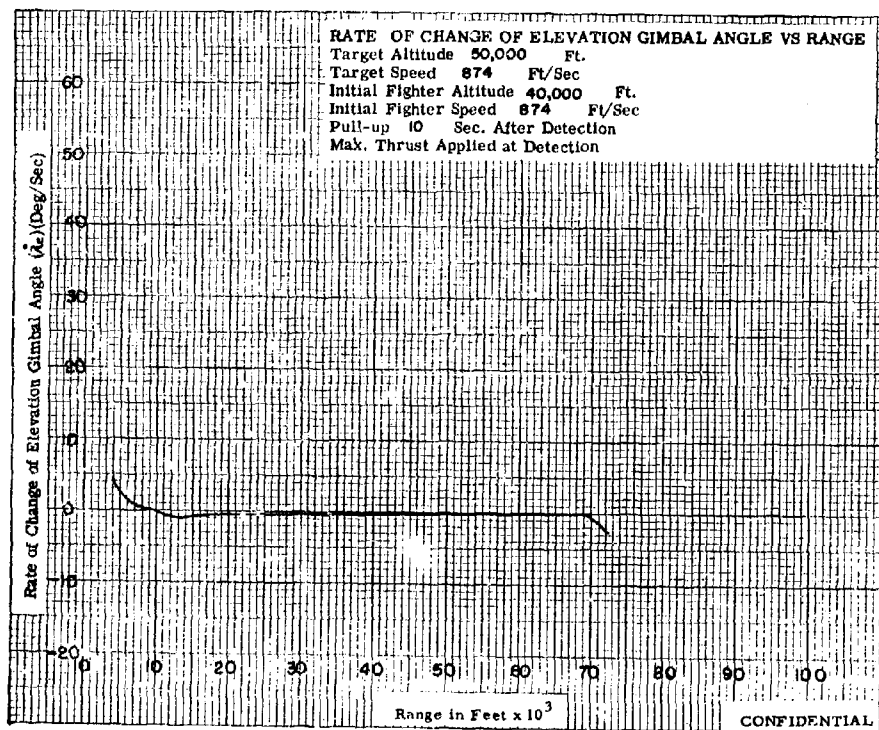
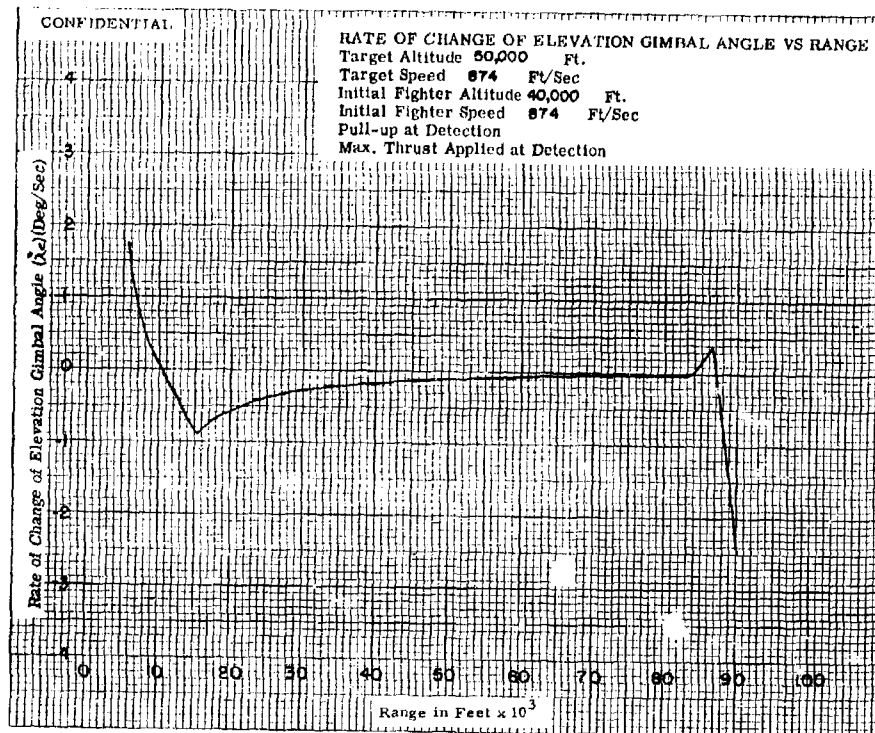


Figure 515



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 Figure 516

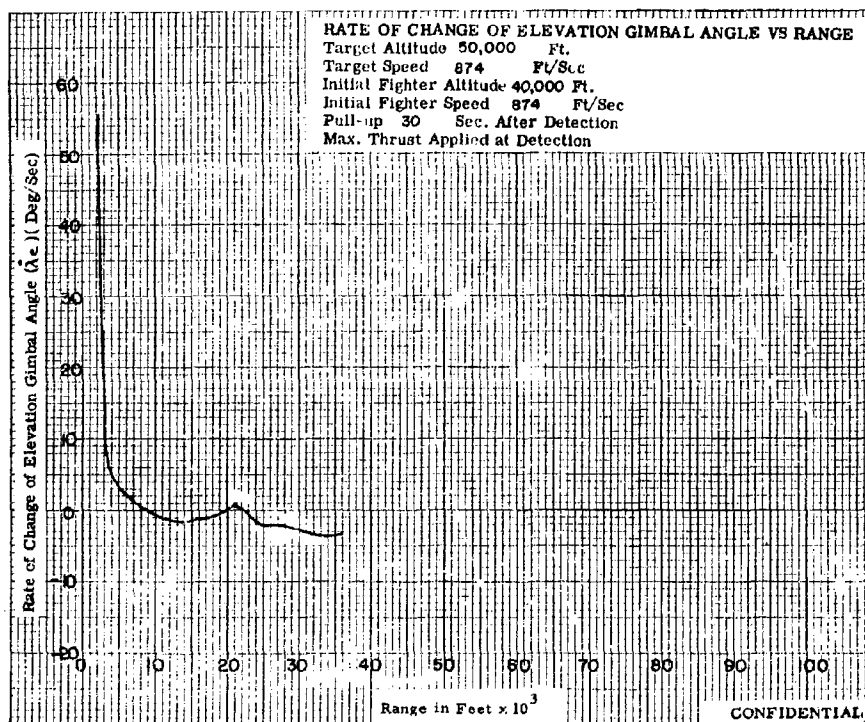
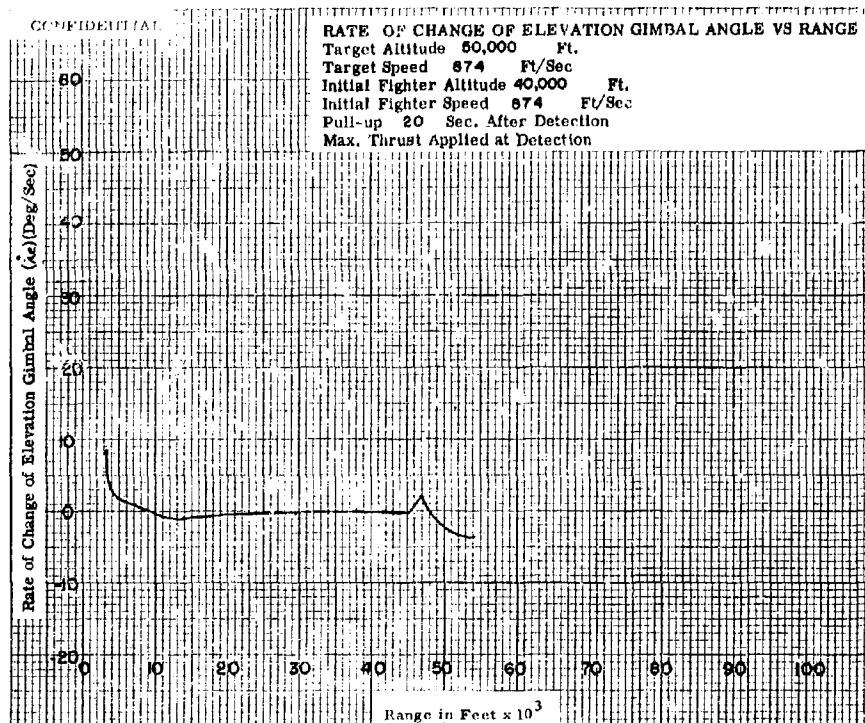


Figure 517

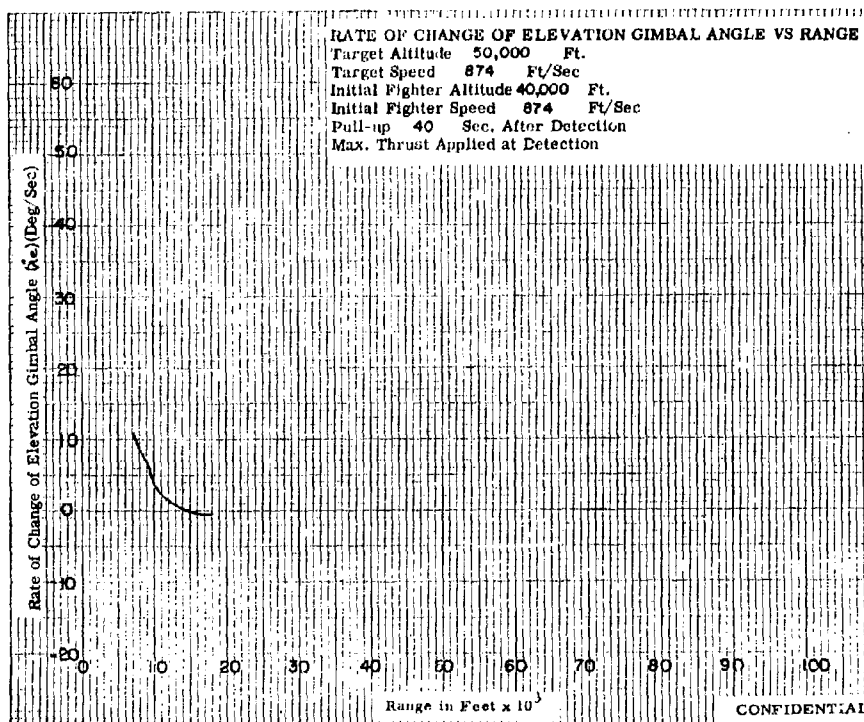
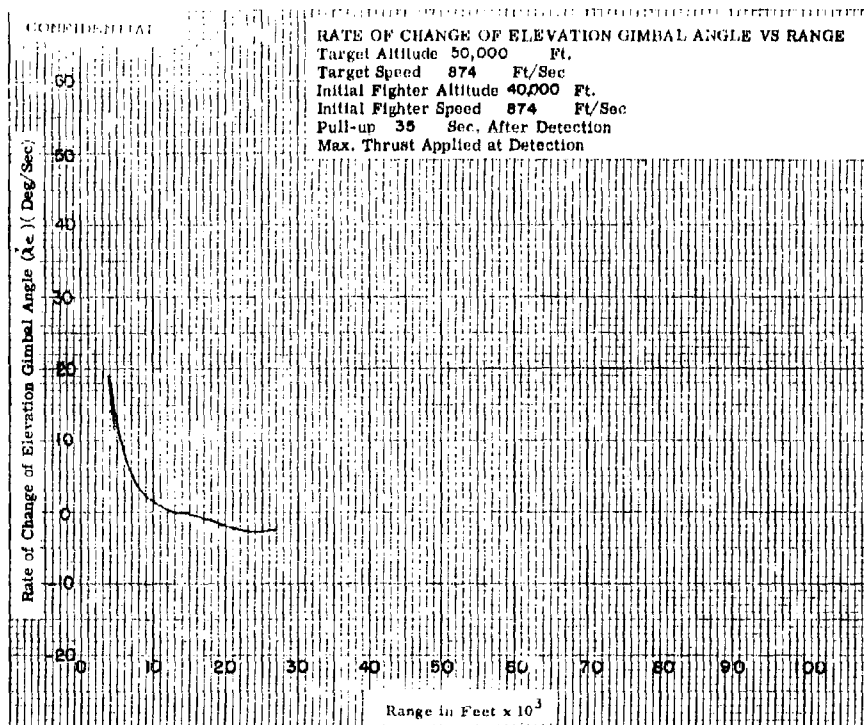


Figure 518

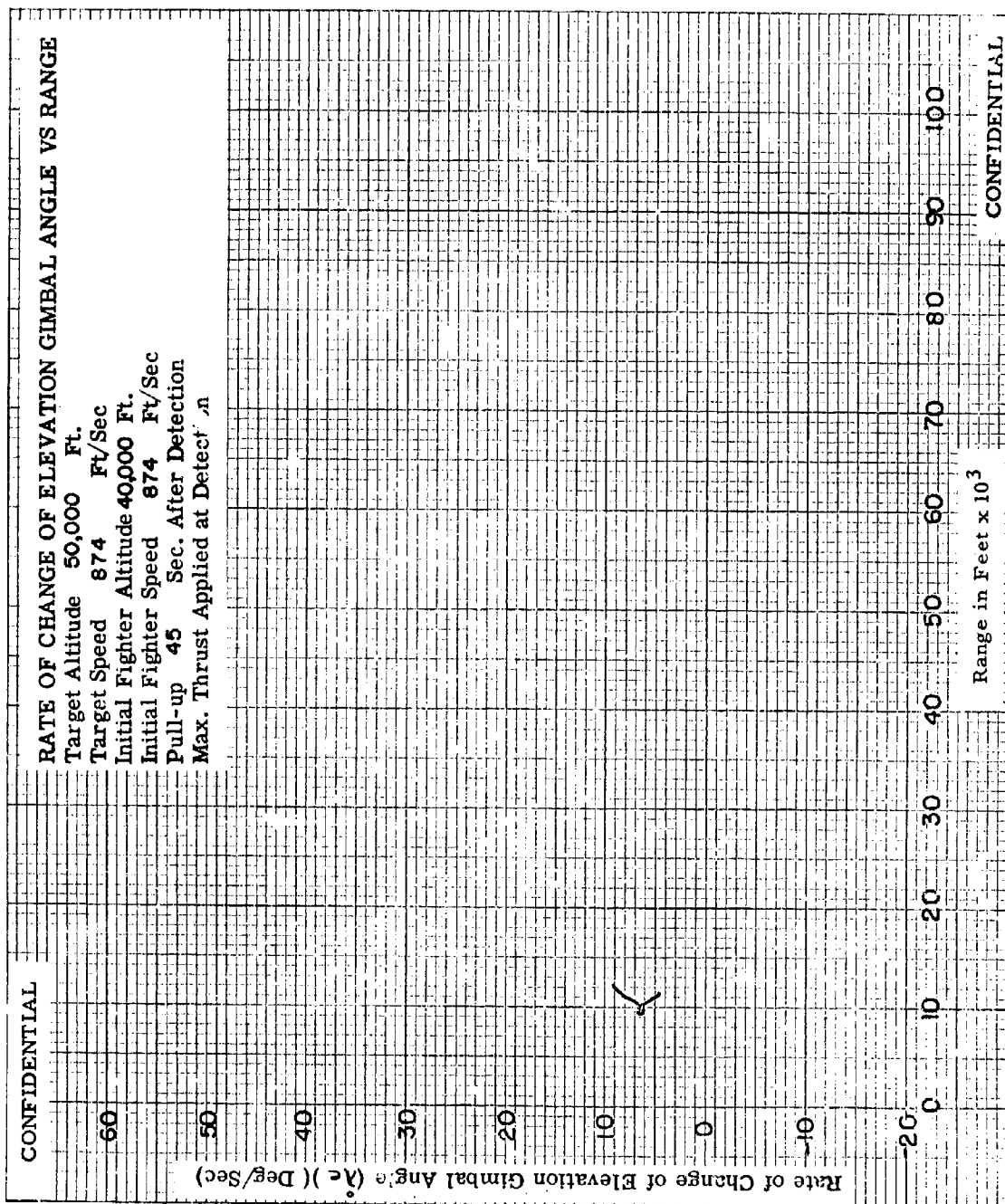
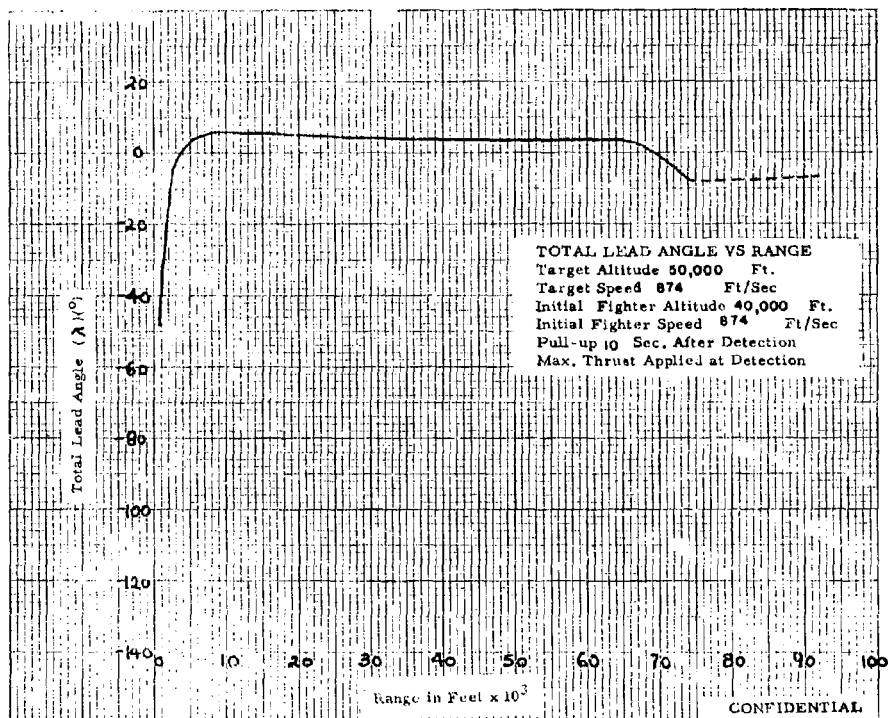
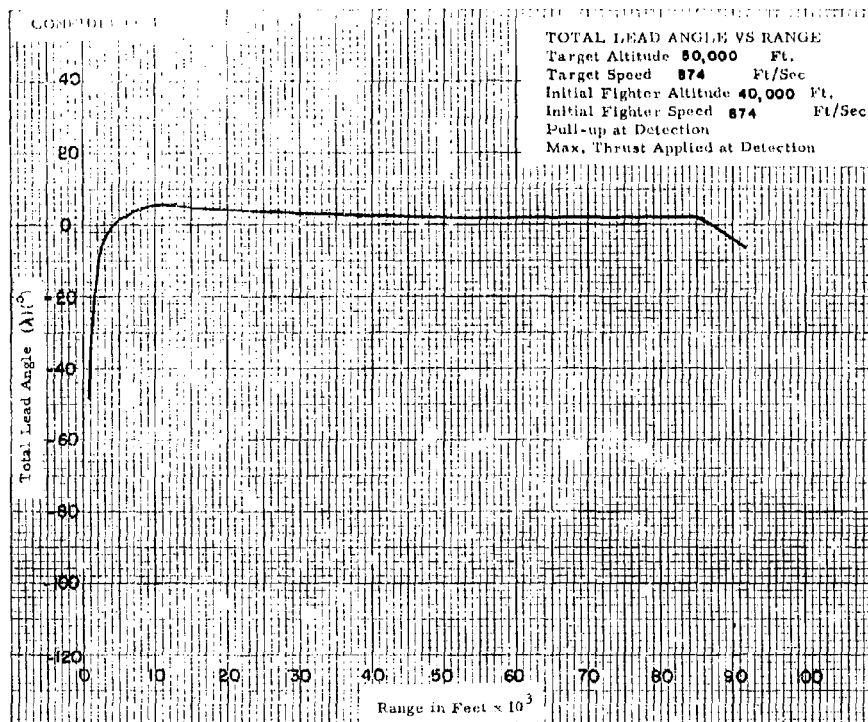


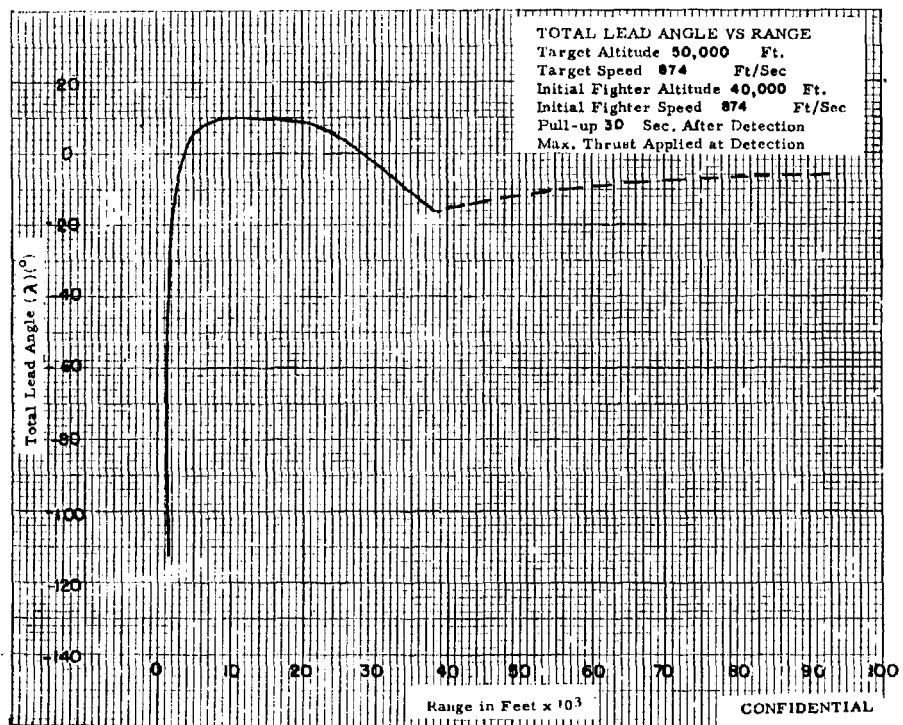
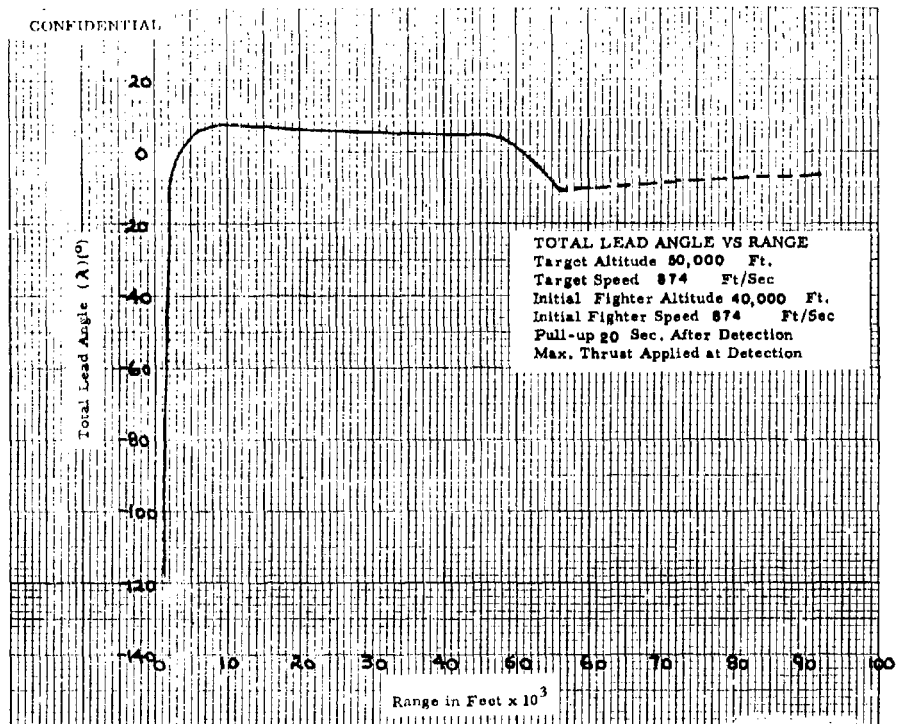
Figure 519



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Figure 520

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Figure 521

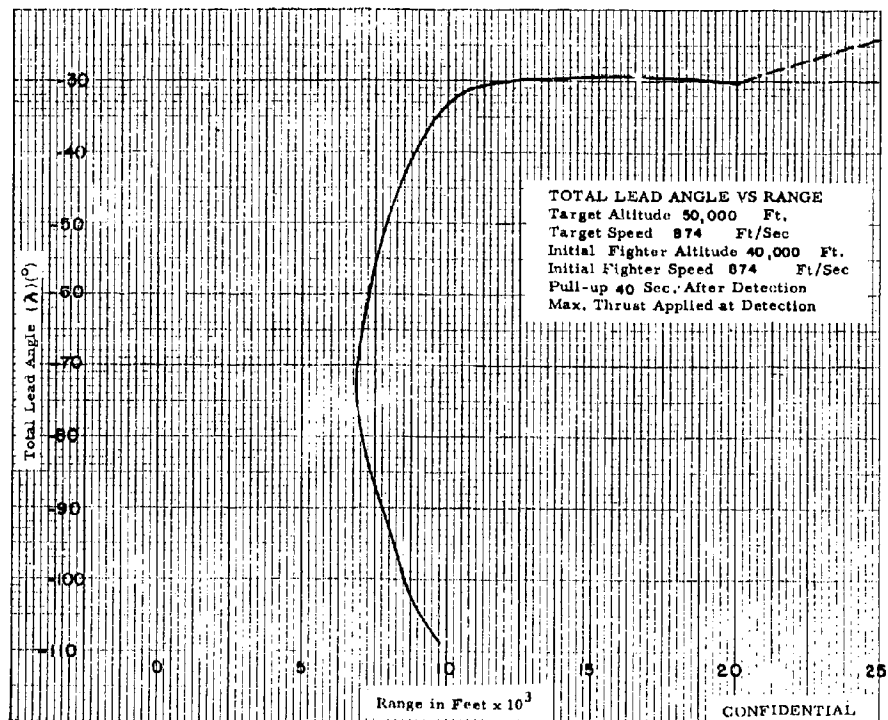
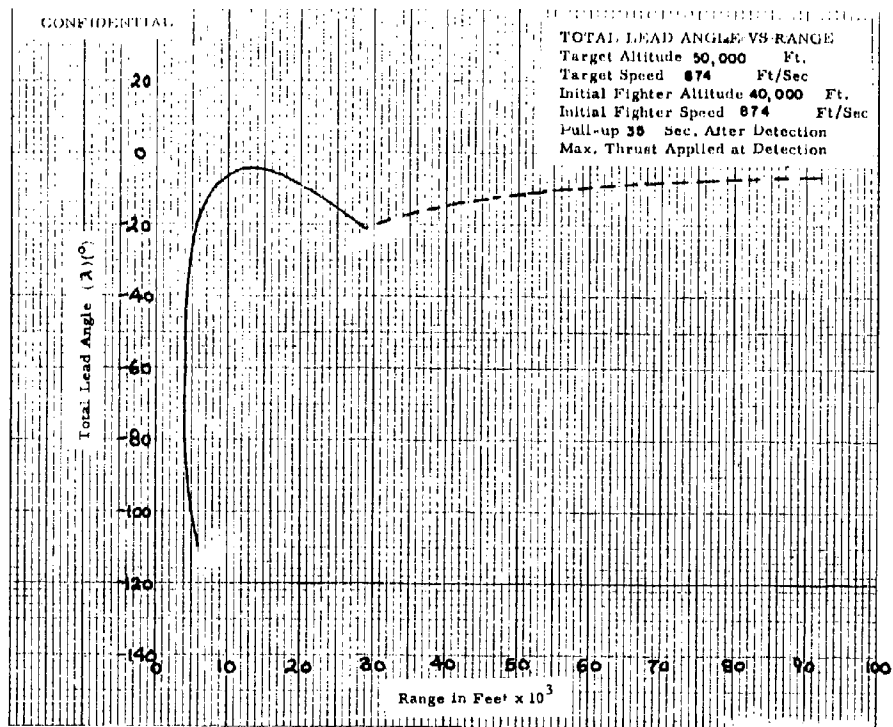


Figure 522

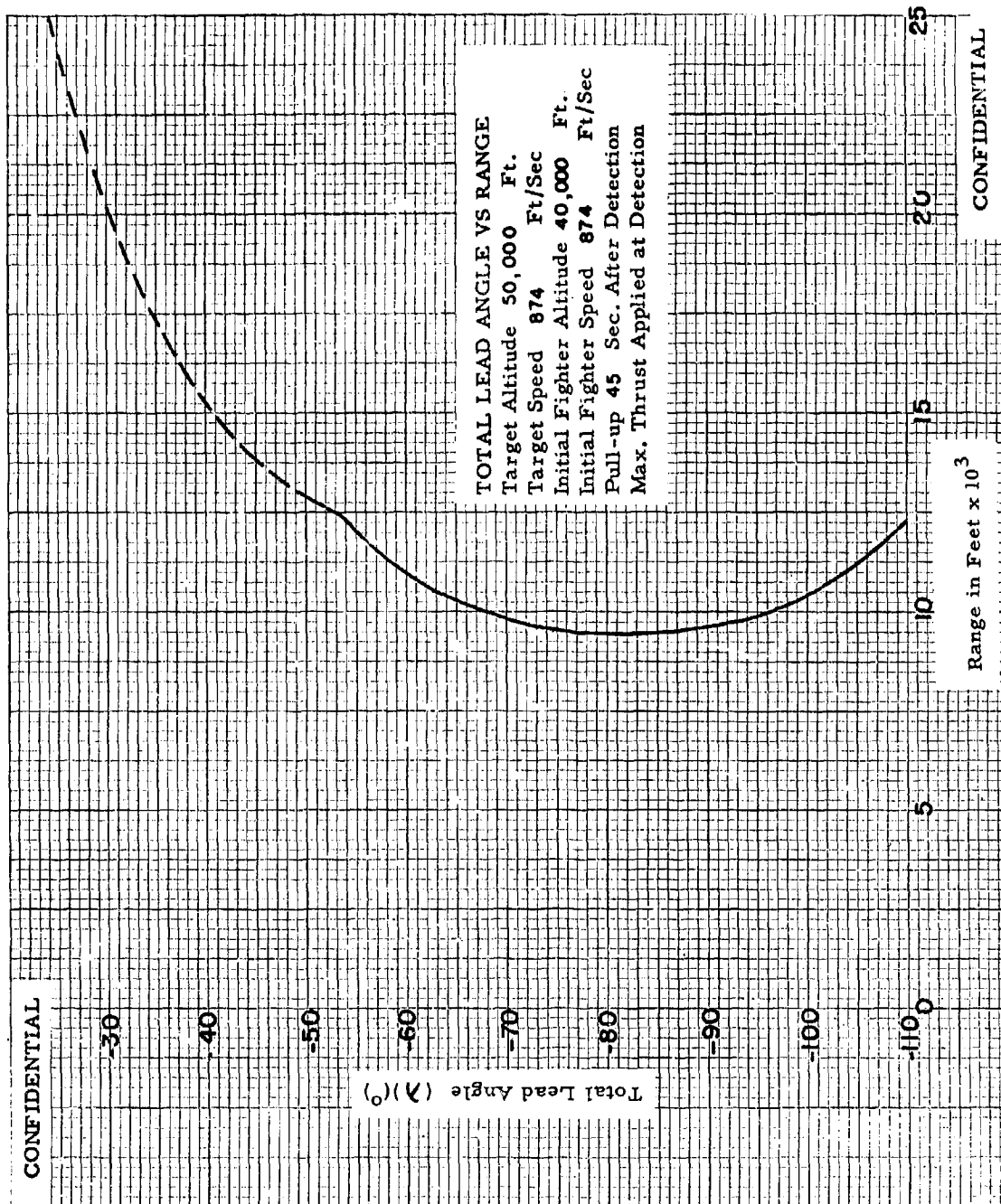
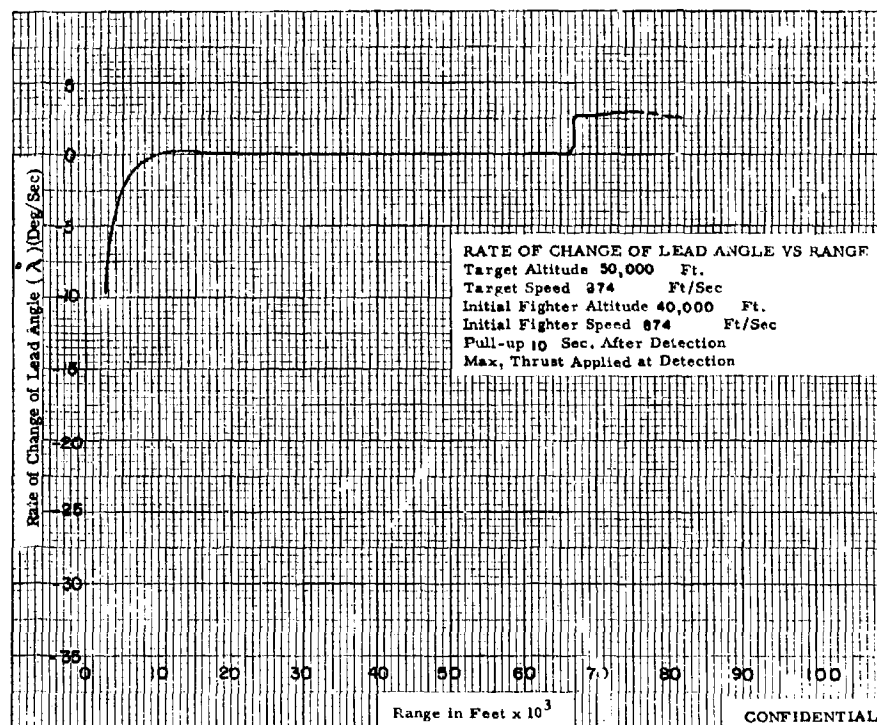
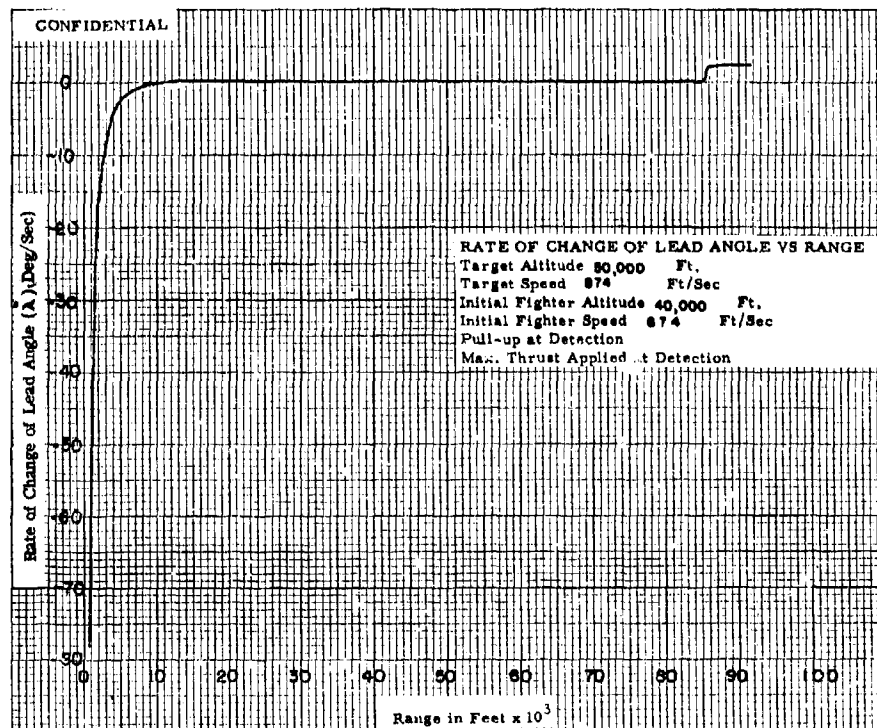
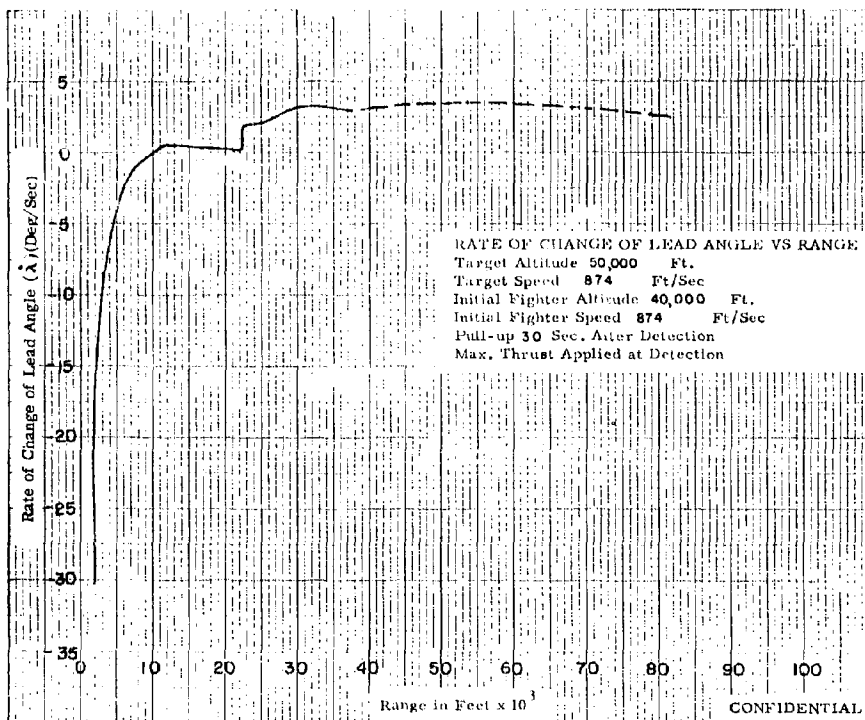
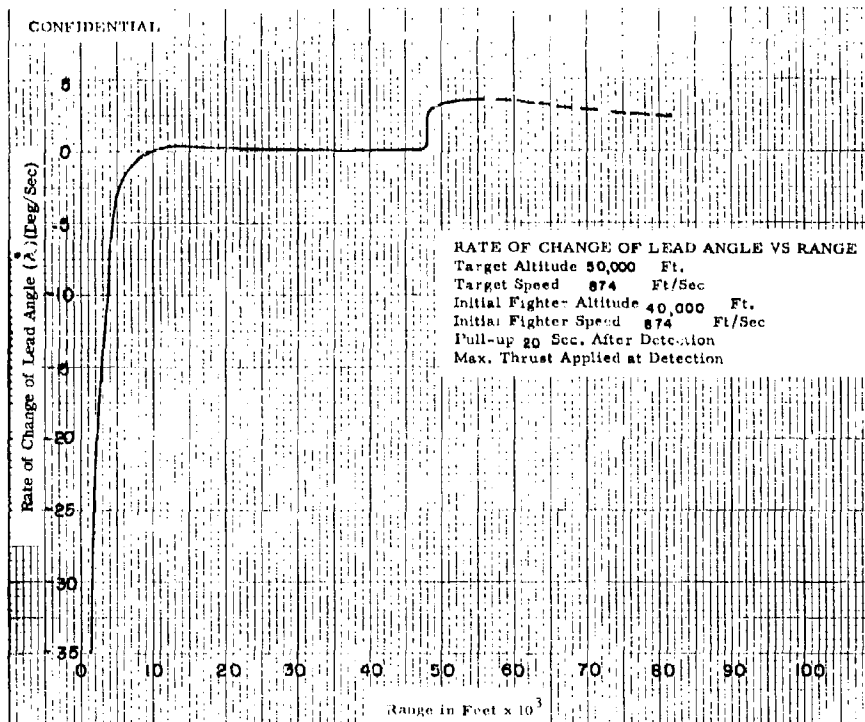


Figure 523



CONFIDENTIAL
 Figure 524



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Figure 525

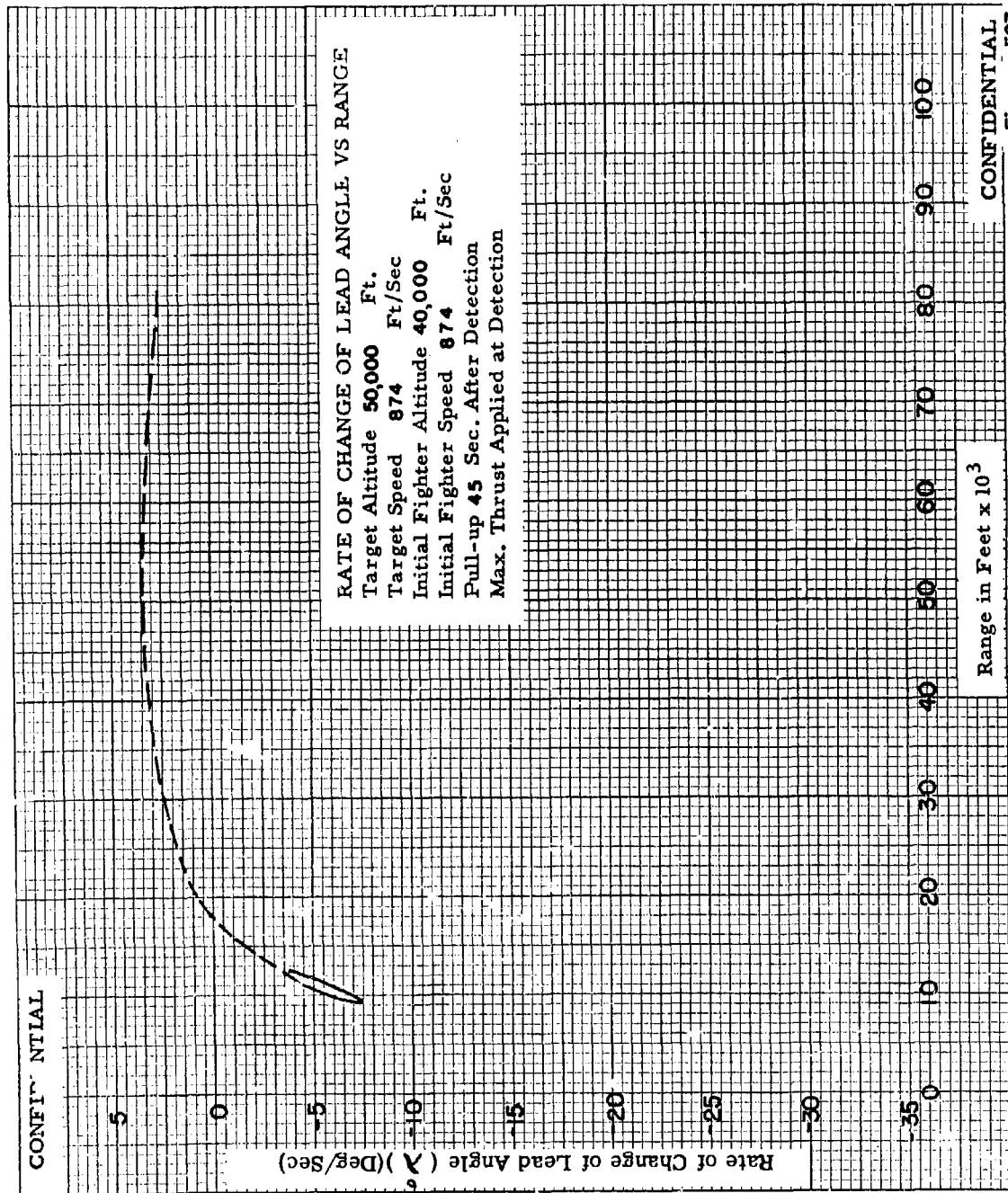


Figure 527

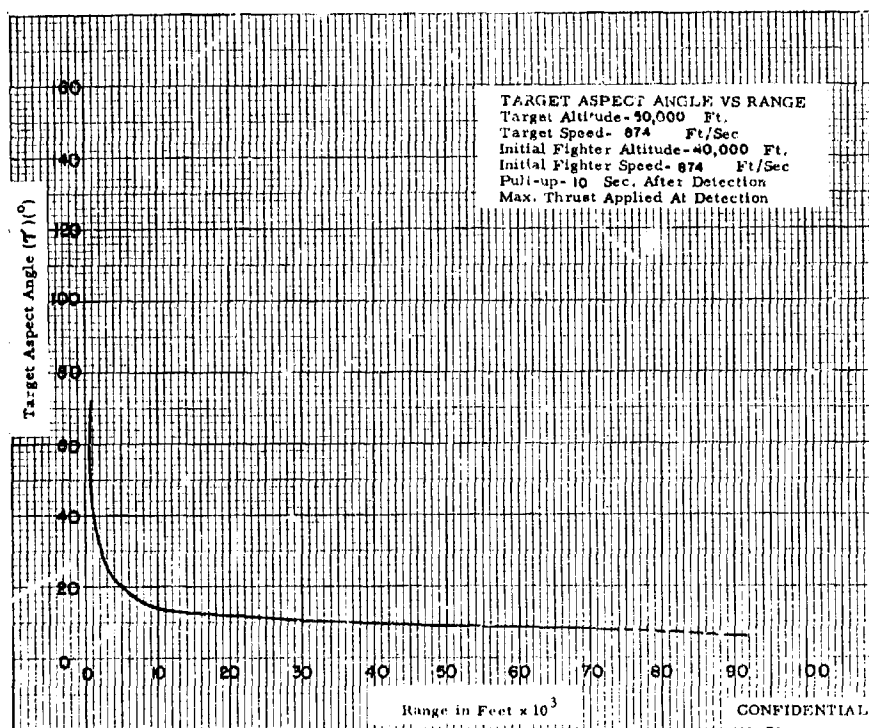
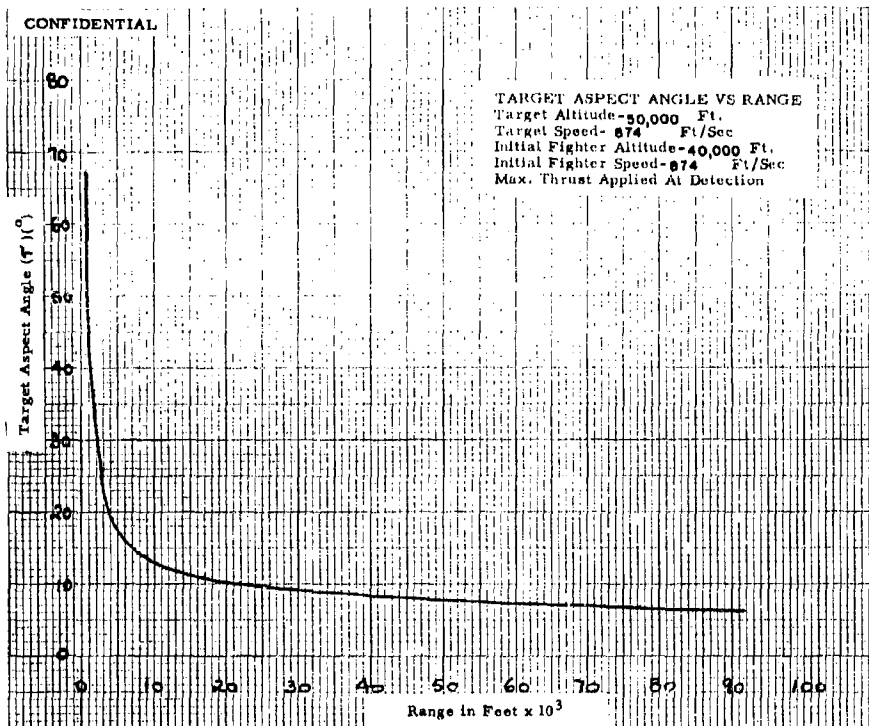
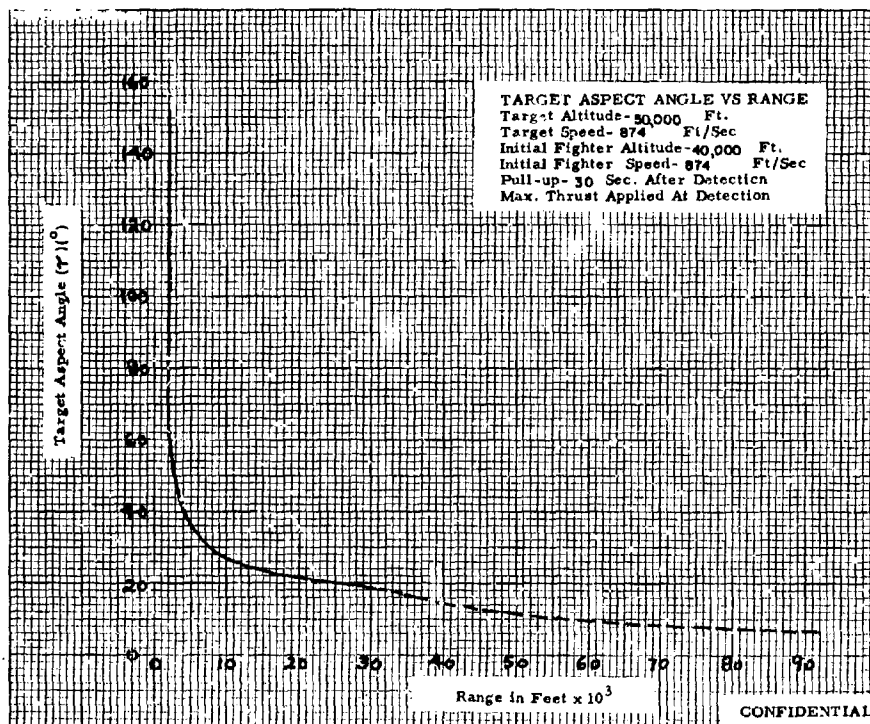
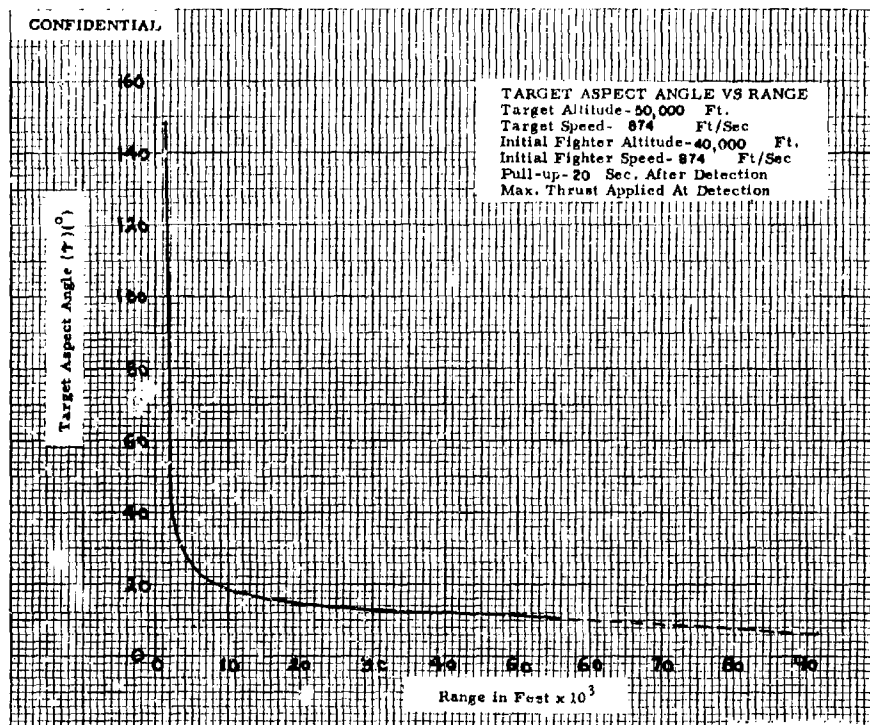


Figure 528

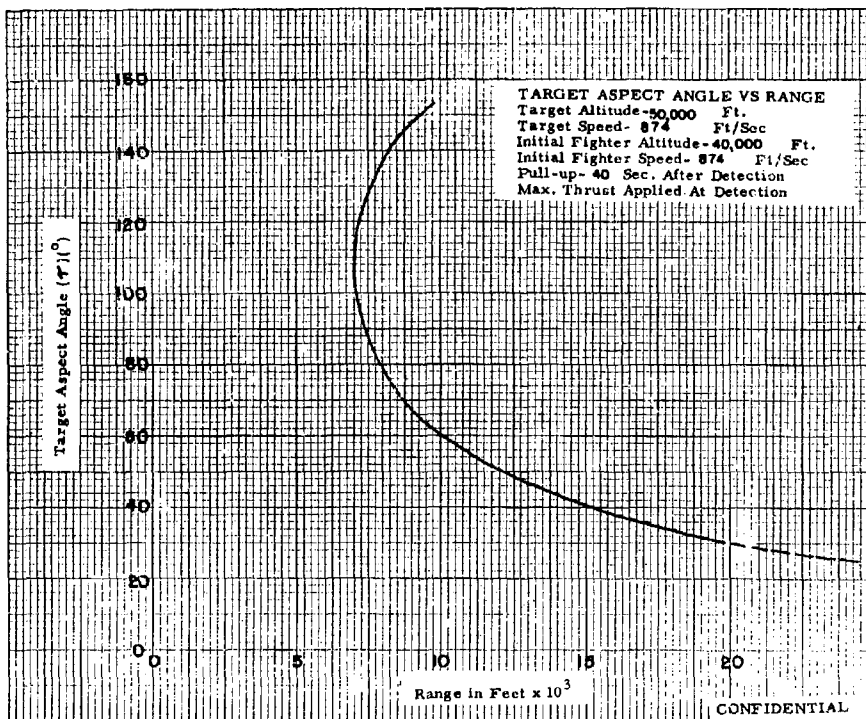
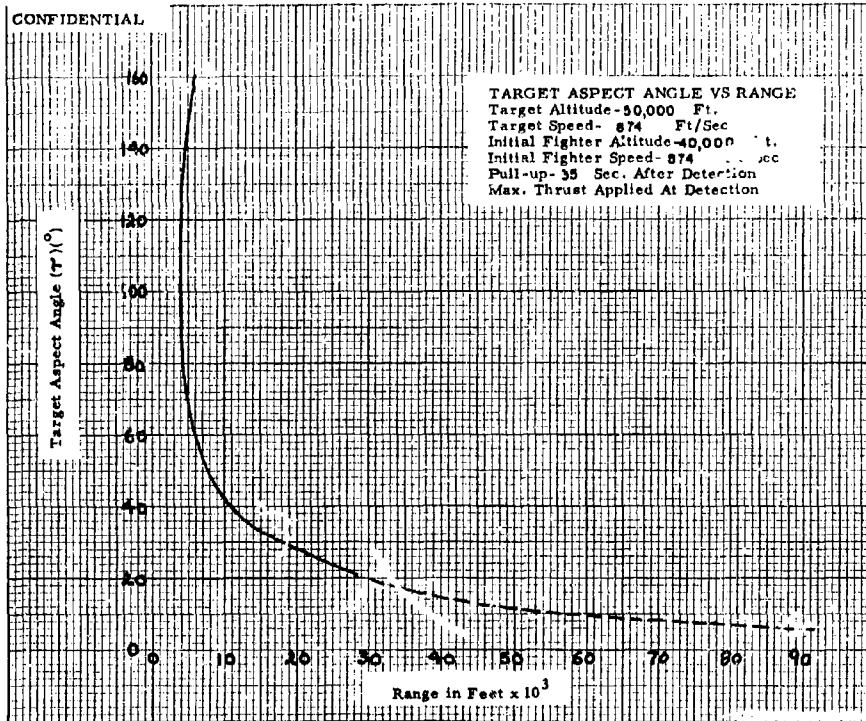
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Figure 529

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Figure 530

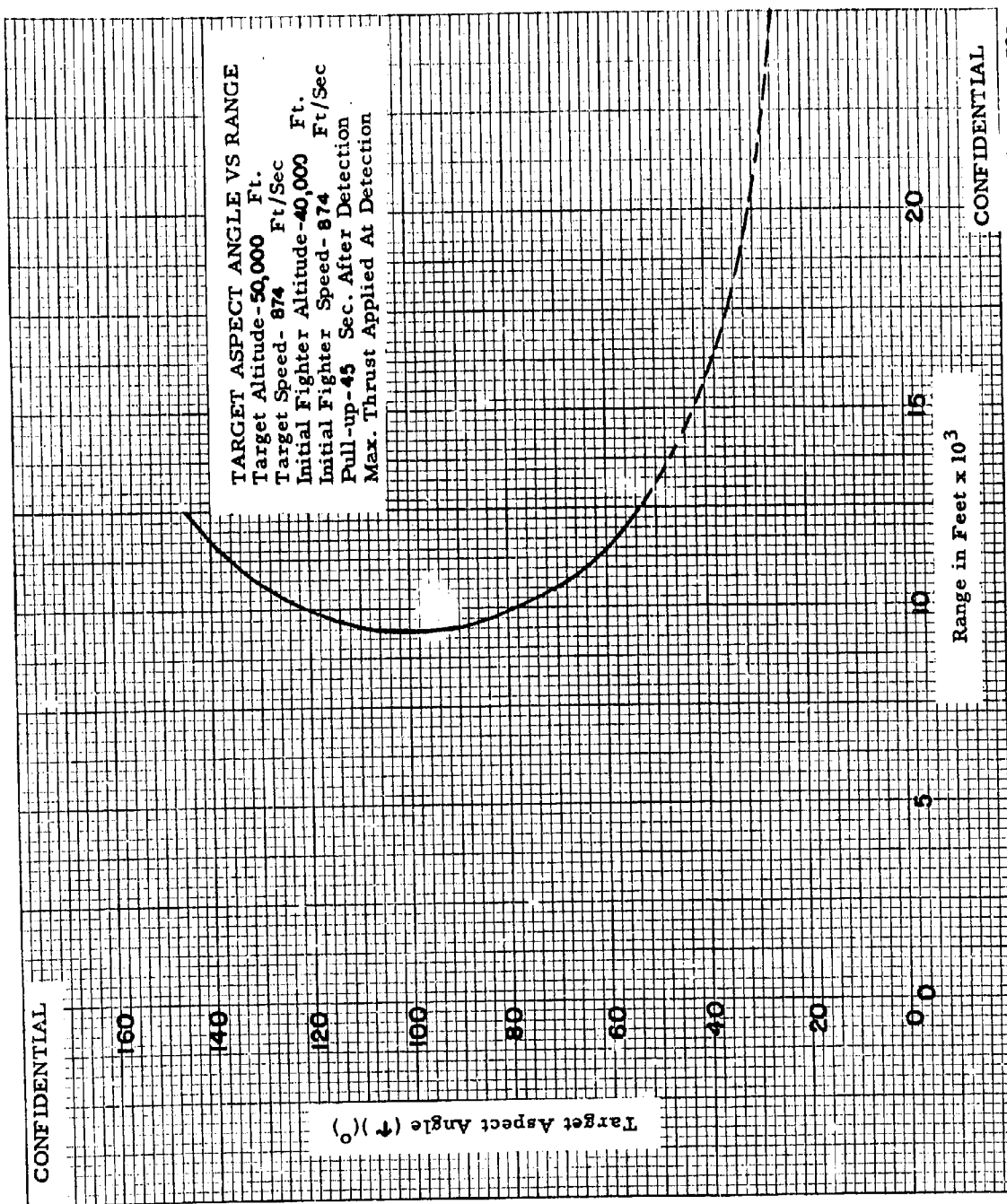


Figure 531

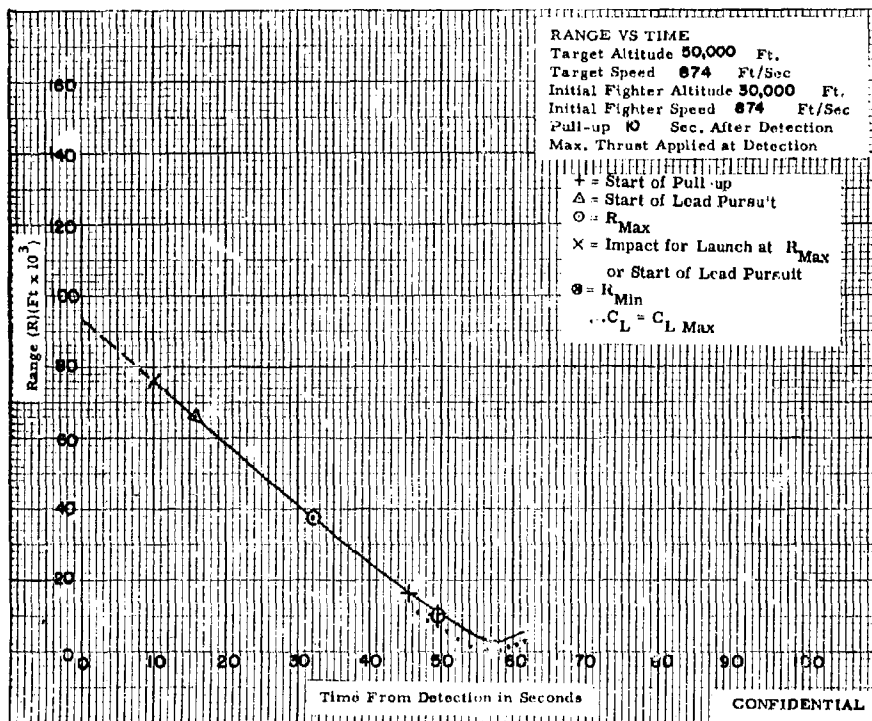
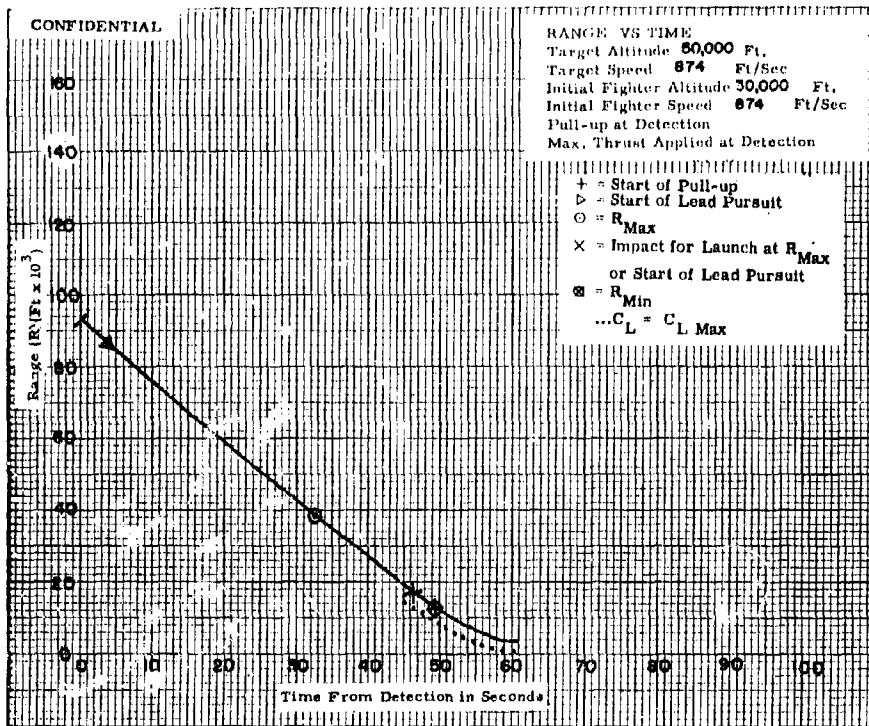


Figure 532

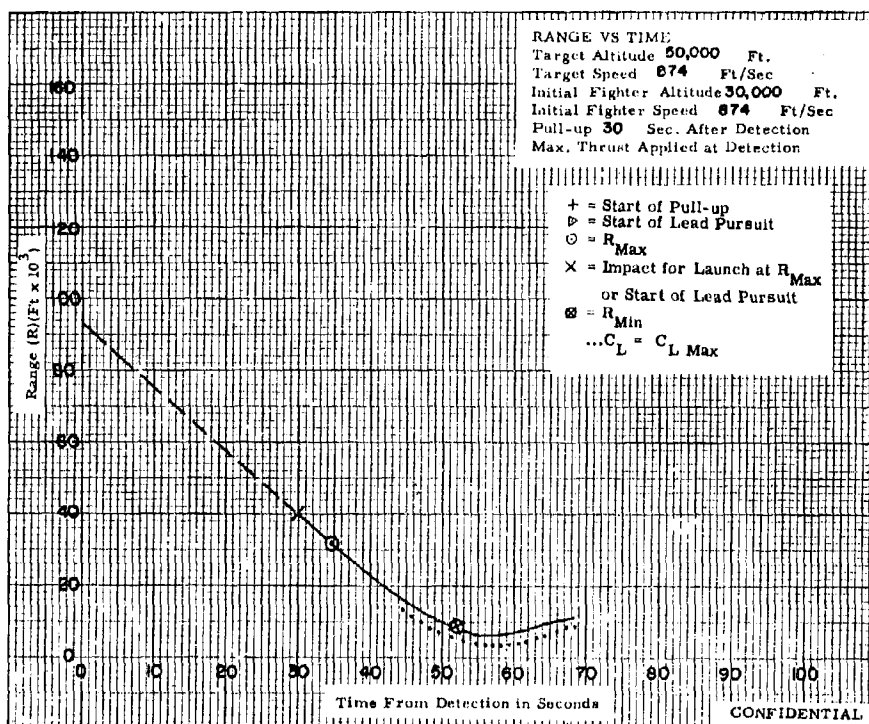
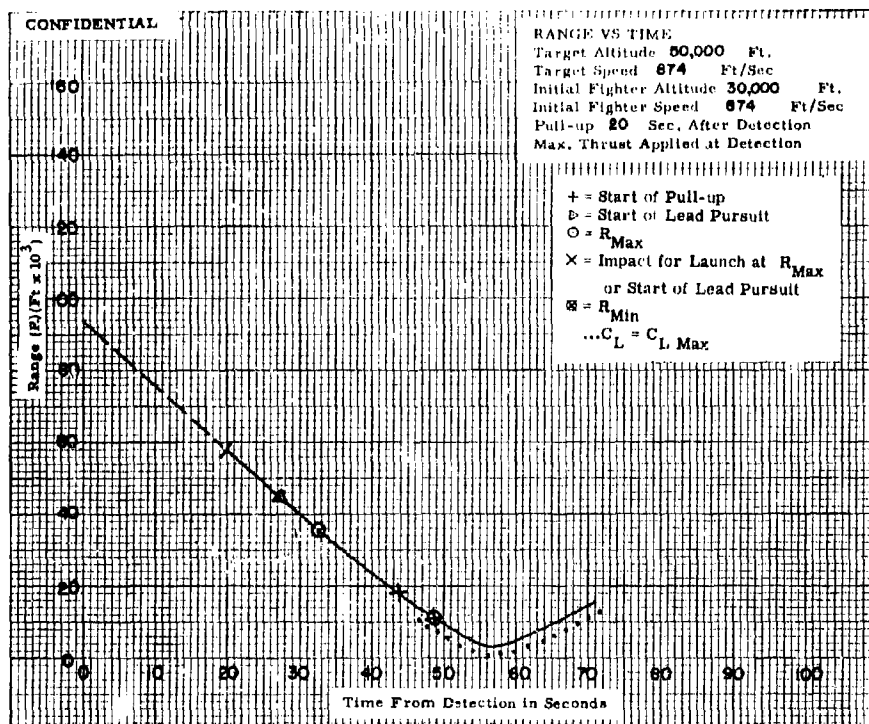
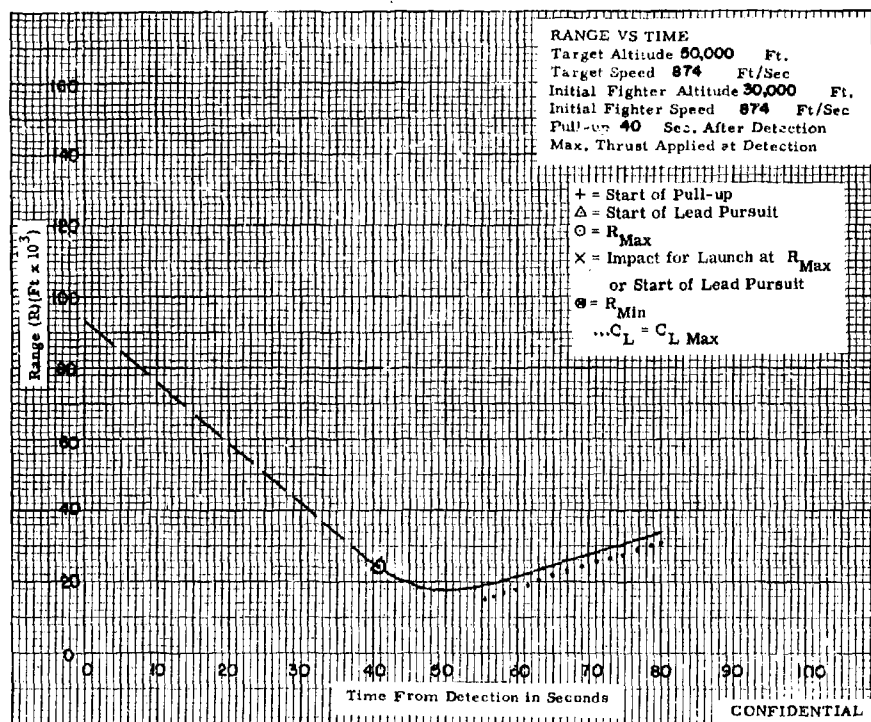
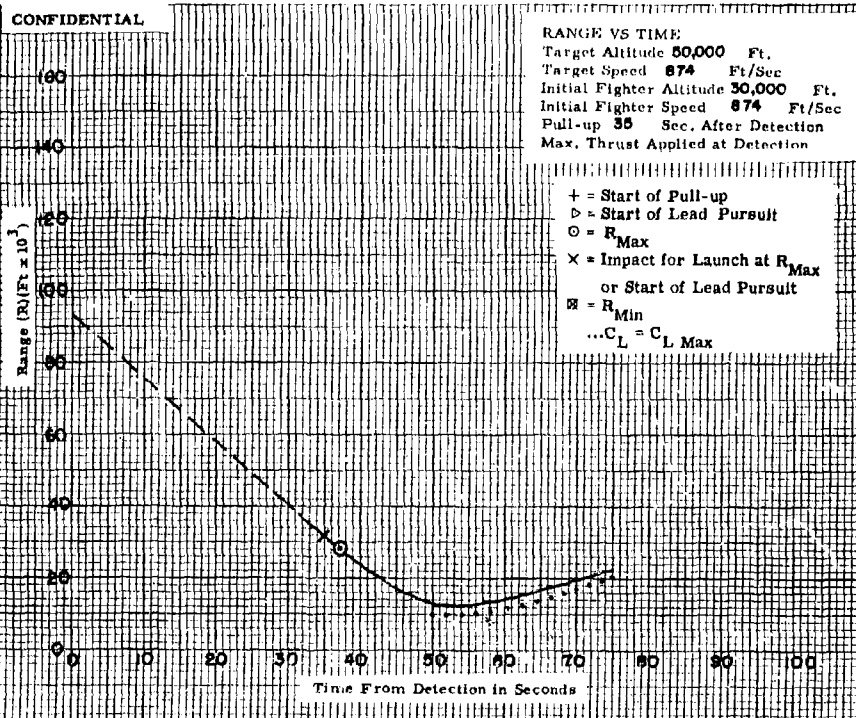


Figure 533



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Figure 534

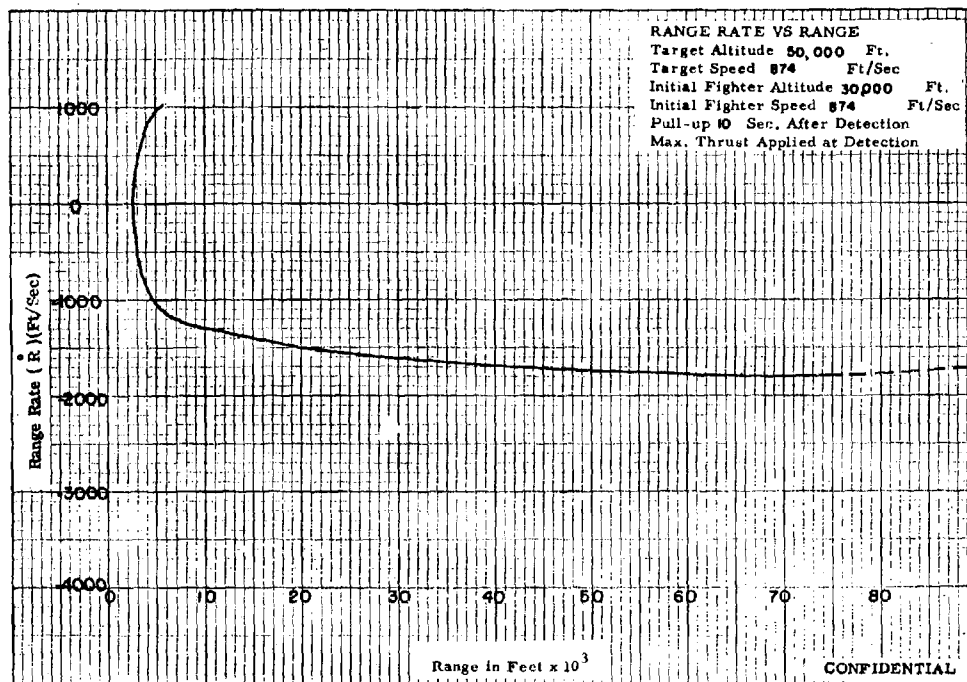
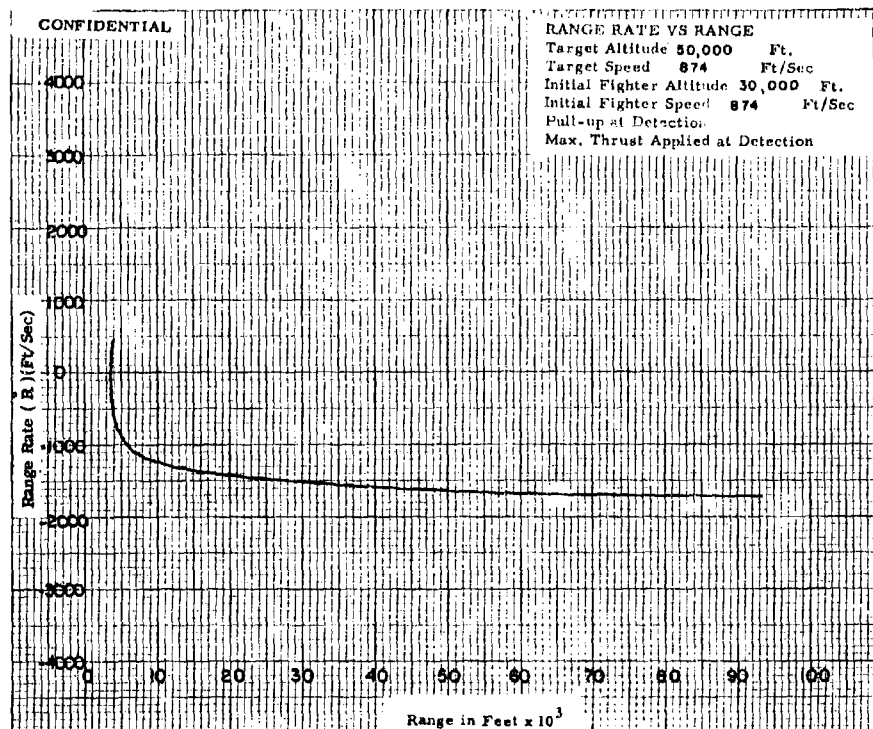


Figure 535

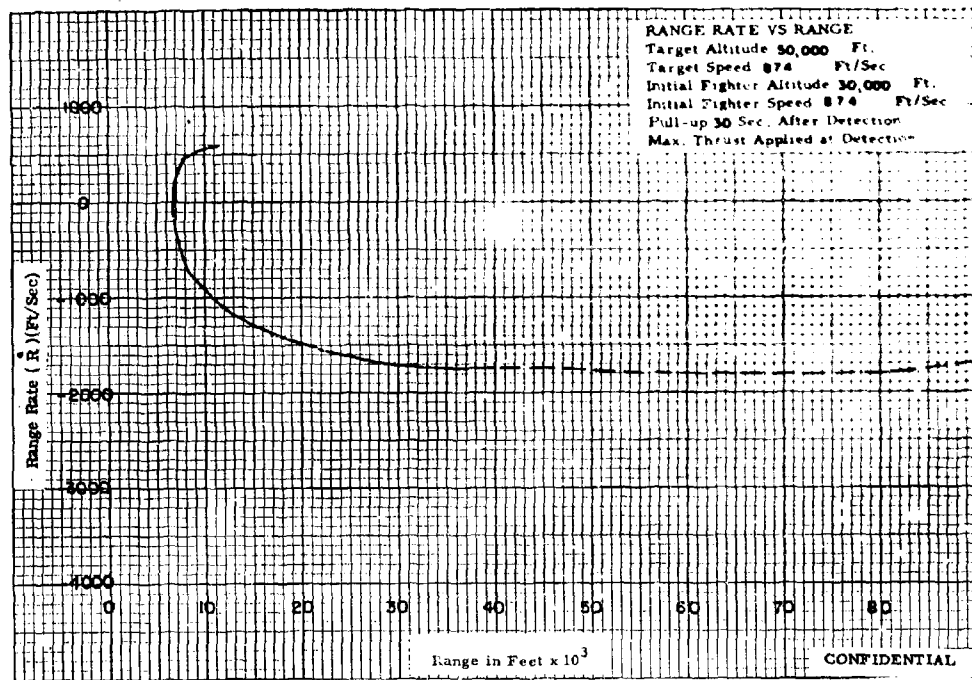
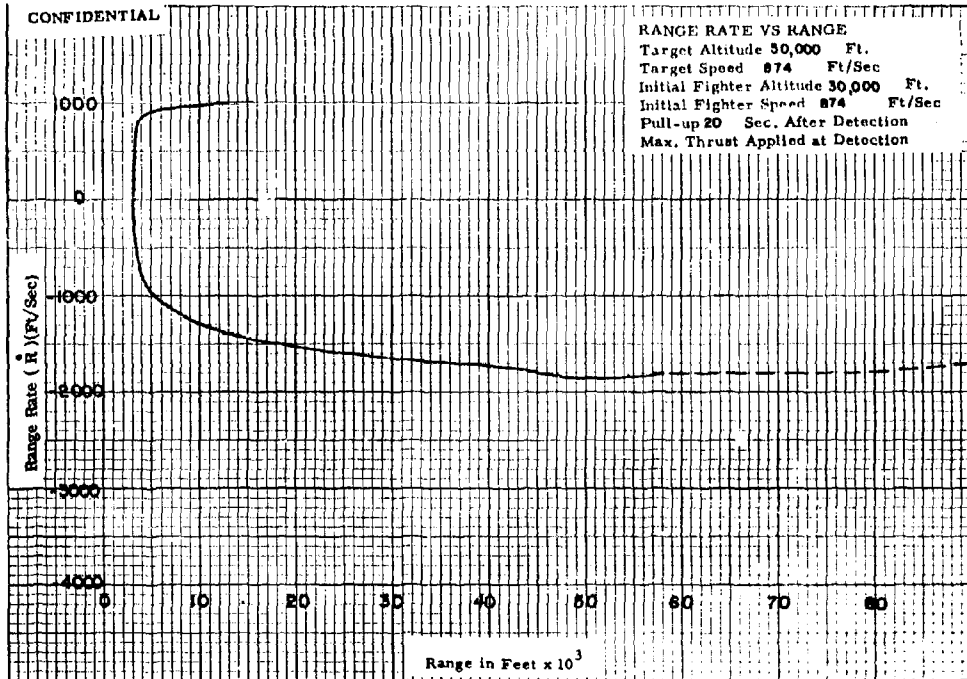


Figure 536

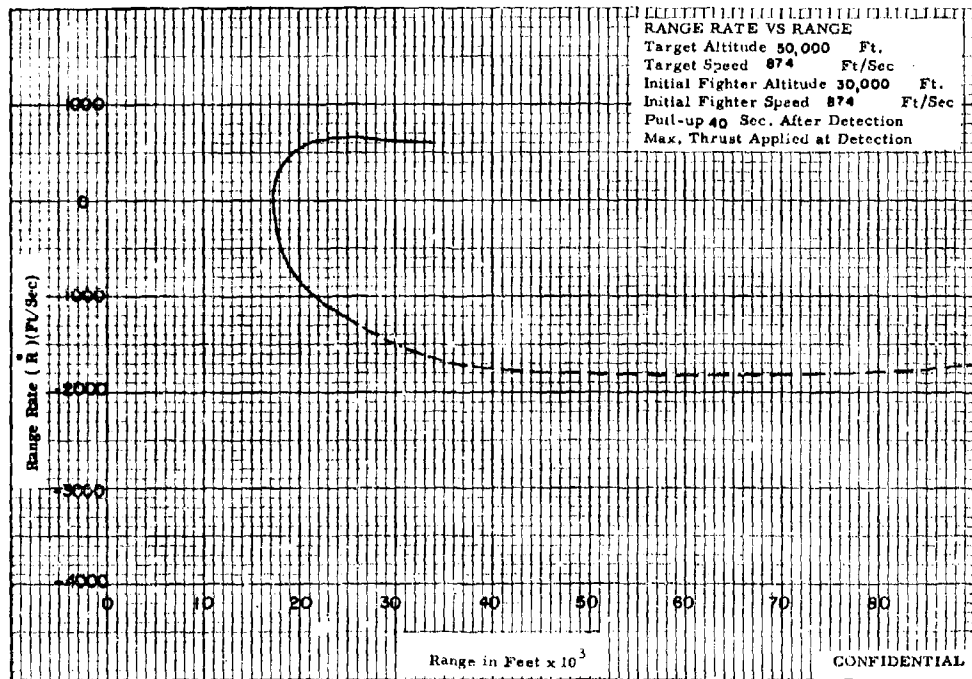
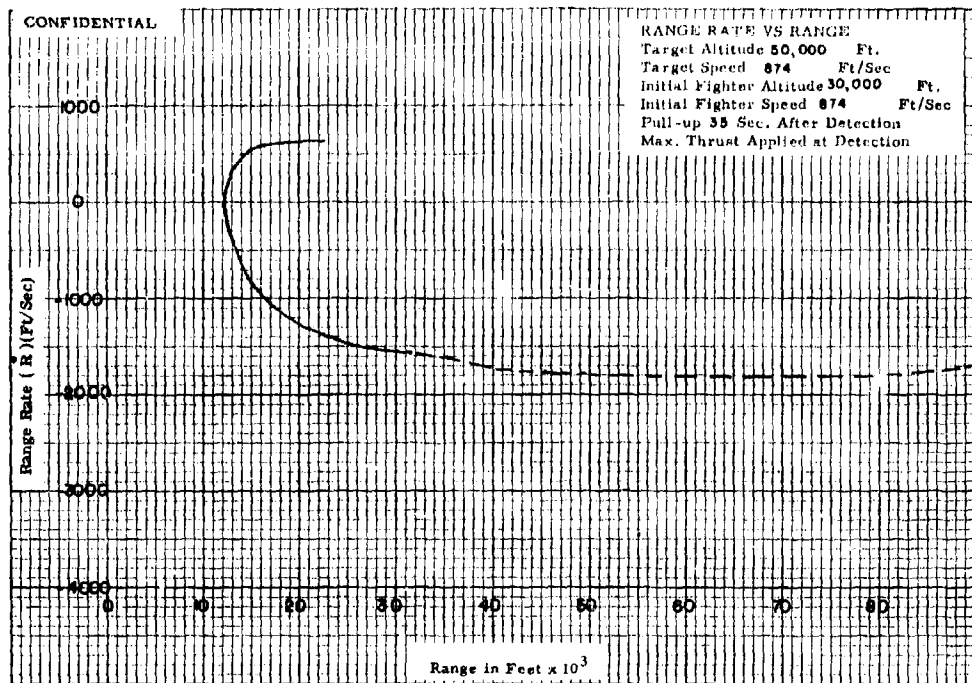
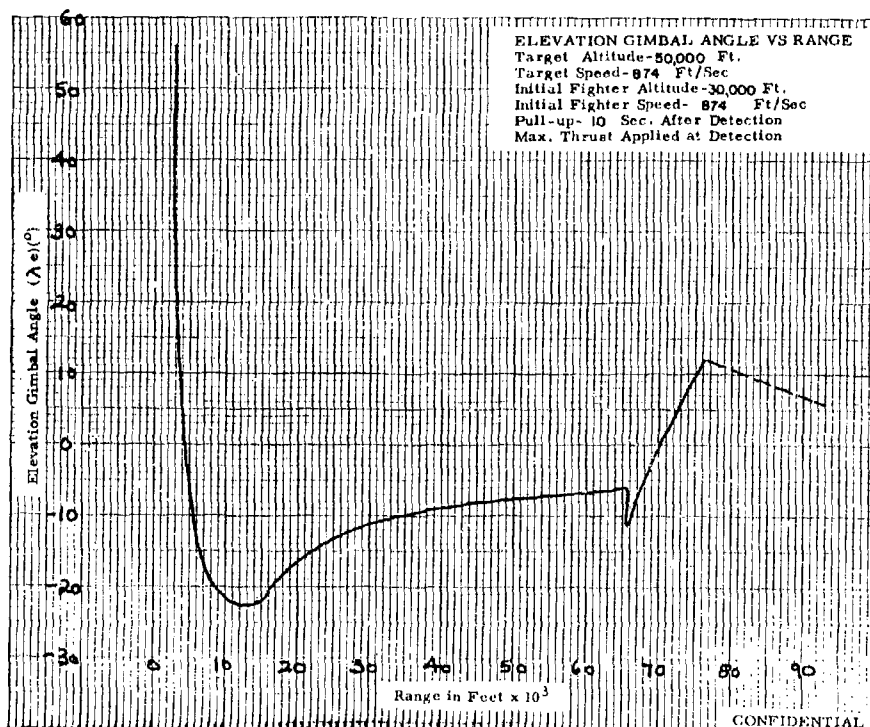
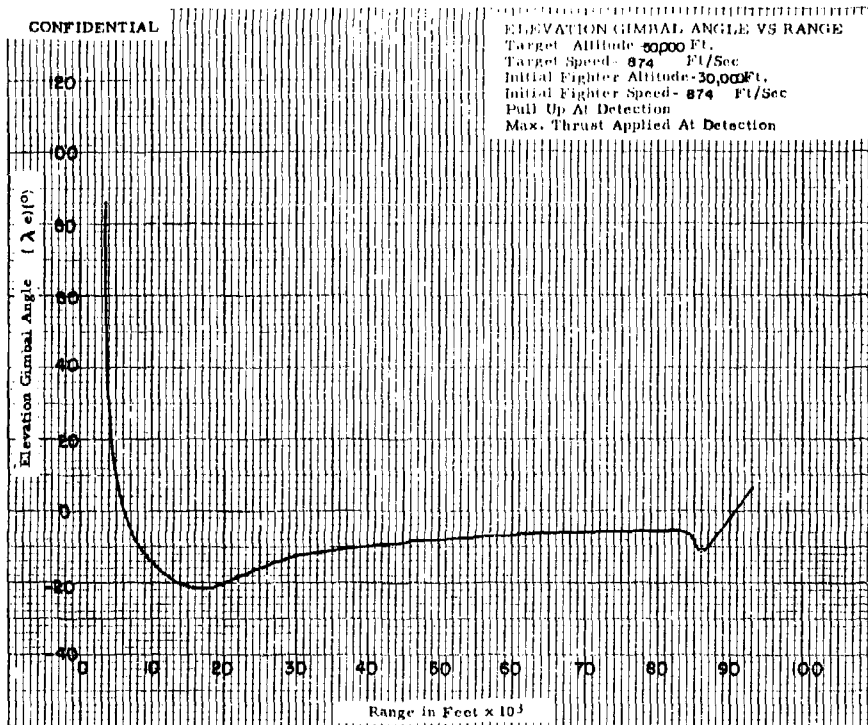


Figure 537

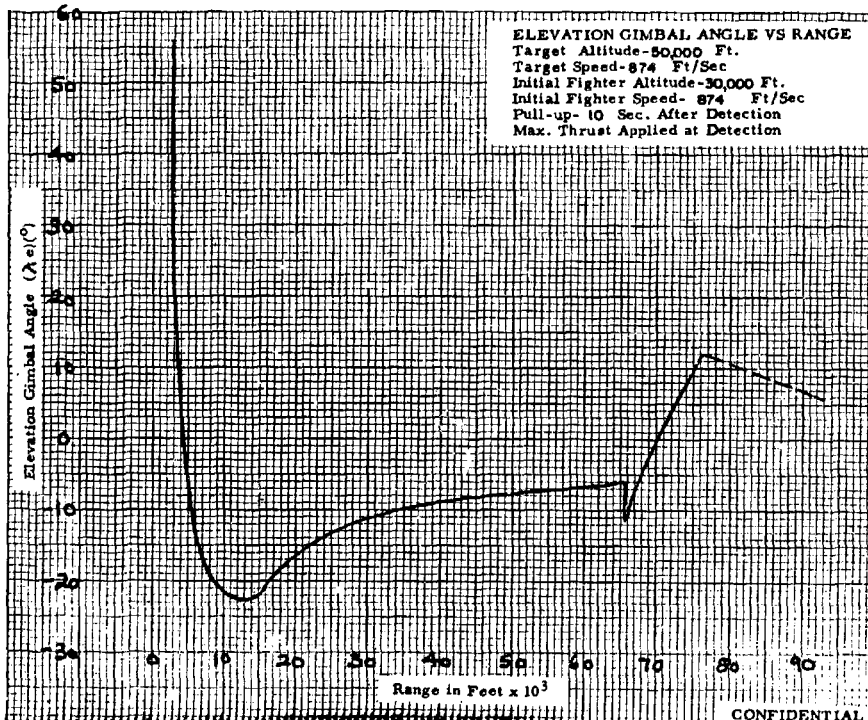
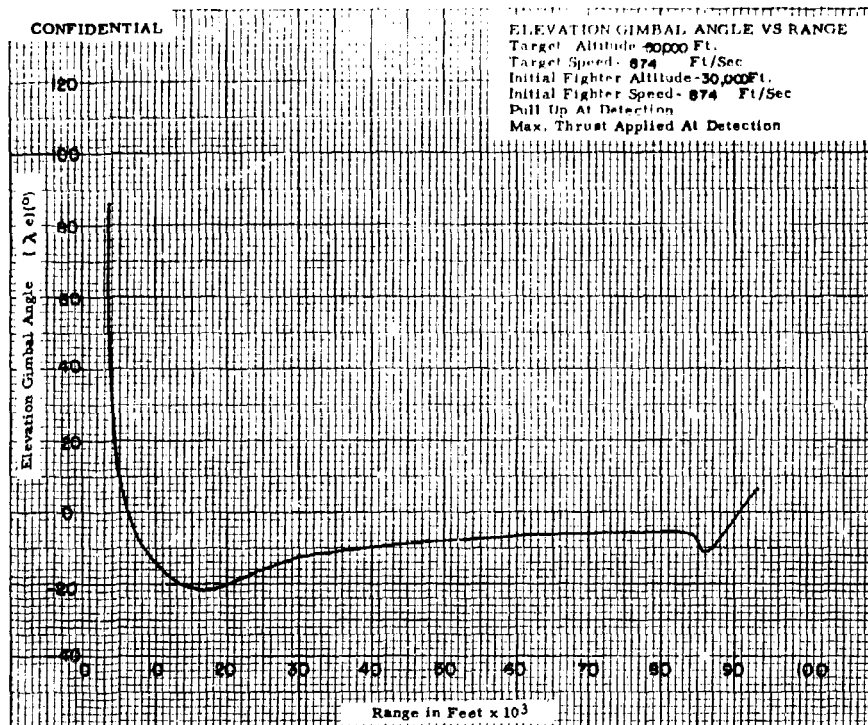
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Figure 538

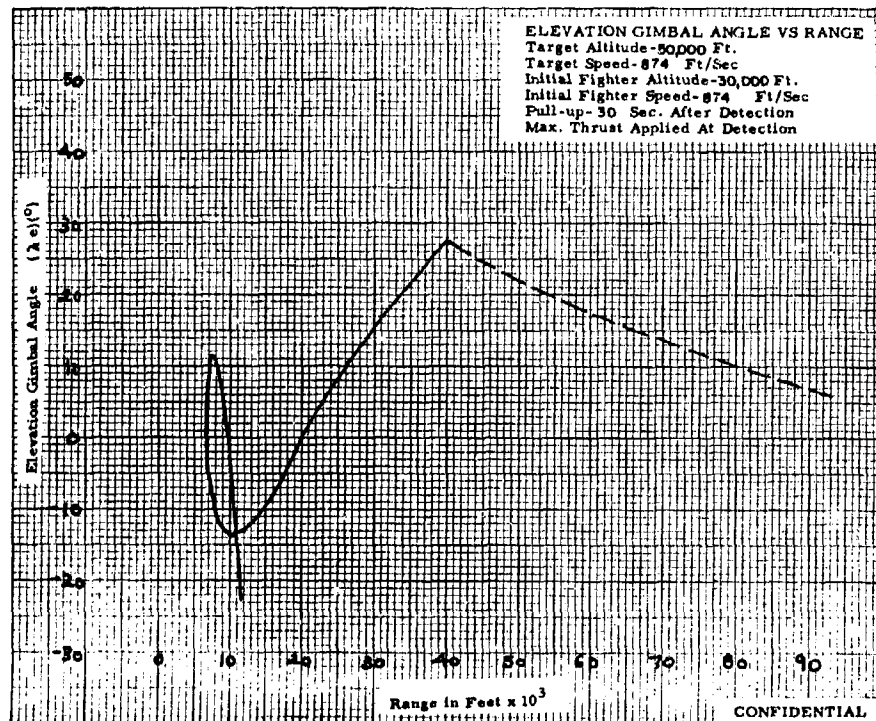
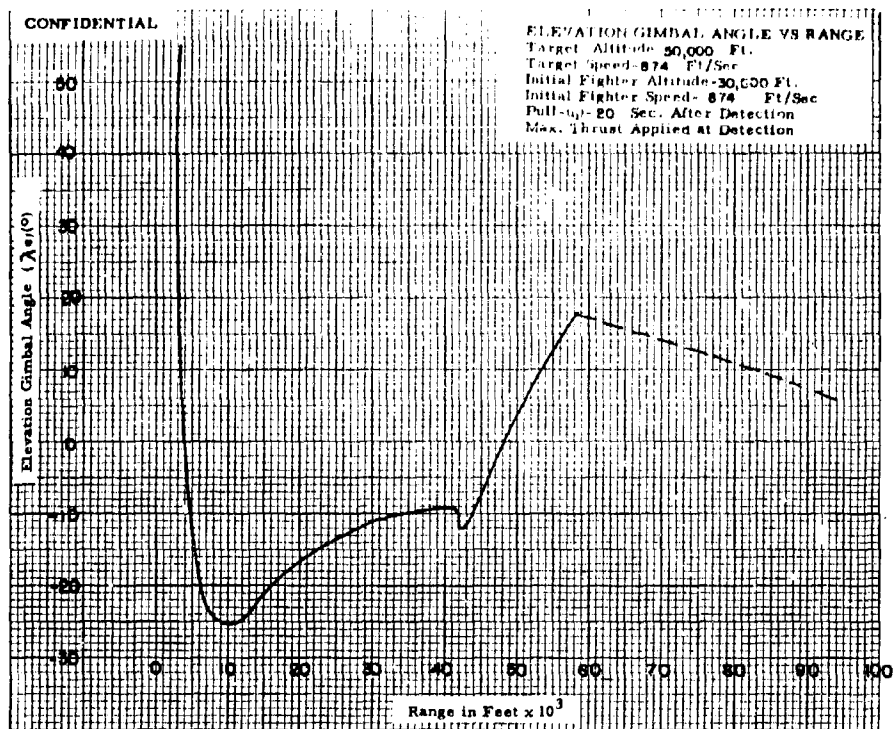
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Figure 538

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Figure 539

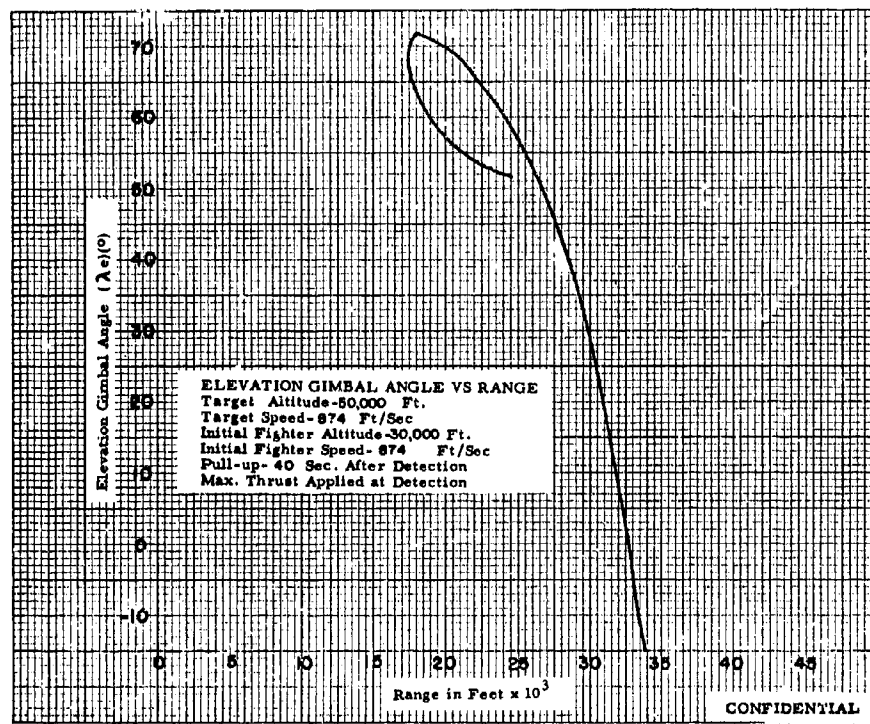
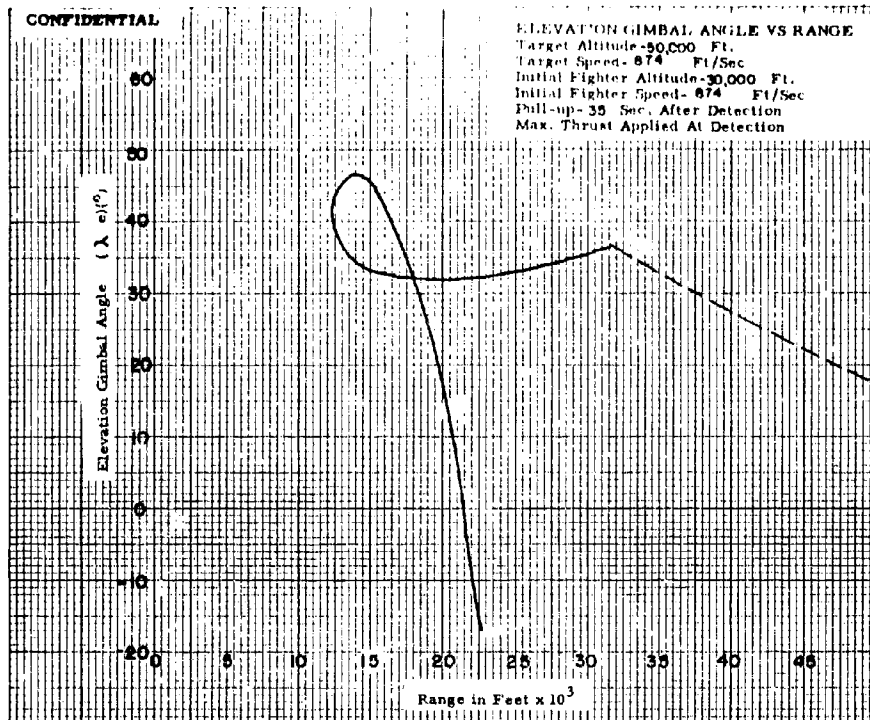
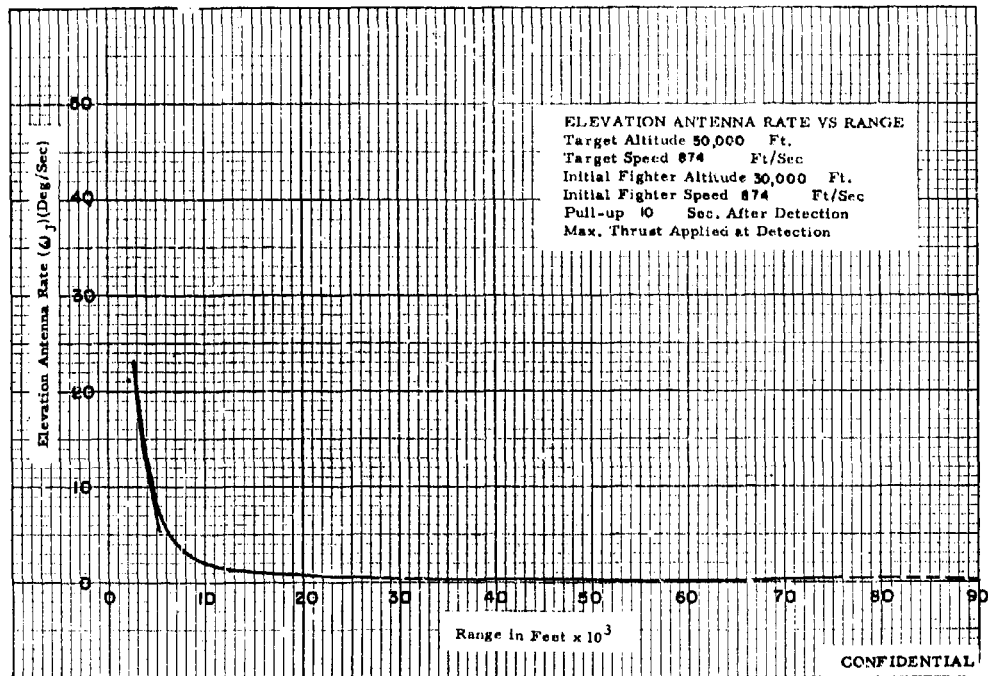
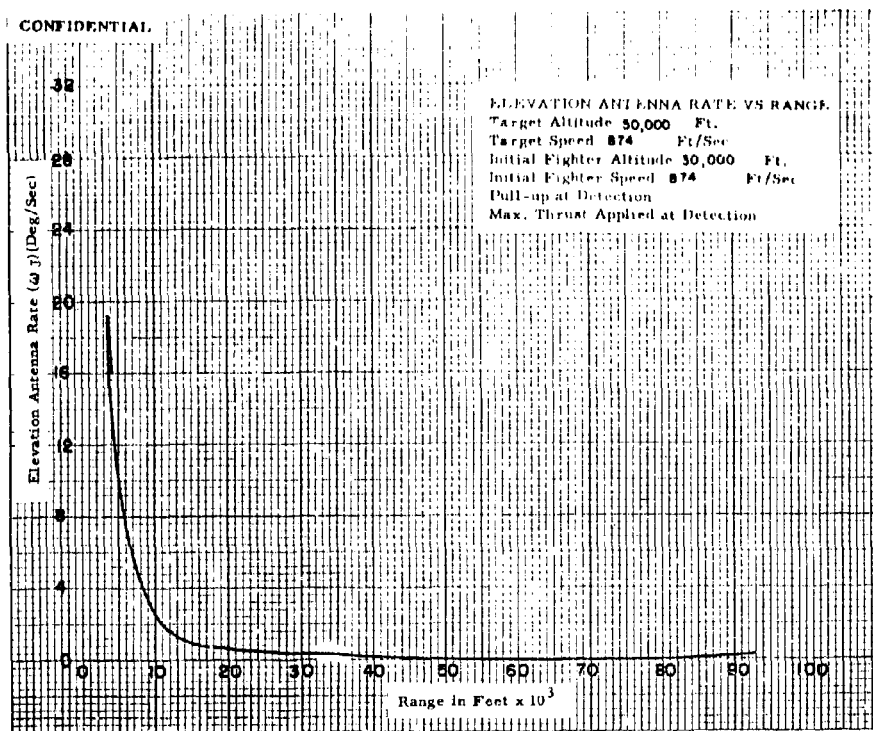


Figure 540

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 Figure 541

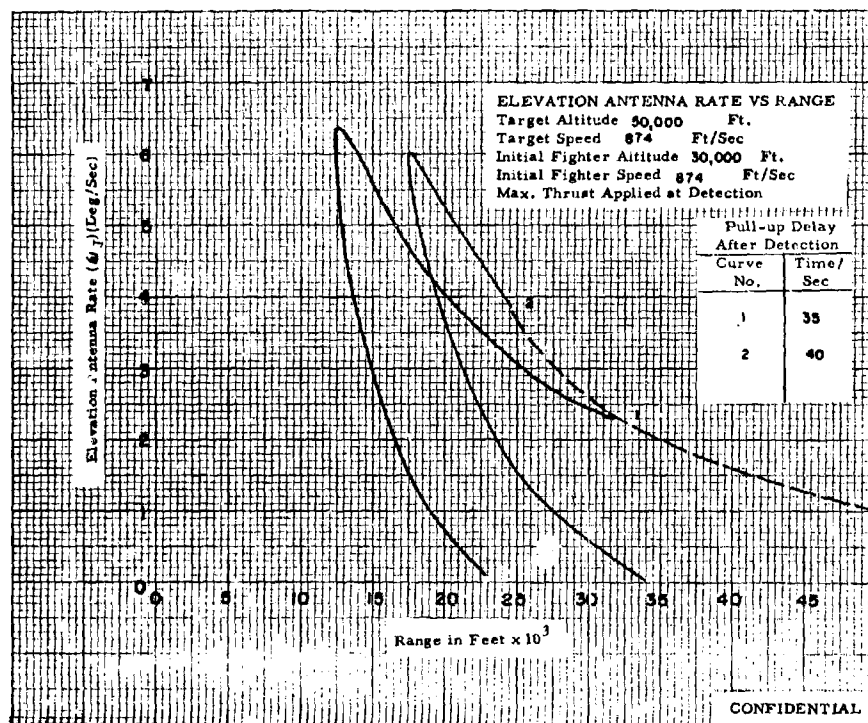
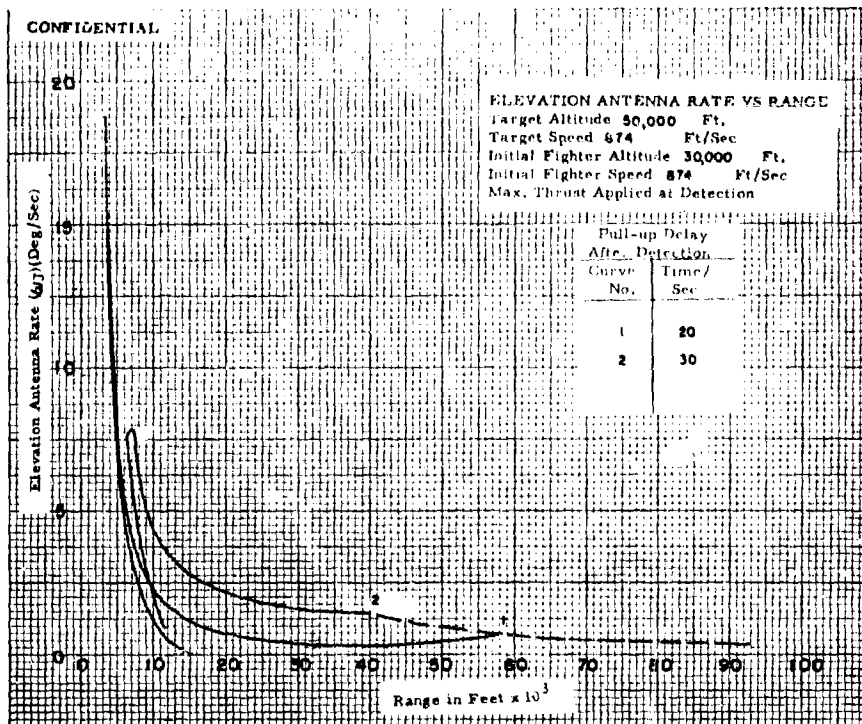
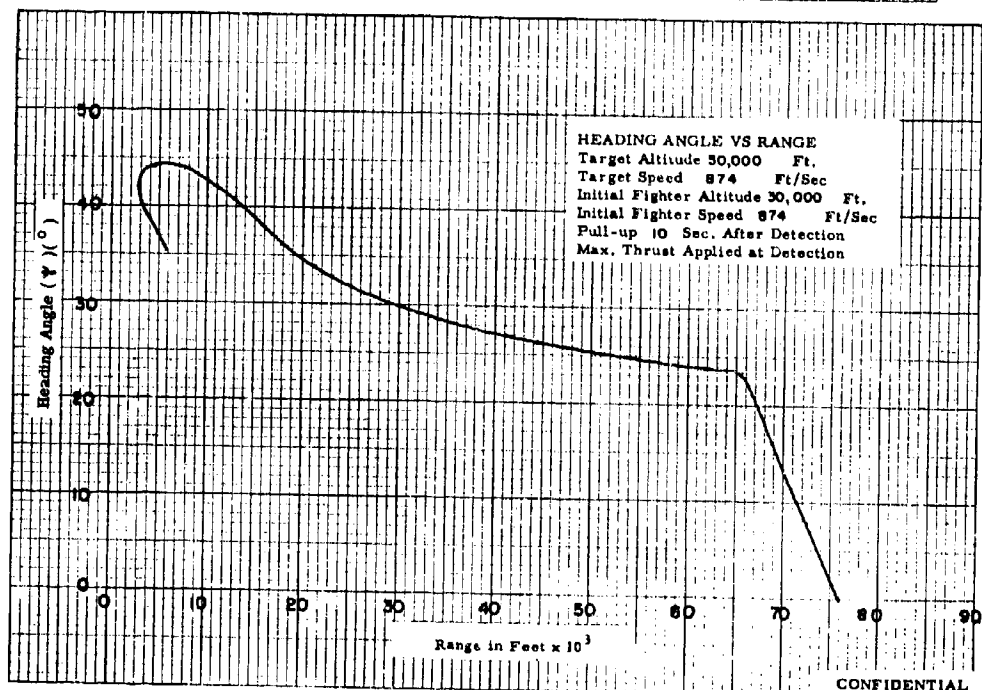
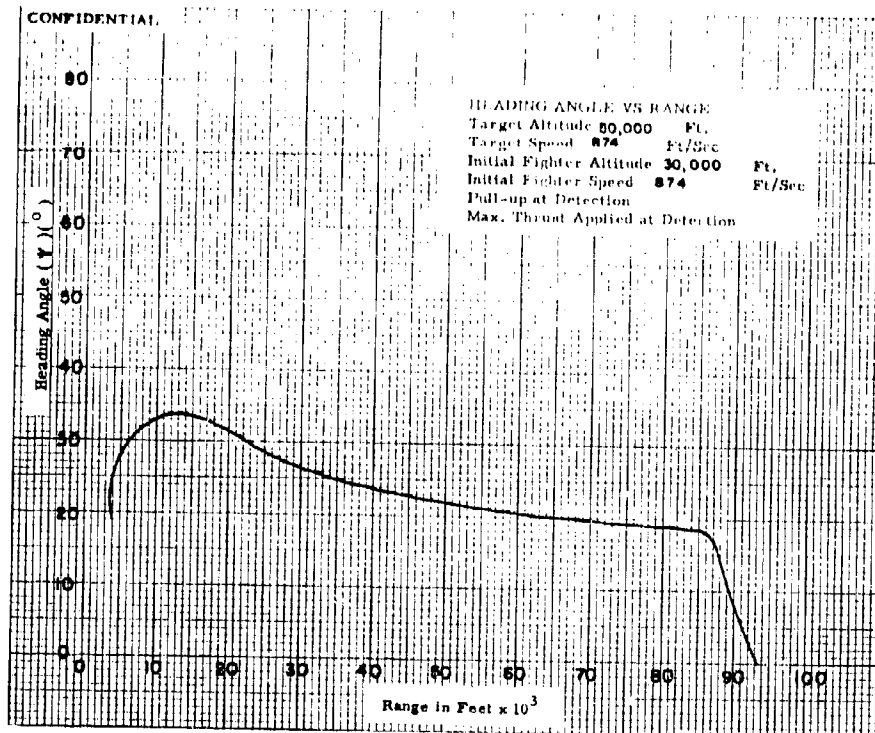


Figure 542



CONFIDENTIAL
 Figure 543

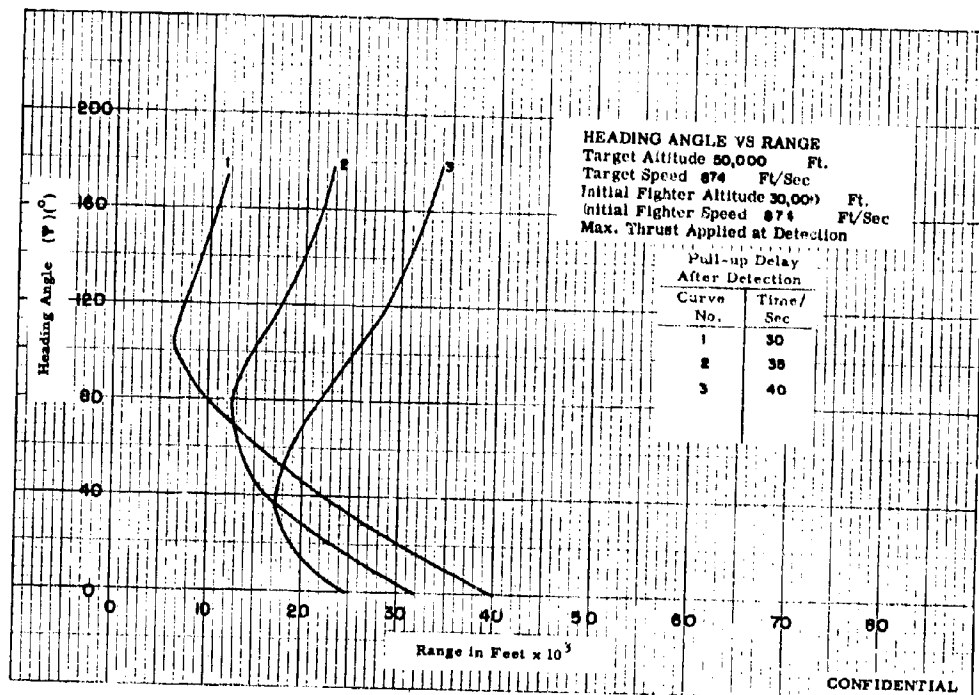
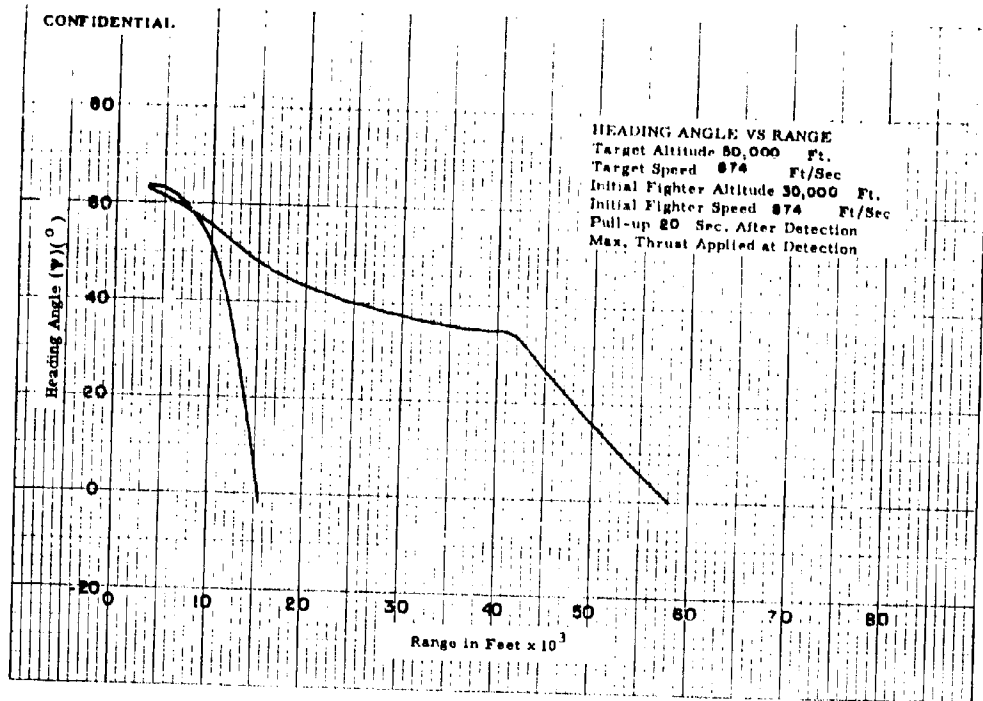


Figure 544

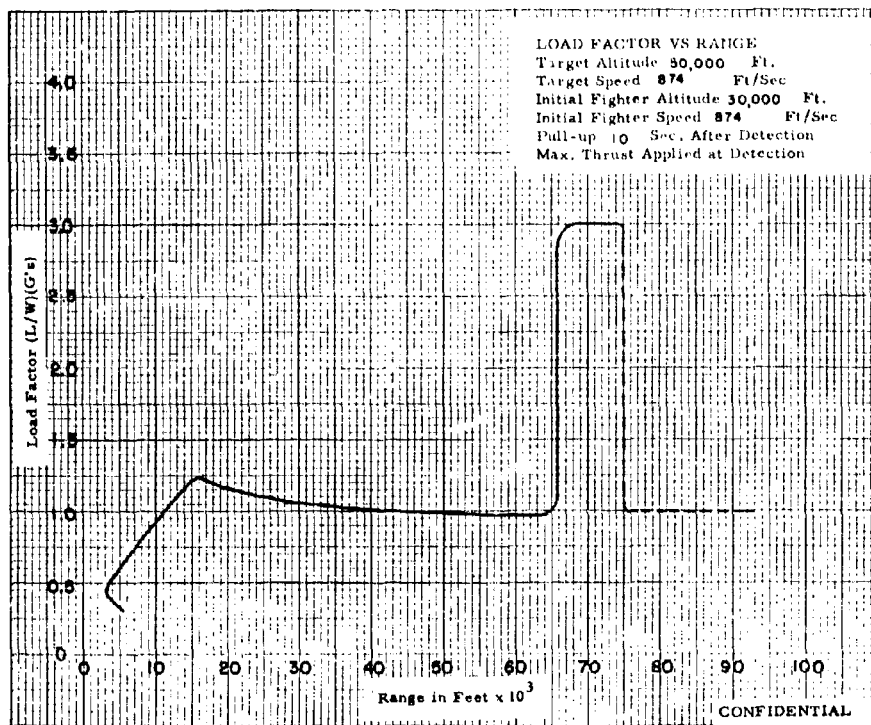
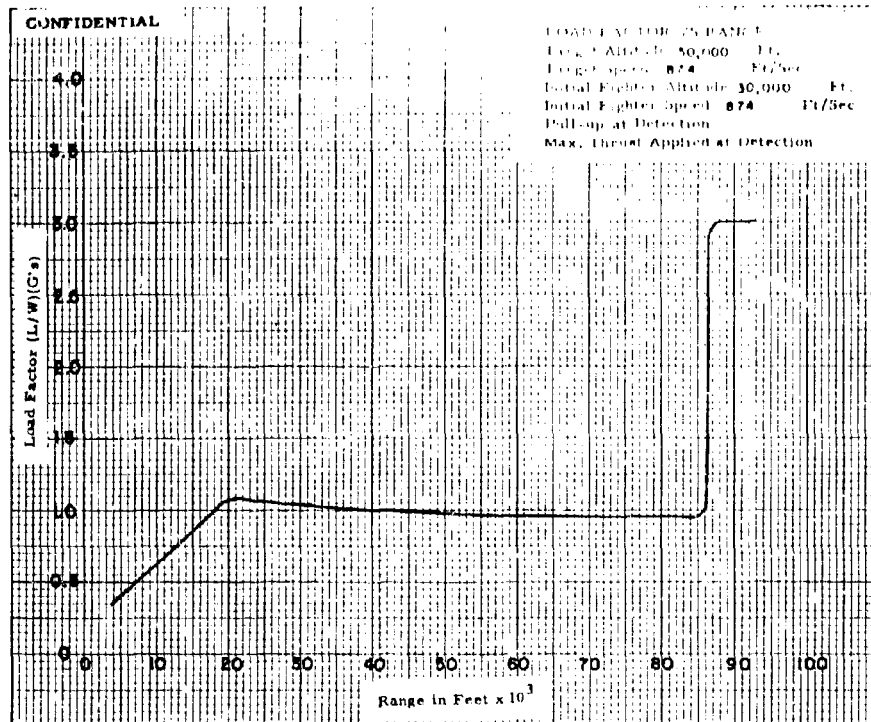


Figure 545

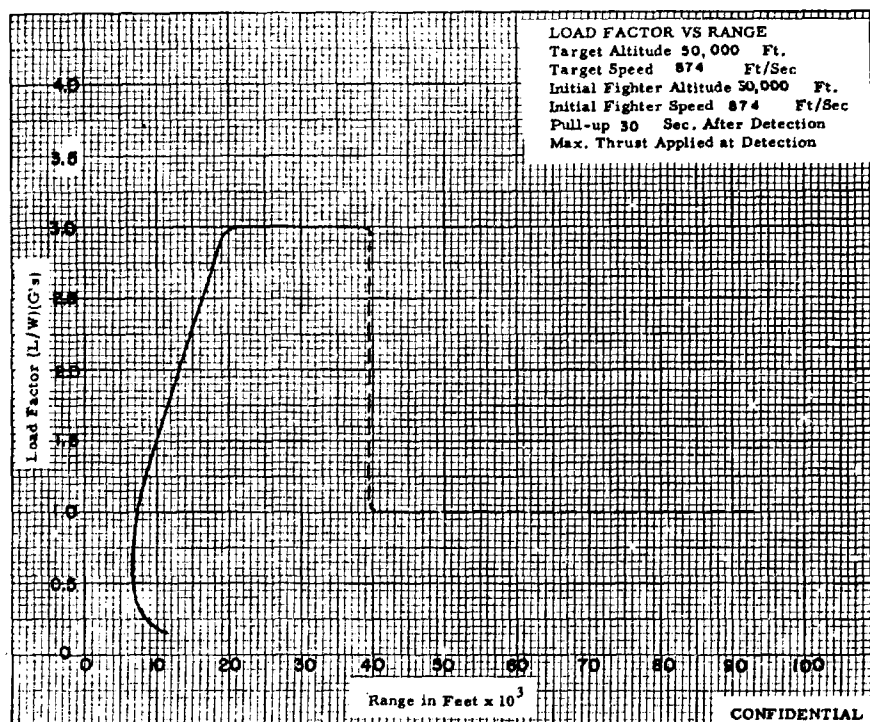
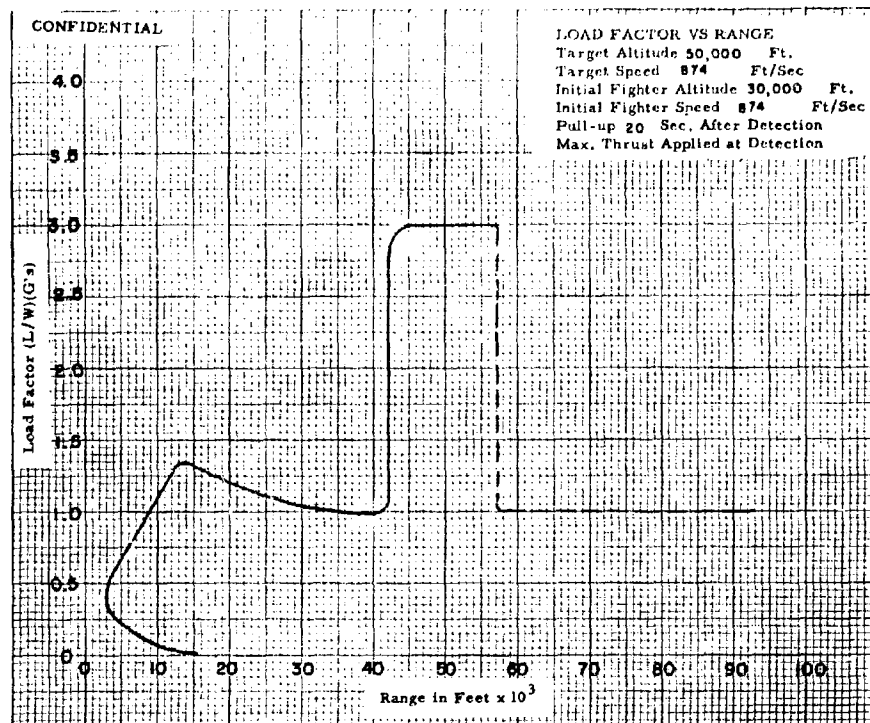
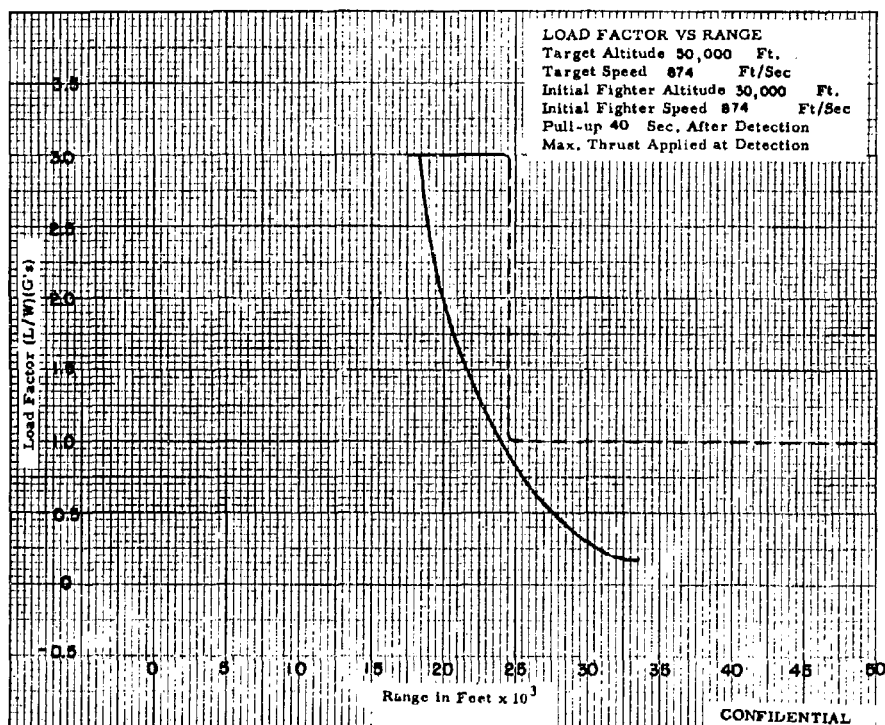
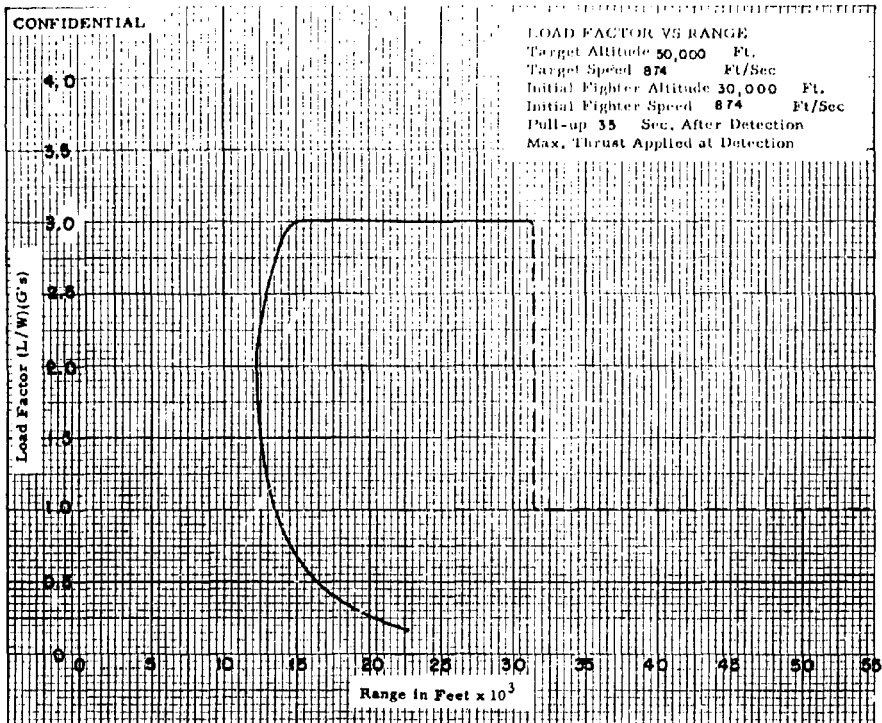
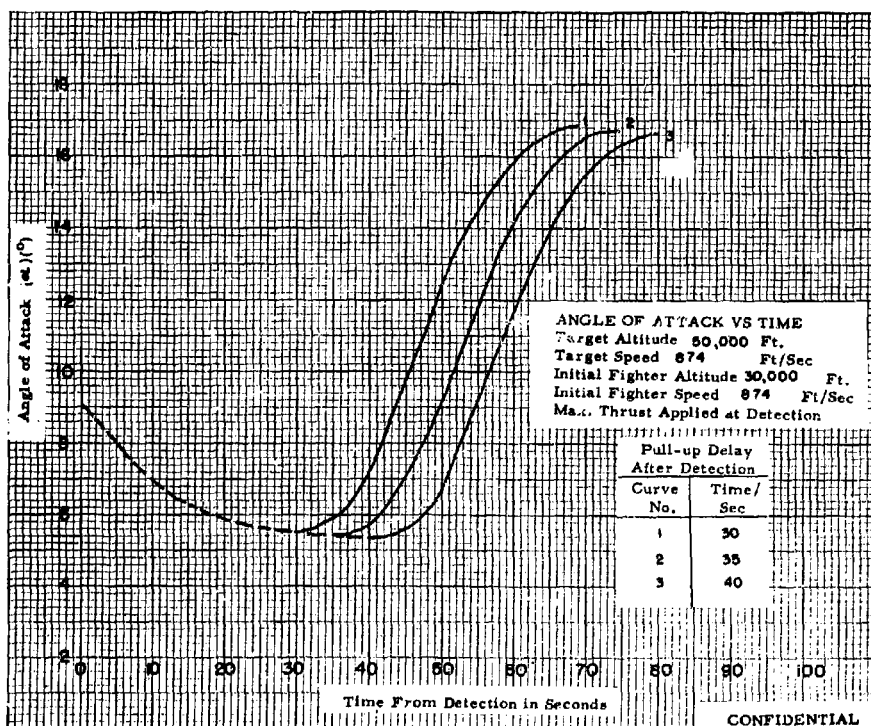
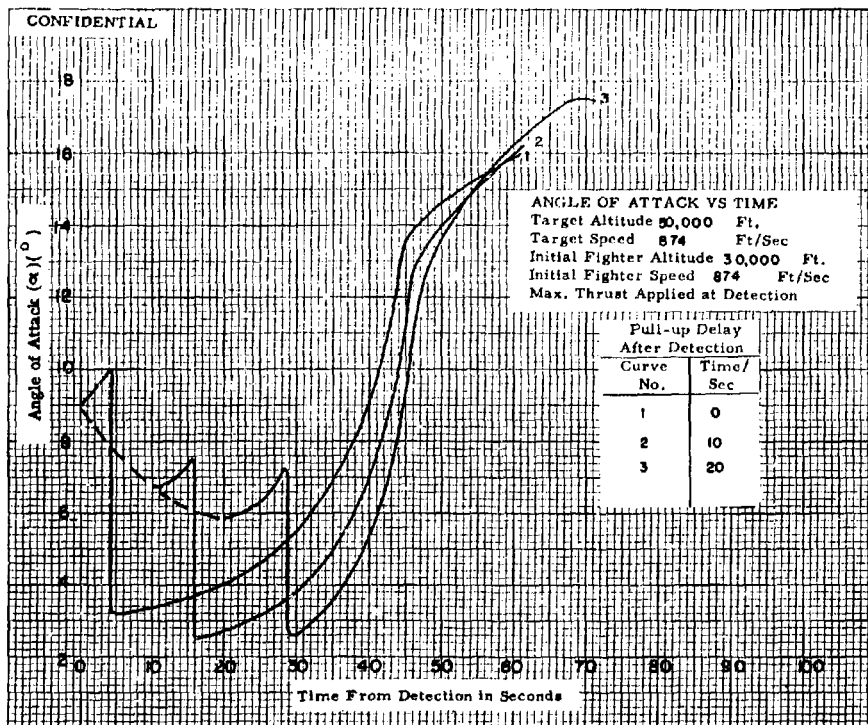


Figure 546

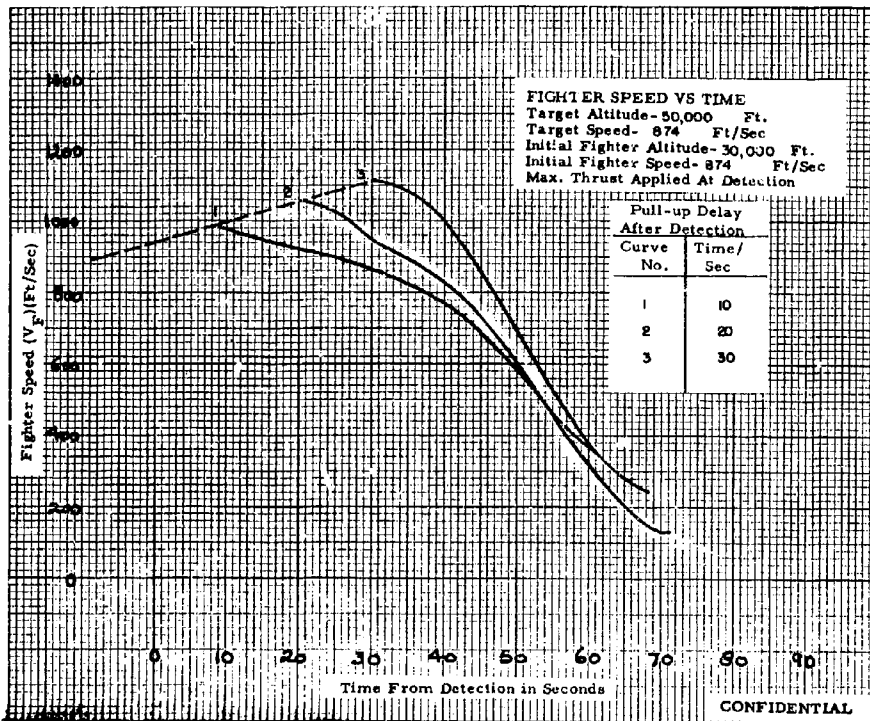
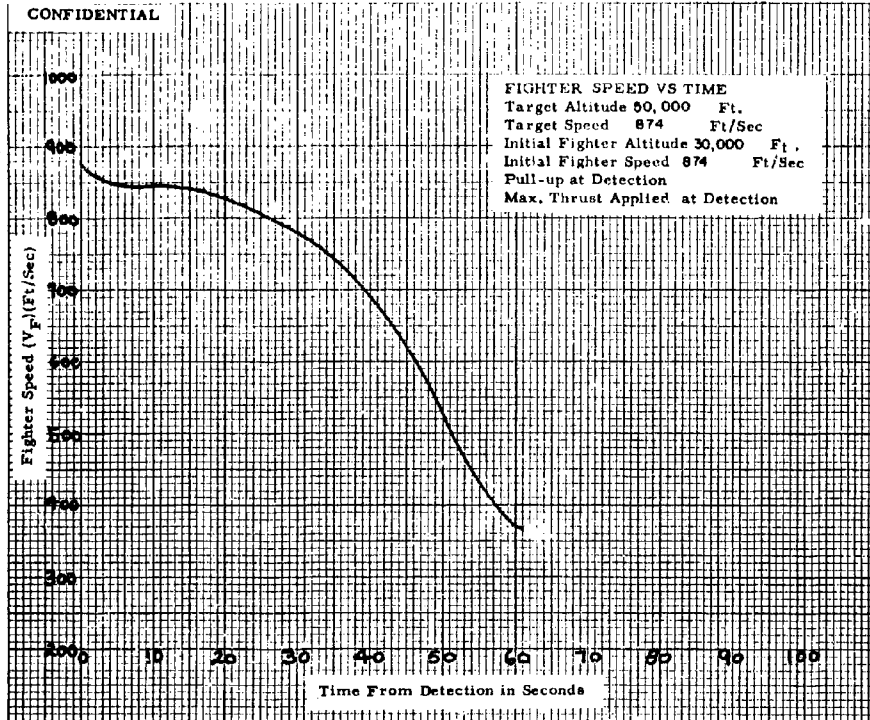


CONFIDENTIAL
 Figure 547



CONFIDENTIAL
 Figure 548

CONFIDENTIAL



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Figure 549

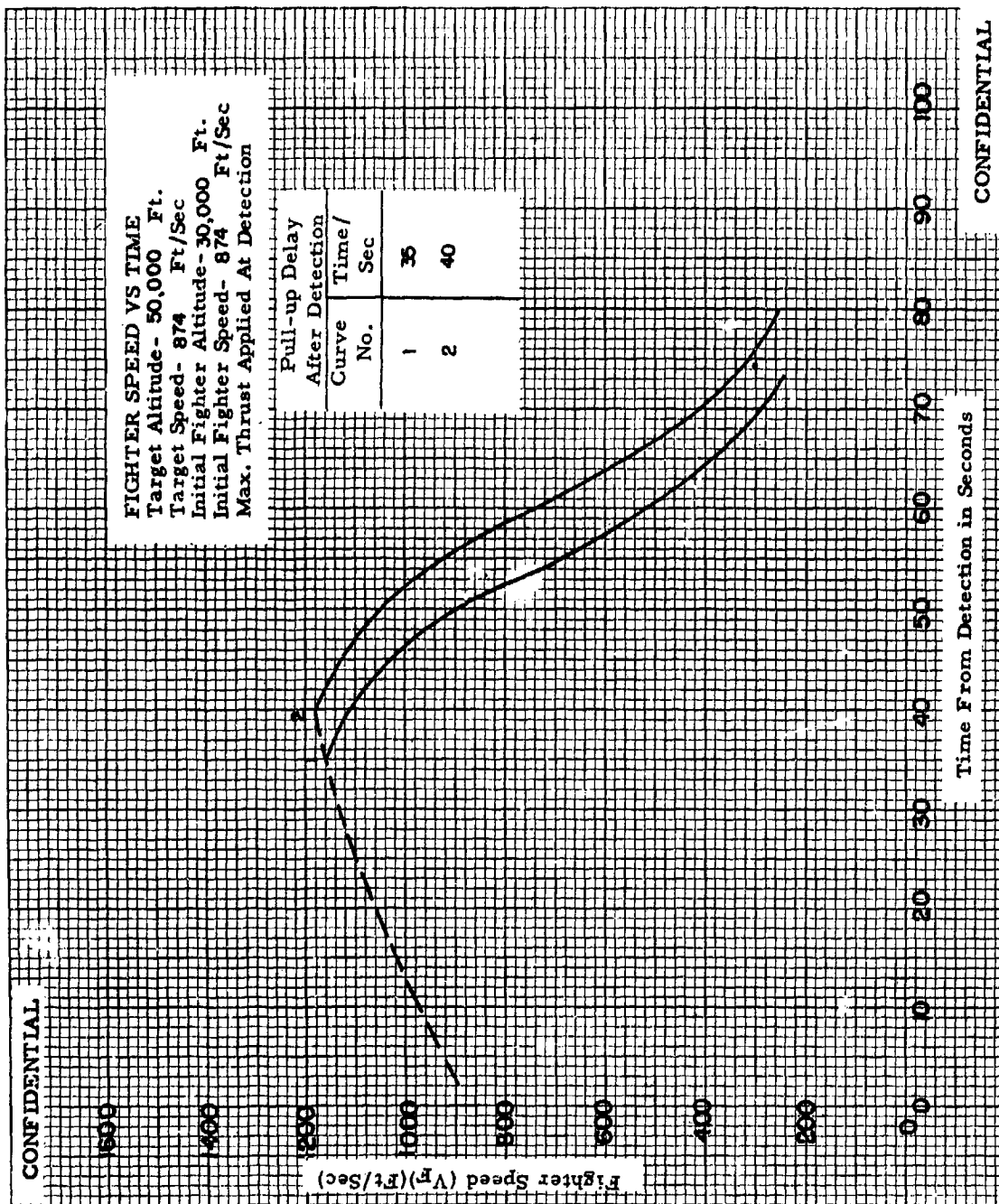


Figure 550

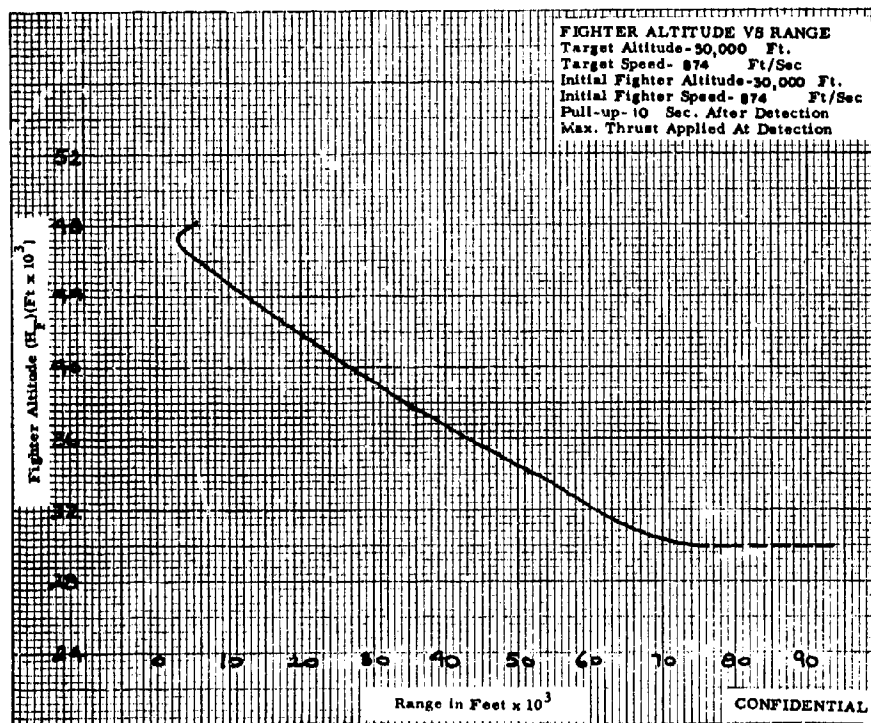
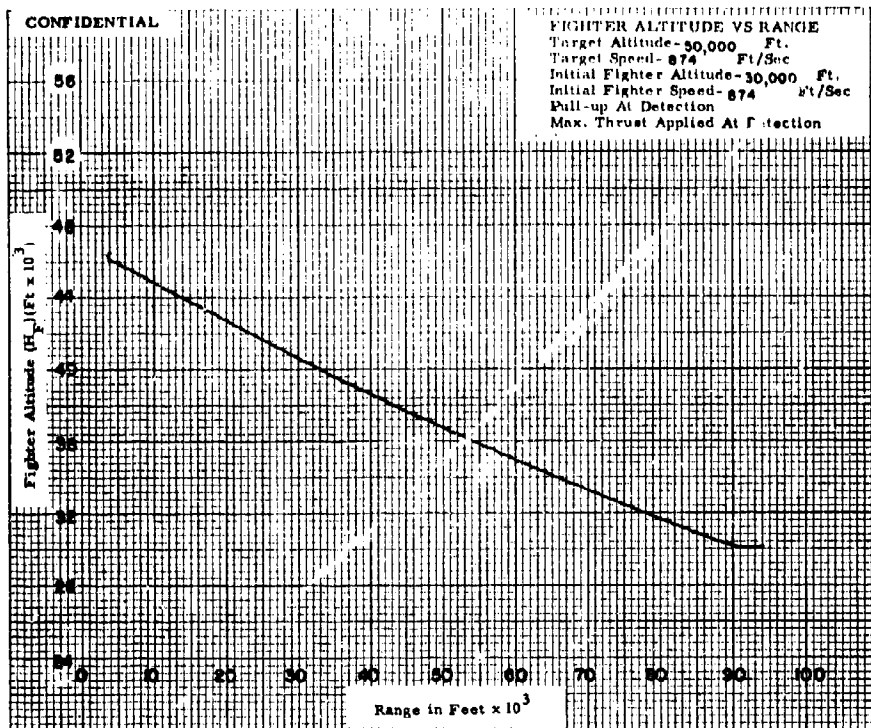
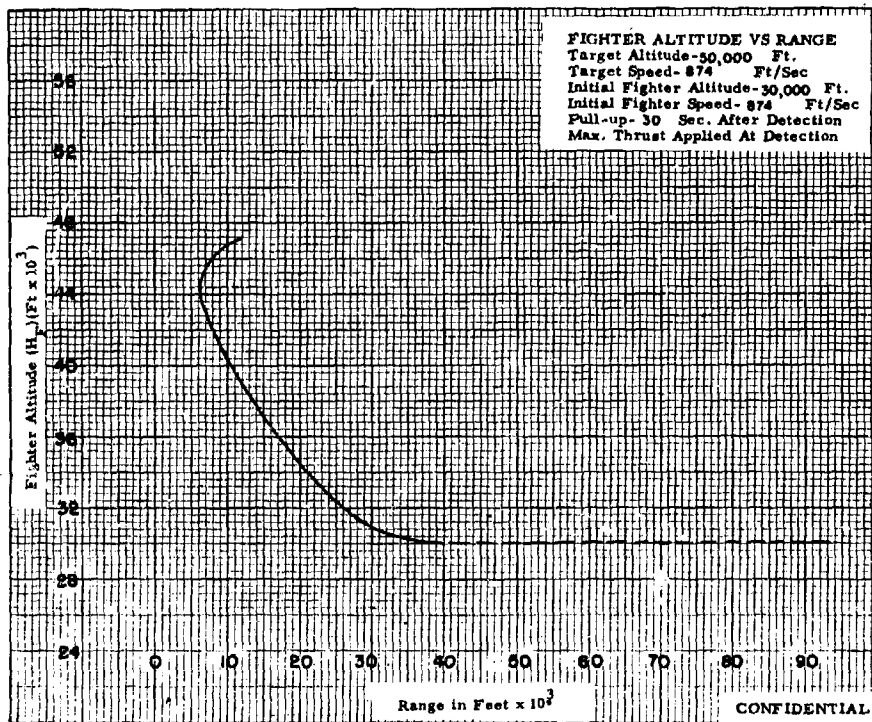
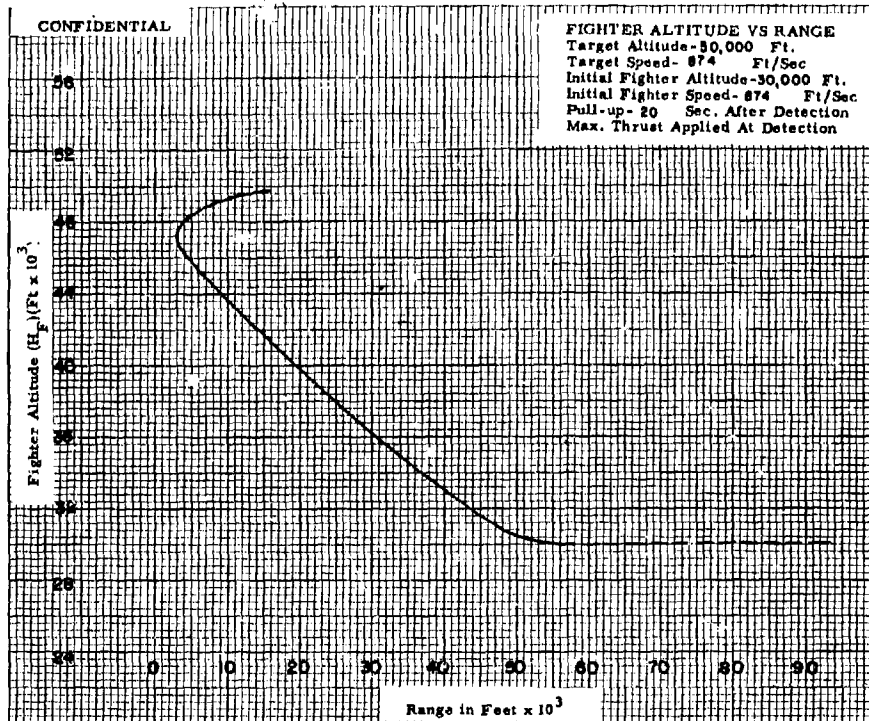


Figure 551



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 Figure 552

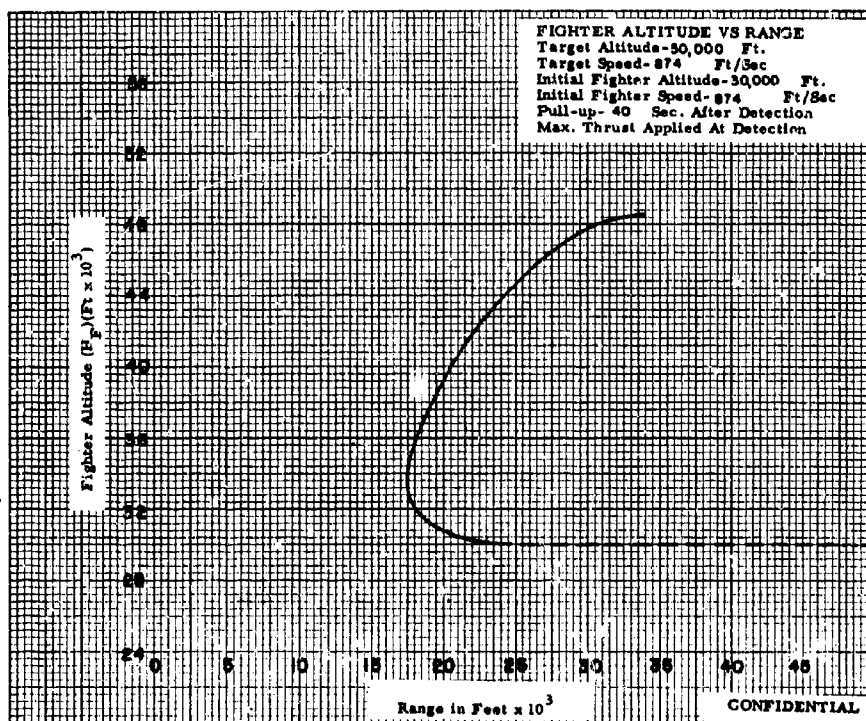
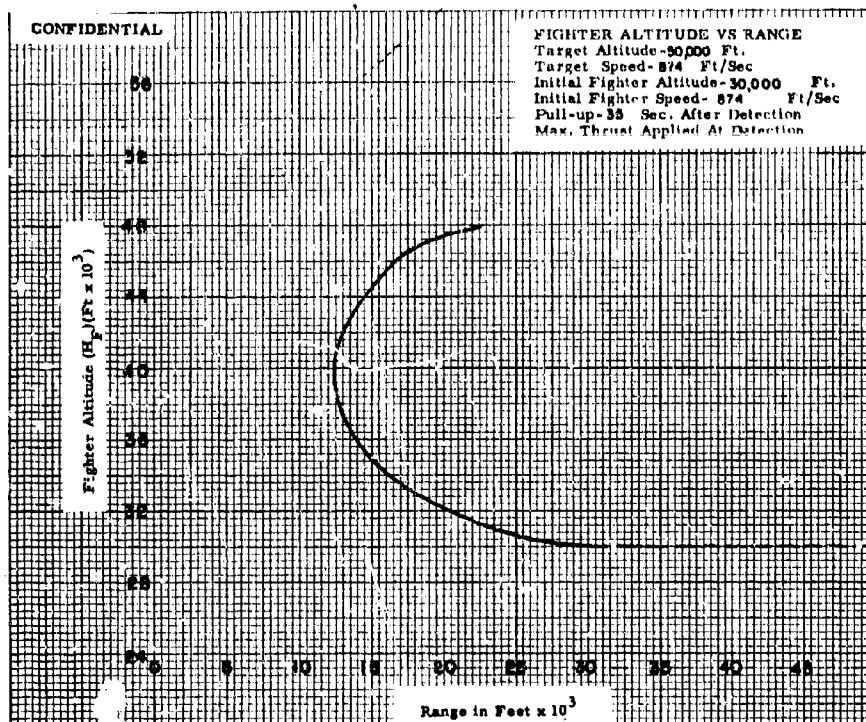
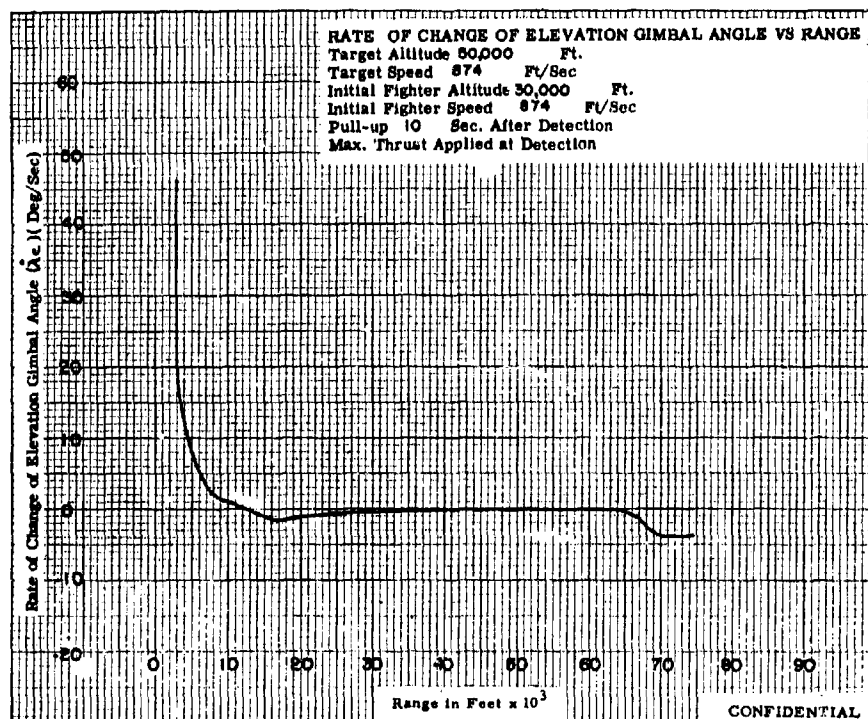
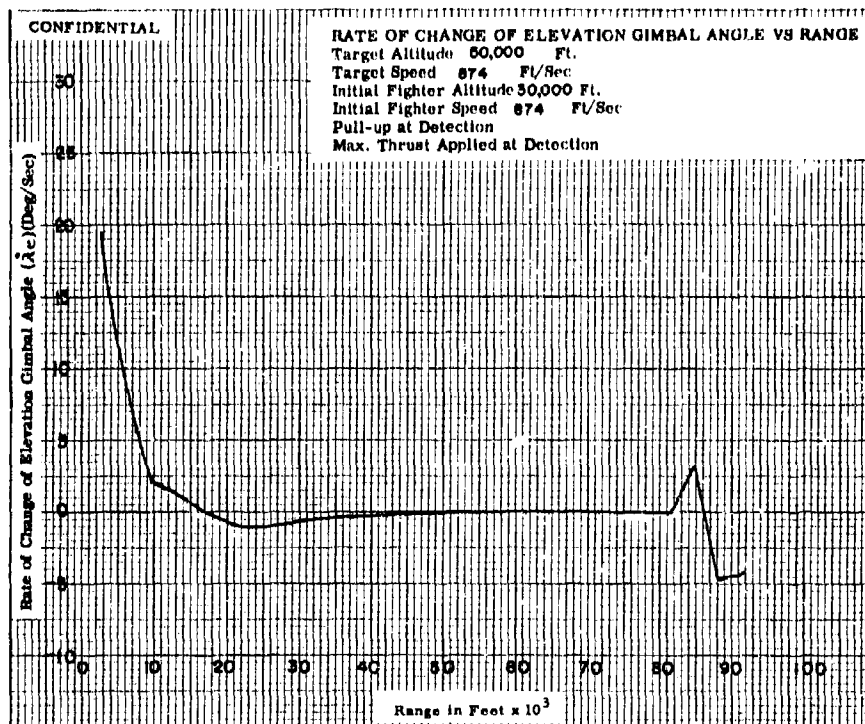


Figure 553



CONFIDENTIAL
 Figure 554

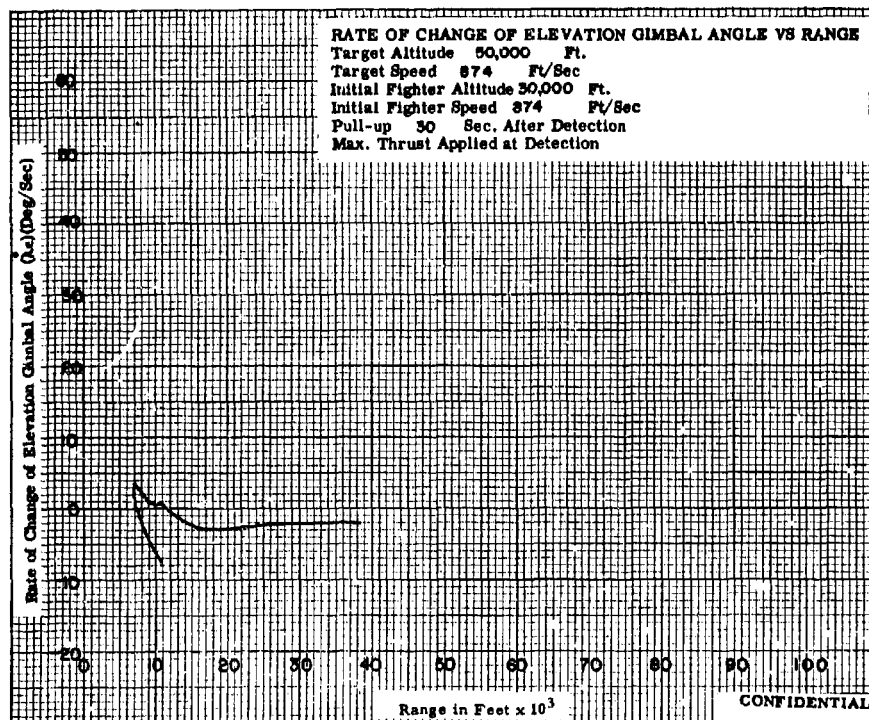
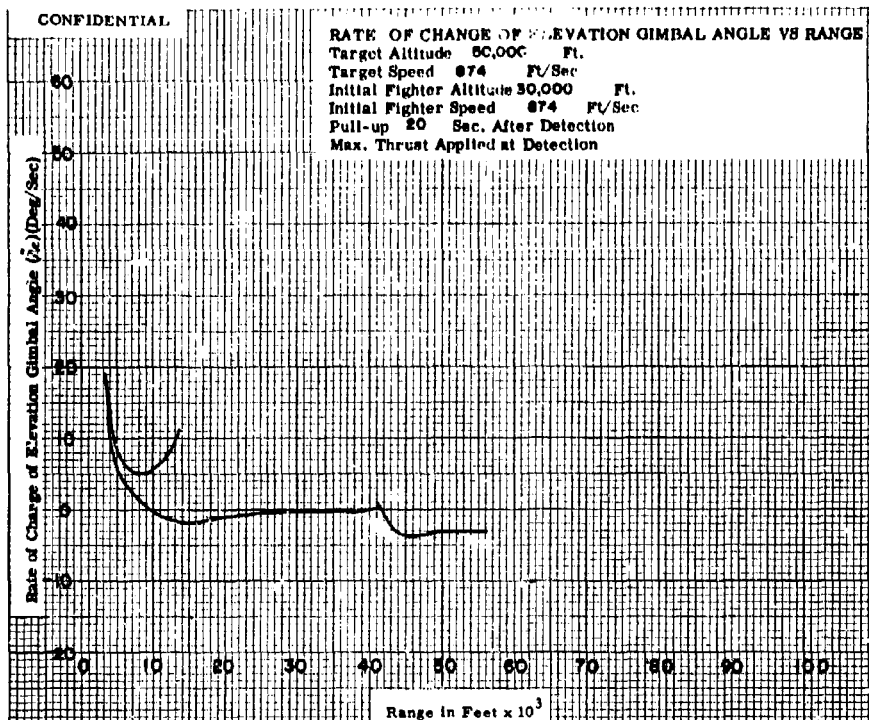


Figure 555

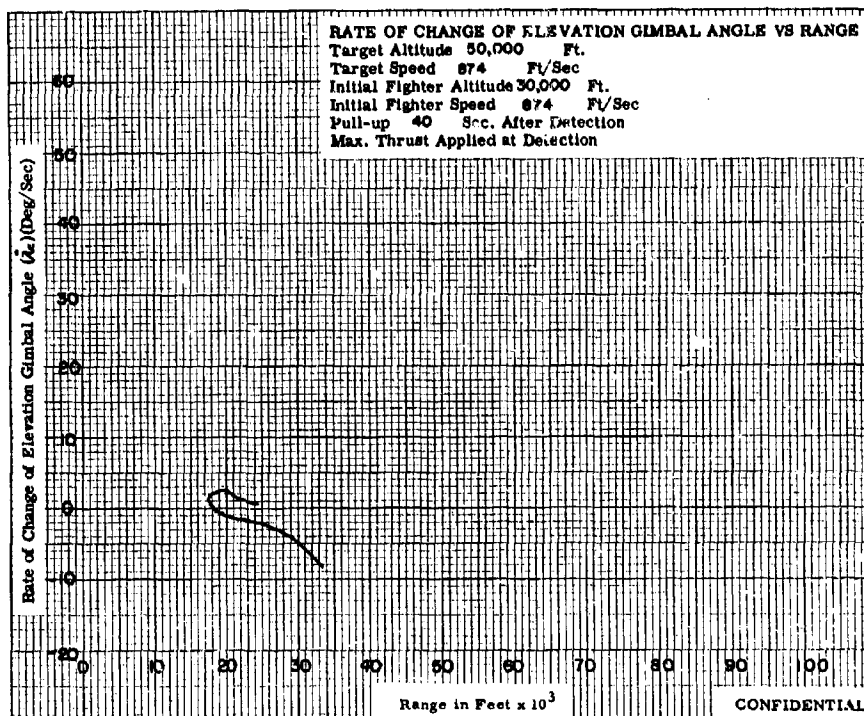
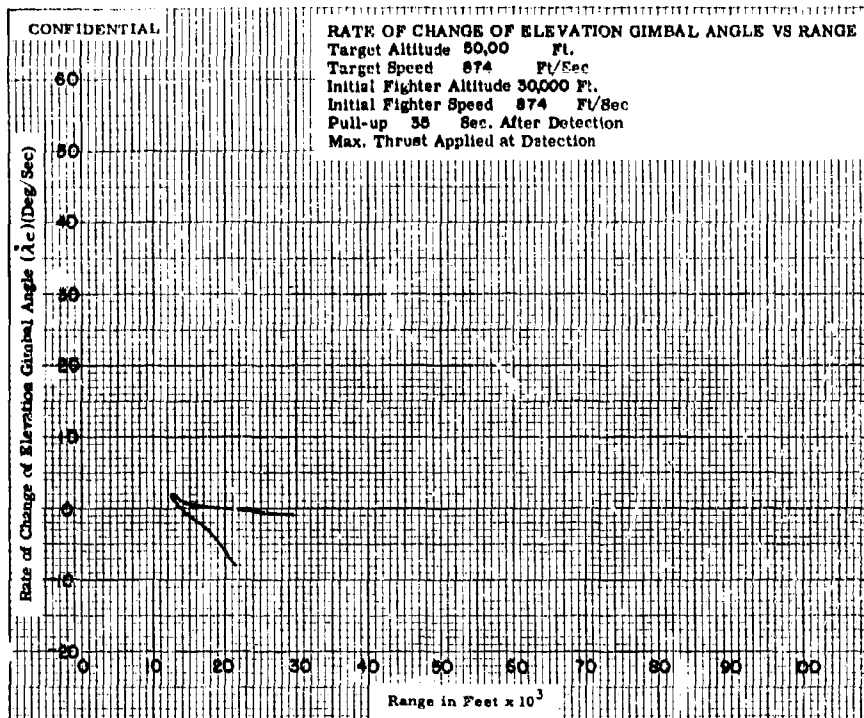
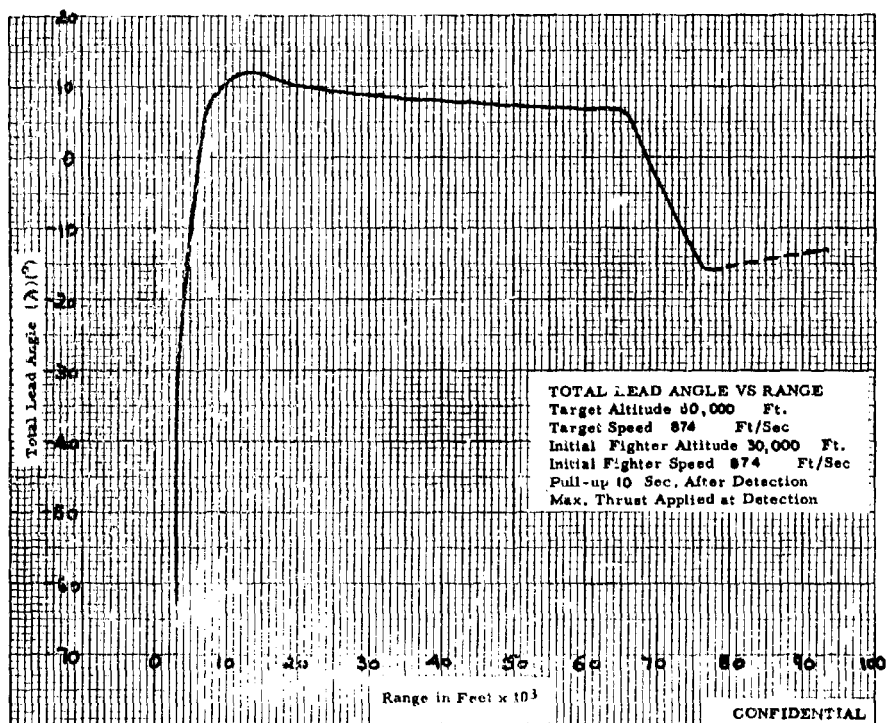
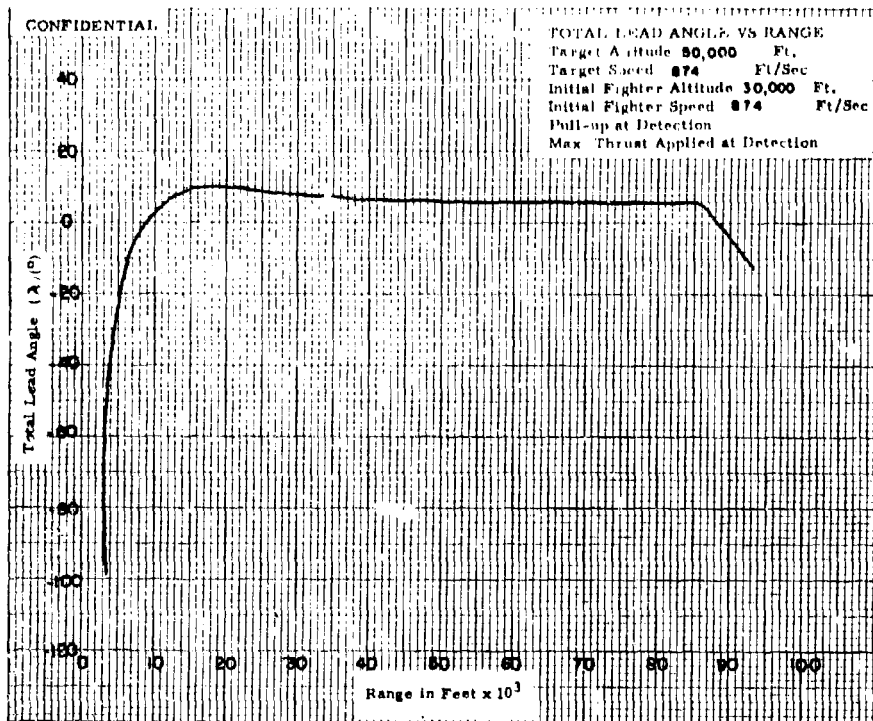


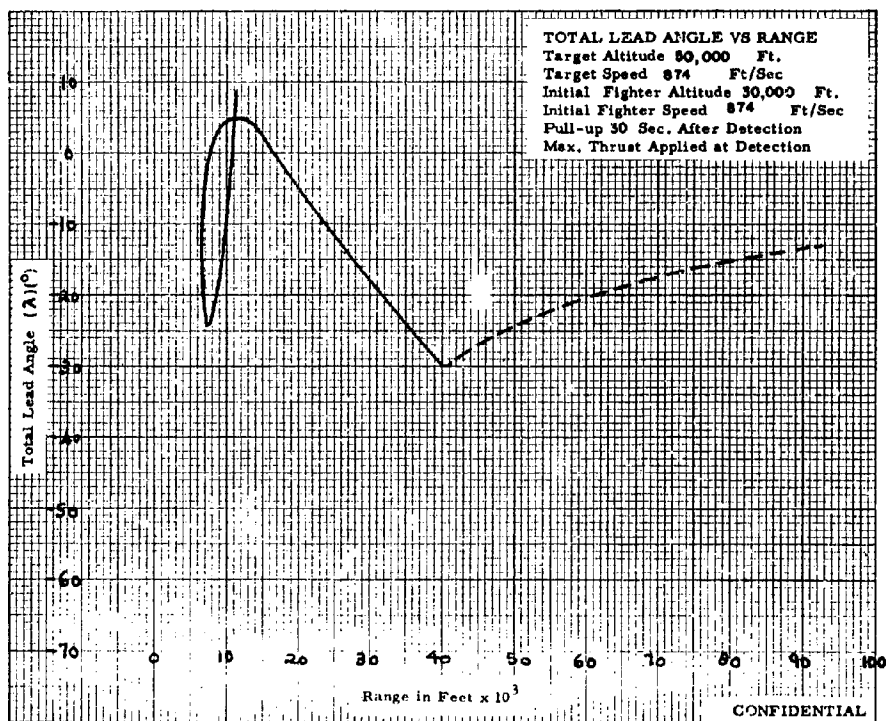
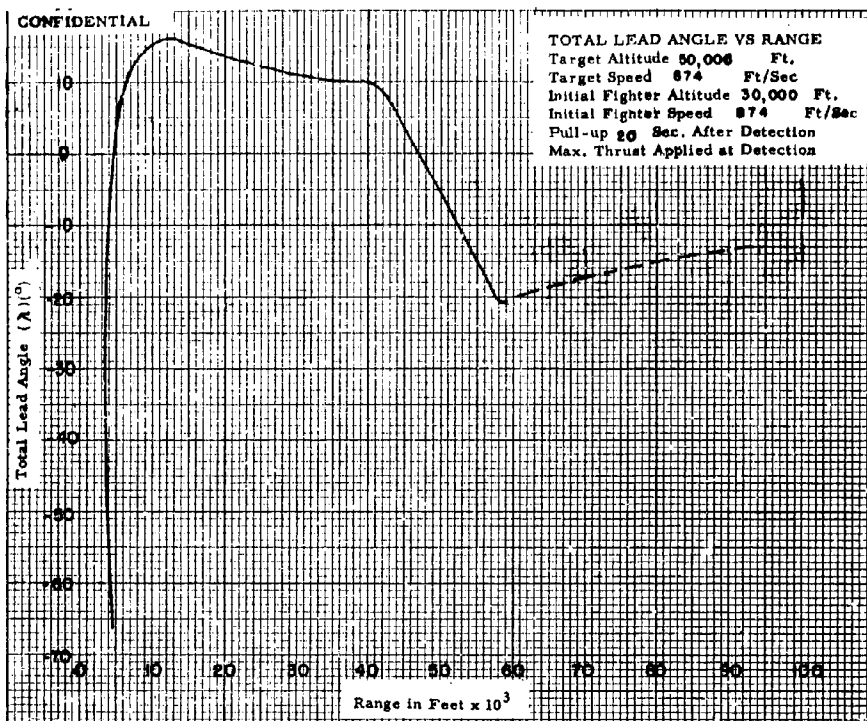
Figure 556



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Figure 557

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Figure 558

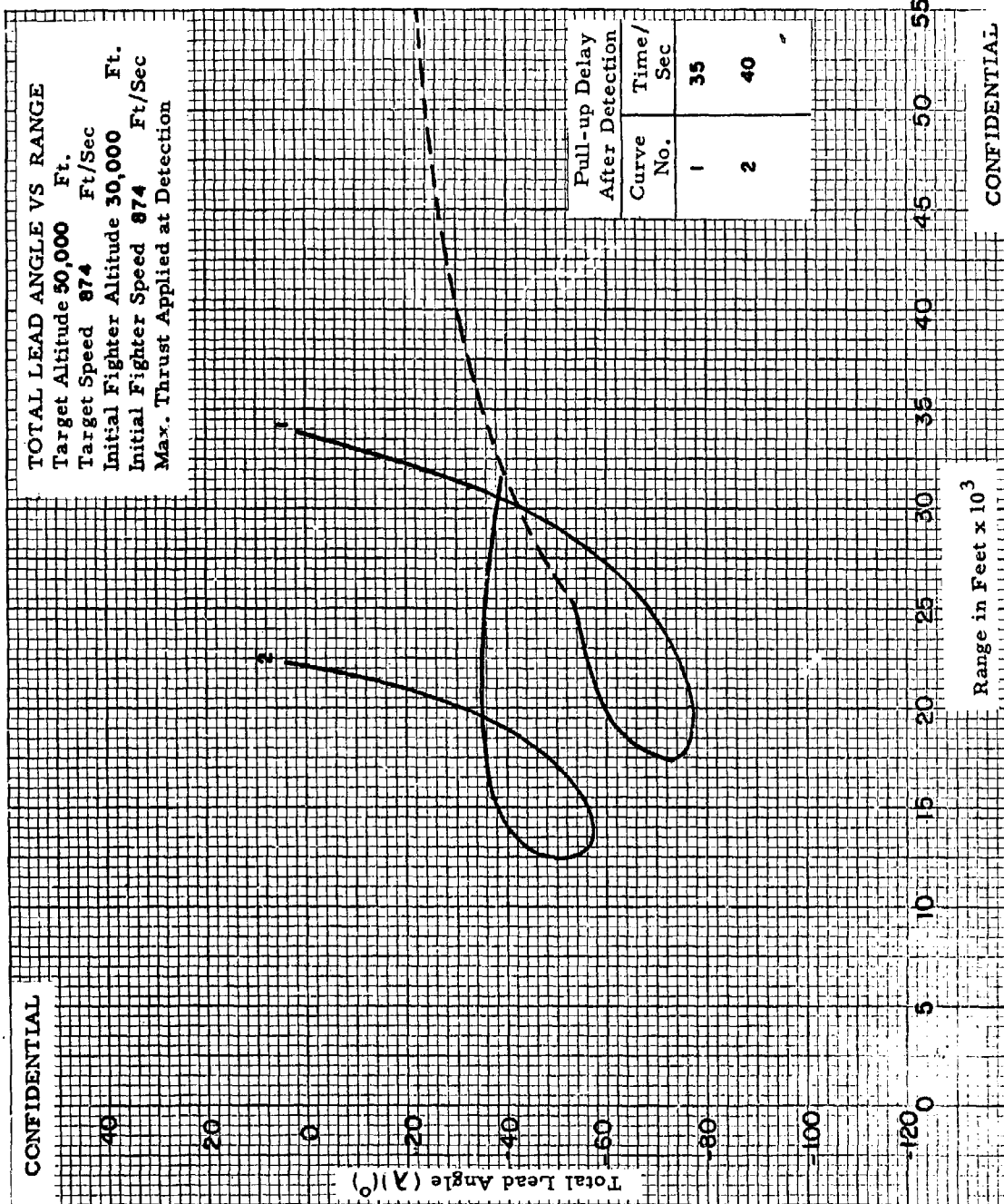


Figure 559

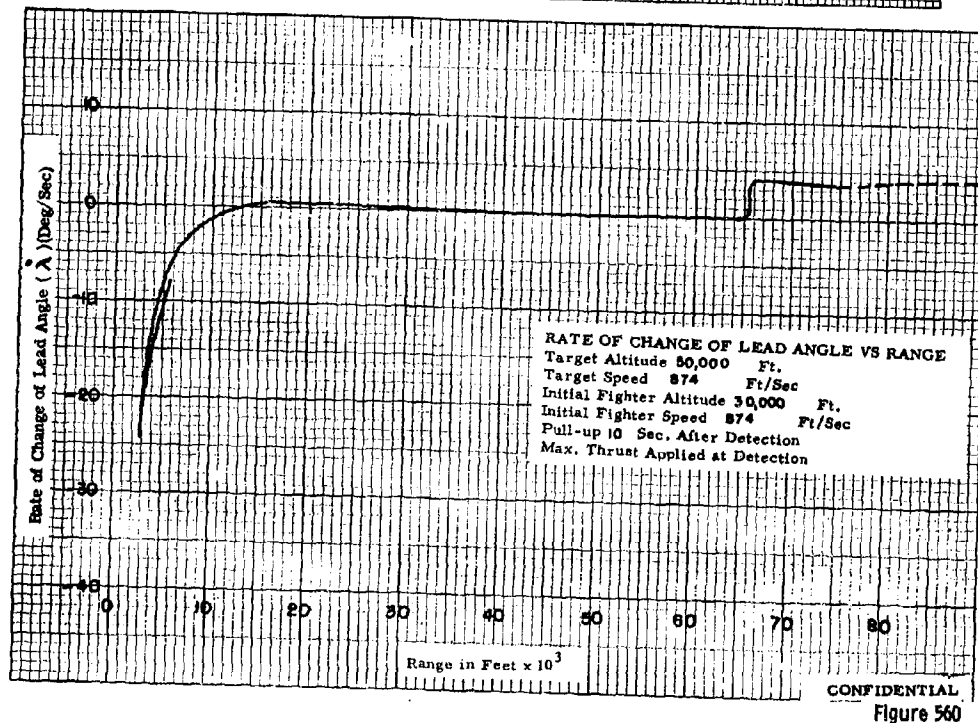
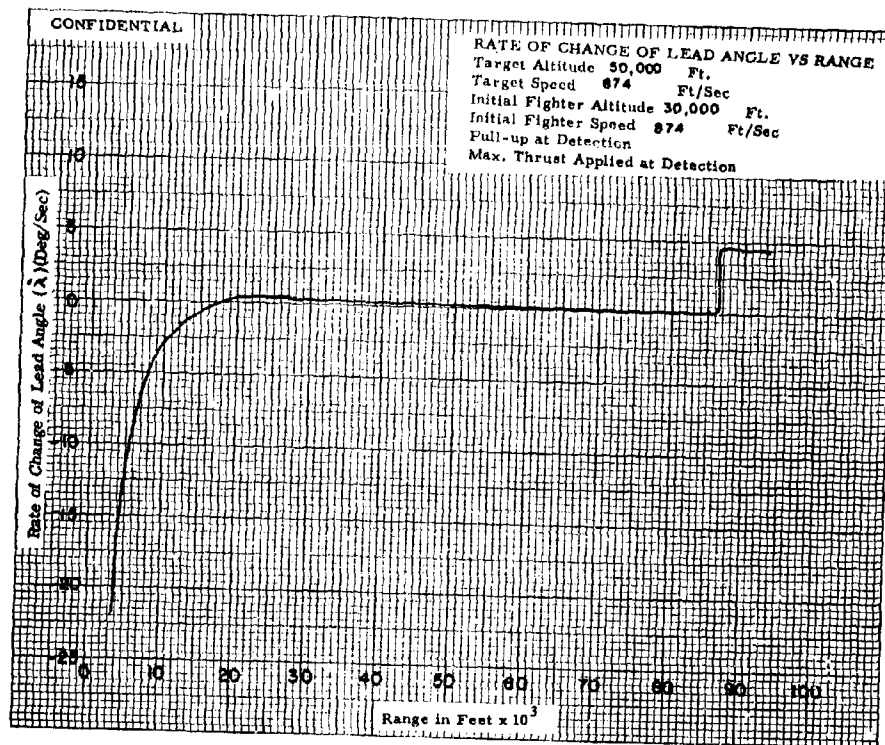


Figure 560

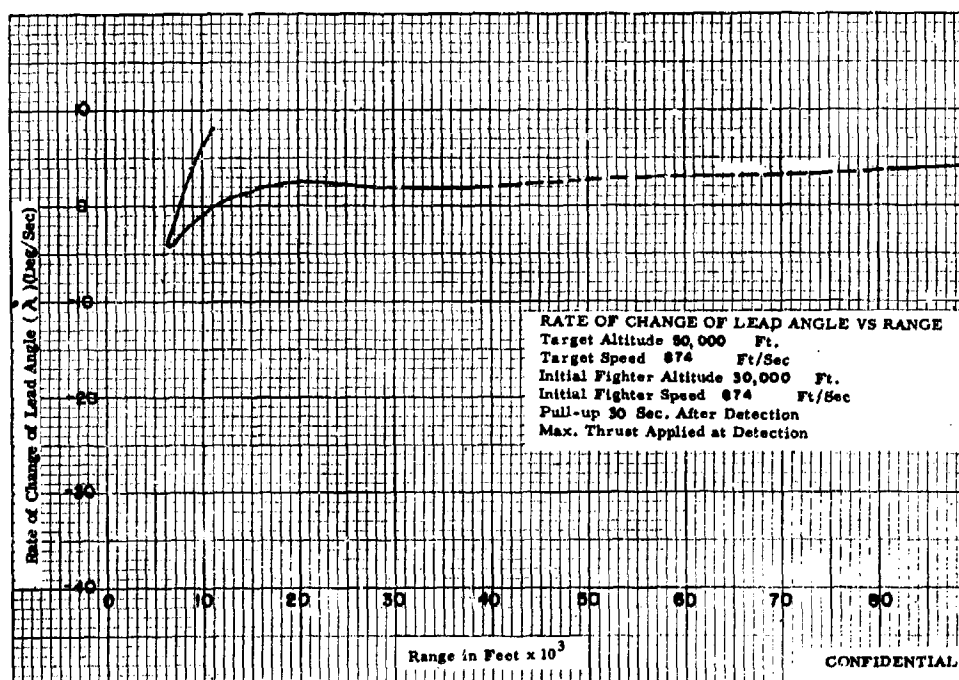
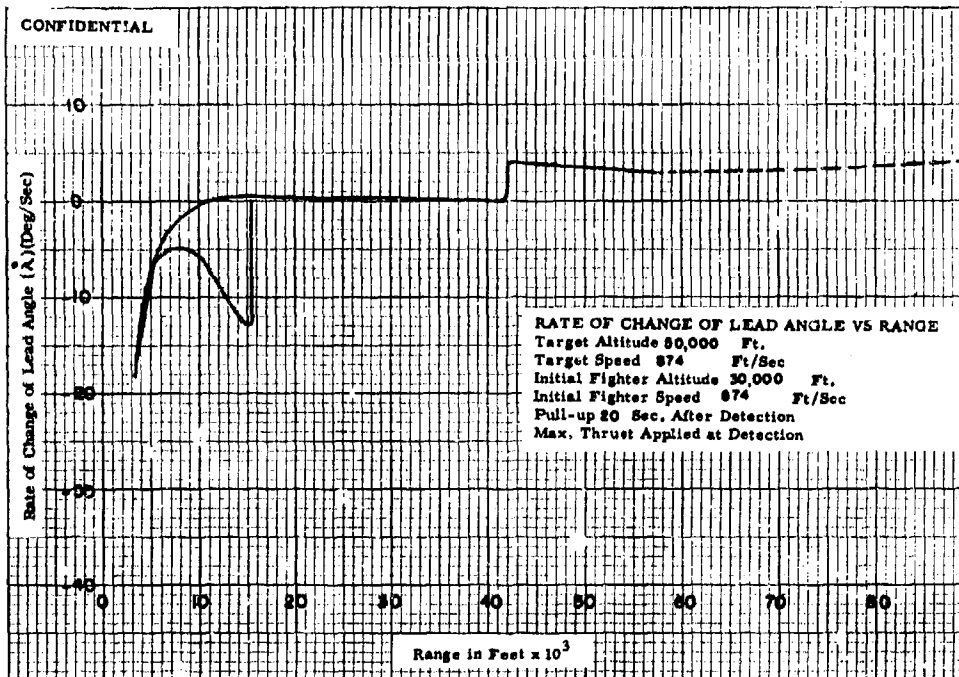
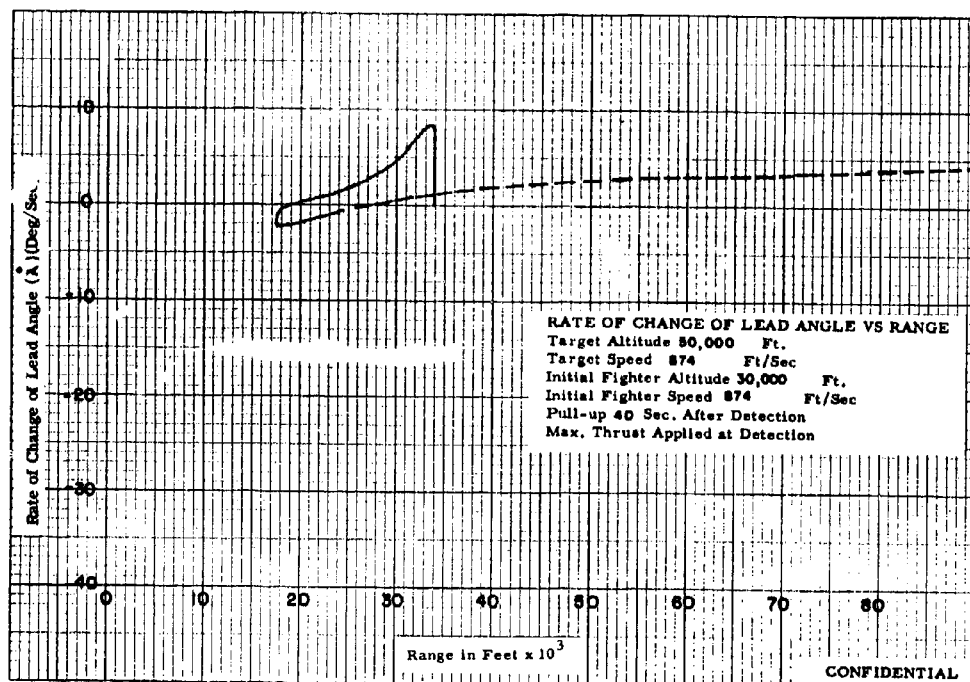
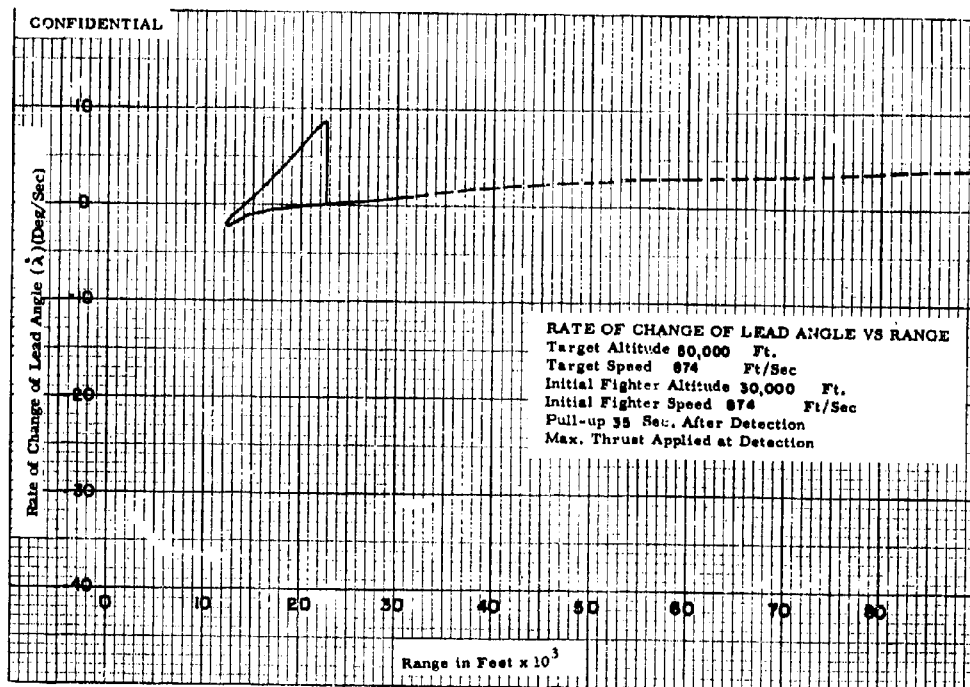


Figure 561



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Figure 562

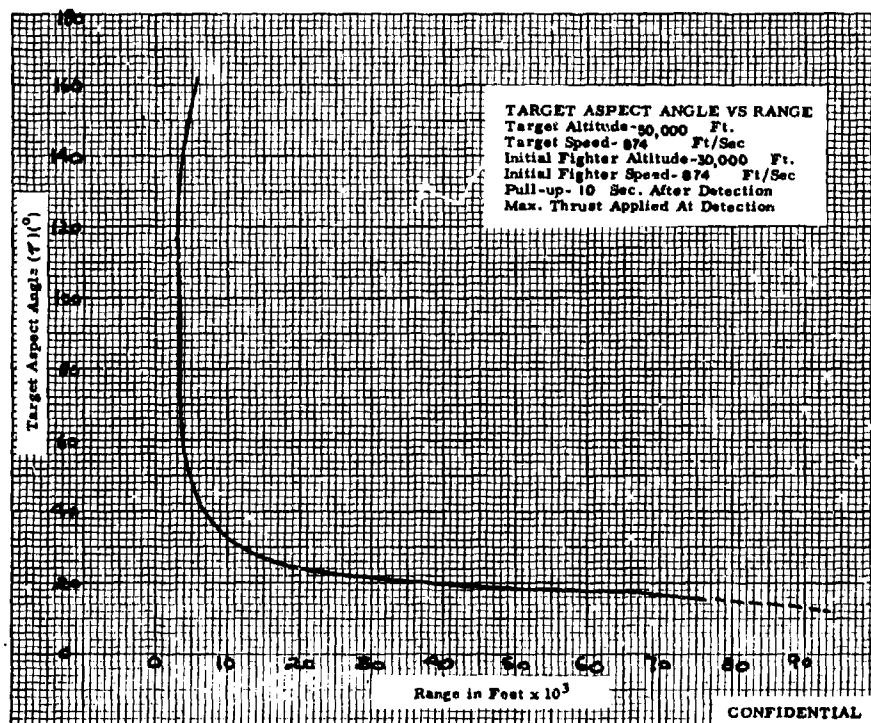
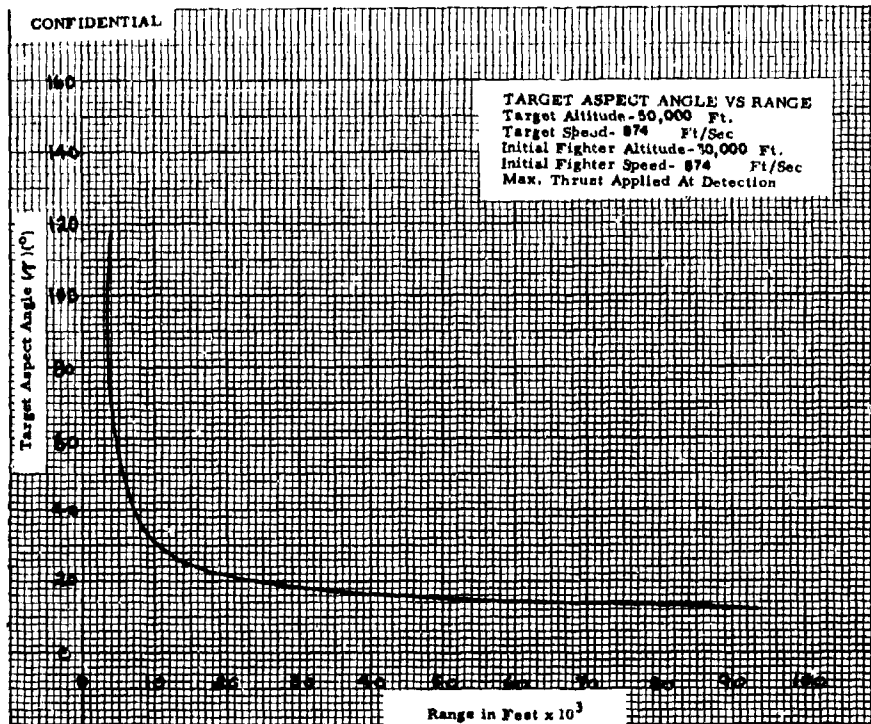


Figure 563

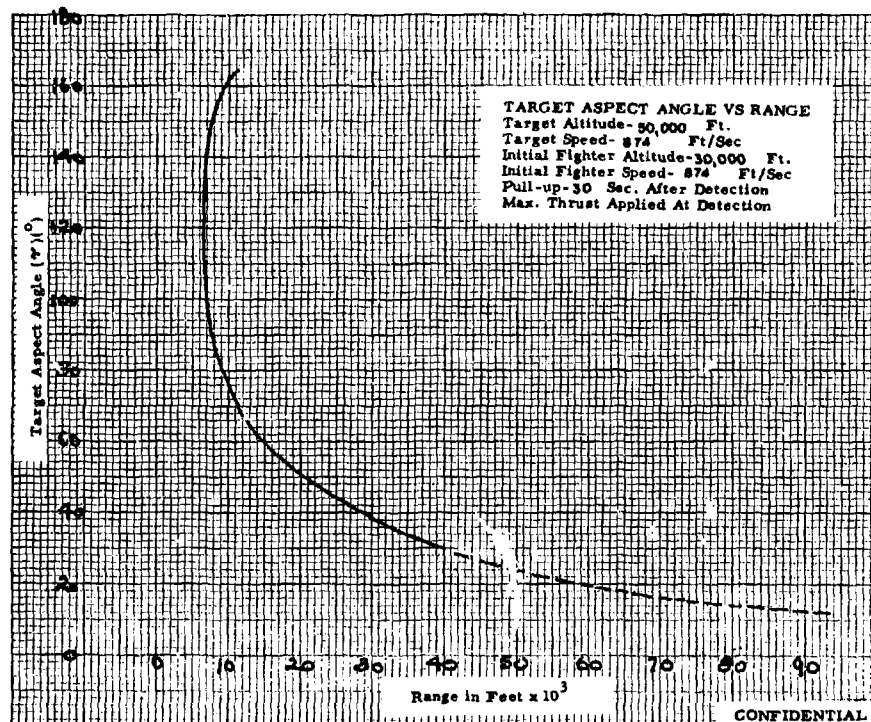
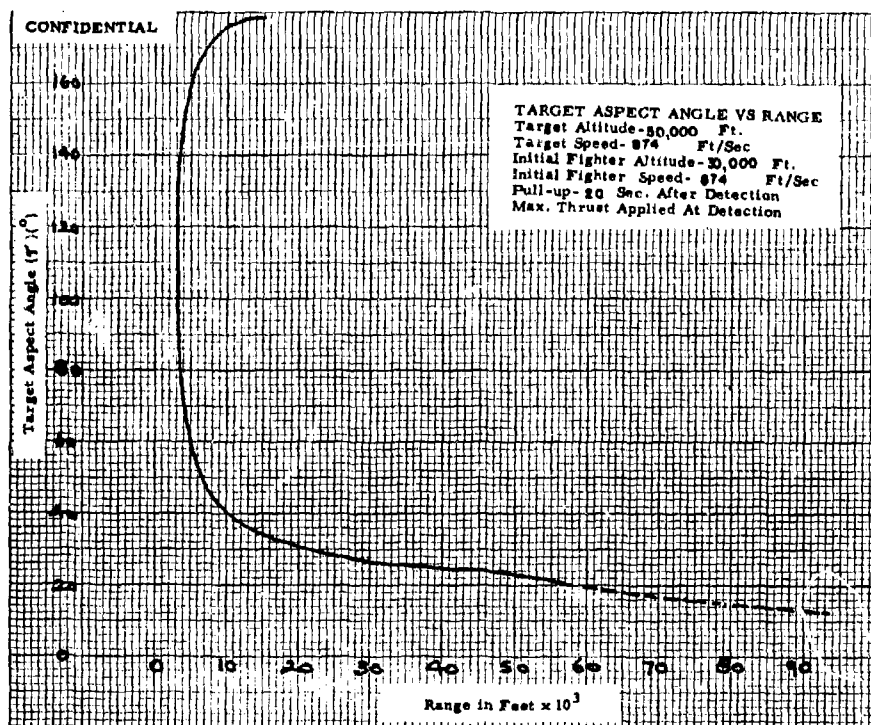


Figure 564

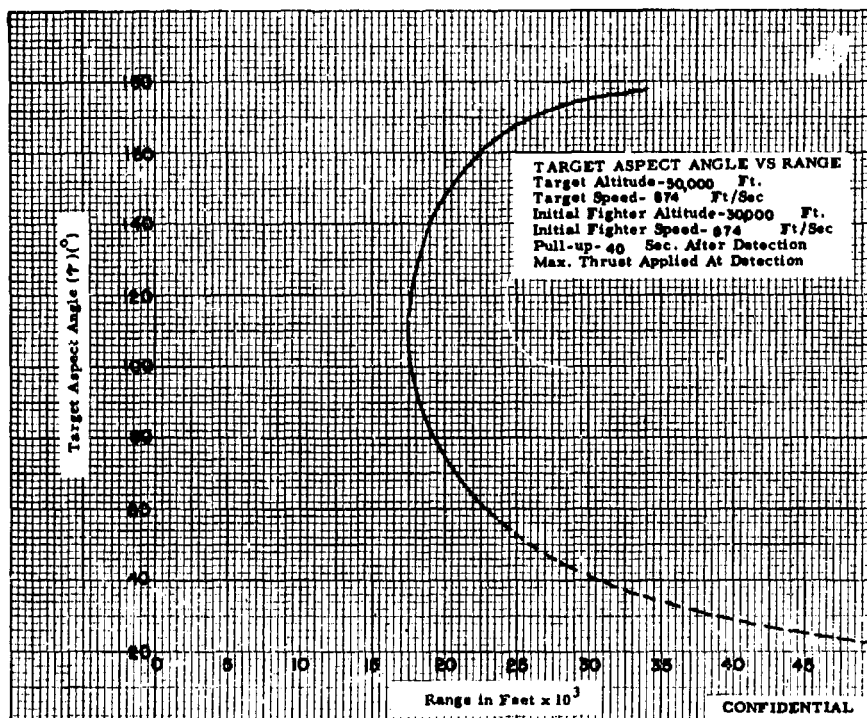
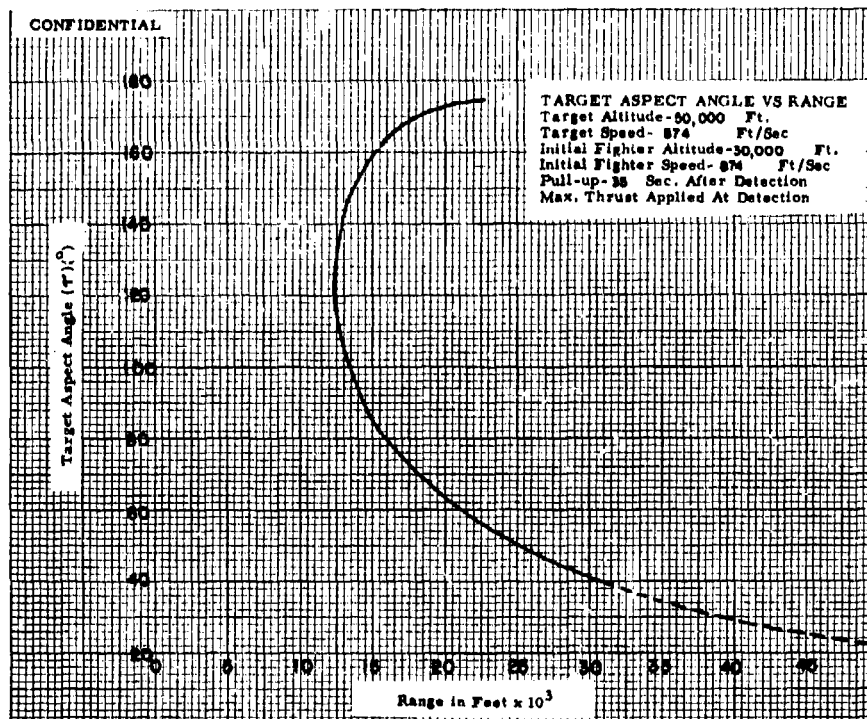
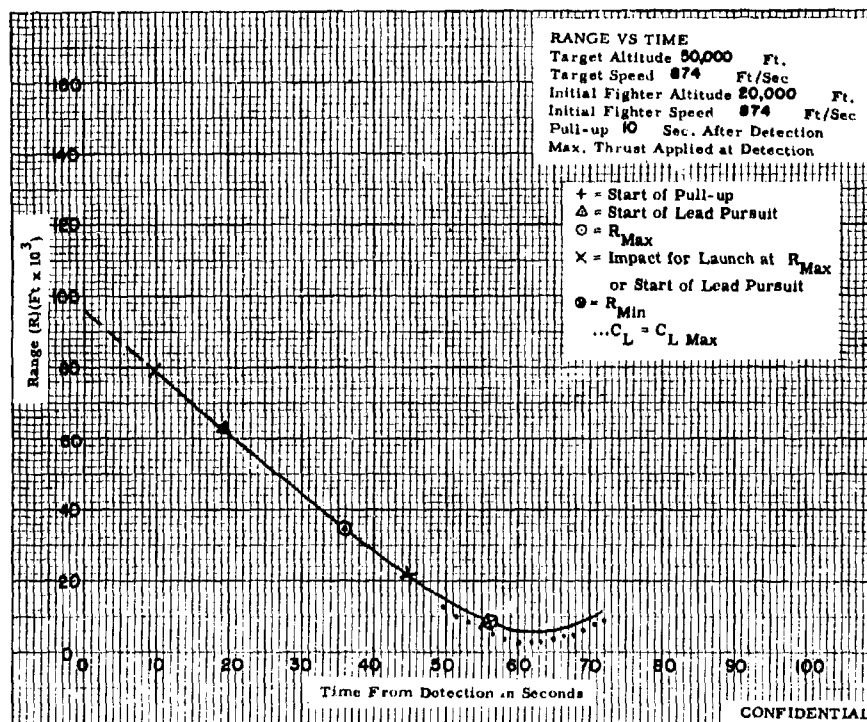
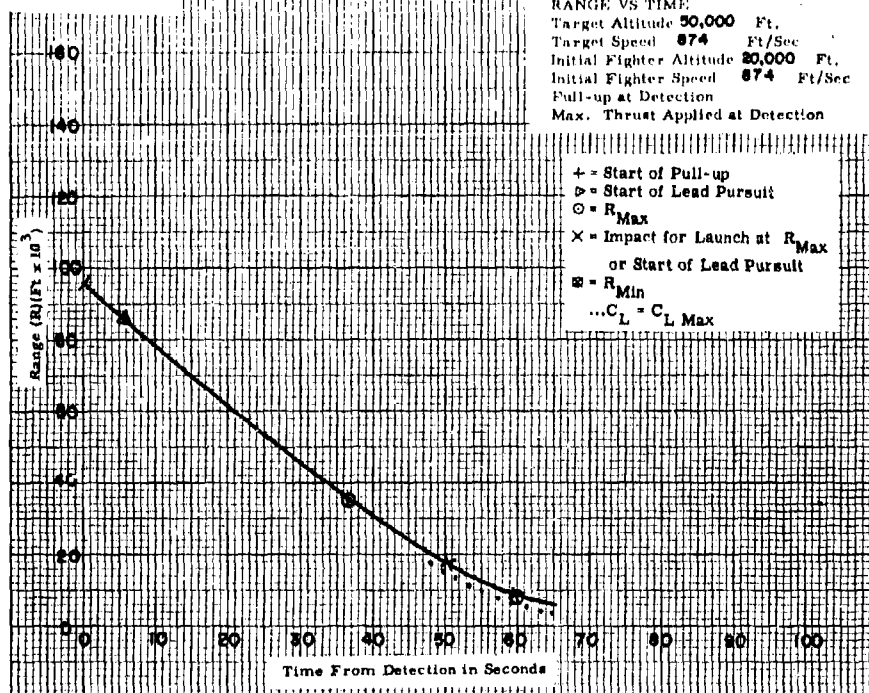


Figure 565

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 Figure 566

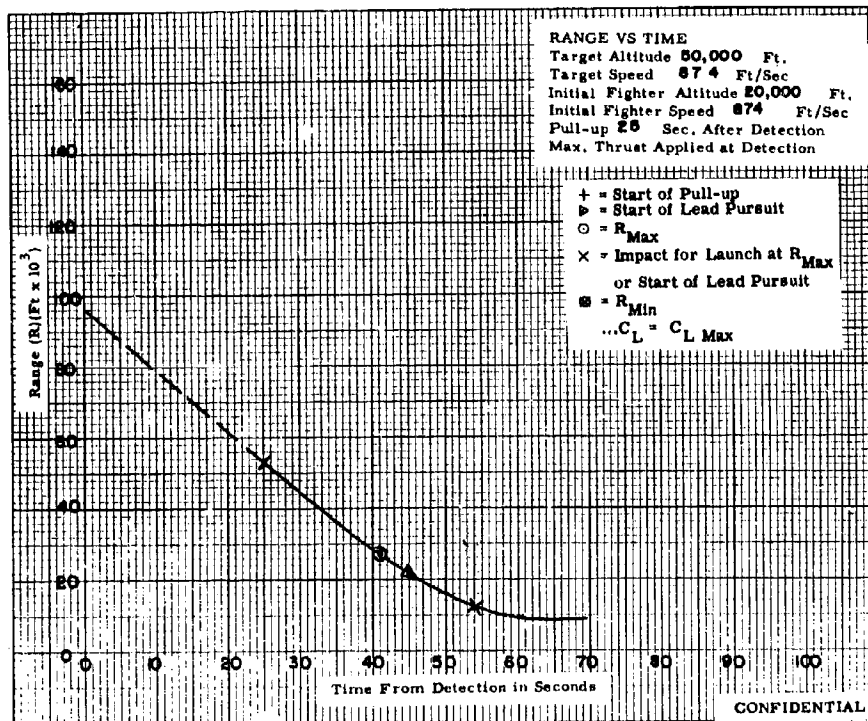
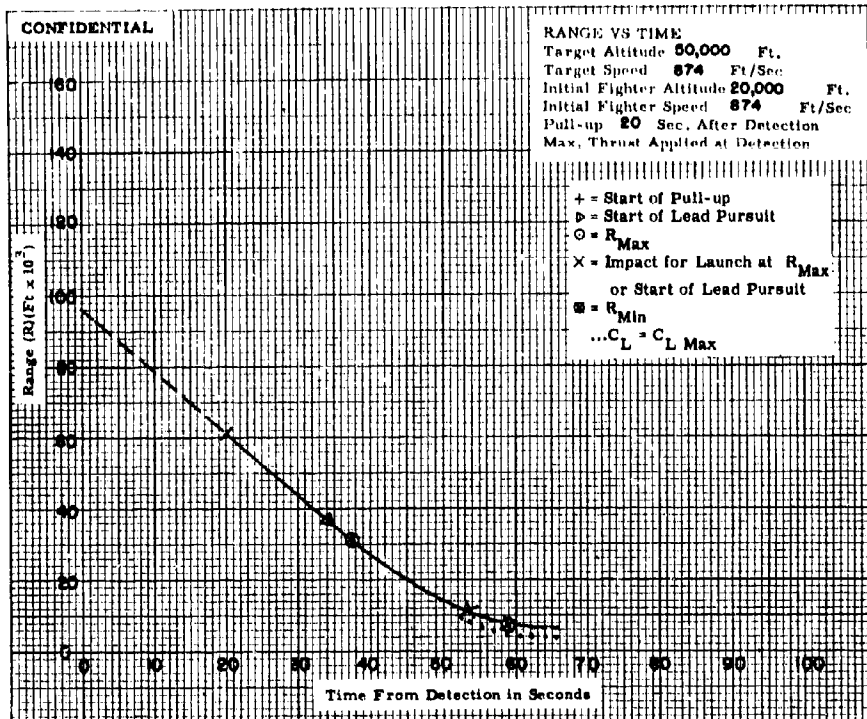
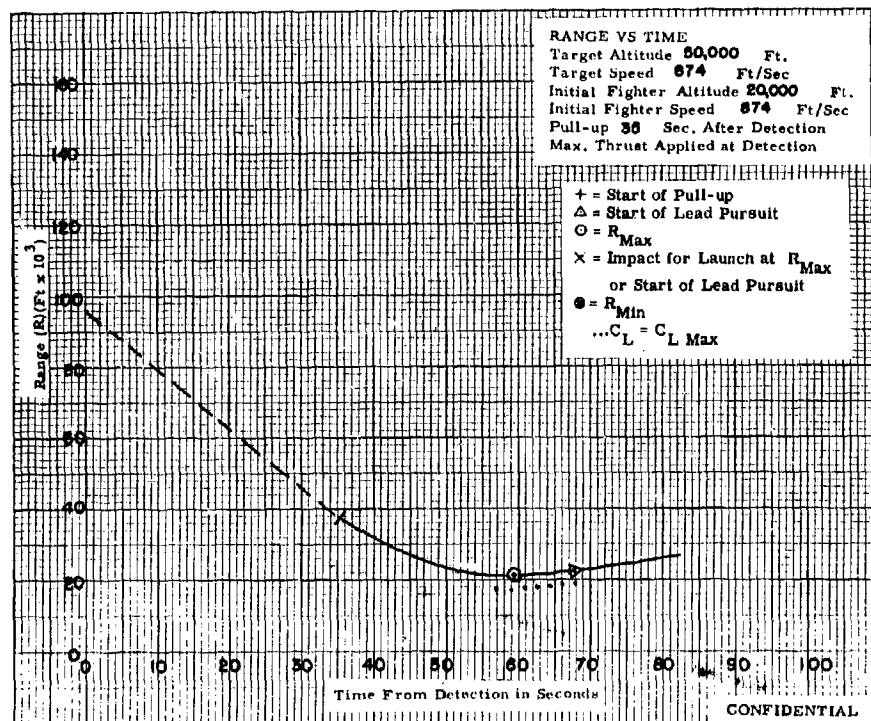
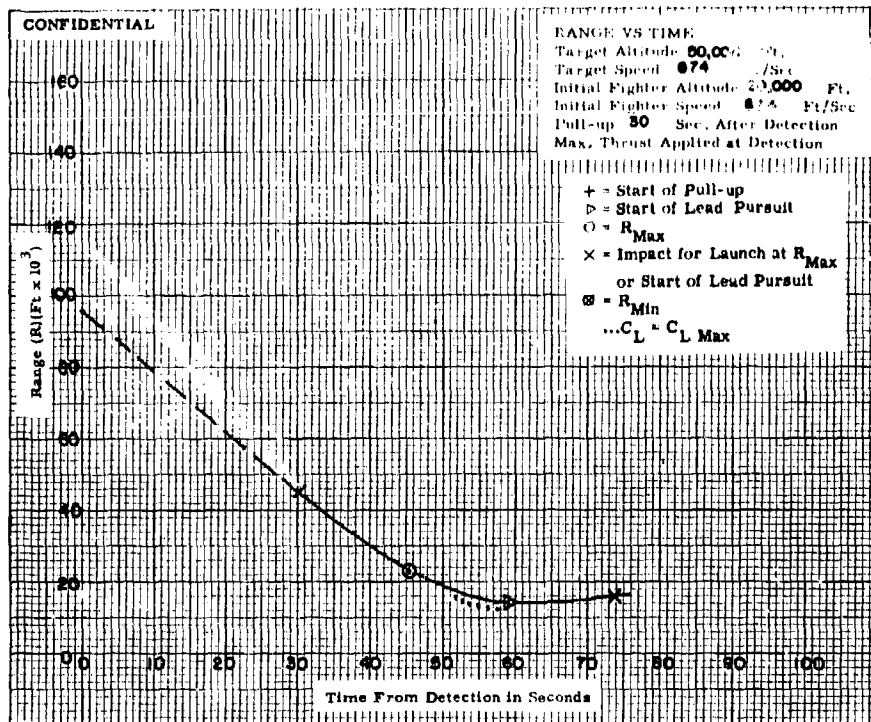


Figure 567



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Figure 568

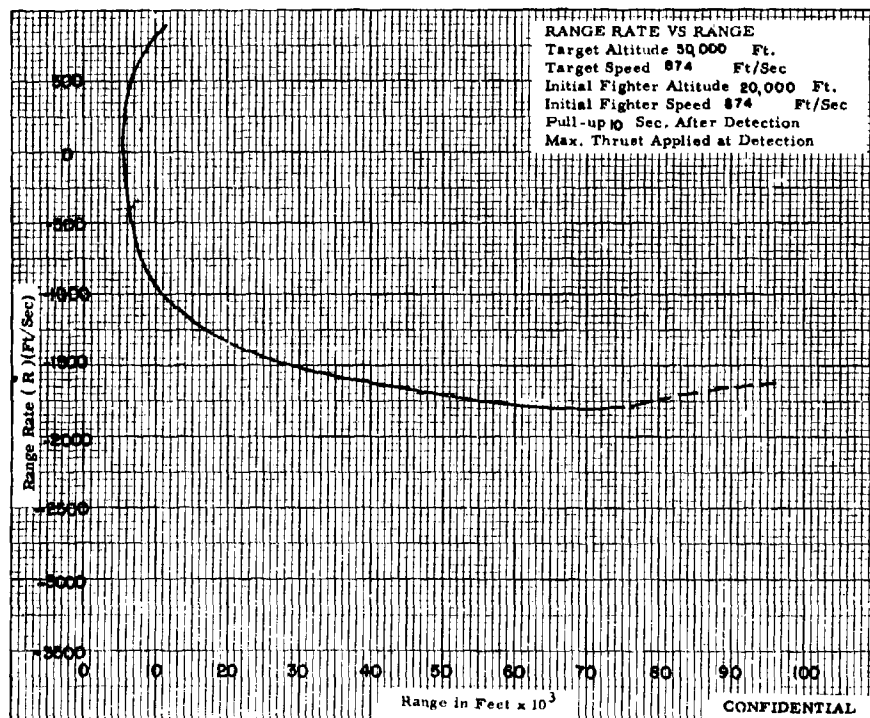
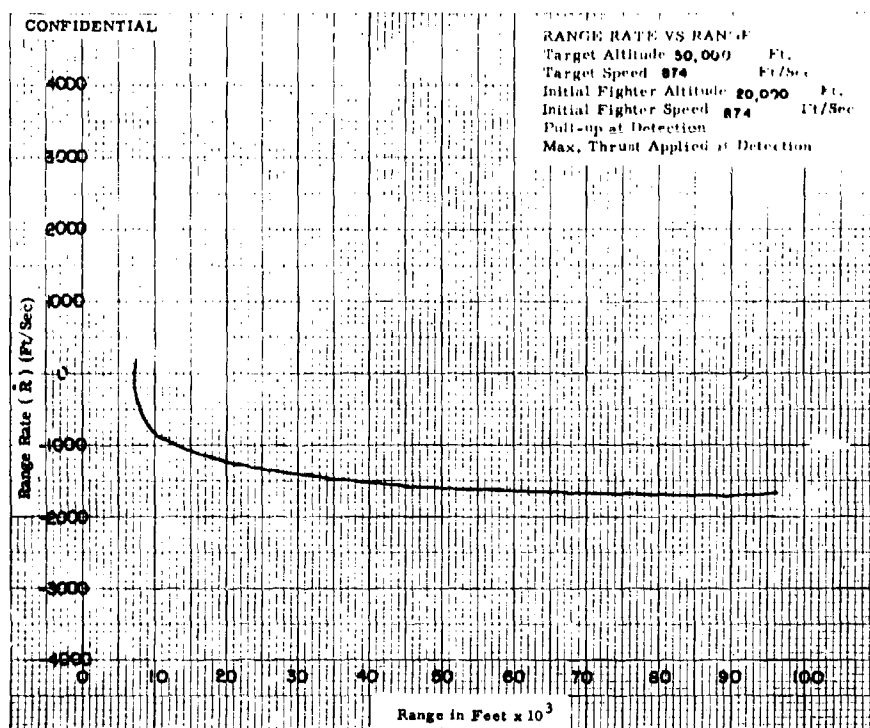
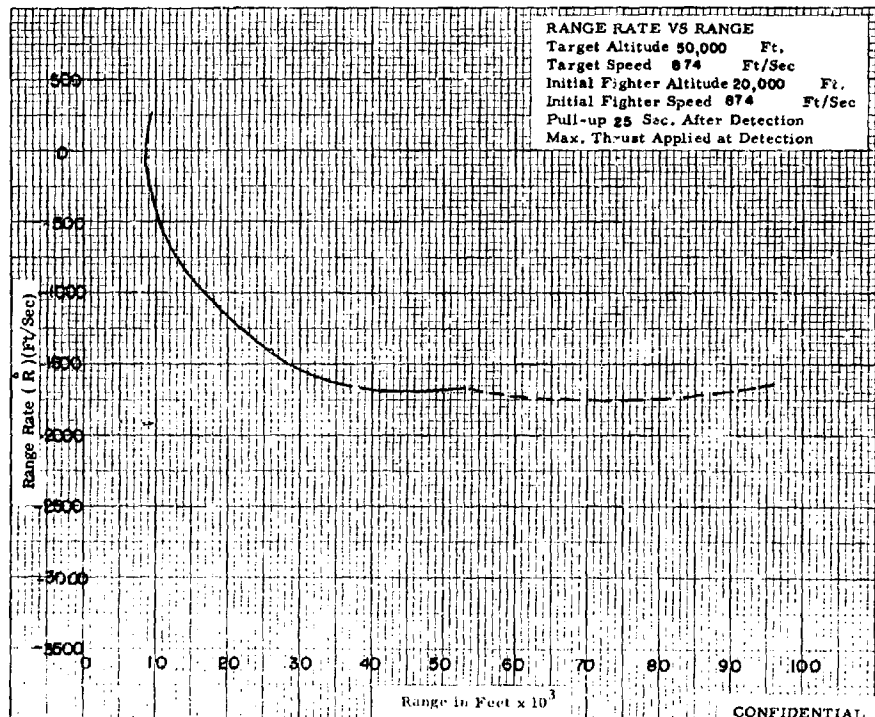
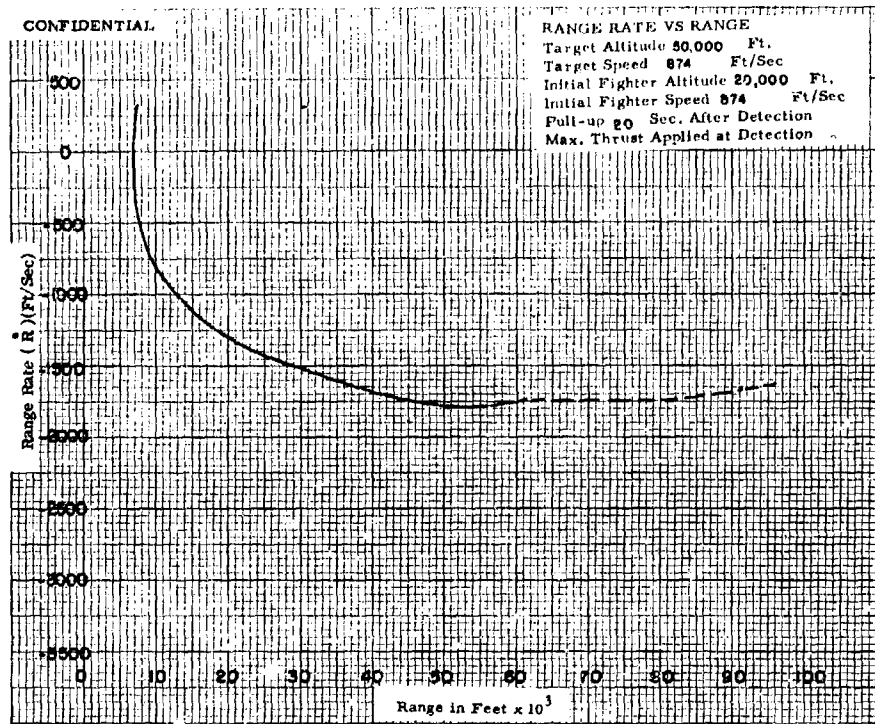


Figure 569

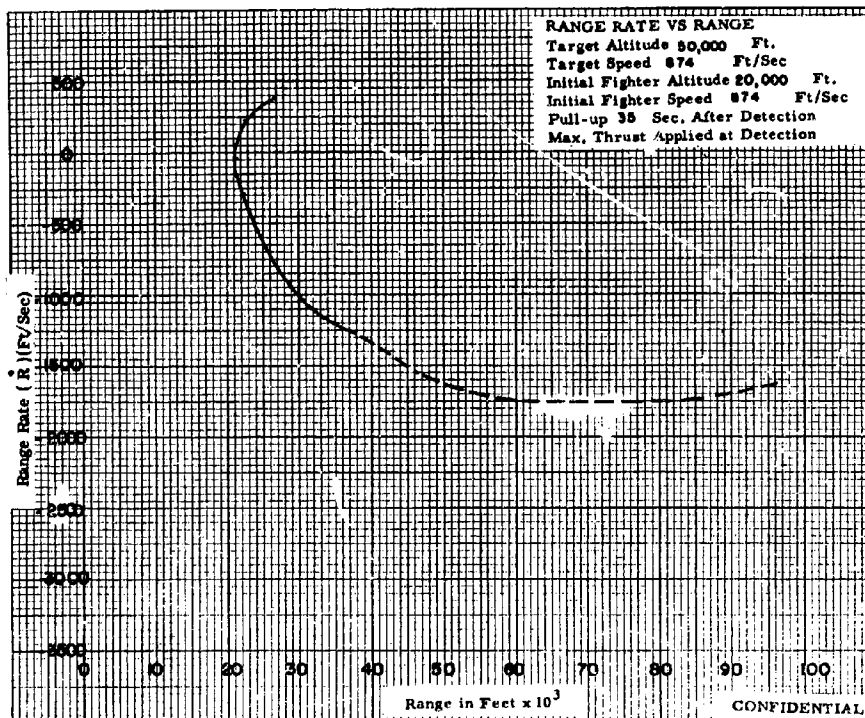
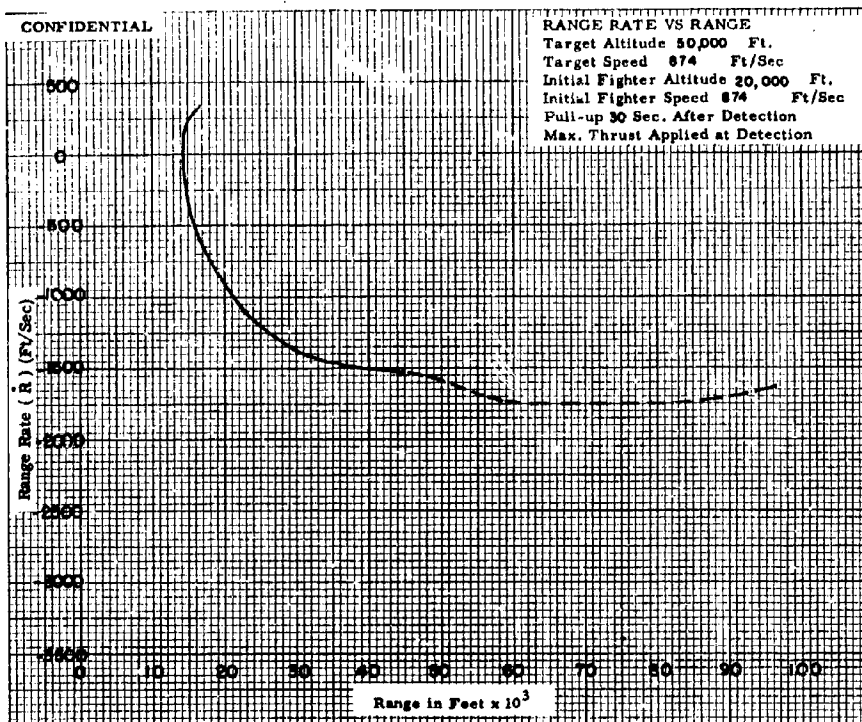
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Figure 570

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Figure 571

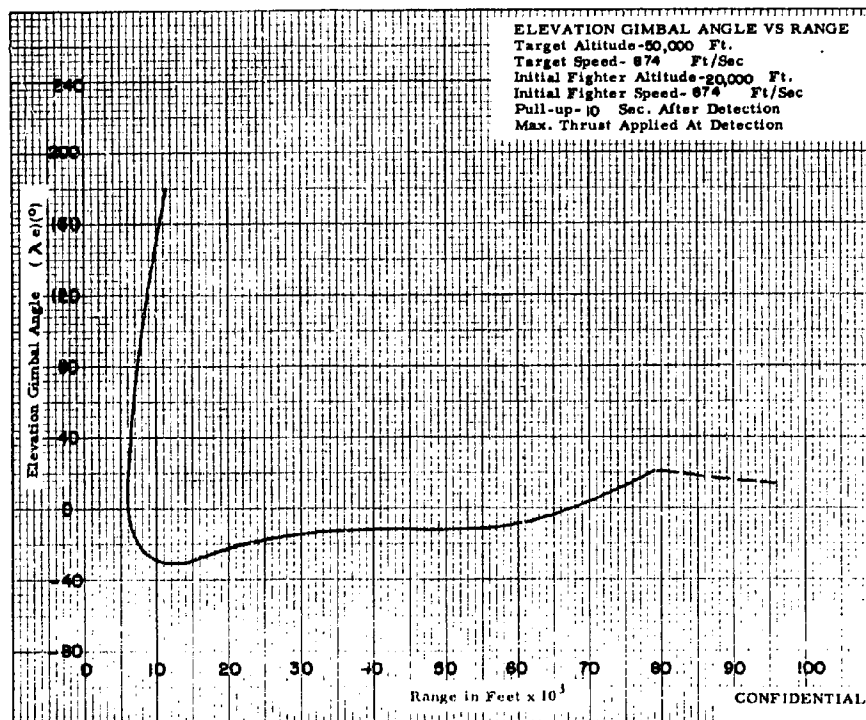
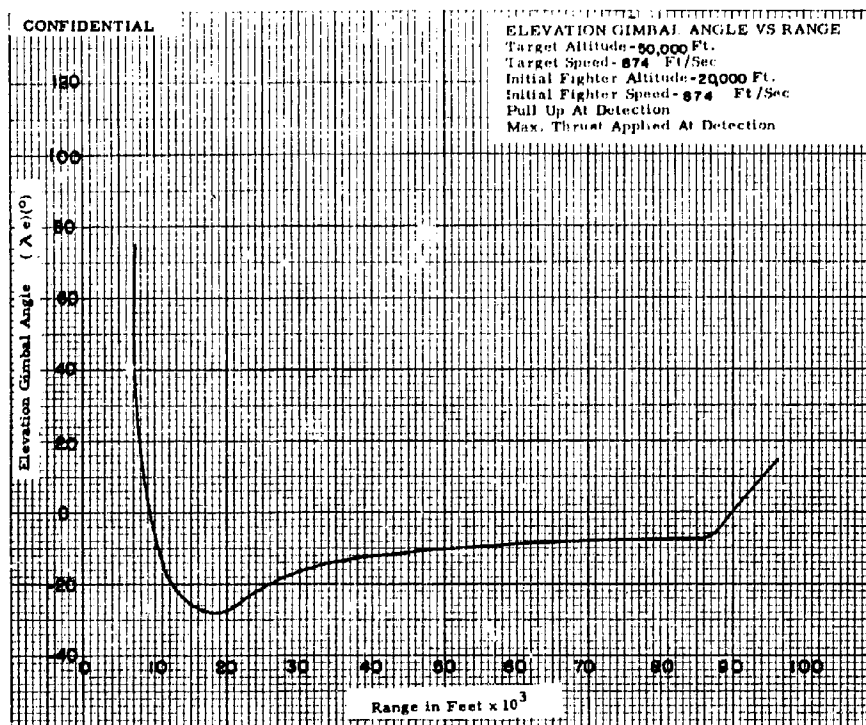


Figure 572

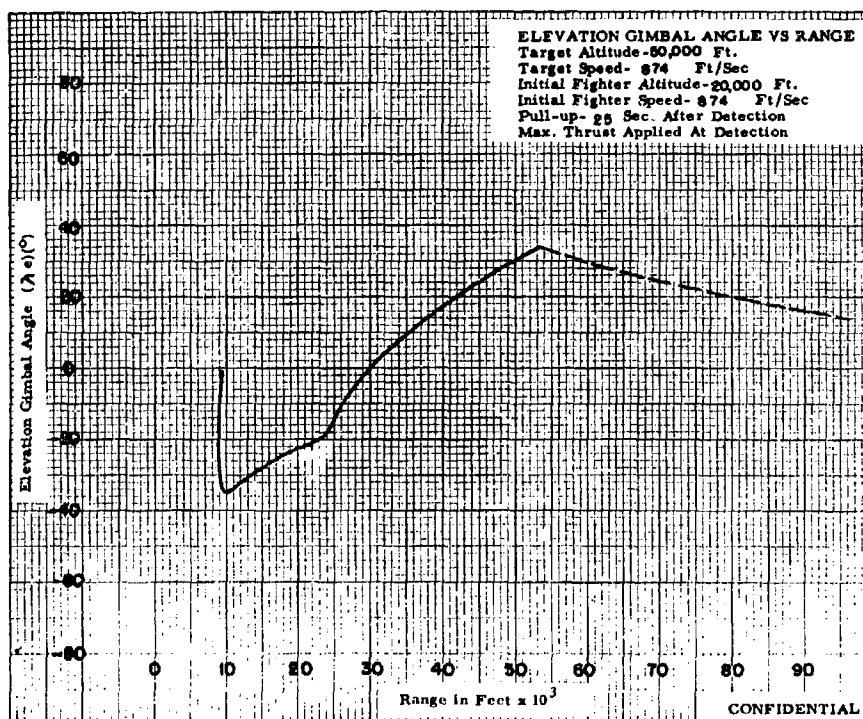
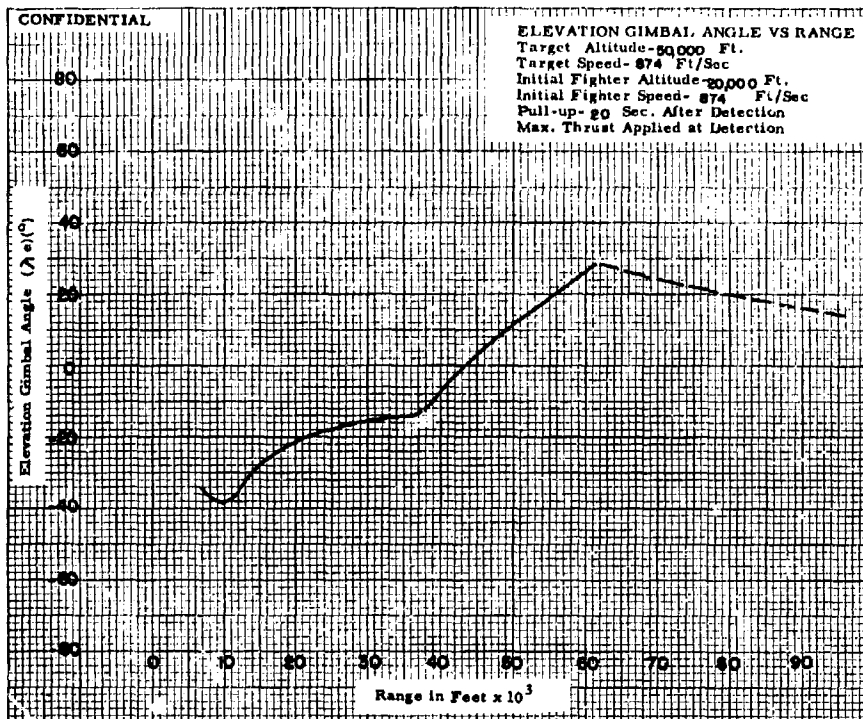


Figure 573

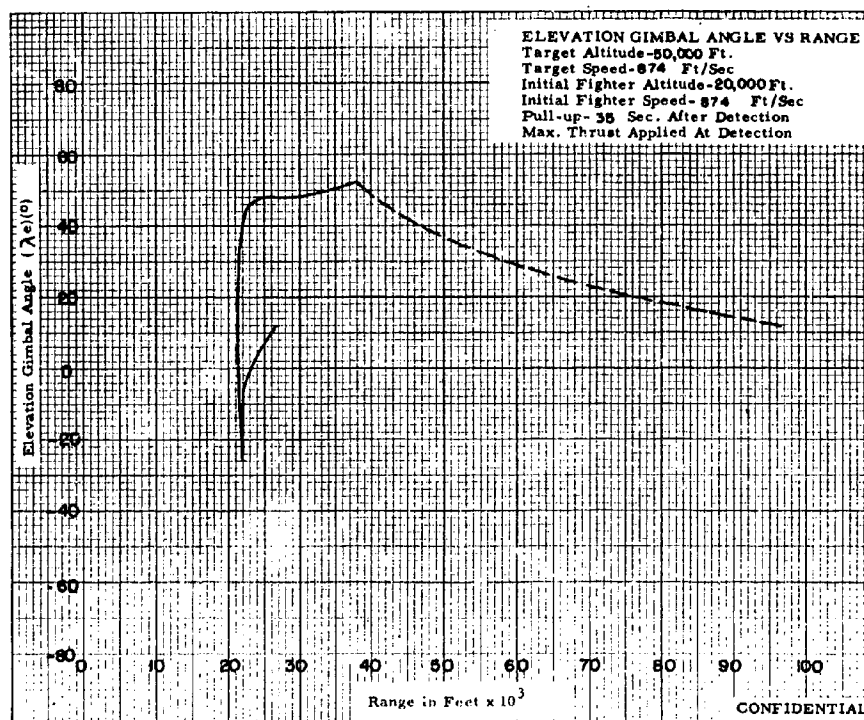
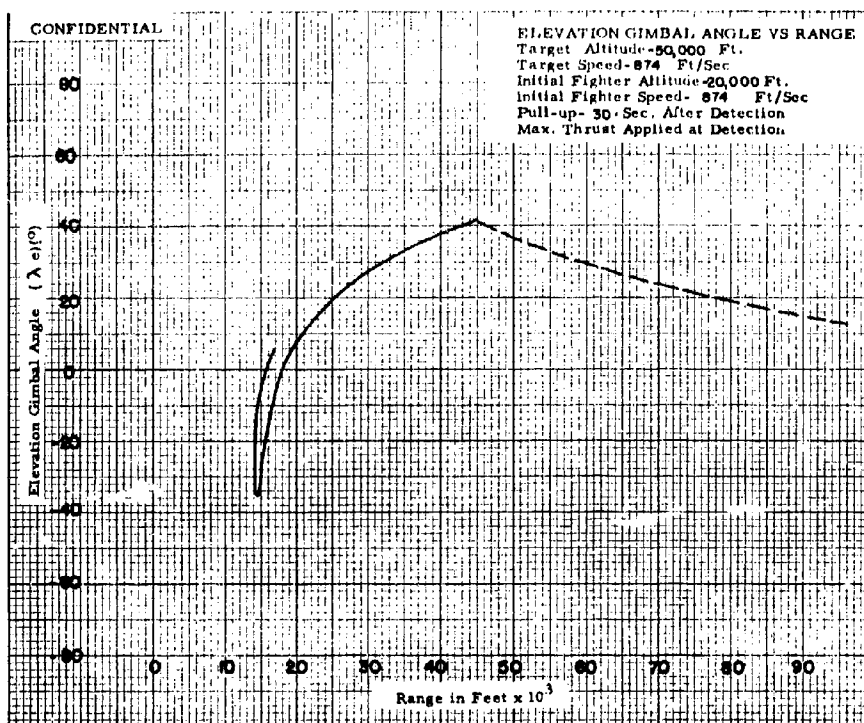
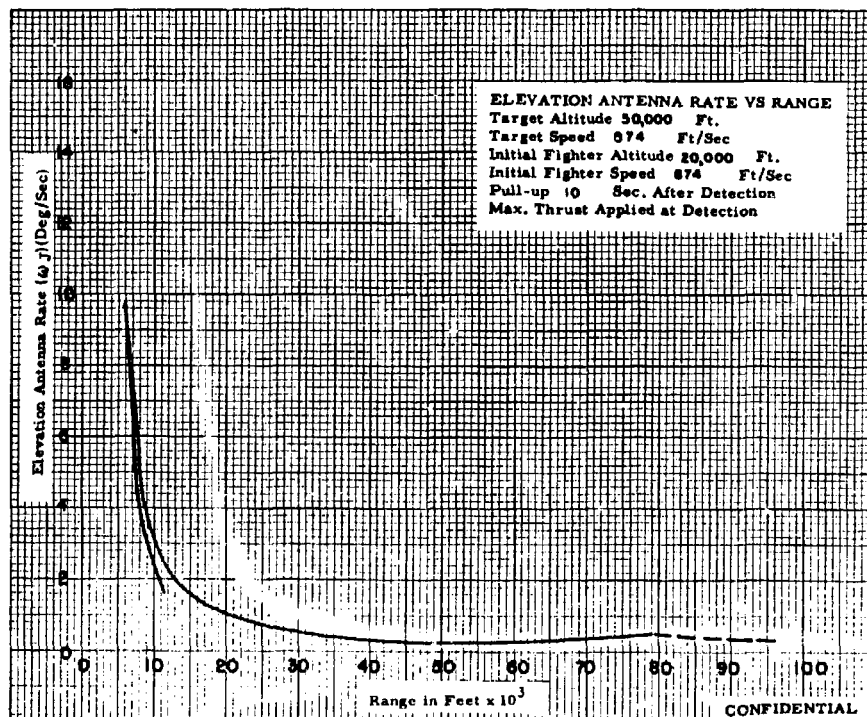
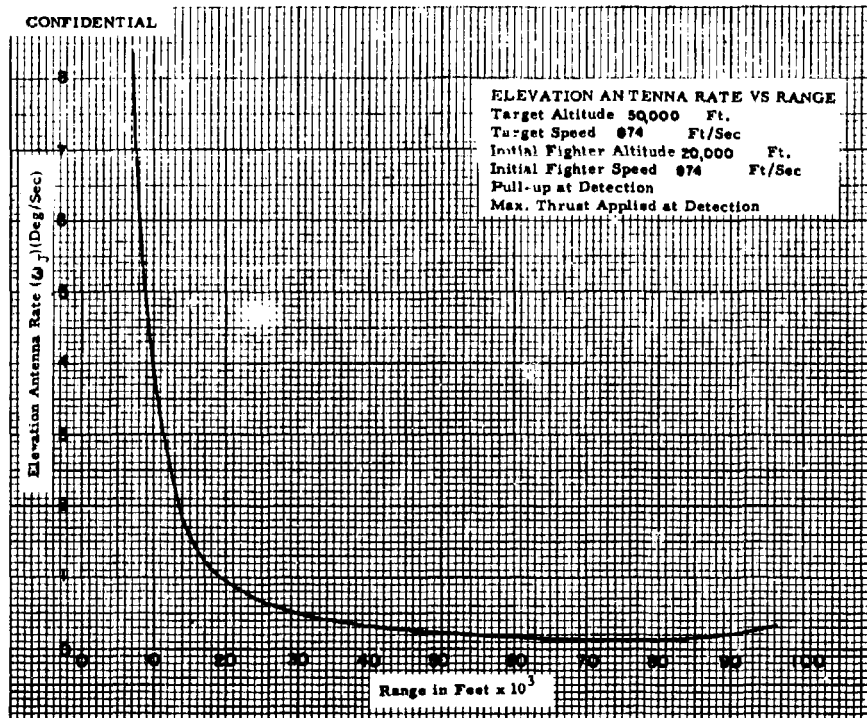


Figure 574

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Figure 575

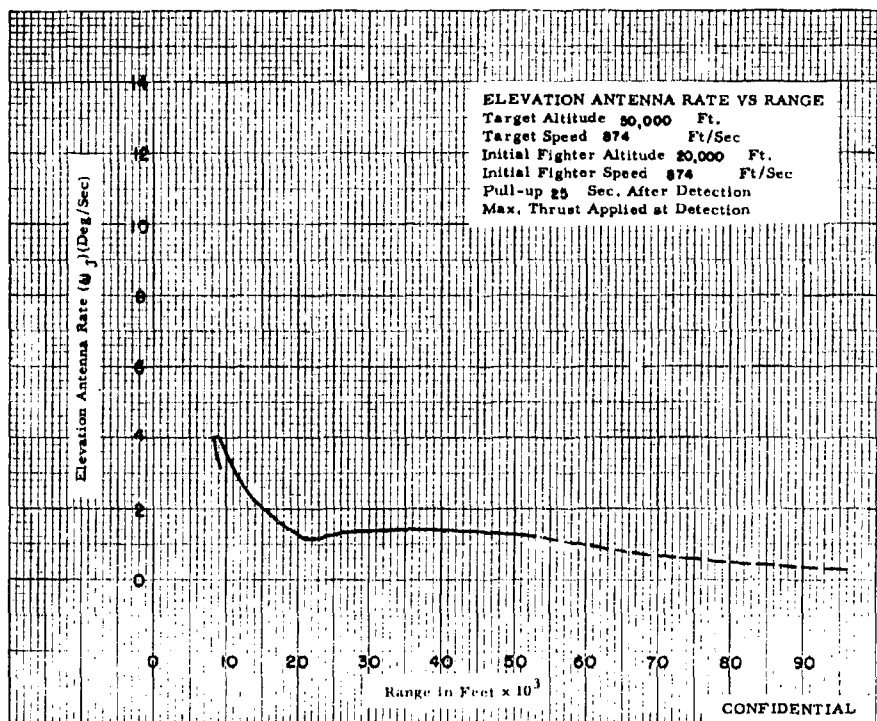
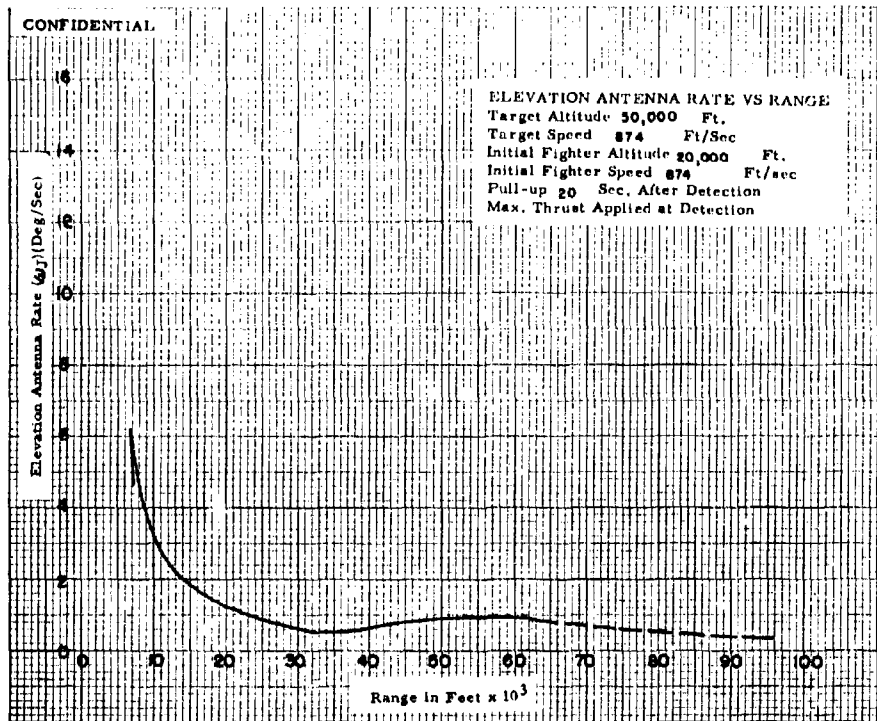


Figure 576

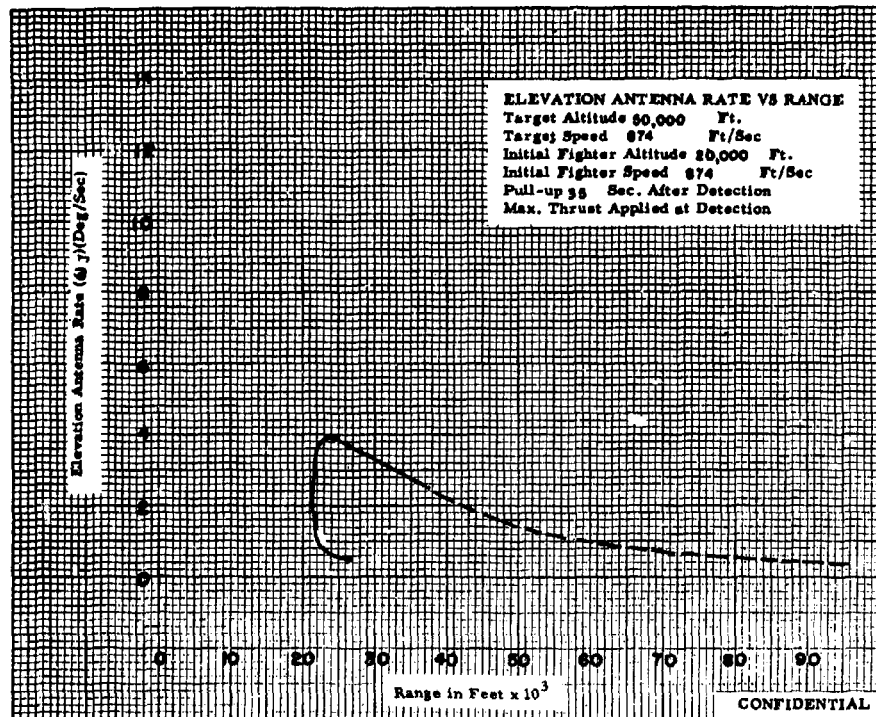
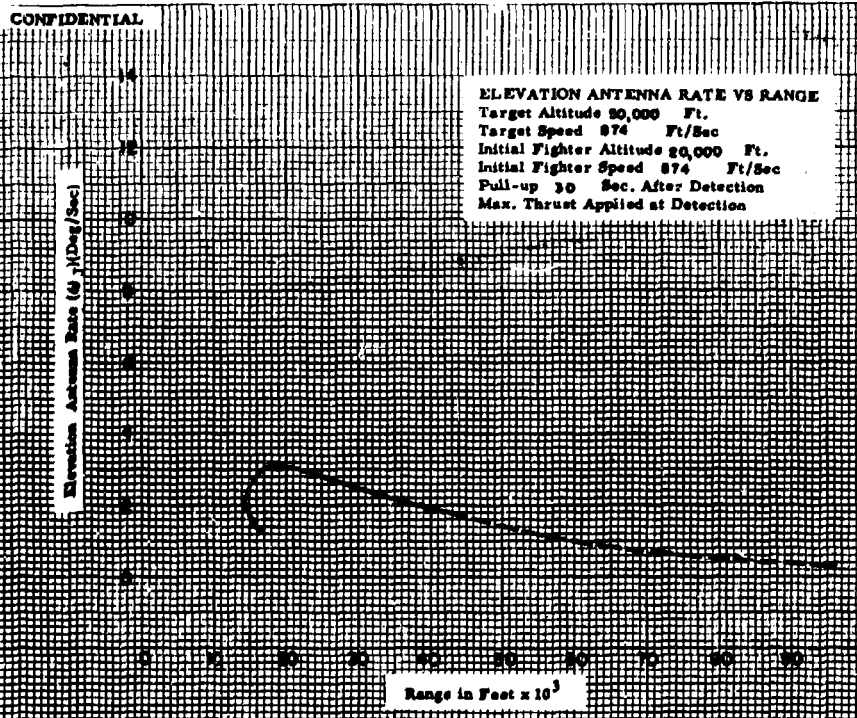


Figure 577

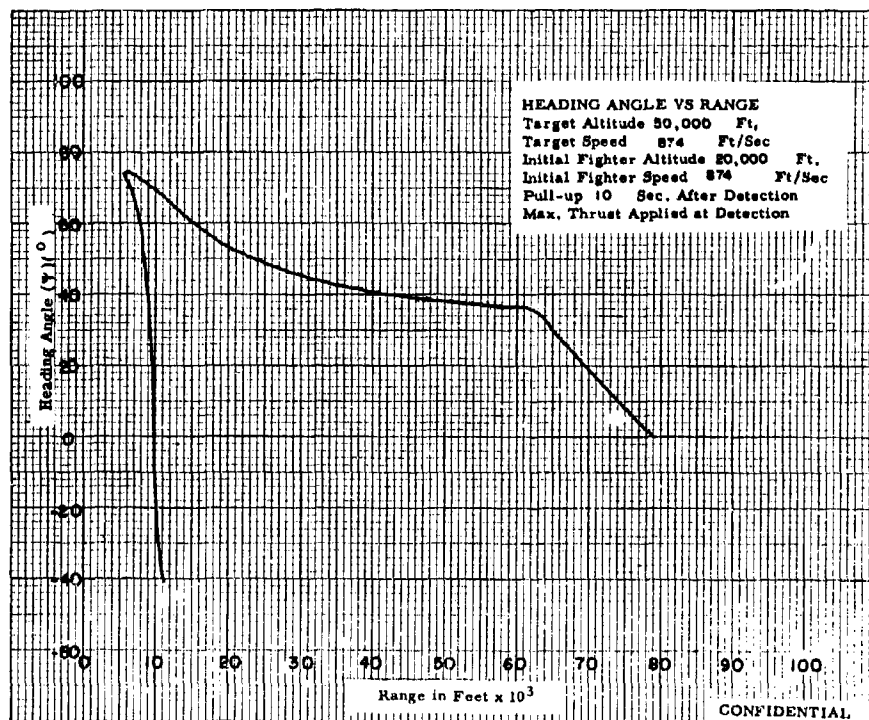
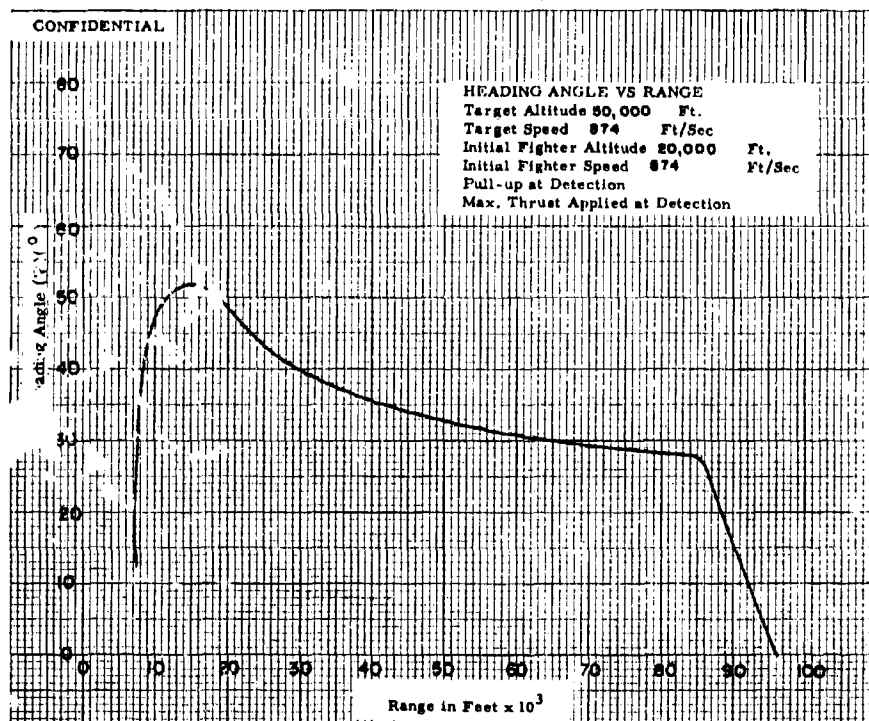


Figure 578

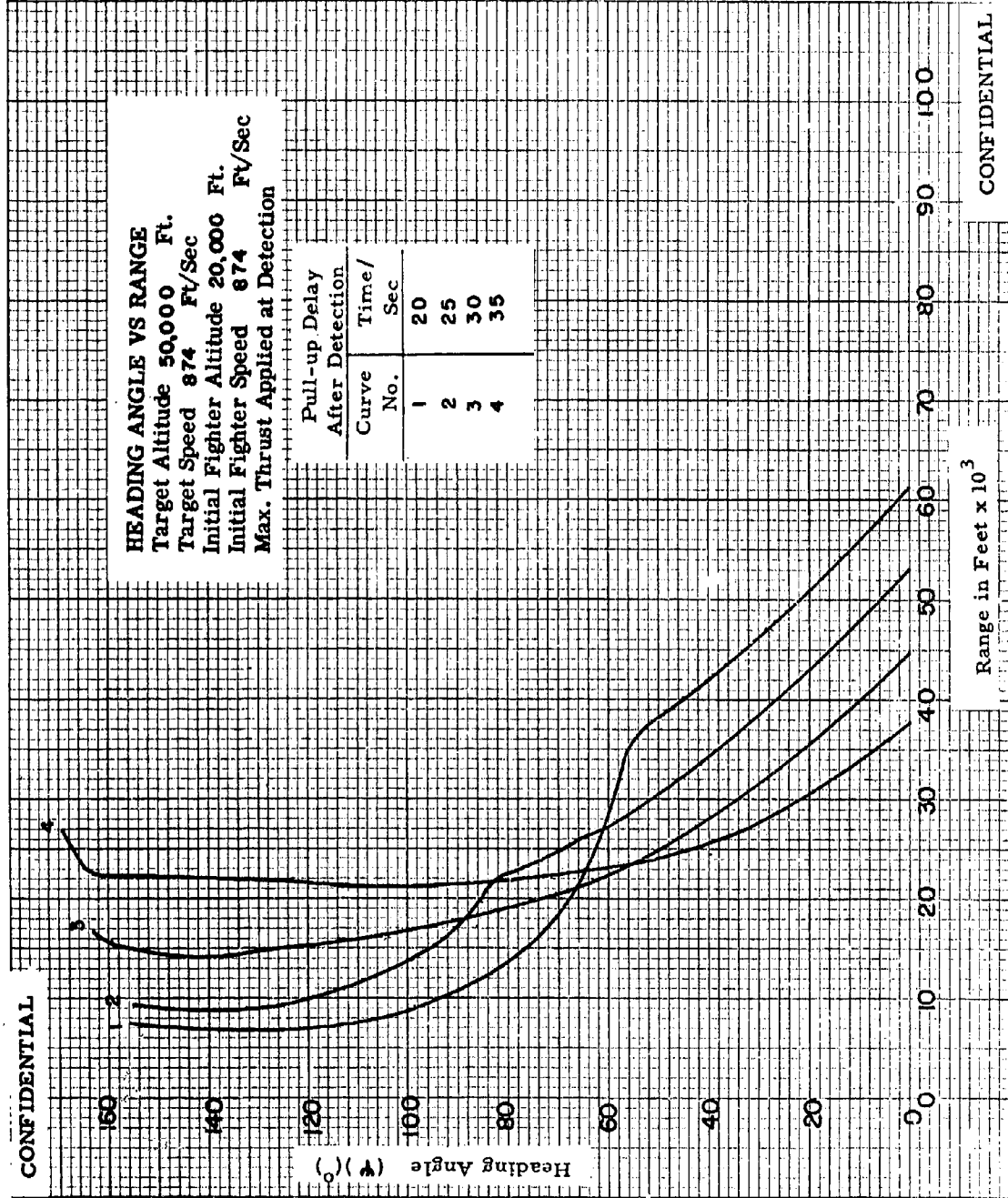


Figure 579

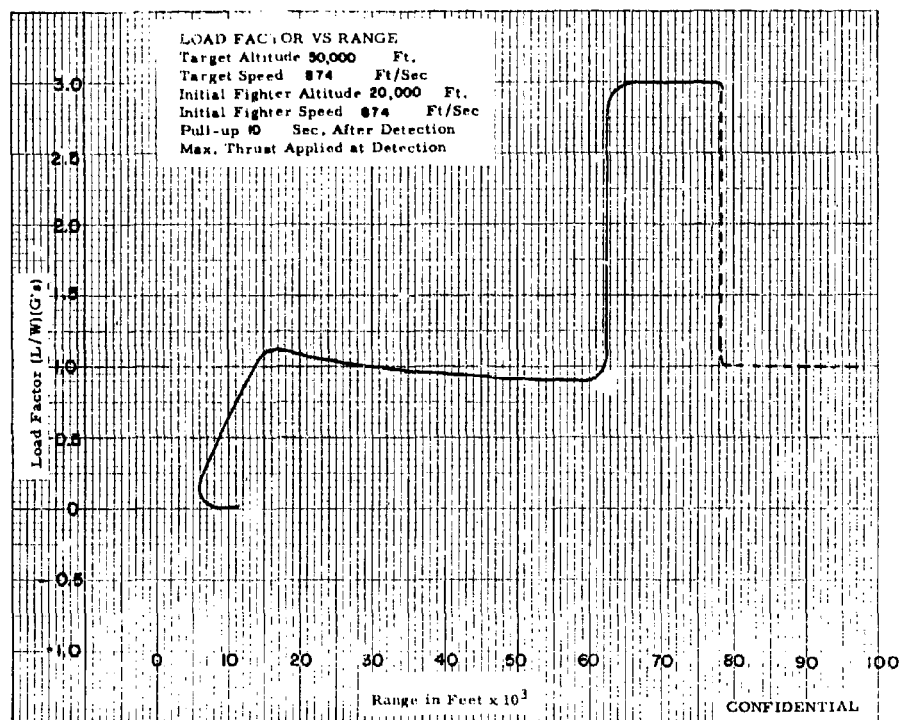
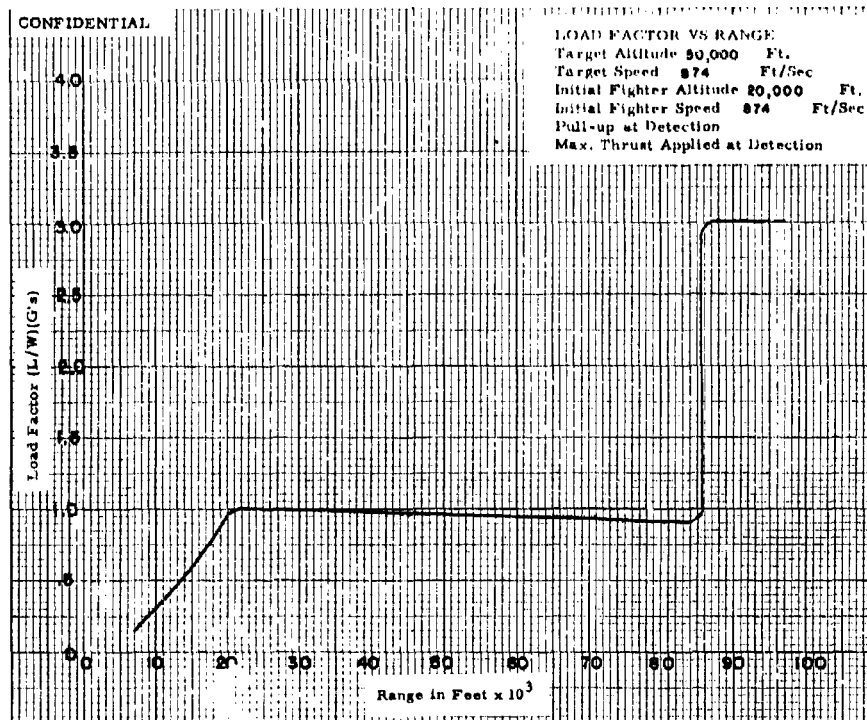
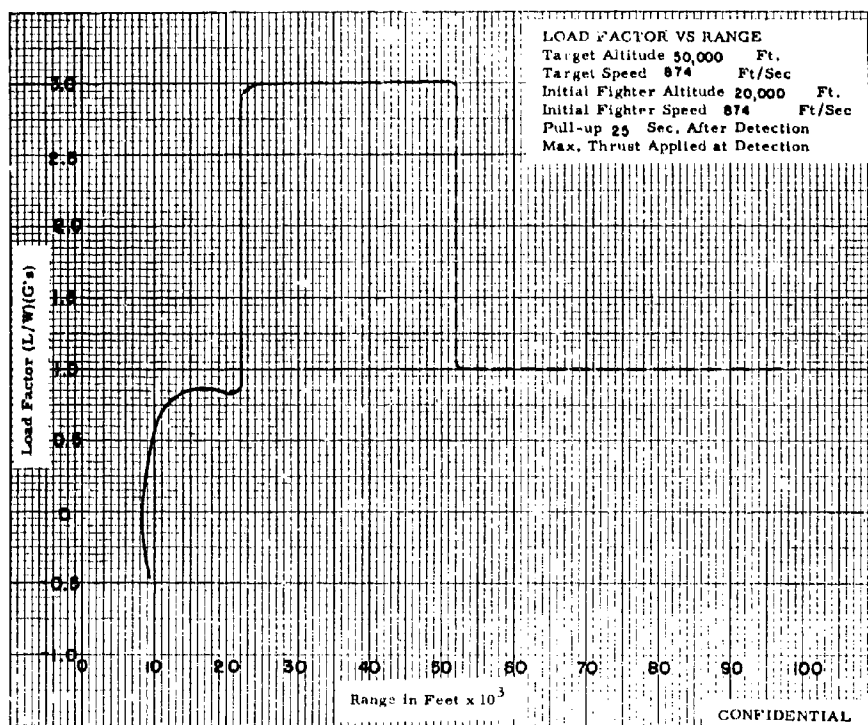
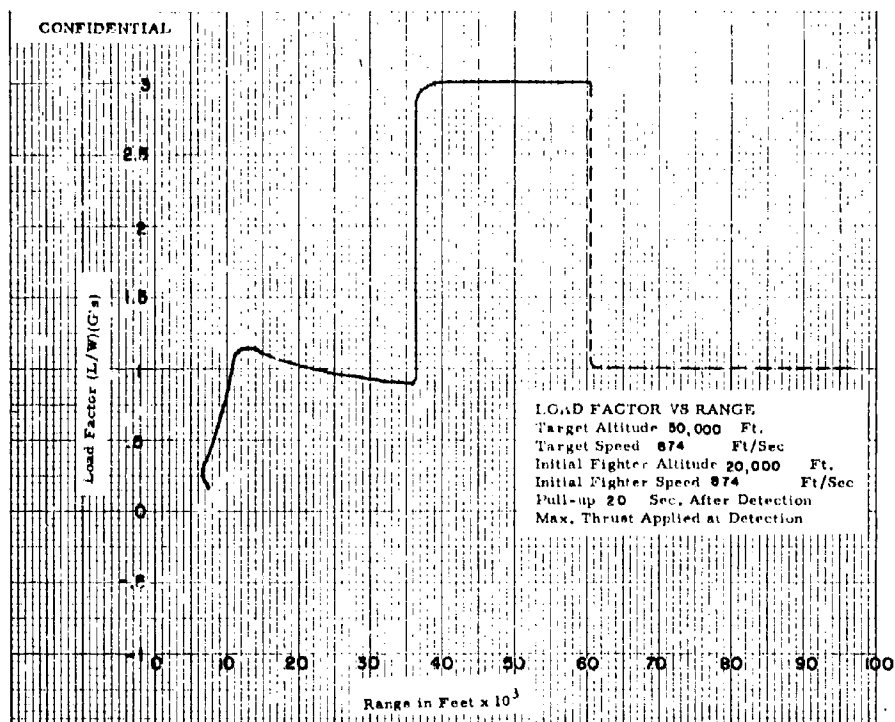


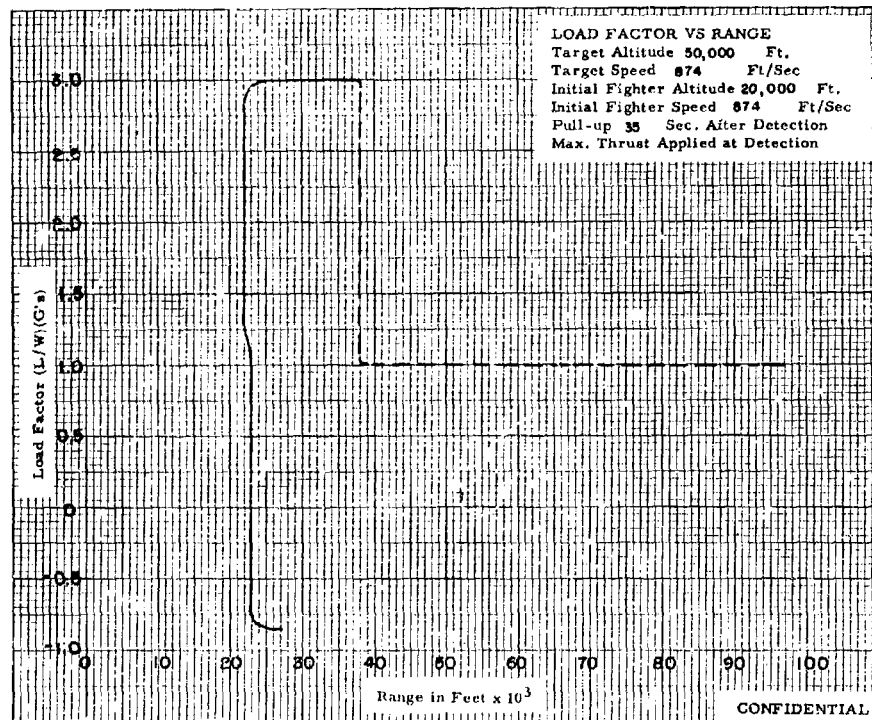
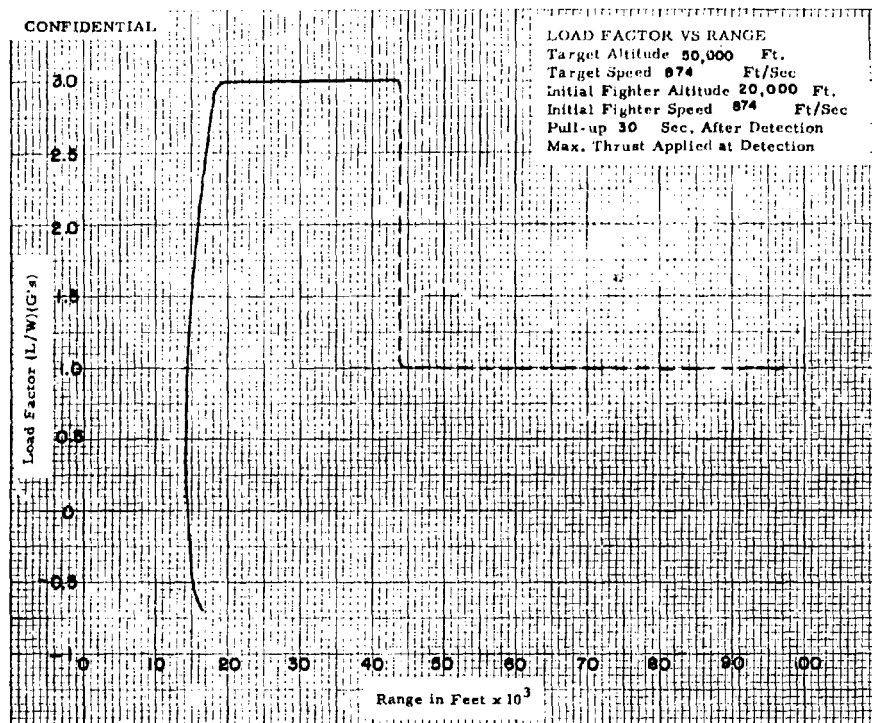
Figure 530



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Figure 581

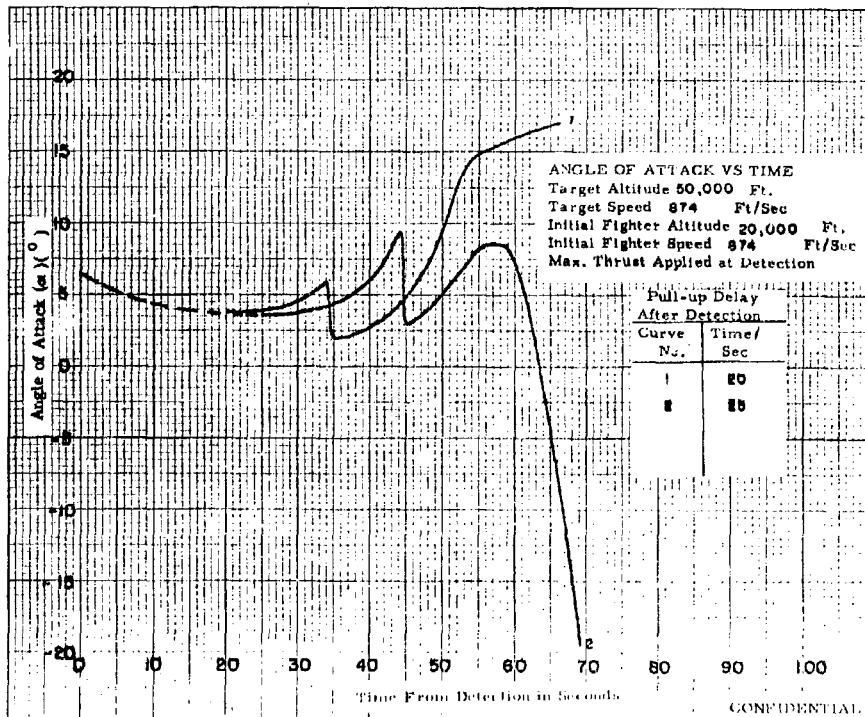
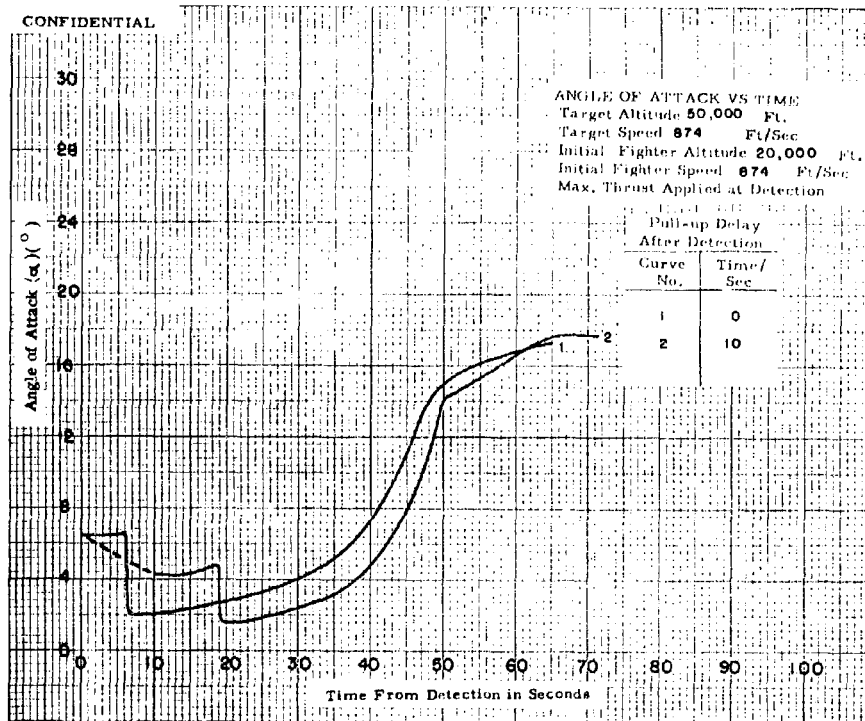
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Figure 582

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Figure 583

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ANGLE OF ATTACK VS TIME
Target Altitude 50,000 Ft.
Target Speed 874 Ft/Sec
Initial Fighter Altitude 20,000 Ft.
Initial Fighter Speed 874 Ft/Sec
Max. Thrust Applied at Detection

Pull-up Delay
After Detection

Curve
No.

Time/
Sec

30

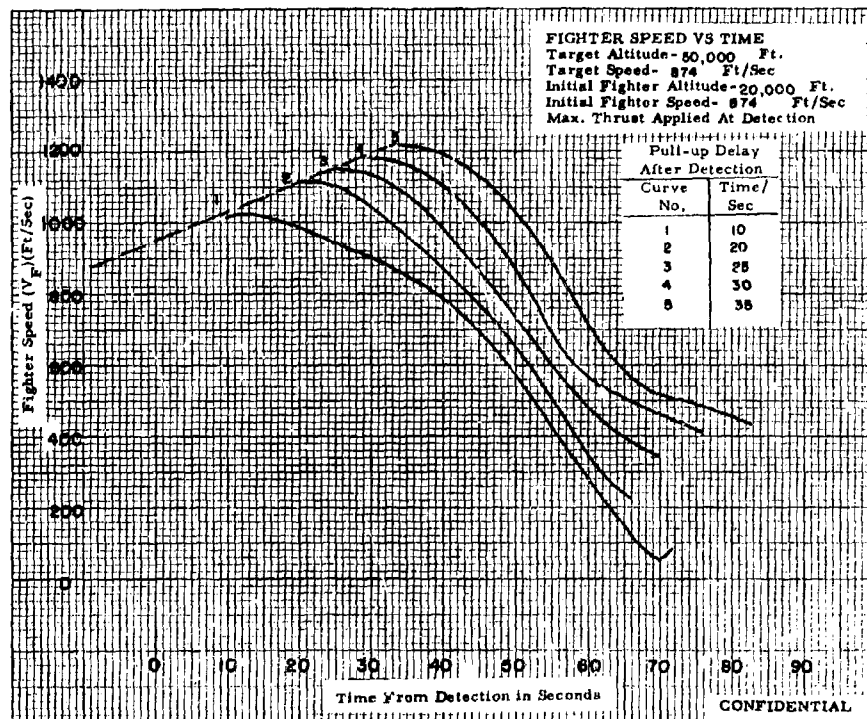
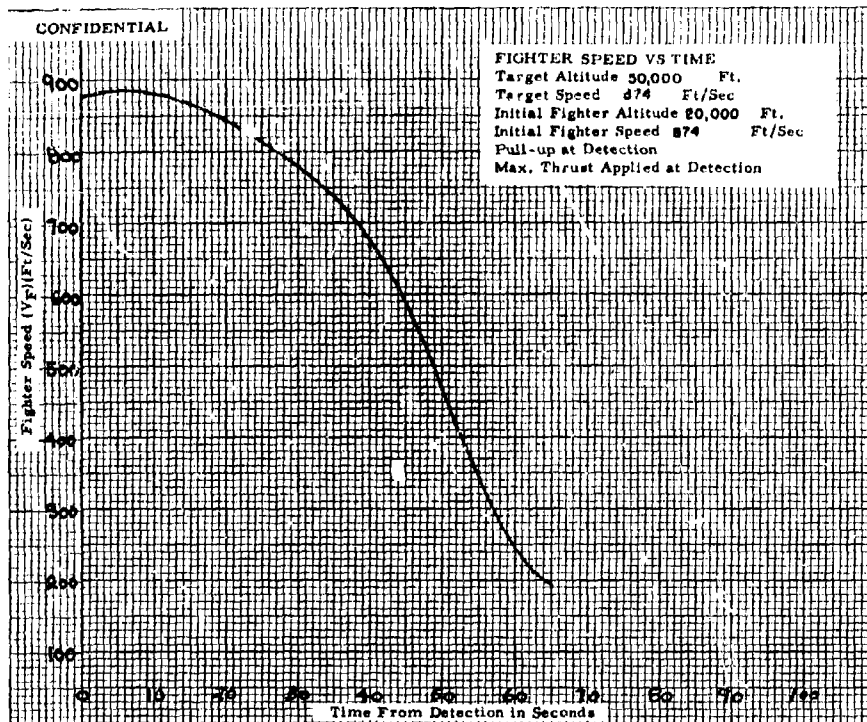
35

Angle of Attack (α) ($^{\circ}$)

Time From Detection in Seconds

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Figure 58

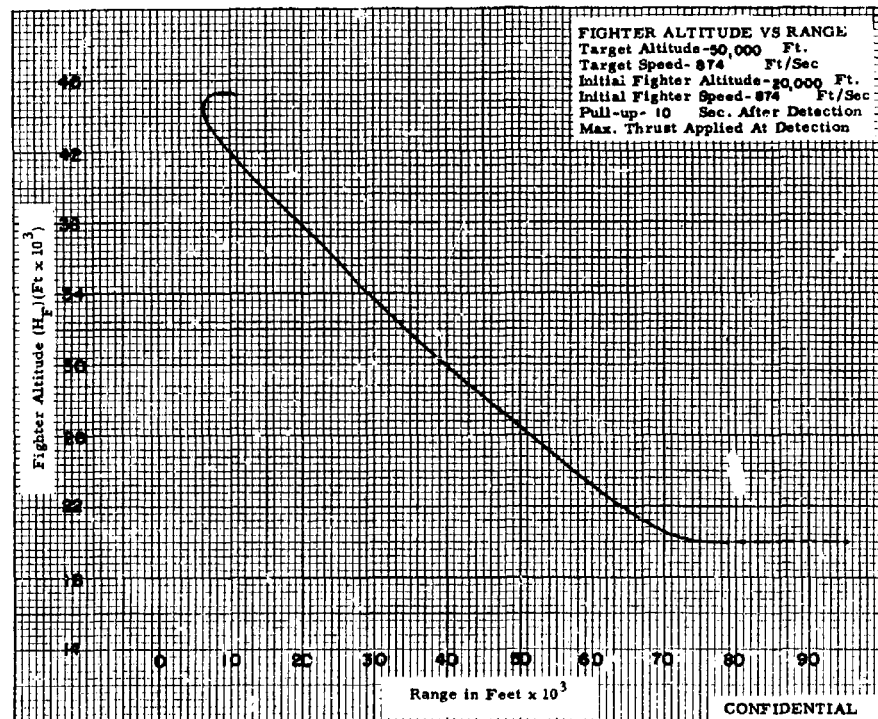
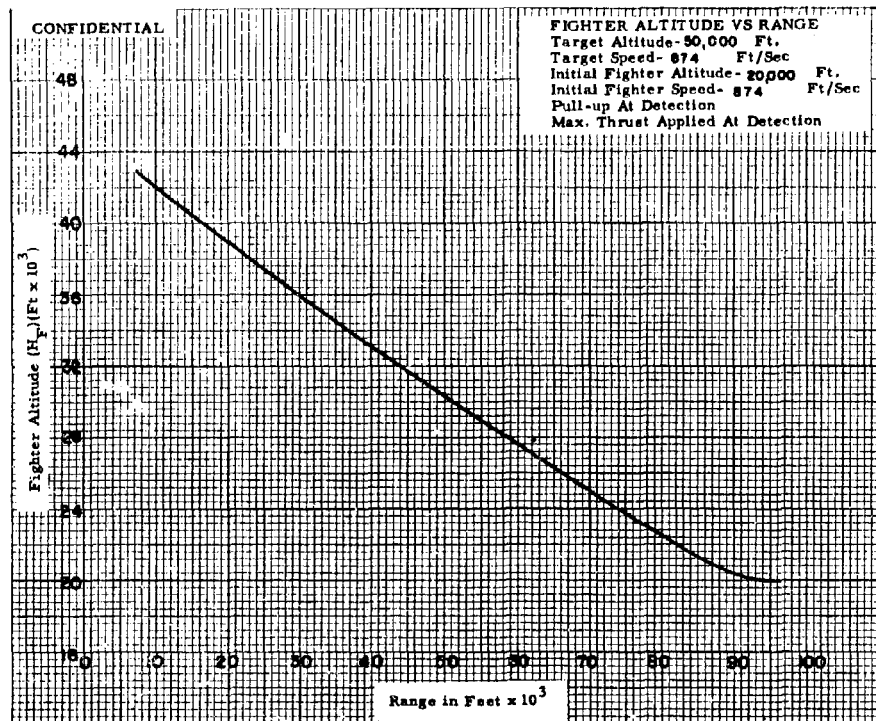


Figure 586

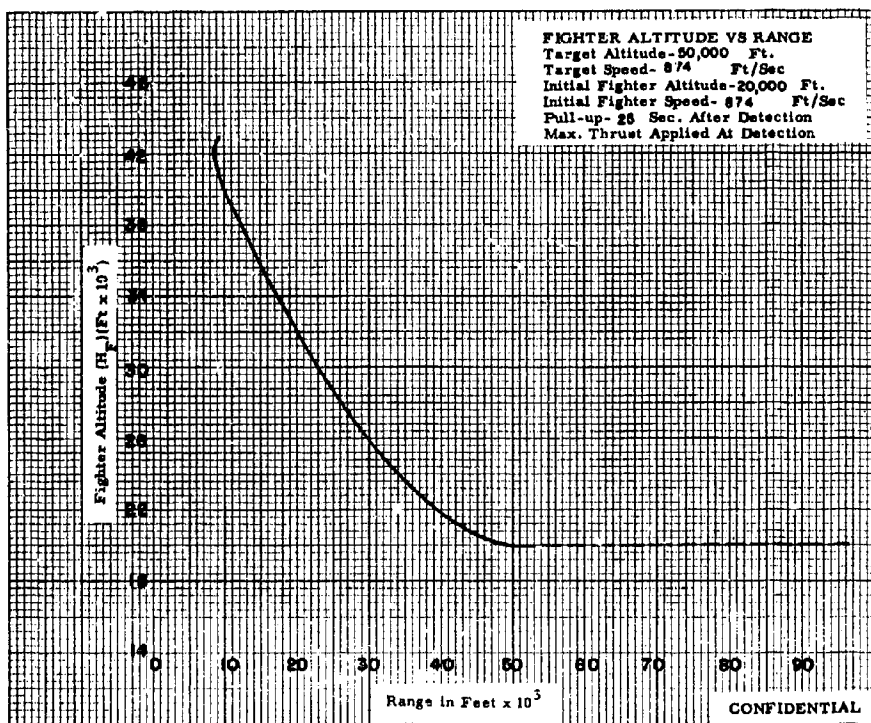
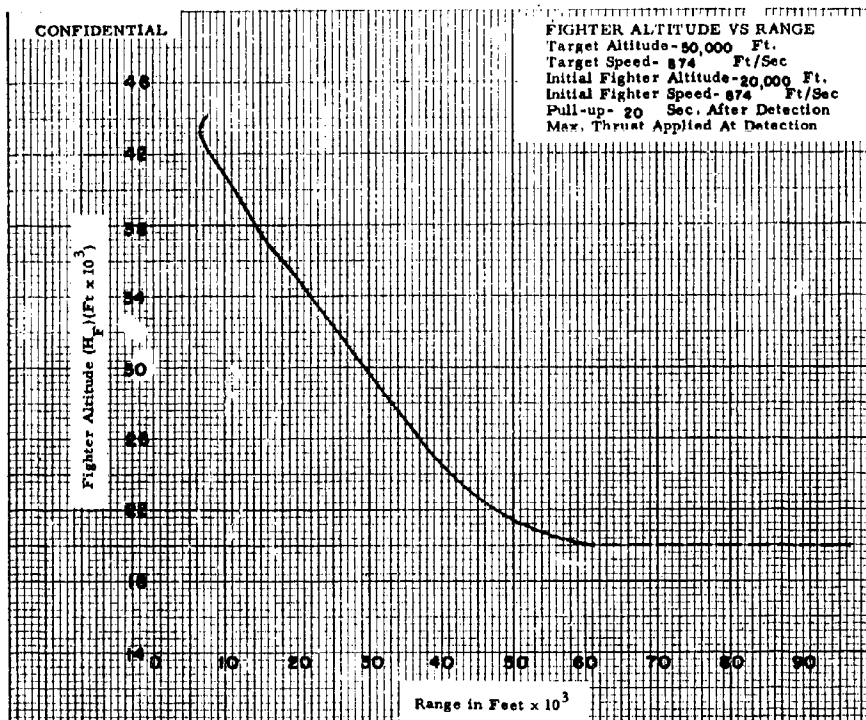
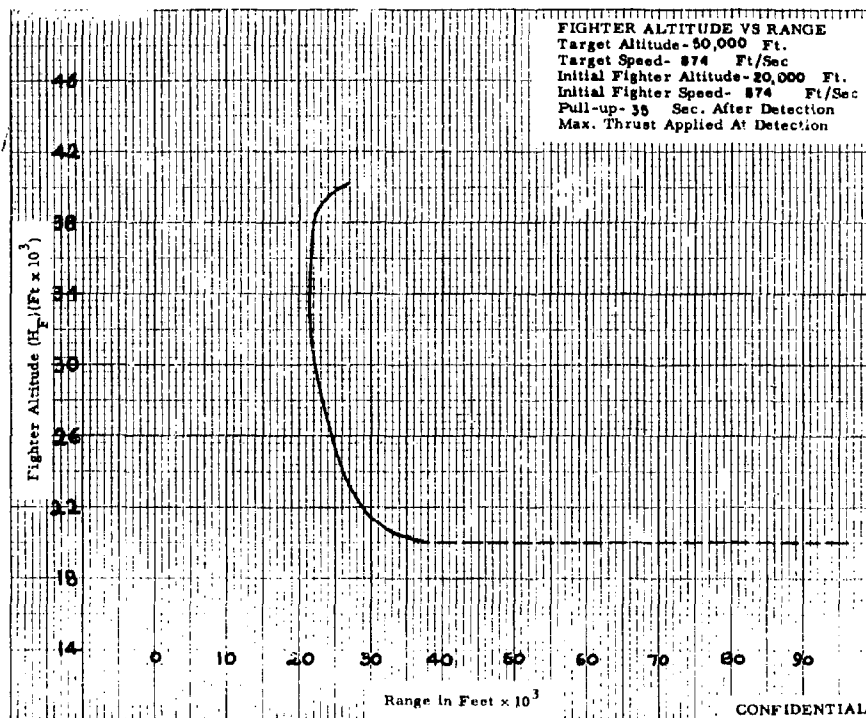
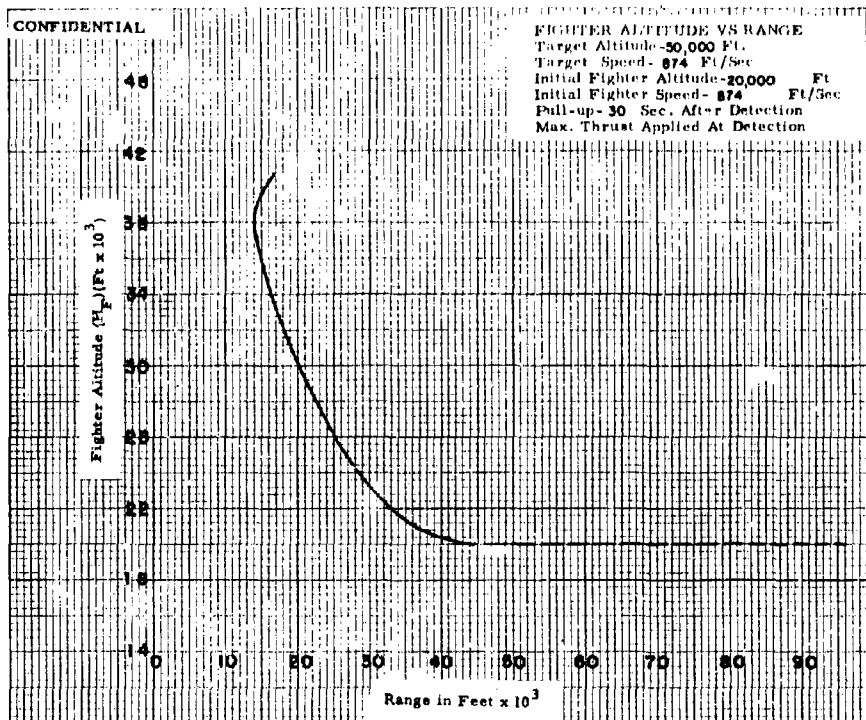


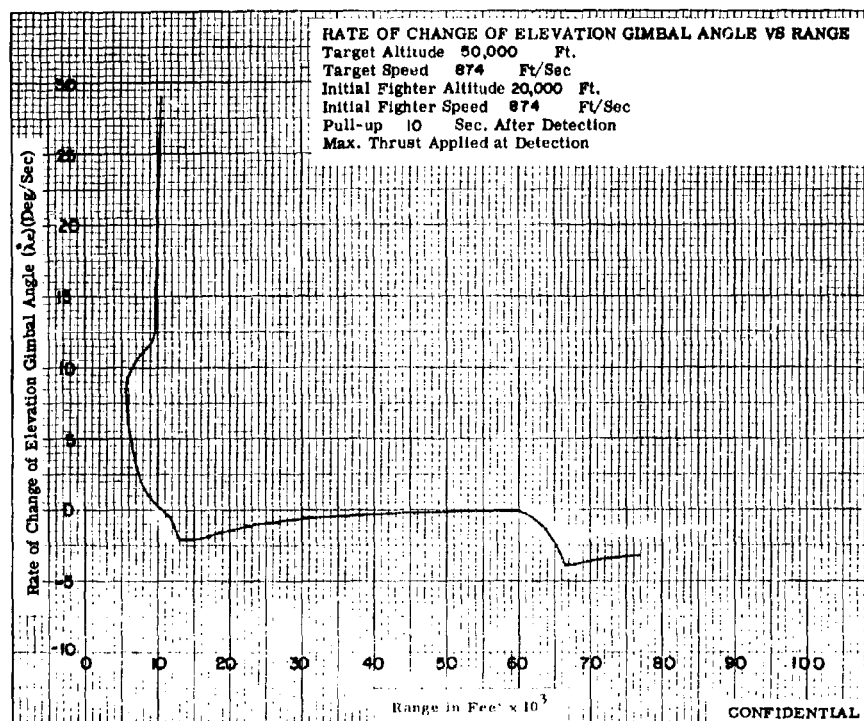
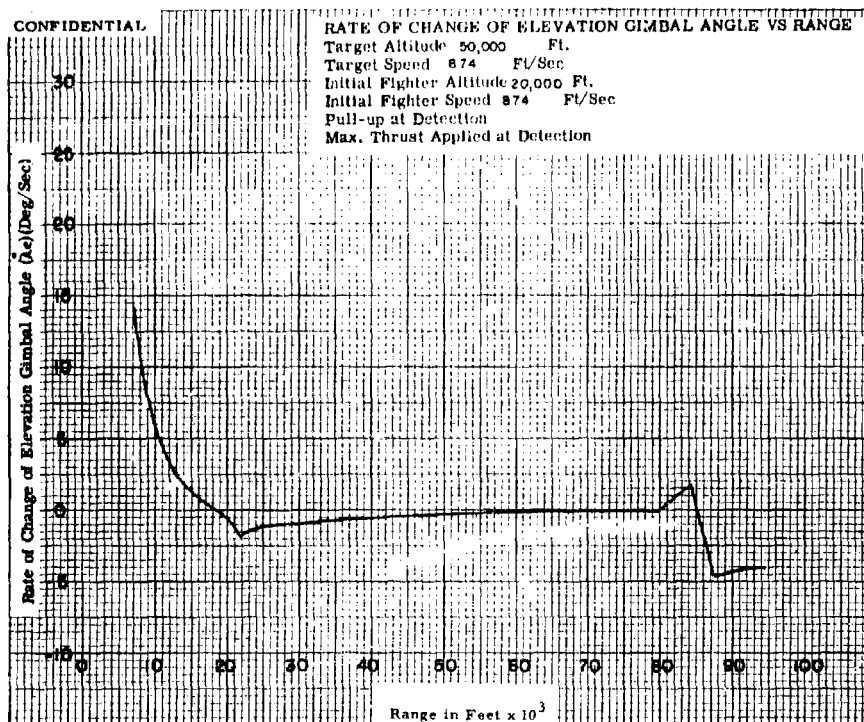
Figure 587



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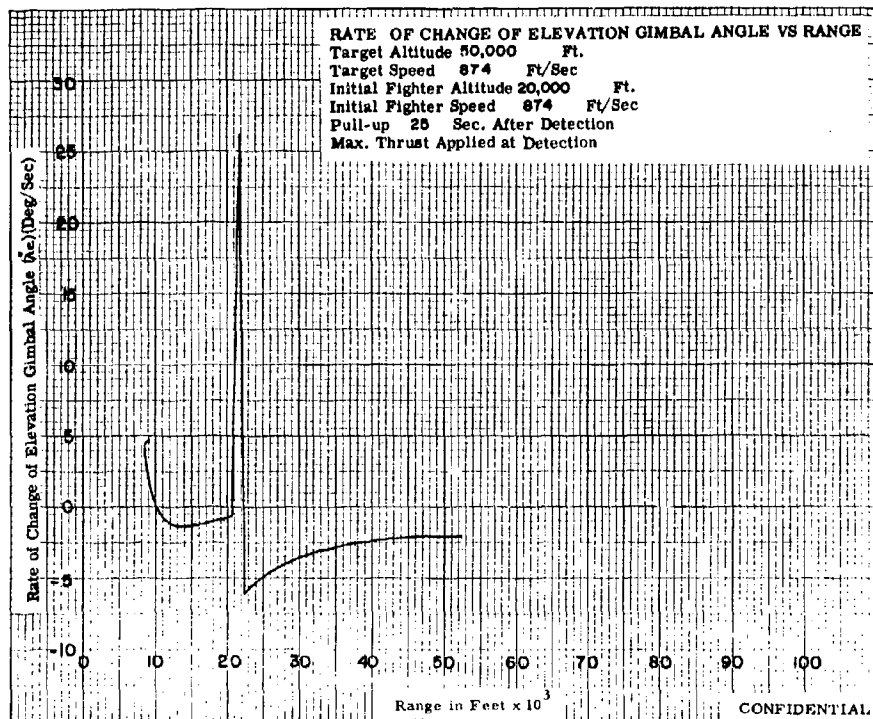
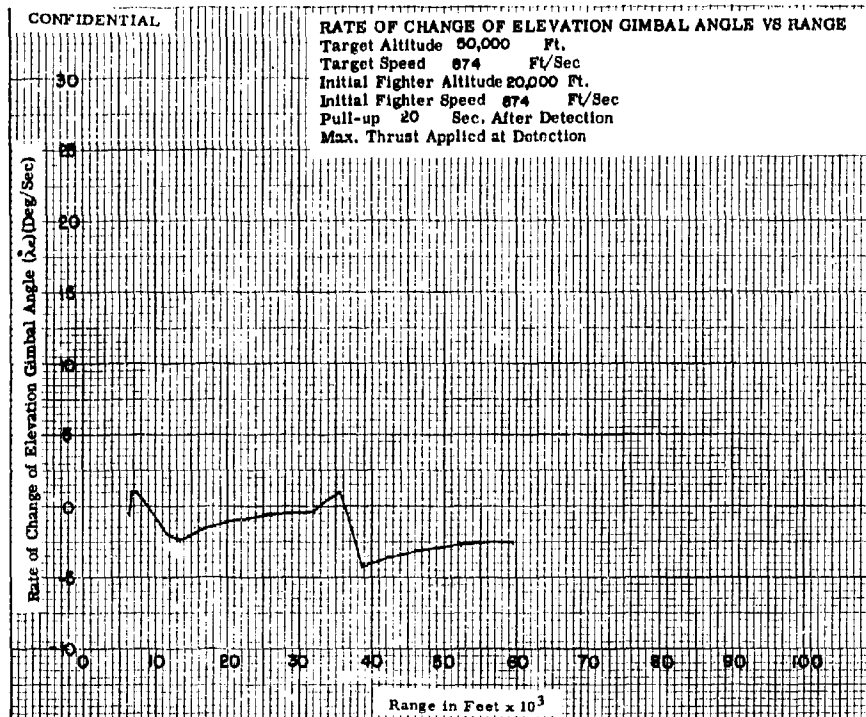
Figure 588

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Figure 589



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Figure 590

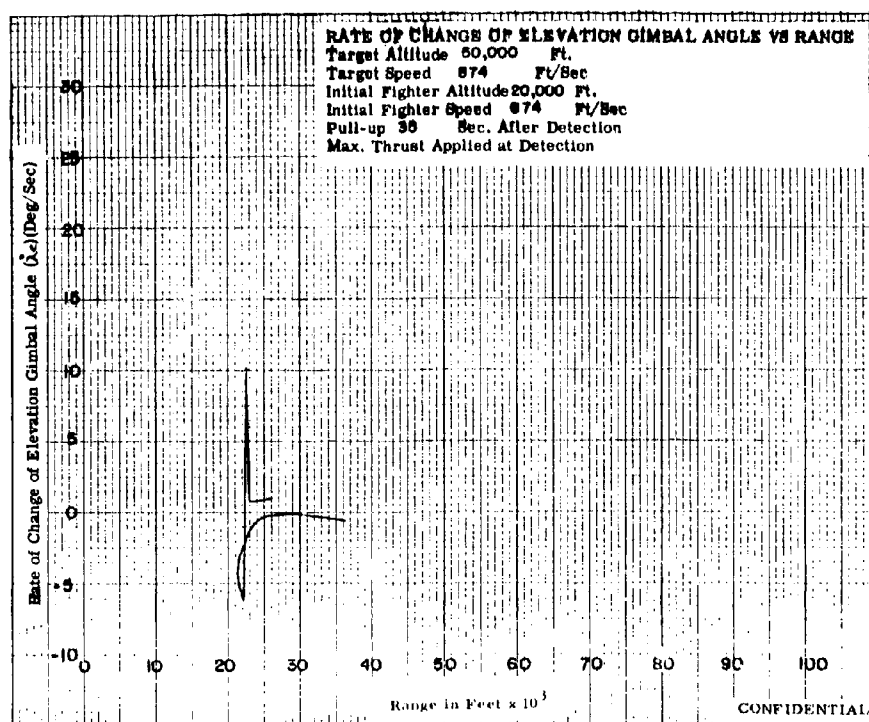
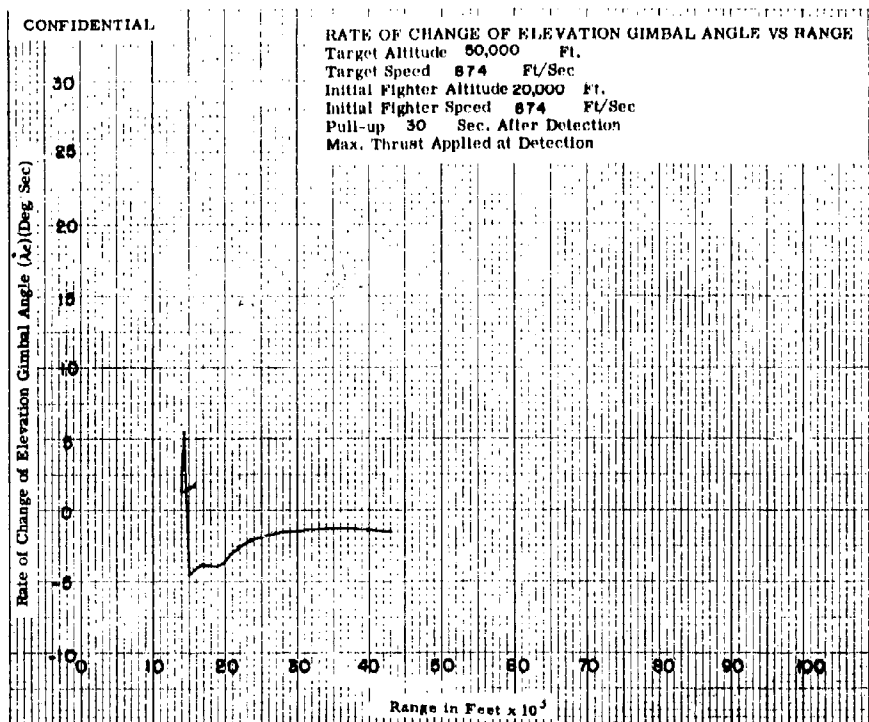
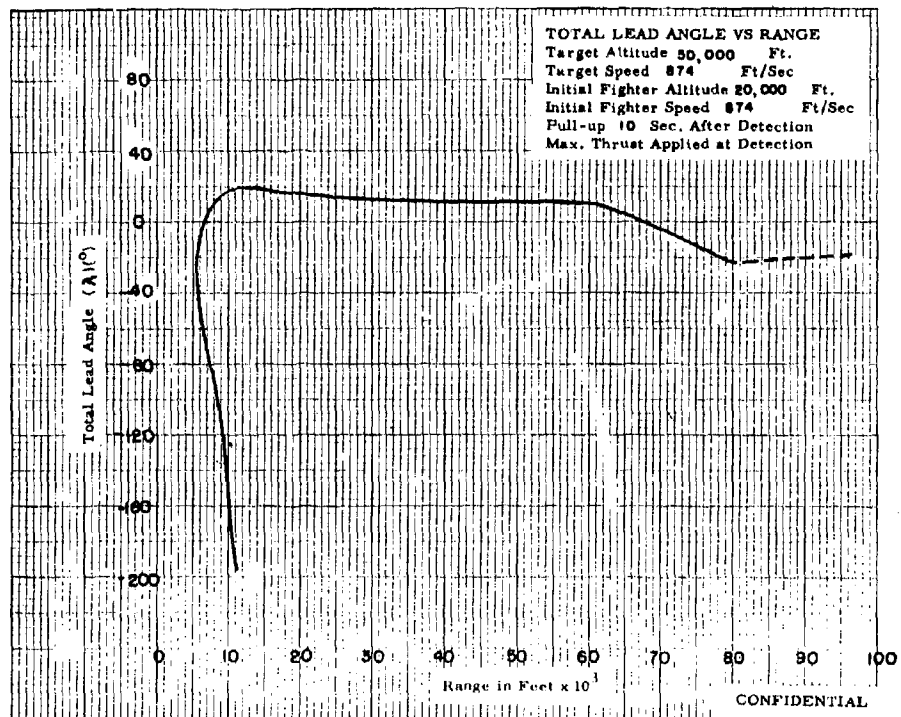
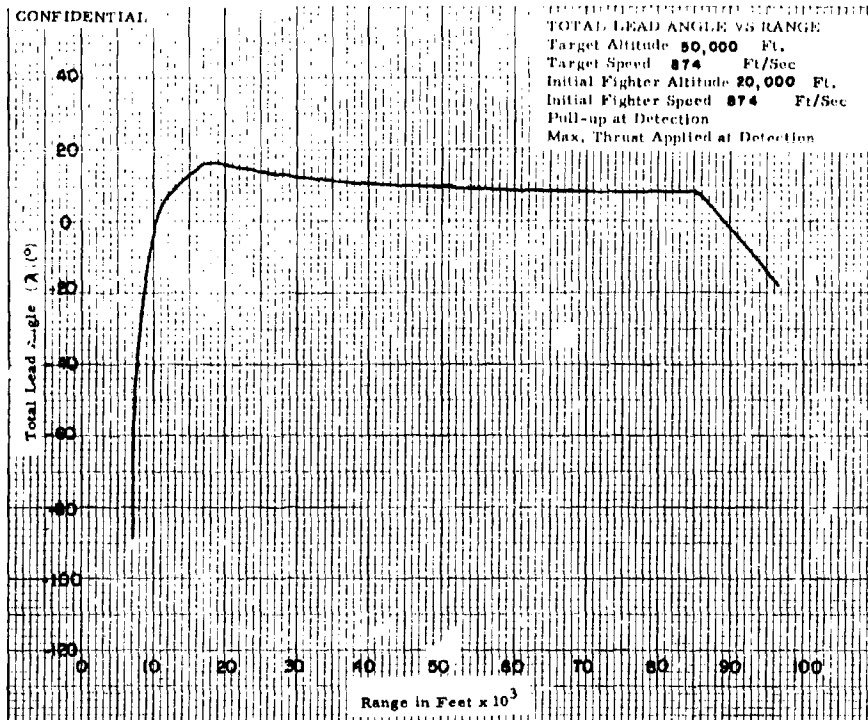


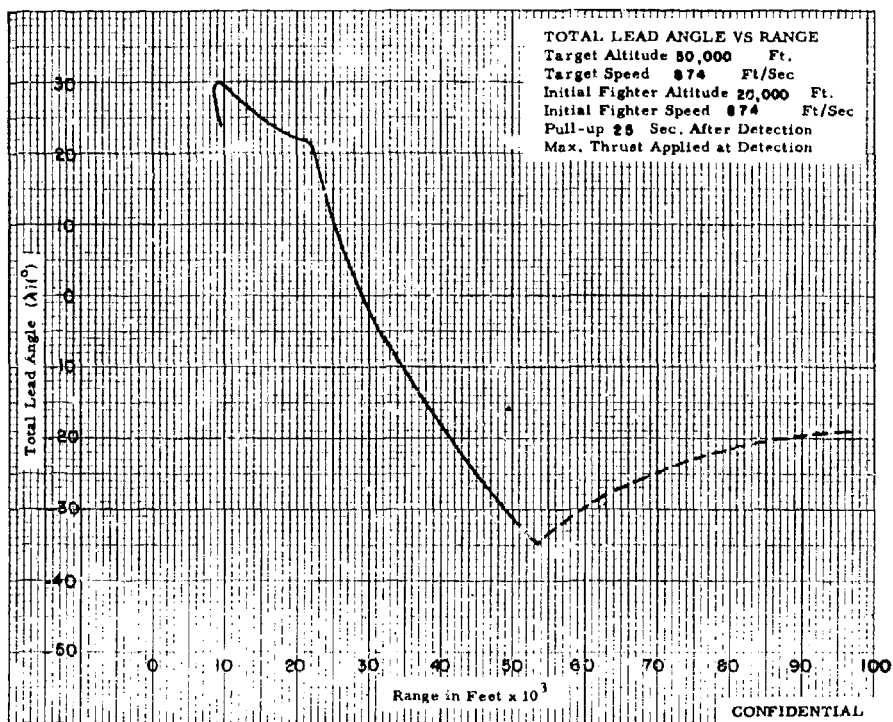
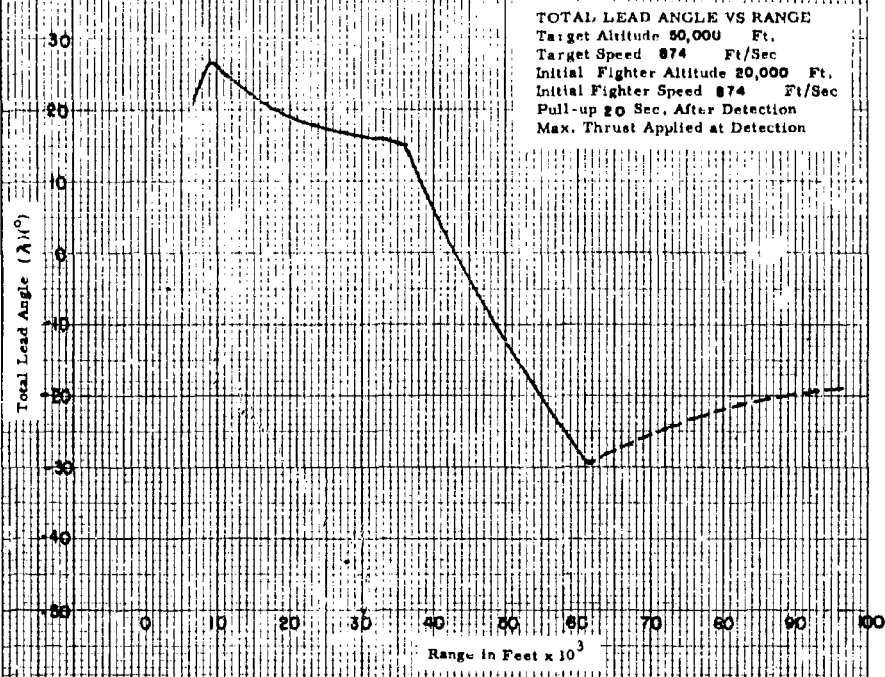
Figure 591



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Figure 592

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Figure 593

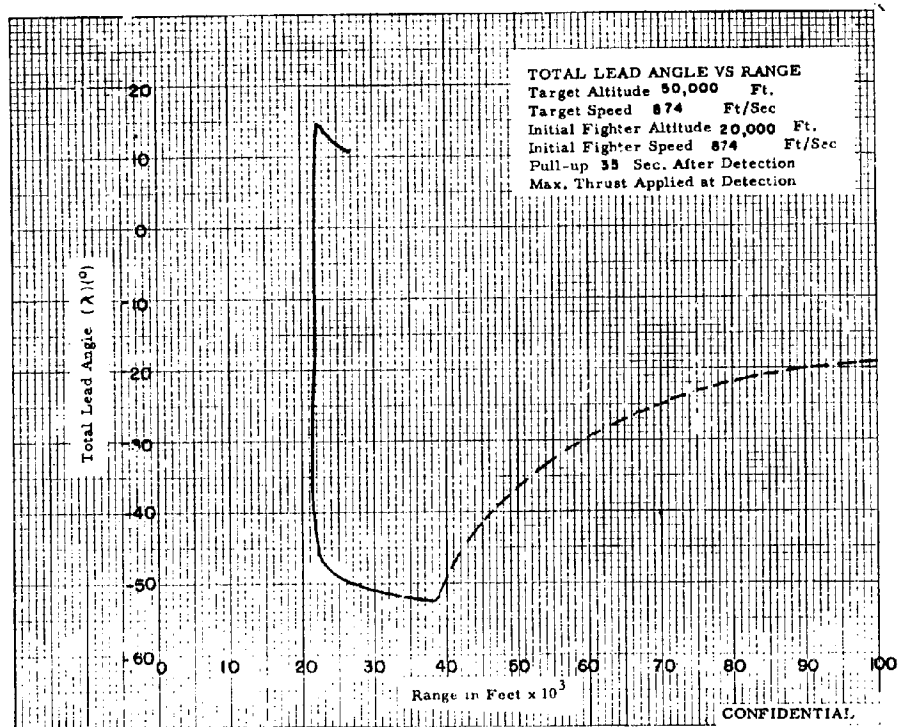
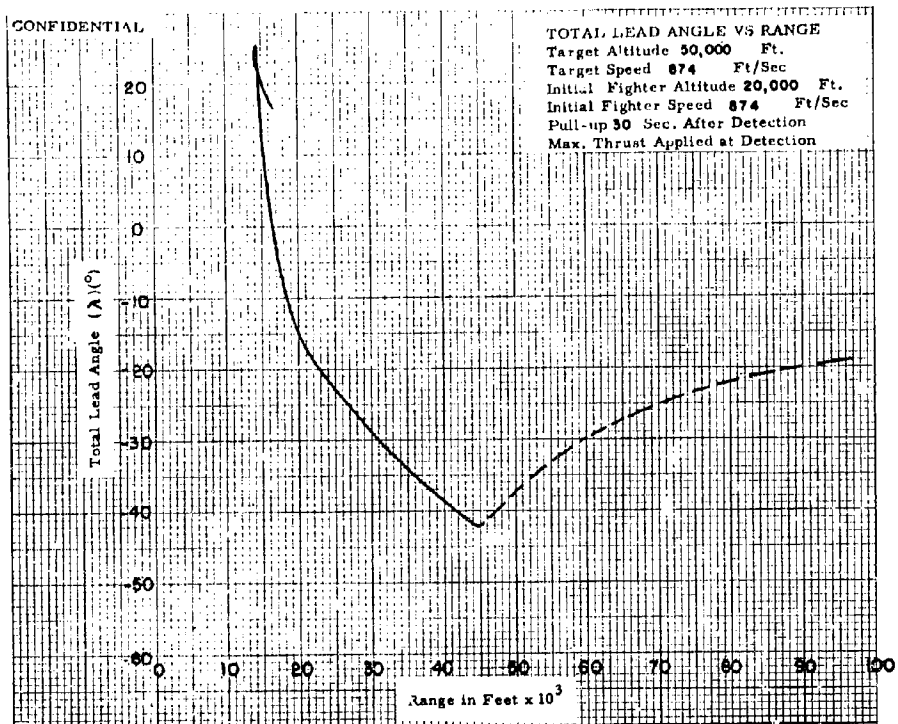


Figure 594

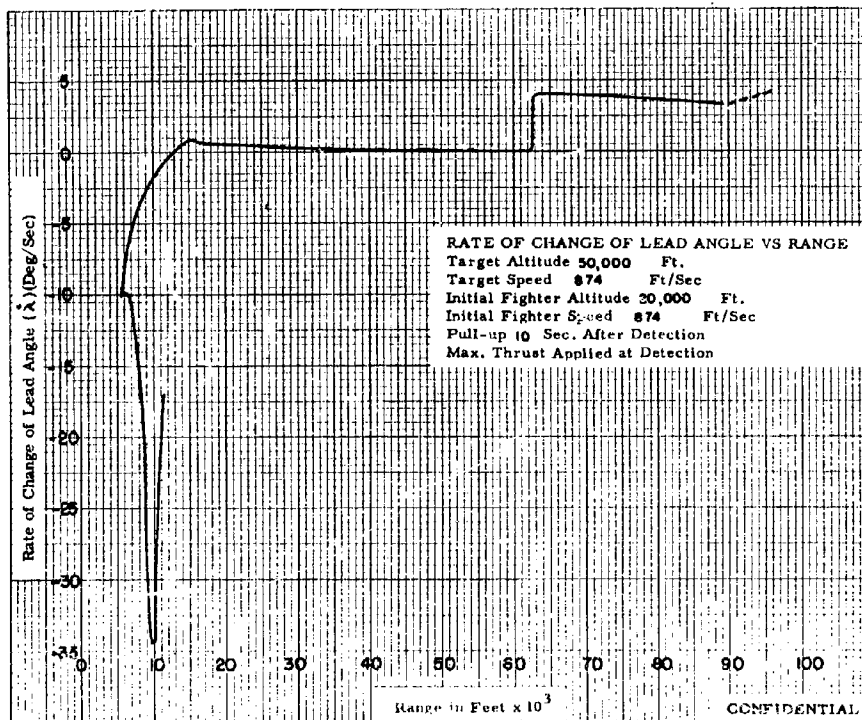
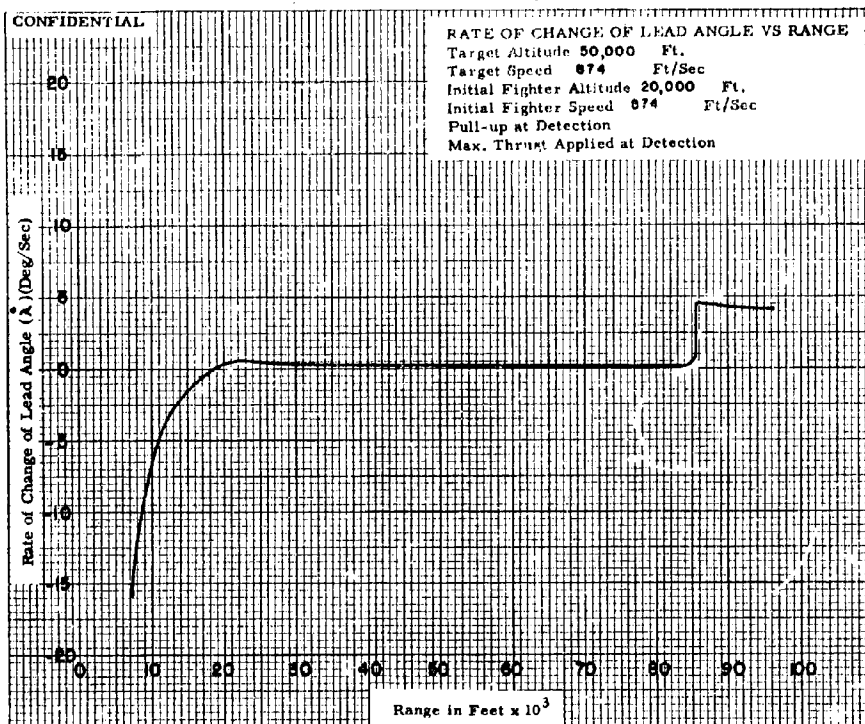


Figure 595

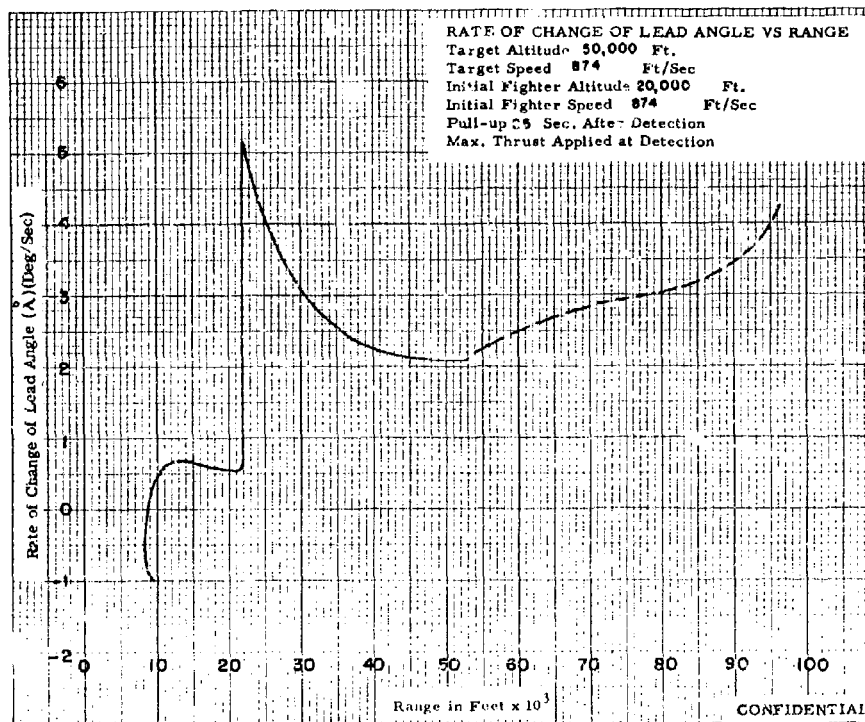
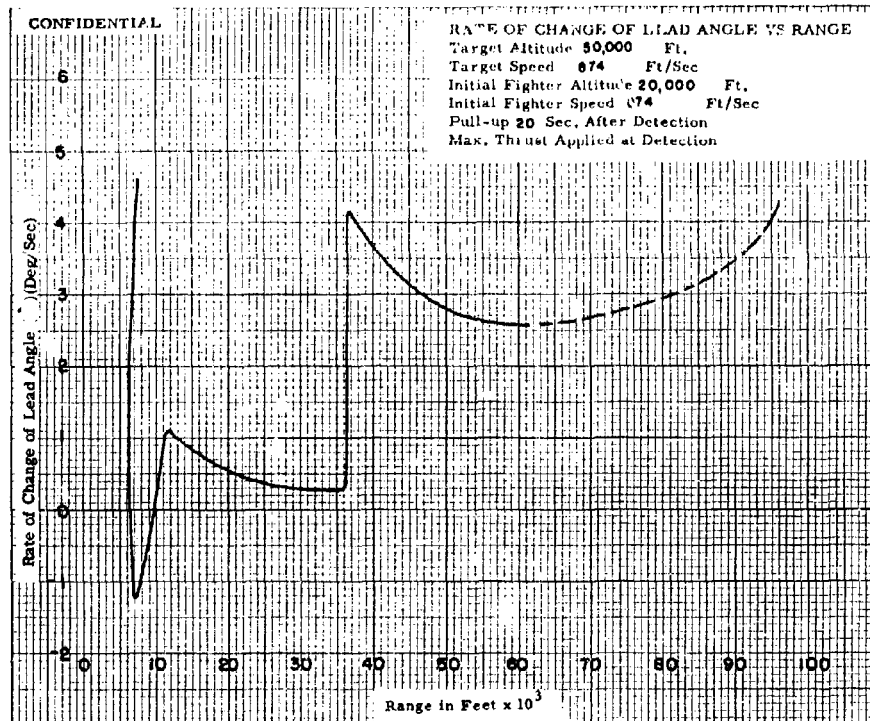


Figure 596

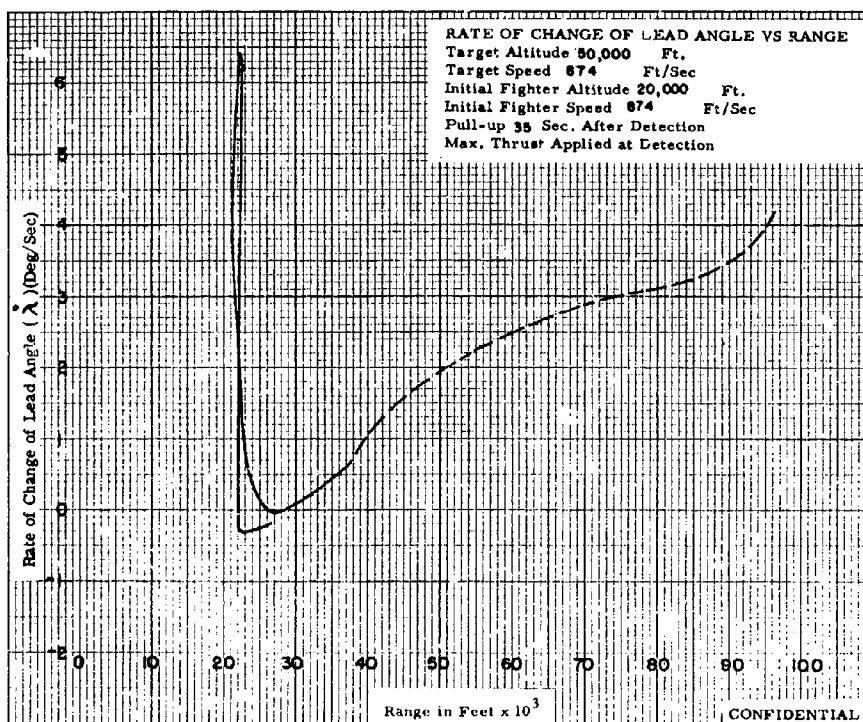
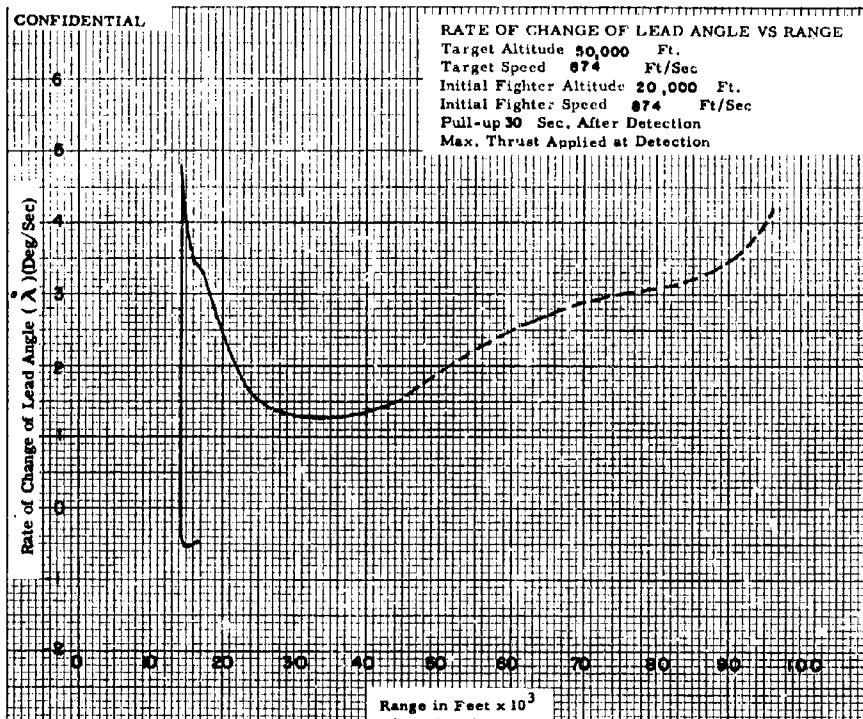
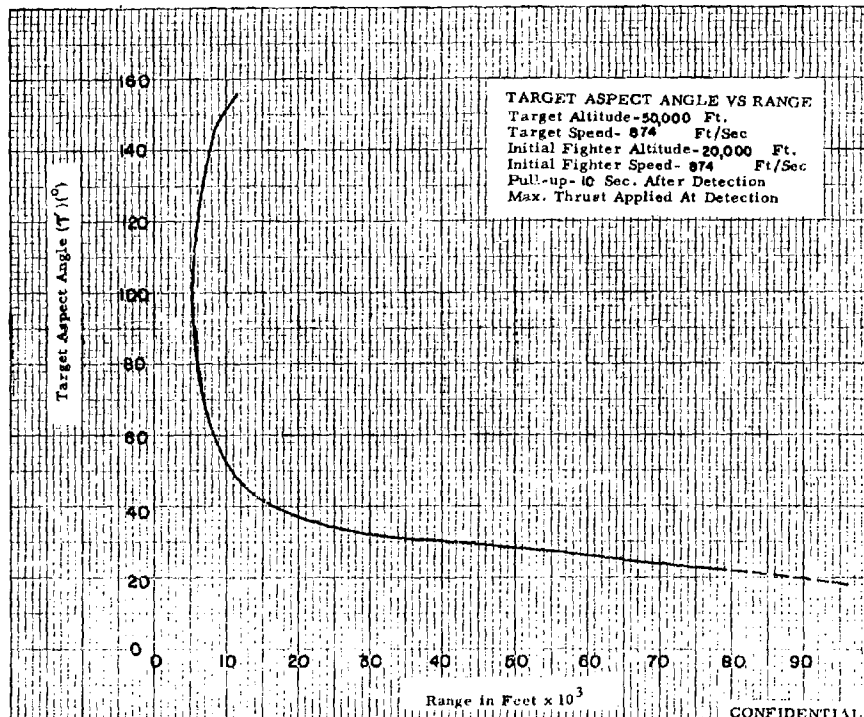
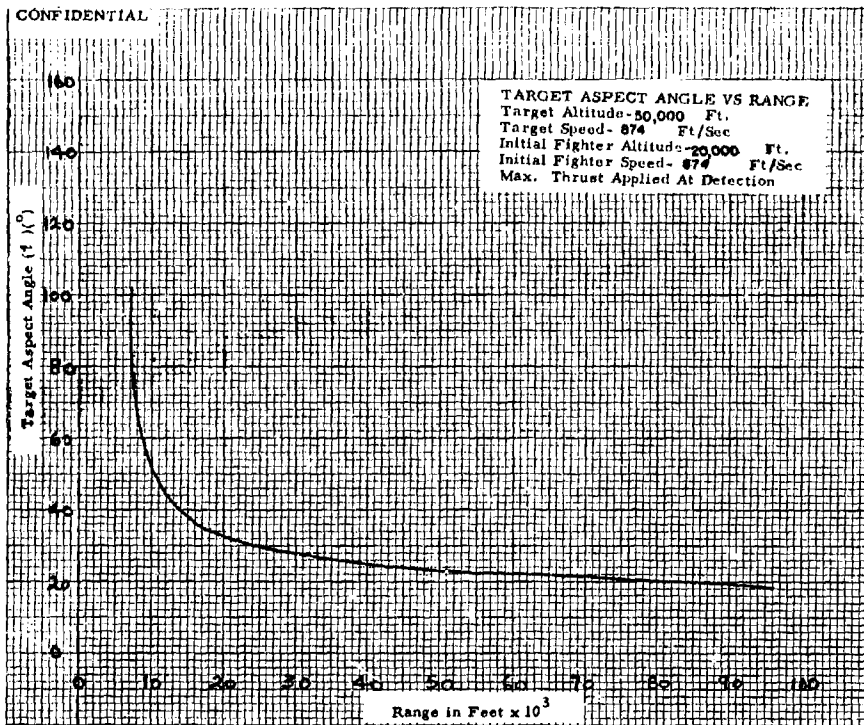


Figure 597

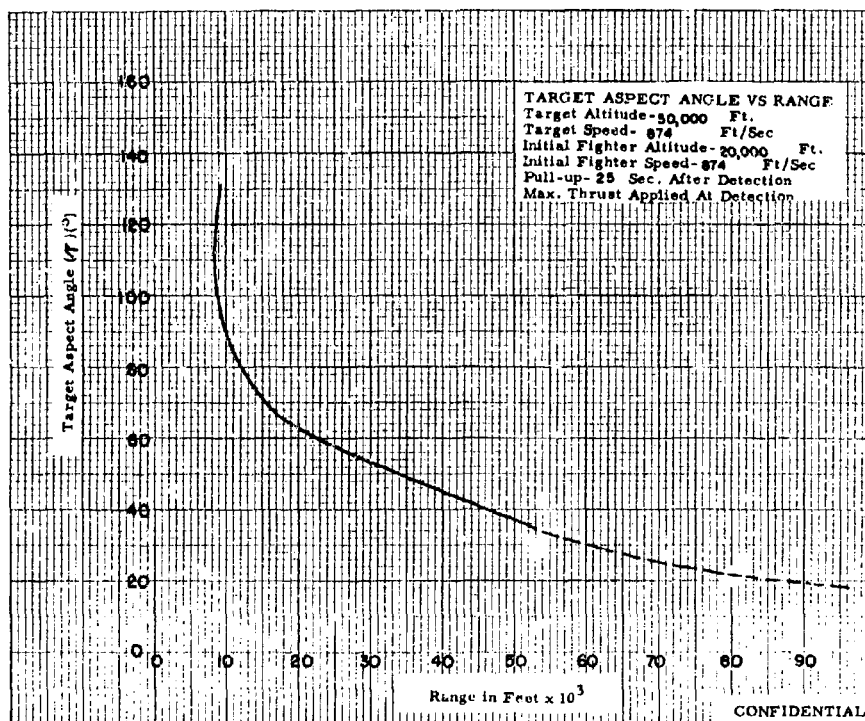
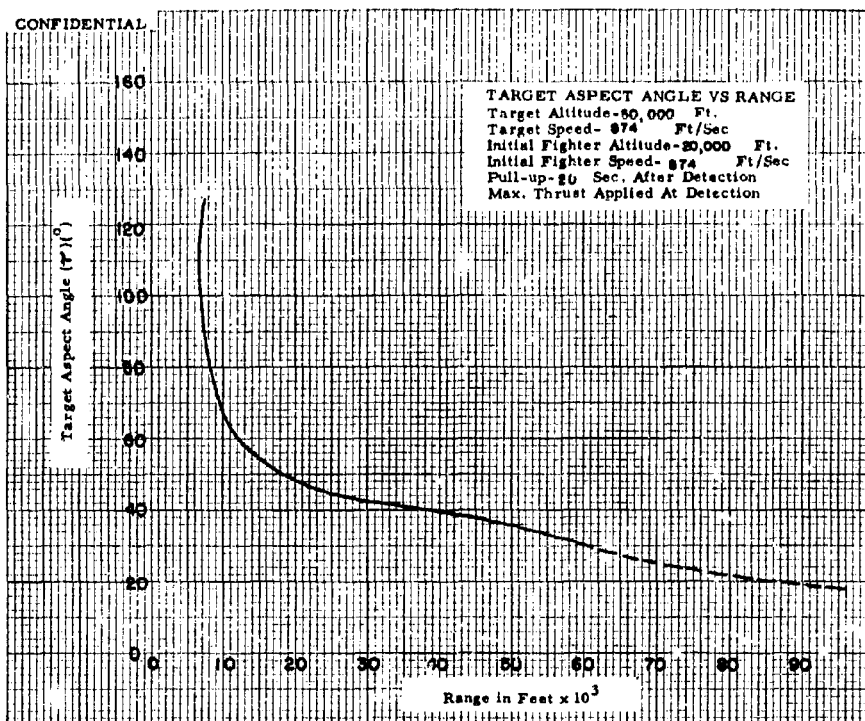
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Figure 598

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Figure 599

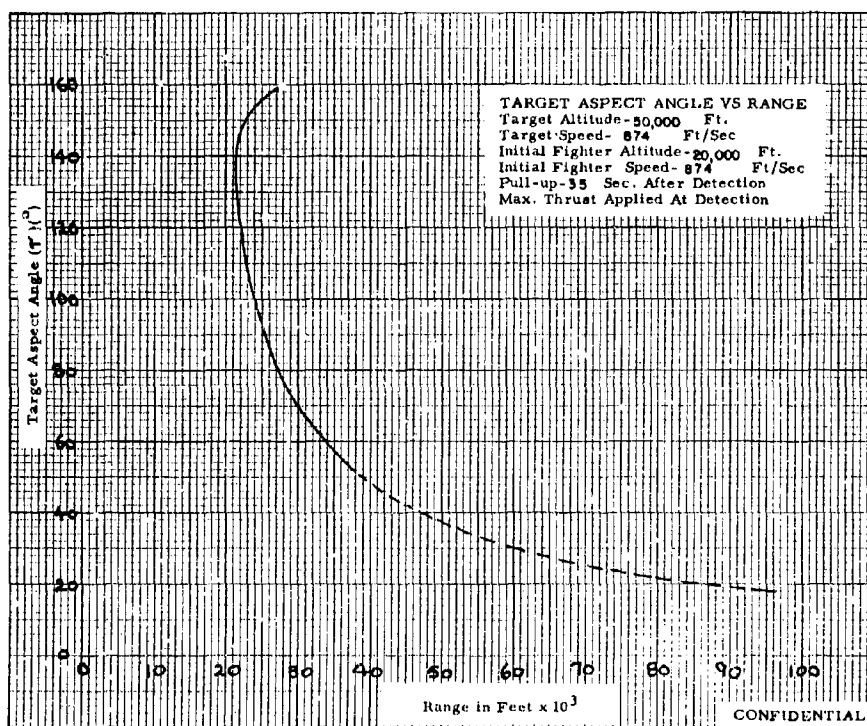
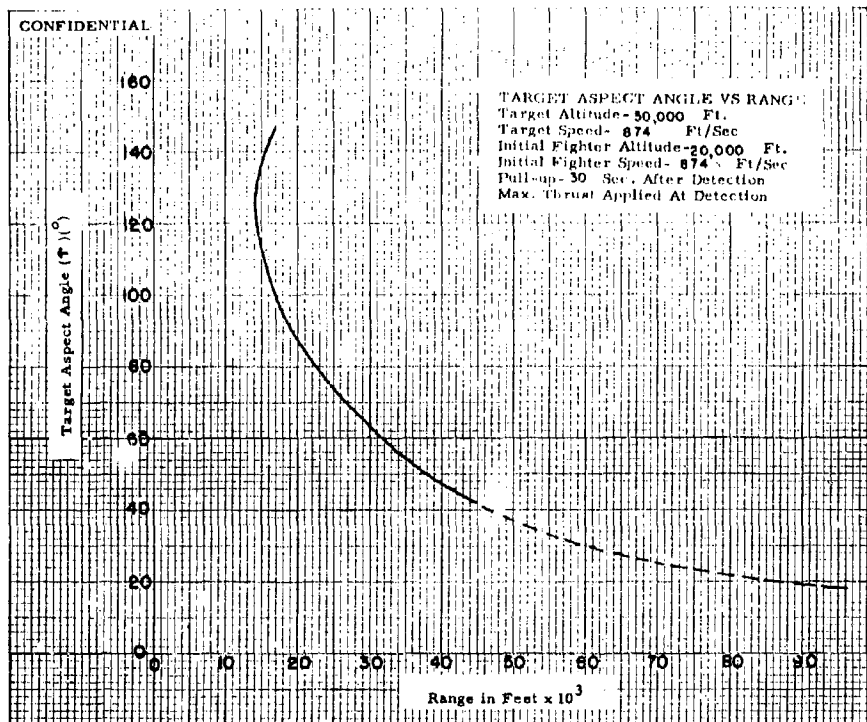


Figure 600

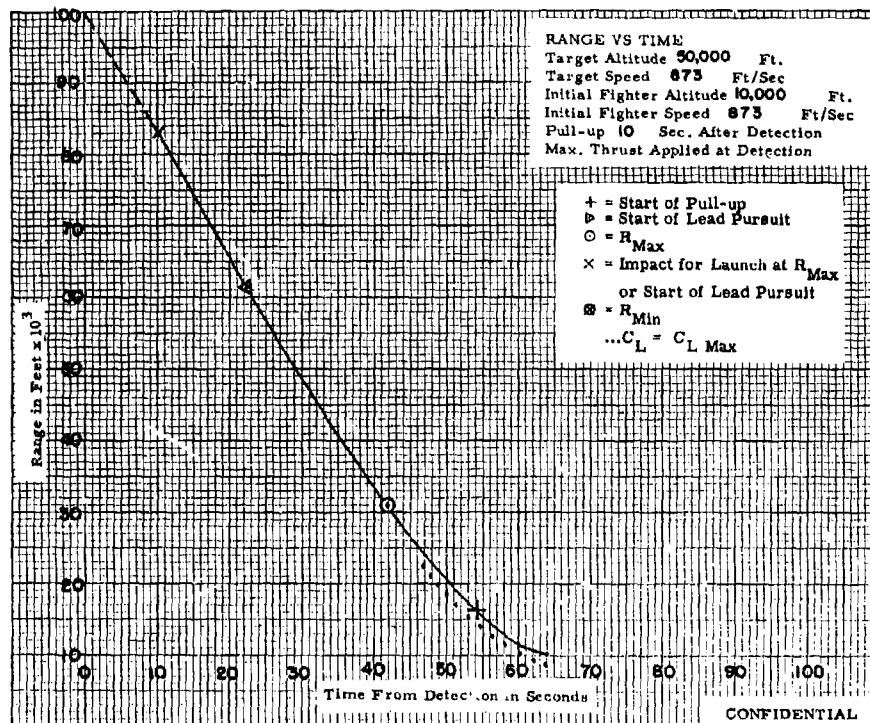
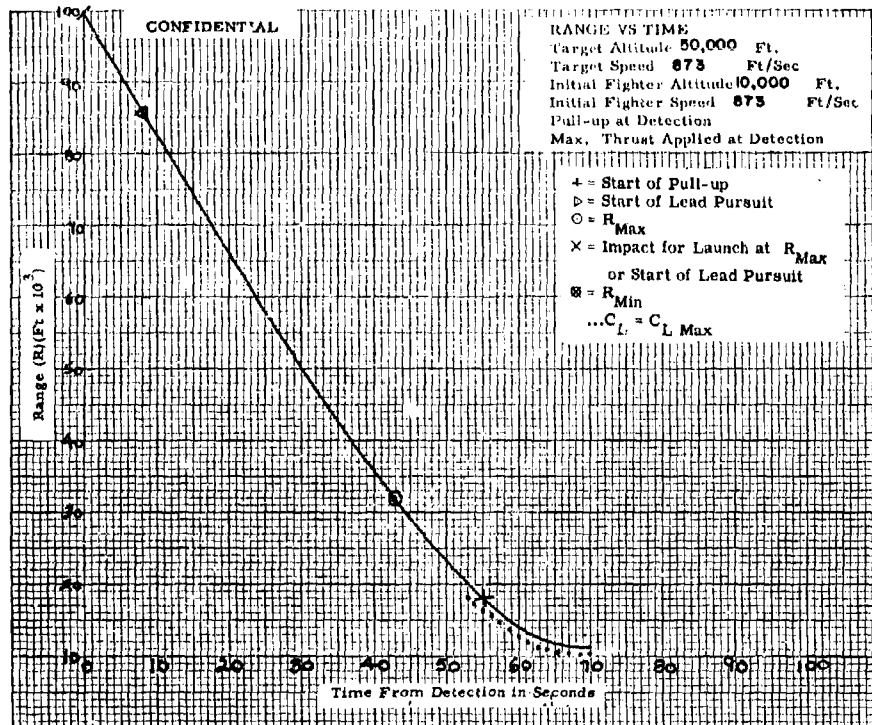


Figure 601

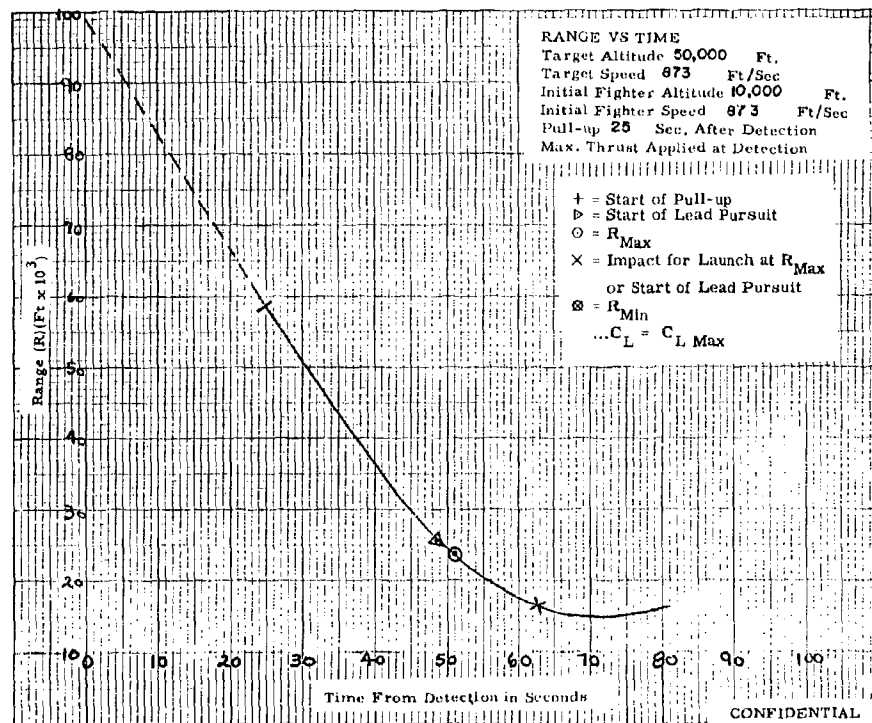
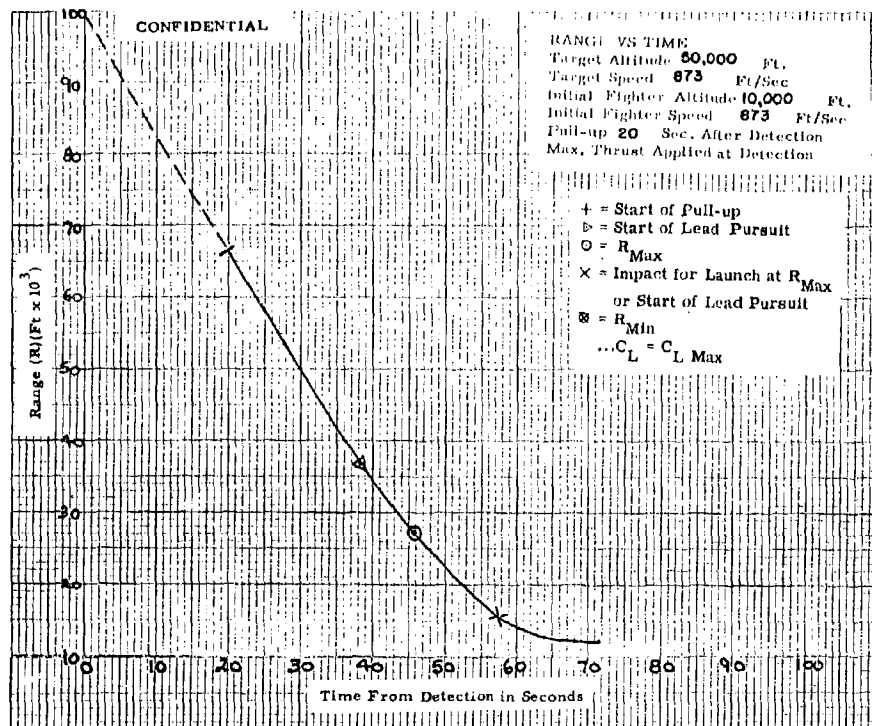


Figure 602

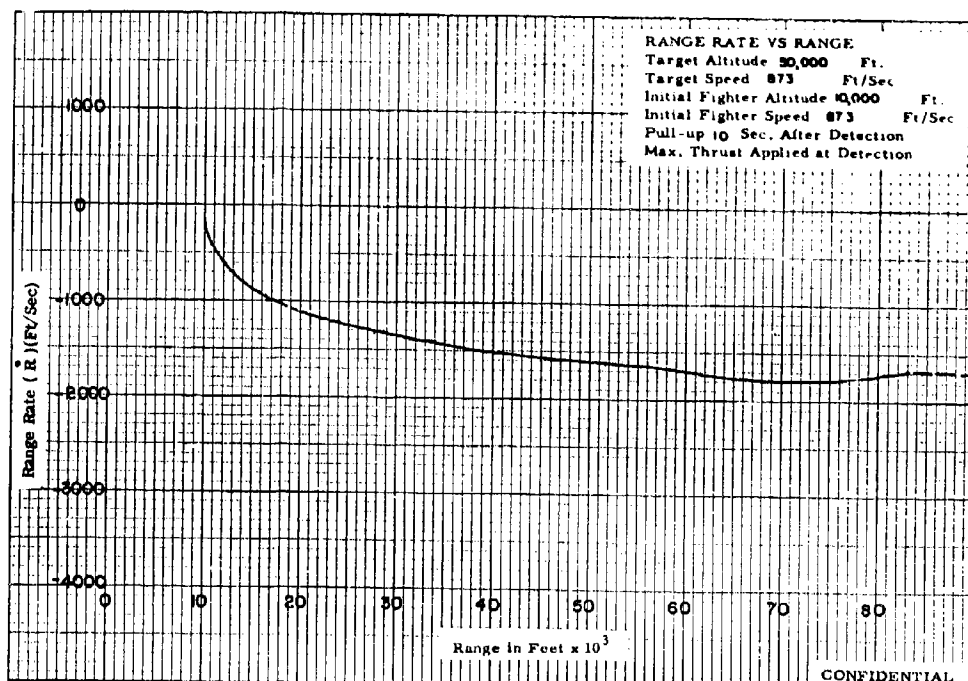
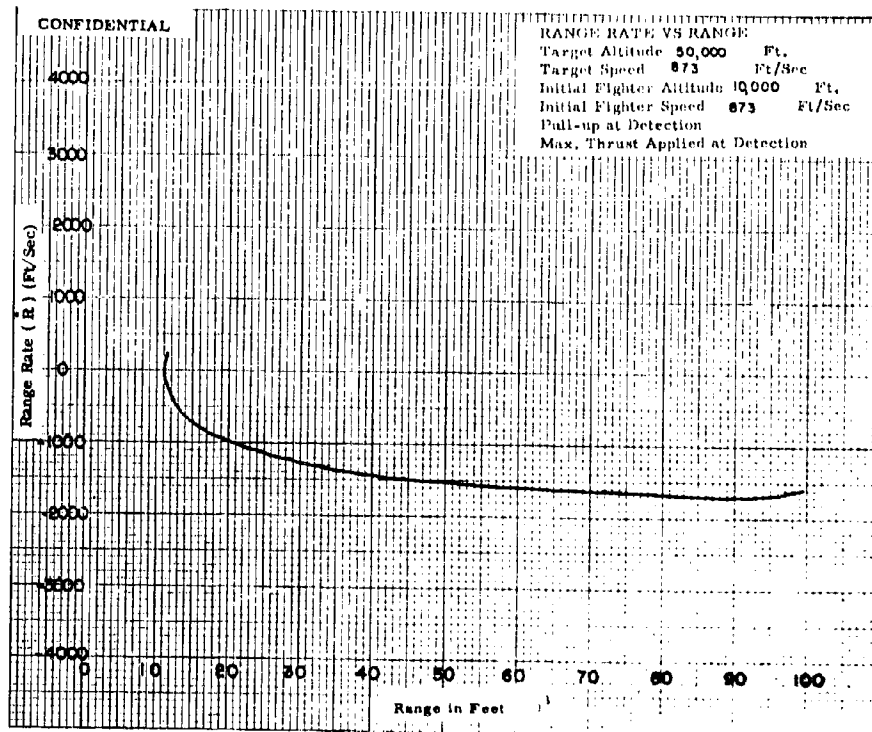


Figure 603

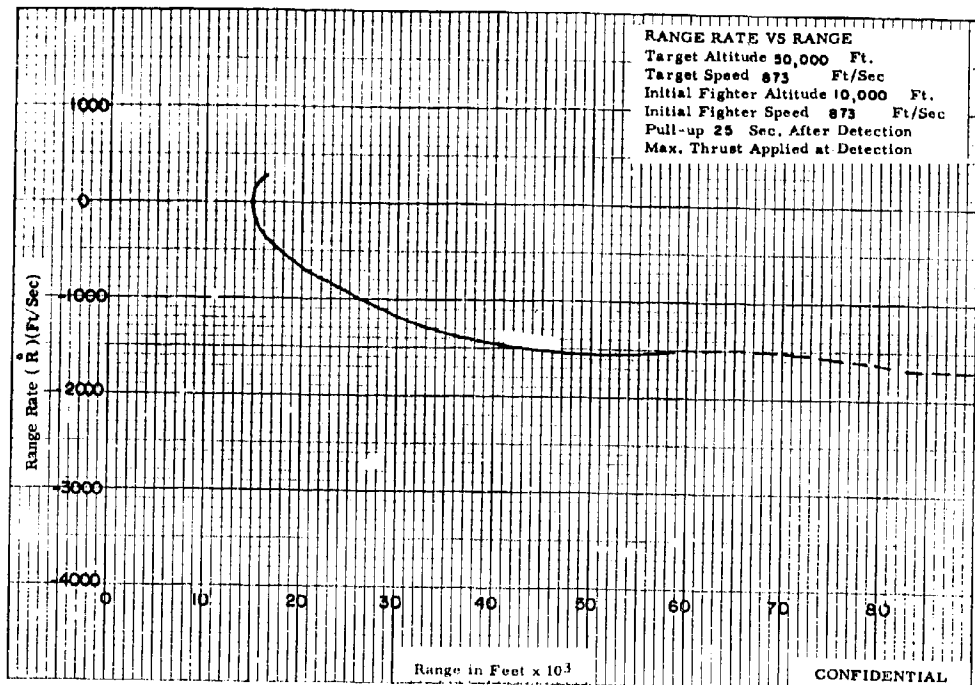
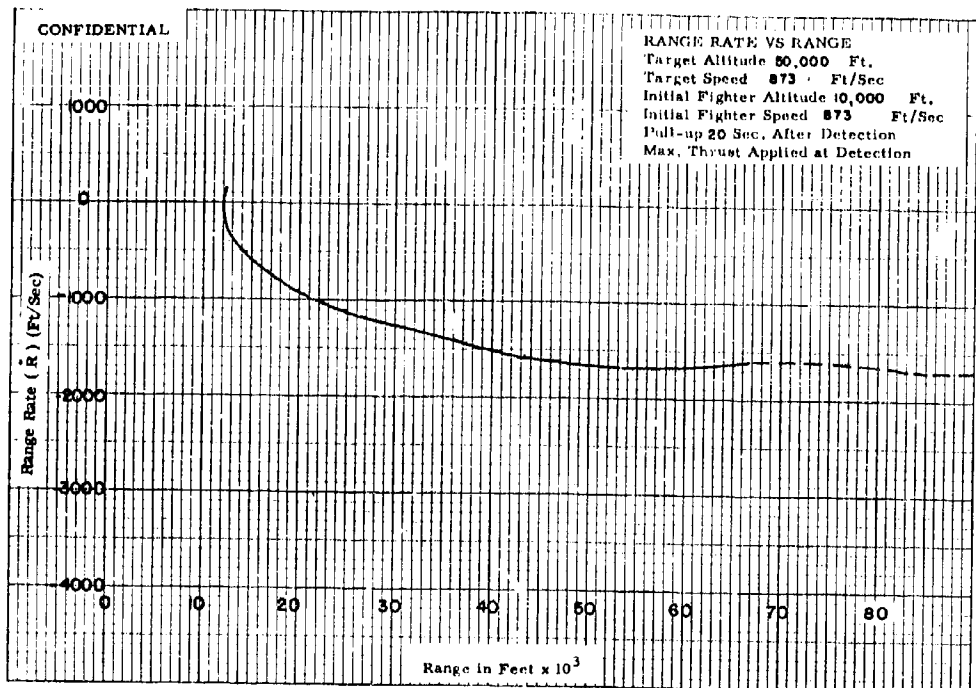


Figure 604

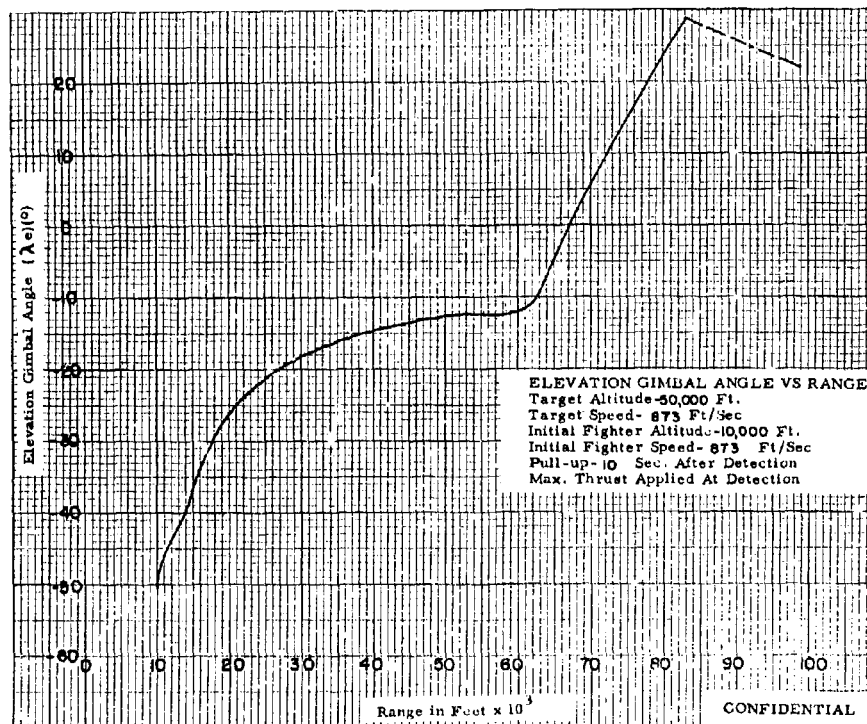
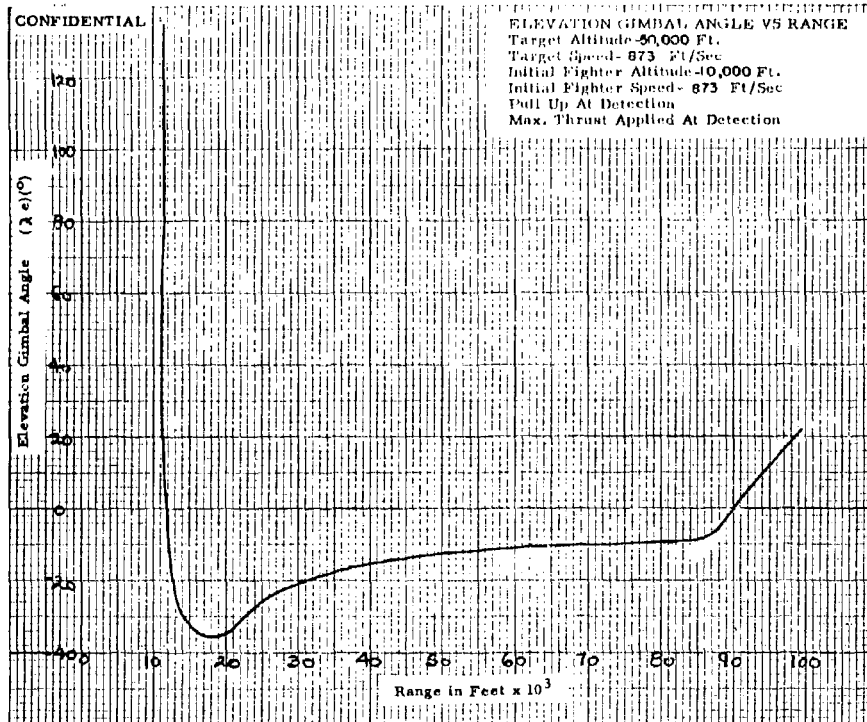
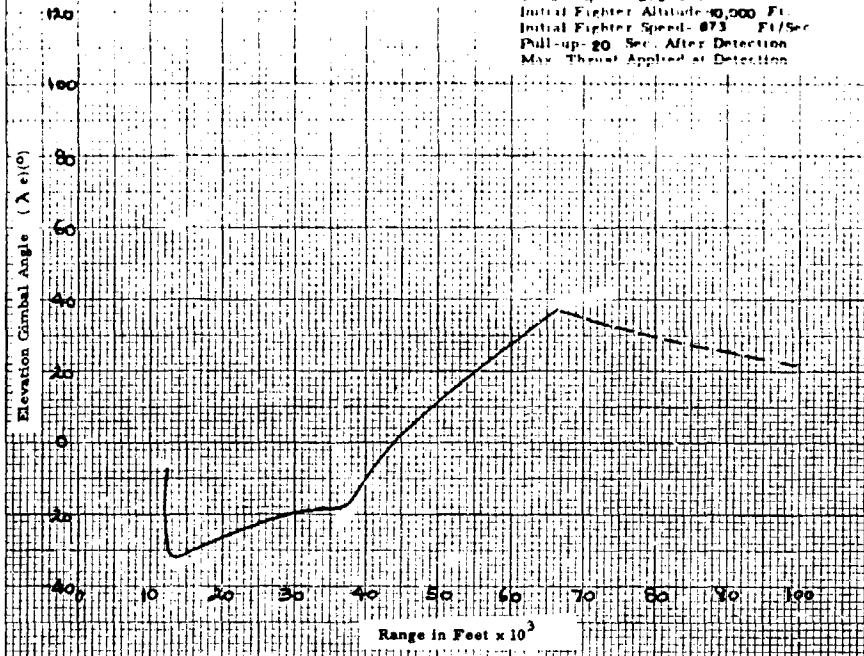


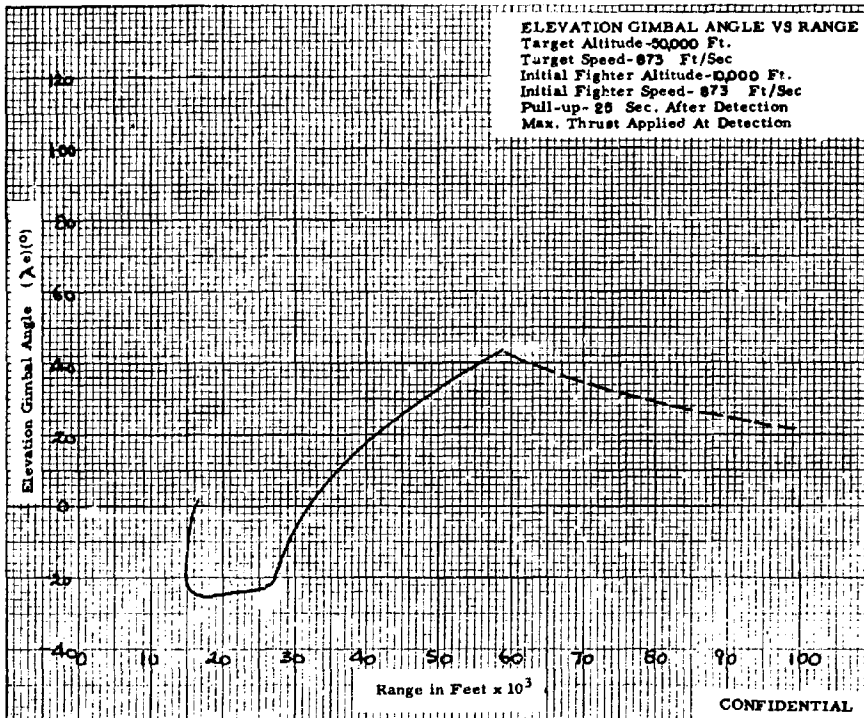
Figure 605

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ELEVATION GIMBAL ANGLE VS RANGE
 Target Altitude-50,000 Ft.
 Target Speed-873 Ft/Sec
 Initial Fighter Altitude-20,000 Ft.
 Initial Fighter Speed-873 Ft/Sec
 Pull-up-20 Sec. After Detection
 Max. Thrust Applied At Detection



ELEVATION GIMBAL ANGLE VS RANGE
 Target Altitude-50,000 Ft.
 Target Speed-873 Ft/Sec
 Initial Fighter Altitude-20,000 Ft.
 Initial Fighter Speed-873 Ft/Sec
 Pull-up-25 Sec. After Detection
 Max. Thrust Applied At Detection



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Figure 606

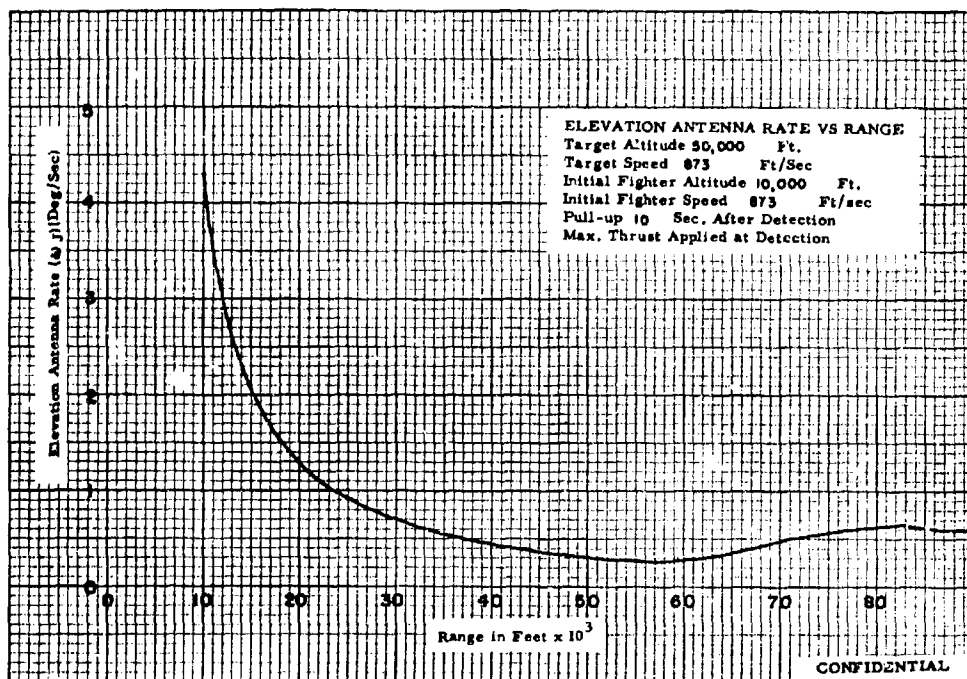
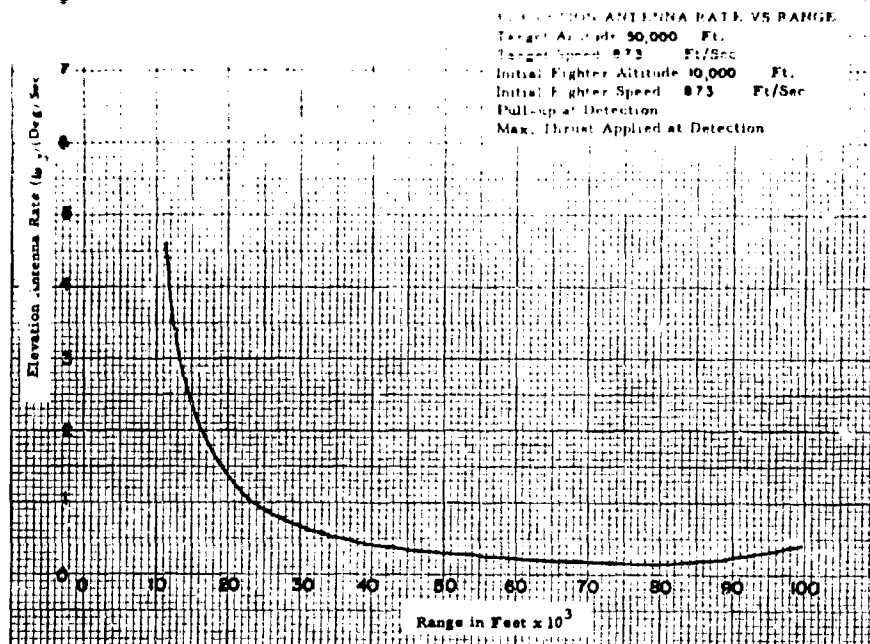


Figure 607

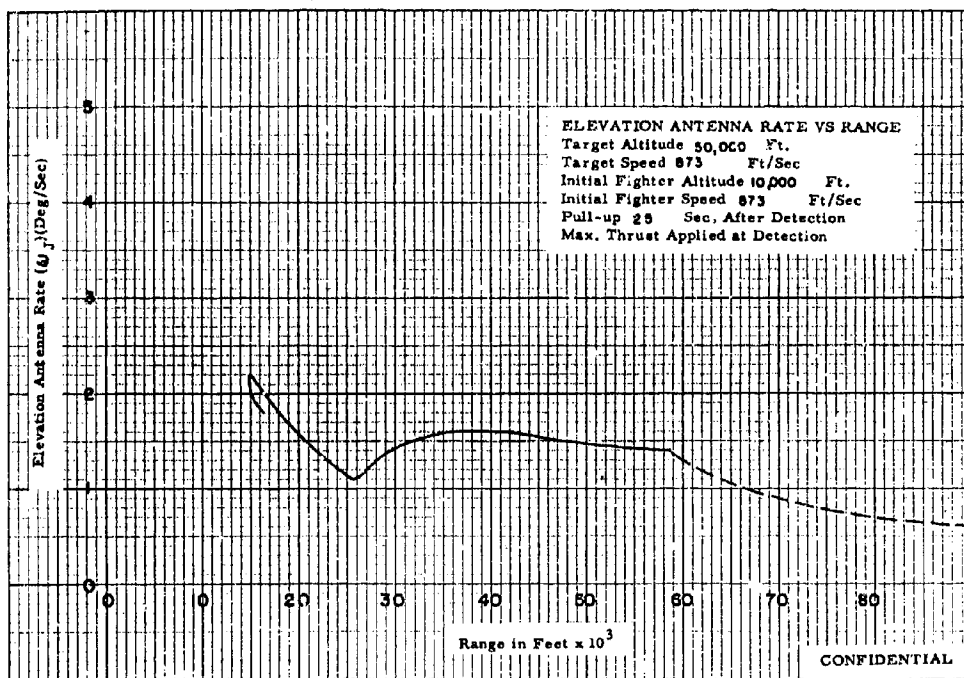
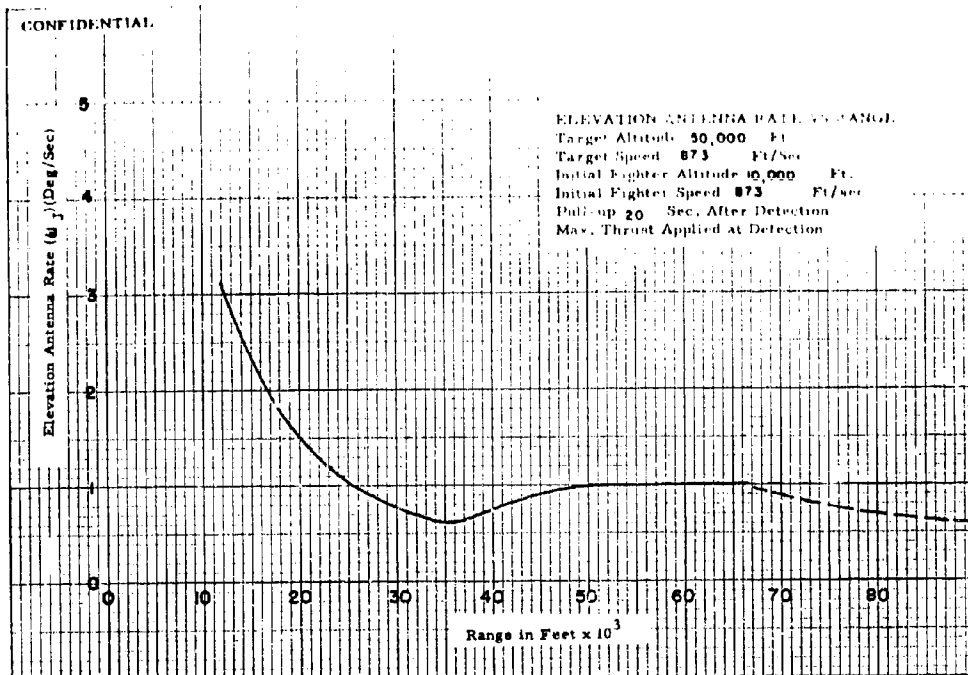
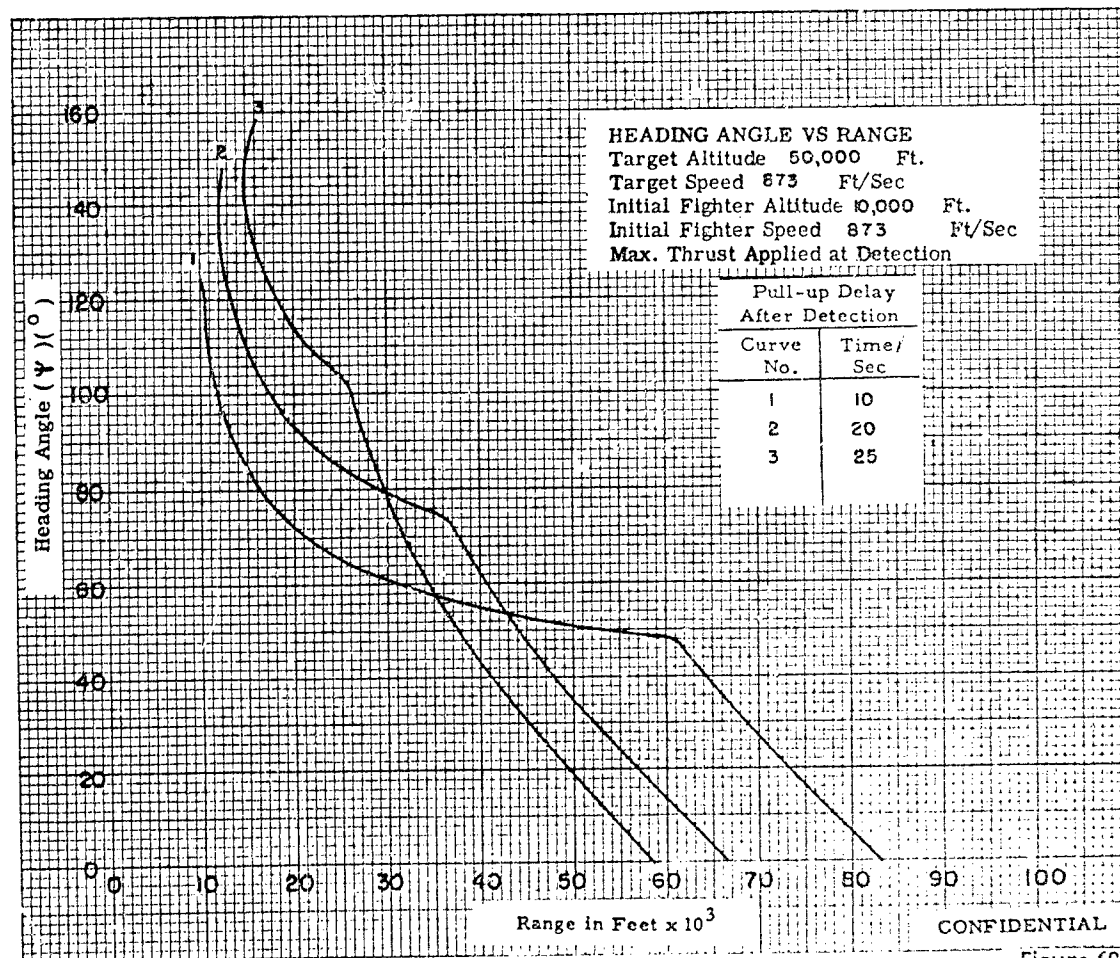
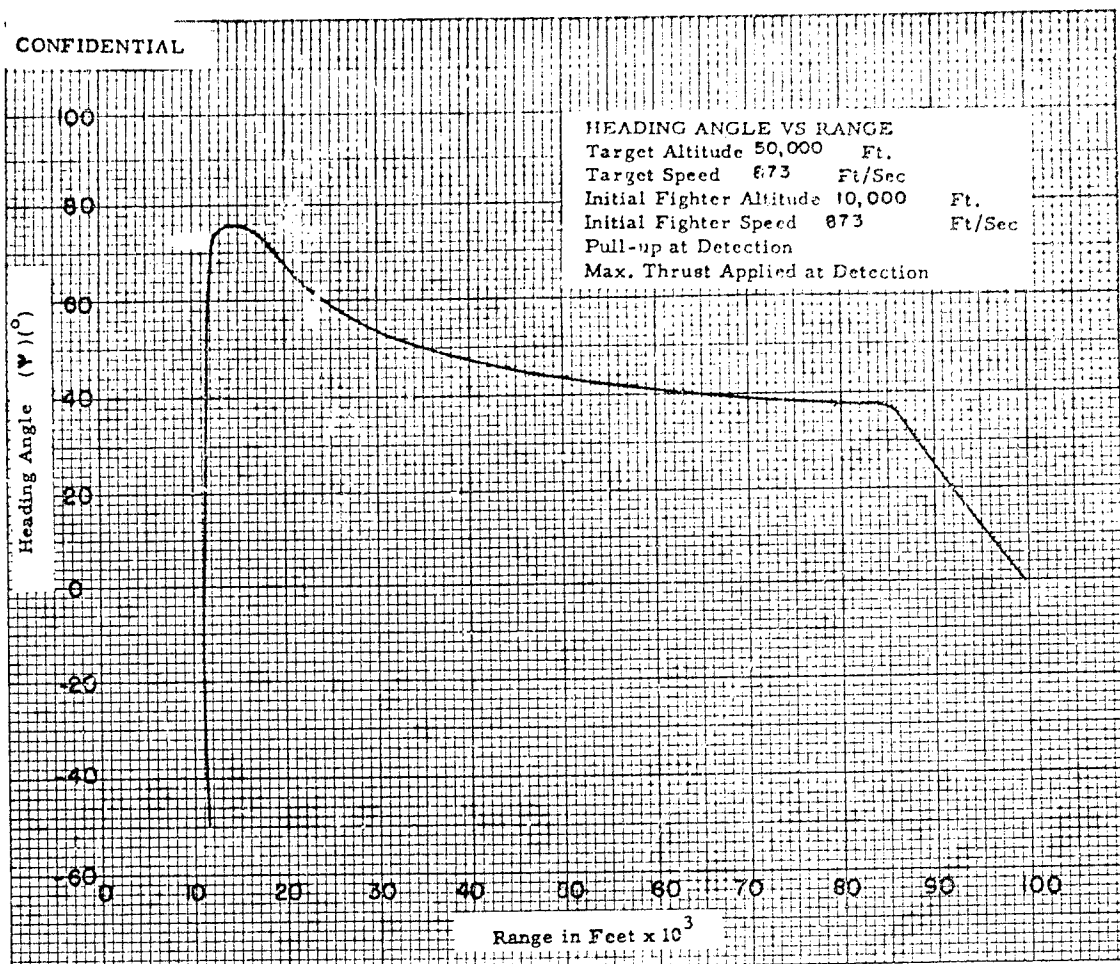


Figure 608

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CONFIDENTIAL

Figure 609

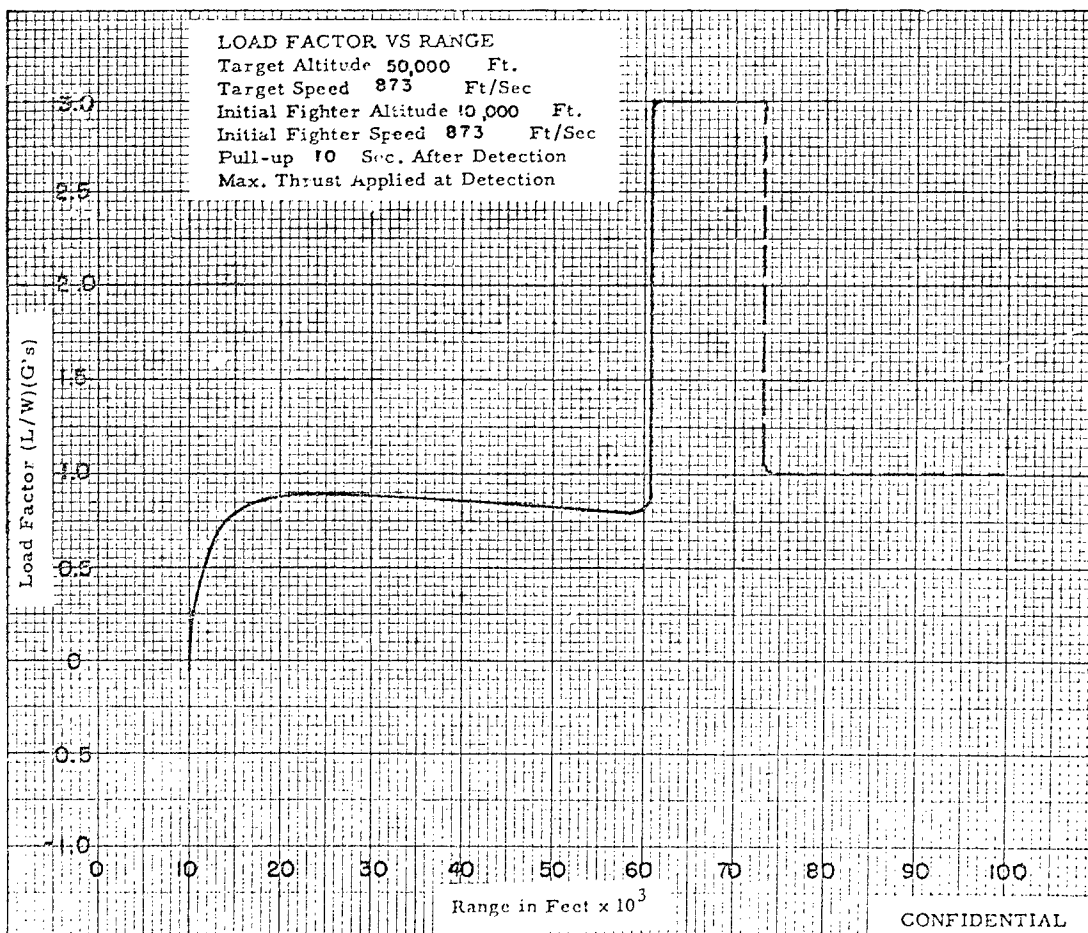
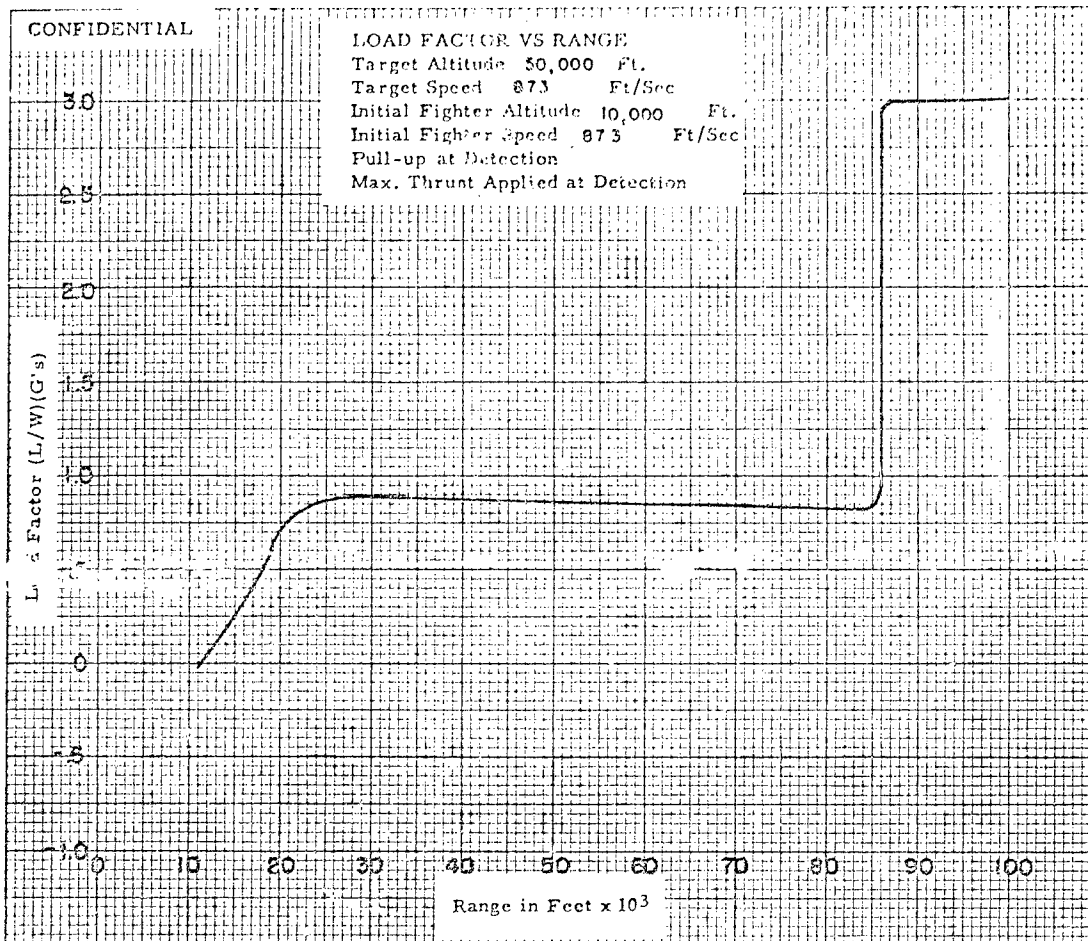
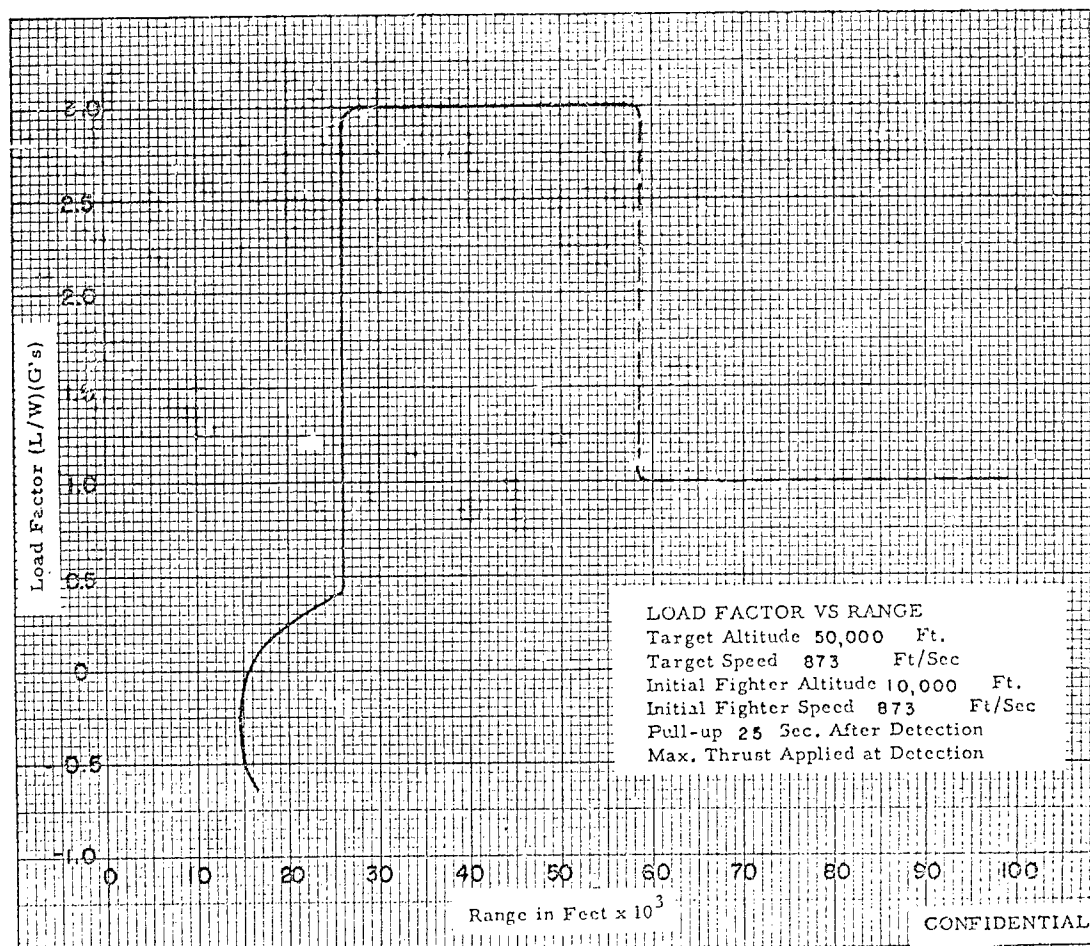
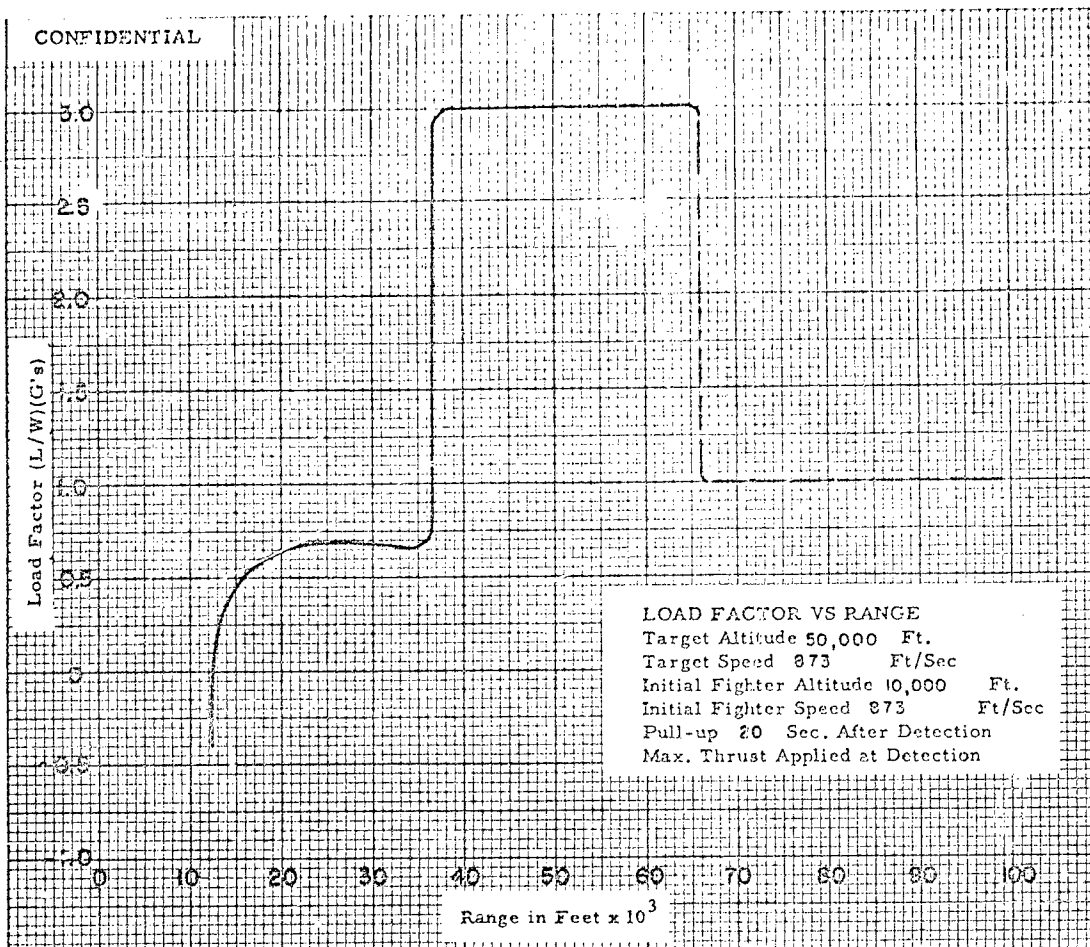


Figure 610

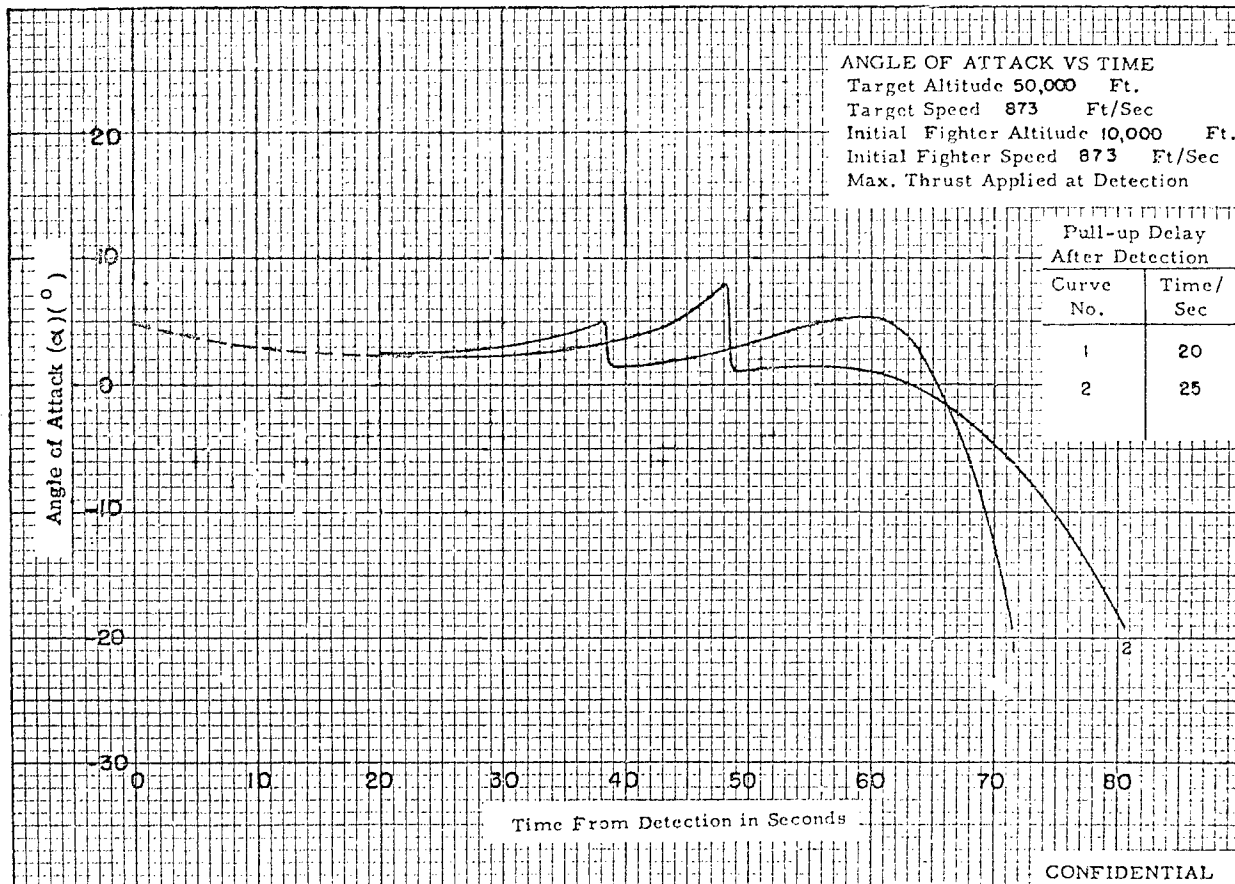
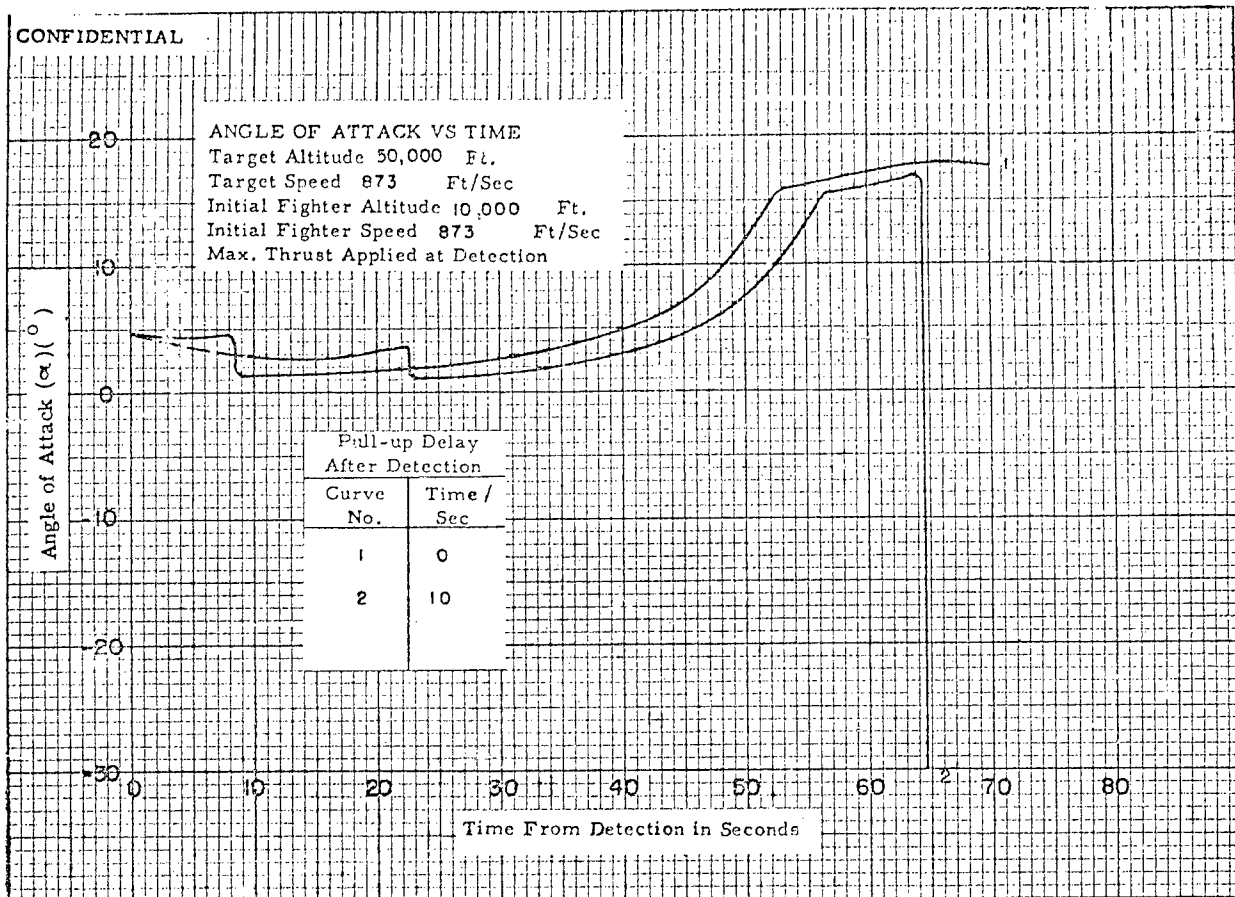
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Figure 611

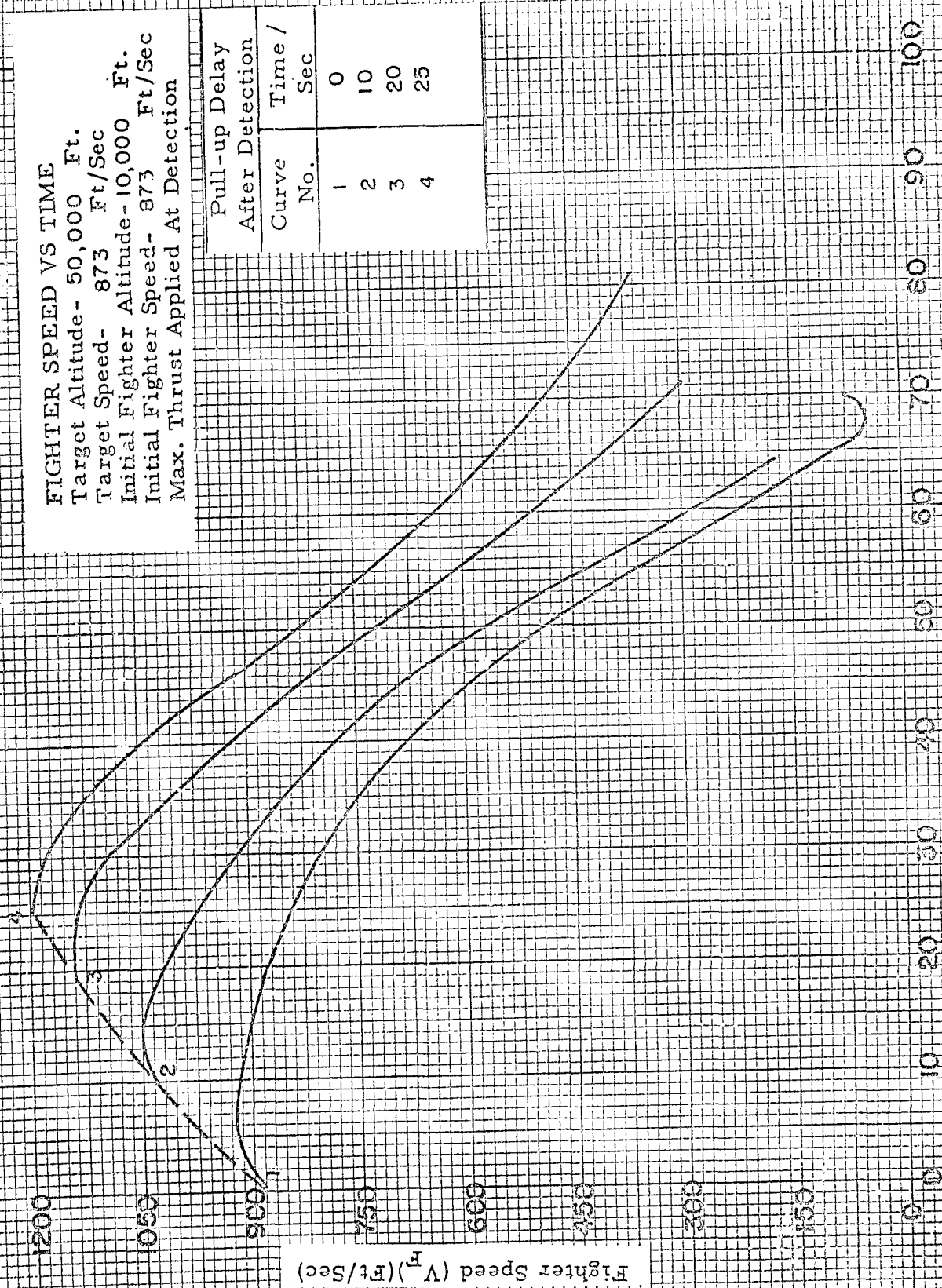
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Figure 612

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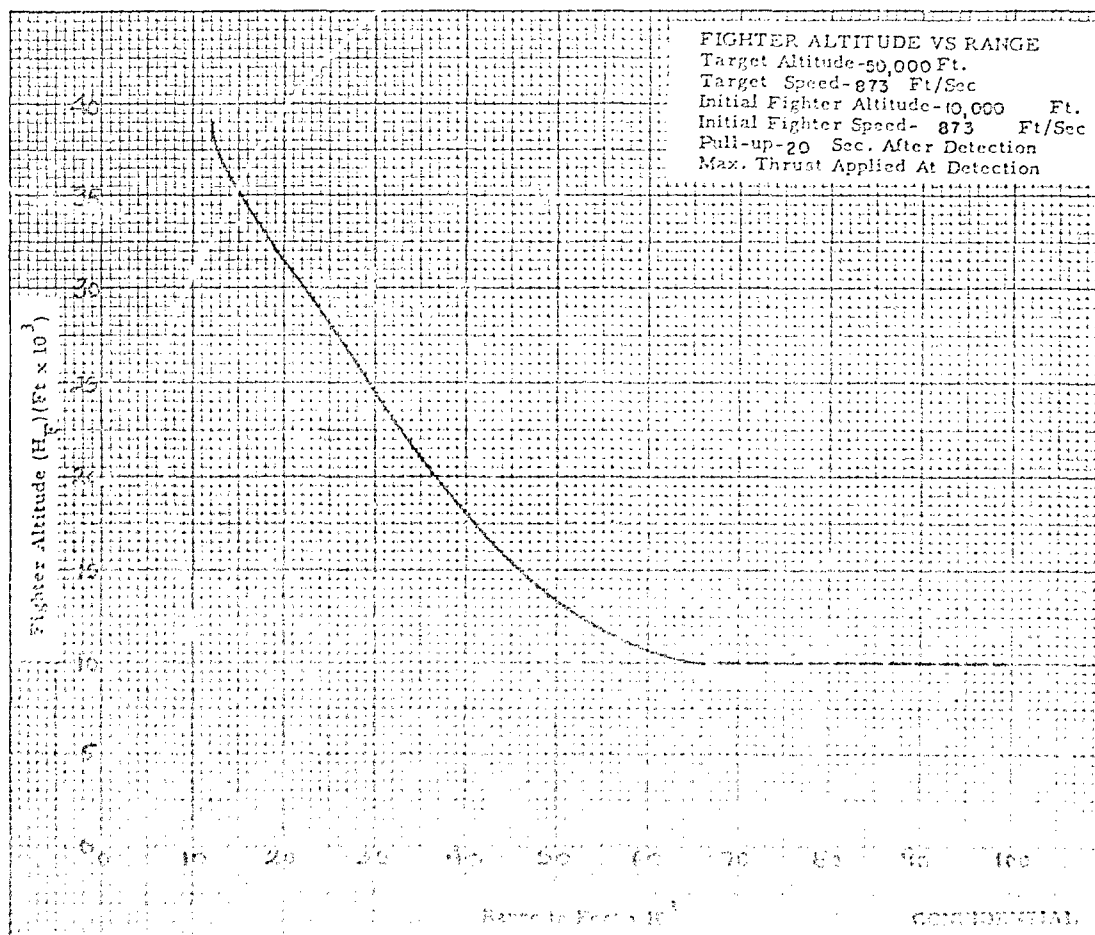
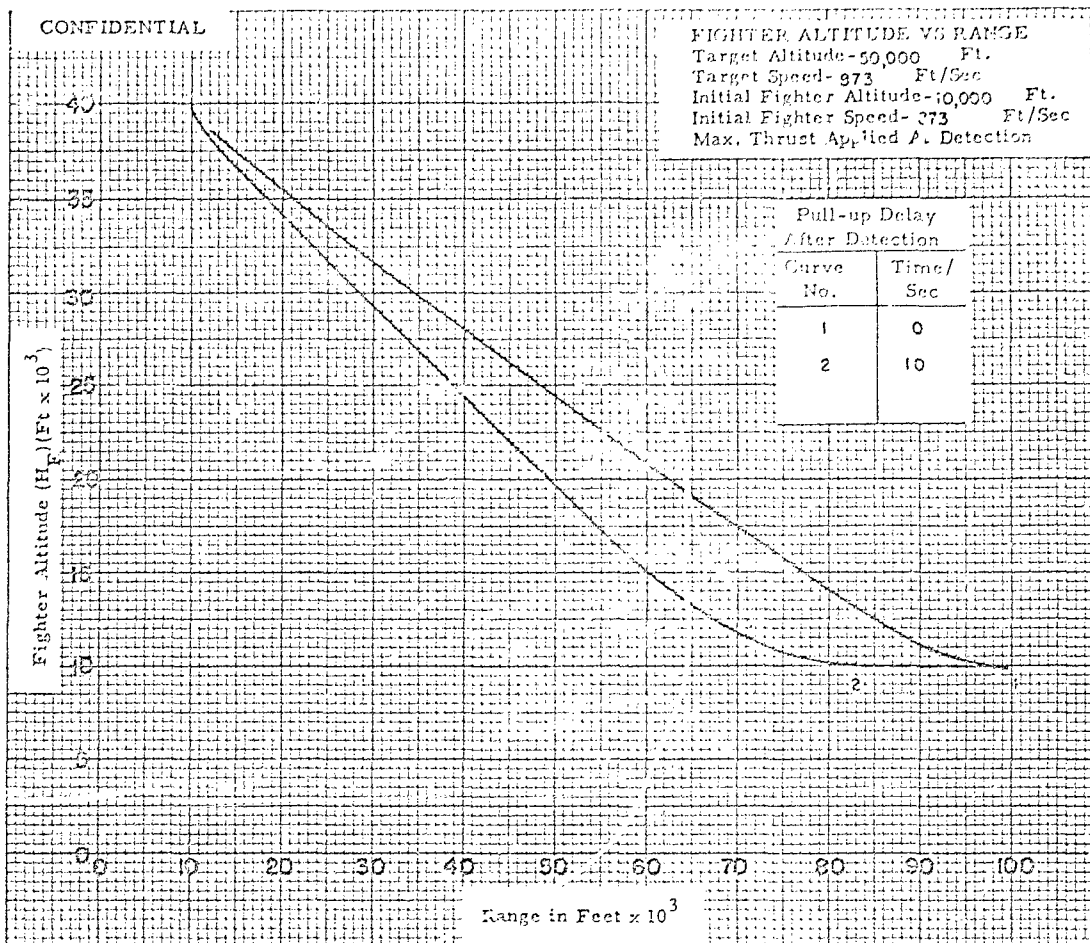


Time From Detection in Seconds

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Figure 613

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CONFIDENTIAL

Figure 61

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FIGHTER ALTITUDE VS RANGE

Target Altitude-50,000 Ft.

Target Speed- 873 Ft/Sec

Initial Fighter Altitude-10,000 Ft.

Initial Fighter Speed-873 Ft/Sec

Pull-up-25 Sec. After Detection

Max. Thrust Applied At Detection

40

35

30

25

20

15

10

5

0.0

Fighter Altitude (H_F)(Ft x 10^3)

100

90

80

70

60

50

40

30

20

10

Range in Feet x 10^3

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Figure 615

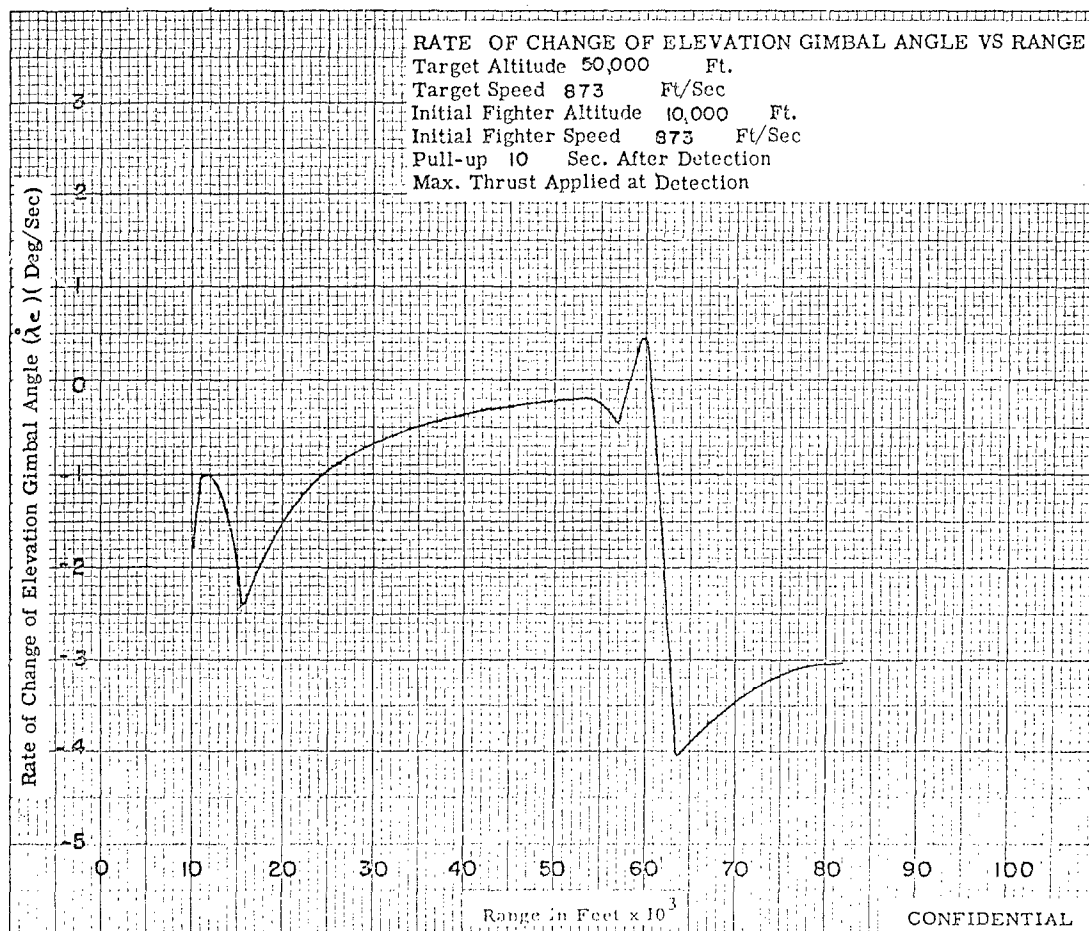
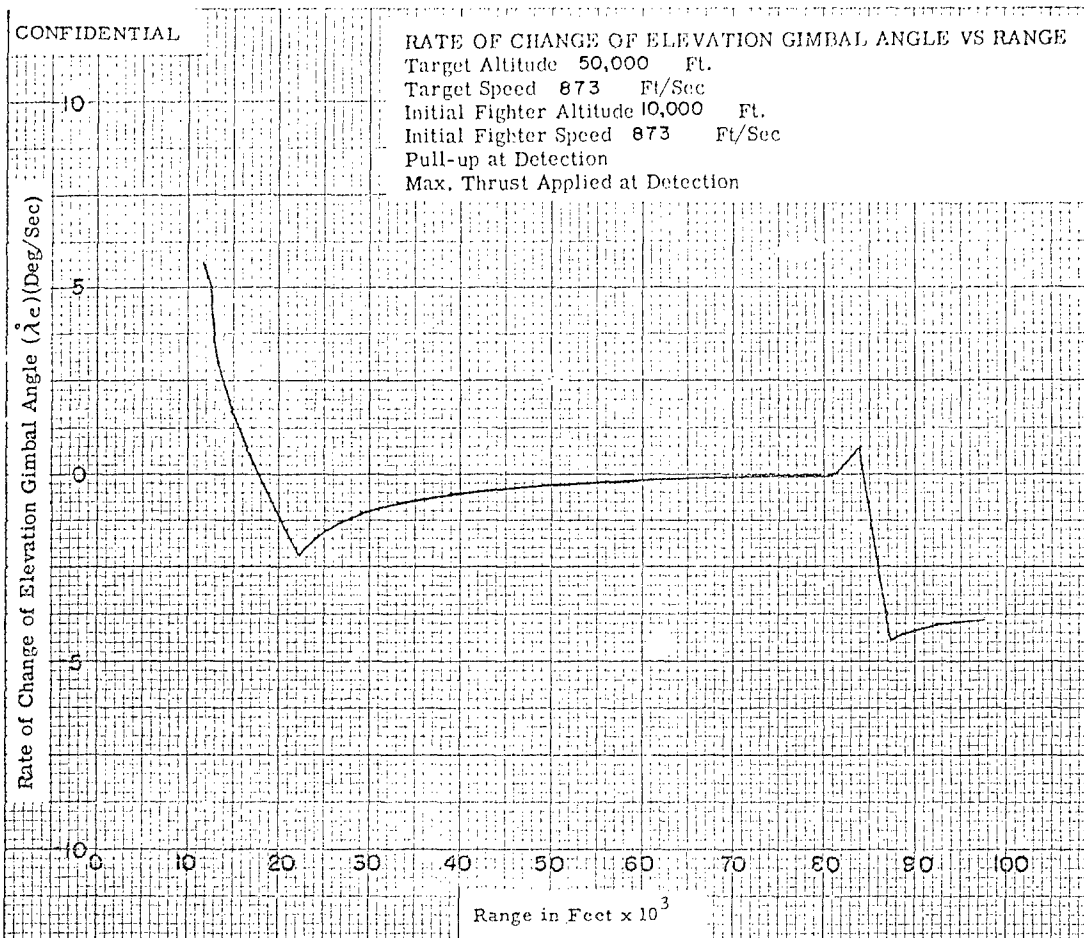


Figure 616

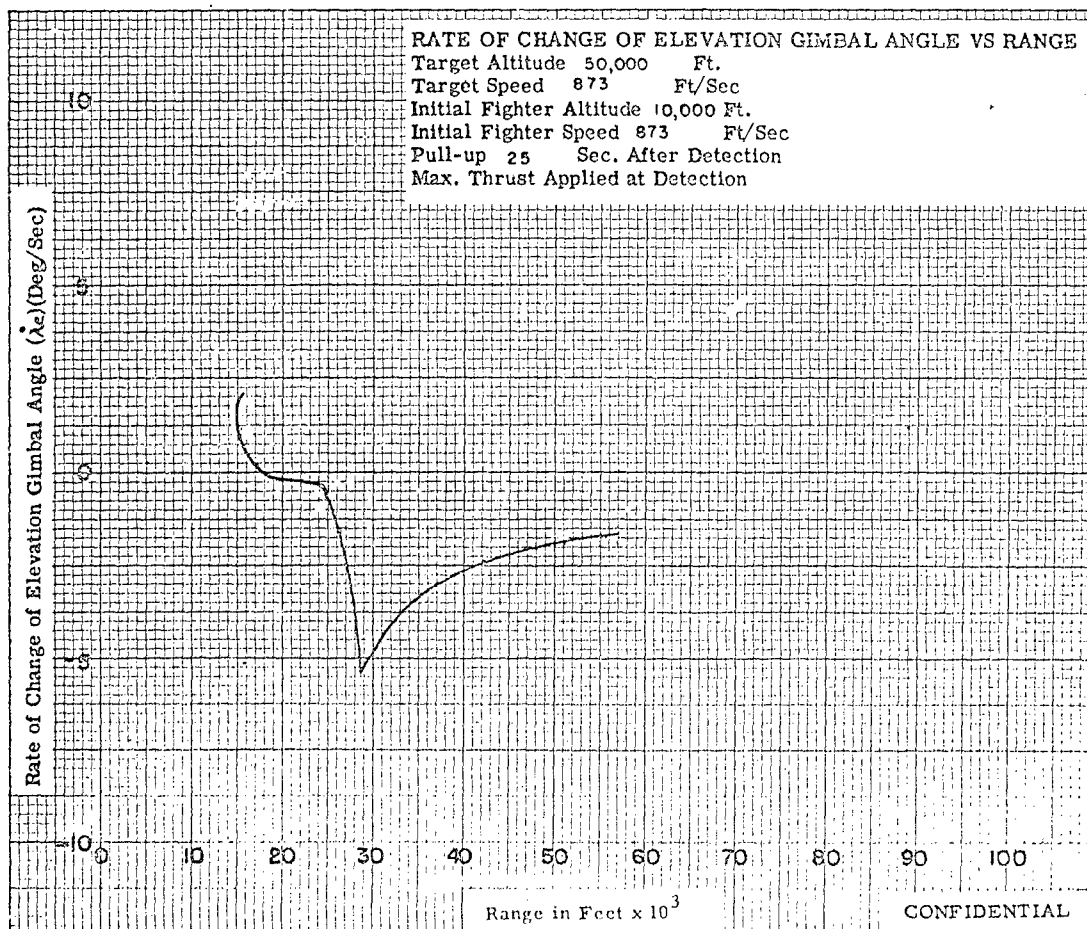
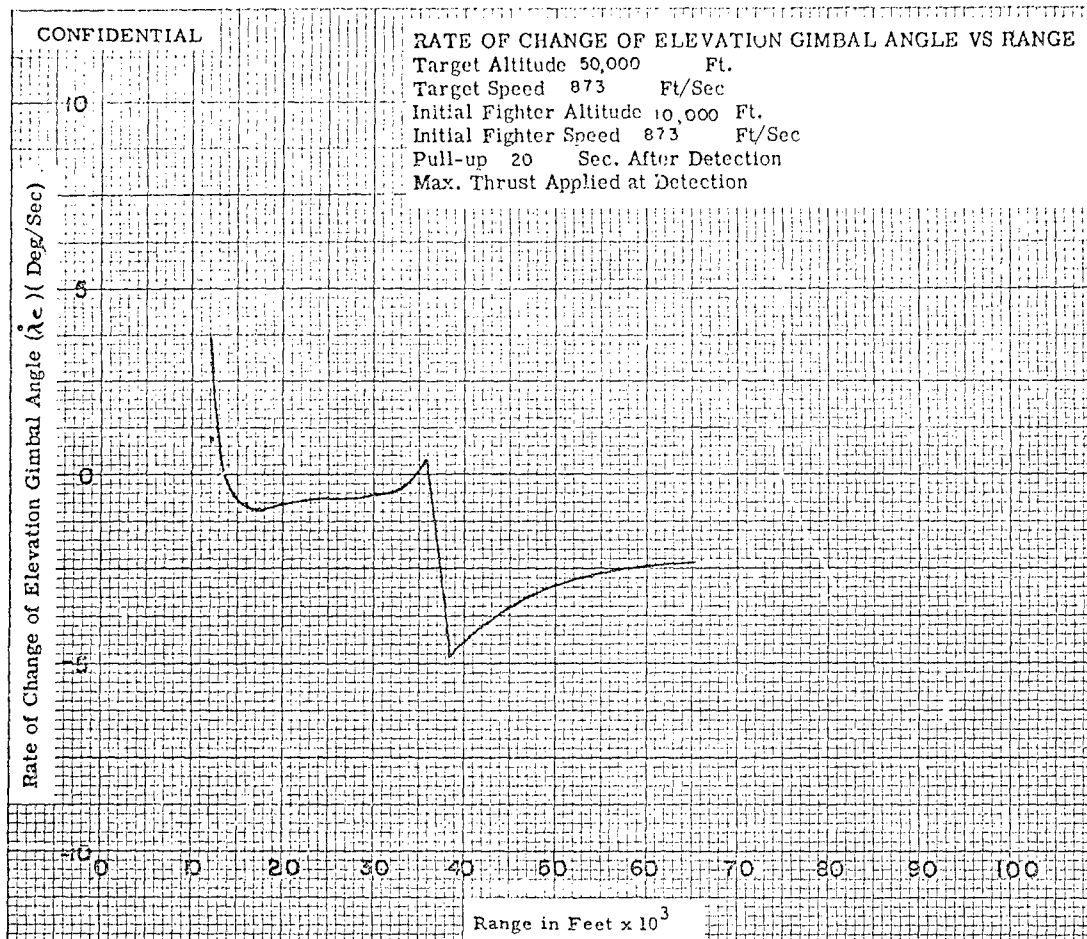
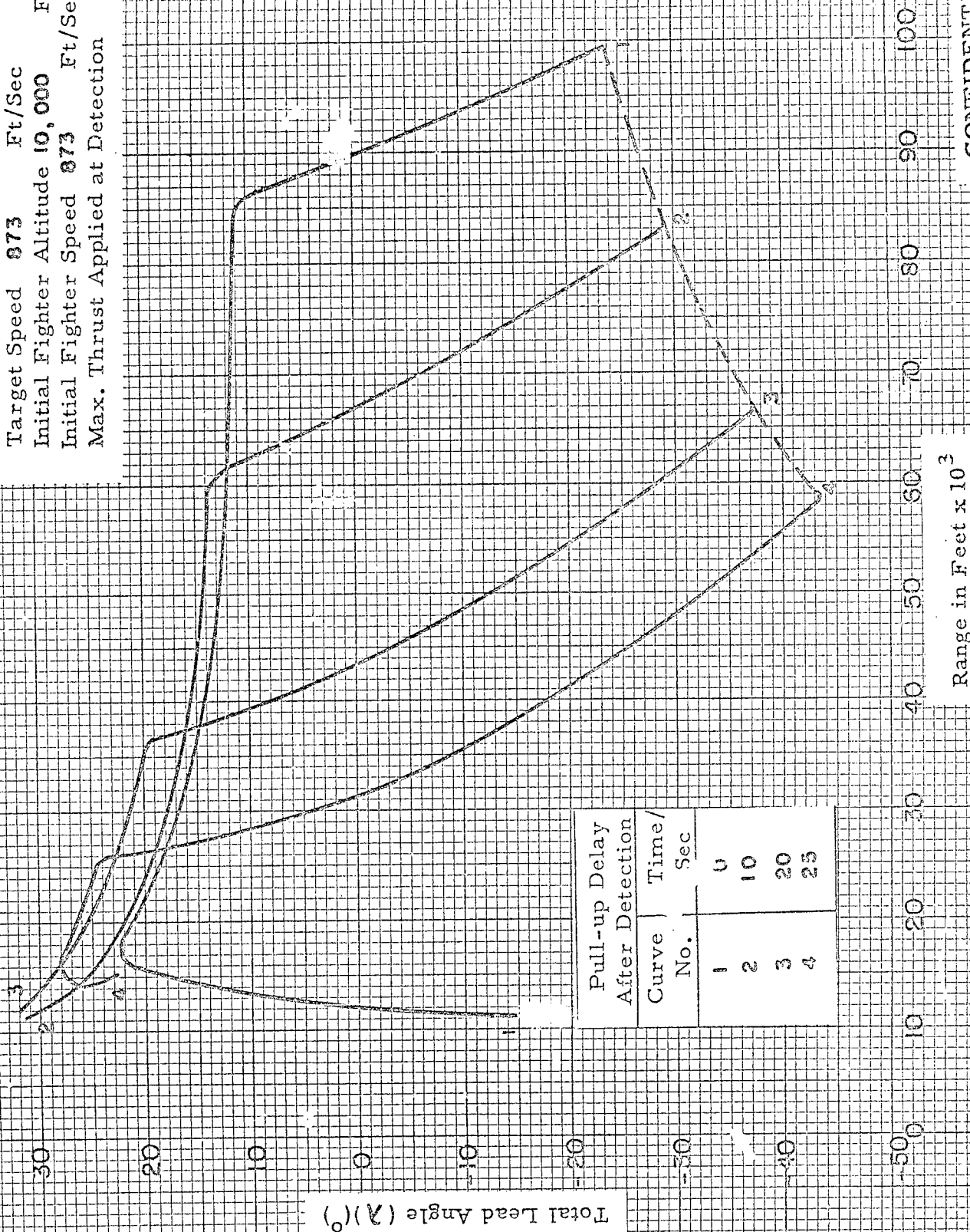


Figure 617

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TOTAL LEAD ANGLE VS RANGE

Target Altitude 50,000 Ft.
 Target Speed 373 Ft/Sec
 Initial Fighter Altitude 10,000 Ft.
 Initial Fighter Speed 373 Ft/Sec
 Max. Thrust Applied at Detection



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Figure 618

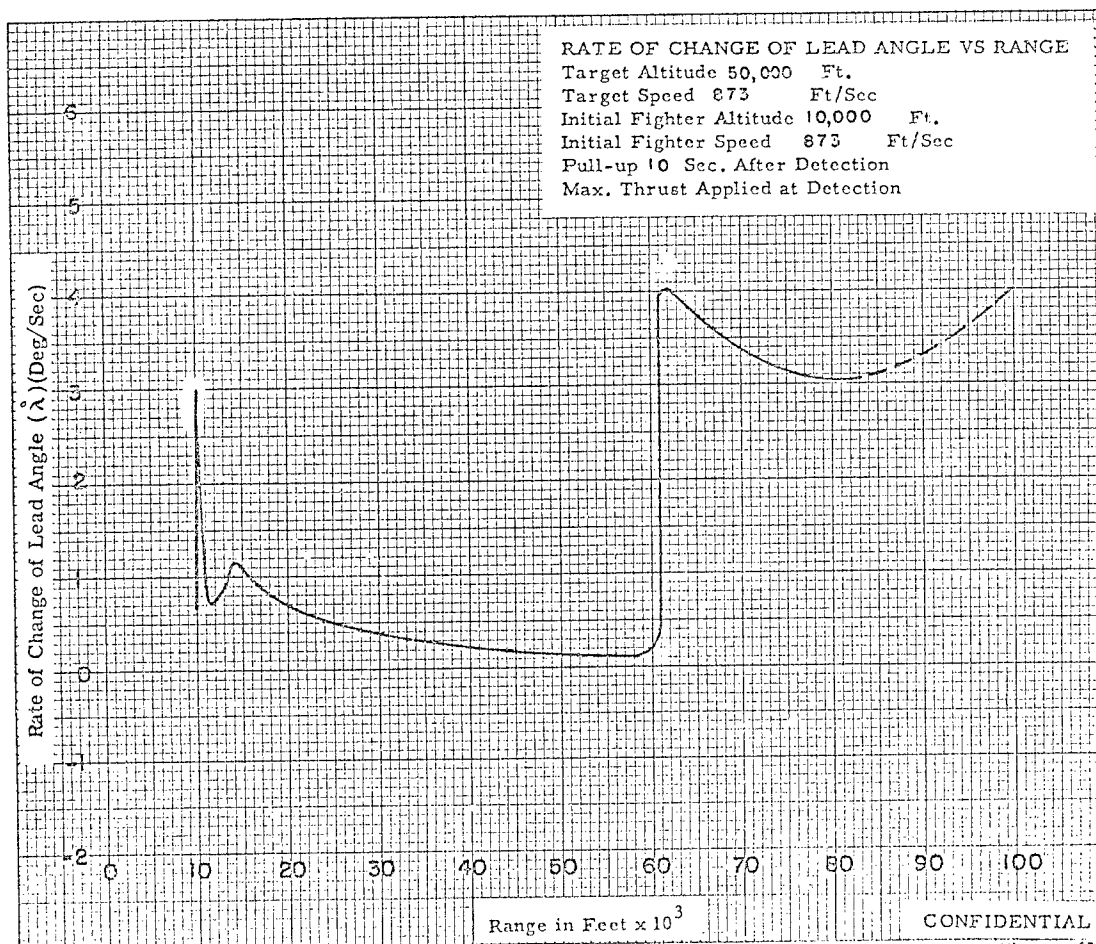
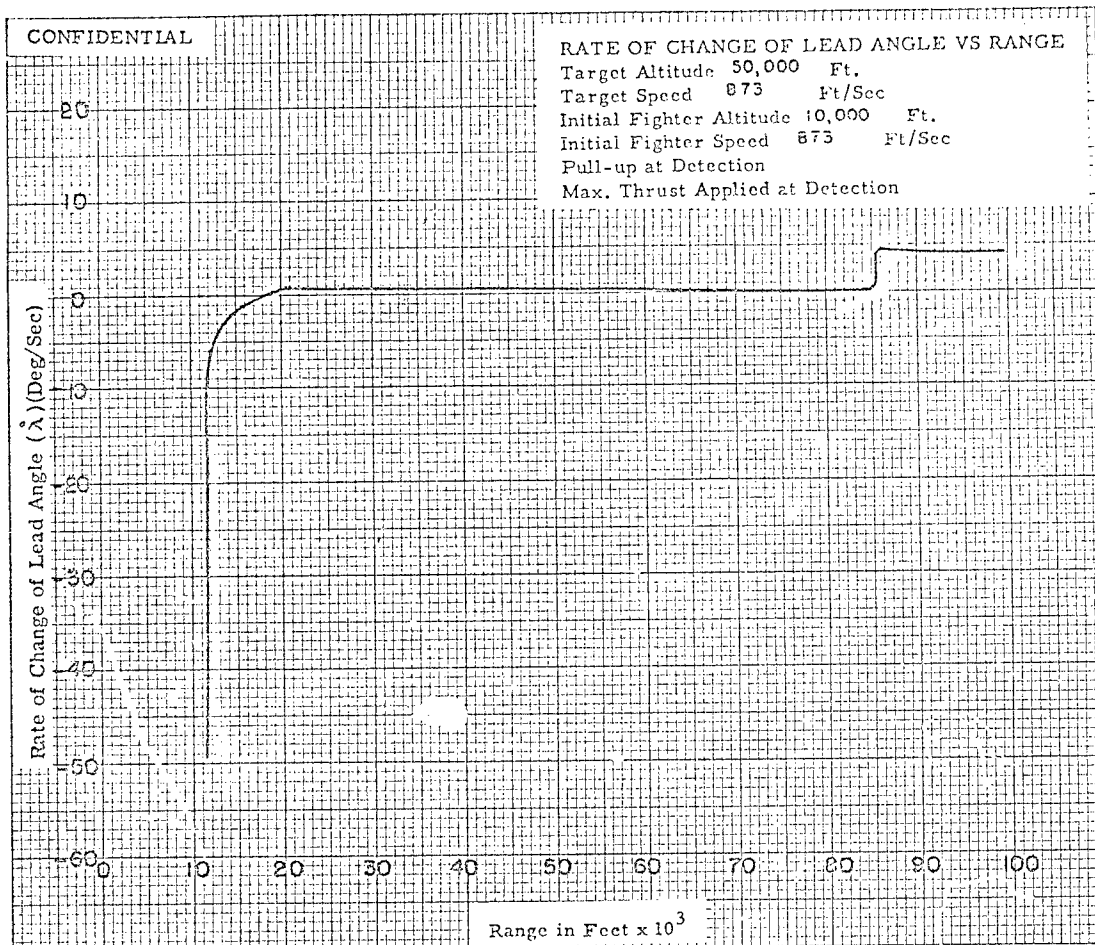


Figure 619

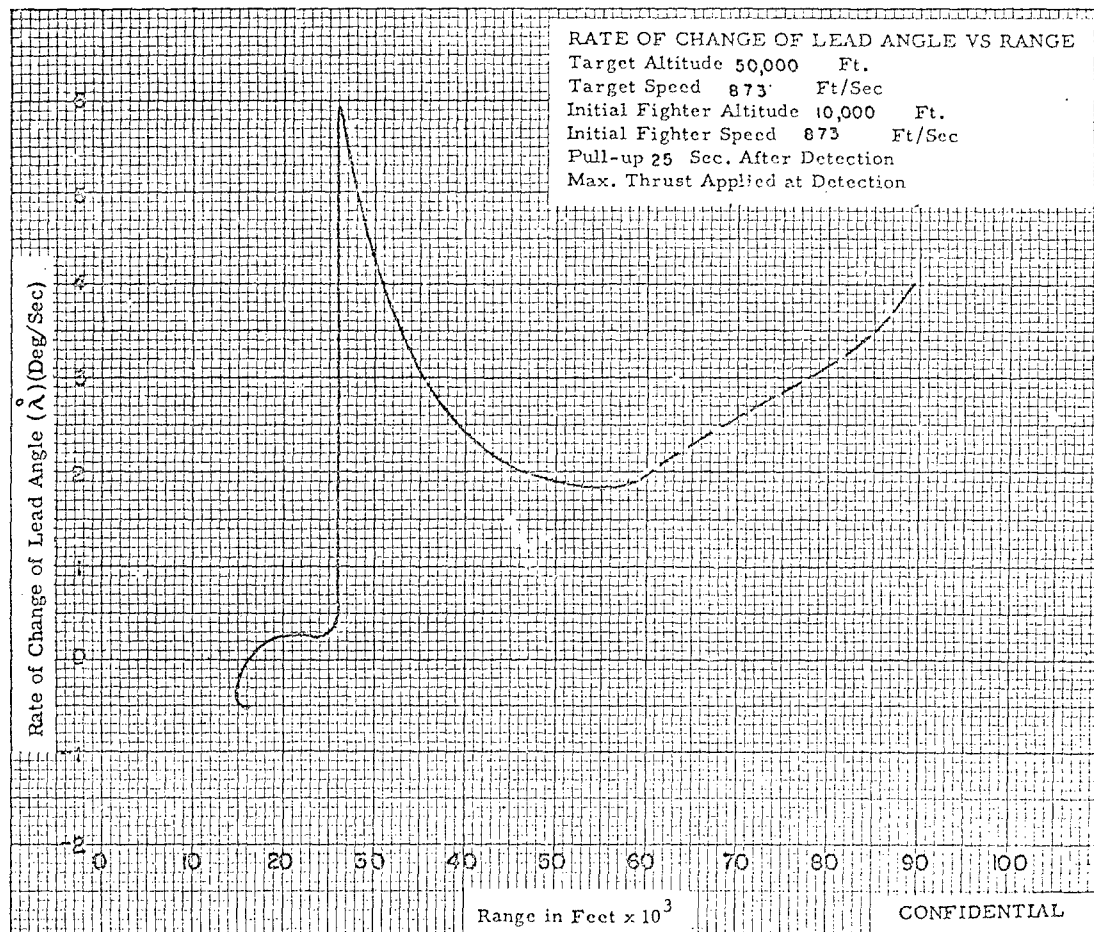
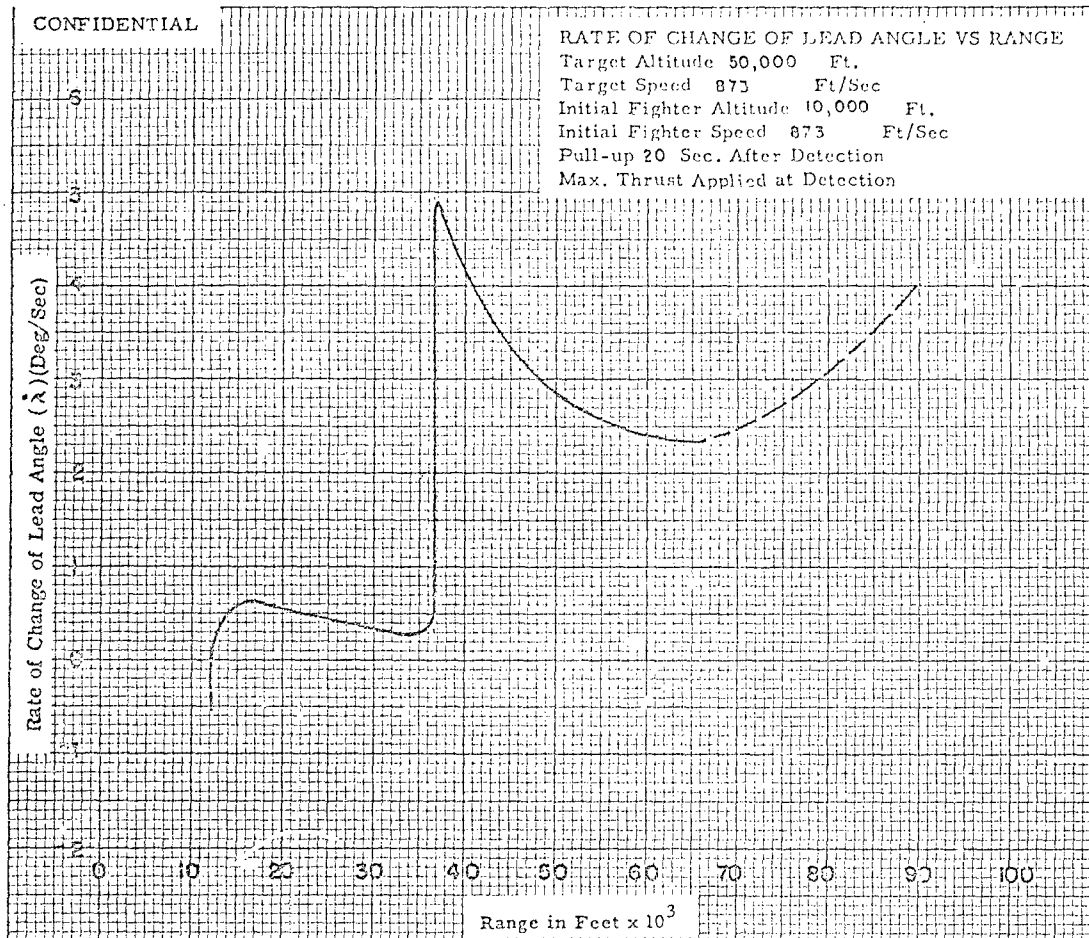


Figure 620

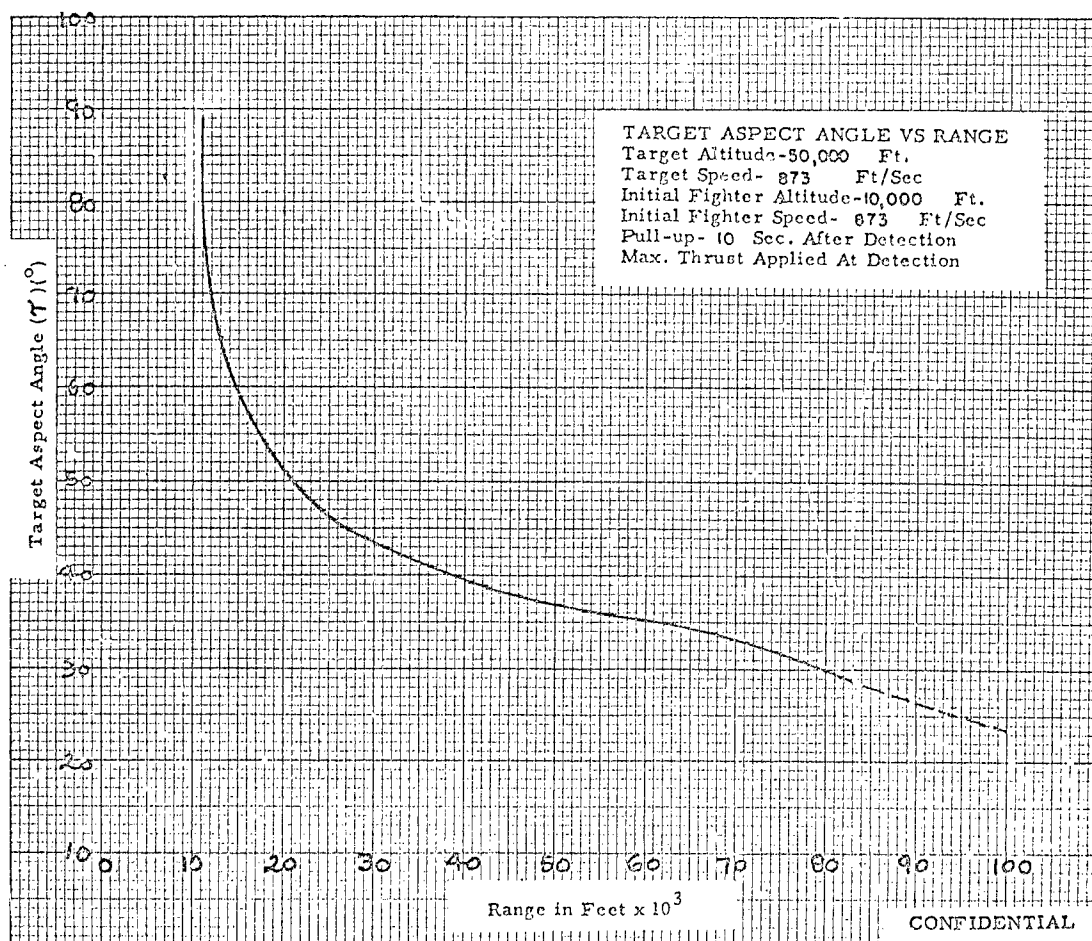
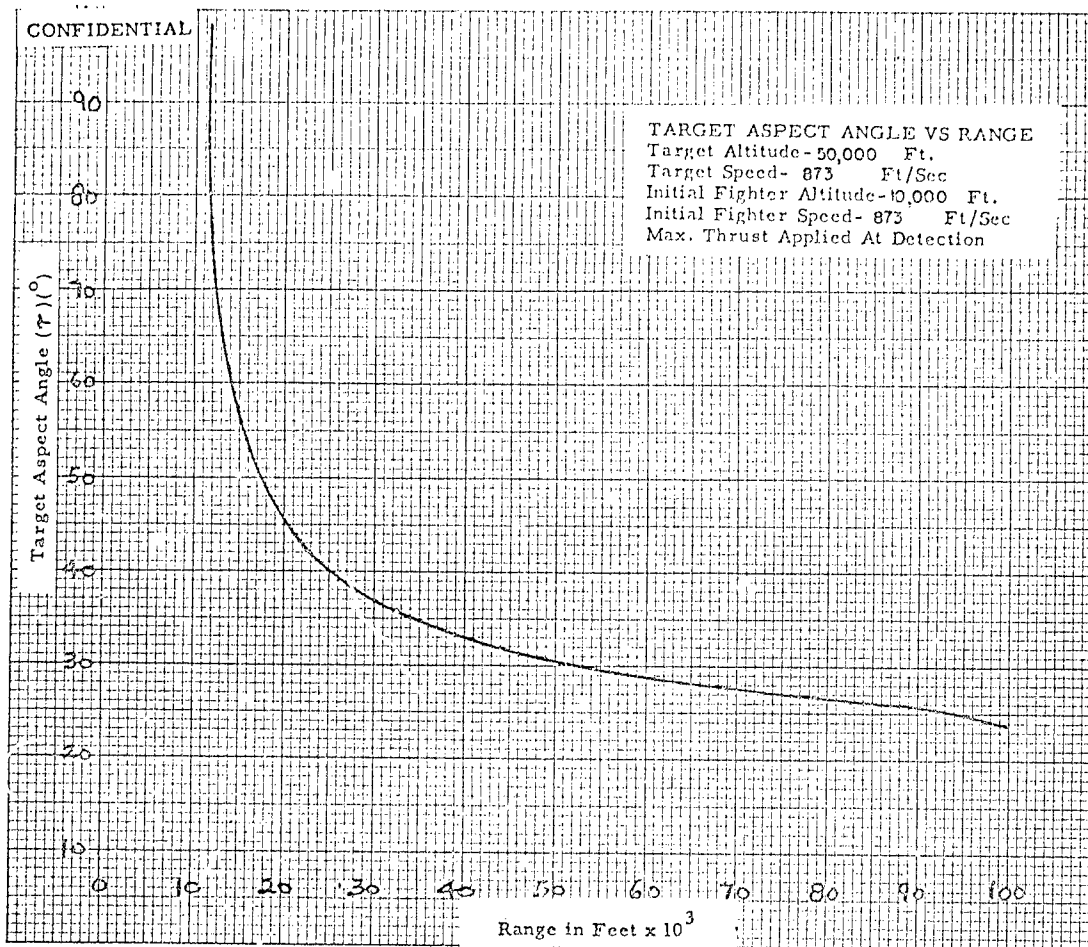
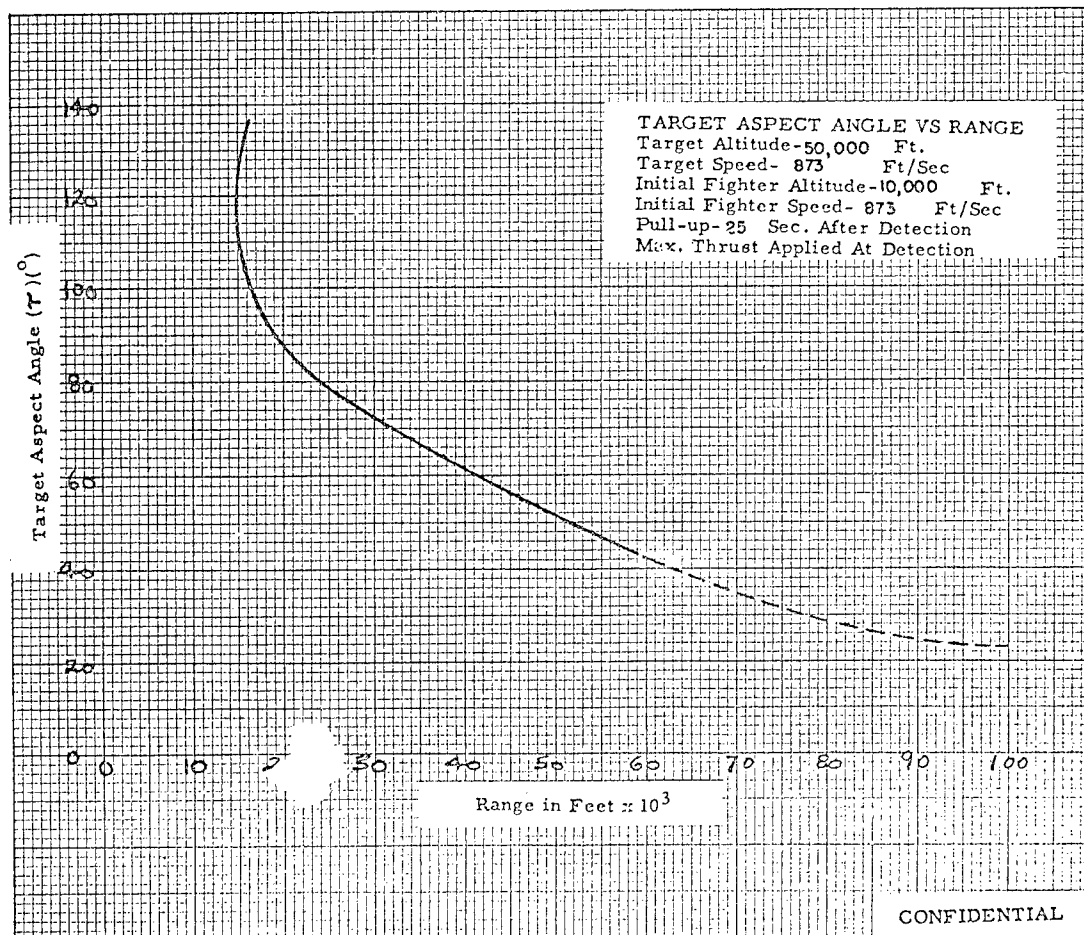
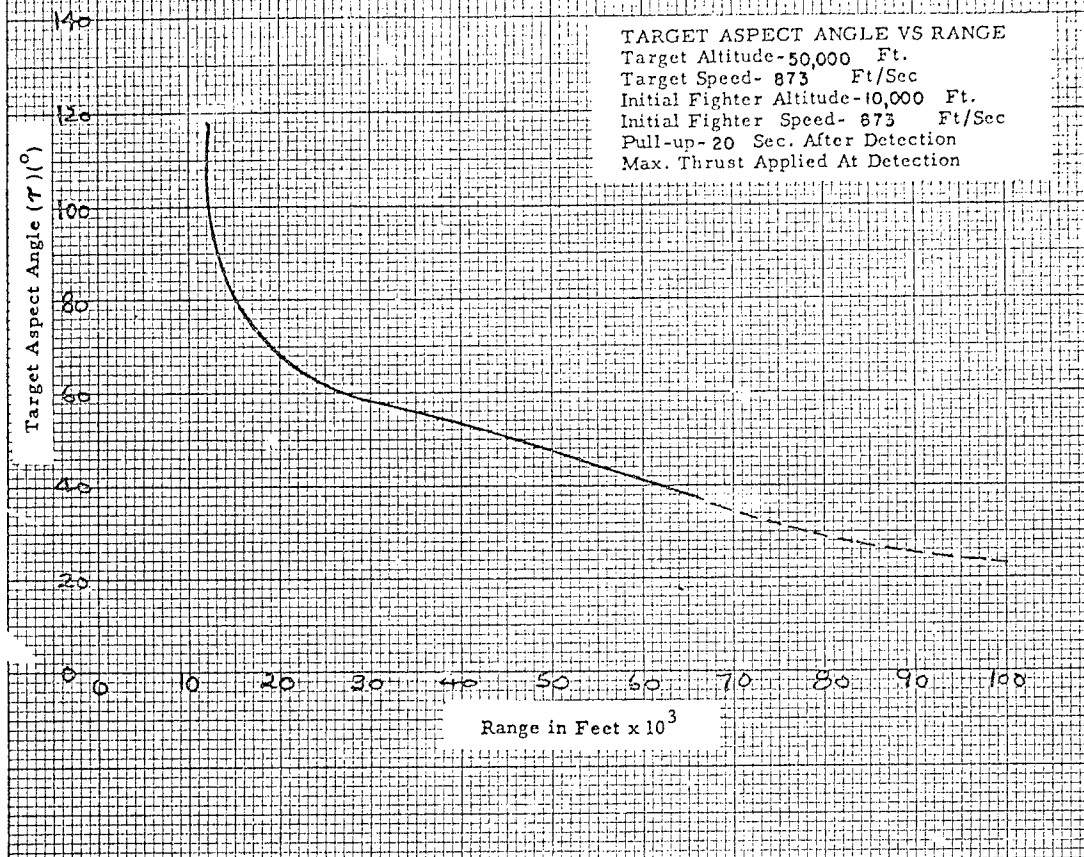


Figure 621

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Figure 622

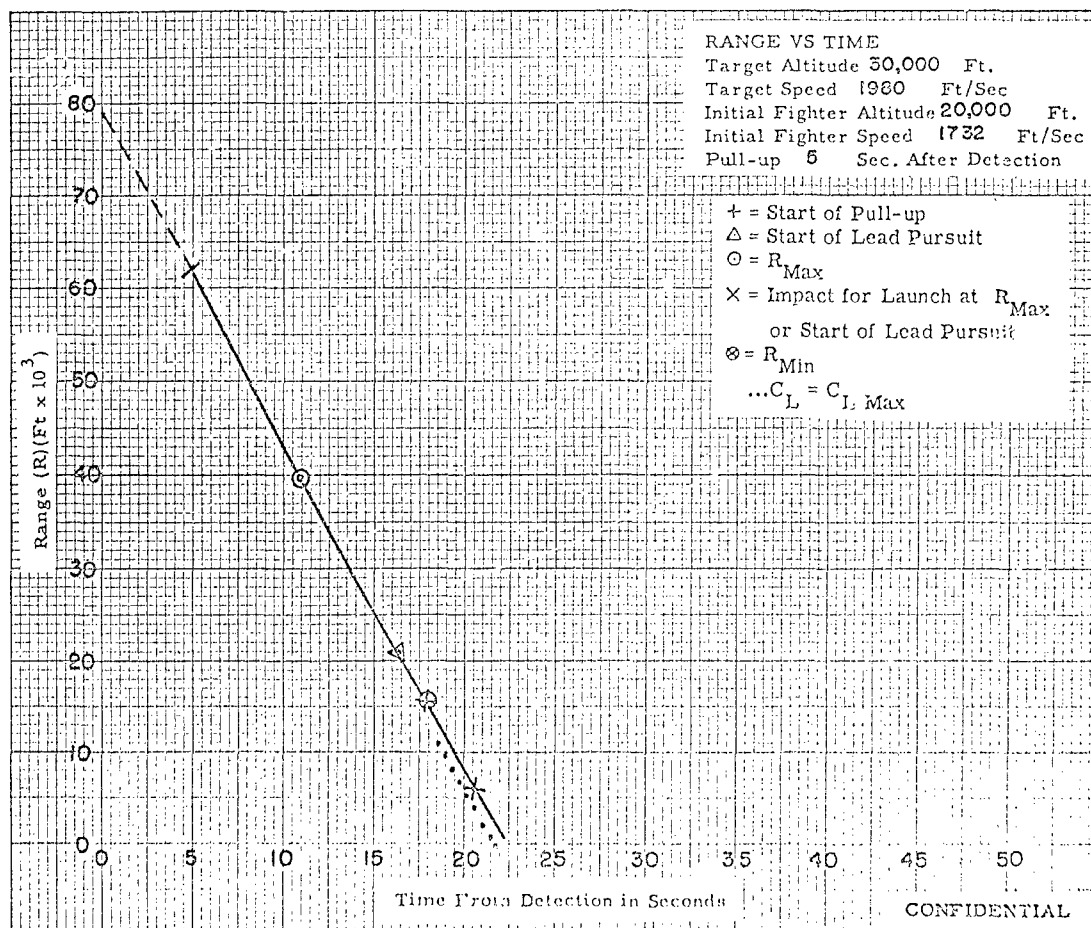
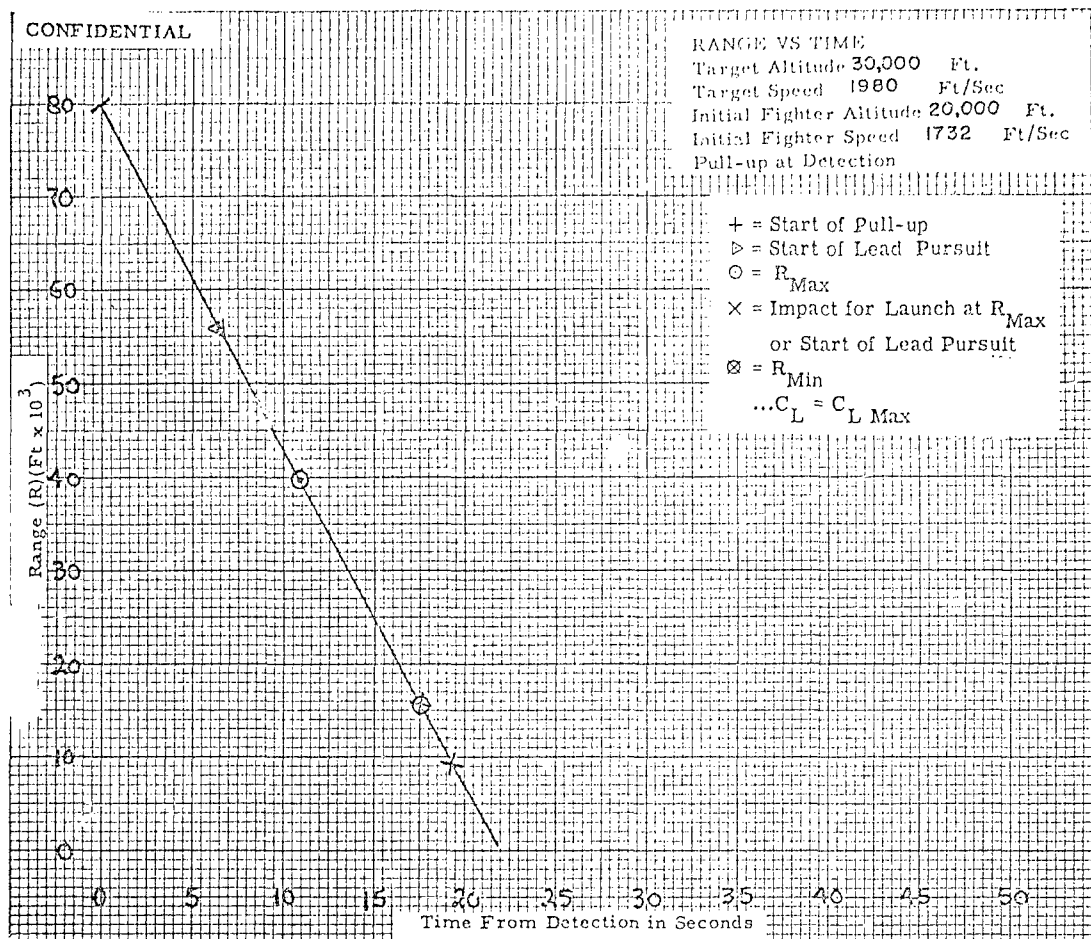


Figure 623

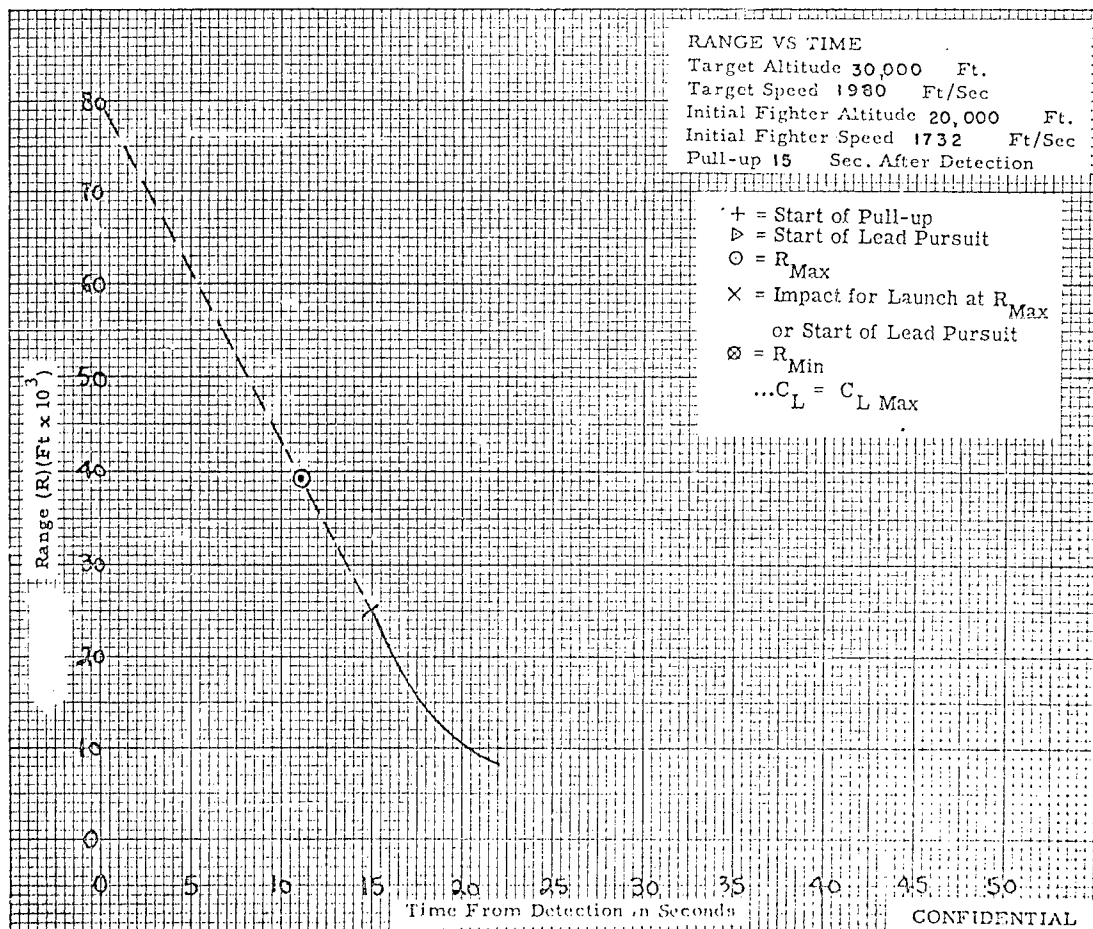
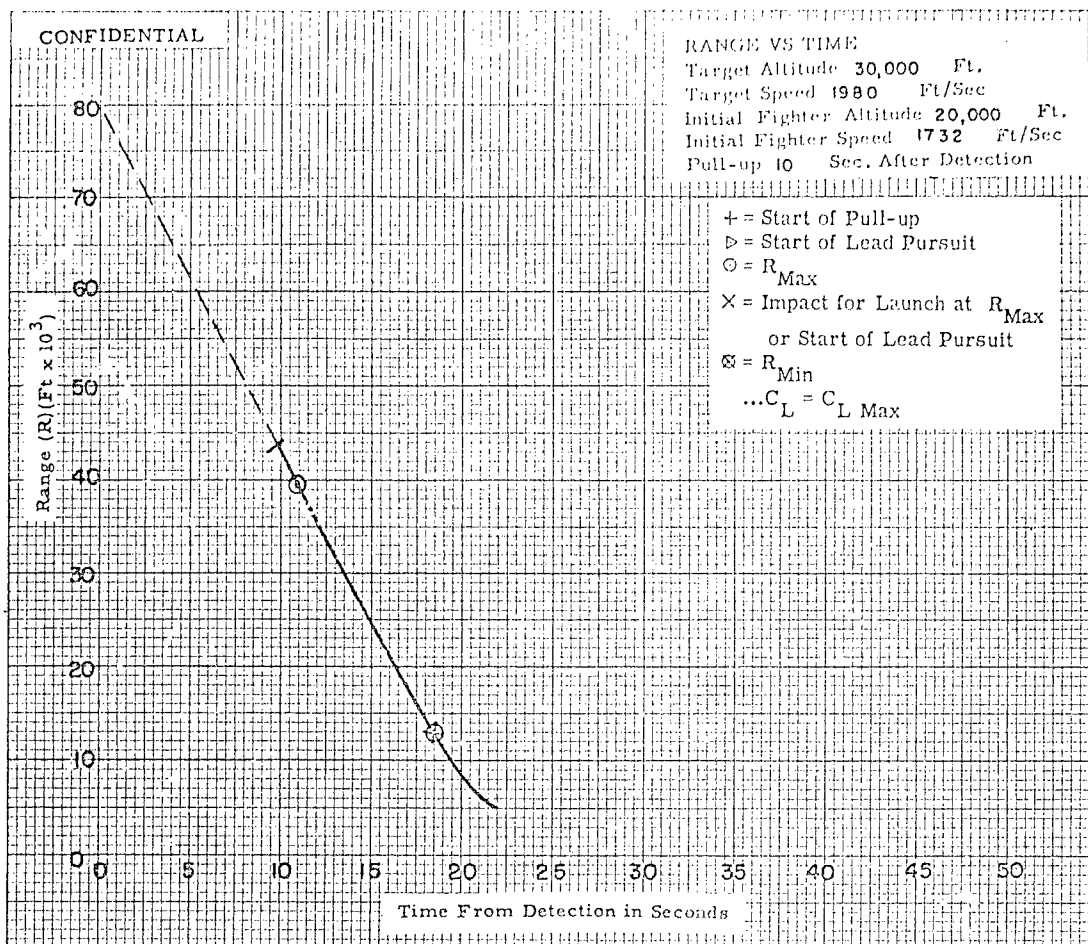


Figure 624

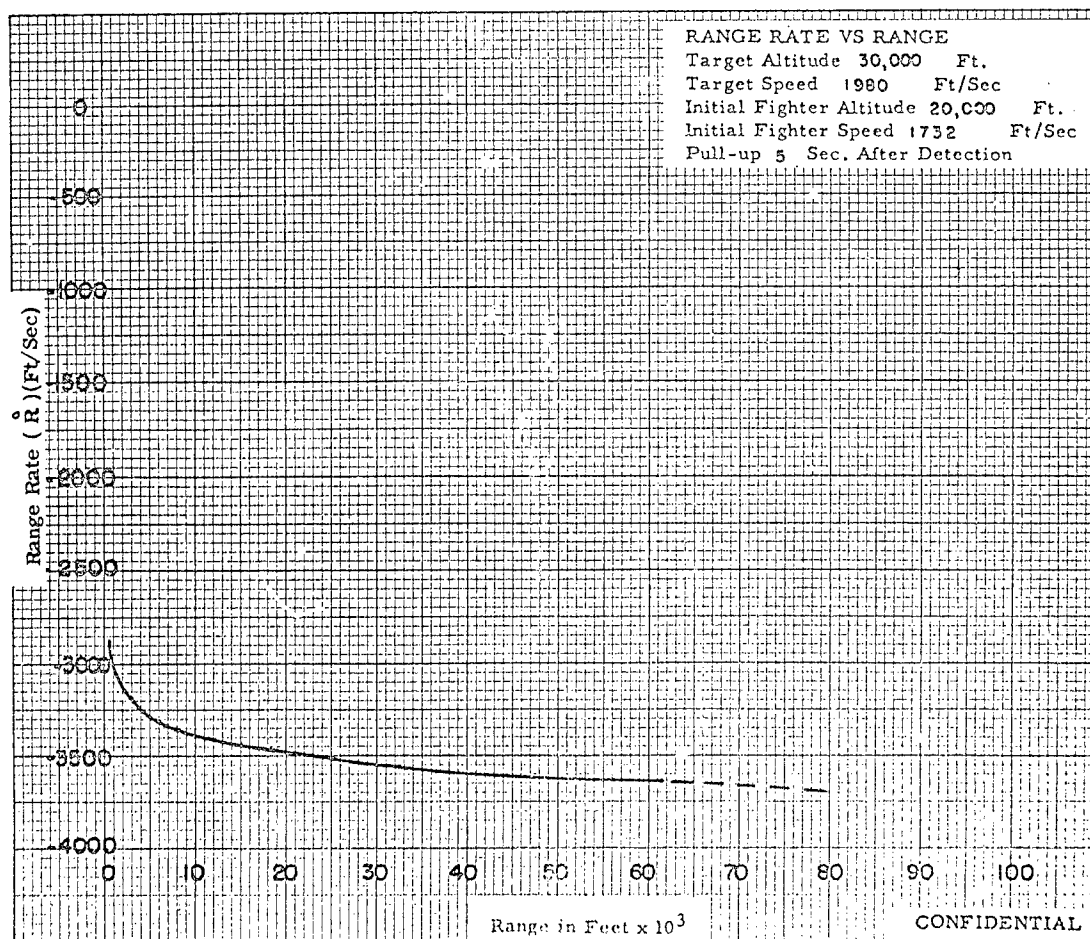
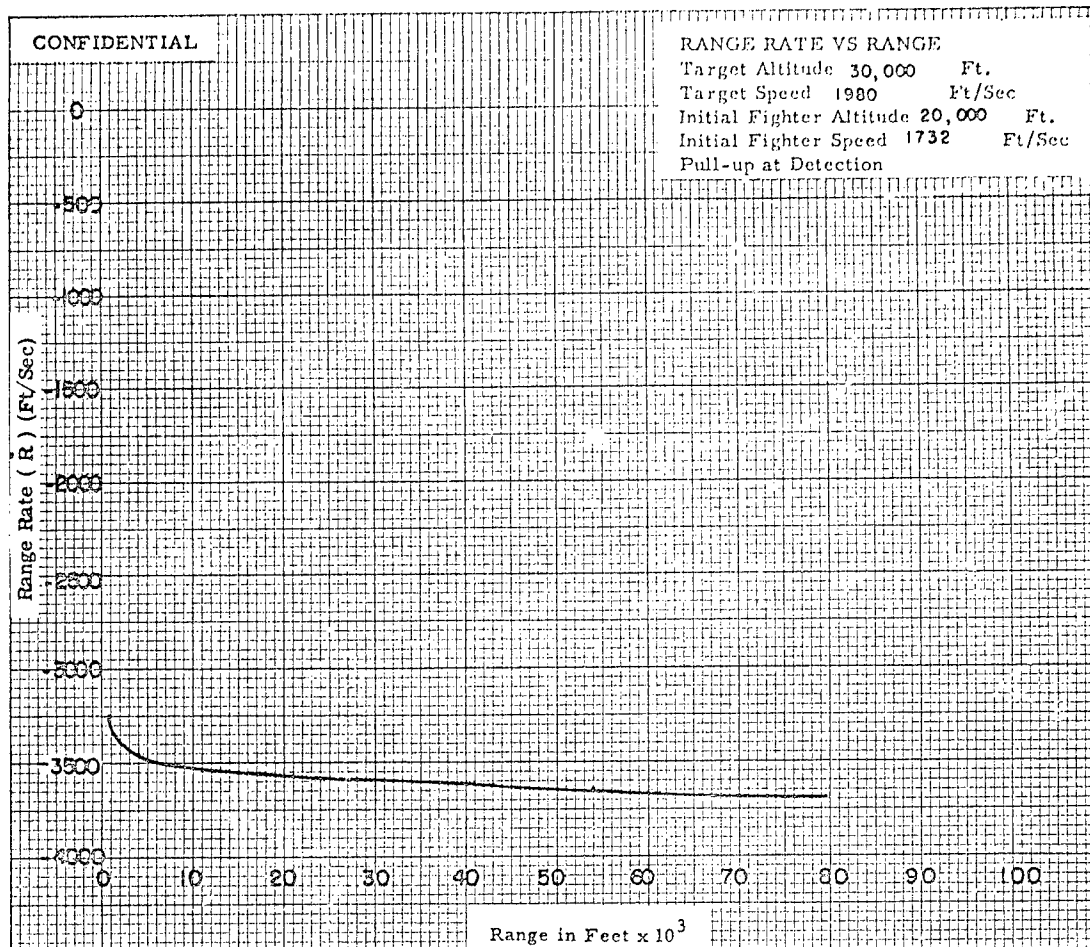


Figure 625

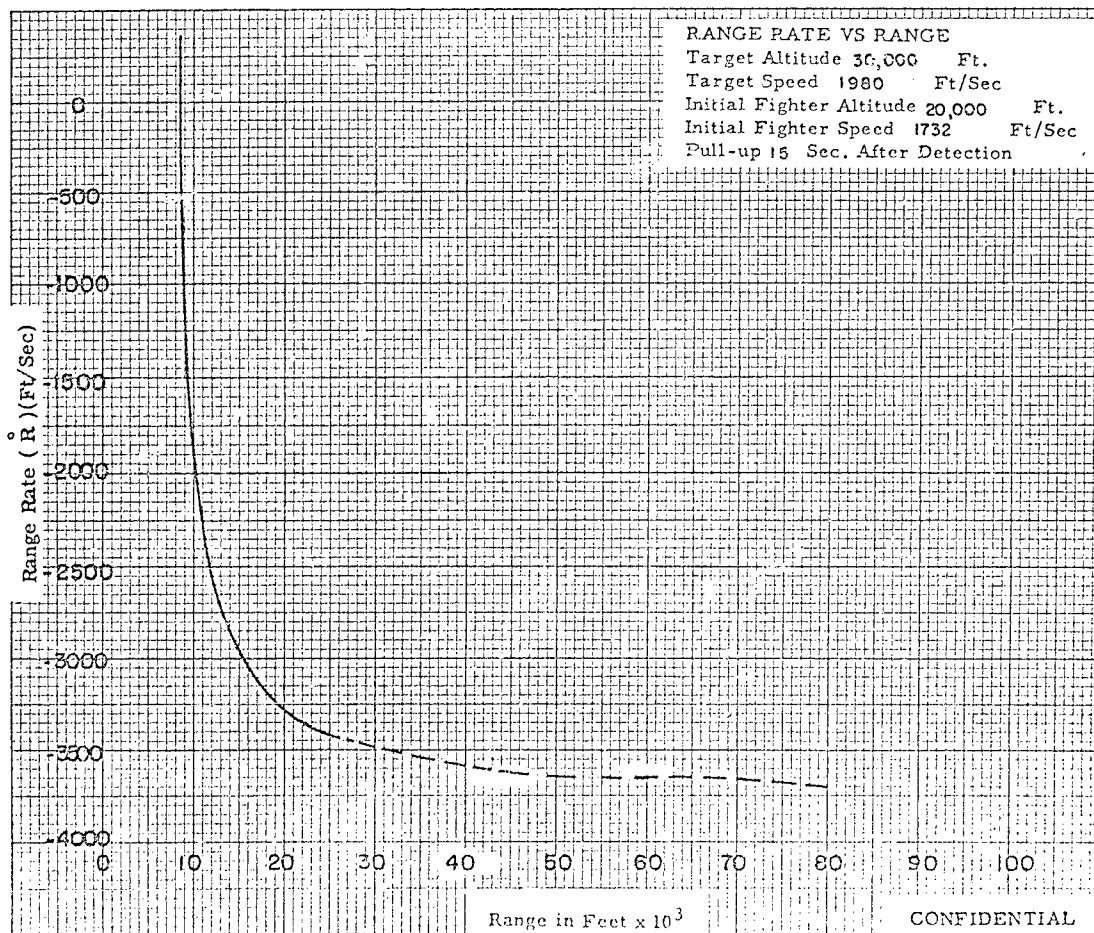
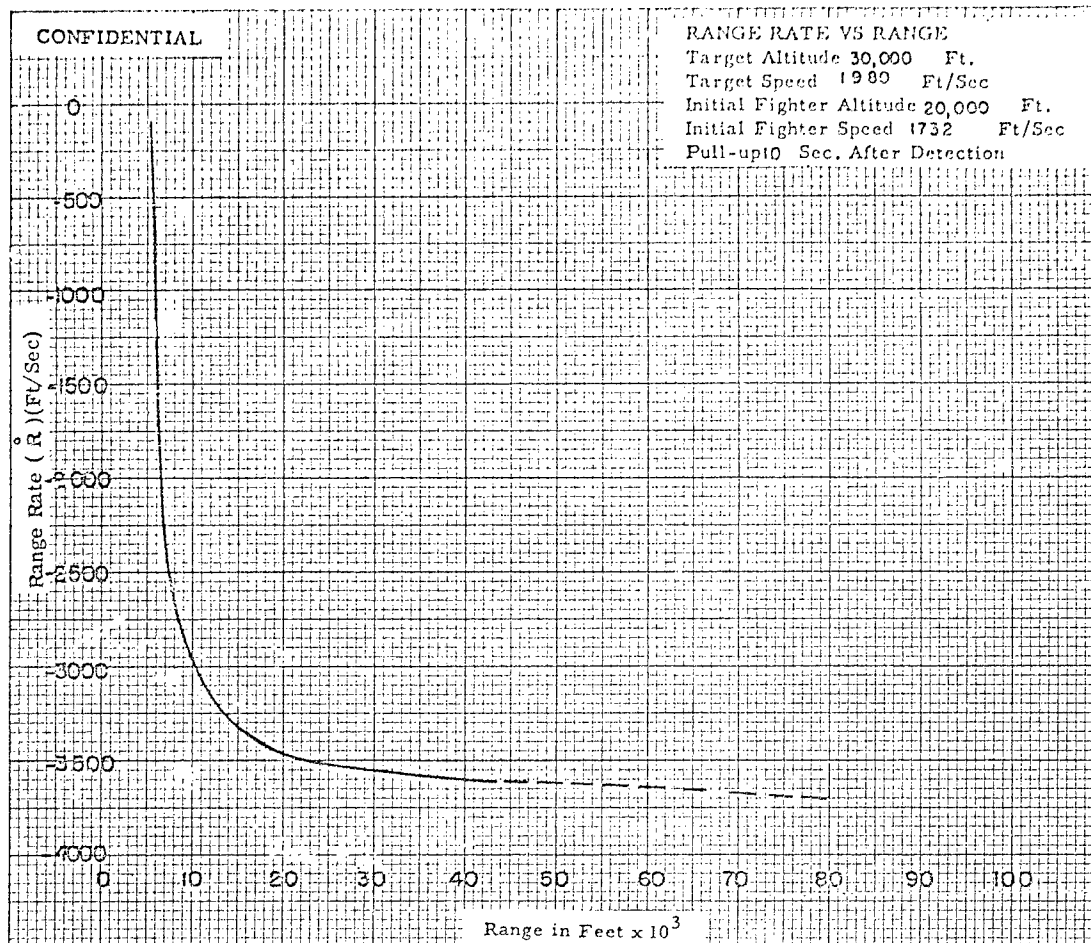


Figure 626

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ELEVATION GIMBAL ANGLE VS RANGE

Target Altitude 30,000 Ft.
 Target Speed- 1980 Ft/Sec
 Initial Fighter Altitude-20,000 Ft.
 Initial Fighter Speed- 1732 Ft/Sec

120

100

Elevation Gimbal Angle (λ) (°)

80

60

40

20

0

-20

-40

Pull-up Delay
 After Detection

Curve
 No.

Time/
 Sec

1

2

3

4

0

5

10

15

4

3

2

1

-40

0

10

20

30

40

50

60

70

80

90

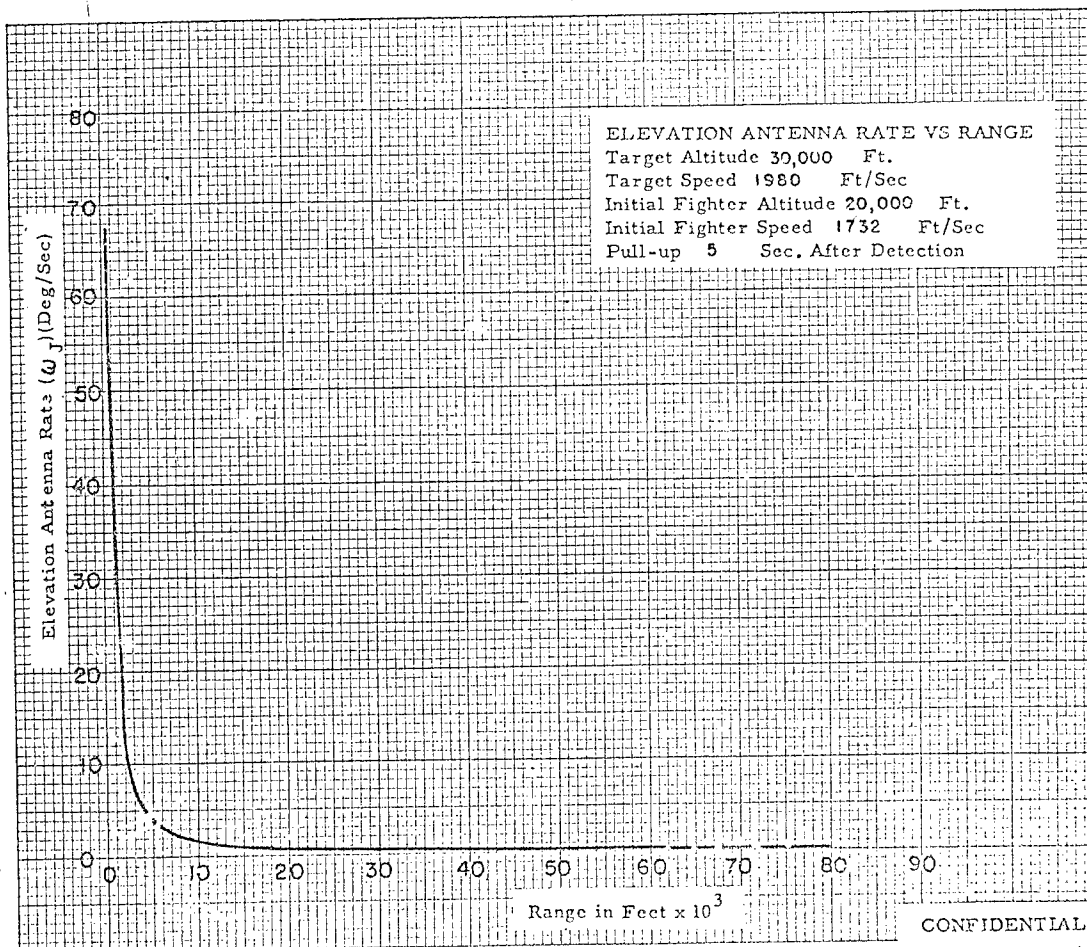
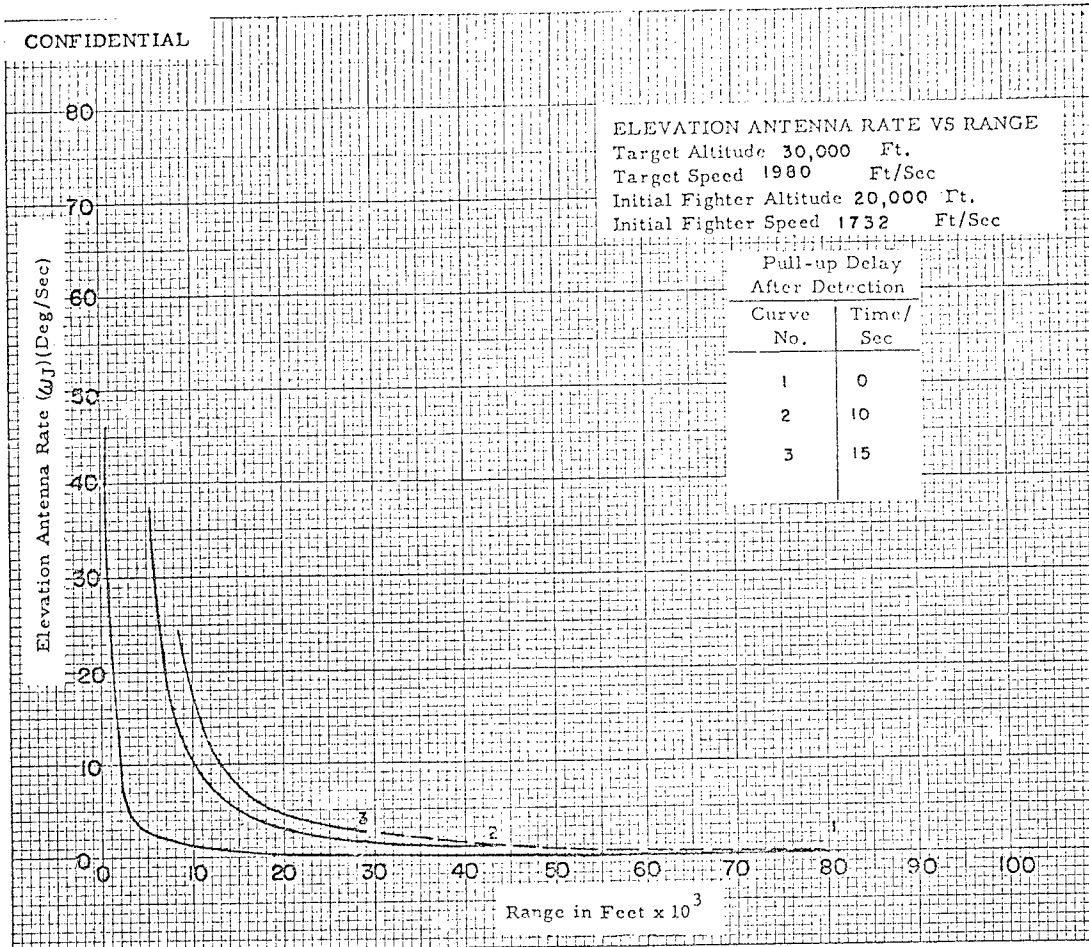
100

Range in Feet $\times 10^3$

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Figure 627

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Figure 628

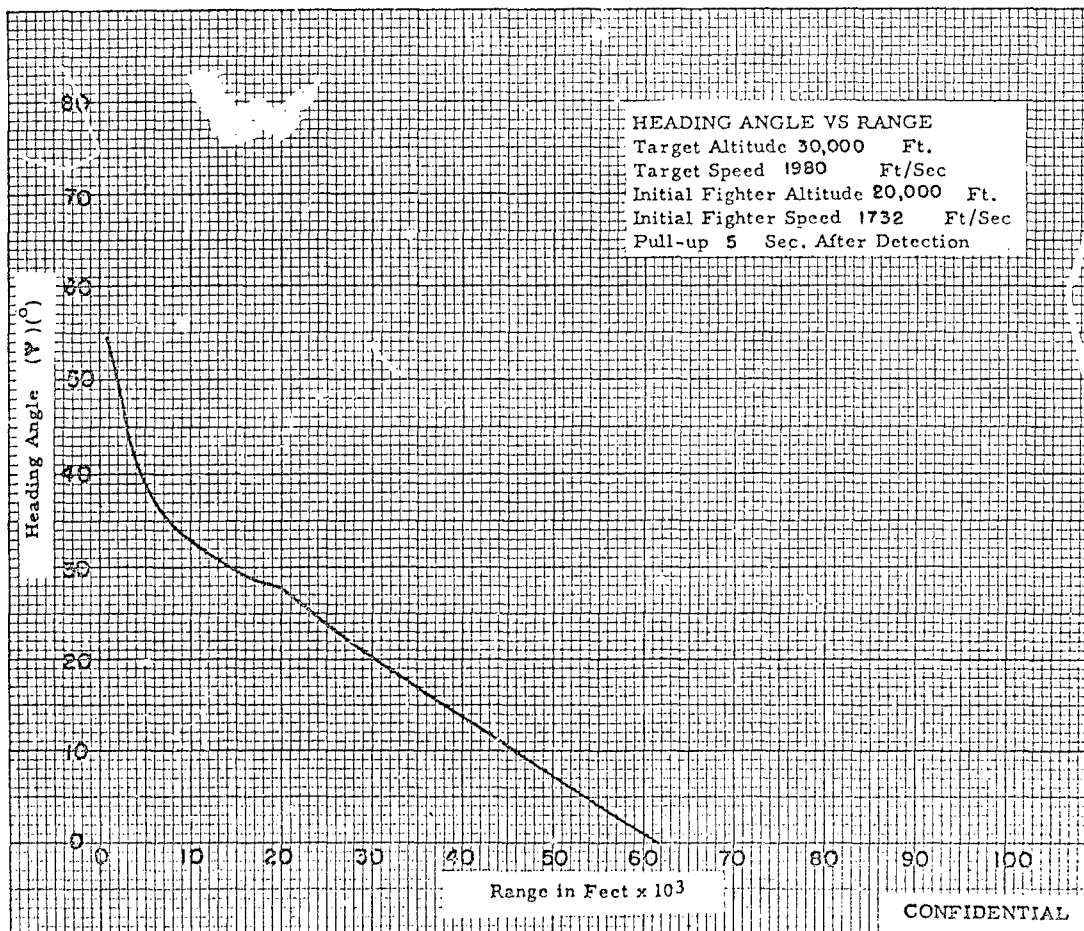
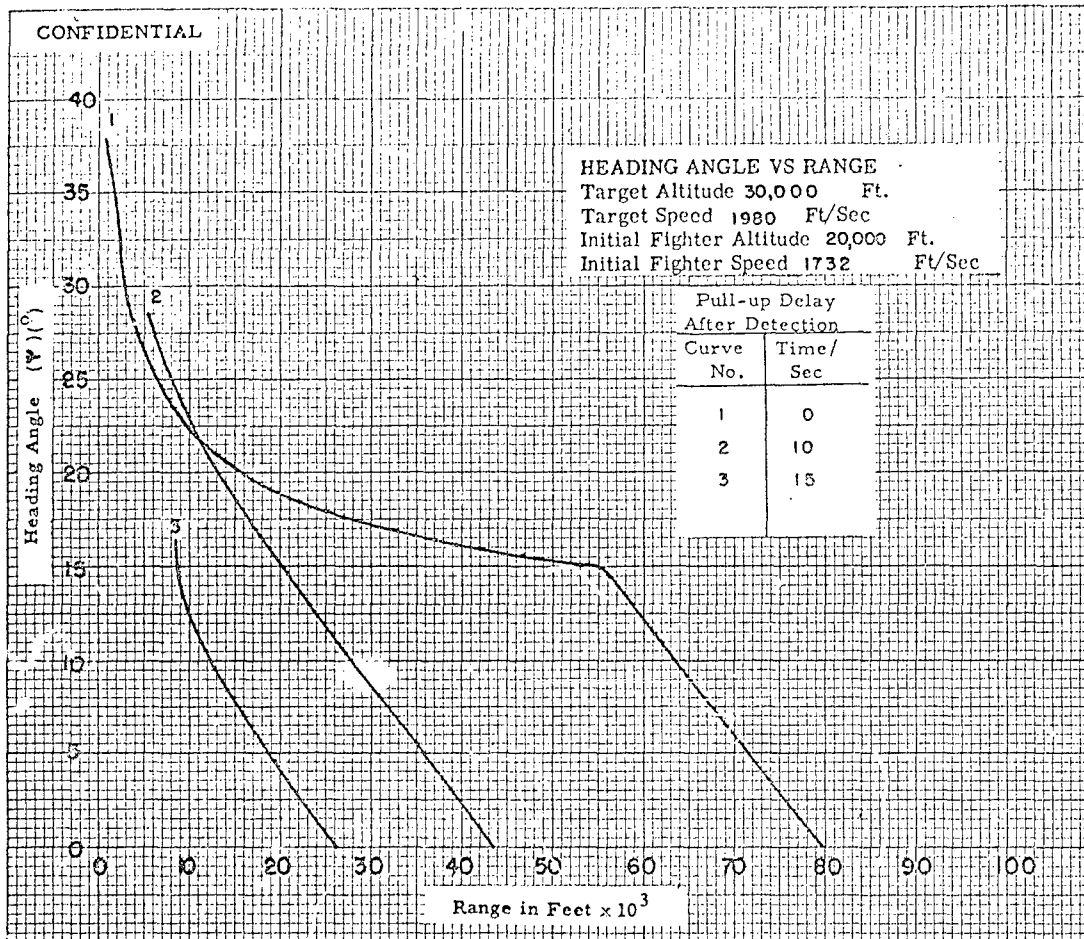


Figure 629

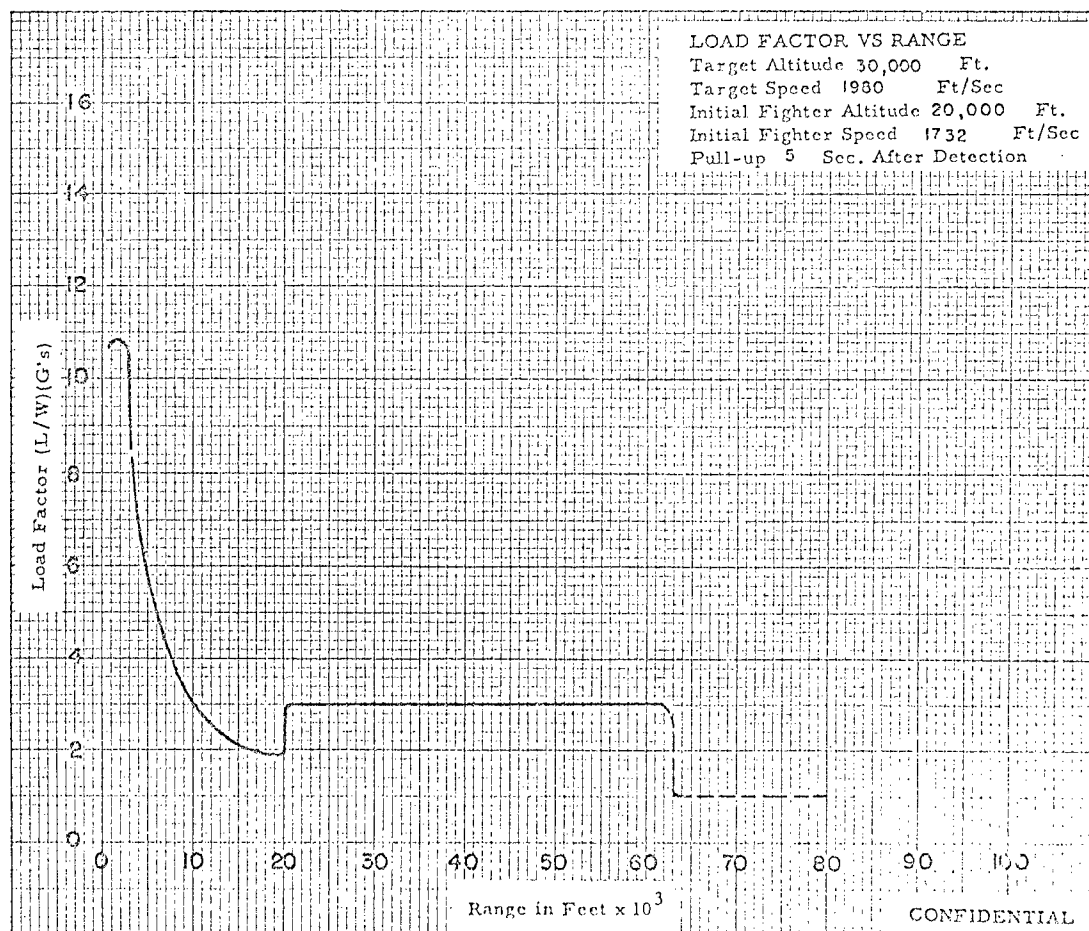
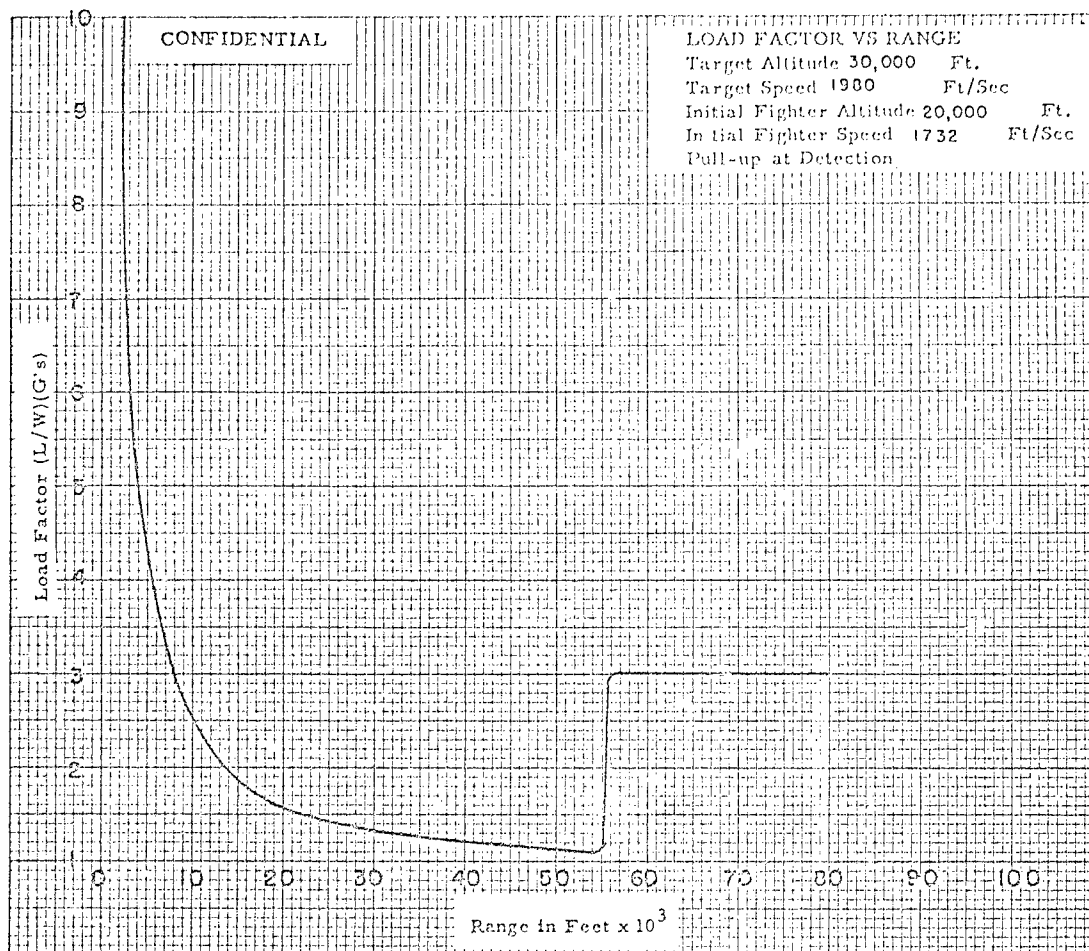


Figure 630

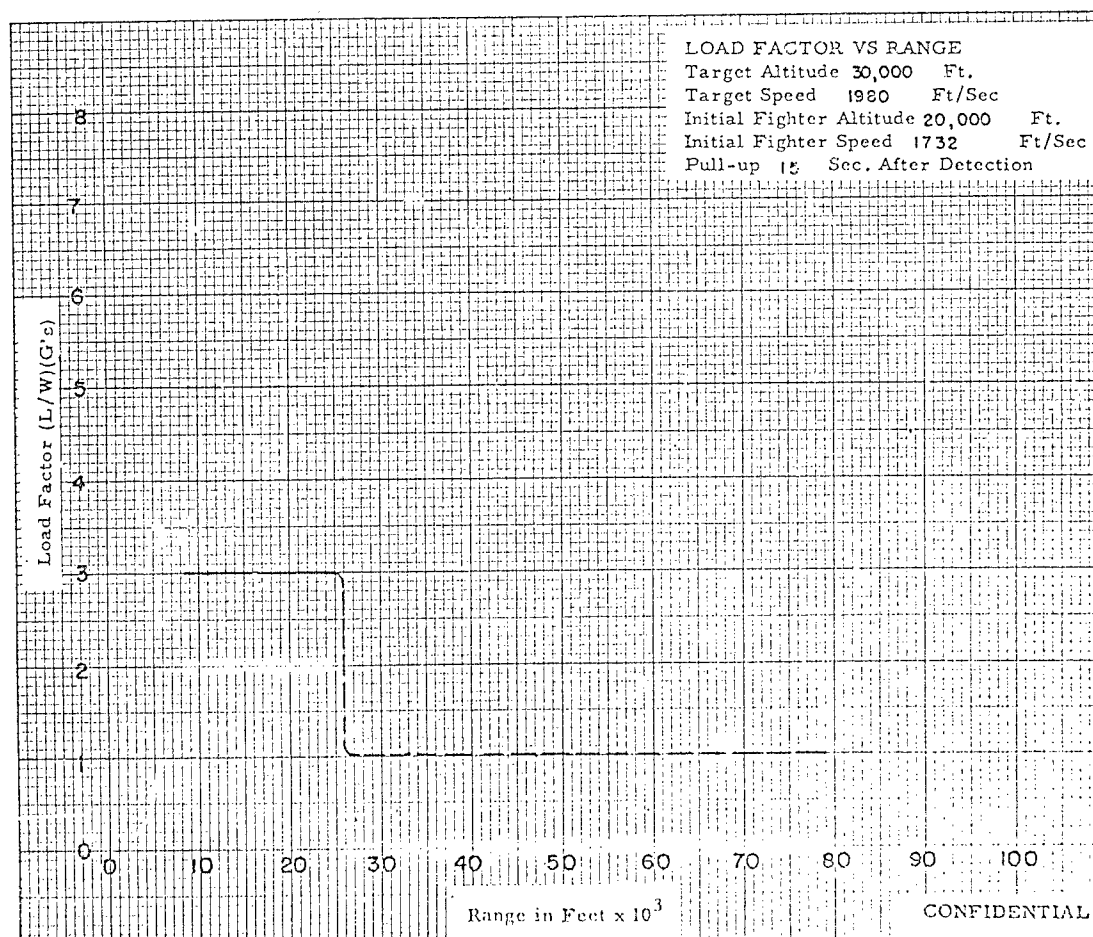
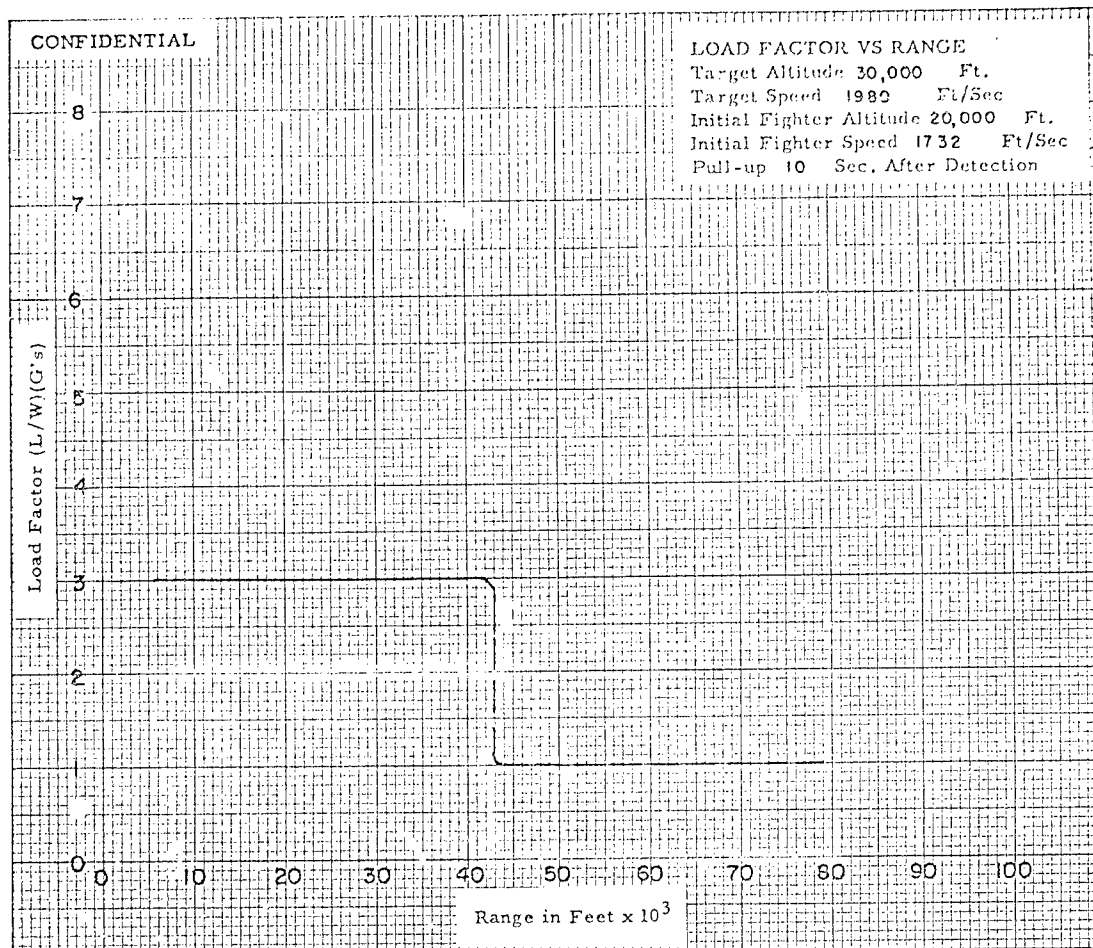
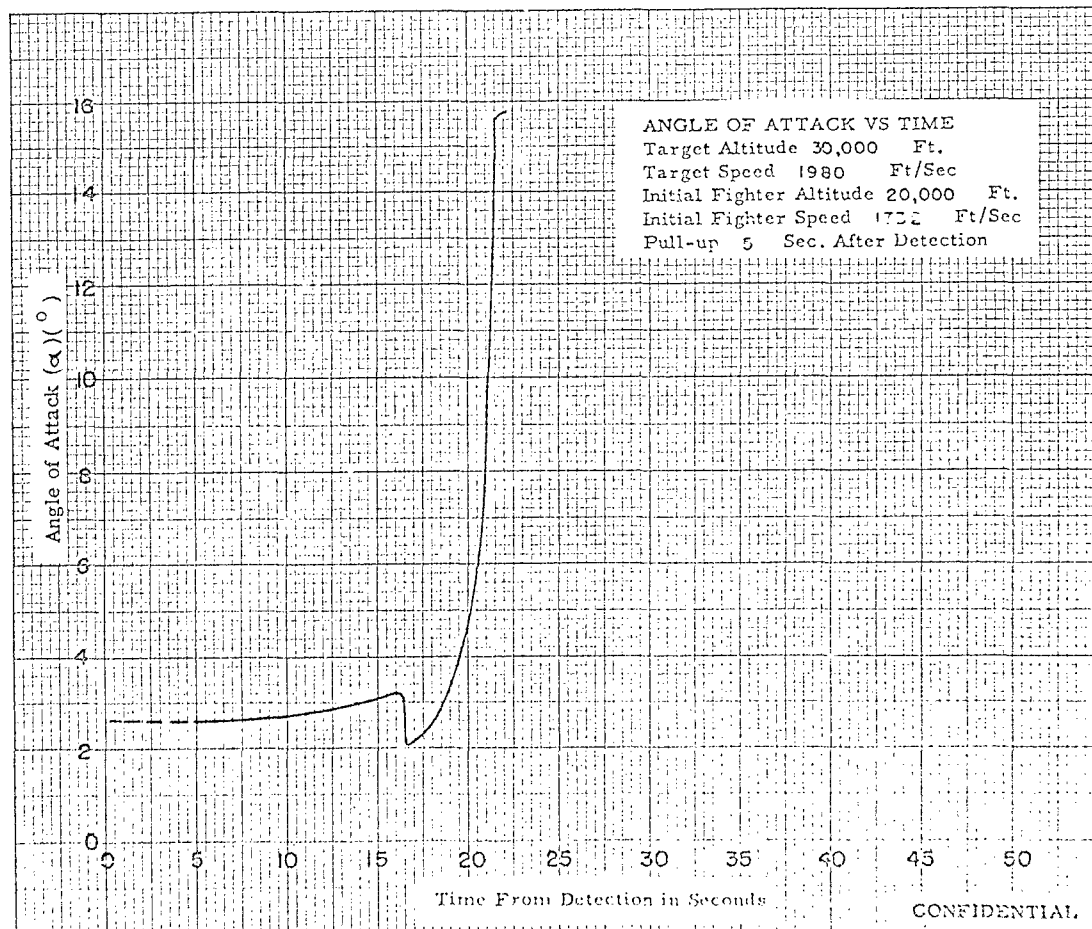
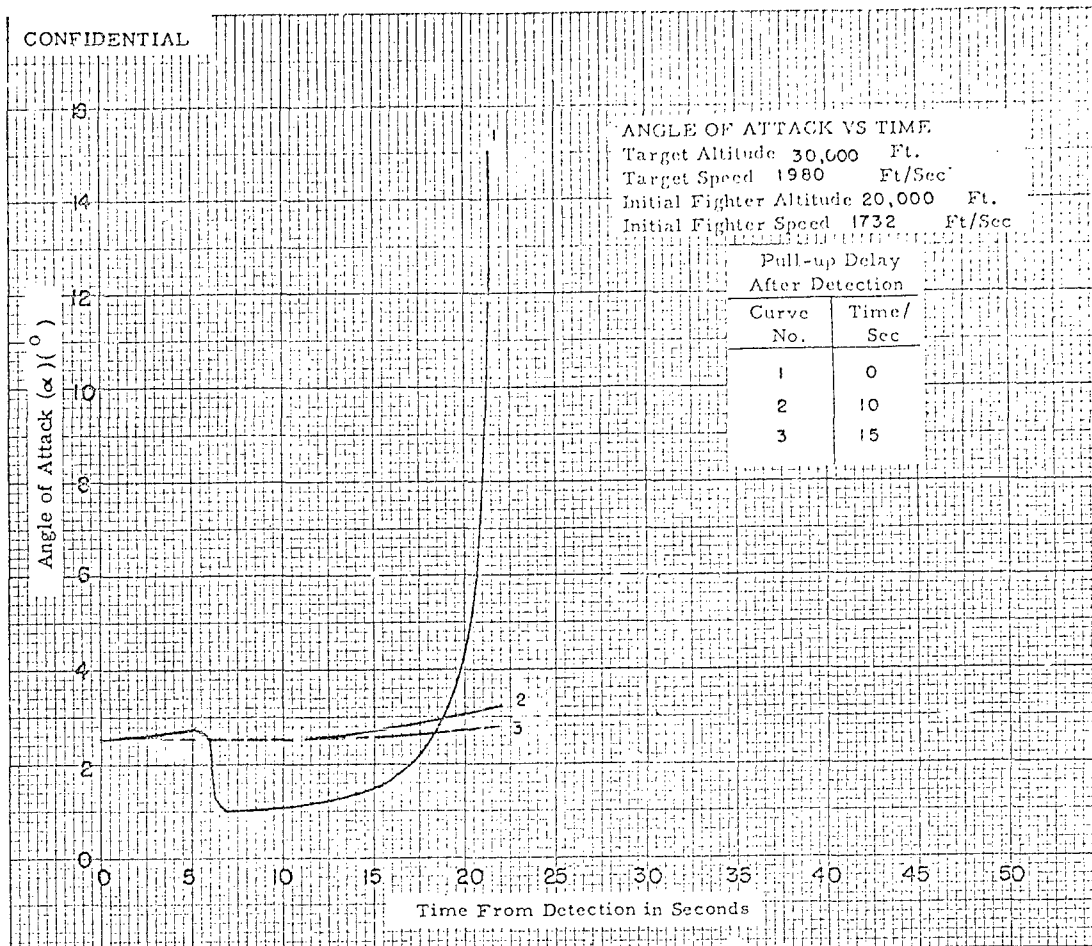


Figure 631

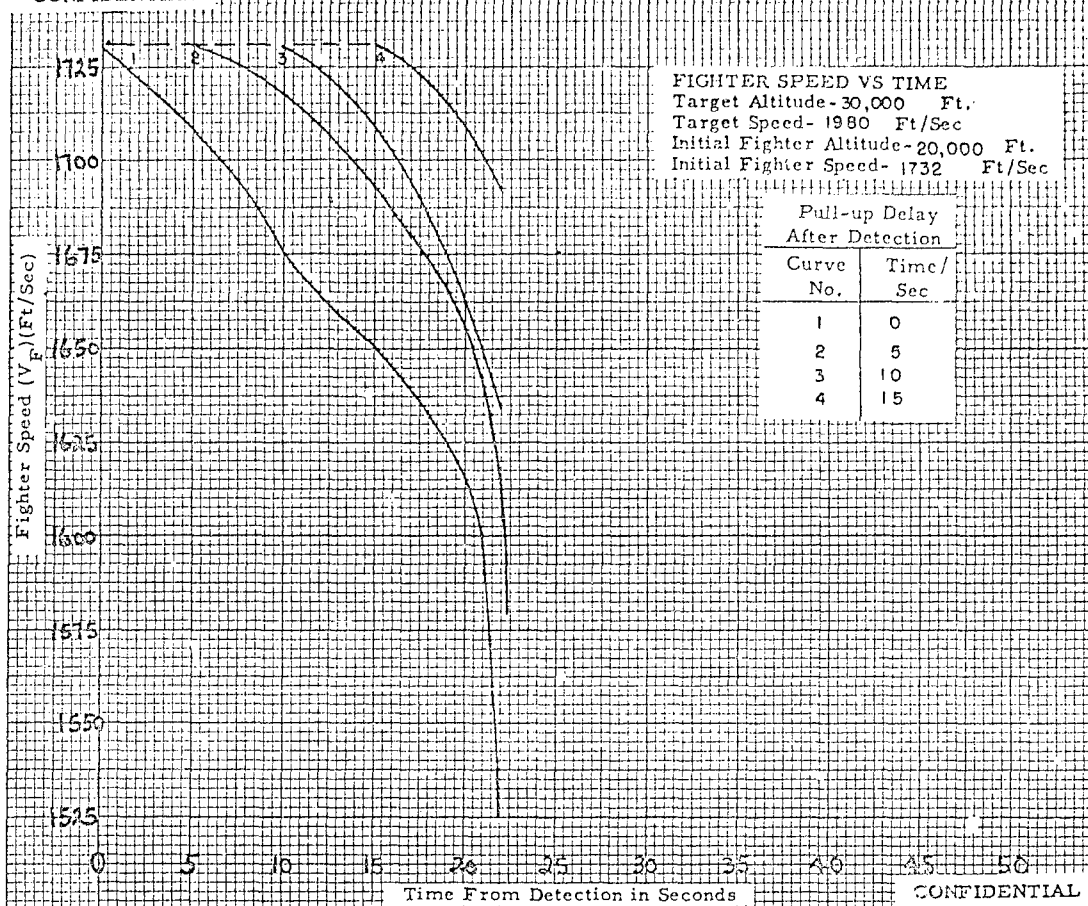
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Figure 632

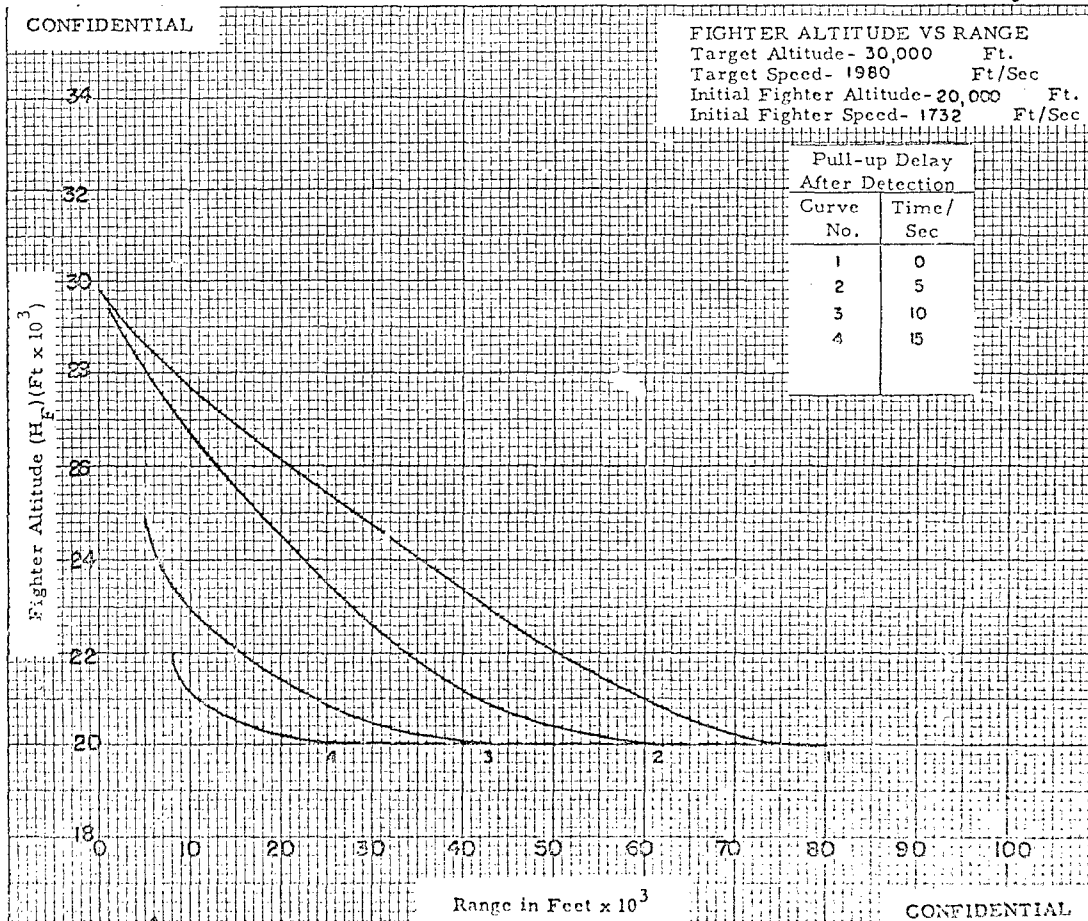
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Figure 633

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Figure 634

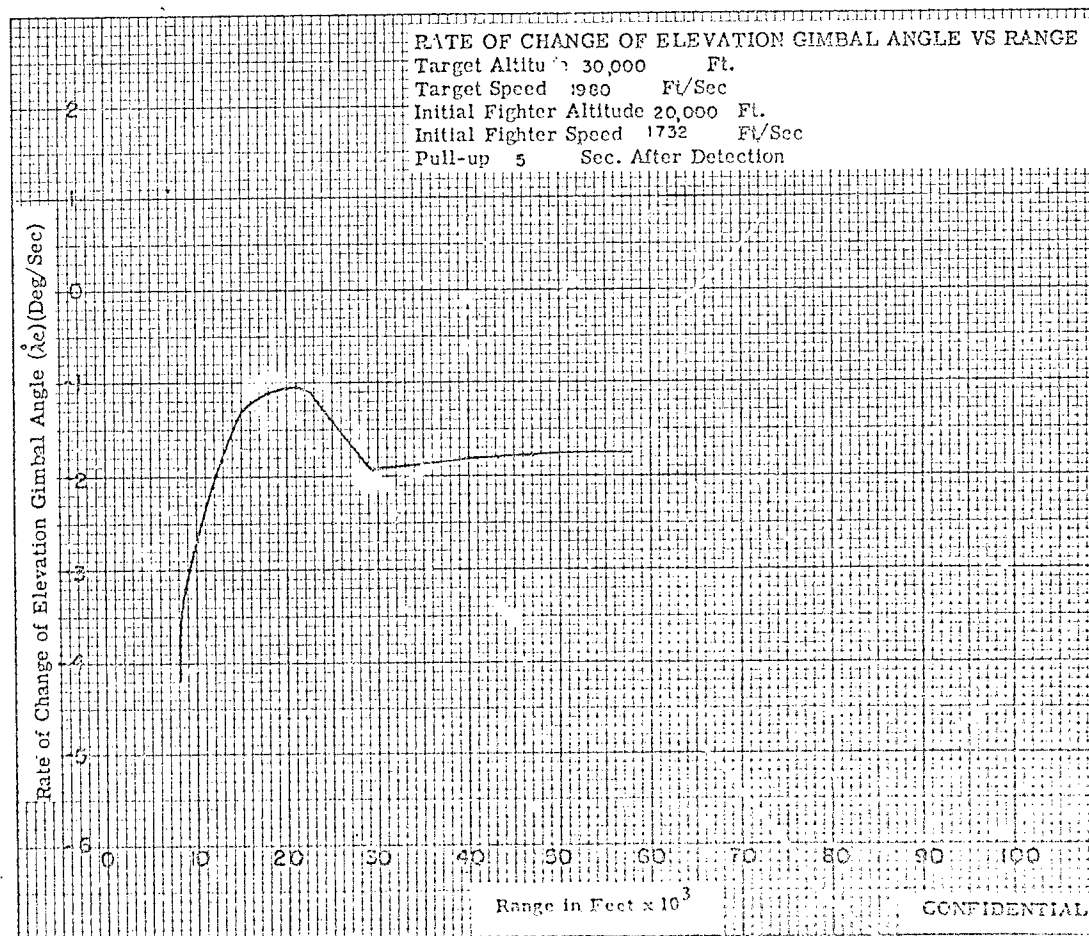
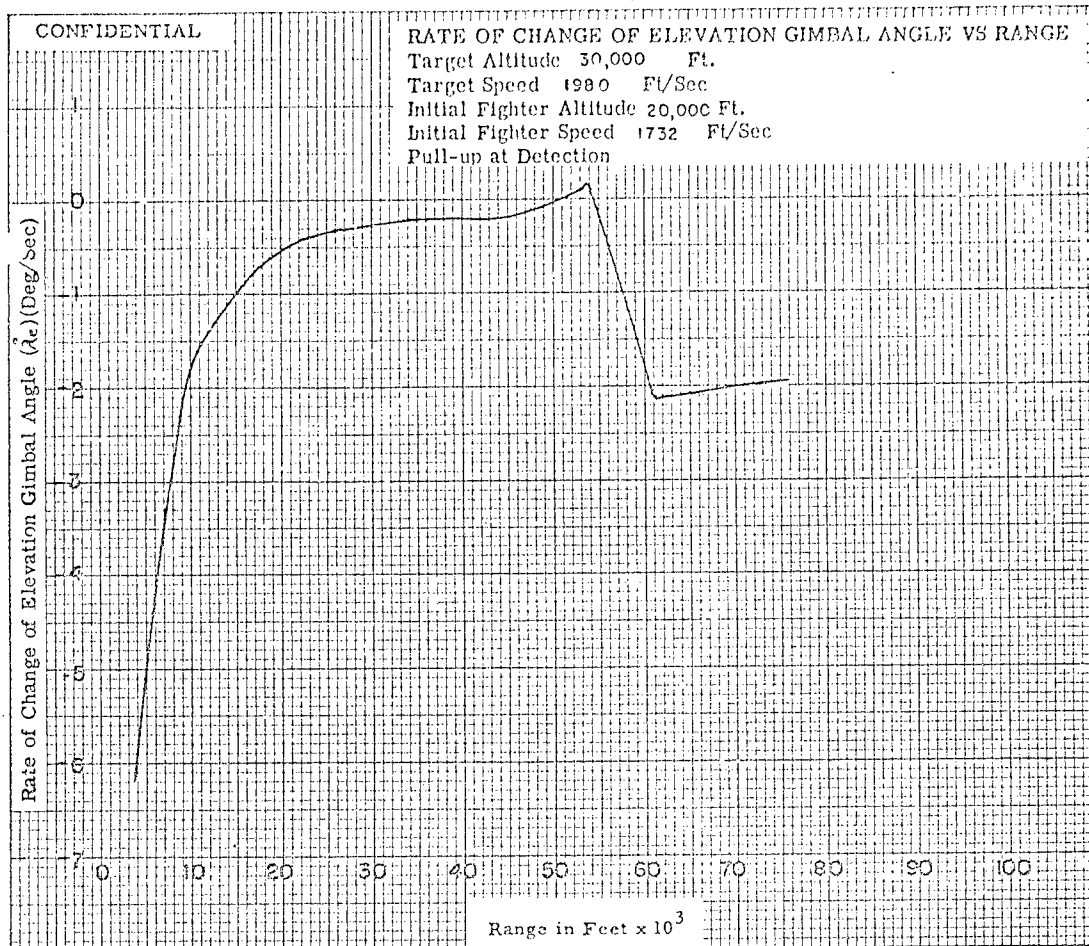


Figure 635

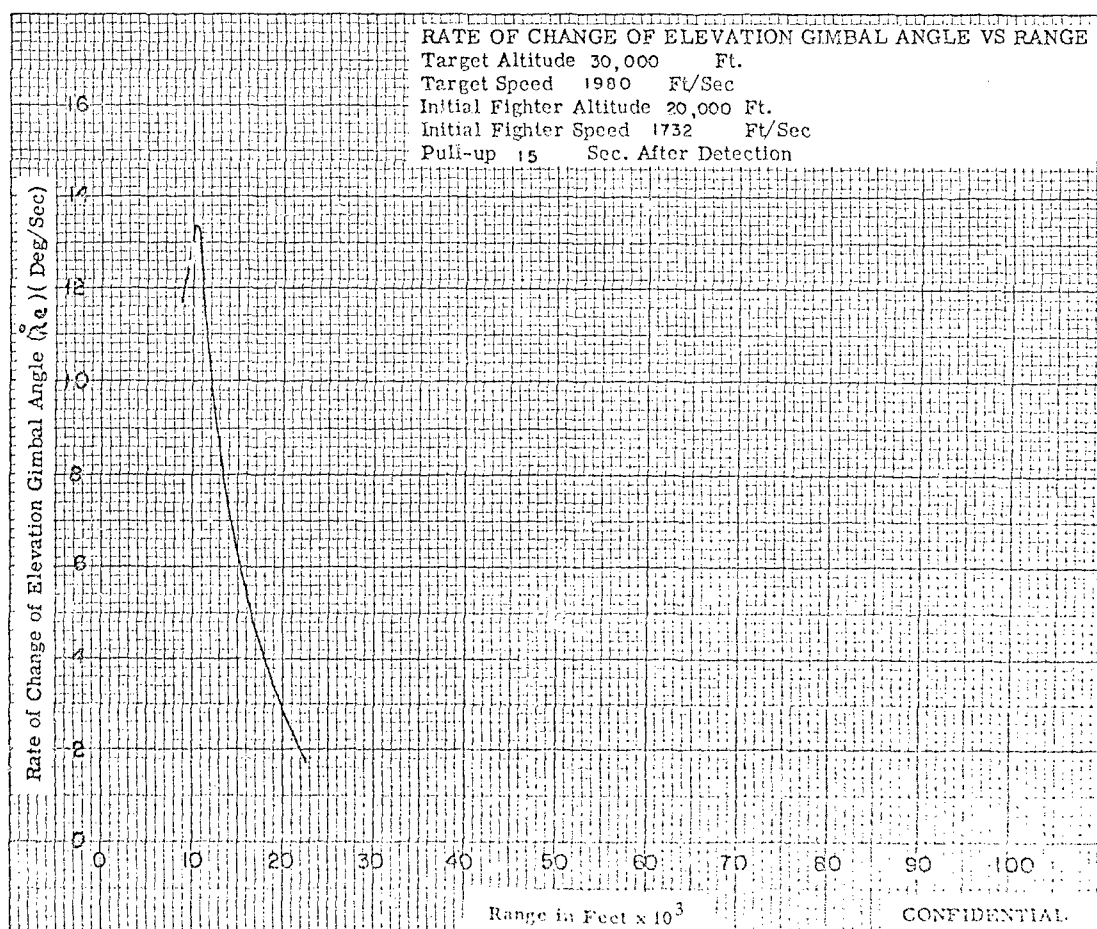
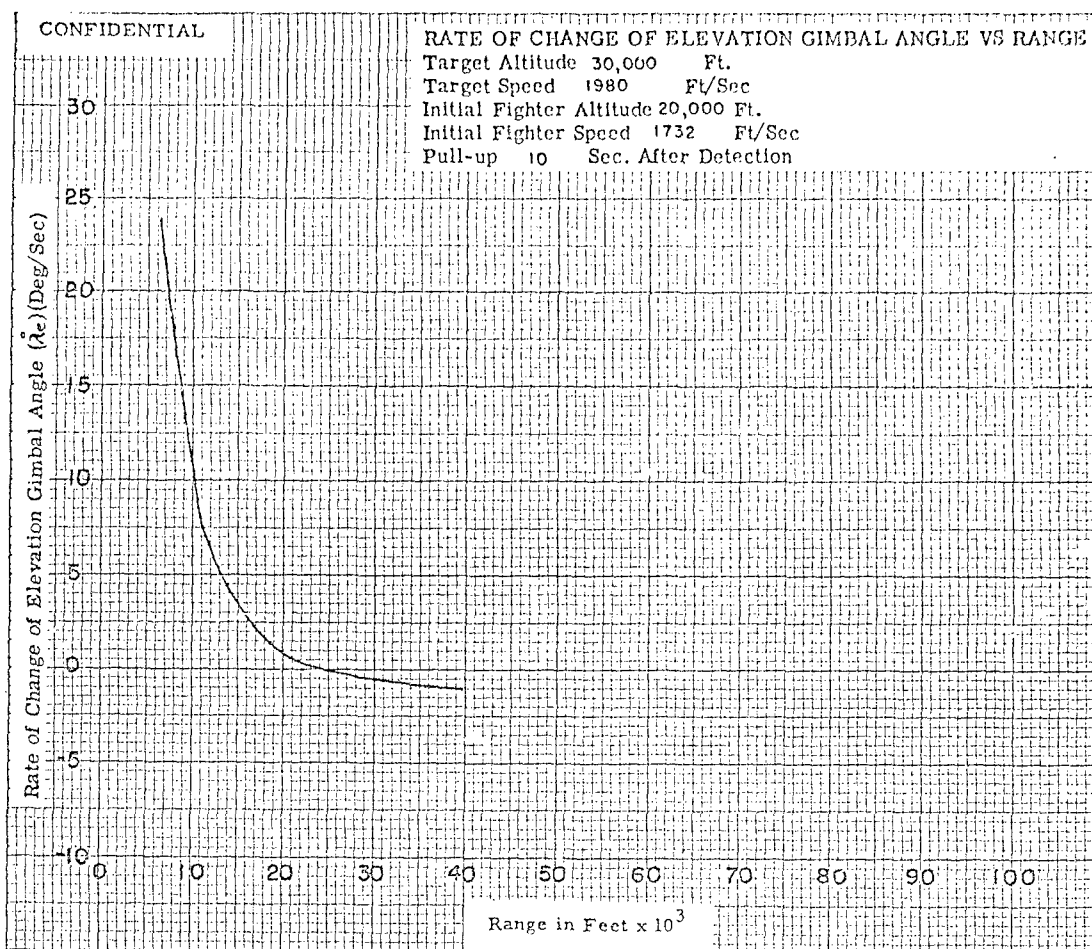
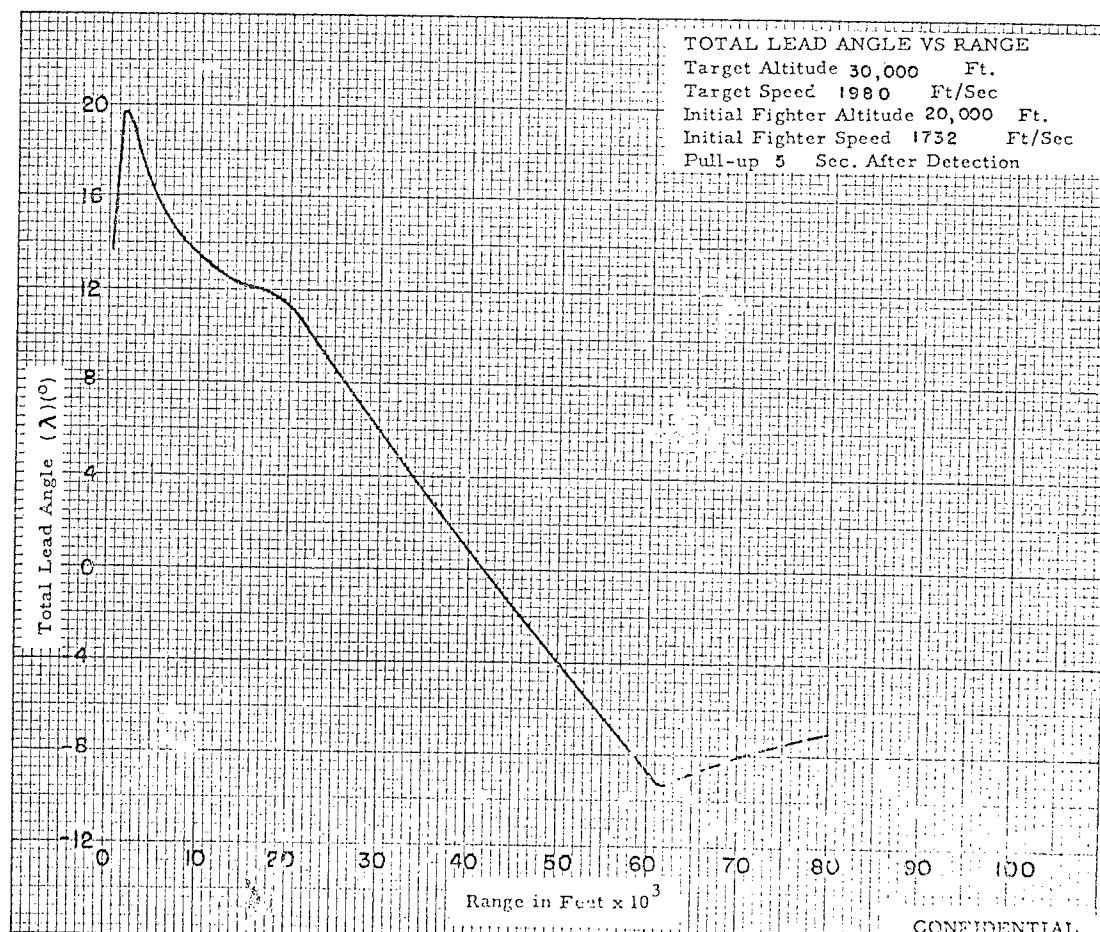
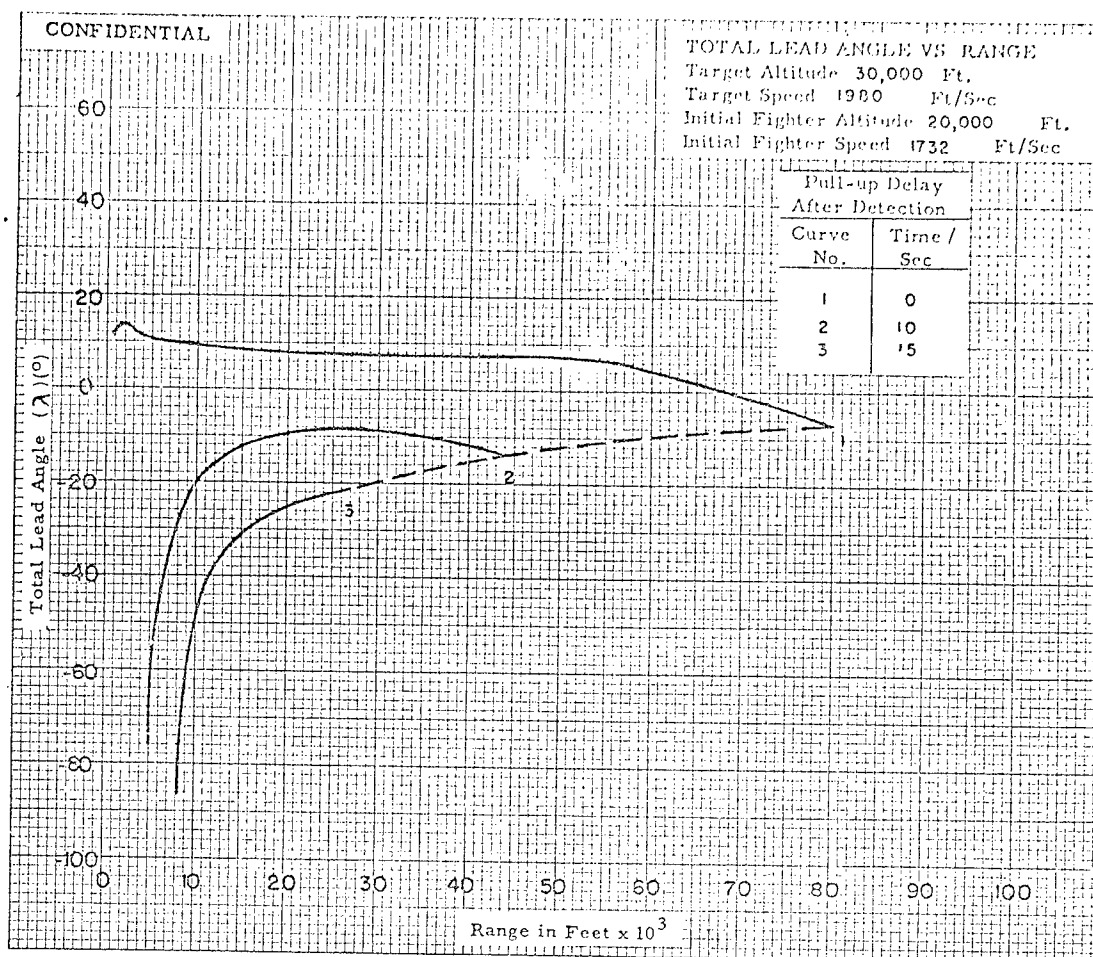


Figure 636



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Figure 637

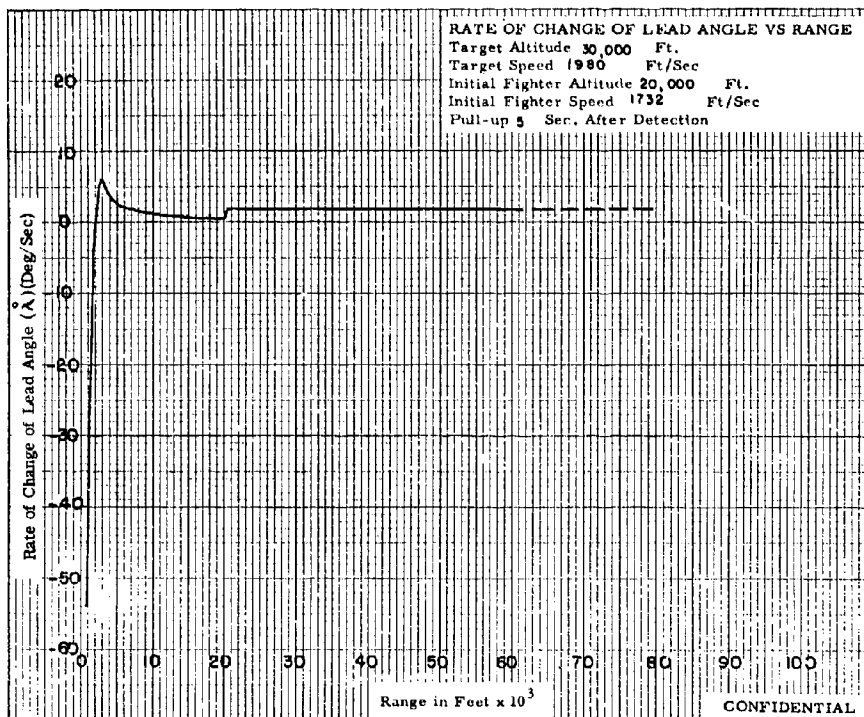
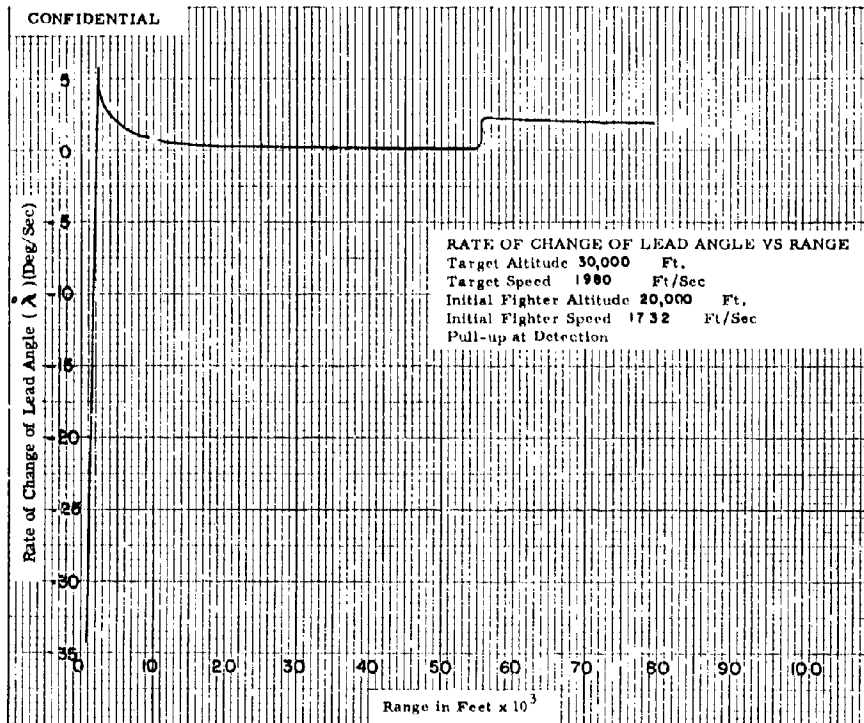


Figure 638

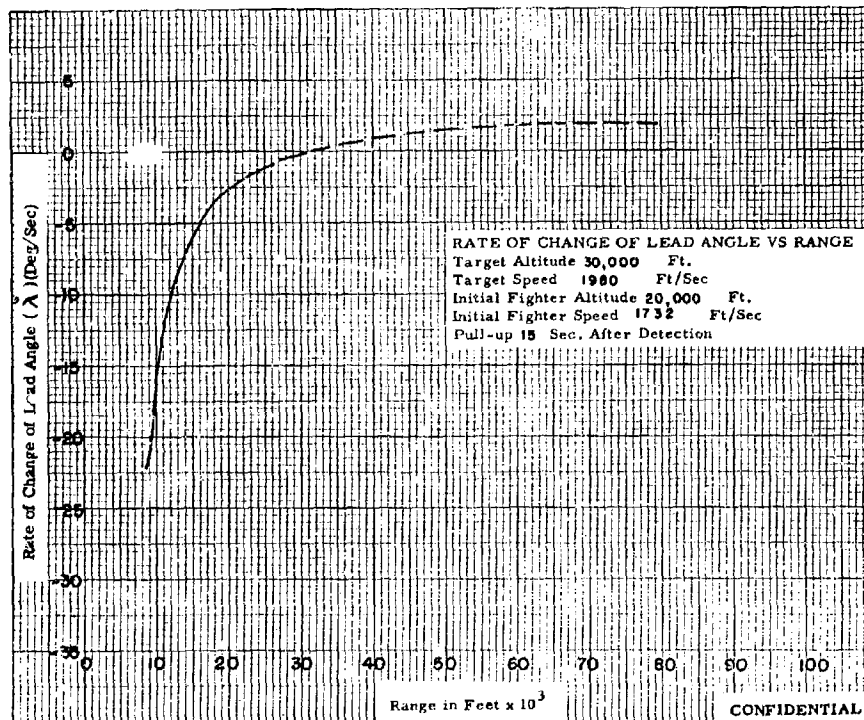
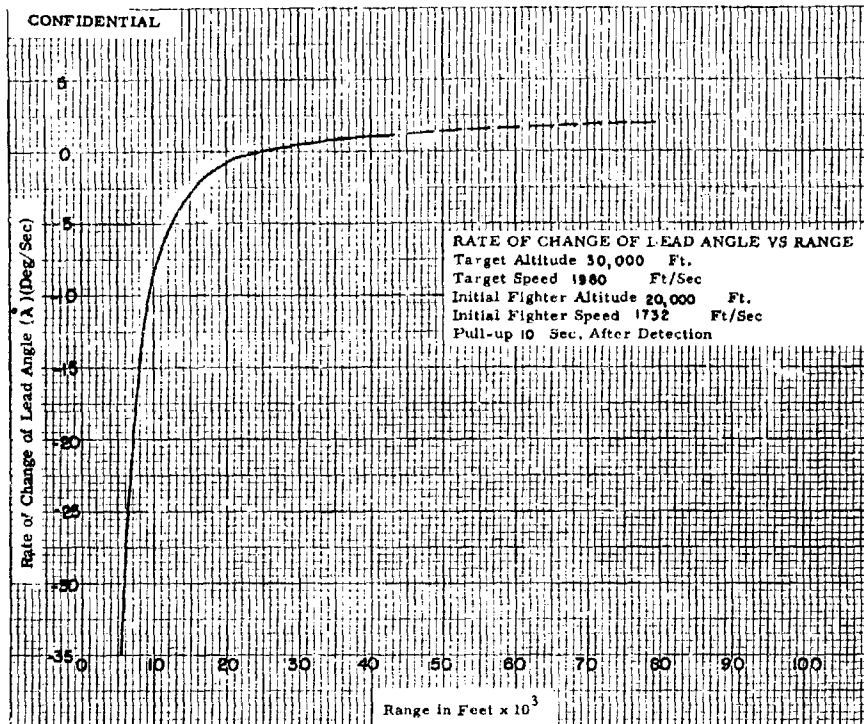
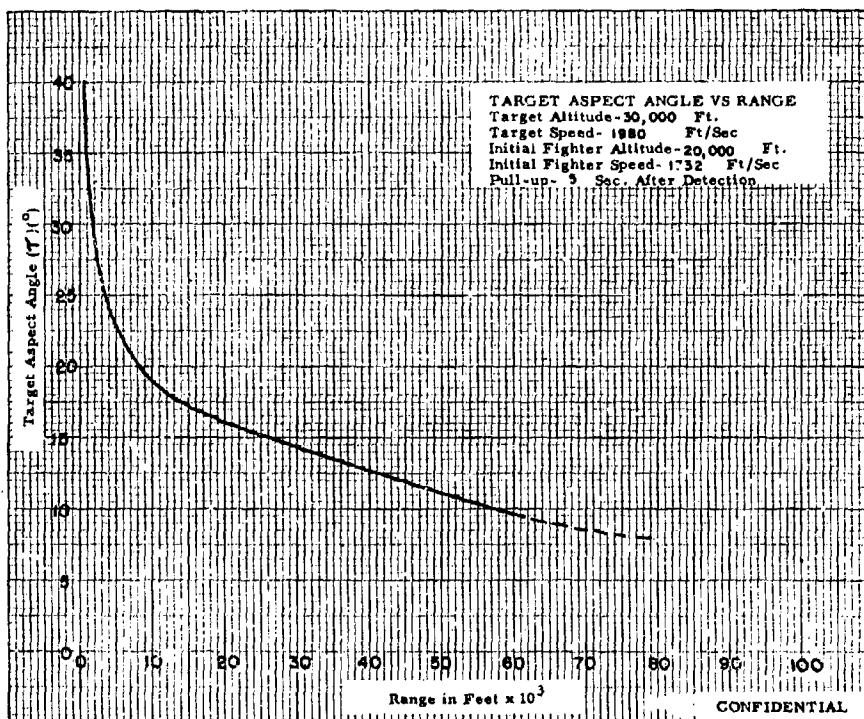
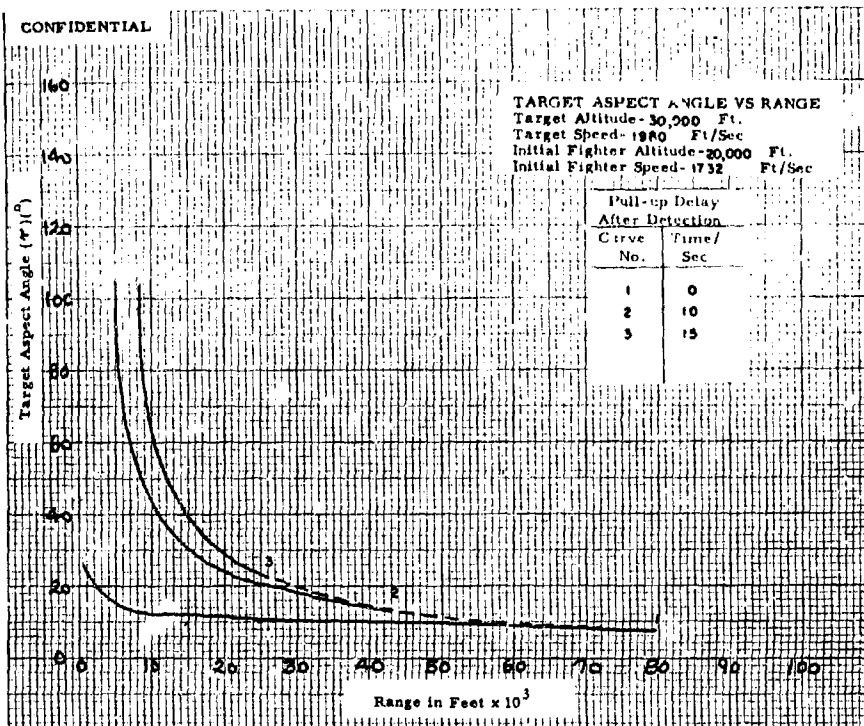


Figure 639

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Figure 640

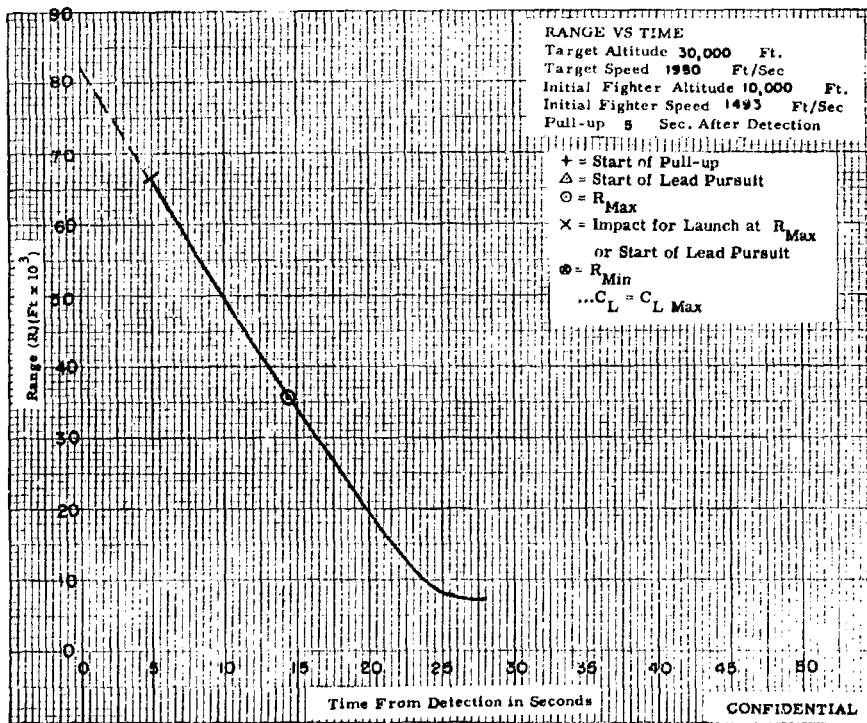
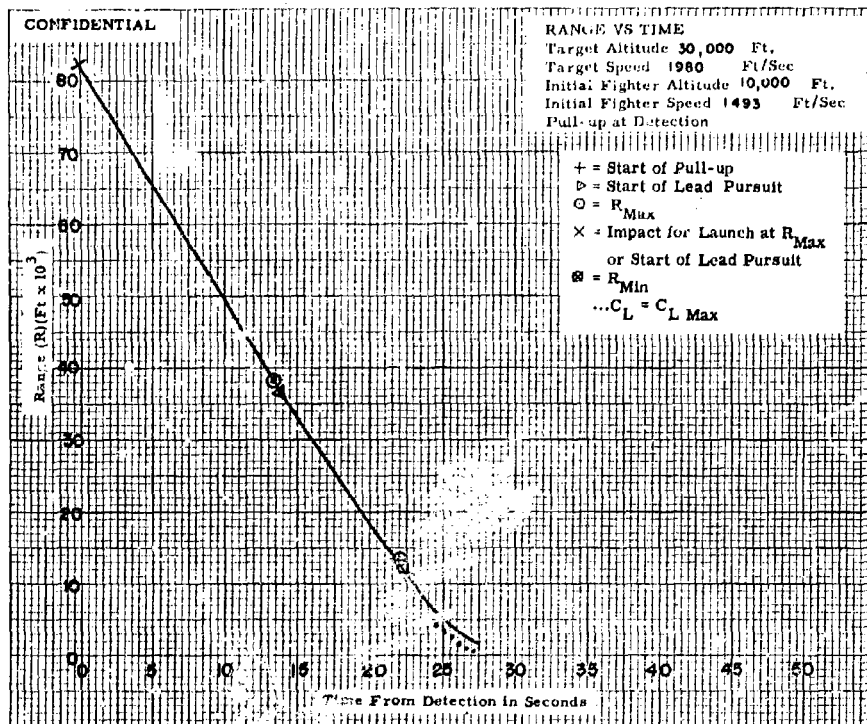


Figure 641

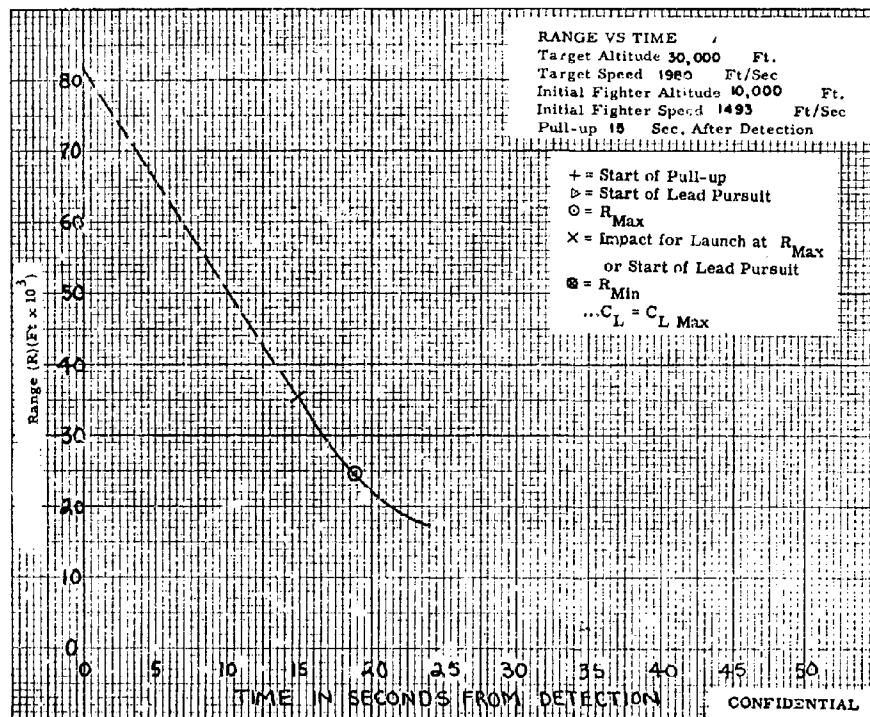
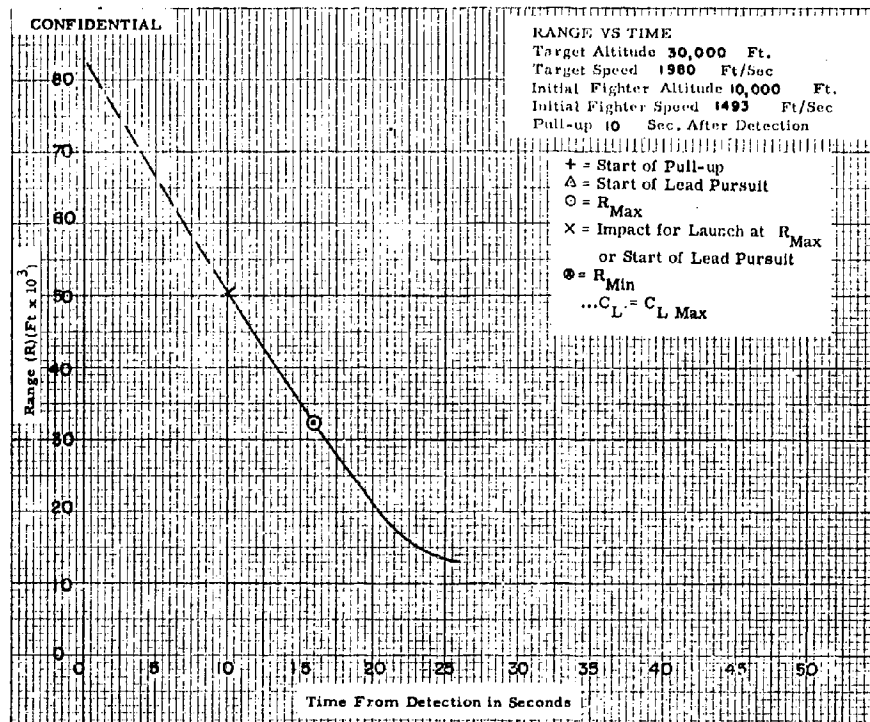


Figure 642

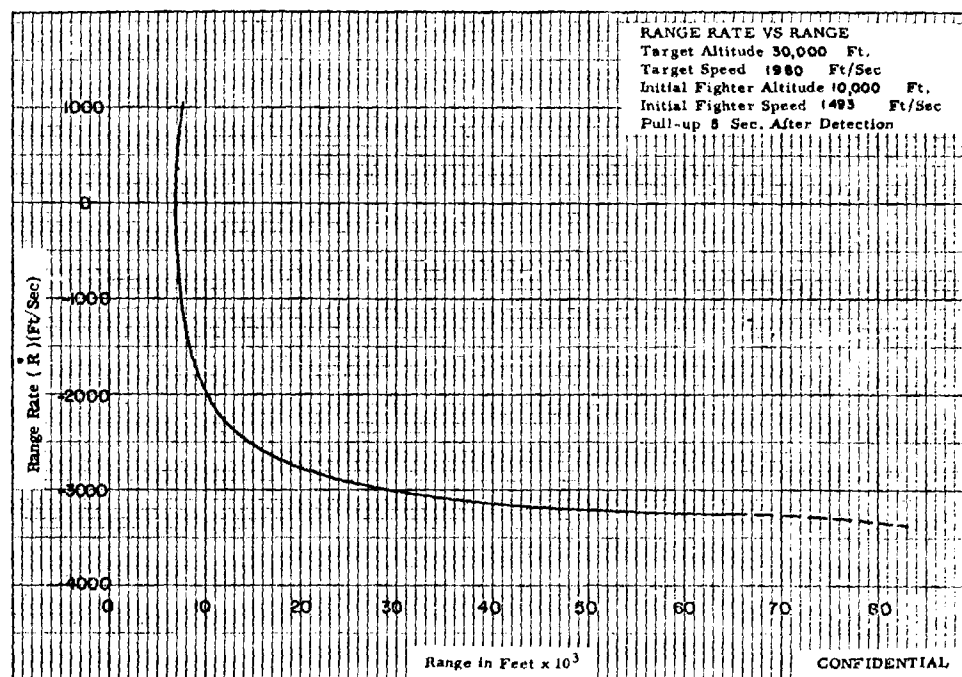
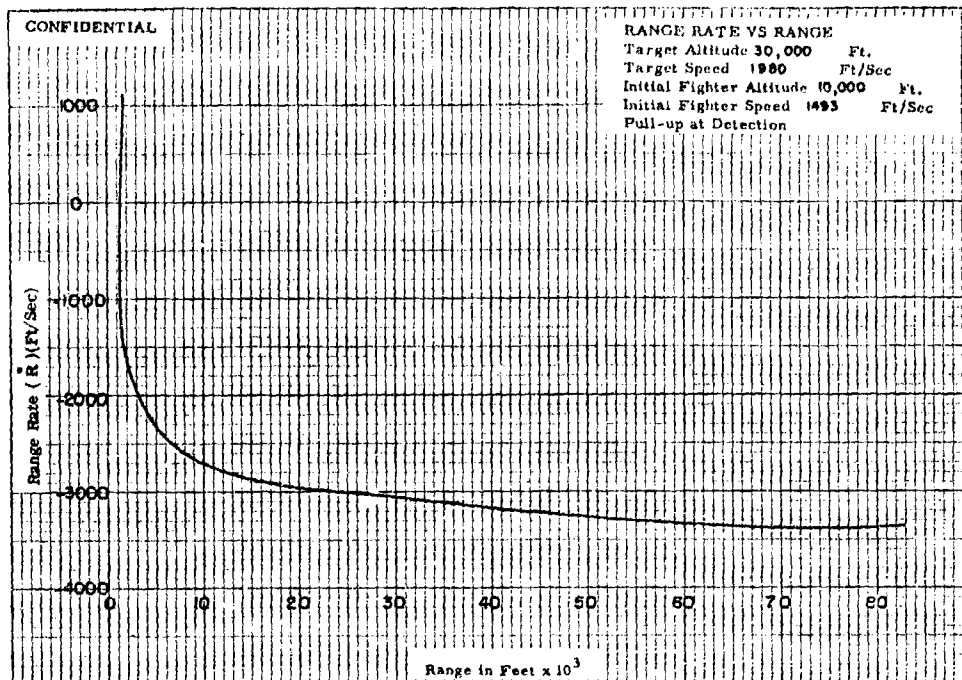


Figure 643

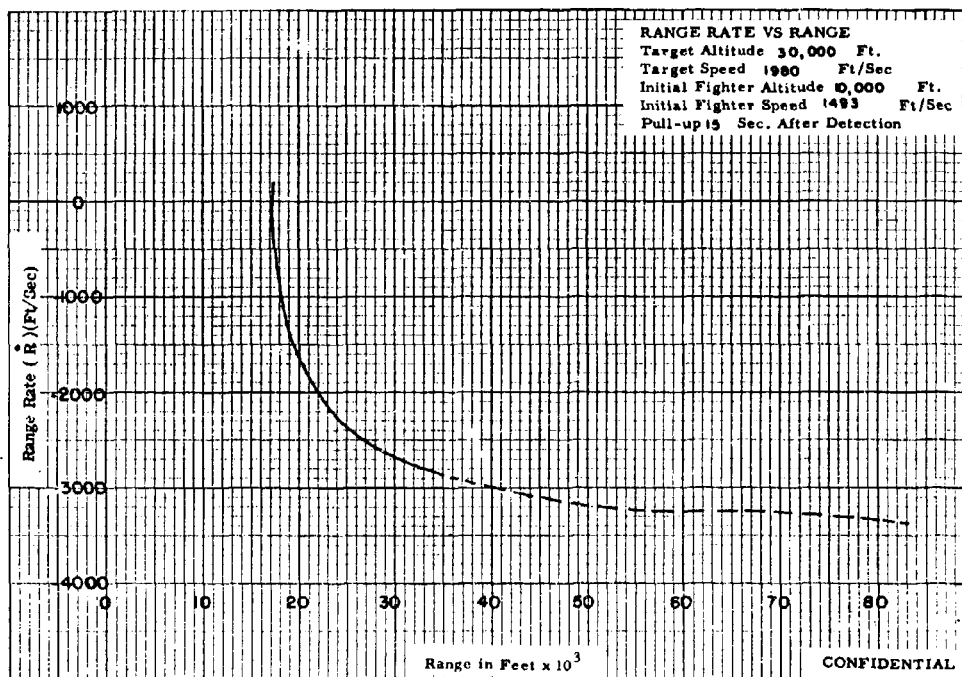
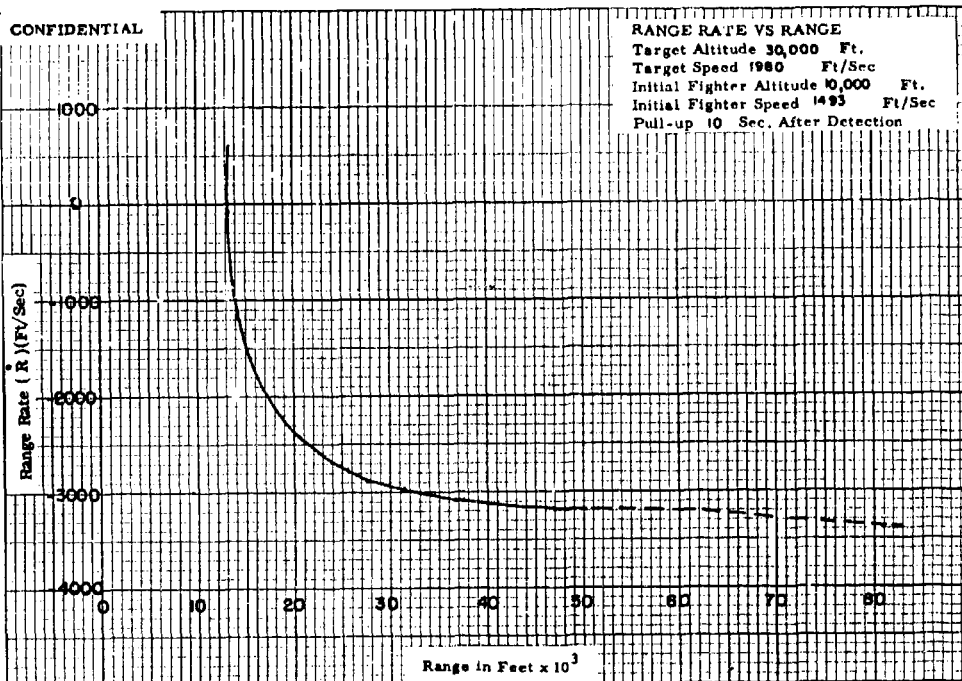
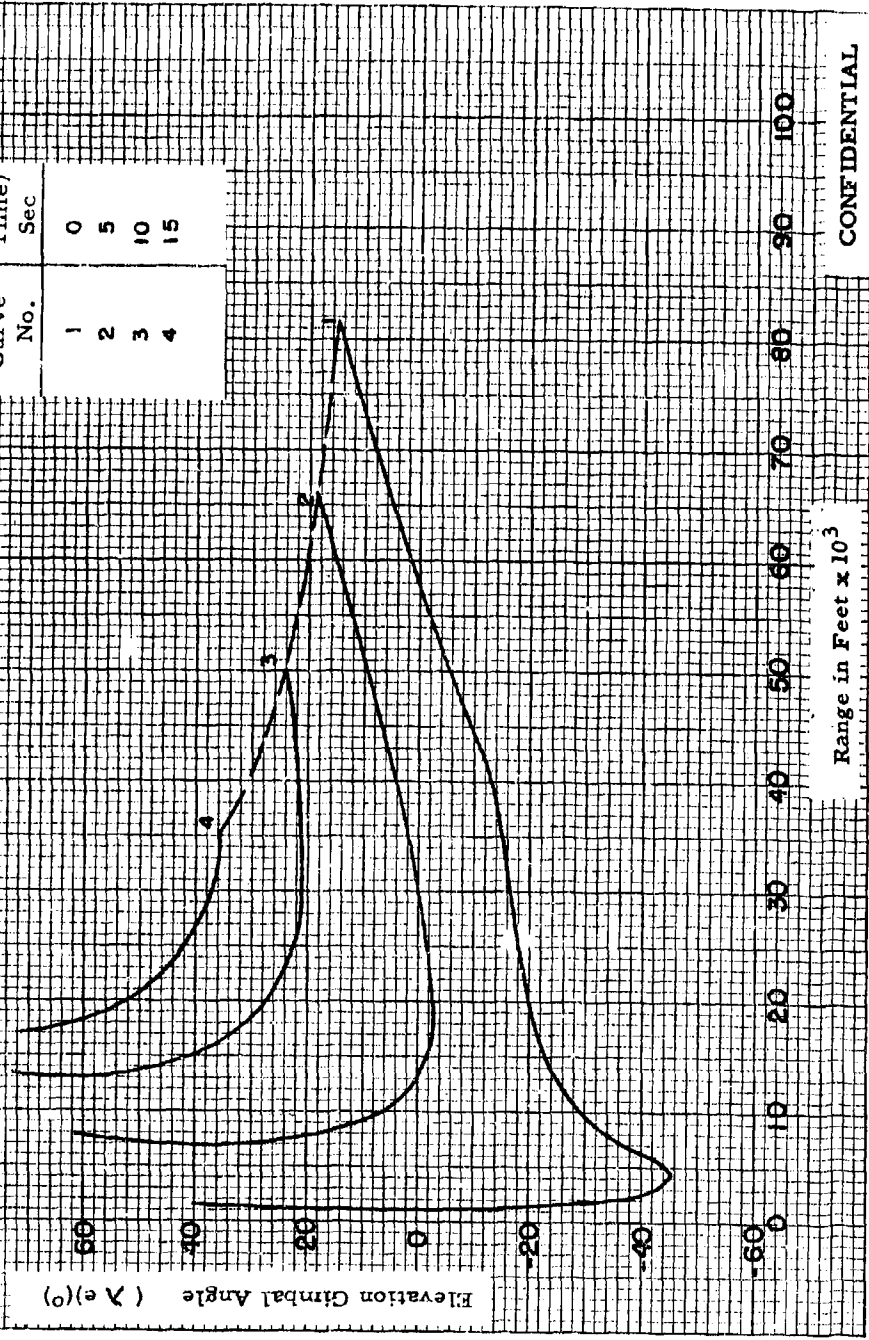


Figure 644

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ELEVATION GIMBAL ANGLE VS RANGE
 Target Altitude - 30,000 Ft.
 Target Speed - 1980 Ft/Sec
 Initial Fighter Altitude - 10,000 Ft.
 Initial Fighter Speed - 1493 Ft/Sec

Pull-up Delay After Detection	
Curve No.	Time/ Sec
1	0
2	5
3	10
4	15



Range in Feet x 10³

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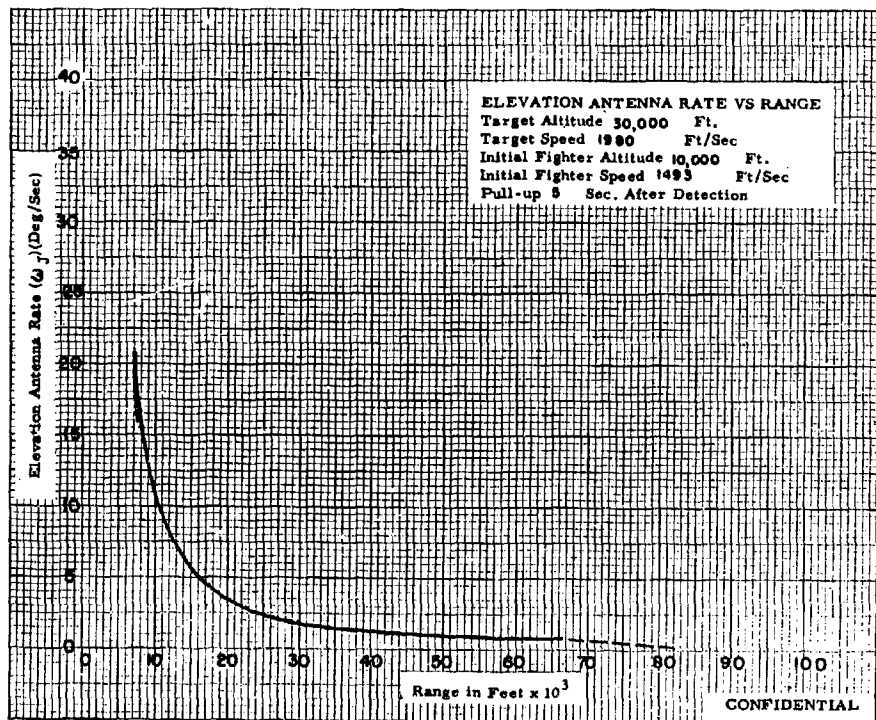
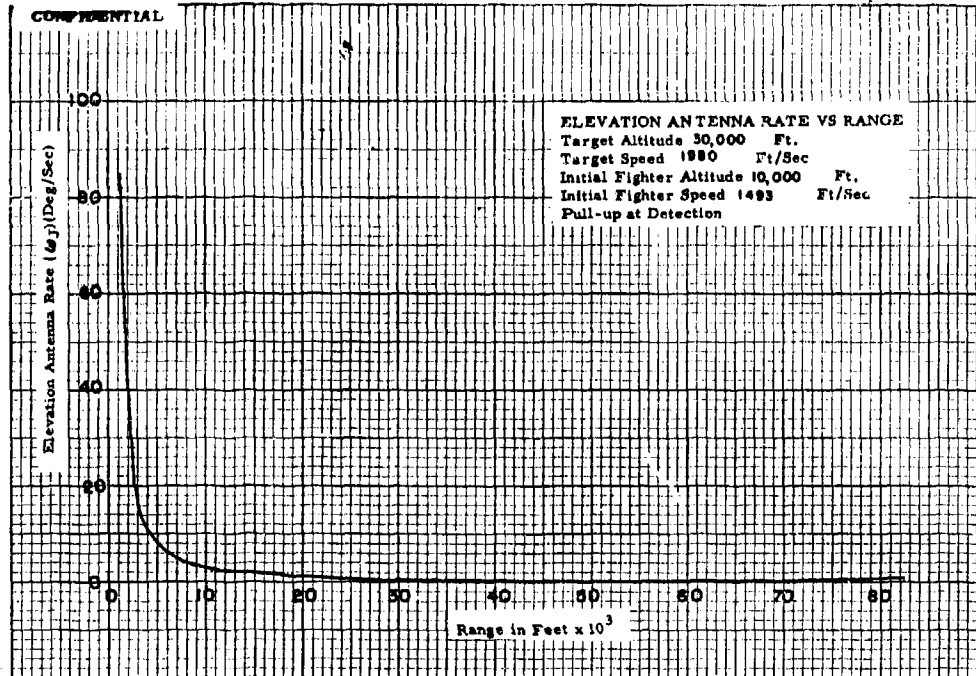


Figure 646

CONFIDENTIAL

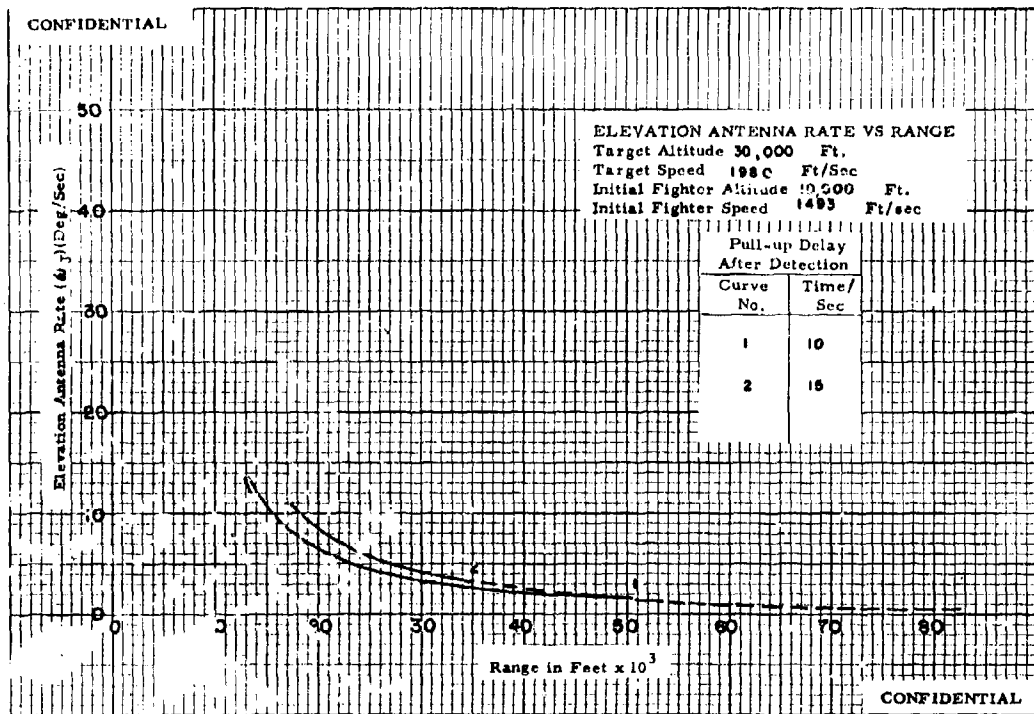


Figure 647

CONFIDENTIAL

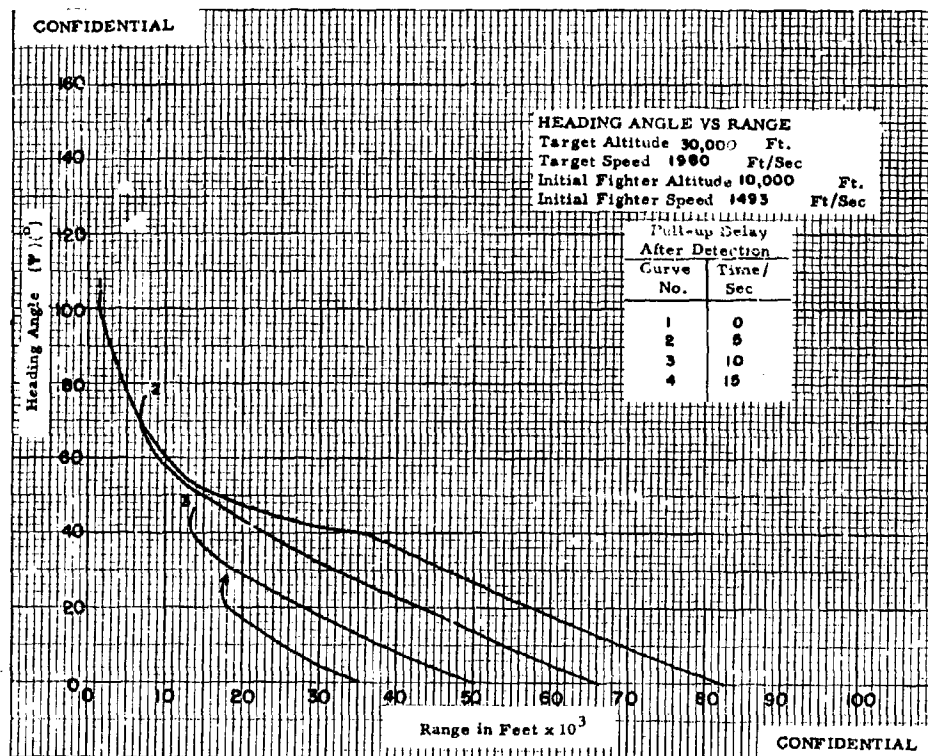
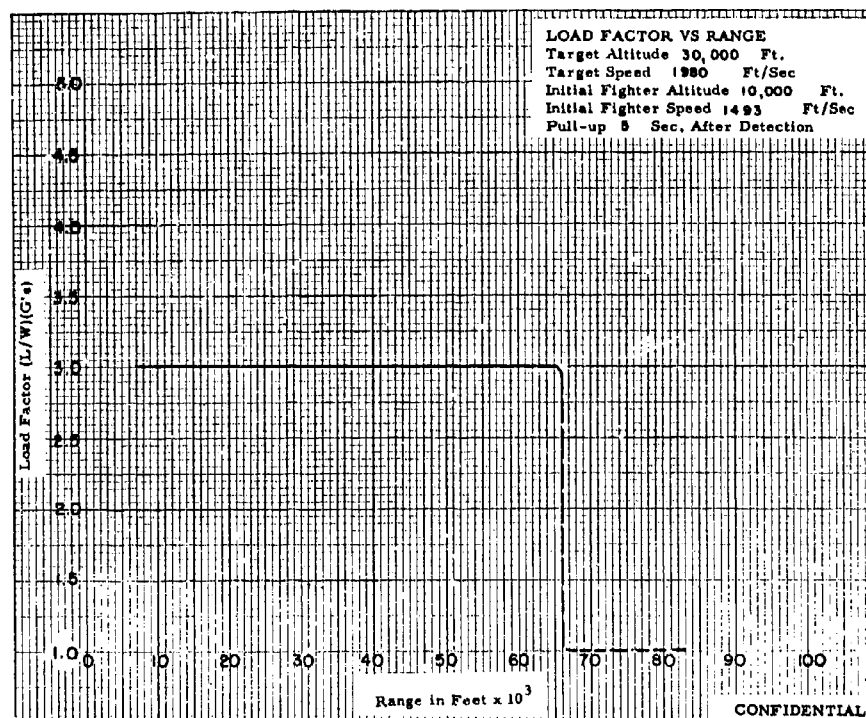
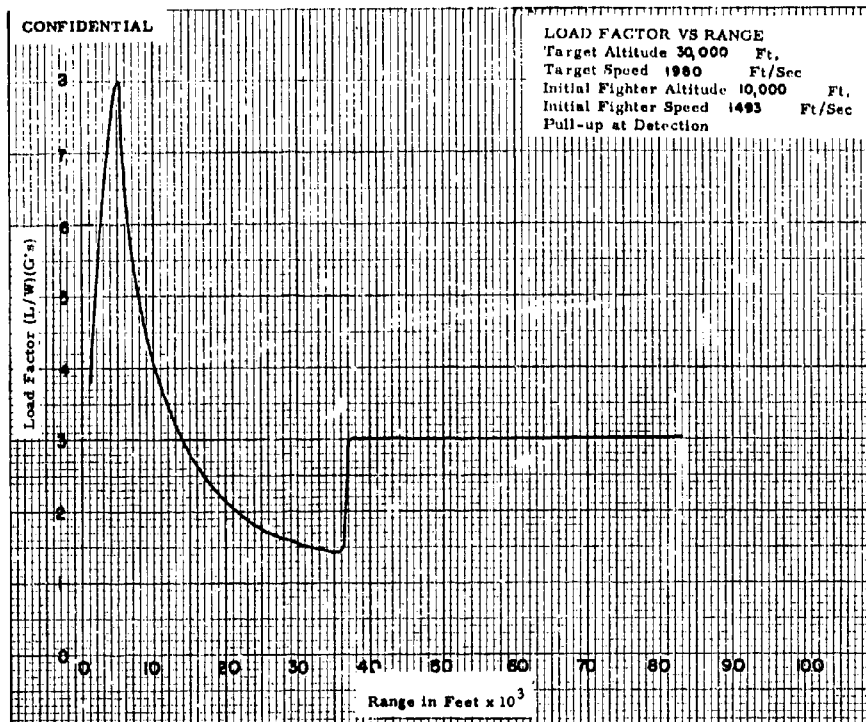


Figure 648



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Figure 649

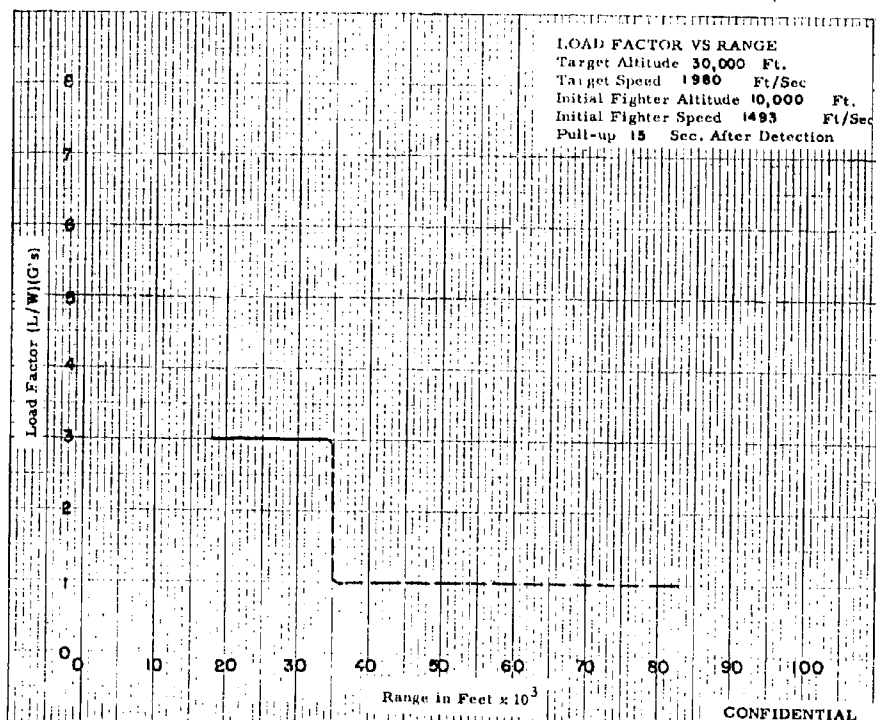
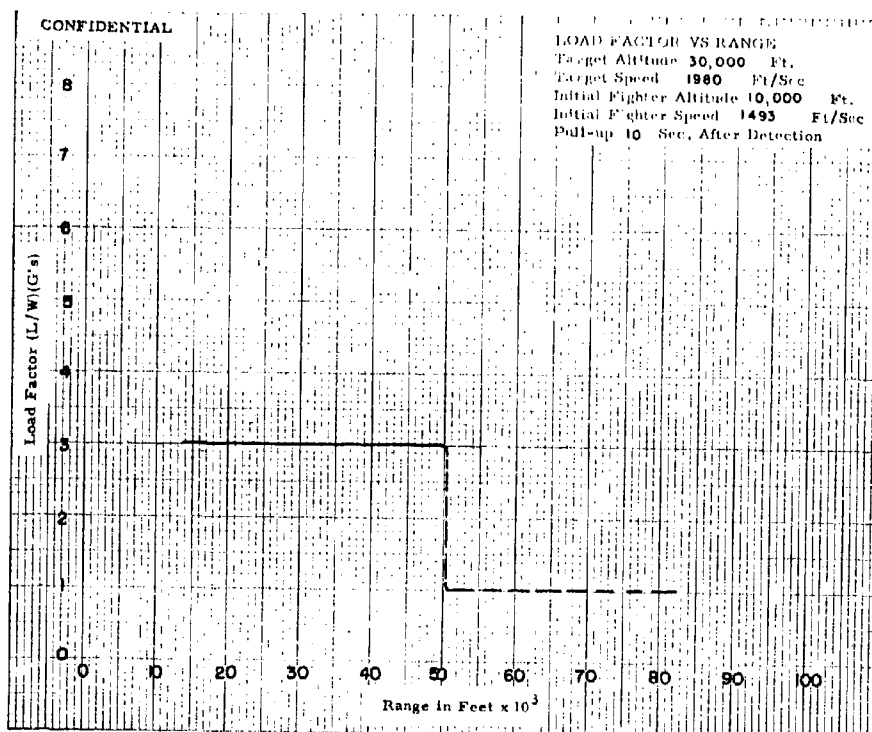
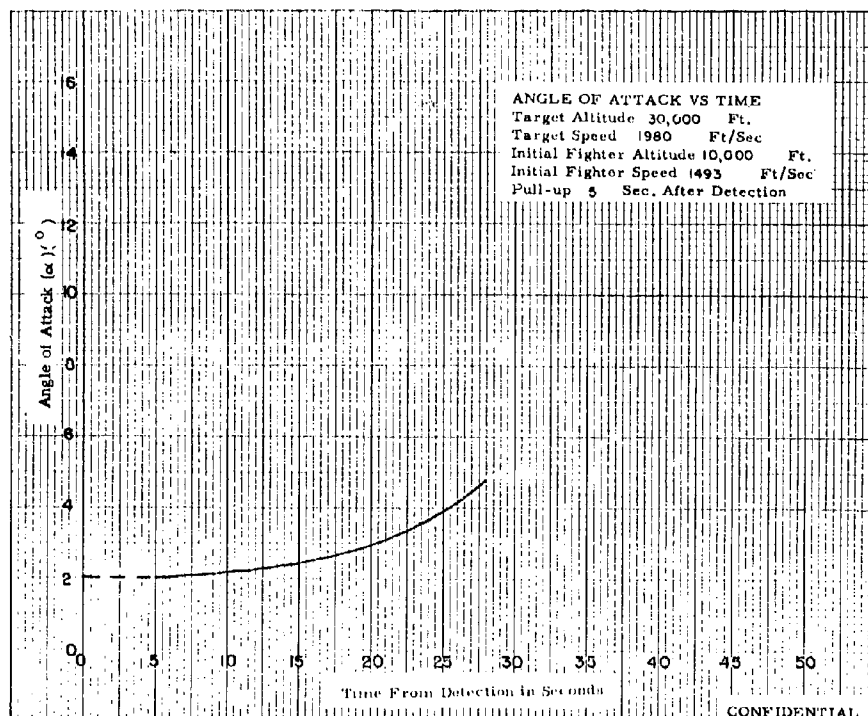
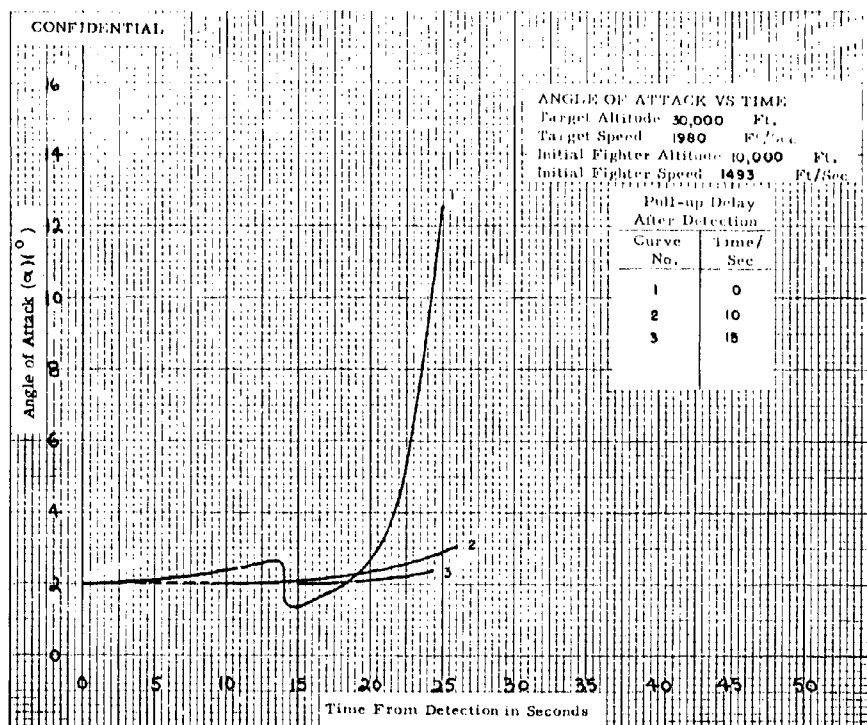


Figure 650



CONFIDENTIAL
 Figure 651

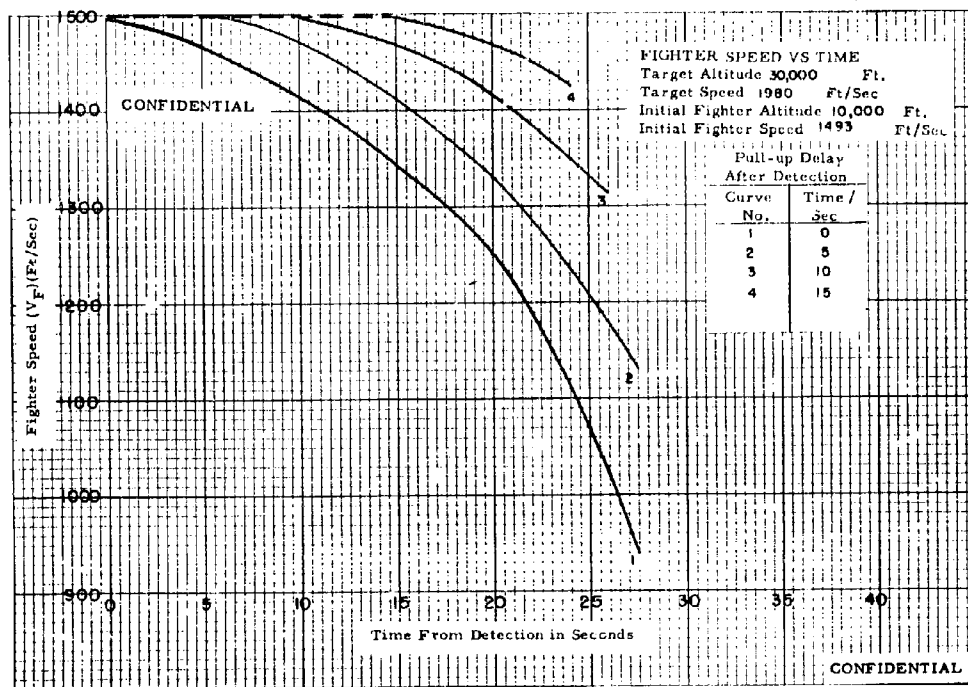


Figure 652

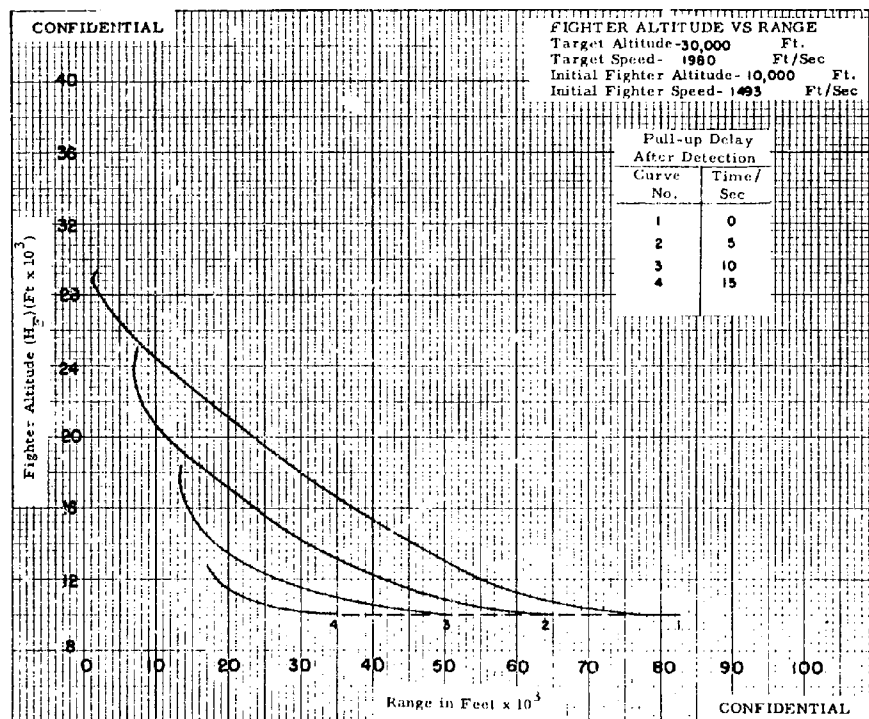


Figure 653

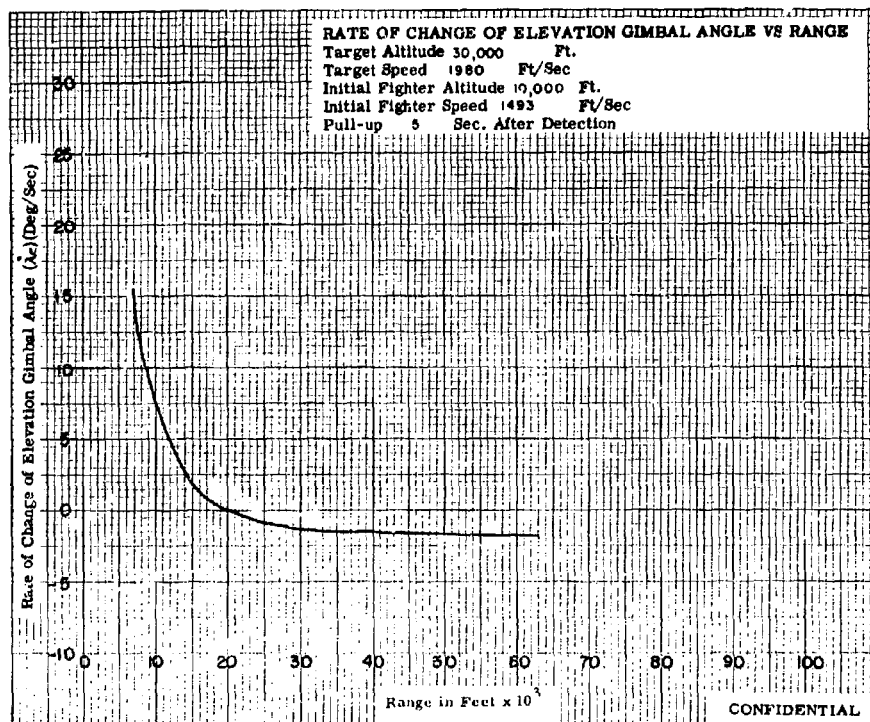
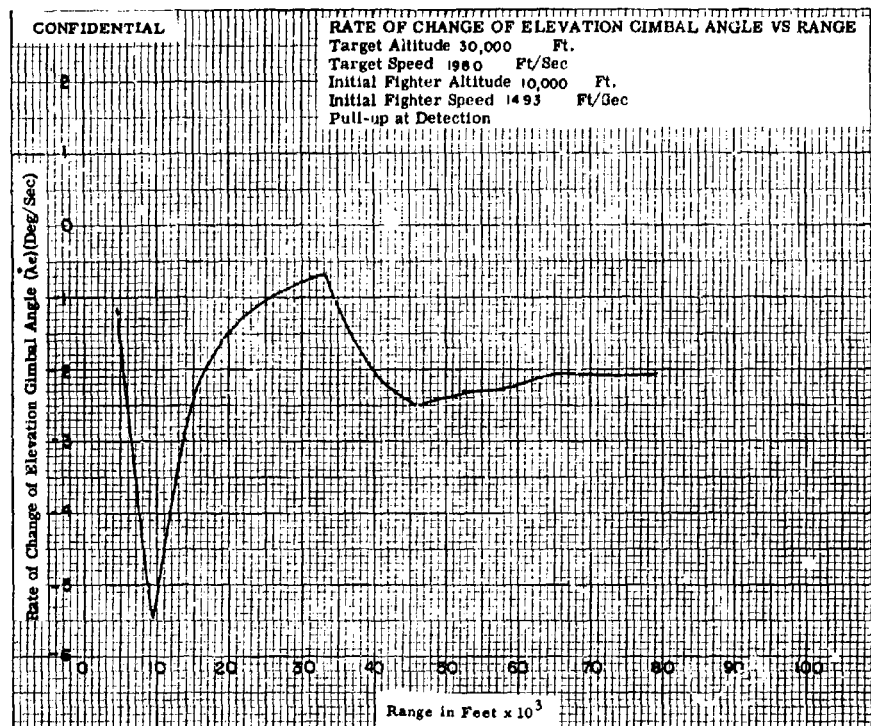


Figure 654

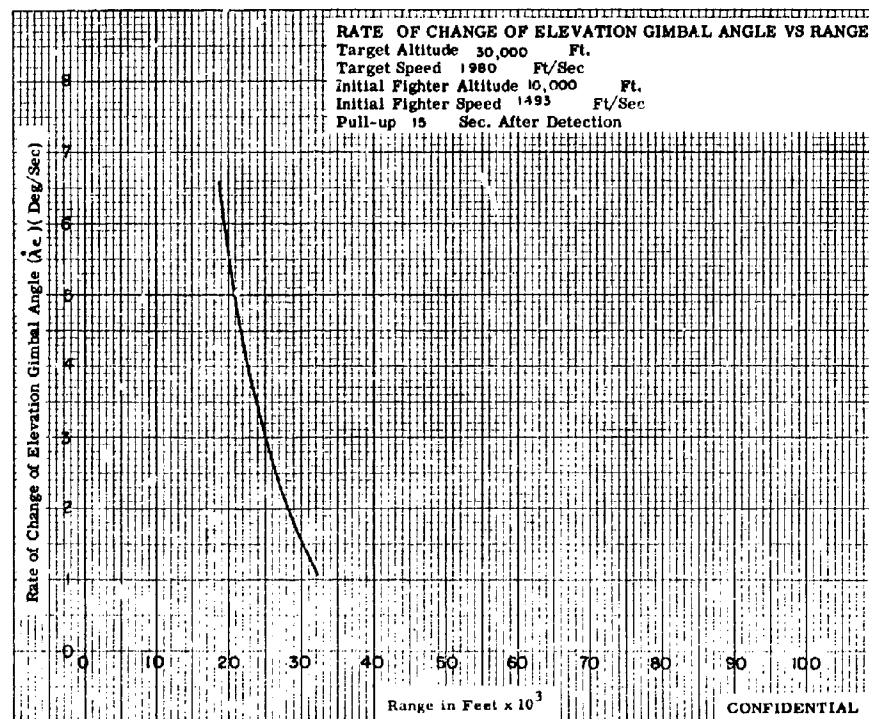
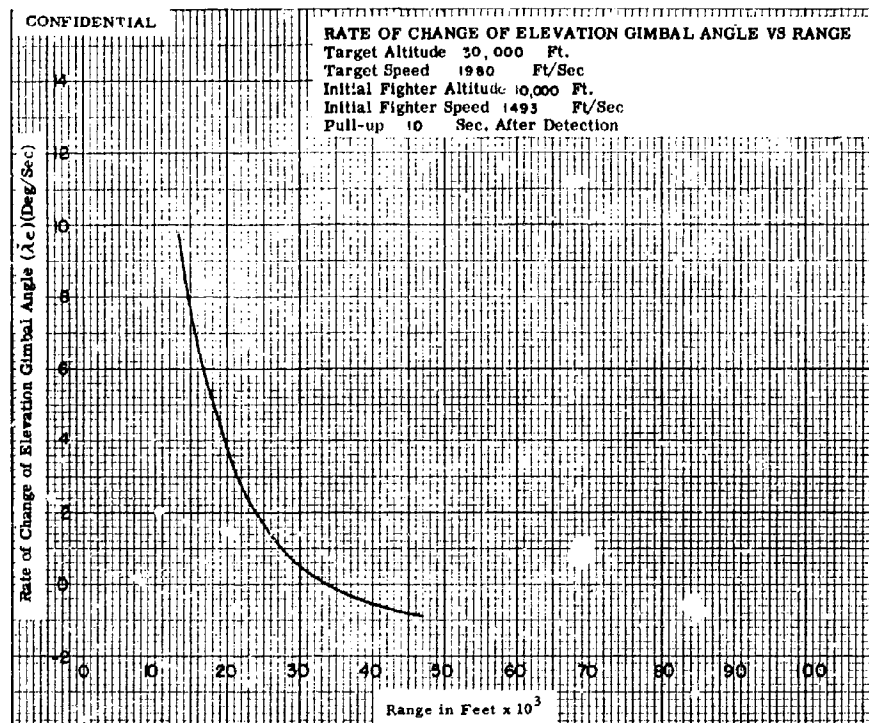
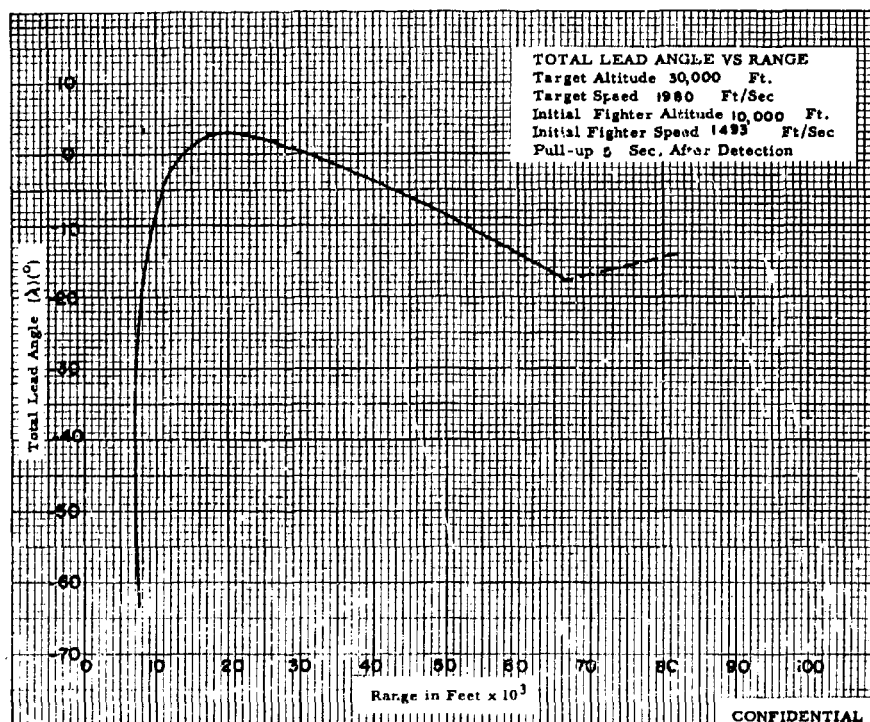
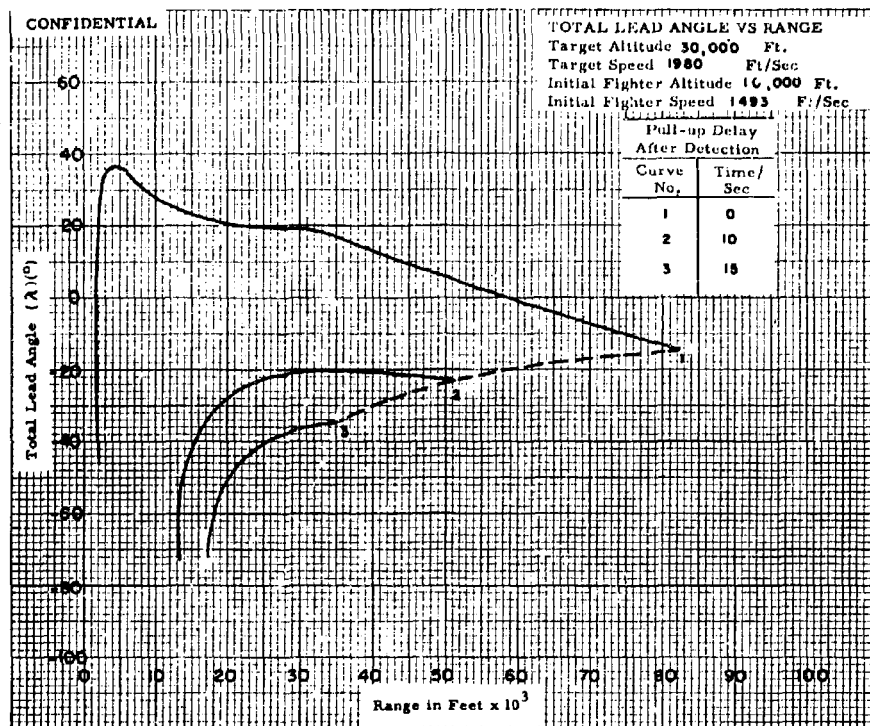


Figure 655



CONFIDENTIAL
 Figure 656

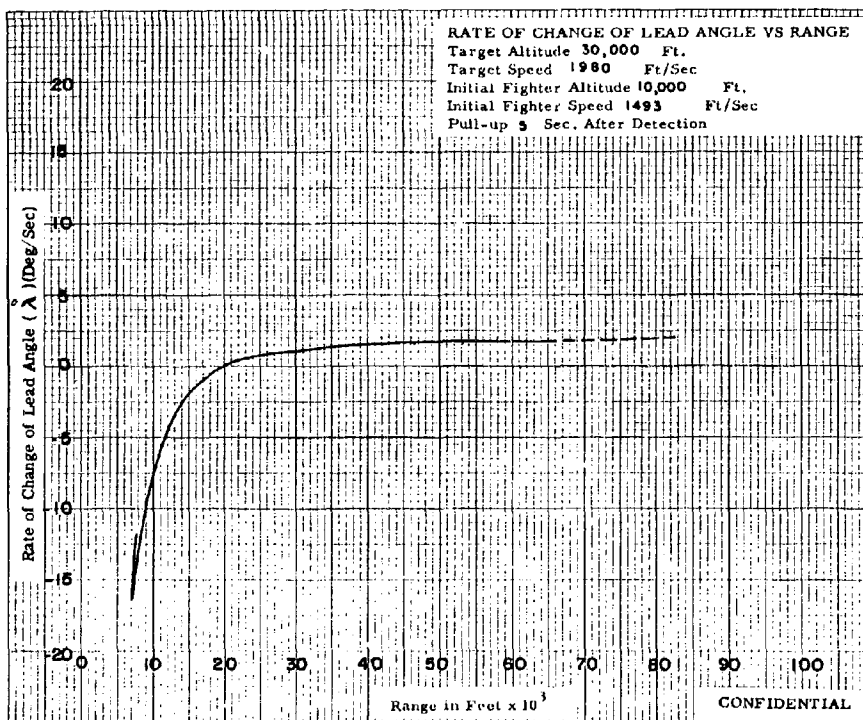
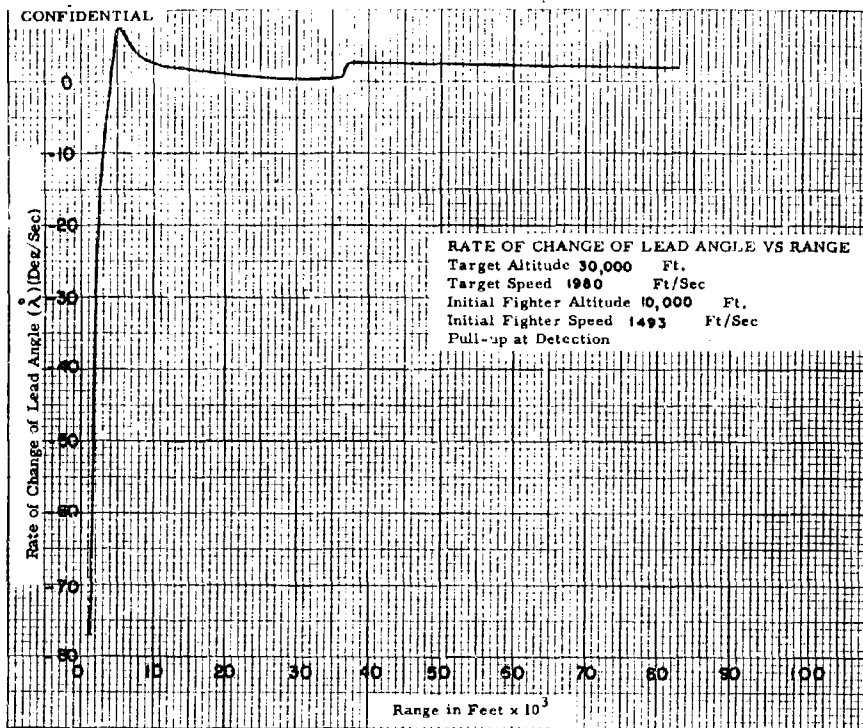


Figure 657

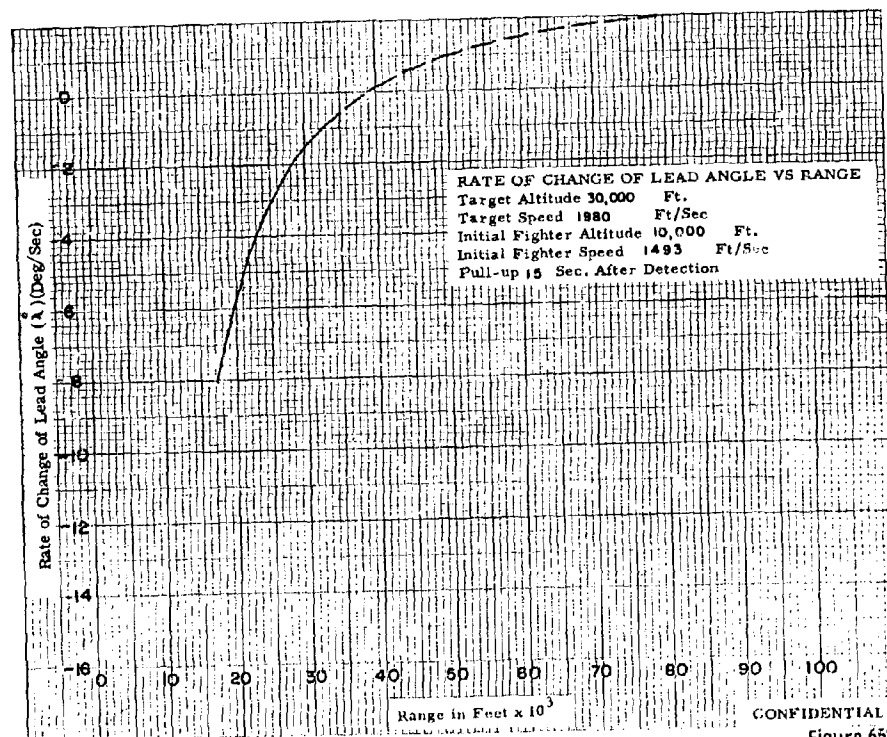
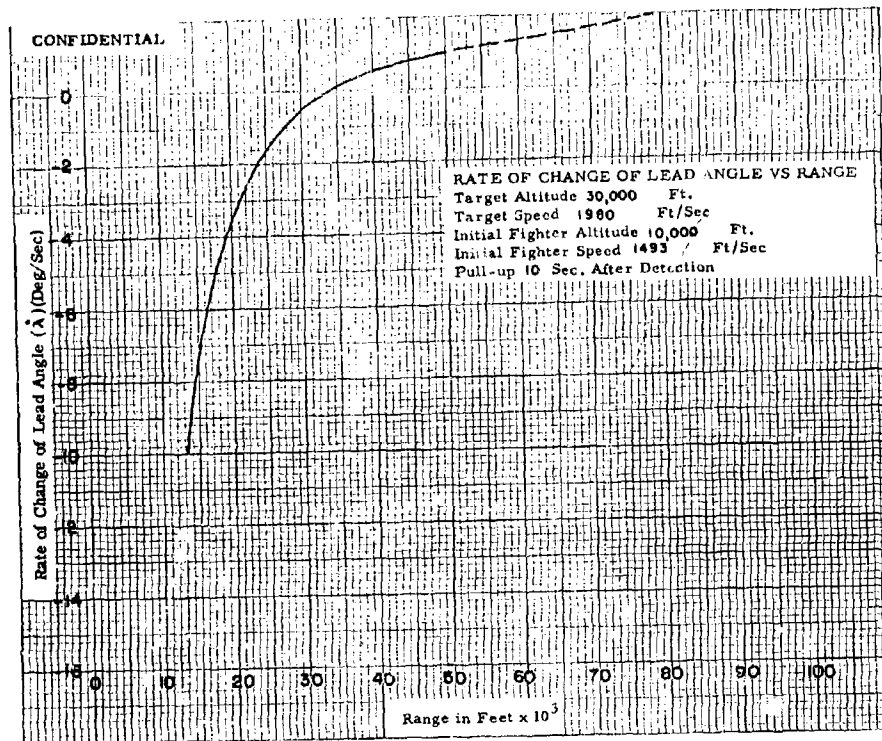
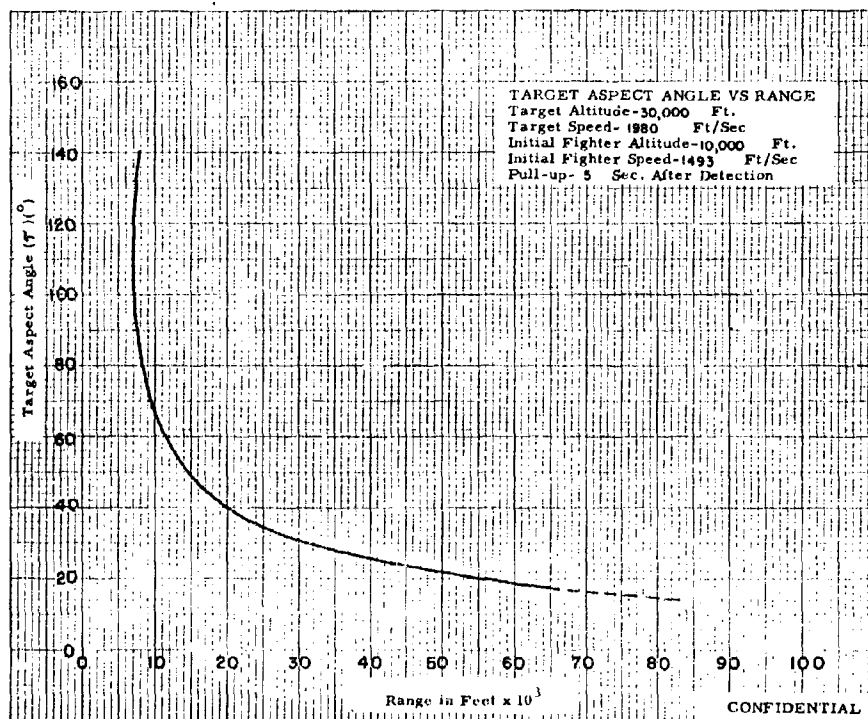
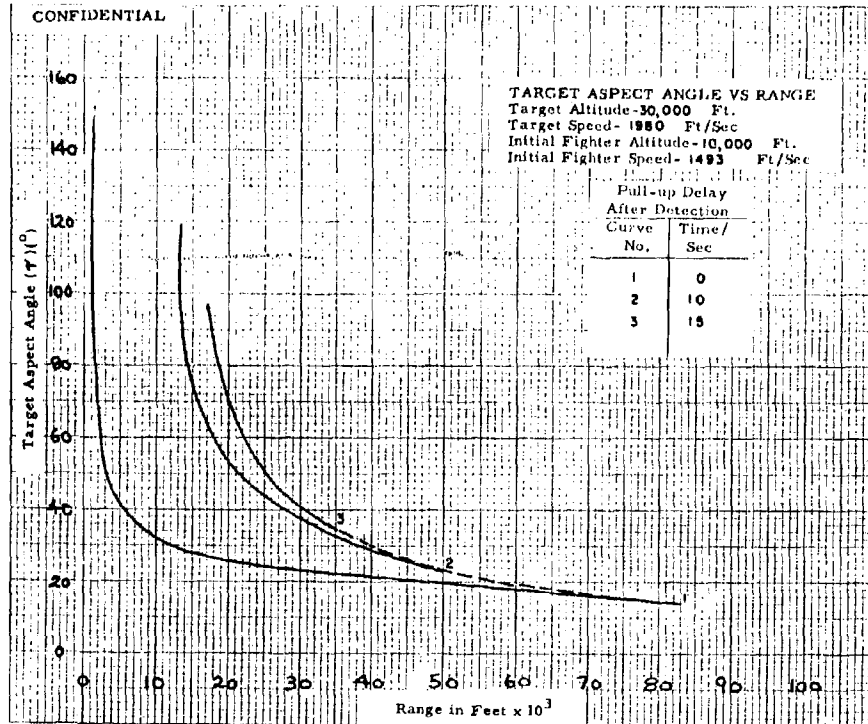


Figure 658

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Figure 659

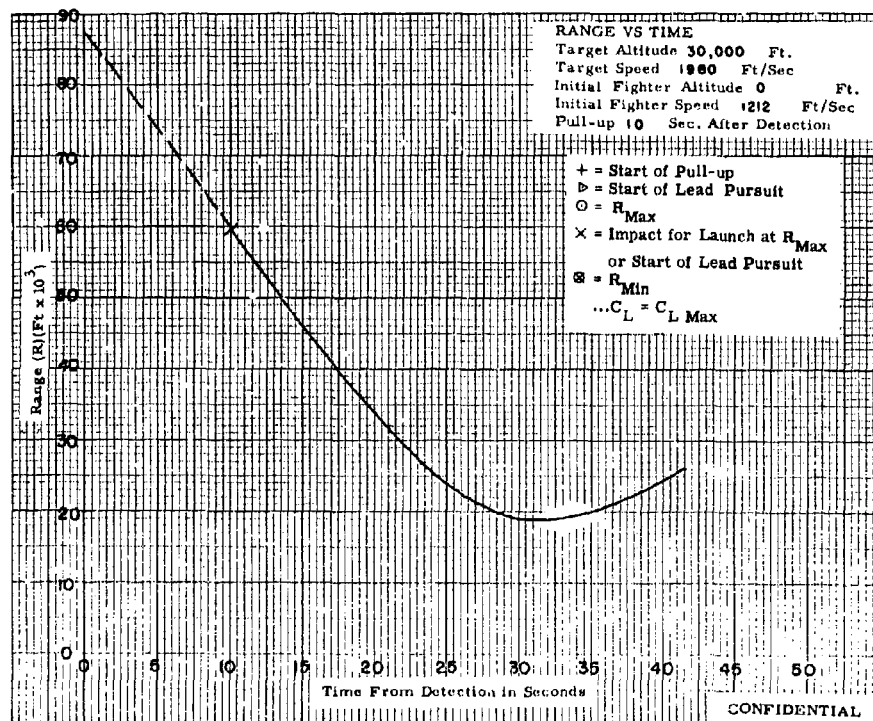
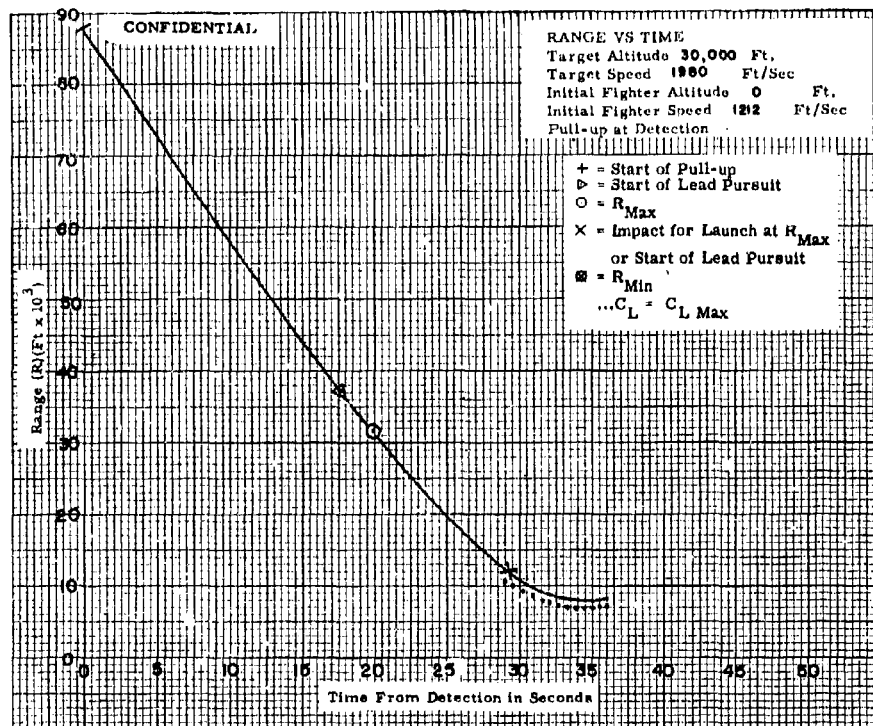


Figure 660

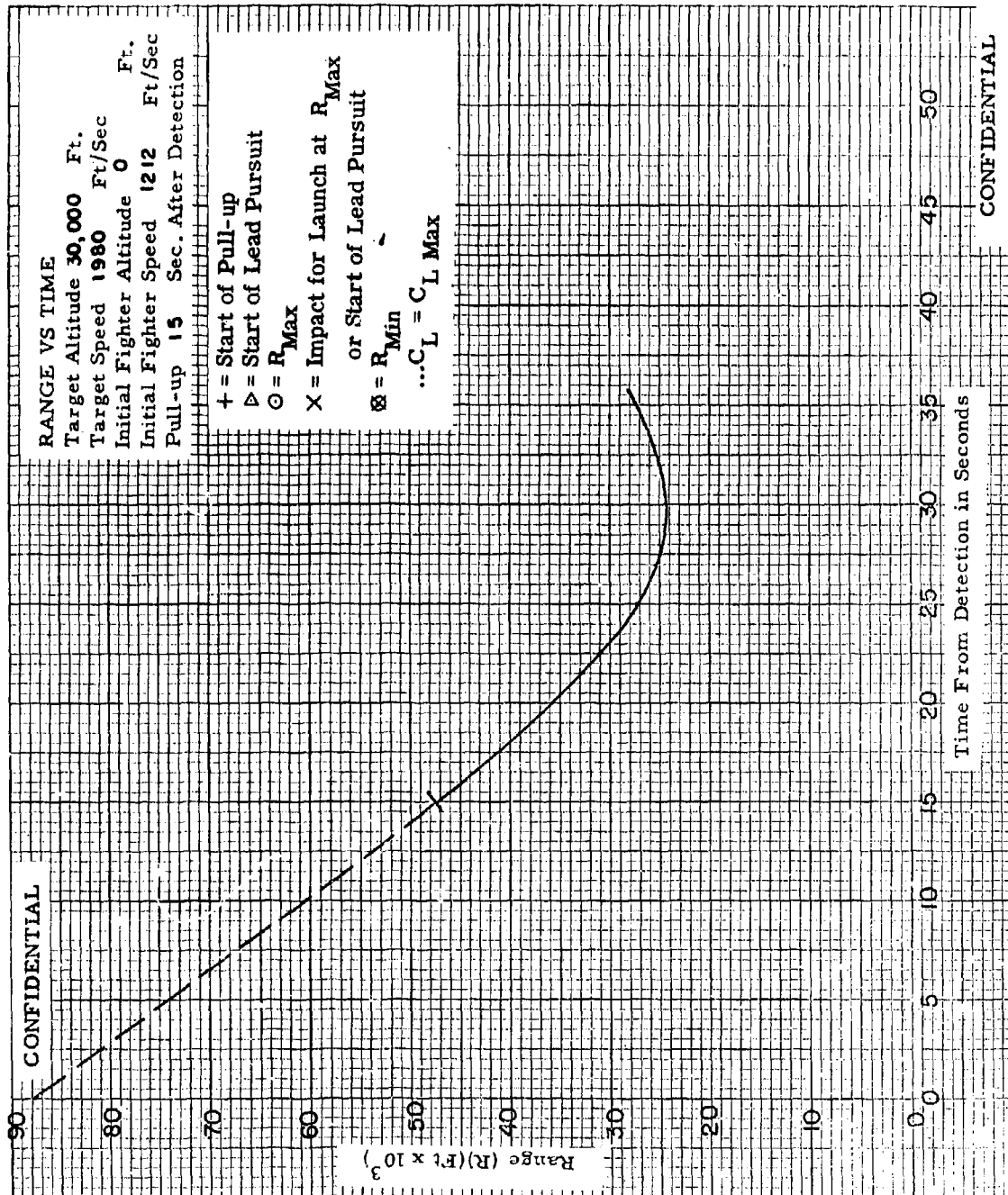
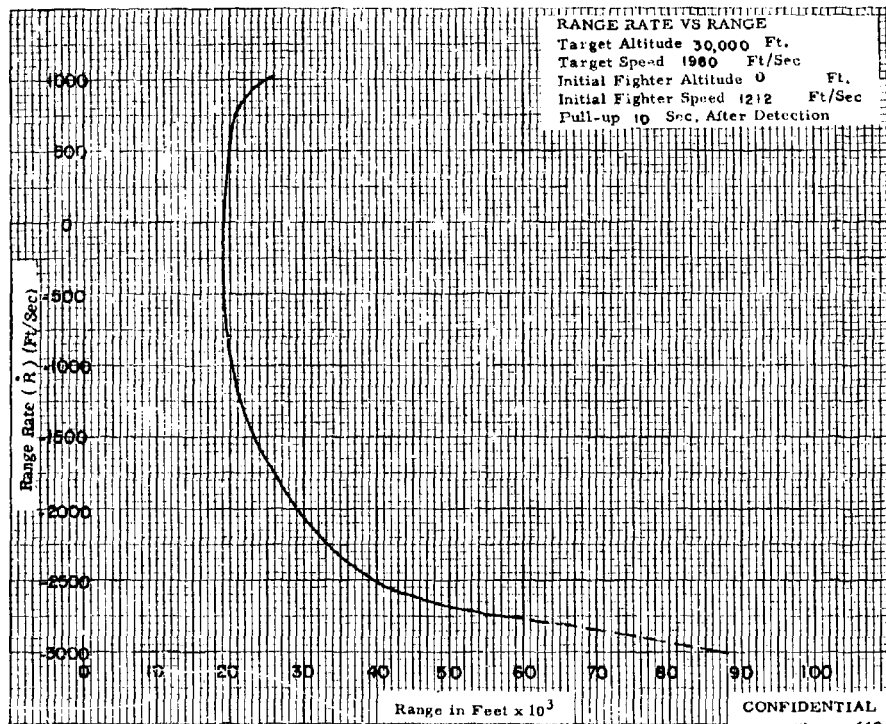
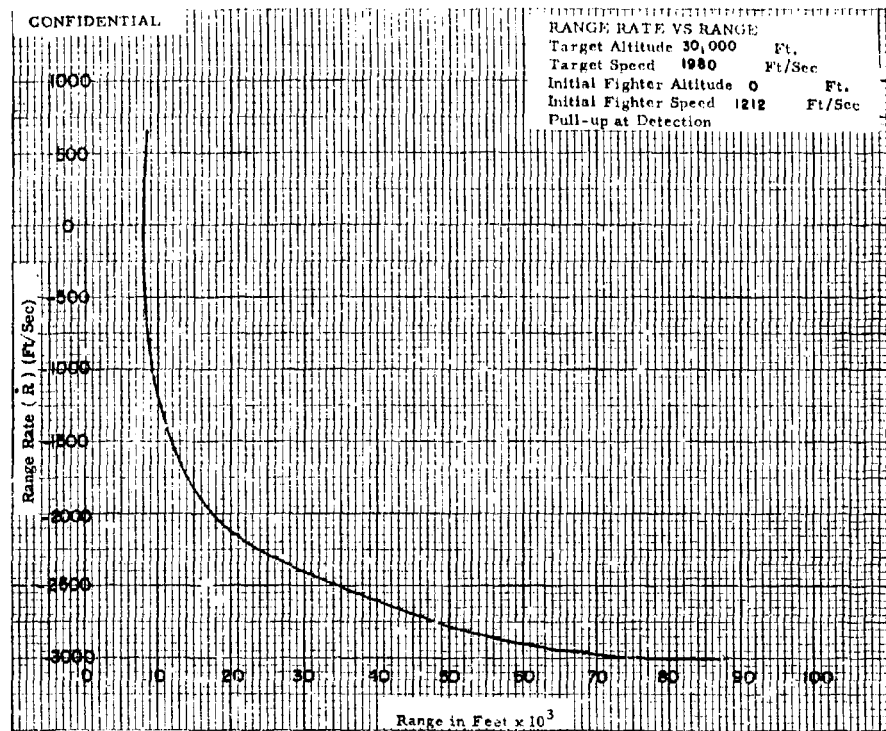


Figure 661



CONFIDENTIAL
 Figure 662

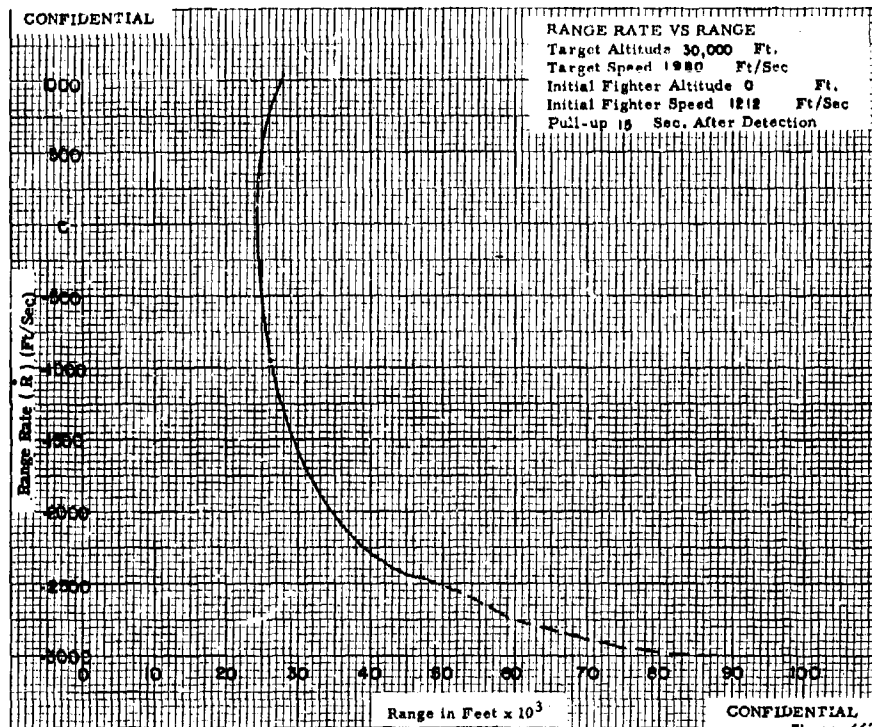


Figure 663

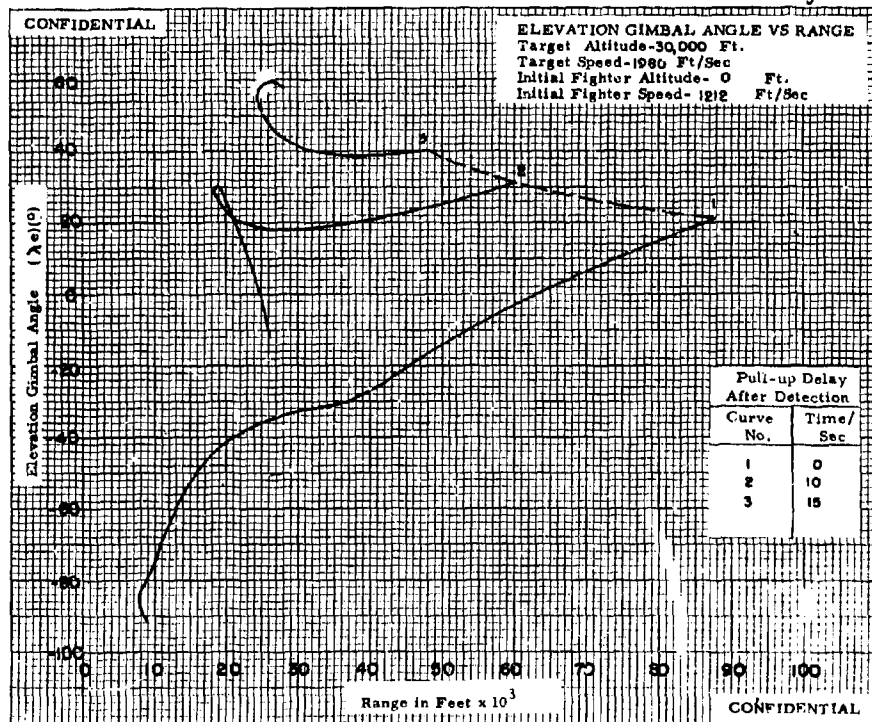


Figure 664

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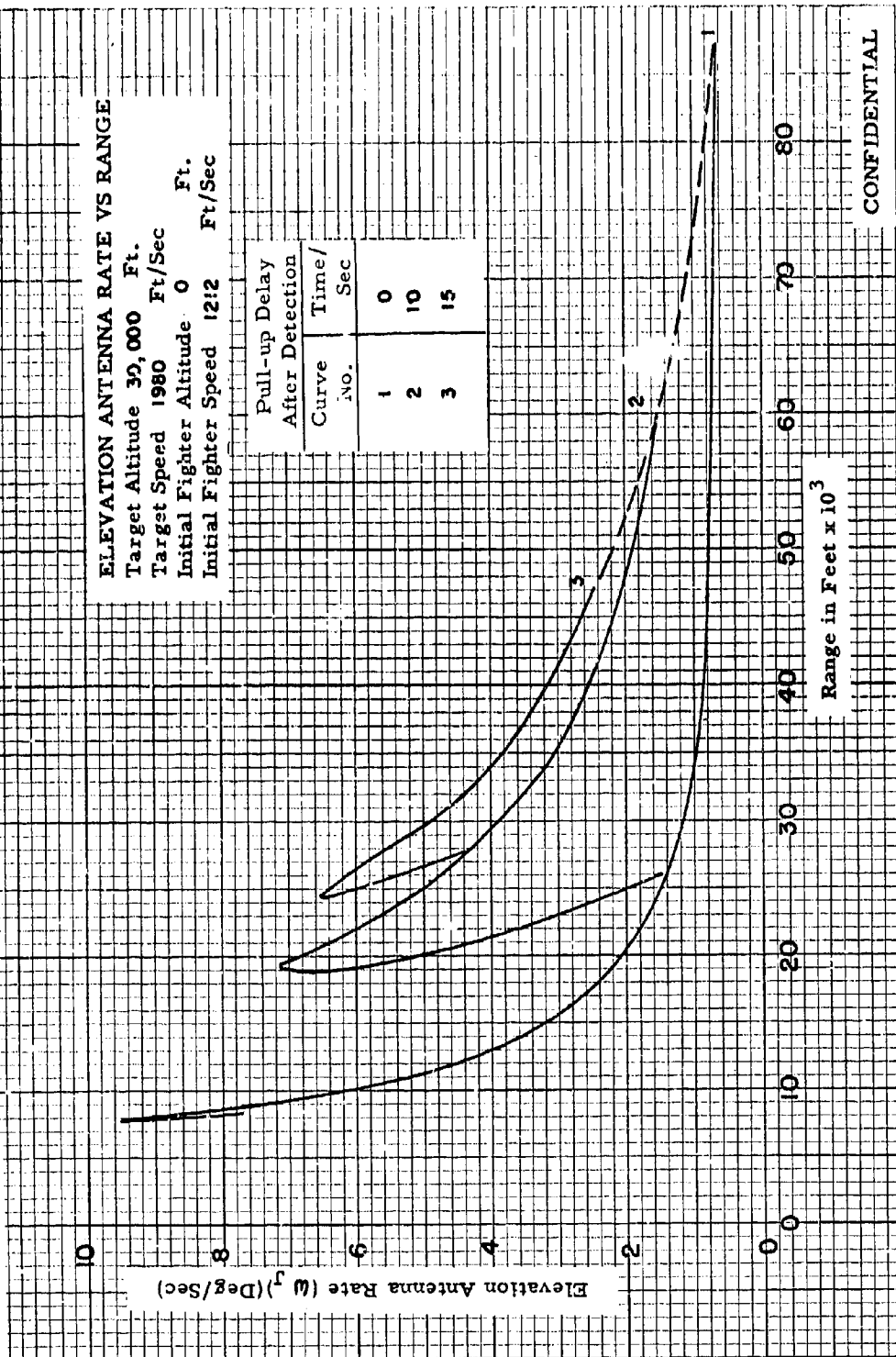
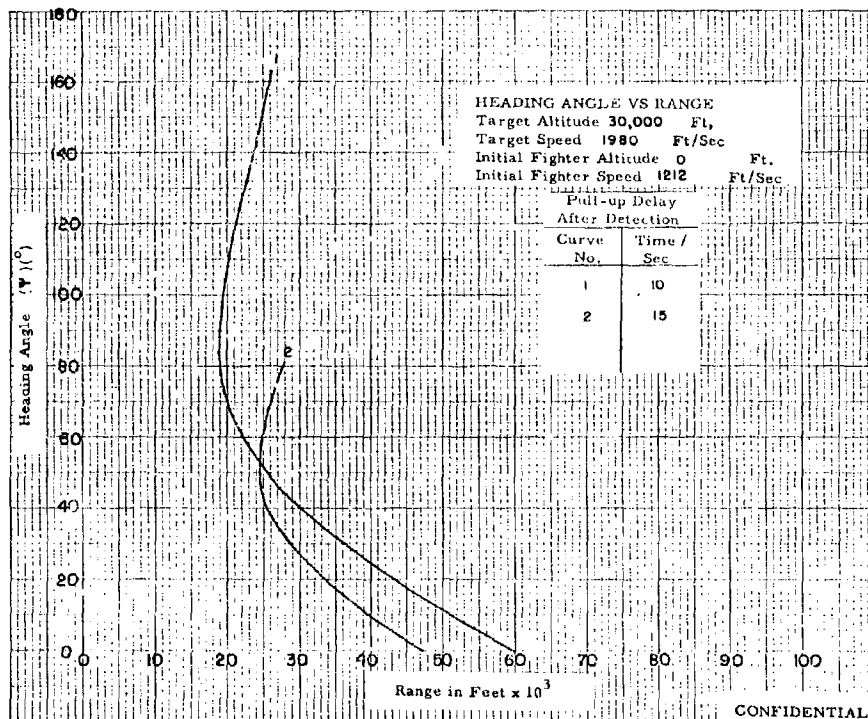
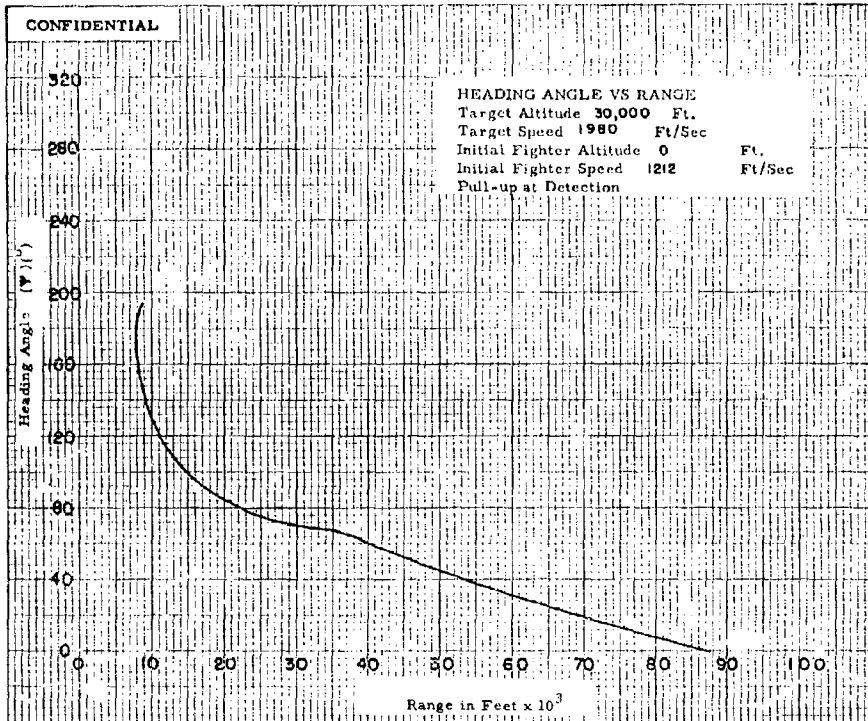


Figure 665

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CONFIDENTIAL
 Figure 666

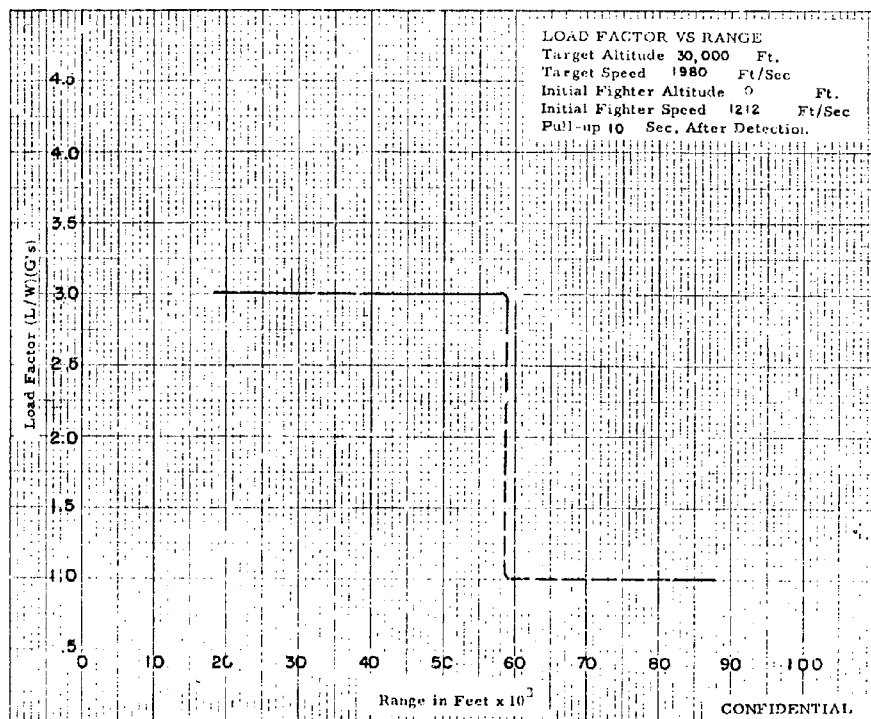
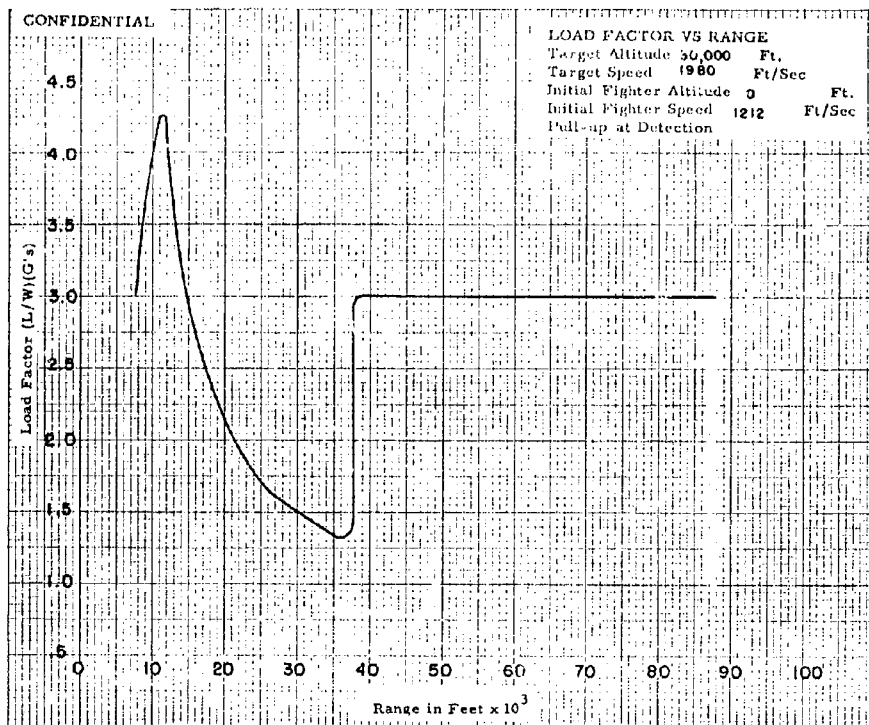
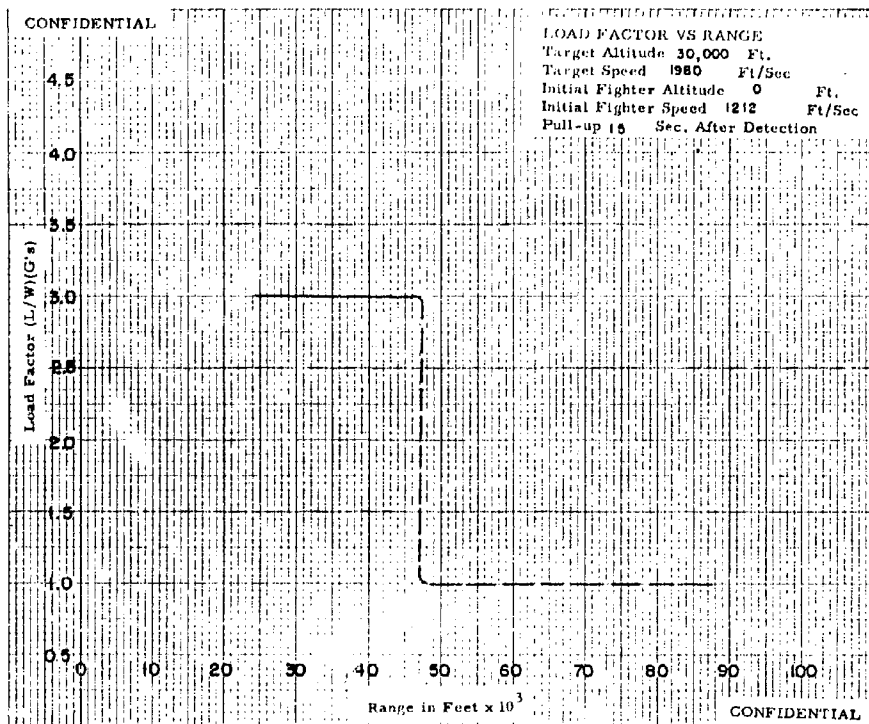
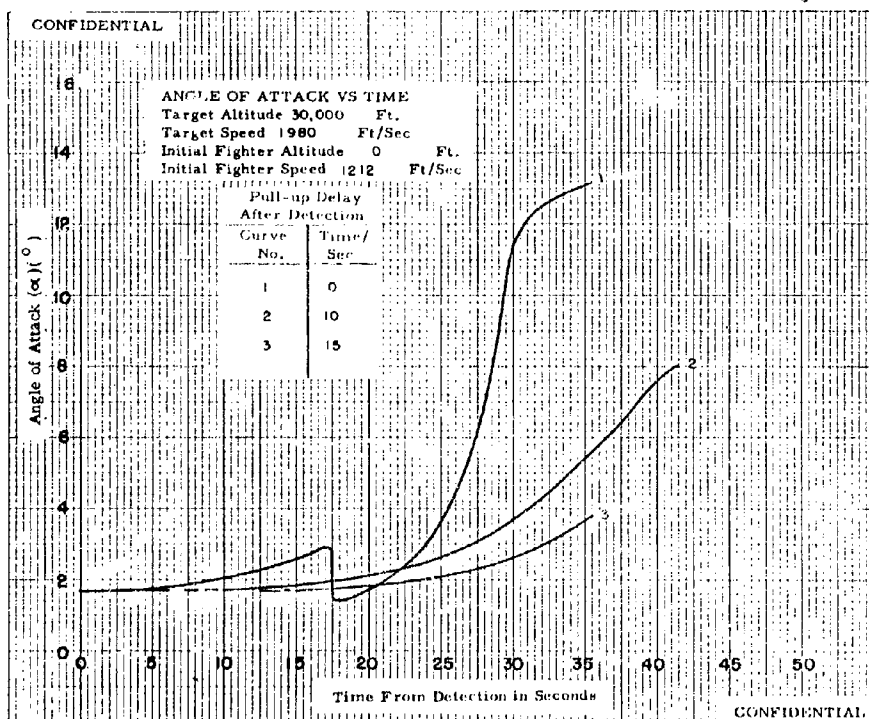


Figure 6C7



CONFIDENTIAL
Figure 668



CONFIDENTIAL
Figure 669

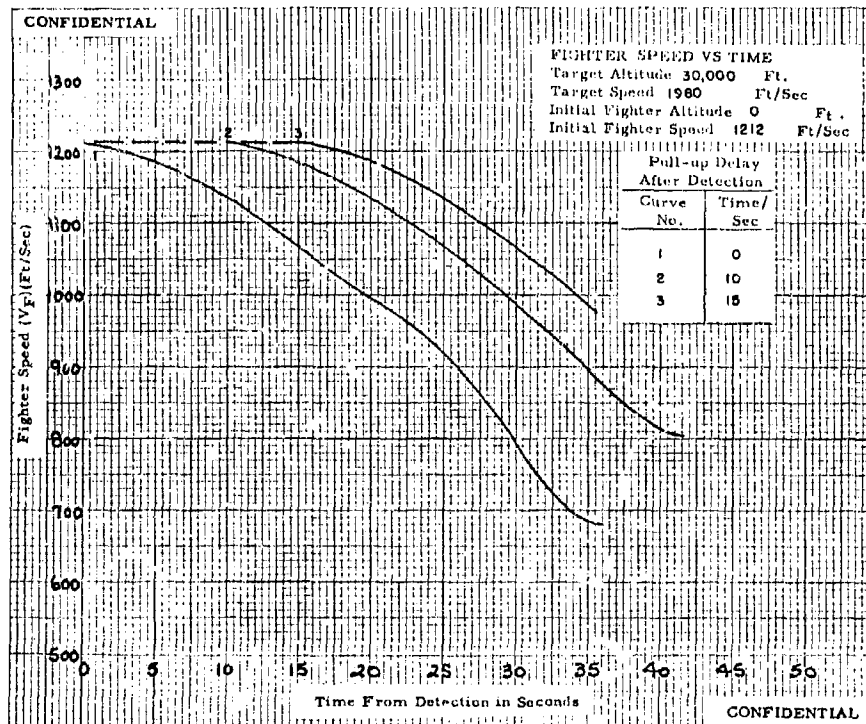


Figure 670

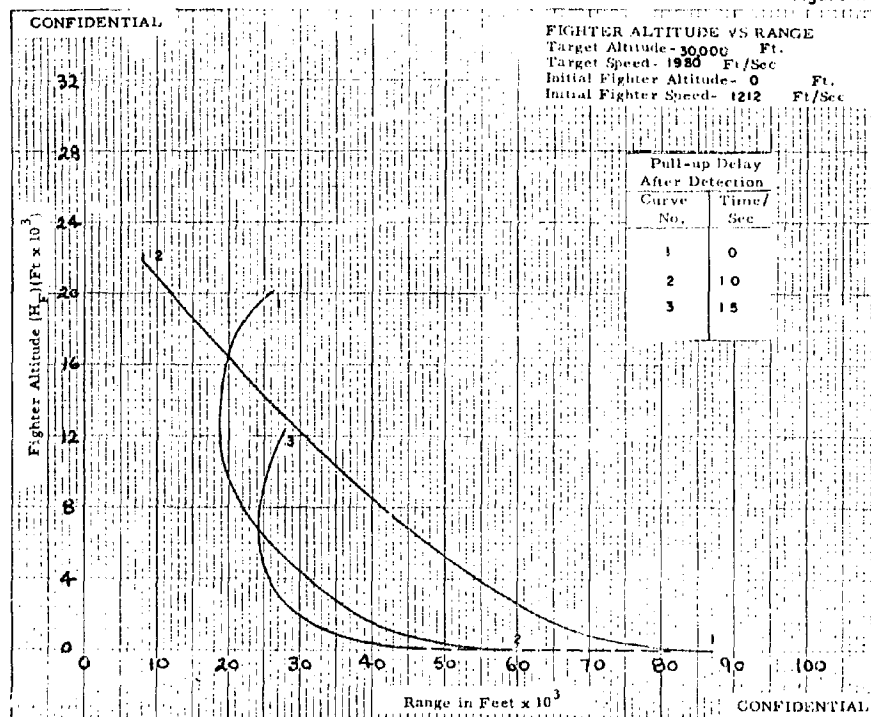
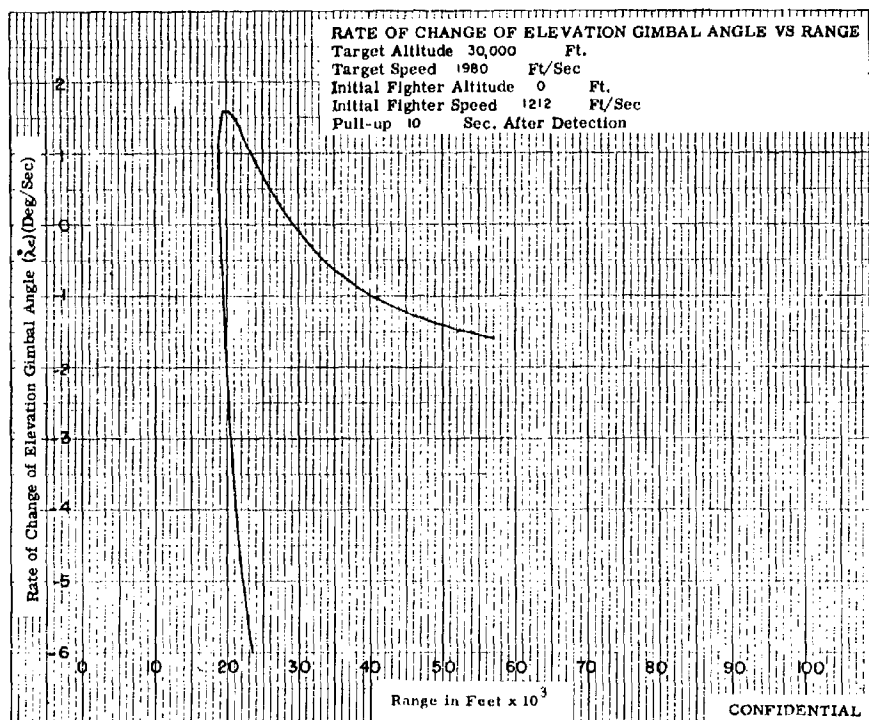
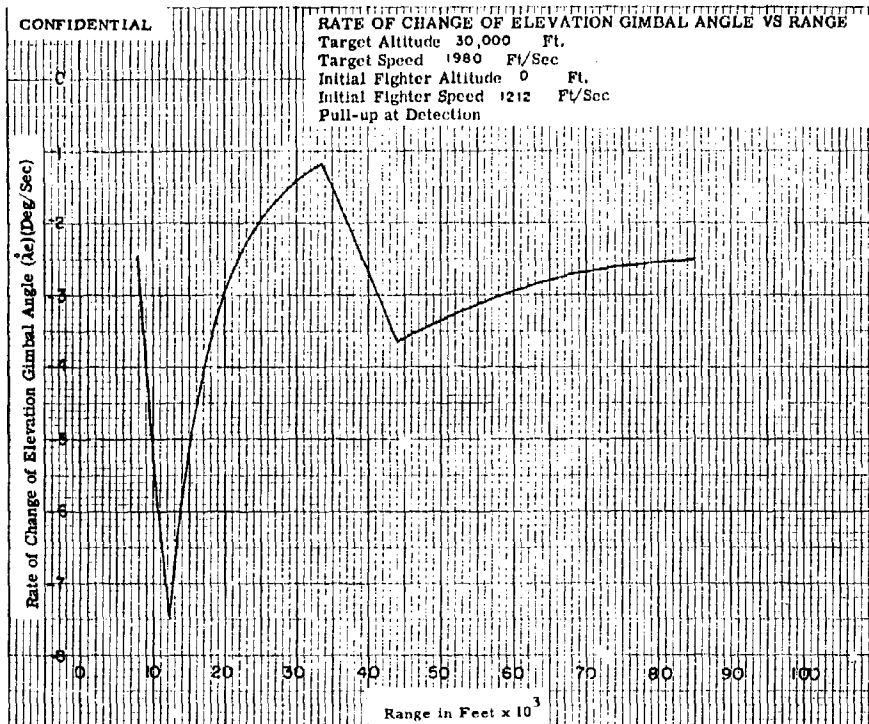


Figure 671

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Figure 672

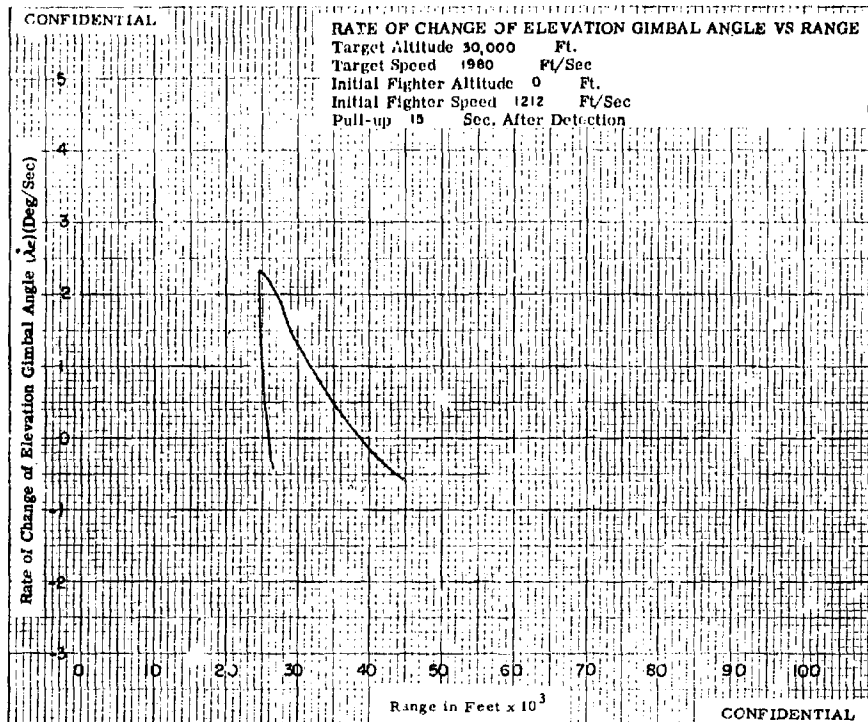


Figure 673

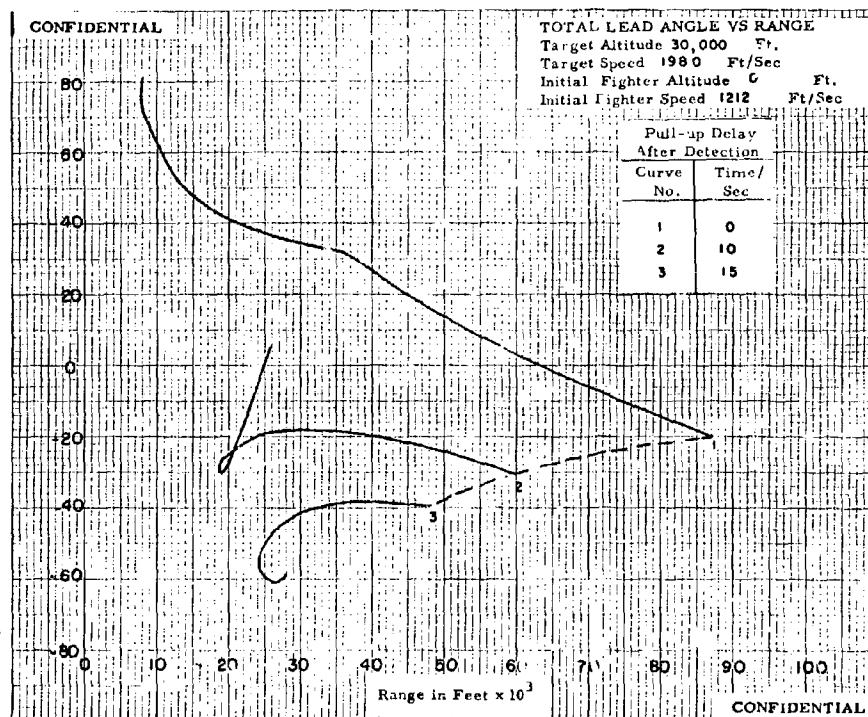
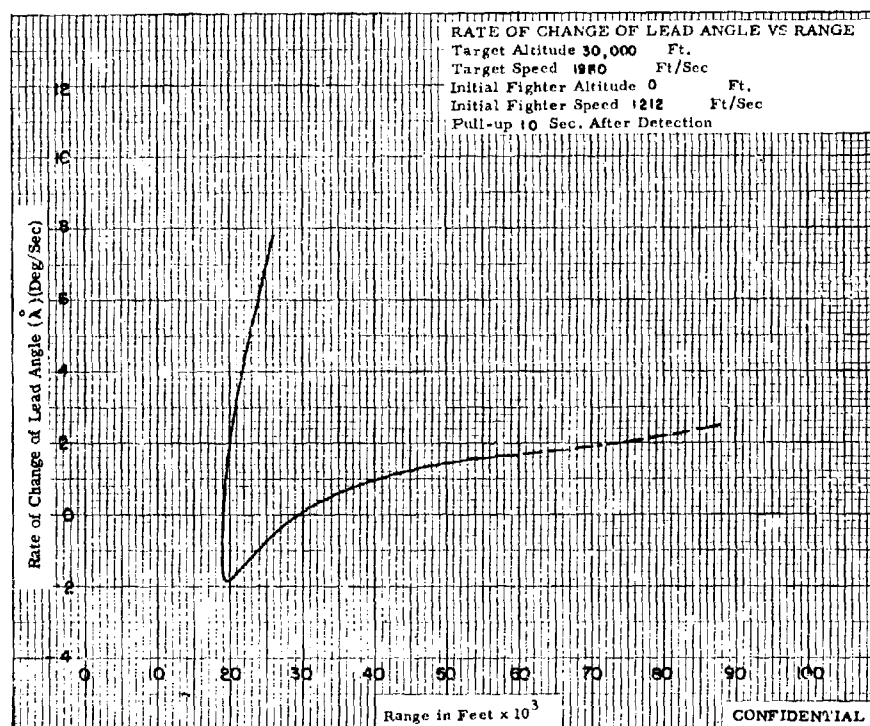
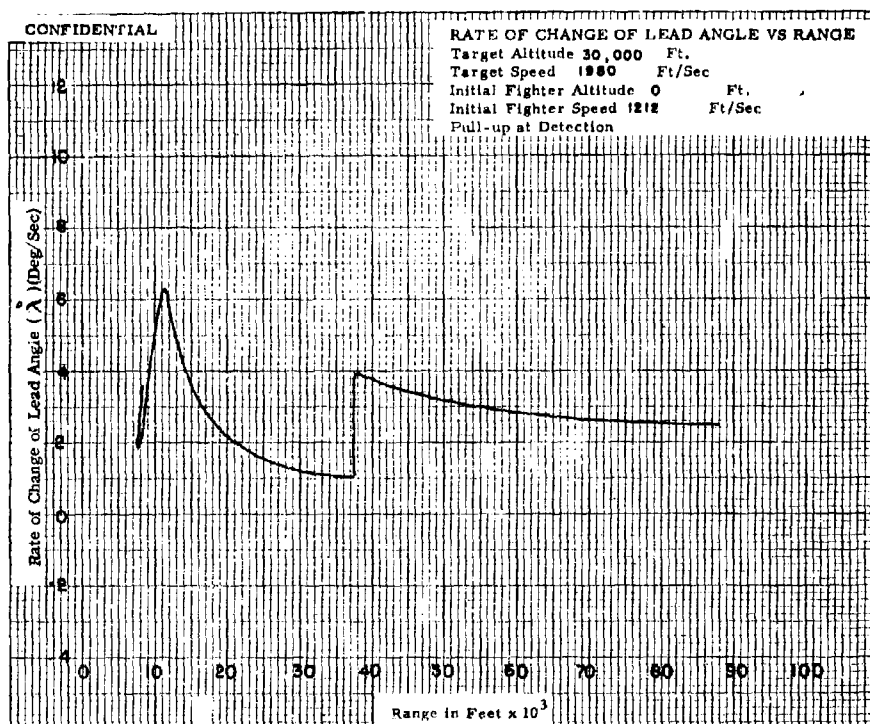


Figure 674



CONFIDENTIAL

Figure 675

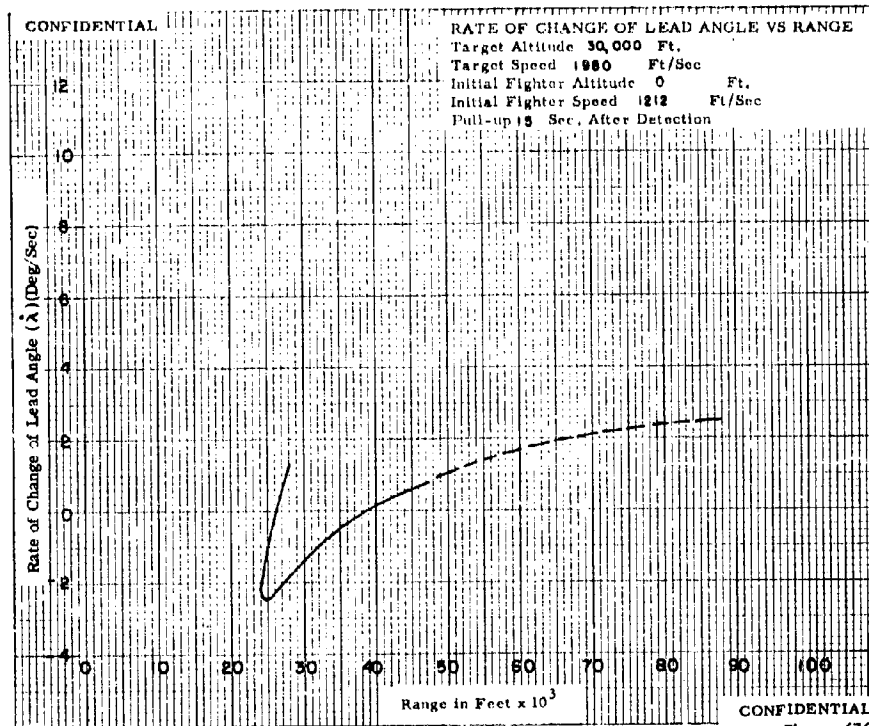


Figure 676

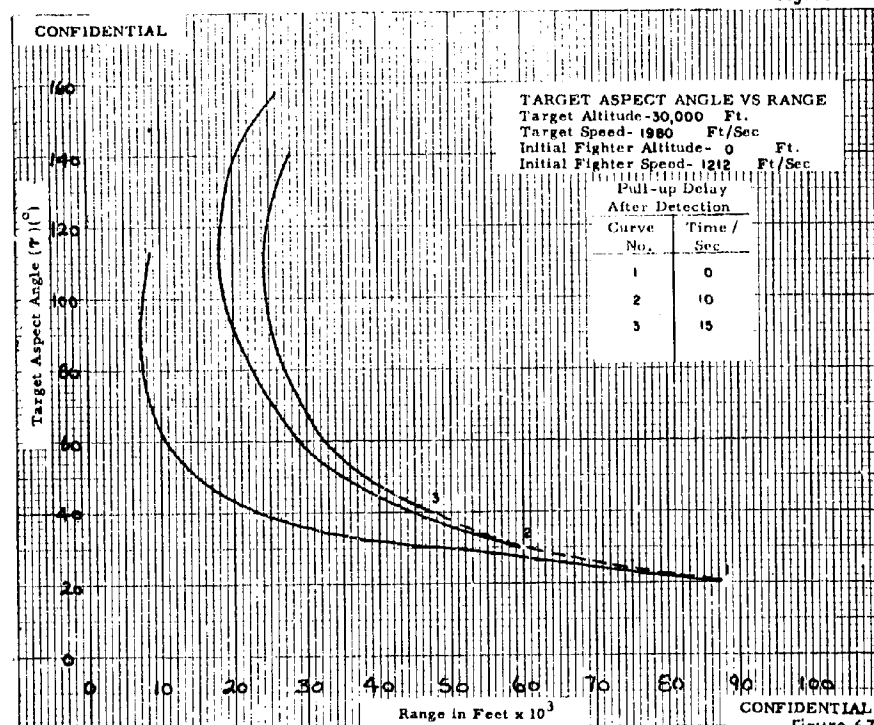
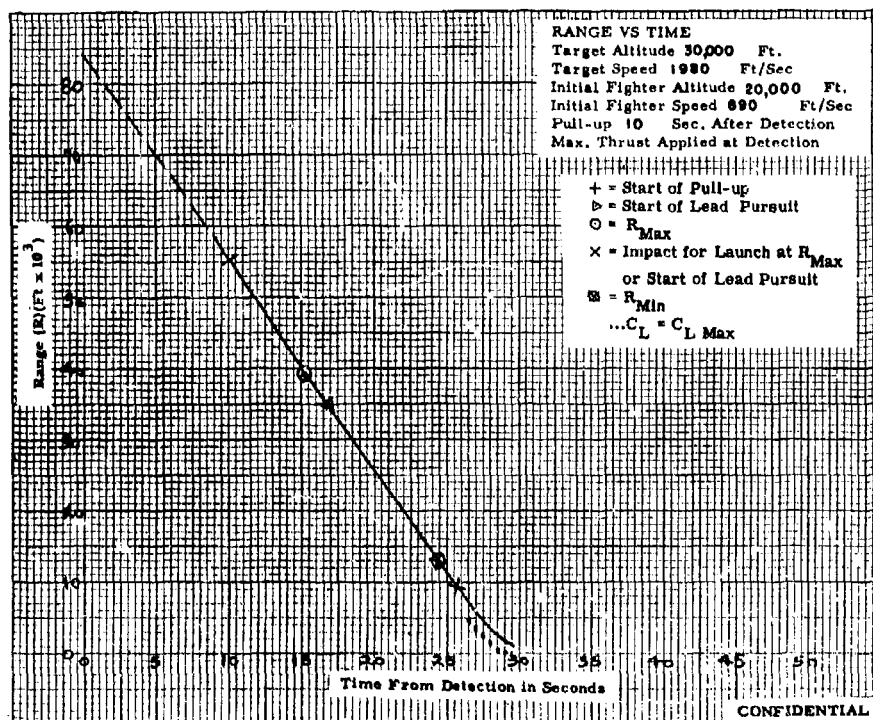
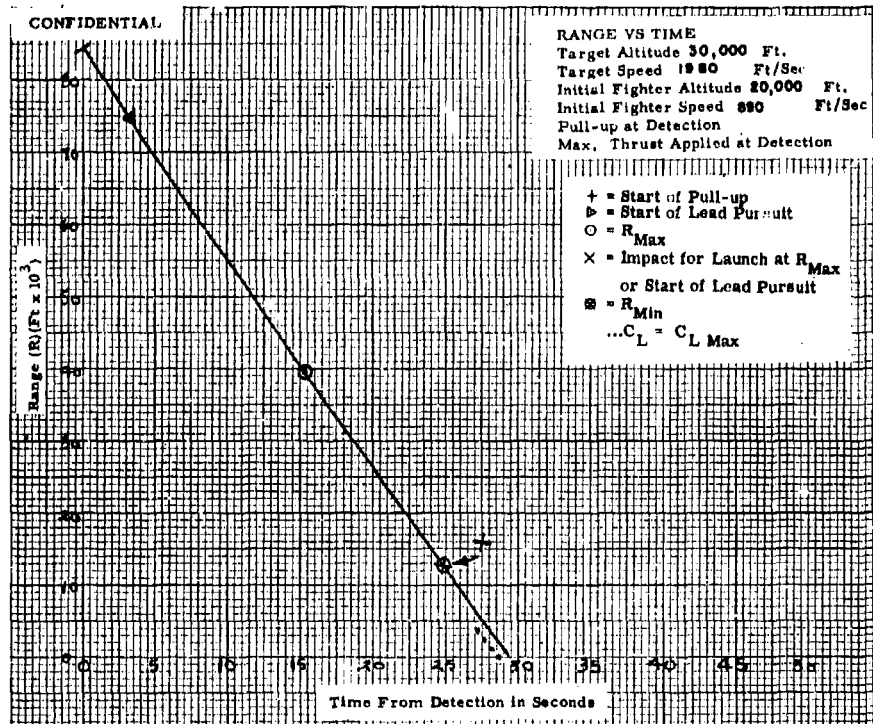


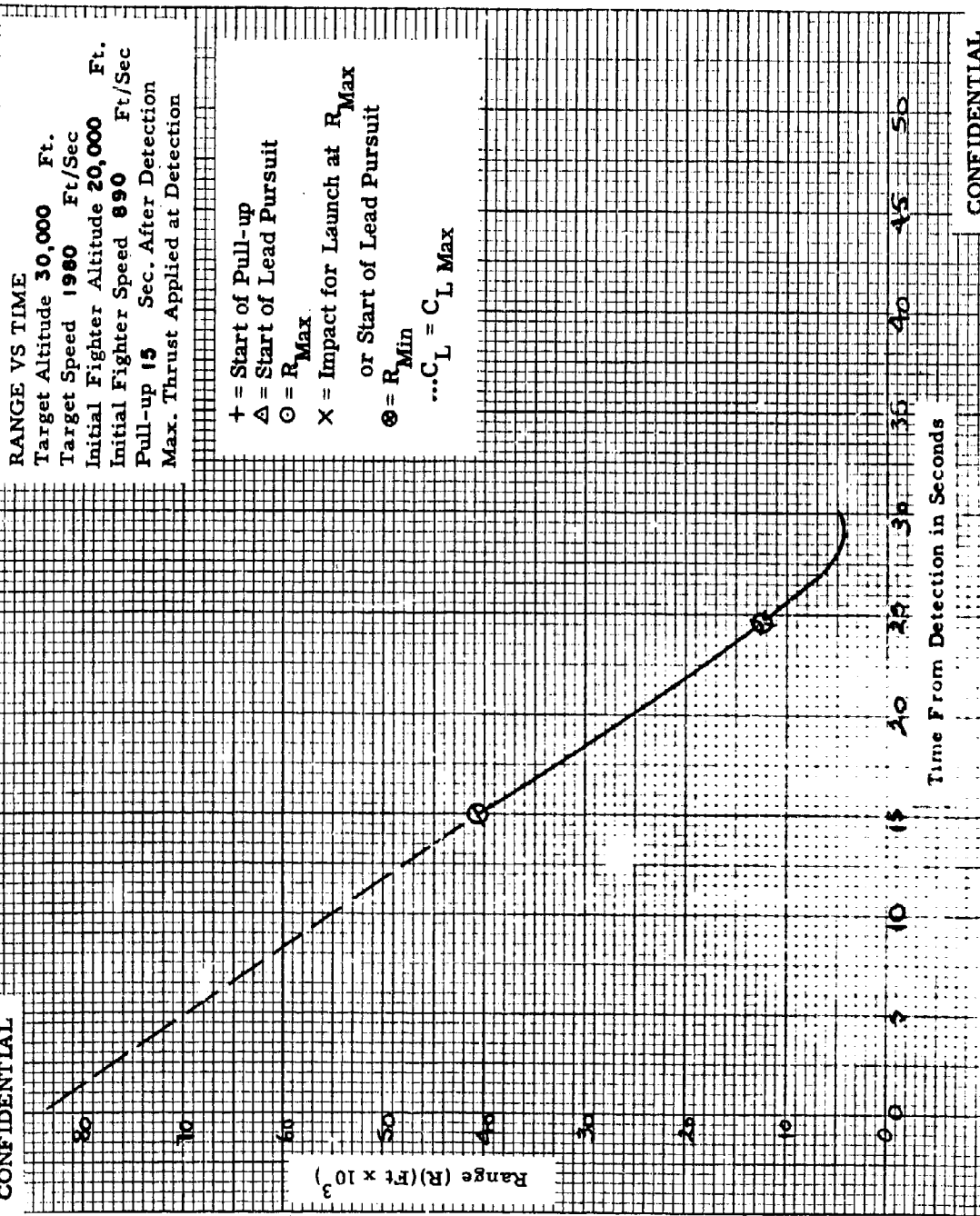
Figure 677



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Figure 678

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Figure 679

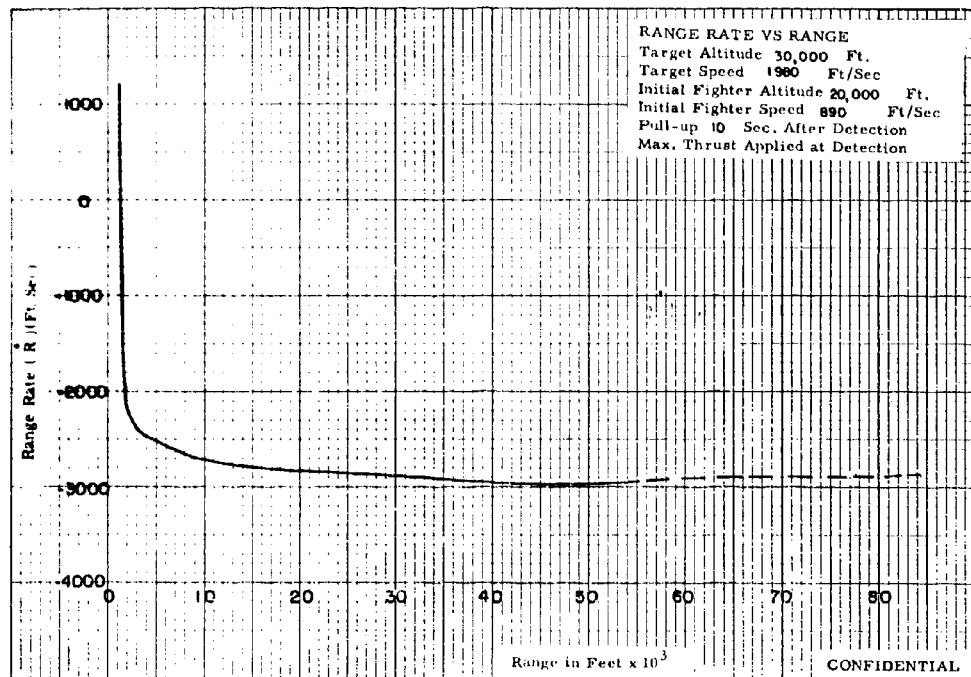
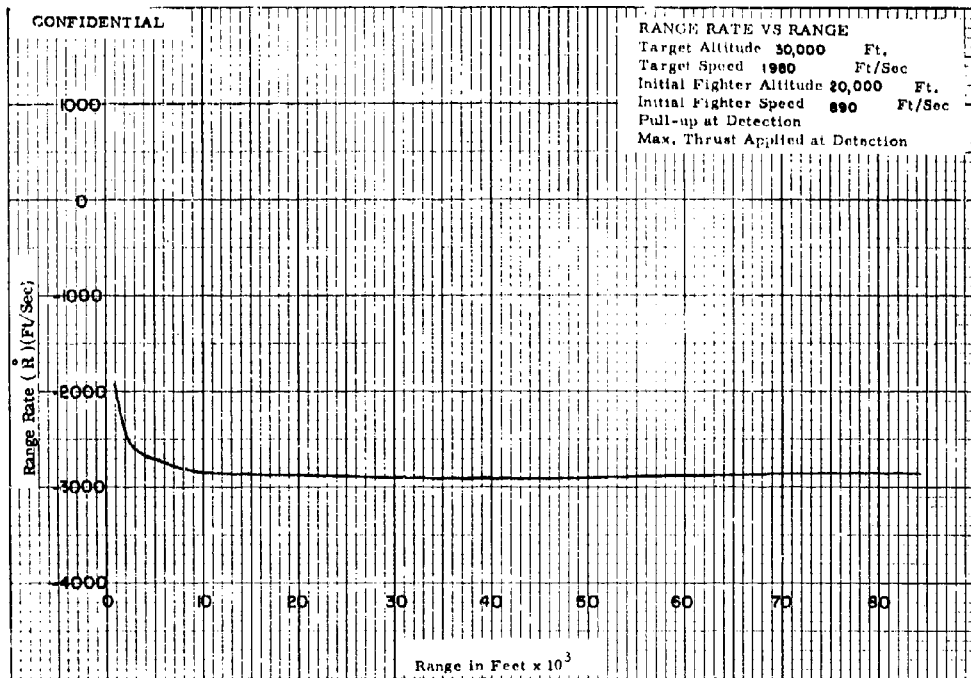


Figure 680

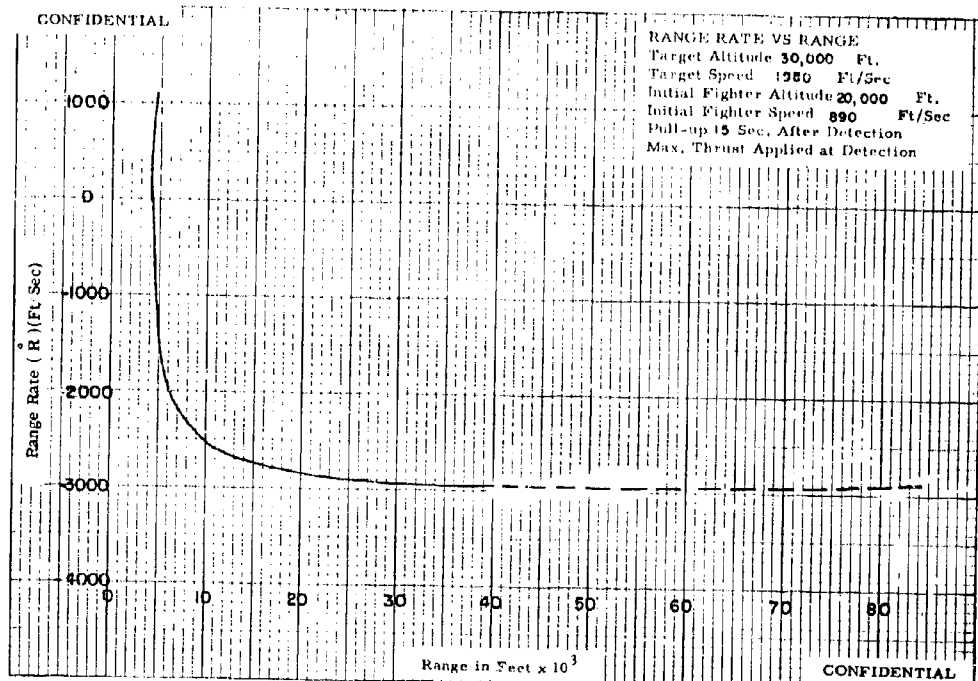


Figure 681

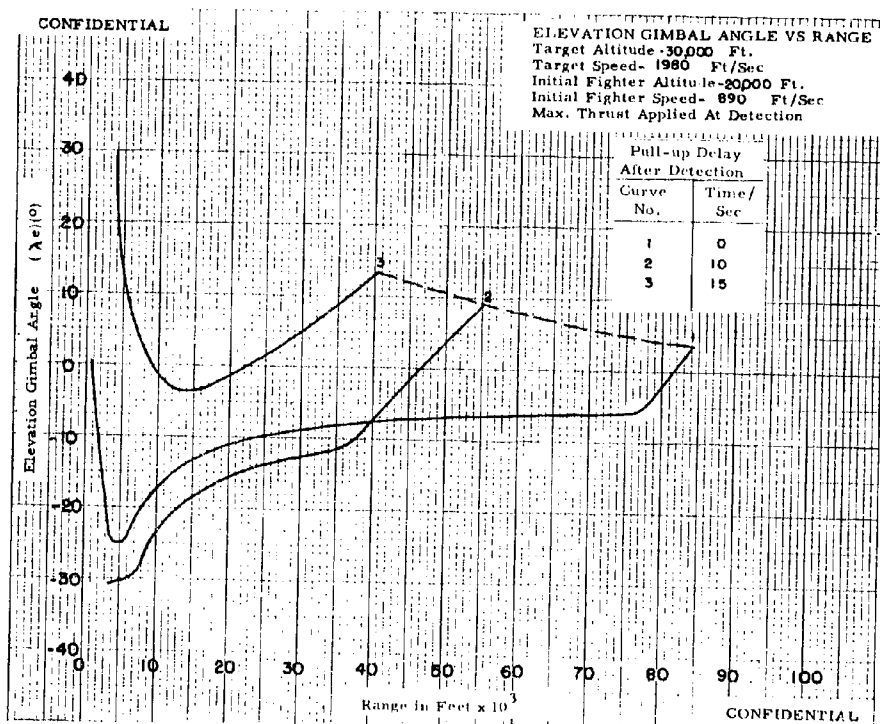
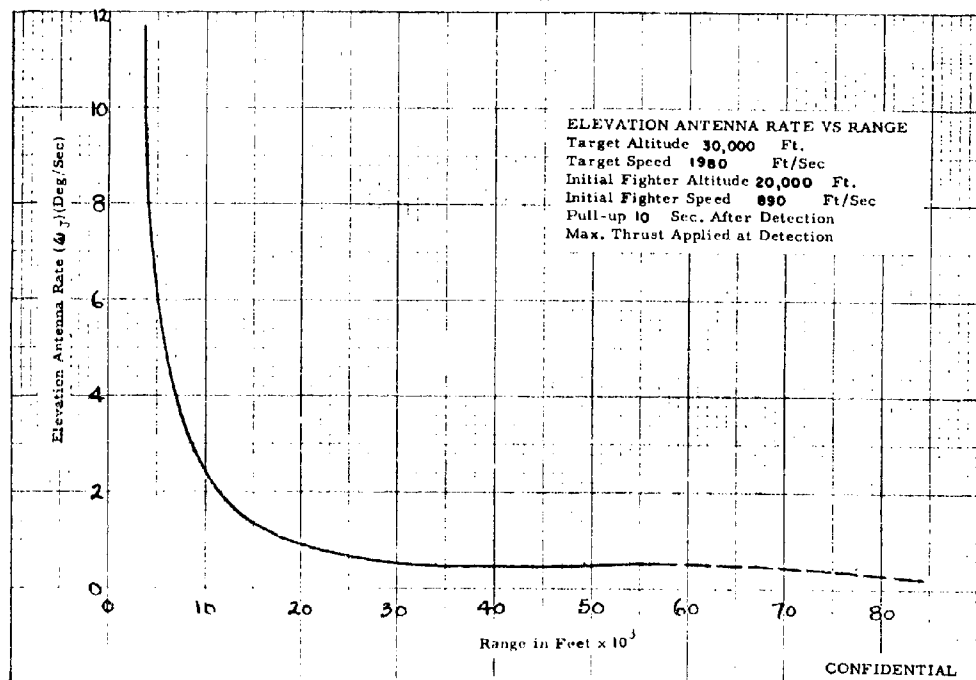
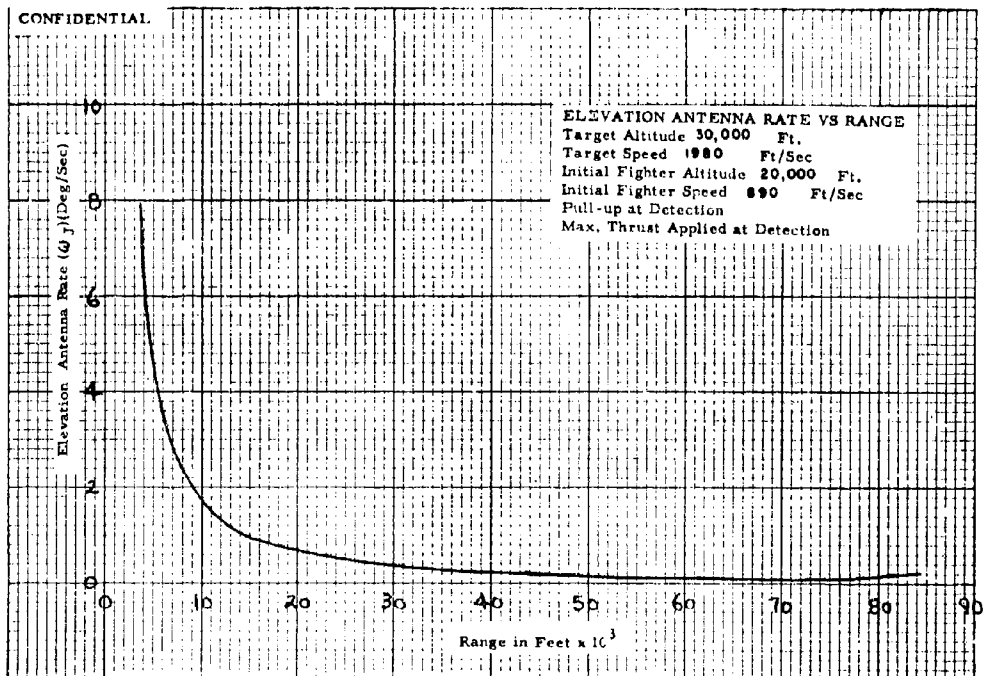


Figure 682



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Figure 683

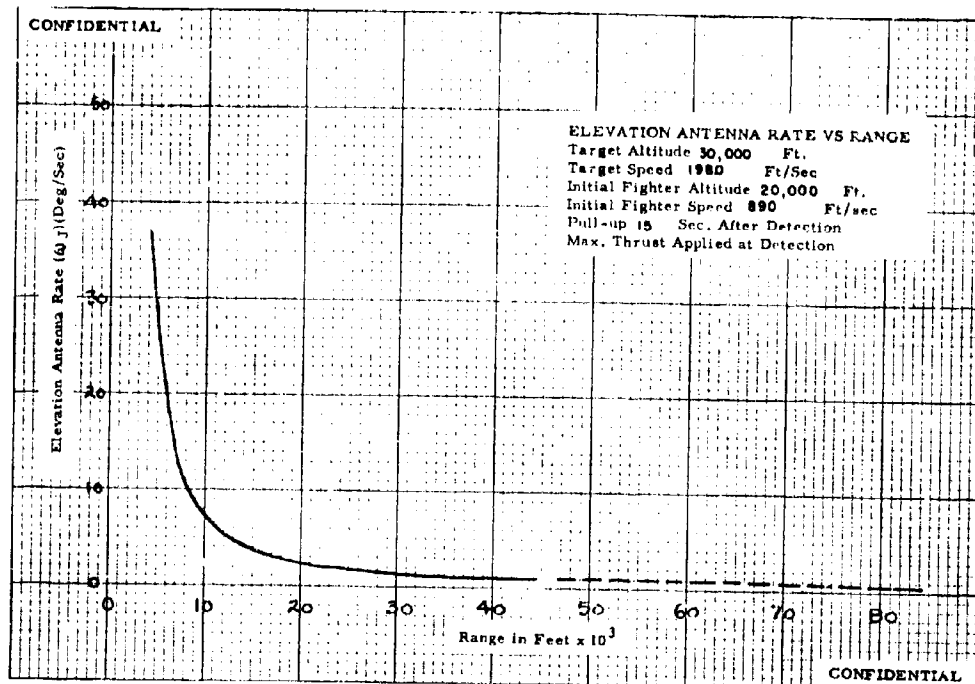


Figure 684

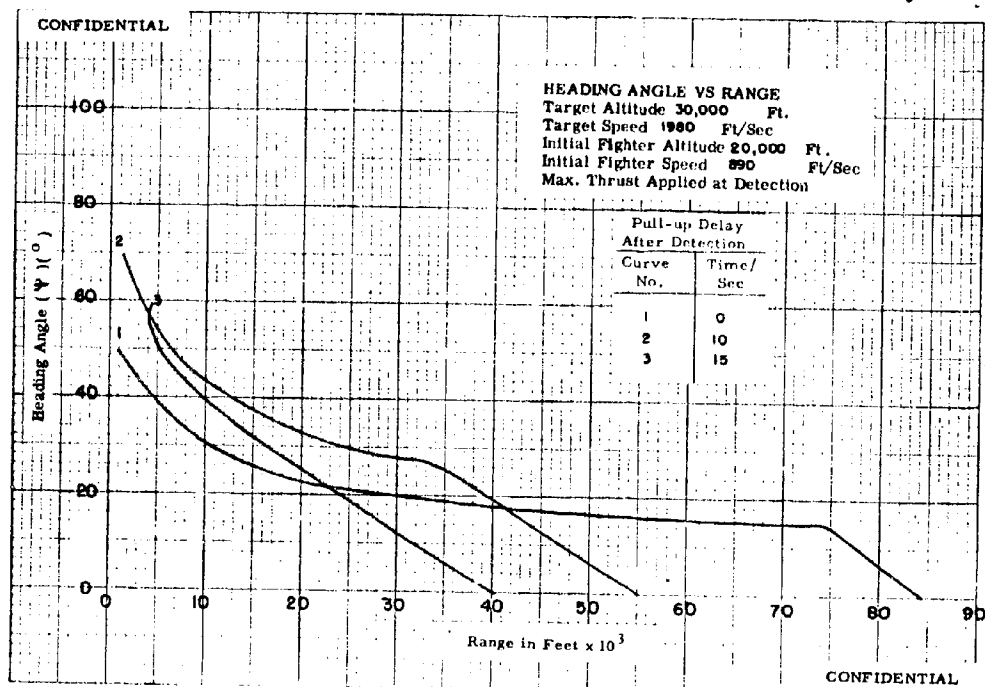


Figure 685

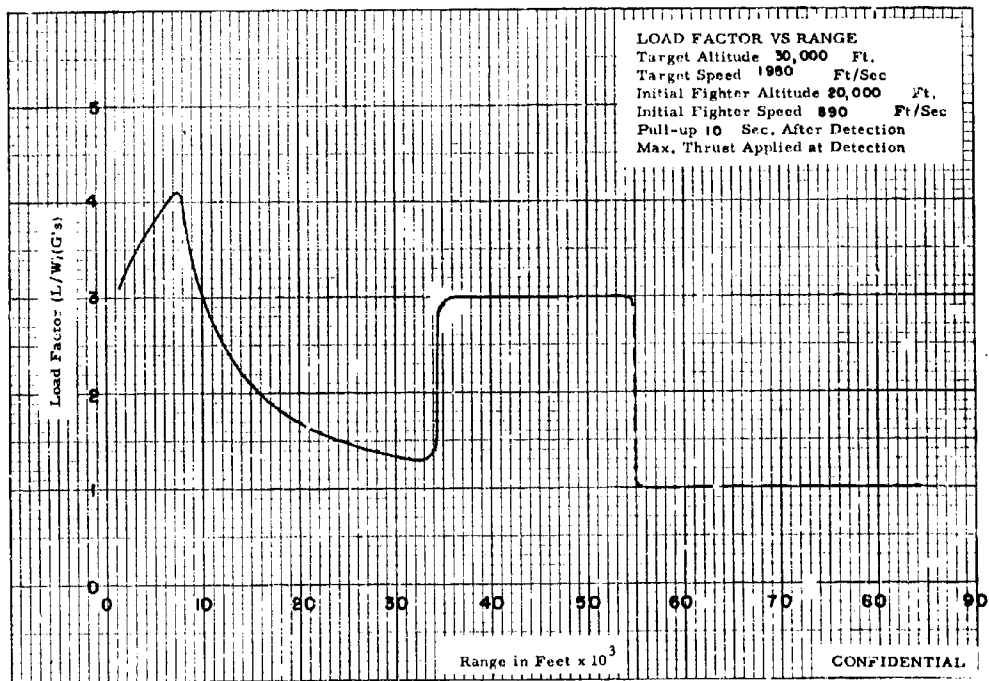
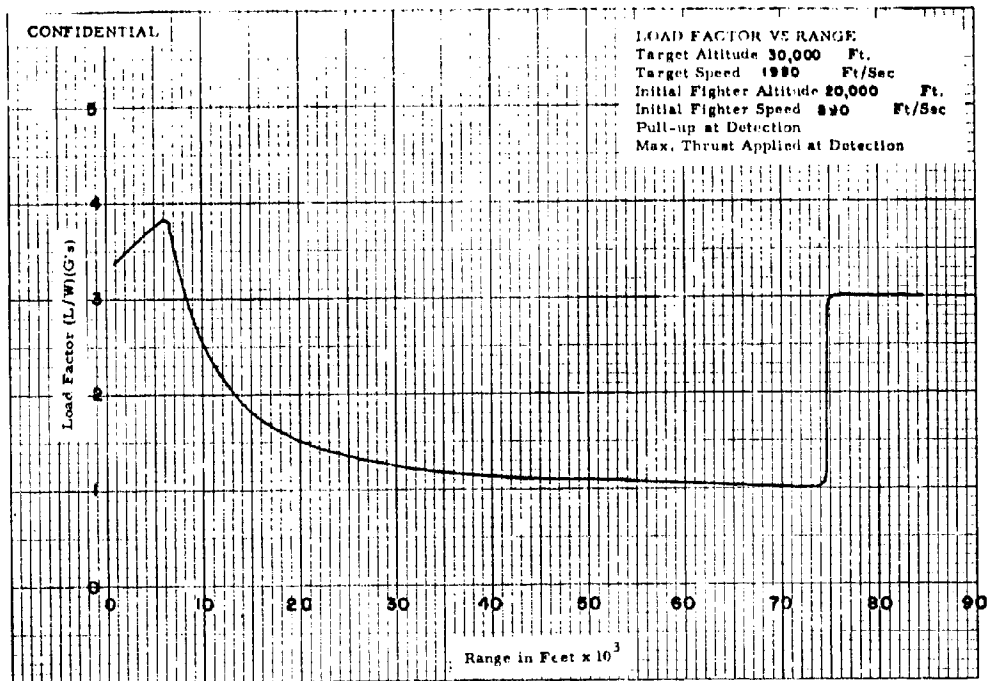


Figure 686

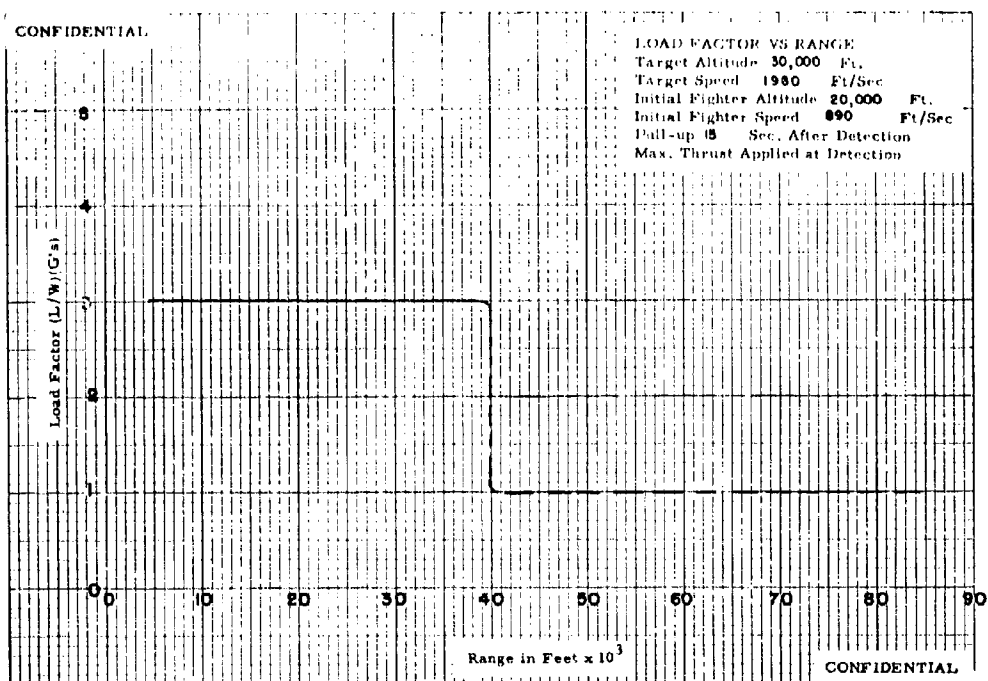


Figure 687

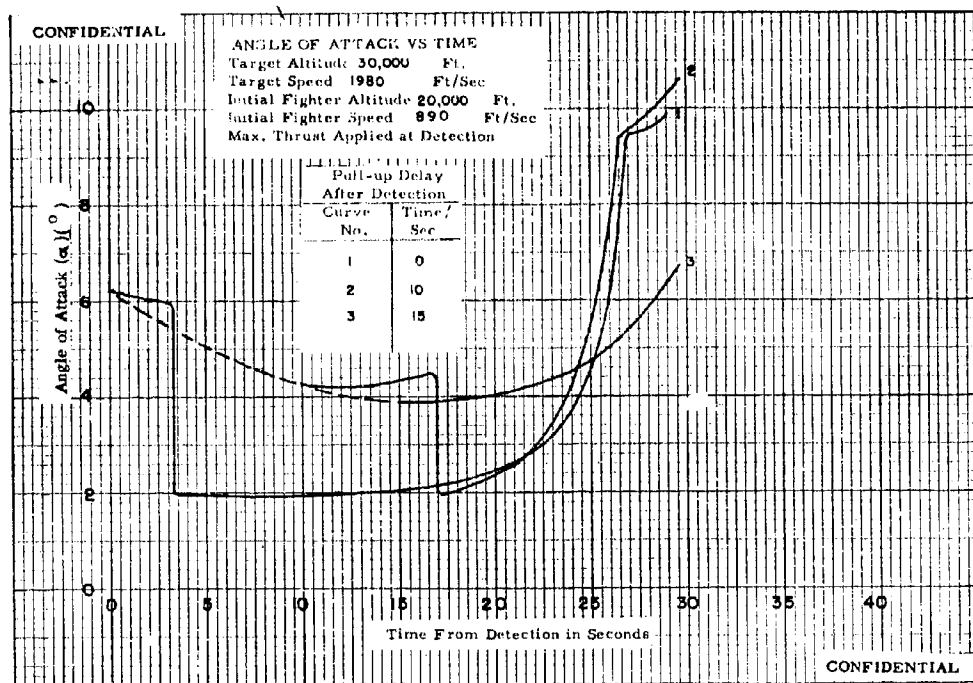


Figure 688

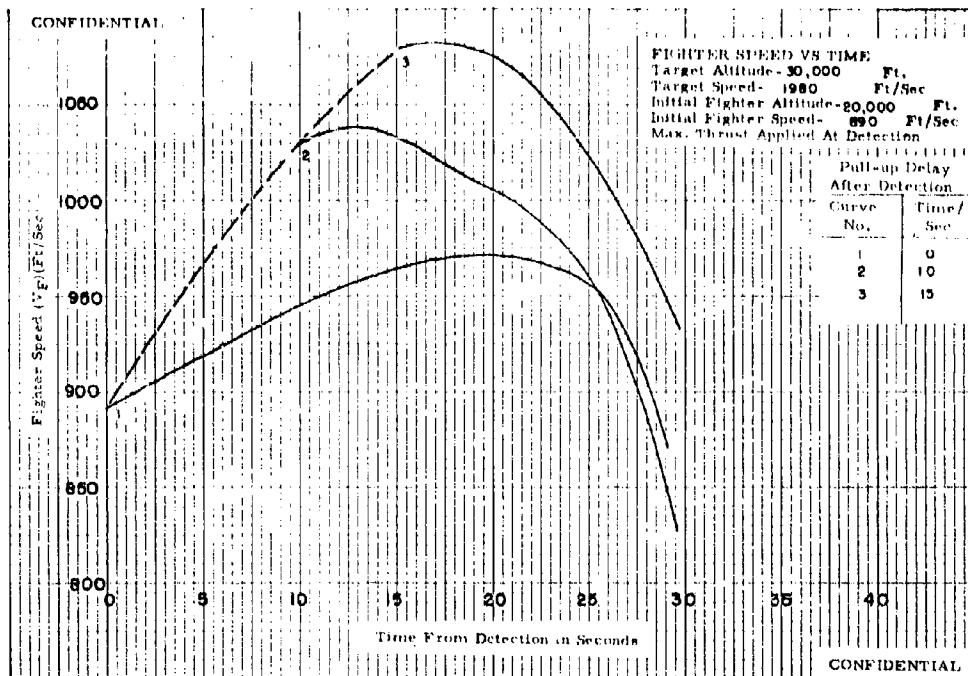


Figure 689

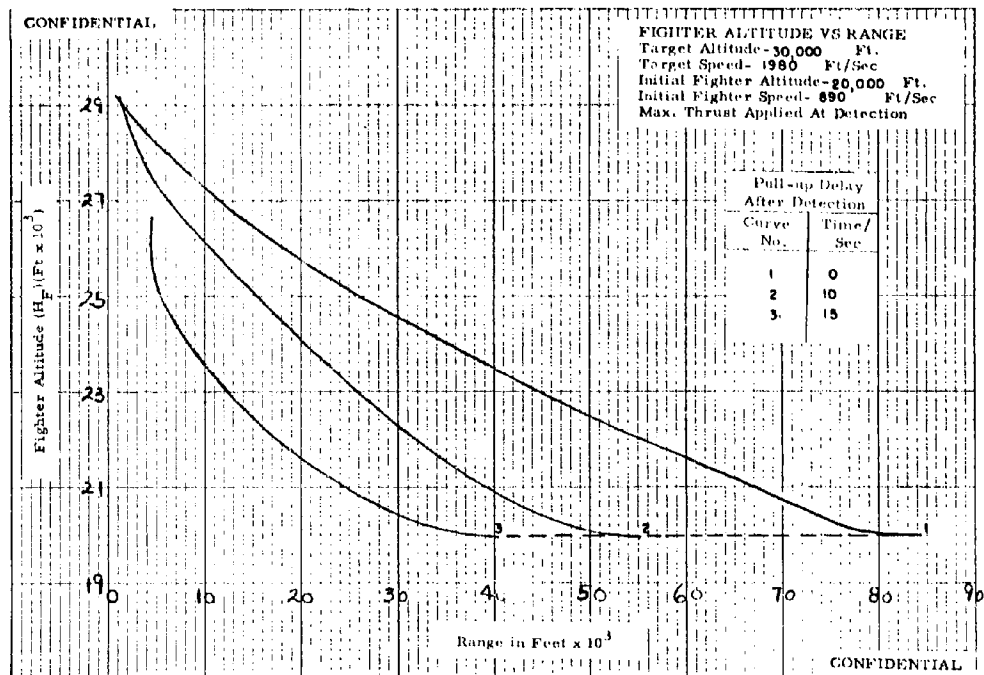


Figure 690

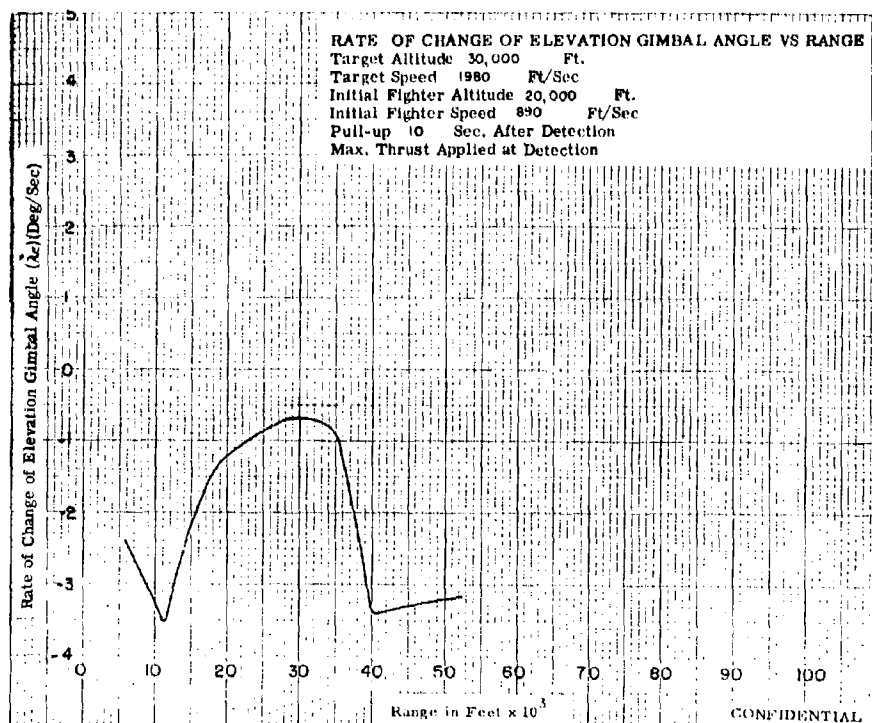
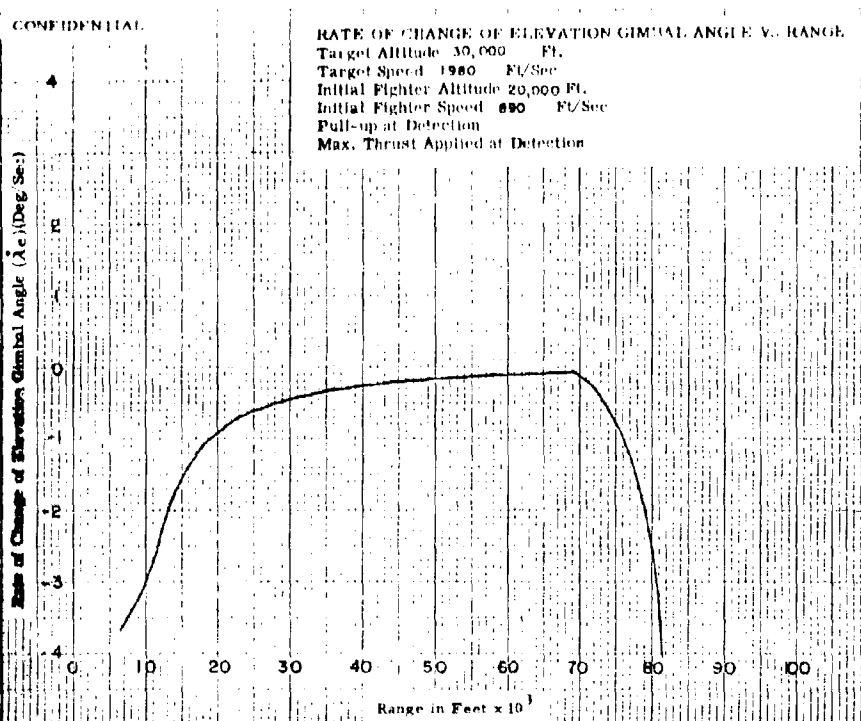


Figure 691

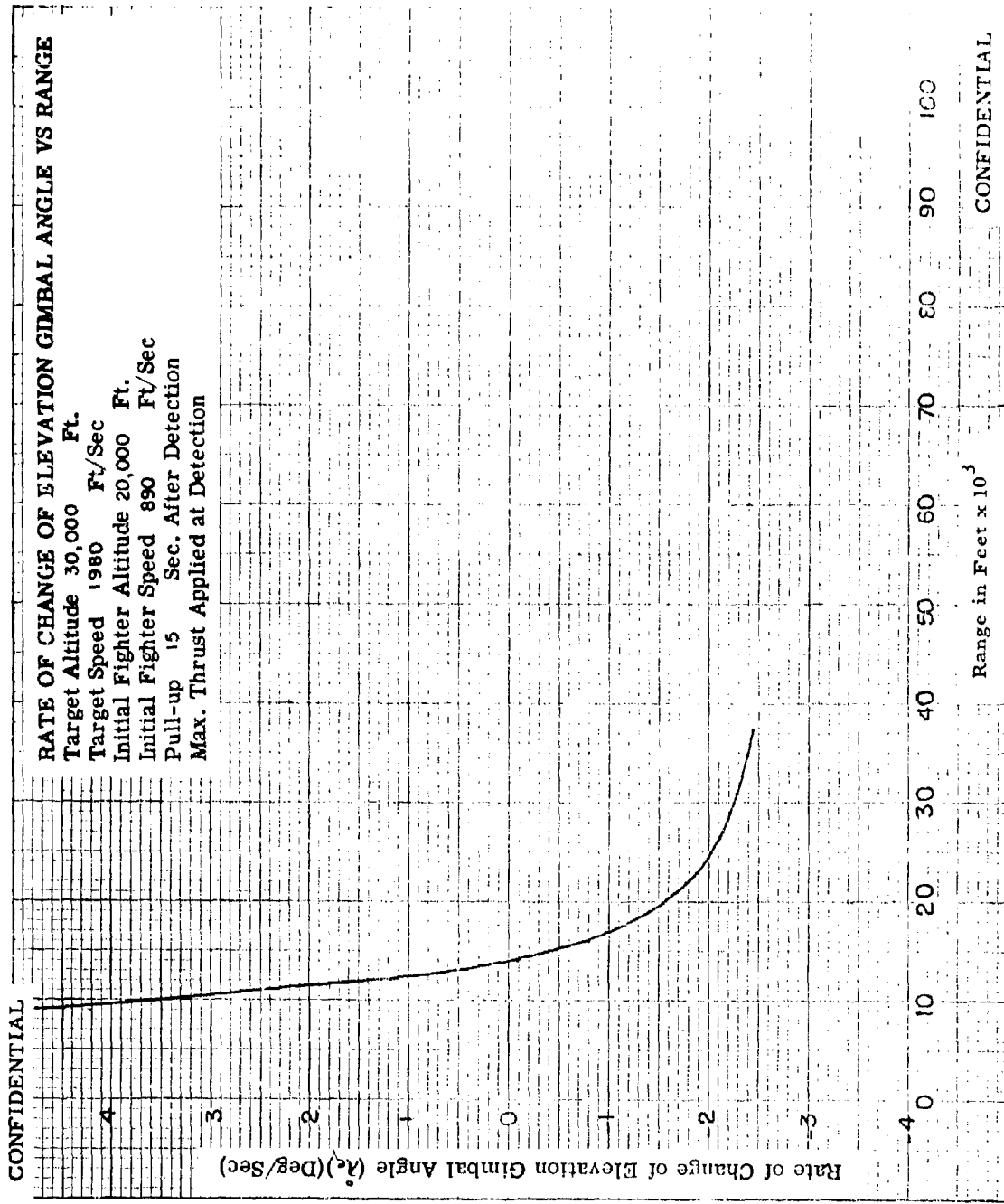
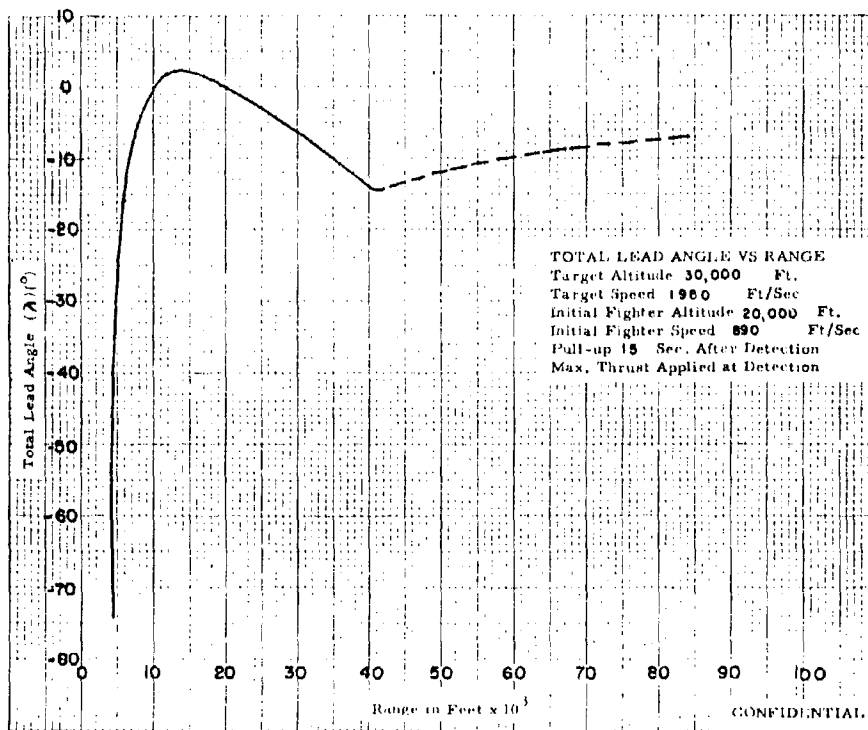
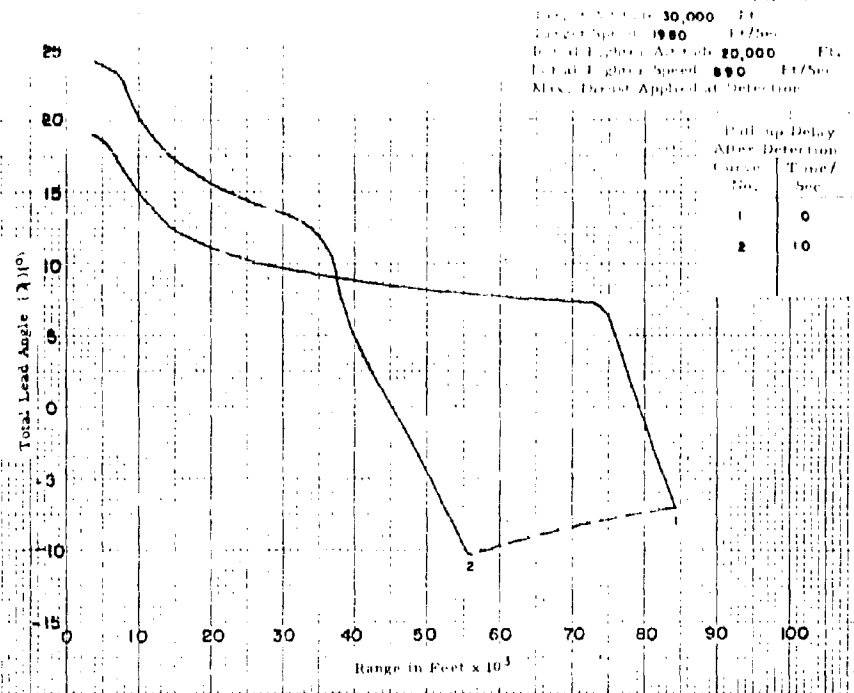


Figure 692

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Figure 693

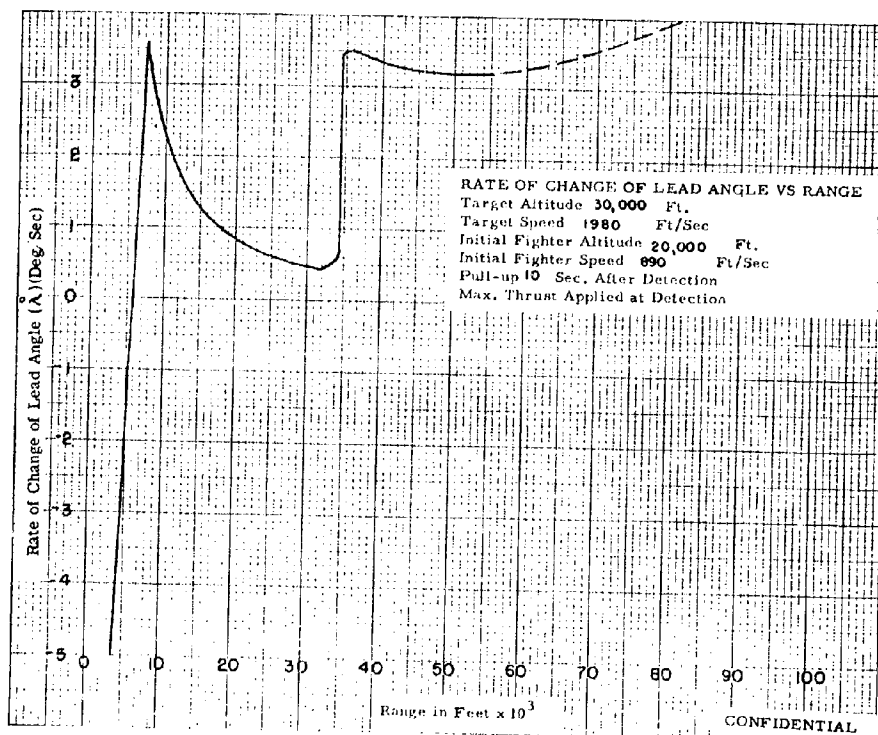
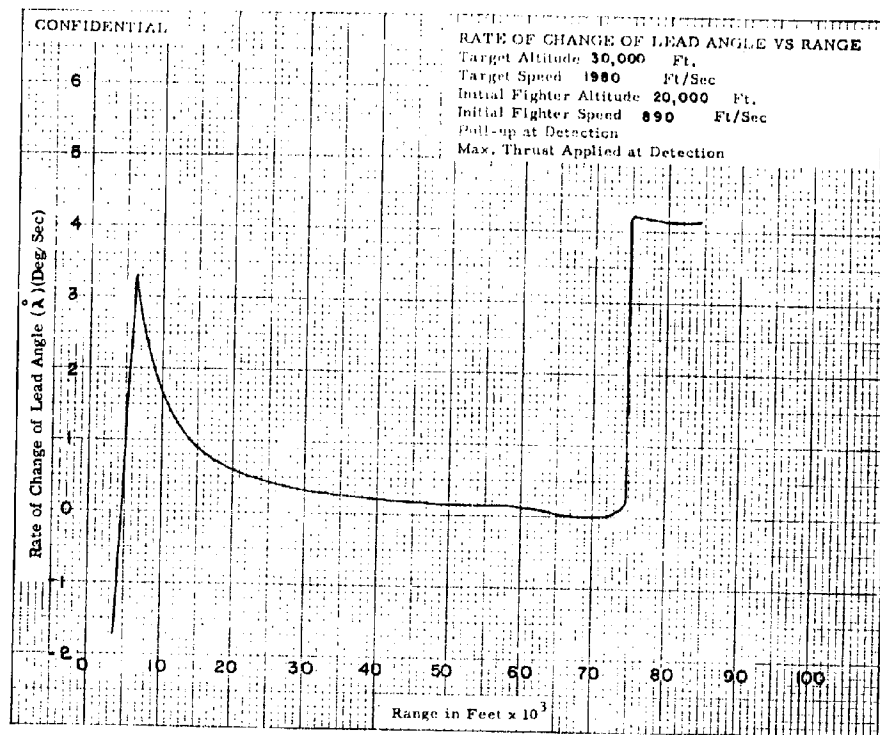


Figure 694

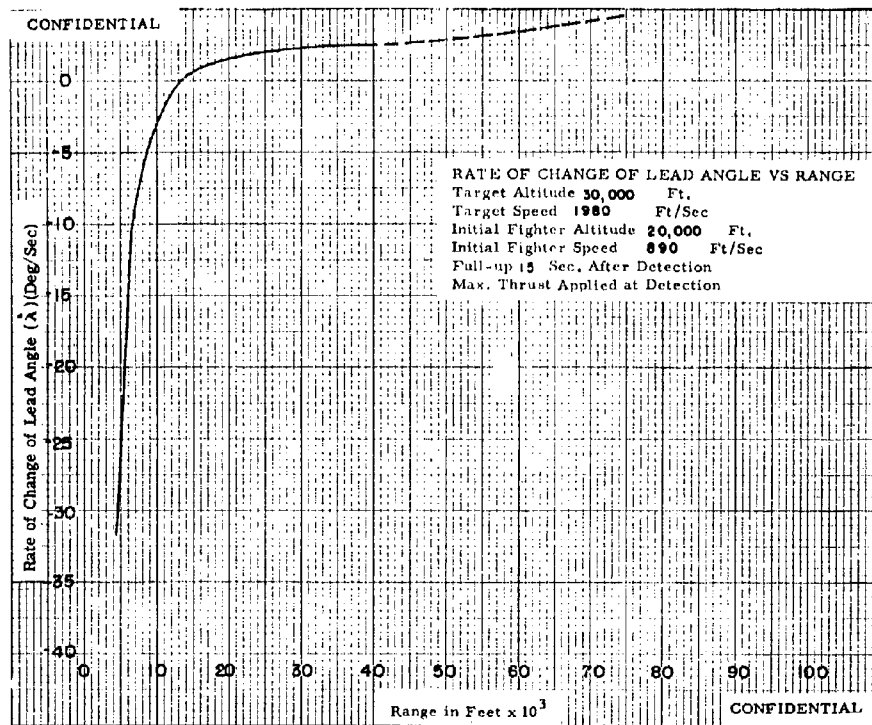


Figure 695

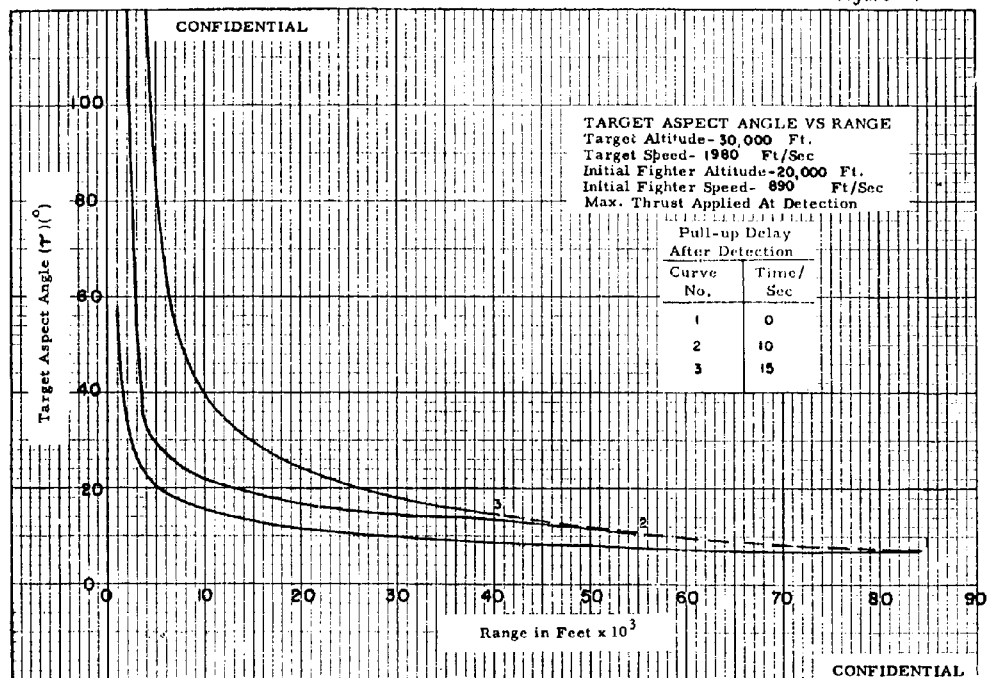


Figure 696

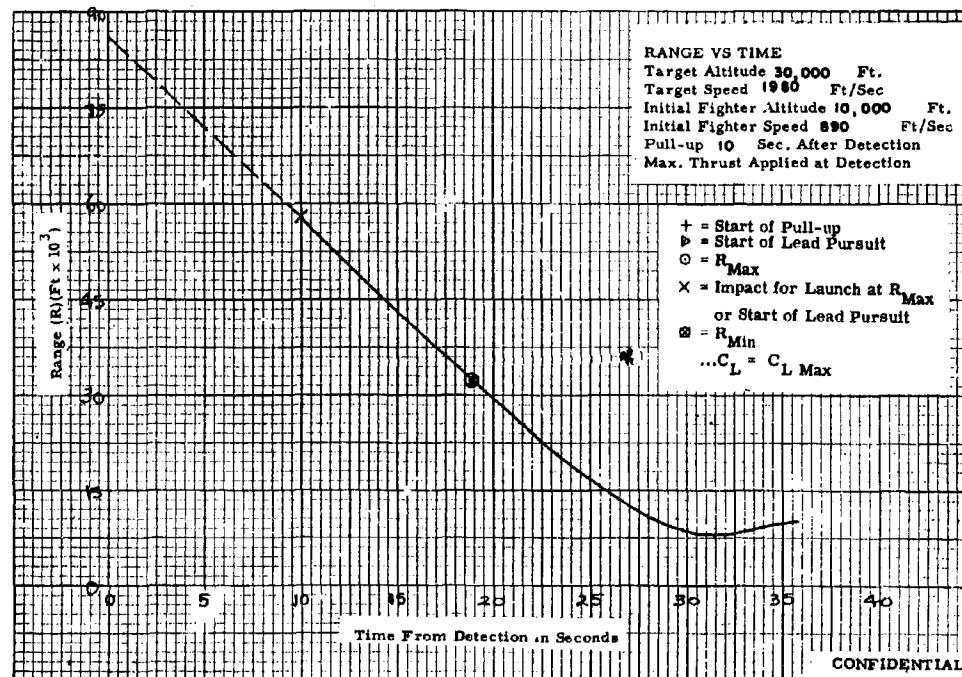
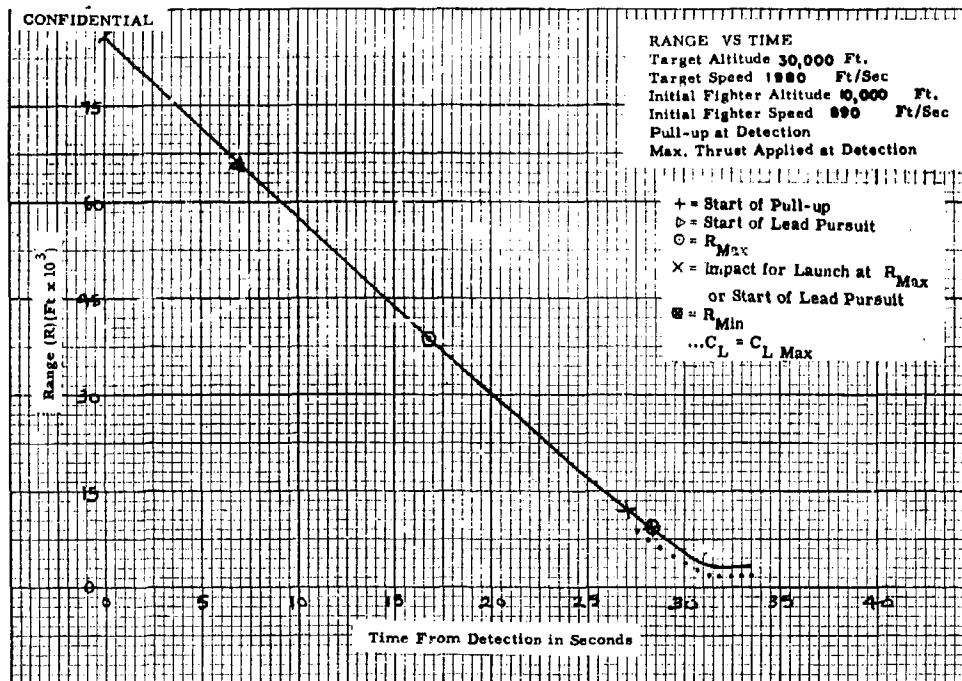


Figure 699

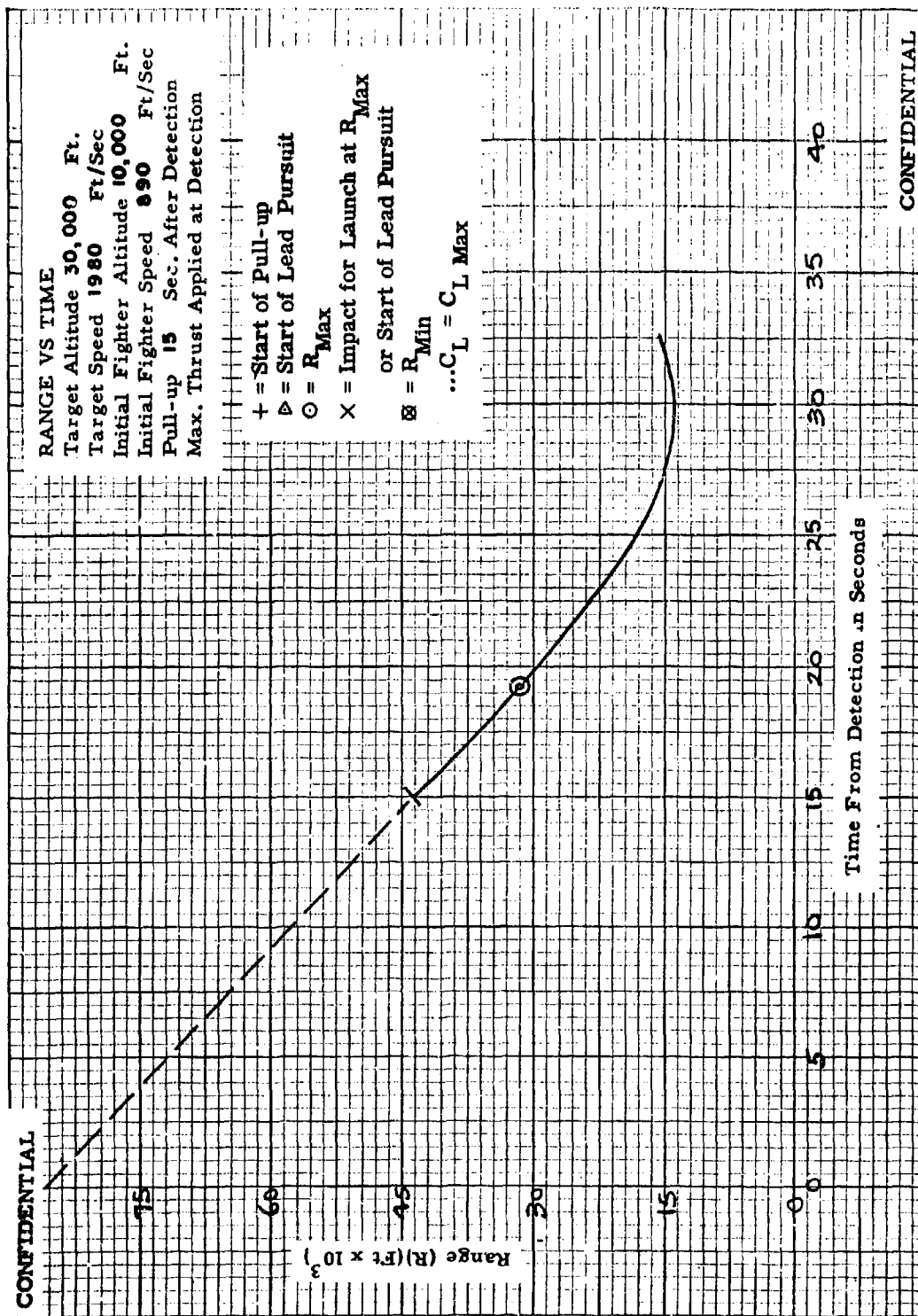


Figure 698

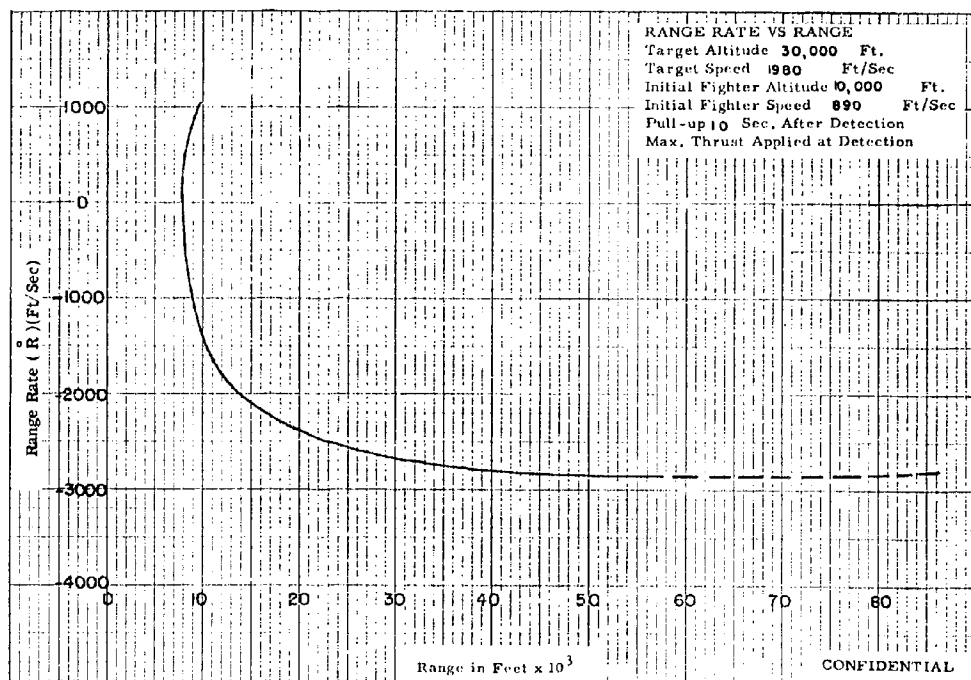
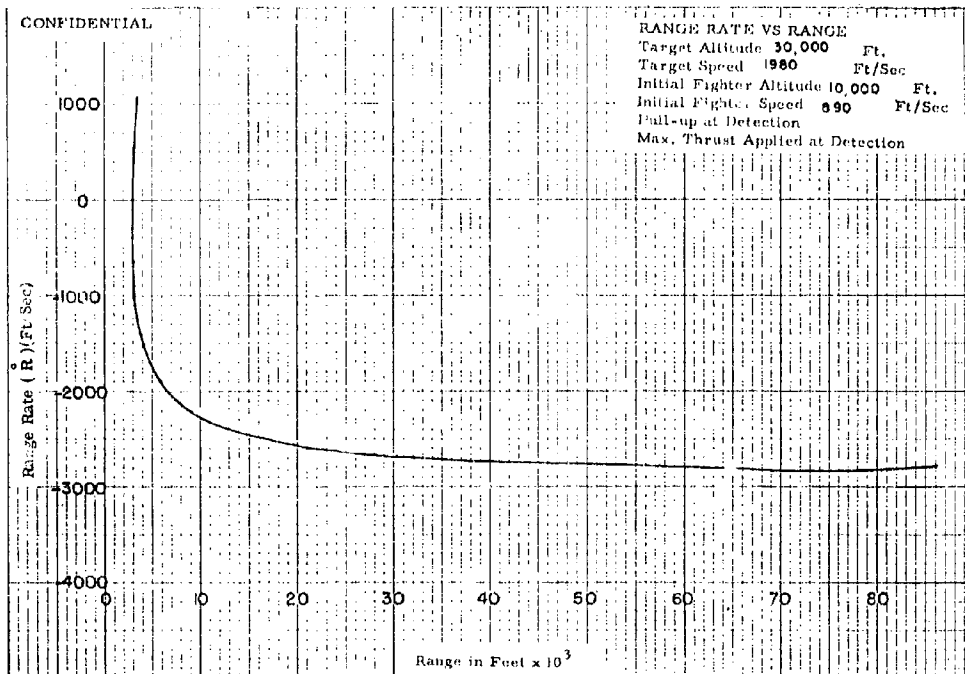


Figure 699

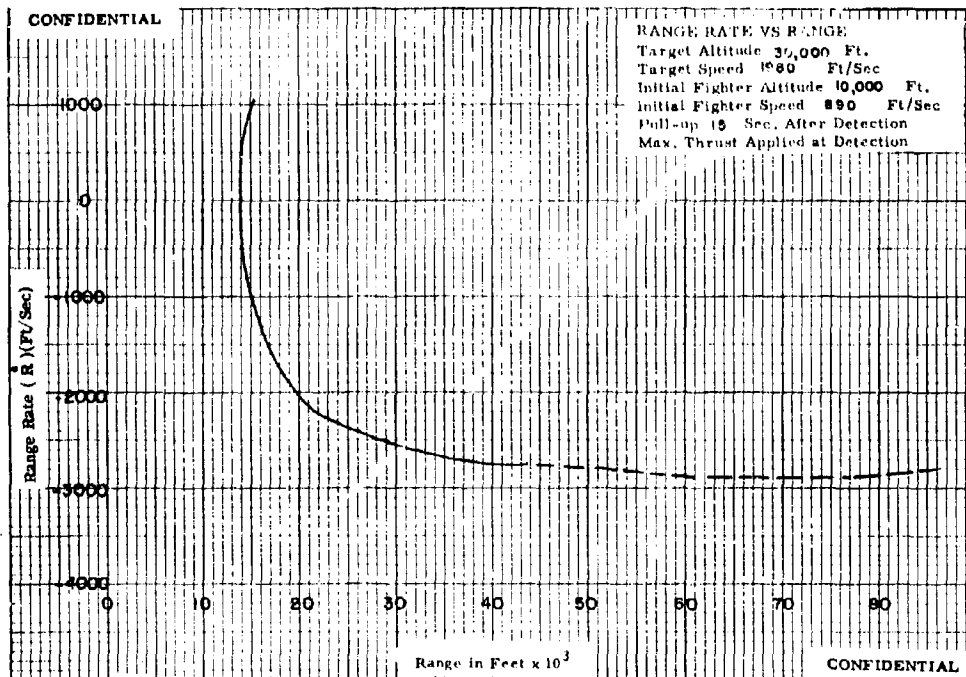


Figure 700

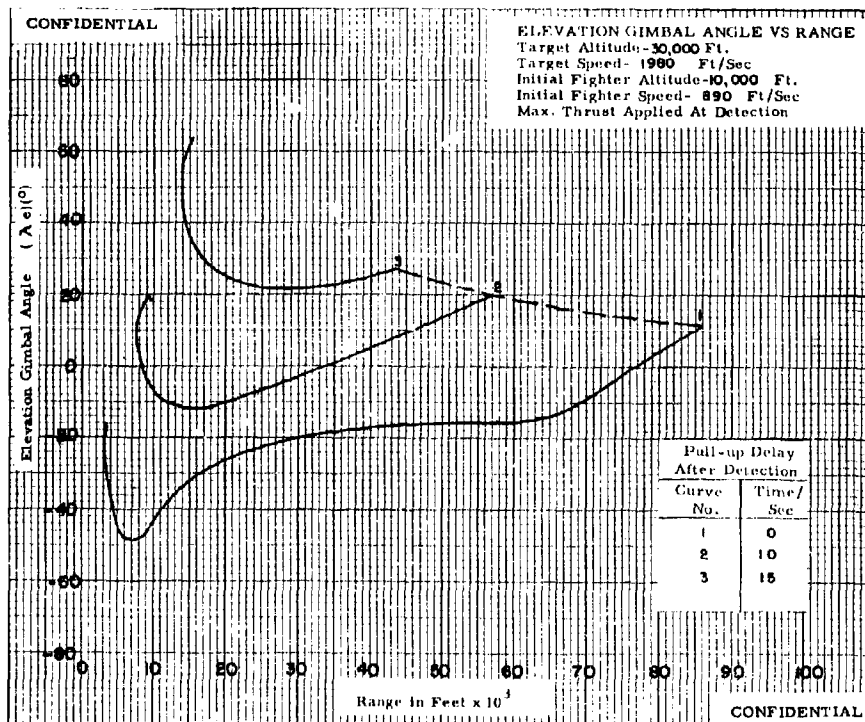


Figure 701

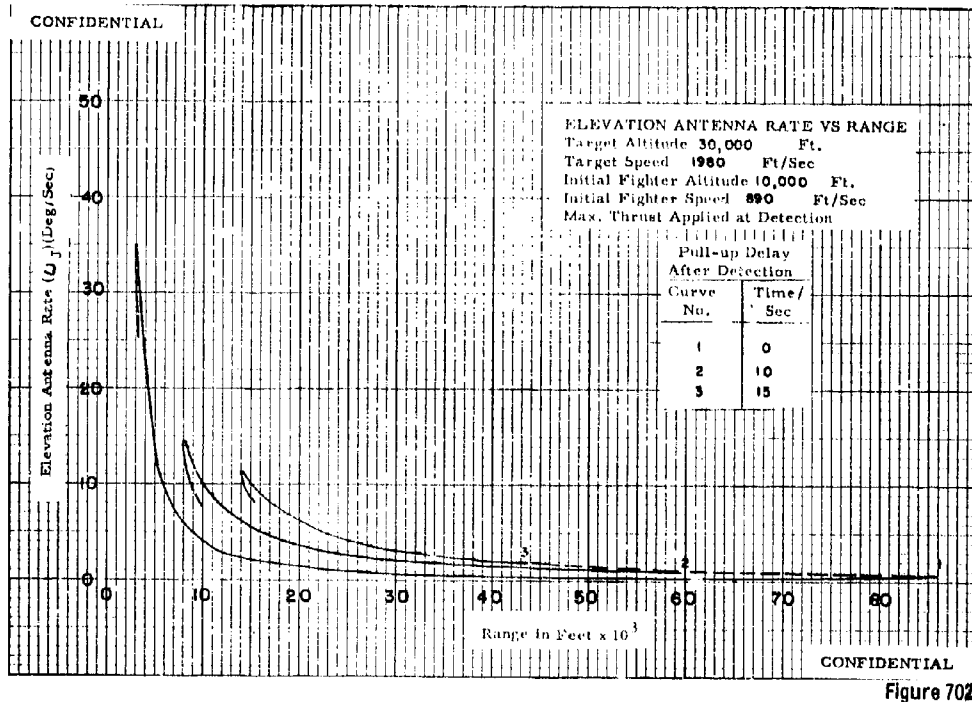


Figure 702

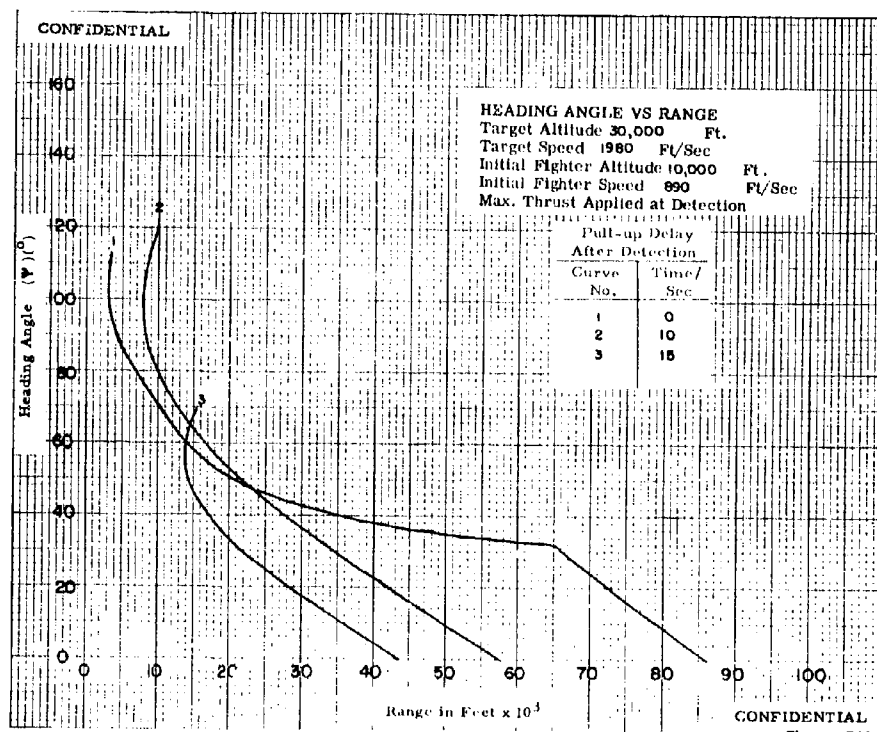
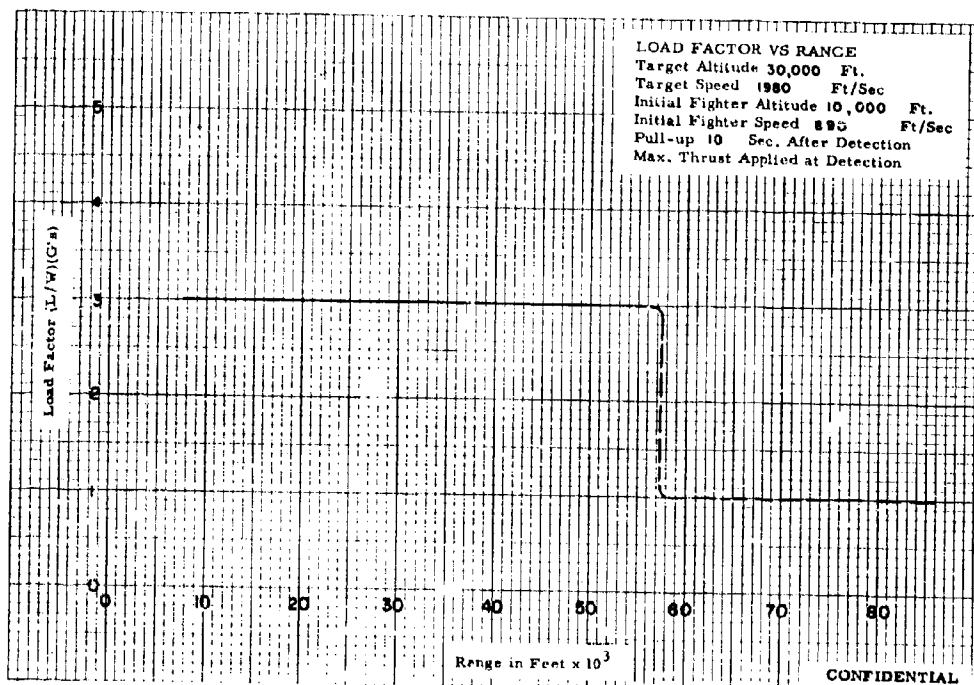
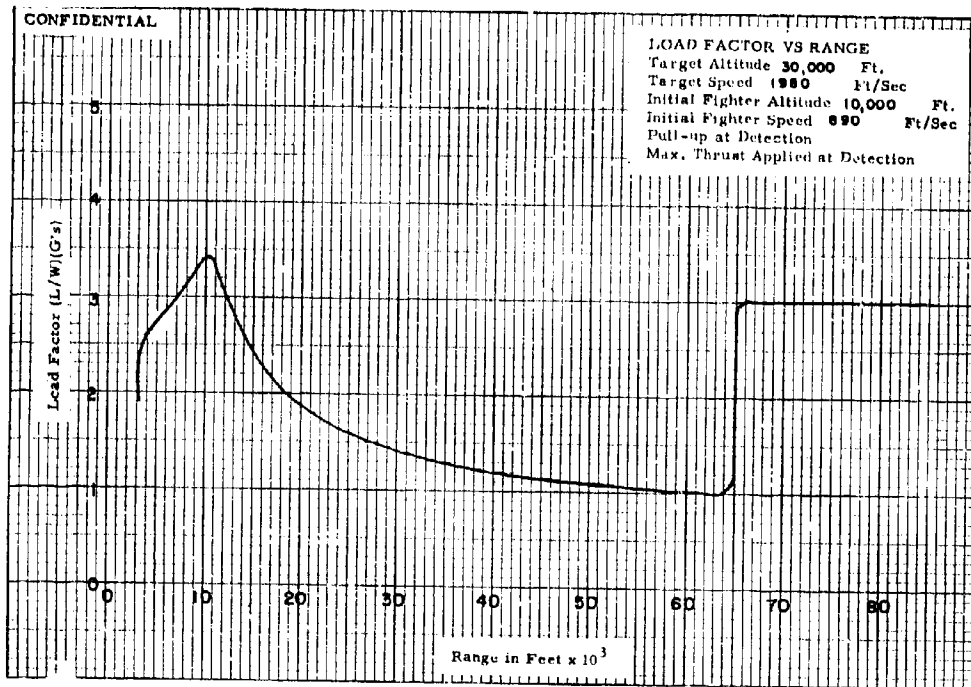


Figure 703



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Figure 704

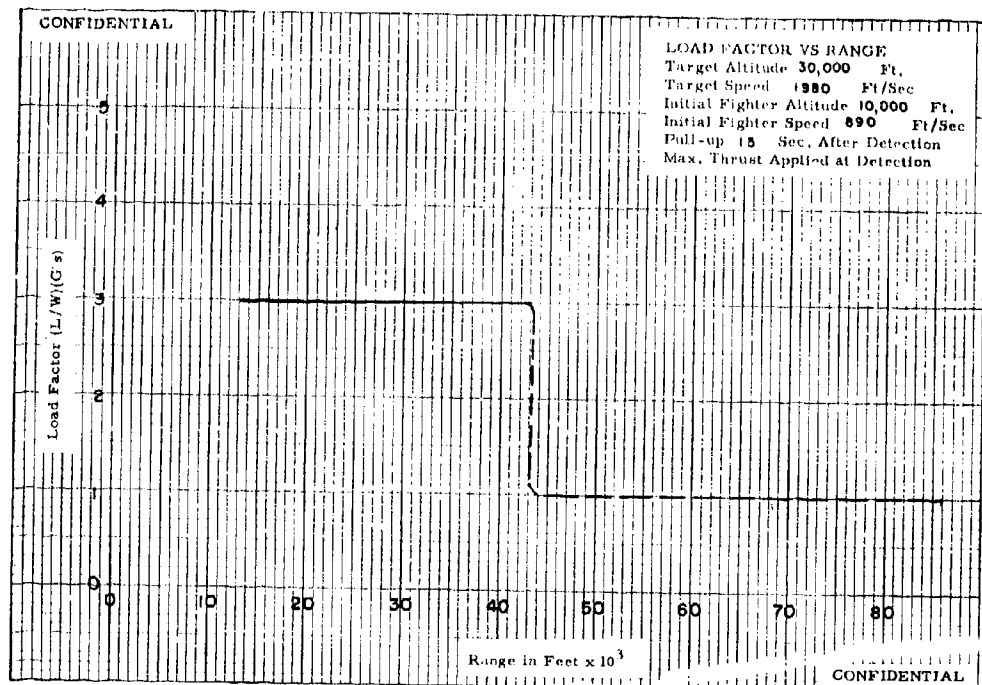


Figure 705

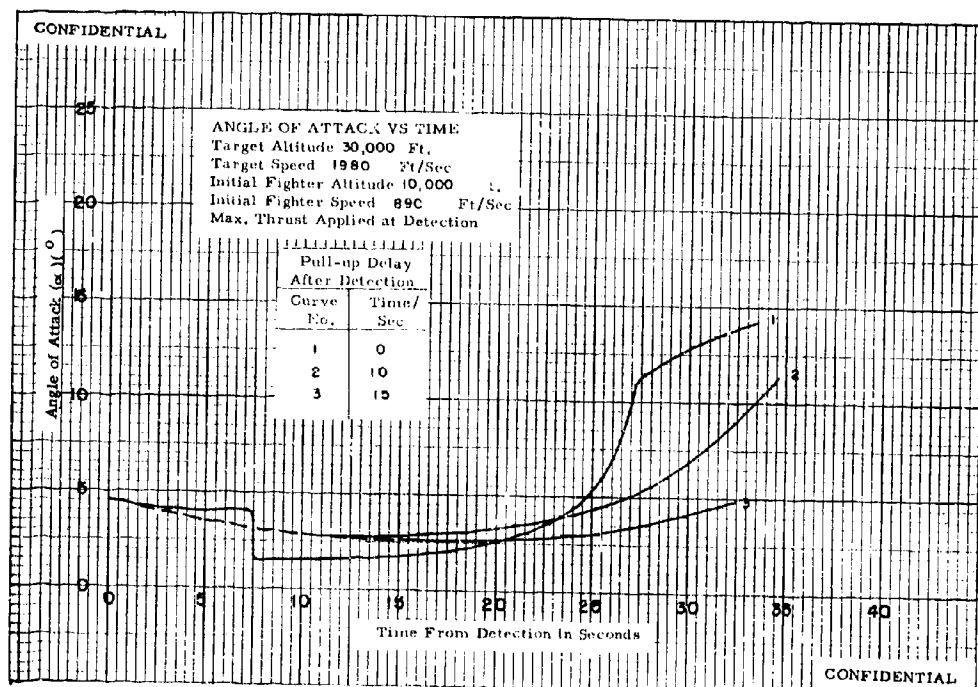


Figure 706

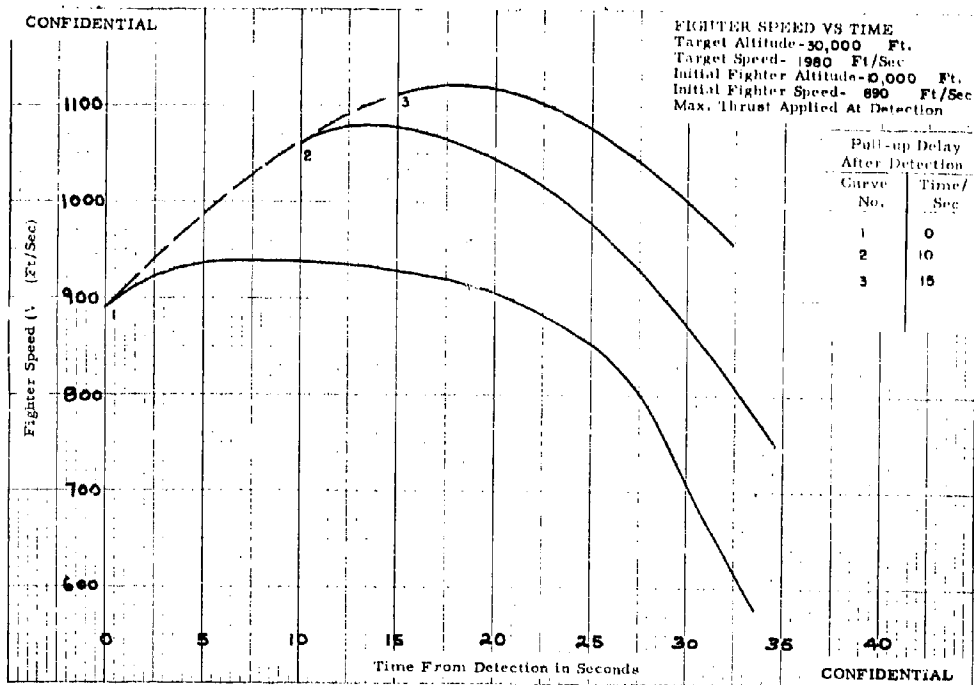


Figure 707

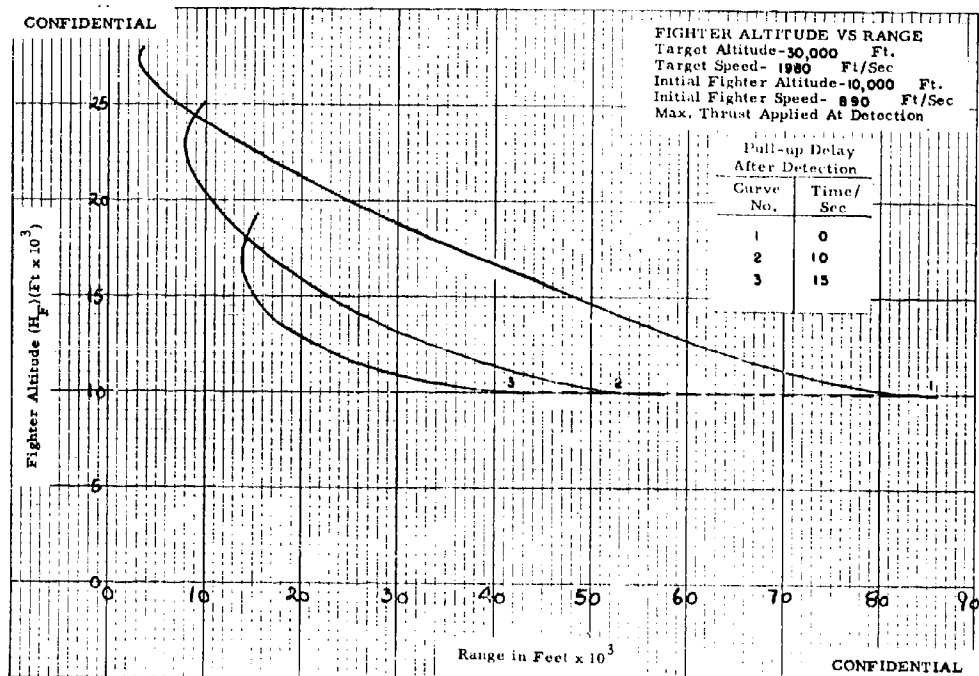
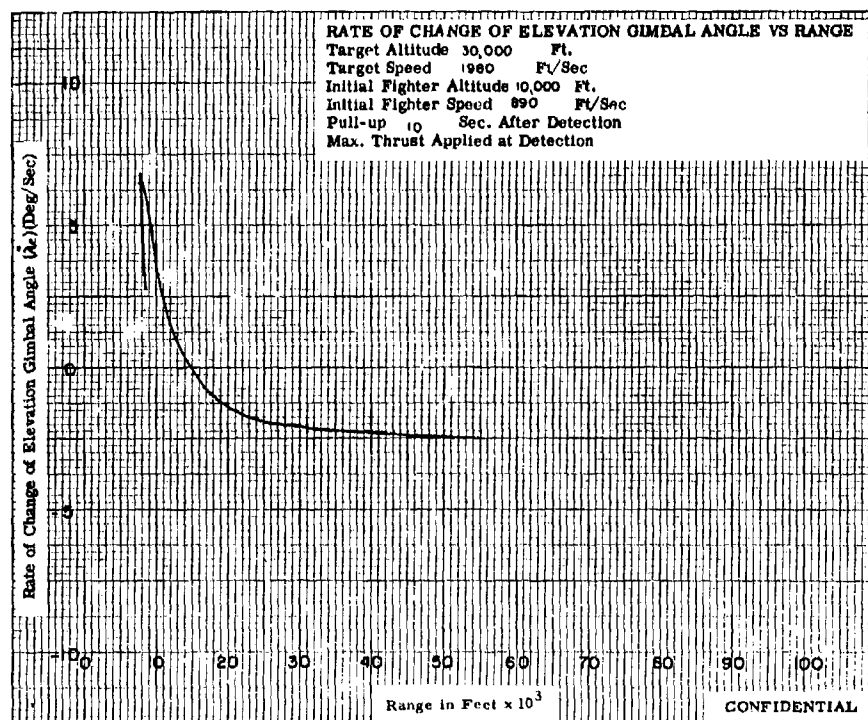
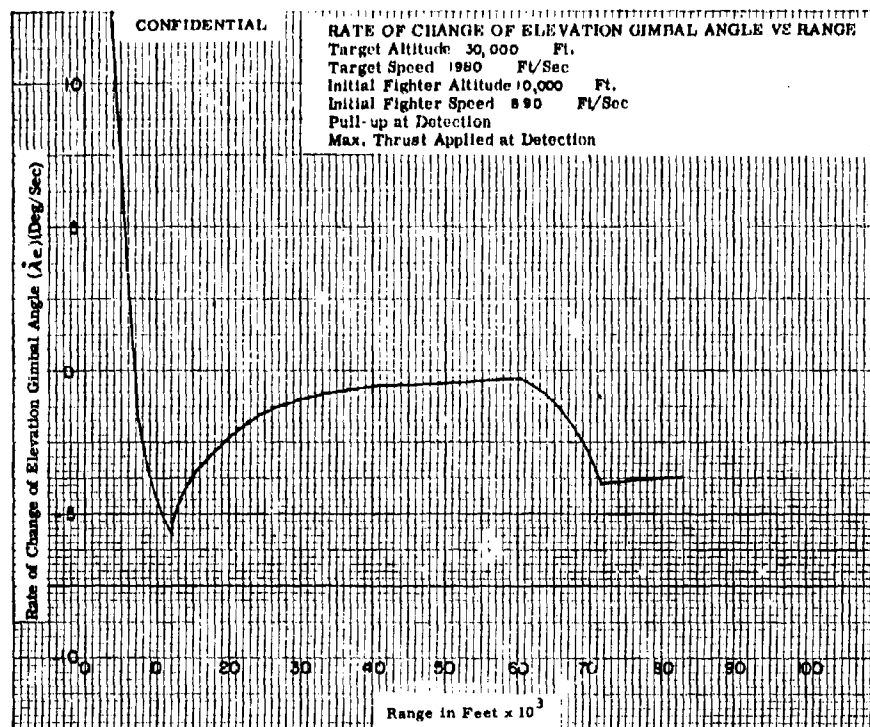


Figure 708



CONFIDENTIAL
 Figure 709

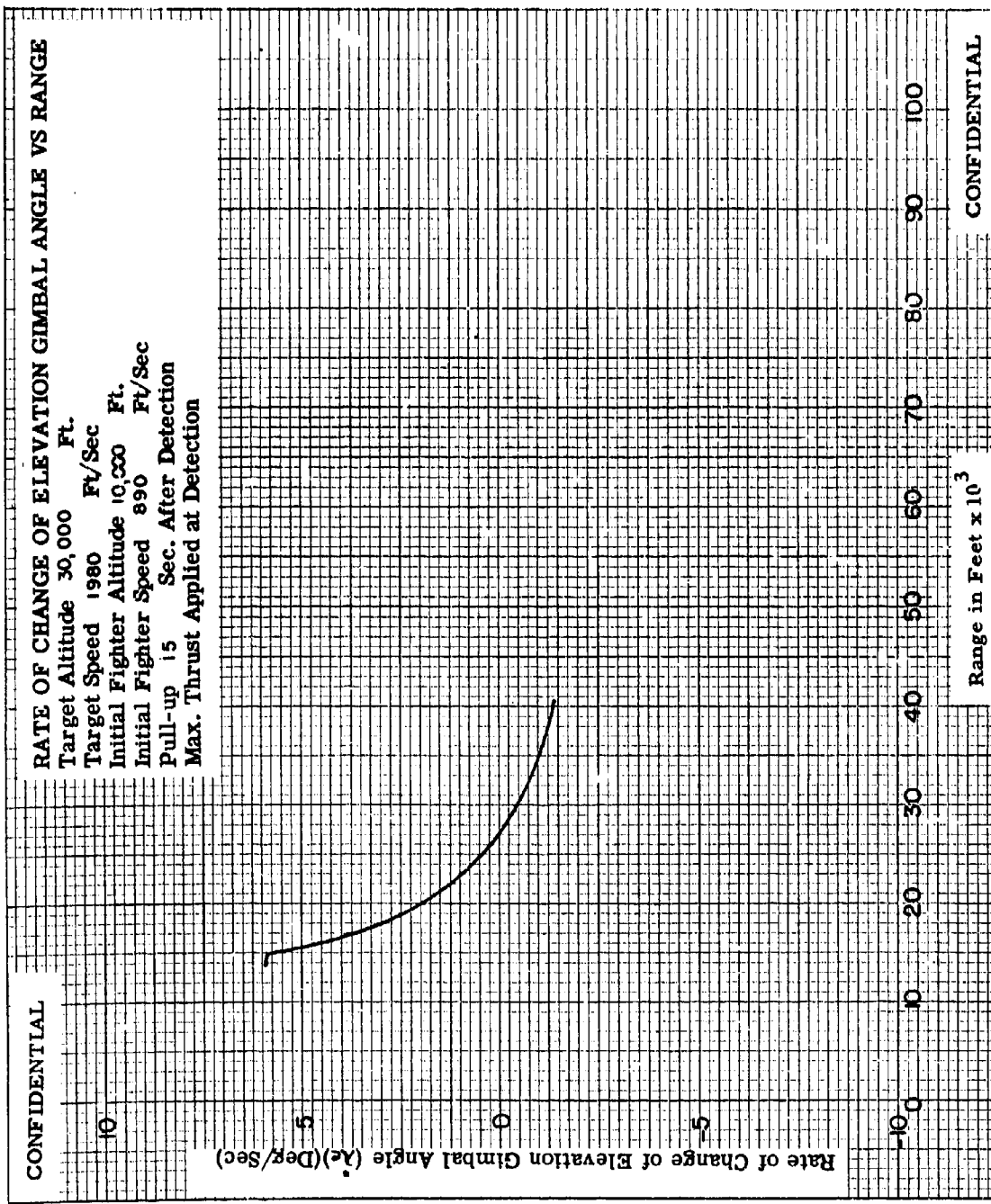
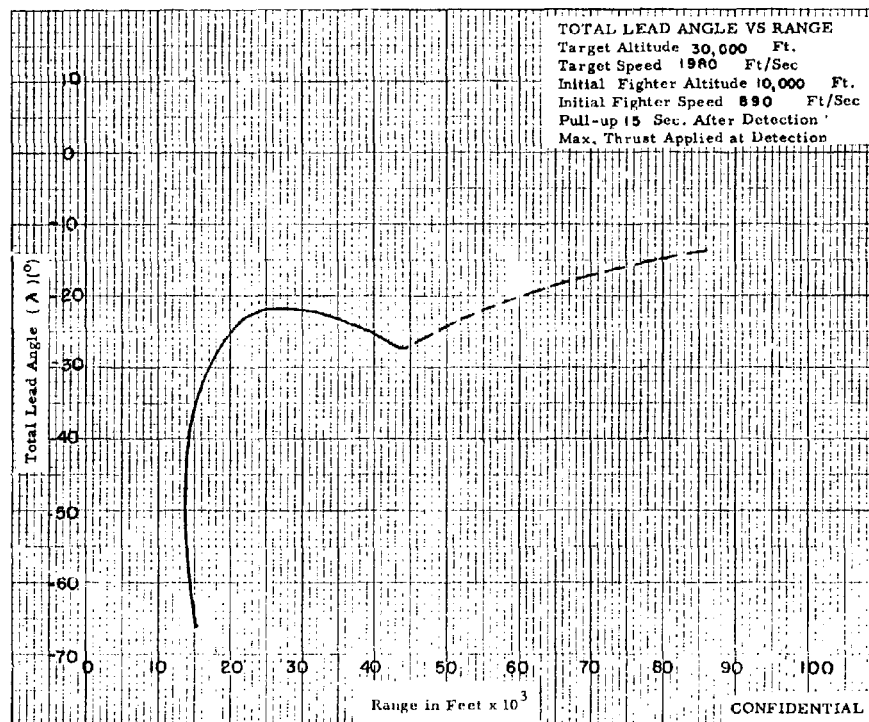
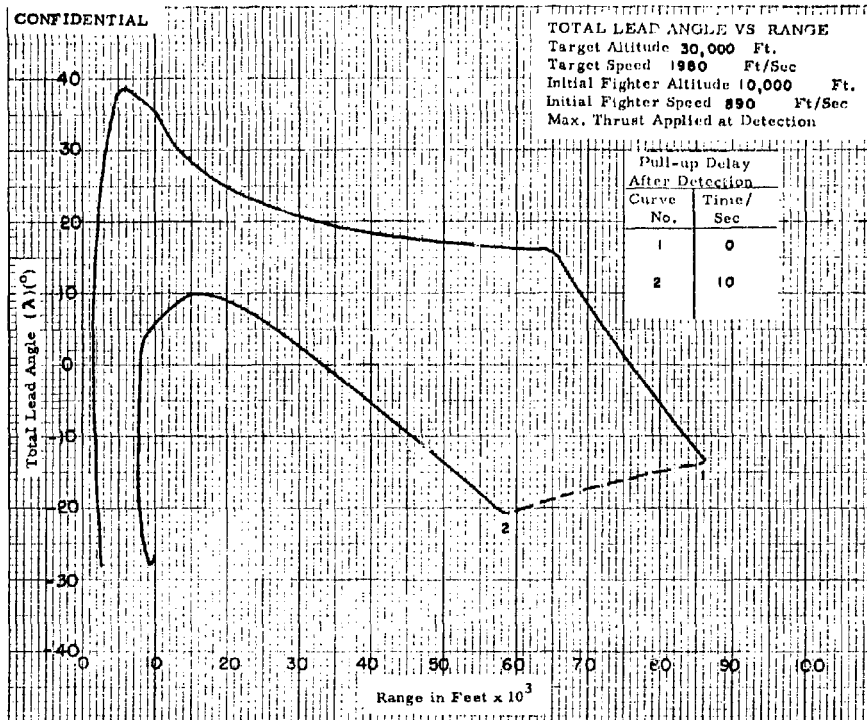
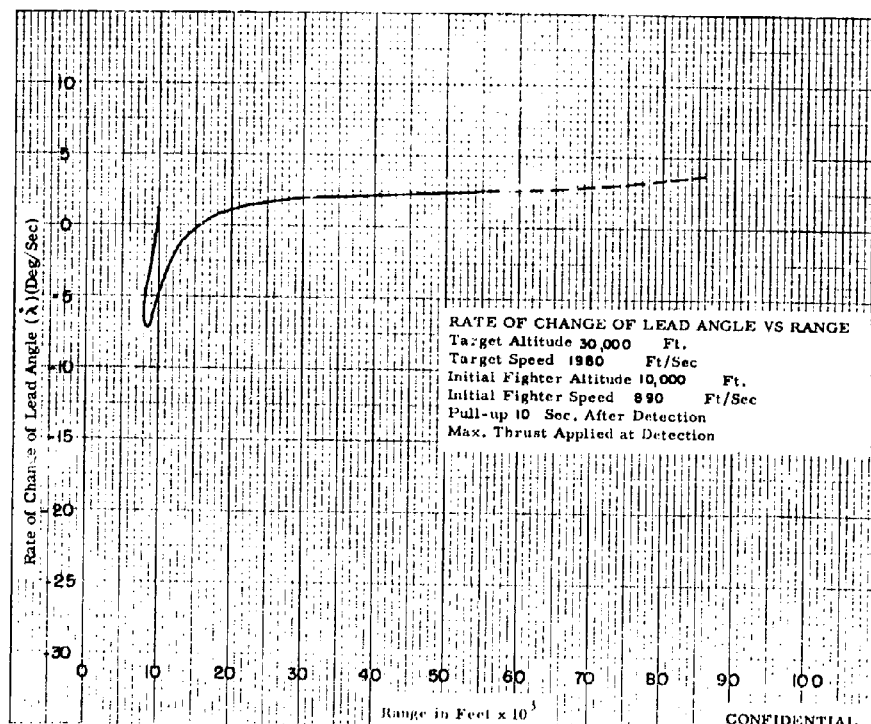
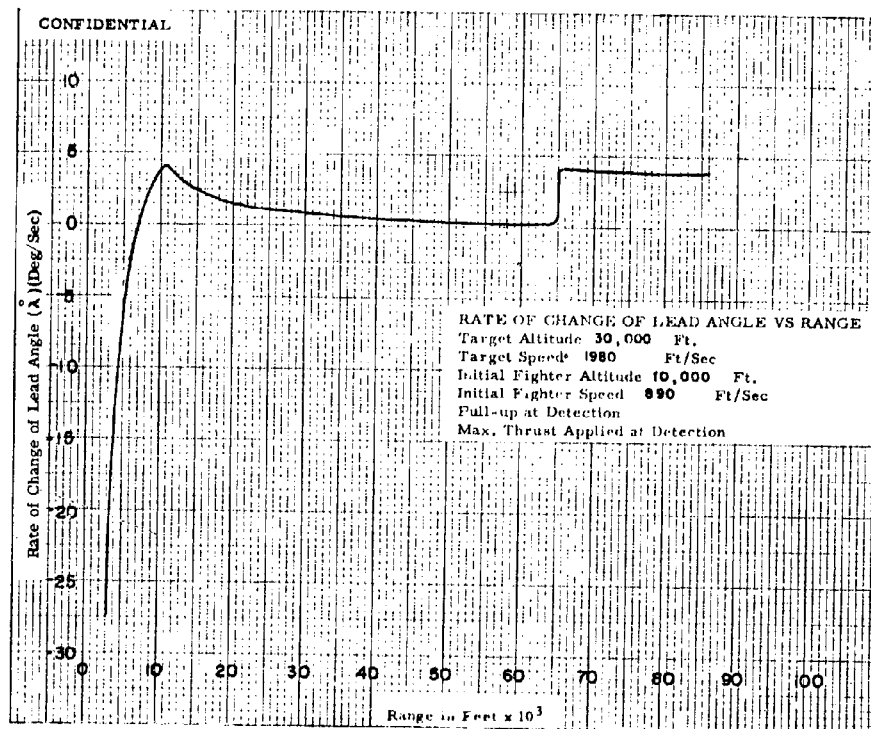


Figure 710



CONFIDENTIAL
 Figure 711



CONFIDENTIAL
 Figure 712

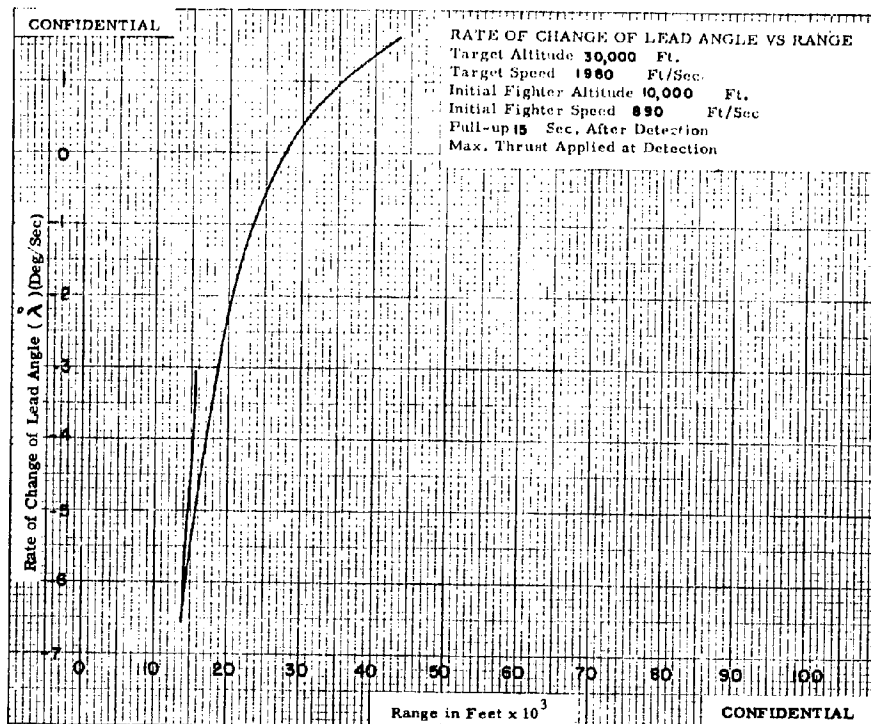


Figure 713

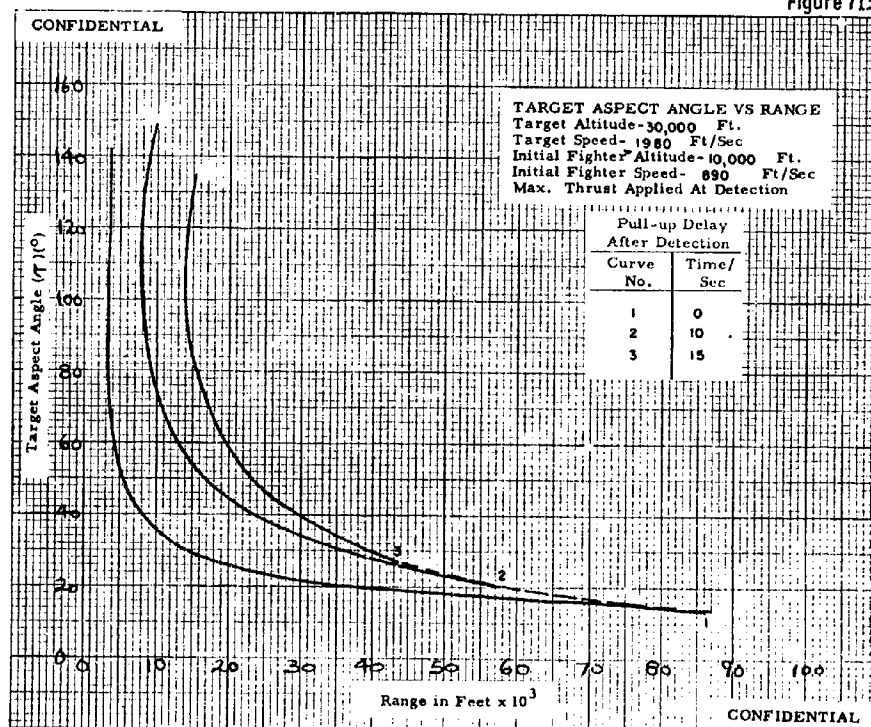


Figure 714

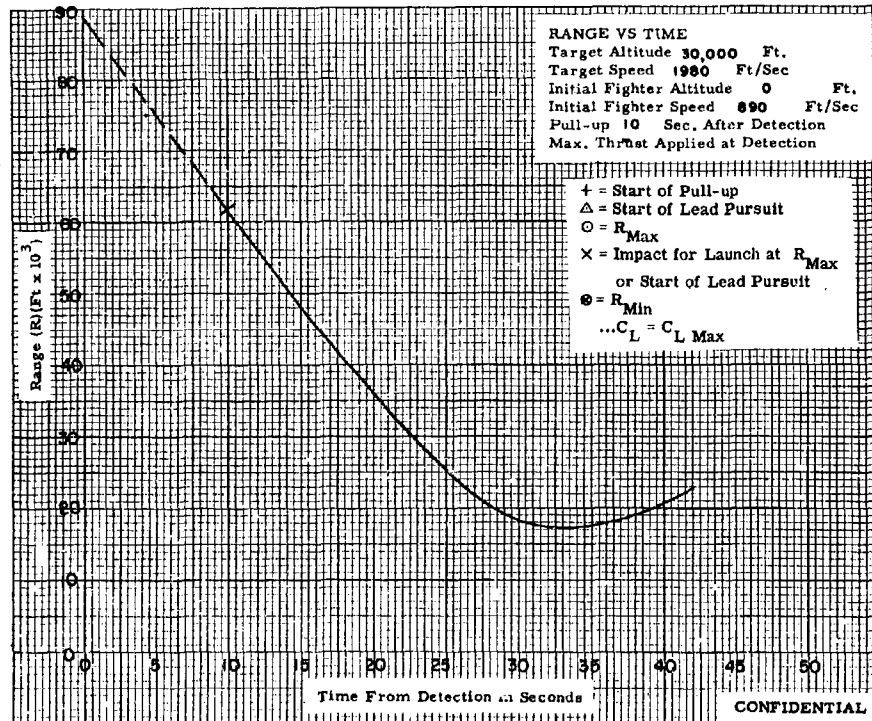
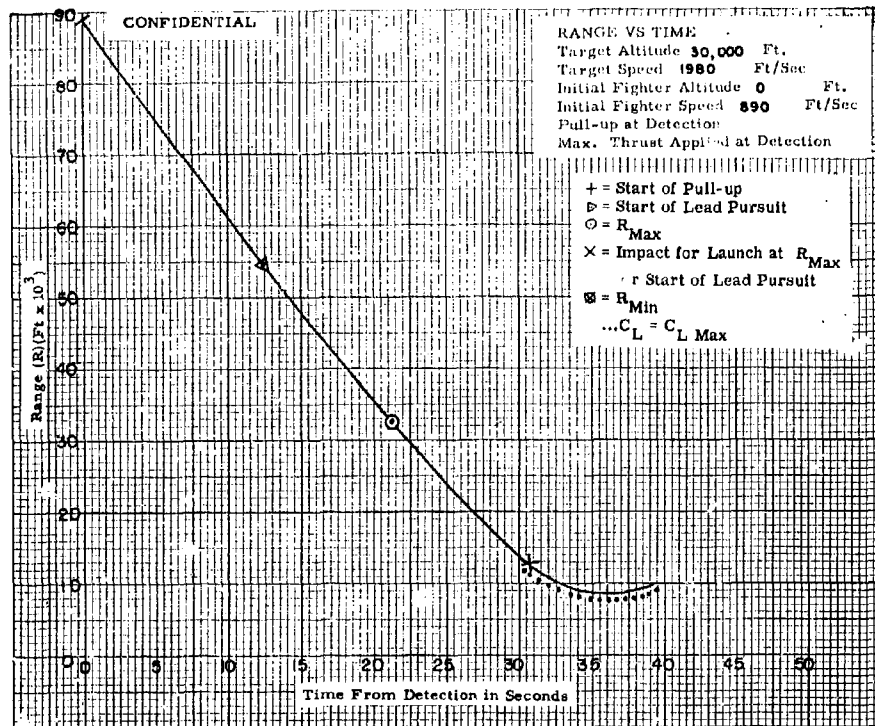


Figure 715

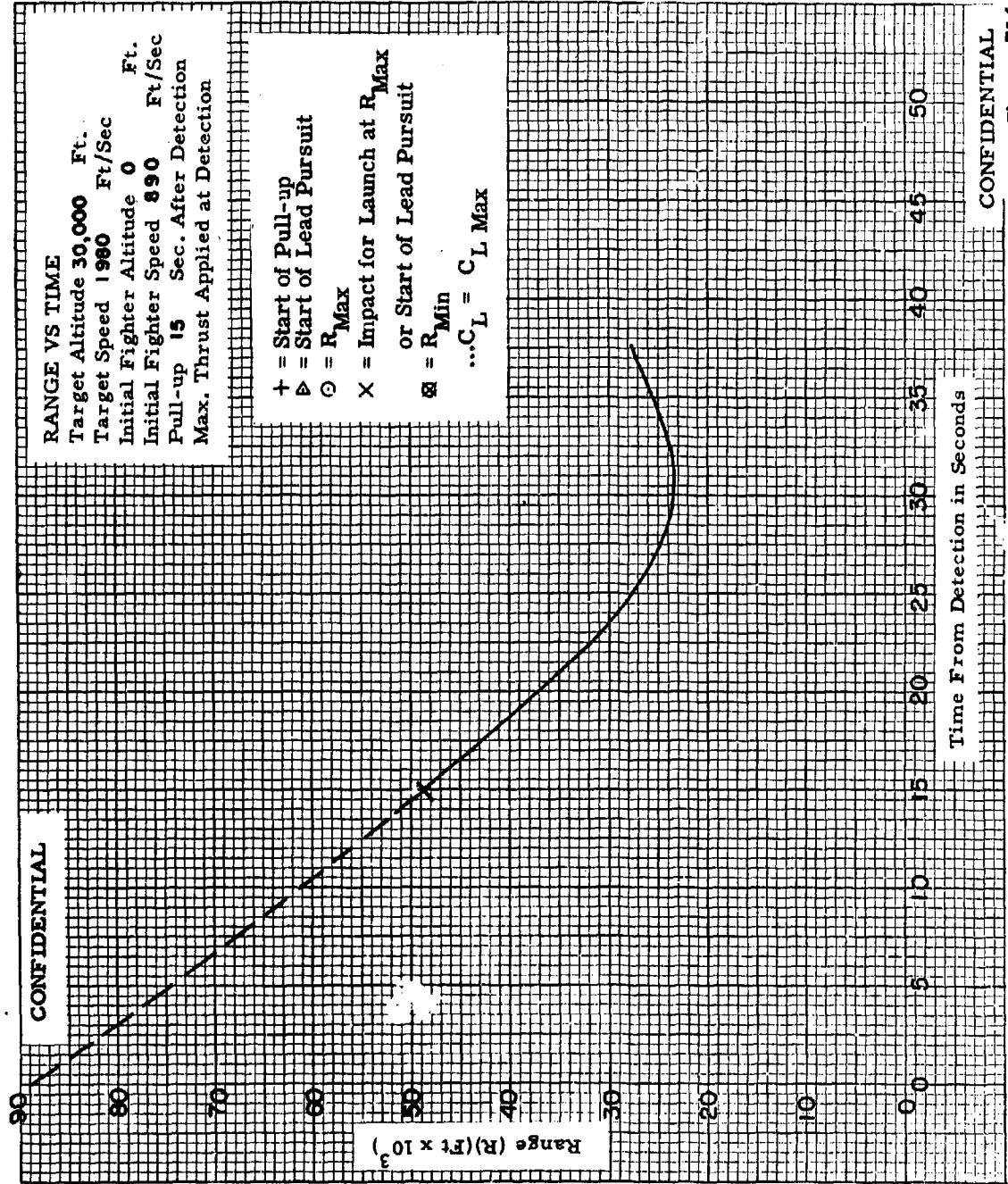


Figure 716

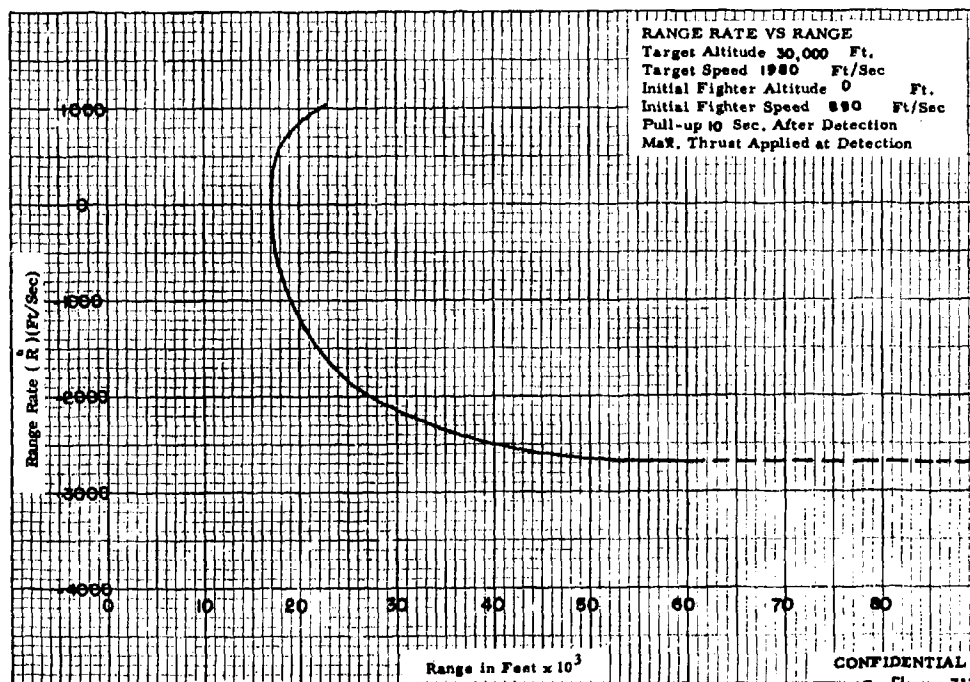
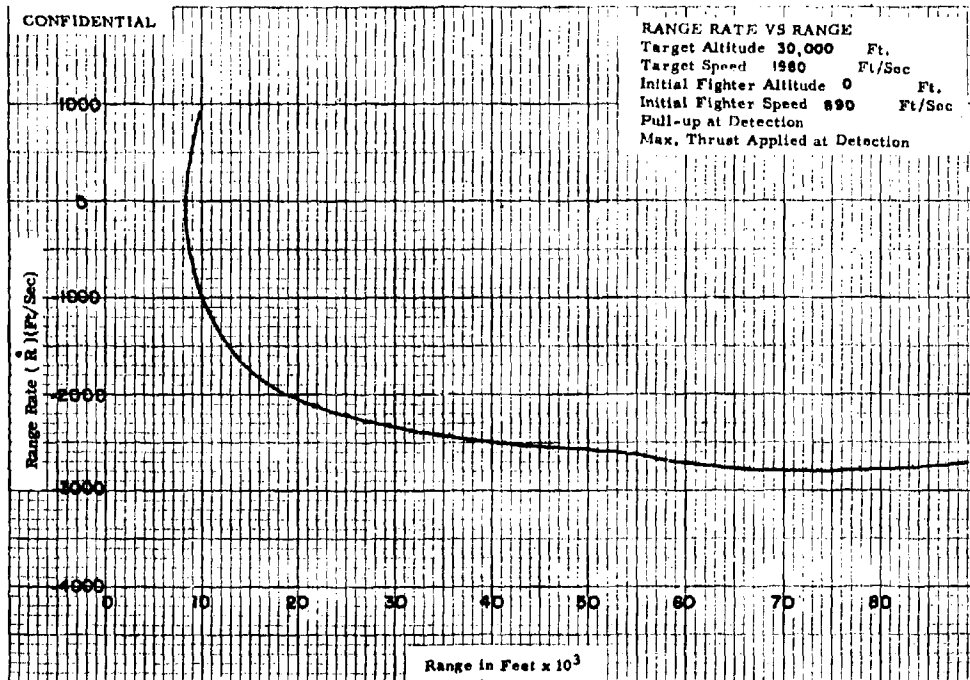


Figure 717

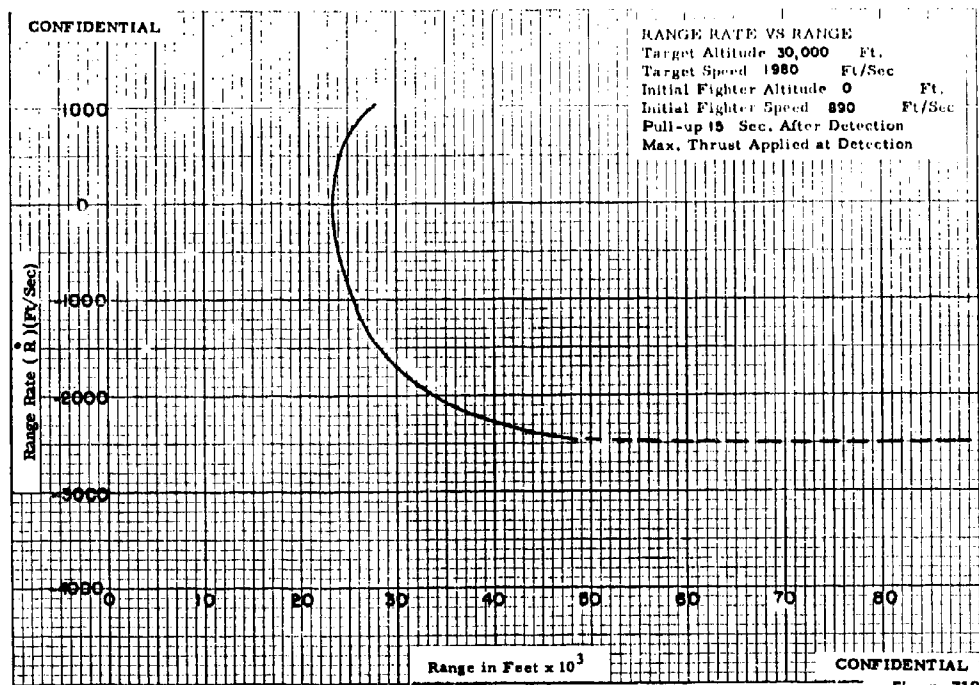


Figure 718

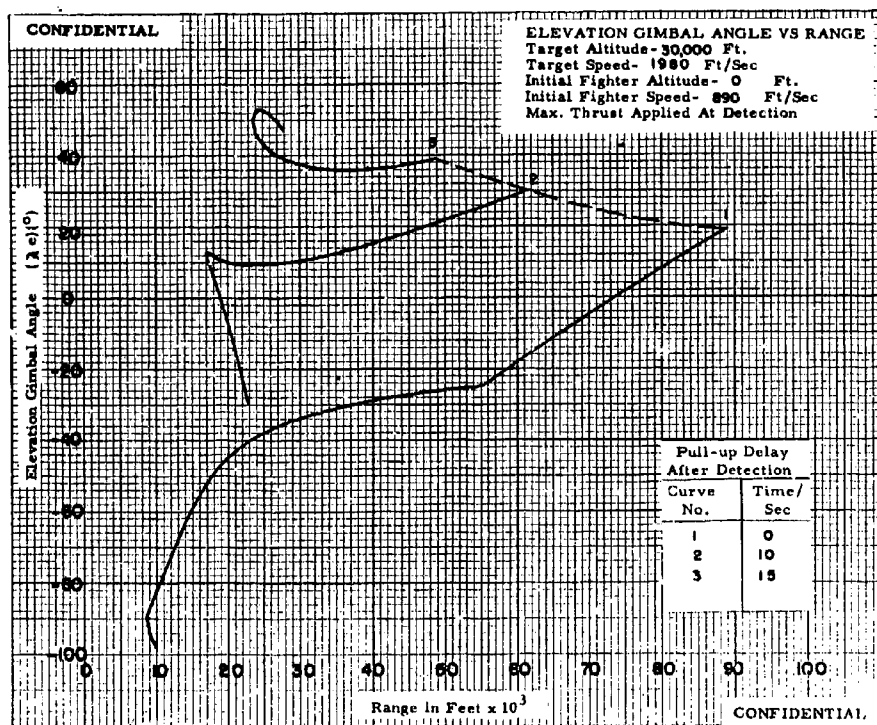
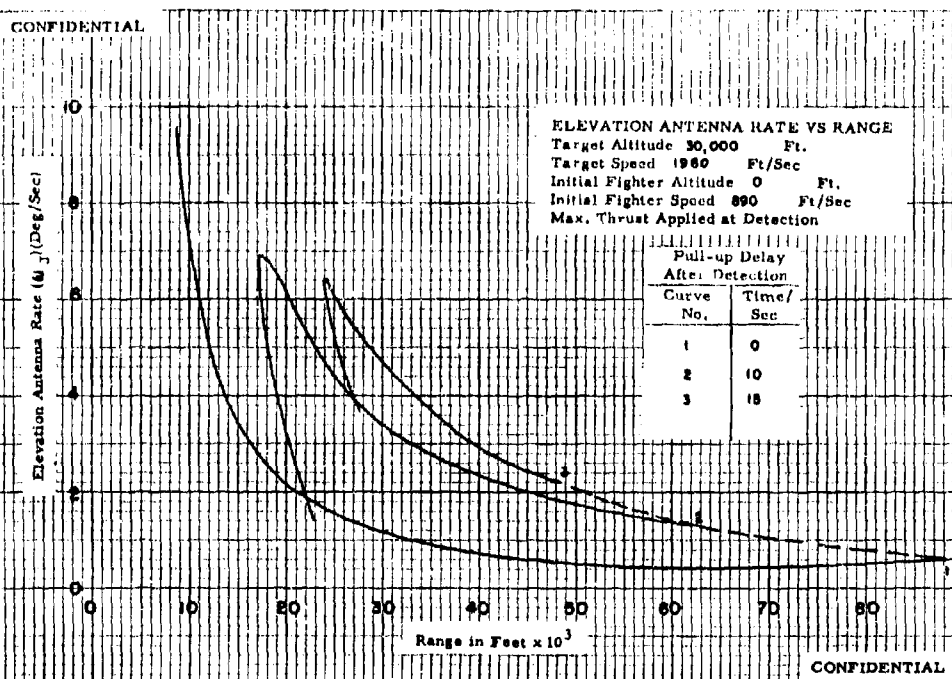


Figure 719

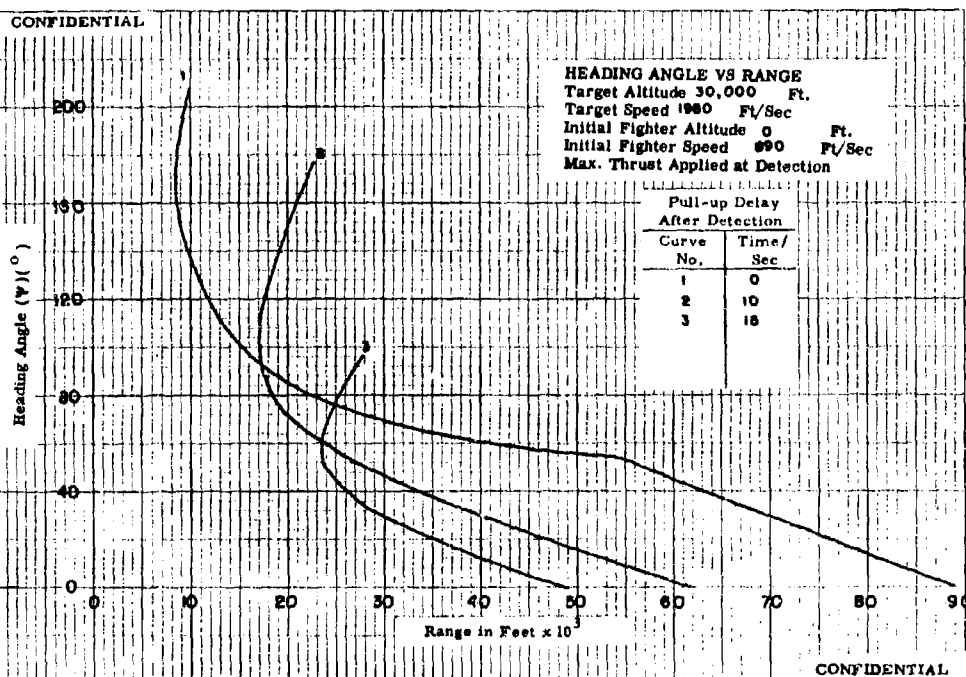
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CONFIDENTIAL

Figure 720

CONFIDENTIAL



CONFIDENTIAL

Figure 721

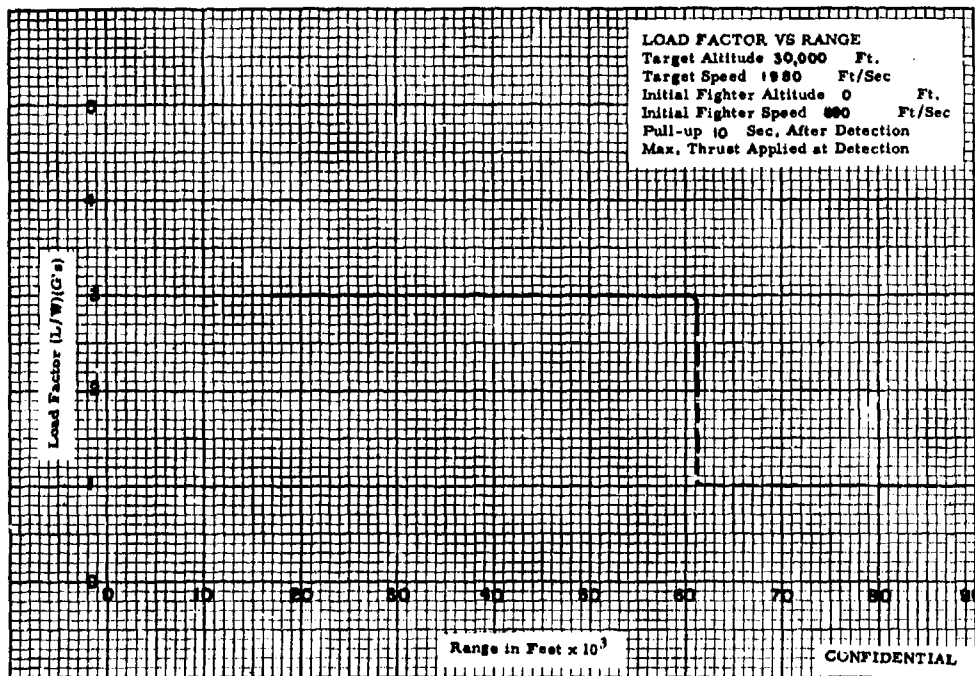
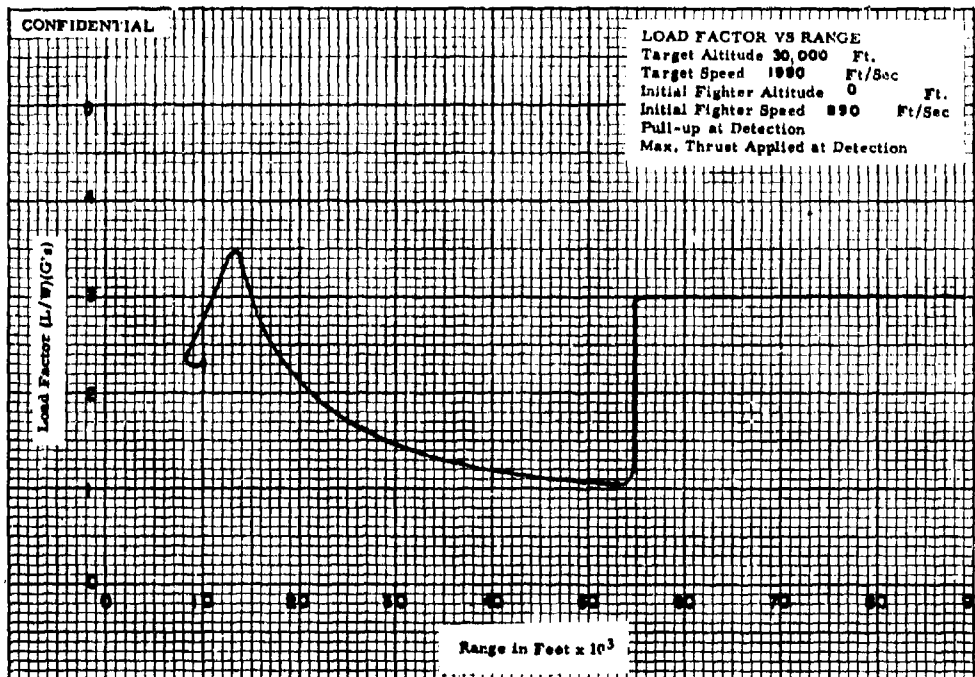


Figure 722

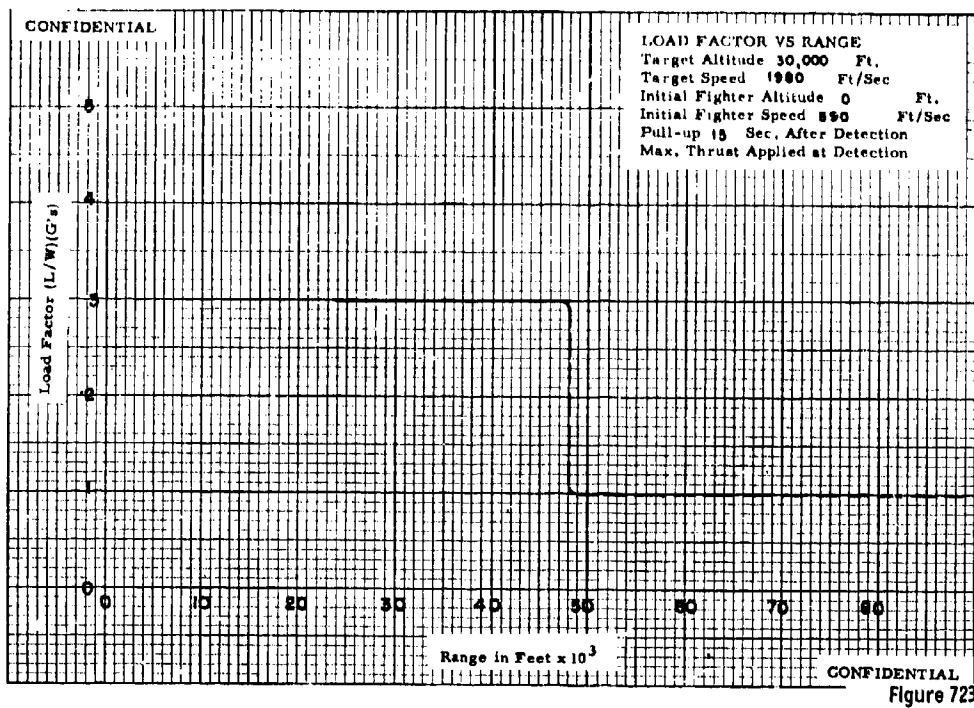


Figure 723

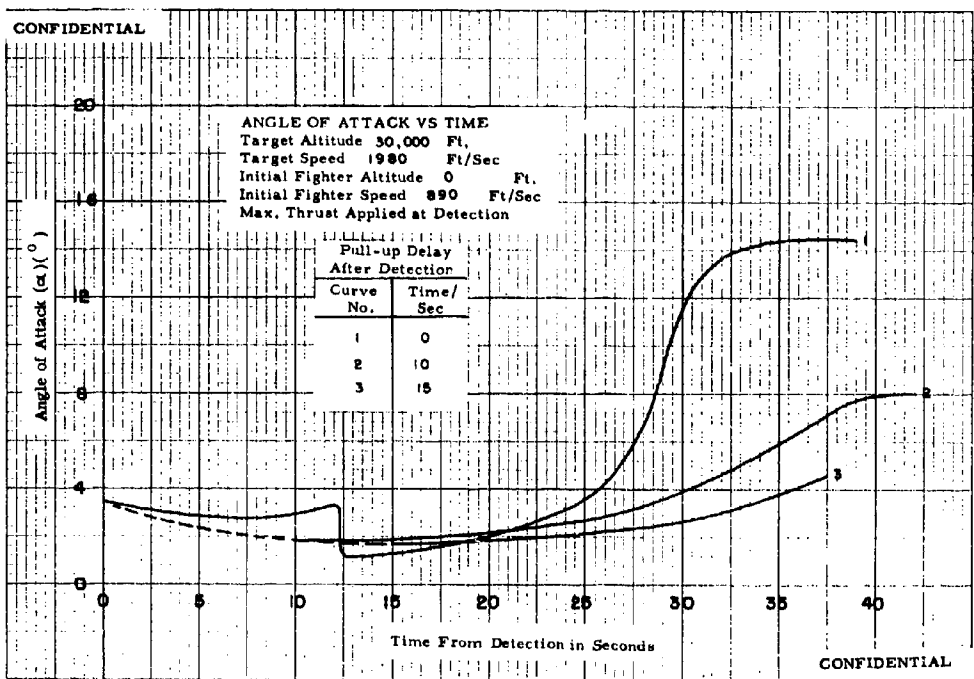


Figure 724

K-E 10 X 10 TO THE INCH 359-5DG
KEUFFEL & ESSER CO. MADE IN U.S.A.

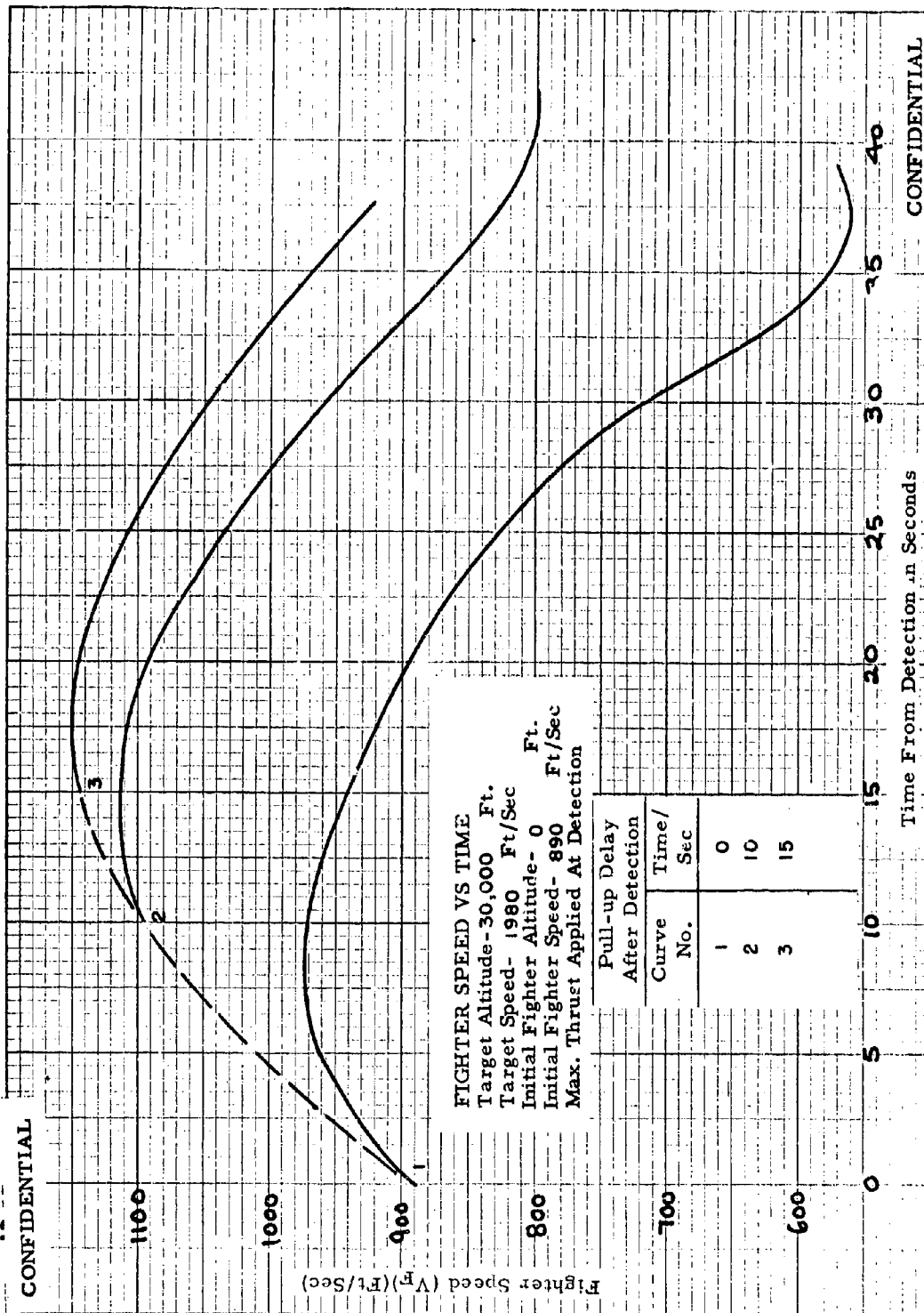


Figure 725

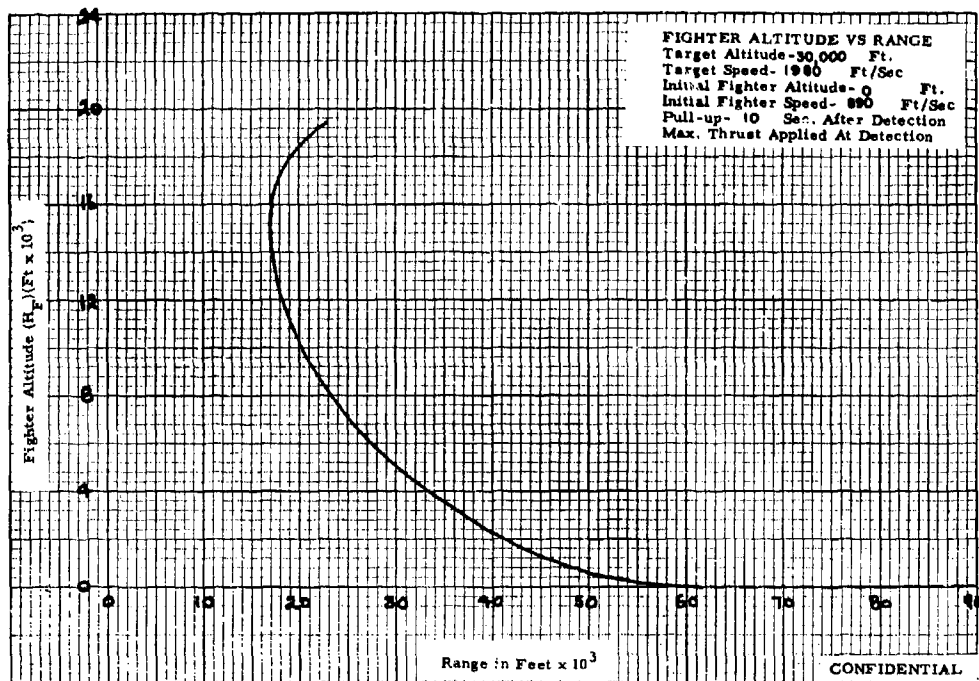
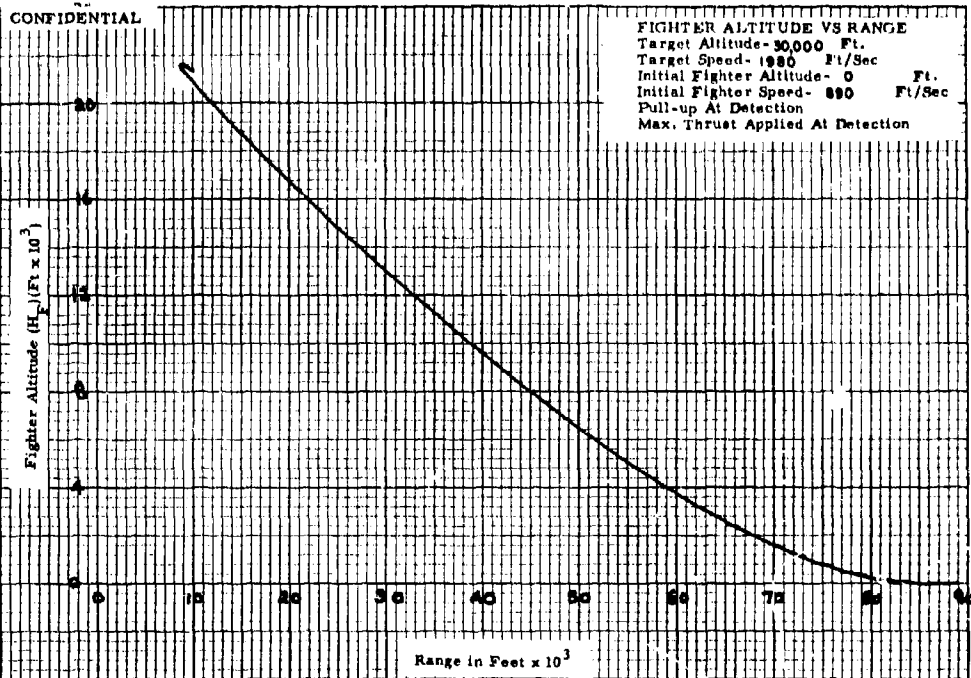


Figure 726

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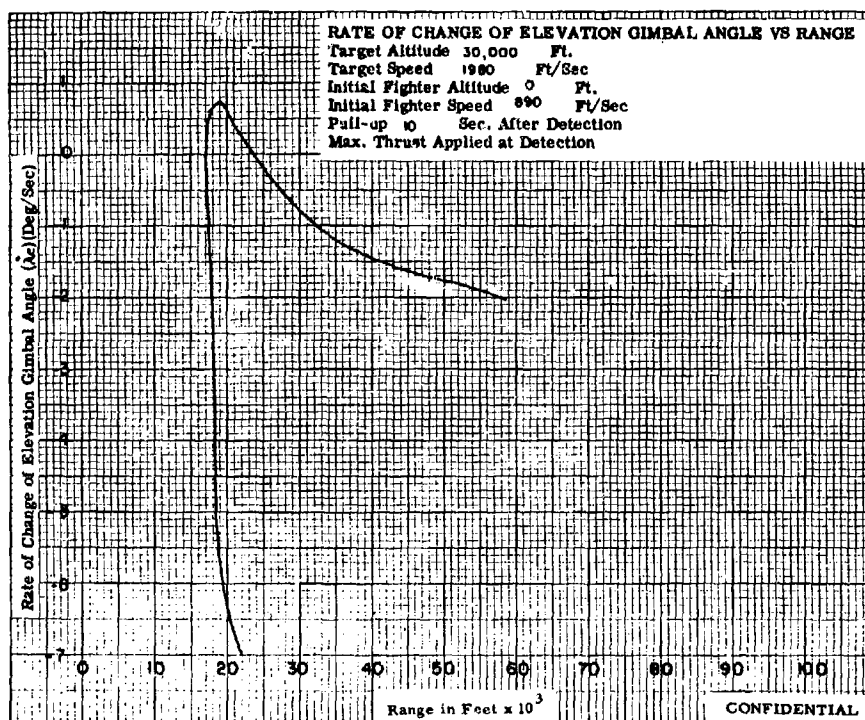
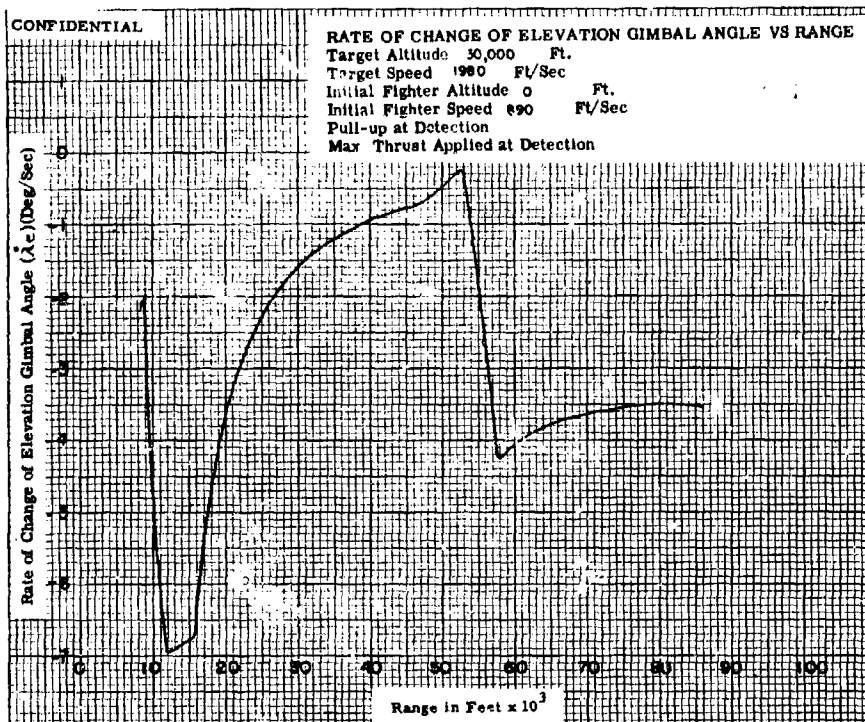
FIGHTER ALTITUDE VS RANGE
Target Altitude- 30,000 Ft.
Target Speed- 1980 Ft/Sec
Initial Fighter Altitude- 0 Ft.
Initial Fighter Speed- 890 Ft/Sec
Pull-up- 15 Sec. After Detection
Max. Thrust Applied At Detection

Fighter Altitude (H_F) (Ft $\times 10^3$)

Range in Feet $\times 10^3$

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Figure 797



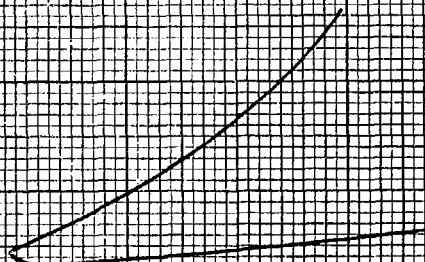
CONFIDENTIAL
 Figure 728

CONFIDENTIAL

RATE OF CHANGE OF ELEVATION GIMBAL ANGLE VS RANGE

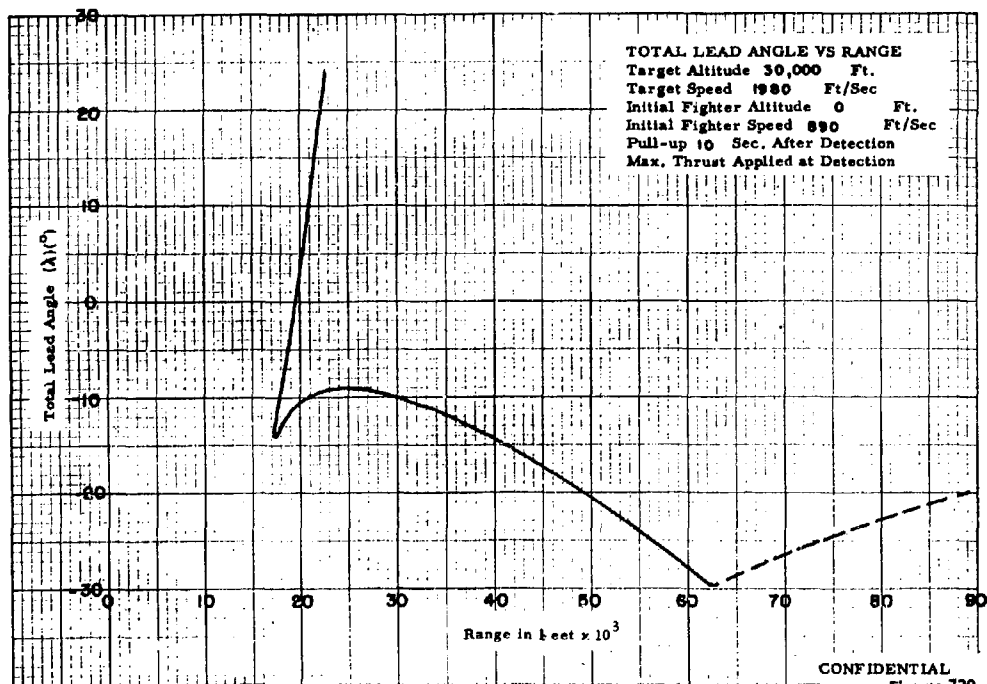
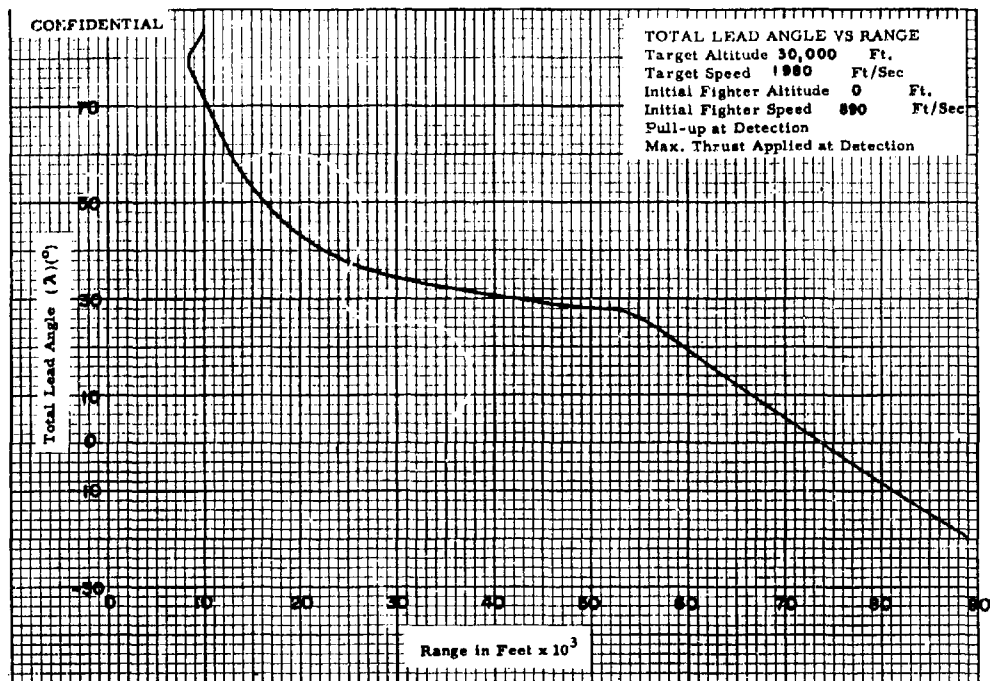
Target Altitude 30,000 Ft.
Target Speed 1980 Ft/Sec
Initial Fighter Altitude 0 Ft.
Initial Fighter Speed 890 Ft/Sec
Pull-up 15 Sec. After Detection
Max. Thrust Applied at Detection

Rate of Change of Elevation Gimbal Angle ($\dot{\alpha}$) (Deg/Sec)



Range in Feet x 10³

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 Figure 730

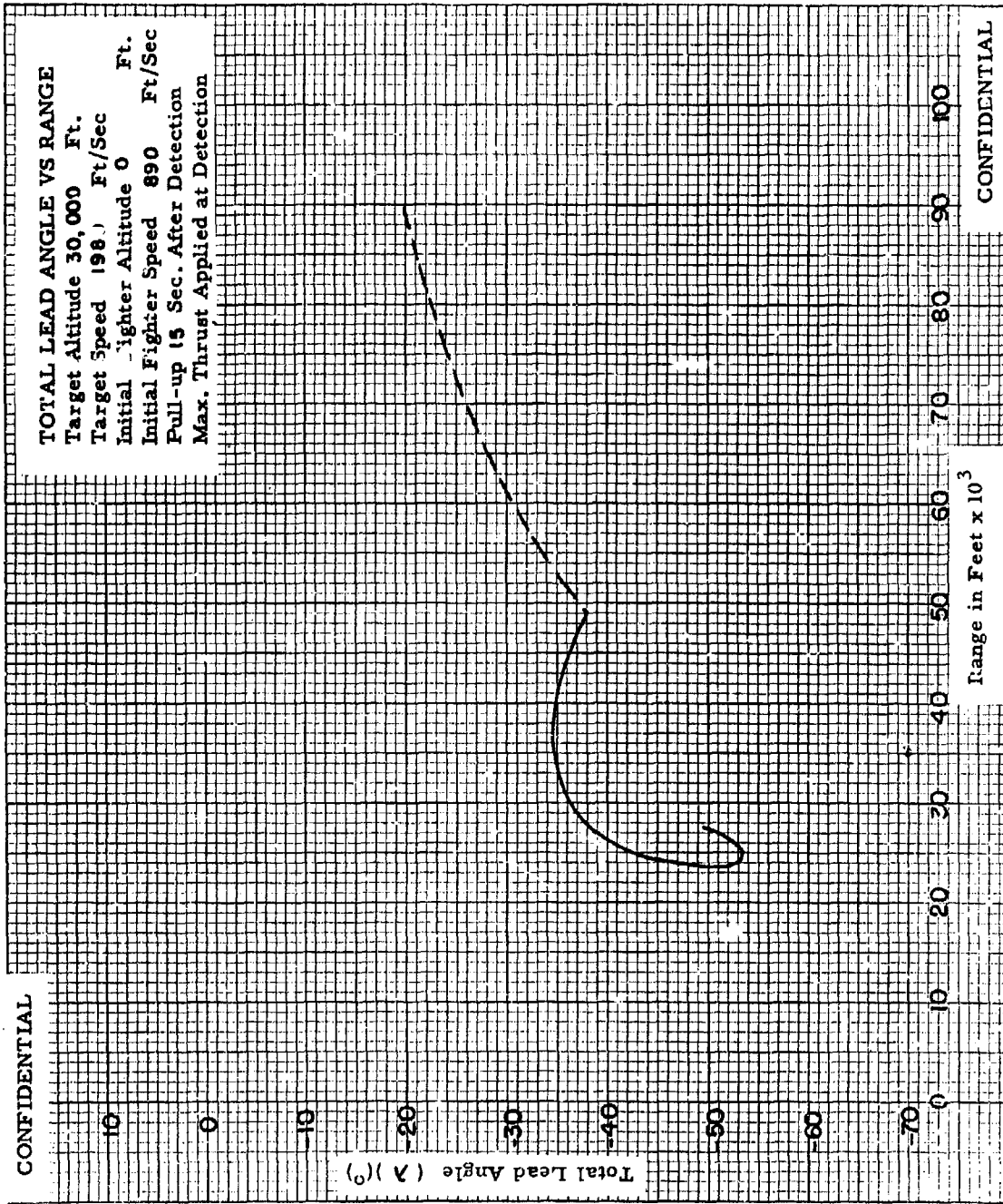
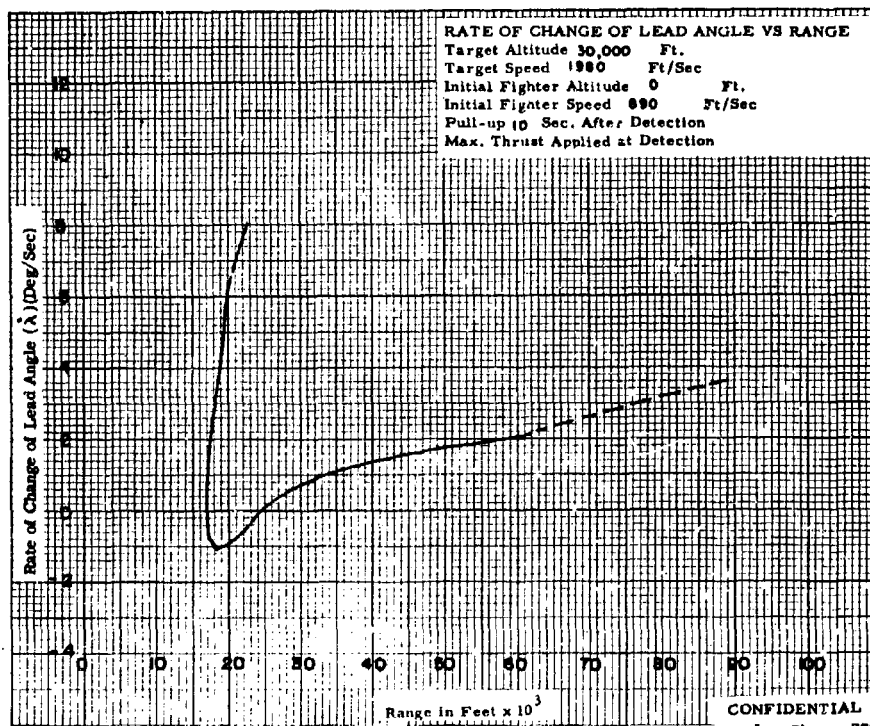
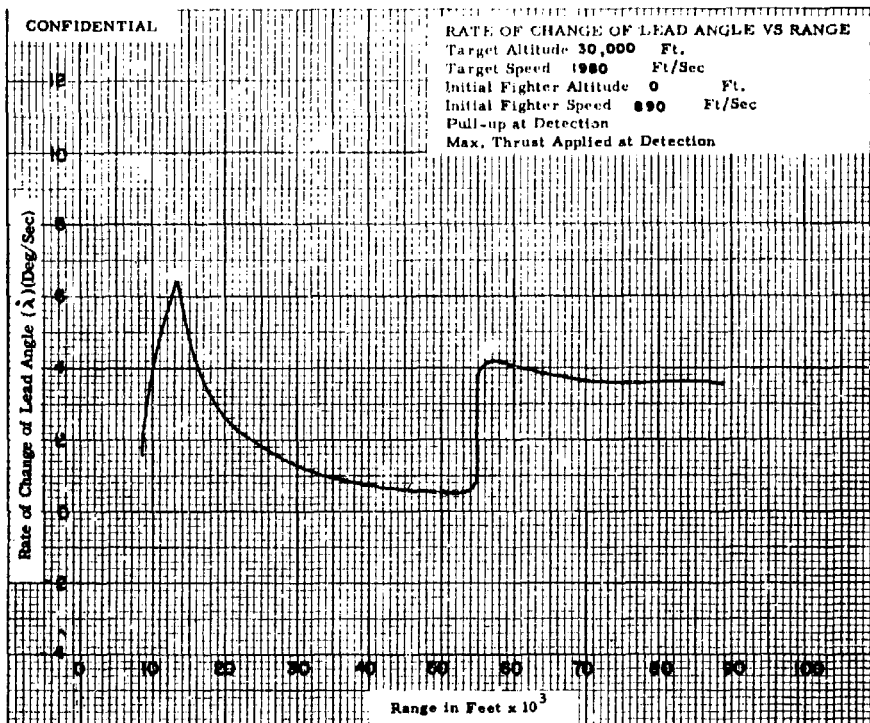


Figure 731



CONFIDENTIAL
 Figure 732

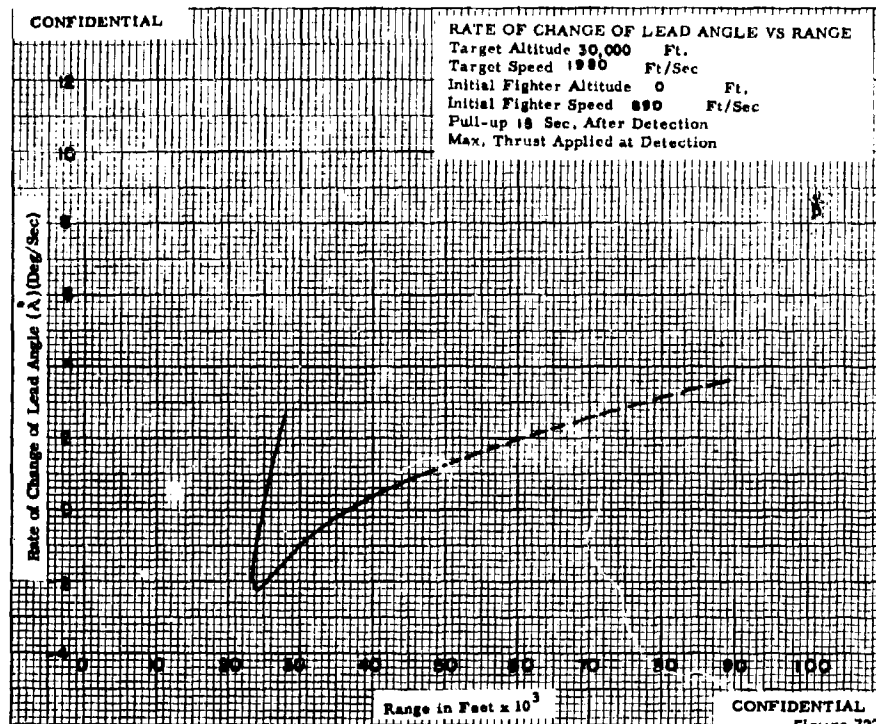


Figure 733

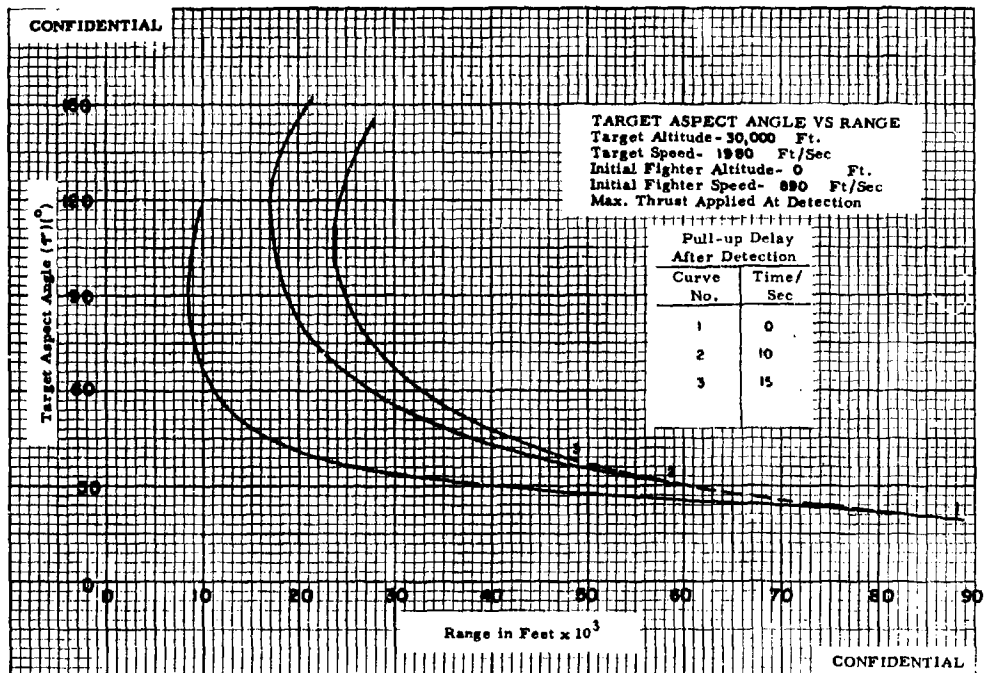
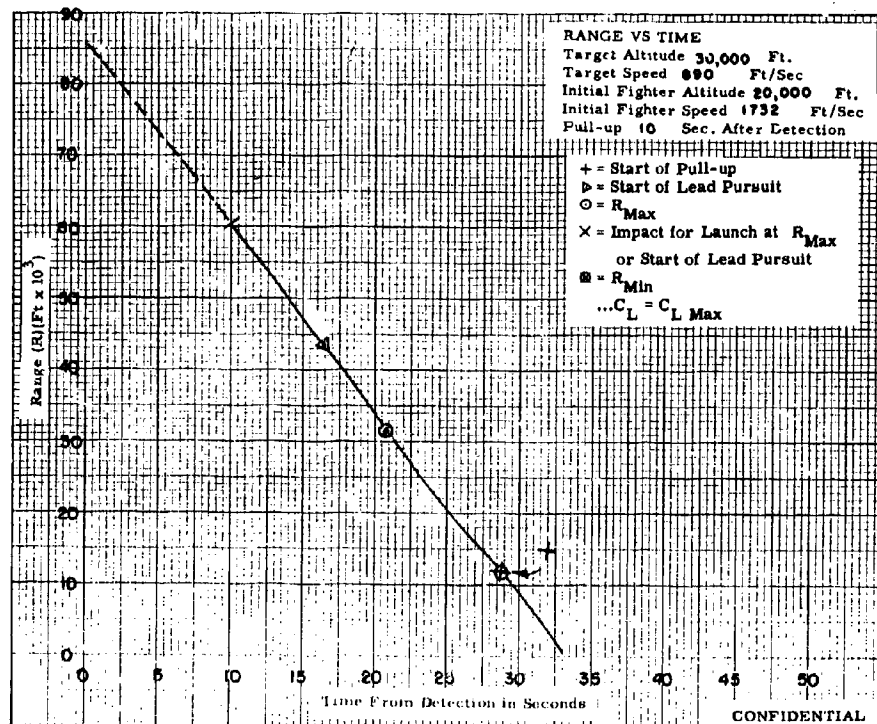
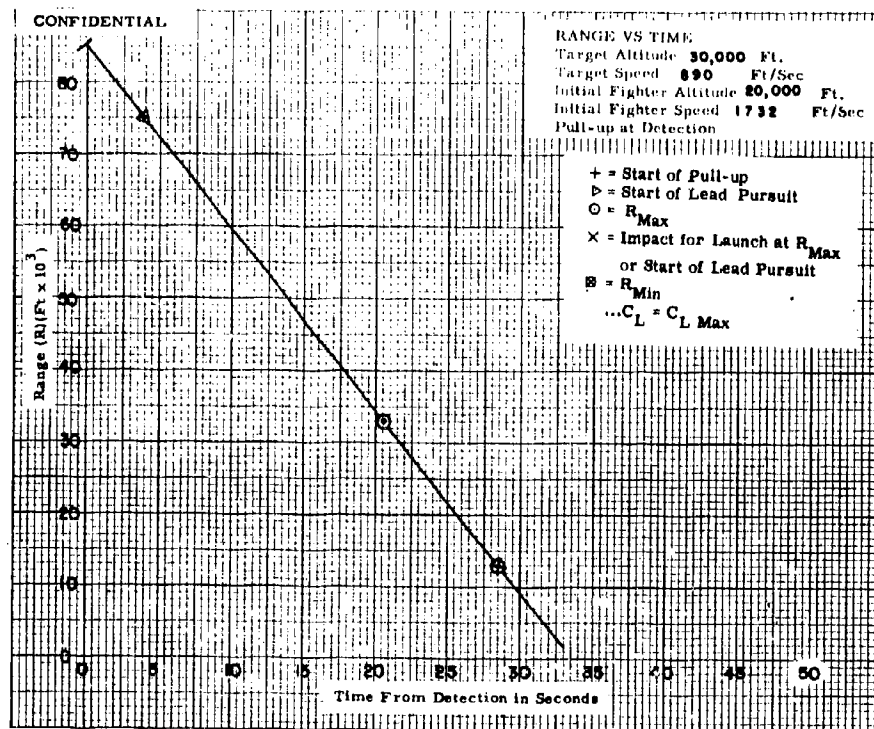


Figure 734



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Figure 735

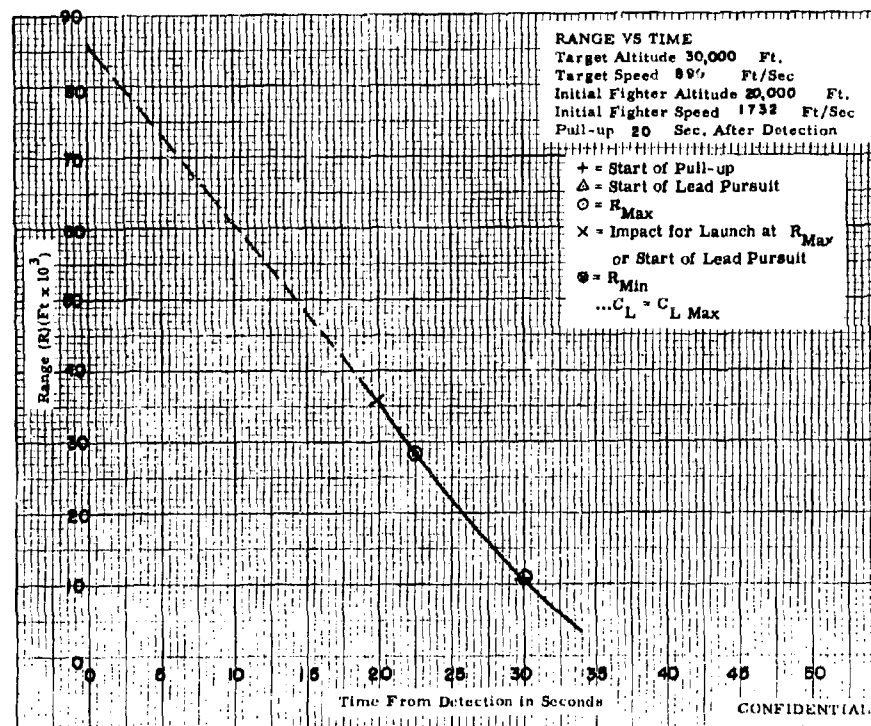
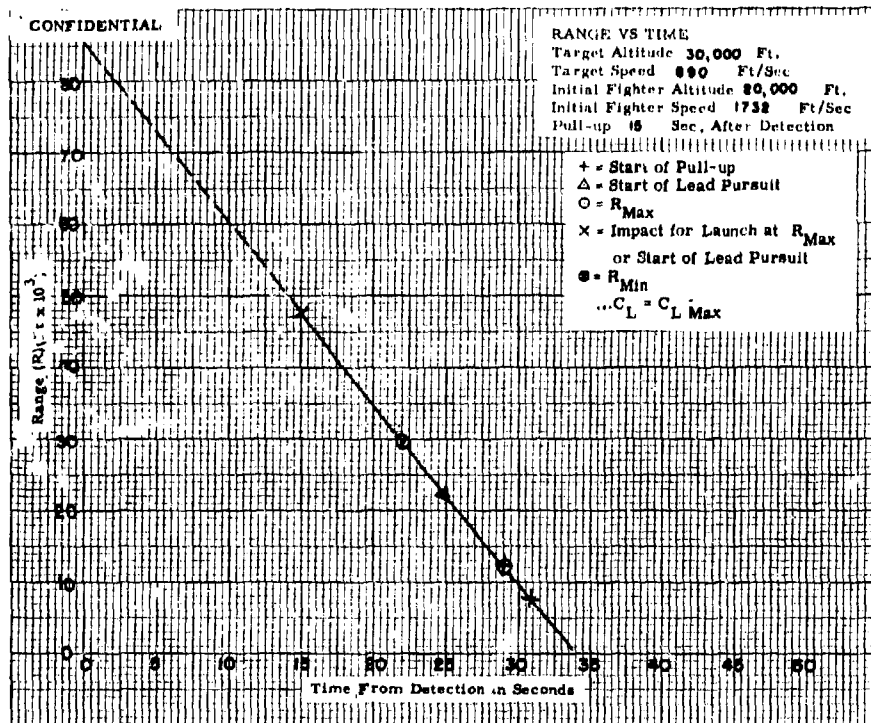


Figure 736

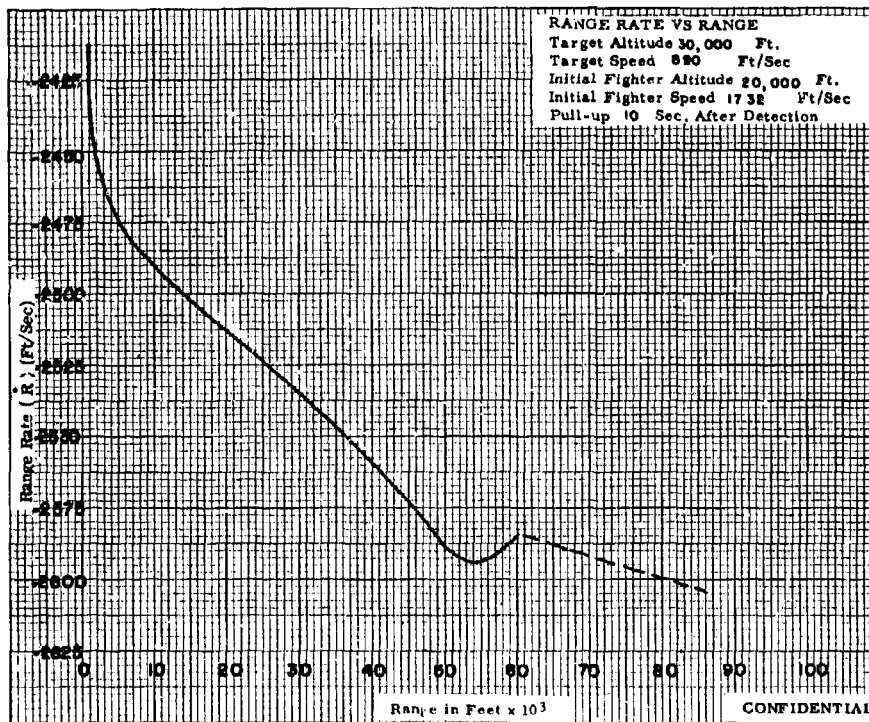
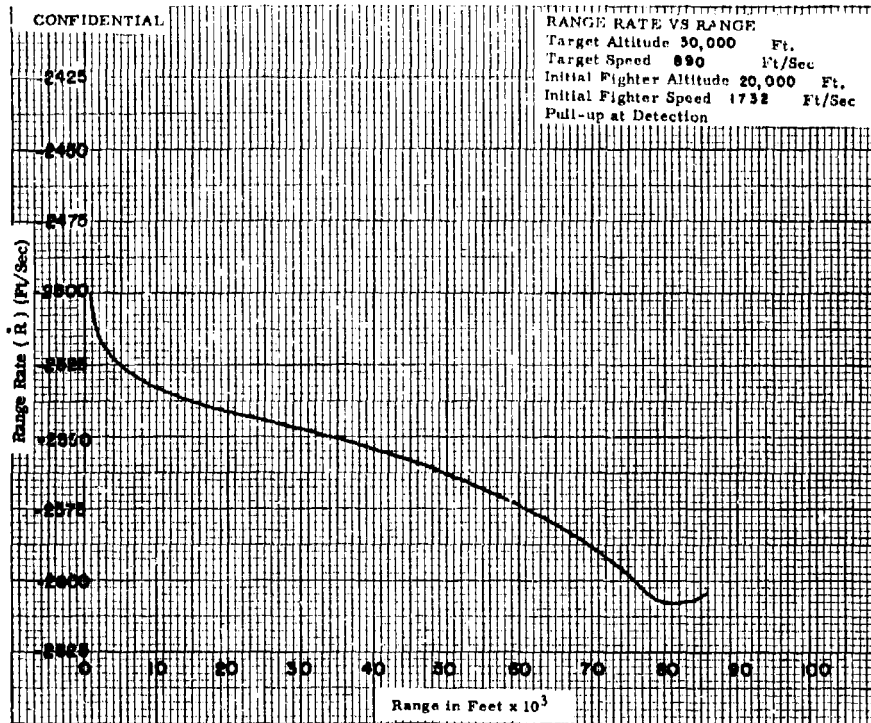


Figure 737

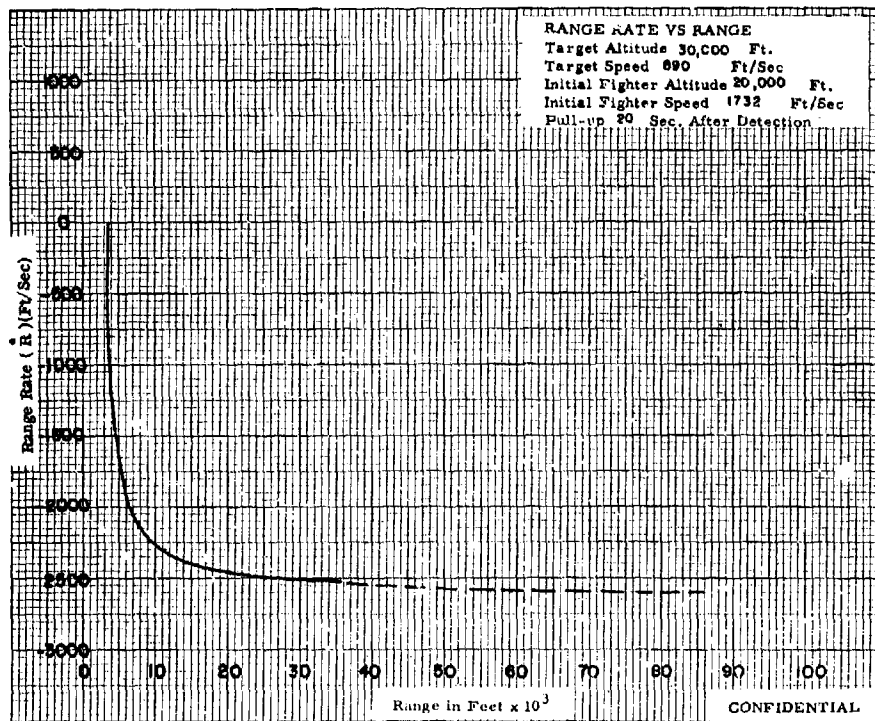
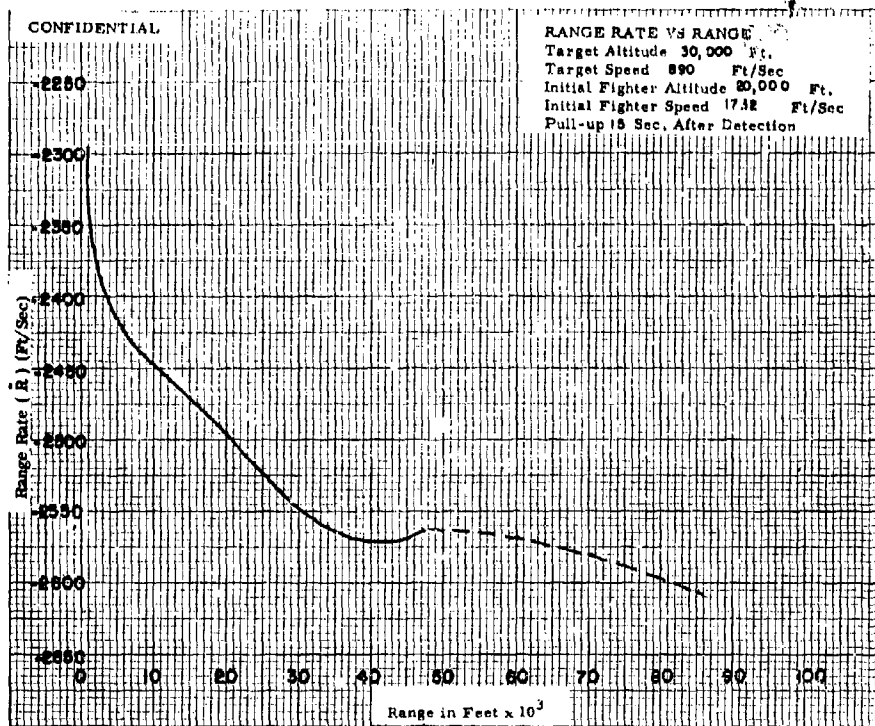


Figure 738

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ELEVATION GIMBAL ANGLE VS RANGE
 Target Altitude-30,000 Ft.
 Target Speed- 890 Ft/Sec
 Initial Fighter Altitude-20,000 Ft.
 Initial Fighter Speed- 1732 Ft/Sec

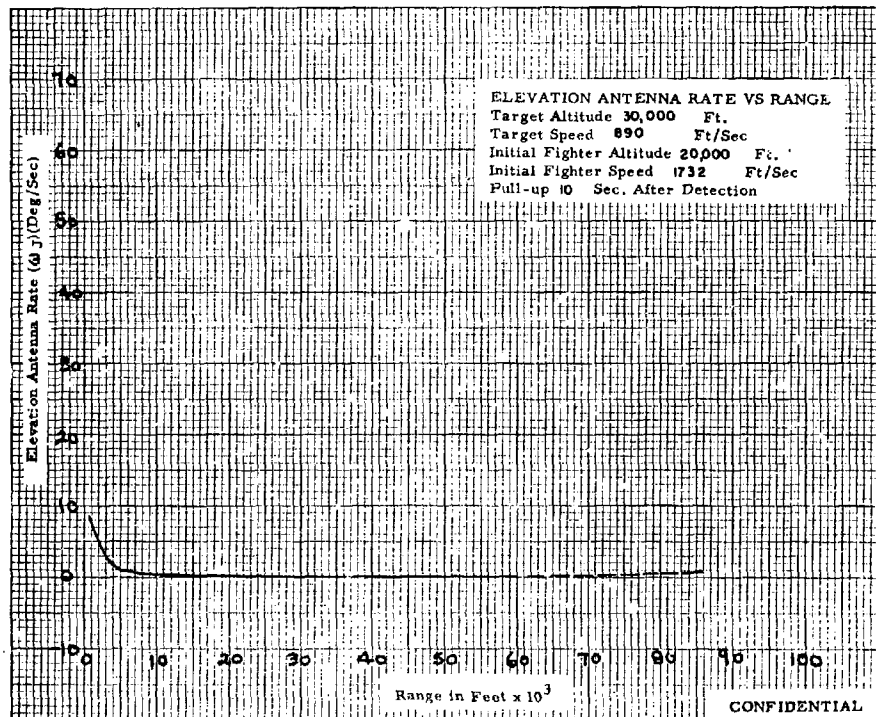
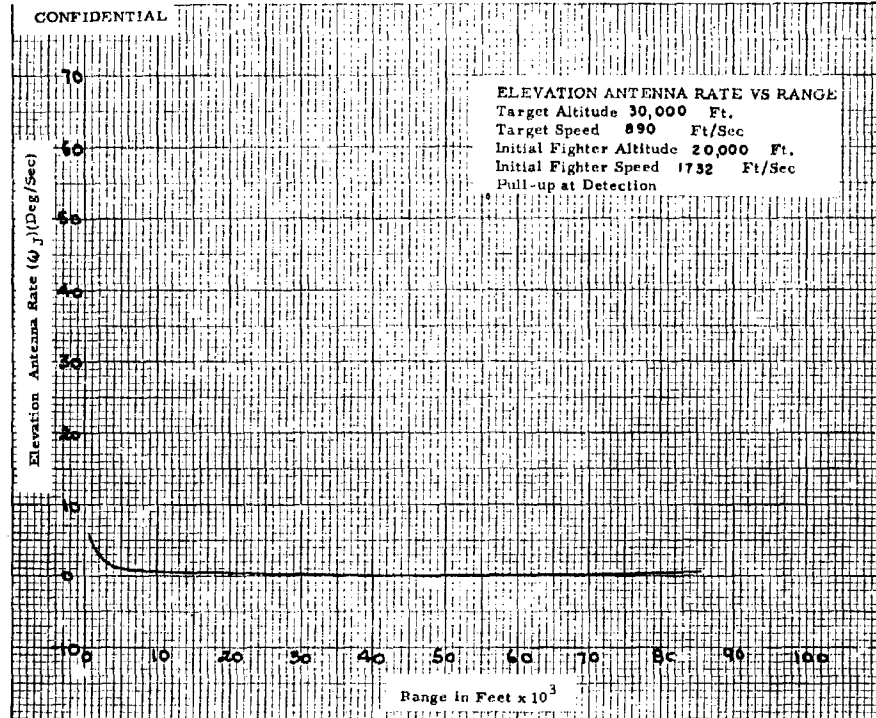
Pull-up Delay After Detection	
Curve No.	Time/ Sec
1	0
2	10
3	15
4	20

Elevation Gimbal Angle (λ_e) (°)

Range in Feet $\times 10^3$

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 Figure 739

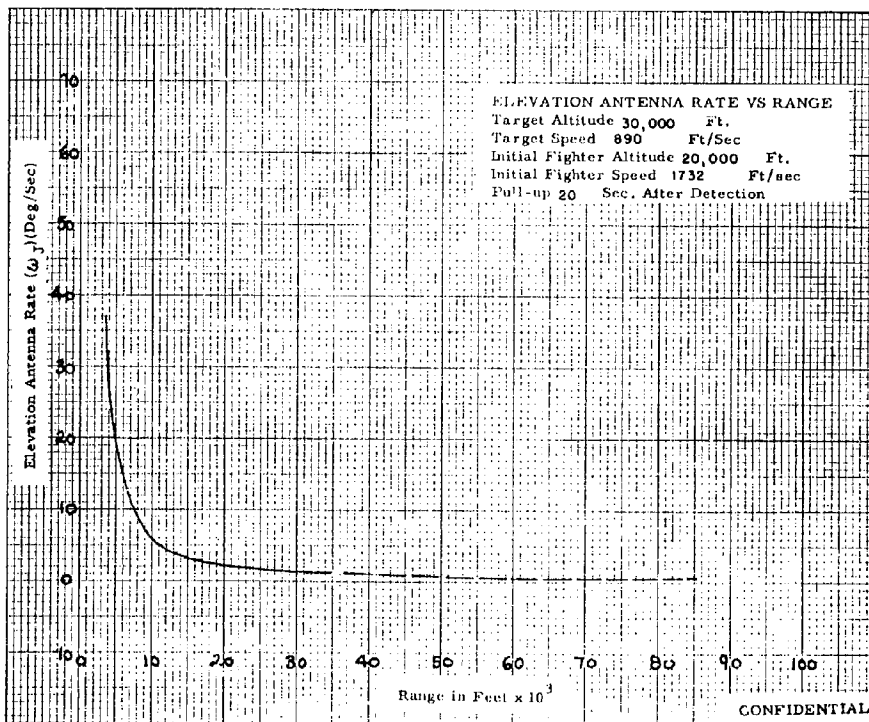
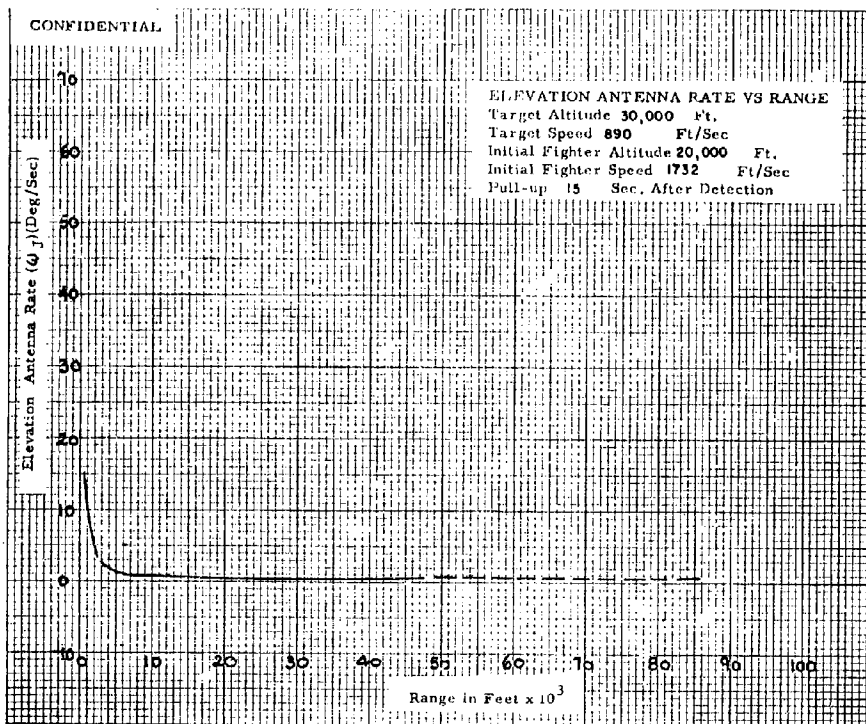
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Figure 740

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CONFIDENTIAL
 Figure 741

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HEADING ANGLE VS RANGE

Target Altitude 30,000 Ft.

Target Speed 890 Ft/Sec

Initial Fighter Altitude 20,000 Ft.

Initial Fighter Speed 1732 Ft/Sec

Pull-up Delay

After Detection

Curve

No.

Time/

Sec

0

10

15

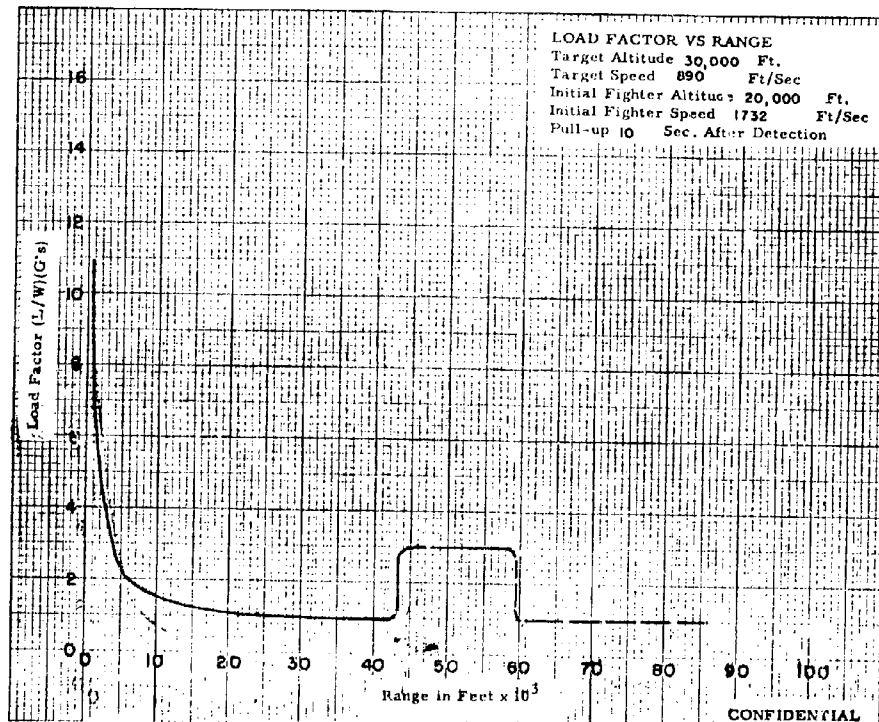
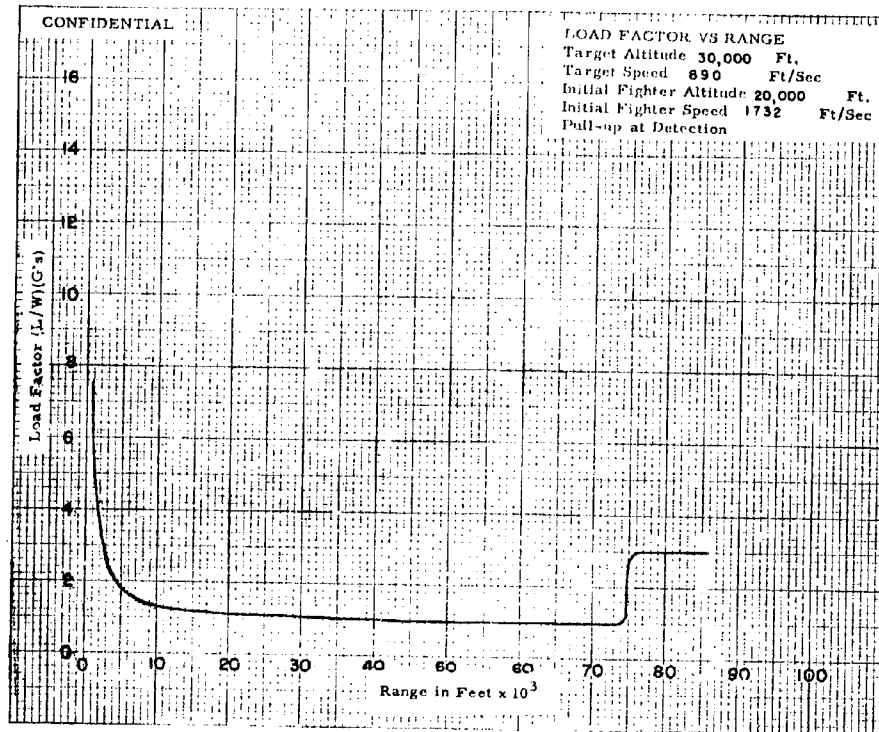
20

Heading Angle (ψ) ($^\circ$)

Range in Feet $\times 10^3$

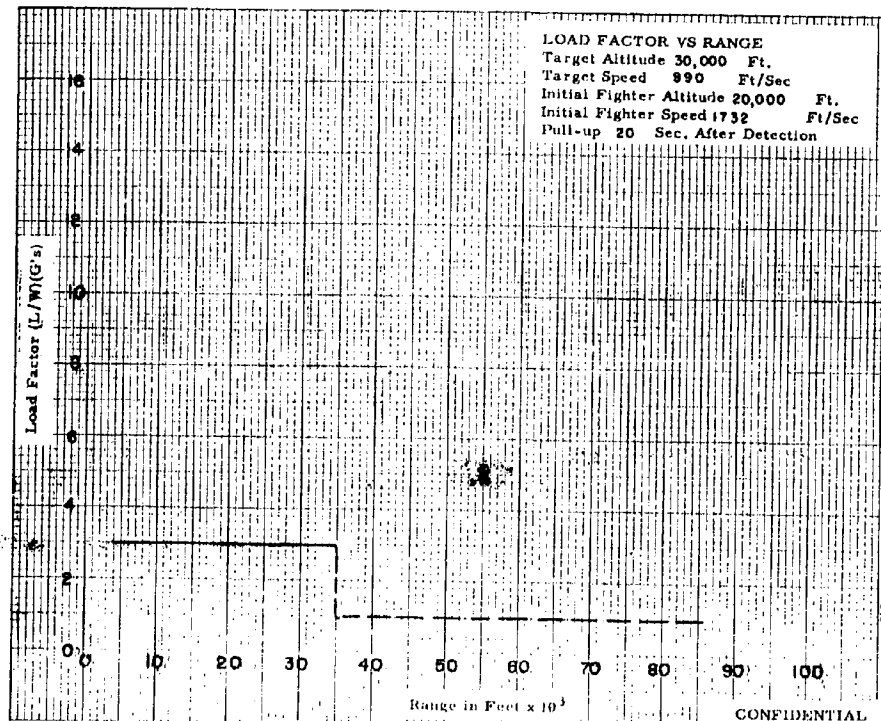
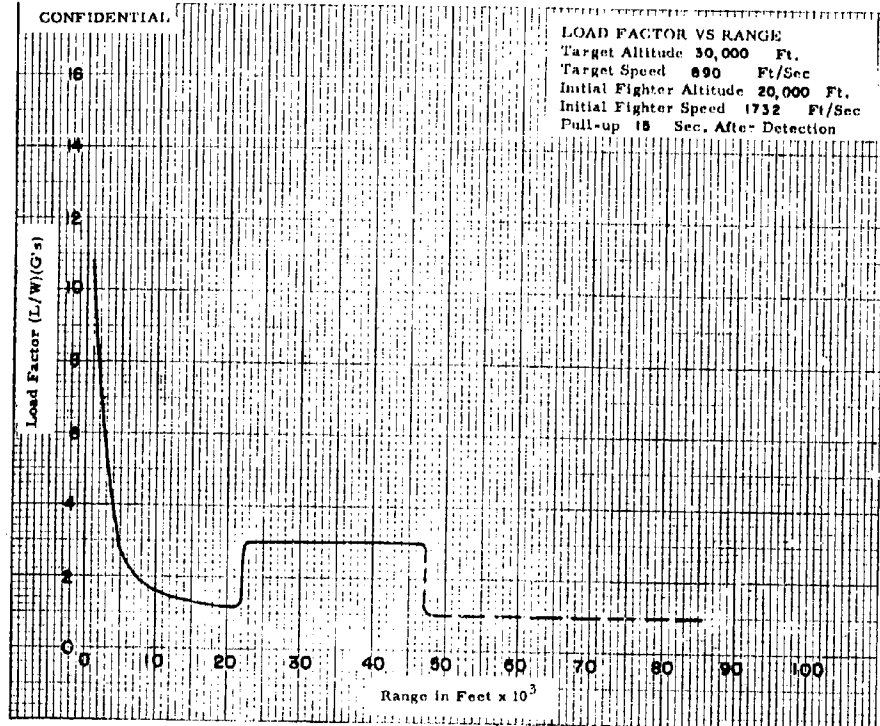
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Figure 742



CONFIDENTIAL
 Figure 743

CONFIDENTIAL



CONFIDENTIAL
 Figure 744

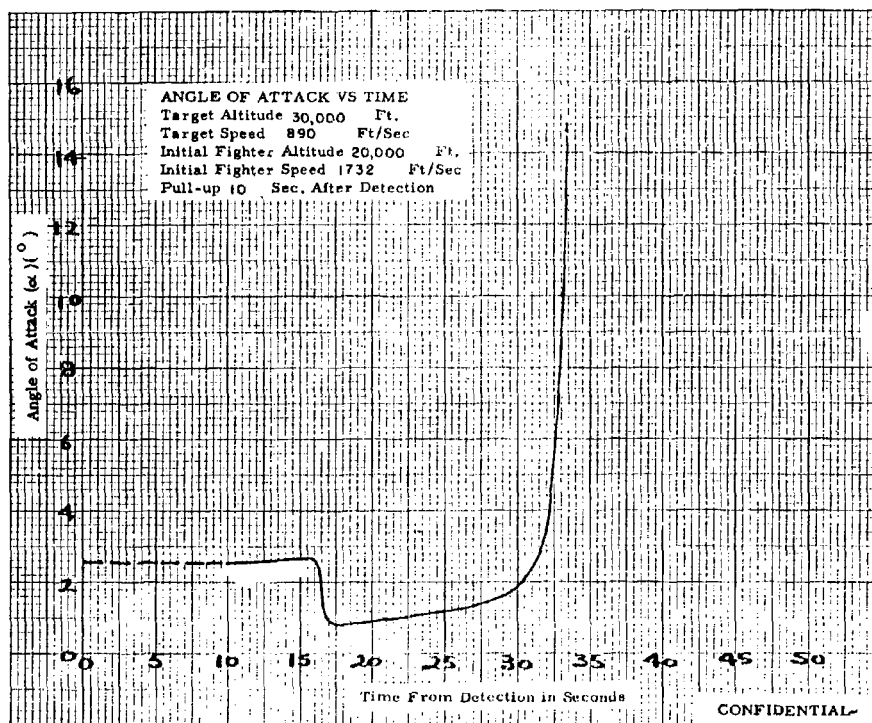
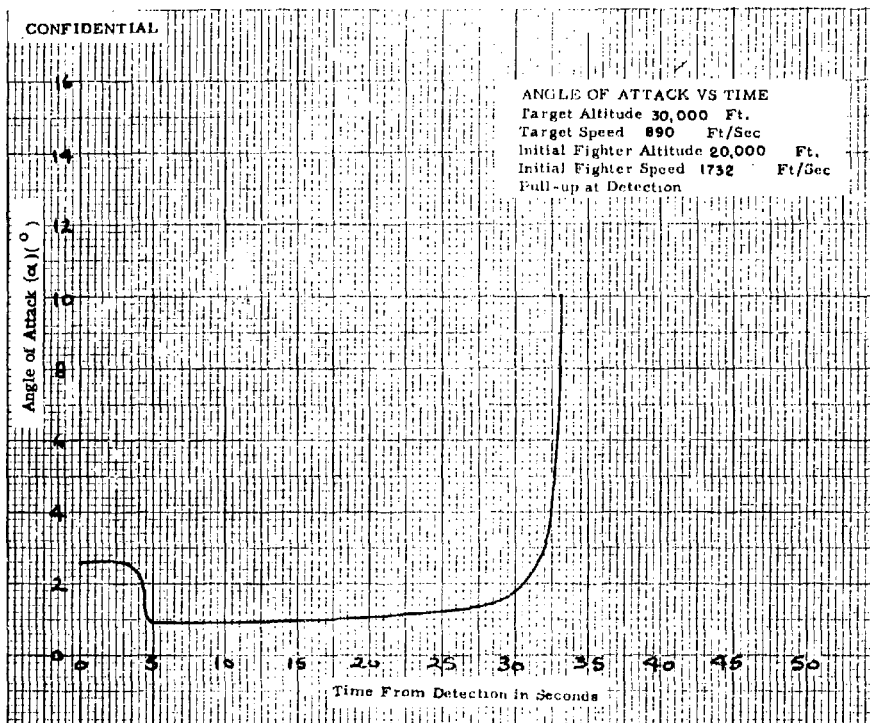
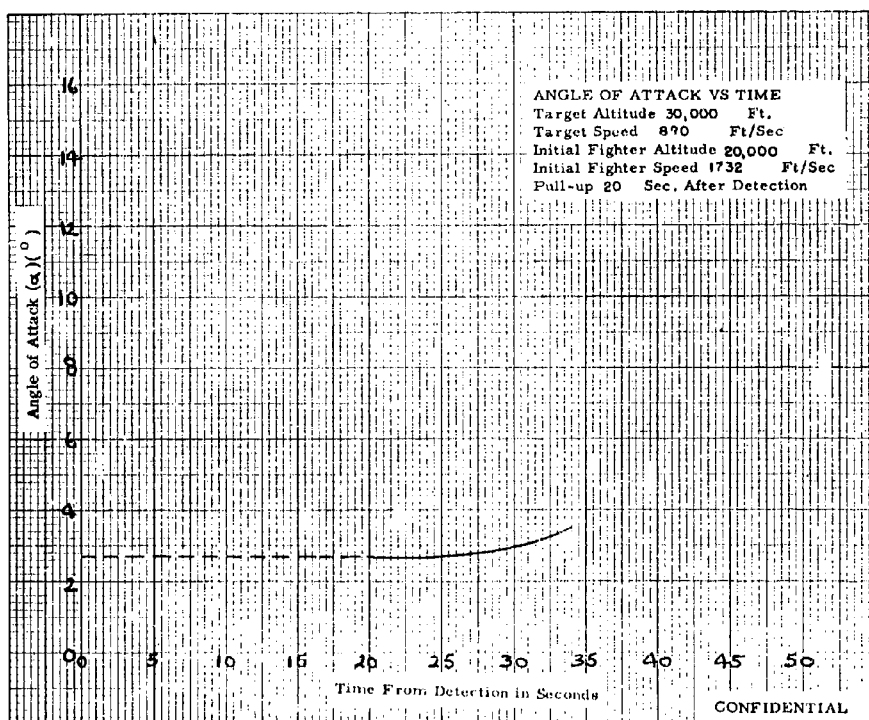
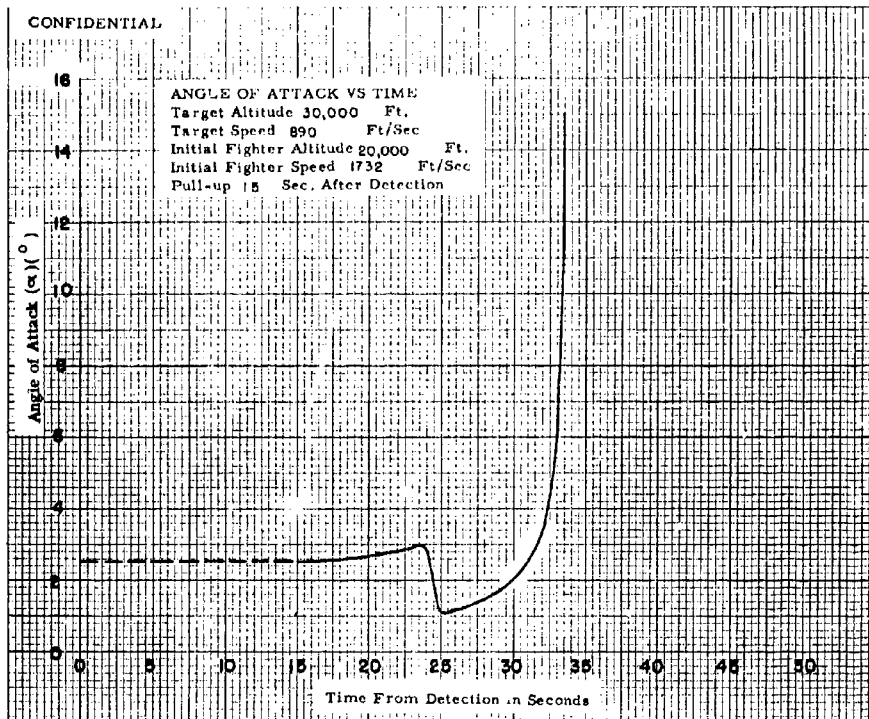


Figure 745



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Figure 746

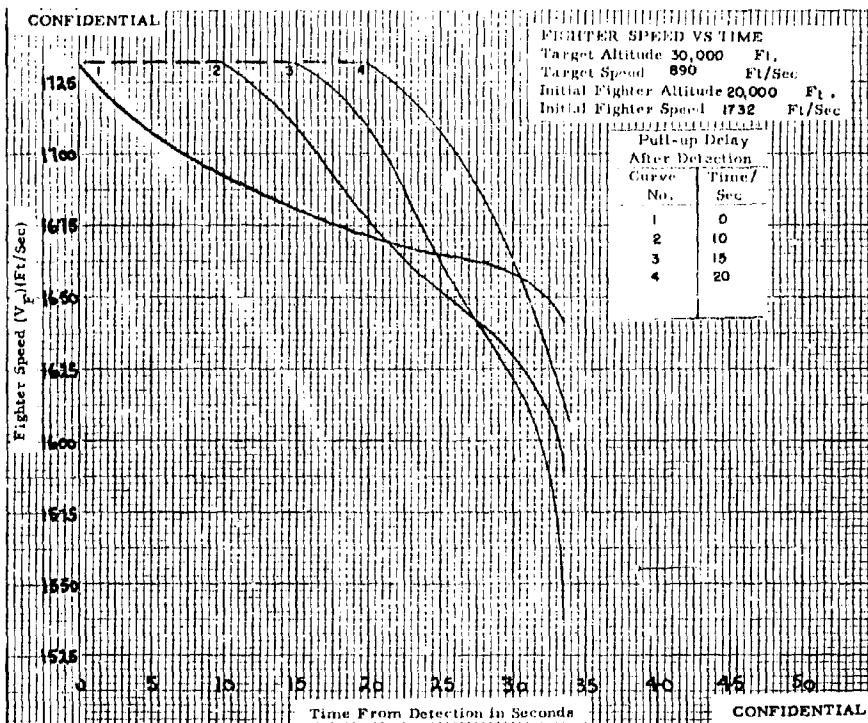


Figure 747

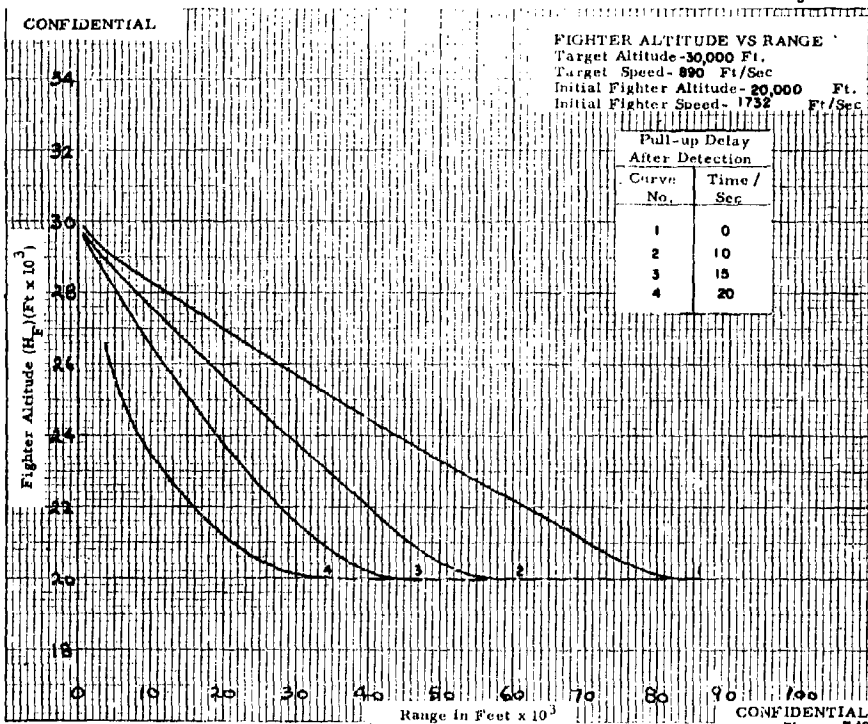
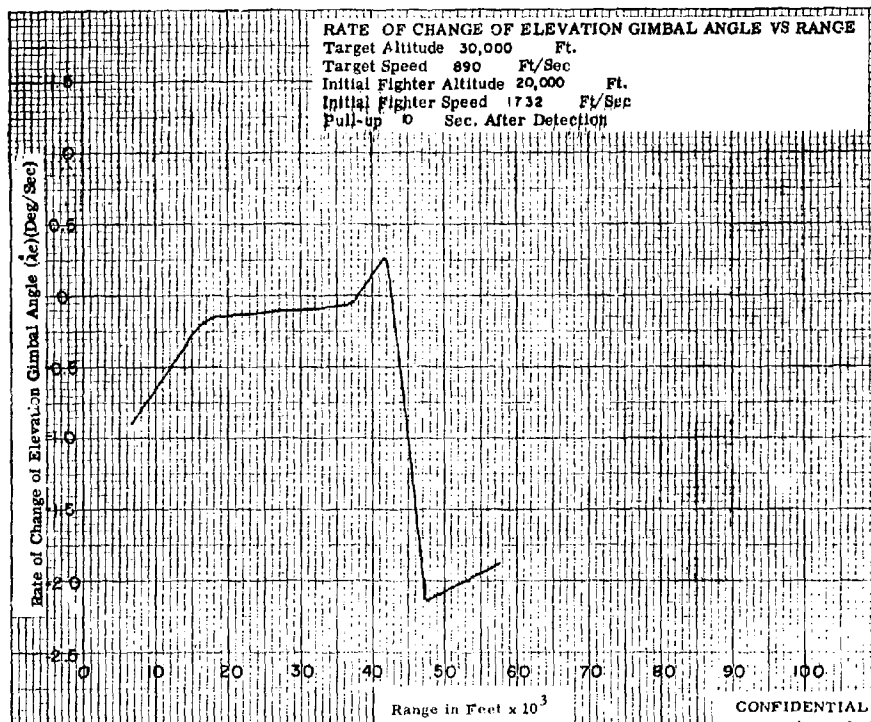
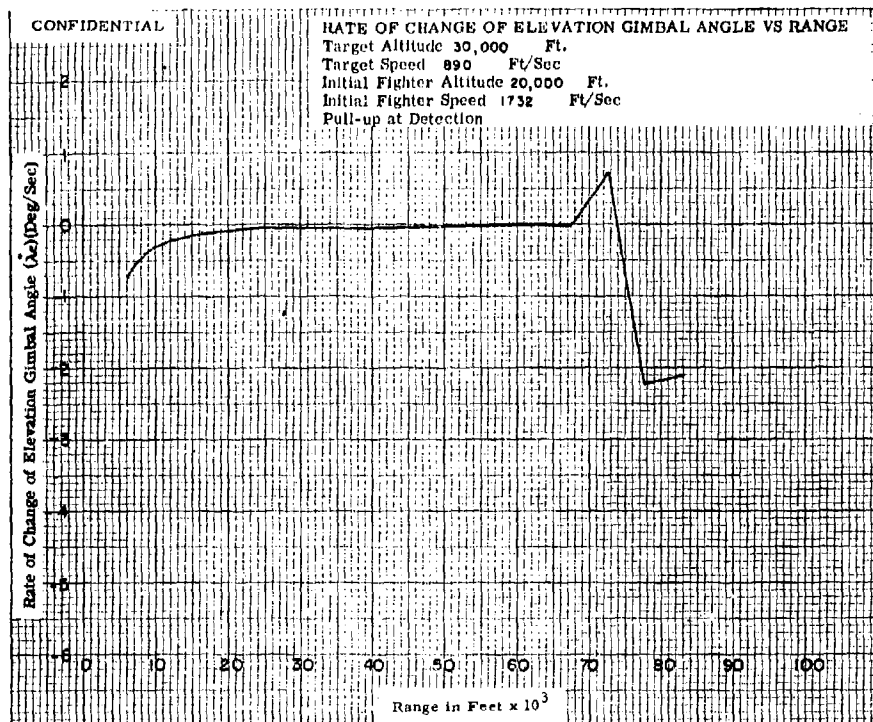


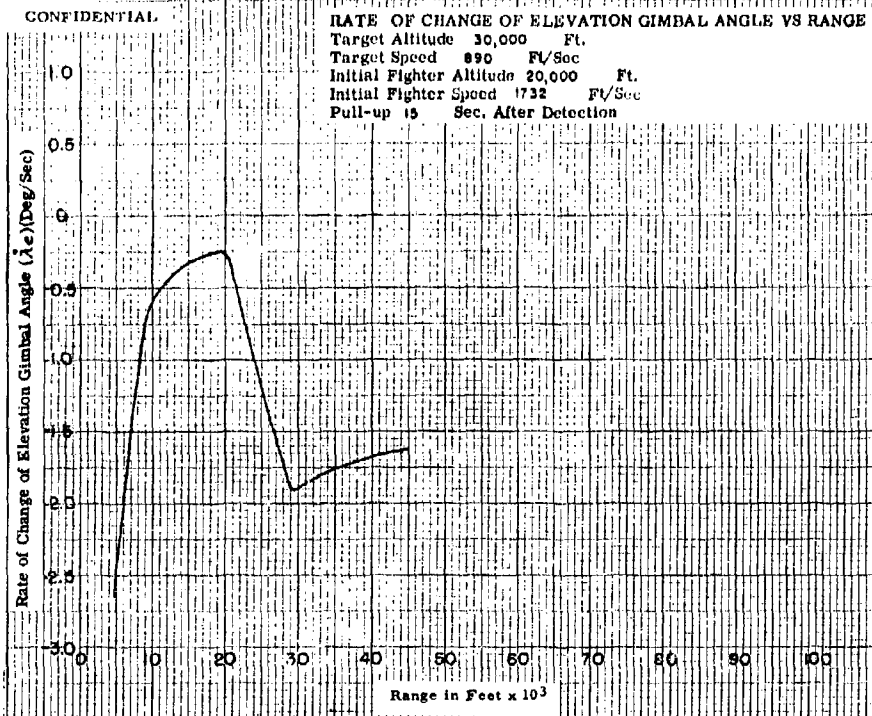
Figure 748



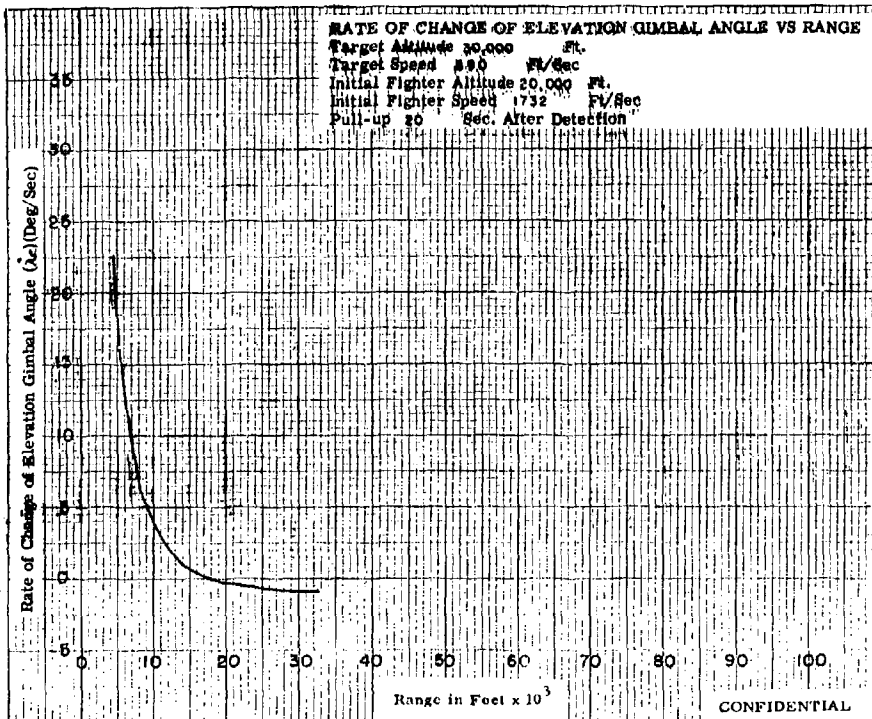
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 Figure 749

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RATE OF CHANGE OF ELEVATION GIMBAL ANGLE VS RANGE
 Target Altitude 30,000 Ft.
 Target Speed 890 Ft/Sec
 Initial Fighter Altitude 20,000 Ft.
 Initial Fighter Speed 1732 Ft/Sec
 Pull-up 15 Sec. After Detection



RATE OF CHANGE OF ELEVATION GIMBAL ANGLE VS RANGE
 Target Altitude 30,000 Ft.
 Target Speed 890 Ft/Sec
 Initial Fighter Altitude 20,000 Ft.
 Initial Fighter Speed 1732 Ft/Sec
 Pull-up 20 Sec. After Detection

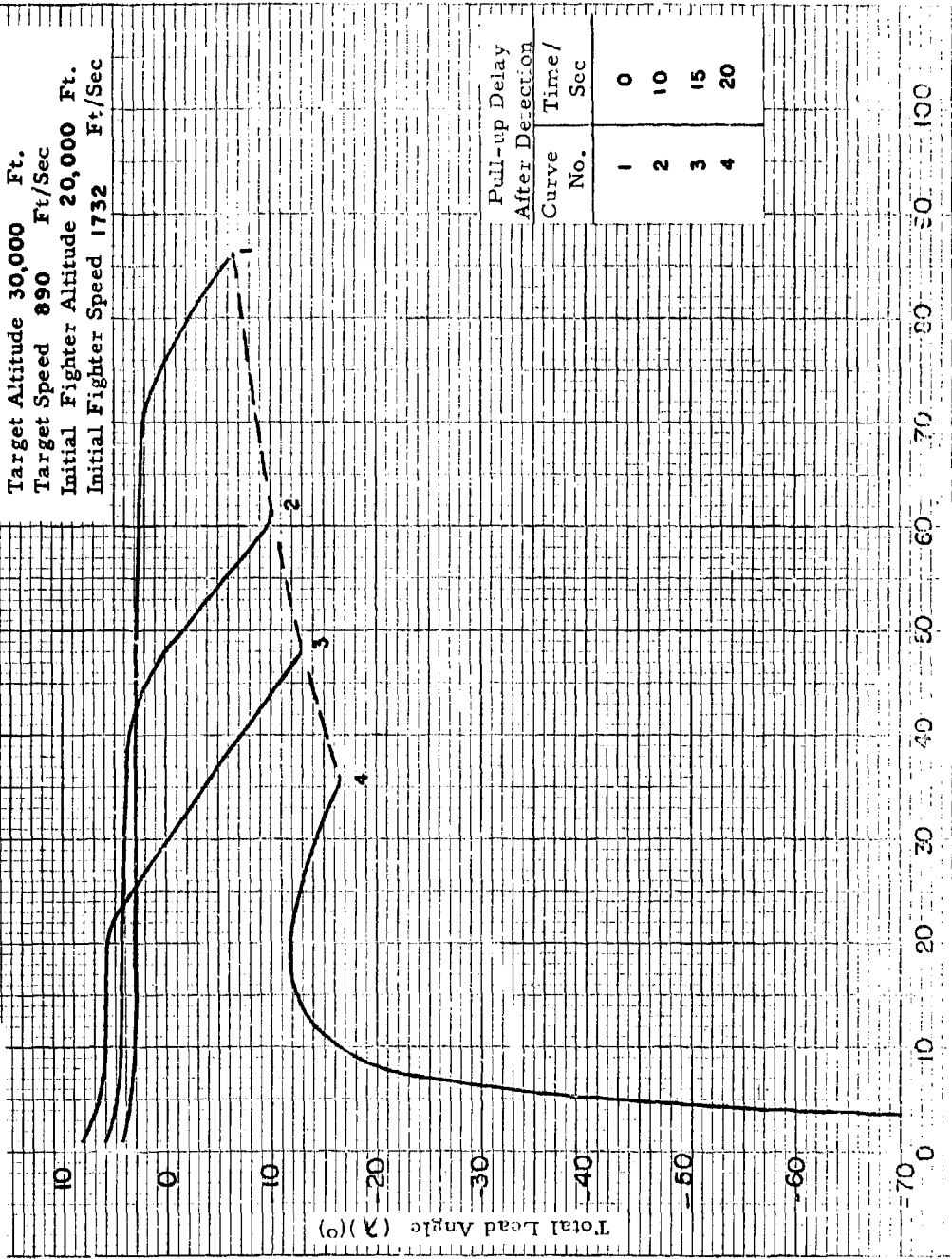


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Figure 750

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TOTAL LEAD ANGLE VS RANGE
 Target Altitude 30,000 Ft.
 Target Speed 890 Ft/Sec
 Initial Fighter Altitude 20,000 Ft.
 Initial Fighter Speed 1732 Ft/Sec



Pull-up Delay
 After Detection

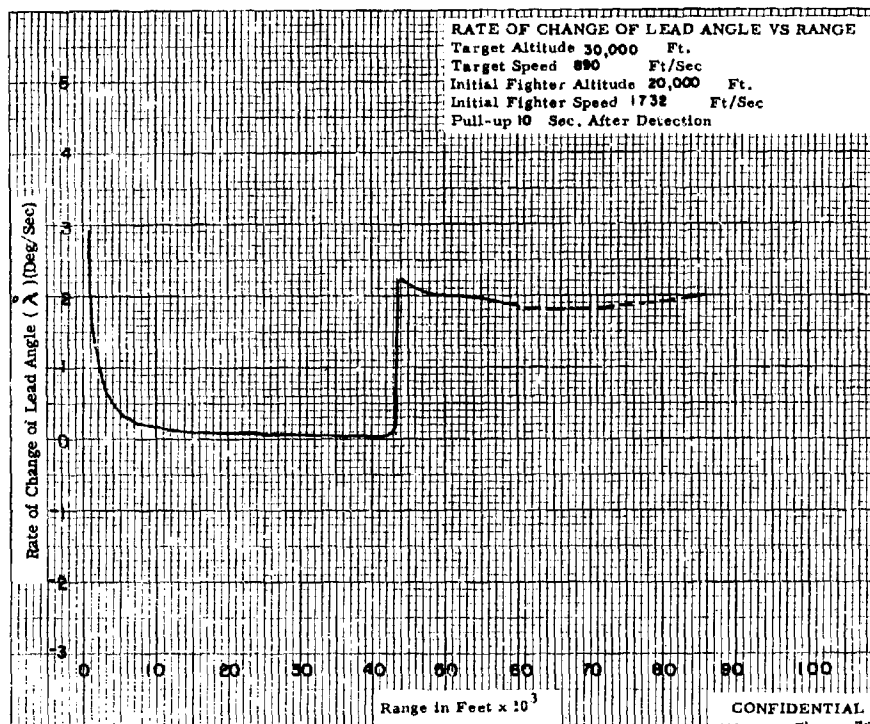
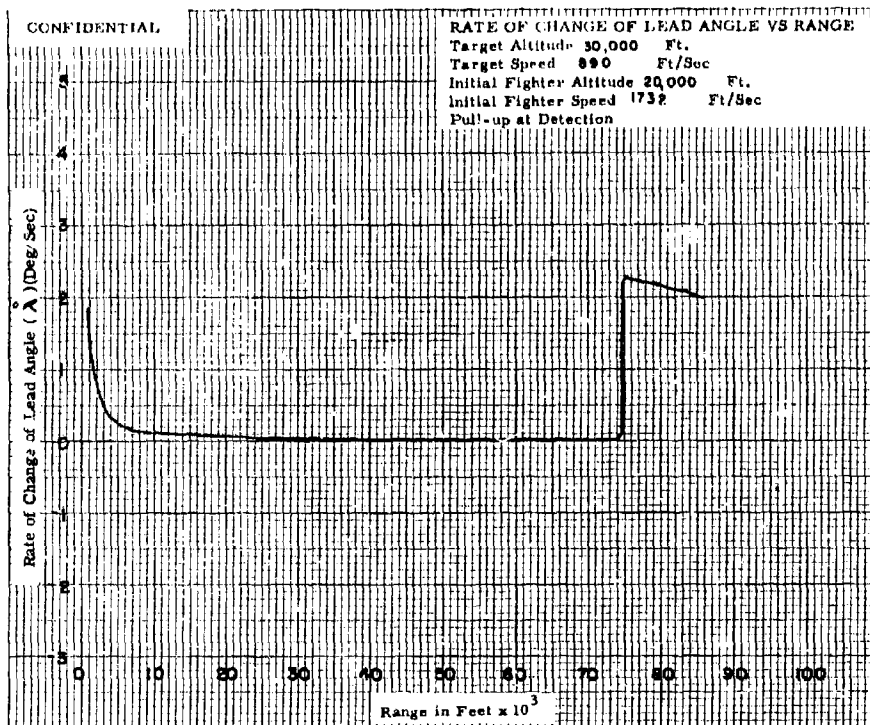
Curve
 No.

Time/
 Sec

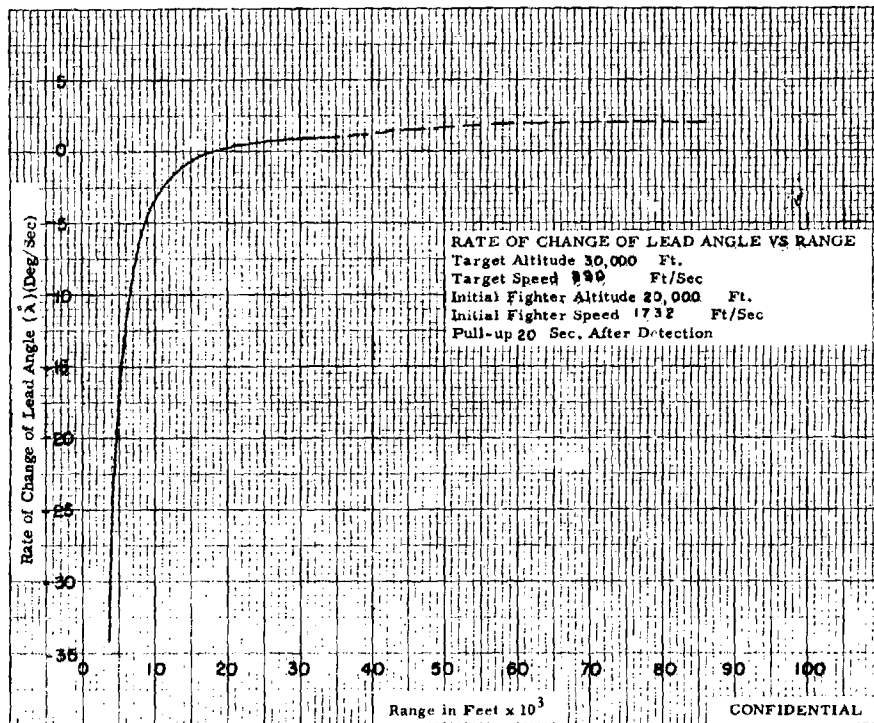
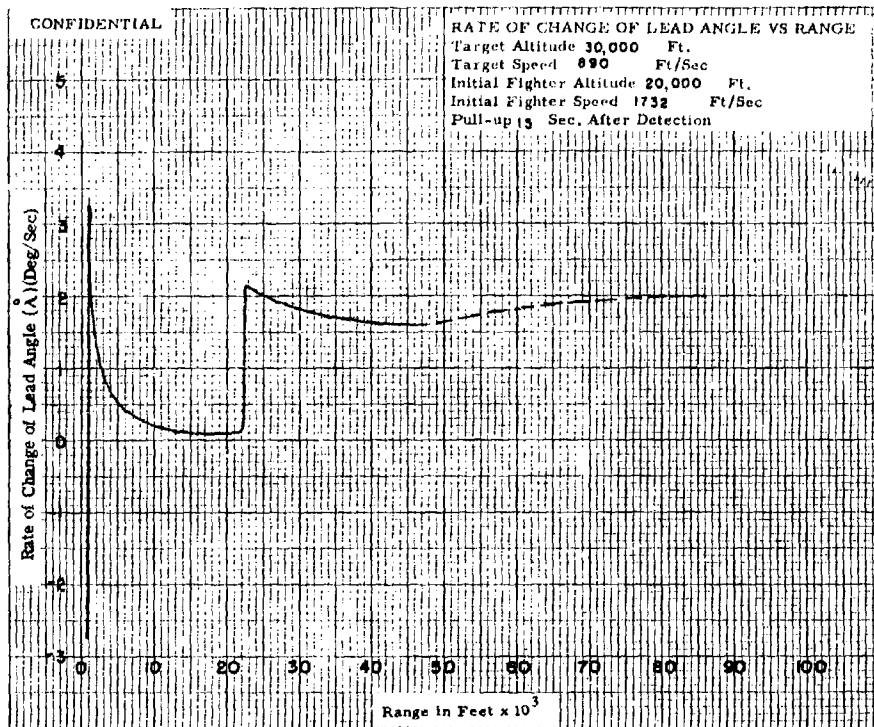
0
 10
 15
 20

Range in Feet x 10³

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 Figure 752

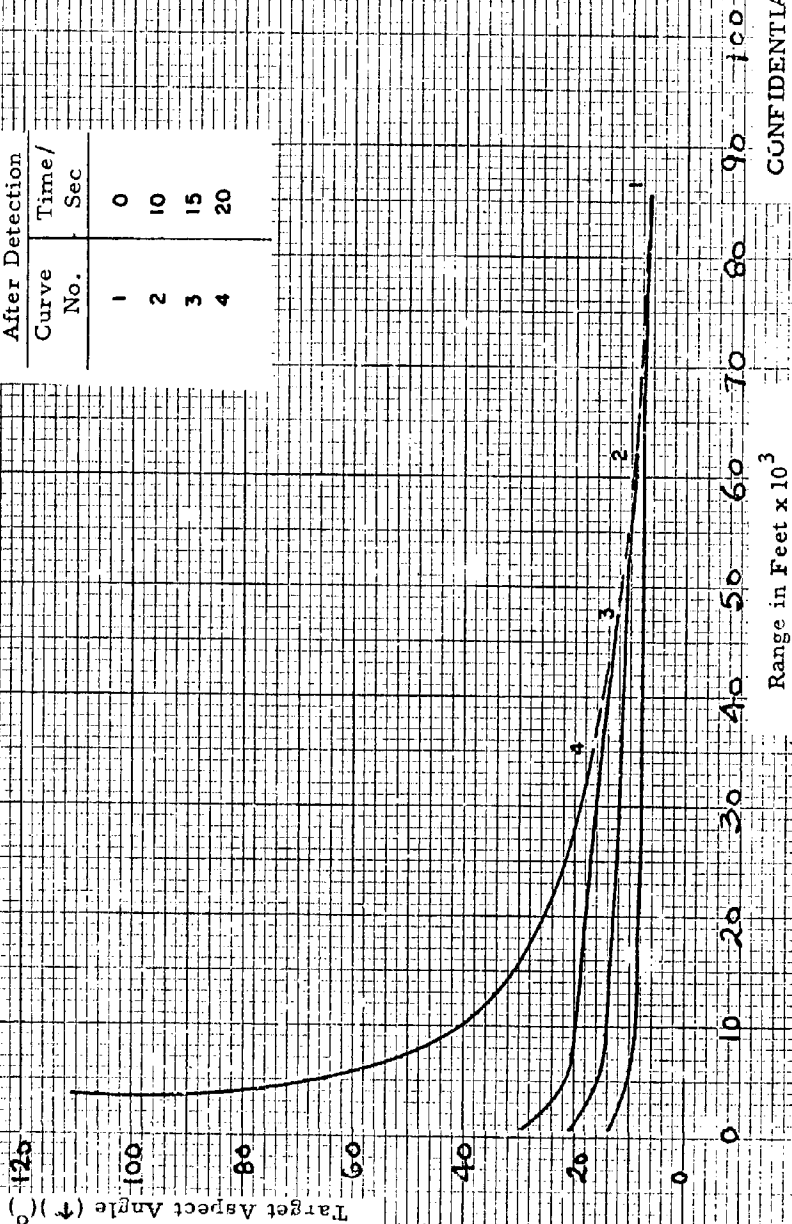


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 Figure 753

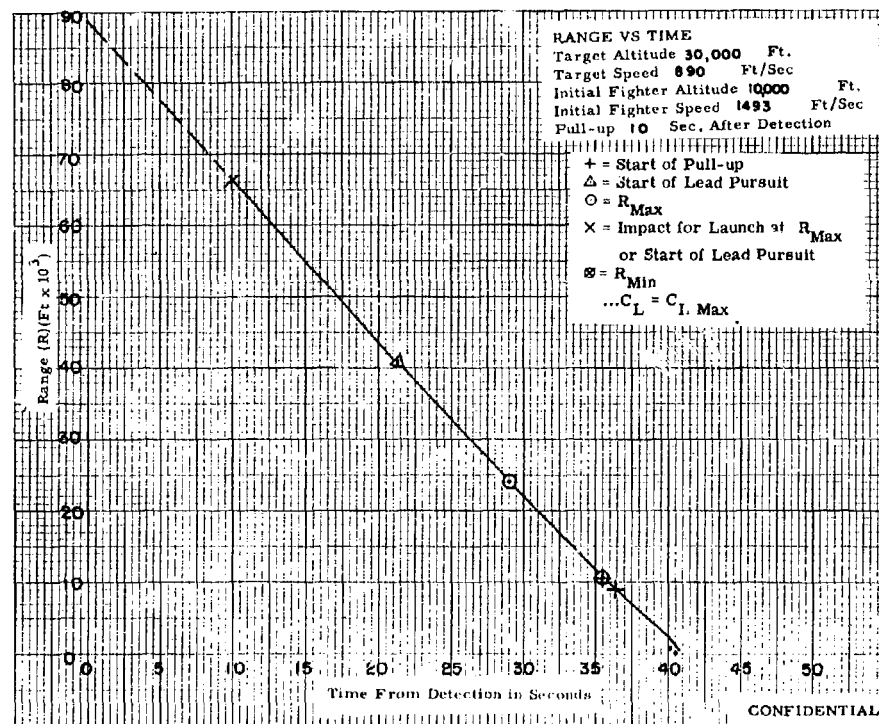
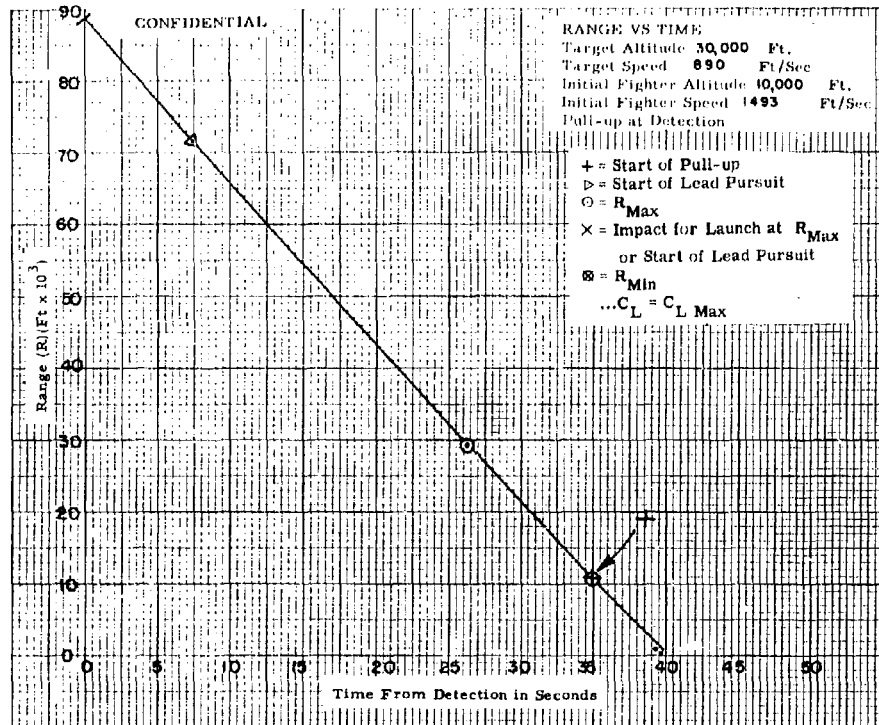
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TARGET ASPECT ANGLE VS RANGE
 Target Altitude-30,000 Ft.
 Target Speed- 890 Ft/Sec
 Initial Fighter Altitude-20,000 Ft.
 Initial Fighter Speed- 1732 Ft/Sec

Pull-up Delay After Detection	
Curve No.	Time/ Sec
1	0
2	10
3	15
4	20



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 Figure 754



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 Figure 755

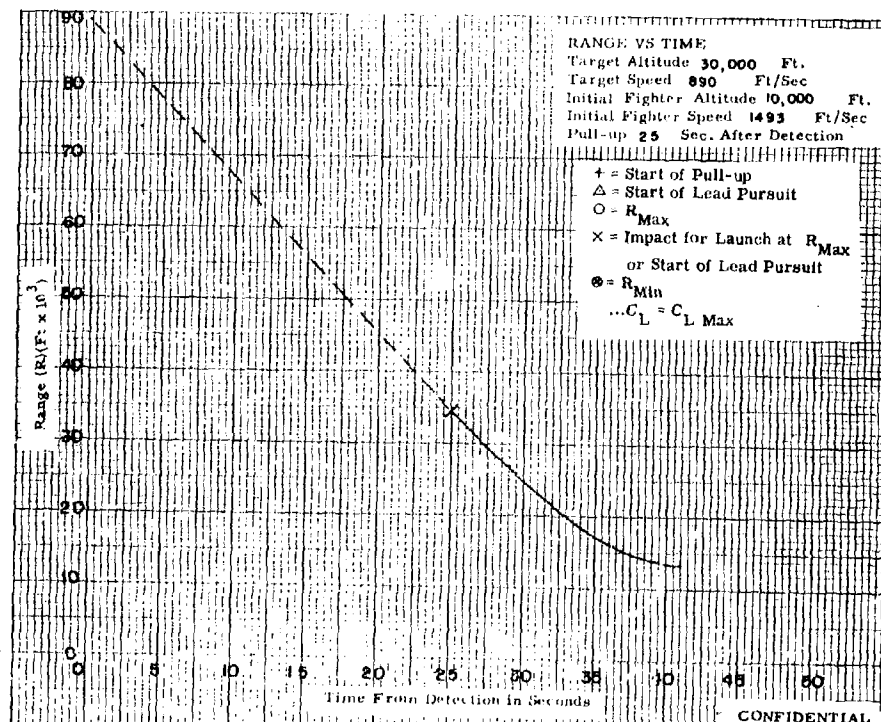
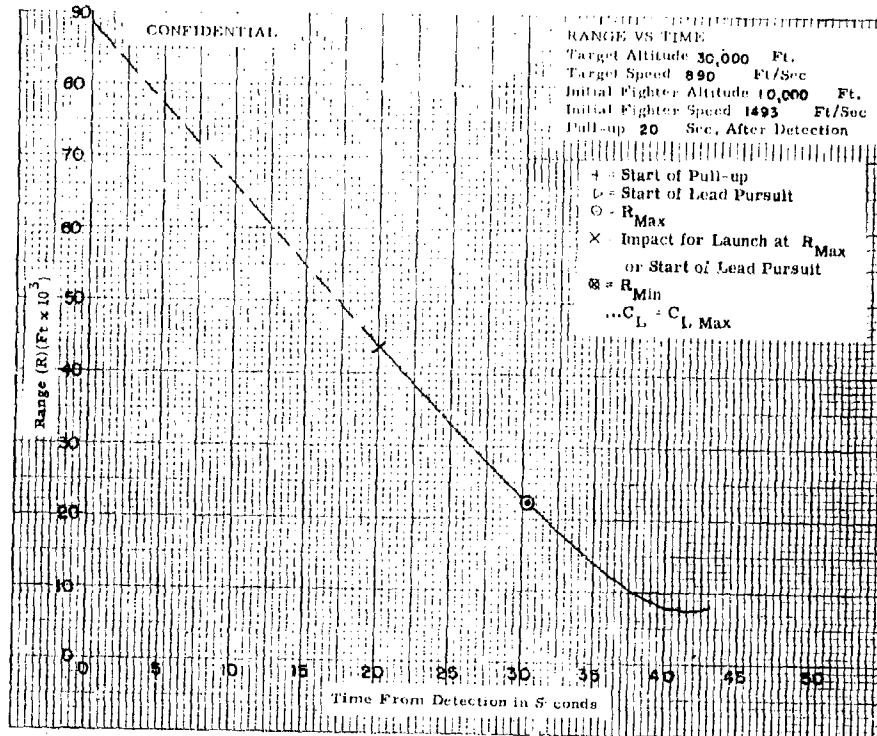
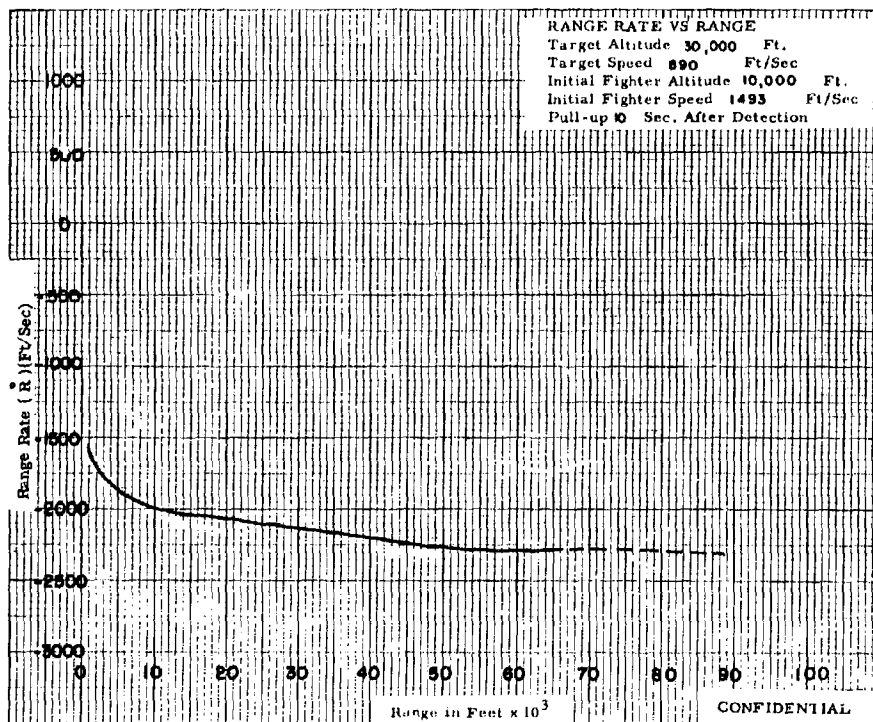
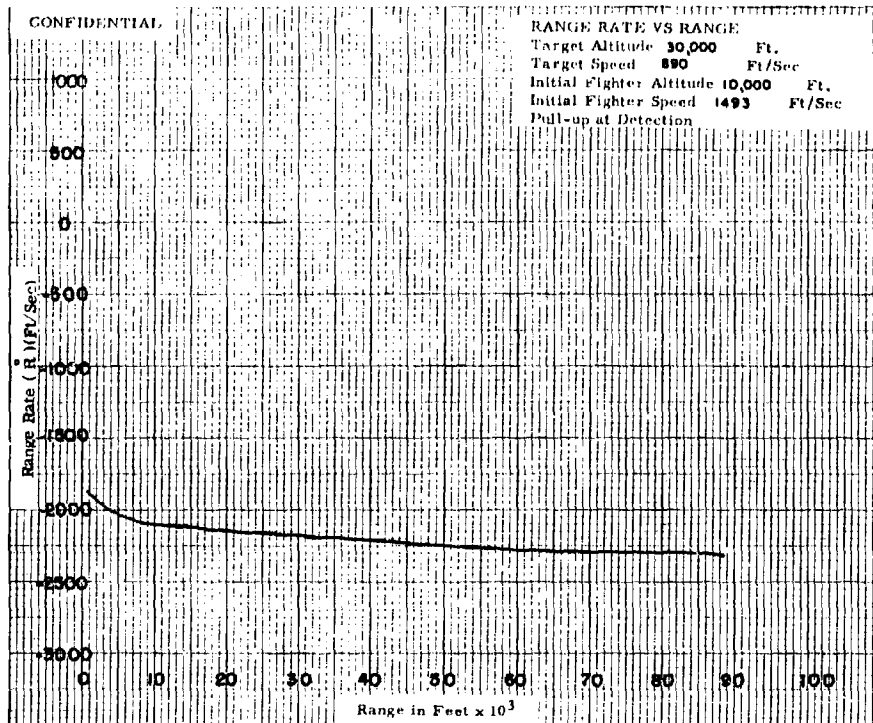


Figure 756



CONFIDENTIAL
 Figure 757

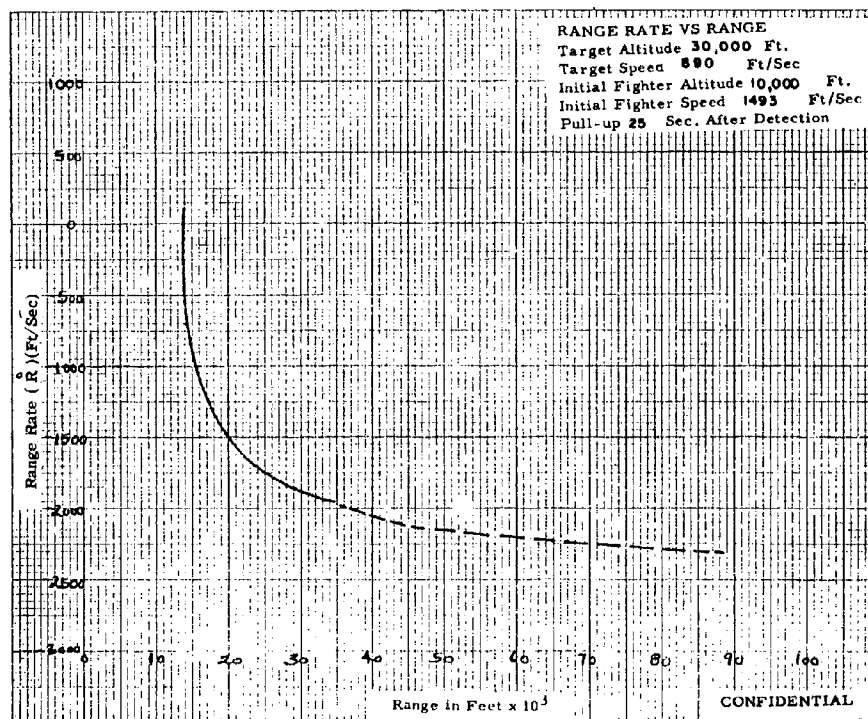
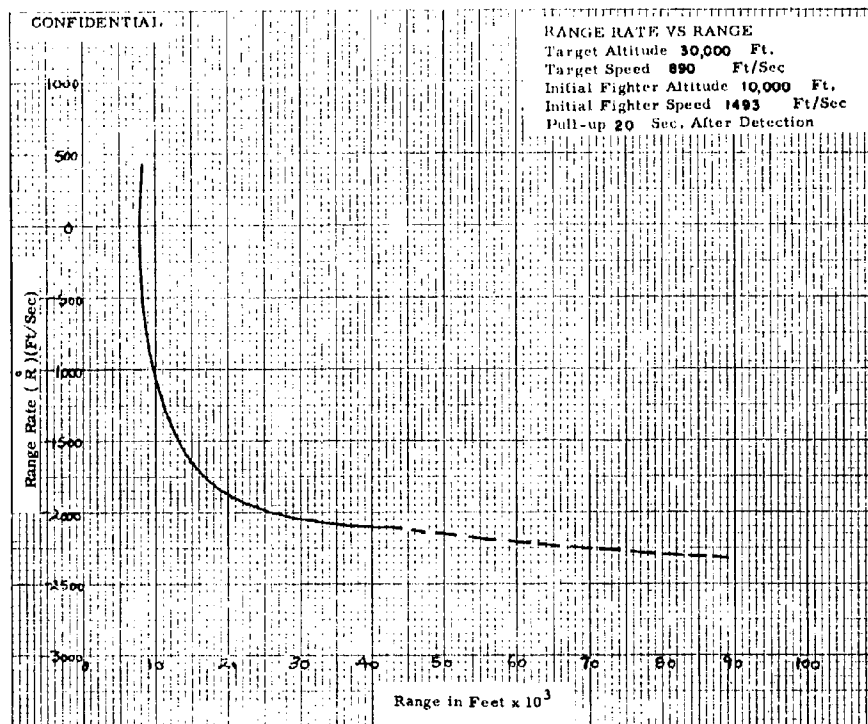
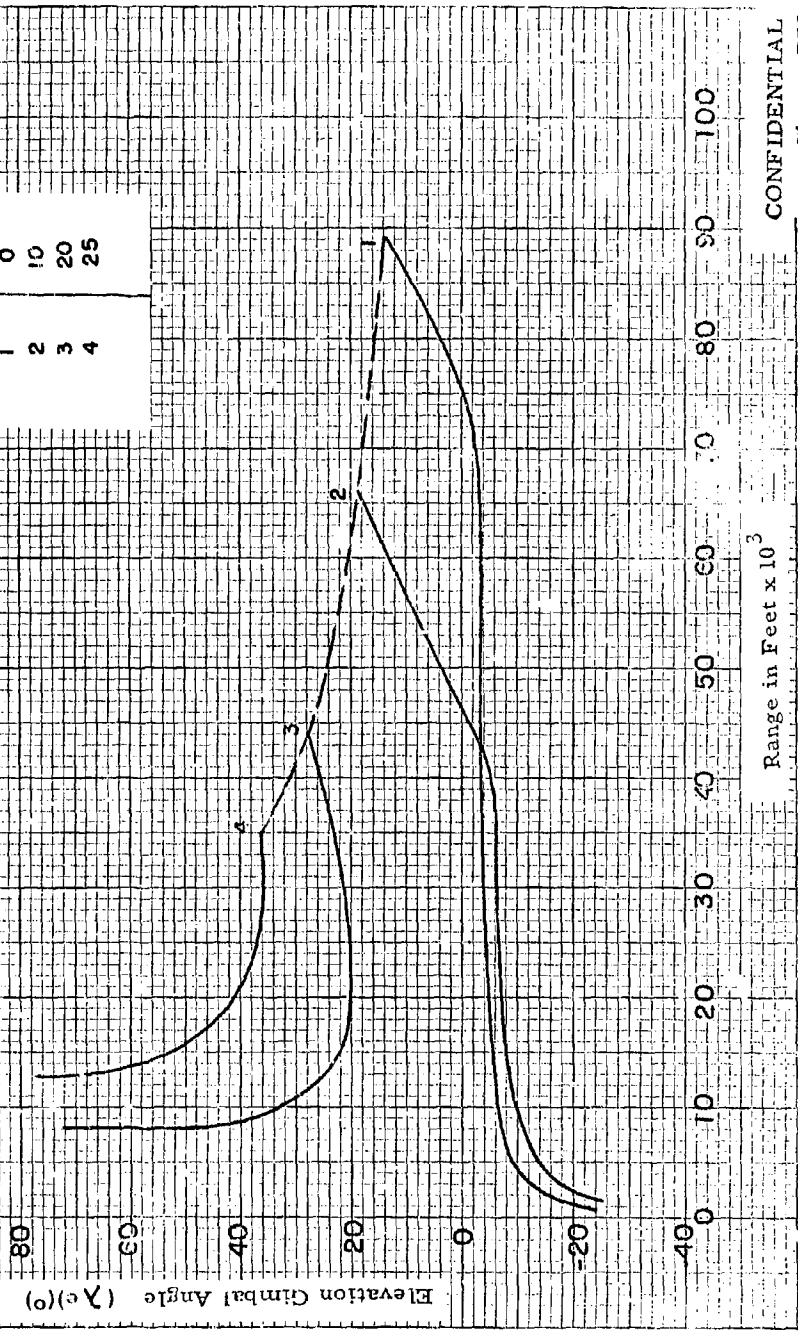


Figure 758

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ELEVATION GIMBAL ANGLE VS RANGE
Target Altitude-30,000 Ft.
Target Speed- 890 Ft/Sec
Initial Fighter Altitude-10,000 Ft.
Initial Fighter Speed-1493 Ft/Sec

Pull-up Delay After Detection	
Curve No.	Time/ Sec
1	0
2	10
3	20
4	25



CONFIDENTIAL
Figure 759

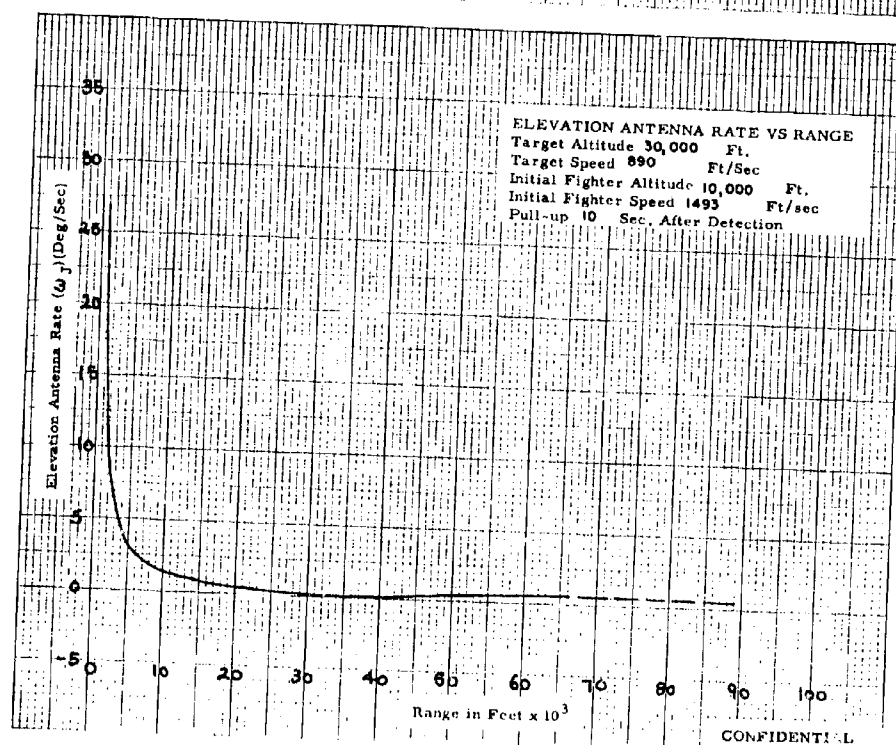
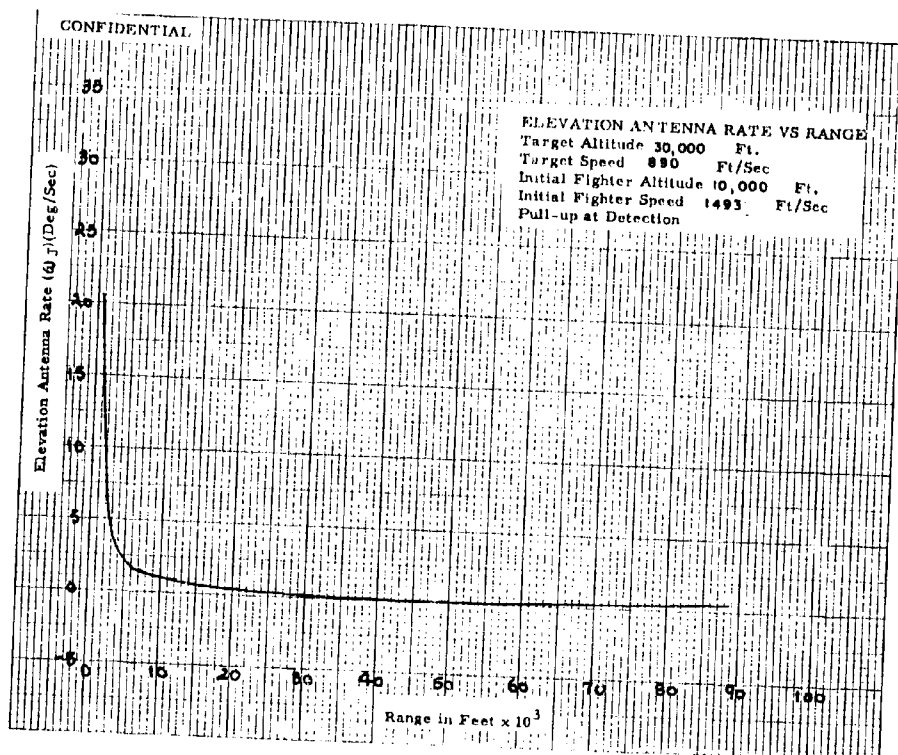


Figure 760

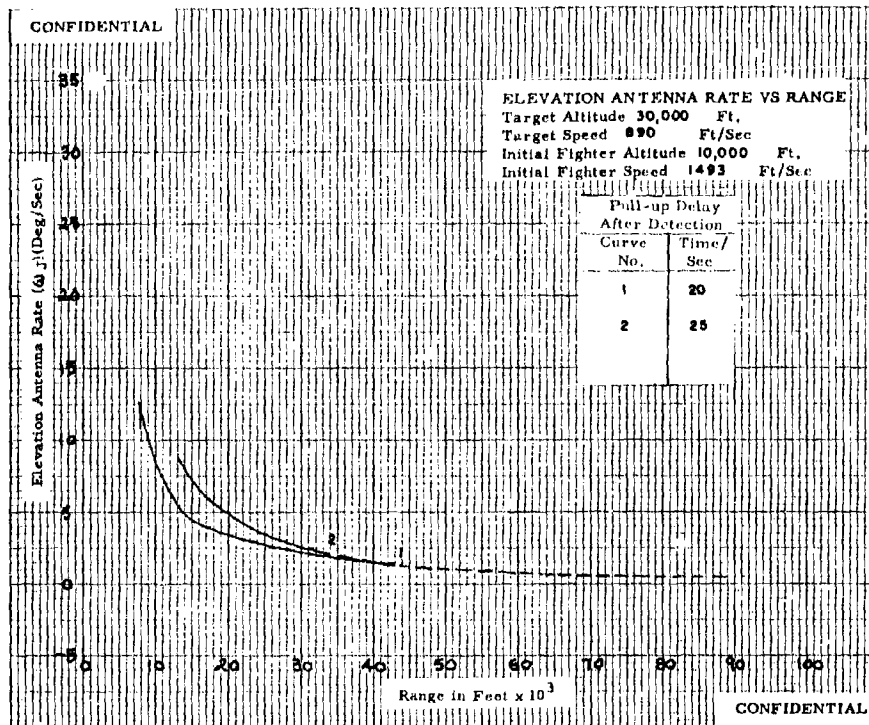


Figure 761

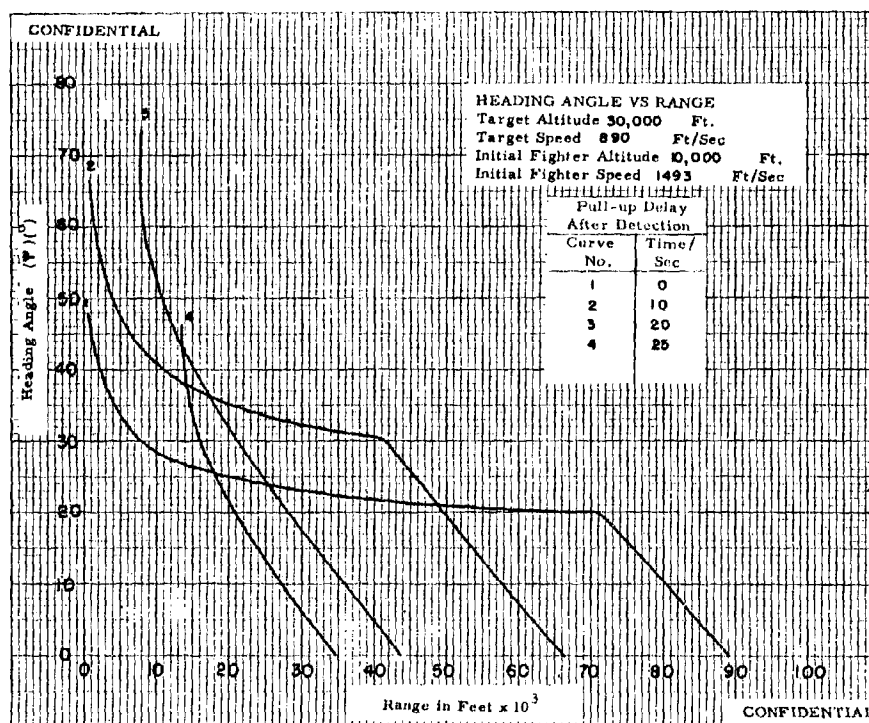
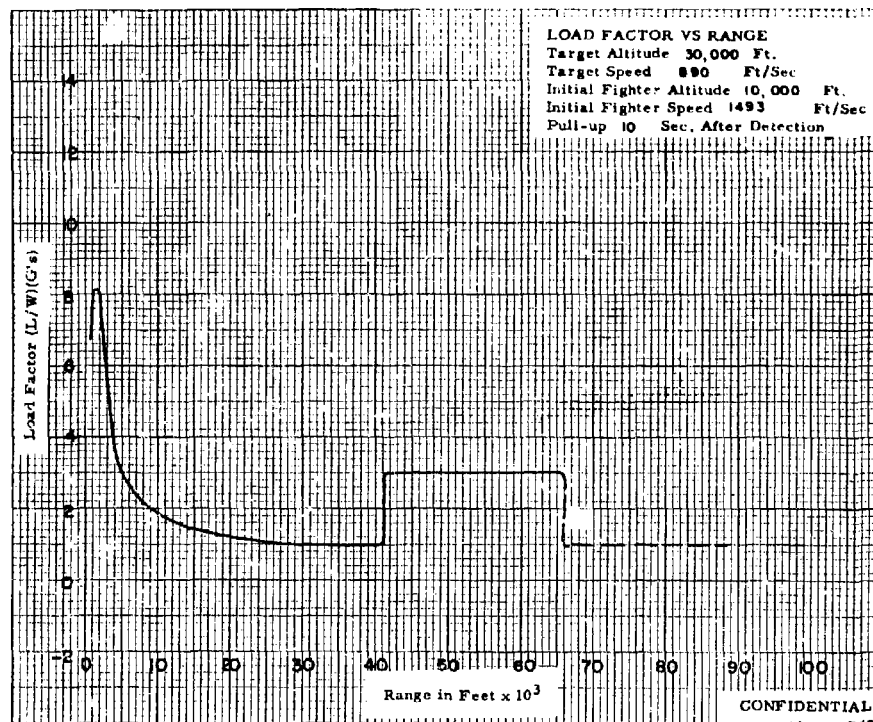
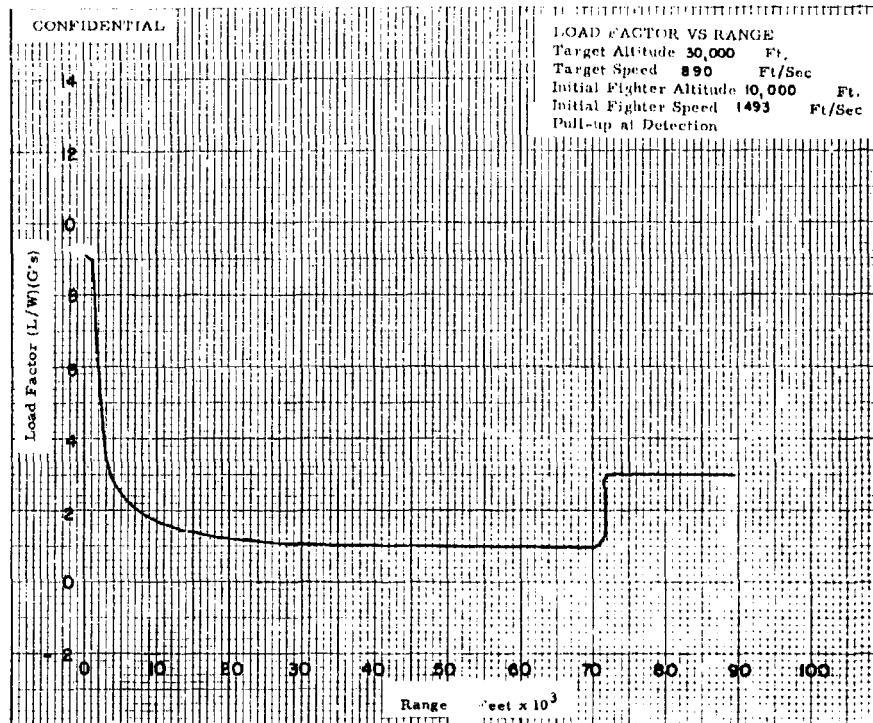
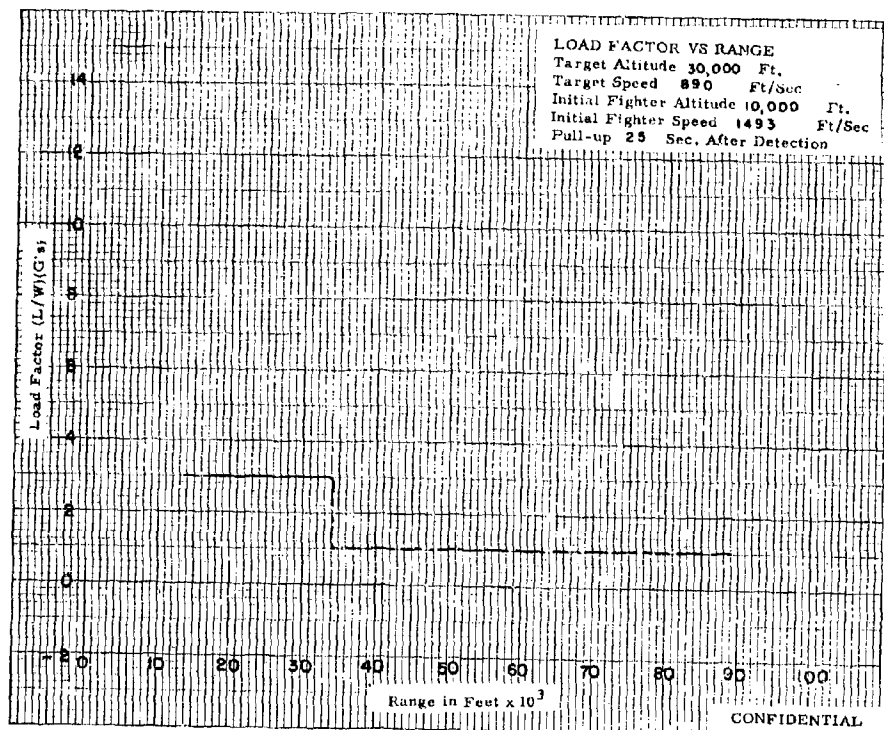
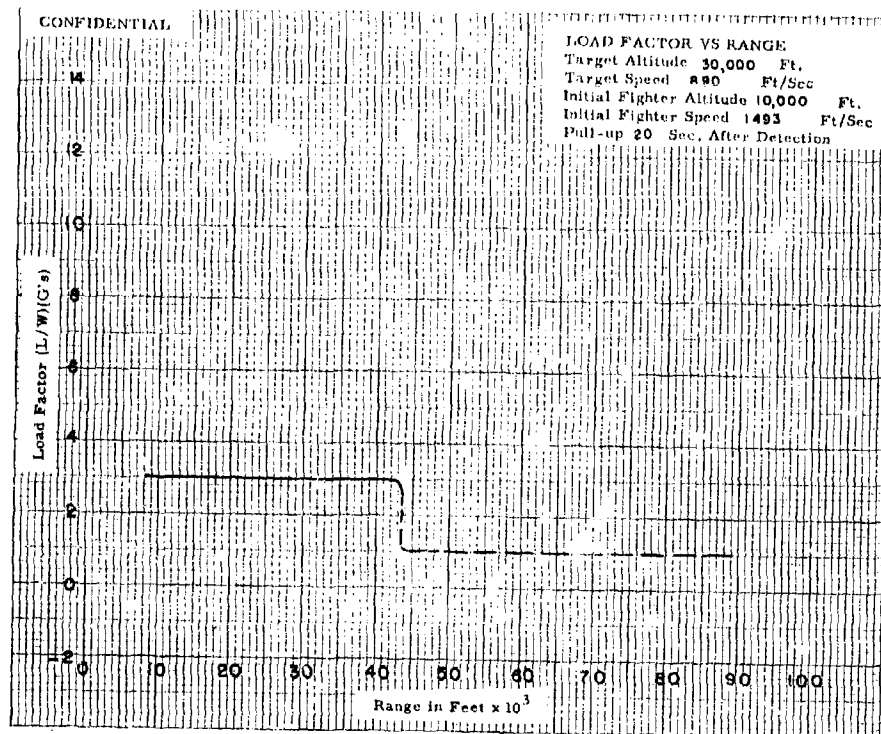


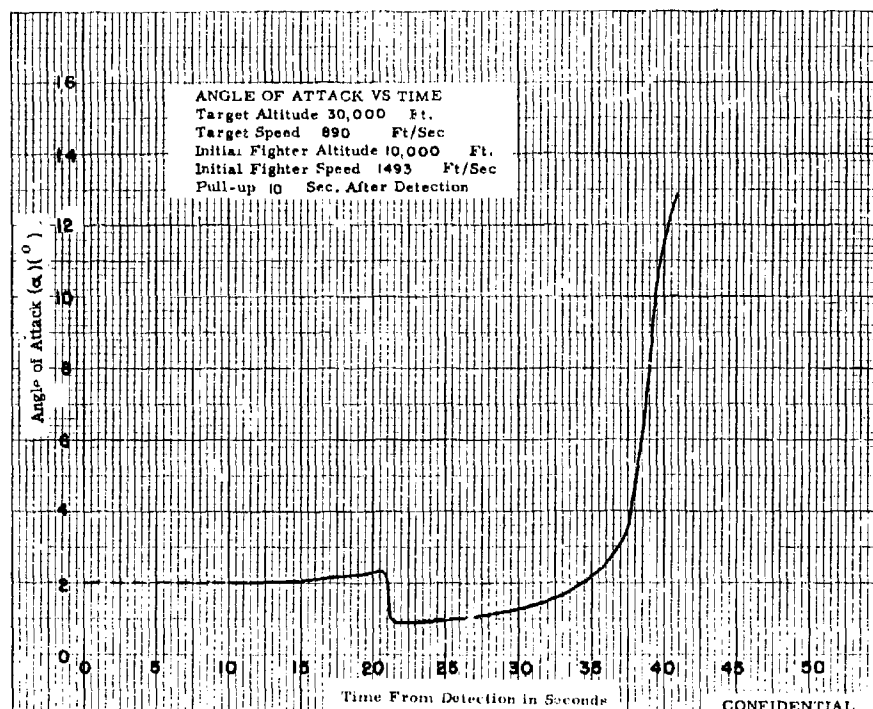
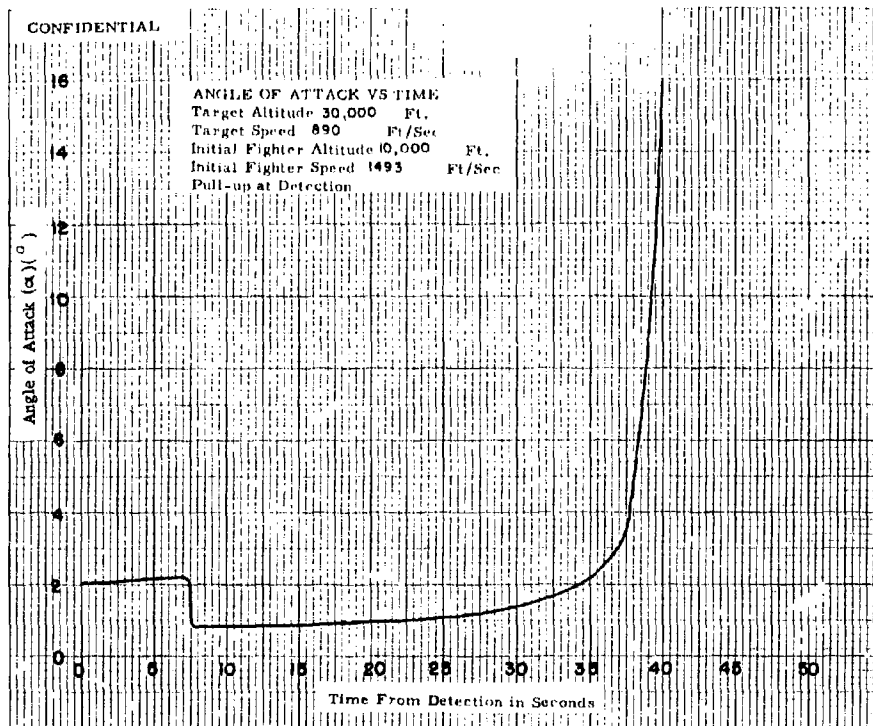
Figure 762



CONFIDENTIAL
 Figure 763



CONFIDENTIAL
 Figure 764



CONFIDENTIAL

Figure 765

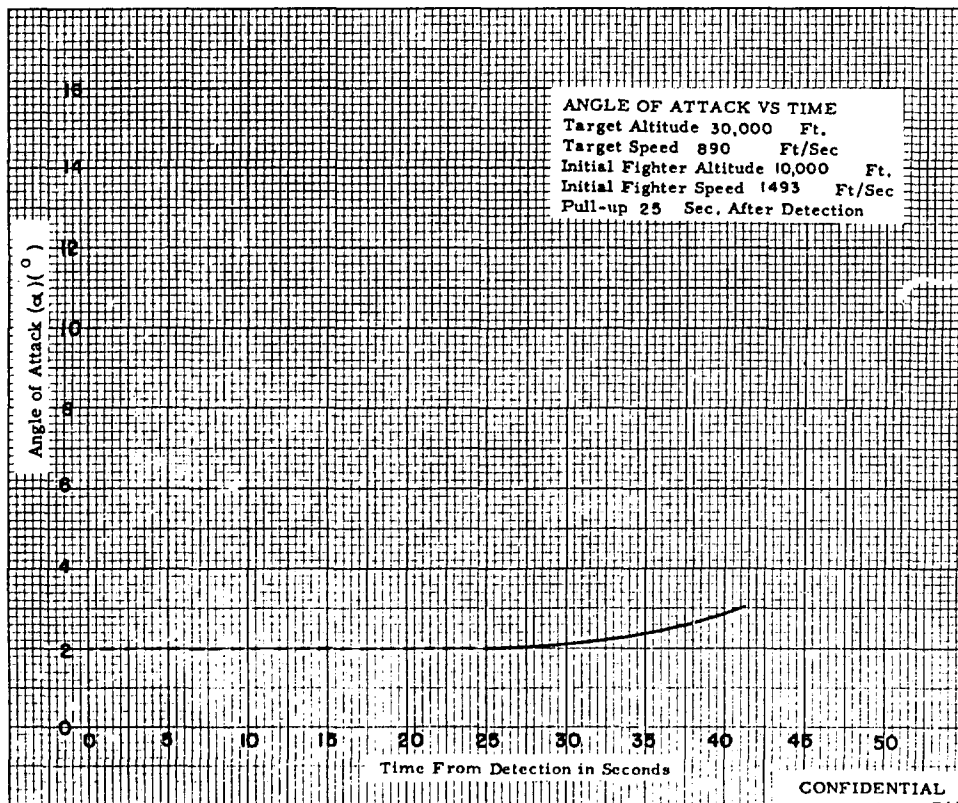
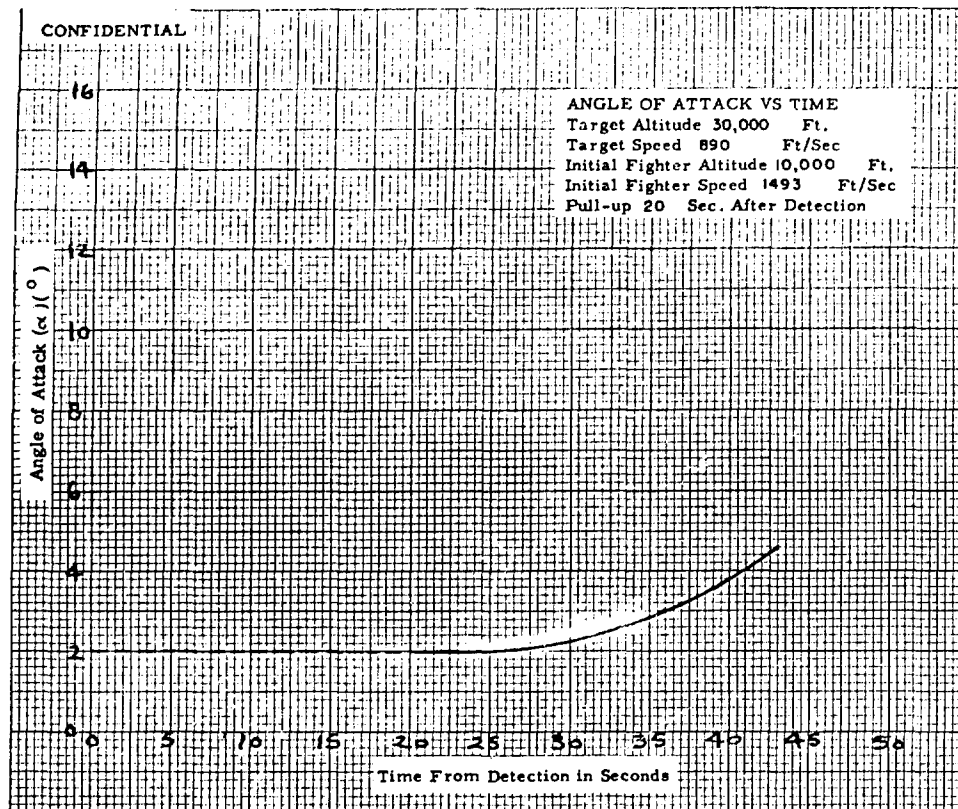


Figure 766

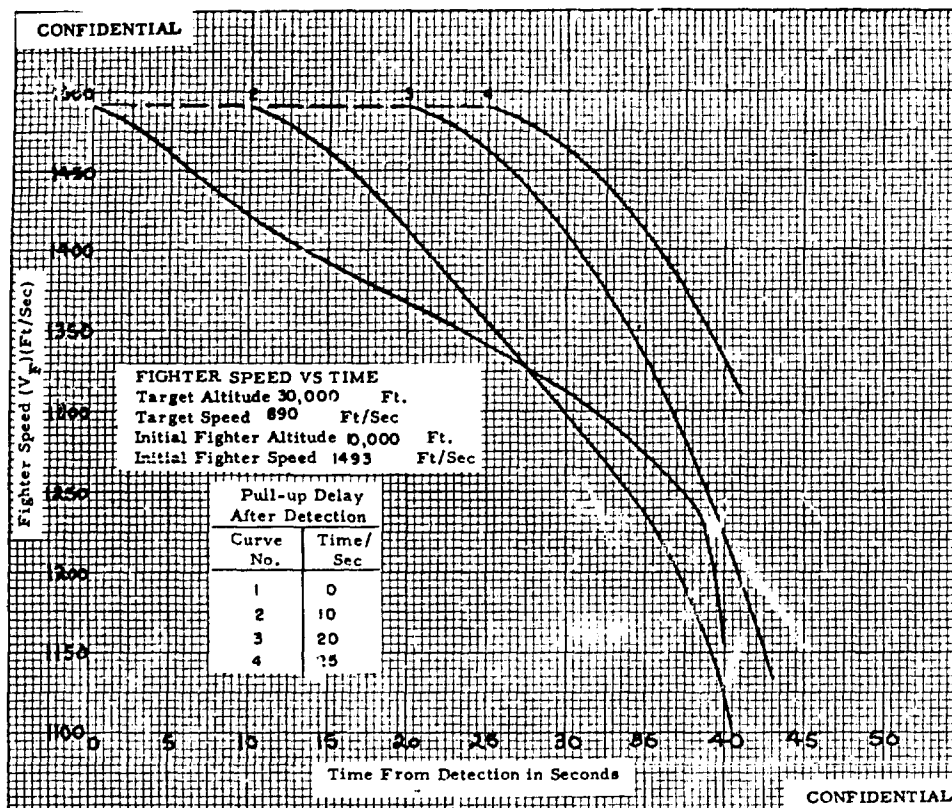


Figure 767

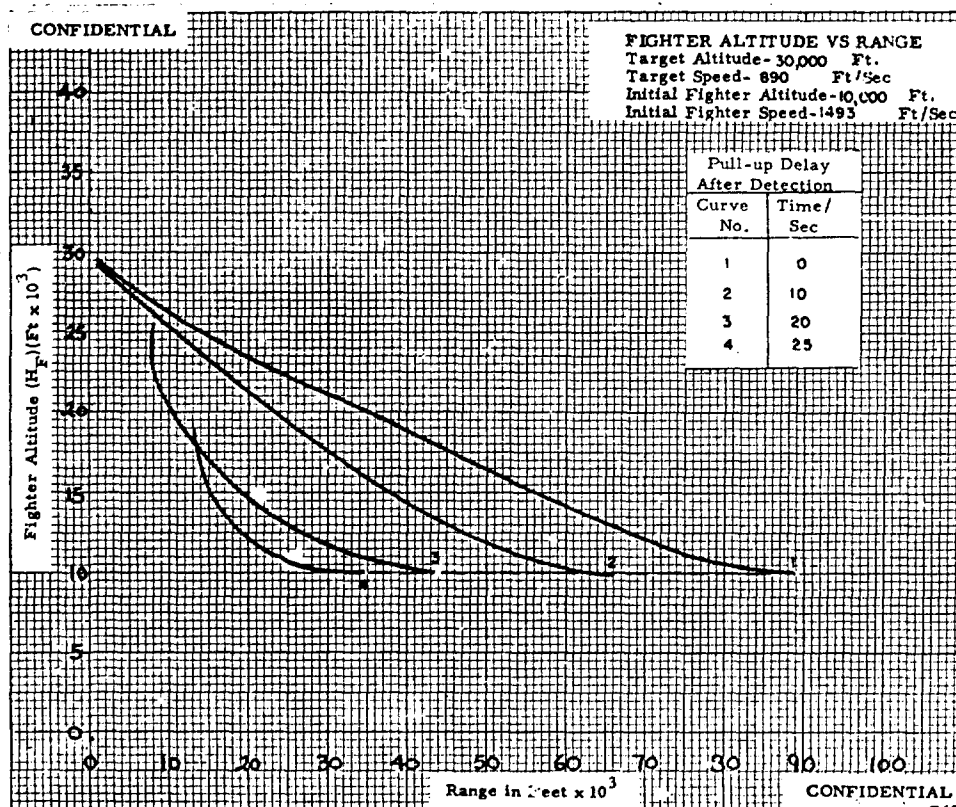


Figure 768

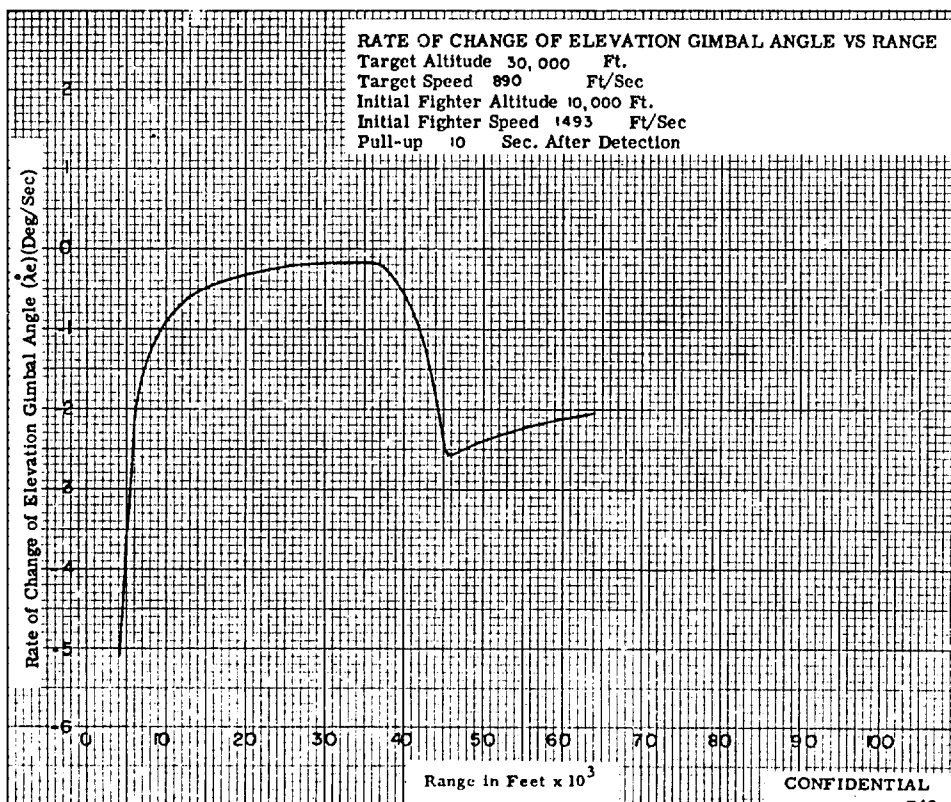
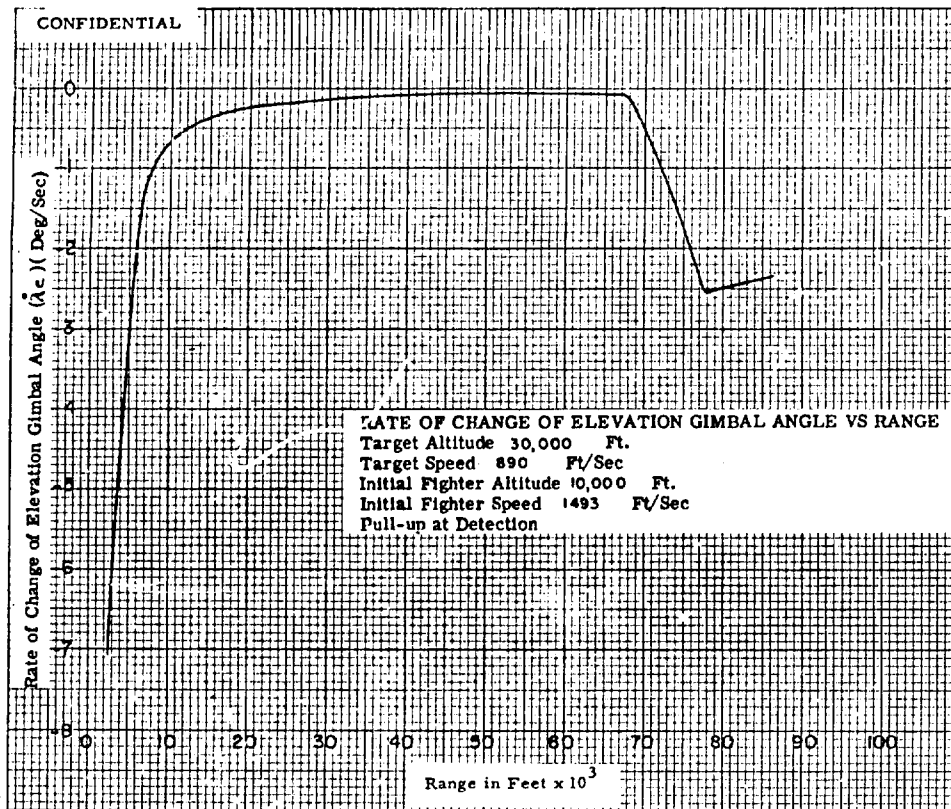
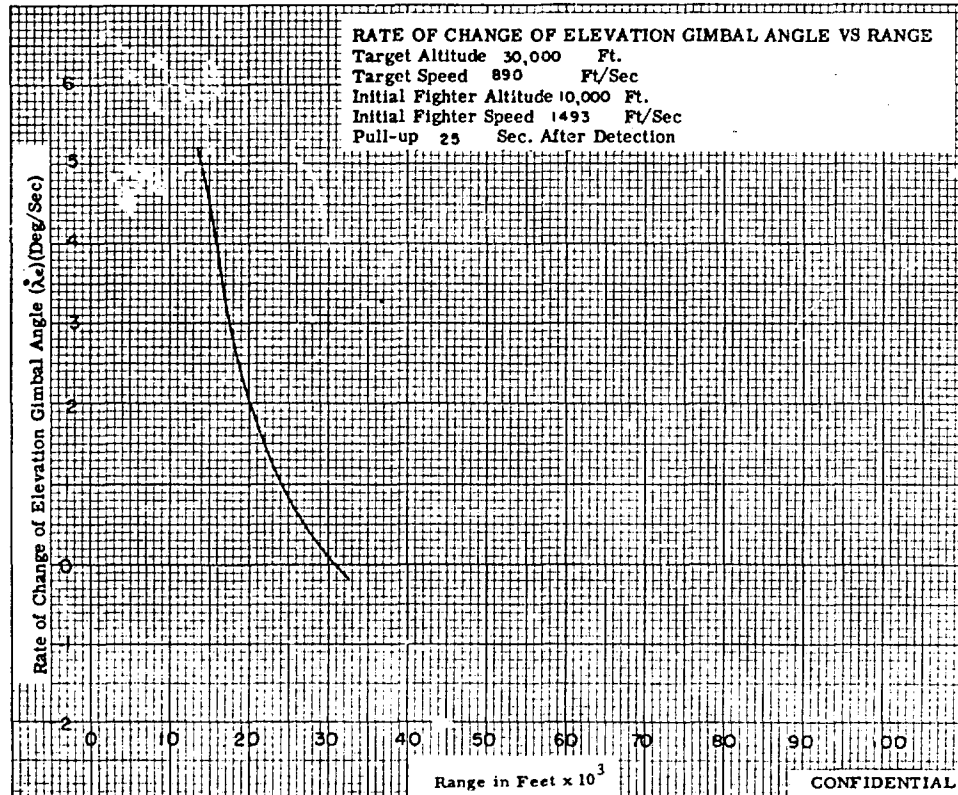
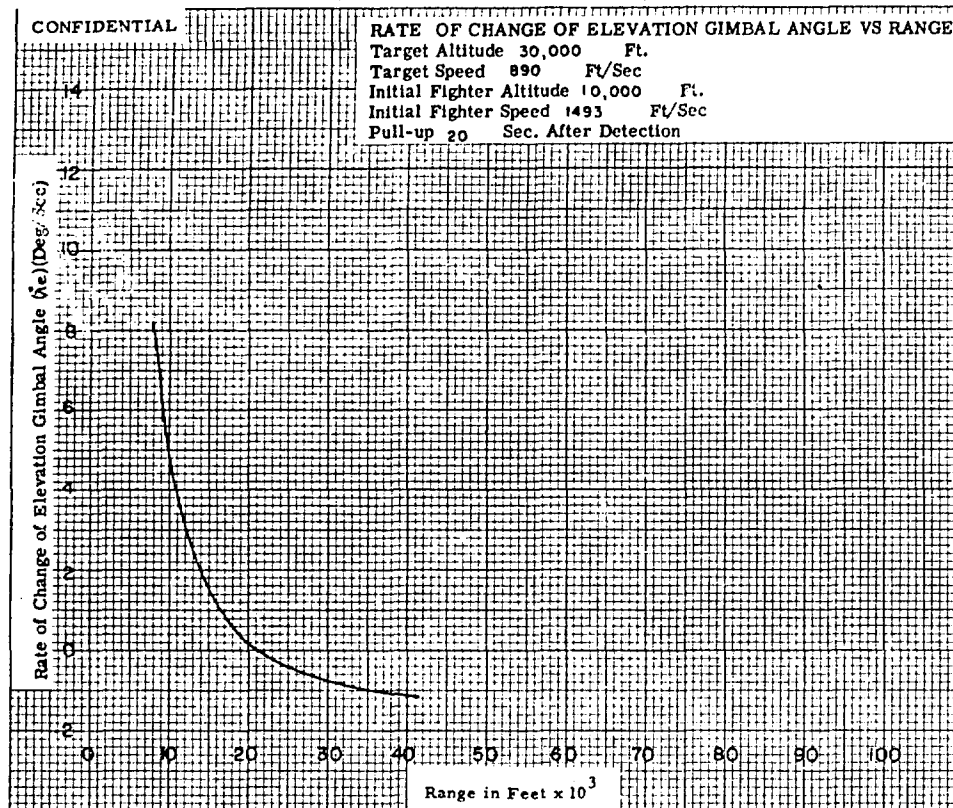


Figure 769



CONFIDENTIAL
 Figure 770

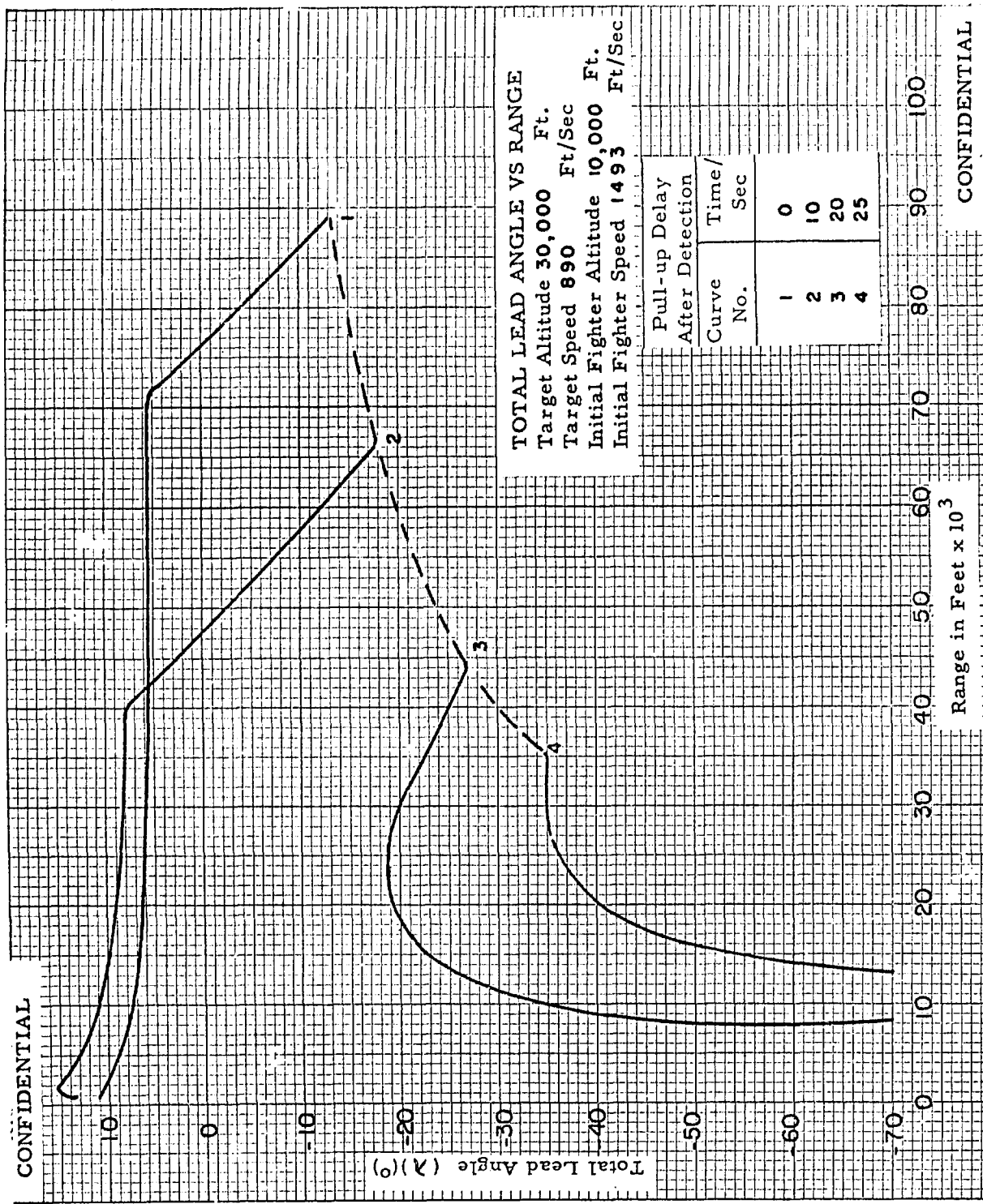
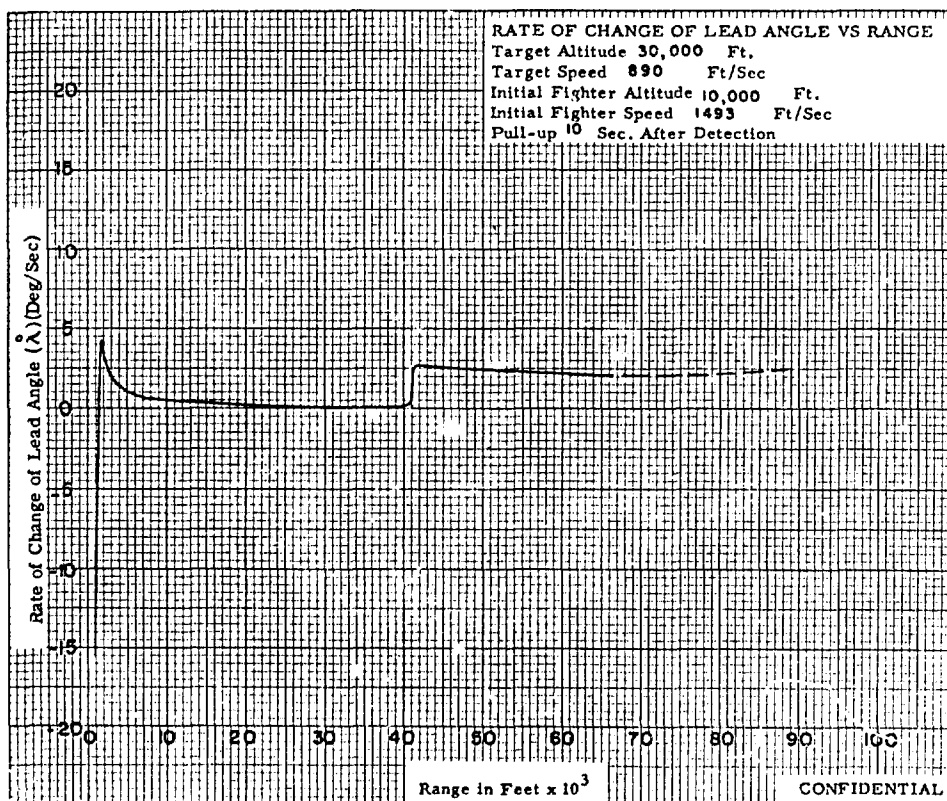
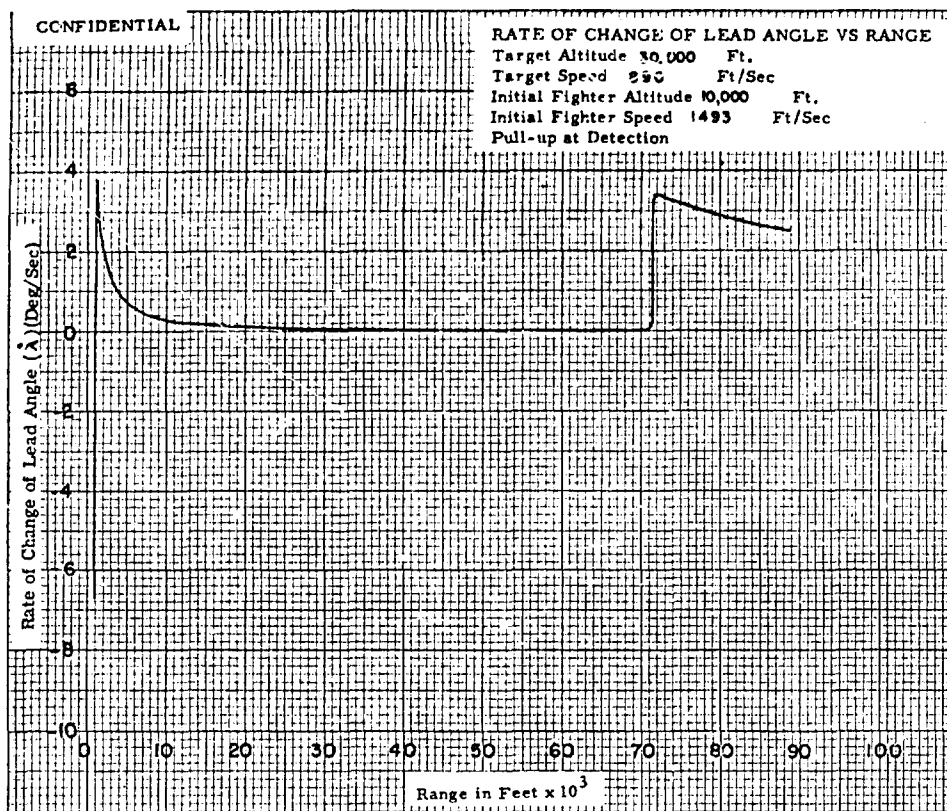


Figure 771



CONFIDENTIAL
 Figure 772

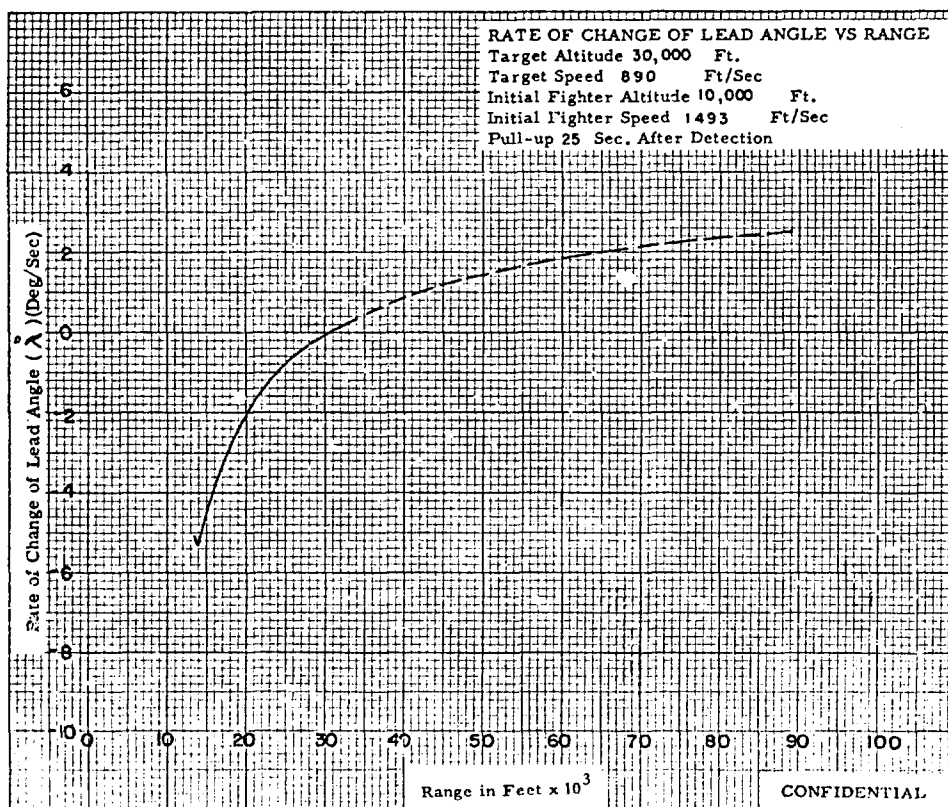
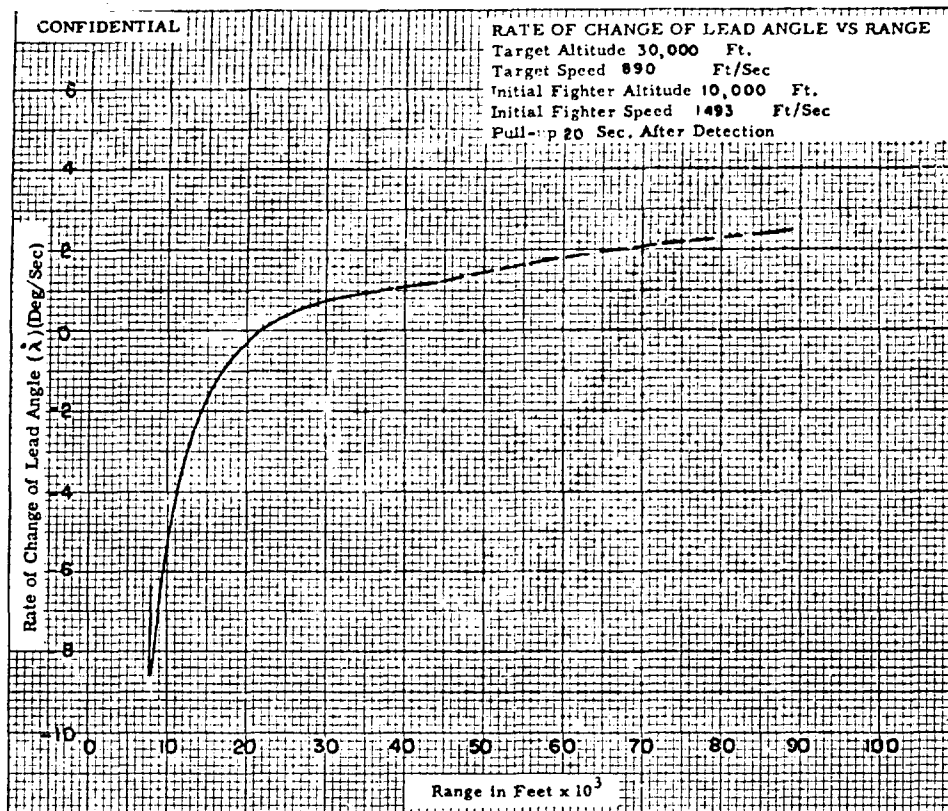


Figure 773

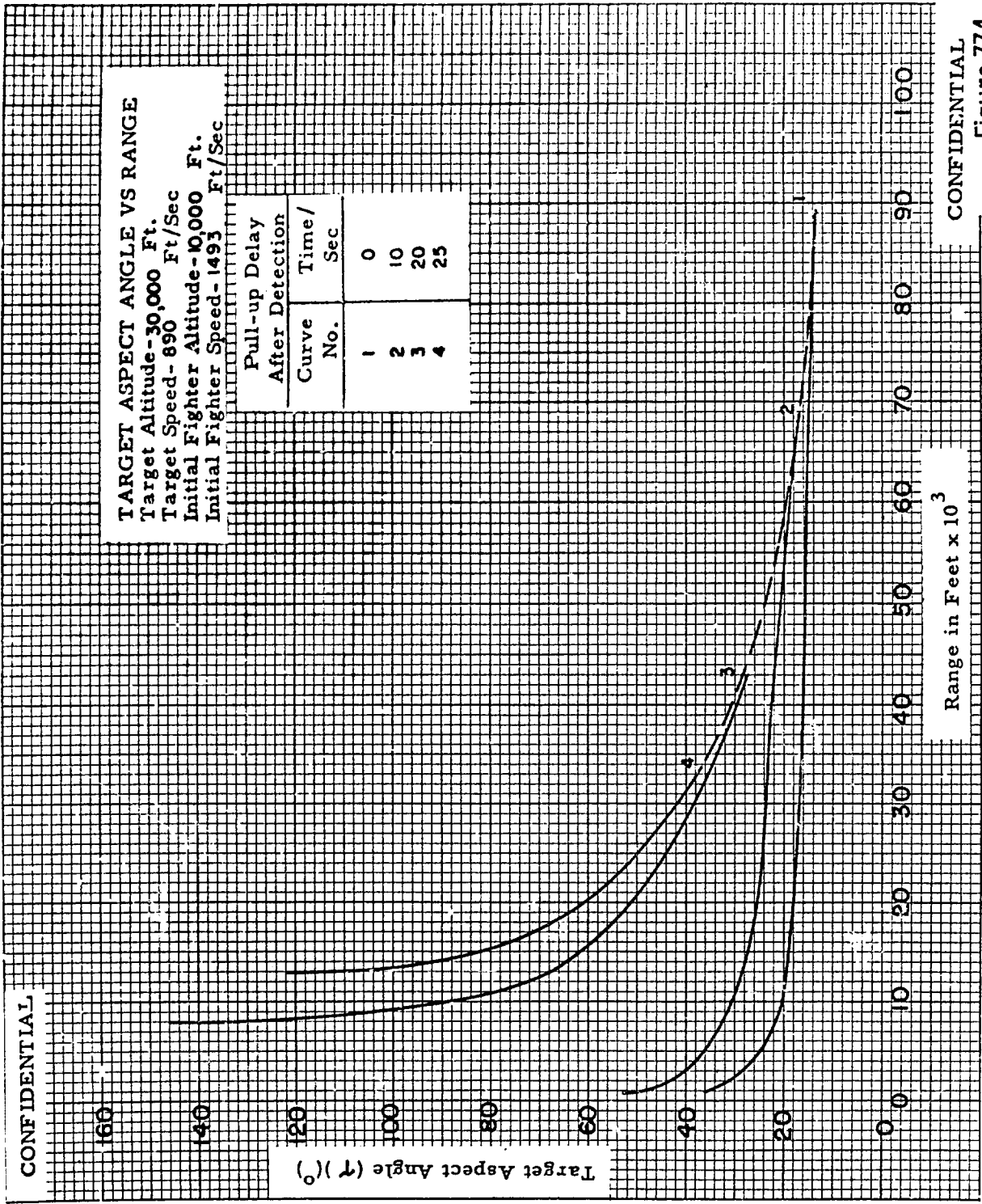
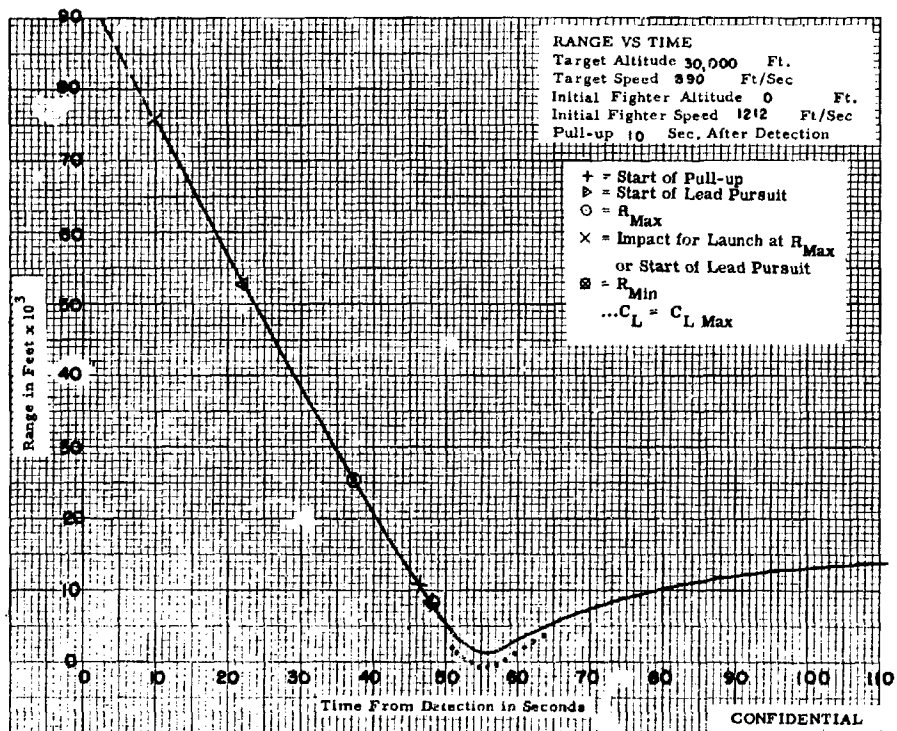
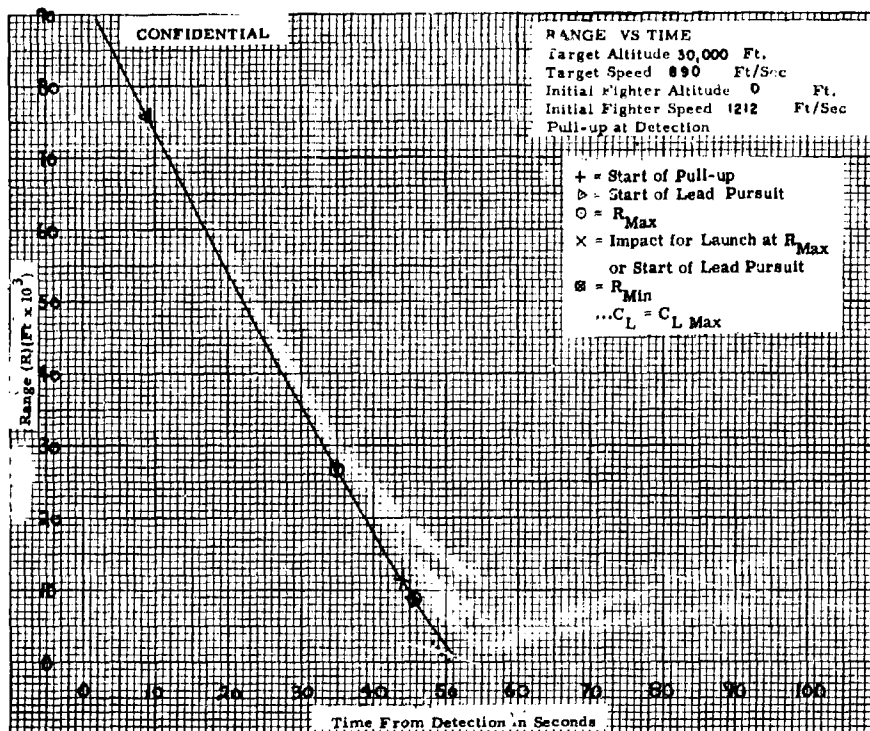
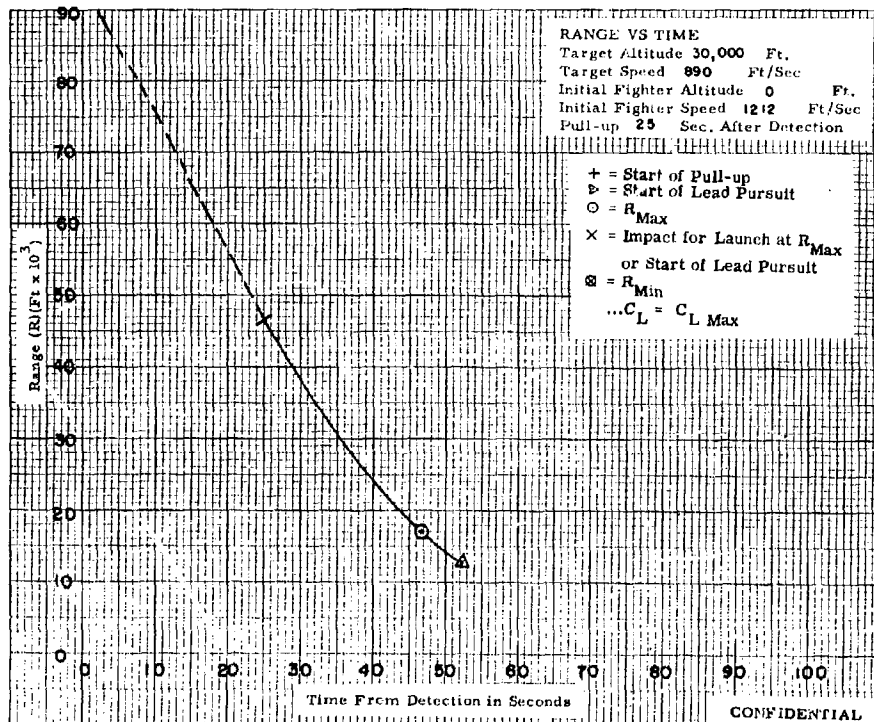
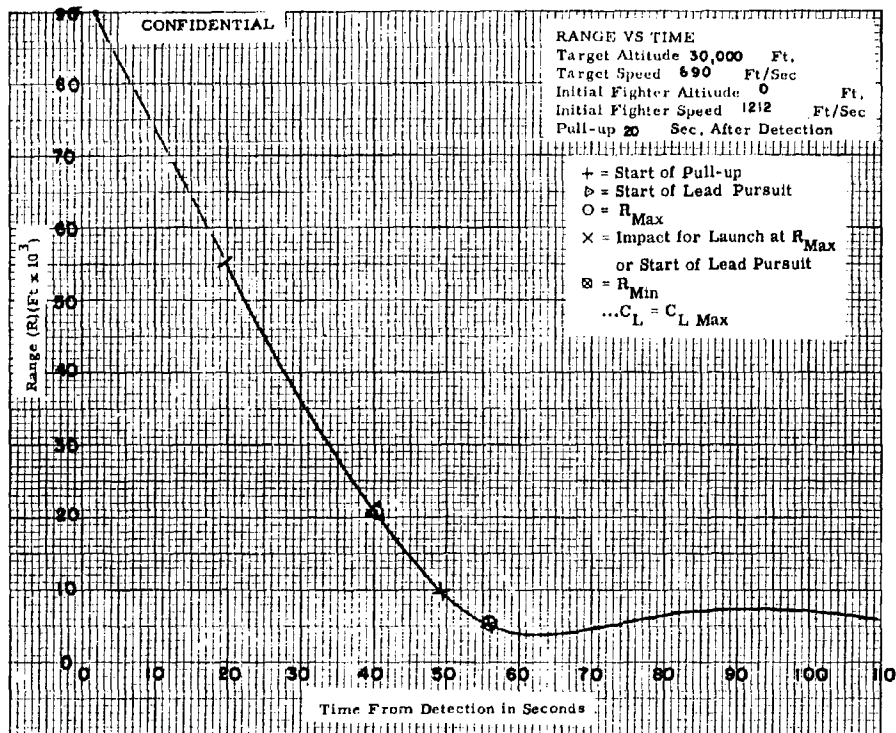


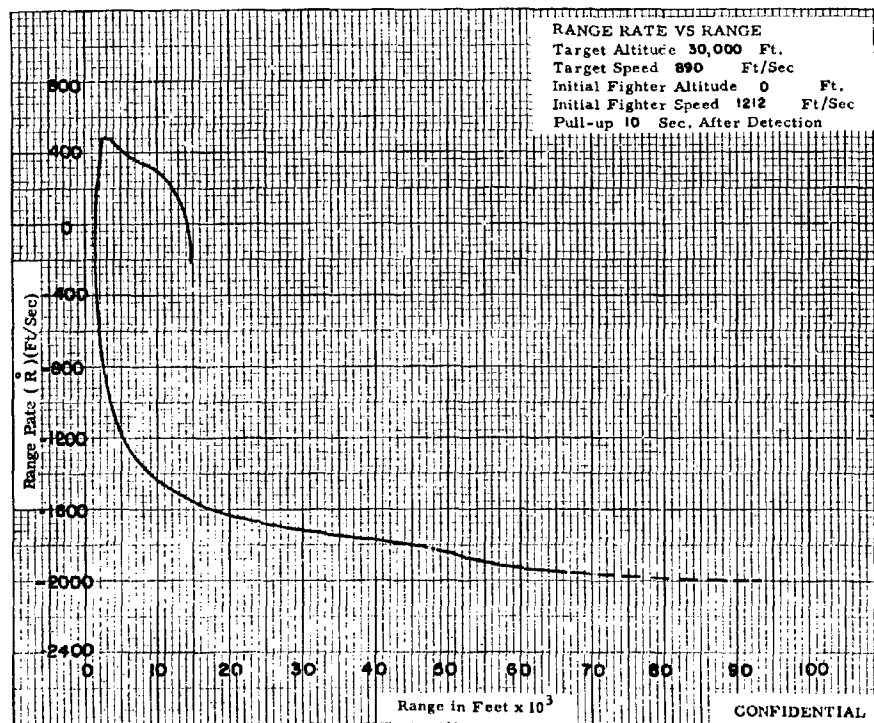
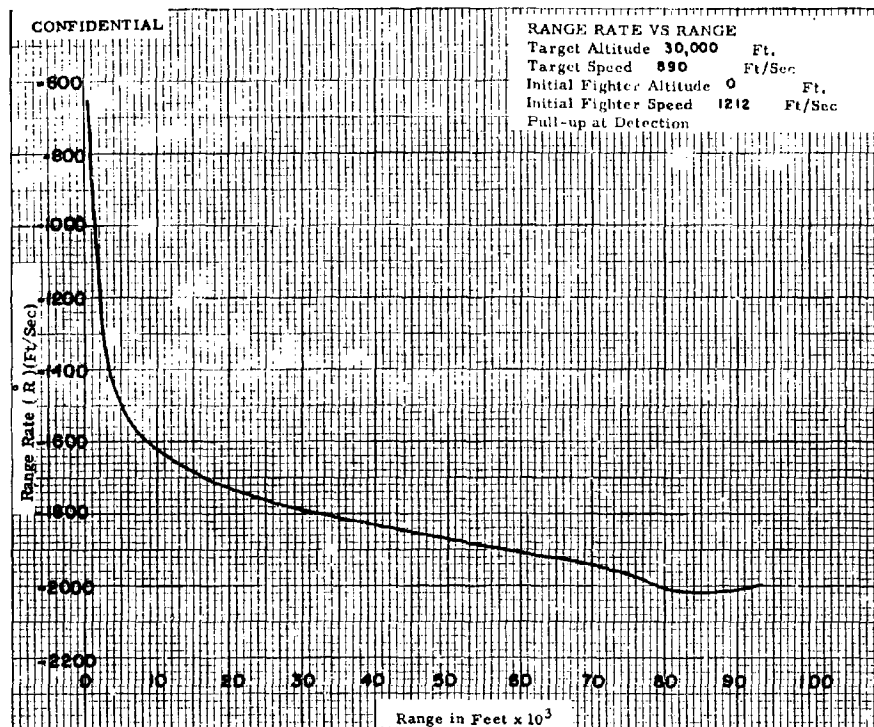
Figure 774



CONFIDENTIAL
 Figure 775



CONFIDENTIAL
 Figure 776



CONFIDENTIAL
 Figure 777

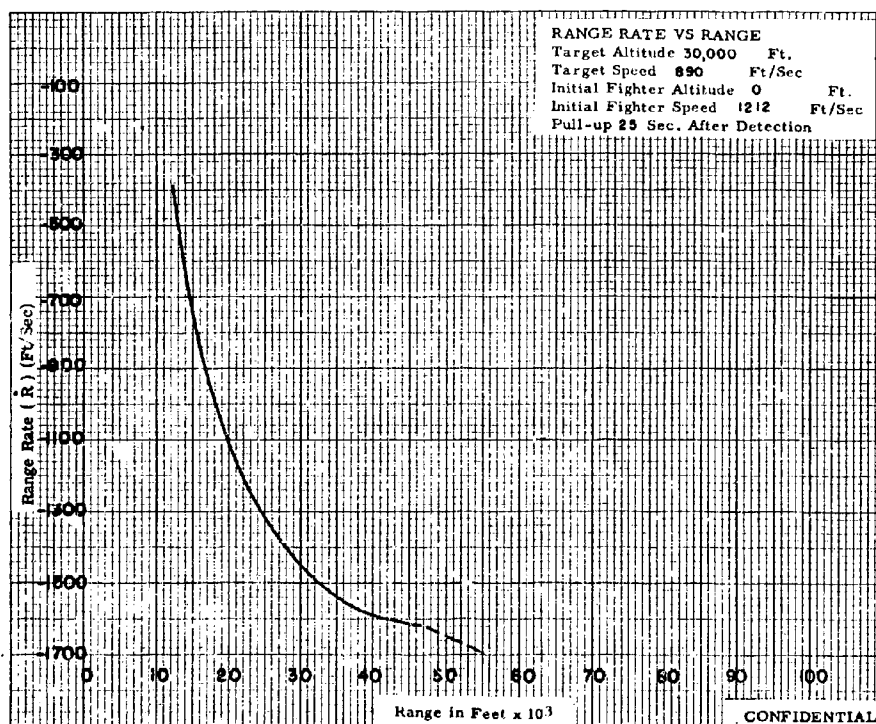
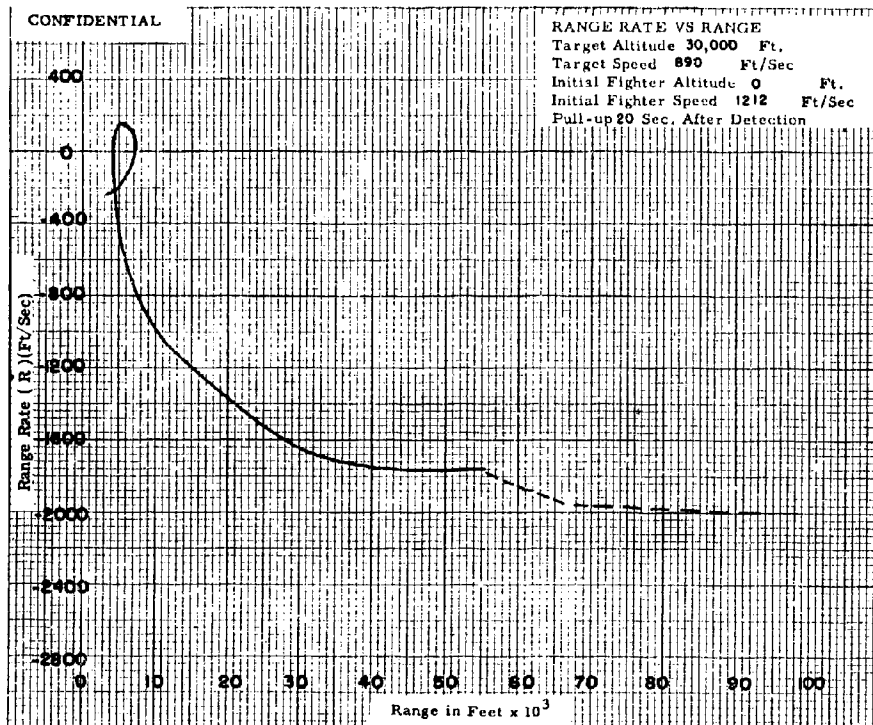
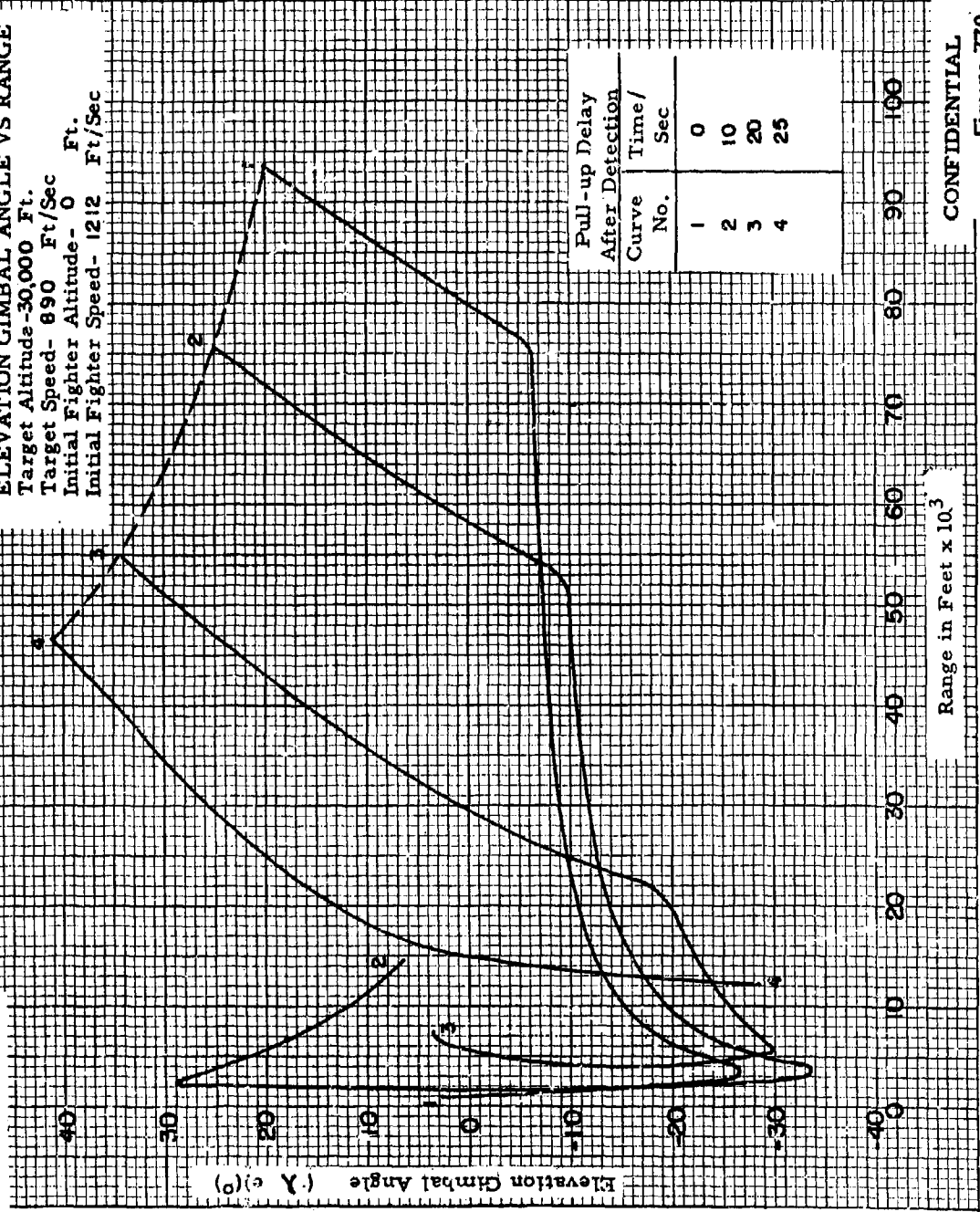


Figure 778

CONFIDENTIAL

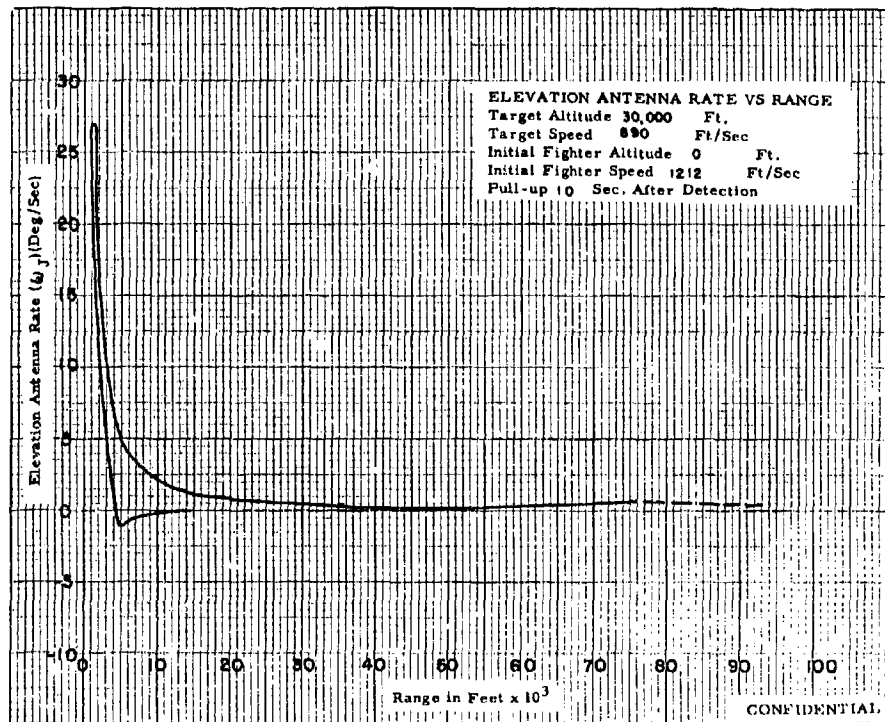
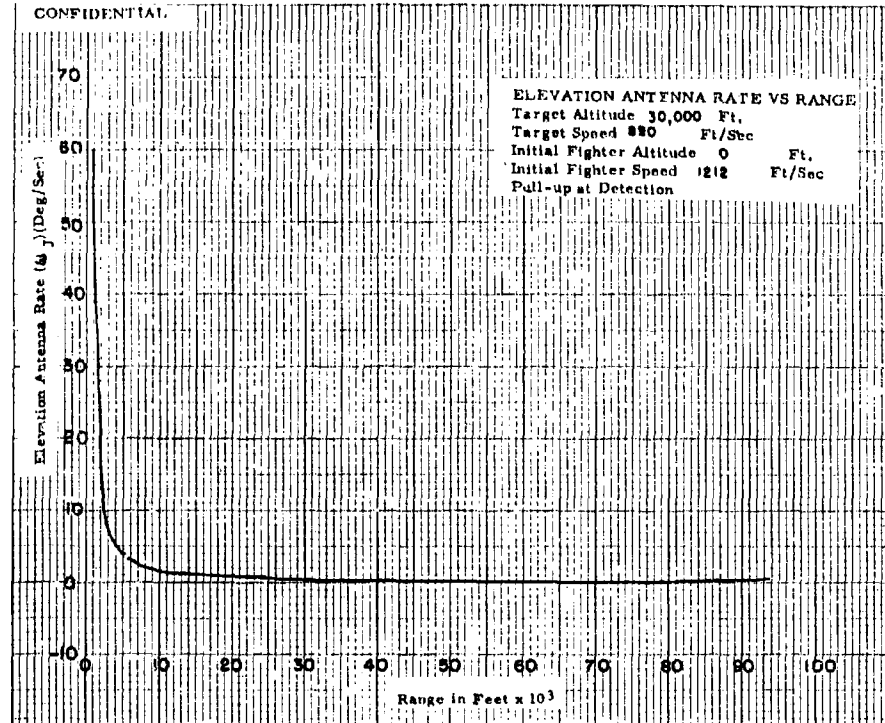
ELEVATION GIMBAL ANGLE VS RANGE
Target Altitude-30,000 Ft.
Target Speed- 890 Ft/Sec
Initial Fighter Altitude- 0 Ft.
Initial Fighter Speed- 1212 Ft/Sec



CONFIDENTIAL

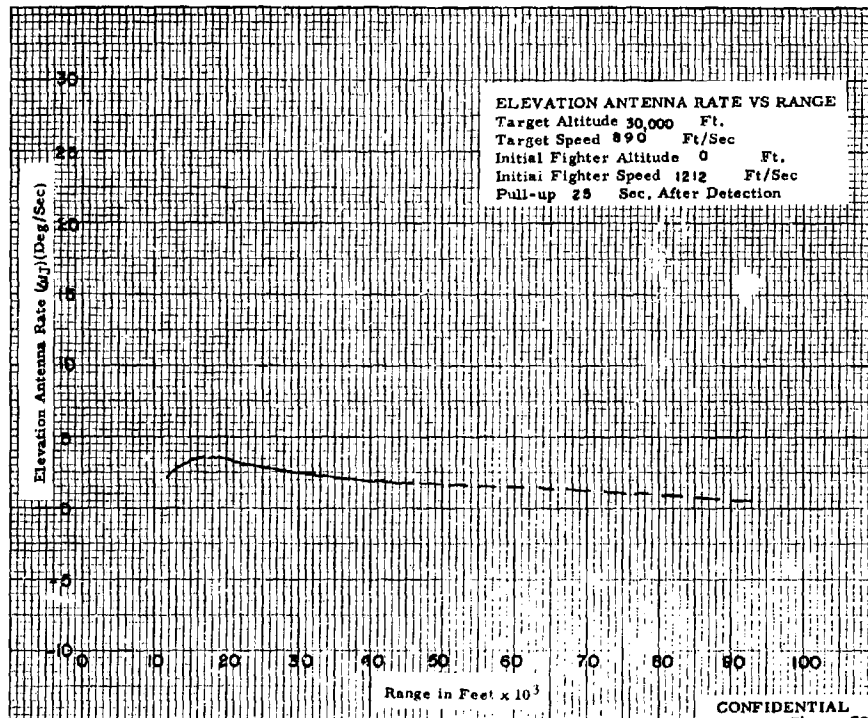
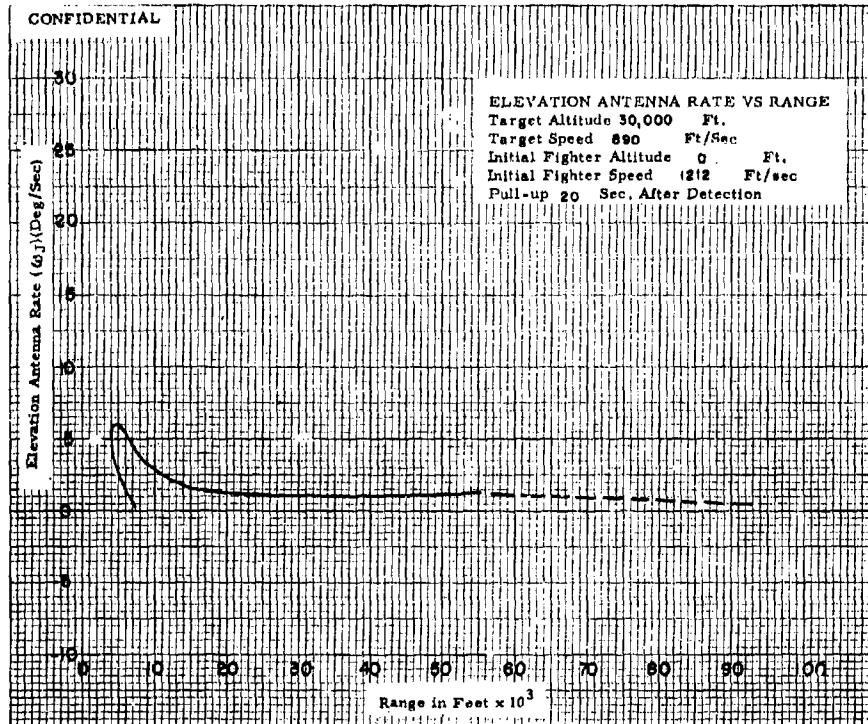
Figure 779

CONFIDENTIAL



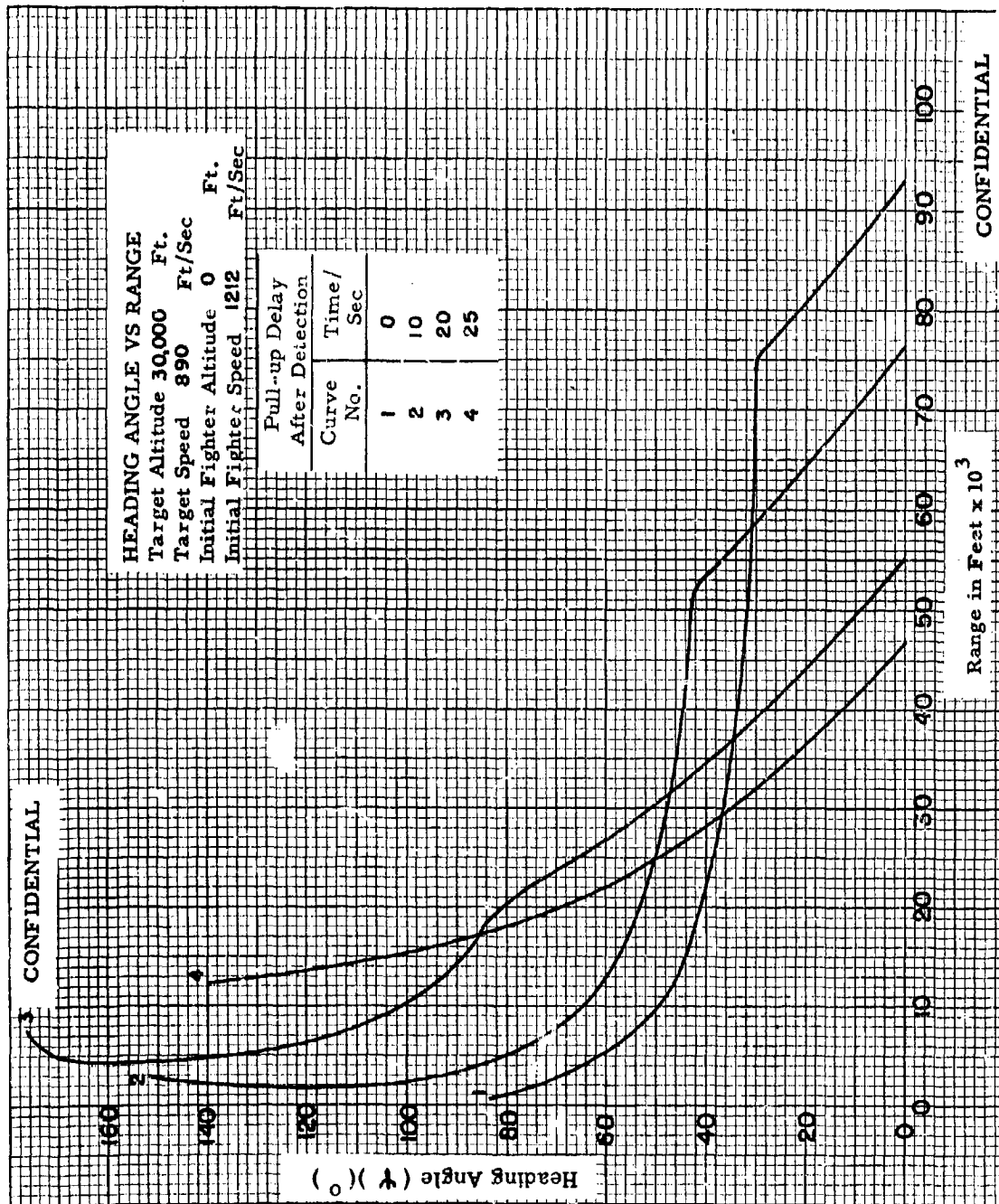
CONFIDENTIAL

Figure 780



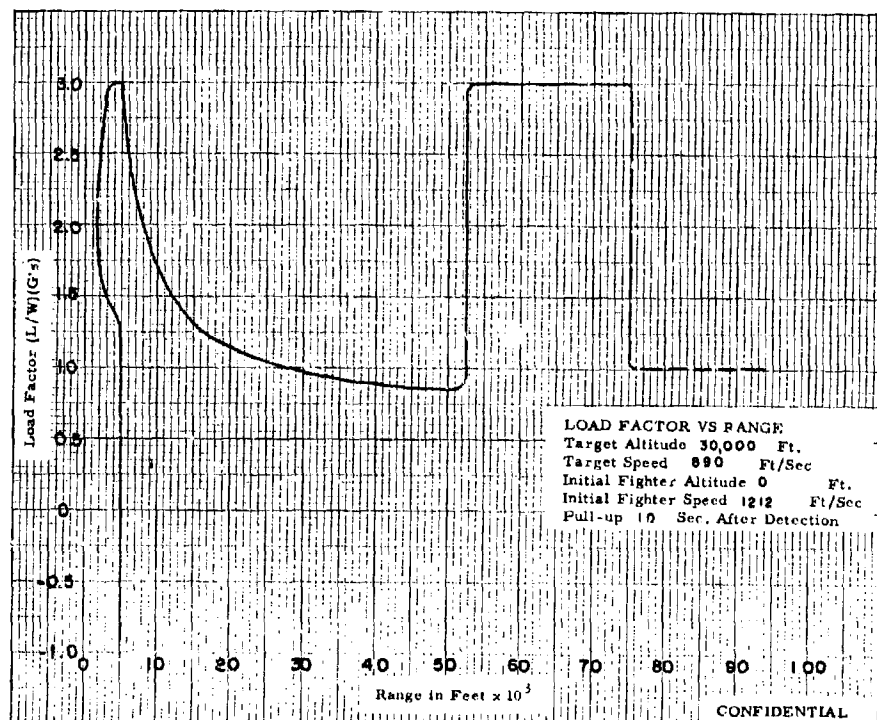
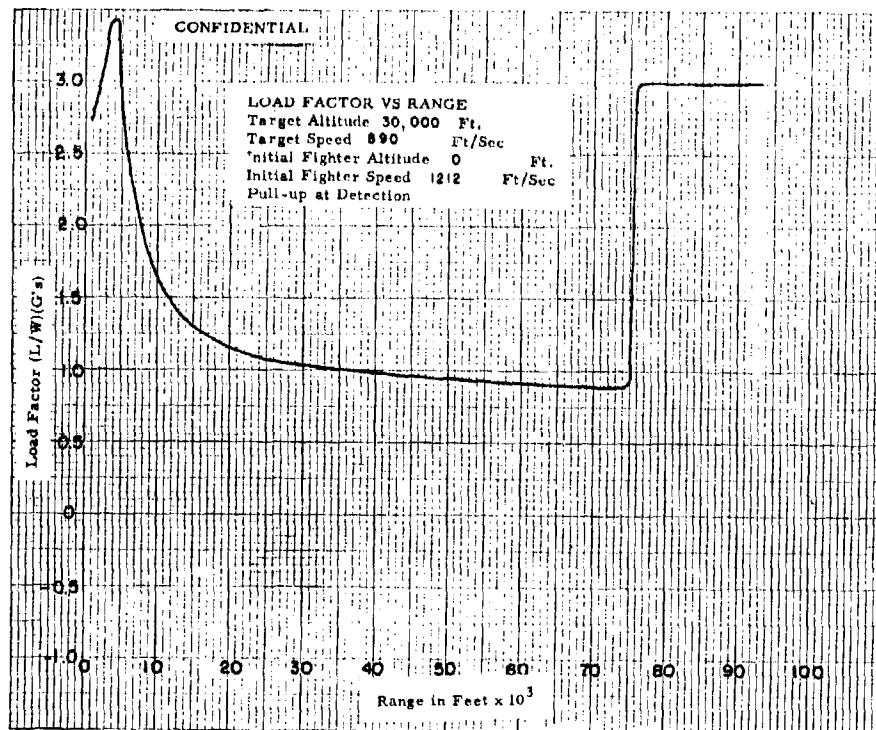
CONFIDENTIAL
 Figure 781

CONFIDENTIAL



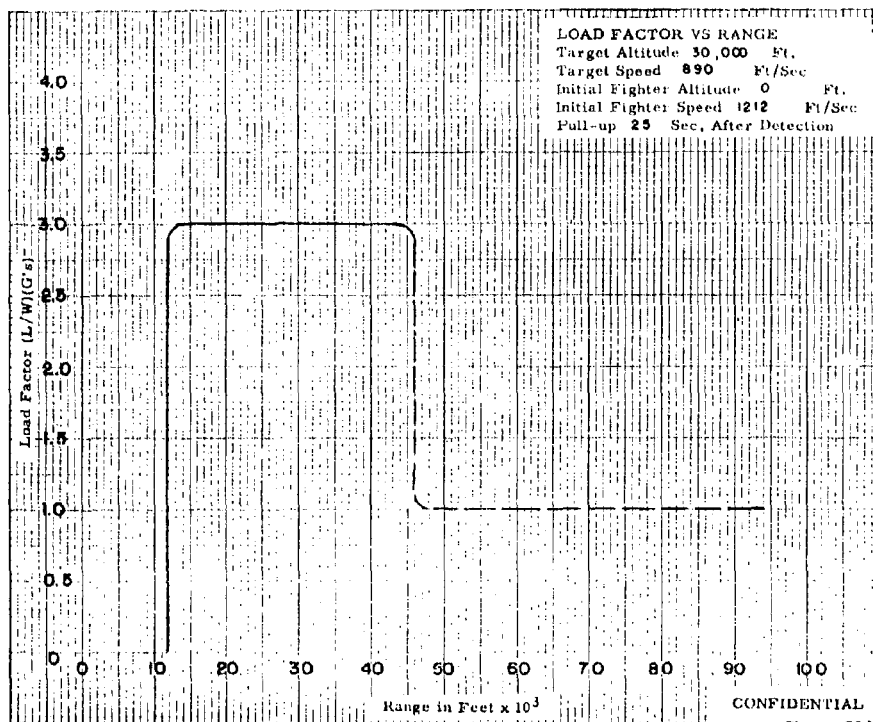
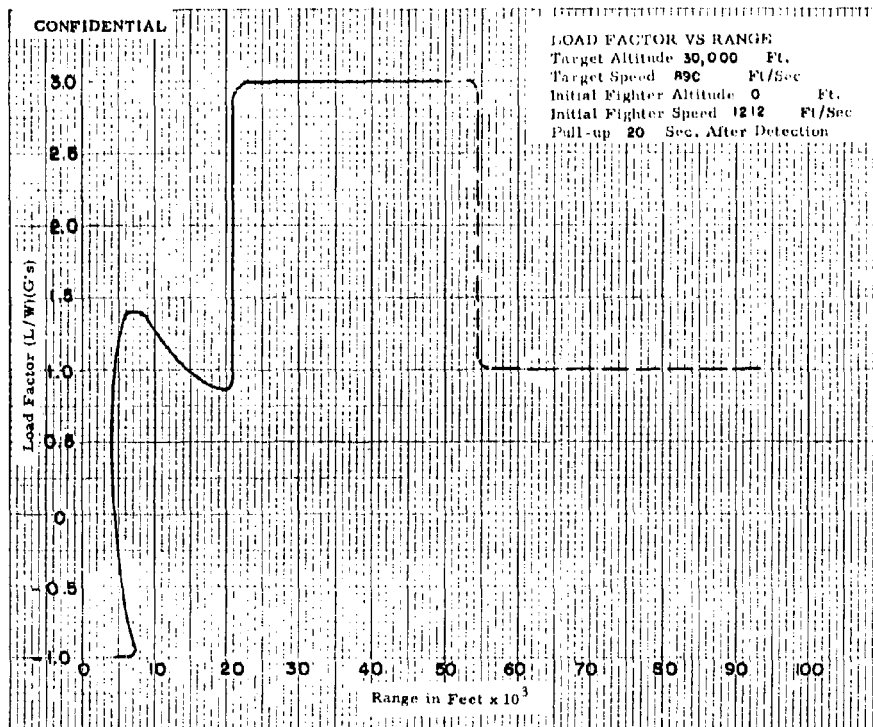
CONFIDENTIAL

Figure 782



CONFIDENTIAL

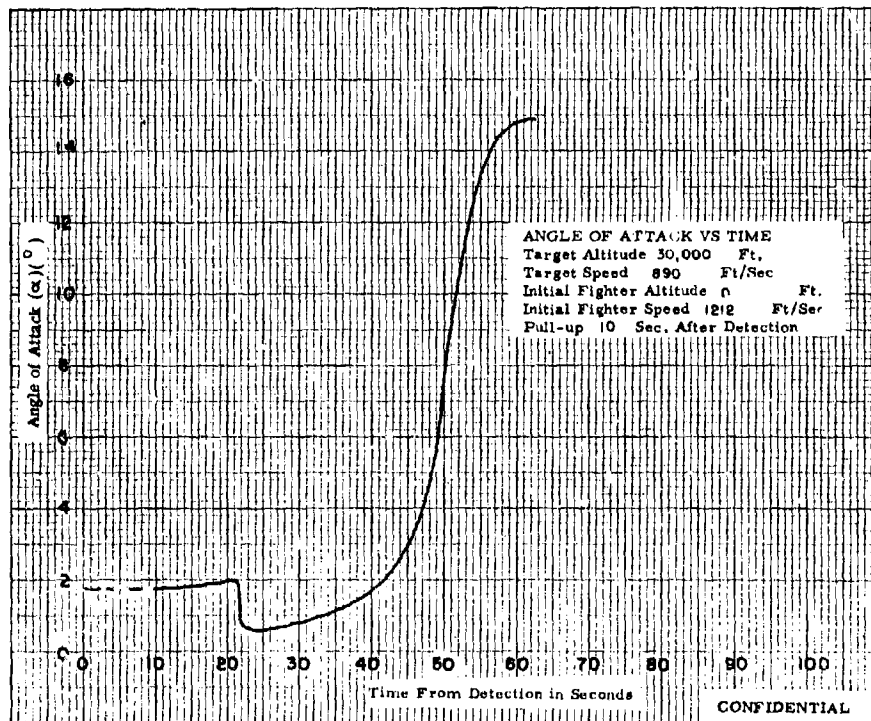
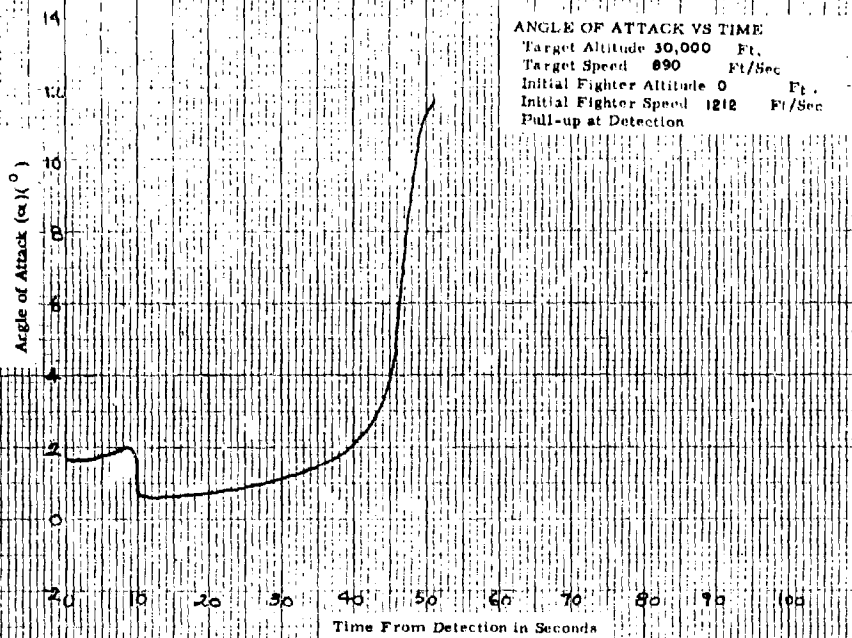
Figure 783



CONFIDENTIAL

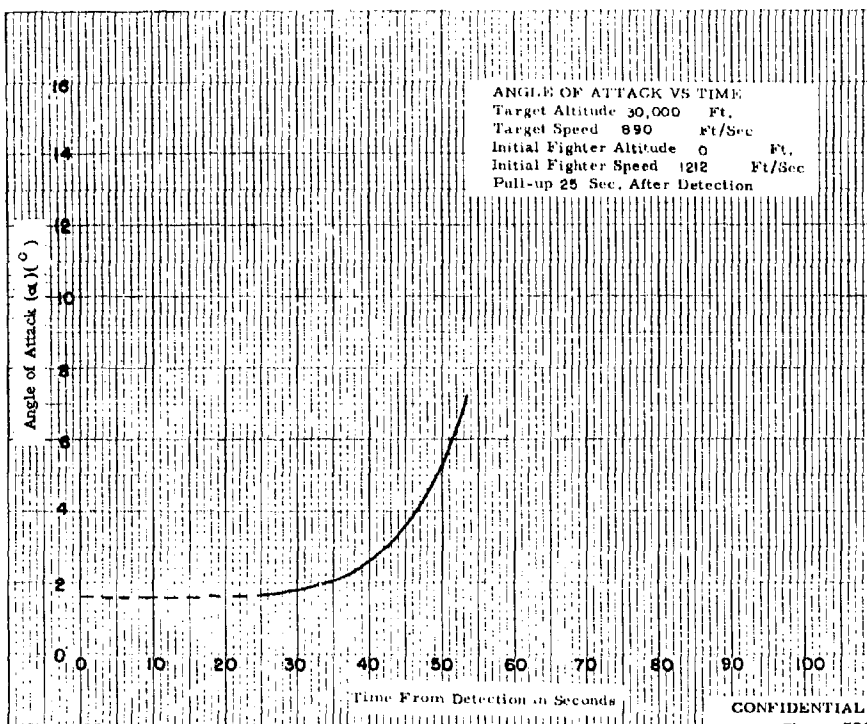
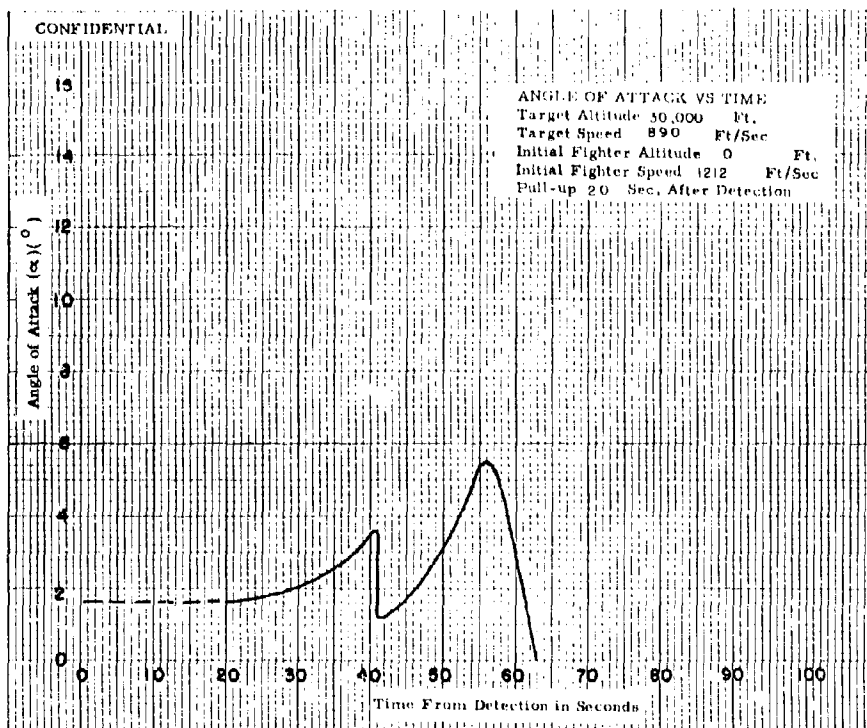
Figure 784

CONFIDENTIAL



CONFIDENTIAL

Figure 785



CONFIDENTIAL
 Figure 786

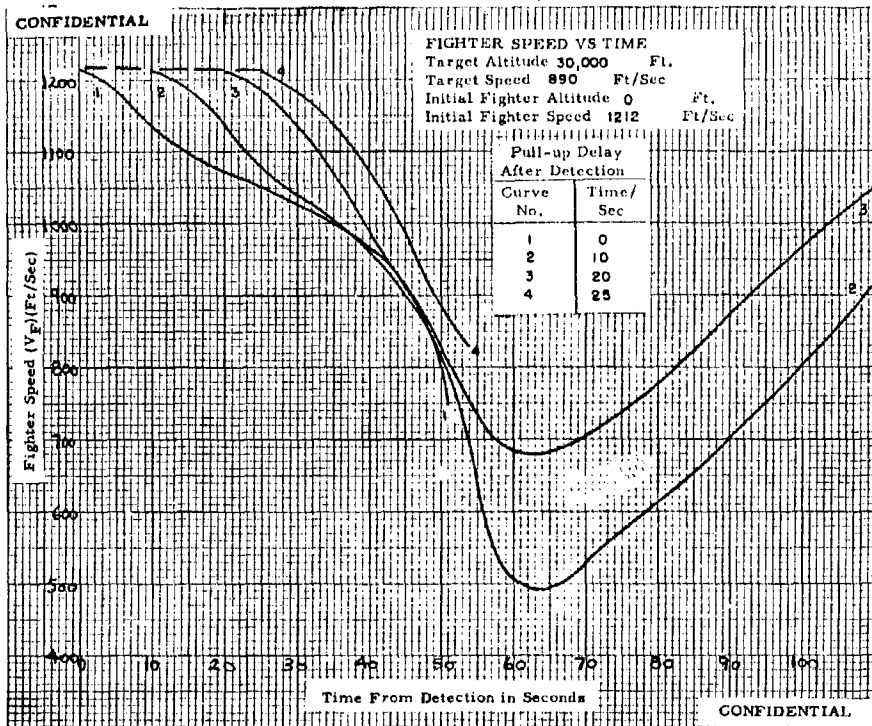


Figure 787

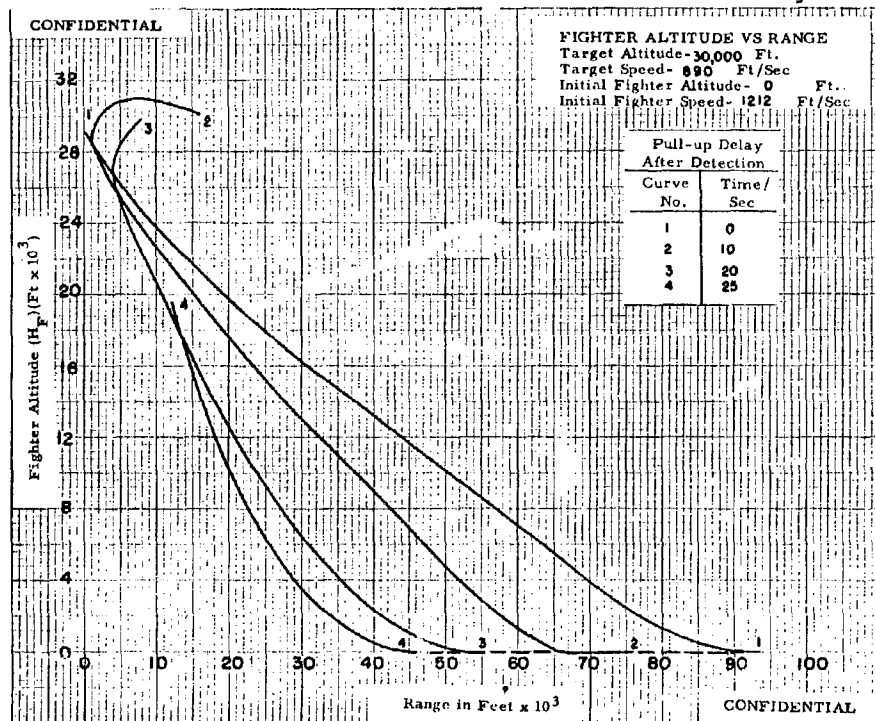


Figure 788

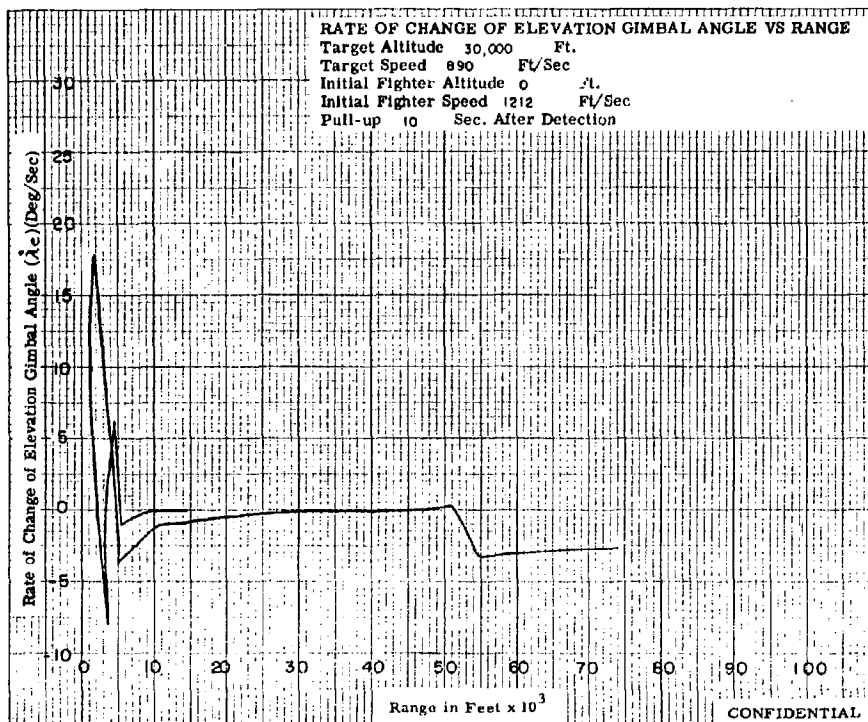
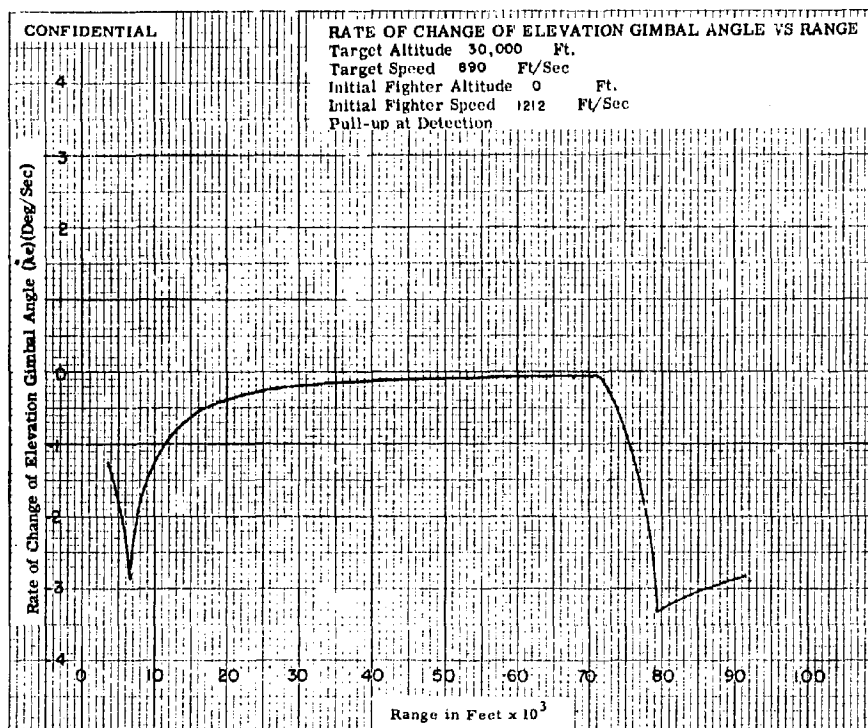
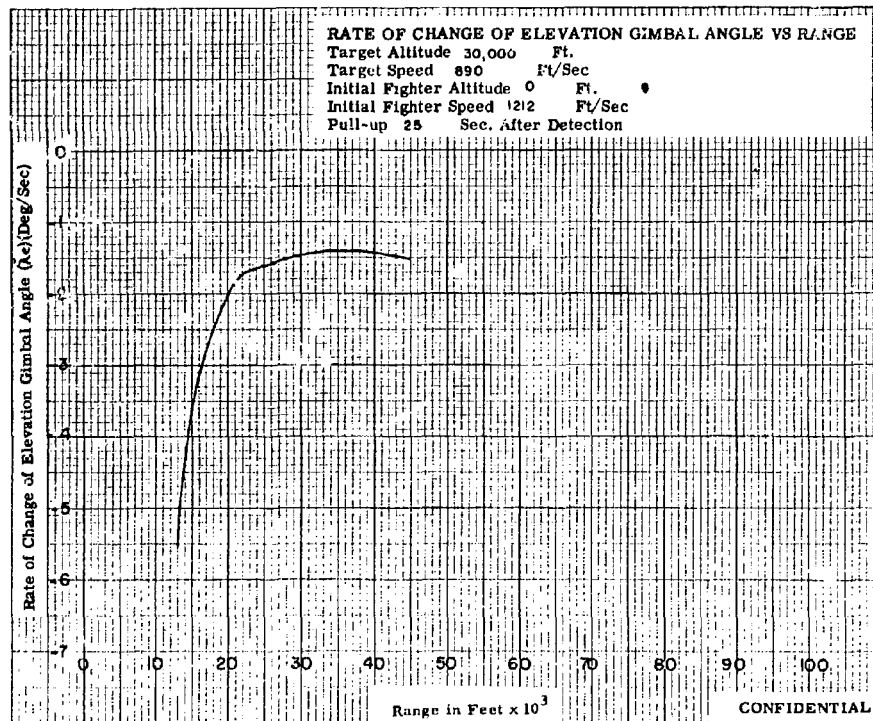
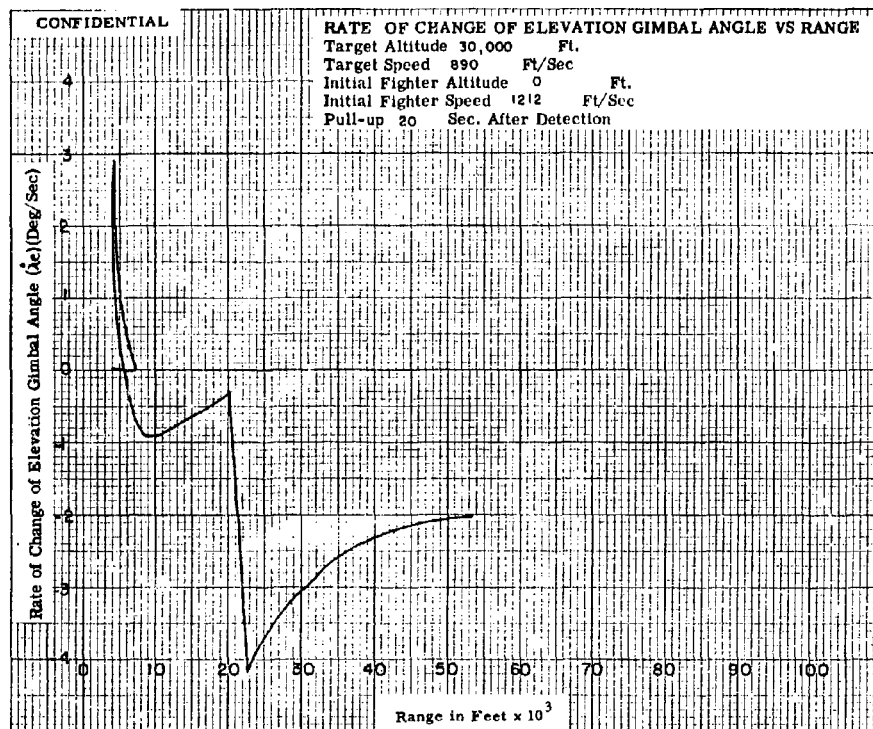


Figure 789



CONFIDENTIAL
 Figure 790

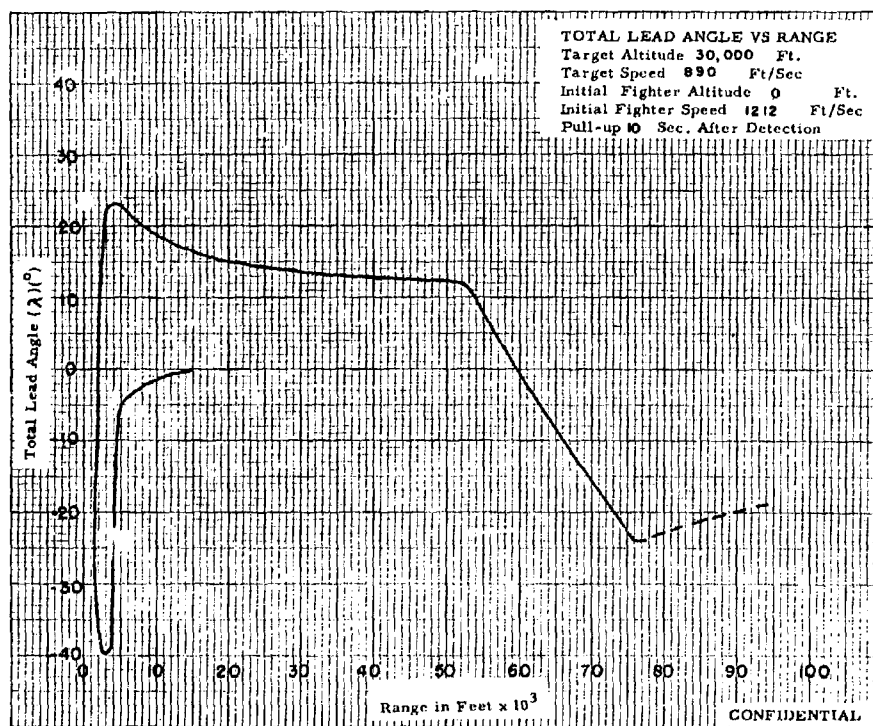
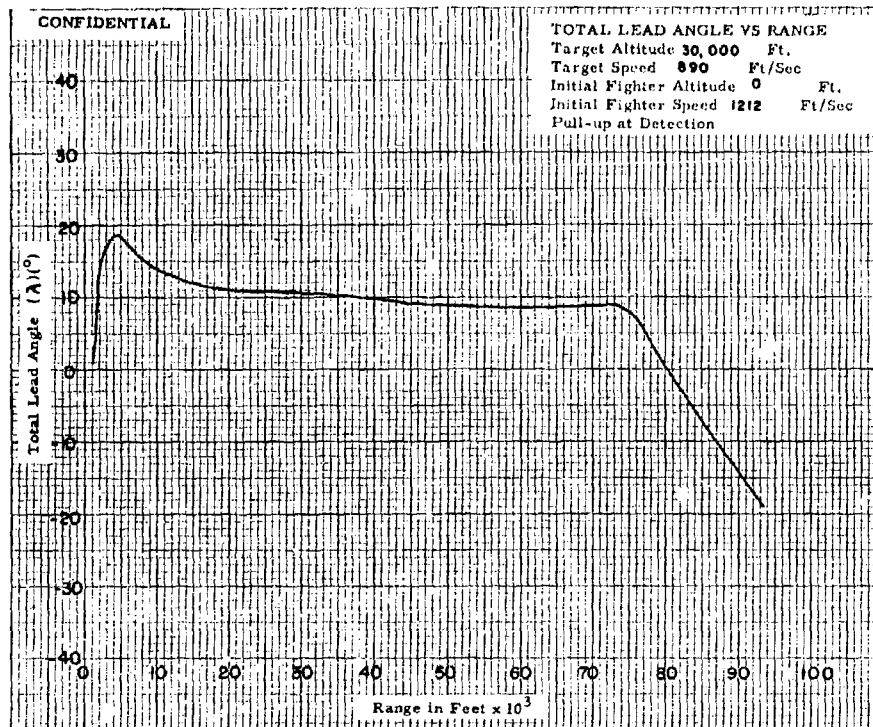
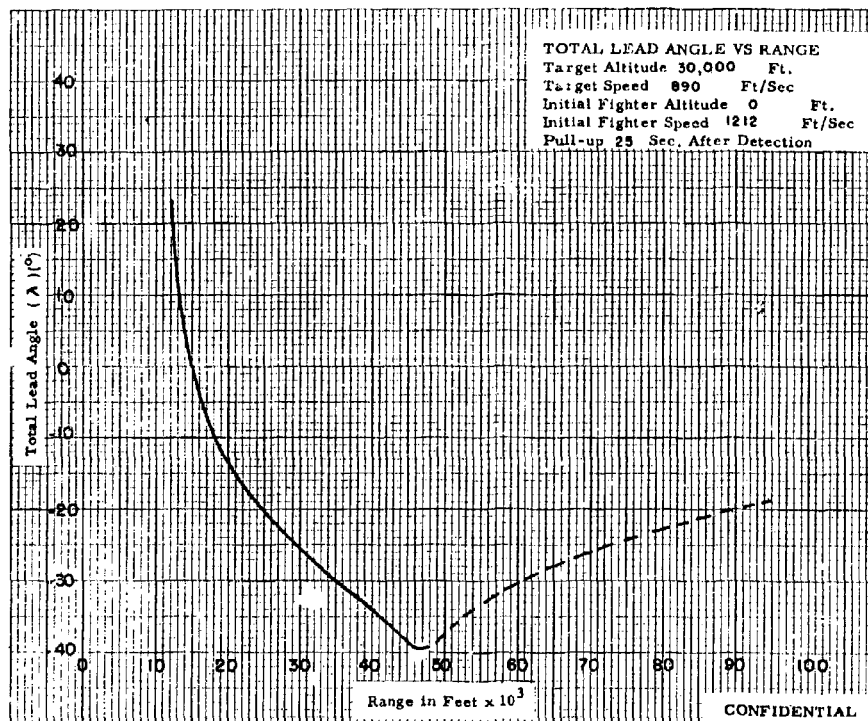
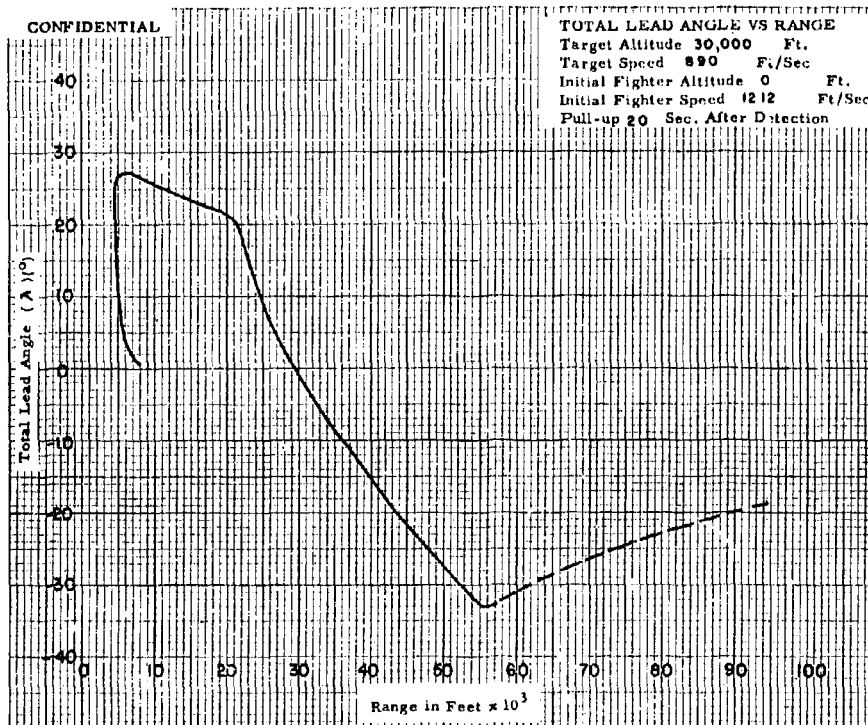


Figure 791

CONFIDENTIAL



CONFIDENTIAL

Figure 792

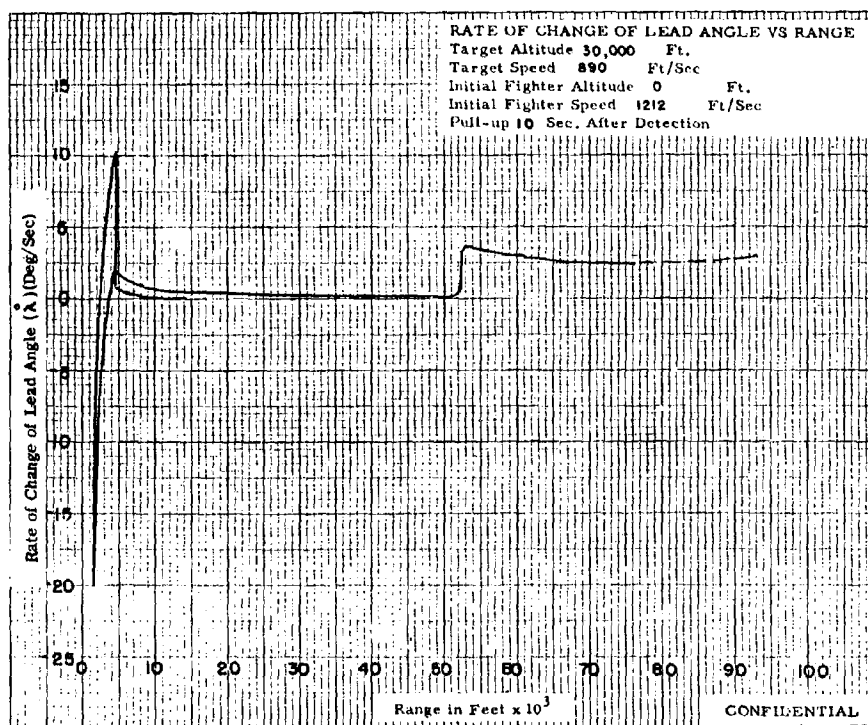
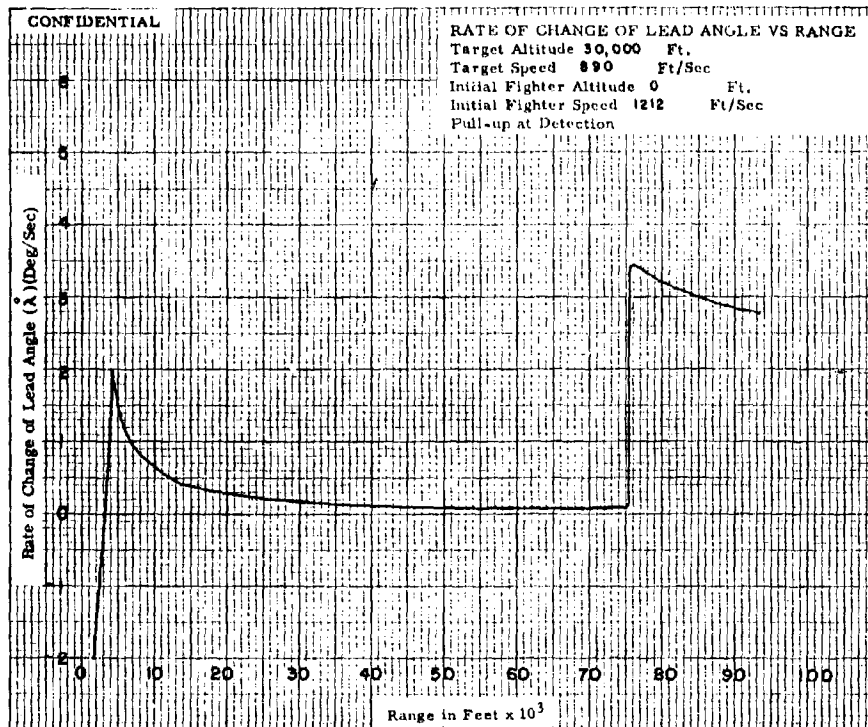
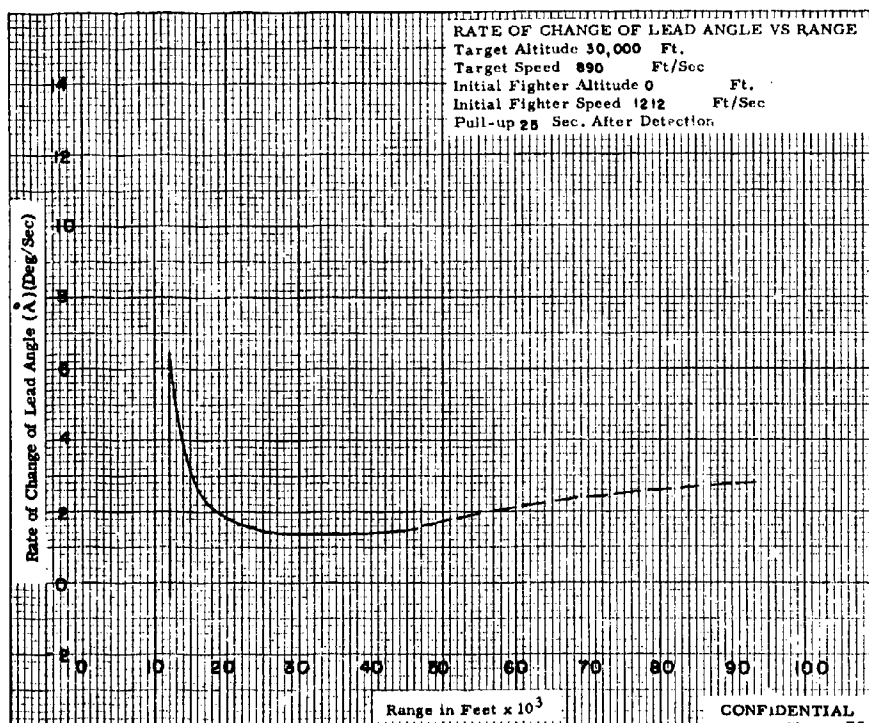
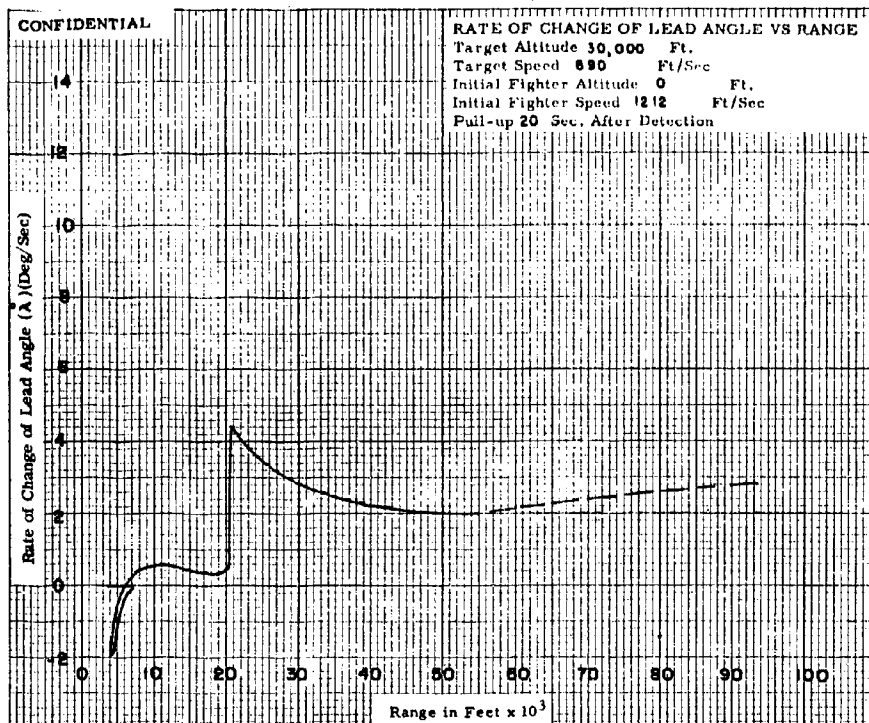
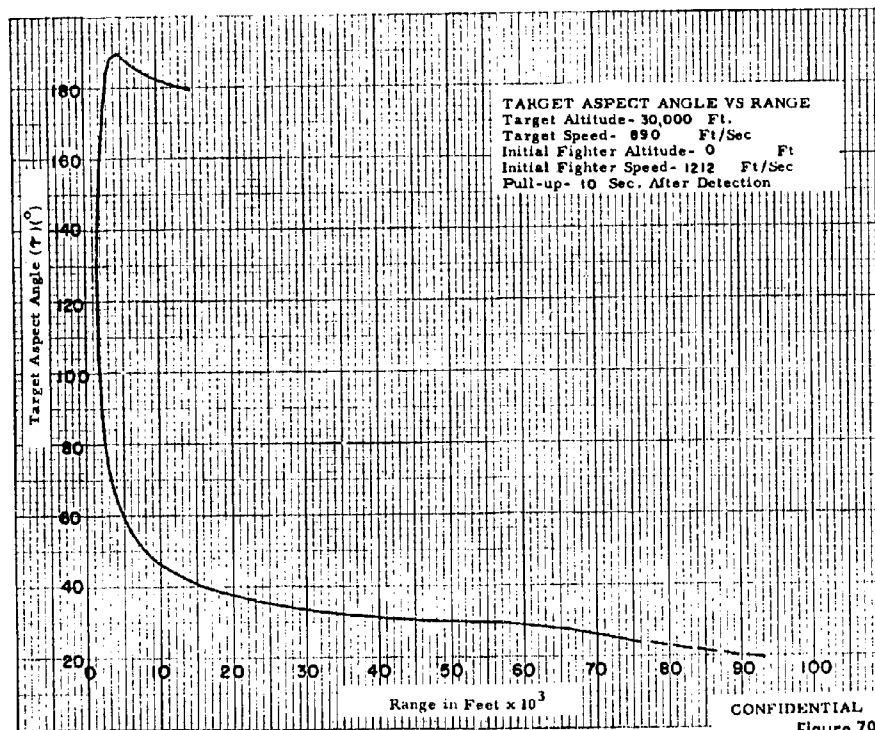
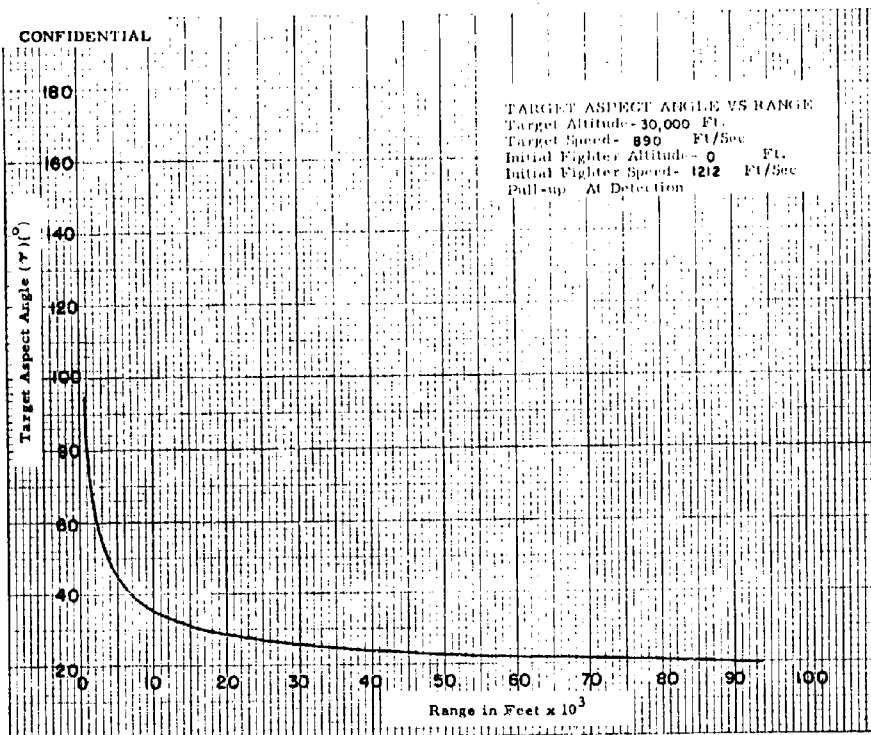


Figure 793



CONFIDENTIAL
 Figure 794

CONFIDENTIAL



CONFIDENTIAL

Figure 795

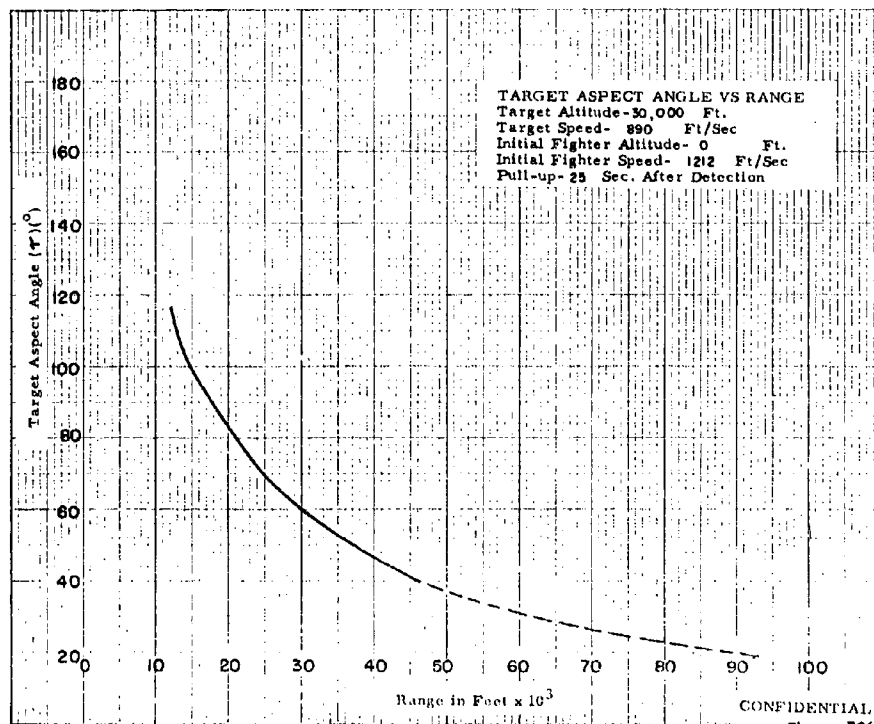
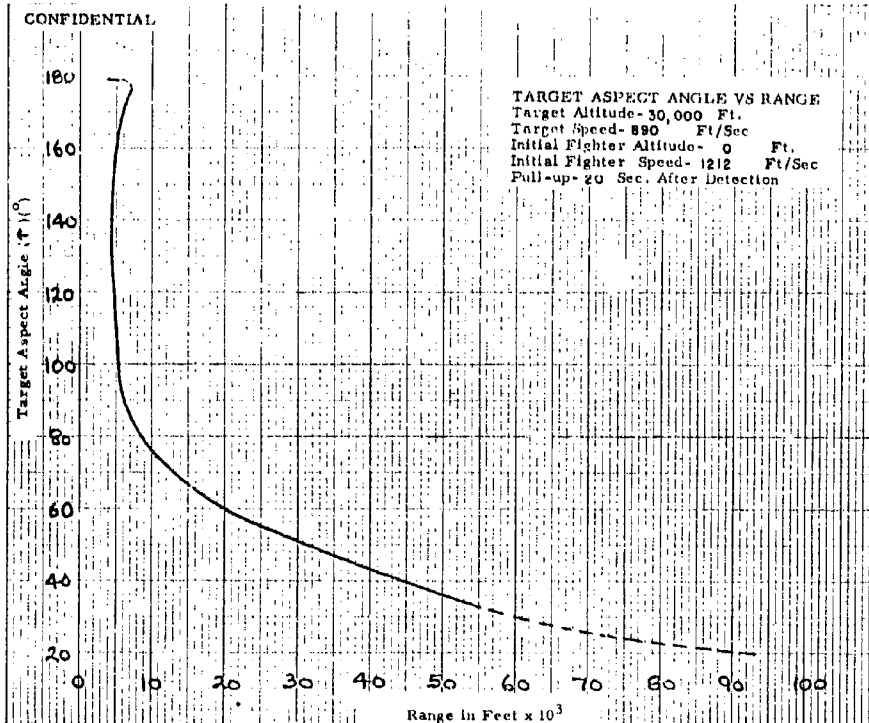


Figure 796

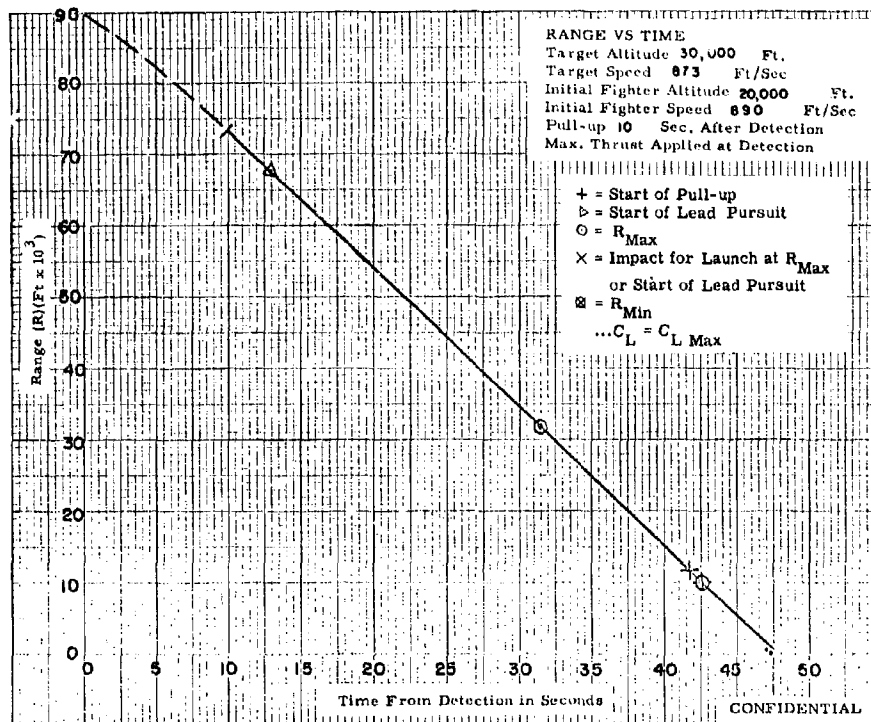
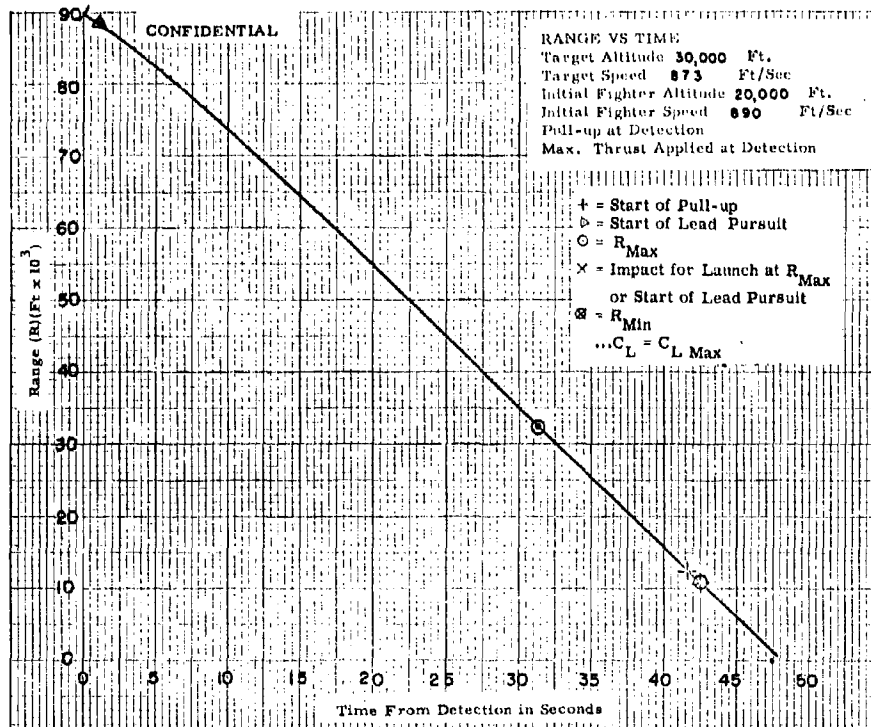
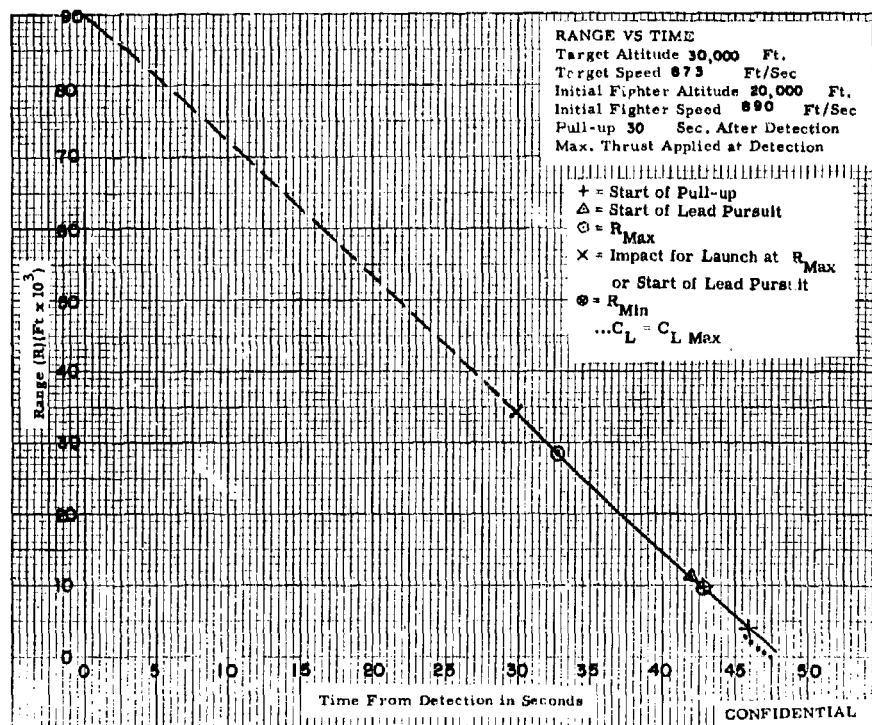
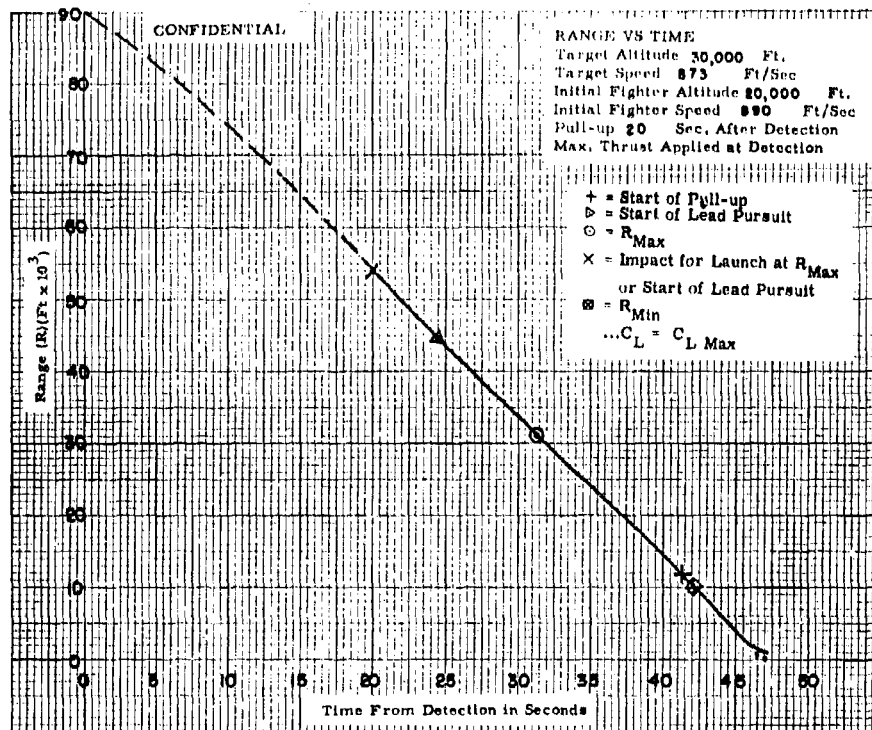


Figure 797



CONFIDENTIAL
 Figure 798

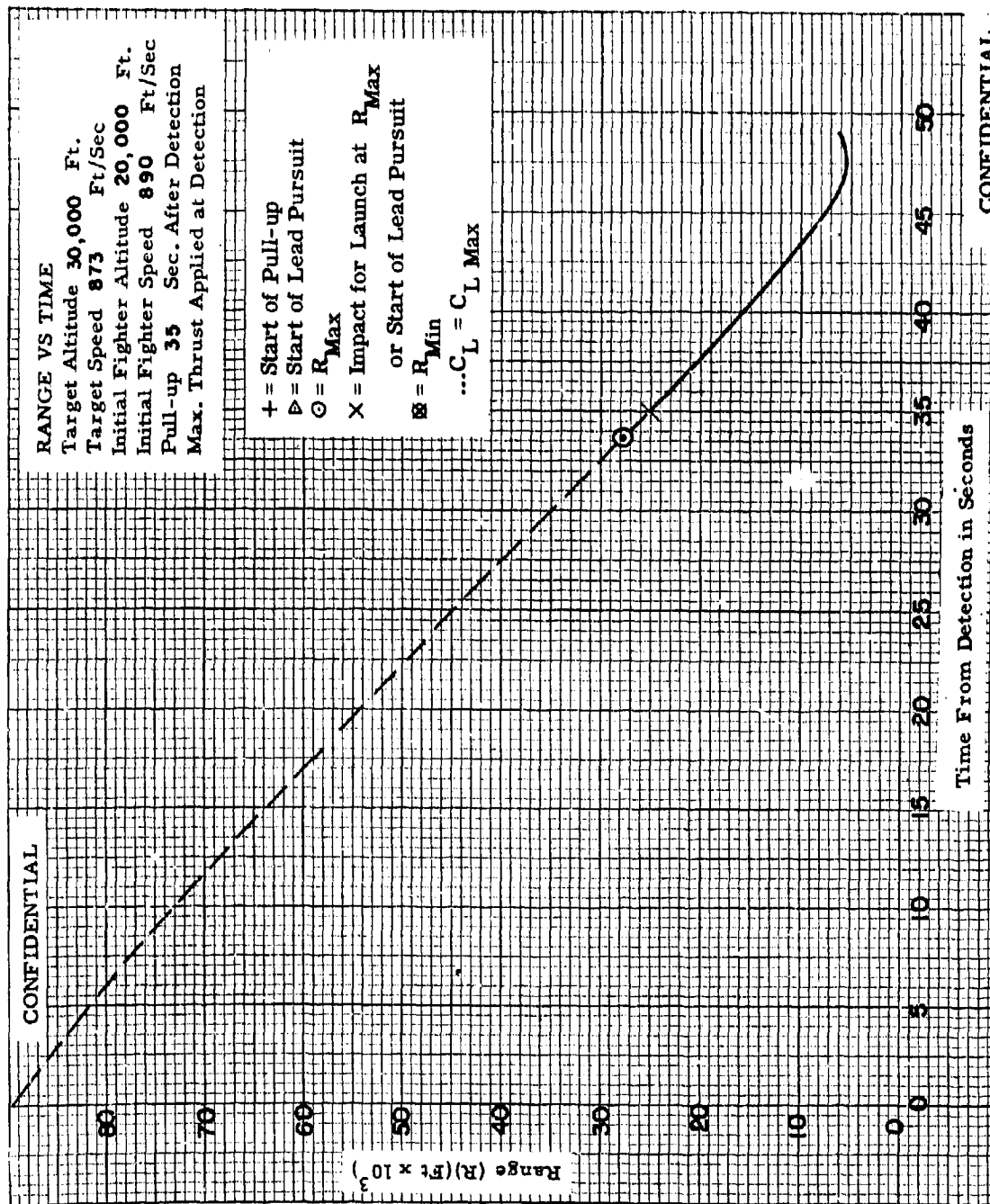
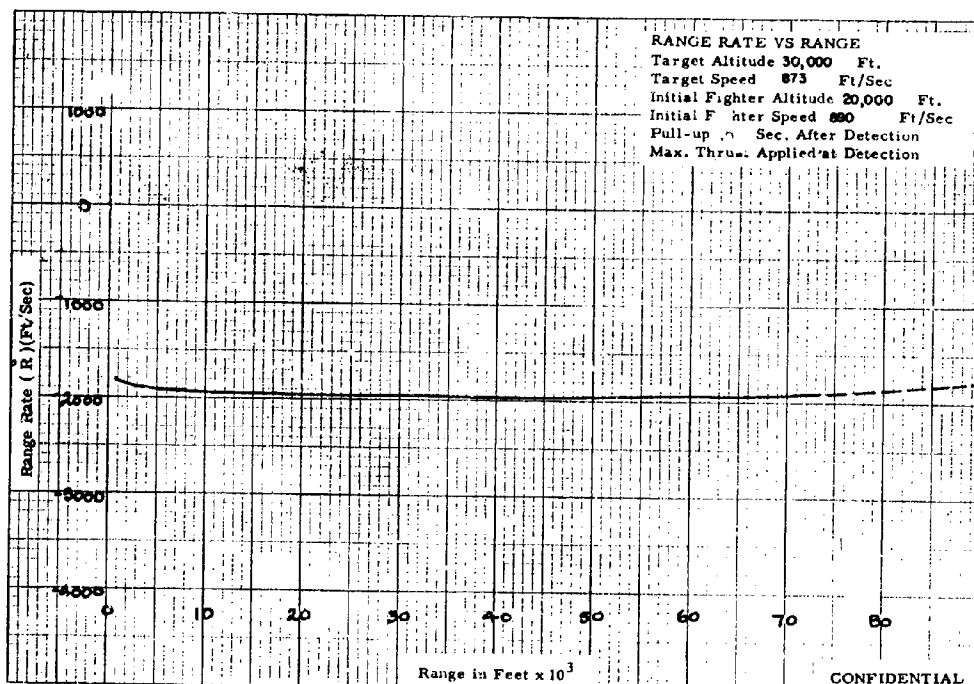
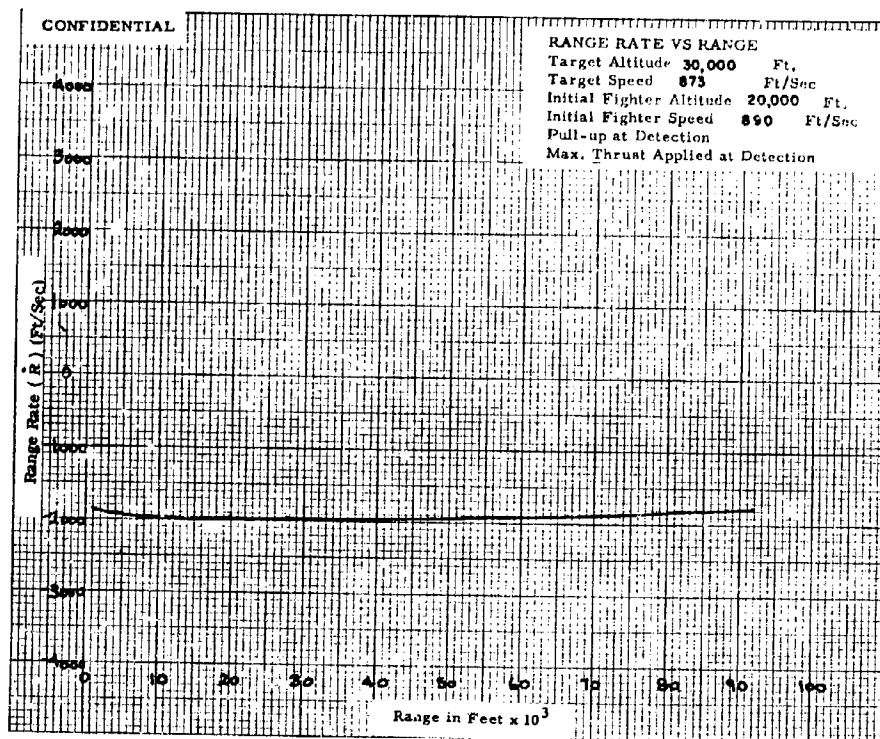
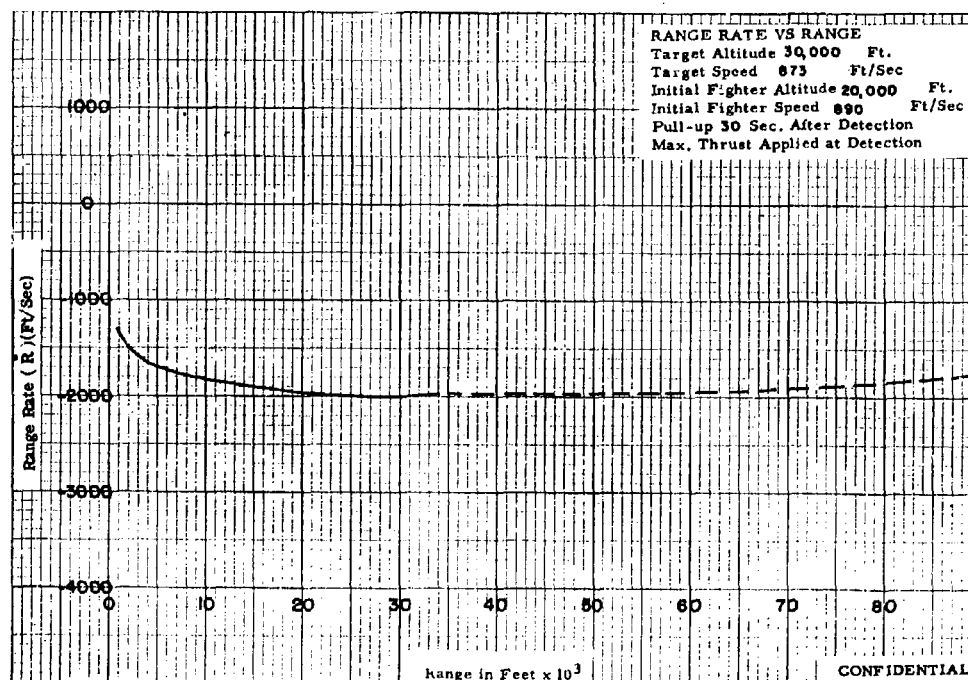
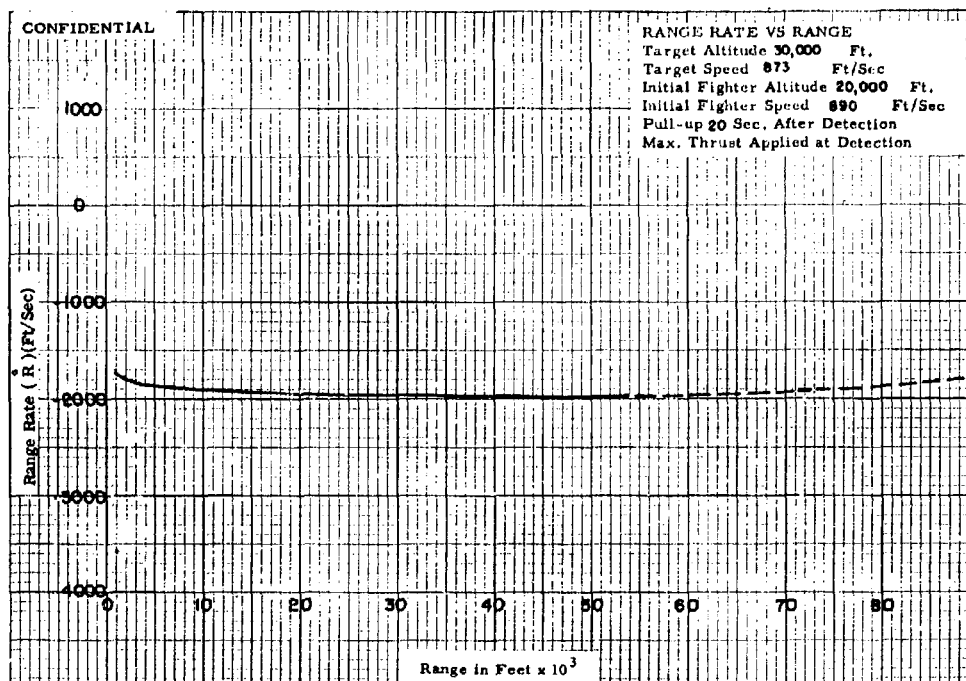


Figure 799



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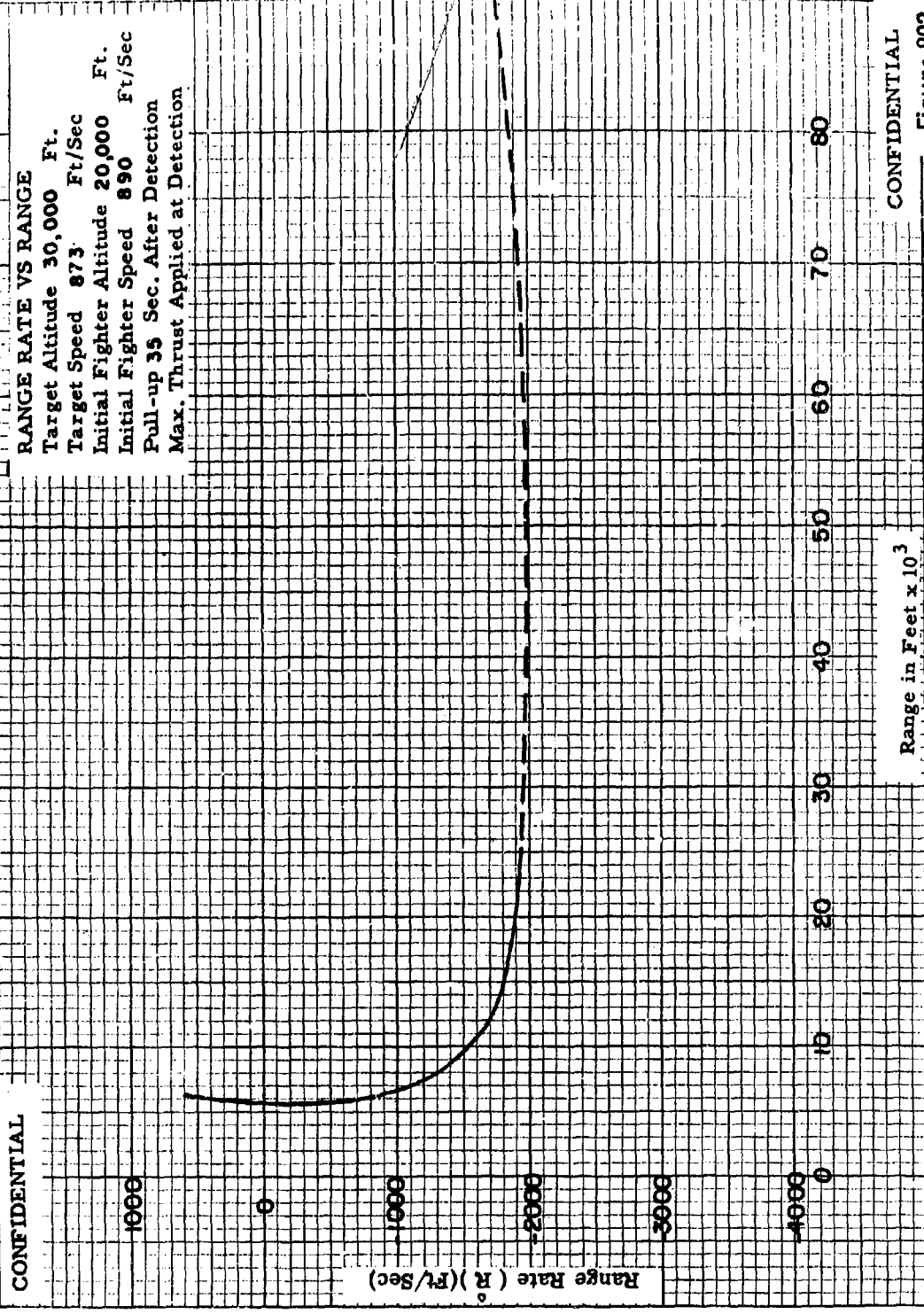
Figure 800



CONFIDENTIAL
 Figure 801

CONFIDENTIAL

RANGE RATE VS RANGE
Target Altitude 30,000 Ft.
Target Speed 873 Ft/Sec
Initial Fighter Altitude 20,000 Ft.
Initial Fighter Speed 890 Ft/Sec
Pull-up 35 Sec. After Detection
Max. Thrust Applied at Detection



Range in Feet $\times 10^3$

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Figure 802

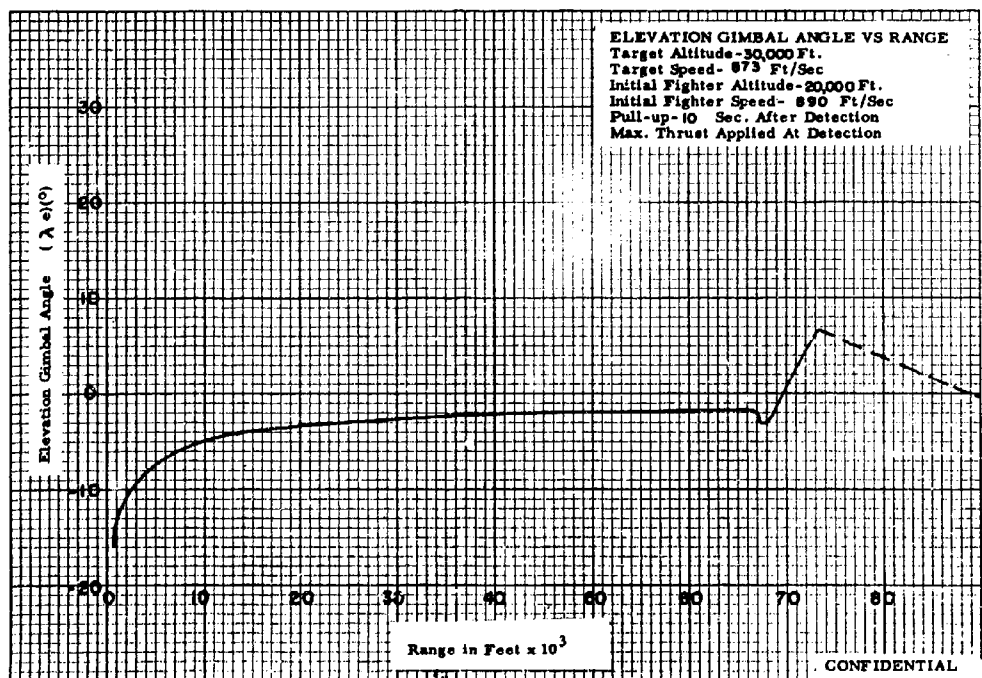
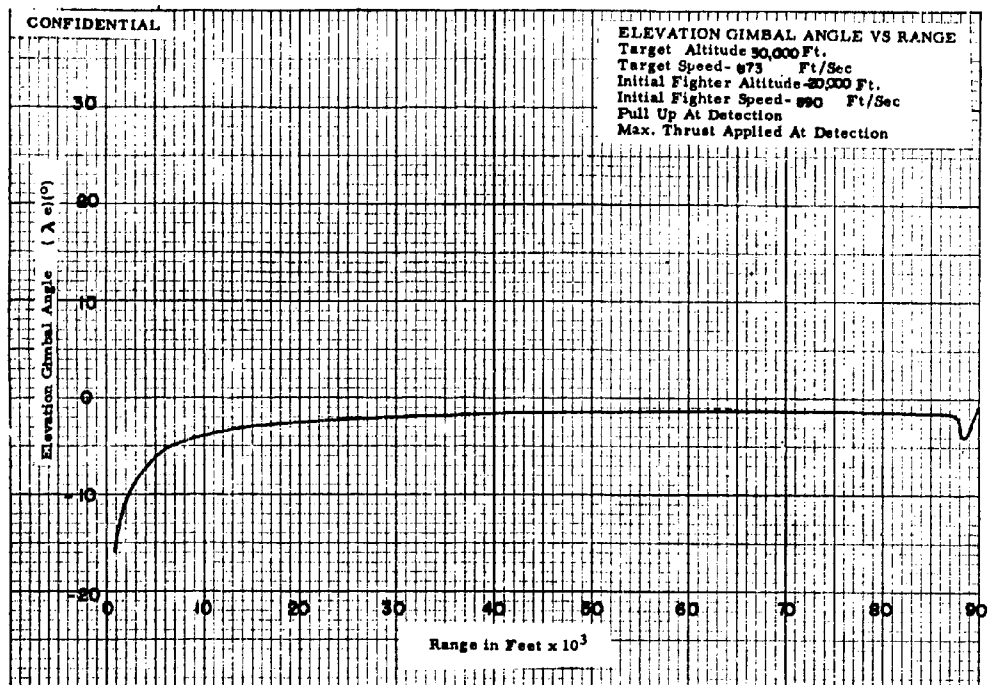
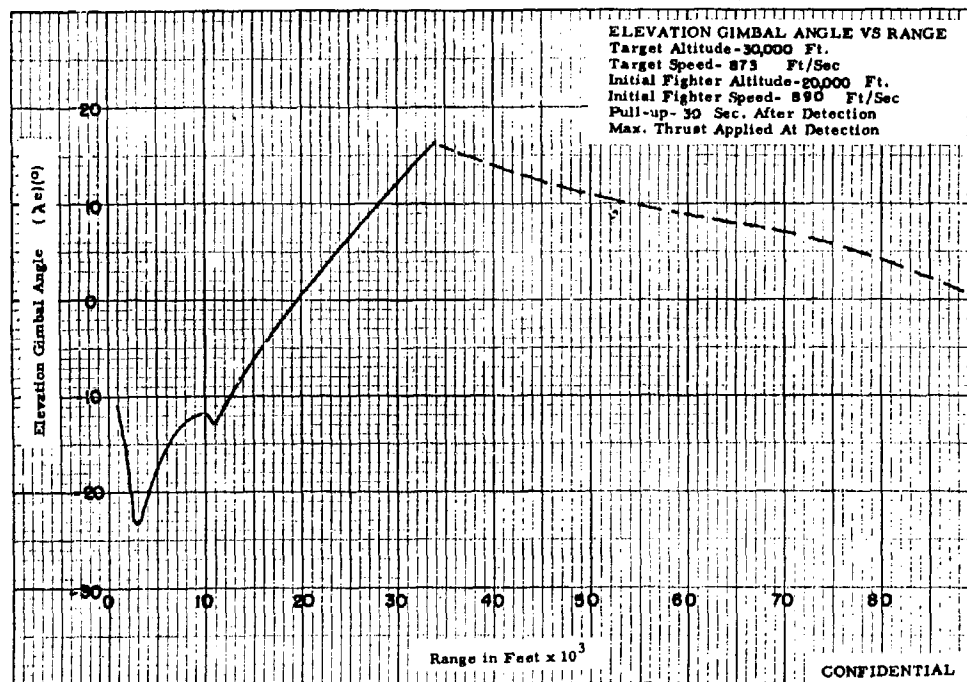
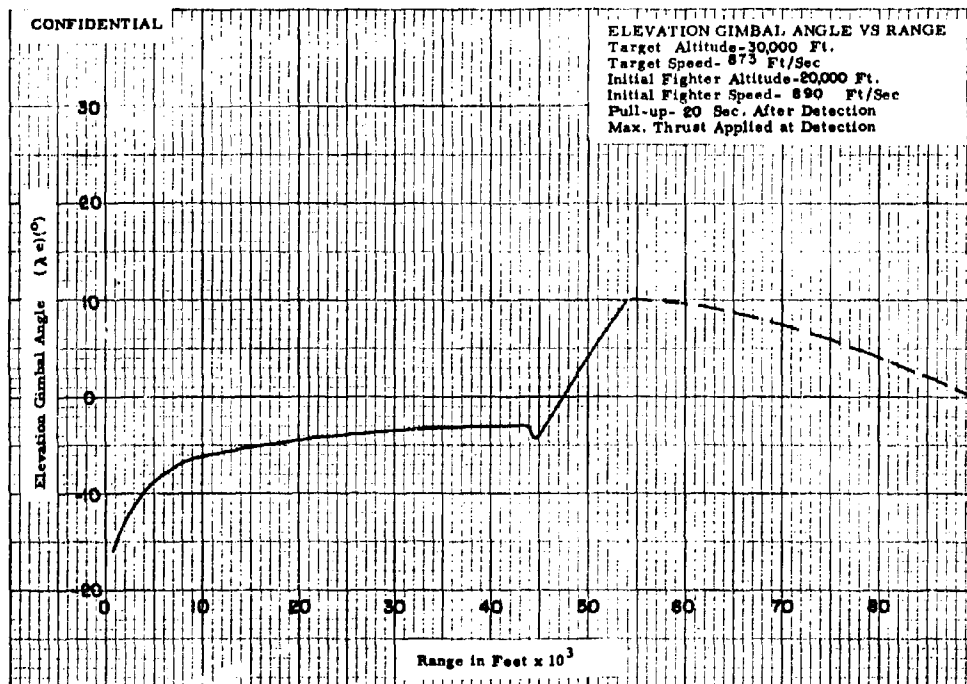


Figure 803



CONFIDENTIAL
 Figure 804

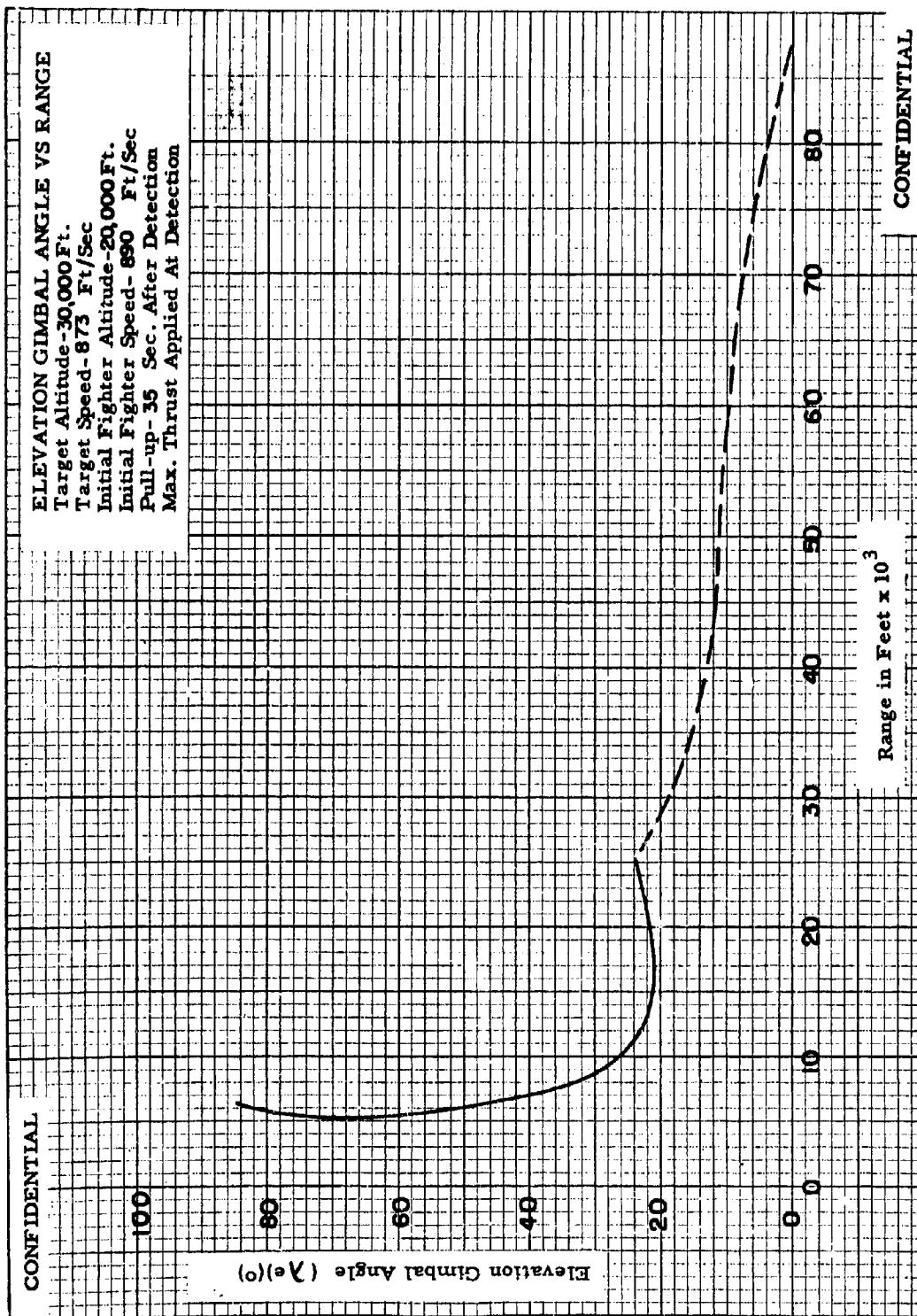
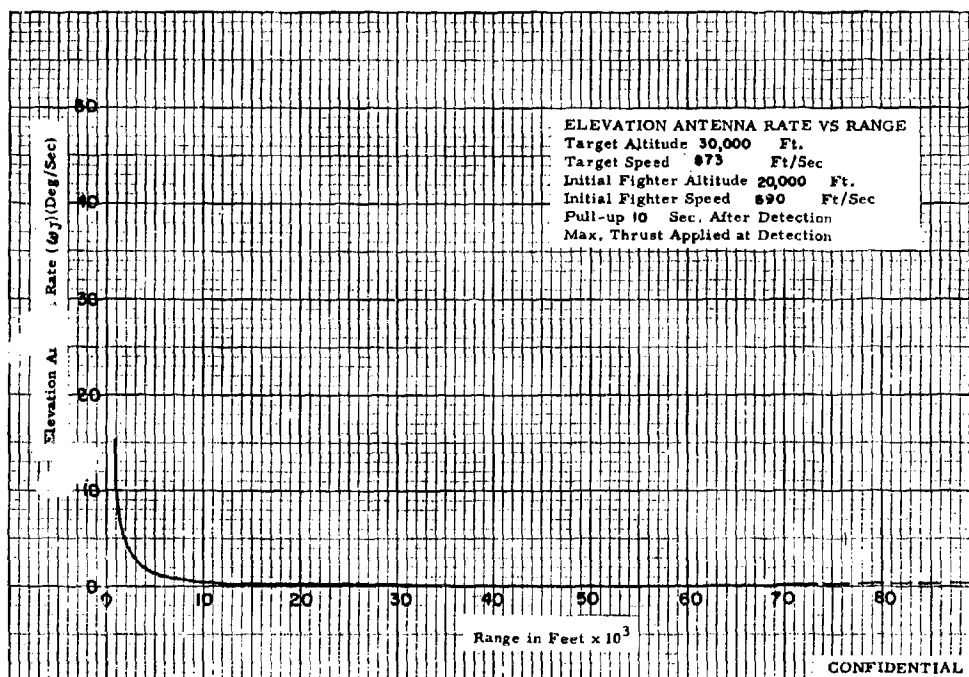
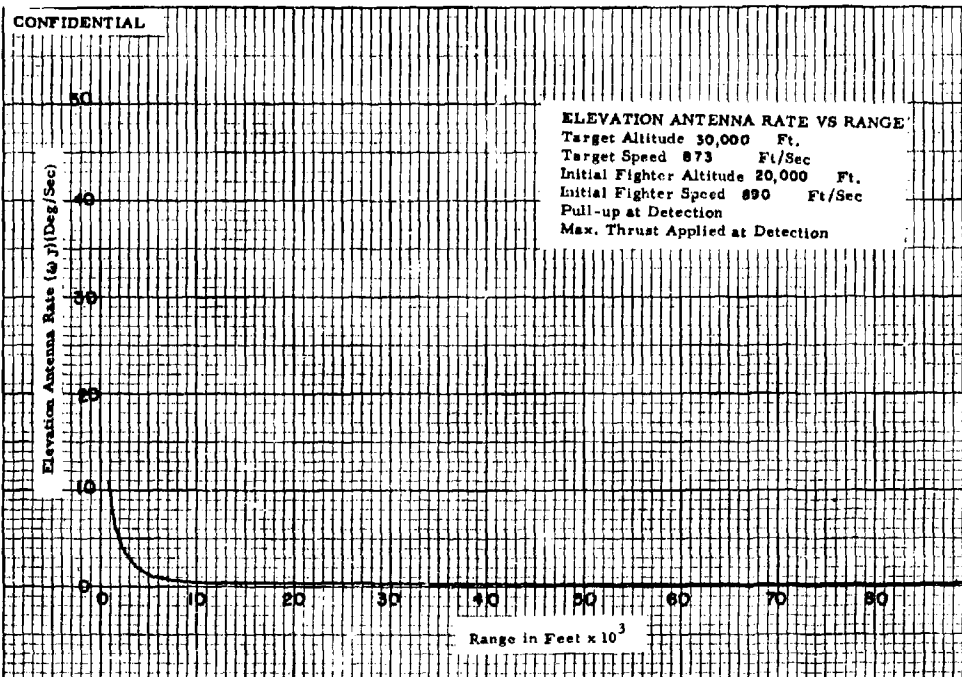


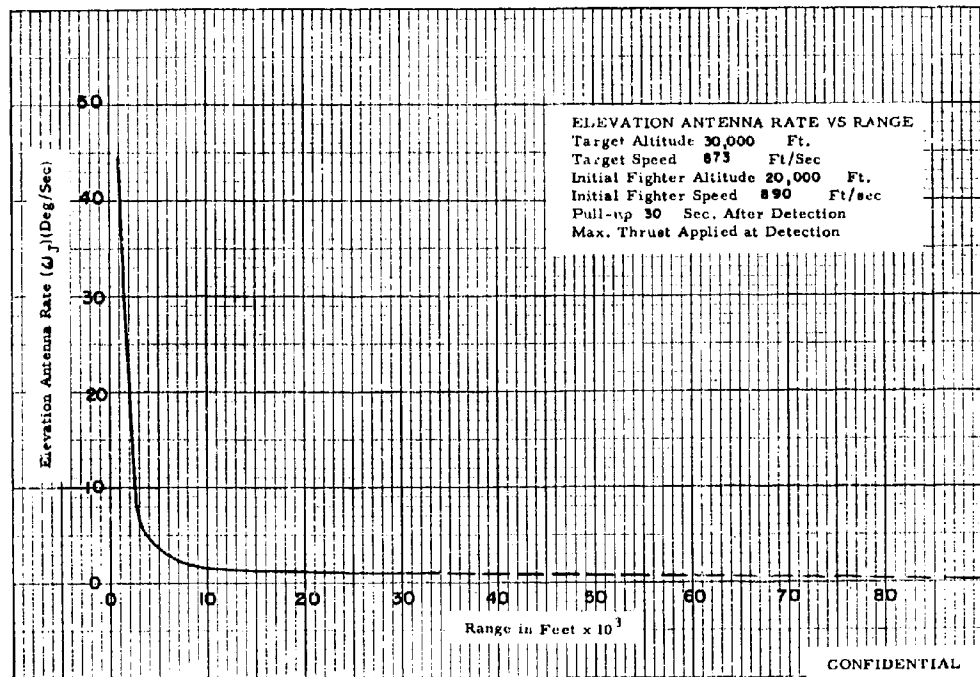
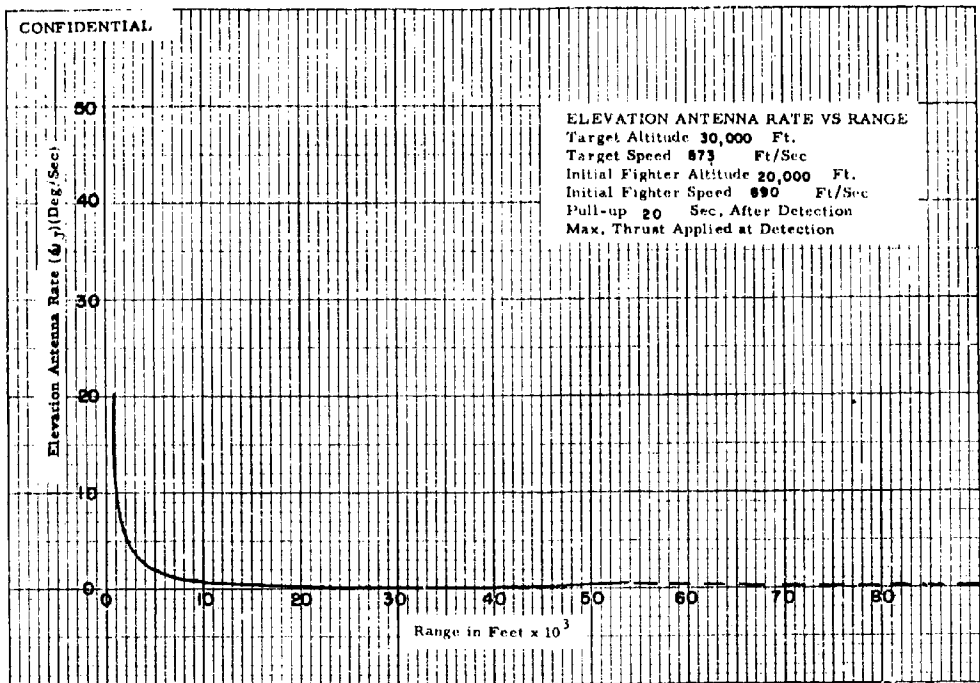
Figure 805



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Figure 806

CONFIDENTIAL



CONFIDENTIAL

Figure 807

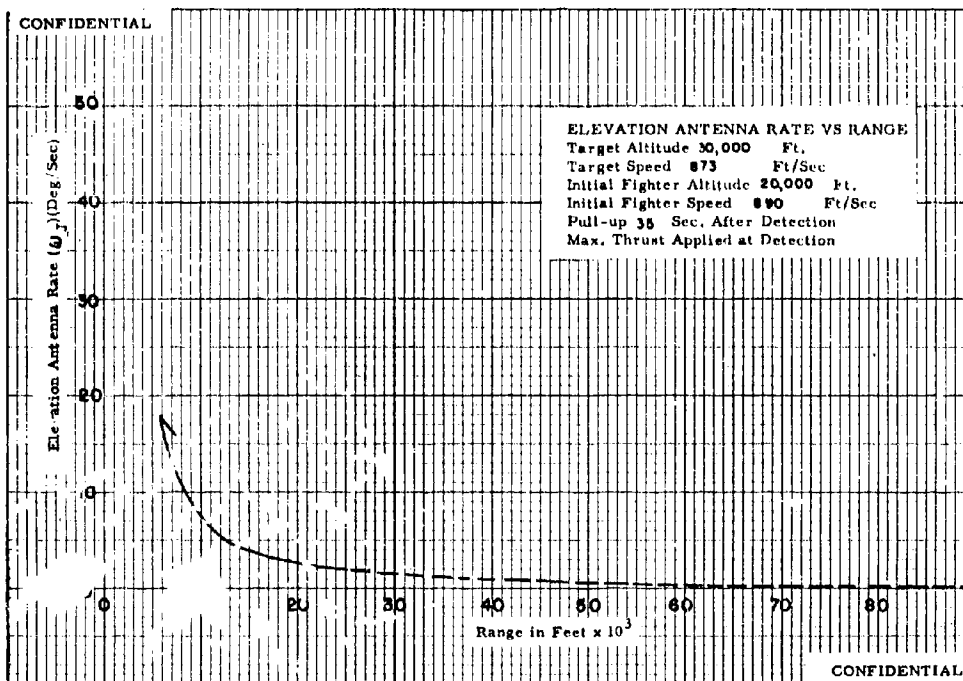


Figure 808

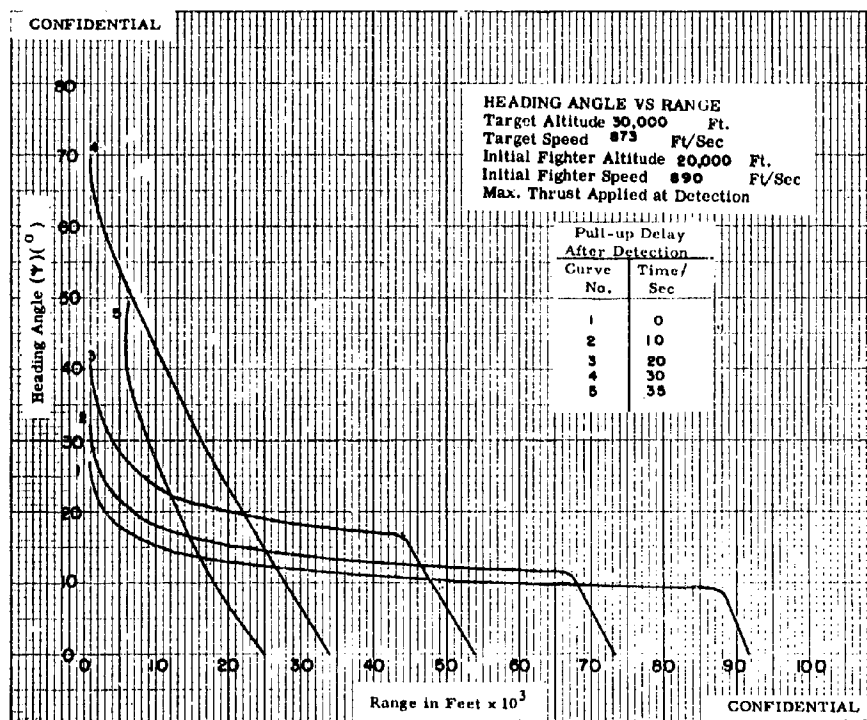


Figure 809

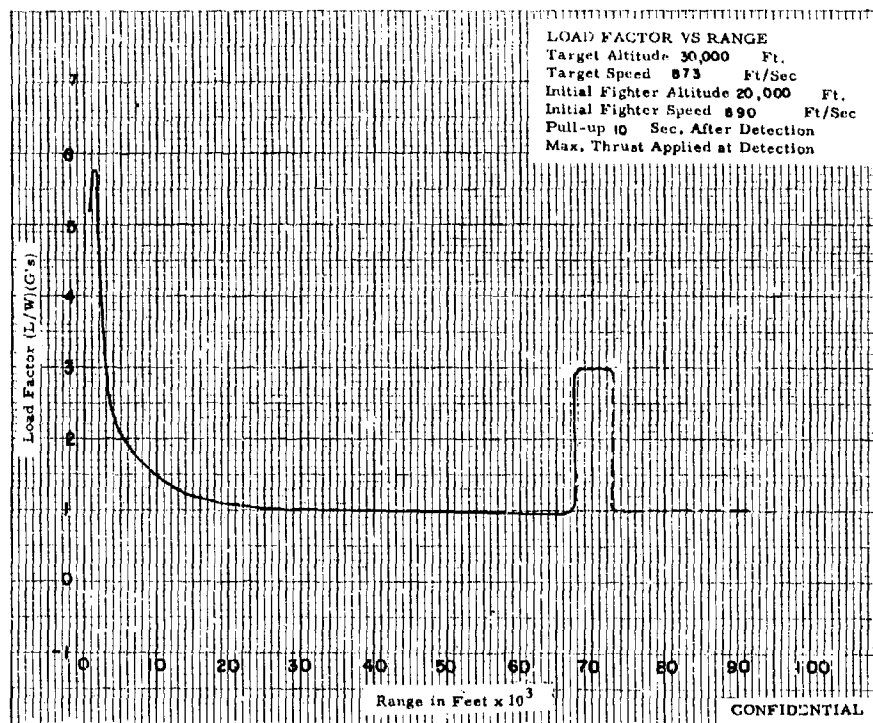
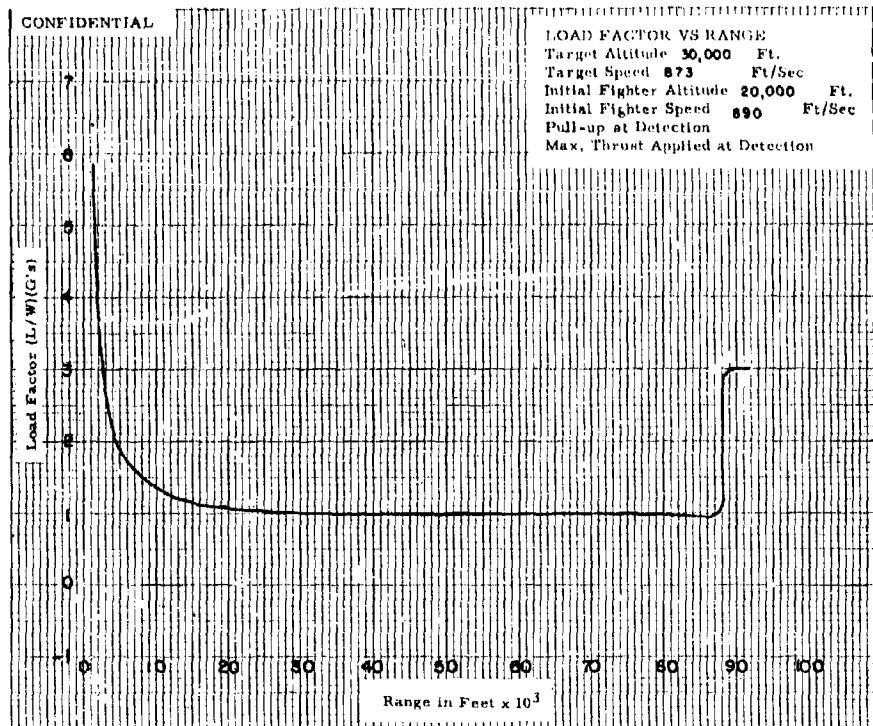
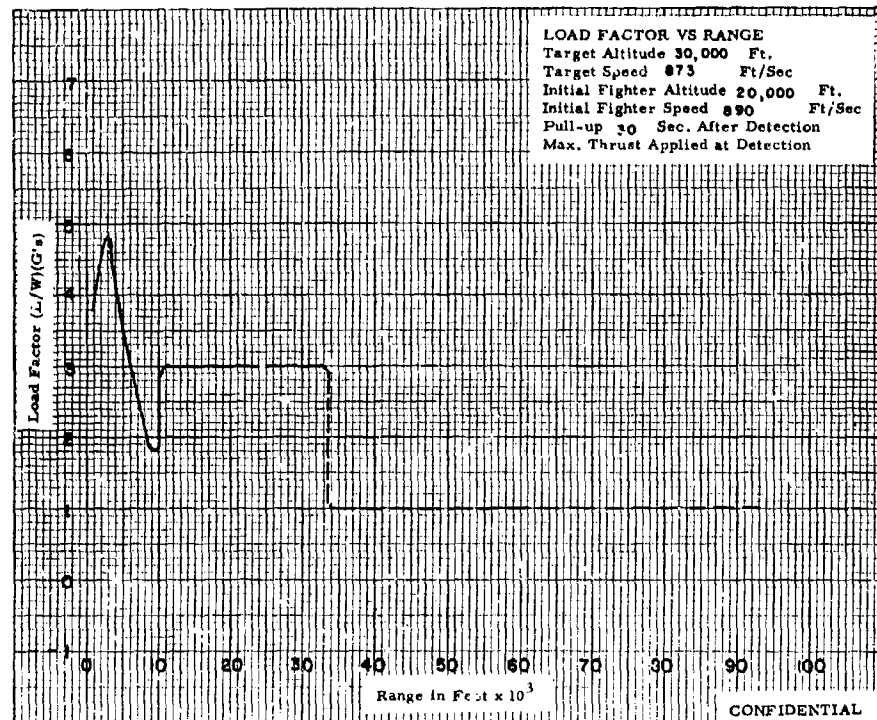
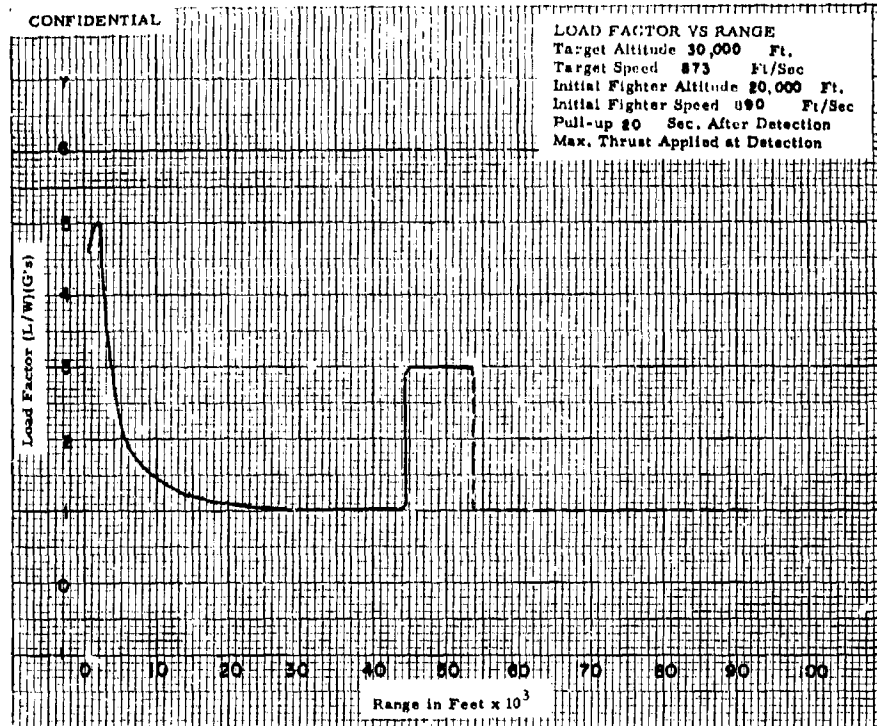


Figure 810

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CONFIDENTIAL
 Figure 8il

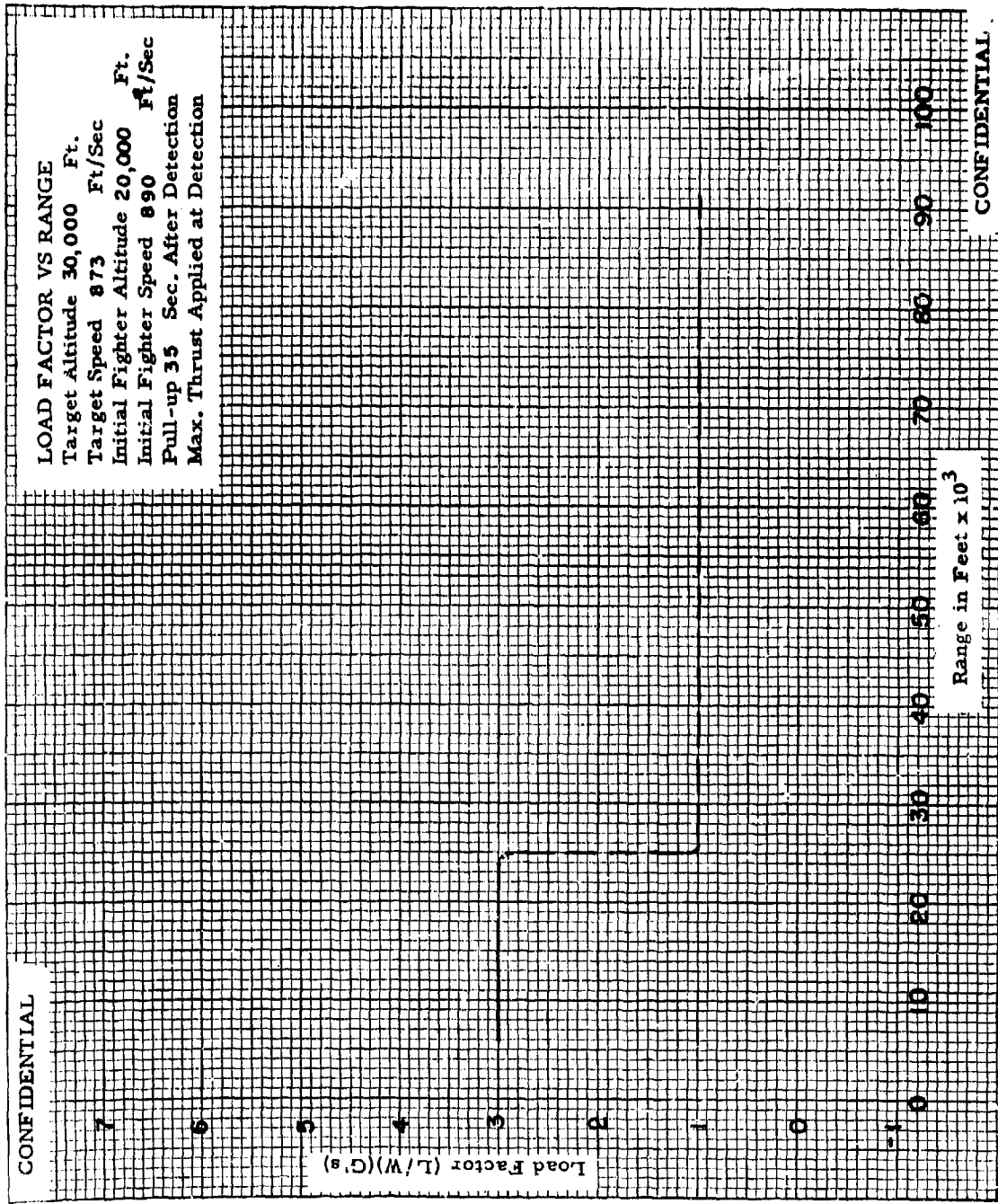
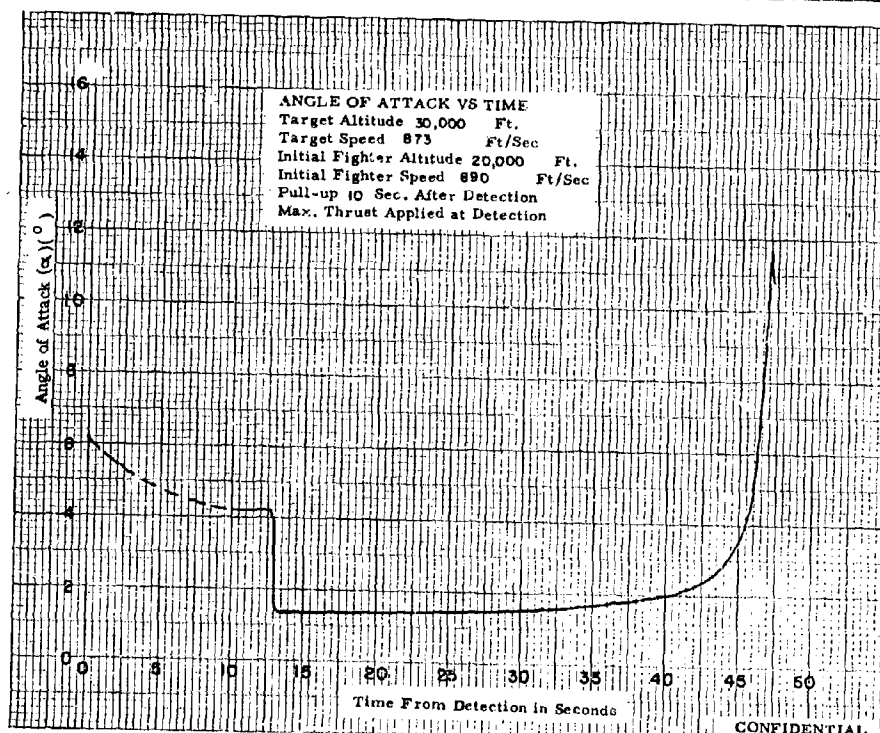
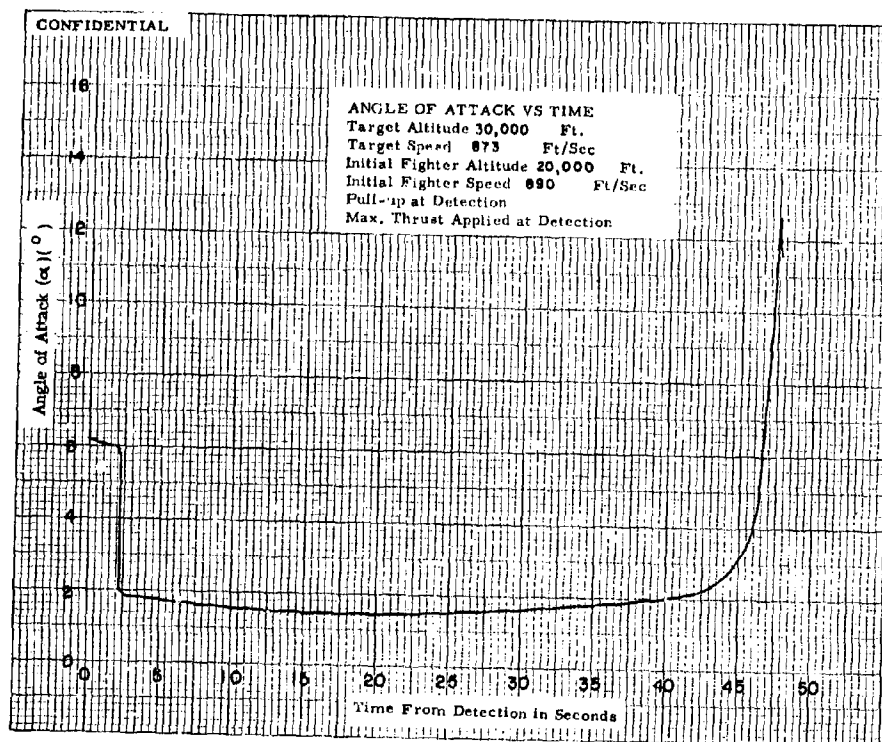


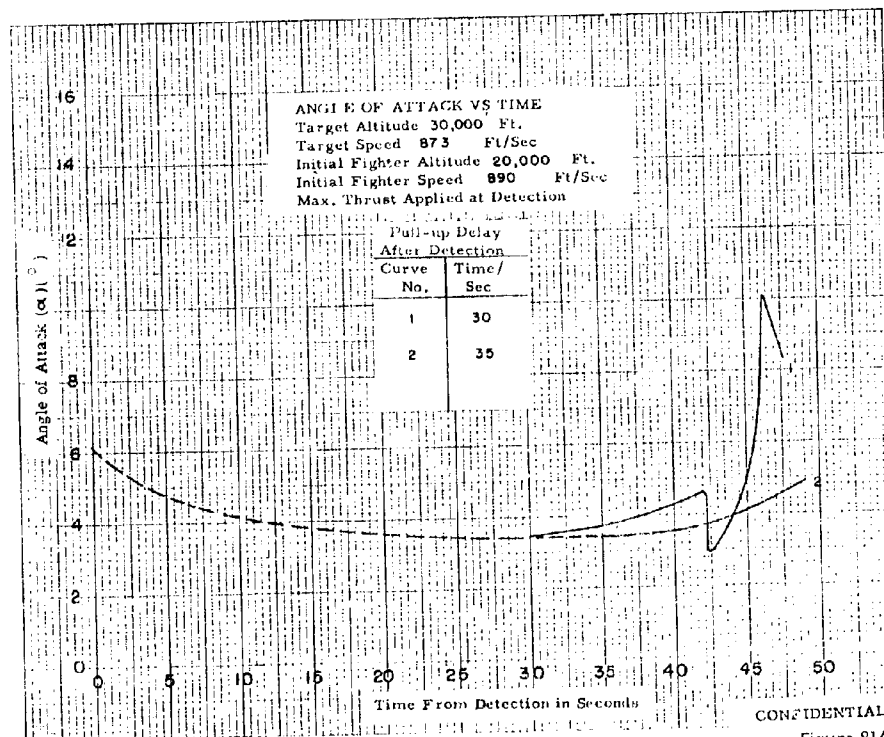
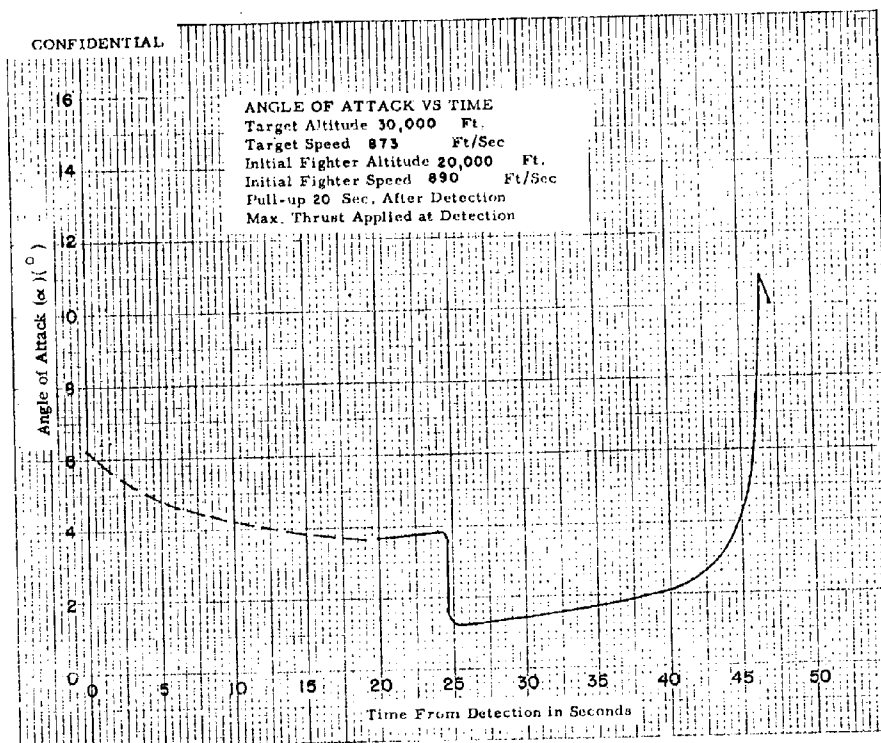
Figure 812



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Figure 813

CONFIDENTIAL



CONFIDENTIAL
 Figure 814

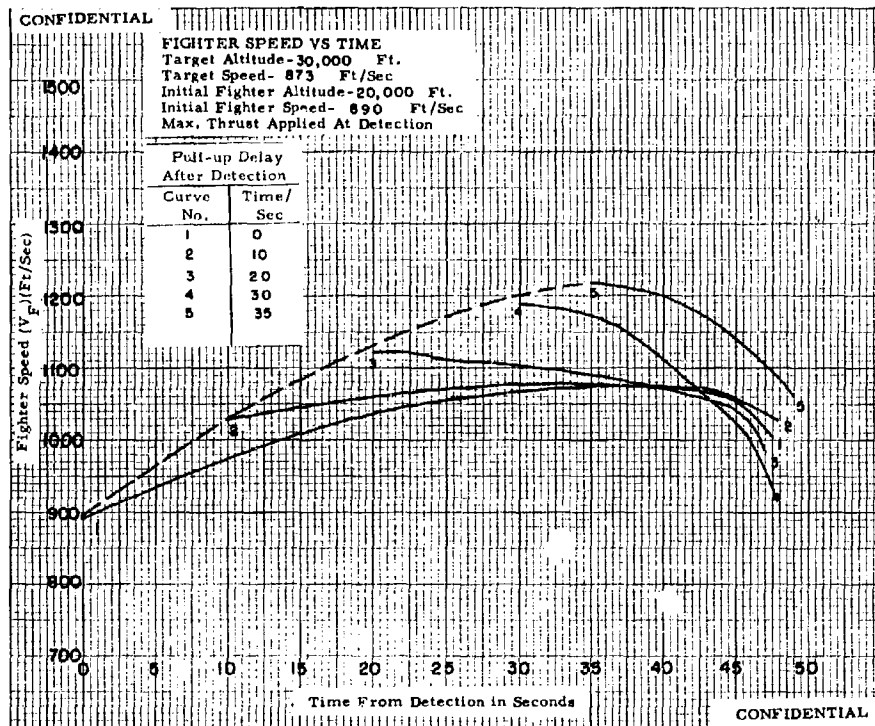


Figure 815

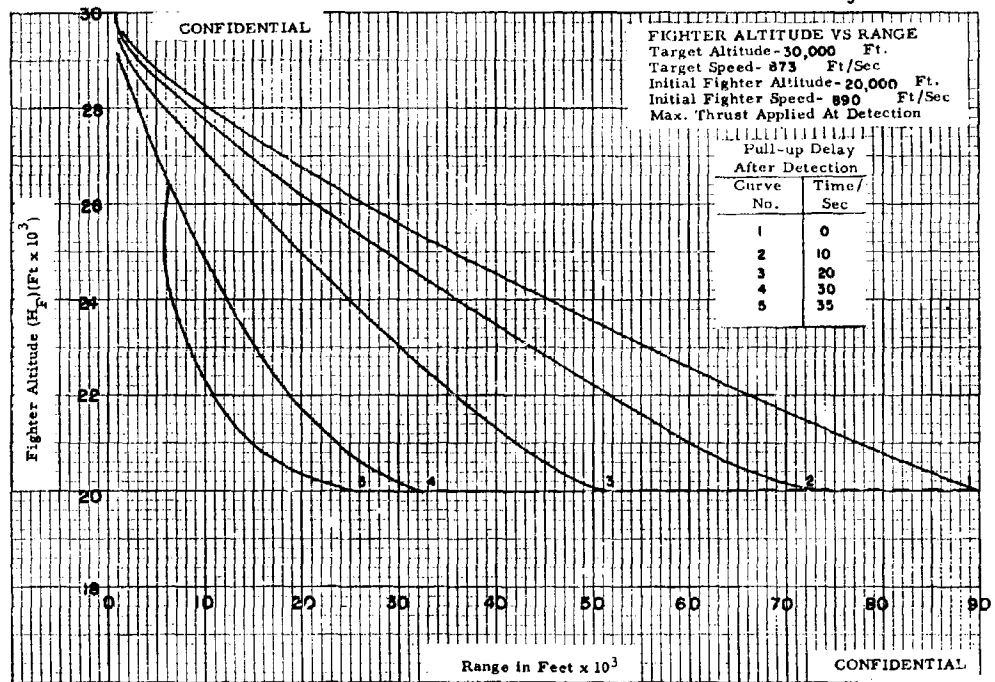
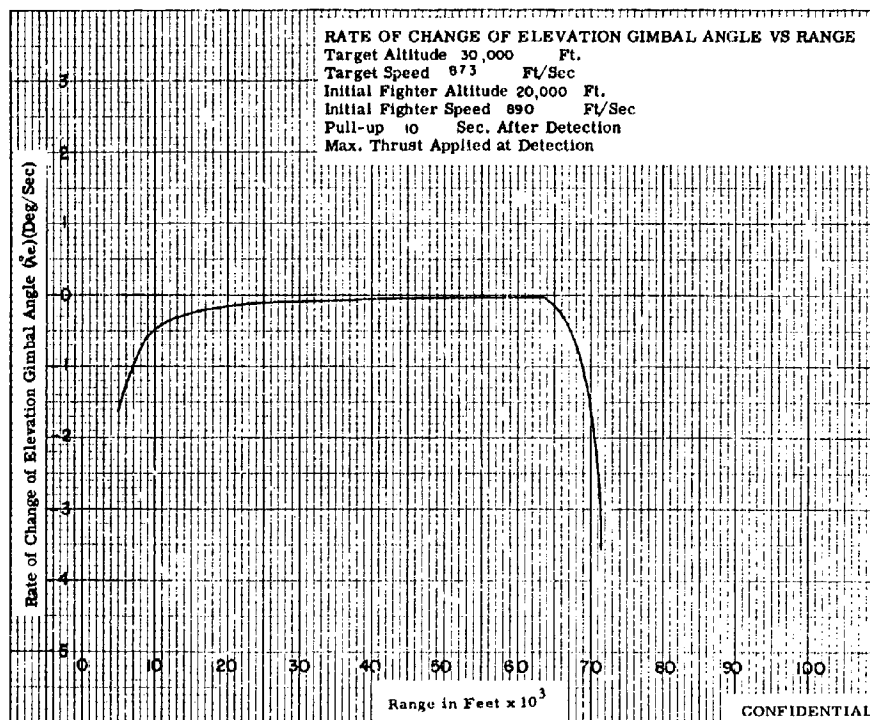
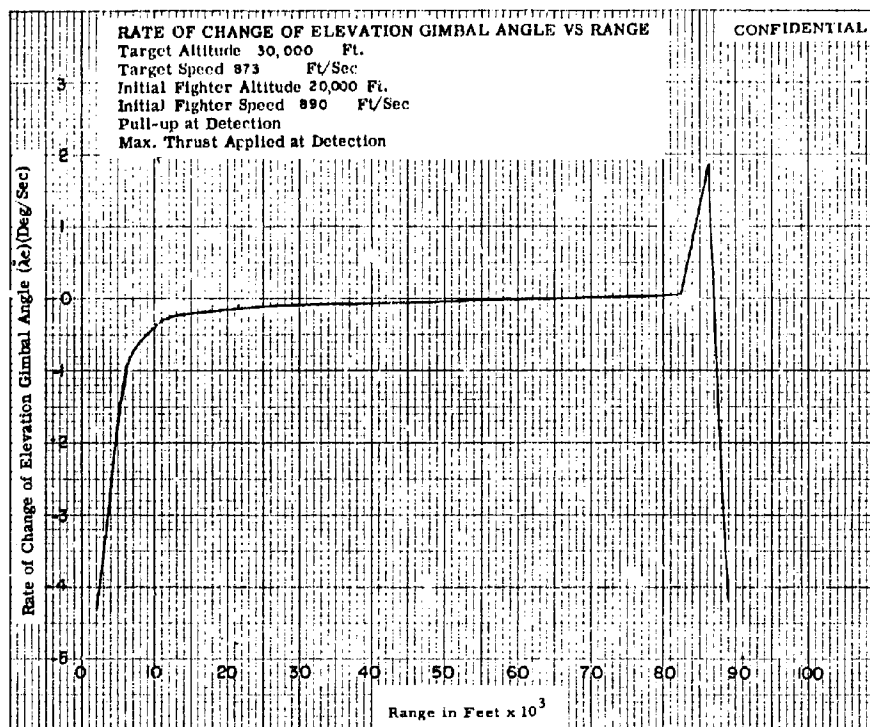
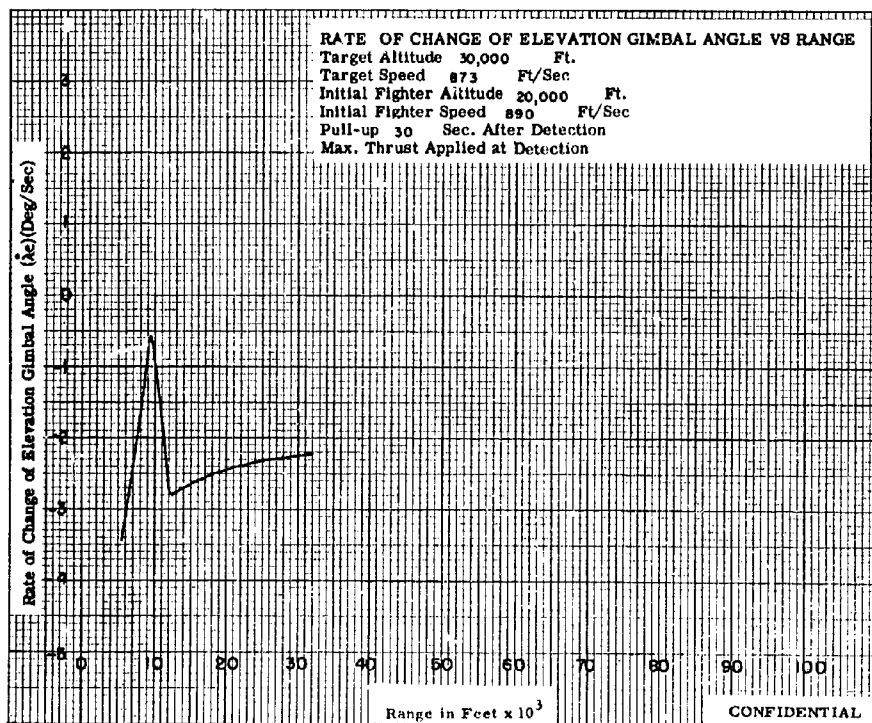
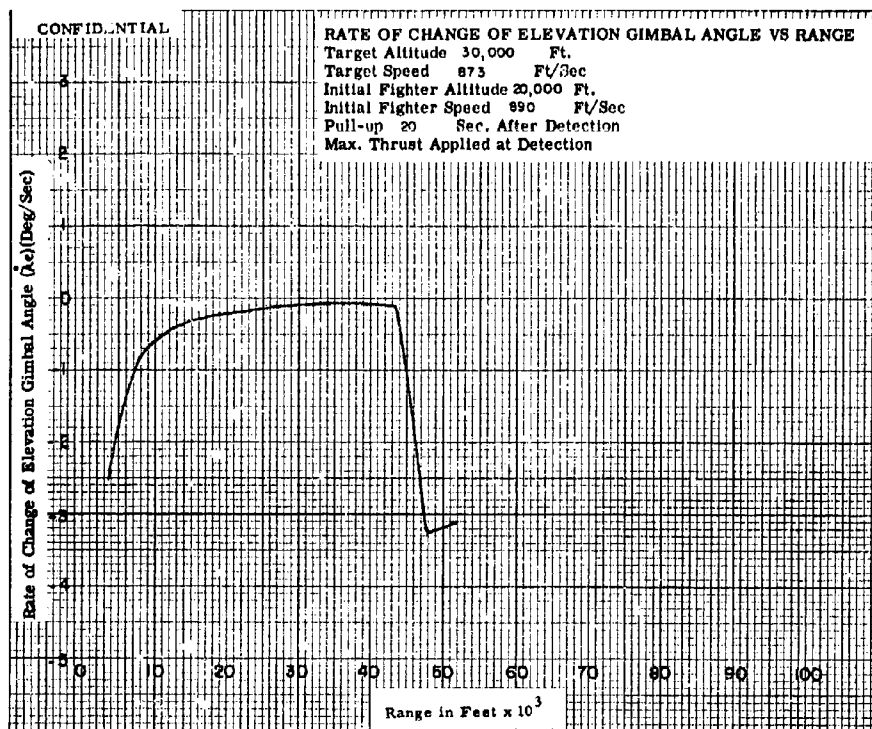


Figure 816



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Figure 817



CONFIDENTIAL
 Figure 818

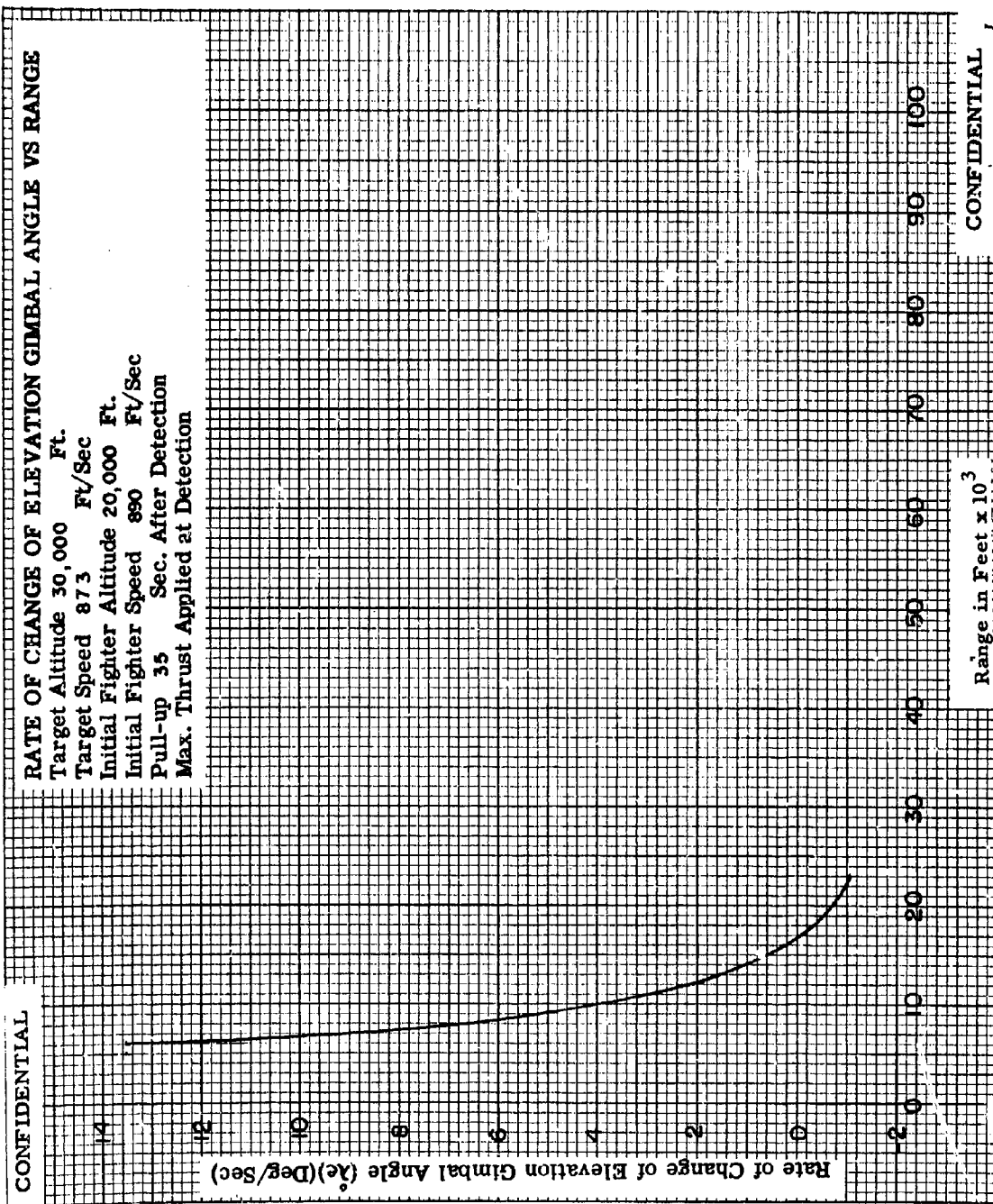


Figure 819

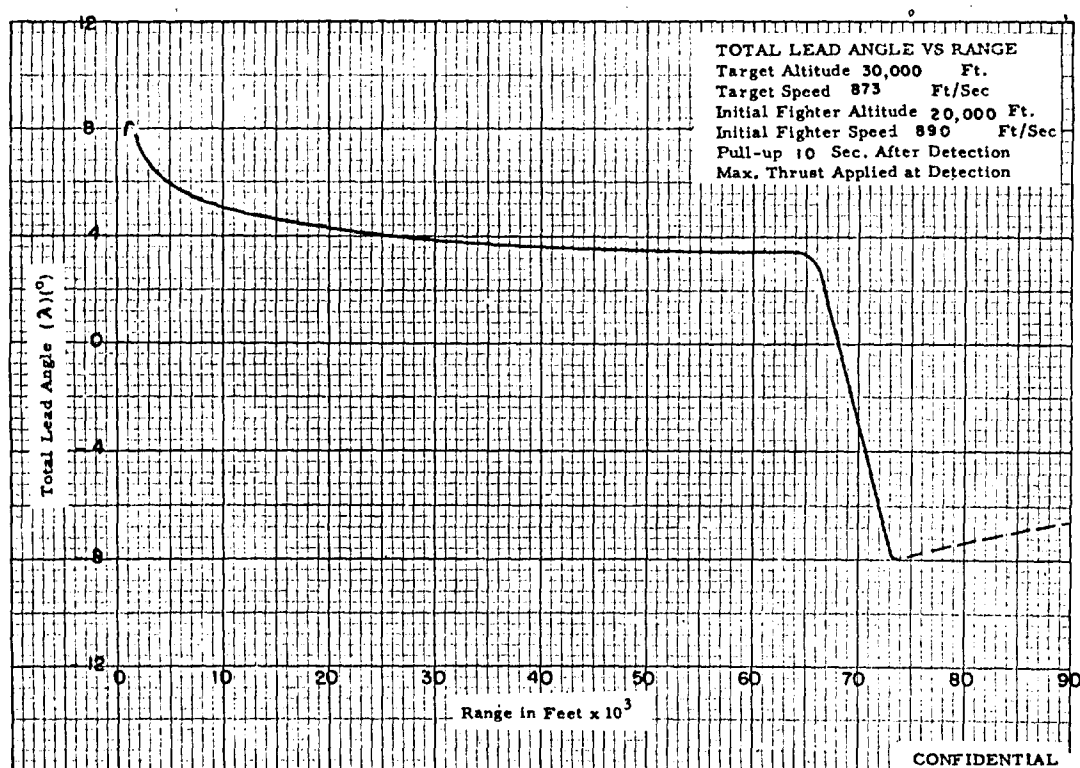
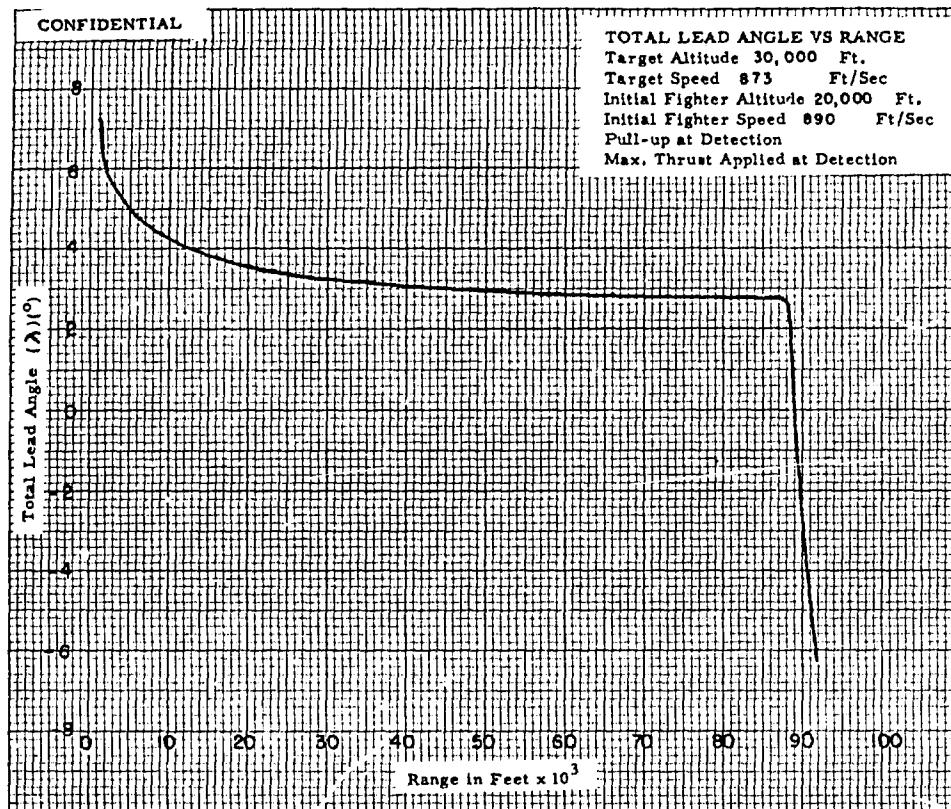
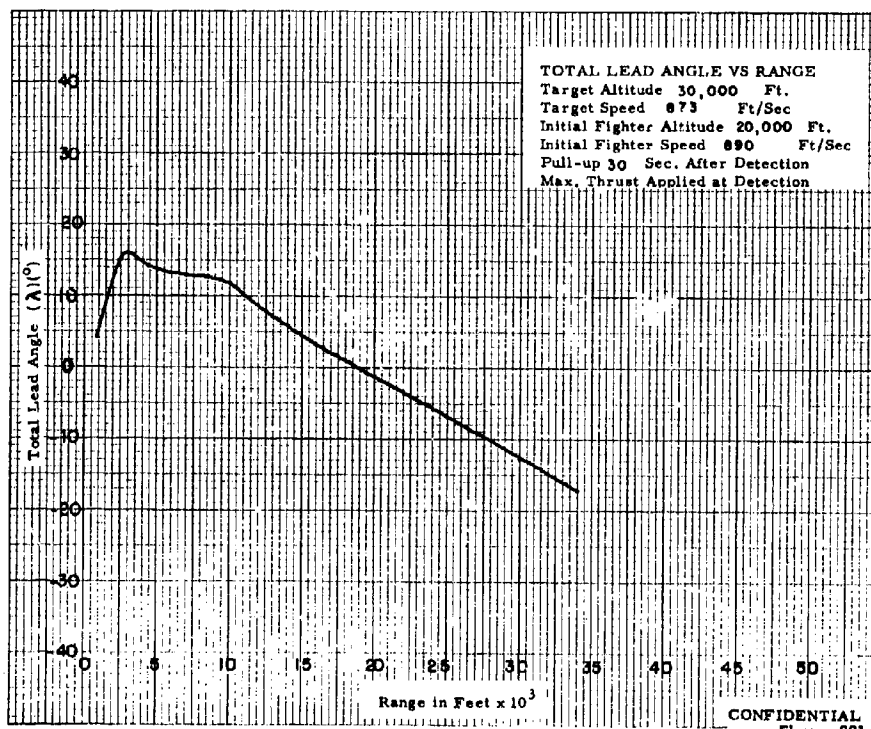
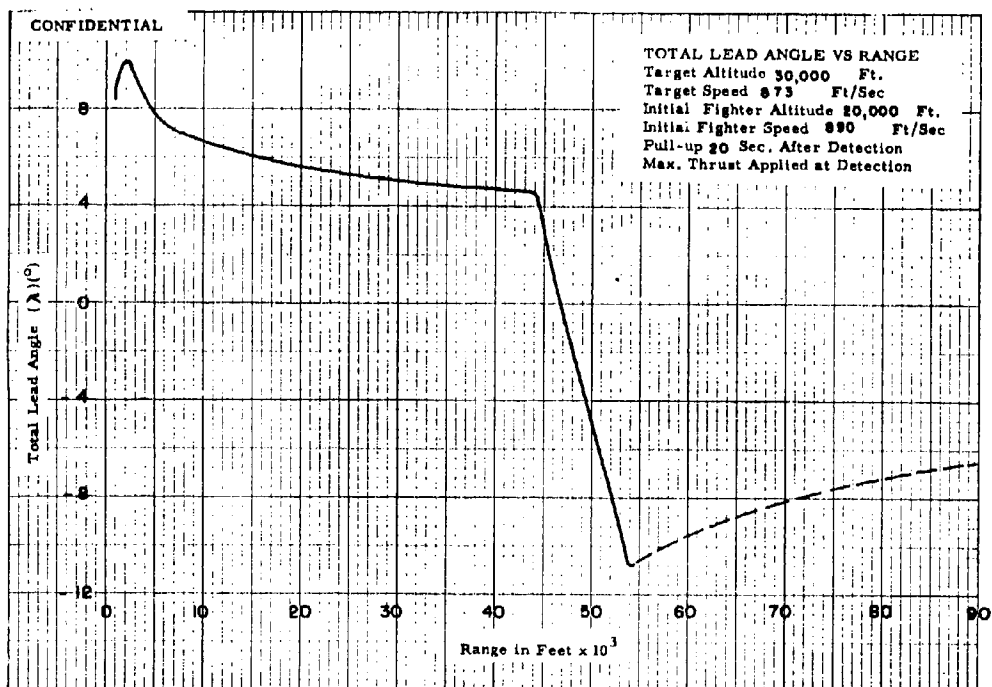
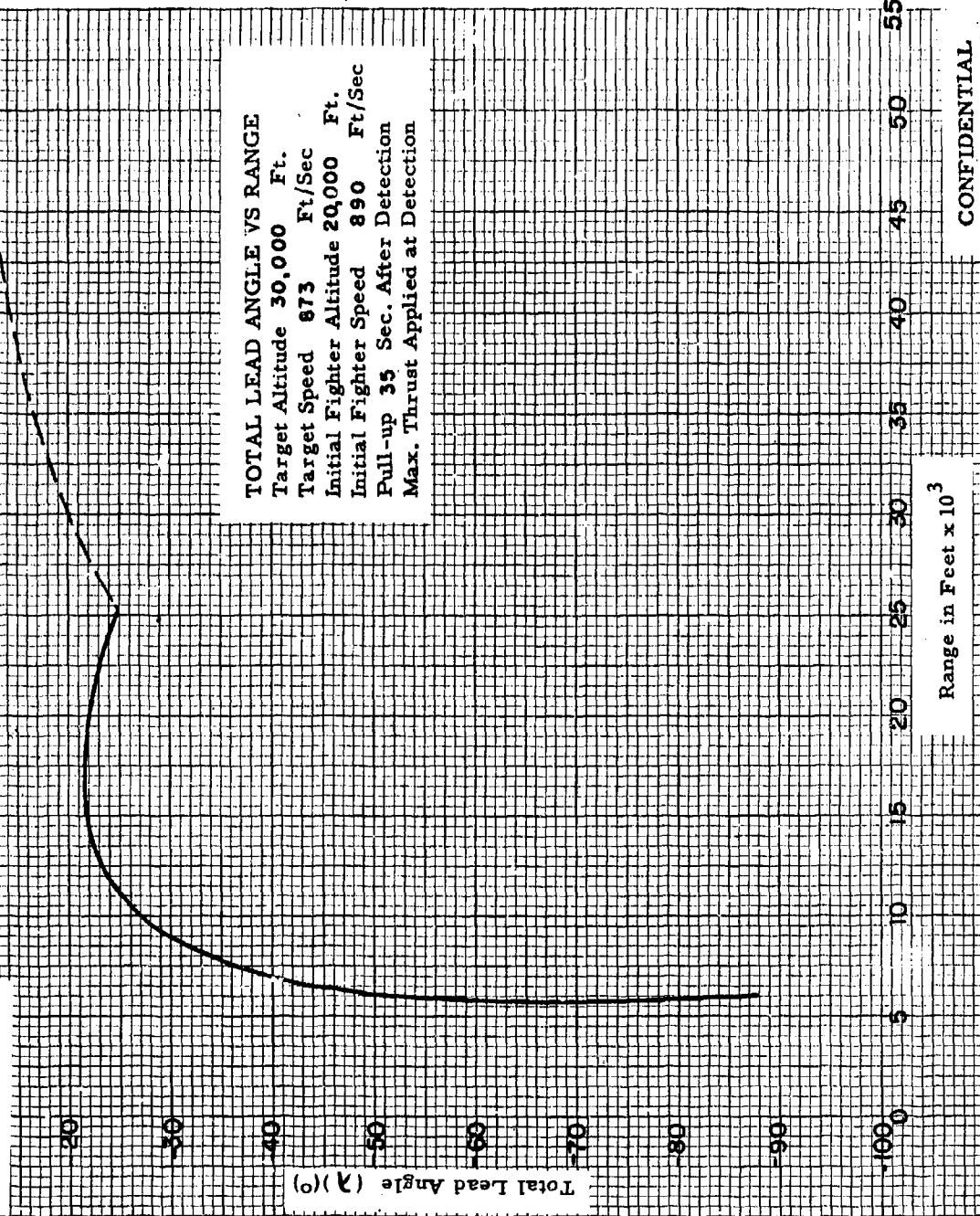


Figure 820



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 Figure 821

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TOTAL LEAD ANGLE VS RANGE

Target Altitude 30,000 Ft.

Target Speed 873 Ft/Sec

Initial Fighter Altitude 20,000 Ft.

Initial Fighter Speed 890 Ft/Sec

Pull-up 35 Sec. After Detection

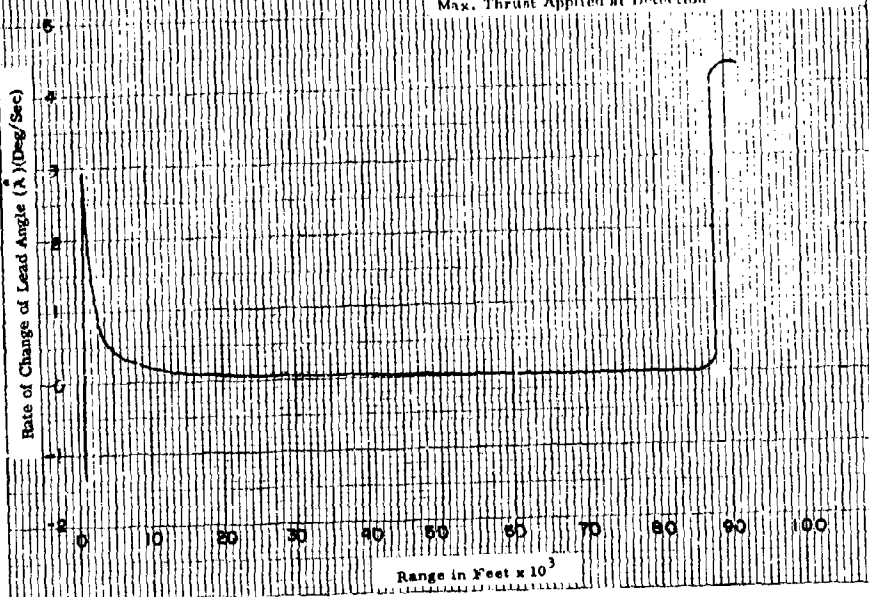
Max. Thrust Applied at Detection

Range in Feet x 10³

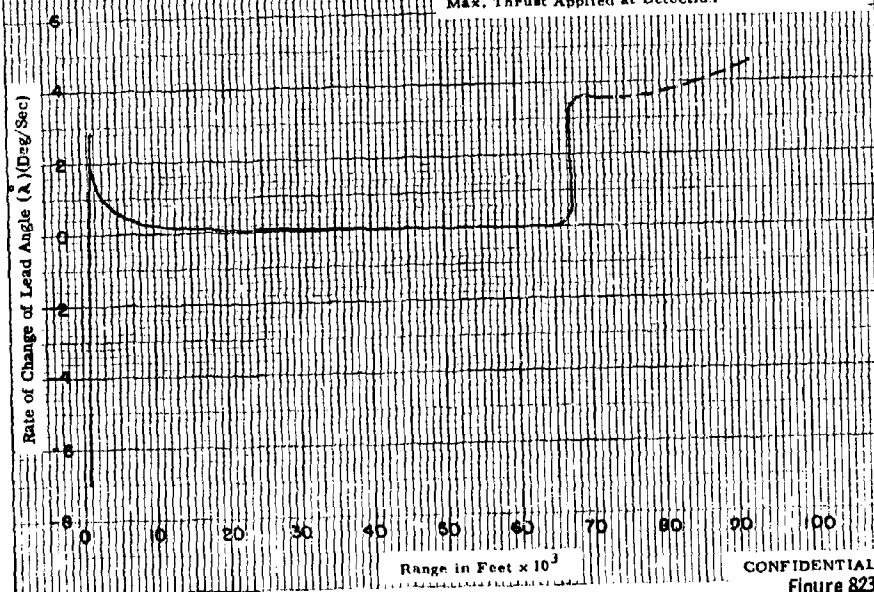
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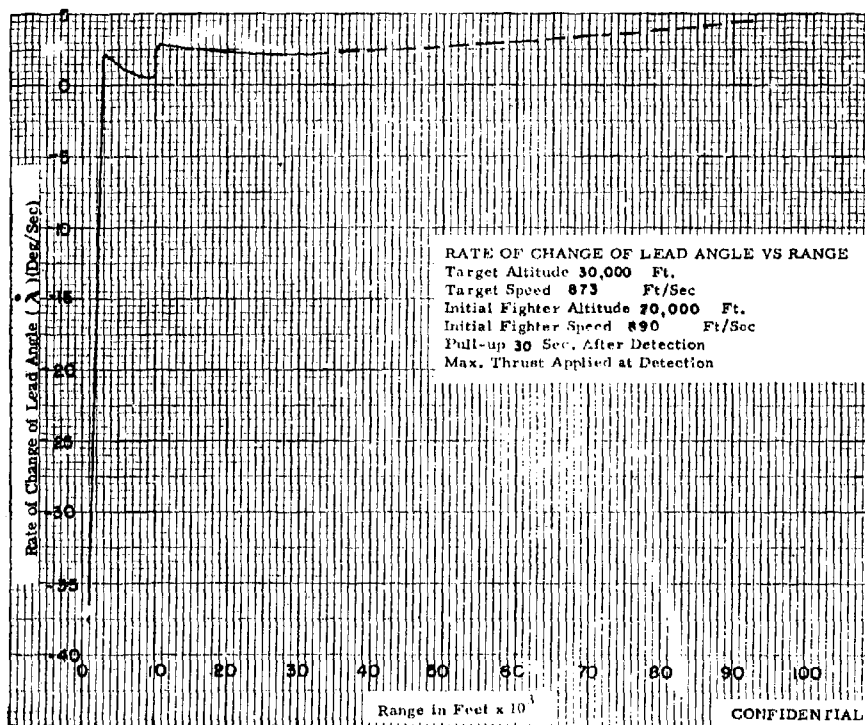
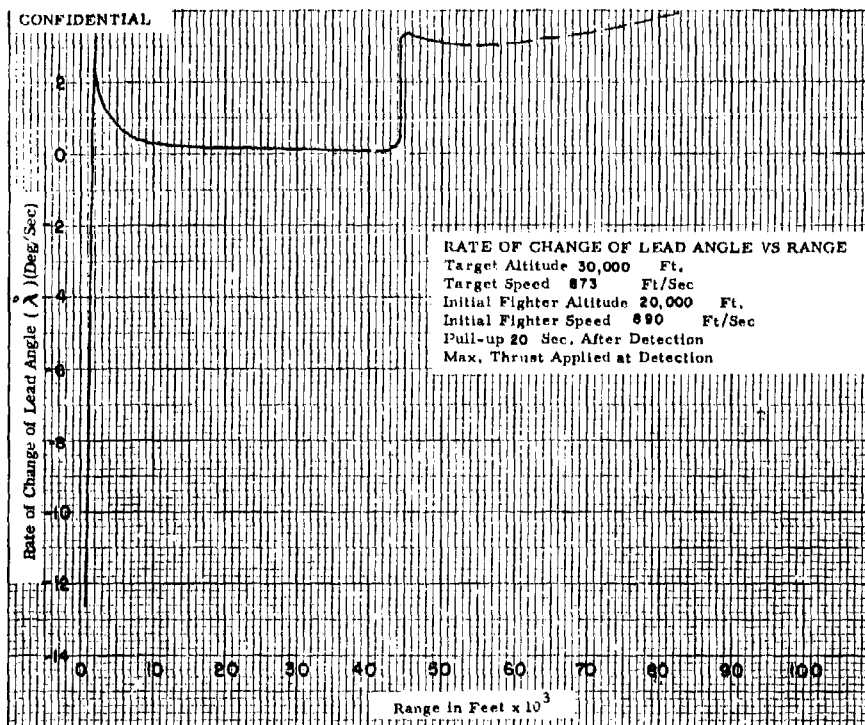
RATE OF CHANGE OF LEAD ANGLE VS RANGE
 Target Altitude 30,000 Ft.
 Target Speed 873 Ft/Sec
 Initial Fighter Altitude 20,000 Ft.
 Initial Fighter Speed 890 Ft/Sec
 Pull-up at Detection
 Max. Thrust Applied at Detection



RATE OF CHANGE OF LEAD ANGLE VS RANGE
 Target Altitude 30,000 Ft.
 Target Speed 873 Ft/Sec
 Initial Fighter Altitude 20,000 Ft.
 Initial Fighter Speed 890 Ft/Sec
 Pull-up 10 Sec. After Detection
 Max. Thrust Applied at Detection



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 Figure 823



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Figure 824

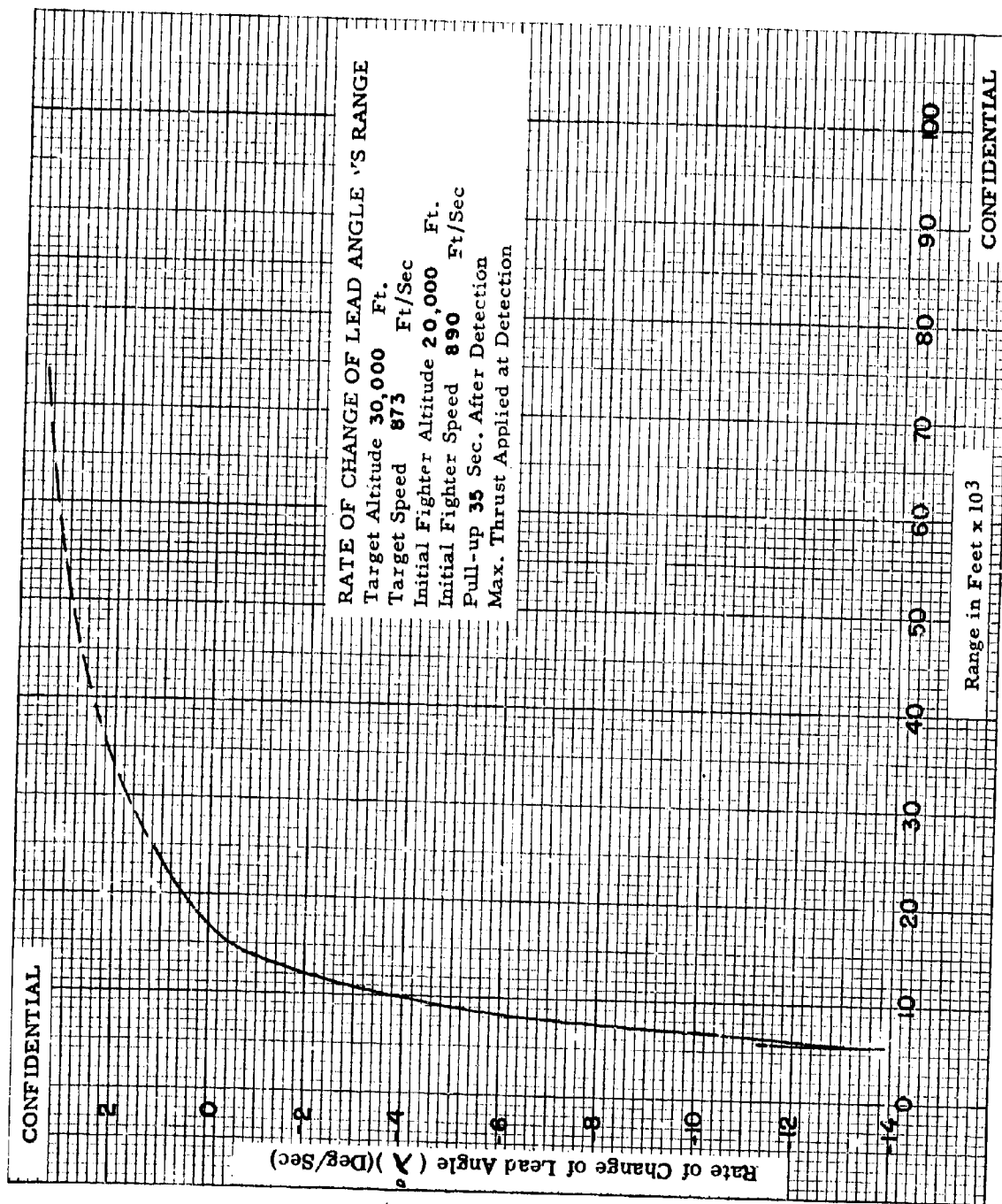
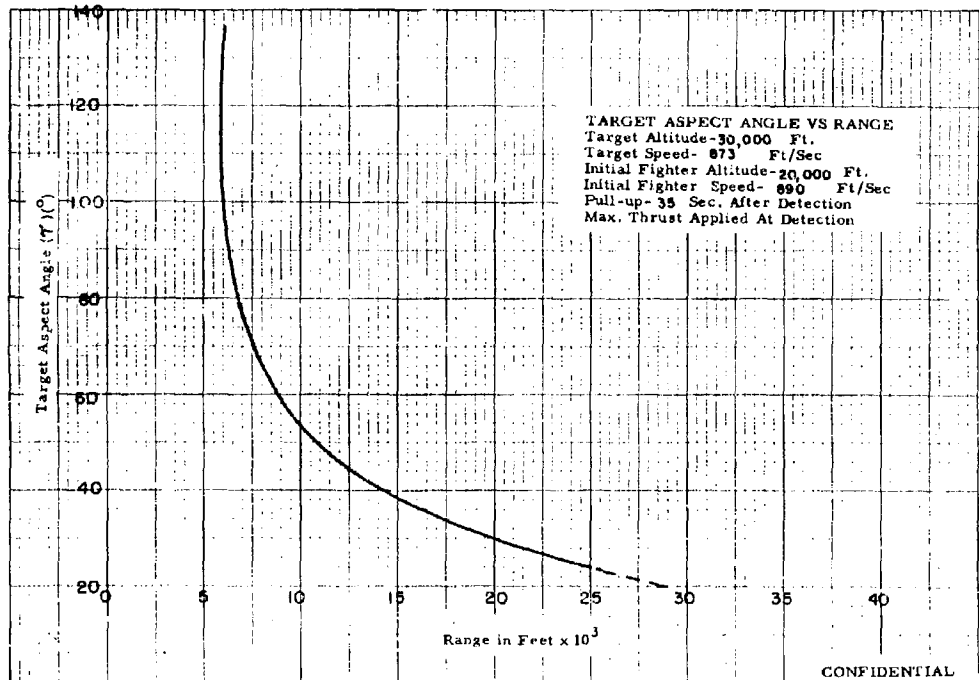
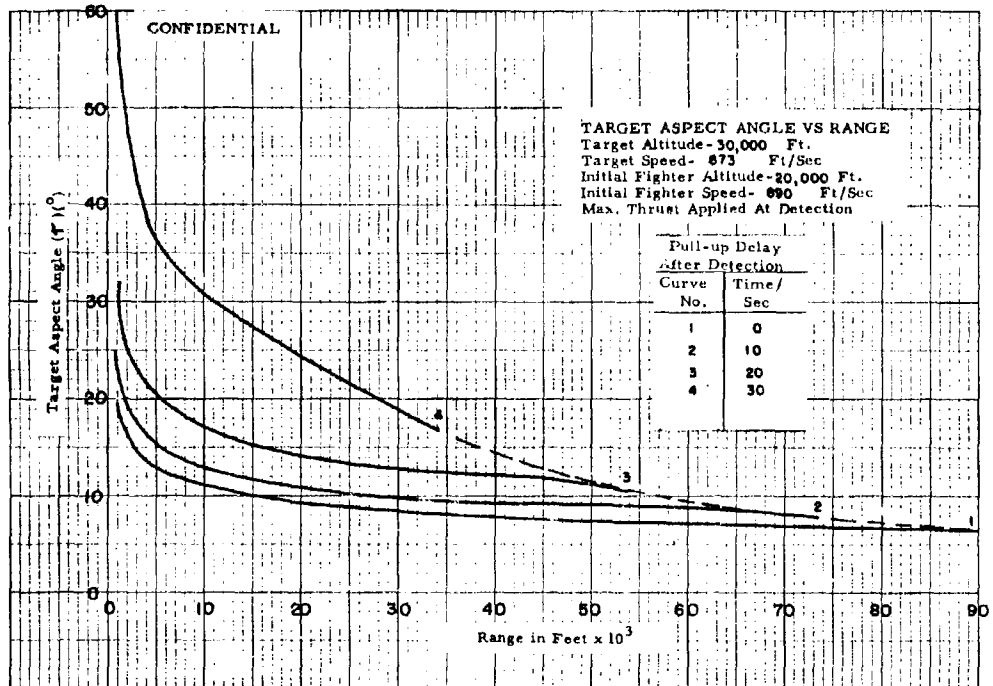


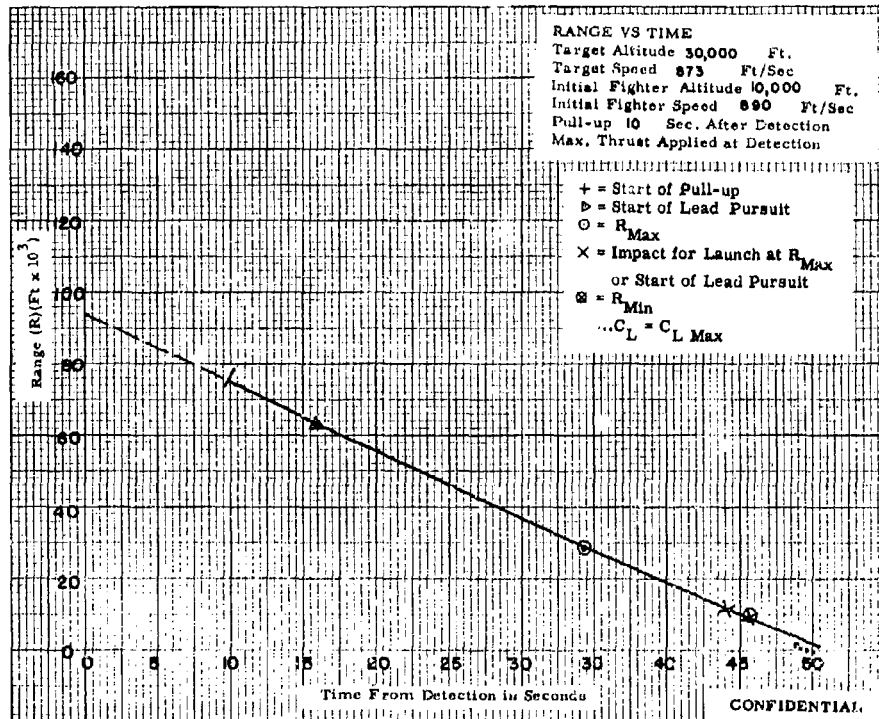
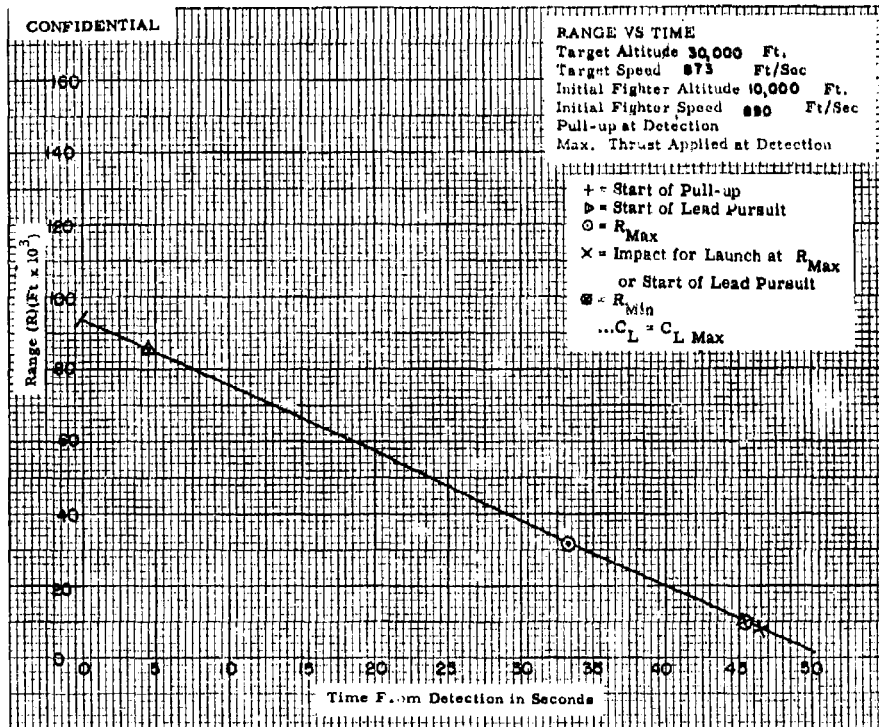
Figure 825



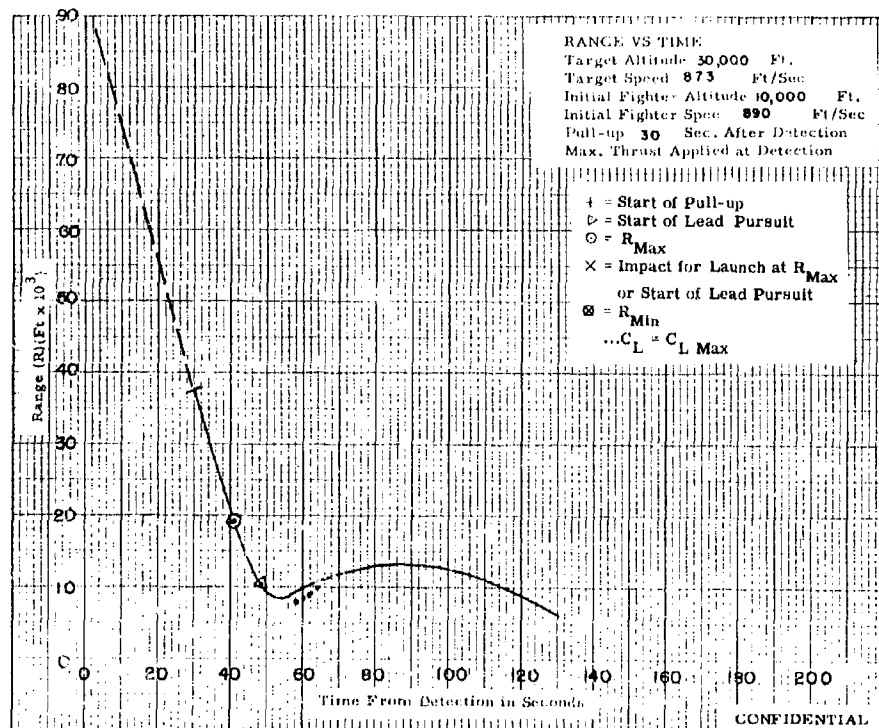
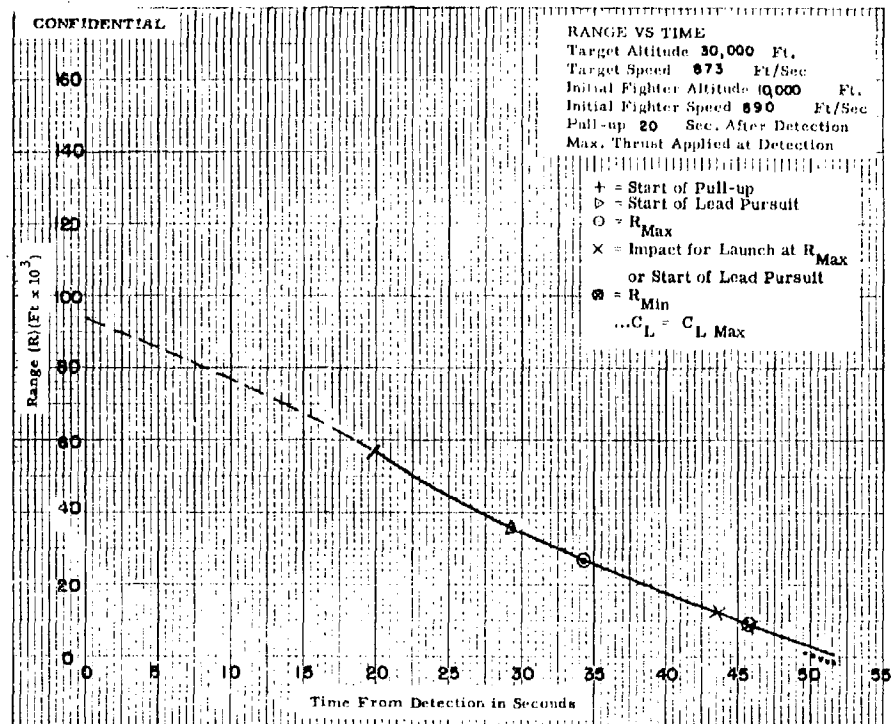
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Figure 826

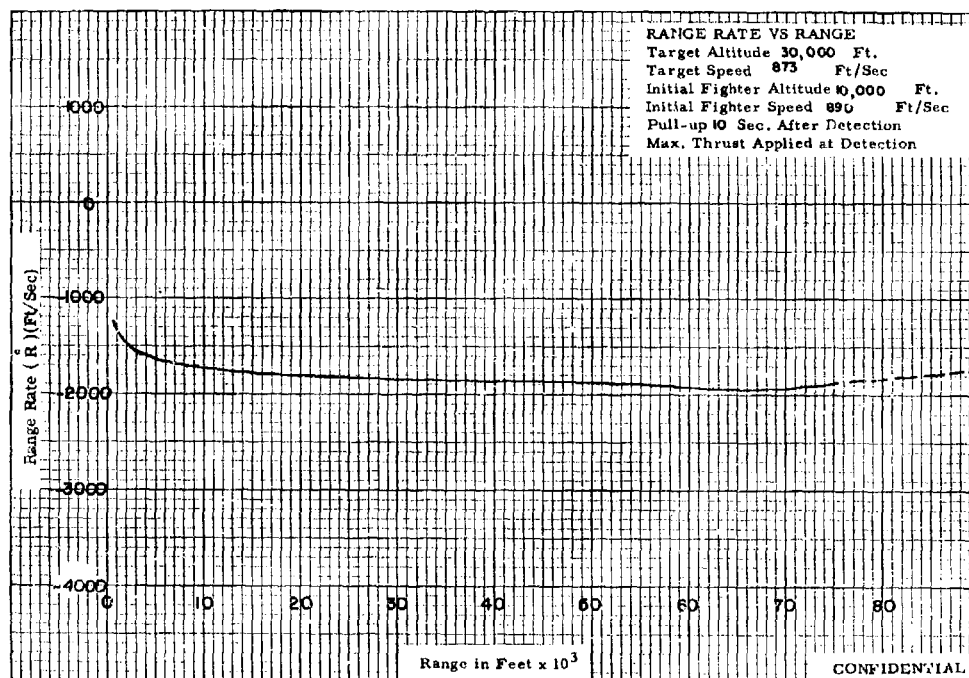
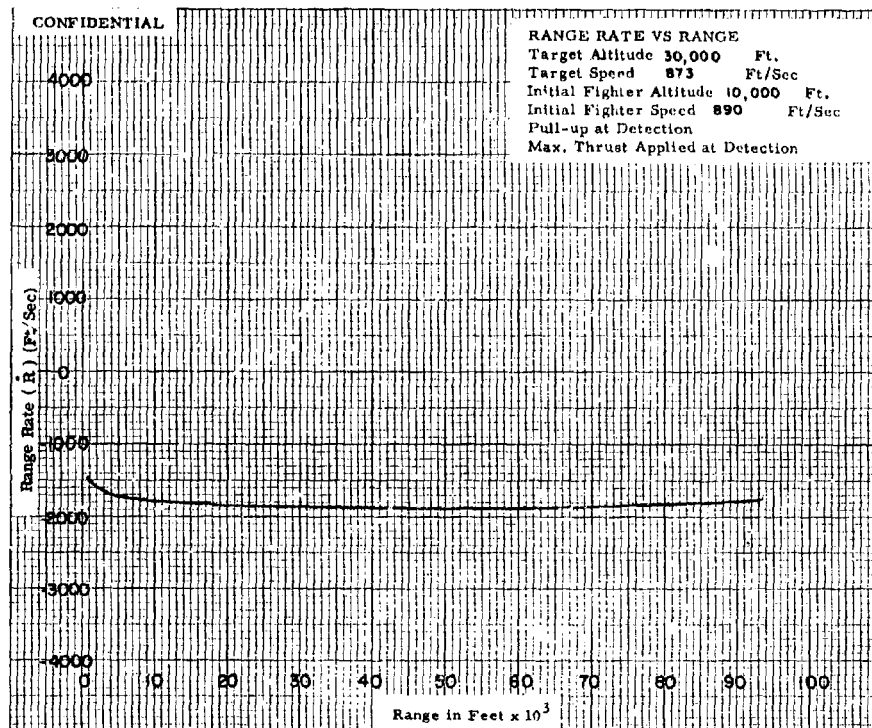
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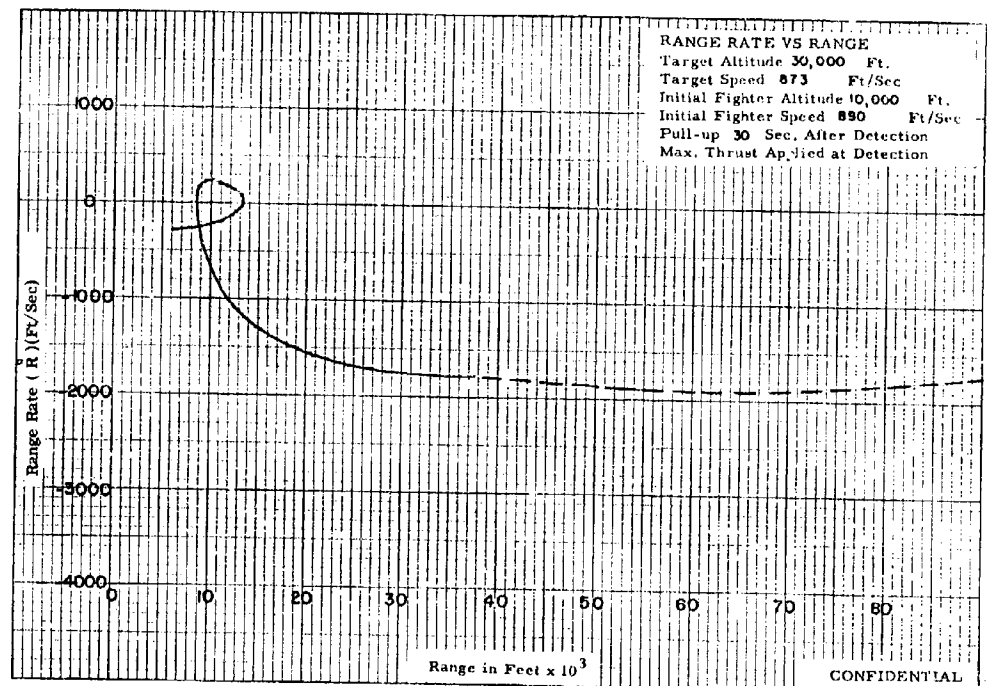
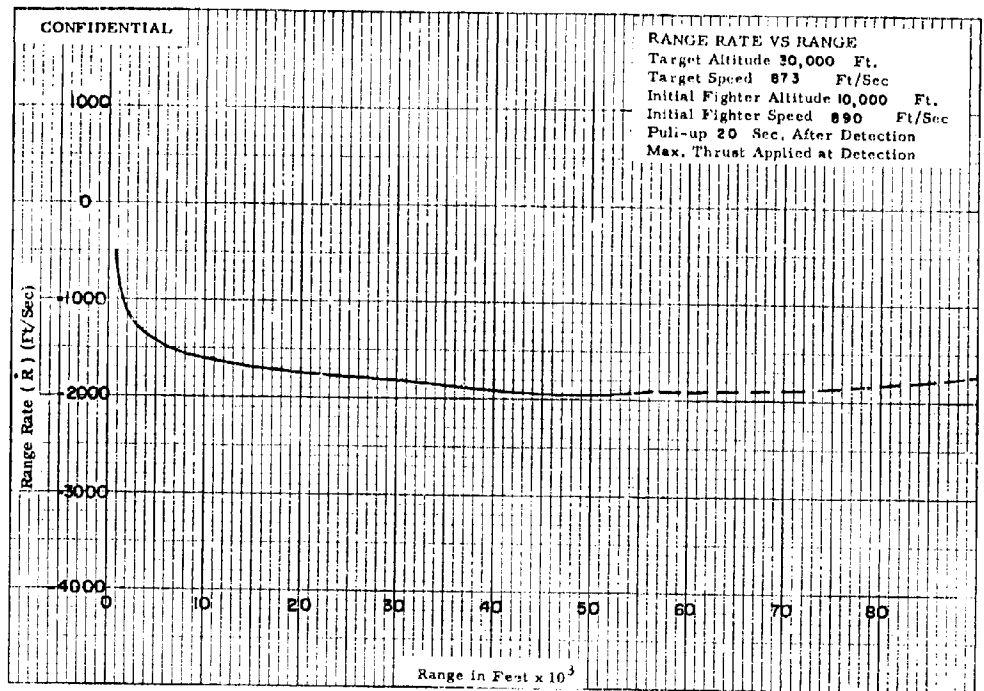
CONFIDENTIAL
 Figure 827



CONFIDENTIAL
 Figure 828



CONFIDENTIAL
 Figure 829



CONFIDENTIAL
 Figure 830

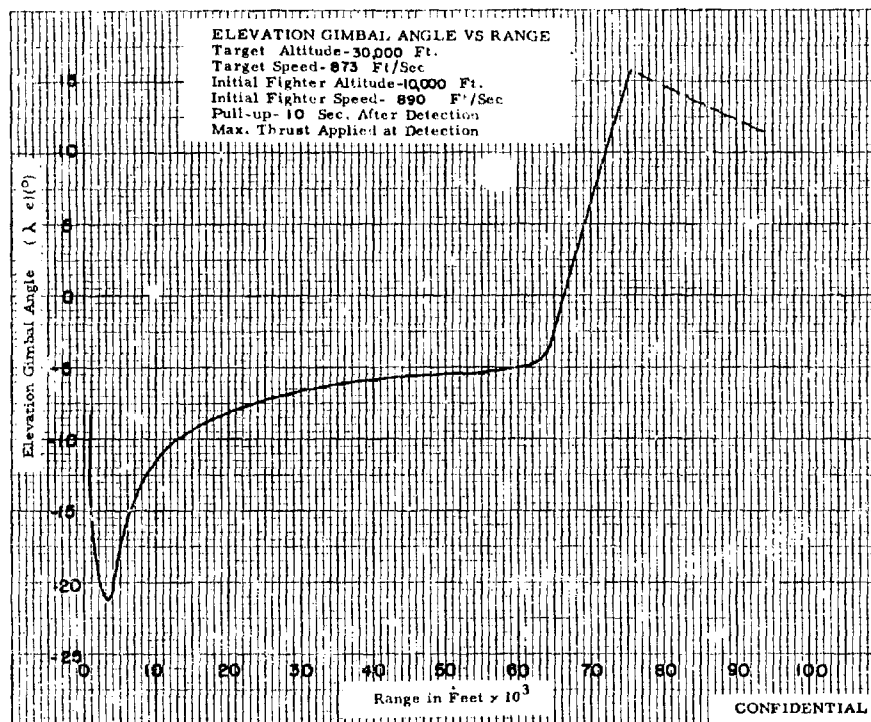
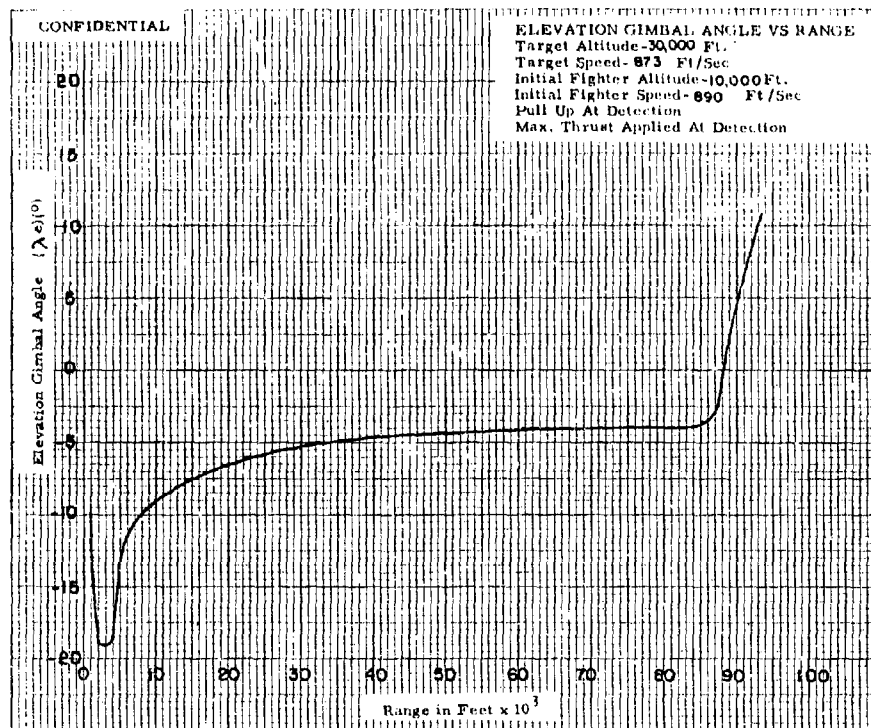


Figure 831

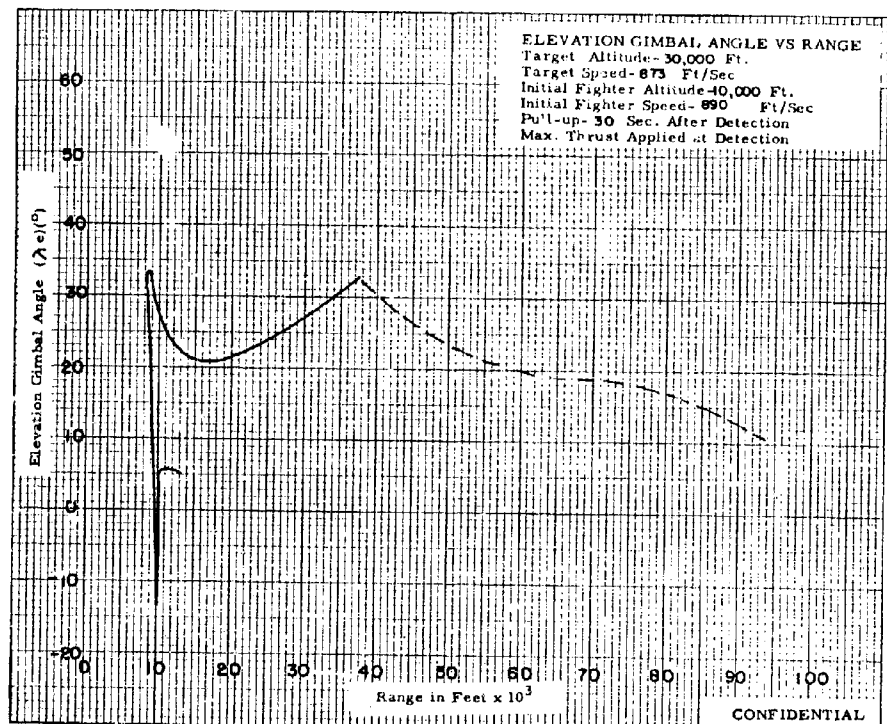
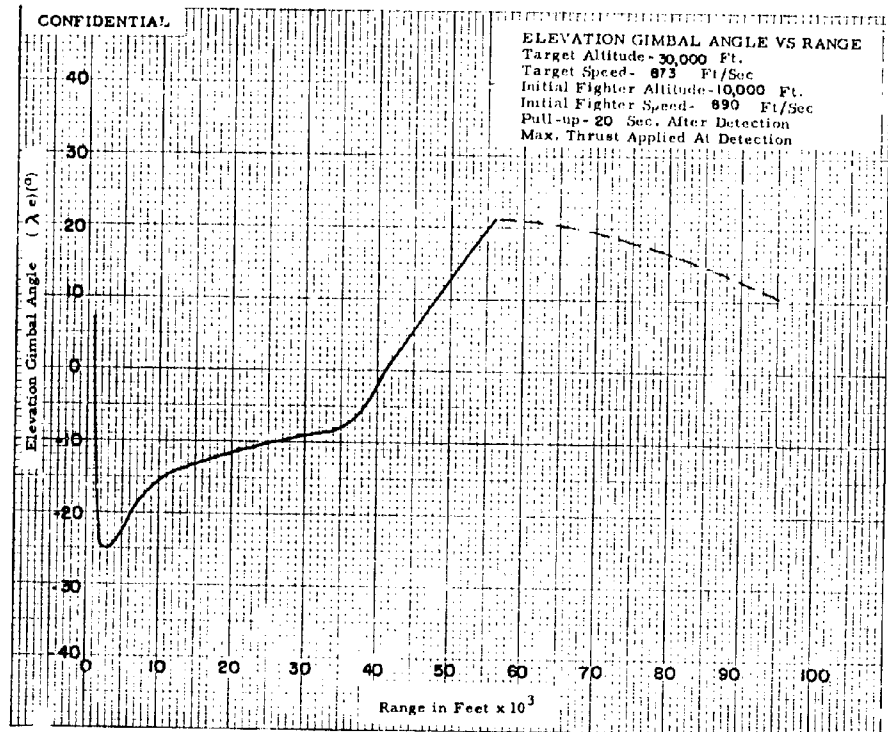
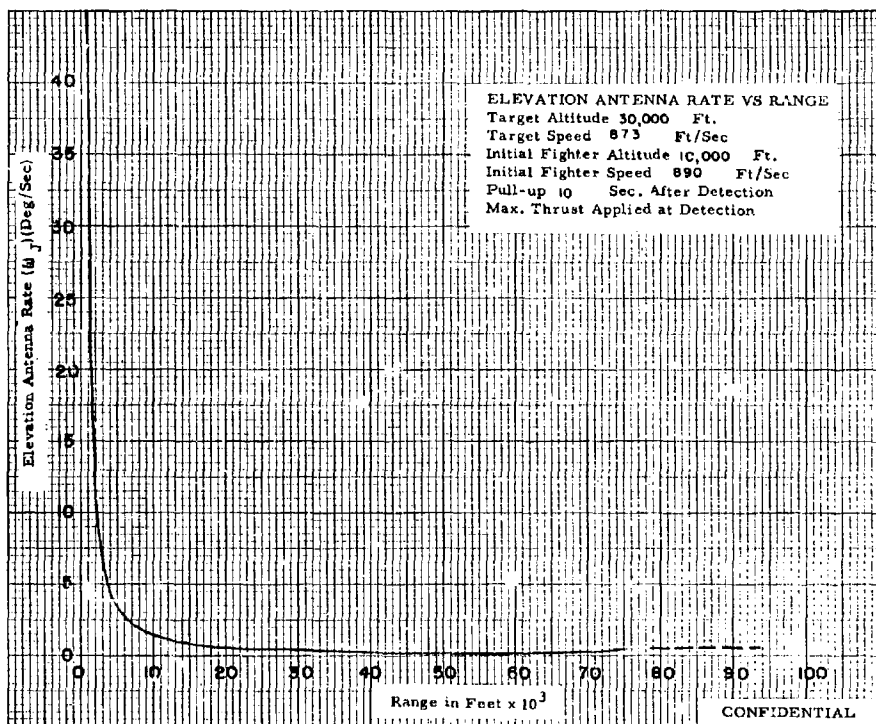
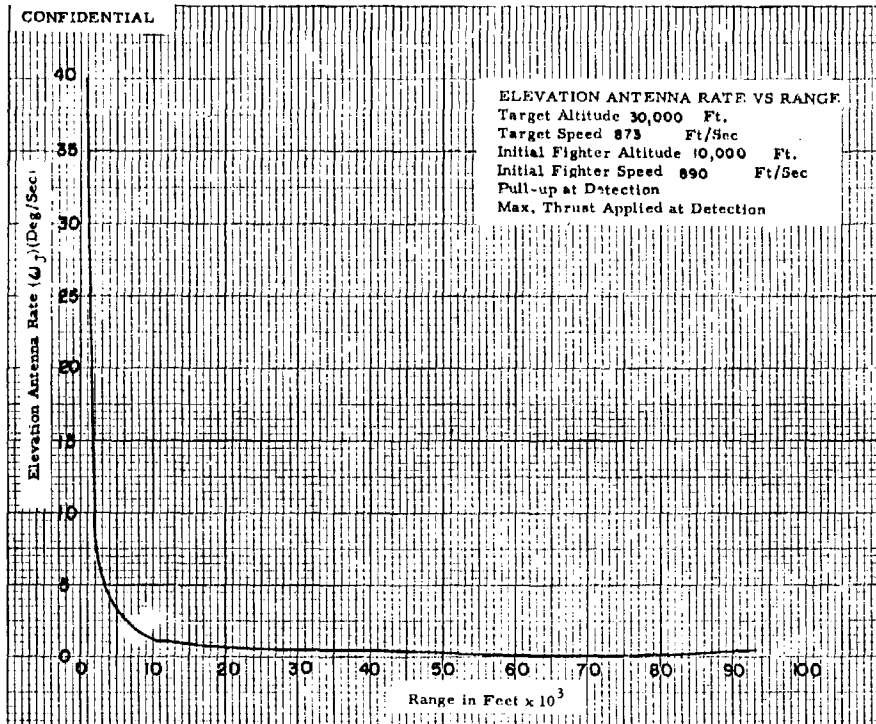
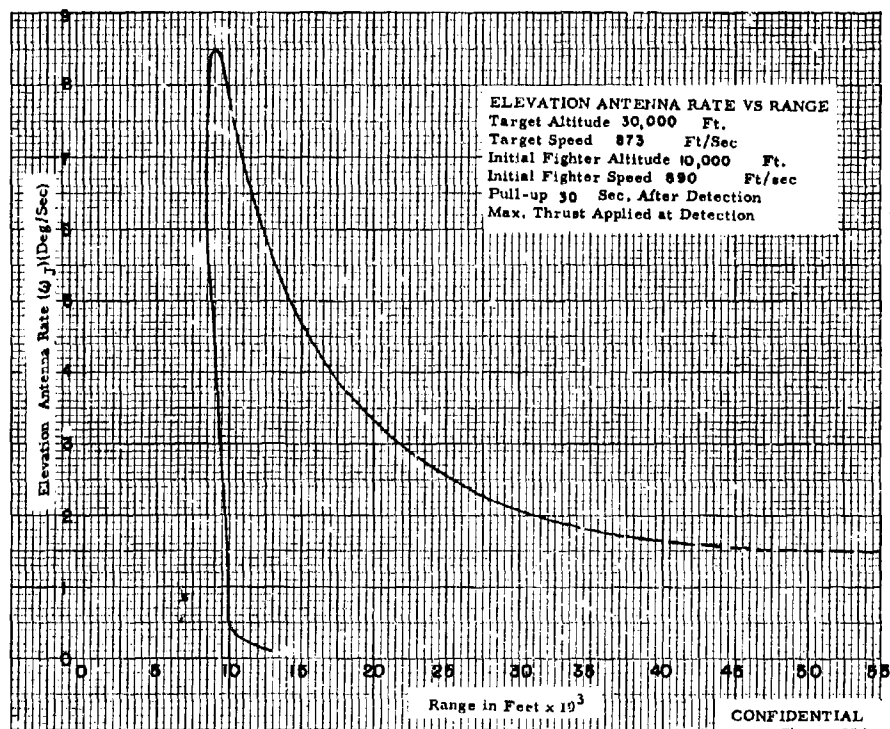
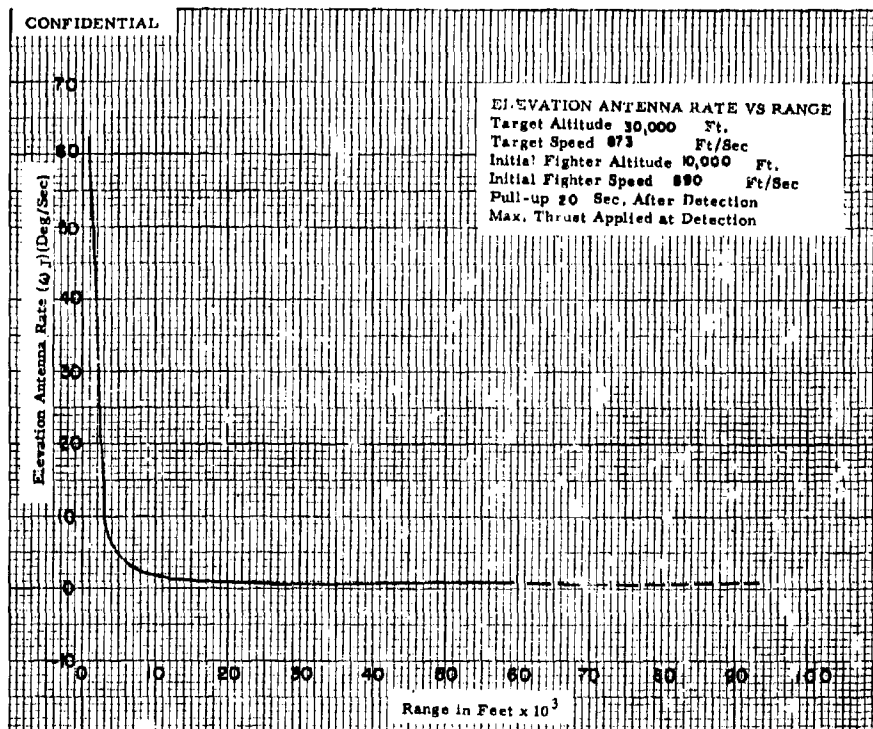


Figure 832

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CONFIDENTIAL
 Figure 833

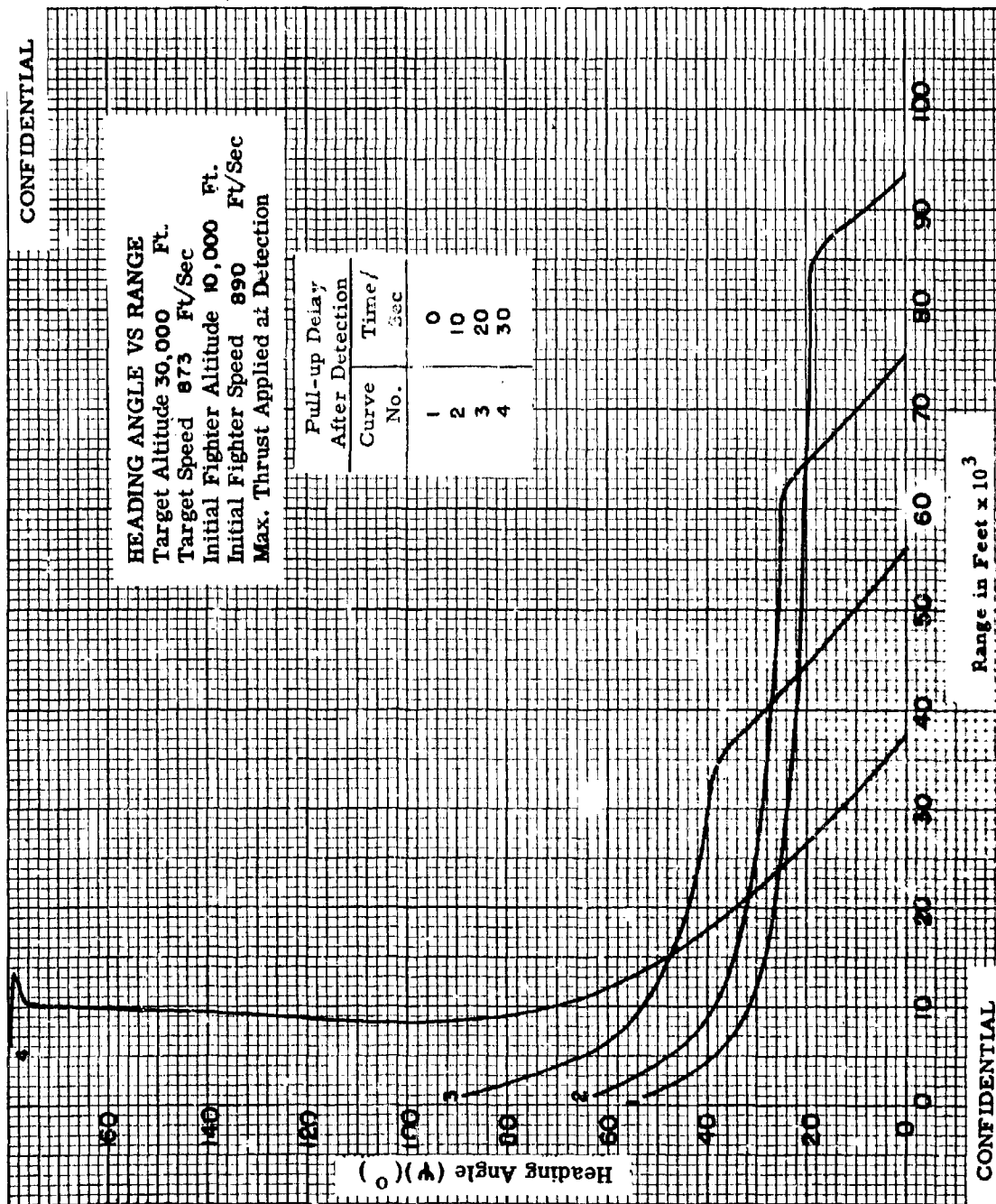


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 Figure 834

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HEADING ANGLE VS RANGE
 Target Altitude 30,000 Ft.
 Target Speed 873 Ft/Sec
 Initial Fighter Altitude 10,000 Ft.
 Initial Fighter Speed 890 Ft/Sec
 Max. Thrust Applied at Detection

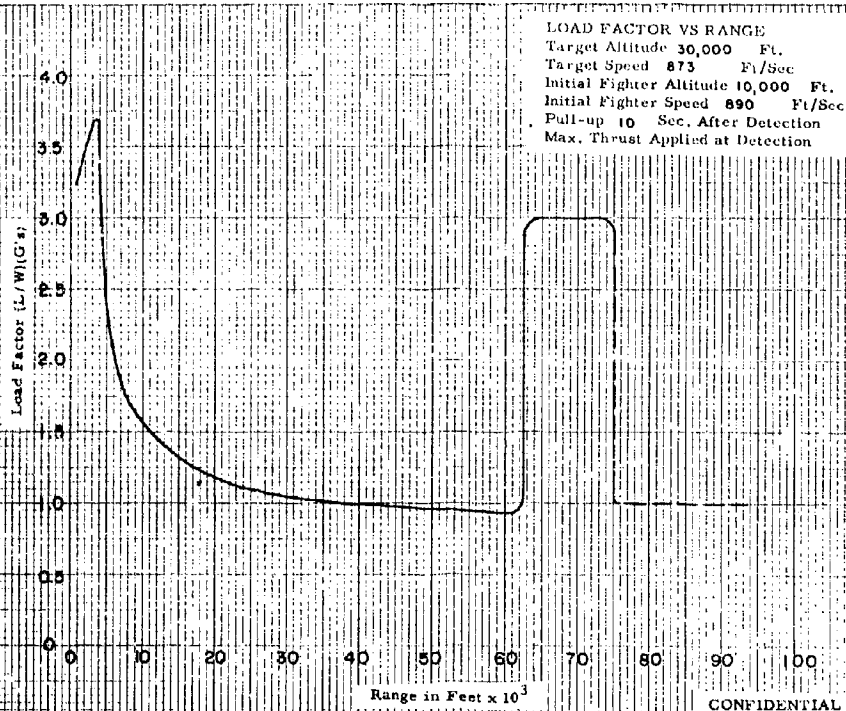
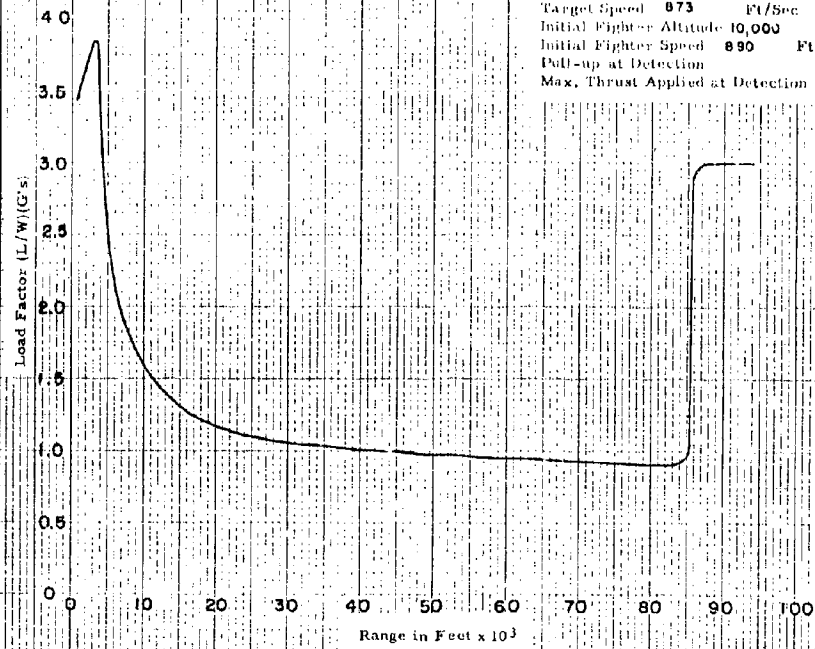
Pull-up Delay After Detection	
Curve No.	Time/ Sec
1	0
2	10
3	20
4	30



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Figure 835

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 Figure 836

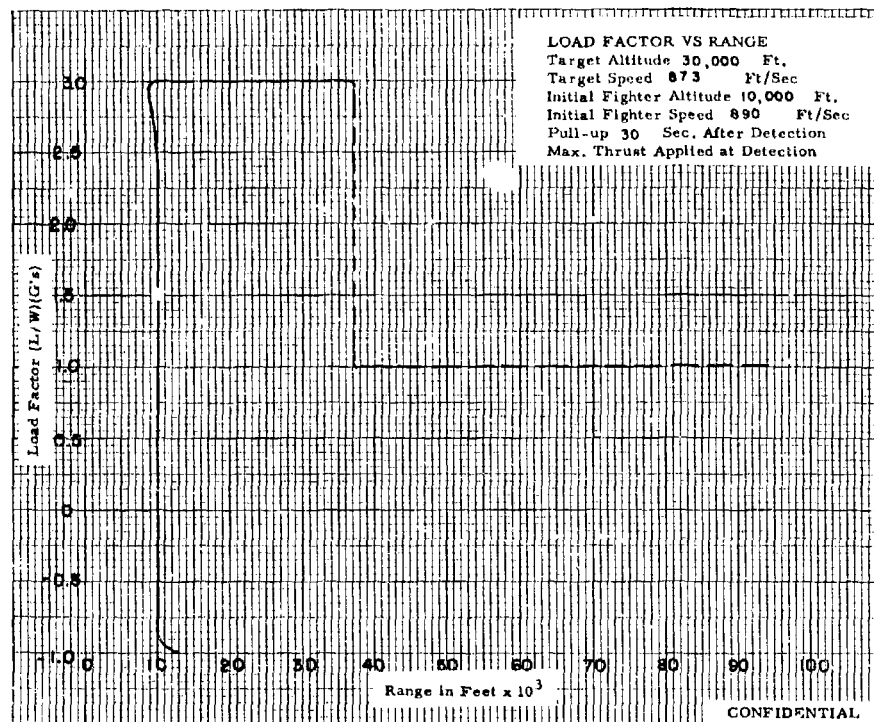
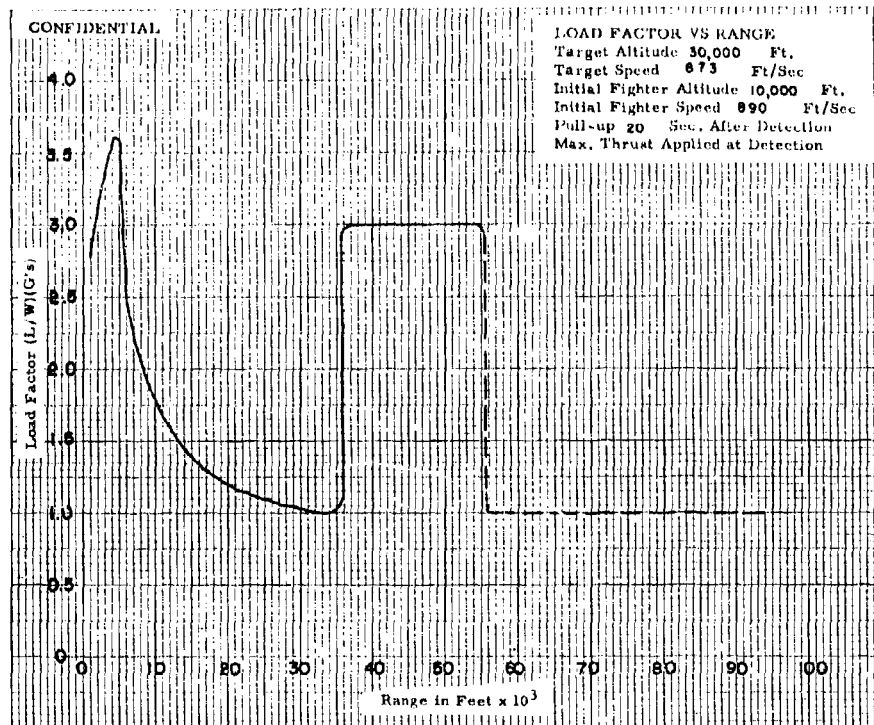
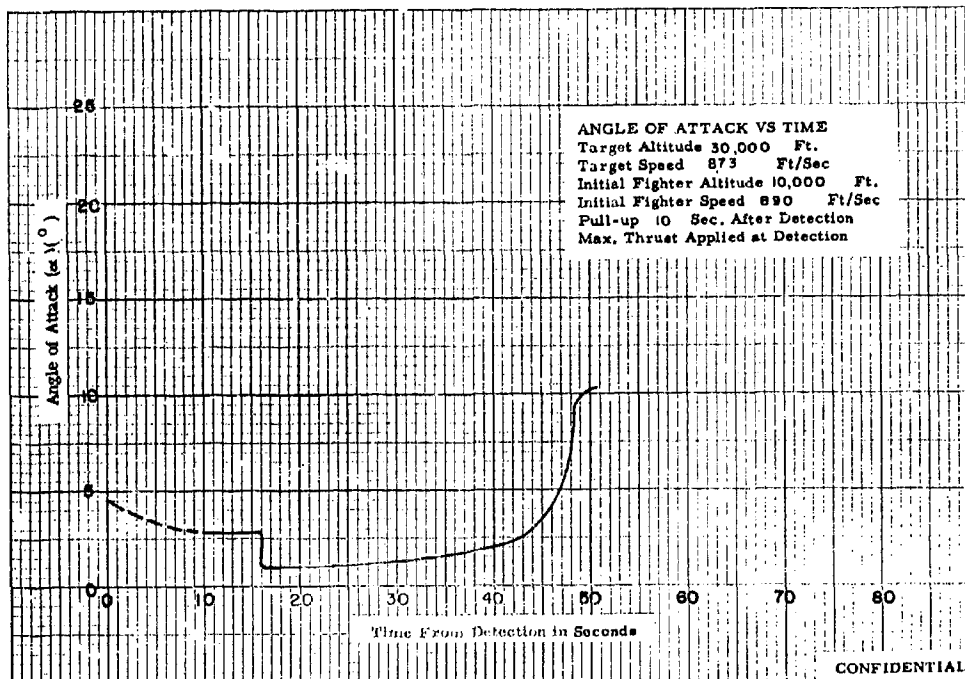
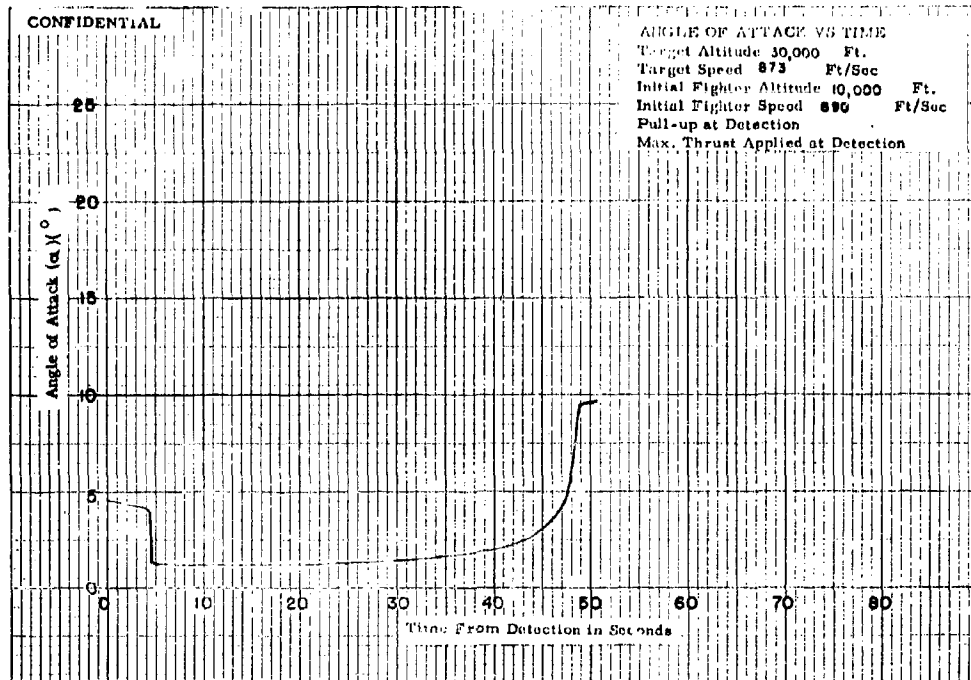
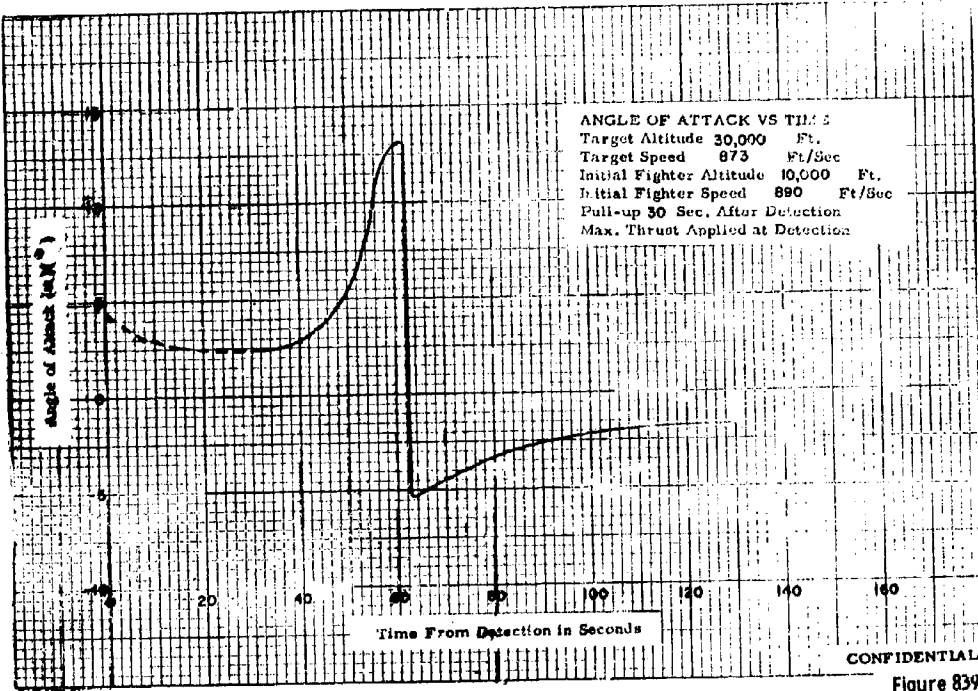
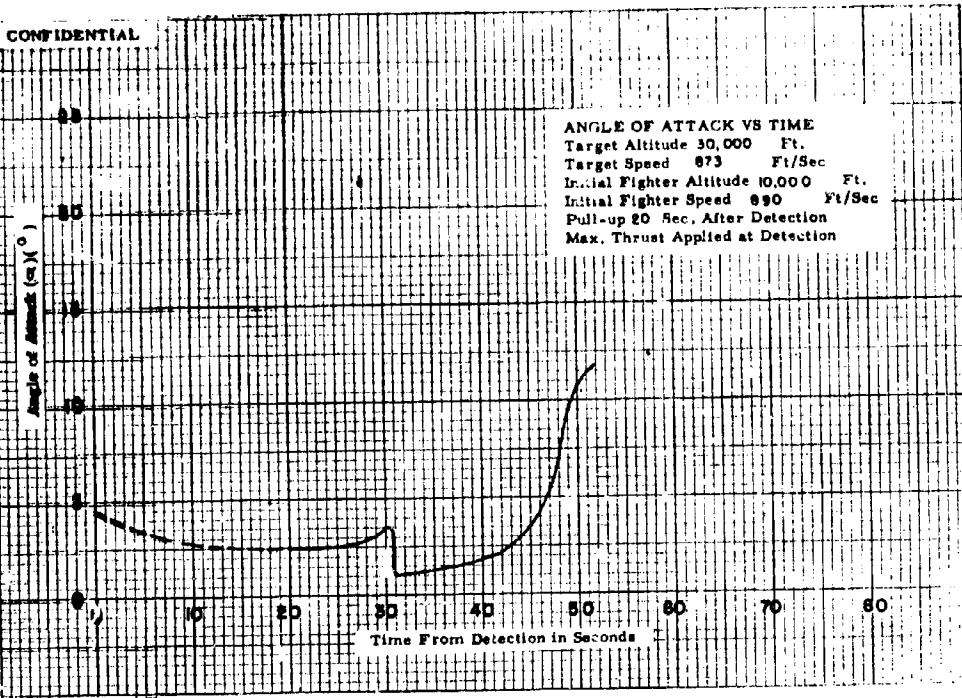


Figure 837



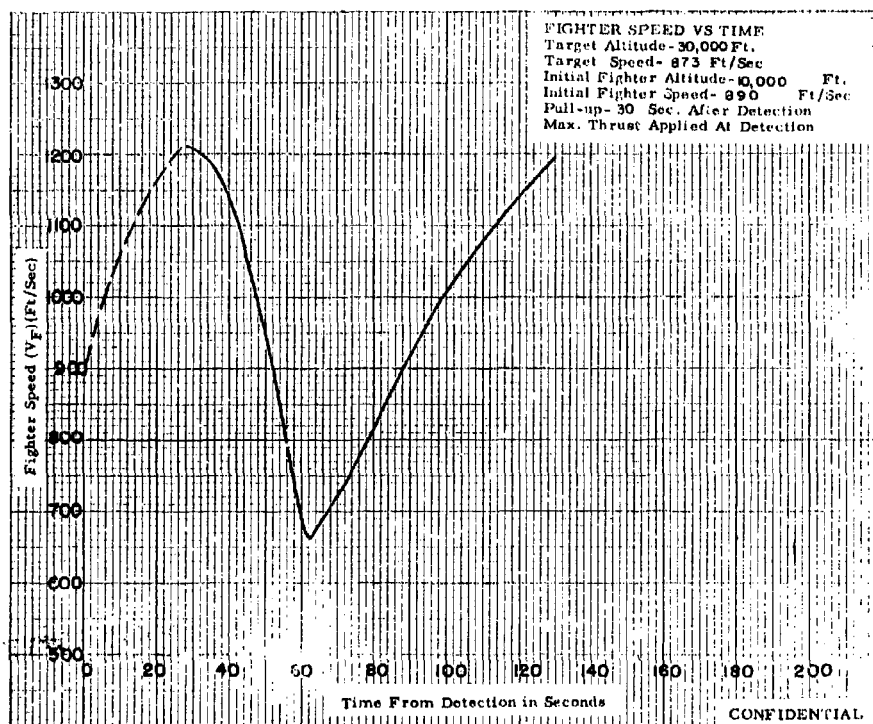
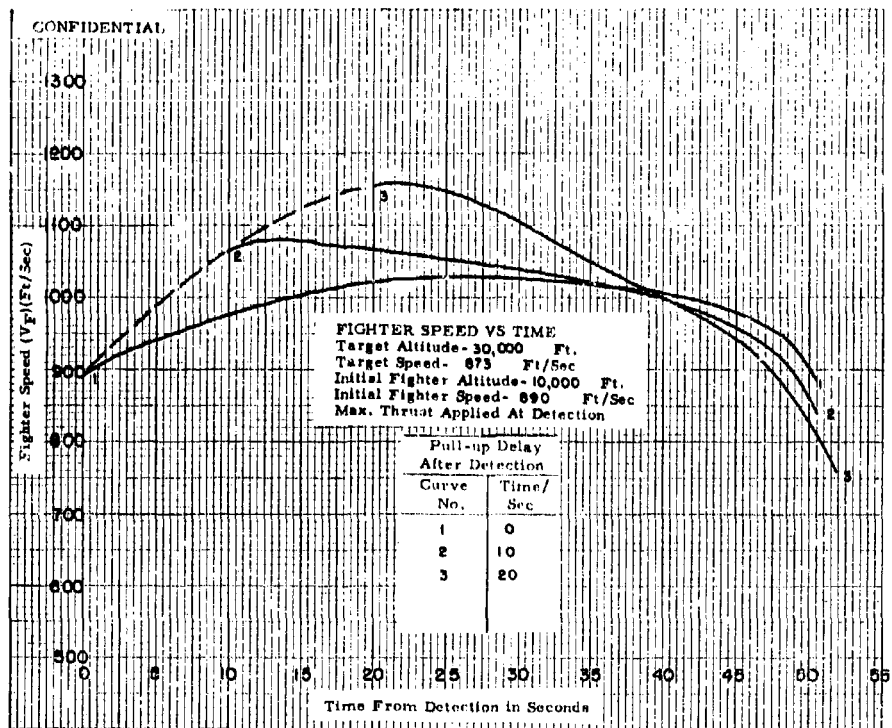
CONFIDENTIAL
 Figure 838

CONFIDENTIAL

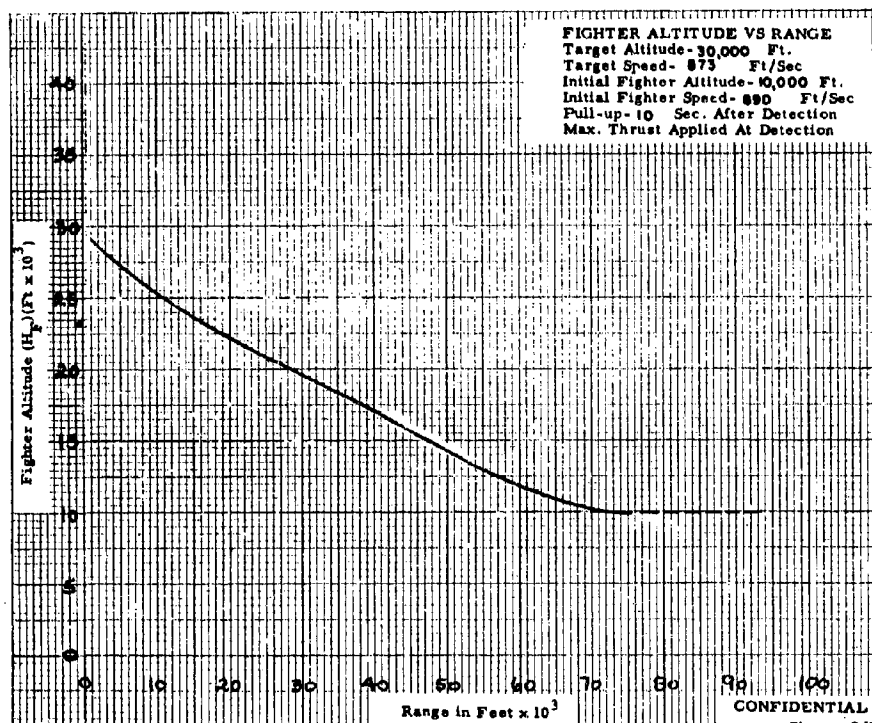
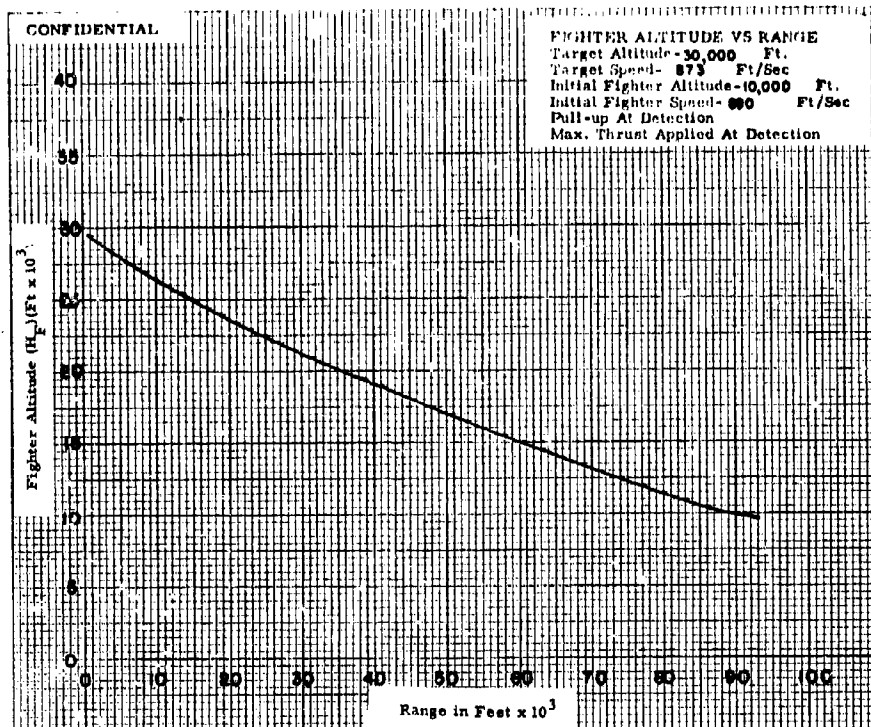


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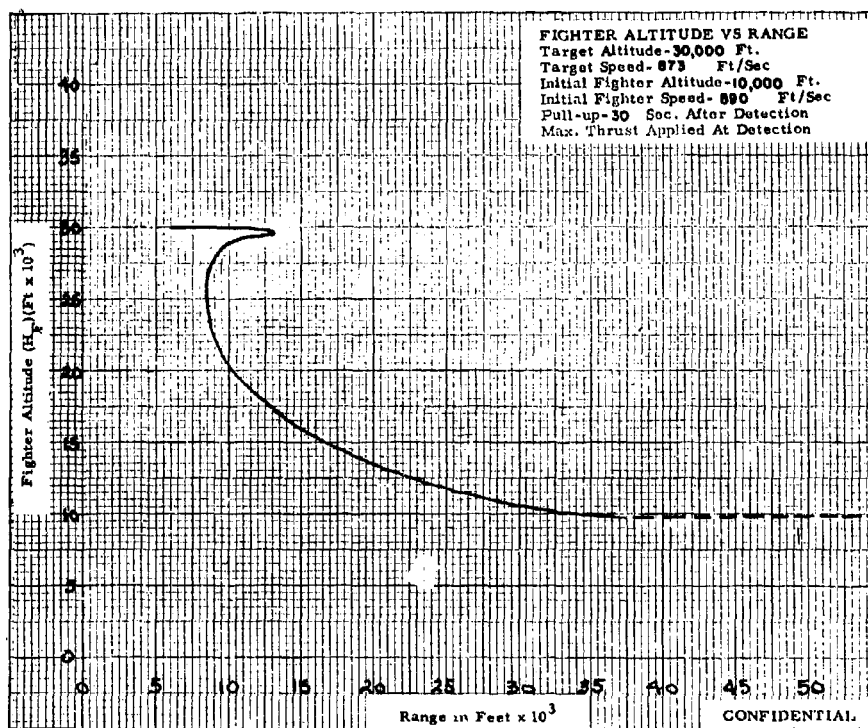
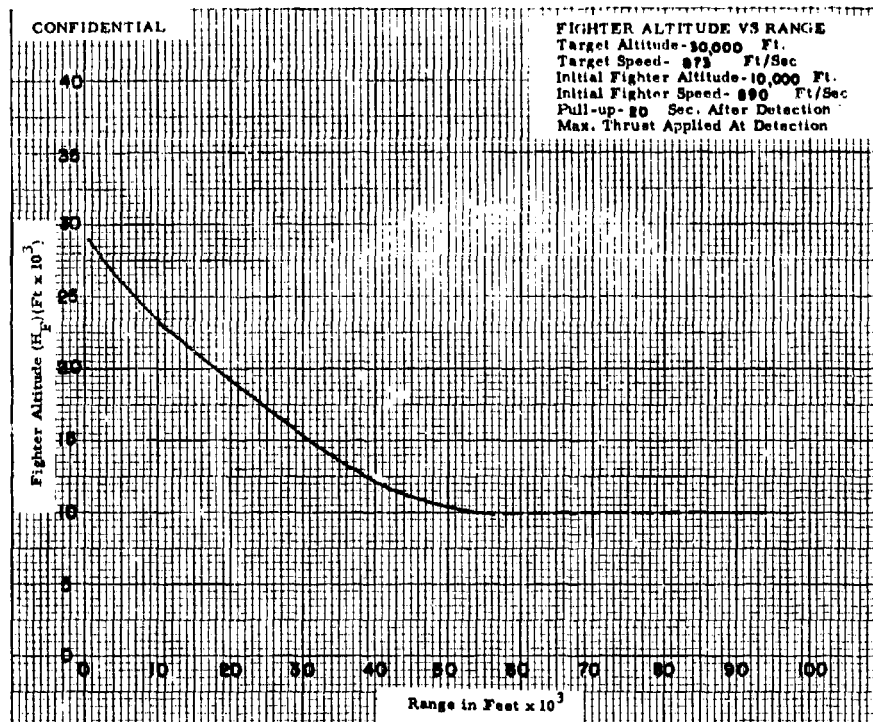
Figure 839



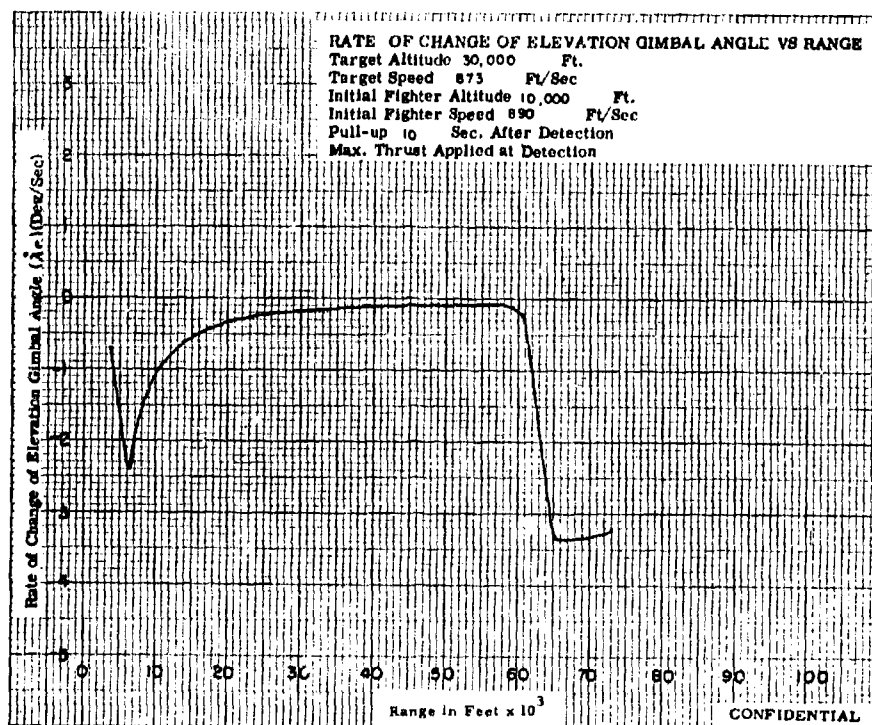
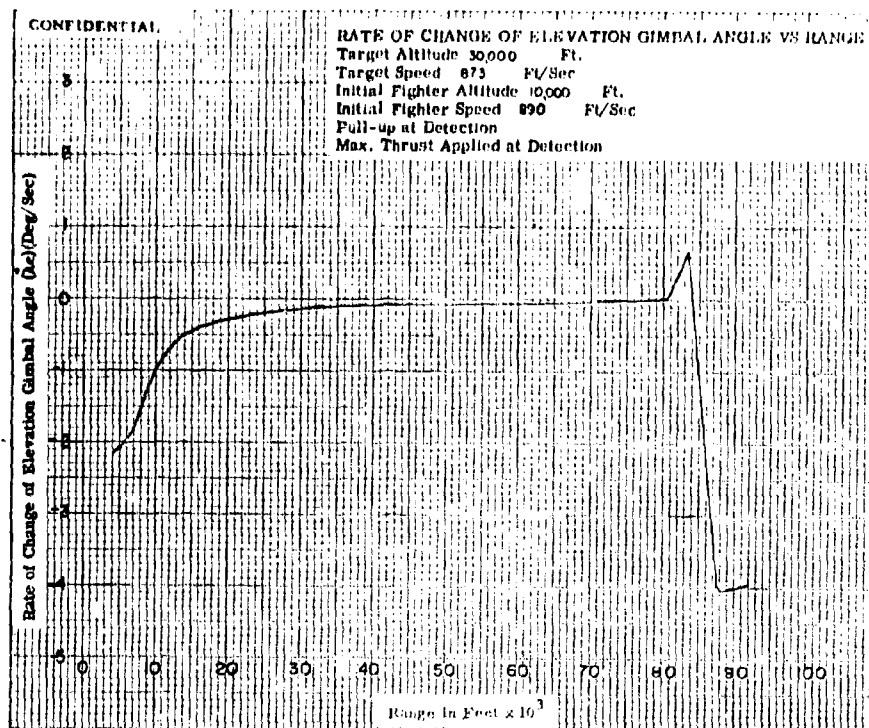
CONFIDENTIAL
 Figure 840



CONFIDENTIAL
 Figure 841



CONFIDENTIAL
 Figure 842



CONFIDENTIAL
 Figure 843

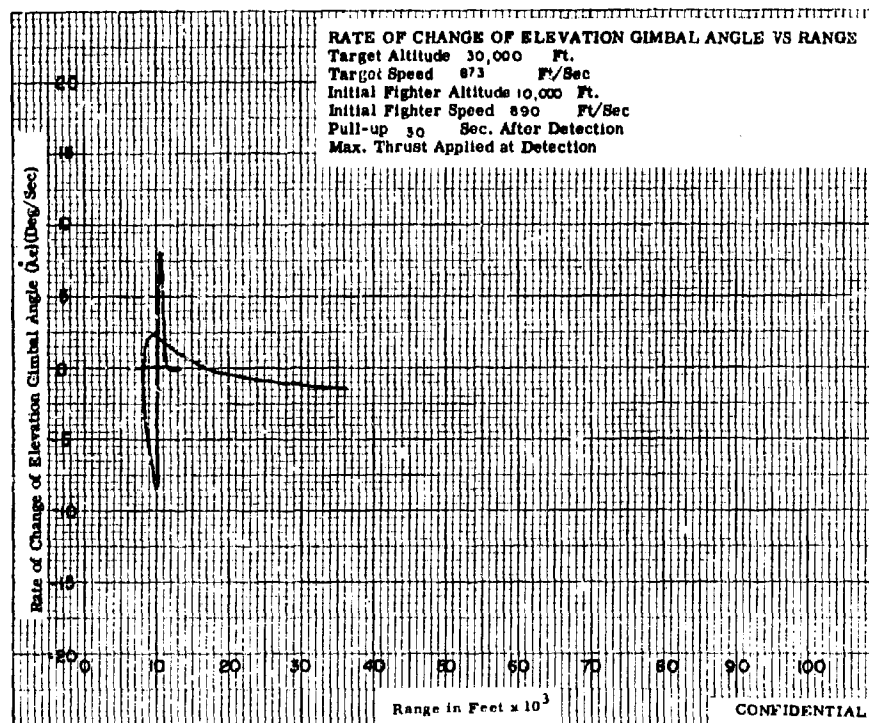
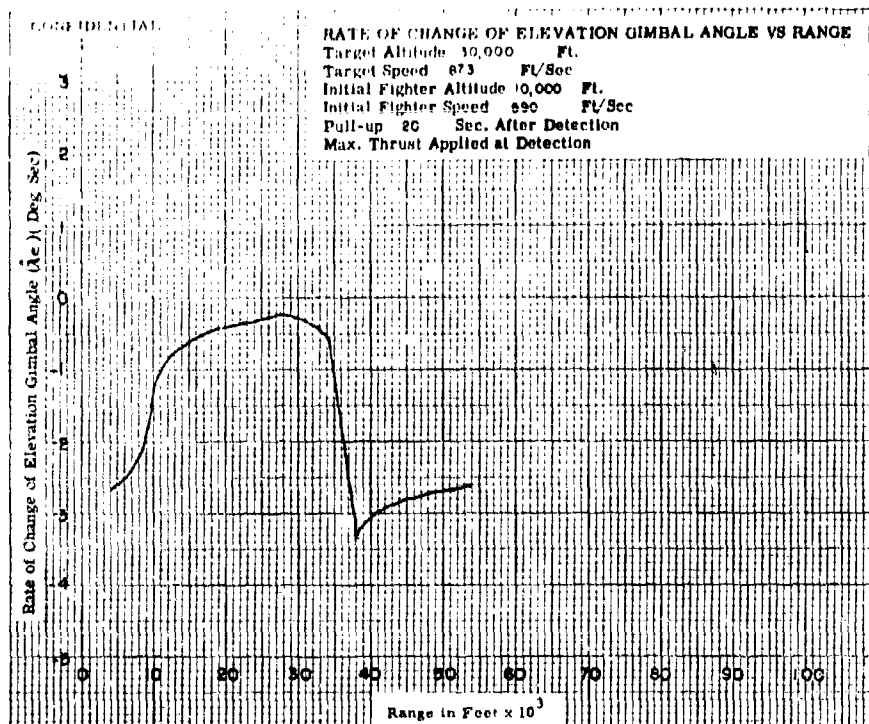
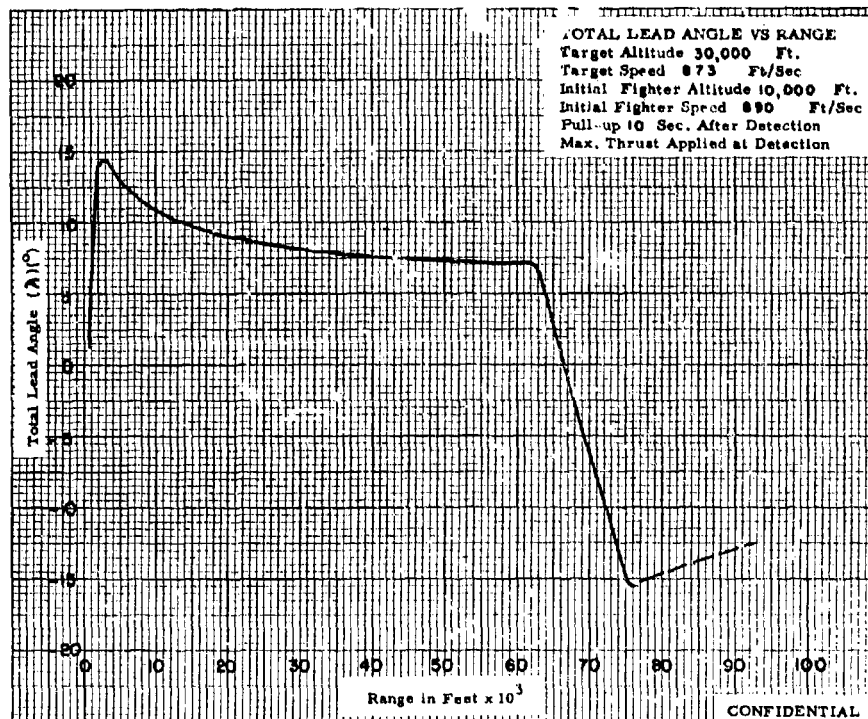
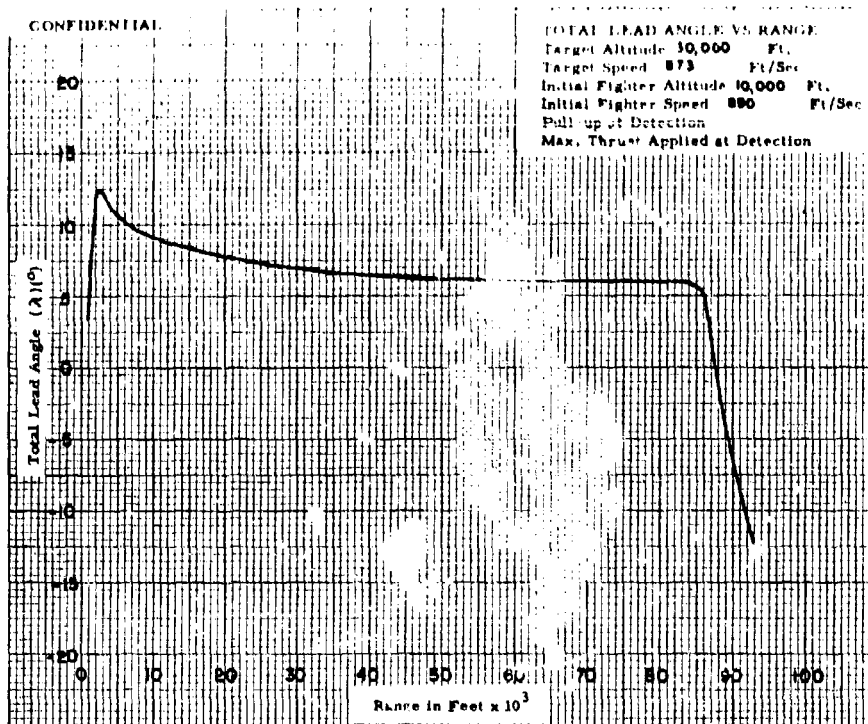


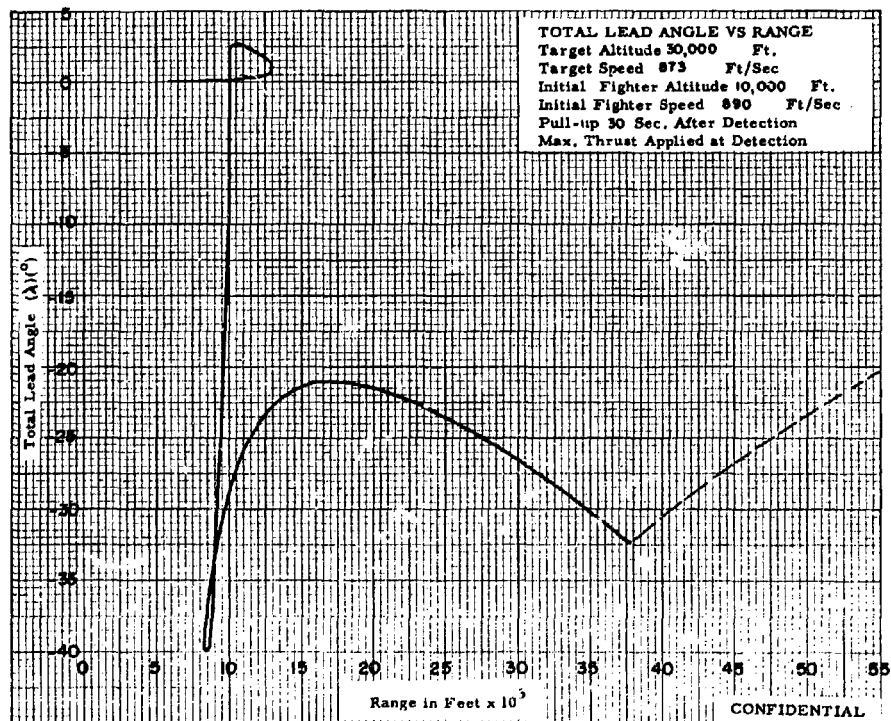
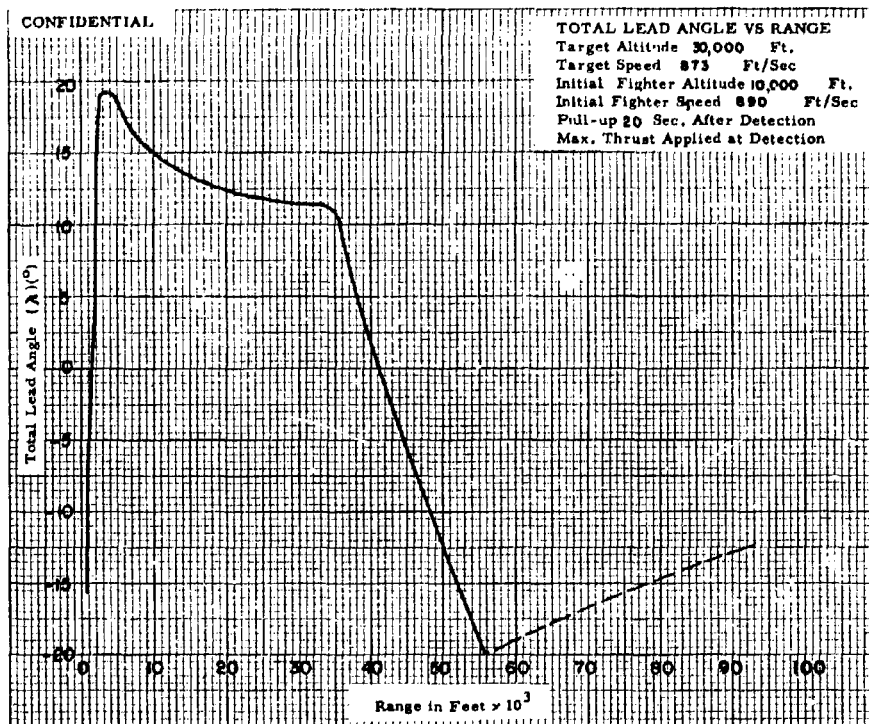
Figure 844

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 Figure 845

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Figure 846

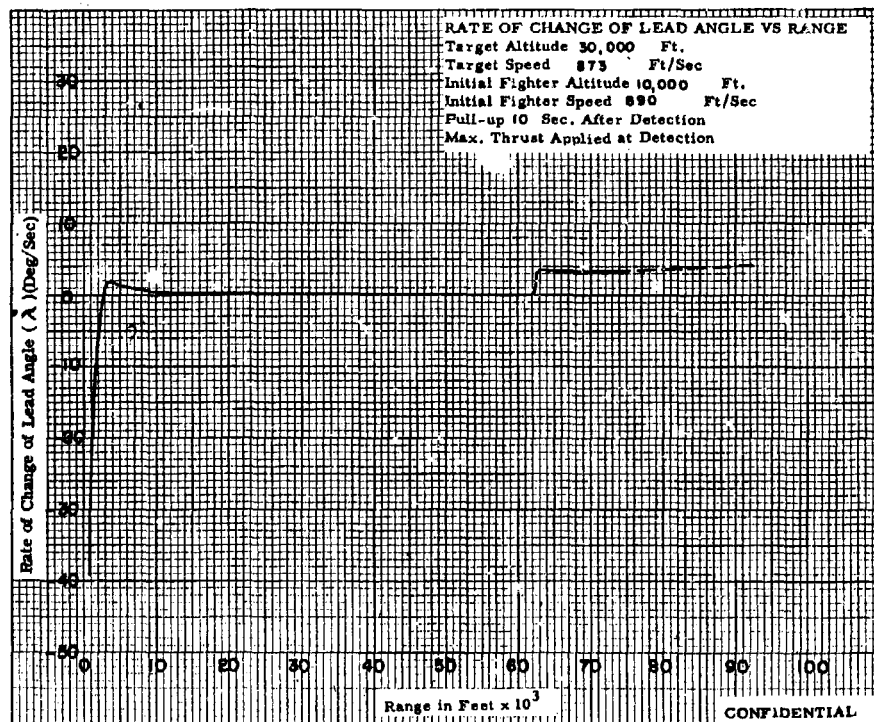
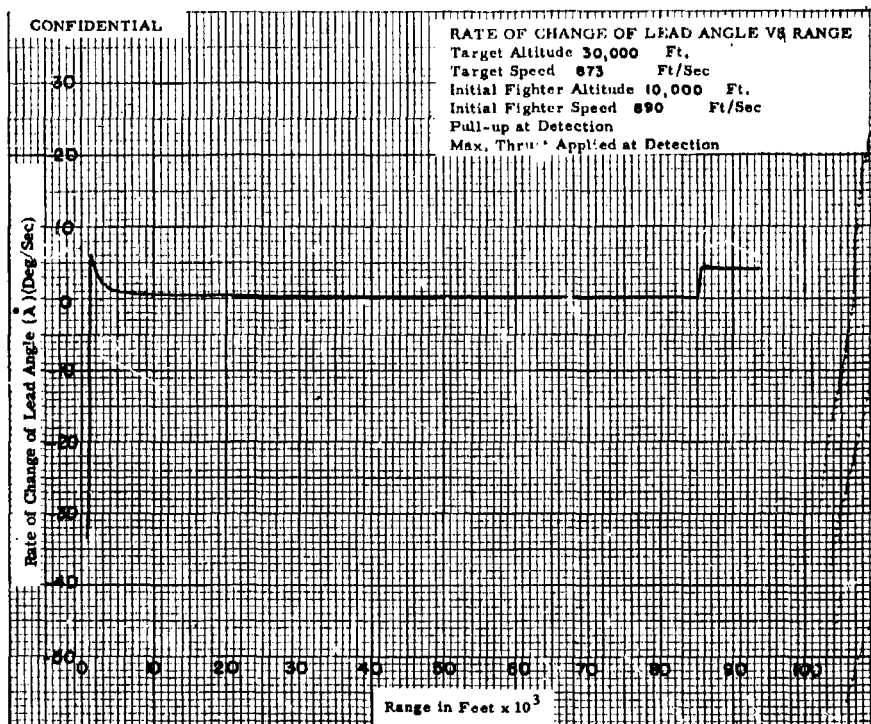
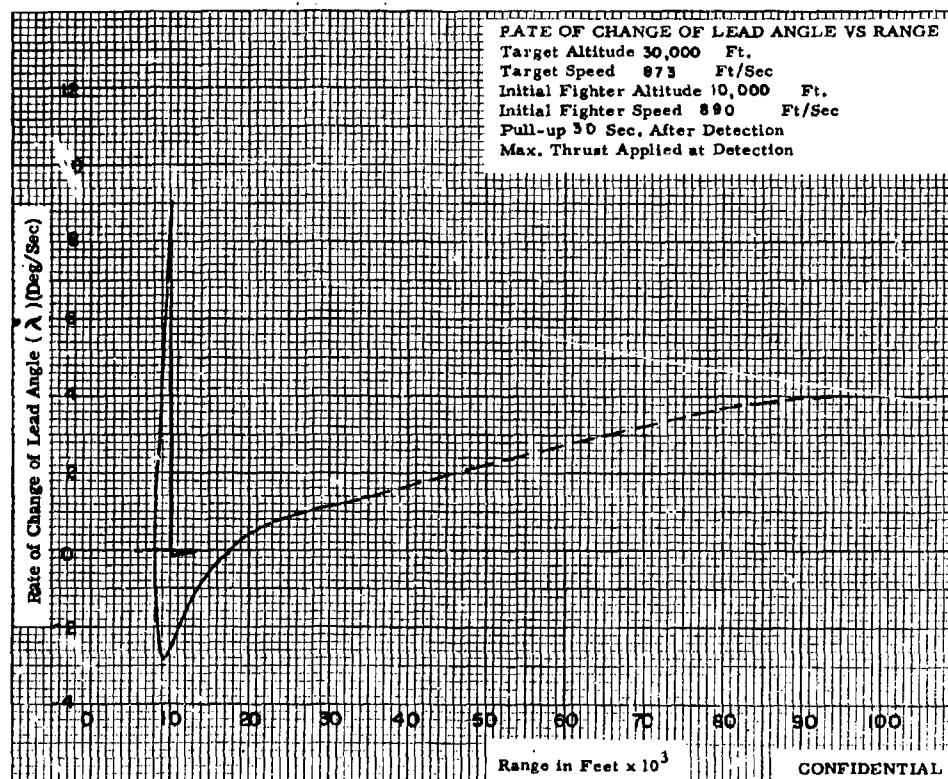
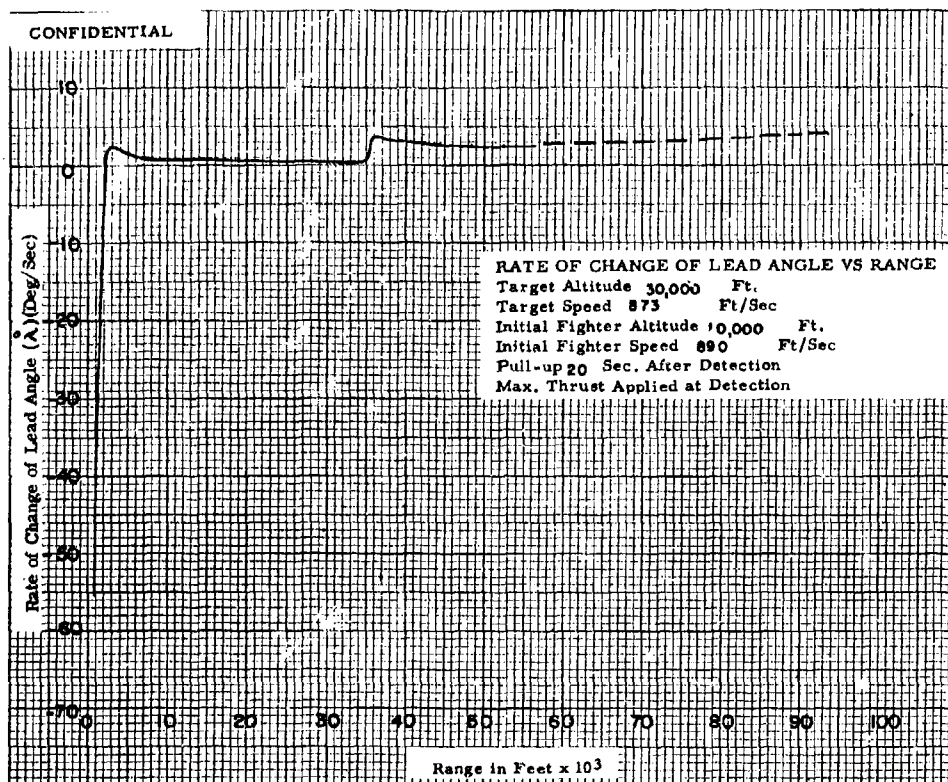


Figure 847

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Figure 848

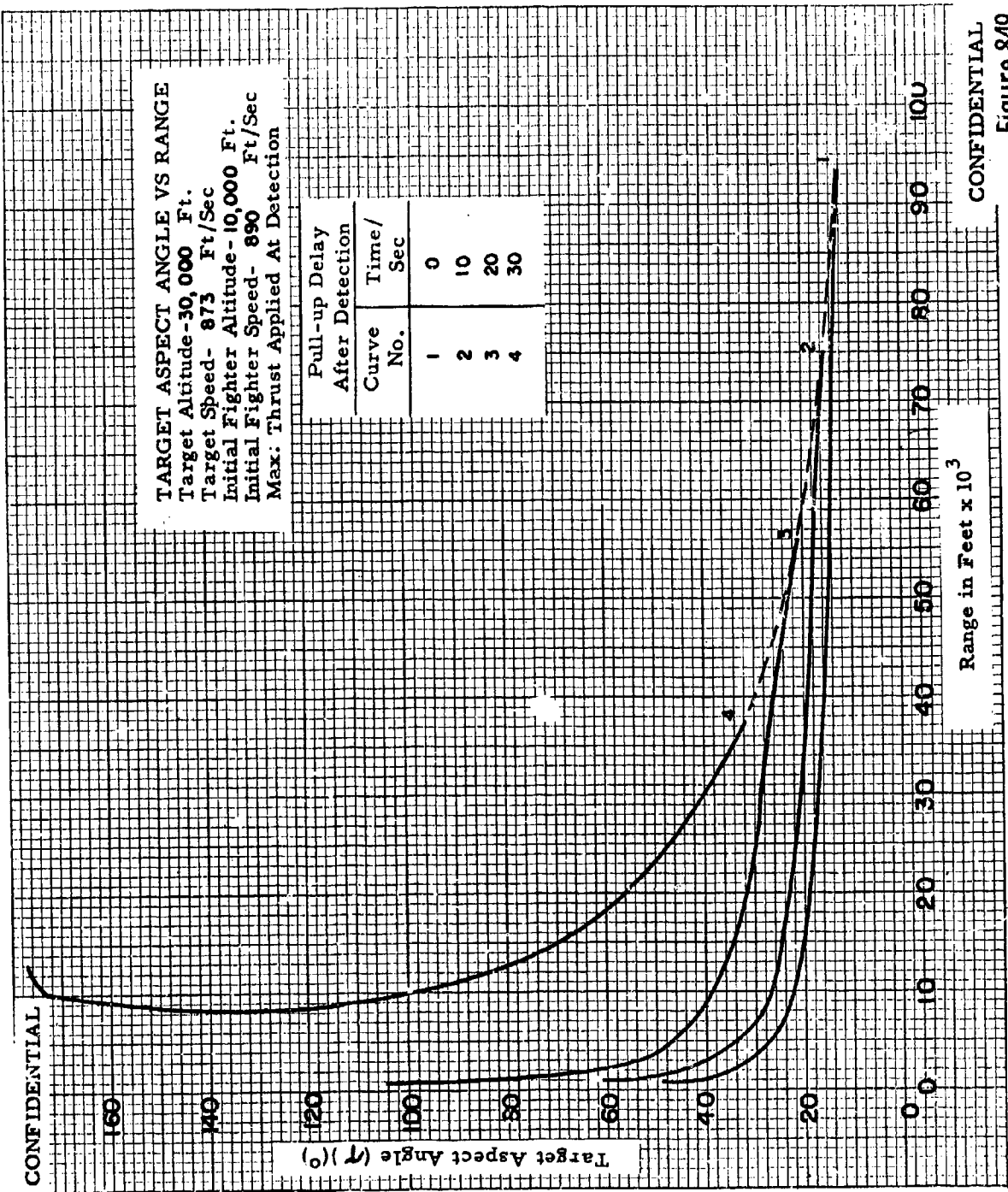


Figure 849

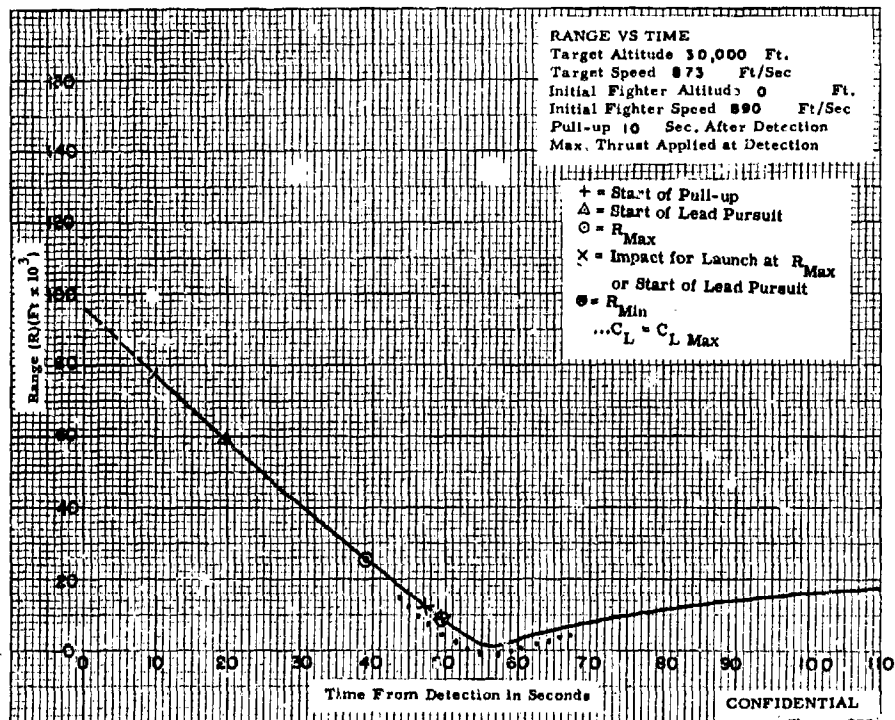
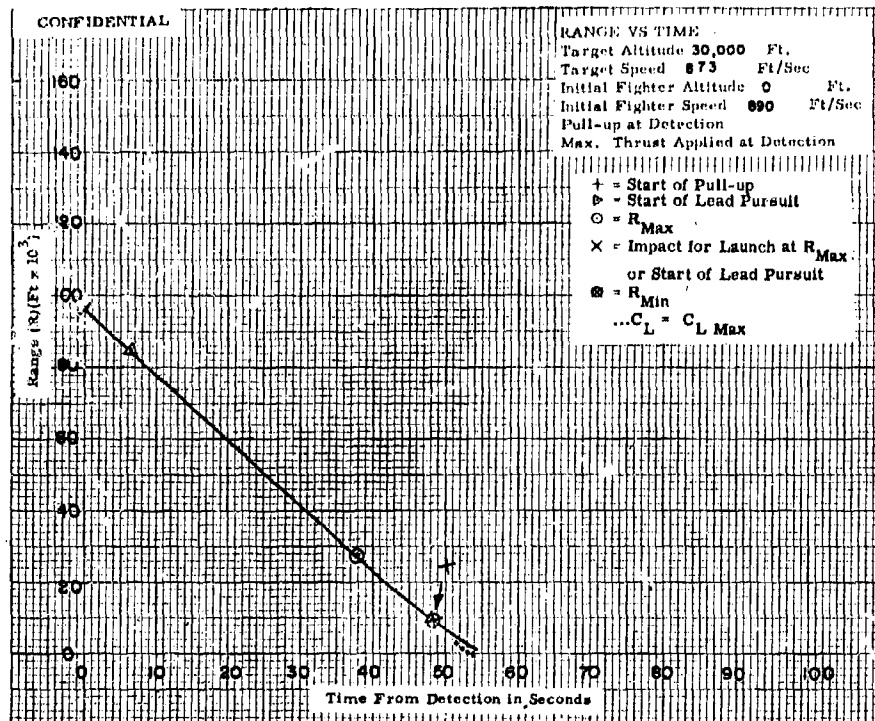


Figure 850

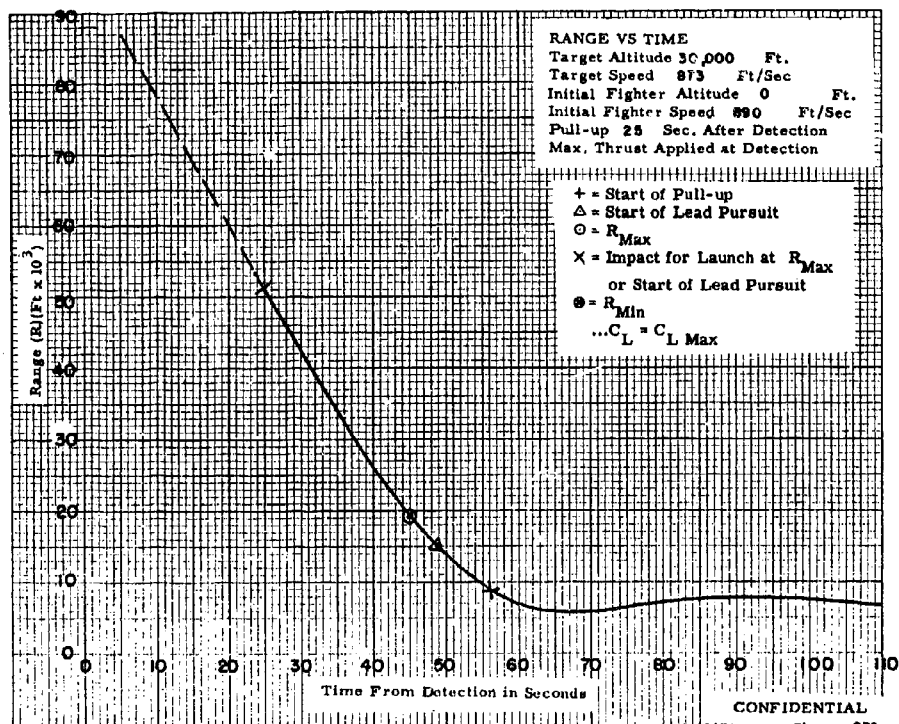
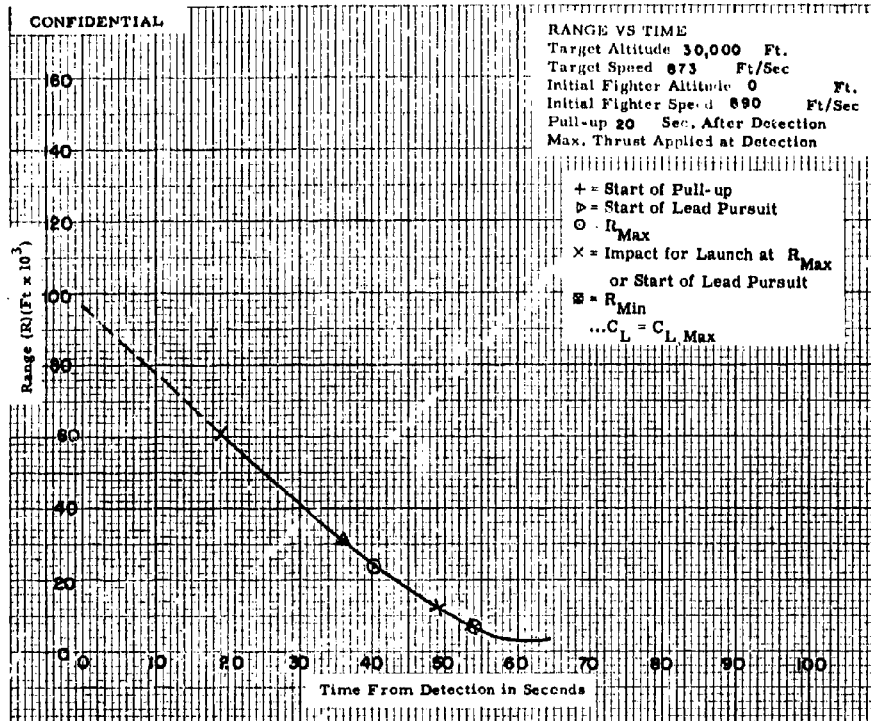


Figure 851

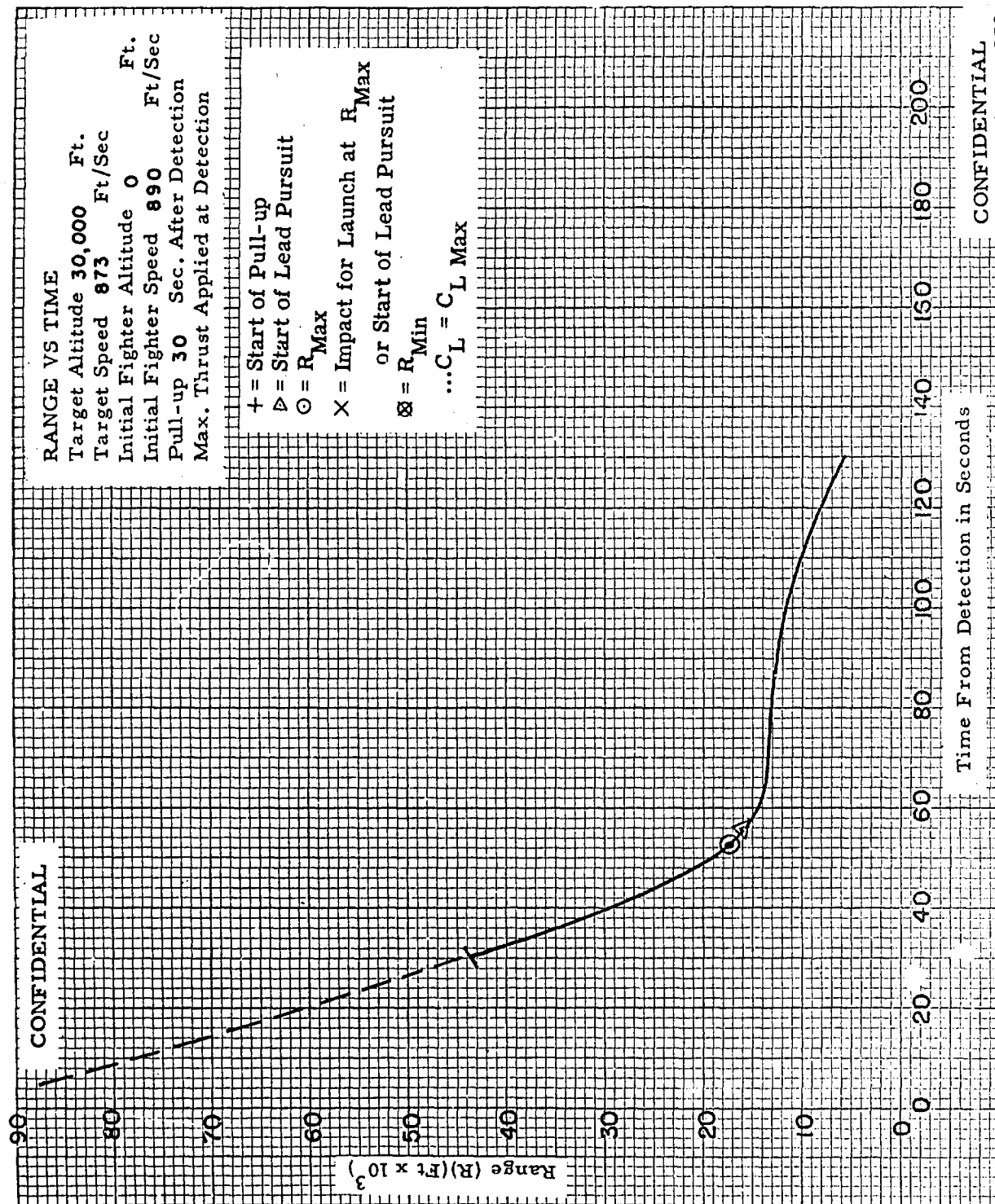
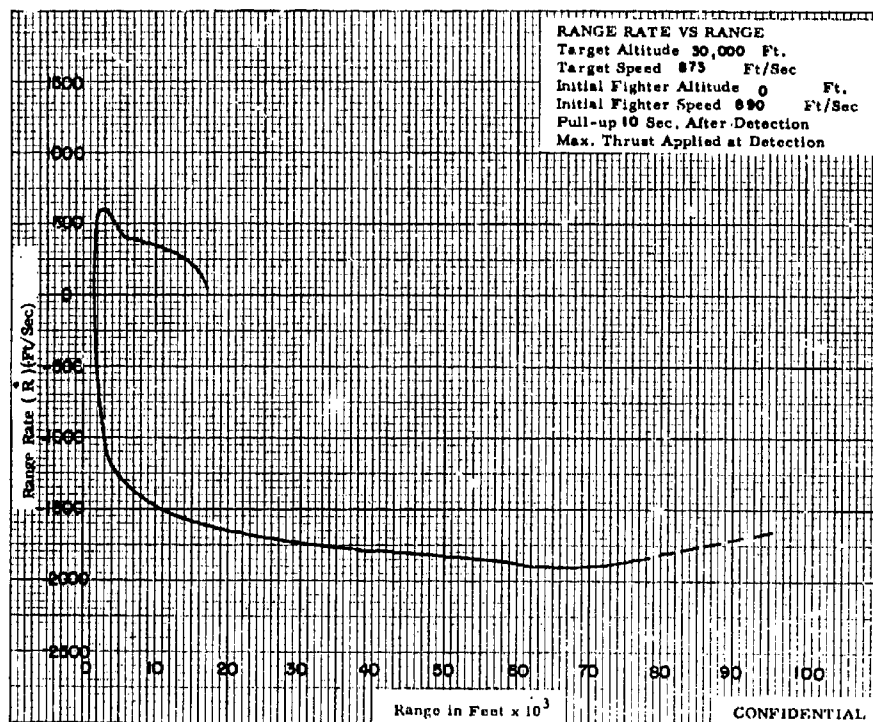
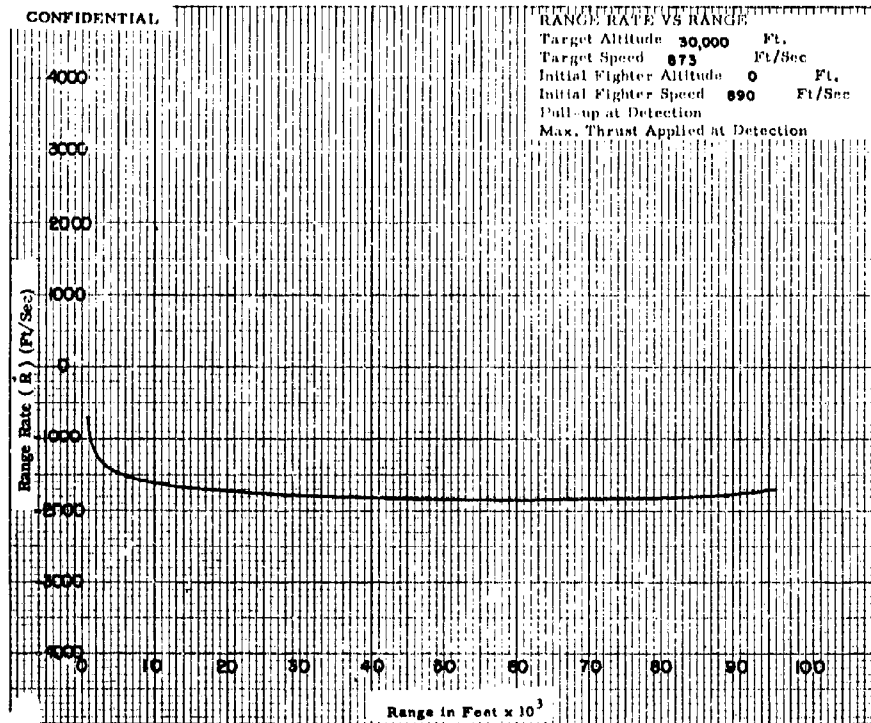
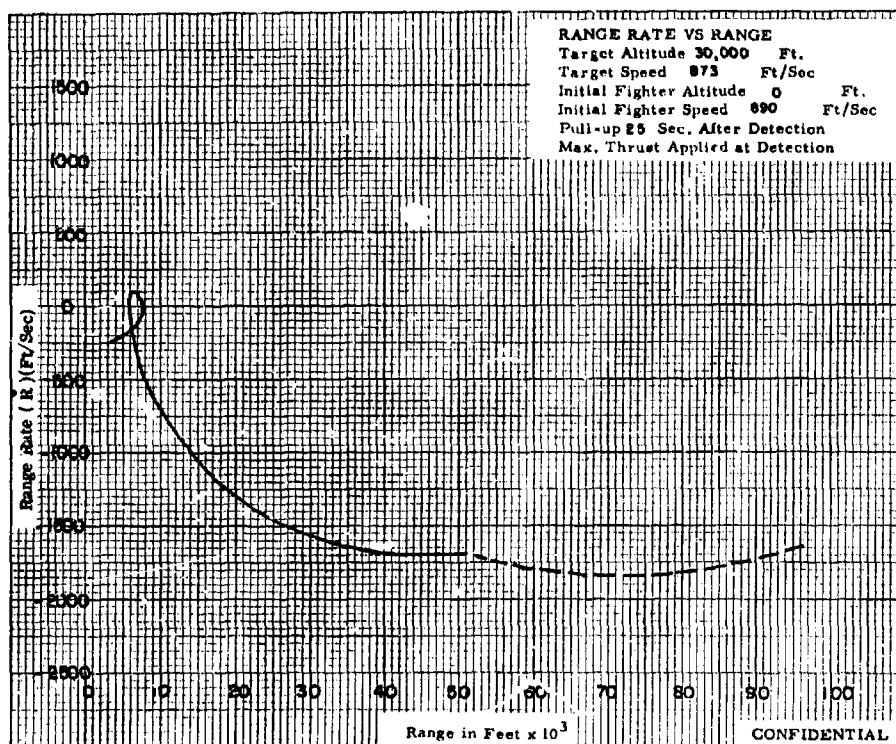
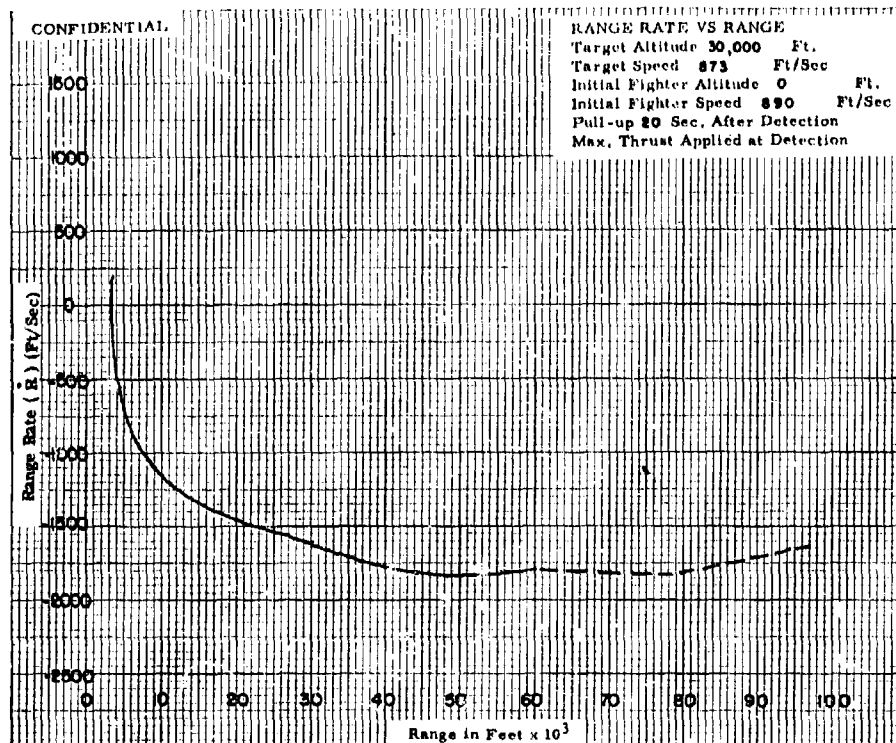


Figure 852

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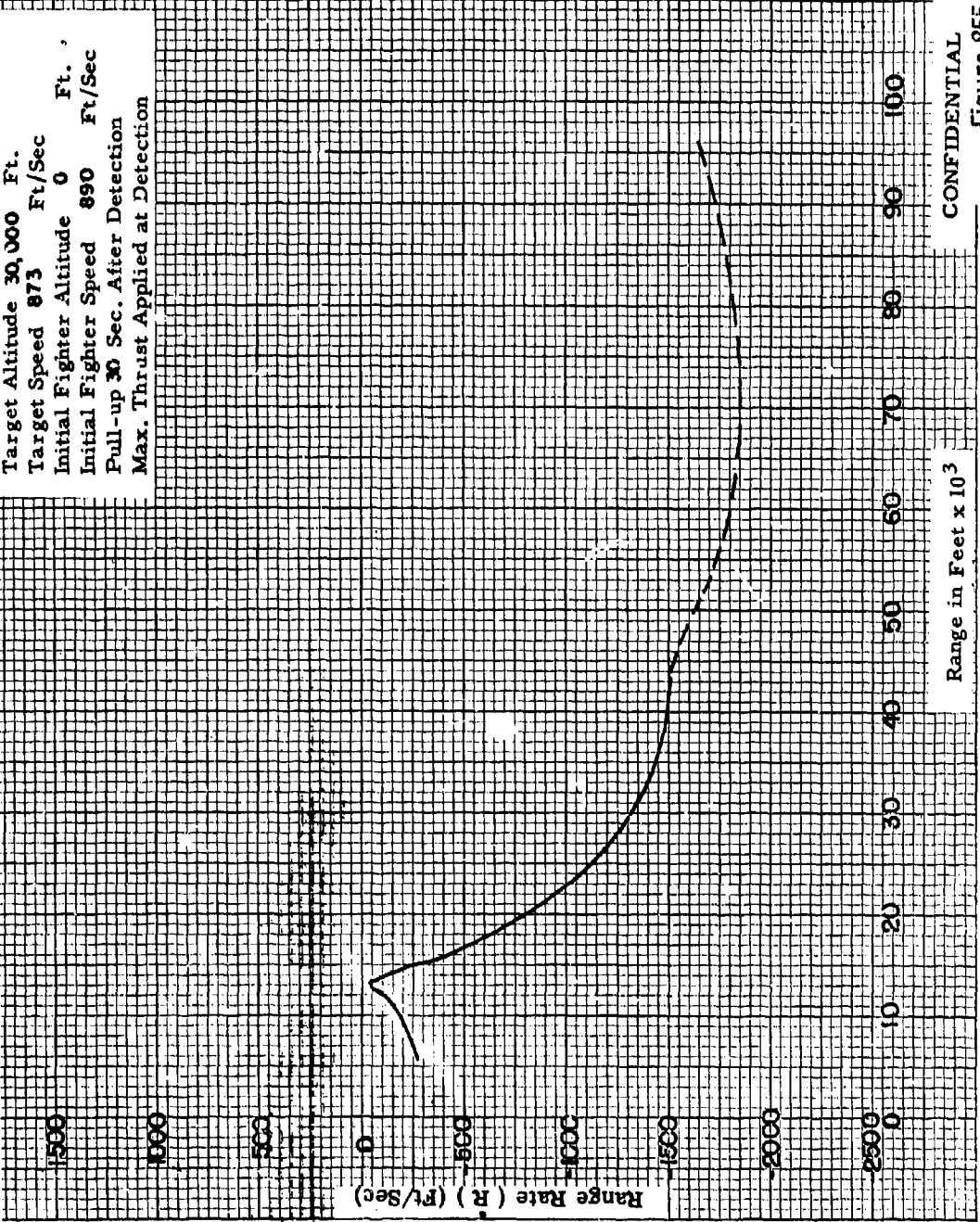
CONFIDENTIAL
 Figure 853



CONFIDENTIAL
 Figure 854

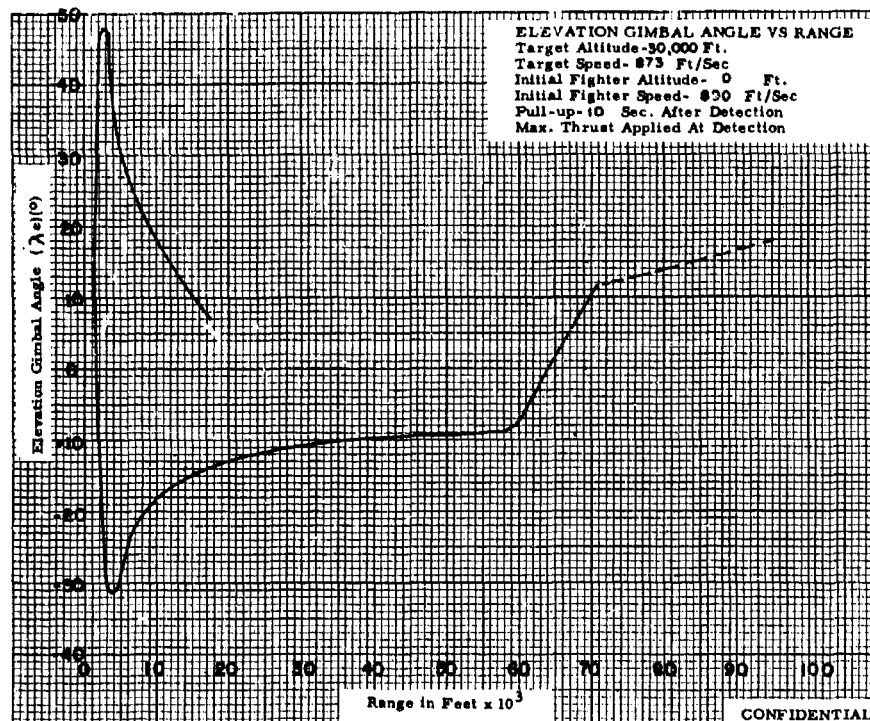
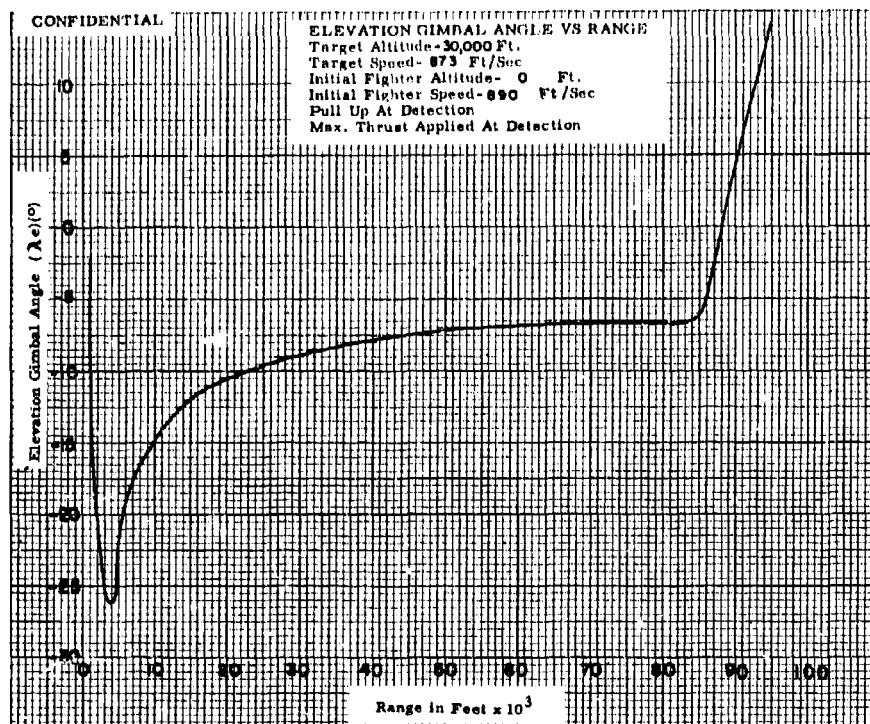
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RANGE RATE VS RANGE
Target Altitude 30,000 Ft.
Target Speed 873 Ft/Sec
Initial Fighter Altitude 0 Ft.
Initial Fighter Speed 890 Ft/Sec
Pull-up 30 Sec. After Detection
Max. Thrust Applied at Detection



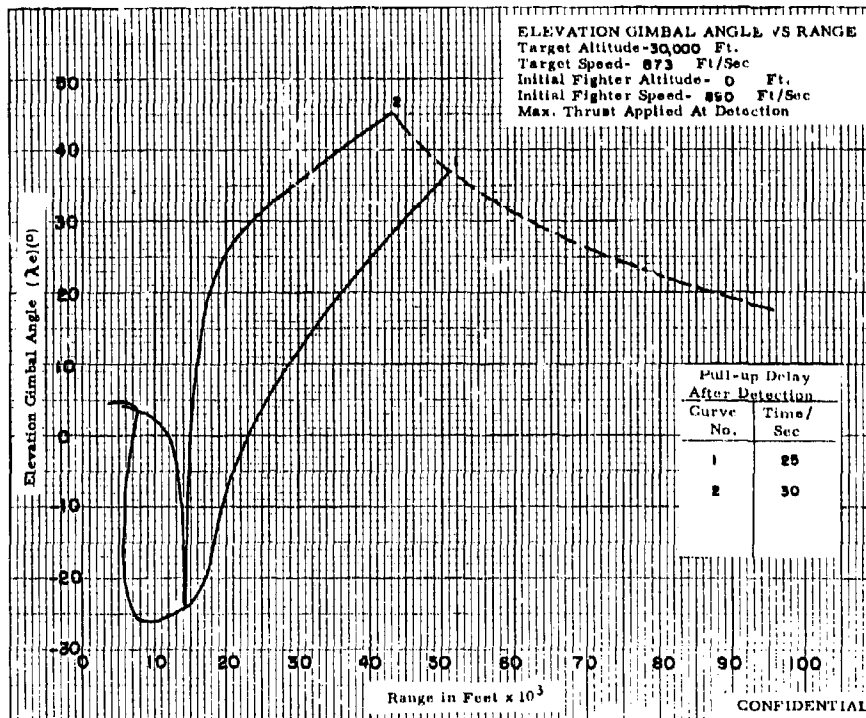
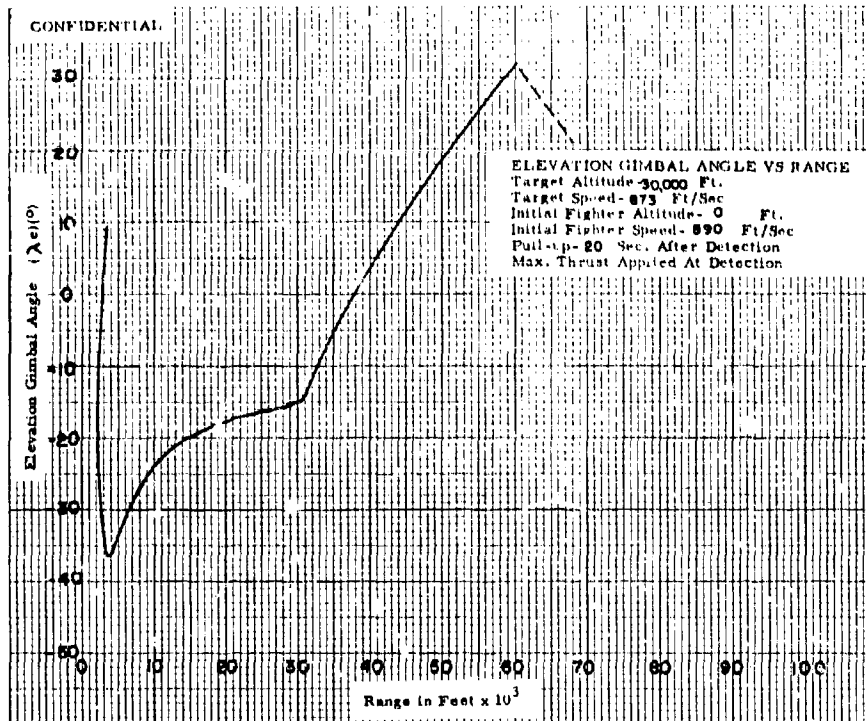
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Figure 855

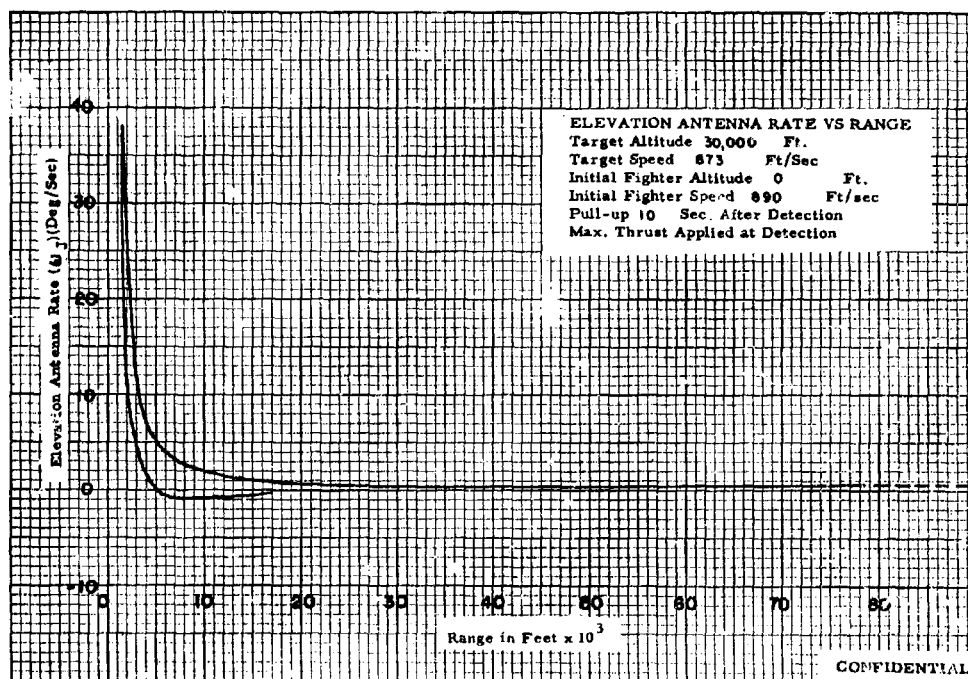
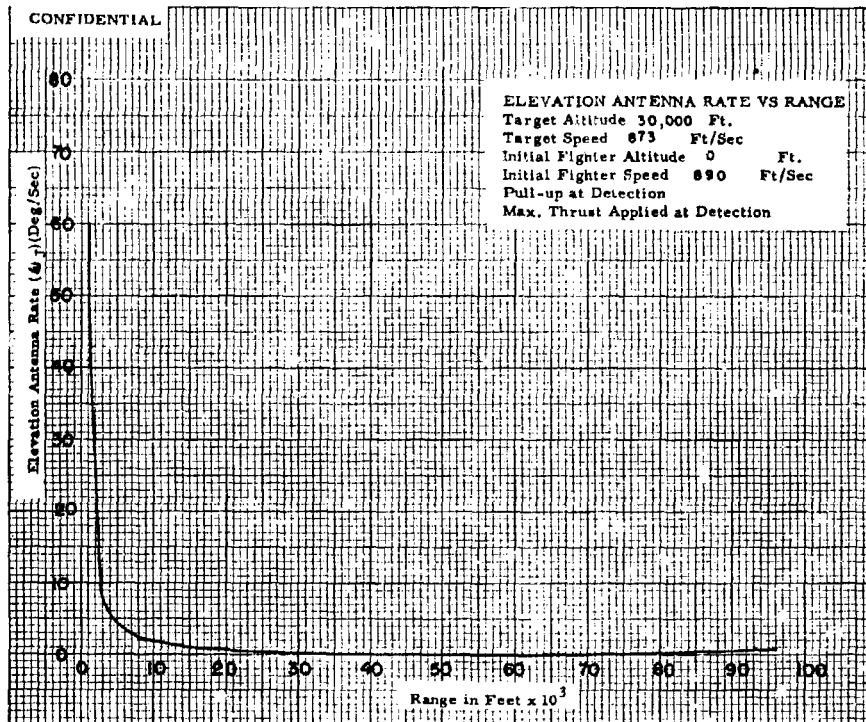


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 Figure 856

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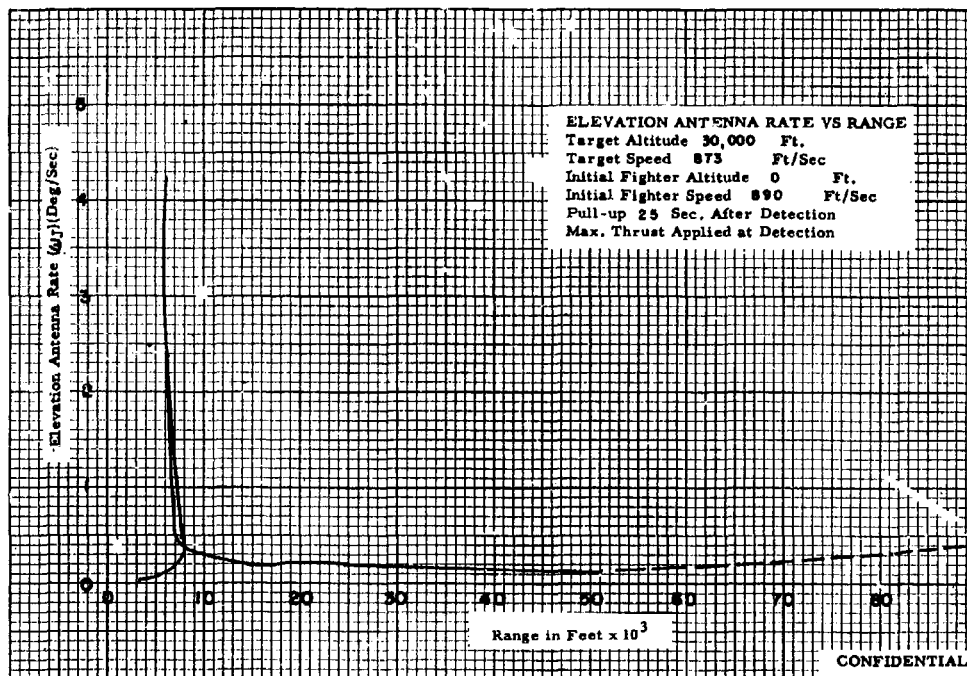
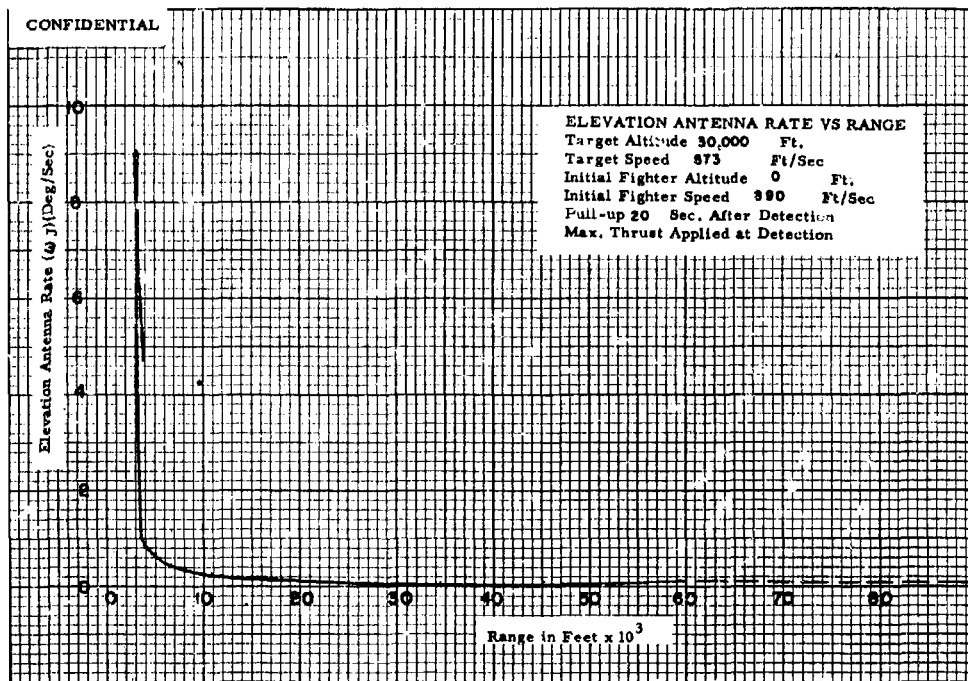


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Figure 857



CONFIDENTIAL
 Figure 858

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 Figure 859

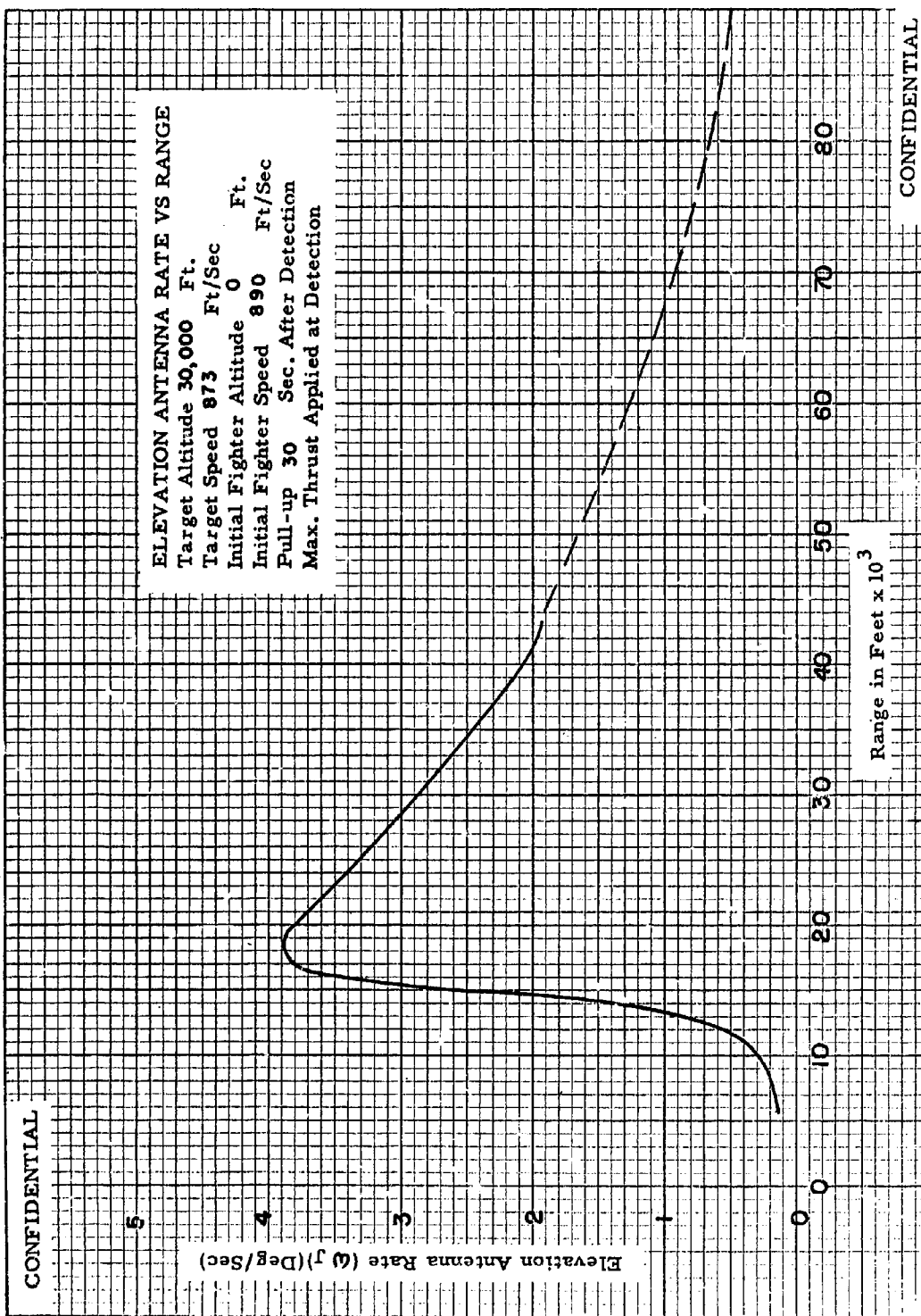
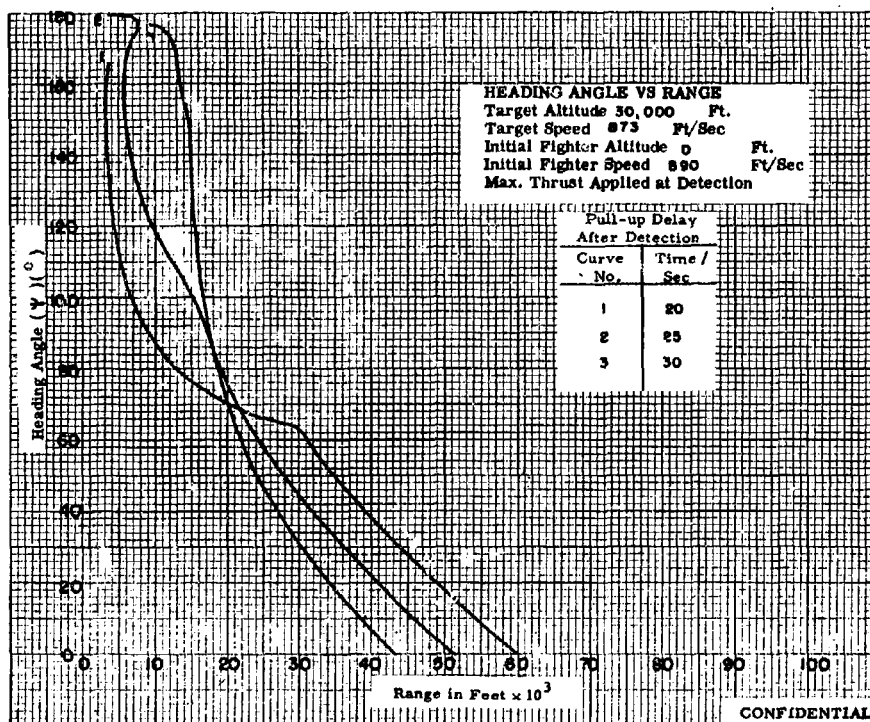
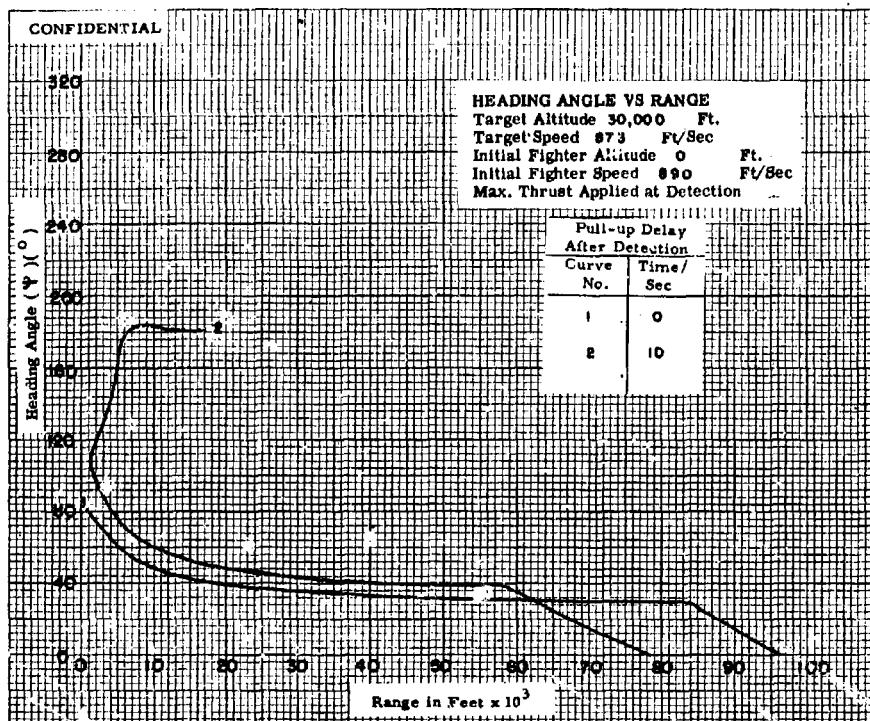
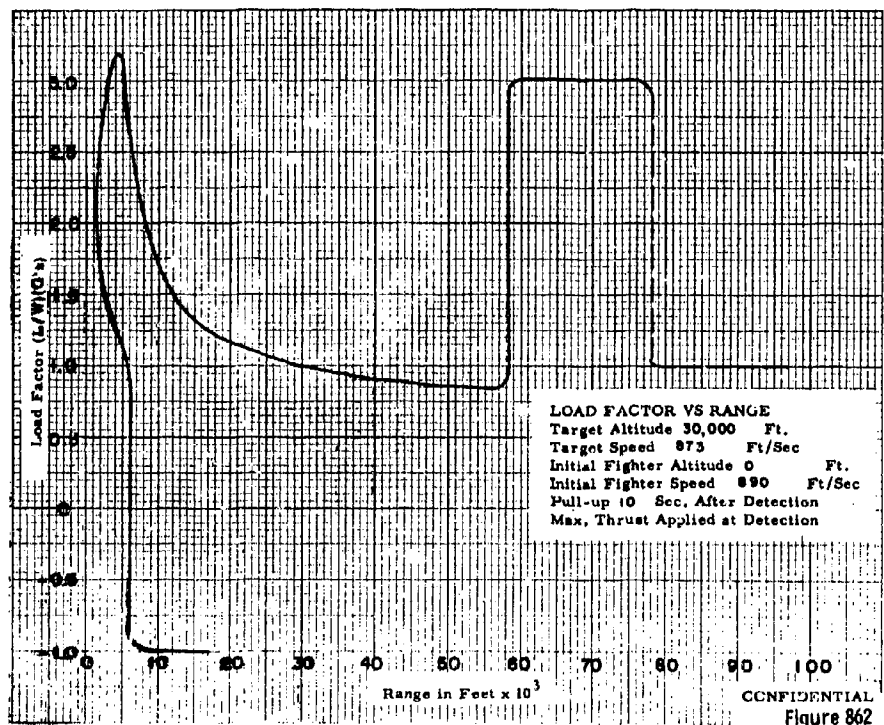
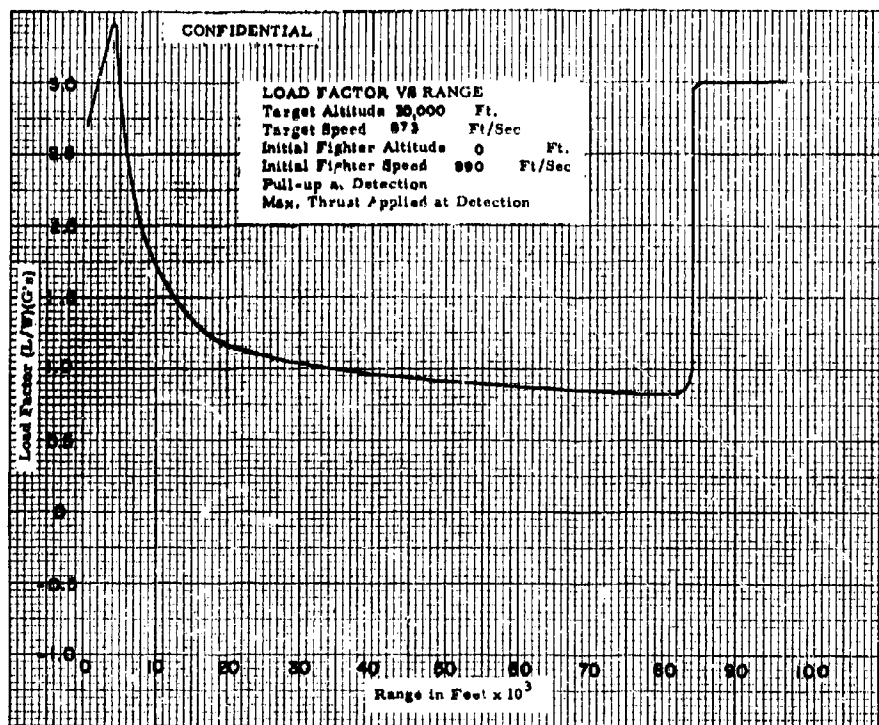
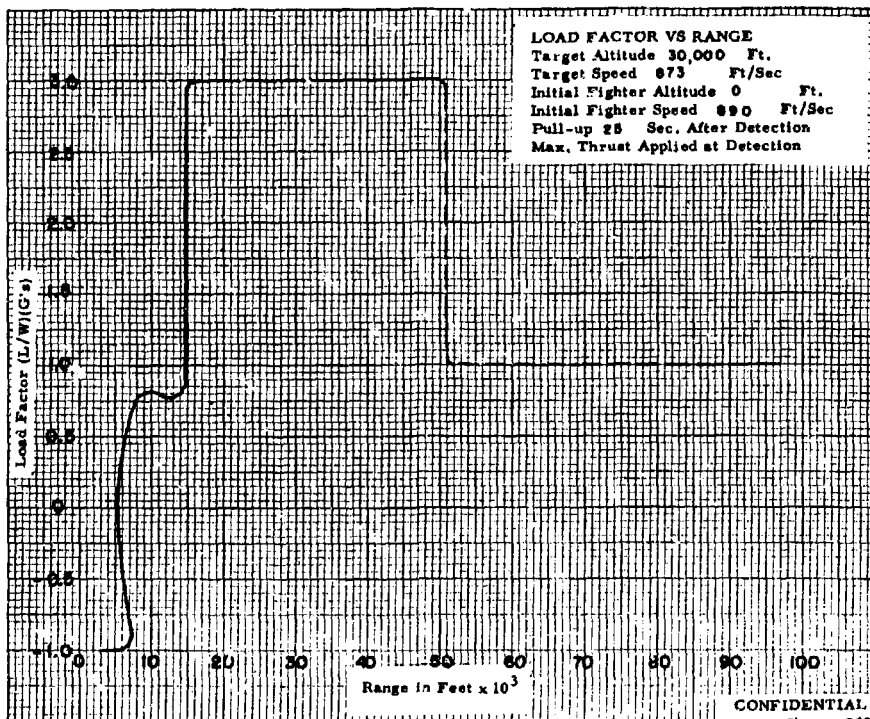
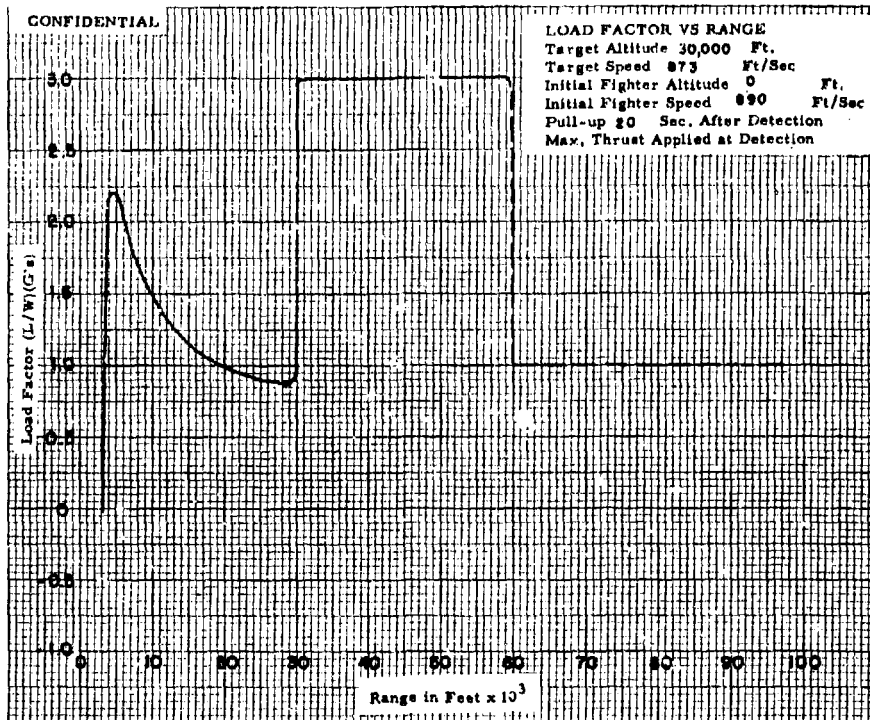


Figure 860

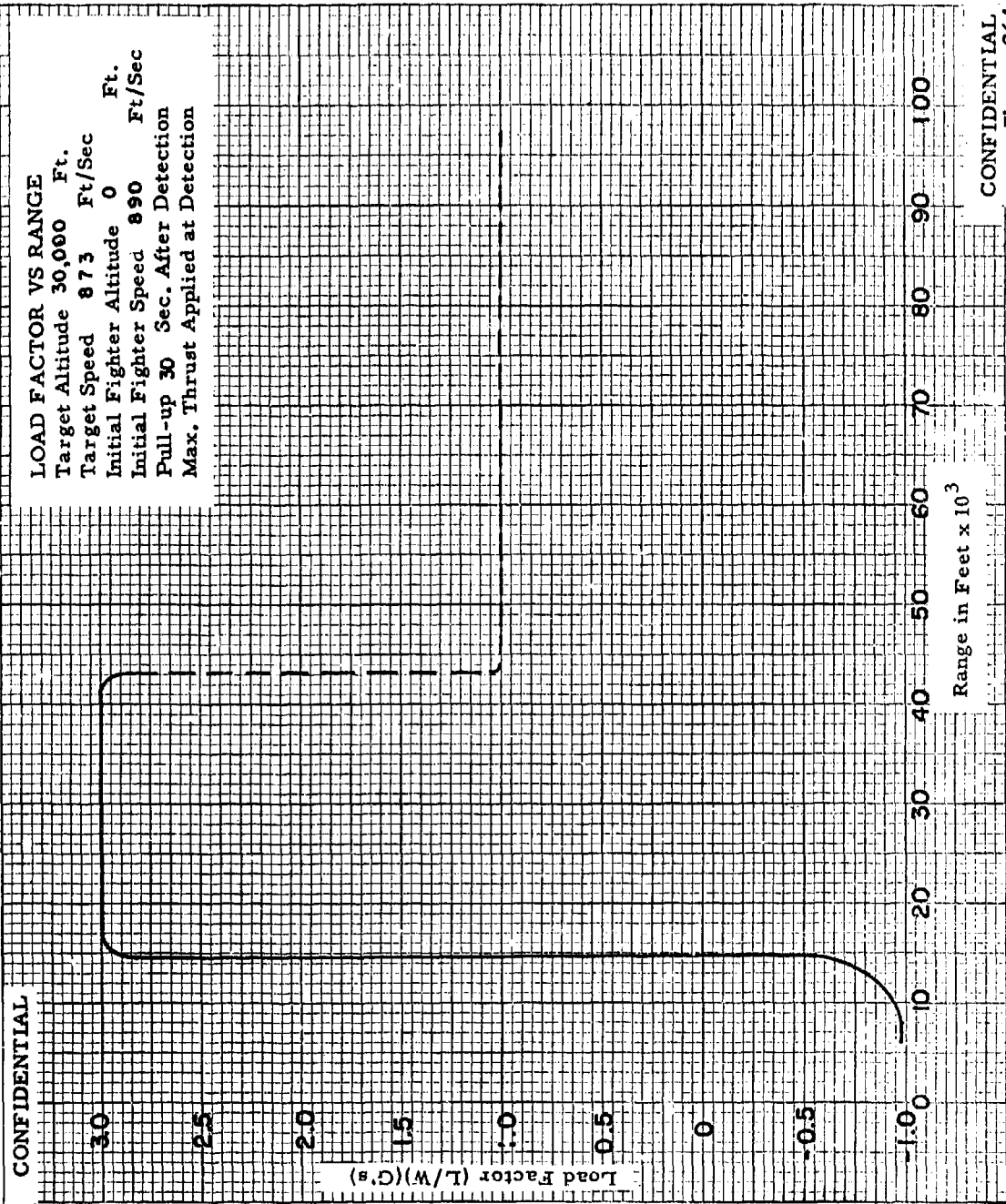


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 Figure 861



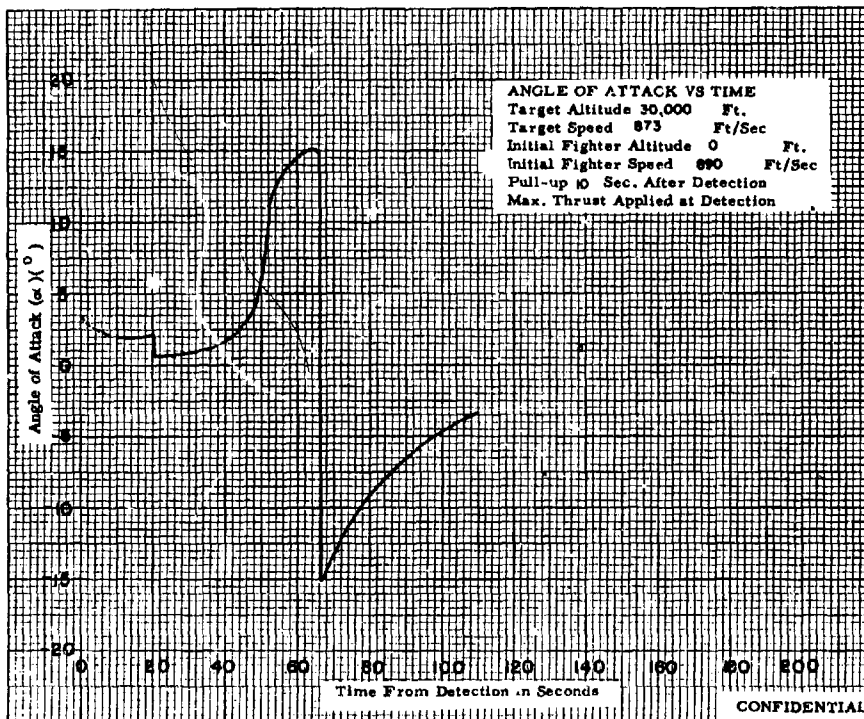
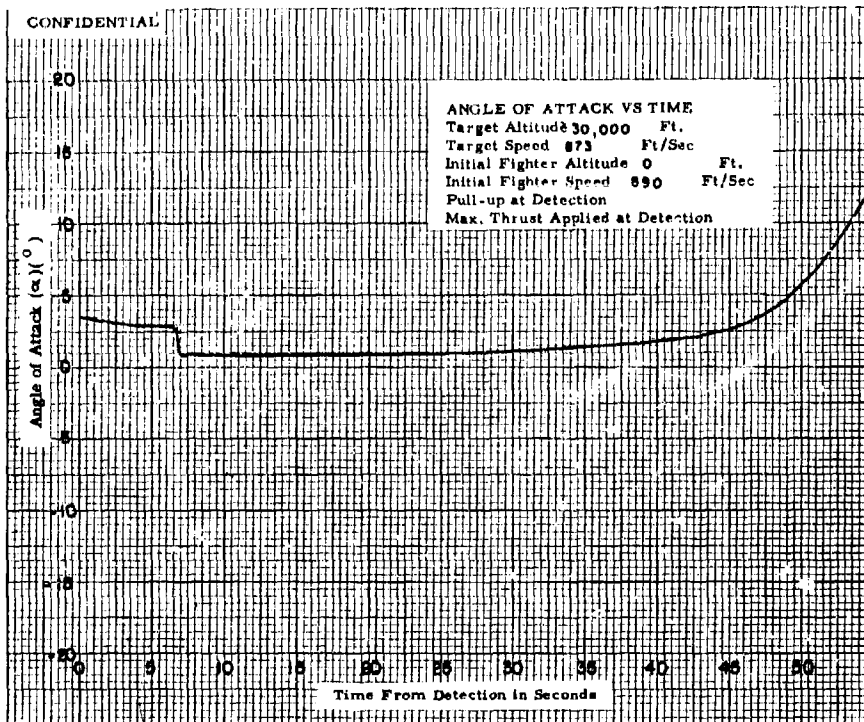


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 Figure 863



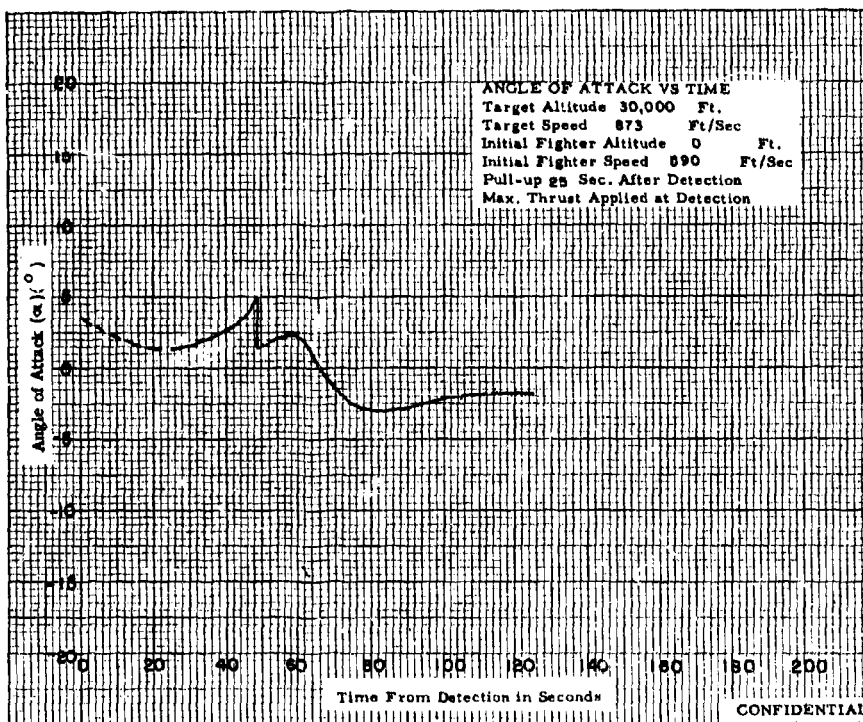
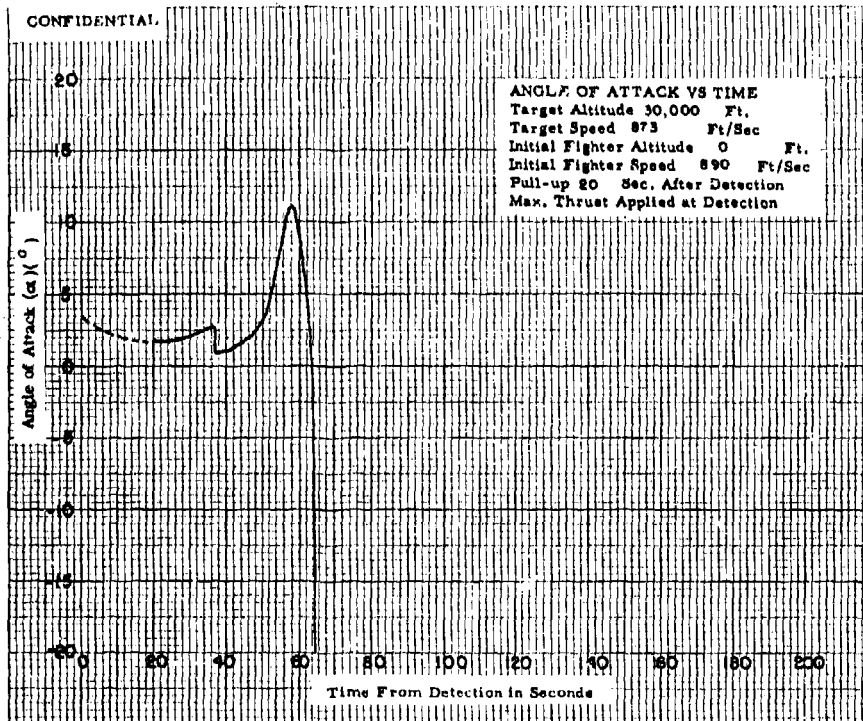
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Figure 864

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 Figure 865

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 Figure 866

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20

15

10

5

0

5

10

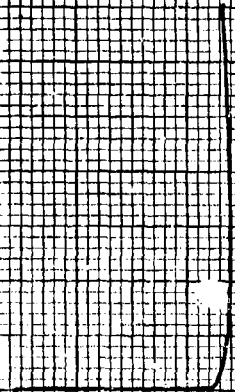
15

20

Angle of Attack (α) ($^{\circ}$)

ANGLE OF ATTACK VS TIME

Target Altitude 30,000 Ft.
Target Speed 873 Ft/Sec
Initial Fighter Altitude 0 Ft.
Initial Fighter Speed 890 Ft/Sec
Pull-up 30 Sec. After Detection
Max. Thrust Applied at Detection



Time From Detection in Seconds

200

180

160

140

120

100

80

60

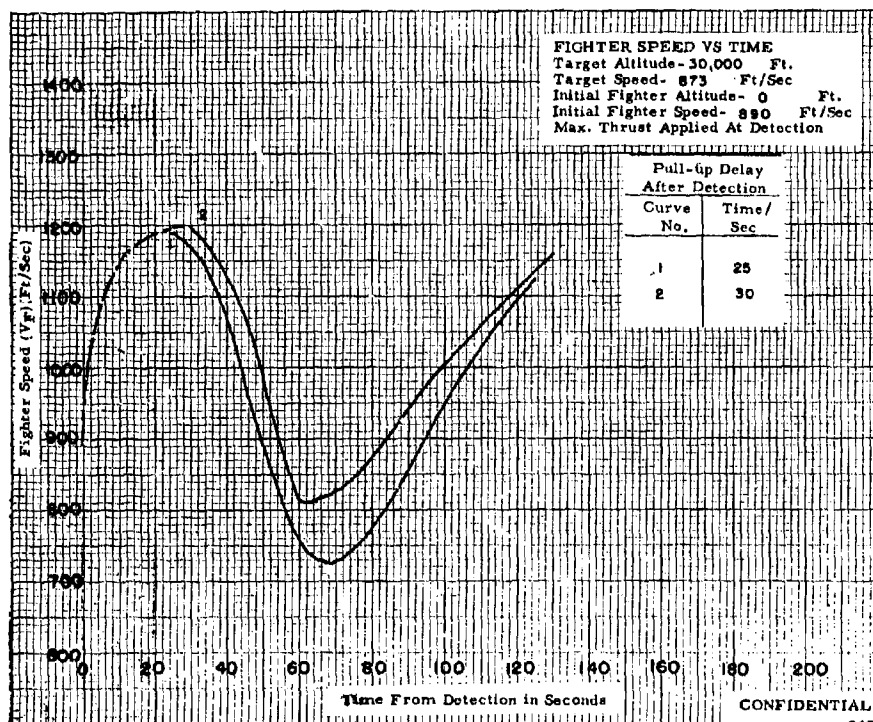
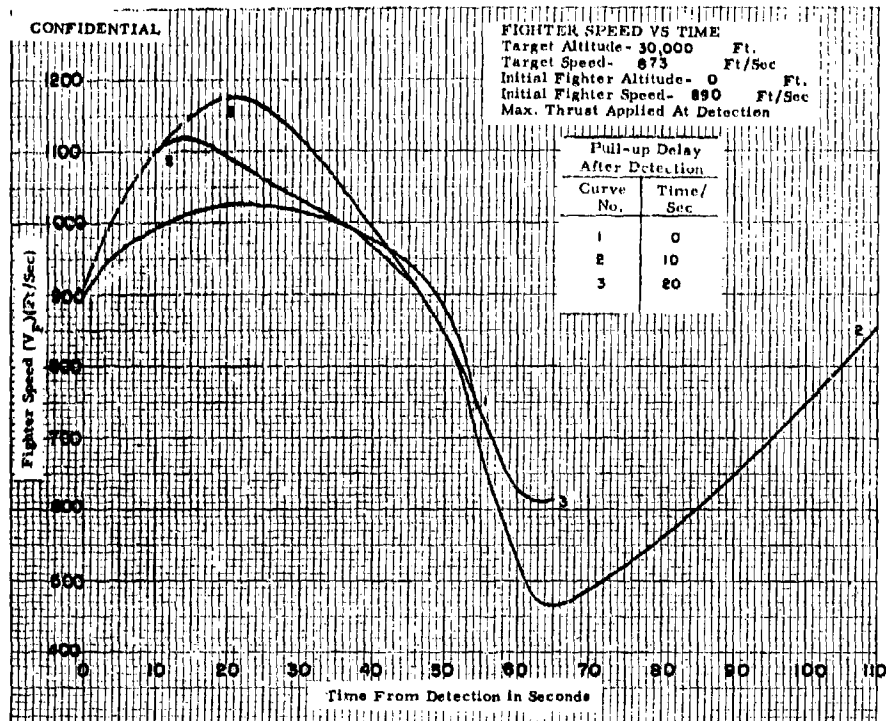
40

20

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Figure 867

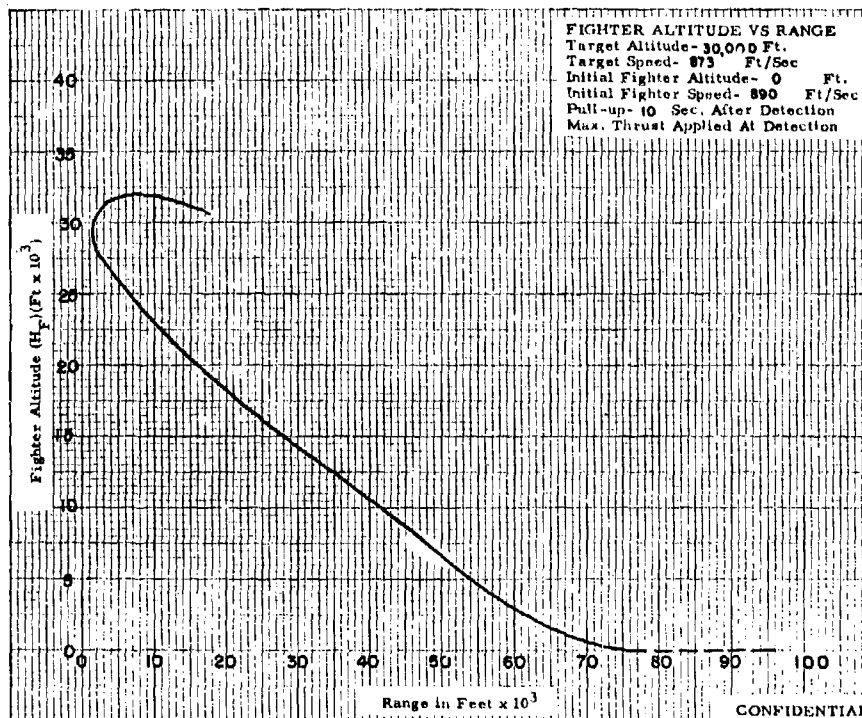
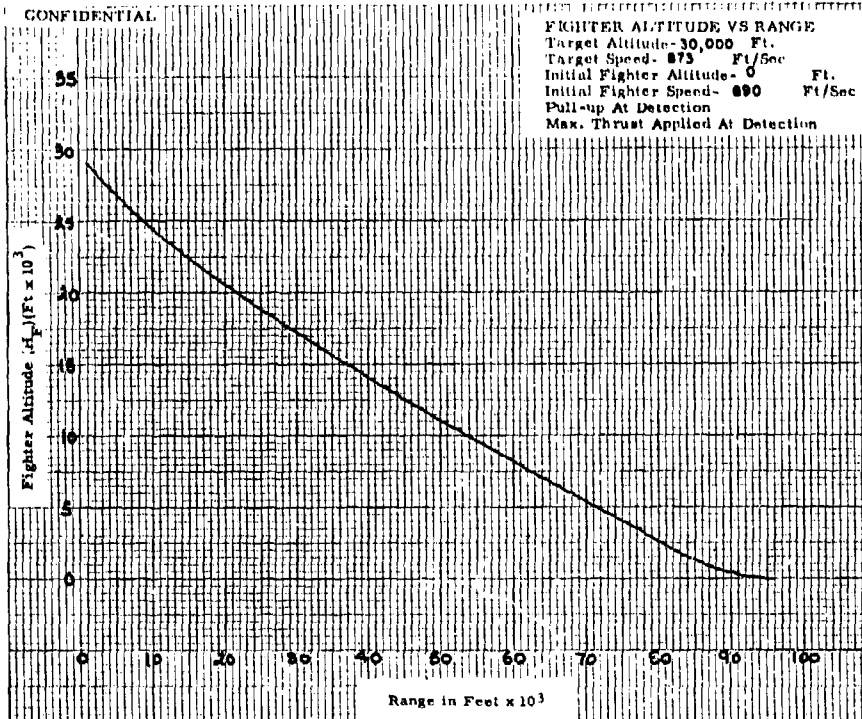
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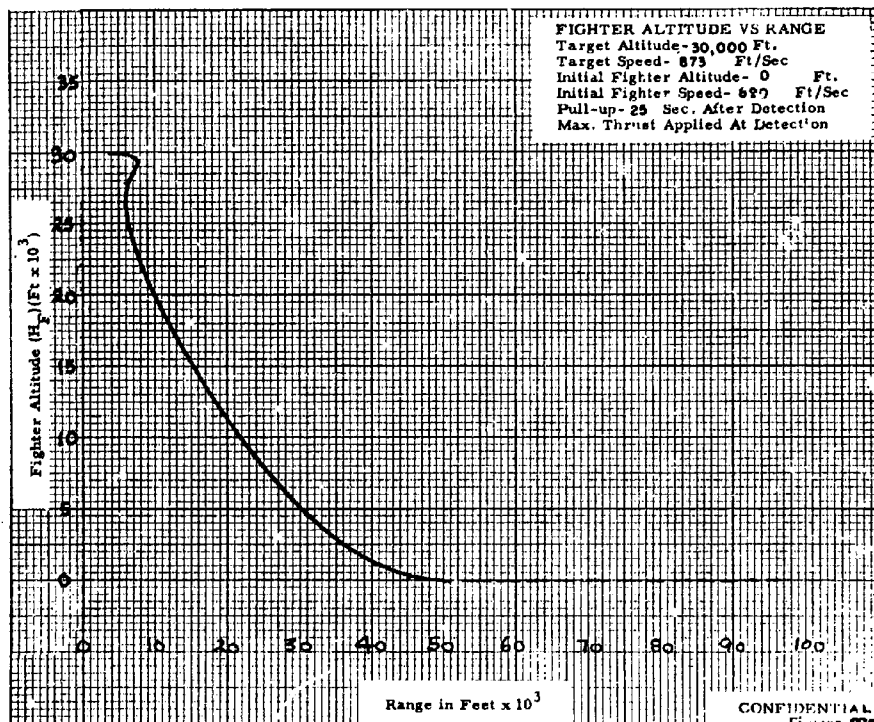
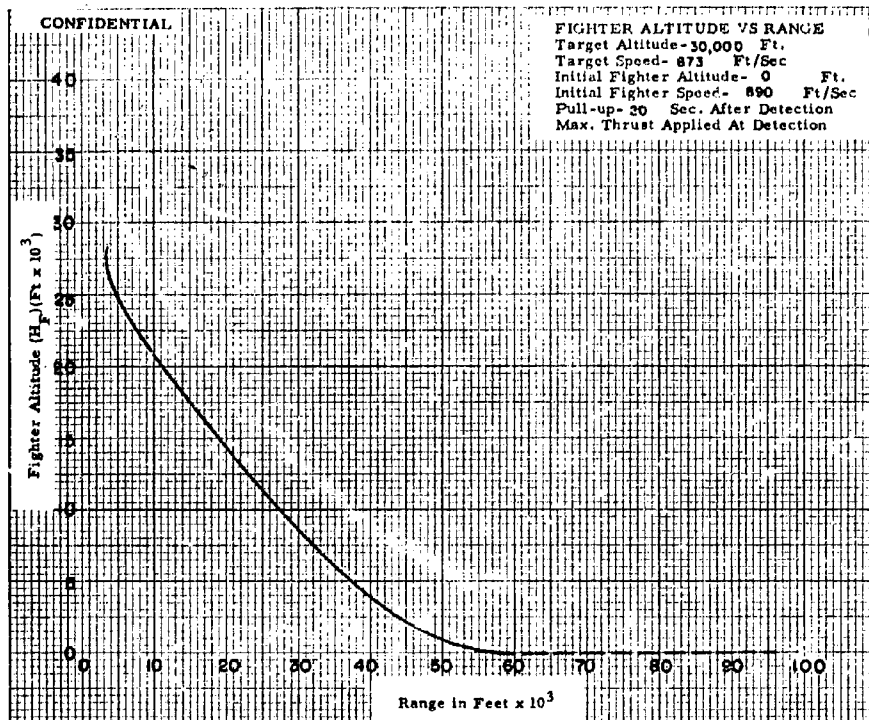
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Figure 868

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 Figure 869



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FIGHTER ALTITUDE VS RANGE

Target Altitude-30,000 Ft.
Target Speed-873 Ft/Sec
Initial Fighter Altitude- 0 Ft.
Initial Fighter Speed-890 Ft/Sec
Pull-up- 30 Sec. After Detection
Max. Thrust Applied At Detection

35

30

25

20

15

10

5

0

Fighter Altitude (H_F) (Ft $\times 10^3$)

0

10

20

30

40

50

60

70

80

90

100

Range in Feet $\times 10^3$

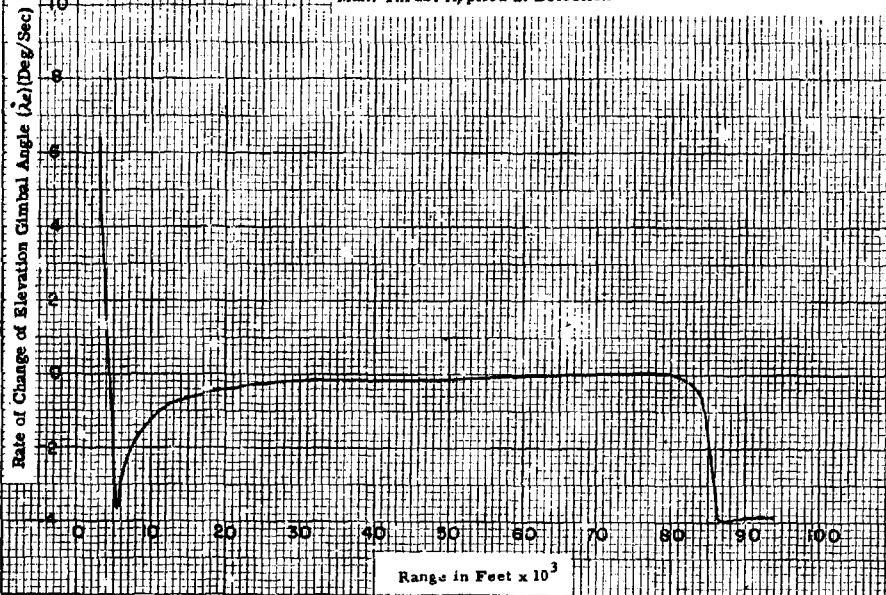
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Figure 871

CONFIDENTIAL

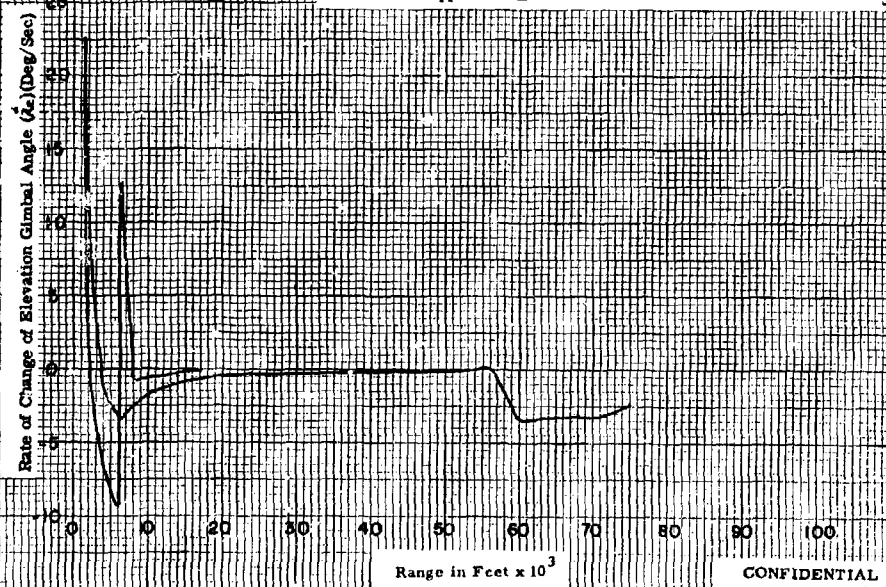
RATE OF CHANGE OF ELEVATION GIMBAL ANGLE VS RANGE

Target Altitude 30,000 Ft.
Target Speed 873 Ft/Sec
Initial Fighter Altitude 0 Ft.
Initial Fighter Speed 890 Ft/Sec
Pull-up at Detection
Max. Thrust Applied at Detection



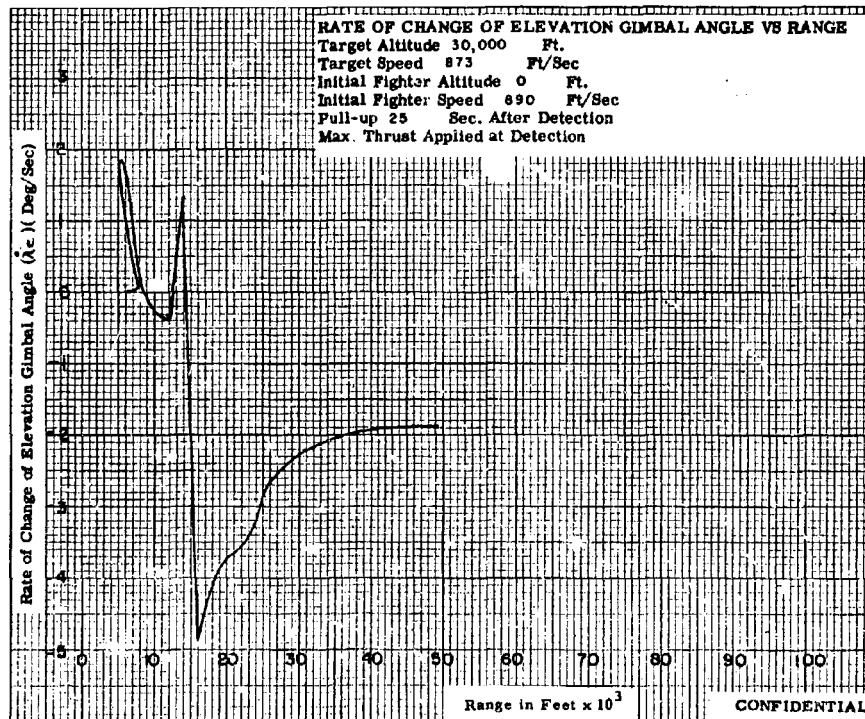
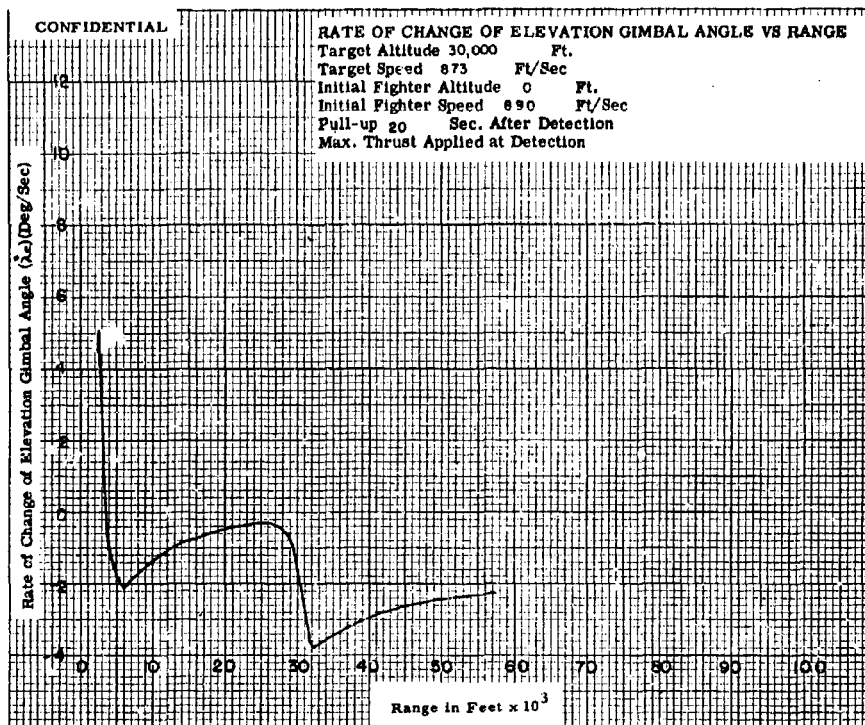
RATE OF CHANGE OF ELEVATION GIMBAL ANGLE VS RANGE

Target Altitude 30,000 Ft.
Target Speed 873 Ft/Sec
Initial Fighter Altitude 0 Ft.
Initial Fighter Speed 890 Ft/Sec
Pull-up 40 Sec. After Detection
Max. Thrust Applied at Detection



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Figure 872



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 Figure 873

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RATE OF CHANGE OF ELEVATION GIMBAL ANGLE VS RANGE

Target Altitude 30,000 Ft.

Target Speed 873 Ft/Sec

Initial Fighter Altitude 0 Ft.

Initial Fighter Speed 890 Ft/Sec

Pull-up 30 Sec. After Detection

Max. Thrust Applied at Detection

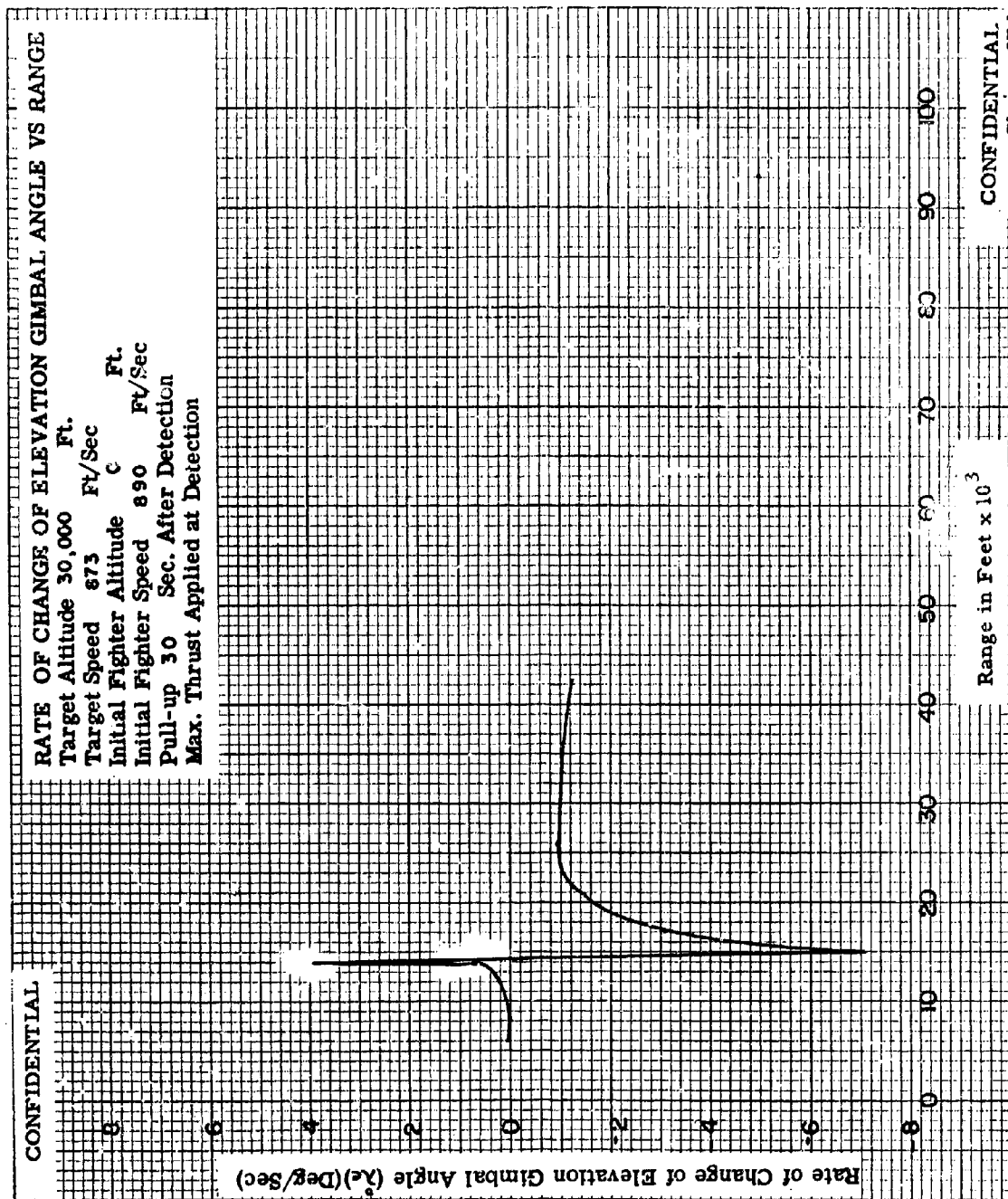
Rate of Change of Elevation Gimbal Angle (λ_c)(Deg/Sec)

6
4
2
0
-2
-4
-6

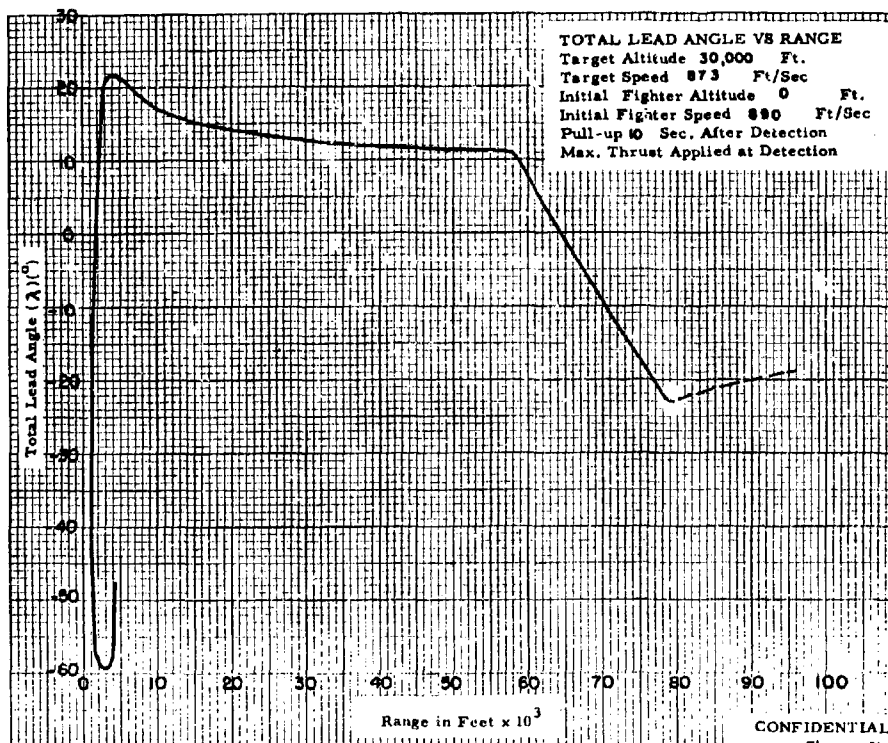
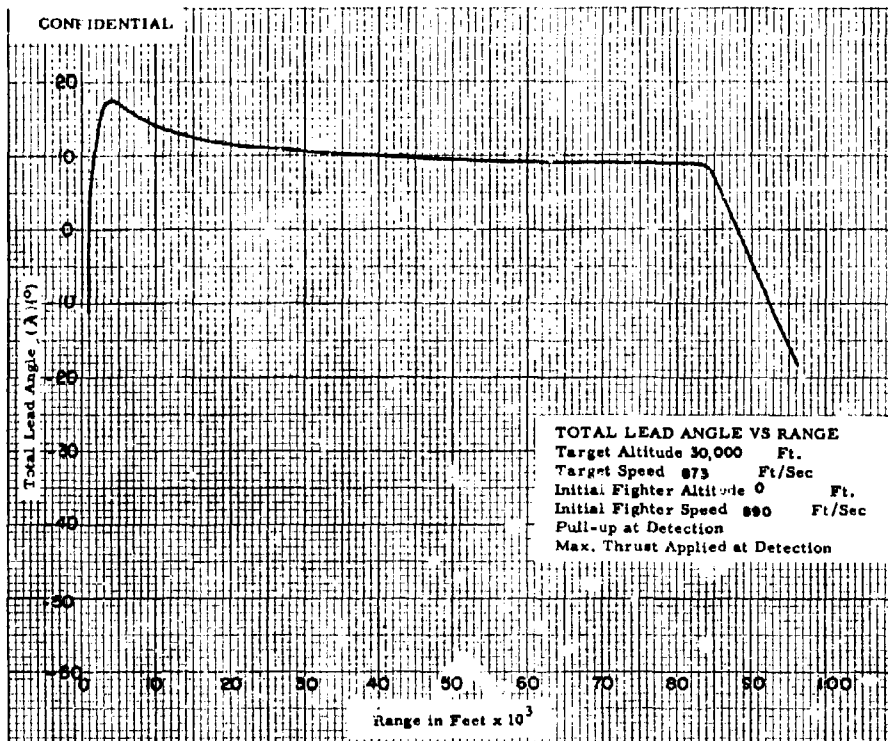
Range in Feet $\times 10^3$

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Figure 874



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 Figure 875

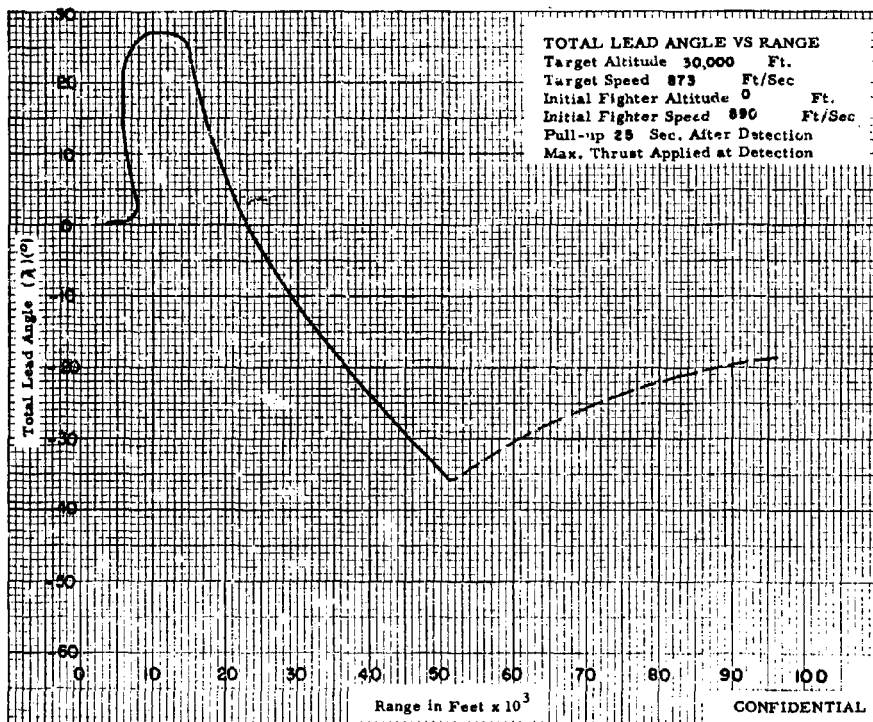
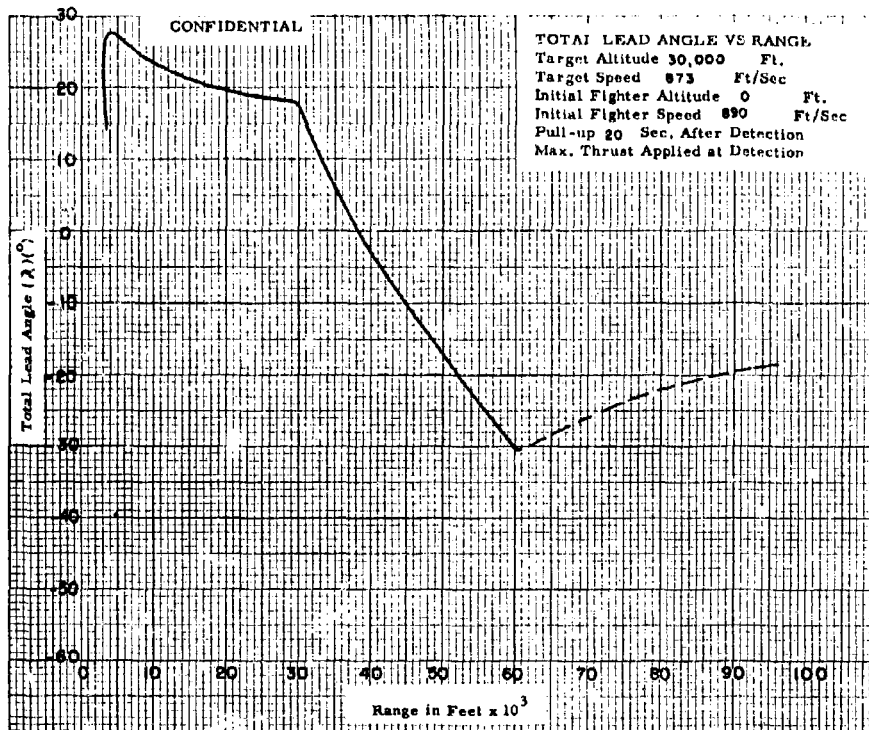


Figure 876

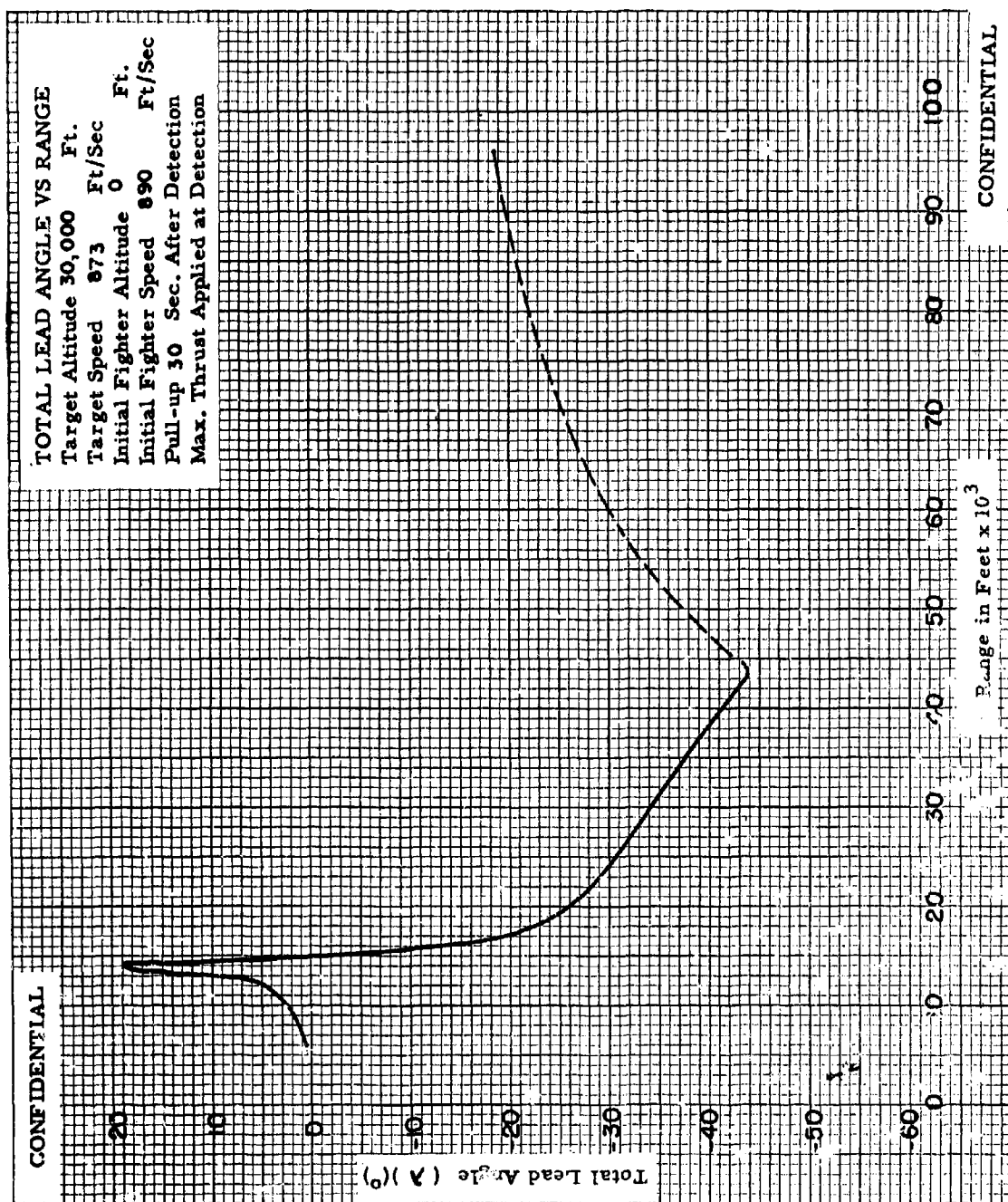
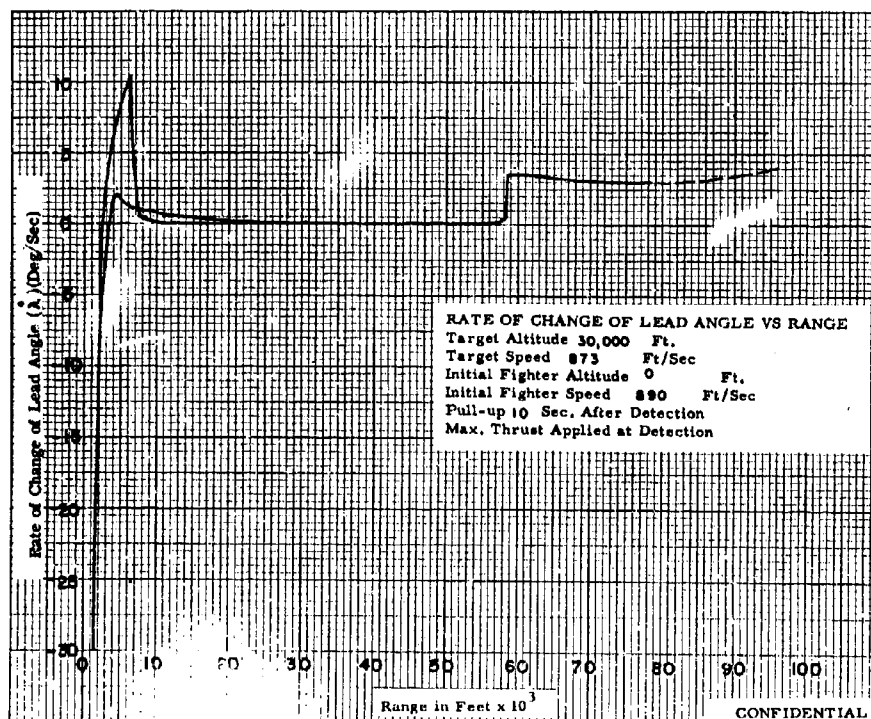
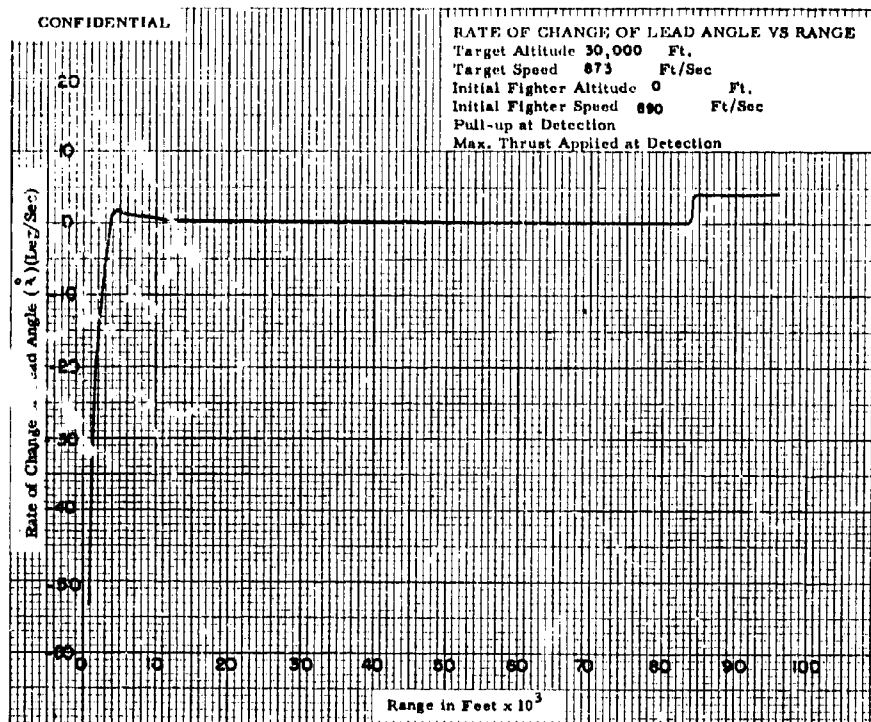


Figure 877

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 Figure 378

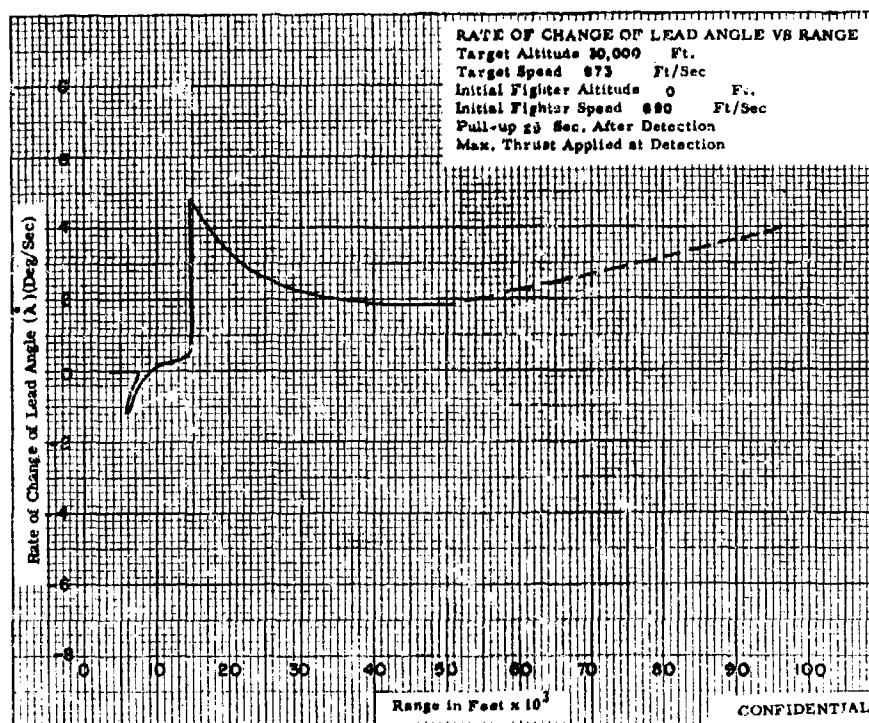
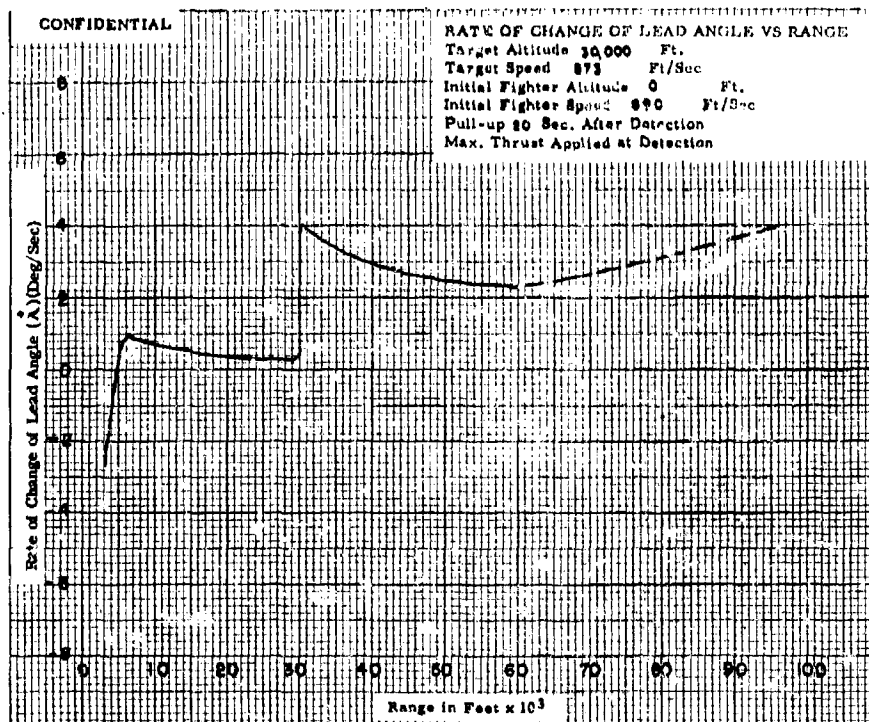


Figure 879

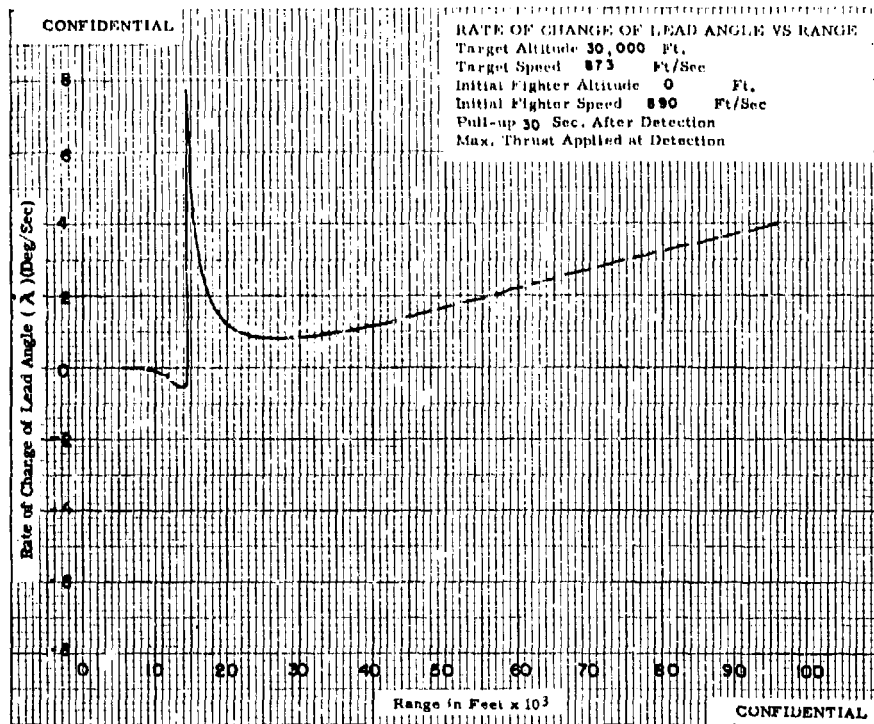


Figure 880

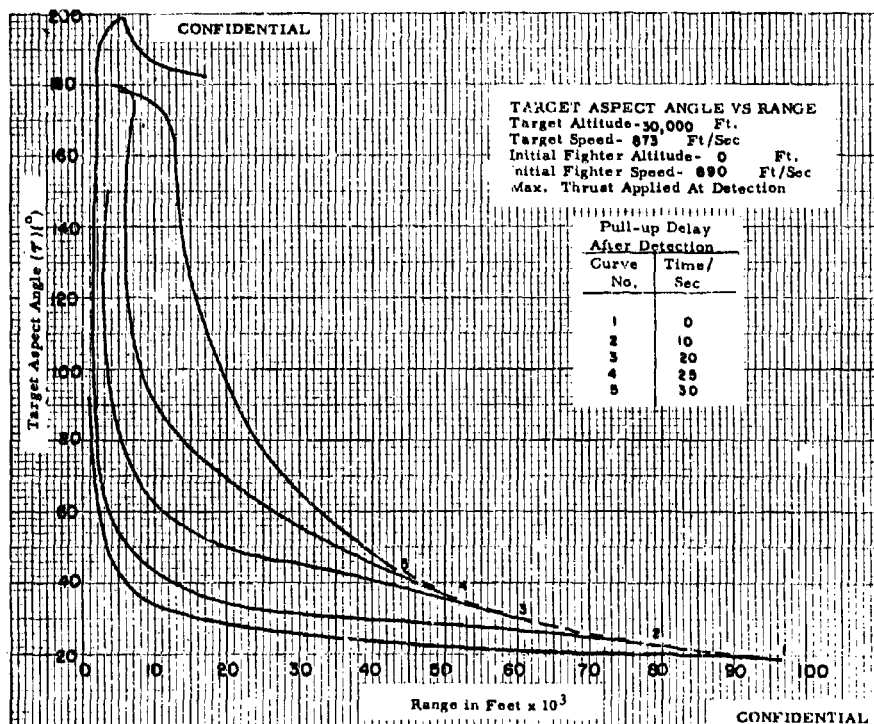


Figure 881

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TI (6) SUMMARY OF NAVY STUDY PROGRAM FOR F4H-1 AND F8U-3 WEAPON SYSTEMS. PARAMETER
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Bellavin ,I. N.
Loughmiller ,C. M.
Ryon,J. C.
RD (11) Dec 1958
PG (12) 952 Pages
RS (14) NRL-MR-754-Vol-8
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